

Desktop 4th Generation Intel[®] **Core™ Processor Family**

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Revision History

| Revision | Description | Date |
|----------|-----------------|-----------|
| 001 | Initial Release | June 2013 |

Desktop 4th Generation Intel® Core™ Processor Family
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Desktop 4th Generation Intel® Core™ Processor Family
Datasheet - Volume 2 of 2

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1.0 Introduction

This is Volume 2 of the Datasheet for the Desktop 4th Generation Intel[®] Core[™] processor. Volume 2 provides register information for these processors.

 Refer to document #328897 for the Desktop 4th Generation Intel[®] Core[™] Processor Family Datasheet – Volume 1 of 2

The processor contains one or more PCI devices within a single physical component. The configuration registers for these devices are mapped as devices residing on the PCI Bus assigned for the processor socket. This document describes these configuration space registers or device-specific control and status registers (CSRs) only. This document does NOT include Model Specific Registers (MSRs).

Note: The term "DT" refers to desktop platforms.



Processor Configuration Registers 2.0

This chapter describes the processor configuration register I/O and memory address ranges. The chapter provides register termonology. PCI Devices and Funtions are described.

Register Terminology 2.1

Register Attributes and Terminology table lists the register-related terminology and access attributes that are used in this document. Register Attribute Modifiers table provides the attribute modifiers.

Table 1. **Register Attributes and Terminology**

| Item | Description | |
|-------|---|--|
| RO | Read Only: These bits can only be read by software, writes have no effect. The value of the bits is determined by the hardware only. | |
| RW | Read / Write: These bits can be read and written by software. | |
| RW1C | Read / Write 1 to Clear: These bits can be read and cleared by software. Writing a '1' to a bit will clear it, while writing a '0' to a bit has no effect. Hardware sets these bits. | |
| RW0C | Read / Write 0 to Clear: These bits can be read and cleared by software. Writing a '0' to a bit will clear it, while writing a '1' to a bit has no effect. Hardware sets these bits. | |
| RW1S | Read / Write 1 to Set: These bits can be read and set by software. Writing a '1' to a bit will set it, while writing a '0' to a bit has no effect. Hardware clears these bits. | |
| RsvdP | Reserved and Preserved: These bits are reserved for future RW implementations and their value must not be modified by software. When writing to these bits, software must preserve the value read. When SW updates a register that has RsvdP fields, it must read the register value first so that the appropriate merge between the RsvdP and updated fields will occur. | |
| RsvdZ | Reserved and Zero: These bits are reserved for future RW1C implementations. Software must use 0 for writes. | |
| WO | Write Only: These bits can only be written by software, reads return zero. | |
| | Note: Use of this attribute type is deprecated and can only be used to describe bits without persistent state. | |
| RC | Read Clear: These bits can only be read by software, but a read causes the bits to be cleared. Hardware sets these bits. | |
| | Note: Use of this attribute type is only allowed on legacy functions, as side-effects on reads are not desirable | |
| RSW1C | Read Set / Write 1 to Clear: These bits can be read and cleared by software. Reading a bit will set the bit to '1'. Writing a '1' to a bit will clear it, while writing a '0' to a bit has no effect. | |
| RCW | Read Clear / Write: These bits can be read and written by software, but a read causes the bits to be cleared. | |
| | Note: Use of this attribute type is only allowed on legacy functions, as side-effects on reads are not desirable. | |



Table 2. Register Attribute Modifiers

| Attribute Modifier | Applicable Attribute | Description | | |
|-----------------------|-------------------------|--|--|--|
| S | RO (w/ -V) | Sticky: These bits are only re-initialized to their default value by a "Power Good | | |
| | RW | Reset". Note: Does not apply to RO (constant) bits. | | |
| | RW1C | | | |
| | RW1S | | | |
| -K | RW | Key: These bits control the ability to write other bits (identified with a 'Lock' modifier) | | |
| -L | RW | Lock: Hardware can make these bits "Read Only" using a separate configuration | | |
| | wo | bit or other logic. Note: Mutually exclusive with 'Once' modifier. | | |
| -O | RW | Once: After reset, these bits can only be written by software once, after which | | |
| | wo | they become "Read Only". Note: Mutually exclusive with 'Lock' modifier and does not make sense with 'Variant' modifier. | | |
| -FW | RO | Firmware Write : The value of these bits can be updated by firmware (PCU, TAP, and so on). | | |
| -V | RO | Variant: The value of these bits can be updated by hardware. Note: RW1C and RC bits are variant by definition and therefore do not need to be modified. | | |

2.2 PCI Devices and Functions

The processor contains four PCI devices within a single component.

- Device 0: Host Bridge / DRAM Controller / LLC Controller 0 Logically this device appears as a PCI device residing on PCI bus 0. Device 0 contains the standard PCI header registers, PCI Express base address register, DRAM control (including thermal/throttling control), configuration for the DMI, and other processor specific registers.
- Device 1: Host-PCI Express* Bridge Logically this device appears as a "virtual" PCI-to-PCI bridge residing on PCI bus 0, and is compliant with the PCI-to-PCI Bridge Architecture Specification, Revision 1.2. Device 1 is a multi-function device (MFD) consisting of three functions (0, 1, and 2). Device 1 contains the standard PCI-to-PCI bridge registers and the standard PCI Express/PCI configuration registers.
- Device 2: Integrated Graphics Device Logically, this device appears as a PCI device residing on PCI bus 0. Physically, Device 2 contains the configuration registers for 3D, 2D, and display functions. In addition, Device 2 is located in two separate physical locations GT and Display Engine.
- Device 3: High Definition Audio controller. This device contains registers used as control and status for integrated audio controller. Previous implementation of this controller was in the PCH.

Table 3. Desktop PCI Devices and Functions

| Description | DID (Desktop) | Device | Functions |
|--------------------------|---------------|--------|-----------|
| HOST and DRAM Controller | 0xC00h | 0 | 0 |
| | | | continued |

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| Description | DID (Desktop) | Device | Functions | | |
|--|---------------|--------|-----------|--|--|
| PCI Express* Controller (x16 PCIe) | 0xC01h | 1 | 0 | | |
| PCI Express* Controller (x8 PCIe) | 0xC05h | 1 | 1 | | |
| PCI Express* Controller (x4 PCIe) | 0xC09h 1 | | 2 | | |
| | 0x402h - GT1 | | 0 | | |
| Integrated Graphics Device | 0x412h - GT2 | 2 | | | |
| | 0x422 - GT3 | | | | |
| Audio Controller | 0xC0Ch | 3 | 0 | | |
| Note: Not all devices are enabled in all configurations. | | | | | |

From a configuration standpoint, the DMI is logically PCI bus 0. As a result, all devices internal to the processor and the PCH appear to be on PCI bus 0.

The PCI Express controllers (PEG10, PEG11, and PEG12) appear to system software to be real PCI buses behind PCI-to-PCI bridges that are devices resident on PCI bus 0. This is shown in the following figure.

Table 4. **PCI Device Enumeration**

| Bus ID [7:0] | Device ID [4:0] | Function ID [2:0] | Endpoint | PCI Device ID Desktop |
|-----------------|--------------------|-------------------|-------------------------------------|-----------------------|
| 0x00 | 00000b (0) | 000 (0) | Host Bridge | 0xC00 |
| 0x00 | 00001b (1) | 000 (0) | PEG Root Port 10 - x16 controller | 0xC01 |
| 0x00 | 00001b (1) | 001 (1) | PEG Root Port 11 - x8 controller | 0xC05 |
| 0x00 | 00001b (1) | 010 (2) | PEG Root Port 12 - x4 controller | 0xC09 |
| 0x00 | 00010b (2) | 000 (0) | Integrated Graphics Device | 0x402 |
| 0x00 | 00011b (3) | 000 (0) | Audio Controller | 0xC0C |



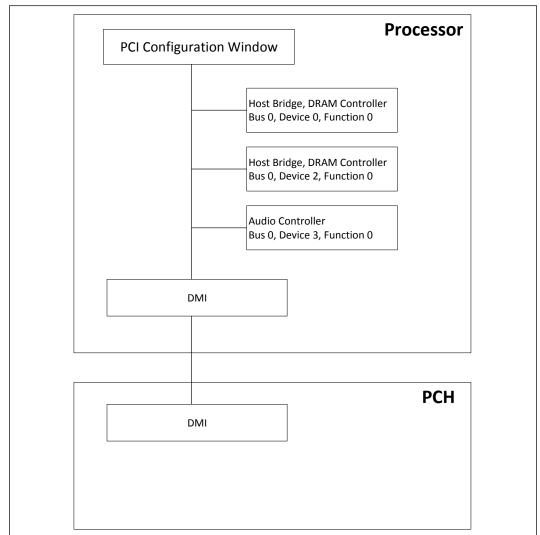


Figure 1. Conceptual Platform PCI Configuration Diagram

2.3 System Address Map

The processor supports 512 GB (39 bits) of addressable memory space and 64 KB+3 of addressable I/O space.

This section focuses on how the memory space is partitioned and what the separate memory regions are used for. I/O address space has simpler mapping and is explained near the end of this section.

The processor supports PEG port upper prefetchable base/limit registers. This allows the PEG unit to claim I/O accesses above 32 bit. Addressing of greater than 4 GB is allowed on either the DMI Interface or PCI Express interface. The processor supports a maximum of 32 GB of DRAM. No DRAM memory will be accessible above 32 GB. DRAM capacity is limited by the number of address pins available. There is no hardware lock to stop someone from inserting more memory than is addressable.

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When running in internal graphics mode, processor initiated TileX/Tiley/linear reads/ writes to GMADR range are supported. Write accesses to GMADR linear regions are supported from both DMI and PEG, GMADR write accesses to TileX and TileY regions (defined using fence registers) are not supported from the DMI or the PEG port. GMADR read accesses are not supported from either DMI or PEG.

In the following sections, it is assumed that all of the compatibility memory ranges reside on the DMI Interface. The exception to this rule is VGA ranges, which may be mapped to PCI Express*, DMI, or to the internal graphics device (IGD). In the absence of more specific references, cycle descriptions referencing PCI should be interpreted as the DMI Interface/PCI, while cycle descriptions referencing PCI Express or IGD are related to the PCI Express bus or the internal graphics device respectively. The processor does not remap APIC or any other memory spaces above TOLUD (Top of Low Usable DRAM). The TOLUD register is set to the appropriate value by BIOS. The remapbase/remaplimit registers remap logical accesses bound for addresses above 4 GB onto physical addresses that fall within DRAM.

The Address Map includes a number of programmable ranges:

- Device 0:
 - PXPEPBAR PxP egress port registers. (4 KB window)
 - MCHBAR Memory mapped range for internal MCH registers. (32 KB window)
 - DMIBAR -This window is used to access registers associated with the CPU/PCH Serial Interconnect (DMI) register memory range. (4 KB window)
 - GGC.GMS Graphics Mode Select. Used to select the amount of main memory that is pre-allocated to support the internal graphics device in VGA (nonlinear) and Native (linear) modes. (0-512 MB options).
 - GGC.GGMS GTT Graphics Memory Size. Used to select the amount of main memory that is pre-allocated to support the Internal Graphics Translation Table. (0-2 MB options).
- For each of the following device functions
- Device 1, Function 0: (PCIe x16 Controller)
- Device 1, Function 1: (PCIe x8 Controller)
- Device 1, Function 2: (PCIe x4 Controller)
- Device 2, Function 0: (Integrated Graphics Device (IGD))
 - IOBAR I/O access window for internal graphics. Through this window address/data register pair, using I/O semantics, the IGD and internal graphics instruction port registers can be accessed. This allows accessing the same registers as GTTMMADR. The IOBAR can be used to issue writes to the GTTMMADR or the GTT table.
 - GMADR Internal graphics translation window (128 MB, 256 MB, 512 MB window).
 - GTTMMADR This register requests a 4 MB allocation for combined Graphics Translation Table Modification Range and Memory Mapped Range. GTTADR will be at GTTMMADR + 2 MB while the MMIO base address will be the same as **GTTMMADR**
- Device 3, Function 0: (Audio Controller)

The rules for the above programmable ranges are:

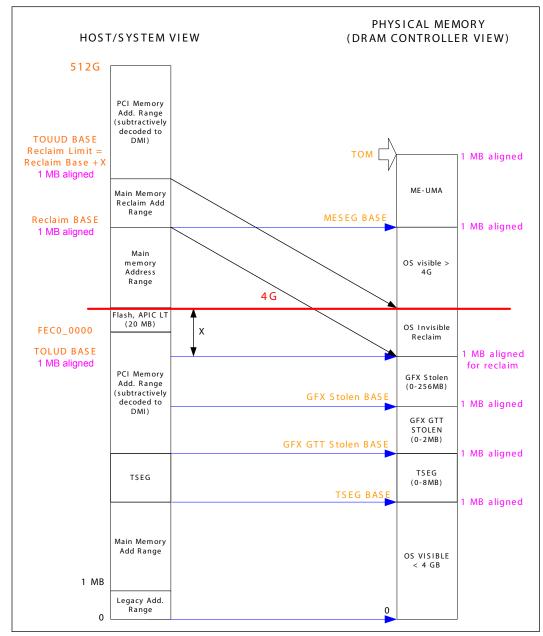
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- 1. For security reasons, the processor will now positively decode (FFE0_0000h to FFFF_FFFFh) to DMI. This guarantees the boot vector and BIOS execute off PCH.
- 2. ALL of these ranges MUST be unique and NON-OVERLAPPING. It is the BIOS or system designers' responsibility to limit memory population so that adequate PCI, PCI Express, High BIOS, PCI Express Memory Mapped space, and APIC memory space can be allocated.
- 3. In the case of overlapping ranges with memory, the memory decode will be given priority. This is an Intel[®] Trusted Execution Technology (Intel[®] TXT) requirement. It is necessary to get Intel TXT protection checks, avoiding potential attacks.
- 4. There are NO Hardware Interlocks to prevent problems in the case of overlapping ranges.
- 5. Accesses to overlapped ranges may produce indeterminate results.
- 6. The only peer-to-peer cycles allowed below the Top of Low Usable memory (register TOLUD) are DMI Interface to PCI Express VGA range writes. Peer-to-peer cycles to the Internal Graphics VGA range are not supported.



Figure 2. **System Address Range Example**



Legacy Address Range 2.4

The memory address range from 0 to 1 MB is known as Legacy Address. This area is divided into the following address regions:

- 0 640 KB DOS Area
- 640 768 KB Legacy Video Buffer Area
- 768 896 KB in 16 KB sections (total of 8 sections) Expansion Area

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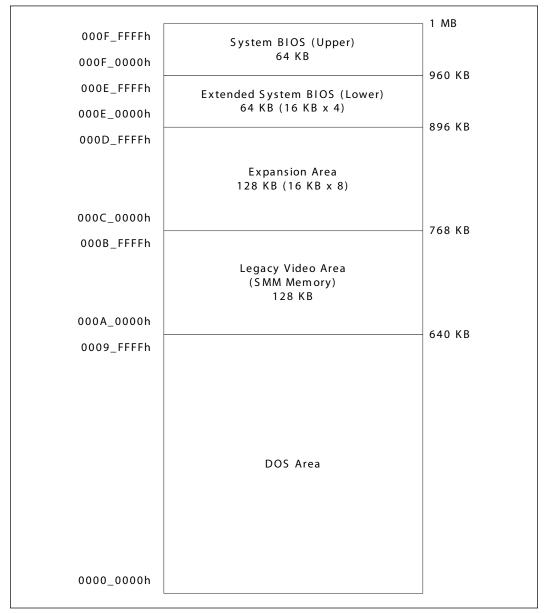


- 896 960 KB in 16 KB sections (total of 4 sections) Extended System BIOS Area
- 960 KB 1 MB Memory, System BIOS Area

The area between 768 KB – 1 MB is also collectively referred to as PAM (Programmable Address Memory). All accesses to the DOS and PAM ranges from any device are sent to DRAM. However, access to the legacy video buffer area is treated differently.

Assumption: GT never sends requests in the Legacy Address Range; thus, there is no blocking of GT requests to this range in the System Agent.

Figure 3. DOS Legacy Address Range





DOS Range (0h - 9_FFFFh)

The DOS area is 640 KB (0000 0000h - 0009 FFFFh) in size and is always mapped to the main memory.

Legacy Video Area / Compatible SMRAM Area (A_0000h - B_FFFFh)

The same address region is used for both Legacy Video Area and Compatible SMRAM.

- Legacy Video Area: The legacy 128 KB VGA memory range, frame buffer, (000A 0000h - 000B FFFFh) can be mapped to IGD (Device 2), to PCI Express (Device 1), and/or to the DMI Interface.
- Monochrome Adapter (MDA) Range: Legacy support requires the ability to have a second graphics controller (monochrome) in the system. The monochrome adapter may be mapped to IGD, PCI Express or DMI. Like the Legacy Video Area, decode priority is given first to IGD, then to PCI Express, and finally to DMI.
- Compatible SMRAM Address Range:

Legacy Video Area

The legacy 128 KB VGA memory range, frame buffer, (000A 0000h - 000B FFFFh) can be mapped to IGD (Device 2), to PCI Express (Device 1), and/or to the DMI Interface.

Monochrome Adapter (MDA) Range

Legacy support requires the ability to have a second graphics controller (monochrome) in the system. The monochrome adapter may be mapped to IGD, PCI Express or DMI. Like the Legacy Video Area, decode priority is given first to IGD, then to PCI Express, and finally to DMI.

Compatible SMRAM Address Range

When compatible SMM space is enabled, SMM-mode CBO accesses to this range route to physical system DRAM at 00_000A_0000h - 00_000B_FFFFh.

Non-SMM mode CBO accesses to this range are considered to be to the Video Buffer Area as described above. PCI Express and DMI originated cycles to SMM space are not supported and are considered to be to the Video Buffer Area.

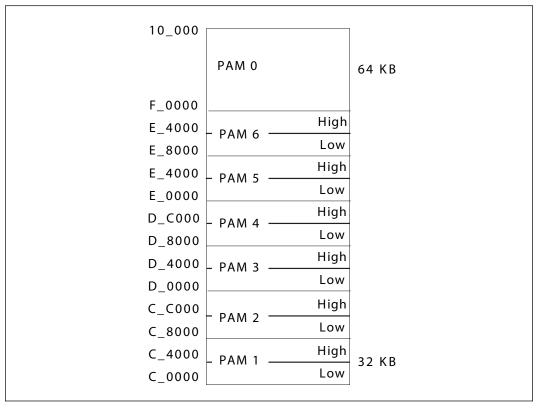
The processor always positively decodes internally mapped devices, namely the IGD and PCI Express. Subsequent decoding of regions mapped to PCI Express or the DMI Interface depends on the Legacy VGA configuration bits (VGA Enable and MDAP). This region is also the default for SMM space.

PAM (C_0000h - F_FFFFh)

PAM is a legacy BIOS ROM area in MMIO. It is overlaid with DRAM and used as a faster ROM storage area. It has a fixed base address (000C 0000) and fix size of 256 KB. The 13 sections from 768 KB to 1 MB comprise what is also known as the PAM Memory Area. Each section has Read enable and Write enable attributes.







The PAM registers are mapped in Device 0 configuration space.

- ISA Expansion Area (C_0000h D_FFFFh)
- Extended System BIOS Area (E 0000h E FFFFh)
- System BIOS Area (F_0000h F_FFFFh)

The processor decodes the Core request then route to the appropriate destination (DRAM or DMI).

Snooped accesses from PCI Express or DMI to this region are snooped on processor Caches.

Non-snooped accesses from PCI Express or DMI to this region are always sent to DRAM.

Graphics translated requests to this region are not allowed. If such a mapping error occurs, the request will be routed to C_0000h. Writes will have the byte enables deasserted.

2.5 Main Memory Address Range (1 MB – TOLUD)

This address range extends from 1 MB to the top of Low Usable physical memory that is permitted to be accessible by the processor (as programmed in the TOLUD register). The processor will route all addresses within this range to the DRAM unless it falls into the optional TSEG, optional ISA Hole, or optional IGD stolen VGA memory.

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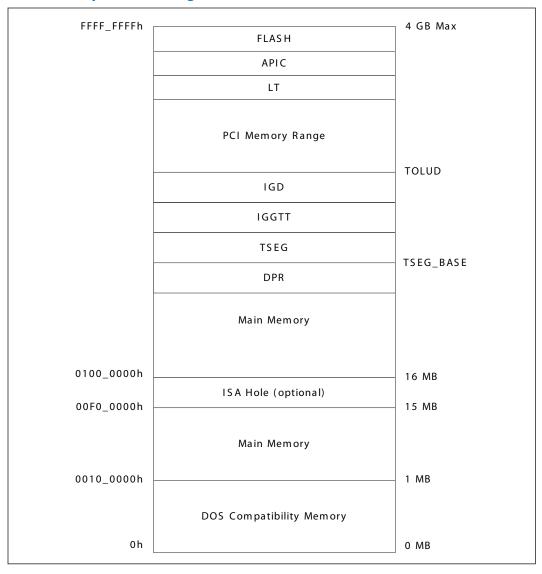


This address range is divided into two sub-ranges:

- 1 MB to TSEGMB
- TSEGMB to TOULUD

TSEGMB indicates the TSEG Memory Base address.

Figure 5. **Main Memory Address Range**



ISA Hole (15 MB -16 MB)

The ISA Hole (starting at address F0_0000h) is enabled in the Legacy Access Control Register in Device 0 configuration space. If no hole is created, the processor will route the request to DRAM. If a hole is created, the processor will route the request to DMI, since the request does not target DRAM. These downstream requests will be sent to DMI (subtractive decoding).



Graphics translated requests to the range will always route to DRAM.

1MB to TSEGMB

Processor access to this range will be directed to memory, unless the ISA Hole is enabled.

TSEG

For processor initiated transactions, the processor relies on correct programming of SMM Range Registers (SMRR) to enforce TSEG protection.

TSEG is below IGD stolen memory, which is at the Top of Low Usable physical memory (TOLUD). BIOS will calculate and program the TSEG BASE in Device 0 (TSEGMB), used to protect this region from DMA access. Calculation is:

TSEGMB = TOLUD - DSM SIZE - GSM SIZE - TSEG SIZE

SMM-mode processor accesses to enabled TSEG access the physical DRAM at the same address.

When the extended SMRAM space is enabled, processor accesses to the TSEG range without SMM attribute or without WB attribute are handled by the processor as invalid accesses.

Non-processor originated accesses are not allowed to SMM space. PCI-Express, DMI, and Internal Graphics originated cycle to enabled SMM space are handled as invalid cycle type with reads and writes to location C_0000h and byte enables turned off for writes.

Protected Memory Range (PMR) - (programmable)

For robust and secure launch of the MVMM, the MVMM code and private data needs to be loaded to a memory region protected from bus master accesses. Support for protected memory region is required for DMA-remapping hardware implementations on platforms supporting Intel TXT, and is optional for non-Intel TXT platforms. Since the protected memory region needs to be enabled before the MVMM is launched, hardware must support enabling of the protected memory region independently from enabling the DMA-remapping hardware.

As part of the secure launch process, the SINIT-AC module verifies the protected memory regions are properly configured and enabled. Once launched, the MVMM can setup the initial DMA-remapping structures in protected memory (to ensure they are protected while being setup) before enabling the DMA-remapping hardware units.

To optimally support platform configurations supporting varying amounts of main memory, the protected memory region is defined as two non-overlapping regions:

- **Protected Low-memory Region**: This is defined as the protected memory region below 4 GB to hold the MVMM code/private data, and the initial DMA-remapping structures that control DMA to host physical addresses below 4 GB. DMA-remapping hardware implementations on platforms supporting Intel TXT are required to support protected low-memory region 5.
- **Protected High-memory Region**: This is defined as a variable sized protected memory region above 4 GB, enough to hold the initial DMA-remapping structures for managing DMA accesses to addresses above 4 GB. DMA-remapping hardware

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implementations on platforms supporting Intel TXT are required to support protected high-memory region 6, if the platform supports main memory above 4

Once the protected low/high memory region registers are configured, bus master protection to these regions is enabled through the Protected Memory Enable register. For platforms with multiple DMA-remapping hardware units, each of the DMAremapping hardware units must be configured with the same protected memory regions and enabled.

DRAM Protected Range (DPR)

This protection range only applies to DMA accesses and GMADR translations. It serves a purpose of providing a memory range that is only accessible to processor streams. The range just below TSEGMB is protected from DMA accesses.

The DPR range works independent of any other range, including the PMRC checks in Intel VT-d. It occurs post any Intel VT-d translation. Therefore incoming cycles are checked against this range after the Intel VT-d translation and faulted if they hit this protected range, even if they passed the Intel VT-d translation.

The system will set up:

- 0 to (TSEG BASE DPR size 1) for DMA traffic
- TSEG BASE to (TSEG BASE DPR size) as no DMA.

After some time, software could request more space for not allowing DMA. It will get some more pages and make sure there are no DMA cycles to the new region. DPR size is changed to the new value. When it does this, there should not be any DMA cycles going to DRAM to the new region.

If there were cycles from a roque device to the new region, then those could use the previous decode until the new decode can ensure PV. No flushing of cycles is required. On a clock by clock basis proper decode with the previous or new decode needs to be ensured.

All upstream cycles from 0 to (TSEG BASE - 1 - DPR size), and not in the legacy holes (VGA), are decoded to dram.

Because Bus Master cycles can occur when the DPR size is changed, the DPR size needs to be treated dynamically.

Pre-allocated Memory

Voids of physical addresses that are not accessible as general system memory and reside within system memory address range (< TOLUD) are created for SMM-mode, legacy VGA graphics compatibility, and GFX GTT stolen memory. It is the responsibility of BIOS to properly initialize these regions.

2.5.1 **GFX Stolen Spaces**

GTT Stolen Space (GSM)

GSM is allocated to store the GFX translation table entries.

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GSM always exists regardless of Intel[®] Virtualization Technology (Intel[®] VT) for Directed I/O (Intel[®] VT-d) as long as internal GFX is enabled. This space is allocated to store accesses as page table entries are getting updated through virtual GTTMMADR range. Hardware is responsible to map PTEs into this physical space.

Direct accesses to GSM are not allowed, only hardware translations and fetches can be directed to GSM.

All downstream accesses from processor to GSM range will be sent to DMI. With the exceptions of GSA, the system agent relies on the correct update of TSEGMB to block access from I/O devices to this range.

2.5.2 Intel[®] Management Engine (Intel[®] ME) UMA

Intel® ME (the Intel® AMT Manageability Engine) can be allocated UMA memory. Intel ME memory is "stolen" from the top of the Host address map. The Intel ME stolen memory base is calculated by subtracting the amount of memory stolen by Intel ME from TOM.

Only Intel ME can access this space; it is not accessible by or coherent with any processor side accesses.

2.6 PCI Memory Address Range (TOLUD – 4 GB)

Top of Low Usable DRAM (TOLUD) – TOLUD is restricted to 4 GB memory (A[31:20]), but the System Agent may support up to a much higher capacity (which is limited by DRAM pins).

This address range from the top of low usable DRAM (TOLUD) to 4 GB is normally mapped to the DMI Interface.

Device 0 exceptions are:

- 1. Addresses decoded to the egress port registers (PXPEPBAR)
- 2. Addresses decoded to the memory mapped range for internal MCH registers (MCHBAR)
- 3. Addresses decoded to the registers associated with the MCH/PCH Serial Interconnect (DMI) register memory range. (DMIBAR)

For each PCI Express* port, there are two exceptions to this rule:

- 4. Addresses decoded to the PCI Express Memory Window defined by the MBASE, MLIMIT registers are mapped to PCI Express.
- 5. Addresses decoded to the PCI Express prefetchable Memory Window defined by the PMBASE, PMLIMIT registers are mapped to PCI Express.

In integrated graphics configurations, there are exceptions to this rule:

- 6. Addresses decode to the internal graphics translation window (GMADR)
- 7. Addresses decode to the internal graphics translation table or IGD registers. (GTTMMADR)

In an Intel VT enable configuration, there are exceptions to this rule:

Processor Configuration Registers-Processor



- 8. Addresses decoded to the memory mapped window to Graphics Intel VT remap engine registers (GFXVTBAR)
- 9. Addresses decoded to the memory mapped window to DMI VC1 Intel VT remap engine registers (DMIVC1BAR)
- 10. Addresses decoded to the memory mapped window to PEG/DMI VC0 Intel VT remap engine registers (VTDPVC0BAR)
- 11. TCm accesses (to Intel ME stolen memory) from PCH do not go through Intel VT remap engines.

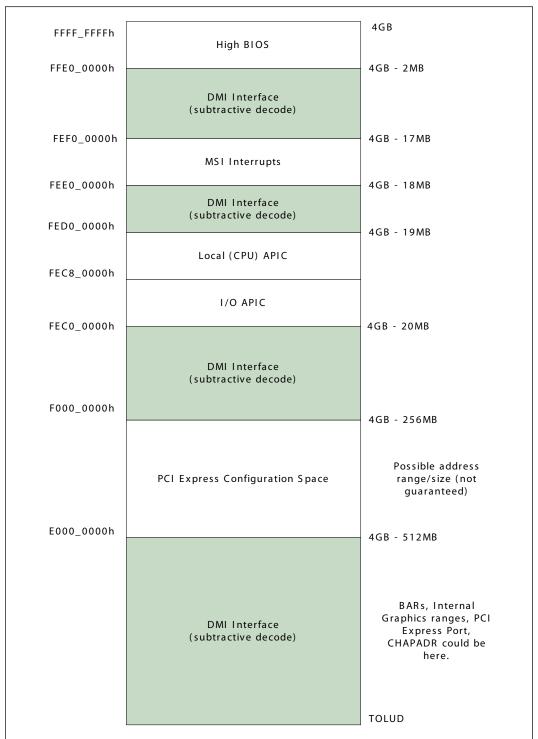
Some of the MMIO Bars may be mapped to this range or to the range above TOUUD.

There are sub-ranges within the PCI Memory address range defined as APIC Configuration Space, MSI Interrupt Space, and High BIOS Address Range. The exceptions listed above for internal graphics and the PCI Express ports **MUST NOT** overlap with these ranges.

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Figure 6. PCI Memory Address Range





APIC Configuration Space (FECO_0000h - FECF_FFFFh)

This range is reserved for APIC configuration space. The I/O APIC(s) usually reside in the PCH portion of the chipset, but may also exist as stand-alone components like PXH.

The IOAPIC spaces are used to communicate with IOAPIC interrupt controllers that may be populated in the system. Since it is difficult to relocate an interrupt controller using plug-and-play software, fixed address decode regions have been allocated for them. Processor accesses to the default IOAPIC region (FEC0 0000h to FEC7 FFFFh) are always forwarded to DMI.

The processor optionally supports additional I/O APICs behind the PCI Express* "Graphics" port. When enabled using the APIC_BASE and APIC_LIMIT registers (mapped PCI Express* Configuration space offset 240h and 244h), the PCI Express* port(s) will positively decode a subset of the APIC configuration space.

Memory requests to this range would then be forwarded to the PCI Express* port. This mode is intended for the entry Workstation/Server SKU of the MCH, and would be disabled in typical Desktop systems. When disabled, any access within entire APIC Configuration space (FEC0 0000h to FECF FFFFh) is forwarded to DMI.

HSEG (FEDA 0000h - FEDB FFFFh)

This decode range is not supported on this processor platform.

MSI Interrupt Memory Space (FEE0_0000h - FEEF_FFFFh)

Any PCI Express* or DMI device may issue a Memory Write to 0FEEx xxxxh. This Memory Write cycle does not go to DRAM. The system agent will forward this Memory Write along with the data to the processor as an Interrupt Message Transaction.

High BIOS Area

For security reasons, the processor will positively decode this range to DMI. This positive decode ensures any overlapping ranges will be ignored. This ensures that the boot vector and BIOS execute off the PCH.

The top 2 MB (FFE0 0000h - FFFF FFFFh) of the PCI Memory Address Range is reserved for System BIOS (High BIOS), extended BIOS for PCI devices, and the A20 alias of the system BIOS.

The processor begins execution from the High BIOS after reset. This region is positively decoded to DMI. The actual address space required for the BIOS is less than 2 MB but the minimum processor MTRR range for this region is 2 MB so that full 2 MB must be considered.

2.7 Main Memory Address Space (4 GB to TOUUD)

The maximum main memory size supported is 32 GB total DRAM memory.

A hole between TOLUD and 4 GB occurs when main memory size approaches 4 GB or larger. As a result, TOM, and TOUUD registers and REMAPBASE/REMAPLIMIT registers become relevant.

The remap configuration registers exist to remap lost main memory space. The greater than 32 bit remap handling will be handled similar to other MCHs.

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Upstream read and write accesses above 39-bit addressing will be treated as invalid cycles by PEG and DMI.

Top of Memory (TOM)

The "Top of Memory" (TOM) register reflects the total amount of populated physical memory. This is NOT necessarily the highest main memory address (holes may exist in main memory address map due to addresses allocated for memory mapped IO above TOM).

On Front Side Bus (FSB) chipsets, the TOM was used to allocate the Intel Management Engine (Intel ME) stolen memory. The Intel ME stolen size register reflects the total amount of physical memory stolen by the Intel ME. The Intel ME stolen memory is located at the top of physical memory. The Intel ME stolen memory base is calculated by subtracting the amount of memory stolen by the Intel ME from TOM.

Top of Upper Usable DRAM (TOUUD)

The Top of Upper Usable Dram (TOUUD) register reflects the total amount of addressable DRAM. If remap is disabled, TOUUD will reflect TOM minus Intel ME stolen size. If remap is enabled, then it will reflect the remap limit. When there is more than 4 GB of DRAM and reclaim is enabled, the reclaim base will be the same as TOM minus Intel ME stolen memory size to the nearest 1 MB alignment (shown in case 2 below).

Top of Low Usable DRAM (TOLUD)

TOLUD register is restricted to 4 GB memory (A[31:20]), but the processor can support up to 32 GB, limited by DRAM pins. For physical memory greater than 4 GB, the TOUUD register helps identify the address range in between the 4 GB boundary and the top of physical memory. This identifies memory that can be directly accessed (including remap address calculation) which is useful for memory access indication and early path indication. TOLUD can be 1 MB aligned.

TSEG_BASE

The "TSEG_BASE" register reflects the total amount of low addressable DRAM, below TOLUD. BIOS will calculate and program this register, so the system agent has knowledge of where (TOLUD) – (Gfx stolen) – (Gfx GTT stolen) – (TSEG) is located. I/O blocks use this minus DPR for upstream DRAM decode.

Memory Re-claim Background

The following are examples of Memory Mapped IO devices are typically located below 4 GB:

- High BIOS
- TSEG
- GFX stolen
- GTT stolen
- XAPIC
- Local APIC
- MSI Interrupts
- Mbase/Mlimit
- Pmbase/PMlimit



Memory Mapped IO space that supports only 32B addressing

The processor provides the capability to re-claim the physical memory overlapped by the Memory Mapped IO logical address space. The MCH re-maps physical memory from the Top of Low Memory (TOLUD) boundary up to the 4GB boundary to an equivalent sized logical address range located just below the Intel ME stolen memory.

Indirect Accesses to MCHBAR Registers

Similar to prior chipsets, MCHBAR registers can be indirectly accessed using:

- Direct MCHBAR access decode:
 - Cycle to memory from processor
 - Hits MCHBAR base, AND
 - MCHBAR is enabled, AND
 - Within MMIO space (above and below 4 GB)
- GTTMMADR (10000h-13FFFh) range -> MCHBAR decode:
 - Cycle to memory from processor, AND
 - Device 2 (IGD) is enabled, AND
 - Memory accesses for device 2 is enabled, AND
 - Targets GFX MMIO Function 0, AND
 - MCHBAR is enabled or cycle is a read. If MCHBAR is disabled, only read access is allowed.
- MCHTMBAR -> MCHBAR (Thermal Monitor)
 - Cycle to memory from processor, AND
 - Targets MCHTMBAR base
- IOBAR -> GTTMMADR -> MCHBAR.
 - Follows IOBAR rules. See GTTMMADR information above as well.

Memory Remapping

An incoming address (referred to as a logical address) is checked to see if it falls in the memory re-map window. The bottom of the re-map window is defined by the value in the REMAPBASE register. The top of the re-map window is defined by the value in the REMAPLIMIT register. An address that falls within this window is remapped to the physical memory starting at the address defined by the TOLUD register. The TOLUD register must be 1 MB aligned.

Hardware Remap Algorithm

The following pseudo-code defines the algorithm used to calculate the DRAM address to be used for a logical address above the top of physical memory made available using re-claiming.

```
IF (ADDRESS IN[38:20] >= REMAP BASE[35:20]) AND
(ADDRESS IN[38:20] <= REMAP LIMIT[35:20]) THEN
     ADDRESS OUT[38:20] = (\overline{ADDRESS} IN[38:20] - REMAP BASE[35:20]) +
0000000b & TOLUD[31:20]
   ADDRESS OUT[19:0] = ADDRESS IN[19:0]
```



2.7.1 Programming Model

The memory boundaries of interest are:

- Bottom of Logical Address Remap Window defined by the REMAPBASE register, which is calculated and loaded by BIOS.
- Top of Logical Address Remap Window defined by the REMAPLIMIT register, which is calculated and loaded by BIOS.
- Bottom of Physical Remap Memory defined by the existing TOLUD register.
- Top of Physical Remap Memory, which is implicitly defined by either 4 GB or TOM minus Manageability Engine stolen size.

Mapping steps:

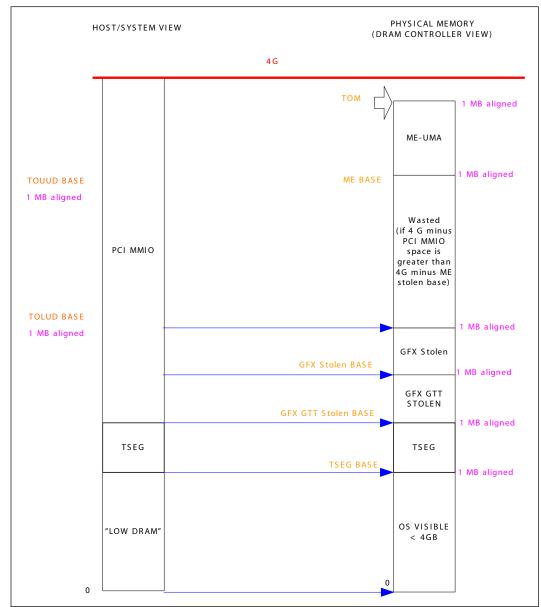
- 1. Determine TOM
- 2. Determine TOM minus Intel ME stolen size
- 3. Determine MMIO allocation
- 4. Determine TOLUD
- 5. Determine GFX stolen base
- 6. Determine GFX GTT stolen base
- 7. Determine TSEG base
- 8. Determine Remap base/limit
- 9. Determine TOUUD

The following diagrams show two possible general cases of remapping:

- Case 1: Less than 4 GB of physical memory, no remap
- Case 2: Greater than 4 GB of physical memory



Figure 7. Case 1: Less than 4 GB of Physical Memory (no remap)



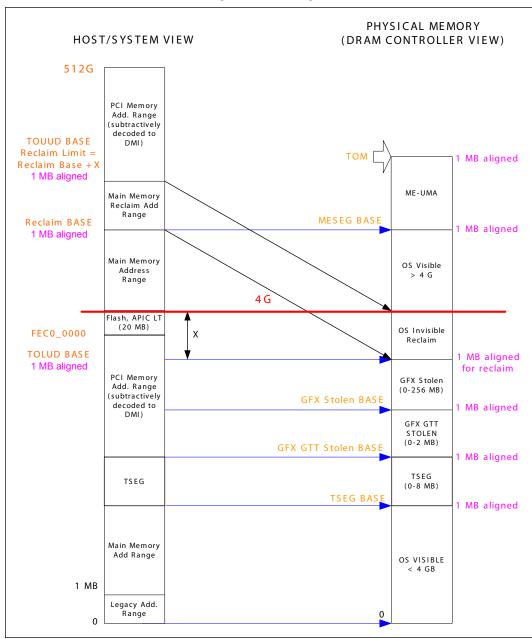
- Populated Physical Memory = 2 GB
- Address Space allocated to memory mapped IO = 1 GB
- Remapped Physical Memory = 0 GB
- TOM 00_7FF0_0000h (2 GB)
- ME base 00_7FF0_0000h (1 MB)
- ME Mask 00_7FF0_0000h
- TOUUD 00_0000_0000h (Disable Avoid access above 4 GB)
- TOLUD 00_7FE0_0000h (2 GB minus 1MB)

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- REMAPBASE 7F_FFFF_0000h (default)
- REMAPLIMIT 00_0000_0000h (0 GB boundary, default)

Figure 8. Case 2: Greater than 4 GB of Physical Memory



In this case the amount of memory remapped is the range between TOLUD and 4 GB. This physical memory will be mapped to the logical address range defined between the REMAPBASE and the REMAPLIMIT registers.

Example: 5 GB of Physical Memory, with 1 GB allocated to Memory Mapped IO

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• Populated Physical Memory = 5 GB



- Address Space allocated to memory mapped IO (including Flash, APIC and Intel TXT) = 1 GB
- Remapped Physical Memory = 1 GB
- TOM 01 4000 0000h (5 GB)
- ME stolen size 00000b (0 MB)
- TOUUD 01 8000 0000h (6 GB) (1 MB aligned)
- TOLUD 00 C000 000h (3 GB)
- REMAPBASE 01 4000 0000h (5 GB)
- REMAPLIMIT 01 7FF0 0000h (6 GB 1)

The Remap window is inclusive of the Base and Limit addresses. In the decoder A[19:0] of the Remap Base Address are assumed to be 0s. Similarly, A[19:0] of the Remap Limit Address are assumed to be Fhs. Thus, the bottom of the defined memory range will be aligned to a MB boundary and the top of the defined range will be one less than a MB boundary.

Setting the Remap Base register to a value greater than that programmed into the Remap Limit register disables the remap function.

Software Responsibility and Restrictions

- BIOS is responsible for programming the REMAPBASE and REMAPLIMIT registers based on the values in the TOLUD, TOM, and Intel ME stolen size registers.
- The amount of remapped memory defined by the REMAPBASE and REMAPLIMIT registers must be equal to the amount of physical memory between the TOLUD and the lower of either 4 GB or TOM minus the Intel ME stolen size.
 - Addresses of MMIO region must not overlap with any part of the Logical Address Memory Remap range.
 - When TOM is equal to TOLUD, remap is not needed and must be disabled by programming REMAPBASE to a value greater than the value in the REMAPLIMIT register.

Interaction with other Overlapping Address Space

The following table shows the Memory Mapped IO address spaces that are all logically addressed below 4 GB where they do not overlap the logical address of the re-mapped memory region.

Table 5. Memory Mapped IO Address Spaces Logically Addressed below 4 GB

| Address Space | Range | |
|---------------|---|--|
| GFXGTTstolen | At (TOLUD – GFXstolensize) to TOLUD | |
| GFXstolen | At ((TOLUD – GFXstolensize) – GFXGTTstolensize) to (TOLUD – GFXstolensize) | |
| TSEG | At ((TOLUD – GFXstolensize – GFXGTTstolensize) –TSEGSIZE) to (TOLUD – GFXGTTstolensize – GFXstolensize) | |
| High BIOS | Reset vector just under 4 GB boundary (Positive decode to DMI occurs) | |
| XAPIC | At fixed address below 4 GB | |
| Local APIC | At fixed address below 4 GB | |
| | continued | |



| Address Space | Range |
|----------------|---|
| MSI Interrupts | At fixed address below 4 GB |
| GMADR | 64 bit BARs |
| GTTMMADR | 64 bit BARs MBASE/MLIMIT |
| PXPEPBAR | 39 bit BAR |
| DMIBAR | 39 bit BAR |
| MCHBAR | 39 bit BAR |
| TMBAR | 64 bit BAR |
| PMBASE/PMLIMIT | 64 bit BAR (using Upper PMBASE/PMLIMIT) |
| CHAPADR | 64 bit BAR |
| GFXVTBAR | 39 bit BARs |
| VTDPVC0BAR | 39 bit BARS |

Implementation Notes

- Remap applies to transactions from all interfaces. All upstream PEG/DMI transactions that are snooped get remapped.
- Upstream PEG/DMI transactions that are not snooped ("Snoop not required" attribute set) get remapped.
- Upstream reads and writes above TOUUD are treated as invalid cycles.
- Remapped addresses remap starting at TOLUD. They do not remap starting at TSEG_BASE. DMI and PEG need to be careful with this for both snoop and nonsnoop accesses. In other words, for upstream accesses, the range between (TOLUD – GfxStolensize – GFXGTTstolensize – TSEGSIZE – DPR) to TOLUD) will never map directly to memory.

Note:

Accesses from PEG/DMI should be decoded as to the type of access before they are remapped. For instance a DMI write to FEEx_xxxx is an interrupt transaction, but there is a DMI address that will be re-mapped to the DRAM address of FEEx_xxxxh. In all cases, the remapping of the address is done only after all other decodes have taken place.

Unmapped addresses between TOLUD and 4 GB

Accesses that do not hit DRAM or PCI space are subtractive decoded to DMI. Because the TOLUD register is used to mark the upper limit of DRAM space below the 4 GB boundary, no address between TOLUD and 4 GB ever decodes directly to main memory. Thus, even if remap is disabled, any address in this range has a non-memory destination.

The top of DRAM address space is either:

- a. TOLUD if there is less then 4 GB of DRAM or 32 bit addressing or
- b. TOUUD if there is more than 4 GB of DRAM and 36 bit addressing.

Note:

the system address space includes the remapped range. For instance, if there is 8 GB of DRAM and 1 GB of PCI space, the system has a 9 GB address space, where DRAM lies from 0-3 GB and 4-9 GB. BIOS will report an address space of 9 GB to the operating system.

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PCI Express* Configuration Address Space 2.8

PCIEXBAR is located in Device 0 configuration space as in Front Side Bus (FSB) platforms. The processor detects memory accesses targeting PCIEXBAR. BIOS must assign this address range such that it will not conflict with any other address ranges.

PCI Express* Graphics Attach (PEG) 2.9

The processor can be programmed to direct memory accesses to a PCI Express interface. Addresses are within either of two ranges specified using registers in each PEG(s) configuration space.

- The first range is controlled using the Memory Base Register (MBASE) and Memory Limit Register (MLIMIT) registers.
- The second range is controlled using the Pre-fetchable Memory Base (PMBASE) and Pre-fetchable Memory Limit (PMLIMIT) registers.

Conceptually, address decoding for each range follows the same basic concept. The top 12 bits of the respective Memory Base and Memory Limit registers correspond to address bits A[31:20] of a memory address. For the purpose of address decoding, the processor assumes that address bits A[19:0] of the memory base are zero and that address bits A[19:0] of the memory limit address are F_FFFFh. This forces each memory address range to be aligned to 1 MB boundary and to have a size granularity of 1 MB.

The processor positively decodes memory accesses to PCI Express memory address space as defined by the following equations

- Memory_Base_Address ≤ Address ≤ Memory_Limit_Address
- Prefetchable_Memory_Base_Address ≤ Address ≤ Prefetchable_Memory_Limit_Address

The window size is programmed by the plug-and-play configuration software. The window size depends on the size of memory claimed by the PCI Express device. Normally these ranges will reside above the Top-of-Low Usable-DRAM and below High BIOS and APIC address ranges. They MUST reside above the top of low memory (TOLUD) if they reside below 4 GB and MUST reside above top of upper memory (TOUUD) if they reside above 4 GB or they will steal physical DRAM memory space.

It is essential to support a separate Pre-fetchable range in order to apply USWC attribute (from the processor point of view) to that range. The USWC attribute is used by the processor for write combining.

The processor memory range registers described above are used to allocate memory address space for any PCI Express devices on PCI Express that require such a window.

The PCICMD register can override the routing of memory accesses to PCI Express. In other words, the memory access enable bit must be set to enable the memory base/ limit and pre-fetchable base/limit windows.

The upper PMUBASE/PMULIMIT registers are implemented for PCI Express Specification compliance. The processor locates MMIO space above 4 GB using these registers.



2.10 Graphics Memory Address Ranges

The integrated memory controller can be programmed to direct memory accesses to IGD when addresses are within any of the ranges specified using registers in MCH Device 2 configuration space.

- The Graphics Memory Aperture Base Register (GMADR) is used to access graphics memory allocated using the graphics translation table.
- The Graphics Translation Table Base Register (GTTADR) is used to access the translation table and graphics control registers. This is part of GTTMMADR register.

These ranges can reside above the Top-of-Low-DRAM and below High BIOS and APIC address ranges. They MUST reside above the top of memory (TOLUD) and below 4 GB so they do not steal any physical DRAM memory space.

Alternatively, these ranges can reside above 4 GB, similar to other BARs which are larger than 32 bits in size.

GMADR is a Prefetchable range in order to apply USWC attribute (from the processor point of view) to that range. The USWC attribute is used by the processor for write combining.

IOBAR Mapped Access to Device 2 MMIO Space

Device 2, integrated graphics device, contains an IOBAR register. If Device 2 is enabled, IGD registers or the GTT table can be accessed using this IOBAR. The IOBAR is composed of an index register and a data register.

MMIO_Index: MMIO_INDEX is a 32 bit register. A 32 bit (all bytes enabled) I/O write to this port loads the offset of the MMIO register or offset into the GTT that needs to be accessed. An I/O Read returns the current value of this register. I/O read/write accesses less than 32 bits in size (all bytes enabled) will not target this register.

MMIO_Data: MMIO_DATA is a 32 bit register. A 32 bit (all bytes enabled) I/O write to this port is re-directed to the MMIO register pointed to by the MMIO-index register. An I/O read to this port is re-directed to the MMIO register pointed to by the MMIO-index register. I/O read/write accesses less than 32 bits in size (all bytes enabled) will not target this register.

The result of accesses through IOBAR can be:

- Accesses directed to the GTT table. (that is, route to DRAM)
- Accesses to internal graphics registers with the device.
- Accesses to internal graphics display registers now located within the PCH. (that is, route to DMI).

Note: GTT table space writes (GTTADR) are supported through this mapping mechanism.

This mechanism to access internal graphics MMIO registers must not be used to access VGA I/O registers that are mapped through the MMIO space. VGA registers must be accessed directly through the dedicated VGA I/O ports.

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Trusted Graphics Ranges

No trusted graphics ranges are supported.

2.11 System Management Mode (SMM)

Unlike FSB platforms, the Core handles all SMM mode transaction routing. The platform does not support HSEG, and the processor will never allow IO devices access to CSEG/TSEG/HSEG ranges.

DMI Interface and PCI Express* masters are not allowed to access the SMM space.

Table 6. **SMM Regions**

| SMM Space Enabled | Transaction Address Space | DRAM Space (DRAM) |
|-------------------|---|---|
| Compatible (C) | 000A_0000h to 000B_FFFFh | 000A_0000h to 000B_FFFFh |
| TSEG (T) | (TOLUD-STOLEN-TSEG) to TOLUD- STOLEN | (TOLUD-STOLEN-TSEG) to TOLUD- STOLEN |

2.12 SMM and VGA Access Through GTT TLB

Accesses through GTT TLB address translation SMM DRAM space are not allowed. Writes will be routed to memory address 000C_0000h with byte enables de-asserted and reads will be routed to Memory address 000C 0000h. If a GTT TLB translated address hits SMM DRAM space, an error is recorded in the PGTBL ER register.

PCI Express* and DMI Interface originated accesses are never allowed to access SMM space directly or through the GTT TLB address translation. If a GTT TLB translated address hits enabled SMM DRAM space, an error is recorded in the PGTBL ER register.

PCI Express and DMI Interface write accesses through GMADR range will not be snooped. Only PCI Express and DMI assesses to GMADR linear range (defined using fence registers) are supported. PCI Express and DMI Interface tileY and tileX writes to GMADR are not supported. If, when translated, the resulting physical address is to enable SMM DRAM space, the request will be remapped to address 000C_0000h with de-asserted byte enables.

PCI Express and DMI Interface read accesses to the GMADR range are not supported; therefore, will have no address translation concerns. PCI Express and DMI Interface reads to GMADR will be remapped to address 000C 0000h. The read will complete with UR (unsupported request) completion status.

GTT fetches are always decoded (at fetch time) to ensure not in SMM (actually, anything above base of TSEG or 640 KB - 1 MB). Thus, they will be invalid and go to address 000C_0000h. This is not specific to PCI Express or DMI; it applies to processor or internal graphics engines.

Intel® Management Engine (Intel® ME) Stolen Memory 2.13 Accesses

There are two ways to legally access Intel ME stolen memory:



- PCH accesses mapped to VCm will be decoded to ensure only Intel ME stolen memory is targeted. These VCm accesses will route non-snooped directly to DRAM. This is the means by which the Intel ME (located within the PCH) is able to access the Intel ME stolen range.
- The display engine is allowed to access Intel ME stolen memory as part of KVM flows. Specifically, display-initiated HHP reads (for displaying a KVM frame) and display initiated LP non-snoop writes (for display writing a KVM captured frame) to Intel ME stolen memory are allowed.

2.14 I/O Address Space

The system agent generates either DMI Interface or PCI Express* bus cycles for all processor I/O accesses that it does not claim. Configuration Address Register (CONFIG_ADDRESS) and the Configuration Data Register (CONFIG_DATA) are used to generate PCI configuration space access.

The processor allows 64K+3 bytes to be addressed within the I/O space. The upper 3 locations can be accessed only during I/O address wrap-around when address bit 16 is asserted. Address bit 16 is asserted on the processor bus whenever an I/O access is made to 4 bytes from address 0FFFDh, 0FFFEh, or 0FFFFh. Address bit 16 is also asserted when an I/O access is made to 2 bytes from address 0FFFFh.

A set of I/O accesses are consumed by the internal graphics device if it is enabled. The mechanisms for internal graphics IO decode and the associated control is explained later.

The I/O accesses are forwarded normally to the DMI Interface bus unless they fall within the PCI Express I/O address range as defined by the mechanisms explained below. I/O writes are NOT posted. Memory writes to PCH or PCI Express are posted. The PCI Express devices have a register that can disable the routing of I/O cycles to the PCI Express device.

The processor responds to I/O cycles initiated on PCI Express or DMI with an UR status. Upstream I/O cycles and configuration cycles should never occur. If one does occur, the transaction will complete with an UR completion status.

Similar to FSB processors, I/O reads that lie within 8-byte boundaries but cross 4-byte boundaries are issued from the processor as one transaction. It will be broke into two separate transactions. I/O writes that lie within 8-byte boundaries but cross 4-byte boundaries will be split into two transactions by the processor.

PCI Express* I/O Address Mapping

The processor can be programmed to direct non-memory (I/O) accesses to the PCI Express bus interface when processor initiated I/O cycle addresses are within the PCI Express I/O address range. This range is controlled using the I/O Base Address (IOBASE) and I/O Limit Address (IOLIMIT) registers in Device 1 Functions 0, 1, 2 or Device 6 configuration space.

Address decoding for this range is based on the following concept. The top 4 bits of the respective I/O Base and I/O Limit registers correspond to address bits A[15:12] of an I/O address. For the purpose of address decoding, the device assumes that lower 12 address bits A[11:0] of the I/O base are zero and that address bits A[11:0] of the I/O limit address are FFFh. This forces the I/O address range alignment to 4 KB boundary and produces a size granularity of 4 KB.

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The processor positively decodes I/O accesses to PCI Express I/O address space as defined by the following equation:

I/O Base Address ≤ processor I/O Cycle Address ≤ I/O Limit Address

The effective size of the range is programmed by the plug-and-play configuration software and it depends on the size of I/O space claimed by the PCI Express device.

The processor also forwards accesses to the Legacy VGA I/O ranges according to the settings in the PEG configuration registers BCTRL (VGA Enable) and PCICMD (IOAE), unless a second adapter (monochrome) is present on the DMI Interface/PCI (or ISA). The presence of a second graphics adapter is determined by the MDAP configuration bit. When MDAP is set, the processor will decode legacy monochrome IO ranges and forward them to the DMI Interface. The IO ranges decoded for the monochrome adapter are 3B4h, 3B5h, 3B8h, 3B9h, 3Bah and 3BFh.

The PEG I/O address range registers defined above are used for all I/O space allocation for any devices requiring such a window on PCI-Express.

The PCICMD register can disable the routing of I/O cycles to PCI-Express.

2.15 **Direct Media Interface (DMI) Interface Decode Rules**

All "SNOOP semantic" PCI Express* transactions are kept coherent with processor caches.

All "Snoop not required semantic" cycles must reference the main DRAM address range. PCI Express non-snoop initiated cycles are not snooped.

The processor accepts accesses from DMI Interface to the following address ranges:

- All snoop memory read and write accesses to Main DRAM including PAM region (except stolen memory ranges, TSEG, A0000h-BFFFFh space)
- Write accesses to enabled VGA range, MBASE/MLIMIT, and PMBASE/PMLIMIT will be routed as peer cycles to the PCI Express interface.
- Write accesses above the top of usable DRAM and below 4 GB (not decoding to PCI Express or GMADR space) will be treated as master aborts.
- Read accesses above the top of usable DRAM and below 4 GB (not decoding to PCI Express) will be treated as unsupported requests.
- Reads and accesses above the TOUUD will be treated as unsupported requests on VC0/VCp.

DMI Interface memory read accesses that fall between TOLUD and 4 GB are considered invalid and will master abort. These invalid read accesses will be reassigned to address 000C 0000h and dispatch to DRAM. Reads will return unsupported request completion. Writes targeting PCI Express space will be treated as peer-to-peer cycles.

There is a known usage model for peer writes from DMI to PEG. A video capture card can be plugged into the PCH PCI bus. The video capture card can send video capture data (writes) directly into the frame buffer on an external graphics card (writes to the PEG port). As a result, peer writes from DMI to PEG must be supported.

I/O cycles and configuration cycles are not supported in the upstream direction. The result will be an unsupported request completion status.



DMI Accesses to the Processor that Cross Device Boundaries

The processor does not support transactions that cross device boundaries. This should never occur because PCI Express transactions are not allowed to cross a 4 KB boundary.

For reads, the processor will provide separate completion status for each naturallyaligned 64 byte block or, if chaining is enabled, each 128 byte block. If the starting address of a transaction hits a valid address the portion of a request that hits that target device (PCI Express or DRAM) will complete normally.

If the starting transaction address hits an invalid address, the entire transaction will be remapped to address 000C_0000h and dispatched to DRAM. A single unsupported request completion will result.

TC/VC Mapping Details

- VC0 (enabled by default)
 - Snoop port and Non-snoop Asynchronous transactions are supported.
 - Internal Graphics GMADR writes can occur. Unlike FSB chipsets, these will NOT be snooped regardless of the snoop not required (SNR) bit.
 - Internal Graphics GMADR reads (unsupported).
 - Peer writes can occur. The SNR bit is ignored.
 - MSI can occur. These will route and be sent to the cores as Intlogical/ IntPhysical interrupts regardless of the SNR bit.
 - VLW messages can occur. These will route and be sent to the cores as VLW messages regardless of the SNR bit.
 - MCTP messages can occur. These are routed in a peer fashion.
- VCp (Optionally enabled):
 - Supports priority snoop traffic only. This VC is given higher priority at the snoop VC arbiter. Routed as an independent virtual channel and treated independently within the Cache module. VCp snoops are indicated as "high priority" in the snoop priority field. USB classic and USB2 traffic are expected to use this channel. **Note:** On prior chipsets, this was termed "snoop isochronous" traffic. "Snoop isochronous" is now termed "priority snoop" traffic.
 - SNR bit is ignored.
 - MSI on VCP is supported.
 - Peer read and write requests are not supported. Writes will route to address 000C_0000h with byte enables de-asserted, while reads will route to address 000C_0000h and an unsupported request completion.
 - Internal Graphics GMADR writes are NOT supported. These will route to address 000C 0000h with byte enables de-asserted.
 - Internal Graphics GMADR reads are not supported.
 - See DMI2 TC mapping for expected TC to VCp mapping. This has changed from DMI to DMI2.
- VC1 (Optionally enabled)
 - Supports non-snoop transactions only. (Used for isochronous traffic). The PCI Express* Egress port (PXPEPBAR) must also be programmed appropriately.

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- The snoop not required (SNR) bit must be set. Any transaction with the SNR bit not set will be treated as an unsupported request.
- MSI and peer transactions will be treated as unsupported requests.
- No "pacer" arbitration or TWRR arbitration will occur. Never remaps to different port. (PCH takes care of Egress port remapping). The PCH will meter TCm Intel ME accesses and Intel[®] High Definition Audio (Intel[®] HD Audio) TC1 access bandwidth.
- Internal Graphics GMADR writes and GMADR reads are not supported.

VCm accesses

- See the DMI2 specification for TC mapping to VCm. VCm access only map to Intel ME stolen DRAM. These transactions carry the direct physical DRAM address (no redirection or remapping of any kind will occur). This is how the PCH Intel ME accesses its dedicated DRAM stolen space.
- DMI block will decode these transactions to ensure only Intel ME stolen memory is targeted, and abort otherwise.
- VCm transactions will only route non-snoop.
- VCm transactions will not go through VTd remap tables.
- The remapbase/remaplimit registers to not apply to VCm transactions.

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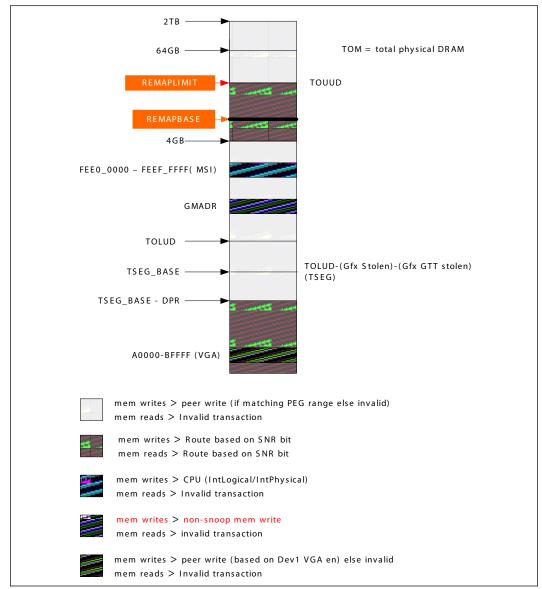


Figure 9. Example: DMI Upstream VC0 Memory Map

2.16 PCI Express* Interface Decode Rules

All "SNOOP semantic" PCI Express* transactions are kept coherent with processor caches. All "Snoop not required semantic" cycles must reference the direct DRAM address range. PCI Express non-snoop initiated cycles are not snooped. If a "Snoop not required semantic" cycle is outside of the address range mapped to system memory, then it will proceed as follows:

- Reads: Sent to DRAM address 000C_0000h (non-snooped) and will return "unsuccessful completion".
- Writes: Sent to DRAM address 000C_0000h (non-snooped) with byte enables all disabled Peer writes from PEG to DMI are not supported.

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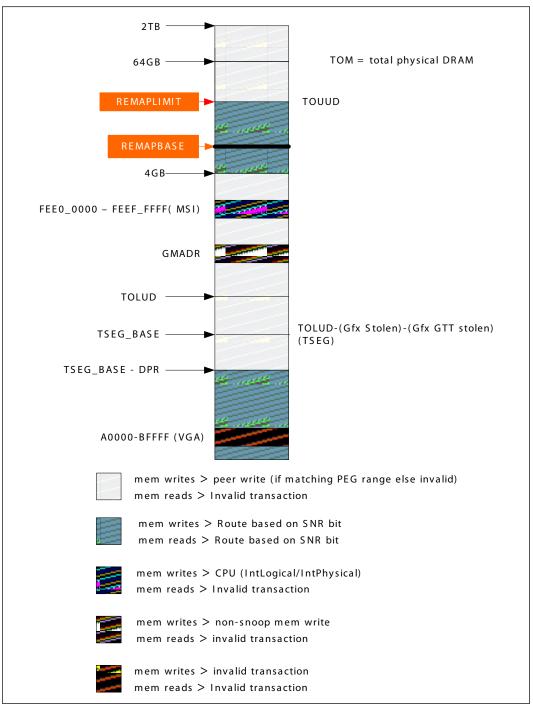
If PEG bus master enable is not set, all reads and writes are treated as unsupported requests.

TC/VC Mapping Details

- VC0 (enabled by default)
 - Snoop port and Non-snoop Asynchronous transactions are supported.
 - Internal Graphics GMADR writes can occur. Unlike FSB chipsets, these will NOT be snooped regardless of the snoop not required (SNR) bit.
 - Internal Graphics GMADR reads (unsupported).
 - Peer writes are only supported between PEG ports. PEG to DMI peer write accesses are NOT supported.
 - MSI can occur. These will route to the cores (IntLogical/IntPhysical) regardless of the SNR bit.
- VC1 is not supported.
- VCm is not supported.



Figure 10. PEG Upstream VCO Memory Map





2.17 Legacy VGA and I/O Range Decode Rules

The legacy 128 KB VGA memory range 000A_0000h-000B_FFFFh can be mapped to IGD (Device 2), PCI Express (Device 1 Functions or Device 6), and/or to the DMI interface depending on the programming of the VGA steering bits. Priority for VGA mapping is constant in that the processor always decodes internally mapped devices first. Internal to the processor, decode precedence is always given to IGD. The processor always positively decodes internally mapped devices, namely the IGD. Subsequent decoding of regions mapped to either PCI Express port or the DMI Interface depends on the Legacy VGA configurations bits (VGA Enable and MDAP).

For the remainder of this section, PCI Express can refer to either the device 1 port functions or the device 6 port.

VGA range accesses will always be mapped as UC type memory.

Accesses to the VGA memory range are directed to IGD depend on the configuration. The configuration is specified by:

- Internal graphics controller in Device 2 is enabled (DEVEN.D2EN bit 4)
- Internal graphics VGA in Device 0 Function 0 is enabled through register GGC bit
- IGD's memory accesses (PCICMD2 04 05h, MAE bit 1) in Device 2 configuration space are enabled.
- VGA compatibility memory accesses (VGA Miscellaneous Output register MSR Register, bit 1) are enabled.
- Software sets the proper value for VGA Memory Map Mode register (VGA GR06 Register, bits 3-2). See the following table for translations.

Table 7. **IGD Frame Buffer Accesses**

| Mem Access GR06(3:2) | A0000h-AFFFFh | B0000h-B7FFFh MDA | B8000h-BFFFFh |
|-------------------------|-------------------------------------|-------------------------------------|-------------------------------------|
| 00 | IGD | IGD | IGD |
| 01 | IGD | PCI Express bridge or DMI interface | PCI Express bridge or DMI interface |
| 10 | PCI Express bridge or DMI interface | IGD | PCI Express bridge or DMI interface |
| 11 | PCI Express bridge or DMI interface | PCI Express bridge or DMI interface | IGD |

Note:

Additional qualification within IGD comprehends internal MDA support. The VGA and MDA enabling bits detailed below control segments not mapped to IGD.

VGA I/O range is defined as addresses where A[15:0] are in the ranges 03B0h to 03BBh, and 03C0h to 03DFh. VGA I/O accesses are directed to IGD depends on the following configuration:

- Internal graphics controller in Device 2 is enabled through register DEVEN.D2EN bit 4.
- Internal graphics VGA in Device 0 Function 0 is enabled through register GGC bit 1.



- IGD's I/O accesses (PCICMD2 04 05h, IOAE bit 0) in Device 2 are enabled.
- VGA I/O decodes for IGD uses 16 address bits (15:0) there is no aliasing. This is different when compared to a bridge device (Device 1) that used only 10 address bits (A 9:0) for VGA I/O decode.
- VGA IO input/output address select (VGA Miscellaneous Output register MSR Register, bit 0) used to select mapping of IO access as defined in the following table.

Table 8. IGD VGA I/O Mapping

| I/O Access MSRb0 | ЗСХ | 3DX | 3B0h-3BBh | 3BCh-3BFh |
|---------------------|-----|-------------------------------------|--|-------------------------------------|
| 0 | IGD | PCI Express bridge or DMI interface | IGD | PCI Express bridge or DMI interface |
| 1 | IGD | IGD | PCI Express bridge or DMI interface | PCI Express bridge or DMI interface |

Note: Additional qualification within IGD comprehends internal MDA support. The VGA and MDA enabling bits detailed below control ranges not mapped to IGD.

For regions mapped outside of the IGD (or if IGD is disabled), the legacy VGA memory range A0000h–BFFFFh are mapped either to the DMI Interface or PCI Express depending on the programming of the VGA Enable bit in the BCTRL configuration register in the PEG configuration space, and the MDAPxx bits in the Legacy Access Control (LAC) register in Device 0 configuration space. The same register controls mapping VGA I/O address ranges. VGA I/O range is defined as addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (inclusive of ISA address aliases - A[15:10] are not decoded). The function and interaction of these two bits is described below:

VGA Enable: Controls the routing of processor initiated transactions targeting VGA compatible I/O and memory address ranges. When this bit is set, the following processor accesses will be forwarded to the PCI Express:

- Memory accesses in the range 0A0000h to 0BFFFFh
- I/O addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (including ISA address aliases A[15:10] are not decoded)

When this bit is set to a "1":

- Forwarding of these accesses issued by the processor is independent of the I/O address and memory address ranges defined by the previously defined base and limit registers.
- Forwarding of these accesses is also independent of the settings of the ISA Enable settings if this bit is "1".
- Accesses to IO address range x3BCh-x3BFh are forwarded to DMI Interface.

When this bit is set to a "0":

Accesses to I/O address range x3BCh-x3BFh are treated like any other I/O accesses; the cycles are forwarded to PCI Express if the address is within IOBASE and IOLIMIT and ISA enable bit is not set. Otherwise, these accesses are forwarded to the DMI interface.

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VGA compatible memory and I/O range accesses are not forwarded to PCI Express but rather they are mapped to DMI Interface unless they are mapped to PCI Express using I/O and memory range registers defined above (IOBASE, IOLIMIT)

The following table shows the behavior for all combinations of MDA and VGA.

Table 9. **VGA and MDA IO Transaction Mapping**

| VGA_en | MDAP | Range | Destination | Exceptions / Notes | |
|--------|------|----------|---------------|---|--|
| 0 | 0 | VGA, MDA | DMI interface | | |
| 0 | 1 | Illegal | | Undefined behavior results | |
| 1 | 0 | VGA | PCI Express | | |
| 1 | 1 | VGA | PCI Express | | |
| 1 | 1 | MDA | DMI interface | x3BCh – x3BEh will also go to DMI interface | |

The same registers control mapping of VGA I/O address ranges. VGA I/O range is defined as addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (inclusive of ISA address aliases - A[15:10] are not decoded). The function and interaction of these two bits is described below.

MDA Present (MDAP): This bit works with the VGA Enable bit in the BCTRL register of Device 1 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set when the VGA Enable bit is not set. If the VGA enable bit is set, then accesses to I/O address range x3BCh-x3BFh are forwarded to DMI Interface. If the VGA enable bit is not set, accesses to I/O address range x3BCh-x3BFh are treated just like any other I/O accesses; that is, the cycles are forwarded to PCI Express if the address is within IOBASE and IOLIMIT and ISA enable bit is not set, otherwise they are forwarded to DMI Interface. MDA resources are defined as the following:

Table 10. **MDA Resources**

| Memory | 0B0000h - 0B7FFFh |
|--------|---|
| I/O | 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh (Including ISA address aliases, A[15:10] are not used in decode) |

Any I/O reference that includes the I/O locations listed above, or their aliases, will be forwarded to the DMI interface even if the reference includes I/O locations not listed

For I/O reads that are split into multiple DWord accesses, this decode applies to each Dword independently. For example, a read to x3B3h and x3B4h (quadword read to x3B0h with BE#=E7h) will result in a DWord read from PEG at 3B0 (BE#=Eh), and a DWord read from DMI at 3B4 (BE=7h). Since the processor will not issue I/O writes crossing the DWord boundary, this case does not exist for writes.

Summary of decode priority:

Internal Graphics VGA, if enabled, gets:

— 03C0h-03CFh: always

— 03B0h-03BBh: if MSR[0]=0 (MSR is I/O register 03C2h)

- 03D0h-03DFh: if MSR[0]=1

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Note:

03BCh-03BFh never decodes to IGD; 3BCh-3BEh are parallel port I/Os, and 3BFh is only used by true MDA devices.

- Else, if MDA Present (if VGA on PEG is enabled), DMI gets:
 - x3B4,5,8,9,A,F (any access with any of these bytes enabled, regardless of the other BEs)
- Else, if VGA on PEG is enabled, PEG gets:
 - x3B0h-x3BBh
 - x3C0h-x3CFh
 - x3D0h-x3DFh
- Else, if ISA Enable=1, DMI gets:
 - upper 768 bytes of each 1K block
- Else, IOBASE/IOLIMIT apply.

2.18 I/O Mapped Registers

The processor contains two registers that reside in the processor I/O address space - the Configuration Address (CONFIG_ADDRESS) Register and the Configuration Data (CONFIG_DATA) Register. The Configuration Address Register enables/disables the configuration space and determines what portion of configuration space is visible through the Configuration Data window.



3.0 Host Device Configuration Registers

3.1 Host Bridge/DRAM Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------------|-----------------|
| 0 | VID—Vendor Identification on page 54 | 8086h | RO |
| 2 | DID—Device Identification on page 54 | 0C00h | RO; RO_V |
| 4 | PCICMD—PCI Command on page 55 | 0006h | RO; RW |
| 6 | PCISTS—PCI Status on page 56 | 0090h | RO; RW1C |
| 8 | RID—Revision Identification on page 57 | 00h | RO |
| 9 | CC—Class Code on page 57 | 060000h | RO |
| Е | HDR—Header Type on page 58 | 00h | RO |
| 2C | SVID—Subsystem Vendor Identification on page 58 | 0000h | RW_O |
| 2E | SID—Subsystem Identification on page 58 | 0000h | RW_O |
| 34 | CAPPTR—Capabilities Pointer on page 58 | E0h | RO |
| 40 | PXPEPBAR—PCI Express Egress Port Base Address on page 59 | 00000000000000000h | RW |
| 48 | MCHBAR—Host Memory Mapped Register Range Base on page 59 | 000000000000000000h | RW |
| 50 | GGC—GMCH Graphics Control Register on page 60 | 0028h | RW_KL; RW_L |
| 54 | DEVEN—Device Enable on page 61 | 000000BFh | RO; RW_L; RW |
| 58 | PAVPC—Protected Audio Video Path Control on page 62 | 00000000h | RW_KL; RW_L |
| 5C | DPR—DMA Protected Range on page 63 | 00000000h | ROV; RW_L |
| 60 | PCIEXBAR—PCI Express Register Range Base Address on page 63 | 000000000000000000h | RW; RW_V |
| 68 | DMIBAR—Root Complex Register Range Base Address on page 64 | 000000000000000000h | RW |
| 70 | MESEG—Manageability Engine Base Address Register on page 65 | 0000007FFFF00000h | RW_L |
| 78 | MESEG—Manageability Engine Limit Address Register on page 65 | 00000000000000000h | RW_KL; RW_L |
| 80 | PAM0—Programmable Attribute Map 0 on page 66 | 00h | RW |
| 81 | PAM1—Programmable Attribute Map 1 on page 67 | 00h | RW |
| 82 | PAM2—Programmable Attribute Map 2 on page 67 | 00h | RW |
| 83 | PAM3—Programmable Attribute Map 3 on page 68 | 00h | RW |
| 84 | PAM4—Programmable Attribute Map 4 on page 69 | 00h | RW |
| 85 | PAM5—Programmable Attribute Map 5 on page 70 | 00h | RW |
| 86 | PAM6—Programmable Attribute Map 6 on page 71 | 00h | RW |
| 87 | LAC—Legacy Access Control on page 72 | 00h | RW |
| | | | continued |

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| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------------|------------------------------|
| 88 | SMRAMC—System Management RAM Control on page 74 | 02h | RO; RW_L; RW_KL; RW_LV |
| 90 | REMAPBASE—Remap Base Address Register on page 74 | 0000007FFFF00000h | RW_KL; RW_L |
| 98 | REMAPLIMIT—Remap Limit Address Register on page 75 | 00000000000000000h | RW_KL; RW_L |
| A0 | TOM—Top of Memory on page 75 | 0000007FFFF00000h | RW_KL; RW_L |
| A8 | TOUUD—Top of Upper Usable DRAM on page 76 | 000000000000000000h | RW_KL; RW_L |
| В0 | BDSM—Base Data of Stolen Memory on page 77 | 00000000h | RW_KL; RW_L |
| B4 | BGSM—Base of GTT stolen Memory on page 77 | 00100000h | RW_KL; RW_L |
| В8 | TSEGMB—TSEG Memory Base on page 78 | 00000000h | RW_KL; RW_L |
| ВС | TOLUD—Top of Low Usable DRAM on page 78 | 00100000h | RW_KL; RW_L |
| DC | SKPD—Scratchpad Data on page 79 | 00000000h | RW |
| E4 | CAPIDO—Capabilities A on page 79 | 00000000h | RO; RO_KFW |
| E8 | CAPIDO—Capabilities B on page 80 | 00000000h | RO |

3.1.1 VID—Vendor Identification

This register combined with the Device Identification register uniquely identifies any ${\sf PCI}$ device.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | Vendor Identification Number: PCI standard identification for Intel. | 8086h | RO |

3.1.2 DID—Device Identification

This register combined with the Vendor Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RO_V |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0C00h | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | DID_MSB | Device Identification Number MSB: This is the upper part of device identification assigned to the processor. | 0C0h | RO |
| 3:2 | DID_SKU | Device Identification Number SKU: This is the middle part of device identification assigned to the processor. | 0h | RO_V |
| 1:0 | DID_LSB | Device Identification Number LSB: This is the lower part of device identification assigned to the processor. | 0h | RO |



3.1.3 PCICMD—PCI Command

Since Device #0 does not physically reside on PCI_A many of the bits are not implemented.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0006h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:10 | RSVD | Reserved. | 00h | RO |
| 9 | FB2B | Fast Back-to-Back Enable: This bit controls whether or not the master can do fast back-to-back write. Since device 0 is strictly a target this bit is not implemented and is hardwired to 0. Writes to this bit position have no effect. | 0h | RO |
| 8 | SERRE | SERR Enable: This bit is a global enable bit for Device 0 SERR messaging. The CPU communicates the SERR condition by sending an SERR message over DMI to the PCH. 1: The CPU is enabled to generate SERR messages over DMI for specific Device 0 error conditions that are individually enabled in the ERRCMD and DMIUEMSK registers. The error status is reported in the ERRSTS, PCISTS, and DMIUEST registers. 0: The SERR message is not generated by the Host for Device 0. This bit only controls SERR messaging for Device 0. Other integrated devices have their own SERRE bits to control error reporting for error conditions occurring in each device. The control bits are used in a logical OR manner to enable the SERR DMI message mechanism. | Oh | RW |
| 7 | ADSTEP | Address/Data Stepping Enable: Address/data stepping is not implemented in the CPU, and this bit is hardwired to 0. Writes to this bit position have no effect. | 0h | RO |
| 6 | PERRE | Parity Error Enable: Controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0: Master Data Parity Error bit in PCI Status register can NOT be set. 1: Master Data Parity Error bit in PCI Status register CAN be set. | Oh | RW |
| 5 | VGASNOOP | VGA Palette Snoop Enable: The CPU does not implement this bit and it is hardwired to a 0. Writes to this bit position have no effect. | 0h | RO |
| 4 | MWIE | Memory Write and Invalidate Enable: The CPU will never issue memory write and invalidate commands. This bit is therefore hardwired to 0. Writes to this bit position will have no effect. | 0h | RO |
| 3 | SCE | Special Cycle Enable: The CPU does not implement this bit and it is hardwired to a 0. Writes to this bit position have no effect. | 0h | RO |
| 2 | ВМЕ | Bus Master Enable: The CPU is always enabled as a master on the backbone. This bit is hardwired to a "1". Writes to this bit position have no effect. | 1h | RO |
| 1 | MAE | Memory Access Enable: The CPU always allows access to main memory, except when such access would violate security principles. Such exceptions are outside the scope of PCI control. | 1h | RO |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0006h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| | | This bit is not implemented and is hardwired to 1. Writes to this bit position have no effect. | | |
| 0 | IOAE | I/O Access Enable: This bit is not implemented in the CPU and is hardwired to a 0. Writes to this bit position have no effect. | 0h | RO |

3.1.4 PCISTS—PCI Status

This status register reports the occurrence of error events on Device 0's PCI interface. Since Device 0 does not physically reside on PCI_A many of the bits are not implemented.

| Size: 16 Default Value: 0090h Address Offset: 6 Bit Range Acronym Description Default 15 DPE Detected Parity Error: This bit is set when this Device recieves a Poisoned TLP. 0h 14 SSE Signaled System Error: This bit is set to 1 when Device 0 generates an SERR message over DMI for any enabled Device 0 error condition. Device 0 error condition. Device 0 error condition. Device 0 error conditions are enabled in the PCICMD, ERRCMD, and DMIUEMSK registers. Device 0 error flags are read/reset from the PCISTS, ERRSTS, or DMIUEST registers. Software clears this bit by writing a 1 to it. 0h 13 RMAS Received Master Abort Status: This bit is set when the CPU generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by writing a 1 to it. 0h 12 RTAS Received Target Abort Status: This bit is set when the CPU generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it. 0h 11 STAS Signaled Target Abort Status: The CPU will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. 0h 10:9 DEVT DEVSEL Timing: These bits are hardwired to "00". Writes to these bit position have no effect. 0h 8 DPD | RO; RW10 | Access: | 0/0/0/CFG | B/D/F/Type: | |
|---|----------|-----------------|--|----------------|-----------|
| DPE Detected Parity Error: This bit is set when this Device recieves a Poisoned TLP. SSE Signaled System Error: This bit is set to 1 when Device 0 generates an SERR message over DMI for any enabled Device 0 error condition. Device 0 error conditions are enabled in the PCICMD, ERRCMD, and DMIUEMSK registers. Device 0 error flags are read/reset from the PCISTS, ERRSTS, or DMIUEST registers. Software clears this bit by writing a 1 to it. RMAS Received Master Abort Status: This bit is set when the CPU generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by writing a 1 to it. RTAS Received Target Abort Status: This bit is set when the CPU generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it. STAS Signaled Target Abort Status: The CPU will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. DEVT DEVSEL Timing: These bits are hardwired to "00". Writes to these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. DPD Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. FB2B Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (Indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | ih | Address Offset: | 0090h | Default Value: | Size: 16 |
| recieves a Poisoned TLP. SSE | Access | Default | Description | Acronym | Bit Range |
| generates an SERR message over DMI for any enabled Device 0 error condition. Device 0 error conditions are enabled in the PCICMD, ERRCMD, and DMIUEMSK registers. Device 0 error flags are read/reset from the PCISTS, ERRSTS, or DMIUEST registers. Software clears this bit by writing a 1 to it. RMAS Received Master Abort Status: This bit is set when the CPU generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by writing a 1 to it. RTAS Received Target Abort Status: This bit is set when the CPU generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it. STAS Received Target Abort Status: The CPU will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. DEVT DEVSEL Timing: These bits are hardwired to "00". Writes to these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. PASS BACK-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RW1C | 0h | | DPE | 15 |
| generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by writing a 1 to it. 12 RTAS Received Target Abort Status: This bit is set when the CPU generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it. 11 STAS Signaled Target Abort Status: The CPU will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. 10:9 DEVT DEVSEL Timing: These bits are hardwired to "00". Writes to these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. 8 DPD Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. 7 FB2B Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RW1C | 0h | generates an SERR message over DMI for any enabled Device 0 error condition. Device 0 error conditions are enabled in the PCICMD, ERRCMD, and DMIUEMSK registers. Device 0 error flags are read/reset from the PCISTS, ERRSTS, or DMIUEST | SSE | 14 |
| generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it. STAS Signaled Target Abort Status: The CPU will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. DEVSEL Timing: These bits are hardwired to "00". Writes to these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. DPD Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RW1C | 0h | generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by | RMAS | 13 |
| Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect. DEVSEL Timing: These bits are hardwired to "00". Writes to these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. But DPD Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RW1C | 0h | generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to | RTAS | 12 |
| these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host. 8 DPD Master Data Parity Error Detected: This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. 7 FB2B Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RO | 0h | Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes | STAS | 11 |
| received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set. 7 FB2B Fast Back-to-Back: This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RO | 0h | these bit positions have no affect. Device 0 does not physically connect to PCI_A. These bits are set to "00" (fast decode) so that optimum DEVSEL timing for PCI_A is not | DEVT | 10:9 |
| these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host. | RW1C | 0h | received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command | DPD | 8 |
| 6 RSVD Reserved. 0h | RO | 1h | these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting | FB2B | 7 |
| | RO | 0h | Reserved. | RSVD | 6 |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW1C |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0090h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | MC66 | 66 MHz Capable: Does not apply to PCI Express. Must be hardwired to 0. | 0h | RO |
| 4 | CLIST | Capability List: This bit is hardwired to 1 to indicate to the configuration software that this device/function implements a list of new capabilities. A list of new capabilities is accessed via register CAPPTR at configuration address offset 34h. Register CAPPTR contains an offset pointing to the start address within configuration space of this device where the Capability Identification register resides. | 1h | RO |
| 3:0 | RSVD | Reserved. | 0h | RO |

RID—Revision Identification 3.1.5

This register contains the revision number of Device #0. These bits are read only and writes to this register have no effect. For the A-O Stepping, this value is 00h

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Revision Identification Number MSB: Four MSB of RID | 0h | RO |
| 3:0 | RID | Revision Identification Number: Four LSB of RID | 0h | RO |

3.1.6 **CC-Class Code**

This register identifies the basic function of the device, a more specific sub-class, and a register-specific programming interface.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 24 | Default Value: | 060000h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 23:16 | BCC | Base Class Code: This is an 8-bit value that indicates the base class code for the Host Bridge device. This code has the value 06h, indicating a Bridge device. | 06h | RO |
| 15:8 | SUBCC | Sub-Class Code: This is an 8-bit value that indicates the category of Bridge into which the Host Bridge device falls. The code is 00h indicating a Host Bridge. | 00h | RO |
| 7:0 | PI | Programming Interface: This is an 8-bit value that indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device. | 00h | RO |

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3.1.7 HDR—Header Type

This register identifies the header layout of the configuration space. No physical register exists at this location.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | HDR | PCI Header: This field always returns 0 to indicate that the Host Bridge is a single function device with standard header layout. Reads and writes to this location have no effect. | 00h | RO |

3.1.8 SVID—Subsystem Vendor Identification

This value is used to identify the vendor of the subsystem.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SUBVID | Subsystem Vendor ID: This field should be programmed during boot-up to indicate the vendor of the system board. After it has been written once, it becomes read only. | 0000h | RW_O |

3.1.9 SID—Subsystem Identification

This value is used to identify a particular subsystem.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SUBID | Subsystem ID: This field should be programmed during BIOS initialization. After it has been written once, it becomes read only. | 0000h | RW_O |

3.1.10 CAPPTR—Capabilities Pointer

The CAPPTR provides the offset that is the pointer to the location of the first device capability in the capability list.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | E0h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CAPPTR | Capabilities Pointer: Pointer to the offset of the first capability ID register block. In this case the first capability is the product-specific Capability Identifier (CAPID0). | E0h | RO |



3.1.11 **PXPEPBAR-PCI Express Egress Port Base Address**

This is the base address for the PCI Express Egress Port MMIO Configuration space. There is no physical memory within this 4KB window that can be addressed. The 4KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the EGRESS port MMIO configuration space is disabled and must be enabled by writing a 1 to PXPEPBAREN [Dev 0, offset 40h, bit 0]. All the bits in this register are locked in LT mode.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 40h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | PXPEPBAR | This field corresponds to bits 38 to 12 of the base address PCI Express Egress Port MMIO configuration space. BIOS will program this register resulting in a base address for a 4KB block of contiguous memory address space. This register ensures that a naturally aligned 4KB space is allocated within the first 512GB of addressable memory space. System Software uses this base address to program the PCI Express Egress Port MMIO register set. All the bits in this register are locked in LT mode. | 0000000h | RW |
| 11:1 | RSVD | Reserved. | 000h | RO |
| 0 | PXPEPBAREN | 0: PXPEPBAR is disabled and does not claim any memory 1: PXPEPBAR memory mapped accesses are claimed and decoded appropriately This register is locked by LT. | 0h | RW |

3.1.12 MCHBAR—Host Memory Mapped Register Range Base

This is the base address for the Host Memory Mapped Configuration space. There is no physical memory within this 32KB window that can be addressed. The 32KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the Host MMIO Memory Mapped Configuation space is disabled and must be enabled by writing a 1 to MCHBAREN [Dev 0, offset48h, bit 0]. All the bits in this register are locked in Intel TXT mode. The register space contains memory control. initialization, timing, and buffer strength registers; clocking registers; and power and thermal management registers.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 48h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:15 | MCHBAR | This field corresponds to bits 38 to 15 of the base address Host Memory Mapped configuration space. BIOS will program this register resulting in a base address for a 32KB block of contiguous memory address space. This register ensures that a naturally aligned 32KB space is allocated within the first 512GB of addressable memory space. | 000000h | RW |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 48h |
| Bit Range | Acronym | Description | Default | Access |
| | | System Software uses this base address to program the Host Memory Mapped register set. All the bits in this register are locked in Intel TXT mode. | | |
| 14:1 | RSVD | Reserved. | 0000h | RO |
| 0 | MCHBAREN | 0: MCHBAR is disabled and does not claim any memory 1: MCHBAR memory mapped accesses are claimed and decoded appropriately This register is locked in Intel TXT mode. | 0h | RW |

3.1.13 GGC-GMCH Graphics Control Register

All the bits in this register are Intel TXT lockable.

| B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|----------------|---|--|--|
| Default Value: | 0028h | Address Offset: | 50h |
| Acronym | Description | Default | Access |
| RSVD | Reserved. | 0h | RO |
| VAMEN | Enables the use of the iGFX enbines for Versatile Acceleration. 1 - iGFX engines are in Versatile Acceleration Mode. Device 2 Class Code is 048000h. 0 - iGFX engines are in iGFX Mode. Device 2 Class Code is 030000h. | Oh | RW_L |
| RSVD | Reserved. | 0h | RO |
| GGMS | This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics Translation Table. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. GSM is assumed to be a contiguous physical DRAM space with DSM, and BIOS needs to allocate a contiguous memory chunk. Hardware will derive the base of GSM from DSM only using the GSM size programmed in the register. Hardware functionality in case of programming this value to Reserved is not guaranteed. 0x0 = No Preallocated Memory 0x1 = 1MB of Preallocated Memory 0x2 = 2MB of Preallocated Memory 0x3 = Reserved | Oh | RW_L |
| GMS | This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics device in VGA (non-linear) and Native (linear) modes. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. This register is also Intel TXT lockable. Hardware does not clear or set any of these bits automatically based on IGD being disabled/enabled. BIOS Requirement: BIOS must not set this field to 0h if IVD (bit 1 of this register) is 0. 0x00 = 0MB 0x01 = 32MB 0x02 = 64MB 0x03 = 96MB | 05h | RW_L |
| | Default Value: Acronym RSVD VAMEN RSVD GGMS | RSVD Reserved. VAMEN Enables the use of the iGFX enbines for Versatile Acceleration. 1 - iGFX engines are in Versatile Acceleration Mode. Device 2 Class Code is 048000h. 0 - iGFX engines are in iGFX Mode. Device 2 Class Code is 030000h. RSVD Reserved. GGMS This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics Translation Table. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. GSM is assumed to be a contiguous physical DRAM space with DSM, and BIOS needs to allocate a contiguous memory chunk. Hardware will derive the base of GSM from DSM only using the GSM size programmed in the register. Hardware functionality in case of programming this value to Reserved is not guaranteed. 0x0 = No Preallocated Memory 0x1 = 1MB of Preallocated Memory 0x2 = 2MB of Preallocated Memory 0x3 = Reserved GMS This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics device in VGA (non-linear) and Native (linear) modes. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. This register is also Intel TXT lockable. Hardware does not clear or set any of these bits automatically based on IGD being disabled/enabled. BIOS Requirement: BIOS must not set this field to 0h if IVD (bit 1 of this register) is 0. 0x00 = 0MB 0x01 = 32MB 0x02 = 64MB | Default Value: 0028h Description Default |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 16 | Default Value: | 0028h | Address Offset: | 50h |
| Bit Range | Acronym | Description | Default | Access |
| | | 0x04 = 128MB 0x05 = 160MB 0x06 = 192MB 0x07 = 224MB 0x08 = 256MB 0x09 = 288MB 0x0A = 320MB 0x0B = 352MB 0x0C = 384MB 0x0C = 384MB 0x0D = 416MB 0x0E = 448MB 0x0F = 480MB 0x10 = 512MB | | |
| 2 | RSVD | Reserved. | 0h | RO |
| 1 | IVD | 0: Enable. Device 2 (IGD) claims VGA memory and IO cycles, the Sub-Class Code within Device 2 Class Code register is 00. 1: Disable. Device 2 (IGD) does not claim VGA cycles (Mem and IO), and the Sub- Class Code field within Device 2 function 0 Class Code register is 80. BIOS Requirement: BIOS must not set this bit to 0 if the GMS field (bits 7:3 of this register) pre-allocates no memory. This bit MUST be set to 1 if Device 2 is disabled via register (DEVEN[4] = 0). This register is locked by Intel TXT lock. 0 = Enable 1 = Disable | Oh | RW_L |
| 0 | fuse LCK | When set to 1b, this bit will lock all bits in this register. | 0h | RW_KL |

3.1.14 **DEVEN-Device Enable**

Allows for enabling/disabling of PCI devices and functions that are within the CPU package. The table below the bit definitions describes the behavior of all combinations of transactions to devices controlled by this register. All the bits in this register are Intel TXT Lockable.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW_L; RW |
|-----------|----------------|---|-----------------|-----------------|
| Size: 32 | Default Value: | 000000BFh | Address Offset: | 54h |
| Bit Range | Acronym | Description | Default | Access |
| 31:15 | RSVD | Reserved. | 00000h | RO |
| 14 | RSVD | Reserved. | 0h | RW |
| 13:8 | RSVD | Reserved. | 00h | RO |
| 7 | D4EN | 0: Bus 0 Device 4 is disabled and not visible. 1: Bus 0 Device 4 is enabled and visible. This bit will be set to 0b and remain 0b if Device 4 capability is disabled. | 1h | RW_L |
| 6 | RSVD | Reserved. | 0h | RO |
| | | | Č | ontinued |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW_L; RW |
|-----------|----------------|---|-----------------|-----------------|
| Size: 32 | Default Value: | 000000BFh | Address Offset: | 54h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | D3EN | 0: Bus 0 Device 3 is disabled and hidden 1: Bus 0 Device 3 is enabled and visible This bit will be set to 0b and remain 0b if Device 3 capability is disabled. | 1h | RW_L |
| 4 | D2EN | 0: Bus 0 Device 2 is disabled and hidden 1: Bus 0 Device 2 is enabled and visible This bit will be set to 0b and remain 0b if Device 2 capability is disabled. | 1h | RW_L |
| 3 | D1F0EN | 0: Bus 0 Device 1 Function 0 is disabled and hidden. 1: Bus 0 Device 1 Function 0 is enabled and visible. This bit will be set to 0b and remain 0b if PEG10 capability is disabled. | 1h | RW_L |
| 2 | D1F1EN | 0: Bus 0 Device 1 Function 1 is disabled and hidden. 1: Bus 0 Device 1 Function 1 is enabled and visible. This bit will be set to 0b and remain 0b if PEG11 is disabled by strap (PEG0CFGSEL) | 1h | RW_L |
| 1 | D1F2EN | 0: Bus 0 Device 1 Function 2 is disabled and hidden. 1: Bus 0 Device 1 Function 2 is enabled and visible. This bit will be set to 0b and remain 0b if PEG12 is disabled by strap (PEG0CFGSEL) | 1h | RW_L |
| 0 | D0EN | Bus 0 Device 0 Function 0 may not be disabled and is therefore hardwired to 1. | 1h | RO |

3.1.15 PAVPC—Protected Audio Video Path Control

All the bits in this register are locked by Intel TXT. When locked the R/W bits are RO.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6 | ASMFEN | ASMF method enabled 0b Disabled (default). 1b Enabled. This register is locked when PAVPLCK is set. | 0h | RW_L |
| 5:3 | RSVD | Reserved. | 0h | RO |
| 2 | PAVPLCK | This bit locks all writeable contents in this register when set (including itself). Only a hardware reset can unlock the register again. This lock bit needs to be set only if PAVP is enabled (bit 1 of this register is asserted). | 0h | RW_KL |
| 1:0 | RSVD | Reserved. | 0h | RO |



3.1.16 **DPR-DMA Protected Range**

DMA protected range register.

| | B/D/F/Type: | 0/0/0/CFG | Access: | ROV; RW_L |
|-----------|----------------|---|-----------------|--------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:3 | RSVD | Reserved. | 00000000h | RO |
| 2 | ЕРМ | This field controls DMA accesses to the DMA Protected Range (DPR) region. 0: DPR is disabled 1: DPR is enabled. All DMA requests accessing DPR region are blocked. HW reports the status of DPR enable/disable through the PRS field in this register. | 0h | RW_L |
| 1 | PRS | This field indicates the status of DPR. 0: DPR protection disabled 1: DPR protection enabled | 0h | ROV |
| 0 | RSVD | Reserved. | 0h | RO |

3.1.17 PCIEXBAR—PCI Express Register Range Base Address

This is the base address for the PCI Express configuration space. This window of addresses contains the 4KB of configuration space for each PCI Express device that can potentially be part of the PCI Express Hierarchy associated with the Uncore. There is no actual physical memory within this window of up to 256MB that can be addressed. The actual size of this range is determined by a field in this register. Each PCI Express Hierarchy requires a PCI Express BASE register. The Uncore supports one PCI Express Hierarchy. The region reserved by this register does not alias to any PCI2.3 compliant memory mapped space. For example, the range reserved for MCHBAR is outside of PCIEXBAR space. On reset, this register is disabled and must be enabled by writing a 1 to the enable field in this register. This base address shall be assigned on a boundary consistent with the number of buses (defined by the length field in this register), above TOLUD and still within 39-bit addressable memory space. The PCI Express Base Address cannot be less than the maximum address written to the Top of physical memory register (TOLUD). Software must guarantee that these ranges do not overlap with known ranges located above TOLUD. Software must ensure that the sum of the length of the enhanced configuration region + TOLUD + any other known ranges reserved above TOLUD is not greater than the 39-bit addessable limit of 512GB. In general, system implementation and the number of PCI/PCI Express/PCI-X buses supported in the hierarchy will dictate the length of the region. All the bits in this register are locked in Intel TXT mode.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW; RW_V |
|-----------|----------------|---|-----------------|-----------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 60h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:28 | PCIEXBAR | This field corresponds to bits 38 to 28 of the base address for PCI Express enhanced configuration space. | 000h | RW |
| | , | | | continued |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW; RW_V |
|-----------|----------------|---|-----------------|----------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 60h |
| Bit Range | Acronym | Description | Default | Access |
| | | BIOS will program this register resulting in a base address for a contiguous memory address space. The size of the range is defined by bits [2:1] of this register. This Base address shall be assigned on a boundary consistent with the number of buses (defined by the Length field in this register) above TOLUD and still within the 39-bit addressable memory space. The address bits decoded depend on the length of the region defined by this register. This register is locked by LT. The address used to access the PCI Express configuration space for a specific device can be determined as follows: PCI Express Base Address + Bus Number * 1MB + Device Number * 32KB + Function Number * 4KB This address is the beginning of the 4KB space that contains both the PCI compatible configuration space. | | |
| 27 | ADMSK128 | This bit is either part of the PCI Express Base Address (R/W) or part of the Address Mask (RO, read 0b), depending on the value of bits [2:1] in this register. | 0h | RW_V |
| 26 | ADMSK64 | This bit is either part of the PCI Express Base Address (R/W) or part of the Address Mask (RO, read 0b), depending on the value of bits [2:1] in this register. | 0h | RW_V |
| 25:3 | RSVD | Reserved. | 000000h | RO |
| 2:1 | LENGTH | This field describes the length of this region. 00: 256MB (buses 0-255). Bits 38:28 are decoded in the PCI Express Base Address Field. 01: 128MB (buses 0-127). Bits 38:27 are decoded in the PCI Express Base Address Field. 10: 64MB (buses 0-63). Bits 38:26 are decoded in the PCI Express Base Address Field. 11: Reserved. This register is locked by Intel TXT. | 0h | RW |
| 0 | PCIEXBAREN | O: The PCIEXBAR register is disabled. Memory read and write transactions proceed s if there were no PCIEXBAR register. PCIEXBAR bits 38:26 are R/W with no functionality behind them. 1: The PCIEXBAR register is enabled. Memory read and write transactions whose address bits 38:26 match PCIEXBAR will be translated to configuration reads and writes within the Uncore. This register is locked by Intel TXT. | 0h | RW |

3.1.18 DMIBAR—Root Complex Register Range Base Address

This is the base address for the Root Complex configuration space. This window of addresses contains the Root Complex Register set for the PCI Express Hierarchy associated with the Host Bridge. There is no physical memory within this 4KB window that can be addressed. The 4KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the Root Complex configuration space is disabled and must be enabled by writing a 1 to DMIBAREN [Dev 0, offset 68h, bit 0] All the bits in this register are locked in Intel TXT mode.

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 68h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | DMIBAR | This field corresponds to bits 38 to 12 of the base address DMI configuration space. BIOS will program this register resulting in a base address for a 4KB block of contiguous memory address space. This register ensures that a naturally aligned 4KB space is allocated within the first 512GB of addressable memory space. System Software uses this base address to program the DMI register set. All the Bits in this register are locked in Intel TXT mode. | 0000000h | RW |
| 11:1 | RSVD | Reserved. | 000h | RO |
| 0 | DMIBAREN | 0: DMIBAR is disabled and does not claim any memory 1: DMIBAR memory mapped accesses are claimed and decoded appropriately This register is locked by LT. | 0h | RW |

3.1.19 **MESEG-Manageability Engine Base Address Register**

This register determines the Base Address register of the memory range that is preallocated to the Manageability Engine. Together with the MESEG MASK register it controls the amount of memory allocated to the ME. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary. This register is locked by Intel TXT. NOTE: BIOS must program MESEG_BASE and MESEG_MASK so that ME Stolen Memory is carved out from TOM.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000007FFFF00000h | Address Offset: | 70h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | MEBASE | Corresponds to A[38:20] of the base address memory range that is allocated to the ME. | 7FFFFh | RW_L |
| 19:0 | RSVD | Reserved. | 00000h | RO |

3.1.20 **MESEG-Manageability Engine Limit Address Register**

This register determines the Mask Address register of the memory range that is preallocated to the Manageability Engine. Together with the MESEG_BASE register it controls the amount of memory allocated to the ME. This register is locked by Intel TXT. NOTE: BIOS must program MESEG_BASE and MESEG_MASK so that ME Stolen Memory is carved out from TOM.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|-------------------|-----------------|----------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| | | | | ontinued |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 38:20 | MEMASK | This field indicates the bits that must match MEBASE in order to qualify as an ME Memory Range access. For example, if the field is set to 7FFFFh, then ME Memory is 1MB in size. Another example is that if the field is set to 7FFFEh, then ME Memory is 2MB in size. In other words, the size of ME Memory Range is limited to power of 2 times 1MB. | 00000h | RW_L |
| 19:12 | RSVD | Reserved. | 00h | RO |
| 11 | ME_STLEN_EN | Indicates whether the ME stolen Memory range is enabled or not. | 0h | RW_L |
| 10 | MELCK | This field indicates whether all bits in the MESEG_BASE and MESEG_MASK registers are locked. When locked, updates to any field for these registers must be dropped. | 0h | RW_KL |
| 9:0 | RSVD | Reserved. | 000h | RO |

3.1.21 PAM0—Programmable Attribute Map 0

This register controls the read, write and shadowing attributes of the BIOS range from F_0000h to F_FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0F_0000h to 0F_FFFFh. 00: DRAM Disabled. All accesses are directed to DMI. 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |



3.1.22 PAM1—Programmable Attribute Map 1

This register controls the read, write and shadowing attributes of the BIOS range from C_0000h to C_7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 81h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0C_4000h to 0C_7FFFh. 00: DRAM Disabled. All accesses are directed to DMI. 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0C0000h to 0C3FFFh. 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |

3.1.23 PAM2—Programmable Attribute Map 2

This register controls the read, write and shadowing attributes of the BIOS range from C 8000h to C FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE

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and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 82h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0CC000h to 0CFFFFh. 00: DRAM Disabled. All accesses are directed to DMI. 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0C8000h to 0CBFFFh. 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |

3.1.24 PAM3—Programmable Attribute Map 3

This register controls the read, write and shadowing attributes of the BIOS range from D0000h to D7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|----------------|---|--|--|
| Default Value: | 00h | Address Offset: | 83h |
| Acronym | Description | Default | Access |
| RSVD | Reserved. | 0h | RO |
| HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0D4000h to 0D7FFFh. 00: DRAM Disabled. All accesses are directed to DMI. | 0h | RW |
| | Default Value: Acronym RSVD | RSVD Reserved. HIENABLE This field controls the steering of read and write cycles that address the BIOS area from 0D4000h to 0D7FFFh. | Default Value: 00h Address Offset: Acronym Description Default RSVD Reserved. 0h HIENABLE This field controls the steering of read and write cycles that address the BIOS area from 0D4000h to 0D7FFFh. 0h |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 83h |
| Bit Range | Acronym | Description | Default | Access |
| | | 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. | | |
| | | 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. | | |
| | | 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0D0000h to 0D3FFFh. 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. | 0h | RW |
| | | 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. | | |
| | | 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. | | |
| | | 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |

3.1.25 PAM4—Programmable Attribute Map 4

This register controls the read, write and shadowing attributes of the BIOS range from D8000h to DFFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|-----------|
| Size: 8 | Default Value: | 00h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0DC000h to 0DFFFFh. | 0h | RW |
| | | 00: DRAM Disabled. All accesses are directed to DMI. | | |
| | | 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. | | |
| | | 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. | | |
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| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| | | 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0D8000h to 0DBFFFh. 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. | 0h | RW |
| | | 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |

3.1.26 PAM5—Programmable Attribute Map 5

This register controls the read, write and shadowing attributes of the BIOS range from E_0000h to E_7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|----------|
| Size: 8 | Default Value: | 00h | Address Offset: | 85h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0E4000h to 0E7FFFh. | 0h | RW |
| | | 00: DRAM Disabled. All accesses are directed to DMI. | | |
| | | 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. | | |
| | | 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. | | |
| | | 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0E0000h to 0E3FFFh. | 0h | RW |
| | • | | | ontinued |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 85h |
| Bit Range | Acronym | Description | Default | Access |
| | | 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. | | |
| | | 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. | | |
| | | 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. | | |
| | | 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | | |

3.1.27 PAM6—Programmable Attribute Map 6

This register controls the read, write and shadowing attributes of the BIOS range from E_8000h to E_FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768KB to 1MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled via the MTRR register in the core. Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are: RE - Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI. WE - Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI. The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 86h |
| Bit Range | Acronym | Description | Default | Access |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:4 | HIENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0EC000h to 0EFFFFh. 00: DRAM Disabled. All accesses are directed to DMI. 01: Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |
| 3:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | LOENABLE | This field controls the steering of read and write cycles that address the BIOS area from 0E8000h to 0EBFFFh. 00: DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01: Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10: Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11: Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT. | 0h | RW |

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3.1.28 LAC-Legacy Access Control

This 8-bit register controls steering of MDA cycles and a fixed DRAM hole from 15-16MB. There can only be at most one MDA device in the system.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 87h |
| Bit Range | Acronym | Description | Default | Access |
| 7 | HEN | This field enables a memory hole in DRAM space. The DRAM that lies "behind" this space is not remapped. 0: No memory hole. 1: Memory hole from 15MB to 16MB. This bit is Intel TXT lockable. | 0h | RW |
| 6:3 | RSVD | Reserved. | 0h | RO |
| 2 | MDAP12 | This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 2 to control the routing of CPU initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if device 1 function 2 VGA Enable bit is not set. If device 1 function 2 VGA enable bit is not set, then accesses to IO address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to IO address range x3BCh-x3BFh are forwarded to PCI Express through device 1 function 2 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h - 0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: VGAEN MDAP Description 0 All References to MDA and VGA space are not claimed by Device 1 Function 2. 0 1 Illegal combination 1 O All VGA and MDA references are routed to PCI Express Graphics Attach device 1 function 2. 1 All VGA references are not claimed by device 1 function 2. WDA references are not claimed by device 1 function 2. WDA references are not claimed by device 1 function 2. VGA and MDA memory cycles can only be routed across PEG12 when MAE (PCICMD12[1]) is set. VGA and MDA I/O cycles can only be routed across PEG12 if IOAE (PCICMD12[0]) is set. | Oh | RW |
| 1 | MDAP11 | This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 1 to control the routing of CPU initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if device 1 function 1 VGA Enable bit is not set. If device 1 function 1 VGA enable bit is not set, then accesses to IO address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to IO address range x3BCh-x3BFh are forwarded to PCI Express through device | 0h | RW |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 87h |
| Bit Range | Acronym | Description | Default | Access |
| | | 1 function 1 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h - 0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: VGAEN MDAP Description 0 0 All References to MDA and VGA space are not claimed by Device 1 Function 1. 0 1 Illegal combination 1 0 All VGA and MDA references are routed to PCI Express Graphics Attach device 1 function 1. 1 1 All VGA references are not claimed by device 1 function 1. WGA and MDA memory cycles can only be routed across PEG11 when MAE (PCICMD11[1]) is set. VGA and MDA I/O cycles can only be routed across PEG11 if IOAE | | |
| 0 | MDAP10 | This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 0 to control the routing of CPU initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if device 1 function 0 VGA Enable bit is not set. If device 1 function 0 VGA enable bit is not set, then accesses to IO address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to IO address range x3BCh-x3BFh are forwarded to PCI Express through device 1 function 0 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 080000h - 0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: VGAEN MDAP Description 0 All References to MDA and VGA space are not claimed by Device 1 Function 0. 1 Illegal combination 1 All VGA and MDA references are routed to PCI Express Graphics Attach device 1 function 0. 1 All VGA references are not claimed by device 1 function 0. VGA and MDA memory cycles can only be routed across PEG10 when MAE (PCICMD10[1]) is set. VGA and MDA I/O cycles can only be routed across PEG10 when MAE (PCICMD10[1]) is set. VGA and MDA I/O cycles can only be routed across PEG10 if IOAE (PCICMD10[0]) is set. | Oh | RW |

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3.1.29 SMRAMC—System Management RAM Control

The SMRAMC register controls how accesses to Compatible SMRAM spaces are treated. The Open, Close and Lock bits function only when G_SMRAME bit is set to 1. Also, the Open bit must be reset before the Lock bit is set.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RW_L; RW_KL; RW_LV |
|-----------|----------------|---|-----------------|------------------------------|
| Size: 8 | Default Value: | 02h | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 7 | RSVD | Reserved. | 0h | RO |
| 6 | D_OPEN | When D_OPEN = 1 and D_LCK = 0, the SMM DRAM space is made visible even when SMM decode is not active. This is intended to help BIOS initialize SMM space. Software should ensure that D_OPEN = 1 and D_CLS = 1 are not set at the same time. | 0h | RW_LV |
| 5 | D_CLS | When D_CLS = 1, SMM DRAM space is not accessible to data references, even if SMM decode is active. Code references may still access SMM DRAM space. This will allow SMM software to reference through SMM space to update the display even when SMM is mapped over the VGA range. Software should ensure that D_OPEN = 1 and D_CLS = 1 are not set at the same time. | 0h | RW_L |
| 4 | D_LCK | When D_LCK=1, then D_OPEN is reset to 0 and all writeable fields in this register are locked (become RO). D_LCK can be set to 1 via a normal configuration space write but can only be cleared by a Full Reset. The combination of D_LCK and D_OPEN provide convenience with security. The BIOS can use the D_OPEN function to initialize SMM space and then use D_LCK to "lock down" SMM space in the future so that no application software (or even BIOS itself) can violate the integrity of SMM space, even if the program has knowledge of the D_OPEN function. | 0h | RW_KL |
| 3 | G_SMRAME | If set to '1', then Compatible SMRAM functions are enabled, providing 128KB of DRAM accessible at the A_0000h address while in SMM. Once D_LCK is set, this bit becomes RO. | 0h | RW_L |
| 2:0 | C_BASE_SEG | This field indicates the location of SMM space. SMM DRAM is not remapped. It is simply made visible if the conditions are right to access SMM space, otherwise the access is forwarded to DMI. Only SMM space bewteen A_0000h and B_FFFFh is supported, so this field is hardwired to 010b. | 2h | RO |

3.1.30 REMAPBASE—Remap Base Address Register

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|-------------------|-----------------|----------------|
| Size: 64 | Default Value: | 0000007FFFF00000h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| | • | | | ontinued |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 64 | Default Value: | 0000007FFFF00000h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 38:20 | REMAPBASE | The value in this register defines the lower boundary of the Remap window. The Remap window is inclusive of this address. In the decoder A[19:0] of the Remap Base Address are assumed to be 0's. Thus the bottom of the defined memory range will be aligned to a 1MB boundary. When the value in this register is greater than the value programmed into the Remap Limit register, the Remap window is disabled. These bits are Intel TXT lockable. | 7FFFFh | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | Oh | RW_KL |

REMAPLIMIT—Remap Limit Address Register 3.1.31

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | REMAPLMT | The value in this register defines the upper boundary of the Remap window. The Remap window is inclusive of this address. In the decoder A[19:0] of the remap limit address are assumed to be F's. Thus the top of the defined range will be one byte less than a 1MB boundary. When the value in this register is less than the value programmed into the Remap Base register, the Remap window is disabled. These Bits are Intel TXT lockable. | 00000h | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

TOM—Top of Memory 3.1.32

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 64 | Default Value: | 0000007FFFF00000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | ТОМ | This register reflects the total amount of populated physical memory. This is NOT necessarily the highest main memory address (holes may exist in main memory address map due to addresses allocated for memory mapped IO). These bits | 7FFFFh | RW_L |
| | , | | | ontinued |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 64 | Default Value: | 0000007FFFF00000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| | | correspond to address bits 38:20 (1MB granularity). Bits 19:0 are assumed to be 0. All the bits in this register are locked in LT mode. | | |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

3.1.33 TOUUD—Top of Upper Usable DRAM

This 64 bit register defines the Top of Upper Usable DRAM. Configuration software must set this value to TOM minus all ME stolen memory if reclaim is disabled. If reclaim is enabled, this value must be set to reclaim limit + 1byte, 1MB aligned, since reclaim limit is 1MB aligned. Address bits 19:0 are assumed to be 000_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register and greater than or equal to 4GB. BIOS Restriction: Minimum value for TOUUD is 4GB. These bits are Intel TXT lockable.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | TOUUD | This register contains bits 38 to 20 of an address one byte above the maximum DRAM memory above 4G that is usable by the operating system. Configuration software must set this value to TOM minus all ME stolen memory if reclaim is disabled. If reclaim is enabled, this value must be set to reclaim limit 1MB aligned since reclaim limit + 1byte is 1MB aligned. Address bits 19:0 are assumed to be 000_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register and greater than 4GB. All the bits in this register are locked in Intel TXT mode. | 00000h | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |



3.1.34 **BDSM**—Base Data of Stolen Memory

This register contains the base address of graphics data stolen DRAM memory. BIOS determines the base of graphics data stolen memory by subtracting the graphics data stolen memory size (PCI Device 0 offset 52 bits 7:4) from TOLUD (PCI Device 0 offset BC bits 31:20).

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | BDSM | This register contains bits 31 to 20 of the base address of stolen DRAM memory. BIOS determines the base of graphics stolen memory by subtracting the graphics stolen memory size (PCI Device 0 offset 50 bits 7:3) from TOLUD (PCI Device 0 offset BC bits 31:20). | 000h | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

3.1.35 **BGSM**—Base of GTT stolen Memory

This register contains the base address of stolen DRAM memory for the GTT. BIOS determines the base of GTT stolen memory by subtracting the GTT graphics stolen memory size (PCI Device 0 offset 52 bits 9:8) from the Graphics Base of Data Stolen Memory (PCI Device 0 offset B0 bits 31:20).

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 32 | Default Value: | 00100000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | BGSM | This register contains the base address of stolen DRAM memory for the GTT. BIOS determines the base of GTT stolen memory by subtracting the GTT graphics stolen memory size (PCI Device 0 offset 50 bits 9:8) from the Graphics Base of Data Stolen Memory (PCI Device 0 offset B0 bits 31:20). | 001h | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

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3.1.36 TSEGMB—TSEG Memory Base

This register contains the base address of TSEG DRAM memory. BIOS determines the base of TSEG memory which must be at or below Graphics Base of GTT Stolen Memory (PCI Device 0 Offset B4 bits 31:20). NOTE: BIOS must program TSEGMB to a 8MB naturally aligned boundary.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | TSEGMB | This register contains the base address of TSEG DRAM memory. BIOS determines the base of TSEG memory which must be at or below Graphics Base of GTT Stolen Memory (PCI Device 0 Offset B4 bits 31:20). BIOS must program the value of TSEGMB to be the same as BGSM when TSEG is disabled. | 000h | RW_L |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

3.1.37 TOLUD—Top of Low Usable DRAM

This 32 bit register defines the Top of Low Usable DRAM. TSEG, GTT Graphics memory and Graphics Stolen Memory are within the DRAM space defined. From the top, the Host optionally claims 1 to 64MBs of DRAM for internal graphics if enabled, 1or 2MB of DRAM for GTT Graphics Stolen Memory (if enabled) and 1, 2, or 8 MB of DRAM for TSEG if enabled. Programming Example: C1DRB3 is set to 4GB TSEG is enabled and TSEG size is set to 1MB Internal Graphics is enabled, and Graphics Mode Select is set to 32MB GTT Graphics Stolen Memory Size set to 2MB BIOS knows the OS requires 1G of PCI space. BIOS also knows the range from 0_FEC0_0000h to 0_FFFF_FFFFh is not usable by the system. This 20MB range at the very top of addressable memory space is lost to APIC and LT. According to the above equation, TOLUD is originally calculated to: 4GB = 1_0000_0000h The system memory requirements are: 4GB (max addressable space) - 1GB (pci space) - 35MB (lost memory) = 3GB - 35MB (minimum granularity) = 0_ECB0_0000h Since 0_ECB0_0000h (PCI and other system requirements) is less than 1_0000_0000h, TOLUD should be programmed to ECBh. These bits are Intel TXT lockable.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|--|-----------------|----------------|
| Size: 32 | Default Value: | 00100000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | TOLUD | This register contains bits 31 to 20 of an address one byte above the maximum DRAM memory below 4G that is usable by the operating system. Address bits 31 down to 20 programmed to 01h implies a minimum memory size of 1MB. Configuration software must set this value to the smaller of the following 2 choices: maximum amount memory in the system minus ME stolen memory plus one byte or the minimum address allocated for PCI memory. | 001h | RW_L |
| | | | | continued |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RW_KL; RW_L |
|-----------|----------------|---|-----------------|----------------|
| Size: 32 | Default Value: | 00100000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| | | Address bits 19:0 are assumed to be 0_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register. The Top of Low Usable DRAM is the lowest address above both Graphics Stolen memory and Tseg. BIOS determines the base of Graphics Stolen Memory by subtracting the Graphics Stolen Memory Size from TOLUD and further decrements by Tseg size to determine base of Tseg. All the Bits in this register are locked by Intel TXT. This register must be 1MB aligned when reclaim is enabled. | | |
| 19:1 | RSVD | Reserved. | 00000h | RO |
| 0 | LOCK | This bit will lock all writeable settings in this register, including itself. | 0h | RW_KL |

SKPD—Scratchpad Data 3.1.38

This register holds 32 writable bits with no functionality behind them. It is for the convenience of BIOS and graphics drivers.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RW |
|-----------|----------------|--------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | DCh |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | SKPD | 1 DWORD of data storage. | 00000000h | RW |

CAPIDO—Capabilities A 3.1.39

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RO_KFW |
|-----------|----------------|---|-----------------|---------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | E4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:26 | RSVD | Reserved. | 00h | RO |
| 25 | ECCDIS | 0: ECC capable 1: Not ECC capable | 0h | RO |
| 24 | RSVD | Reserved. | 0h | RO |
| 23 | VTDD | 0: Enable VTd 1: Disable VTd | 0h | RO_KFW |
| 22:15 | RSVD | Reserved. | 00h | RO |
| 14 | DDPCD | Allows Dual Channel operation but only supports 1 DIMM per channel. 0: 2 DIMMs per channel enabled 1: 2 DIMMs per channel disabled. | 0h | RO |
| | • | | | continued |

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| | B/D/F/Type: | 0/0/0/CFG | Access: | RO; RO_KFW |
|-----------|----------------|--|-----------------|---------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | E4h |
| Bit Range | Acronym | Description | Default | Access |
| | | This setting hardwires bits 2 and 3 of the rank population field for each channel to zero. (MCHBAR offset 260h, bits 22-23 for channel 0 and MCHBAR offset 660h, bits 22-23 for channel 1) | | |
| 13 | X2APIC_EN | Extended Interrupt Mode. 0: Hardware does not support Extended APIC mode. 1: Hardware supports Extended APIC mode. | 0h | RO |
| 12 | PDCD | 0: Capable of Dual Channels 1: Not Capable of Dual Channel - only single channel capable. | 0h | RO |
| 11:0 | RSVD | Reserved. | 000h | RO |

3.1.40 CAPIDO—Capabilities B

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|--------------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | E8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:29 | RSVD | Reserved. | 0h | RO |
| 28 | SMT | This setting indicates whether or not the CPU is SMT capable. | 0h | RO |
| 27:25 | CACHESZ | This setting indicates the supporting cache sizes. | 0h | RO |
| 24 | RSVD | Reserved. | 0h | RO |
| 23:21 | PLL_REF100_C FG | DDR3 Maximum Frequency Capability with 100 Memory. Maximum allowed memory frequency with 100 MHz ref clk. 000: 100 MHz ref disabled 001: up to DDR3-1400 (7 x 200) 010: up to DDR3-1600 (8 x 200) 011: up to DDR3-1800 (9 x 200) 100: up to DDR3-2000 (10 x 200) 101: up to DDR3-2200 (11 x 200) 110: up to DDR3-2400 (12 x 200) 111: no limit (but still limited by _DDR_FREQ200 to 2600) | 0h | RO |
| 20 | PEGG3_DIS | 0: Capable of running any of the Gen 3-compliant PEG controllers in Gen 3 mode (Devices 0/1/0, 0/1/1, 0/1/2) 1: Not capable of running any of the PEG controllers in Gen 3 mode | 0h | RO |
| 19 | RSVD | Reserved. | 0h | RO |
| 18 | ADDGFXEN | 0: Additive Graphics Disabled 1: Additive Graphics Enabled | 0h | RO |
| 17 | ADDGFXCAP | 0: Capable of Additive Graphics 1: Not capable of Additive Graphics | 0h | RO |
| | | | | ontinued |



| | B/D/F/Type: | 0/0/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | E8h |
| Bit Range | Acronym | Description | Default | Access |
| 16:7 | RSVD | Reserved. | 000h | RO |
| 6:4 | DMFC | This field controls which values may be written to the Memory Frequency Select field 6:4 of the Clocking Configuration registers (MCHBAR Offset C00h). Any attempt to write an unsupported value will be ignored. 000: MC capable of DDR3 2667 (2667 is the upper limit) 001: MC capable of up to DDR3 2667 010: MC capable of up to DDR3 2400 011: MC capable of up to DDR3 2133 100: MC capable of up to DDR3 1867 101: MC capable of up to DDR3 1600 110: MC capable of up to DDR3 1333 111: MC capable of up to DDR3 1333 111: MC capable of up to DDR3 1067 | Oh | RO |
| 3:0 | RSVD | Reserved. | 0h | RO |

PCI Express Controller (x16) Registers Summary 3.2

| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|-------------------|
| 0 | VID—Vendor Identification on page 83 | 8086h | RO |
| 2 | DID—Device Identification on page 83 | 0C01h | RO |
| 4 | PCICMD—PCI Command on page 83 | 0000h | RW; RO |
| 6 | PCISTS—PCI Status on page 85 | 0010h | RO_V; RO; RW1C |
| 8 | RID—Revision Identification on page 86 | 00h | RO |
| 9 | CC—Class Code on page 87 | 060400h | RO |
| С | CL—Cache Line Size on page 87 | 00h | RW |
| Е | HDR—Header Type on page 87 | 81h | RO |
| 18 | PBUSN—Primary Bus Number on page 88 | 00h | RO |
| 19 | SBUSN—Secondary Bus Number on page 88 | 00h | RW |
| 1A | SUBUSN—Subordinate Bus Number on page 88 | 00h | RW |
| 1C | IOBASE—I/O Base Address on page 89 | F0h | RW |
| 1D | IOLIMIT—I/O Limit Address on page 89 | 00h | RW |
| 1E | SSTS—Secondary Status on page 89 | 0000h | RO; RW1C |
| 20 | MBASE—Memory Base Address on page 90 | FFF0h | RW |
| 22 | MLIMIT—Memory Limit Address on page 91 | 0000h | RW |
| 24 | PMBASE—Prefetchable Memory Base Address on page 91 | FFF1h | RO; RW |
| 26 | PMLIMIT—Prefetchable Memory Limit Address on page 92 | 0001h | RO; RW |
| 28 | PMBASEU—Prefetchable Memory Base Address Upper on page 92 | 00000000h | RW |
| 2C | PMLIMITU—Prefetchable Memory Limit Address Upper on page 92 | 00000000h | RW |
| | | | continued |

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| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|-------------------|
| 34 | CAPPTR—Capabilities Pointer on page 93 | 88h | RO |
| 3C | INTRLINE—Interrupt Line on page 93 | 00h | RW |
| 3D | INTRPIN—Interrupt Pin on page 94 | 01h | RW_O; RO |
| 3E | BCTRL—Bridge Control on page 94 | 0000h | RW; RO |
| 80 | PM—Power Management Capabilities on page 95 | C8039001h | RO; RO_V |
| 84 | PM—Power Management Control/Status on page 96 | 00000008h | RW; RO |
| 88 | SS—Subsystem ID and Vendor ID Capabilities on page 97 | 0000800Dh | RO |
| 8C | SS—Subsystem ID and Subsystem Vendor ID on page 98 | 00008086h | RW_O |
| 90 | MSI—Message Signaled Interrupts Capability ID on page 98 | A005h | RO |
| 92 | MC—Message Control on page 98 | 0000h | RW; RO |
| 94 | MA—Message Address on page 99 | 00000000h | RO; RW |
| 98 | MD—Message Data on page 99 | 0000h | RW |
| A0 | PEG—PCI Express-G Capability List on page 100 | 0010h | RO |
| A2 | PEG—PCI Express-G Capabilities on page 100 | 0142h | RO; RW_O |
| A4 | DCAP—Device Capabilities on page 100 | 00008001h | RW_O; RO |
| A8 | DCTL—Device Control on page 101 | 0020h | RW; RO |
| AA | DSTS—Device Status on page 102 | 0000h | RW1C; RO |
| В0 | LCTL—Link Control on page 103 | 0000h | RW; RO; RW_V |
| B2 | LSTS—Link Status on page 104 | 1001h | RO_V; RO; RW1C |
| B4 | SLOTCAP—Slot Capabilities on page 106 | 00040000h | RO; RW_O |
| B8 | SLOTCTL—Slot Control on page 107 | 0000h | RO |
| ВА | SLOTSTS—Slot Status on page 109 | 0000h | RO; RW1C; RO_V |
| ВС | RCTL—Root Control on page 110 | 0000h | RW; RO |
| C0 | RSTS—Root Status on page 111 | 00000000h | RO_V; RW1C; RO |
| C4 | DCAP2—Device Capabilites 2 on page 112 | 00000B80h | RO; RW_O |
| C8 | DCTL2—Device Control 2 on page 113 | 0000h | RW; RO; RW_V |
| D0 | LCTL2—Link Control 2 on page 114 | 0003h | RWS; RWS_V |
| D2 | LSTS2—Link Status 2 on page 116 | 0000h | RO_V; RW1C |
| 104 | PVCCAP1—Port VC Capability Register 1 on page 117 | 00000000h | RO |
| 108 | PVCCAP2—Port VC Capability Register 2 on page 117 | 00000000h | RO |
| 10C | PVCCTL—Port VC Control on page 117 | 0000h | RO; RW |
| 110 | VC0RCAP—VC0 Resource Capability on page 118 | 0000001h | RO |
| 114 | VC0RCTL—VC0 Resource Control on page 118 | 800000FFh | RO; RW |
| 11A | VC0RSTS—VC0 Resource Status on page 119 | 0002h | RO_V |
| | | | |



3.2.1 **VID**—Vendor Identification

This register combined with the Device Identification register uniquely identify any PCI device.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | Vendor Identification: PCI standard identification for Intel. | 8086h | RO |

3.2.2 **DID**—Device Identification

This register combined with the Vendor Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0C01h | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | DID_MSB | Device Identification Number MSB: Identifier assigned to the processor root port (virtual PCI-to-PCI bridge, PCI Express Graphics port). | 0C01h | RO |

PCICMD—PCI Command 3.2.3

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | RSVD | Reserved. | 00h | RO |
| 10 | INTAAD | INTA Assertion Disable: 0: This device is permitted to generate INTA interrupt messages. 1: This device is prevented from generating interrupt messages. Any INTA emulation interrupts already asserted must be de-asserted when this bit is set. Only affects interrupts generated by the device (PCI INTA from a PME or Hot Plug event) controlled by this command register. It does not affect upstream MSIs, upstream PCI INTA-INTD assert and deassert messages. | 0h | RW |
| 9 | FB2B | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SERRE | SERR# Message Enable: Controls the root port's SERR# messaging. The CPU communicates the SERR# condition by sending an SERR message to the PCH. This bit, when set, enables reporting of non-fatal and fatal errors detected by the device to the Root Complex. Note that errors are reported if enabled either through this bit or through the PCI-Express specific bits in the Device Control Register. In addition, for Type 1 configuration space header devices, this bit, when set, enables transmission by the primary interface of ERR_NONFATAL and ERR_FATAL error | 0h | RW |
| · | | | • | ontinued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description messages forwarded from the secondary interface. This bit | Default | Access |
| | | does not affect the transmission of forwarded ERR_COR messages. 0: The SERR message is generated by the root port only under conditions enabled individually through the Device | | |
| | | Control Register. 1: The root port is enabled to generate SERR messages which will be sent to the PCH for specific root port error conditions generated/detected or received on the secondary side of the virtual PCI to PCI bridge. | | |
| | | The status of SERRs generated is reported in the PCISTS register. | | |
| 7 | RSVD | Reserved. | 0h | RO |
| 6 | PERRE | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0: Master Data Parity Error bit in PCI Status register can NOT be set. 1: Master Data Parity Error bit in PCI Status register CAN be set. | Oh | RW |
| 5 | VGAPS | VGA Palette Snoop: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | MWIE | Memory Write and Invalidate Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 3 | SCE | Special Cycle Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 2 | ВМЕ | Bus Master Enable: Bus Master Enable (BME): Controls the ability of the PEG port to forward Memory Read/Write Requests in the upstream direction. 0: This device is prevented from making memory requests to its primary bus. Note that according to PCI Specification, as MSI interrupt messages are in-band memory writes, disabling the bus master enable bit prevents this device from generating MSI interrupt messages or passing them from its secondary bus to its primary bus. Upstream memory writes/reads, peer writes/reads, and MSIs will all be treated as illegal cycles. Writes are aborted. Reads are aborted and will return Unsupported Request status (or Master abort) in its completion packet. 1: This device is allowed to issue requests to its primary bus. Completions for previously issued memory read requests on the primary bus will be issued when the data is available. This bit does not affect forwarding of Completions from the primary interface to the secondary interface. | Oh | RW |
| 1 | MAE | Memory Access Enable: 0: All of device's memory space is disabled. 1: Enable the Memory and Pre-fetchable memory address ranges defined in the MBASE, MLIMIT, PMBASE, and PMLIMIT registers. | 0h | RW |
| 0 | IOAE | IO Access Enable: 0: All of devic's I/O space is disabled. 1: Enable the I/O address range defined in the IOBASE, and IOLIMIT registers. | 0h | RW |



3.2.4 PCISTS—PCI Status

This register reports the occurrence of error conditions associated with primary side of the "virtual" Host-PCI Express bridge embedded within the Root port.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|---|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is Set by a Function whenever it receives a Poisoned TLP, regardless of the state the Parity Error Response bit in the Command register. On a Function with a Type 1 Configuration header, the bit is Set when the Poisoned TLP is received by its Primary Side. Default value of this bit is 0b. This bit will be set only for completions of requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | Oh | RW1C |
| 14 | SSE | Signaled System Error: This bit is set when this Device sends an SERR due to detecting an ERR_FATAL or ERR_NONFATAL condition and the SERR Enable bit in the Command register is '1'. Both received (if enabled by BCTRL1[1]) and internally detected error messages do not affect this field. | 0h | RW1C |
| 13 | RMAS | Received Master Abort Status: This bit is Set when a Requester receives a Completion with Unsupported Request Completion Status. On a Function with a Type 1 Configuration header, the bit is Set when the Unsupported Request is received by its Primary Side. Not applicable. We do not have UR on primary interface | 0h | RO |
| 12 | RTAS | Received Target Abort Status: This bit is Set when a Requester receives a Completion with Completer Abort Completion Status. On a Function with a Type 1 Configuration header, the bit is Set when the Completer Abort is received by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a Completer abort does not exist on primary side of this device. | 0h | RO |
| 11 | STAS | Signaled Target Abort Status: This bit is Set when a Function completes a Posted or Non- Posted Request as a Completer Abort error. This applies to a Function with a Type 1 Configuration header when the Completer Abort was generated by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a target abort does not exist on primary side of this device. | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: This device is not the subtractively decoded device on bus 0. This bit field is therefore hardwired to 00 to indicate that the device uses the fastest possible decode. Does not apply to PCI Express and must be hardwired to 00b. | 0h | RO |
| 8 | PMDPE | Master Data Parity Error: This bit is Set by a Requester (Primary Side for Type 1 Configuration Space header Function) if the Parity Error Response bit in the Command register is 1b and either of the following two conditions occurs: Requester receives a Completion marked poisoned Requester poisons a write Request If the Parity Error Response bit is 0b, this bit is never Set. Default value of this bit is 0b. This bit will be set only for completions of | 0h | RW1C |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|---|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| | | requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | | |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | CAPL | Capabilities List: Indicates that a capabilities list is present. Hardwired to 1. | 1h | RO |
| 3 | INTAS | INTx Status: Indicates that an interrupt message is pending internally to the device. Only PME and Hot Plug sources feed into this status bit (not PCI INTA-INTD assert and deassert messages). The INTA Assertion Disable bit, PCICMD1[10], has no effect on this bit. Note that INTA emulation interrupts received across the link are not reflected in this bit. | 0h | RO_V |
| 2:0 | RSVD | Reserved. | 0h | RO |

3.2.5 RID—Revision Identification

This register contains the revision number of the Sandy Bridge root porty. These bits are read only and writes to this register have no effect.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Revision Identification Number MSB: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 00h. For C-0 Stepping this value is 06h. | 0h | RO |
| 3:0 | RID | Revision Identification Number: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 00h. For C-0 Stepping this value is 06h. | 0h | RO |



3.2.6 **CC-Class Code**

This register identifies the basic function of the device, a more specific sub-class, and a register- specific programming interface.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 24 | Default Value: | 060400h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 23:16 | BCC | Base Class Code: Indicates the base class code for this device. This code has the value 06h, indicating a Bridge device. | 06h | RO |
| 15:8 | SUBCC | Sub-Class Code: Indicates the sub-class code for this device. The code is 04h indicating a PCI to PCI Bridge. | 04h | RO |
| 7:0 | PI | Programming Interface: Indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device. | 00h | RO |

CL—Cache Line Size 3.2.7

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CLS | Cache Line Size: Implemented by PCI Express devices as a read-write field for legacy compatibility purposes but has no impact on any PCI Express device functionality. | 00h | RW |

3.2.8 **HDR**—Header Type

This register identifies the header layout of the configuration space. No physical register exists at this location.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 81h | Address Offset: | Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | HDR | Header Type Register: Device #1 returns 81 to indicate that this is a multi function device with bridge header layout. Device #6 returns 01 to indicate that this is a single function device with bridge header layout. | 81h | RO |

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3.2.9 PBUSN—Primary Bus Number

This register identifies that this "virtual" Host-PCI Express bridge is connected to PCI bus #0.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Primary Bus Number: Configuration software typically programs this field with the number of the bus on the primary side of the bridge. Since the CPU root port is an internal device and its primary bus is always 0, these bits are read only and are hardwired to 0. | 00h | RO |

3.2.10 SBUSN—Secondary Bus Number

This register identifies the bus number assigned to the second bus side of the "virtual" bridge i.e. to PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 19h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Secondary Bus Number: This field is programmed by configuration software with the bus number assigned to PCI Express-G. | 00h | RW |

3.2.11 SUBUSN—Subordinate Bus Number

This register identifies the subordinate bus (if any) that resides at the level below PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Ah |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Subordinate Bus Number: This register is programmed by configuration software with the number of the highest subordinate bus that lies behind the processor root port bridge. When only a single PCI device resides on the PCI Express-G segment, this register will contain the same value as the SBUSN1 register. | 00h | RW |



3.2.12 IOBASE—I/O Base Address

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: IO_BASE=< address =<IO_LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are treated as 0. Thus the bottom of the defined I/O address range will be aligned to a 4KB boundary.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | F0h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOBASE | I/O Address Base: Corresponds to A[15:12] of the I/O addresses passed by the root port to PCI Express-G. | Fh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.2.13 **IOLIMIT-I/O Limit Address**

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: IO BASE=< address =< IO LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are assumed to be FFFh. Thus, the top of the defined I/O address range will be at the top of a 4KB aligned address block.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOLIMIT | I/O Address Limit: Corresponds to A[15:12] of the I/O address limit of the root port. Devices between this upper limit and IOBASE1 will be passed to the PCI Express hierarchy associated with this device. | 0h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.2.14 **SSTS**—Secondary Status

SSTS is a 16-bit status register that reports the occurrence of error conditions associated with secondary side (i.e. PCI Express-G side) of the "virtual" PCI-PCI bridge embedded within the processor.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW1C |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 1Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is set by the Secondary Side for a Type 1 Configuration Space header device whenever it receives a Poisoned TLP, regardless of the state of the Parity Error Response Enable bit in the Bridge Control Register. | 0h | RW1C |
| 14 | RSE | Received System Error: This bit is set when the Secondary Side for a Type 1 configuration space header device receives an ERR_FATAL or ERR_NONFATAL. | 0h | RW1C |
| | | | <u> </u> | continued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW1C |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 1Eh |
| Bit Range | Acronym | Description | Default | Access |
| 13 | RMA | Received Master Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Unsupported Request Completion Status. | 0h | RW1C |
| 12 | RTA | Received Target Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Completer Abort Completion Status. | 0h | RW1C |
| 11 | STA | Signaled Target Abort: Not Applicable or Implemented. Hardwired to 0. The CPU does not generate Target Aborts (The root port will never complete a request using the Completer Abort Completion status). UR detected inside the CPU (such as in iMPH/MC will be reported in primary side status) | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SMDPE | Master Data Parity Error: When set indicates that the CPU received across the link (upstream) a Read Data Completion Poisoned TLP (EP=1). This bit can only be set when the Parity Error Enable bit in the Bridge Control register is set. | 0h | RW1C |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60 MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4:0 | RSVD | Reserved. | 00h | RO |

3.2.15 MBASE—Memory Base Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=< address =< MEMORY_LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | FFF0h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MBASE | Memory Address Base: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |



3.2.16 **MLIMIT**—Memory Limit Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=< address =< MEMORY LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. NOTE: Memory range covered by MBASE and MLIMIT registers are used to map non-prefetchable PCI Express-G address ranges (typically where control/status memory-mapped I/O data structures of the graphics controller will reside) and PMBASE and PMLIMIT are used to map prefetchable address ranges (typically graphics local memory). This segregation allows application of USWC space attribute to be performed in a true plug-and-play manner to the prefetchable address range for improved CPU- PCI Express memory access performance. Note also that configuration software is responsible for programming all address range registers (prefetchable, non-prefetchable) with the values that provide exclusive address ranges i.e. prevent overlap with each other and/or with the ranges covered with the main memory. There is no provision in the CPU hardware to enforce prevention of overlap and operations of the system in the case of overlap are not quaranteed.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 22h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MLIMIT | Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.2.17 PMBASE—Prefetchable Memory Base Address

This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE MEMORY BASE =&It; address =&It; PREFETCHABLE MEMORY LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Base Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | FFF1h | Address Offset: | 24h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMBASE | Prefetchable Memory Base Address: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | AS64 | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region base address are contained in the Prefetchable Memory base Upper Address register at 28h. | 1h | RO |

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3.2.18 PMLIMIT—Prefetchable Memory Limit Address

This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0001h | Address Offset: | 26h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMLIMIT | Prefetchable Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | AS64B | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region limit address are contained in the Prefetchable Memory Base Limit Address register at 2Ch | 1h | RO |

3.2.19 PMBASEU—Prefetchable Memory Base Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Base Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMBASEU | Prefetchable Memory Base Address: Corresponds to A[63:32] of the lower limit of the prefetchable memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.2.20 PMLIMITU—Prefetchable Memory Limit Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access

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routing based on the following formula: PREFETCHABLE MEMORY BASE =&It; address =< PREFETCHABLE MEMORY LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMLIMITU | Prefetchable Memory Address Limit: Corresponds to A[63:32] of the upper limit of the prefetchable Memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.2.21 **CAPPTR—Capabilities Pointer**

The capabilities pointer provides the address offset to the location of the first entry in this device's linked list of capabilities.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 88h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CAPPTR1 | First Capability: The first capability in the list is the Subsystem ID and Subsystem Vendor ID Capability. | 88h | RO |

3.2.22 **INTRLINE**—Interrupt Line

This register contains interrupt line routing information. The device itself does not use this value, rather it is used by device drivers and operating systems to determine priority and vector information.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTCON | Interrupt Connection: Used to communicate interrupt line routing information. BIOS Requirement: POST software writes the routing information into this register as it initializes and configures the system. The value indicates to which input of the system interrupt controller this device's interrupt pin is connected. | 00h | RW |

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3.2.23 INTRPIN—Interrupt Pin

This register specifies which interrupt pin this device uses.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW_O; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 8 | Default Value: | 01h | Address Offset: | 3Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:3 | INTPINH | Interrupt Pin High: | 00h | RO |
| 2:0 | INTPIN | Interrupt Pin: As a multifunction device, the PCI Express device may specify any INTx (x=A,B,C,D) as its interrupt pin. The Interrupt Pin register tells which interrupt pin the device (or device function) uses. A value of 1 corresponds to INTA# (Default) A value of 2 corresponds to INTB# A value of 3 corresponds to INTC# A value of 4 corresponds to INTD# Devices (or device functions) that do not use an interrupt pin must put a 0 in this register. The values 05h through FFh are reserved. This register is write once. BIOS must set this register to select the INTx to be used by this root port. | 1h | RW_O |

3.2.24 BCTRL—Bridge Control

This register provides extensions to the PCICMD register that are specific to PCI-PCI bridges. The BCTRL provides additional control for the secondary interface (i.e. PCI Express-G) as well as some bits that affect the overall behavior of the "virtual" Host-PCI Express bridge embedded within the CPU, e.g. VGA compatible address ranges mapping.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 I | RSVD | Reserved. | 0h | RO |
| 11 | DTSERRE | Discard Timer SERR# Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 10 | DTSTS | Discard Timer Status: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 9 ! | SDT | Secondary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 I | PDT | Primary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 7 | FB2BEN | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | SRESET | Secondary Bus Reset: Setting this bit triggers a hot reset on the corresponding PCI Express Port. This will force the LTSSM to transition to the Hot Reset state (via Recovery) from L0, L0s, or L1 states. | 0h | RW |
| 5 1 | MAMODE | Master Abort Mode: Does not apply to PCI Express. Hardwired to 0. | 0h | RO |
| 4 | VGA16D | VGA 16-bit Decode: Enables the PCI-to-PCI bridge to provide 16-bit decoding of VGA I/O address precluding the decoding of alias addresses every 1 KB. This bit only has | 0h | RW |
| | | | d | ontinued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| | | meaning if bit 3 (VGA Enable) of this register is also set to 1, enabling VGA I/O decoding and forwarding by the bridge. 0: Execute 10-bit address decodes on VGA I/O accesses. 1: Execute 16-bit address decodes on VGA I/O accesses. | | |
| 3 | VGAEN | VGA Enable: Controls the routing of CPU initiated transactions targeting VGA compatible I/O and memory address ranges. See the VGAEN/MDAP table in device 0, offset 97h[0]. | 0h | RW |
| 2 | ISAEN | ISA Enable: Needed to exclude legacy resource decode to route ISA resources to legacy decode path. Modifies the response by the root port to an I/O access issued by the CPU that target ISA I/O addresses. This applies only to I/O addresses that are enabled by the IOBASE and IOLIMIT registers. 0: All addresses defined by the IOBASE and IOLIMIT for CPU I/O transactions will be mapped to PCI Express-G. 1: The root port will not forward to PCI Express-G any I/O transactions addressing the last 768 bytes in each 1KB block even if the addresses are within the range defined by the IOBASE and IOLIMIT registers. | 0h | RW |
| 1 | SERREN | SERR Enable: 0: No forwarding of error messages from secondary side to primary side that could result in an SERR. 1: ERR_COR, ERR_NONFATAL, and ERR_FATAL messages result in SERR message when individually enabled by the Root Control register. | Oh | RW |
| 0 | PEREN | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the Secondary Status register is set when the root port receives across the link (upstream) a Read Data Completion Poisoned TLP 0: Master Data Parity Error bit in Secondary Status register can NOT be set. 1: Master Data Parity Error bit in Secondary Status register CAN be set. | 0h | RW |

3.2.25 PM—Power Management Capabilities

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | C8039001h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 31:27 | PMES | PME Support: This field indicates the power states in which this device may indicate PME wake via PCI Express messaging. D0, D3hot & D3cold. This device is not required to do anything to support D3hot & D3cold, it simply must report that those states are supported. Refer to the PCI Power Management 1.1 specification for encoding explanation and other power management details. | 19h | RO |
| 26 | D2PSS | D2 Power State Support: Hardwired to 0 to indicate that the D2 power management state is NOT supported. | 0h | RO |
| 25 | D1PSS | D1 Power State Support: Hardwired to 0 to indicate that the D1 power management state is NOT supported. | 0h | RO |
| | • | | C | ontinued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RO_V |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | C8039001h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 24:22 | AUXC | Auxiliary Current: Hardwired to 0 to indicate that there are no 3.3Vaux auxiliary current requirements. | Oh | RO |
| 21 | DSI | Device Specific Initialization: Hardwired to 0 to indicate that special initialization of this device is NOT required before generic class device driver is to use it. | 0h | RO |
| 20 | APS | Auxiliary Power Source: Hardwired to 0. | 0h | RO |
| 19 | PMECLK | PME Clock: Hardwired to 0 to indicate this device does NOT support PMEB generation. | 0h | RO |
| 18:16 | PCIPMCV | PCI PM CAP Version: Version - A value of 011b indicates that this function complies with revision 1.2 of the PCI Power Management Interface SpecificationWas Previously Hardwired to 02h to indicate there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the PCI Power Management Interface Specification. | 3h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list. If MSICH (CAPL[0] @ 7Fh) is 0, then the next item in the capabilities list is the Message Signaled Interrupts (MSI) capability at 90h. If MSICH (CAPL[0] @ 7Fh) is 1, then the next item in the capabilities list is the PCI Express capability at A0h. | 90h | RO_V |
| 7:0 | CID | Capability ID: Value of 01h identifies this linked list item (capability structure) as being for PCI Power Management registers. | 01h | RO |

3.2.26 PM—Power Management Control/Status

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | PMESTS | PME Status: Indicates that this device does not support PMEB generation from D3cold. | 0h | RO |
| 14:13 | DSCALE | Data Scale: Indicates that this device does not support the power management data register. | 0h | RO |
| 12:9 | DSEL | Data Select: Indicates that this device does not support the power management data register. | 0h | RO |
| 8 | PMEE | PME Enable: Indicates that this device does not generate PMEB assertion from any D-state. 0: PMEB generation not possible from any D State 1: PMEB generation enabled from any D State The setting of this bit has no effect on hardware. See PM_CAP[15:11] | 0h | RW |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3 | NSR | No Soft Reset: No Soft Reset. When set to 1 this bit indicates that the device is transitioning from D3hot to D0 because the power state commands do not perform a internal reset. Config context is preserved. Upon transition no additonal operating sys intervention is required to | 1h | RO |
| · | | | | ontinued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| | | preserve configuration context beyond writing the power state bits. When clear the devices do not perform an internal reset upon transitioning from D3hot to D0 via software control of the power state bits. Regardless of this bit the devices that transition from a D3hot to D0 by a system or bus segment reset will return to the device state D0 uniintialized with only PME context preserved if PME is supported and enabled. | | |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | PS | Power State: Indicates the current power state of this device and can be used to set the device into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus, but the data is discarded and no state change occurs. 00: D0 01: D1 (Not supported in this device.) 10: D2 (Not supported in this device.) 11: D3 Support of D3cold does not require any special action. While in the D3hot state, this device can only act as the target of PCI configuration transactions (for power management control). This device also cannot generate interrupts or respond to MMR cycles in the D3 state. The device must return to the D0 state in order to be fully-functional. When the Power State is other than D0, the bridge will Master Abort (i.e. not claim) any downstream cycles (with exception of type 0 config cycles). Consequently, these unclaimed cycles will go down DMI and come back up as Unsupported Requests, which the CPU logs as Master Aborts in Device 0 PCISTS[13] There is no additional hardware functionality required to support these Power States. | Oh | RW |

3.2.27 SS—Subsystem ID and Vendor ID Capabilities

This capability is used to uniquely identify the subsystem where the PCI device resides. Because this device is an integrated part of the system and not an add-in device, it is anticipated that this capability will never be used. However, it is necessary because Microsoft will test for its presence.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000800Dh | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Power Management capability. | 80h | RO |
| 7:0 | CID | Capability ID: Value of 0Dh identifies this linked list item (capability structure) as being for SSID/SSVID registers in a PCI-to-PCI Bridge. | 0Dh | RO |

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3.2.28 SS—Subsystem ID and Subsystem Vendor ID

System BIOS can be used as the mechanism for loading the SSID/SVID values. These values must be preserved through power management transitions and a hardware reset.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00008086h | Address Offset: | 8Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | SSID | Subsystem ID: Identifies the particular subsystem and is assigned by the vendor. | 0000h | RW_O |
| 15:0 | SSVID | Subsystem Vendor ID: Identifies the manufacturer of the subsystem and is the same as the vendor ID which is assigned by the PCI Special Interest Group. | 8086h | RW_O |

3.2.29 MSI—Message Signaled Interrupts Capability ID

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address. The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly from the PCI PM capability to the PCI Express capability.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | A005h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Express capability. | A0h | RO |
| 7:0 | CID | Capability ID: Value of 05h identifies this linked list item (capability structure) as being for MSI registers. | 05h | RO |

3.2.30 MC—Message Control

System software can modify bits in this register, but the device is prohibited from doing so. If the device writes the same message multiple times, only one of those messages is guaranteed to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 92h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7 | B64AC | 64-bit Address Capable: Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message Address register and is incapable of generating a 64-bit memory address. This may need to change in future implementations when addressable system memory exceeds the 32b/4GB limit. | 0h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 92h |
| Bit Range | Acronym | Description | Default | Access |
| 6:4 | ММЕ | Multiple Message Enable: System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below. | 0h | RW |
| 3:1 | ММС | Multiple Message Capable: System software reads this field to determine the number of messages being requested by this device. Value: Number of Messages Requested 000: 1 All of the following are reserved in this implementation: 001: 2 010: 4 011: 8 100: 16 101: 32 110: Reserved 111: Reserved | 0h | RO |
| 0 | MSIEN | MSI Enable: Controls the ability of this device to generate MSIs. 0: MSI will not be generated. 1: MSI will be generated when we receive PME messages. INTA will not be generated and INTA Status (PCISTS1[3]) will not be set. | 0h | RW |

MA—Message Address 3.2.31

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 94h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | Message Address: Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address. | 00000000h | RW |
| 1:0 | FDWA | Force DWord Align: Hardwired to 0 so that addresses assigned by system software are always aligned on a dword address boundary. | 0h | RO |

3.2.32 MD—Message Data

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | MD | Message Data: Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register. | 0000h | RW |

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3.2.33 PEG-PCI Express-G Capability List

Enumerates the PCI Express capability structure.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0010h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This value terminates the capabilities list. The Virtual Channel capability and any other PCI Express specific capabilities that are reported via this mechanism are in a separate capabilities list located entirely within PCI Express Extended Configuration Space. | 00h | RO |
| 7:0 | CID | Capability ID: Identifies this linked list item (capability structure) as being for PCI Express registers. | 10h | RO |

3.2.34 PEG-PCI Express-G Capabilities

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0142h | Address Offset: | A2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:14 | RSVD | Reserved. | 0h | RO |
| 13:9 | IMN | Interrupt Message Number: Not Applicable or Implemented. Hardwired to 0. | 00h | RO |
| 8 | SI | Slot Implemented: 0: The PCI Express Link associated with this port is connected to an integrated component or is disabled. 1: The PCI Express Link associated with this port is connected to a slot. BIOS Requirement: This field must be initialized appropriately if a slot connection is not implemented. | 1h | RW_O |
| 7:4 | DPT | Device/Port Type: Hardwired to 4h to indicate root port of PCI Express Root Complex. | 4h | RO |
| 3:0 | PCIECV | PCI Express Capability Version: PCI Express Capability Version (PCIECV): Hardwired to 2h to indicate compliance to the PCI Express Capabilities Register Expansion ECN. | 2h | RO |

3.2.35 DCAP—Device Capabilities

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00008001h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | RBER | Role Based Error Reporting: Role Based Error Reporting (RBER): Indicates that this device implements the functionality defined in the Error Reporting ECN as required by the PCI Express 1.1 spec. | 1h | RO |
| 14:6 | RSVD | Reserved. | 000h | RO |
| | | | | ontinued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW_O; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 00008001h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | ETFS | Extended Tag Field Supported: Hardwired to indicate support for 5-bit Tags as a Requestor. | 0h | RO |
| 4:3 | PFS | Phantom Functions Supported: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 2:0 | MPS | Max Payload Size: Default indicates 256B max supported payload for Transaction Layer Packets (TLP) for x16 PEG only. x8 and x4 PEG are limited to 128B support. | 1h | RW_O |

3.2.36 DCTL—Device Control

Provides control for PCI Express device specific capabilities. The error reporting enable bits are in reference to errors detected by this device, not error messages received across the link. The reporting of error messages (ERR_CORR, ERR_NONFATAL, ERR_FATAL) received by Root Port is controlled exclusively by Root Port Command Register.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|----------------|
| Size: 16 | Default Value: | 0020h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:12 | MRRS | Reserved for Max Read Request Size: | 0h | RO |
| 11 | NSE | Reserved for Enable No Snoop: | 0h | RO |
| 10:8 | RSVD | Reserved. | 0h | RO |
| 7:5 | MPS | 000b 128B max supported payload for Transaction Layer Packets (TLP). 001b 256B max supported payload for Transaction Layer Packets (TLP). All other encodings are reserved. As a receiver, the Device must handle TLPs as large as the set value. As transmitter, the Device must not generate TLPs exceeding the set value. NOTE: A payload size of 256B is only supported for Device 1 Function 0. | 1h | RW |
| 4 | ROE | Reserved for Enable Relaxed Ordering: | 0h | RO |
| 3 | URRE | Unsupported Request Reporting Enable: Unsupported Request Reporting Enable (URRE): When set, allows signaling ERR_NONFATAL, ERR_FATAL, or ERR_CORR to the Root Control register when detecting an unmasked Unsupported Request (UR). An ERR_CORR is signaled when an unmasked Advisory Non-Fatal UR is received. An ERR_FATAL or ERR_NONFATAL is sent to the Root Control register when an uncorrectable non-Advisory UR is received with the severity bit set in the Uncorrectable Error Severity register. | 0h | RW |
| 2 | FERE | Fatal Error Reporting Enable: Fatal Error Reporting Enable (FERE): When set, enables signaling of ERR_FATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |
| 1 | NERE | Non-Fatal Error Reporting Enable: Non-Fatal Error Reporting Enable (NERE): When set, enables signaling of ERR_NONFATAL to the Rool Control register due to | 0h | RW |
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| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0020h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| | | internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | | |
| 0 | CERE | Correctable Error Reporting Enable: Correctable Error Reporting Enable (CERE): When set, enables signaling of ERR_CORR to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | Oh | RW |

3.2.37 DSTS—Device Status

Reflects status corresponding to controls in the Device Control register. The error reporting bits are in reference to errors detected by this device, not errors messages received across the link.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| 5 | TP | Transactions Pending: 0: All pending transactions (including completions for any outstanding non-posted requests on any used virtual channel) have been completed. 1: Indicates that the device has transaction(s) pending (including completions for any outstanding non-posted requests for all used Traffic Classes). Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | RSVD | Reserved. | 0h | RO |
| 3 | URD | Unsupported Request Detected: When set this bit indicates that the Device received an Unsupported Request. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control Register. Additionally, the Non-Fatal Error Detected bit or the Fatal Error Detected bit is set according to the setting of the Unsupported Request Error Severity bit. In production systems setting the Fatal Error Detected bit is not an option as support for AER will not be reported. | Oh | RW1C |
| 2 | FED | Fatal Error Detected: When set this bit indicates that fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 1 | NFED | Non-Fatal Error Detected: When set this bit indicates that non-fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 0 | CED | Correctable Error Detected: When set this bit indicates that correctable error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or | 0h | RW1C |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| | | not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the correctable error mask register. | | |

3.2.38 LCTL—Link Control

Allows control of PCI Express link.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|---|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | LABIE | Link Autonomous Bandwidth Interrupt Enable: Link Autonomous Bandwidth Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Autonomous Bandwidth Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b. | 0h | RW |
| 10 | LBMIE | Link Bandwidth Management Interrupt Enable: Link Bandwidth Management Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Bandwidth Management Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. | 0h | RW |
| 9 | HAWD | Hardware Autonomous Width Disable: Hardware Autonomous Width Disable - When Set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b. | 0h | RW |
| 8 | ЕСРМ | Enable Clock Power Management: Applicable only for form factors that support a "Clock Request" (CLKREQ#) mechanism, this enable functions as follows 0b - Clock power management is disabled and device must hold CLKREQ# signal low 1b - When this bit is set to 1 the device is permitted to use CLKREQ# signal to power manage link clock according to protocol defined in appropriate form factor specification. Default value of this field is 0b. Components that do not support Clock Power Management (as indicated by a 0b value in the Clock Power Management bit of the Link Capabilities Register) must hardwire this bit to 0b. | 0h | RO |
| 7 | ES | Extended Synch: Extended synch 0: Standard Fast Training Sequence (FTS). 1: Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. | 0h | RW |
| | | | | continued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| | | This mode provides external devices (e.g., logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns. | | |
| 6 | CCC | Common Clock Configuration: | 0h | RW |
| | | 0: Indicates that this component and the component at the opposite end of this Link are operating with asynchronous reference clock. | | |
| | | 1: Indicates that this component and the component at the opposite end of this Link are operating with a distributed common reference clock. The state of this bit affects the L0s Exit Latency reported in LCAP[14:12] and the N_FTS value advertised during link training. See PEGLOSLAT at offset 22Ch. | | |
| 5 | RL | Retrain Link: 0b Normal operation. 1b Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0). | Oh | RW_V |
| 4 | LD | Link Disable: 0: Normal operation 1: Link is disabled. Forces the LTSSM to transition to the Disabled state (via Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on 0 to 1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. | 0h | RW |
| 3 | RCB | Read Completion Boundary: Hardwired to 0 to indicate 64 byte. | 0h | RO |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | ASPM | Active State PM: Controls the level of active state power management supported on the given link. 00: Disabled 01: L0s Entry Supported 10: L1 Entry Supported 11: L0s and L1 Entry Supported | 0h | RW |

3.2.39 LSTS-Link Status

Indicates PCI Express link status.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|-----------------------------------|-----------------|-------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | LABWS | Link Autonomous Bandwidth Status: | 0h | RW1C |
| | | | C | ontinued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RO RW1C |
|-----------|----------------|--|-----------------|------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| | | This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change. | | |
| 14 | LBWMS | Link Bandwidth Management Status: | 0h | RW1C |
| | | This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or | | |
| | | width change was initiated by the downstream component that was not indicated as an autonomous change. | | |
| 13 | DLLLA | Data Link Layer Link Active (Optional): This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b. | Oh | RO_V |
| 12 | SCC | Slot Clock Configuration: 0: The device uses an independent clock irrespective of the presence of a reference on the connector. 1: The device uses the same physical reference clock that the platform provides on the connector. | 1h | RO |
| 11 | LTRN | Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. | 0h | RO_V |
| 10 | RSVD | Reserved. | 0h | RO |
| 9:4 | NLW | Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h: Reserved 01h: X1 02h: X2 04h: X4 08h: X8 10h: X16 All other encodings are reserved. | 00h | RO_V |
| 3:0 | CLS | Current Link Speed: This field indicates the negotiated Link speed of the given PCI Express Link. The encoding is the binary value of the bit location in the Supported Link Speeds that corresponds to the current Link speed. | 1h | RO_V |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|---|-----------------|-------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| | | Encoding in this field: | | |
| | | 0001: 2.5 GT/s target Link speed | | |
| | | 0010: 5.0 GT/s target Link speed | | |
| | | 0011: 8.0 GT/s target Link speed | | |
| | | All other encodings are reserved. | | |
| | | The value in this field is undefined when the Link is not up. | | |

3.2.40 SLOTCAP—Slot Capabilities

PCI Express Slot related registers allow for the support of Hot Plug.

| B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW_C |
|----------------|---|--------------------------|--|
| Default Value: | 00040000h | Address Offset: | B4h |
| Acronym | Description | Default | Access |
| PSN | Physical Slot Number: Indicates the physical slot number attached to this Port. BIOS Requirement: This field must be initialized by BIOS to a value that assigns a slot number that is globally unique within the chassis. | 0000h | RW_O |
| NCCS | No Command Completed Support: When set to 1b, this bit indicates that this slot does not generate software notification when an issued command is completed by the Hot-Plug Controller. This bit is only permitted to be set to 1b if the hotplug capable port is able to accept writes to all fields of the Slot Control register without delay between successive writes. | 1h | RO |
| EIP | Reserved for Electromechanical Interlock Present: When set to 1b, this bit indicates that an Electromechanical Interlock is implemented on the chassis for this slot. | 0h | RO |
| SPLS | Slot Power Limit Scale: Specifies the scale used for the Slot Power Limit Value. 00: 1.0x 01: 0.1x 10: 0.01x 11: 0.001x If this field is written, the link sends a Set_Slot_Power_Limit message. | 0h | RW_O |
| SPLV | Slot Power Limit Value: In combination with the Slot Power Limit Scale value, specifies the upper limit on power supplied by slot. Power limit (in Watts) is calculated by multiplying the value in this field by the value in the Slot Power Limit Scale field. If this field is written, the link sends a Set_Slot_Power_Limit message. | 00h | RW_O |
| HPC | Reserved for Hot-plug Capable: When set to 1b, this bit indicates thta this slot is capable of supporting hot-plug operations. | 0h | RO |
| HPS | Reserved for Hot-plug Surprise: When set to 1b, this bit indicates that an adapter present in this slot might be removed from the system without any prior notification. This is a form factor specific capability. this bit is an indication to the operating system to allow for such removal without impacting continued software operation. | 0h | RO |
| | Default Value: Acronym PSN NCCS EIP SPLS SPLV HPC | Default Value: 00040000h | Default Value: 00040000h Description Default |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW_O |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00040000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 4 | PIP | Reserved for Power Indicator Present: When set to 1b, this bit indicates that a Power Indicator is electrically controlled by the chassis for this slot. | 0h | RO |
| 3 | AIP | Reserved for Attention Indicator Present: When set to 1b, this bit indicates that an Attention Indicator is electrically controlled by the chassis. | 0h | RO |
| 2 | MSP | Reserved for MRL Sensor Present: When set to 1b, this bit indicates that an MRL Sensor is implemented on the chassis for this slot. | 0h | RO |
| 1 | PCP | Reserved for Power Controller Present: When set to 1b, this bit indicates that a software programmable Power Controller is implemented for this slot/adapter (depending on form factor). | 0h | RO |
| 0 | АВР | Reserved for Attention Button Present: When set to 1b, this bit indicates that an Attention Button for this slot is electrically controlled by the chassis. | 0h | RO |

3.2.41 SLOTCTL—Slot Control

PCI Express Slot related registers allow for the support of Hot Plug.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12 | DLLSCE | Reserved for Data Link Layer State Changed Enable: Reserved for Data Link Layer State Changed Enable (DLLSCE): If the Data Link Layer Link Active capability is implemented, when set to 1b, this field enables software notification when Data Link Layer Link Active field is changed. If the Data Link Layer Link Active capability is not implemented, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 11 | EIC | Reserved for Electromechanical Interlock Control: If an Electromechanical Interlock is implemented, a write of 1b to this field causes the state of the interlock to toggle. A write of 0b to this field has no effect. A read to this register always returns a 0. | 0h | RO |
| 10 | PCC | Reserved for Power Controller Control: If a Power Controller is implemented, this field when written sets the power state of the slot per the defined encodings. Reads of this field must reflect the value from the latest write, even if the corresponding hotplug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. Depending on the form factor, the power is turned on/off either to the slot or within the adapter. Note that in some cases the power controller may autonomously remove slot power or not respond to a power-up request based on a detected fault condition, independent of the Power Controller Control setting. The defined encodings are: 0b Power On 1b Power Off If the Power Controller | 0h | RO |
| | | | | continued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description Implemented field in the Slot Capabilities register is set to 0b, then writes to this field have no effect and the read value of this field is undefined. | Default | Access |
| 9:8 | PIC | Reserved Power Indicator Control: Reserved Power Indicator Control (PIC): If a Power Indicator is implemented, writes to this field set the Power Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. 00: Reserved 01: On 10: Blink 11: Off If the Power Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read-only with a value of 00b. | Oh | RO |
| 7:6 | AIC | Reserved for Attention Indicator Control: Reserved for Attention Indicator Control (AIC): If an Attention Indicator is implemented, writes to this field set the Attention Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. If the indicator is electrically controlled by chassis, the indicator is controlled directly by the downstream port through implementation specific mechanisms. 00: Reserved 01: On 10: Blink 11: Off If the Attention Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be readonly with a value of 00b. | Oh | RO |
| 5 | HPIE | Reserved for Hot-plug Interrupt Enable: When set to 1b, this bit enables generation of an interrupt on enabled hot-plug events Default value of this field is 0b. If the Hot Plug Capable field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 4 | CCI | Reserved for Command Completed Interrupt Enable: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), when set to 1b, this bit enables software notification when a hot-plug command is completed by the Hot-Plug Controller. Default value of this field is 0b. If Command Completed notification is not supported, this bit must be hardwired to 0b. | 0h | RO |
| 3 | PDCE | Presence Detect Changed Enable: When set to 1b, this bit enables software notification on a presence detect changed event. | 0h | RO |
| 2 | MSCE | Reserved for MRL Sensor Changed Enable: When set to 1b, this bit enables software notification on a MRL sensor changed event. Default value of this field is 0b. If the MRL Sensor Present field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 1 | PFDE | Reserved for Power Fault Detected Enable: When set to 1b, this bit enables software notification on a power fault event. Default value of this field is 0b. If Power Fault detection is not supported, this bit is permitted to be readonly with a value of 0b | 0h | RO |
| 0 | ABPE | Reserved for Attention Button Pressed Enable: When set to 1b, this bit enables software notification on an attention button pressed event. | 0h | RO |



3.2.42 SLOTSTS—Slot Status

PCI Express Slot related registers.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|--|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:9 | RSVD | Reserved. | 00h | RO |
| 8 | DLLSC | Reserved for Data Link Layer State Changed: This bit is set when the value reported in the Data Link Layer Link Active field of the Link Status register is changed. In response to a Data Link Layer State Changed event, software must read the Data Link Layer Link Active field of the Link Status register to determine if the link is active before initiating configuration cycles to the hot plugged device. | 0h | RO |
| 7 | EIS | Reserved for Electromechanical Interlock Status: If an Electromechanical Interlock is implemented, this bit indicates the current status of the Electromechanical Interlock. Defined encodings are: 0b Electromechanical Interlock Disengaged 1b Electromechanical Interlock Engaged | 0h | RO |
| 6 | PDS | Presence Detect State:In band presence detect state: 0b: Slot Empty 1b: Card present in slot This bit indicates the presence of an adapter in the slot, reflected by the logical "OR" of the Physical Layer in-band presence detect mechanism and, if present, any out-of-band presence detect mechanism defined for the slot's corresponding form factor. Note that the in-band presence detect mechanism requires that power be applied to an adapter for its presence to be detected. Consequently, form factors that require a power controller for hot-plug must implement a physical pin presence detect mechanism. Defined encodings are: 0b Slot Empty 1b Card Present in slot This register must be implemented on all Downstream Ports that implement slots. For Downstream Ports not connected to slots (where the Slot Implemented bit of the PCI Express Capabilities Register is 0b), this bit must return 1b. | 0h | RO_V |
| 5 | MSS | Reserved for MRL Sensor State: This register reports the status of the MRL sensor if it is implemented. Defined encodings are: 0b MRL Closed 1b MRL Open | 0h | RO |
| 4 | СС | Reserved for Command Completed: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), this bit is set when a hot-plug command has completed and the Hot-Plug Controller is ready to accept a subsequent command. The Command Completed status bit is set as an indication to host software that the Hot-Plug Controller has processed the previous command and is ready to receive the next command; it provides no guarantee that the action corresponding to the command is complete. If Command Completed notification is not supported, this bit must be hardwired to 0b. | 0h | RO |
| 3 | PDC | Presence Detect Changed:A pulse indication that the inband presence detect state has changed This bit is set when the value reported in Presence Detect State is changed. | 0h | RW1C |
| | | | | continued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|---|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 2 | MSC | Reserved for MRL Sensor Changed: If an MRL sensor is implemented, this bit is set when a MRL Sensor state change is detected. If an MRL sensor is not implemented, this bit must not be set. | 0h | RO |
| 1 | PFD | Reserved for Power Fault Detected: If a Power Controller that supports power fault detection is implemented, this bit is set when the Power Controller detects a power fault at this slot. Note that, depending on hardware capability, it is possible that a power fault can be detected at any time, independent of the Power Controller Control setting or the occupancy of the slot. If power fault detection is not supported, this bit must not be set. | 0h | RO |
| 0 | АВР | Reserved for Attention Button Pressed: If an Attention Button is implemented, this bit is set when the attention button is pressed. If an Attention Button is not supported, this bit must not be set. | 0h | RO |

3.2.43 RCTL—Root Control

Allows control of PCI Express Root Complex specific parameters. The system error control bits in this register determine if corresponding SERRs are generated when our device detects an error (reported in this device's Device Status register) or when an error message is received across the link. Reporting of SERR as controlled by these bits takes precedence over the SERR Enable in the PCI Command Register.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| 15:5 F | RSVD | Reserved. | 000h | RO |
| 4 (| CSVE | Reserved for CRS Software Visibility Enable: This bit, when set, enables the Root Port to return Configuration Request Retry Status (CRS) Completion Status to software. Root Ports that do not implement this capability must hardwire this bit to 0b. | 0h | RO |
| 3 F | PMEIE | PME Interrupt Enable: 0: No interrupts are generated as a result of receiving PME messages. 1: Enables interrupt generation upon receipt of a PME message as reflected in the PME Status bit of the Root Status Register. A PME interrupt is also generated if the PME Status bit of the Root Status Register is set when this bit is set from a cleared state. If the bit change from 1 to 0 and interrupt is pending than interrupt is deasserted | 0h | RW |
| 2 5 | SEFEE | System Error on Fatal Error Enable: Controls the Root Complex's response to fatal errors. 0: No SERR generated on receipt of fatal error. | 0h | RW |
| | | | | continued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| | | 1: Indicates that an SERR should be generated if a fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | | |
| 1 | SENFUEE | System Error on Non-Fatal Uncorrectable Error Enable: Controls the Root Complex's response to non-fatal errors. 0: No SERR generated on receipt of non-fatal error. 1: Indicates that an SERR should be generated if a non-fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |
| 0 | SECEE | System Error on Correctable Error Enable: Controls the Root Complex's response to correctable errors. 0: No SERR generated on receipt of correctable error. 1: Indicates that an SERR should be generated if a correctable error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |

3.2.44 **RSTS**—Root Status

Provides information about PCI Express Root Complex specific parameters.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RW1C; RO |
|-----------|----------------|---|-----------------|-------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | C0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:18 | RSVD | Reserved. | 0000h | RO |
| 17 | РМЕР | PME Pending: Indicates that another PME is pending when the PME Status bit is set. When the PME Status bit is cleared by software; the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending. | 0h | RO |
| 16 | PMES | PME Status: Indicates that PME was asserted by the requestor ID indicated in the PME Requestor ID field. Subsequent PMEs are kept pending until the status register is cleared by writing a 1 to this field. An interrupt is asserted If PMEIE is asserted and PMES is changing from 0 to 1 An interrupt is deasserted If PMEIE is asserted and PMES is changing from 1 to 0 An Assert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is changing from 0 to 1 An Deassert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is changing from 1 to 0 An interrupt is deasserted If PMEIE is asserted and PMES is | 0h | RW1C |
| | | changing from 1 to 0. | | |
| 15:0 | PMERID | PME Requestor ID: Indicates the PCI requestor ID of the last PME requestor. | 0000h | RO_V |

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3.2.45 DCAP2—Device Capabilites 2

| | -/-/-/ | 0/1/0/CFG | Access: | RO; RW_C |
|-----------|----------------------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | RSVD | Reserved. | 000h | RO |
| 19:18 | OBFF_SUPPORT ED | OBFF Supported O0b OBFF Not Supported O1b OBFF supported using Message signaling only 10b OBFF supported using WAKE# signaling only 11b OBFF supported using WAKE# and Message signaling The value reported in this field must indicate support for WAKE# signaling only if: - for a Downstream Port, driving the WAKE# signal for OBFF is supported and the connector or component connected Downstream is known to receive that same WAKE# signal - for an Upstream Port, receiving the WAKE# signal for OBFF is supported and, if the component is on an add-in- card, that the component is connected to the WAKE# signal on the connector. Root Ports, Switch Ports, and Endpoints are permitted to implement this capability. For a multi-Function device associated with an Upstream Port, each Function must report the same value for this field. For Bridges and Ports that do not implement this capability, this field must be hardwired to O0b. NOTE: OBFF is only supported on Intel Mobile platforms. | Oh | RW_O |
| 17:12 | RSVD | Reserved. | 00h | RO |
| 11 | LTRS | Latency Tolerance and BW reporting Mechanism Supported: A value of 1b indicates support for the optional Latency Tolerance & Bandwidth Requirement Reporting (LTBWR) mechanism capability. Root Ports, Switches and Endpoints are permitted to implement this capability. For Switches that implement LTBWR, this bit must be set only at the upstream port. For a multi-Function device, each Function must report the same value for this bit. For Bridges, Downstream Ports, and components that do not implement this capability, this bit must be hardwired to 0b. | 1h | RO |
| 10 | RSVD | Reserved. | 0h | RO |
| 9 | ATOMIC128SUP | 128-bit CAS atomic operation completion support. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 8 | ATOMIC64SUP | 64-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 7 | ATOMIC32SUP | 32-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 6 | ATOMIC_OP_R OUTING_SUPP | Atomic Operation Routing Supported. If set then then atomic operations are supported. | 0h | RO |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW_O |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | ARIFS | ARI Forwarding Supported: Applicable only to Switch Downstream Ports and Root Ports; must be 0b for other Function types. This bit must be set to 1b if a Switch Downstream Port or Root Port supports this optional capability. | 0h | RW_O |
| 4 | CTODS | Completion Timeout Disabled Supported: A value of 1b indicates support for the Completion Timeout Disable mechanism. The Completion Timeout Disable mechanism is required for Endpoints that issue Requests on their own behalf and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. This mechanism is optional for Root Ports. The Root port does nopt support completion timeout disable | 0h | RO |
| 3:0 | CTOR | Completion Timer Ranges Supported: device Function support for the optional Completion Timeout programmability mechanism. This mechanism allows system software to modify the Completion Timeout value. This field is applicable only to Root Ports, Endpoints that issue Requests on their own behalf, and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. For all other Functions this field is reserved and must be hardwired to 0000b. 0000b Completion Timeout programming not supported - the Function must implement a timeout value in the range 50 us to 50 ms. | 0h | RO |

3.2.46 DCTL2—Device Control 2

| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO; RW_V |
|-----------|----------------------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | C8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:13 | OBFFEN | | 0h | RW |
| 12:11 | RSVD | Reserved. | 0h | RO |
| 10 | LTREN | Latency Tolerance Reporting Mechansim Enable: When Set to 1b, this bit enables the Latency Tolerance & Reporting (LTR) mechanism. This bit is required for all Functions that support the LTR Capability. For a Multi-Function device associated with an upstream port of a device that implements LTBWR, the bit in Function 0 is of type RW, and only Function 0 controls the components Link behavior. In all other Functions of that device, this bit is of type RsvdP. Components that do not implement LTR are permitted to hardwire this bit to 0b. Default value of this bit is 0b. This bit is cleared when the port goes to DL_down state. HW ignores the value of this bit. | Oh | RW_V |
| 9:7 | RSVD | Reserved. | 0h | RO |
| 6 | ATOMIC_OP_R EQUESTER_EN | AtomicOp Requester Enable Applicable only to Endpoints and Root Ports; must be hardwired to 0b for other Function types. The Function is allowed to initiate AtomicOp Requests only if this bit and the Bus Master Enable bit in the Command register are both Set. This bit is required to be RW if the Endpoint or Root Port is capable of initiating | 0h | RO |
| | | | | continued |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | C8h |
| Bit Range | Acronym | Description | Default | Access |
| | | AtomicOp Requests, but otherwise is permitted to be hardwired to 0b. This bit does not serve as a capability bit. This bit is permitted to be RW even if no AtomicOp Requester capabilities are supported by the Endpoint or Root Port. | | |
| 5 | ARIFEN | ARI Forward Enable: When set, the Downstream Port disables its traditional Device Number field being 0 enforcement when turning a Type 1 Configuration Request into a Type 0 Configuration Request, permitting access to Extended Functions in an ARI Device immediately below the Port. Default value of this bit is 0b. Must be hardwired to 0b if the ARI Forwarding Supported bit is 0b. | 0h | RW |
| 4:0 | RSVD | Reserved. | 00h | RO |

3.2.47 LCTL2—Link Control 2

| | B/D/F/Type: | 0/1/0/CFG | Access: | RWS; RWS_V |
|-----------|------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | ComplianceDee mphasis | Compliance De-emphasis: For 8 GT/s Data Rate: This field sets the Transmitter Preset level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. This bit sets the deemphasis level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. Defined encodings are: 0001b -3.5 dB 0000b -6 dB When the Link is operating at 2.5 GT/s, the setting of this bit has no effect. Components that support only 2.5 GT/s speed are permitted to hardwire this bit to 0b. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0000b. This bit is intended for debug, compliance testing purposes. System firmware and software is allowed to modify this bit only during debug or compliance testing. | 0h | RWS |
| 11 | compsos | Compliance SOS: When set to 1b, the LTSSM is required to send SKP Ordered Sets periodically in between the (modified) compliance patterns. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0b. This bit is applicable when the Link is operating at 2.5 GT/s or 5 GT/s data rates only. Components that support only the 2.5 GT/s speed are permitted to hardwire this field to 0b. | Oh | RWS |
| 10 | entermodcompl iance | Enter Modified Compliance: | 0h | RWS |
| | | | | continued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RWS; RWS_V |
|-----------|--------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| | | When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. Default value of this | | |
| | | field is 0b. | | |
| 9:7 | txmargin | Transmit Margin: This field controls the value of the non-deemphasized voltage level at the Transmitter pins. This field is reset to 000b on entry to the LTSSM Polling.Configuration substate. Encodings: 000: Normal operating range 001: 800-1200 mV for full swing and 400-700 mV for half-swing 010 - (n-1): Values must be monotonic with a non-zero slope. The value of n must be greater than 3 and less than 7. At least two of these must be below the normal operating range n: 200-400 mV for full-swing and 100-200 mV for half-swing n-111: reserved Default value is 000b. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. When operating in 5GT/s mode with full swing, the deemphasis ratio must be maintained within +/- 1dB from the spec defined operational value (either -3.5 or -6 dB). | Oh | RWS_V |
| 6 | selectabledeem phasis | Selectable De-emphasis: When the Link is operating at 5GT/s speed, selects the level of de-emphasis. Encodings: 1b -3.5 dB 0b -6 dB Default value is implementation specific, unless a specific value is required for a selected form factor or platform. When the Link is operating at 2.5GT/s speed, the setting of this bit has no effect. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. | Oh | RWS |
| 5 | HASD | Hardware Autonomous Speed Disable: When set to 1b this bit disables hardware from changing the link speed for reasons other than attempting to correct unreliable link operation by reducing link speed. | 0h | RWS |
| 4 | EC | Enter Compliance: Software is permitted to force a link to enter Compliance mode at the speed indicated in the Target Link Speed field by setting this bit to 1b in both components on a link and then initiating a hot reset on the link. | 0h | RWS |
| 3:0 | TLS | Target Link Speed: For Downstream Ports, this field sets an upper limit on Link operational speed by restricting the values advertised by the Upstream component in its training sequences. The encoding is the binary value of the bit in the Supported Link Speeds Vector that corresponds to the desired target Link speed. The encoding for this field is: 0001: 2.5 GT/s target Link speed 0010: 5.0 GT/s target Link speed 0011: 8.0 GT/s target Link speed All other encoding are reserved. | 3h | RWS |

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| | B/D/F/Type: | 0/1/0/CFG | Access: | RWS; RWS_V |
|-----------|----------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| | | If a value is written to this field that does not correspond to a supported speed, the result is undefined. The default value of this field is the highest Link speed supported by the component unless the corresponding platform/form factor requires a different default value. | | |
| | | For both Upstream and Downstream Ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a Link into compliance mode. For a Multi-Function device associated with an Upstream Port, the field in Function 0 is of type RWS, and only Function 0 controls the components Link behavior. In all other Functions of that device, this field is of type RsvdP. | | |

3.2.48 LSTS2—Link Status 2

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V; RW1C |
|-----------|----------------|--|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| 5 | LNKEQREQ | This bit is Set by hardware to request the Link equalization process to be performed on the Link. | 0h | RW1C |
| 4 | EQPH3SUCC | Equalization Phase 3 Successful When set to 1b, this bit indicates that Phase 3 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 3 | EQPH2SUCC | Equalization Phase 2 Successful When set to 1b, this bit indicates that Phase 2 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 2 | EQPH1SUCC | Equalization Phase 1 Successful When set to 1b, this bit indicates that Phase 1 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 1 | EQCOMPLETE | Equalization Complete When set to 1b, this bit indicates that the Transmitter Equalization procedure has completed. | 0h | RO_V |
| 0 | CURDELVL | Current De-emphasis Level: Current De-emphasis Level - When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. Encodings: 1: -3.5 dB 0: -6.0 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b. | 0h | RO_V |



PVCCAP1—Port VC Capability Register 1 3.2.49

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 104h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6:4 | LPEVCC | Low Priority Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration. | Oh | RO |
| 3 | RSVD | Reserved. | 0h | RO |
| 2:0 | EVCC | Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device. | 0h | RO |

PVCCAP2—Port VC Capability Register 2 3.2.50

Describes the configuration of PCI Express Virtual Channels associated with this port.

| B/D/F/Type: 0/1/ | | 0/1/0/CFG | Access: | RO |
|------------------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | VCATO | VC Arbitration Table Offset: Indicates the location of the VC Arbitration Table. This field contains the zero-based offset of the table in DQWORDS (16 bytes) from the base address of the Virtual Channel Capability Structure. A value of 0 indicates that the table is not present (due to fixed VC priority). | 00h | RO |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7:0 | VCAC | Reserved for VC Arbitration Capability: | 00h | RO |

3.2.51 **PVCCTL—Port VC Control**

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 10Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | RSVD | Reserved. | 000h | RO |
| 3:1 | VCAS | VC Arbitration Select: This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. Since there is no other VC supported than the default, this field is reserved. | 0h | RW |
| 0 | VCARB | Reserved for Load VC Arbitration Table: Used for software to update the VC Arbitration Table when VC arbitration uses the VC Arbitration Table. As a VC Arbitration Table is never used by this component this field will never be used. | 0h | RO |

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3.2.52 VCORCAP—VCO Resource Capability

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 110h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | RSNPT | Reject Snoop Transactions: Reject Snoop Transactions (RSNPT): 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request | 0h | RO |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Port Arbitration Capability: Port Arbitration Capability - Indicates types of Port Arbitration supported by the VC resource. This field is valid for all Switch Ports, Root Ports that support peer-to to-peer traffic, and RCRBs, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. Each bit location within this field corresponds to a Port Arbitration Capability defined below. When more than one bit in this field is Set, it indicates that the VC resource can be configured to provide different arbitration services. Software selects among these capabilities by writing to the Port Arbitration Select field (see below). Defined bit positions are: Bit 0 Non-configurable hardware-fixed arbitration scheme, e.g., Round Robin (RR) Bit 1 Weighted Round Robin (WRR) arbitration with 32 phases Bit 2 WRR arbitration with 64 phases Bit 3 WRR arbitration with 128 phases Bit 4 Time-based WRR with 128 phases Bit 5 WRR arbitration with 256 phases Bits 6-7 Reserved CPU only supported arbitration indicates "Non-configurable hardware-fixed arbitration scheme". | 01h | RO |

3.2.53 VCORCTL—VCO Resource Control

Controls the resources associated with PCI Express Virtual Channel 0.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC0E | VC0 Enable: For VC0 this is hardwired to 1 and read only as VC0 can never be disabled. | 1h | RO |
| 30:27 | RSVD | Reserved. | 0h | RO |
| | <u>'</u> | | | ontinued |



| | B/D/F/Type: | 0/1/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 26:24 | VC0ID | VC0 ID: Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only. | 0h | RO |
| 23:20 | RSVD | Reserved. | 0h | RO |
| 19:17 | PAS | Port Arbitration Select: Port Arbitration Select - This field configures the VC resource to provide a particular Port Arbitration service. This field is valid for RCRBs, Root Ports that support peer to peer traffic, and Switch Ports, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. The permissible value of this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. This field does not affect the root port behavior. | 0h | RW |
| 16 | RSVD | Reserved. | 0h | RO |
| 15:8 | TCHVC0M | TC High VC0 Map: Allow usage of high order TCs. BIOS should keep this field zeroed to allow usage of the reserved TC[3] for other purposes | 00h | RW |
| 7:1 | TCVC0M | TC/VC0 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 7Fh | RW |
| 0 | TC0VC0M | TC0/VC0 Map: Traffic Class 0 is always routed to VC0. | 1h | RO |

VC0RSTS-VC0 Resource Status 3.2.54

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/1/0/CFG | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 11Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCONP | VCO Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

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3.3 PCI Express Controller (x8) Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|-------------------|
| 0 | VID—Vendor Identification on page 121 | 8086h | RO |
| 2 | DID—Device Identification on page 122 | 0C05h | RO |
| 4 | PCICMD—PCI Command on page 122 | 0000h | RW; RO |
| 6 | PCISTS—PCI Status on page 123 | 0010h | RO_V; RO; RW1C |
| 8 | RID—Revision Identification on page 125 | 00h | RO |
| 9 | CC—Class Code on page 125 | 060400h | RO |
| С | CL—Cache Line Size on page 126 | 00h | RW |
| E | HDR—Header Type on page 126 | 81h | RO |
| 18 | PBUSN—Primary Bus Number on page 126 | 00h | RO |
| 19 | SBUSN—Secondary Bus Number on page 126 | 00h | RW |
| 1A | SUBUSN—Subordinate Bus Number on page 127 | 00h | RW |
| 1C | IOBASE—I/O Base Address on page 127 | F0h | RW |
| 1D | IOLIMIT—I/O Limit Address on page 127 | 00h | RW |
| 1E | SSTS—Secondary Status on page 128 | 0000h | RO; RW1C |
| 20 | MBASE—Memory Base Address on page 128 | FFF0h | RW |
| 22 | MLIMIT—Memory Limit Address on page 129 | 0000h | RW |
| 24 | PMBASE—Prefetchable Memory Base Address on page 129 | FFF1h | RO; RW |
| 26 | PMLIMIT—Prefetchable Memory Limit Address on page 130 | 0001h | RO; RW |
| 28 | PMBASEU—Prefetchable Memory Base Address Upper on page 130 | 00000000h | RW |
| 2C | PMLIMITU—Prefetchable Memory Limit Address Upper on page 131 | 00000000h | RW |
| 34 | CAPPTR—Capabilities Pointer on page 131 | 88h | RO |
| 3C | INTRLINE—Interrupt Line on page 132 | 00h | RW |
| 3D | INTRPIN—Interrupt Pin on page 132 | 01h | RW_O; RO |
| 3E | BCTRL—Bridge Control on page 132 | 0000h | RW; RO |
| 80 | PM—Power Management Capabilities on page 134 | C8039001h | RO; RO_V |
| 84 | PM—Power Management Control/Status on page 134 | 00000008h | RW; RO |
| 88 | SS—Subsystem ID and Vendor ID Capabilities on page 136 | 0000800Dh | RO |
| 8C | SS—Subsystem ID and Subsystem Vendor ID on page 136 | 00008086h | RW_O |
| 90 | MSI—Message Signaled Interrupts Capability ID on page 136 | A005h | RO |
| 92 | MC—Message Control on page 137 | 0000h | RW; RO |
| 94 | MA—Message Address on page 137 | 00000000h | RO; RW |
| 98 | MD—Message Data on page 138 | 0000h | RW |
| A0 | PEG—PCI Express-G Capability List on page 138 | 0010h | RO |
| | | • | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|-------------------|
| A2 | PEG—PCI Express-G Capabilities on page 138 | 0142h | RO; RW_O |
| A4 | DCAP—Device Capabilities on page 139 | 00008000h | RW_O; RO |
| A8 | DCTL—Device Control on page 139 | 0000h | RW; RO; RW_O |
| AA | DSTS—Device Status on page 140 | 0000h | RW1C; RO |
| В0 | LCTL—Link Control on page 141 | 0000h | RW; RO; RW_V |
| B2 | LSTS—Link Status on page 143 | 1001h | RO_V; RO; RW1C |
| B4 | SLOTCAP—Slot Capabilities on page 144 | 00040000h | RO; RW_O |
| B8 | SLOTCTL—Slot Control on page 145 | 0000h | RO |
| ВА | SLOTSTS—Slot Status on page 147 | 0000h | RO; RW1C; RO_V |
| ВС | RCTL—Root Control on page 148 | 0000h | RW; RO |
| C0 | RSTS—Root Status on page 149 | 00000000h | RO_V; RW1C; RO |
| C4 | DCAP2—Device Capabilites 2 on page 150 | 00000B80h | RO; RW_O |
| C8 | DCTL2—Device Control 2 on page 152 | 0000h | RW; RO; RW_V |
| D0 | LCTL2—Link Control 2 on page 152 | 0003h | RWS; RWS_V |
| D2 | LSTS2—Link Status 2 on page 154 | 0000h | RO_V; RW1C |
| 104 | PVCCAP1—Port VC Capability Register 1 on page 155 | 00000000h | RO |
| 108 | PVCCAP2—Port VC Capability Register 2 on page 156 | 00000000h | RO |
| 10C | PVCCTL—Port VC Control on page 156 | 0000h | RO; RW |
| 110 | VC0RCAP—VC0 Resource Capability on page 156 | 0000001h | RO |
| 114 | VC0RCTL—VC0 Resource Control on page 157 | 800000FFh | RO; RW |
| 11A | VC0RSTS—VC0 Resource Status on page 158 | 0002h | RO_V |

3.3.1 VID—Vendor Identification

This register combined with the Device Identification register uniquely identify any PCI device.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | Vendor Identification: PCI standard identification for Intel. | 8086h | RO |

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3.3.2 DID—Device Identification

This register combined with the Vendor Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0C05h | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | DID_MSB | Device Identification Number MSB: Identifier assigned to the processor root port (virtual PCI-to-PCI bridge, PCI Express Graphics port). | 0C05h | RO |

3.3.3 PCICMD—PCI Command

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | RSVD | Reserved. | 00h | RO |
| 10 | INTAAD | INTA Assertion Disable: 0: This device is permitted to generate INTA interrupt messages. 1: This device is prevented from generating interrupt messages. Any INTA emulation interrupts already asserted must be de-asserted when this bit is set. Only affects interrupts generated by the device (PCI INTA from a PME or Hot Plug event) controlled by this command register. It does not affect upstream MSIs, upstream PCI INTA-INTD assert and deassert messages. | Oh | RW |
| 9 | FB2B | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SERRE | SERR# Message Enable: Controls the root port's SERR# messaging. The CPU communicates the SERR# condition by sending an SERR message to the PCH. This bit, when set, enables reporting of non-fatal and fatal errors detected by the device to the Root Complex. Note that errors are reported if enabled either through this bit or through the PCI-Express specific bits in the Device Control Register. In addition, for Type 1 configuration space header devices, this bit, when set, enables transmission by the primary interface of ERR_NONFATAL and ERR_FATAL error messages forwarded from the secondary interface. This bit does not affect the transmission of forwarded ERR_COR messages. 0: The SERR message is generated by the root port only under conditions enabled individually through the Device Control Register. 1: The root port is enabled to generate SERR messages which will be sent to the PCH for specific root port error conditions generated/detected or received on the secondary side of the virtual PCI to PCI bridge. The status of SERRs generated is reported in the PCISTS register. | Oh | RW |
| 7 | RSVD | Reserved. | 0h | RO |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 6 | PERRE | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0: Master Data Parity Error bit in PCI Status register can NOT be set. 1: Master Data Parity Error bit in PCI Status register CAN be set. | Oh | RW |
| 5 | VGAPS | VGA Palette Snoop: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | MWIE | Memory Write and Invalidate Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 3 | SCE | Special Cycle Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 2 | ВМЕ | Bus Master Enable: Bus Master Enable (BME): Controls the ability of the PEG port to forward Memory Read/Write Requests in the upstream direction. 0: This device is prevented from making memory requests to its primary bus. Note that according to PCI Specification, as MSI interrupt messages are in-band memory writes, disabling the bus master enable bit prevents this device from generating MSI interrupt messages or passing them from its secondary bus to its primary bus. Upstream memory writes/reads, peer writes/reads, and MSIs will all be treated as illegal cycles. Writes are aborted. Reads are aborted and will return Unsupported Request status (or Master abort) in its completion packet. 1: This device is allowed to issue requests to its primary bus. Completions for previously issued memory read requests on the primary bus will be issued when the data is available. This bit does not affect forwarding of Completions from the primary interface to the secondary interface. | Oh | RW |
| 1 | MAE | Memory Access Enable: 0: All of device's memory space is disabled. 1: Enable the Memory and Pre-fetchable memory address ranges defined in the MBASE, MLIMIT, PMBASE, and PMLIMIT registers. | 0h | RW |
| 0 | IOAE | IO Access Enable: 0: All of devic's I/O space is disabled. 1: Enable the I/O address range defined in the IOBASE, and IOLIMIT registers. | 0h | RW |

3.3.4 PCISTS—PCI Status

This register reports the occurrence of error conditions associated with primary side of the "virtual" Host-PCI Express bridge embedded within the Root port.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|--|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is Set by a Function whenever it receives a Poisoned TLP, regardless of the state the Parity Error Response bit in the Command | 0h | RW1C |
| | | | | ontinued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RO RW1C |
|-----------|----------------|--|-----------------|------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | register. On a Function with a Type 1 Configuration header, the bit is Set when the Poisoned TLP is received by its Primary Side. Default value of this bit is 0b. This bit will be set only for completions of requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | Default | Access |
| 14 | SSE | Signaled System Error: This bit is set when this Device sends an SERR due to detecting an ERR_FATAL or ERR_NONFATAL condition and the SERR Enable bit in the Command register is '1'. Both received (if enabled by BCTRL1[1]) and internally detected error messages do not affect this field. | Oh | RW1C |
| 13 | RMAS | Received Master Abort Status: This bit is Set when a Requester receives a Completion with Unsupported Request Completion Status. On a Function with a Type 1 Configuration header, the bit is Set when the Unsupported Request is received by its Primary Side. Not applicable. We do not have UR on primary interface | 0h | RO |
| 12 | RTAS | Received Target Abort Status: This bit is Set when a Requester receives a Completion with Completer Abort Completion Status. On a Function with a Type 1 Configuration header, the bit is Set when the Completer Abort is received by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a Completer abort does not exist on primary side of this device. | Oh | RO |
| 11 | STAS | Signaled Target Abort Status: This bit is Set when a Function completes a Posted or Non- Posted Request as a Completer Abort error. This applies to a Function with a Type 1 Configuration header when the Completer Abort was generated by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a target abort does not exist on primary side of this device. | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: This device is not the subtractively decoded device on bus 0. This bit field is therefore hardwired to 00 to indicate that the device uses the fastest possible decode. Does not apply to PCI Express and must be hardwired to 00b. | 0h | RO |
| 8 | PMDPE | Master Data Parity Error: This bit is Set by a Requester (Primary Side for Type 1 Configuration Space header Function) if the Parity Error Response bit in the Command register is 1b and either of the following two conditions occurs: Requester receives a Completion marked poisoned Requester poisons a write Request If the Parity Error Response bit is 0b, this bit is never Set. Default value of this bit is 0b. This bit will be set only for completions of requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | Oh | RW1C |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|---|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 4 | CAPL | Capabilities List: Indicates that a capabilities list is present. Hardwired to 1. | 1h | RO |
| 3 | INTAS | INTx Status: Indicates that an interrupt message is pending internally to the device. Only PME and Hot Plug sources feed into this status bit (not PCI INTA-INTD assert and deassert messages). The INTA Assertion Disable bit, PCICMD1[10], has no effect on this bit. Note that INTA emulation interrupts received across the link are not reflected in this bit. | 0h | RO_V |
| 2:0 | RSVD | Reserved. | 0h | RO |

RID—Revision Identification 3.3.5

This register contains the revision number of the Sandy Bridge root porty. These bits are read only and writes to this register have no effect.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Revision Identification Number MSB: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 0h. For the C-0 Stepping, this value is 0h. | 0h | RO |
| 3:0 | RID | Revision Identification Number: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 0h. For the C-0 Stepping, this value is 6h. | 6h | RO |

3.3.6 **CC-Class Code**

This register identifies the basic function of the device, a more specific sub-class, and a register- specific programming interface.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 24 | Default Value: | 060400h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 23:16 | BCC | Base Class Code: Indicates the base class code for this device. This code has the value 06h, indicating a Bridge device. | 06h | RO |
| 15:8 | SUBCC | Sub-Class Code: Indicates the sub-class code for this device. The code is 04h indicating a PCI to PCI Bridge. | 04h | RO |
| 7:0 | PI | Programming Interface: Indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device. | 00h | RO |

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3.3.7 CL—Cache Line Size

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CLS | Cache Line Size: Implemented by PCI Express devices as a read-write field for legacy compatibility purposes but has no impact on any PCI Express device functionality. | 00h | RW |

3.3.8 HDR—Header Type

This register identifies the header layout of the configuration space. No physical register exists at this location.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 81h | Address Offset: | Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | HDR | Header Type Register: Device #1 returns 81 to indicate that this is a multi function device with bridge header layout. Device #6 returns 01 to indicate that this is a single function device with bridge header layout. | 81h | RO |

3.3.9 **PBUSN**—Primary Bus Number

This register identifies that this "virtual" Host-PCI Express bridge is connected to PCI bus #0.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Primary Bus Number: Configuration software typically programs this field with the number of the bus on the primary side of the bridge. Since the CPU root port is an internal device and its primary bus is always 0, these bits are read only and are hardwired to 0. | 00h | RO |

3.3.10 SBUSN—Secondary Bus Number

This register identifies the bus number assigned to the second bus side of the "virtual" bridge i.e. to PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 19h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Secondary Bus Number: This field is programmed by configuration software with the bus number assigned to PCI Express-G. | 00h | RW |



3.3.11 SUBUSN-Subordinate Bus Number

This register identifies the subordinate bus (if any) that resides at the level below PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Ah |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Subordinate Bus Number: This register is programmed by configuration software with the number of the highest subordinate bus that lies behind the processor root port bridge. When only a single PCI device resides on the PCI Express-G segment, this register will contain the same value as the SBUSN1 register. | 00h | RW |

3.3.12 IOBASE—I/O Base Address

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: IO_BASE=< address =<IO_LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are treated as 0. Thus the bottom of the defined I/O address range will be aligned to a 4KB boundary.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | F0h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOBASE | I/O Address Base: Corresponds to A[15:12] of the I/O addresses passed by the root port to PCI Express-G. | Fh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.3.13 IOLIMIT—I/O Limit Address

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: IO_BASE=< address =<IO_LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are assumed to be FFFh. Thus, the top of the defined I/O address range will be at the top of a 4KB aligned address block.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOLIMIT | I/O Address Limit: Corresponds to A[15:12] of the I/O address limit of the root port. Devices between this upper limit and IOBASE1 will be passed to the PCI Express hierarchy associated with this device. | 0h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

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3.3.14 SSTS—Secondary Status

SSTS is a 16-bit status register that reports the occurrence of error conditions associated with secondary side (i.e. PCI Express-G side) of the "virtual" PCI-PCI bridge embedded within the processor.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW1C |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 1Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is set by the Secondary Side for a Type 1 Configuration Space header device whenever it receives a Poisoned TLP, regardless of the state of the Parity Error Response Enable bit in the Bridge Control Register. | 0h | RW1C |
| 14 | RSE | Received System Error: This bit is set when the Secondary Side for a Type 1 configuration space header device receives an ERR_FATAL or ERR_NONFATAL. | 0h | RW1C |
| 13 | RMA | Received Master Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Unsupported Request Completion Status. | 0h | RW1C |
| 12 | RTA | Received Target Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Completer Abort Completion Status. | 0h | RW1C |
| 11 | STA | Signaled Target Abort: Not Applicable or Implemented. Hardwired to 0. The CPU does not generate Target Aborts (The root port will never complete a request using the Completer Abort Completion status). UR detected inside the CPU (such as in iMPH/MC will be reported in primary side status) | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SMDPE | Master Data Parity Error: When set indicates that the CPU received across the link (upstream) a Read Data Completion Poisoned TLP (EP=1). This bit can only be set when the Parity Error Enable bit in the Bridge Control register is set. | 0h | RW1C |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60 MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4:0 | RSVD | Reserved. | 00h | RO |

3.3.15 MBASE—Memory Base Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=< address =< MEMORY_LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized

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by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | FFF0h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MBASE | Memory Address Base: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.3.16 **MLIMIT**—Memory Limit Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=< address =<MEMORY_LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. NOTE: Memory range covered by MBASE and MLIMIT registers are used to map non-prefetchable PCI Express-G address ranges (typically where control/status memory-mapped I/O data structures of the graphics controller will reside) and PMBASE and PMLIMIT are used to map prefetchable address ranges (typically graphics local memory). This segregation allows application of USWC space attribute to be performed in a true plug-and-play manner to the prefetchable address range for improved CPU- PCI Express memory access performance. Note also that configuration software is responsible for programming all address range registers (prefetchable, non-prefetchable) with the values that provide exclusive address ranges i.e. prevent overlap with each other and/or with the ranges covered with the main memory. There is no provision in the CPU hardware to enforce prevention of overlap and operations of the system in the case of overlap are not guaranteed.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 22h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MLIMIT | Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.3.17 **PMBASE—Prefetchable Memory Base Address**

This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =&It; address =&It; PREFETCHABLE MEMORY LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Base Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | FFF1h | Address Offset: | 24h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMBASE | Prefetchable Memory Base Address: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | AS64 | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region base address are contained in the Prefetchable Memory base Upper Address register at 28h. | 1h | RO |

3.3.18 PMLIMIT—Prefetchable Memory Limit Address

This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0001h | Address Offset: | 26h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMLIMIT | Prefetchable Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | AS64B | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region limit address are contained in the Prefetchable Memory Base Limit Address register at 2Ch | 1h | RO |

3.3.19 PMBASEU—Prefetchable Memory Base Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Base Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMBASEU | Prefetchable Memory Base Address: Corresponds to A[63:32] of the lower limit of the prefetchable memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.3.20 PMLIMITU—Prefetchable Memory Limit Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE MEMORY BASE =&It; address =< PREFETCHABLE MEMORY LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMLIMITU | Prefetchable Memory Address Limit: Corresponds to A[63:32] of the upper limit of the prefetchable Memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.3.21 **CAPPTR—Capabilities Pointer**

The capabilities pointer provides the address offset to the location of the first entry in this device's linked list of capabilities.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 88h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CAPPTR1 | First Capability: The first capability in the list is the Subsystem ID and Subsystem Vendor ID Capability. | 88h | RO |

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3.3.22 INTRLINE—Interrupt Line

This register contains interrupt line routing information. The device itself does not use this value, rather it is used by device drivers and operating systems to determine priority and vector information.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTCON | Interrupt Connection: Used to communicate interrupt line routing information. BIOS Requirement: POST software writes the routing information into this register as it initializes and configures the system. The value indicates to which input of the system interrupt controller this device's interrupt pin is connected. | 00h | RW |

3.3.23 INTRPIN—Interrupt Pin

This register specifies which interrupt pin this device uses.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW_O; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 8 | Default Value: | 01h | Address Offset: | 3Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:3 | INTPINH | Interrupt Pin High: | 00h | RO |
| 2:0 | INTPIN | Interrupt Pin: As a multifunction device, the PCI Express device may specify any INTx (x=A,B,C,D) as its interrupt pin. The Interrupt Pin register tells which interrupt pin the device (or device function) uses. A value of 1 corresponds to INTA# (Default) A value of 2 corresponds to INTB# A value of 3 corresponds to INTC# A value of 4 corresponds to INTD# Devices (or device functions) that do not use an interrupt pin must put a 0 in this register. The values 05h through FFh are reserved. This register is write once. BIOS must set this register to select the INTx to be used by this root port. | 1h | RW_O |

3.3.24 BCTRL—Bridge Control

This register provides extensions to the PCICMD register that are specific to PCI-PCI bridges. The BCTRL provides additional control for the secondary interface (i.e. PCI Express-G) as well as some bits that affect the overall behavior of the "virtual" Host-PCI Express bridge embedded within the CPU, e.g. VGA compatible address ranges mapping.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | DTSERRE | Discard Timer SERR# Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| | 1 | | <u> </u> | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 10 | DTSTS | Discard Timer Status: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 9 | SDT | Secondary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | PDT | Primary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 7 | FB2BEN | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | SRESET | Secondary Bus Reset: Setting this bit triggers a hot reset on the corresponding PCI Express Port. This will force the LTSSM to transition to the Hot Reset state (via Recovery) from L0, L0s, or L1 states. | 0h | RW |
| 5 | MAMODE | Master Abort Mode: Does not apply to PCI Express. Hardwired to 0. | 0h | RO |
| 4 | VGA16D | VGA 16-bit Decode: Enables the PCI-to-PCI bridge to provide 16-bit decoding of VGA I/O address precluding the decoding of alias addresses every 1 KB. This bit only has meaning if bit 3 (VGA Enable) of this register is also set to 1, enabling VGA I/O decoding and forwarding by the bridge. 0: Execute 10-bit address decodes on VGA I/O accesses. 1: Execute 16-bit address decodes on VGA I/O accesses. | Oh | RW |
| 3 | VGAEN | VGA Enable: Controls the routing of CPU initiated transactions targeting VGA compatible I/O and memory address ranges. See the VGAEN/MDAP table in device 0, offset 97h[0]. | 0h | RW |
| 2 | ISAEN | ISA Enable: Needed to exclude legacy resource decode to route ISA resources to legacy decode path. Modifies the response by the root port to an I/O access issued by the CPU that target ISA I/O addresses. This applies only to I/O addresses that are enabled by the IOBASE and IOLIMIT registers. 0: All addresses defined by the IOBASE and IOLIMIT for CPU I/O transactions will be mapped to PCI Express-G. 1: The root port will not forward to PCI Express-G any I/O transactions addressing the last 768 bytes in each 1KB block even if the addresses are within the range defined by the IOBASE and IOLIMIT registers. | 0h | RW |
| 1 | SERREN | SERR Enable: 0: No forwarding of error messages from secondary side to primary side that could result in an SERR. 1: ERR_COR, ERR_NONFATAL, and ERR_FATAL messages result in SERR message when individually enabled by the Root Control register. | 0h | RW |
| 0 | PEREN | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the Secondary Status register is set when the root port receives across the link (upstream) a Read Data Completion Poisoned TLP 0: Master Data Parity Error bit in Secondary Status register can NOT be set. 1: Master Data Parity Error bit in Secondary Status register CAN be set. | 0h | RW |

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3.3.25 PM—Power Management Capabilities

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | C8039001h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 31:27 | PMES | PME Support: This field indicates the power states in which this device may indicate PME wake via PCI Express messaging. D0, D3hot & D3cold. This device is not required to do anything to support D3hot & D3cold, it simply must report that those states are supported. Refer to the PCI Power Management 1.1 specification for encoding explanation and other power management details. | 19h | RO |
| 26 | D2PSS | D2 Power State Support: Hardwired to 0 to indicate that the D2 power management state is NOT supported. | 0h | RO |
| 25 | D1PSS | D1 Power State Support: Hardwired to 0 to indicate that the D1 power management state is NOT supported. | 0h | RO |
| 24:22 | AUXC | Auxiliary Current: Hardwired to 0 to indicate that there are no 3.3Vaux auxiliary current requirements. | 0h | RO |
| 21 | DSI | Device Specific Initialization: Hardwired to 0 to indicate that special initialization of this device is NOT required before generic class device driver is to use it. | 0h | RO |
| 20 | APS | Auxiliary Power Source: Hardwired to 0. | 0h | RO |
| 19 | PMECLK | PME Clock: Hardwired to 0 to indicate this device does NOT support PMEB generation. | 0h | RO |
| 18:16 | PCIPMCV | PCI PM CAP Version: Version - A value of 011b indicates that this function complies with revision 1.2 of the PCI Power Management Interface SpecificationWas Previously Hardwired to 02h to indicate there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the PCI Power Management Interface Specification. | 3h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list. If MSICH (CAPL[0] @ 7Fh) is 0, then the next item in the capabilities list is the Message Signaled Interrupts (MSI) capability at 90h. If MSICH (CAPL[0] @ 7Fh) is 1, then the next item in the capabilities list is the PCI Express capability at A0h. | 90h | RO_V |
| 7:0 | CID | Capability ID: Value of 01h identifies this linked list item (capability structure) as being for PCI Power Management registers. | 01h | RO |

3.3.26 PM—Power Management Control/Status

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | PMESTS | PME Status: Indicates that this device does not support PMEB generation from D3cold. | 0h | RO |
| | - | | <u> </u> | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 14:13 | DSCALE | Data Scale: Indicates that this device does not support the power management data register. | Oh | RO |
| 12:9 | DSEL | Data Select: Indicates that this device does not support the power management data register. | Oh | RO |
| 8 | PMEE | PME Enable: Indicates that this device does not generate PMEB assertion from any D-state. 0: PMEB generation not possible from any D State 1: PMEB generation enabled from any D State The setting of this bit has no effect on hardware. See PM_CAP[15:11] | 0h | RW |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3 | NSR | No Soft Reset: No Soft Reset. When set to 1 this bit indicates that the device is transitioning from D3hot to D0 because the power state commands do not perform a internal reset. Config context is preserved. Upon transition no additonal operating sys intervention is required to preserve configuration context beyond writing the power state bits. When clear the devices do not perform an internal reset upon transitioning from D3hot to D0 via software control of the power state bits. Regardless of this bit the devices that transition from a D3hot to D0 by a system or bus segment reset will return to the device state D0 uniintialized with only PME context preserved if PME is supported and enabled. | 1h | RO |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | PS | Power State: Indicates the current power state of this device and can be used to set the device into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus, but the data is discarded and no state change occurs. 00: D0 01: D1 (Not supported in this device.) 10: D2 (Not supported in this device.) 11: D3 Support of D3cold does not require any special action. While in the D3hot state, this device can only act as the target of PCI configuration transactions (for power management control). This device also cannot generate interrupts or respond to MMR cycles in the D3 state. The device must return to the D0 state in order to be fully-functional. When the Power State is other than D0, the bridge will Master Abort (i.e. not claim) any downstream cycles (with exception of type 0 config cycles). Consequently, these unclaimed cycles will go down DMI and come back up as Unsupported Requests, which the CPU logs as Master Aborts in Device 0 PCISTS[13] There is no additional hardware functionality required to support these Power States. | 0h | RW |

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3.3.27 SS—Subsystem ID and Vendor ID Capabilities

This capability is used to uniquely identify the subsystem where the PCI device resides. Because this device is an integrated part of the system and not an add-in device, it is anticipated that this capability will never be used. However, it is necessary because Microsoft will test for its presence.

| B/D/F/Type: | | 0/1/1/CFG | Access: | RO |
|-------------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000800Dh | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Power Management capability. | 80h | RO |
| 7:0 | CID | Capability ID: Value of 0Dh identifies this linked list item (capability structure) as being for SSID/SSVID registers in a PCI-to-PCI Bridge. | 0Dh | RO |

3.3.28 SS—Subsystem ID and Subsystem Vendor ID

System BIOS can be used as the mechanism for loading the SSID/SVID values. These values must be preserved through power management transitions and a hardware reset.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00008086h | Address Offset: | 8Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | SSID | Subsystem ID: Identifies the particular subsystem and is assigned by the vendor. | 0000h | RW_O |
| 15:0 | SSVID | Subsystem Vendor ID: Identifies the manufacturer of the subsystem and is the same as the vendor ID which is assigned by the PCI Special Interest Group. | 8086h | RW_O |

3.3.29 MSI—Message Signaled Interrupts Capability ID

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address. The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly from the PCI PM capability to the PCI Express capability.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | A005h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Express capability. | A0h | RO |
| 7:0 | CID | Capability ID: Value of 05h identifies this linked list item (capability structure) as being for MSI registers. | 05h | RO |



3.3.30 MC—Message Control

System software can modify bits in this register, but the device is prohibited from doing so. If the device writes the same message multiple times, only one of those messages is guaranteed to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 92h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7 | B64AC | 64-bit Address Capable: Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message Address register and is incapable of generating a 64-bit memory address. This may need to change in future implementations when addressable system memory exceeds the 32b/4GB limit. | 0h | RO |
| 6:4 | ММЕ | Multiple Message Enable: System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below. | 0h | RW |
| 3:1 | ММС | Multiple Message Capable: System software reads this field to determine the number of messages being requested by this device. Value: Number of Messages Requested 000: 1 All of the following are reserved in this implementation: 001: 2 010: 4 011: 8 100: 16 101: 32 110: Reserved 111: Reserved | 0h | RO |
| 0 | MSIEN | MSI Enable: Controls the ability of this device to generate MSIs. 0: MSI will not be generated. 1: MSI will be generated when we receive PME messages. INTA will not be generated and INTA Status (PCISTS1[3]) will not be set. | 0h | RW |

3.3.31 MA—Message Address

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 94h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | Message Address: Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address. | 00000000h | RW |
| 1:0 | FDWA | Force DWord Align: Hardwired to 0 so that addresses assigned by system software are always aligned on a dword address boundary. | 0h | RO |

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3.3.32 MD—Message Data

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | MD | Message Data: Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register. | 0000h | RW |

3.3.33 PEG—PCI Express-G Capability List

Enumerates the PCI Express capability structure.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0010h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This value terminates the capabilities list. The Virtual Channel capability and any other PCI Express specific capabilities that are reported via this mechanism are in a separate capabilities list located entirely within PCI Express Extended Configuration Space. | 00h | RO |
| 7:0 | CID | Capability ID: Identifies this linked list item (capability structure) as being for PCI Express registers. | 10h | RO |

3.3.34 PEG—PCI Express-G Capabilities

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0142h | Address Offset: | A2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:14 | RSVD | Reserved. | 0h | RO |
| 13:9 | IMN | Interrupt Message Number: Not Applicable or Implemented. Hardwired to 0. | 00h | RO |
| 8 | SI | Slot Implemented: 0: The PCI Express Link associated with this port is connected to an integrated component or is disabled. 1: The PCI Express Link associated with this port is connected to a slot. BIOS Requirement: This field must be initialized appropriately if a slot connection is not implemented. | 1h | RW_O |
| 7:4 | DPT | Device/Port Type: Hardwired to 4h to indicate root port of PCI Express Root Complex. | 4h | RO |
| 3:0 | PCIECV | PCI Express Capability Version: PCI Express Capability Version (PCIECV): Hardwired to 2h to indicate compliance to the PCI Express Capabilities Register Expansion ECN. | 2h | RO |



3.3.35 **DCAP**—Device Capabilities

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00008000h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | RBER | Role Based Error Reporting: Role Based Error Reporting (RBER): Indicates that this device implements the functionality defined in the Error Reporting ECN as required by the PCI Express 1.1 spec. | 1h | RO |
| 14:6 | RSVD | Reserved. | 000h | RO |
| 5 | ETFS | Extended Tag Field Supported: Hardwired to indicate support for 5-bit Tags as a Requestor. | 0h | RO |
| 4:3 | PFS | Phantom Functions Supported: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 2:0 | MPS | Max Payload Size: Default indicates 256B max supported payload for Transaction Layer Packets (TLP) for x16 PEG only. x8 and x4 PEG are limited to 128B support. | 0h | RW_O |

3.3.36 **DCTL**—Device Control

Provides control for PCI Express device specific capabilities. The error reporting enable bits are in reference to errors detected by this device, not error messages received across the link. The reporting of error messages (ERR_CORR, ERR_NONFATAL, ERR_FATAL) received by Root Port is controlled exclusively by Root Port Command Register.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO; RW_O |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:12 | MRRS | Reserved for Max Read Request Size: | 0h | RO |
| 11 | NSE | Reserved for Enable No Snoop: | 0h | RO |
| 10:8 | RSVD | Reserved. | 0h | RO |
| 7:5 | MPS | 000b 128B max supported payload for Transaction Layer Packets (TLP). 001b 256B max supported payload for Transaction Layer Packets (TLP). All other encodings are reserved. As a receiver, the Device must handle TLPs as large as the set value. As transmitter, the Device must not generate TLPs exceeding the set value. NOTE: A payload size of 256B is only supported for Device 1 Function 0. | 0h | RW_O |
| 4 | ROE | Reserved for Enable Relaxed Ordering: | 0h | RO |
| 3 | URRE | Unsupported Request Reporting Enable: Unsupported Request Reporting Enable (URRE): When set, allows signaling ERR_NONFATAL, ERR_FATAL, or ERR_CORR to the Root Control register when detecting an unmasked | 0h | RW |
| | | | (| continued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO; RW_O |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| | | Unsupported Request (UR). An ERR_CORR is signaled when an unmasked Advisory Non-Fatal UR is received. An ERR_FATAL or ERR_NONFATAL is sent to the Root Control register when an uncorrectable non-Advisory UR is received with the severity bit set in the Uncorrectable Error Severity register. | | |
| 2 | FERE | Fatal Error Reporting Enable: Fatal Error Reporting Enable (FERE): When set, enables signaling of ERR_FATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |
| 1 | NERE | Non-Fatal Error Reporting Enable: Non-Fatal Error Reporting Enable (NERE): When set, enables signaling of ERR_NONFATAL to the Rool Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |
| 0 | CERE | Correctable Error Reporting Enable: Correctable Error Reporting Enable (CERE): When set, enables signaling of ERR_CORR to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |

3.3.37 DSTS—Device Status

Reflects status corresponding to controls in the Device Control register. The error reporting bits are in reference to errors detected by this device, not errors messages received across the link.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 I | RSVD | Reserved. | 000h | RO |
| 5 - | TP | Transactions Pending: 0: All pending transactions (including completions for any outstanding non-posted requests on any used virtual channel) have been completed. 1: Indicates that the device has transaction(s) pending (including completions for any outstanding non-posted requests for all used Traffic Classes). Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 1 | RSVD | Reserved. | 0h | RO |
| 3 | URD | Unsupported Request Detected: When set this bit indicates that the Device received an Unsupported Request. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control Register. Additionally, the Non-Fatal Error Detected bit or the Fatal Error Detected bit is set according to the setting of the Unsupported Request Error Severity bit. In production systems setting the Fatal Error Detected bit is not an option as support for AER will not be reported. | 0h | RW1C |
| | | | | ontinued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| 2 | FED | Fatal Error Detected: When set this bit indicates that fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 1 | NFED | Non-Fatal Error Detected: When set this bit indicates that non-fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 0 | CED | Correctable Error Detected: When set this bit indicates that correctable error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the correctable error mask register. | 0h | RW1C |

3.3.38 LCTL—Link Control

Allows control of PCI Express link.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | LABIE | Link Autonomous Bandwidth Interrupt Enable: Link Autonomous Bandwidth Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Autonomous Bandwidth Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b. | 0h | RW |
| 10 | LBMIE | Link Bandwidth Management Interrupt Enable: Link Bandwidth Management Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Bandwidth Management Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. | 0h | RW |
| 9 | HAWD | Hardware Autonomous Width Disable: Hardware Autonomous Width Disable - When Set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b. | 0h | RW |
| | | | | ontinued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|---|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 8 | ECPM | Enable Clock Power Management: Applicable only for form factors that support a "Clock Request" (CLKREQ#) mechanism, this enable functions as follows 0b - Clock power management is disabled and device must hold CLKREQ# signal low 1b - When this bit is set to 1 the device is permitted to use CLKREQ# signal to power manage link clock according to protocol defined in appropriate form factor specification. Default value of this field is 0b. Components that do not support Clock Power Management (as indicated by a 0b value in the Clock Power Management bit of the Link Capabilities Register) must hardwire this bit to 0b. | Oh | RO |
| 7 | ES | Extended Synch: Extended synch 0: Standard Fast Training Sequence (FTS). 1: Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (e.g., logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns. | Oh | RW |
| 6 | ccc | Common Clock Configuration: 0: Indicates that this component and the component at the opposite end of this Link are operating with asynchronous reference clock. 1: Indicates that this component and the component at the opposite end of this Link are operating with a distributed common reference clock. The state of this bit affects the LOs Exit Latency reported in LCAP[14:12] and the N_FTS value advertised during link training. See PEGLOSLAT at offset 22Ch. | Oh | RW |
| 5 | RL | Retrain Link: 0b Normal operation. 1b Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0). | Oh | RW_V |
| 4 | LD | Link Disable: 0: Normal operation 1: Link is disabled. Forces the LTSSM to transition to the Disabled state (via Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on 0 to 1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. | 0h | RW |
| 3 | RCB | Read Completion Boundary: Hardwired to 0 to indicate 64 byte. | 0h | RO |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | ASPM | Active State PM: Controls the level of active state power management supported on the given link. 00: Disabled 01: L0s Entry Supported 10: L1 Entry Supported 11: L0s and L1 Entry Supported | 0h | RW |



3.3.39 LSTS-Link Status

Indicates PCI Express link status.

| Bit Range | : RO_V; RO; RW1C | Access: | 0/1/1/CFG | B/D/F/Type: | |
|--|---------------------|-----------------|---|----------------|-----------|
| Link Autonomous Bandwidth Status: Dh Jardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change. Link Bandwidth Management Status: This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated as an autonomous change. Data Link Layer Link Active (Optional): This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active State, 0b otherwise. This bit must be bardwinered to 0b. Sec Stot Clock Configuration: 12 SCC Slot Clock Configuration: 13 Cink device uses an independent clock irrespective of the presence of a reference on the connector. 14 LTRN Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration or Recovery state, or that 1b was writte | : B2h | Address Offset: | 1001h | Default Value: | Size: 16 |
| This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change. 14 LBWMS Link Bandwidth Management Status: This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit has completed. Note: This bit including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated by the downstream component that was not indicated as an autonomous change. 13 DLLLA Data Link Layer Link Active (Optional): This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be hardwired to 0b. 14 SCC Slot Clock Configuration: 15 Time device uses an independent clock irrespective of the presence of a reference on the connector. 16 The device uses the same physical reference clock that the platform provides on the connector. 17 The device uses the same physical reference clock that the platform provides on the connector. 18 LTRN LIRK Training: 19 Indicates that the Physical Layer LTSSM is in the Confi | Access | Default | Description | Acronym | Bit Range |
| This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated as an autonomous change. DLLLA Data Link Layer Link Active (Optional): This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b. SCC Slot Clock Configuration: 11 Crim device uses an independent clock irrespective of the presence of a reference on the connector. 11 The device uses the same physical reference clock that the platform provides on the connector. 11 LTRN Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. 10 RSVD Reserved. Oh NLW Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the LO, LOs, or L1 states (after link width negotiation is successfully completed). | RW1C | 0h | This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component | LABWS | 15 |
| This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b. 12 SCC Slot Clock Configuration: 0: The device uses an independent clock irrespective of the presence of a reference on the connector. 1: The device uses the same physical reference clock that the platform provides on the connector. Link Training: 11 LTRN Link Training: 12 Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. 10 RSVD Reserved. Oh NEW Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the LO, LOs, or L1 states (after link width negotiation is successfully completed). | RW1C | 0h | This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component | LBWMS | 14 |
| 0: The device uses an independent clock irrespective of the presence of a reference on the connector. 1: The device uses the same physical reference clock that the platform provides on the connector. 11 LTRN Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. 10 RSVD Reserved. Oh 9:4 NLW Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). | RO_V | 0h | This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, | DLLLA | 13 |
| Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. 10 RSVD Reserved. 0h NLW Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). | RO | 1h | O: The device uses an independent clock irrespective of the presence of a reference on the connector. 1: The device uses the same physical reference clock that | SCC | 12 |
| 9:4 NLW Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). | RO_V | 0h | Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is | LTRN | 11 |
| Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). | RO | 0h | Reserved. | RSVD | 10 |
| 01h: X1 02h: X2 04h: X4 08h: X8 10h: X16 | RO_V | 00h | Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h: Reserved | NLW | 9:4 |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|--|-----------------|-------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| | | All other encodings are reserved. | | |
| 3:0 | CLS | Current Link Speed: This field indicates the negotiated Link speed of the given PCI Express Link. The encoding is the binary value of the bit location in the Supported Link Speeds that corresponds to the current Link speed. Encoding in this field: 0001: 2.5 GT/s target Link speed 0010: 5.0 GT/s target Link speed 0011: 8.0 GT/s target Link speed All other encodings are reserved. The value in this field is undefined when the Link is not up. | 1h | RO_V |

3.3.40 SLOTCAP—Slot Capabilities

PCI Express Slot related registers allow for the support of Hot Plug.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 00040000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:19 P | PSN | Physical Slot Number: Indicates the physical slot number attached to this Port. BIOS Requirement: This field must be initialized by BIOS to a value that assigns a slot number that is globally unique within the chassis. | 0000h | RW_O |
| 18 N | NCCS | No Command Completed Support: When set to 1b, this bit indicates that this slot does not generate software notification when an issued command is completed by the Hot-Plug Controller. This bit is only permitted to be set to 1b if the hotplug capable port is able to accept writes to all fields of the Slot Control register without delay between successive writes. | 1h | RO |
| 17 E | ΞΙΡ | Reserved for Electromechanical Interlock Present: When set to 1b, this bit indicates that an Electromechanical Interlock is implemented on the chassis for this slot. | 0h | RO |
| 16:15 S | SPLS | Slot Power Limit Scale: Specifies the scale used for the Slot Power Limit Value. 00: 1.0x 01: 0.1x 10: 0.01x 11: 0.001x If this field is written, the link sends a Set_Slot_Power_Limit message. | 0h | RW_O |
| 14:7 S | 5PLV | Slot Power Limit Value: In combination with the Slot Power Limit Scale value, specifies the upper limit on power supplied by slot. Power limit (in Watts) is calculated by multiplying the value in this field by the value in the Slot Power Limit Scale field. If this field is written, the link sends a Set_Slot_Power_Limit message. | 00h | RW_O |
| 6 H | HPC | Reserved for Hot-plug Capable: When set to 1b, this bit indicates thta this slot is capable of supporting hot-plug operations. | 0h | RO |
| | | | | ontinued. |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 00040000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | HPS | Reserved for Hot-plug Surprise: When set to 1b, this bit indicates that an adapter present in this slot might be removed from the system without any prior notification. This is a form factor specific capability. this bit is an indication to the operating system to allow for such removal without impacting continued software operation. | 0h | RO |
| 4 | PIP | Reserved for Power Indicator Present: When set to 1b, this bit indicates that a Power Indicator is electrically controlled by the chassis for this slot. | 0h | RO |
| 3 | AIP | Reserved for Attention Indicator Present: When set to 1b, this bit indicates that an Attention Indicator is electrically controlled by the chassis. | 0h | RO |
| 2 | MSP | Reserved for MRL Sensor Present: When set to 1b, this bit indicates that an MRL Sensor is implemented on the chassis for this slot. | 0h | RO |
| 1 | PCP | Reserved for Power Controller Present: When set to 1b, this bit indicates that a software programmable Power Controller is implemented for this slot/adapter (depending on form factor). | 0h | RO |
| 0 | ABP | Reserved for Attention Button Present: When set to 1b, this bit indicates that an Attention Button for this slot is electrically controlled by the chassis. | 0h | RO |

3.3.41 **SLOTCTL—Slot Control**

PCI Express Slot related registers allow for the support of Hot Plug.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|-------------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12 | DLLSCE | Reserved for Data Link Layer State Changed Enable: Reserved for Data Link Layer State Changed Enable (DLLSCE): If the Data Link Layer Link Active capability is implemented, when set to 1b, this field enables software notification when Data Link Layer Link Active field is changed. If the Data Link Layer Link Active capability is not implemented, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 11 | EIC | Reserved for Electromechanical Interlock Control: If an Electromechanical Interlock is implemented, a write of 1b to this field causes the state of the interlock to toggle. A write of 0b to this field has no effect. A read to this register always returns a 0. | 0h | RO |
| 10 | PCC | Reserved for Power Controller Control: If a Power Controller is implemented, this field when written sets the power state of the slot per the defined encodings. Reads of this field must reflect the value from the latest write, even if the corresponding hotplug command is not complete, unless software issues a write without waiting for the previous | 0h | RO |
| | | | | continued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|-------------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| | | command to complete in which case the read value is undefined. Depending on the form factor, the power is turned on/off either to the slot or within the adapter. | | |
| | | Note that in some cases the power controller may autonomously remove slot power or not respond to a power-up request based on a detected fault condition, independent of the Power Controller Control setting. | | |
| | | The defined encodings are: | | |
| | | 0b Power On 1b Power Off | | |
| | | If the Power Controller Implemented field in the Slot Capabilities register is set to 0b, then writes to this field have no effect and the read value of this field is undefined. | | |
| 9:8 | PIC | Reserved Power Indicator Control: Reserved Power Indicator Control (PIC): If a Power Indicator is implemented, writes to this field set the Power Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. 00: Reserved 01: On 10: Blink 11: Off If the Power Indicator Present his in the Slot Capabilities. | 0h | RO |
| | | If the Power Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read-only with a value of 00b. | | |
| 7:6 | AIC | Reserved for Attention Indicator Control: Reserved for Attention Indicator Control (AIC): If an Attention Indicator is implemented, writes to this field set the Attention Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hotplug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. If the indicator is electrically controlled by chassis, the indicator is controlled directly by the downstream port through implementation specific mechanisms. O0: Reserved 01: On 10: Blink 11: Off If the Attention Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be readonly with a value of 00b. | 0h | RO |
| 5 | HPIE | Reserved for Hot-plug Interrupt Enable: When set to 1b, this bit enables generation of an interrupt on enabled hot-plug events Default value of this field is 0b. If the Hot Plug Capable field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 4 | CCI | Reserved for Command Completed Interrupt Enable: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), when set to 1b, this bit enables software notification when a hot-plug command is completed by the Hot-Plug Controller. Default value of this field is 0b. If Command Completed notification is not supported, this bit must be hardwired to 0b. | 0h | RO |
| 3 | PDCE | Presence Detect Changed Enable: When set to 1b, this bit enables software notification on a presence detect changed event. | 0h | RO |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|-------------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 2 | MSCE | Reserved for MRL Sensor Changed Enable: When set to 1b, this bit enables software notification on a MRL sensor changed event. Default value of this field is 0b. If the MRL Sensor Present field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | Oh | RO |
| 1 | PFDE | Reserved for Power Fault Detected Enable: When set to 1b, this bit enables software notification on a power fault event. Default value of this field is 0b. If Power Fault detection is not supported, this bit is permitted to be read-only with a value of 0b | 0h | RO |
| 0 | ABPE | Reserved for Attention Button Pressed Enable: When set to 1b, this bit enables software notification on an attention button pressed event. | 0h | RO |

3.3.42 **SLOTSTS**—Slot Status

PCI Express Slot related registers.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|--|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:9 | RSVD | Reserved. | 00h | RO |
| 8 | DLLSC | Reserved for Data Link Layer State Changed: This bit is set when the value reported in the Data Link Layer Link Active field of the Link Status register is changed. In response to a Data Link Layer State Changed event, software must read the Data Link Layer Link Active field of the Link Status register to determine if the link is active before initiating configuration cycles to the hot plugged device. | 0h | RO |
| 7 | EIS | Reserved for Electromechanical Interlock Status: If an Electromechanical Interlock is implemented, this bit indicates the current status of the Electromechanical Interlock. Defined encodings are: 0b Electromechanical Interlock Disengaged 1b Electromechanical Interlock Engaged | 0h | RO |
| 6 | PDS | Presence Detect State:In band presence detect state: 0b: Slot Empty 1b: Card present in slot This bit indicates the presence of an adapter in the slot, reflected by the logical "OR" of the Physical Layer in-band presence detect mechanism and, if present, any out-of-band presence detect mechanism defined for the slot's corresponding form factor. Note that the in-band presence detect mechanism requires that power be applied to an adapter for its presence to be detected. Consequently, form factors that require a power controller for hot-plug must implement a physical pin presence detect mechanism. Defined encodings are: 0b Slot Empty 1b Card Present in slot This register must be implemented on all Downstream Ports that implement slots. For Downstream Ports not connected to slots (where the Slot Implemented bit of the PCI Express Capabilities Register is 0b), this bit must return 1b. | 0h | RO_V |
| | | | | continued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|--|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 5 | MSS | Reserved for MRL Sensor State: This register reports the status of the MRL sensor if it is implemented. Defined encodings are: 0b MRL Closed 1b MRL Open | 0h | RO |
| 4 | СС | Reserved for Command Completed: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), this bit is set when a hot-plug command has completed and the Hot-Plug Controller is ready to accept a subsequent command. The Command Completed status bit is set as an indication to host software that the Hot-Plug Controller has processed the previous command and is ready to receive the next command; it provides no guarantee that the action corresponding to the command is complete. If Command Completed notification is not supported, this bit must be hardwired to 0b. | 0h | RO |
| 3 | PDC | Presence Detect Changed:A pulse indication that the inband presence detect state has changed This bit is set when the value reported in Presence Detect State is changed. | 0h | RW1C |
| 2 | MSC | Reserved for MRL Sensor Changed: If an MRL sensor is implemented, this bit is set when a MRL Sensor state change is detected. If an MRL sensor is not implemented, this bit must not be set. | 0h | RO |
| 1 | PFD | Reserved for Power Fault Detected: If a Power Controller that supports power fault detection is implemented, this bit is set when the Power Controller detects a power fault at this slot. Note that, depending on hardware capability, it is possible that a power fault can be detected at any time, independent of the Power Controller Control setting or the occupancy of the slot. If power fault detection is not supported, this bit must not be set. | 0h | RO |
| 0 | АВР | Reserved for Attention Button Pressed: If an Attention Button is implemented, this bit is set when the attention button is pressed. If an Attention Button is not supported, this bit must not be set. | 0h | RO |

3.3.43 RCTL—Root Control

Allows control of PCI Express Root Complex specific parameters. The system error control bits in this register determine if corresponding SERRs are generated when our device detects an error (reported in this device's Device Status register) or when an error message is received across the link. Reporting of SERR as controlled by these bits takes precedence over the SERR Enable in the PCI Command Register.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| 15:5 | RSVD | Reserved. | 000h | RO |
| 4 | CSVE | Reserved for CRS Software Visibility Enable: This bit, when set, enables the Root Port to return Configuration Request Retry Status (CRS) Completion Status to software. | 0h | RO |
| | | | · · | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| | | Root Ports that do not implement this capability must hardwire this bit to 0b. | | |
| 3 | PMEIE | PME Interrupt Enable: 0: No interrupts are generated as a result of receiving PME messages. 1: Enables interrupt generation upon receipt of a PME message as reflected in the PME Status bit of the Root Status Register. A PME interrupt is also generated if the PME Status bit of the Root Status Register is set when this bit is set from a cleared state. If the bit change from 1 to 0 and interrupt is pending than interrupt is deasserted | Oh | RW |
| 2 | SEFEE | System Error on Fatal Error Enable: Controls the Root Complex's response to fatal errors. 0: No SERR generated on receipt of fatal error. 1: Indicates that an SERR should be generated if a fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |
| 1 | SENFUEE | System Error on Non-Fatal Uncorrectable Error Enable: Controls the Root Complex's response to non-fatal errors. 0: No SERR generated on receipt of non-fatal error. 1: Indicates that an SERR should be generated if a non-fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |
| 0 | SECEE | System Error on Correctable Error Enable: Controls the Root Complex's response to correctable errors. 0: No SERR generated on receipt of correctable error. 1: Indicates that an SERR should be generated if a correctable error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |

3.3.44 RSTS—Root Status

Provides information about PCI Express Root Complex specific parameters.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RW1C; RO |
|-----------|----------------|--|-----------------|-------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | C0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:18 | RSVD | Reserved. | 0000h | RO |
| 17 | РМЕР | PME Pending: Indicates that another PME is pending when the PME Status bit is set. When the PME Status bit is cleared by software; the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending. PME Pending: Indicates that another PME is pending when the PME Status bit is set. | 0h | RO |
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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RW1C; RO |
|-----------|----------------|--|-----------------|-------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | C0h |
| Bit Range | Acronym | Description | Default | Access |
| | | When the PME Status bit is cleared by software; the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending. | | |
| 16 | PMES | PME Status: Indicates that PME was asserted by the requestor ID indicated in the PME Requestor ID field. Subsequent PMEs are kept pending until the status register is cleared by writing a 1 to this field. An interrupt is asserted If PMEIE is asserted and PMES is changing from 0 to 1 | 0h | RW1C |
| | | An interrupt is deasserted If PMEIE is asserted and PMES is changing from 1 to 0 An Assert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is | | |
| | | changing from 0 to 1 An Deassert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is changing from 1 to 0 An interrupt is deasserted If PMEIE is asserted and PMES is changing from 1 to 0. | | |
| 15:0 | PMERID | PME Requestor ID: Indicates the PCI requestor ID of the last PME requestor. | 0000h | RO_V |

3.3.45 DCAP2—Device Capabilites 2

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW_O |
|-----------|-----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | RSVD | Reserved. | 000h | RO |
| 19:18 | OBFF_SUPPORT ED | OBFF Supported O0b OBFF Not Supported O1b OBFF supported using Message signaling only 10b OBFF supported using WAKE# signaling only 11b OBFF supported using WAKE# and Message signaling The value reported in this field must indicate support for WAKE# signaling only if: - for a Downstream Port, driving the WAKE# signal for OBFF is supported and the connector or component connected Downstream is known to receive that same WAKE# signal - for an Upstream Port, receiving the WAKE# signal for OBFF is supported and, if the component is on an add-in-card, that the component is connected to the WAKE# signal on the connector. Root Ports, Switch Ports, and Endpoints are permitted to implement this capability. For a multi-Function device associated with an Upstream Port, each Function must report the same value for this field. For Bridges and Ports that do not implement this capability, this field must be hardwired to O0b. Note: OBFF is only supported on Intel Mobile Platforms | 0h | RW_O |
| 17:12 | RSVD | Reserved. | 00h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW_O |
|-----------|-----------------------------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 11 | LTRS | Latency Tolerance and BW reporting Mechanism Supported: A value of 1b indicates support for the optional Latency Tolerance & Bandwidth Requirement Reporting (LTBWR) mechanism capability. Root Ports, Switches and Endpoints are permitted to implement this capability. For Switches that implement LTBWR, this bit must be set only at the upstream port. For a multi-Function device, each Function must report the same value for this bit. For Bridges, Downstream Ports, and components that do not implement this capability, this bit must be hardwired to 0b. | 1h | RO |
| 10 | RSVD | Reserved. | 0h | RO |
| 9 | ATOMIC128SUP | 128-bit CAS atomic operation completion support. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 8 | ATOMIC64SUP | 64-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 7 | ATOMIC32SUP | 32-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 6 | ATOMIC_OP_R OUTING_SUPP ORT | Atomic Operation Routing Supported. If set then then atomic operations are supported. | 0h | RO |
| 5 | ARIFS | ARI Forwarding Supported: Applicable only to Switch Downstream Ports and Root Ports; must be 0b for other Function types. This bit must be set to 1b if a Switch Downstream Port or Root Port supports this optional capability. | 0h | RW_O |
| 4 | CTODS | Completion Timeout Disabled Supported: A value of 1b indicates support for the Completion Timeout Disable mechanism. The Completion Timeout Disable mechanism is required for Endpoints that issue Requests on their own behalf and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. This mechanism is optional for Root Ports. The Root port does nopt support completion timeout disable | 0h | RO |
| 3:0 | CTOR | Completion Timer Ranges Supported: device Function support for the optional Completion Timeout programmability mechanism. This mechanism allows system software to modify the Completion Timeout value. This field is applicable only to Root Ports, Endpoints that issue Requests on their own behalf, and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. For all other Functions this field is reserved and must be hardwired to 0000b. 0000b Completion Timeout programming not supported - the Function must implement a timeout value in the range 50 us to 50 ms. | 0h | RO |

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3.3.46 DCTL2—Device Control 2

| | B/D/F/Type: | 0/1/1/CFG | Access: | RW; RO; RW_V |
|-----------|----------------------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | C8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:13 | OBFFEN | | 0h | RW |
| 12:11 | RSVD | Reserved. | 0h | RO |
| 10 | LTREN | Latency Tolerance Reporting Mechansim Enable: When Set to 1b, this bit enables the Latency Tolerance & Reporting (LTR) mechanism. This bit is required for all Functions that support the LTR Capability. For a Multi-Function device associated with an upstream port of a device that implements LTBWR, the bit in Function 0 is of type RW, and only Function 0 controls the components Link behavior. In all other Functions of that device, this bit is of type RsvdP. Components that do not implement LTR are permitted to hardwire this bit to 0b. Default value of this bit is 0b. This bit is cleared when the port goes to DL_down state. HW ignores the value of this bit. | 0h | RW_V |
| 9:7 | RSVD | Reserved. | 0h | RO |
| 6 | ATOMIC_OP_R EQUESTER_EN | AtomicOp Requester Enable Applicable only to Endpoints and Root Ports; must be hardwired to 0b for other Function types. The Function is allowed to initiate AtomicOp Requests only if this bit and the Bus Master Enable bit in the Command register are both Set. This bit is required to be RW if the Endpoint or Root Port is capable of initiating AtomicOp Requests, but otherwise is permitted to be hardwired to 0b. This bit does not serve as a capability bit. This bit is permitted to be RW even if no AtomicOp Requester capabilities are supported by the Endpoint or Root Port. | 0h | RO |
| 5 | ARIFEN | ARI Forward Enable: When set, the Downstream Port disables its traditional Device Number field being 0 enforcement when turning a Type 1 Configuration Request into a Type 0 Configuration Request, permitting access to Extended Functions in an ARI Device immediately below the Port. Default value of this bit is 0b. Must be hardwired to 0b if the ARI Forwarding Supported bit is 0b. | 0h | RW |
| 4:0 | RSVD | Reserved. | 00h | RO |

3.3.47 LCTL2—Link Control 2

| | B/D/F/Type: | 0/1/1/CFG | Access: | RWS; RWS_V |
|-----------|-----------------------|-------------------------|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | ComplianceDee mphasis | Compliance De-emphasis: | 0h | RWS |
| | | | | ontinued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RWS; RWS_V |
|-----------|------------------------|--|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| | | For 8 GT/s Data Rate: This field sets the Transmitter Preset level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. This bit sets the deemphasis level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. Defined encodings are: 0001b -3.5 dB 0000b -6 dB When the Link is operating at 2.5 GT/s, the setting of this bit has no effect. Components that support only 2.5 GT/s speed are permitted to hardwire this bit to 0b. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0000b. This bit is intended for debug, compliance testing purposes. System firmware and software is allowed to modify this bit only during debug or compliance testing. | | |
| 11 | compsos | Compliance SOS: When set to 1b, the LTSSM is required to send SKP Ordered Sets periodically in between the (modified) compliance patterns. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0b. This bit is applicable when the Link is operating at 2.5 GT/s or 5 GT/s data rates only. Components that support only the 2.5 GT/s speed are permitted to hardwire this field to 0b. | 0h | RWS |
| 10 | entermodcompl iance | Enter Modified Compliance: When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. Default value of this field is 0b. | 0h | RWS |
| 9:7 | txmargin | Transmit Margin: This field controls the value of the non-deemphasized voltage level at the Transmitter pins. This field is reset to 000b on entry to the LTSSM Polling.Configuration substate. Encodings: 000: Normal operating range 001: 800-1200 mV for full swing and 400-700 mV for half-swing 010 - (n-1): Values must be monotonic with a non-zero slope. The value of n must be greater than 3 and less than 7. At least two of these must be below the normal operating range n: 200-400 mV for full-swing and 100-200 mV for half-swing n-111: reserved Default value is 000b. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. When operating in 5GT/s mode with full swing, the deemphasis ratio must be maintained within +/- 1dB from the spec defined operational value (either -3.5 or -6 dB). | Oh | RWS_V |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RWS; RWS_V |
|-----------|--------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 6 | selectabledeem phasis | Selectable De-emphasis: When the Link is operating at 5GT/s speed, selects the level of de-emphasis. Encodings: 1b -3.5 dB 0b -6 dB Default value is implementation specific, unless a specific value is required for a selected form factor or platform. When the Link is operating at 2.5GT/s speed, the setting of this bit has no effect. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. | Oh | RWS |
| 5 | HASD | Hardware Autonomous Speed Disable: When set to 1b this bit disables hardware from changing the link speed for reasons other than attempting to correct unreliable link operation by reducing link speed. | 0h | RWS |
| 4 | EC | Enter Compliance: Software is permitted to force a link to enter Compliance mode at the speed indicated in the Target Link Speed field by setting this bit to 1b in both components on a link and then initiating a hot reset on the link. | 0h | RWS |
| 3:0 | TLS | Target Link Speed: For Downstream Ports, this field sets an upper limit on Link operational speed by restricting the values advertised by the Upstream component in its training sequences. The encoding is the binary value of the bit in the Supported Link Speeds Vector that corresponds to the desired target Link speed. The encoding for this field is: 0001: 2.5 GT/s target Link speed 0010: 5.0 GT/s target Link speed 0011: 8.0 GT/s target Link speed All other encoding are reserved. If a value is written to this field that does not correspond to a supported speed, the result is undefined. The default value of this field is the highest Link speed supported by the component unless the corresponding platform/form factor requires a different default value. For both Upstream and Downstream Ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a Link into compliance mode. For a Multi-Function device associated with an Upstream Port, the field in Function 0 is of type RWS, and only Function 0 controls the components Link behavior. In all other Functions of that device, this field is of type RsvdP. | 3h | RWS |

3.3.48 LSTS2—Link Status 2

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RW1C |
|-----------|----------------|-------------|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V; RW1C |
|-----------|----------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | LNKEQREQ | This bit is Set by hardware to request the Link equalization process to be performed on the Link. | 0h | RW1C |
| 4 | EQPH3SUCC | Equalization Phase 3 Successful When set to 1b, this bit indicates that Phase 3 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 3 | EQPH2SUCC | Equalization Phase 2 Successful When set to 1b, this bit indicates that Phase 2 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 2 | EQPH1SUCC | Equalization Phase 1 Successful When set to 1b, this bit indicates that Phase 1 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 1 | EQCOMPLETE | Equalization Complete When set to 1b, this bit indicates that the Transmitter Equalization procedure has completed. | 0h | RO_V |
| 0 | CURDELVL | Current De-emphasis Level: Current De-emphasis Level - When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. Encodings: 1: -3.5 dB 0: -6.0 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b. | 0h | RO_V |

PVCCAP1—Port VC Capability Register 1 3.3.49

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 104h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6:4 | LPEVCC | Low Priority Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration. | 0h | RO |
| 3 | RSVD | Reserved. | 0h | RO |
| 2:0 | EVCC | Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device. | 0h | RO |

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3.3.50 PVCCAP2—Port VC Capability Register 2

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | VCATO | VC Arbitration Table Offset: Indicates the location of the VC Arbitration Table. This field contains the zero-based offset of the table in DQWORDS (16 bytes) from the base address of the Virtual Channel Capability Structure. A value of 0 indicates that the table is not present (due to fixed VC priority). | 00h | RO |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7:0 | VCAC | Reserved for VC Arbitration Capability: | 00h | RO |

3.3.51 PVCCTL—Port VC Control

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 10Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | RSVD | Reserved. | 000h | RO |
| 3:1 | VCAS | VC Arbitration Select: This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. Since there is no other VC supported than the default, this field is reserved. | 0h | RW |
| 0 | VCARB | Reserved for Load VC Arbitration Table: Used for software to update the VC Arbitration Table when VC arbitration uses the VC Arbitration Table. As a VC Arbitration Table is never used by this component this field will never be used. | 0h | RO |

3.3.52 VCORCAP—VCO Resource Capability

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 110h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | RSNPT | Reject Snoop Transactions: Reject Snoop Transactions (RSNPT): 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. | 0h | RO |
| | , | | | continued |



| | B/D/F/Type: | 0/1/1/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 110h |
| Bit Range | Acronym | Description | Default | Access |
| | | 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request | | |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Port Arbitration Capability: Port Arbitration Capability - Indicates types of Port Arbitration supported by the VC resource. This field is valid for all Switch Ports, Root Ports that support peer-to to-peer traffic, and RCRBs, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. Each bit location within this field corresponds to a Port Arbitration Capability defined below. When more than one bit in this field is Set, it indicates that the VC resource can be configured to provide different arbitration services. Software selects among these capabilities by writing to the Port Arbitration Select field (see below). Defined bit positions are: Bit 0 Non-configurable hardware-fixed arbitration scheme, e.g., Round Robin (RR) Bit 1 Weighted Round Robin (WRR) arbitration with 32 phases Bit 2 WRR arbitration with 64 phases Bit 3 WRR arbitration with 128 phases Bit 4 Time-based WRR with 128 phases Bit 5 WRR arbitration with 256 phases Bits 6-7 Reserved CPU only supported arbitration indicates "Non-configurable hardware-fixed arbitration scheme". | 01h | RO |

3.3.53 VC0RCTL—VC0 Resource Control

Controls the resources associated with PCI Express Virtual Channel 0.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC0E | VC0 Enable: For VC0 this is hardwired to 1 and read only as VC0 can never be disabled. | 1h | RO |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VC0ID | VC0 ID: Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only. | 0h | RO |
| 23:20 | RSVD | Reserved. | 0h | RO |
| 19:17 | PAS | Port Arbitration Select: Port Arbitration Select - This field configures the VC resource to provide a particular Port Arbitration service. This field is valid for RCRBs, Root Ports that support peer to peer traffic, and Switch Ports, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. The permissible value of this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. This field does not affect the root port behavior. | 0h | RW |
| | | | | ontinued |

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| | B/D/F/Type: | 0/1/1/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 16 | RSVD | Reserved. | 0h | RO |
| 15:8 | TCHVC0M | TC High VC0 Map: Allow usage of high order TCs. BIOS should keep this field zeroed to allow usage of the reserved TC[3] for other purposes | 00h | RW |
| 7:1 | TCVC0M | TC/VC0 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 7Fh | RW |
| 0 | TC0VC0M | TC0/VC0 Map: Traffic Class 0 is always routed to VC0. | 1h | RO |

3.3.54 VC0RSTS—VC0 Resource Status

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/1/1/CFG | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 11Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCONP | VCO Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

3.4 PCI Express Controller (x4) Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|-------------------|
| 0 | VID—Vendor Identification on page 160 | 8086h | RO |
| 2 | DID—Device Identification on page 160 | 0C09h | RO |
| 4 | PCICMD—PCI Command on page 161 | 0000h | RW; RO |
| 6 | PCISTS—PCI Status on page 162 | 0010h | RO_V; RO; RW1C |
| 8 | RID—Revision Identification on page 164 | 00h | RO |
| | | | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|-------------------|
| 9 | CC—Class Code on page 164 | 060400h | RO |
| С | CL—Cache Line Size on page 164 | 00h | RW |
| Е | HDR—Header Type on page 165 | 81h | RO |
| 18 | PBUSN—Primary Bus Number on page 165 | 00h | RO |
| 19 | SBUSN—Secondary Bus Number on page 165 | 00h | RW |
| 1A | SUBUSN—Subordinate Bus Number on page 166 | 00h | RW |
| 1C | IOBASE—I/O Base Address on page 166 | F0h | RW |
| 1D | IOLIMIT—I/O Limit Address on page 166 | 00h | RW |
| 1E | SSTS—Secondary Status on page 167 | 0000h | RO; RW1C |
| 20 | MBASE—Memory Base Address on page 167 | FFF0h | RW |
| 22 | MLIMIT—Memory Limit Address on page 168 | 0000h | RW |
| 24 | PMBASE—Prefetchable Memory Base Address on page 168 | FFF1h | RO; RW |
| 26 | PMLIMIT—Prefetchable Memory Limit Address on page 169 | 0001h | RO; RW |
| 28 | PMBASEU—Prefetchable Memory Base Address Upper on page 169 | 00000000h | RW |
| 2C | PMLIMITU—Prefetchable Memory Limit Address Upper on page 170 | 00000000h | RW |
| 34 | CAPPTR—Capabilities Pointer on page 170 | 88h | RO |
| 3C | INTRLINE—Interrupt Line on page 171 | 00h | RW |
| 3D | INTRPIN—Interrupt Pin on page 171 | 01h | RW_O; RO |
| 3E | BCTRL—Bridge Control on page 171 | 0000h | RW; RO |
| 80 | PM—Power Management Capabilities on page 173 | C8039001h | RO; RO_V |
| 84 | PM—Power Management Control/Status on page 173 | 00000008h | RW; RO |
| 88 | SS—Subsystem ID and Vendor ID Capabilities on page 175 | 0000800Dh | RO |
| 8C | SS—Subsystem ID and Subsystem Vendor ID on page 175 | 00008086h | RW_O |
| 90 | MSI—Message Signaled Interrupts Capability ID on page 175 | A005h | RO |
| 92 | MC—Message Control on page 176 | 0000h | RW; RO |
| 94 | MA—Message Address on page 176 | 00000000h | RO; RW |
| 98 | MD—Message Data on page 177 | 0000h | RW |
| A0 | PEG—PCI Express-G Capability List on page 177 | 0010h | RO |
| A2 | PEG—PCI Express-G Capabilities on page 177 | 0142h | RO; RW_O |
| A4 | DCAP—Device Capabilities on page 178 | 00008000h | RW_O; RO |
| A8 | DCTL—Device Control on page 178 | 0000h | RW; RO; RW_O |
| AA | DSTS—Device Status on page 179 | 0000h | RW1C; RO |
| В0 | LCTL—Link Control on page 180 | 0000h | RW; RO; RW_V |
| B2 | LSTS—Link Status on page 182 | 1001h | RO_V; RO; RW1C |
| | | | continued |

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| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|-------------------|
| B4 | SLOTCAP—Slot Capabilities on page 183 | 00040000h | RO; RW_O |
| B8 | SLOTCTL—Slot Control on page 184 | 0000h | RO |
| ВА | SLOTSTS—Slot Status on page 186 | 0000h | RO; RW1C; RO_V |
| ВС | RCTL—Root Control on page 187 | 0000h | RW; RO |
| C0 | RSTS—Root Status on page 188 | 00000000h | RO_V; RW1C; RO |
| C4 | DCAP2—Device Capabilites 2 on page 189 | 00000B80h | RO; RW_O |
| C8 | DCTL2—Device Control 2 on page 191 | 0000h | RW; RO; RW_V |
| D0 | LCTL2—Link Control 2 on page 191 | 0003h | RWS; RWS_V |
| D2 | LSTS2—Link Status 2 on page 193 | 0000h | RO_V; RW1C |
| 104 | PVCCAP1—Port VC Capability Register 1 on page 194 | 00000000h | RO |
| 108 | PVCCAP2—Port VC Capability Register 2 on page 195 | 00000000h | RO |
| 10C | PVCCTL—Port VC Control on page 195 | 0000h | RO; RW |
| 110 | VCORCAP—VCO Resource Capability on page 195 | 0000001h | RO |
| 114 | VCORCTL—VC0 Resource Control on page 196 | 800000FFh | RO; RW |
| 11A | VCORSTS—VC0 Resource Status on page 197 | 0002h | RO_V |

3.4.1 VID—Vendor Identification

This register combined with the Device Identification register uniquely identify any PCI device.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | Vendor Identification: PCI standard identification for Intel. | 8086h | RO |

3.4.2 DID—Device Identification

This register combined with the Vendor Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0C09h | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | DID_MSB | Device Identification Number MSB: Identifier assigned to the processor root port (virtual PCI-to-PCI bridge, PCI Express Graphics port). | 0C09h | RO |



3.4.3 PCICMD—PCI Command

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | RSVD | Reserved. | 00h | RO |
| 10 | INTAAD | INTA Assertion Disable: 0: This device is permitted to generate INTA interrupt messages. 1: This device is prevented from generating interrupt messages. Any INTA emulation interrupts already asserted must be de-asserted when this bit is set. Only affects interrupts generated by the device (PCI INTA from a PME or Hot Plug event) controlled by this command register. It does not affect upstream MSIs, upstream PCI INTA-INTD assert and deassert messages. | 0h | RW |
| 9 | FB2B | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SERRE | SERR# Message Enable: Controls the root port's SERR# messaging. The CPU communicates the SERR# condition by sending an SERR message to the PCH. This bit, when set, enables reporting of non-fatal and fatal errors detected by the device to the Root Complex. Note that errors are reported if enabled either through this bit or through the PCI-Express specific bits in the Device Control Register. In addition, for Type 1 configuration space header devices, this bit, when set, enables transmission by the primary interface of ERR_NONFATAL and ERR_FATAL error messages forwarded from the secondary interface. This bit does not affect the transmission of forwarded ERR_COR messages. 0: The SERR message is generated by the root port only under conditions enabled individually through the Device Control Register. 1: The root port is enabled to generate SERR messages which will be sent to the PCH for specific root port error conditions generated/detected or received on the secondary side of the virtual PCI to PCI bridge. The status of SERRs generated is reported in the PCISTS register. | Oh | RW |
| 7 | RSVD | Reserved. | 0h | RO |
| 6 | PERRE | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0: Master Data Parity Error bit in PCI Status register can NOT be set. 1: Master Data Parity Error bit in PCI Status register CAN be set. | 0h | RW |
| 5 | VGAPS | VGA Palette Snoop: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | MWIE | Memory Write and Invalidate Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 3 | SCE | Special Cycle Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 2 | ВМЕ | Bus Master Enable: Bus Master Enable (BME): Controls the ability of the PEG port to forward Memory Read/Write Requests in the upstream direction. 0: This device is prevented from making memory requests to its primary bus. Note that according to PCI Specification, as MSI interrupt messages are in-band memory writes, disabling the bus master enable bit prevents this device from generating MSI interrupt messages or passing them from its secondary bus to its primary bus. Upstream memory writes/reads, peer writes/reads, and MSIs will all be treated as illegal cycles. Writes are aborted. Reads are aborted and will return Unsupported Request status (or Master abort) in its completion packet. 1: This device is allowed to issue requests to its primary bus. Completions for previously issued memory read requests on the primary bus will be issued when the data is available. This bit does not affect forwarding of Completions from the primary interface to the secondary interface. | Oh | RW |
| 1 | MAE | Memory Access Enable: 0: All of device's memory space is disabled. 1: Enable the Memory and Pre-fetchable memory address ranges defined in the MBASE, MLIMIT, PMBASE, and PMLIMIT registers. | 0h | RW |
| 0 | IOAE | IO Access Enable: 0: All of devic's I/O space is disabled. 1: Enable the I/O address range defined in the IOBASE, and IOLIMIT registers. | 0h | RW |

3.4.4 PCISTS—PCI Status

This register reports the occurrence of error conditions associated with primary side of the "virtual" Host-PCI Express bridge embedded within the Root port.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|---|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is Set by a Function whenever it receives a Poisoned TLP, regardless of the state the Parity Error Response bit in the Command register. On a Function with a Type 1 Configuration header, the bit is Set when the Poisoned TLP is received by its Primary Side. Default value of this bit is 0b. This bit will be set only for completions of requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | Oh | RW1C |
| 14 | SSE | Signaled System Error: This bit is set when this Device sends an SERR due to detecting an ERR_FATAL or ERR_NONFATAL condition and the SERR Enable bit in the Command register is '1'. Both received (if enabled by BCTRL1[1]) and internally detected error messages do not affect this field. | 0h | RW1C |
| 13 | RMAS | Received Master Abort Status: This bit is Set when a Requester receives a Completion with Unsupported Request Completion Status. On a Function with a Type 1 | 0h | RO |
| | | | C | continued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|--|-----------------|-------------------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| | | Configuration header, the bit is Set when the Unsupported Request is received by its Primary Side. Not applicable. We do not have UR on primary interface | | |
| 12 | RTAS | Received Target Abort Status: This bit is Set when a Requester receives a Completion with Completer Abort Completion Status. On a Function with a Type 1 Configuration header, the bit is Set when the Completer Abort is received by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a Completer abort does not exist on primary side of this device. | Oh | RO |
| 11 | STAS | Signaled Target Abort Status: This bit is Set when a Function completes a Posted or Non- Posted Request as a Completer Abort error. This applies to a Function with a Type 1 Configuration header when the Completer Abort was generated by its Primary Side. Default value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a target abort does not exist on primary side of this device. | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: This device is not the subtractively decoded device on bus 0. This bit field is therefore hardwired to 00 to indicate that the device uses the fastest possible decode. Does not apply to PCI Express and must be hardwired to 00b. | 0h | RO |
| 8 | PMDPE | Master Data Parity Error: This bit is Set by a Requester (Primary Side for Type 1 Configuration Space header Function) if the Parity Error Response bit in the Command register is 1b and either of the following two conditions occurs: Requester receives a Completion marked poisoned Requester poisons a write Request If the Parity Error Response bit is 0b, this bit is never Set. Default value of this bit is 0b. This bit will be set only for completions of requests enountering ECC error in DRAM. Poisoned Peer 2 peer posted forwarded will not set this bit. They are reported at the receiveing port. | 0h | RW1C |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | Oh | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | CAPL | Capabilities List: Indicates that a capabilities list is present. Hardwired to 1. | 1h | RO |
| 3 | INTAS | INTx Status: Indicates that an interrupt message is pending internally to the device. Only PME and Hot Plug sources feed into this status bit (not PCI INTA-INTD assert and deassert messages). The INTA Assertion Disable bit, PCICMD1[10], has no effect on this bit. Note that INTA emulation interrupts received across the link are not reflected in this bit. | 0h | RO_V |
| 2:0 | RSVD | Reserved. | 0h | RO |

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3.4.5 RID—Revision Identification

This register contains the revision number of the Sandy Bridge root porty. These bits are read only and writes to this register have no effect.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Revision Identification Number MSB: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 00h. For the C-0 Stepping, this value is 0h. | 0h | RO |
| 3:0 | RID | Revision Identification Number: This is an 8-bit value that indicates the revision identification number for the root port. For the A-0 Stepping, this value is 00h. For the C-0 Stepping, this value is 6h. | 0h | RO |

3.4.6 CC—Class Code

This register identifies the basic function of the device, a more specific sub-class, and a register- specific programming interface.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 24 | Default Value: | 060400h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 23:16 | BCC | Base Class Code: Indicates the base class code for this device. This code has the value 06h, indicating a Bridge device. | 06h | RO |
| 15:8 | SUBCC | Sub-Class Code: Indicates the sub-class code for this device. The code is 04h indicating a PCI to PCI Bridge. | 04h | RO |
| 7:0 | PI | Programming Interface: Indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device. | 00h | RO |

3.4.7 CL—Cache Line Size

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CLS | Cache Line Size: Implemented by PCI Express devices as a read-write field for legacy compatibility purposes but has no impact on any PCI Express device functionality. | 00h | RW |



3.4.8 **HDR**—Header Type

This register identifies the header layout of the configuration space. No physical register exists at this location.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 81h | Address Offset: | Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | HDR | Header Type Register: Device #1 returns 81 to indicate that this is a multi function device with bridge header layout. Device #6 returns 01 to indicate that this is a single function device with bridge header layout. | 81h | RO |

PBUSN—Primary Bus Number 3.4.9

This register identifies that this "virtual" Host-PCI Express bridge is connected to PCI bus #0.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Primary Bus Number: Configuration software typically programs this field with the number of the bus on the primary side of the bridge. Since the CPU root port is an internal device and its primary bus is always 0, these bits are read only and are hardwired to 0. | 00h | RO |

3.4.10 SBUSN-Secondary Bus Number

This register identifies the bus number assigned to the second bus side of the "virtual" bridge i.e. to PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 19h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Secondary Bus Number: This field is programmed by configuration software with the bus number assigned to PCI Express-G. | 00h | RW |

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3.4.11 SUBUSN—Subordinate Bus Number

This register identifies the subordinate bus (if any) that resides at the level below PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Ah |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BUSN | Subordinate Bus Number: This register is programmed by configuration software with the number of the highest subordinate bus that lies behind the processor root port bridge. When only a single PCI device resides on the PCI Express-G segment, this register will contain the same value as the SBUSN1 register. | 00h | RW |

3.4.12 IOBASE—I/O Base Address

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: $IO_BASE=\<$; address =< IO_LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are treated as 0. Thus the bottom of the defined I/O address range will be aligned to a 4KB boundary.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | F0h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOBASE | I/O Address Base: Corresponds to A[15:12] of the I/O addresses passed by the root port to PCI Express-G. | Fh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.4.13 IOLIMIT—I/O Limit Address

This register controls the CPU to PCI Express-G I/O access routing based on the following formula: $IO_BASE=\<$; address =< IO_LIMIT Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are assumed to be FFFh. Thus, the top of the defined I/O address range will be at the top of a 4KB aligned address block.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 1Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | IOLIMIT | I/O Address Limit: Corresponds to A[15:12] of the I/O address limit of the root port. Devices between this upper limit and IOBASE1 will be passed to the PCI Express hierarchy associated with this device. | 0h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |



3.4.14 **SSTS**—Secondary Status

SSTS is a 16-bit status register that reports the occurrence of error conditions associated with secondary side (i.e. PCI Express-G side) of the "virtual" PCI-PCI bridge embedded within the processor.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW1C |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 1Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Detected Parity Error: This bit is set by the Secondary Side for a Type 1 Configuration Space header device whenever it receives a Poisoned TLP, regardless of the state of the Parity Error Response Enable bit in the Bridge Control Register. | 0h | RW1C |
| 14 | RSE | Received System Error: This bit is set when the Secondary Side for a Type 1 configuration space header device receives an ERR_FATAL or ERR_NONFATAL. | 0h | RW1C |
| 13 | RMA | Received Master Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Unsupported Request Completion Status. | 0h | RW1C |
| 12 | RTA | Received Target Abort: This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Completer Abort Completion Status. | 0h | RW1C |
| 11 | STA | Signaled Target Abort: Not Applicable or Implemented. Hardwired to 0. The CPU does not generate Target Aborts (The root port will never complete a request using the Completer Abort Completion status). UR detected inside the CPU (such as in iMPH/MC will be reported in primary side status) | 0h | RO |
| 10:9 | DEVT | DEVSELB Timing: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | SMDPE | Master Data Parity Error: When set indicates that the CPU received across the link (upstream) a Read Data Completion Poisoned TLP (EP=1). This bit can only be set when the Parity Error Enable bit in the Bridge Control register is set. | 0h | RW1C |
| 7 | FB2B | Fast Back-to-Back: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | CAP66 | 66/60 MHz capability: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4:0 | RSVD | Reserved. | 00h | RO |

3.4.15 **MBASE**—Memory Base Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=&It; address =<MEMORY_LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized

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by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | FFF0h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MBASE | Memory Address Base: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.4.16 MLIMIT—Memory Limit Address

This register controls the CPU to PCI Express-G non-prefetchable memory access routing based on the following formula: MEMORY_BASE=< address =<MEMORY_LIMIT The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. NOTE: Memory range covered by MBASE and MLIMIT registers are used to map non-prefetchable PCI Express-G address ranges (typically where control/status memory-mapped I/O data structures of the graphics controller will reside) and PMBASE and PMLIMIT are used to map prefetchable address ranges (typically graphics local memory). This segregation allows application of USWC space attribute to be performed in a true plug-and-play manner to the prefetchable address range for improved CPU- PCI Express memory access performance. Note also that configuration software is responsible for programming all address range registers (prefetchable, non-prefetchable) with the values that provide exclusive address ranges i.e. prevent overlap with each other and/or with the ranges covered with the main memory. There is no provision in the CPU hardware to enforce prevention of overlap and operations of the system in the case of overlap are not guaranteed.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 22h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | MLIMIT | Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.4.17 PMBASE—Prefetchable Memory Base Address

This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Base Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | FFF1h | Address Offset: | 24h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMBASE | Prefetchable Memory Base Address: Corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G. | FFFh | RW |
| 3:0 | AS64 | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region base address are contained in the Prefetchable Memory base Upper Address register at 28h. | 1h | RO |

3.4.18 **PMLIMIT—Prefetchable Memory Limit Address**

This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0001h | Address Offset: | 26h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | PMLIMIT | Prefetchable Memory Address Limit: Corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G. | 000h | RW |
| 3:0 | AS64B | 64-bit Address Support: Indicates that the upper 32 bits of the prefetchable memory region limit address are contained in the Prefetchable Memory Base Limit Address register at 2Ch | 1h | RO |

3.4.19 PMBASEU—Prefetchable Memory Base Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Base Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =&It; address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Base Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1MB boundary.

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMBASEU | Prefetchable Memory Base Address: Corresponds to A[63:32] of the lower limit of the prefetchable memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.4.20 PMLIMITU—Prefetchable Memory Limit Address Upper

The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Limit Address register controls the CPU to PCI Express-G prefetchable memory access routing based on the following formula: PREFETCHABLE_MEMORY_BASE =< address =< PREFETCHABLE_MEMORY_LIMIT The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1MB aligned memory block. Note that prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (i.e. prefetchable) from the CPU perspective.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | PMLIMITU | Prefetchable Memory Address Limit: Corresponds to A[63:32] of the upper limit of the prefetchable Memory range that will be passed to PCI Express-G. | 00000000h | RW |

3.4.21 CAPPTR—Capabilities Pointer

The capabilities pointer provides the address offset to the location of the first entry in this device's linked list of capabilities.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 88h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CAPPTR1 | First Capability: The first capability in the list is the Subsystem ID and Subsystem Vendor ID Capability. | 88h | RO |



3.4.22 **INTRLINE**—Interrupt Line

This register contains interrupt line routing information. The device itself does not use this value, rather it is used by device drivers and operating systems to determine priority and vector information.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTCON | Interrupt Connection: Used to communicate interrupt line routing information. BIOS Requirement: POST software writes the routing information into this register as it initializes and configures the system. The value indicates to which input of the system interrupt controller this device's interrupt pin is connected. | 00h | RW |

3.4.23 **INTRPIN-Interrupt Pin**

This register specifies which interrupt pin this device uses.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW_O; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 8 | Default Value: | 01h | Address Offset: | 3Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:3 | INTPINH | Interrupt Pin High: | 00h | RO |
| 2:0 | INTPIN | Interrupt Pin: As a multifunction device, the PCI Express device may specify any INTx (x=A,B,C,D) as its interrupt pin. The Interrupt Pin register tells which interrupt pin the device (or device function) uses. A value of 1 corresponds to INTA# (Default) A value of 2 corresponds to INTB# A value of 3 corresponds to INTC# A value of 4 corresponds to INTD# Devices (or device functions) that do not use an interrupt pin must put a 0 in this register. The values 05h through FFh are reserved. This register is write once. BIOS must set this register to select the INTx to be used by this root port. | 1h | RW_O |

3.4.24 **BCTRL—Bridge Control**

This register provides extensions to the PCICMD register that are specific to PCI-PCI bridges. The BCTRL provides additional control for the secondary interface (i.e. PCI Express-G) as well as some bits that affect the overall behavior of the "virtual" Host-PCI Express bridge embedded within the CPU, e.g. VGA compatible address ranges mapping.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | DTSERRE | Discard Timer SERR# Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 10 | DTSTS | Discard Timer Status: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 9 | SDT | Secondary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 8 | PDT | Primary Discard Timer: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 7 | FB2BEN | Fast Back-to-Back Enable: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 6 | SRESET | Secondary Bus Reset: Setting this bit triggers a hot reset on the corresponding PCI Express Port. This will force the LTSSM to transition to the Hot Reset state (via Recovery) from L0, L0s, or L1 states. | 0h | RW |
| 5 | MAMODE | Master Abort Mode: Does not apply to PCI Express. Hardwired to 0. | Oh | RO |
| 4 | VGA16D | VGA 16-bit Decode: Enables the PCI-to-PCI bridge to provide 16-bit decoding of VGA I/O address precluding the decoding of alias addresses every 1 KB. This bit only has meaning if bit 3 (VGA Enable) of this register is also set to 1, enabling VGA I/O decoding and forwarding by the bridge. 0: Execute 10-bit address decodes on VGA I/O accesses. 1: Execute 16-bit address decodes on VGA I/O accesses. | 0h | RW |
| 3 | VGAEN | VGA Enable: Controls the routing of CPU initiated transactions targeting VGA compatible I/O and memory address ranges. See the VGAEN/MDAP table in device 0, offset 97h[0]. | 0h | RW |
| 2 | ISAEN | ISA Enable: Needed to exclude legacy resource decode to route ISA resources to legacy decode path. Modifies the response by the root port to an I/O access issued by the CPU that target ISA I/O addresses. This applies only to I/O addresses that are enabled by the IOBASE and IOLIMIT registers. 0: All addresses defined by the IOBASE and IOLIMIT for CPU I/O transactions will be mapped to PCI Express-G. 1: The root port will not forward to PCI Express-G any I/O transactions addressing the last 768 bytes in each 1KB block even if the addresses are within the range defined by the IOBASE and IOLIMIT registers. | Oh | RW |
| 1 | SERREN | SERR Enable: 0: No forwarding of error messages from secondary side to primary side that could result in an SERR. 1: ERR_COR, ERR_NONFATAL, and ERR_FATAL messages result in SERR message when individually enabled by the Root Control register. | 0h | RW |
| 0 | PEREN | Parity Error Response Enable: Controls whether or not the Master Data Parity Error bit in the Secondary Status register is set when the root port receives across the link (upstream) a Read Data Completion Poisoned TLP 0: Master Data Parity Error bit in Secondary Status register can NOT be set. 1: Master Data Parity Error bit in Secondary Status register CAN be set. | 0h | RW |



PM—Power Management Capabilities 3.4.25

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | C8039001h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 31:27 | PMES | PME Support: This field indicates the power states in which this device may indicate PME wake via PCI Express messaging. D0, D3hot & D3cold. This device is not required to do anything to support D3hot & D3cold, it simply must report that those states are supported. Refer to the PCI Power Management 1.1 specification for encoding explanation and other power management details. | 19h | RO |
| 26 | D2PSS | D2 Power State Support: Hardwired to 0 to indicate that the D2 power management state is NOT supported. | 0h | RO |
| 25 | D1PSS | D1 Power State Support: Hardwired to 0 to indicate that the D1 power management state is NOT supported. | 0h | RO |
| 24:22 | AUXC | Auxiliary Current: Hardwired to 0 to indicate that there are no 3.3Vaux auxiliary current requirements. | 0h | RO |
| 21 | DSI | Device Specific Initialization: Hardwired to 0 to indicate that special initialization of this device is NOT required before generic class device driver is to use it. | 0h | RO |
| 20 | APS | Auxiliary Power Source: Hardwired to 0. | 0h | RO |
| 19 | PMECLK | PME Clock: Hardwired to 0 to indicate this device does NOT support PMEB generation. | 0h | RO |
| 18:16 | PCIPMCV | PCI PM CAP Version: Version - A value of 011b indicates that this function complies with revision 1.2 of the PCI Power Management Interface SpecificationWas Previously Hardwired to 02h to indicate there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the PCI Power Management Interface Specification. | 3h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list. If MSICH (CAPL[0] @ 7Fh) is 0, then the next item in the capabilities list is the Message Signaled Interrupts (MSI) capability at 90h. If MSICH (CAPL[0] @ 7Fh) is 1, then the next item in the capabilities list is the PCI Express capability at A0h. | 90h | RO_V |
| 7:0 | CID | Capability ID: Value of 01h identifies this linked list item (capability structure) as being for PCI Power Management registers. | 01h | RO |

PM—Power Management Control/Status 3.4.26

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | PMESTS | PME Status: Indicates that this device does not support PMEB generation from D3cold. | 0h | RO |
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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000008h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 14:13 | DSCALE | Data Scale: Indicates that this device does not support the power management data register. | 0h | RO |
| 12:9 | DSEL | Data Select: Indicates that this device does not support the power management data register. | Oh | RO |
| 8 | PMEE | PME Enable: Indicates that this device does not generate PMEB assertion from any D-state. 0: PMEB generation not possible from any D State 1: PMEB generation enabled from any D State The setting of this bit has no effect on hardware. See PM_CAP[15:11] | 0h | RW |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3 | NSR | No Soft Reset: No Soft Reset. When set to 1 this bit indicates that the device is transitioning from D3hot to D0 because the power state commands do not perform a internal reset. Config context is preserved. Upon transition no additonal operating sys intervention is required to preserve configuration context beyond writing the power state bits. When clear the devices do not perform an internal reset upon transitioning from D3hot to D0 via software control of the power state bits. Regardless of this bit the devices that transition from a D3hot to D0 by a system or bus segment reset will return to the device state D0 uniintialized with only PME context preserved if PME is supported and enabled. | 1h | RO |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | PS | Power State: Indicates the current power state of this device and can be used to set the device into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus, but the data is discarded and no state change occurs. 00: D0 01: D1 (Not supported in this device.) 10: D2 (Not supported in this device.) 11: D3 Support of D3cold does not require any special action. While in the D3hot state, this device can only act as the target of PCI configuration transactions (for power management control). This device also cannot generate interrupts or respond to MMR cycles in the D3 state. The device must return to the D0 state in order to be fullyfunctional. When the Power State is other than D0, the bridge will Master Abort (i.e. not claim) any downstream cycles (with exception of type 0 config cycles). Consequently, these unclaimed cycles will go down DMI and come back up as Unsupported Requests, which the CPU logs as Master Aborts in Device 0 PCISTS[13] There is no additional hardware functionality required to support these Power States. | Oh | RW |



3.4.27 SS—Subsystem ID and Vendor ID Capabilities

This capability is used to uniquely identify the subsystem where the PCI device resides. Because this device is an integrated part of the system and not an add-in device, it is anticipated that this capability will never be used. However, it is necessary because Microsoft will test for its presence.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000800Dh | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Power Management capability. | 80h | RO |
| 7:0 | CID | Capability ID: Value of 0Dh identifies this linked list item (capability structure) as being for SSID/SSVID registers in a PCI-to-PCI Bridge. | 0Dh | RO |

3.4.28 SS—Subsystem ID and Subsystem Vendor ID

System BIOS can be used as the mechanism for loading the SSID/SVID values. These values must be preserved through power management transitions and a hardware reset.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00008086h | Address Offset: | 8Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | SSID | Subsystem ID: Identifies the particular subsystem and is assigned by the vendor. | 0000h | RW_O |
| 15:0 | SSVID | Subsystem Vendor ID: Identifies the manufacturer of the subsystem and is the same as the vendor ID which is assigned by the PCI Special Interest Group. | 8086h | RW_O |

3.4.29 MSI—Message Signaled Interrupts Capability ID

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address. The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly from the PCI PM capability to the PCI Express capability.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | A005h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This contains a pointer to the next item in the capabilities list which is the PCI Express capability. | A0h | RO |
| 7:0 | CID | Capability ID: Value of 05h identifies this linked list item (capability structure) as being for MSI registers. | 05h | RO |

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3.4.30 MC—Message Control

System software can modify bits in this register, but the device is prohibited from doing so. If the device writes the same message multiple times, only one of those messages is guaranteed to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 92h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7 | B64AC | 64-bit Address Capable: Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message Address register and is incapable of generating a 64-bit memory address. This may need to change in future implementations when addressable system memory exceeds the 32b/4GB limit. | 0h | RO |
| 6:4 | ММЕ | Multiple Message Enable: System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below. | 0h | RW |
| 3:1 | ММС | Multiple Message Capable: System software reads this field to determine the number of messages being requested by this device. Value: Number of Messages Requested 000: 1 All of the following are reserved in this implementation: 001: 2 010: 4 011: 8 100: 16 101: 32 110: Reserved 111: Reserved | 0h | RO |
| 0 | MSIEN | MSI Enable: Controls the ability of this device to generate MSIs. 0: MSI will not be generated. 1: MSI will be generated when we receive PME messages. INTA will not be generated and INTA Status (PCISTS1[3]) will not be set. | 0h | RW |

3.4.31 MA—Message Address

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 94h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | Message Address: Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address. | 00000000h | RW |
| 1:0 | FDWA | Force DWord Align: Hardwired to 0 so that addresses assigned by system software are always aligned on a dword address boundary. | 0h | RO |



3.4.32 **MD**—Message Data

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | MD | Message Data: Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register. | 0000h | RW |

PEG-PCI Express-G Capability List 3.4.33

Enumerates the PCI Express capability structure.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0010h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | PNC | Pointer to Next Capability: This value terminates the capabilities list. The Virtual Channel capability and any other PCI Express specific capabilities that are reported via this mechanism are in a separate capabilities list located entirely within PCI Express Extended Configuration Space. | 00h | RO |
| 7:0 | CID | Capability ID: Identifies this linked list item (capability structure) as being for PCI Express registers. | 10h | RO |

3.4.34 **PEG-PCI Express-G Capabilities**

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0142h | Address Offset: | A2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:14 | RSVD | Reserved. | 0h | RO |
| 13:9 | IMN | Interrupt Message Number: Not Applicable or Implemented. Hardwired to 0. | 00h | RO |
| 8 | SI | Slot Implemented: 0: The PCI Express Link associated with this port is connected to an integrated component or is disabled. 1: The PCI Express Link associated with this port is connected to a slot. BIOS Requirement: This field must be initialized appropriately if a slot connection is not implemented. | 1h | RW_O |
| 7:4 | DPT | Device/Port Type: Hardwired to 4h to indicate root port of PCI Express Root Complex. | 4h | RO |
| 3:0 | PCIECV | PCI Express Capability Version: PCI Express Capability Version (PCIECV): Hardwired to 2h to indicate compliance to the PCI Express Capabilities Register Expansion ECN. | 2h | RO |

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3.4.35 DCAP—Device Capabilities

Indicates PCI Express device capabilities.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00008000h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | RBER | Role Based Error Reporting: Role Based Error Reporting (RBER): Indicates that this device implements the functionality defined in the Error Reporting ECN as required by the PCI Express 1.1 spec. | 1h | RO |
| 14:6 | RSVD | Reserved. | 000h | RO |
| 5 | ETFS | Extended Tag Field Supported: Hardwired to indicate support for 5-bit Tags as a Requestor. | 0h | RO |
| 4:3 | PFS | Phantom Functions Supported: Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 2:0 | MPS | Max Payload Size: Default indicates 256B max supported payload for Transaction Layer Packets (TLP) for x16 PEG only. x8 and x4 PEG are limited to 128B support. | 0h | RW_O |

3.4.36 DCTL—Device Control

Provides control for PCI Express device specific capabilities. The error reporting enable bits are in reference to errors detected by this device, not error messages received across the link. The reporting of error messages (ERR_CORR, ERR_NONFATAL, ERR_FATAL) received by Root Port is controlled exclusively by Root Port Command Register.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO; RW_O |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:12 | MRRS | Reserved for Max Read Request Size: | 0h | RO |
| 11 | NSE | Reserved for Enable No Snoop: | 0h | RO |
| 10:8 | RSVD | Reserved. | 0h | RO |
| 7:5 | MPS | 000b 128B max supported payload for Transaction Layer Packets (TLP). 001b 256B max supported payload for Transaction Layer Packets (TLP). All other encodings are reserved. As a receiver, the Device must handle TLPs as large as the set value. As transmitter, the Device must not generate TLPs exceeding the set value. NOTE: A payload size of 256B is only supported for Device 1 Function 0. | 0h | RW_O |
| 4 | ROE | Reserved for Enable Relaxed Ordering: | 0h | RO |
| 3 | URRE | Unsupported Request Reporting Enable: Unsupported Request Reporting Enable (URRE): When set, allows signaling ERR_NONFATAL, ERR_FATAL, or ERR_CORR to the Root Control register when detecting an unmasked | 0h | RW |
| | | | | continued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO; RW_O |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| | | Unsupported Request (UR). An ERR_CORR is signaled when an unmasked Advisory Non-Fatal UR is received. An ERR_FATAL or ERR_NONFATAL is sent to the Root Control register when an uncorrectable non-Advisory UR is received with the severity bit set in the Uncorrectable Error Severity register. | | |
| 2 | FERE | Fatal Error Reporting Enable: Fatal Error Reporting Enable (FERE): When set, enables signaling of ERR_FATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |
| 1 | NERE | Non-Fatal Error Reporting Enable: Non-Fatal Error Reporting Enable (NERE): When set, enables signaling of ERR_NONFATAL to the Rool Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |
| 0 | CERE | Correctable Error Reporting Enable: Correctable Error Reporting Enable (CERE): When set, enables signaling of ERR_CORR to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting. | 0h | RW |

3.4.37 DSTS—Device Status

Reflects status corresponding to controls in the Device Control register. The error reporting bits are in reference to errors detected by this device, not errors messages received across the link.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| 5 | TP | Transactions Pending: 0: All pending transactions (including completions for any outstanding non-posted requests on any used virtual channel) have been completed. 1: Indicates that the device has transaction(s) pending (including completions for any outstanding non-posted requests for all used Traffic Classes). Not Applicable or Implemented. Hardwired to 0. | 0h | RO |
| 4 | RSVD | Reserved. | 0h | RO |
| 3 | URD | Unsupported Request Detected: When set this bit indicates that the Device received an Unsupported Request. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control Register. Additionally, the Non-Fatal Error Detected bit or the Fatal Error Detected bit is set according to the setting of the Unsupported Request Error Severity bit. In production systems setting the Fatal Error Detected bit is not an option as support for AER will not be reported. | Oh | RW1C |
| | | | <u> </u> | continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW1C; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | AAh |
| Bit Range | Acronym | Description | Default | Access |
| 2 | FED | Fatal Error Detected: When set this bit indicates that fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 1 | NFED | Non-Fatal Error Detected: When set this bit indicates that non-fatal error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the uncorrectable error mask register. | 0h | RW1C |
| 0 | CED | Correctable Error Detected: When set this bit indicates that correctable error(s) were detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. When Advanced Error Handling is enabled, errors are logged in this register regardless of the settings of the correctable error mask register. | 0h | RW1C |

3.4.38 LCTL—Link Control

Allows control of PCI Express link.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | LABIE | Link Autonomous Bandwidth Interrupt Enable: Link Autonomous Bandwidth Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Autonomous Bandwidth Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b. | 0h | RW |
| 10 | LBMIE | Link Bandwidth Management Interrupt Enable: Link Bandwidth Management Interrupt Enable - When Set, this bit enables the generation of an interrupt to indicate that the Link Bandwidth Management Status bit has been Set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. | 0h | RW |
| 9 | HAWD | Hardware Autonomous Width Disable: Hardware Autonomous Width Disable - When Set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b. | 0h | RW |
| continued | | | | |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO; RW_V |
|-----------|----------------|---|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B0h |
| Bit Range | Acronym | Description | Default | Access |
| 8 | ECPM | Enable Clock Power Management: Applicable only for form factors that support a "Clock Request" (CLKREQ#) mechanism, this enable functions as follows 0b - Clock power management is disabled and device must hold CLKREQ# signal low 1b - When this bit is set to 1 the device is permitted to use CLKREQ# signal to power manage link clock according to protocol defined in appropriate form factor specification. Default value of this field is 0b. Components that do not support Clock Power Management (as indicated by a 0b value in the Clock Power Management bit of the Link Capabilities Register) must hardwire this bit to 0b. | 0h | RO |
| 7 | ES | Extended Synch: Extended synch 0: Standard Fast Training Sequence (FTS). 1: Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (e.g., logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns. | 0h | RW |
| 6 | ccc | Common Clock Configuration: 0: Indicates that this component and the component at the opposite end of this Link are operating with asynchronous reference clock. 1: Indicates that this component and the component at the opposite end of this Link are operating with a distributed common reference clock. The state of this bit affects the LOs Exit Latency reported in LCAP[14:12] and the N_FTS value advertised during link training. See PEGLOSLAT at offset 22Ch. | 0h | RW |
| 5 | RL | Retrain Link: 0b Normal operation. 1b Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0). | 0h | RW_V |
| 4 | LD | Link Disable: 0: Normal operation 1: Link is disabled. Forces the LTSSM to transition to the Disabled state (via Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on 0 to 1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. | 0h | RW |
| 3 | RCB | Read Completion Boundary: Hardwired to 0 to indicate 64 byte. | 0h | RO |
| 2 | RSVD | Reserved. | 0h | RO |
| 1:0 | ASPM | Active State PM: Controls the level of active state power management supported on the given link. 00: Disabled 01: L0s Entry Supported 10: L1 Entry Supported 11: L0s and L1 Entry Supported | 0h | RW |

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3.4.39 LSTS—Link Status

Indicates PCI Express link status.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RO RW1C |
|-----------|----------------|--|-----------------|------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | LABWS | Link Autonomous Bandwidth Status: This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change. | Oh | RW1C |
| 14 | LBWMS | Link Bandwidth Management Status: This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is Set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated as an autonomous change. | 0h | RW1C |
| 13 | DLLLA | Data Link Layer Link Active (Optional): This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b. | 0h | RO_V |
| 12 | scc | Slot Clock Configuration: 0: The device uses an independent clock irrespective of the presence of a reference on the connector. 1: The device uses the same physical reference clock that the platform provides on the connector. | 1h | RO |
| 11 | LTRN | Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. | 0h | RO_V |
| 10 | RSVD | Reserved. | 0h | RO |
| 9:4 | NLW | Negotiated Link Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h: Reserved 01h: X1 02h: X2 04h: X4 08h: X8 10h: X16 | 00h | RO_V |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RO; RW1C |
|-----------|----------------|--|-----------------|-------------------|
| Size: 16 | Default Value: | 1001h | Address Offset: | B2h |
| Bit Range | Acronym | Description | Default | Access |
| | | All other encodings are reserved. | | |
| 3:0 | CLS | Current Link Speed: This field indicates the negotiated Link speed of the given PCI Express Link. The encoding is the binary value of the bit location in the Supported Link Speeds that corresponds to the current Link speed. Encoding in this field: 0001: 2.5 GT/s target Link speed 0010: 5.0 GT/s target Link speed 0011: 8.0 GT/s target Link speed All other encodings are reserved. The value in this field is undefined when the Link is not up. | 1h | RO_V |

3.4.40 **SLOTCAP**—Slot Capabilities

PCI Express Slot related registers allow for the support of Hot Plug.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 00040000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:19 | PSN | Physical Slot Number: Indicates the physical slot number attached to this Port. BIOS Requirement: This field must be initialized by BIOS to a value that assigns a slot number that is globally unique within the chassis. | 0000h | RW_O |
| 18 | NCCS | No Command Completed Support: When set to 1b, this bit indicates that this slot does not generate software notification when an issued command is completed by the Hot-Plug Controller. This bit is only permitted to be set to 1b if the hotplug capable port is able to accept writes to all fields of the Slot Control register without delay between successive writes. | 1h | RO |
| 17 | EIP | Reserved for Electromechanical Interlock Present: When set to 1b, this bit indicates that an Electromechanical Interlock is implemented on the chassis for this slot. | 0h | RO |
| 16:15 | SPLS | Slot Power Limit Scale: Specifies the scale used for the Slot Power Limit Value. 00: 1.0x 01: 0.1x 10: 0.01x 11: 0.001x If this field is written, the link sends a Set_Slot_Power_Limit message. | 0h | RW_O |
| 14:7 | SPLV | Slot Power Limit Value: In combination with the Slot Power Limit Scale value, specifies the upper limit on power supplied by slot. Power limit (in Watts) is calculated by multiplying the value in this field by the value in the Slot Power Limit Scale field. If this field is written, the link sends a Set_Slot_Power_Limit message. | 00h | RW_O |
| 6 | НРС | Reserved for Hot-plug Capable: When set to 1b, this bit indicates thta this slot is capable of supporting hot-plug operations. | 0h | RO |
| | | | Ć | continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 00040000h | Address Offset: | B4h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | HPS | Reserved for Hot-plug Surprise: When set to 1b, this bit indicates that an adapter present in this slot might be removed from the system without any prior notification. This is a form factor specific capability. this bit is an indication to the operating system to allow for such removal without impacting continued software operation. | 0h | RO |
| 4 | PIP | Reserved for Power Indicator Present: When set to 1b, this bit indicates that a Power Indicator is electrically controlled by the chassis for this slot. | 0h | RO |
| 3 | AIP | Reserved for Attention Indicator Present: When set to 1b, this bit indicates that an Attention Indicator is electrically controlled by the chassis. | 0h | RO |
| 2 | MSP | Reserved for MRL Sensor Present: When set to 1b, this bit indicates that an MRL Sensor is implemented on the chassis for this slot. | 0h | RO |
| 1 | PCP | Reserved for Power Controller Present: When set to 1b, this bit indicates that a software programmable Power Controller is implemented for this slot/adapter (depending on form factor). | 0h | RO |
| 0 | ABP | Reserved for Attention Button Present: When set to 1b, this bit indicates that an Attention Button for this slot is electrically controlled by the chassis. | 0h | RO |

3.4.41 SLOTCTL—Slot Control

PCI Express Slot related registers allow for the support of Hot Plug.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|-------------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12 | DLLSCE | Reserved for Data Link Layer State Changed Enable: Reserved for Data Link Layer State Changed Enable (DLLSCE): If the Data Link Layer Link Active capability is implemented, when set to 1b, this field enables software notification when Data Link Layer Link Active field is changed. If the Data Link Layer Link Active capability is not implemented, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 11 | EIC | Reserved for Electromechanical Interlock Control: If an Electromechanical Interlock is implemented, a write of 1b to this field causes the state of the interlock to toggle. A write of 0b to this field has no effect. A read to this register always returns a 0. | 0h | RO |
| 10 | PCC | Reserved for Power Controller Control: If a Power Controller is implemented, this field when written sets the power state of the slot per the defined encodings. Reads of this field must reflect the value from the latest write, even if the corresponding hotplug command is not complete, unless software issues a write without waiting for the previous | 0h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|-------------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| | | command to complete in which case the read value is undefined. Depending on the form factor, the power is turned on/off either to the slot or within the adapter. | | |
| | | Note that in some cases the power controller may autonomously remove slot power or not respond to a power-up request based on a detected fault condition, independent of the Power Controller Control setting. | | |
| | | The defined encodings are: Ob Power On | | |
| | | 1b Power Off | | |
| | | If the Power Controller Implemented field in the Slot Capabilities register is set to 0b, then writes to this field have no effect and the read value of this field is undefined. | | |
| 9:8 | PIC | Reserved Power Indicator Control: Reserved Power Indicator Control (PIC): If a Power Indicator is implemented, writes to this field set the Power Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. 00: Reserved 01: On 10: Blink 11: Off If the Power Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read-only with a value of 00b. | Oh | RO |
| 7:6 | AIC | Reserved for Attention Indicator Control: Reserved for Attention Indicator Control (AIC): If an Attention Indicator is implemented, writes to this field set the Attention Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. If the indicator is electrically controlled by chassis, the indicator is controlled directly by the downstream port through implementation specific mechanisms. 00: Reserved 01: On 10: Blink 11: Off If the Attention Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be readonly with a value of 00b. | Oh | RO |
| 5 | HPIE | Reserved for Hot-plug Interrupt Enable: When set to 1b, this bit enables generation of an interrupt on enabled hot-plug events Default value of this field is 0b. If the Hot Plug Capable field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | 0h | RO |
| 4 | CCI | Reserved for Command Completed Interrupt Enable: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), when set to 1b, this bit enables software notification when a hot-plug command is completed by the Hot-Plug Controller. Default value of this field is 0b. If Command Completed notification is not supported, this bit | 0h | RO |
| 3 | PDCE | Presence Detect Changed Enable: When set to 1b, this bit enables software notification on a presence detect changed | 0h | RO |
| | | event. | | |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|-------------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 2 | MSCE | Reserved for MRL Sensor Changed Enable: When set to 1b, this bit enables software notification on a MRL sensor changed event. Default value of this field is 0b. If the MRL Sensor Present field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b. | Oh | RO |
| 1 | PFDE | Reserved for Power Fault Detected Enable: When set to 1b, this bit enables software notification on a power fault event. Default value of this field is 0b. If Power Fault detection is not supported, this bit is permitted to be read-only with a value of 0b | 0h | RO |
| 0 | ABPE | Reserved for Attention Button Pressed Enable: When set to 1b, this bit enables software notification on an attention button pressed event. | 0h | RO |

3.4.42 SLOTSTS—Slot Status

PCI Express Slot related registers.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|--|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 15:9 | RSVD | Reserved. | 00h | RO |
| 8 | DLLSC | Reserved for Data Link Layer State Changed: This bit is set when the value reported in the Data Link Layer Link Active field of the Link Status register is changed. In response to a Data Link Layer State Changed event, software must read the Data Link Layer Link Active field of the Link Status register to determine if the link is active before initiating configuration cycles to the hot plugged device. | 0h | RO |
| 7 | EIS | Reserved for Electromechanical Interlock Status: If an Electromechanical Interlock is implemented, this bit indicates the current status of the Electromechanical Interlock. Defined encodings are: 0b Electromechanical Interlock Disengaged 1b Electromechanical Interlock Engaged | 0h | RO |
| 6 | PDS | Presence Detect State:In band presence detect state: 0b: Slot Empty 1b: Card present in slot This bit indicates the presence of an adapter in the slot, reflected by the logical "OR" of the Physical Layer in-band presence detect mechanism and, if present, any out-of-band presence detect mechanism defined for the slot's corresponding form factor. Note that the in-band presence detect mechanism requires that power be applied to an adapter for its presence to be detected. Consequently, form factors that require a power controller for hot-plug must implement a physical pin presence detect mechanism. Defined encodings are: 0b Slot Empty 1b Card Present in slot This register must be implemented on all Downstream Ports that implement slots. For Downstream Ports not connected to slots (where the Slot Implemented bit of the PCI Express Capabilities Register is 0b), this bit must return 1b. | 0h | RO_V |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW1C; RO_V |
|-----------|----------------|--|-----------------|----------------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BAh |
| Bit Range | Acronym | Description | Default | Access |
| 5 | MSS | Reserved for MRL Sensor State: This register reports the status of the MRL sensor if it is implemented. Defined encodings are: 0b MRL Closed 1b MRL Open | 0h | RO |
| 4 | СС | Reserved for Command Completed: If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), this bit is set when a hot-plug command has completed and the Hot-Plug Controller is ready to accept a subsequent command. The Command Completed status bit is set as an indication to host software that the Hot-Plug Controller has processed the previous command and is ready to receive the next command; it provides no guarantee that the action corresponding to the command is complete. If Command Completed notification is not supported, this bit must be hardwired to 0b. | 0h | RO |
| 3 | PDC | Presence Detect Changed:A pulse indication that the inband presence detect state has changed This bit is set when the value reported in Presence Detect State is changed. | 0h | RW1C |
| 2 | MSC | Reserved for MRL Sensor Changed: If an MRL sensor is implemented, this bit is set when a MRL Sensor state change is detected. If an MRL sensor is not implemented, this bit must not be set. | 0h | RO |
| 1 | PFD | Reserved for Power Fault Detected: If a Power Controller that supports power fault detection is implemented, this bit is set when the Power Controller detects a power fault at this slot. Note that, depending on hardware capability, it is possible that a power fault can be detected at any time, independent of the Power Controller Control setting or the occupancy of the slot. If power fault detection is not supported, this bit must not be set. | 0h | RO |
| 0 | АВР | Reserved for Attention Button Pressed: If an Attention Button is implemented, this bit is set when the attention button is pressed. If an Attention Button is not supported, this bit must not be set. | 0h | RO |

3.4.43 RCTL—Root Control

Allows control of PCI Express Root Complex specific parameters. The system error control bits in this register determine if corresponding SERRs are generated when our device detects an error (reported in this device's Device Status register) or when an error message is received across the link. Reporting of SERR as controlled by these bits takes precedence over the SERR Enable in the PCI Command Register.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| 15:5 | RSVD | Reserved. | 000h | RO |
| 4 | CSVE | Reserved for CRS Software Visibility Enable: This bit, when set, enables the Root Port to return Configuration Request Retry Status (CRS) Completion Status to software. | 0h | RO |
| | , | | | continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | BCh |
| Bit Range | Acronym | Description | Default | Access |
| | | Root Ports that do not implement this capability must hardwire this bit to 0b. | | |
| 3 | PMEIE | PME Interrupt Enable: 0: No interrupts are generated as a result of receiving PME messages. 1: Enables interrupt generation upon receipt of a PME message as reflected in the PME Status bit of the Root Status Register. A PME interrupt is also generated if the PME Status bit of the Root Status Register is set when this bit is set from a cleared state. If the bit change from 1 to 0 and interrupt is pending than interrupt is deasserted | Oh | RW |
| 2 | SEFEE | System Error on Fatal Error Enable: Controls the Root Complex's response to fatal errors. 0: No SERR generated on receipt of fatal error. 1: Indicates that an SERR should be generated if a fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |
| 1 | SENFUEE | System Error on Non-Fatal Uncorrectable Error Enable: Controls the Root Complex's response to non-fatal errors. 0: No SERR generated on receipt of non-fatal error. 1: Indicates that an SERR should be generated if a non-fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | 0h | RW |
| 0 | SECEE | System Error on Correctable Error Enable: Controls the Root Complex's response to correctable errors. 0: No SERR generated on receipt of correctable error. 1: Indicates that an SERR should be generated if a correctable error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself. | Oh | RW |

3.4.44 RSTS—Root Status

Provides information about PCI Express Root Complex specific parameters.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RW1C; RO |
|-----------|----------------|--|-----------------|-------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | C0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:18 | RSVD | Reserved. | 0000h | RO |
| 17 | РМЕР | PME Pending: Indicates that another PME is pending when the PME Status bit is set. When the PME Status bit is cleared by software; the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending. PME Pending: Indicates that another PME is pending when the PME Status bit is set. | 0h | RO |
| | | | | ontinued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RW1C; RO |
|-----------|----------------|--|-----------------|-------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | C0h |
| Bit Range | Acronym | Description | Default | Access |
| | | When the PME Status bit is cleared by software; the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending. | | |
| 16 | PMES | PME Status: Indicates that PME was asserted by the requestor ID indicated in the PME Requestor ID field. Subsequent PMEs are kept pending until the status register is cleared by writing a 1 to this field. An interrupt is asserted If PMEIE is asserted and PMES is | 0h | RW1C |
| | | changing from 0 to 1 An interrupt is deasserted If PMEIE is asserted and PMES is changing from 1 to 0 | | |
| | | An Assert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is changing from 0 to 1 | | |
| | | An Deassert_PMEGPE is sent upstream If PMEGPEE in PEG Legacy cControl register (PEGLC) is asserted and PMES is changing from 1 to 0 | | |
| | | An interrupt is deasserted If PMEIE is asserted and PMES is changing from 1 to 0. | | |
| 15:0 | PMERID | PME Requestor ID: Indicates the PCI requestor ID of the last PME requestor. | 0000h | RO_V |

3.4.45 DCAP2—Device Capabilites 2

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW_O |
|-----------|--------------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | RSVD | Reserved. | 000h | RO |
| 19:18 | OBFF_SUPPORT ED | OBFF Supported O0b OBFF Not Supported O1b OBFF supported using Message signaling only 10b OBFF supported using WAKE# signaling only 11b OBFF supported using WAKE# and Message signaling The value reported in this field must indicate support for WAKE# signaling only if: - for a Downstream Port, driving the WAKE# signal for OBFF is supported and the connector or component connected Downstream is known to receive that same WAKE# signal - for an Upstream Port, receiving the WAKE# signal for OBFF is supported and, if the component is on an add-in-card, that the component is connected to the WAKE# signal on the connector. Root Ports, Switch Ports, and Endpoints are permitted to implement this capability. For a multi-Function device associated with an Upstream Port, each Function must report the same value for this field. For Bridges and Ports that do not implement this capability, this field must be hardwired to O0b. Note: OBFF is only supported on Intel Mobile Platforms | Oh | RW_O |
| 17:12 | RSVD | Reserved. | 00h | RO |
| | ' | | (| continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW_O |
|-----------|-----------------------------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000B80h | Address Offset: | C4h |
| Bit Range | Acronym | Description | Default | Access |
| 11 | LTRS | Latency Tolerance and BW reporting Mechanism Supported: A value of 1b indicates support for the optional Latency Tolerance & Bandwidth Requirement Reporting (LTBWR) mechanism capability. Root Ports, Switches and Endpoints are permitted to implement this capability. For Switches that implement LTBWR, this bit must be set only at the upstream port. For a multi-Function device, each Function must report the same value for this bit. For Bridges, Downstream Ports, and components that do not implement this capability, this bit must be hardwired to 0b. | 1h | RO |
| 10 | RSVD | Reserved. | 0h | RO |
| 9 | ATOMIC128SUP | 128-bit CAS atomic operation completion support. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 8 | ATOMIC64SUP | 64-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 7 | ATOMIC32SUP | 32-bit atomic operation completion support. Includes FetchAdd, Swap, and CAS AtomicOps. This bit must be set to 1b if the Function supports this optional capability. | 1h | RO |
| 6 | ATOMIC_OP_R OUTING_SUPP ORT | Atomic Operation Routing Supported. If set then then atomic operations are supported. | 0h | RO |
| 5 | ARIFS | ARI Forwarding Supported: Applicable only to Switch Downstream Ports and Root Ports; must be 0b for other Function types. This bit must be set to 1b if a Switch Downstream Port or Root Port supports this optional capability. | 0h | RW_O |
| 4 | CTODS | Completion Timeout Disabled Supported: A value of 1b indicates support for the Completion Timeout Disable mechanism. The Completion Timeout Disable mechanism is required for Endpoints that issue Requests on their own behalf and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. This mechanism is optional for Root Ports. The Root port does nopt support completion timeout disable | 0h | RO |
| 3:0 | CTOR | Completion Timer Ranges Supported: device Function support for the optional Completion Timeout programmability mechanism. This mechanism allows system software to modify the Completion Timeout value. This field is applicable only to Root Ports, Endpoints that issue Requests on their own behalf, and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. For all other Functions this field is reserved and must be hardwired to 0000b. 0000b Completion Timeout programming not supported - the Function must implement a timeout value in the range 50 us to 50 ms. | 0h | RO |



DCTL2—Device Control 2 3.4.46

| | B/D/F/Type: | 0/1/2/CFG | Access: | RW; RO; RW_V |
|-----------|----------------------------|--|-----------------|-----------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | C8h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | RSVD | Reserved. | 0h | RO |
| 14:13 | OBFFEN | | 0h | RW |
| 12:11 | RSVD | Reserved. | 0h | RO |
| 10 | LTREN | Latency Tolerance Reporting Mechansim Enable: When Set to 1b, this bit enables the Latency Tolerance & Reporting (LTR) mechanism. This bit is required for all Functions that support the LTR Capability. For a Multi-Function device associated with an upstream port of a device that implements LTBWR, the bit in Function 0 is of type RW, and only Function 0 controls the components Link behavior. In all other Functions of that device, this bit is of type RsvdP. Components that do not implement LTR are permitted to hardwire this bit to 0b. Default value of this bit is 0b. This bit is cleared when the port goes to DL_down state. HW ignores the value of this bit. | 0h | RW_V |
| 9:7 | RSVD | Reserved. | 0h | RO |
| 6 | ATOMIC_OP_R EQUESTER_EN | AtomicOp Requester Enable Applicable only to Endpoints and Root Ports; must be hardwired to 0b for other Function types. The Function is allowed to initiate AtomicOp Requests only if this bit and the Bus Master Enable bit in the Command register are both Set. This bit is required to be RW if the Endpoint or Root Port is capable of initiating AtomicOp Requests, but otherwise is permitted to be hardwired to 0b. This bit does not serve as a capability bit. This bit is permitted to be RW even if no AtomicOp Requester capabilities are supported by the Endpoint or Root Port. | 0h | RO |
| 5 | ARIFEN | ARI Forward Enable: When set, the Downstream Port disables its traditional Device Number field being 0 enforcement when turning a Type 1 Configuration Request into a Type 0 Configuration Request, permitting access to Extended Functions in an ARI Device immediately below the Port. Default value of this bit is 0b. Must be hardwired to 0b if the ARI Forwarding Supported bit is 0b. | 0h | RW |
| 4:0 | RSVD | Reserved. | 00h | RO |

LCTL2—Link Control 2 3.4.47

| | B/D/F/Type: | 0/1/2/CFG | Access: | RWS; RWS_V |
|-----------|-----------------------|-------------------------|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | ComplianceDee mphasis | Compliance De-emphasis: | 0h | RWS |
| | | | • | ontinued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RWS; RWS_V |
|-----------|------------------------|--|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| | | For 8 GT/s Data Rate: This field sets the Transmitter Preset level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. This bit sets the deemphasis level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. Defined encodings are: 0001b -3.5 dB 0000b -6 dB When the Link is operating at 2.5 GT/s, the setting of this bit has no effect. Components that support only 2.5 GT/s speed are permitted to hardwire this bit to 0b. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0000b. This bit is intended for debug, compliance testing purposes. System firmware and software is allowed to modify this bit only during debug or compliance testing. | | |
| 11 | compsos | Compliance SOS: When set to 1b, the LTSSM is required to send SKP Ordered Sets periodically in between the (modified) compliance patterns. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0b. This bit is applicable when the Link is operating at 2.5 GT/s or 5 GT/s data rates only. Components that support only the 2.5 GT/s speed are permitted to hardwire this field to 0b. | Oh | RWS |
| 10 | entermodcompl iance | Enter Modified Compliance: When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. Default value of this field is 0b. | 0h | RWS |
| 9:7 | txmargin | Transmit Margin: This field controls the value of the non-deemphasized voltage level at the Transmitter pins. This field is reset to 000b on entry to the LTSSM Polling.Configuration substate. Encodings: 000: Normal operating range 001: 800-1200 mV for full swing and 400-700 mV for half-swing 010 - (n-1): Values must be monotonic with a non-zero slope. The value of n must be greater than 3 and less than 7. At least two of these must be below the normal operating range n: 200-400 mV for full-swing and 100-200 mV for half-swing n-111: reserved Default value is 000b. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. When operating in 5GT/s mode with full swing, the deemphasis ratio must be maintained within +/- 1dB from the spec defined operational value (either -3.5 or -6 dB). | Oh | RWS_V |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RWS; RWS_V |
|-----------|--------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0003h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 6 | selectabledeem phasis | Selectable De-emphasis: When the Link is operating at 5GT/s speed, selects the level of de-emphasis. Encodings: 1b -3.5 dB 0b -6 dB Default value is implementation specific, unless a specific value is required for a selected form factor or platform. When the Link is operating at 2.5GT/s speed, the setting of this bit has no effect. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. | Oh | RWS |
| 5 | HASD | Hardware Autonomous Speed Disable: When set to 1b this bit disables hardware from changing the link speed for reasons other than attempting to correct unreliable link operation by reducing link speed. | 0h | RWS |
| 4 | EC | Enter Compliance: Software is permitted to force a link to enter Compliance mode at the speed indicated in the Target Link Speed field by setting this bit to 1b in both components on a link and then initiating a hot reset on the link. | 0h | RWS |
| 3:0 | TLS | Target Link Speed: For Downstream Ports, this field sets an upper limit on Link operational speed by restricting the values advertised by the Upstream component in its training sequences. The encoding is the binary value of the bit in the Supported Link Speeds Vector that corresponds to the desired target Link speed. The encoding for this field is: 0001: 2.5 GT/s target Link speed 0010: 5.0 GT/s target Link speed 0011: 8.0 GT/s target Link speed All other encoding are reserved. If a value is written to this field that does not correspond to a supported speed, the result is undefined. The default value of this field is the highest Link speed supported by the component unless the corresponding platform/form factor requires a different default value. For both Upstream and Downstream Ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a Link into compliance mode. For a Multi-Function device associated with an Upstream Port, the field in Function 0 is of type RWS, and only Function 0 controls the components Link behavior. In all other Functions of that device, this field is of type RsvdP. | 3h | RWS |

3.4.48 LSTS2—Link Status 2

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RW1C |
|-----------|----------------|-------------|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| | | | | continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V; RW1C |
|-----------|----------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 5 | LNKEQREQ | This bit is Set by hardware to request the Link equalization process to be performed on the Link. | 0h | RW1C |
| 4 | EQPH3SUCC | Equalization Phase 3 Successful When set to 1b, this bit indicates that Phase 3 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 3 | EQPH2SUCC | Equalization Phase 2 Successful When set to 1b, this bit indicates that Phase 2 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 2 | EQPH1SUCC | Equalization Phase 1 Successful When set to 1b, this bit indicates that Phase 1 of the Transmitter Equalization procedure has successfully completed. | Oh | RO_V |
| 1 | EQCOMPLETE | Equalization Complete When set to 1b, this bit indicates that the Transmitter Equalization procedure has completed. | Oh | RO_V |
| 0 | CURDELVL | Current De-emphasis Level: Current De-emphasis Level - When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. Encodings: 1: -3.5 dB 0: -6.0 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b. | Oh | RO_V |

3.4.49 PVCCAP1—Port VC Capability Register 1

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 104h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6:4 | LPEVCC | Low Priority Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration. | 0h | RO |
| 3 | RSVD | Reserved. | 0h | RO |
| 2:0 | EVCC | Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device. | 0h | RO |



PVCCAP2—Port VC Capability Register 2 3.4.50

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | VCATO | VC Arbitration Table Offset: Indicates the location of the VC Arbitration Table. This field contains the zero-based offset of the table in DQWORDS (16 bytes) from the base address of the Virtual Channel Capability Structure. A value of 0 indicates that the table is not present (due to fixed VC priority). | 00h | RO |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7:0 | VCAC | Reserved for VC Arbitration Capability: | 00h | RO |

3.4.51 **PVCCTL—Port VC Control**

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 10Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | RSVD | Reserved. | 000h | RO |
| 3:1 | VCAS | VC Arbitration Select: This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. Since there is no other VC supported than the default, this field is reserved. | 0h | RW |
| 0 | VCARB | Reserved for Load VC Arbitration Table: Used for software to update the VC Arbitration Table when VC arbitration uses the VC Arbitration Table. As a VC Arbitration Table is never used by this component this field will never be used. | 0h | RO |

VCORCAP—VCO Resource Capability 3.4.52

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 110h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | RSNPT | Reject Snoop Transactions: Reject Snoop Transactions (RSNPT): 0: Transactions with or without the No Snoop bit set within | 0h | RO |
| | | the TLP header are allowed on this VC. | | continued |

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| | B/D/F/Type: | 0/1/2/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 110h |
| Bit Range | Acronym | Description | Default | Access |
| | | 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request | | |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Port Arbitration Capability: Port Arbitration Capability - Indicates types of Port Arbitration supported by the VC resource. This field is valid for all Switch Ports, Root Ports that support peer-to to-peer traffic, and RCRBs, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. Each bit location within this field corresponds to a Port Arbitration Capability defined below. When more than one bit in this field is Set, it indicates that the VC resource can be configured to provide different arbitration services. Software selects among these capabilities by writing to the Port Arbitration Select field (see below). Defined bit positions are: Bit 0 Non-configurable hardware-fixed arbitration scheme, e.g., Round Robin (RR) Bit 1 Weighted Round Robin (WRR) arbitration with 32 phases Bit 2 WRR arbitration with 64 phases Bit 3 WRR arbitration with 128 phases Bit 4 Time-based WRR with 128 phases Bit 5 WRR arbitration with 256 phases Bits 6-7 Reserved CPU only supported arbitration indicates "Non-configurable hardware-fixed arbitration scheme". | 01h | RO |

3.4.53 VCORCTL—VCO Resource Control

Controls the resources associated with PCI Express Virtual Channel 0.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC0E | VC0 Enable: For VC0 this is hardwired to 1 and read only as VC0 can never be disabled. | 1h | RO |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VC0ID | VC0 ID: Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only. | 0h | RO |
| 23:20 | RSVD | Reserved. | 0h | RO |
| 19:17 | PAS | Port Arbitration Select: Port Arbitration Select - This field configures the VC resource to provide a particular Port Arbitration service. This field is valid for RCRBs, Root Ports that support peer to peer traffic, and Switch Ports, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. The permissible value of this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. This field does not affect the root port behavior. | 0h | RW |
| | | | • | continued |



| | B/D/F/Type: | 0/1/2/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 114h |
| Bit Range | Acronym | Description | Default | Access |
| 16 | RSVD | Reserved. | 0h | RO |
| 15:8 | TCHVC0M | TC High VC0 Map: Allow usage of high order TCs. BIOS should keep this field zeroed to allow usage of the reserved TC[3] for other purposes | 00h | RW |
| 7:1 | TCVC0M | TC/VC0 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 7Fh | RW |
| 0 | TC0VC0M | TC0/VC0 Map: Traffic Class 0 is always routed to VC0. | 1h | RO |

3.4.54 **VC0RSTS-VC0** Resource Status

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/1/2/CFG | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 11Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCONP | VCO Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

Integrated Graphics Device Registers Summary 3.5

| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|-----------|
| 0 | VID2—Vendor Identification on page 199 | 8086h | RO |
| 2 | DID2—Device Identification on page 199 | 0402h | RO_V; RO |
| 4 | PCICMD—PCI Command on page 199 | 0000h | RW; RO |
| 6 | PCISTS2—PCI Status on page 200 | 0090h | RO_V; RO |
| 8 | RID2—Revision Identification on page 201 | 00h | RO |
| 9 | CC—Class Code on page 201 | 030000h | RO; RO_V |
| | | | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|--|--------------------|-----------------|
| С | CLS—Cache Line Size on page 202 | 00h | RO |
| D | MLT2—Master Latency Timer on page 202 | 00h | RO |
| E | HDR2—Header Type on page 202 | 00h | RO |
| 10 | GTTMMADR—Graphics Translation Table, Memory Mapped Range Address on page 202 | 0000000000000004h | RO; RW |
| 18 | GMADR—Graphics Memory Range Address on page 203 | 0000000000000000Ch | RO; RW_L; RW |
| 20 | IOBAR—I/O Base Address on page 203 | 0000001h | RO; RW |
| 2C | SVID2—Subsystem Vendor Identification on page 204 | 0000h | RW_O |
| 2E | SID2—Subsystem Identification on page 204 | 0000h | RW_O |
| 30 | ROMADR—Video BIOS ROM Base Address on page 204 | 00000000h | RO |
| 34 | CAPPOINT—Capabilities Pointer on page 205 | 90h | RO_V |
| 3C | INTRLINE—Interrupt Line on page 205 | 00h | RW |
| 3D | INTRPIN—Interrupt Pin on page 205 | 01h | RO |
| 3E | MINGNT—Minimum Grant on page 206 | 00h | RO |
| 3F | MAXLAT—Maximum Latency on page 206 | 00h | RO |
| 44 | CAPIDO—Capabilities A on page 206 | 00000000h | RO_V |
| 48 | CAPID0—Capabilities B on page 207 | 00000000h | RO_V |
| 54 | DEVENO—Device Enable on page 208 | 000000BFh | RO; RO_V |
| 62 | MSAC—Multi Size Aperture Control on page 208 | 02h | RW_K; RW |
| 90 | MSI—Message Signaled Interrupts Capability ID on page 209 | D005h | RO |
| 92 | MC—Message Control on page 209 | 0000h | RW; RO |
| 94 | MA—Message Address on page 210 | 00000000h | RO; RW |
| 98 | MD—Message Data on page 210 | 0000h | RW |
| A4 | AFCIDNP—Advanced Features Capabilities Identifier and Next Pointer on page 211 | 0013h | RO |
| A8 | AFCTL—Advanced Features Control on page 211 | 00h | RW1S |
| A9 | AFSTS—Advanced Features Status on page 211 | 00h | RO |
| D0 | PMCAPID—Power Management Capabilities ID on page 212 | A401h | RO |
| D2 | PMCAP—Power Management Capabilities on page 212 | 0022h | RO |
| D4 | PMCS—Power Management Control/Status on page 212 | 0000h | RO_V; RO |



VID2—Vendor Identification 3.5.1

This register combined with the Device Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | PCI standard identification for Intel. | 8086h | RO |

3.5.2 **DID2**—Device Identification

This register combined with the Vendor Identification register uniquely identifies any PCI device. This is a 16 bit value assigned to the processor Graphics device.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0402h | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | DID_MSB | This is the upper part of a 16 bit value assigned to the processor Graphics device. | 040h | RO |
| 3:2 | DID_SKU | These are bits 3:2 of the 16 bit value assigned to the processor Graphics device. | 0h | RO_V |
| 1:0 | DID_LSB | This is the lower part of a 16 bit value assigned to the processor Graphics device. | 2h | RO_V |

3.5.3 **PCICMD—PCI Command**

This 16-bit register provides basic control over the IGD's ability to respond to PCI cycles. The PCICMD Register in the IGD disables the IGD PCI compliant master accesses to main memory.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | RSVD | Reserved. | 00h | RO |
| 10 | INTDIS | This bit disables the device from asserting INTx#. 0: Enable the assertion of this device's INTx# signal. 1: Disable the assertion of this device's INTx# signal. DO_INTx messages will not be sent to DMI. | 0h | RW |
| 9 | FB2B | Not Implemented. Hardwired to 0. | 0h | RO |
| 8 | SEN | Not Implemented. Hardwired to 0. | 0h | RO |
| 7 | WCC | Not Implemented. Hardwired to 0. | 0h | RO |
| 6 | PER | Not Implemented. Hardwired to 0. Since the IGD belongs to the category of devices that does not corrupt programs or data in system memory or hard drives, the IGD ignores any parity error that it detects and continues with normal operation. | 0h | RO |
| 5 | VPS | This bit is hardwired to 0 to disable snooping. | 0h | RO |
| | | | | ontinued |

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| | B/D/F/Type: | 0/2/0/CFG | Access: | RW; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 4 | MWIE | Hardwired to 0. The IGD does not support memory write and invalidate commands. | 0h | RO |
| 3 | SCE | This bit is hardwired to 0. The IGD ignores Special cycles. | 0h | RO |
| 2 | вме | 0: Disable IGD bus mastering. 1: Enable the IGD to function as a PCI compliant master. | 0h | RW |
| 1 | MAE | This bit controls the IGD's response to memory space accesses. 0: Disable. 1: Enable. | 0h | RW |
| 0 | IOAE | This bit controls the IGD's response to I/O space accesses. 0: Disable. 1: Enable. | 0h | RW |

3.5.4 PCISTS2—PCI Status

PCISTS is a 16-bit status register that reports the occurrence of a PCI compliant master abort and PCI compliant target abort. PCISTS also indicates the DEVSEL# timing that has been set by the IGD.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 16 | Default Value: | 0090h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Since the IGD does not detect parity, this bit is always hardwired to 0. | 0h | RO |
| 14 | SSE | The IGD never asserts SERR#, therefore this bit is hardwired to 0. | 0h | RO |
| 13 | RMAS | The IGD never gets a Master Abort, therefore this bit is hardwired to 0. | 0h | RO |
| 12 | RTAS | The IGD never gets a Target Abort, therefore this bit is hardwired to 0. | 0h | RO |
| 11 | STAS | Hardwired to 0. The IGD does not use target abort semantics. | 0h | RO |
| 10:9 | DEVT | N/A. These bits are hardwired to "00". | 0h | RO |
| 8 | DPD | Since Parity Error Response is hardwired to disabled (and the IGD does not do any parity detection), this bit is hardwired to 0. | Oh | RO |
| 7 | FB2B | Hardwired to 1. The IGD accepts fast back-to-back when the transactions are not to the same agent. | 1h | RO |
| 6 | UDF | Hardwired to 0. | 0h | RO |
| 5 | C66 | N/A - Hardwired to 0. | 0h | RO |
| | ' | | | continued |



| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0090h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 4 | CLIST | This bit is set to 1 to indicate that the register at 34h provides an offset into the function's PCI Configuration Space containing a pointer to the location of the first item in the list. | 1h | RO |
| 3 | INTSTS | This bit reflects the state of the interrupt in the device. Only when the Interrupt Disable bit in the command register is a 0 and this Interrupt Status bit is a 1, will the devices INTx# signal be asserted. | 0h | RO_V |
| 2:0 | RSVD | Reserved. | 0h | RO |

RID2—Revision Identification 3.5.5

This register contains the revision number for Device #2 Functions 0. These bits are read only and writes to this register have no effect. For the A-0 Stepping, this value is 00h

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|-----------------|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Four MSB of RID | 0h | RO |
| 3:0 | RID | Four LSB of RID | 0h | RO |

3.5.6 **CC-Class Code**

This register contains the device programming interface information related to the Sub-Class Code and Base Class Code definition for the IGD. This register also contains the Base Class Code and the function sub-class in relation to the Base Class Code.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 24 | Default Value: | 030000h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 23:16 | BCC | This is an 8-bit value that indicates the base class code. When MGGC0[VAMEN] is 0 this code has the value 03h, indicating a Display Controller. When MGGC0[VAMEN] is 1 this code has the value 04h, indicating a Multimedia Device. | 03h | RO_V |
| 15:8 | SUBCC | When MGGC0[VAMEN] is 0 this value will be determined based on Device 0 GGC register, GMS and IVD fields. 00h: VGA compatible 80h: Non VGA (GMS = "00h" or IVD = "1b") When MGGC0[VAMEN] is 1, this value is 80h, indicating other multimedia device. | 00h | RO_V |
| 7:0 | PI | When MGGC0[VAMEN] is 0 this value is 00h, indicating a Display Controller. When MGGC0[VAMEN] is 1 this value is 00h, indicating a NOP. | 00h | RO |

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3.5.7 CLS—Cache Line Size

The IGD does not support this register as a PCI slave.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CLS | This field is hardwired to 0s. The IGD as a PCI compliant master does not use the Memory Write and Invalidate command and, in general, does not perform operations based on cache line size. | 00h | RO |

3.5.8 MLT2—Master Latency Timer

The IGD does not support the programmability of the master latency timer because it does not perform bursts.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|------------------|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | MLTCV | Hardwired to 0s. | 00h | RO |

3.5.9 HDR2—Header Type

This register contains the Header Type of the IGD.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7 | MFUNC | Indicates if the device is a Multi-Function Device. The Value of this register is hardwired to 0, SNB graphics is a single function. | 0h | RO |
| 6:0 | Н | This is a 7-bit value that indicates the Header Code for the IGD. This code has the value 00h, indicating a type 0 configuration space format. | 00h | RO |

3.5.10 GTTMMADR—Graphics Translation Table, Memory Mapped Range Address

This register requests allocation for the combined Graphics Translation Table Modification Range and Memory Mapped Range. The range requires 4 MB combined for MMIO and Global GTT aperture, with 2MB of that used by MMIO and 2MB used by GTT. GTTADR will begin at (GTTMMADR + 2 MB) while the MMIO base address will be the same as GTTMMADR. For the Global GTT, this range is defined as a memory BAR in graphics device config space. It is an alias into which software is required to write Page Table Entry values (PTEs). Software may read PTE values from the global Graphics Translation Table (GTT). PTEs cannot be written directly into the global GTT memory area. The device snoops writes to this region in order to invalidate any cached translations within the various TLB's implemented on-chip. The allocation is for 4MB and the base address is defined by bits [38:22].

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| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 000000000000004h | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVDRW | Must be set to 0 since addressing above 512GB is not supported. | 0000000h | RW |
| 38:22 | МВА | Set by the OS, these bits correspond to address signals [38:22]. 4MB combined for MMIO and Global GTT table aperture (2MB for MMIO and 2 MB for GTT). | 00000h | RW |
| 21:4 | ADM | Hardwired to 0s to indicate at least 4MB address range. | 00000h | RO |
| 3 | PREFMEM | Hardwired to 0 to prevent prefetching. | 0h | RO |
| 2:1 | МЕМТҮР | 00 : To indicate 32 bit base address 01: Reserved 10 : To indicate 64 bit base address 11: Reserved | 2h | RO |
| 0 | MIOS | Hardwired to 0 to indicate memory space. | 0h | RO |

3.5.11 **GMADR**—Graphics Memory Range Address

GMADR is the PCI aperture used by S/W to access tiled GFX surfaces in a linear fashion.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RW_L; RW |
|-----------|----------------|---|-----------------|-----------------|
| Size: 64 | Default Value: | 000000000000000Ch | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVDRW | Must be set to 0 since addressing above 512GB is not supported. | 0000000h | RW |
| 38:29 | МВА | Memory Base Address (MBA): Set by the OS, these bits correspond to address signals [38:29]. | 000h | RW |
| 28 | ADMSK512 | This Bit is either part of the Memory Base Address (R/W) or part of the Address Mask (RO), depending on the value of MSAC[2:1]. See MSAC (Dev2, Func 0, offset 62h) for details. | 0h | RW_L |
| 27 | ADMSK256 | This bit is either part of the Memory Base Address (R/W) or part of the Address Mask (RO), depending on the value of MSAC[2:1]. See MSAC (Dev 2, Func 0, offset 62h) for details. | 0h | RW_L |
| 26:4 | ADM | Hardwired to 0s to indicate at least 128MB address range. | 000000h | RO |
| 3 | PREFMEM | Hardwired to 1 to enable prefetching. | 1h | RO |
| 2:1 | МЕМТҮР | Memory Type (MEMTYP): 00: indicate 32-bit address. 10: Indicate 64-bit address | 2h | RO |
| 0 | MIOS | Hardwired to 0 to indicate memory space. | 0h | RO |

3.5.12 IOBAR-I/O Base Address

This register provides the Base offset of the I/O registers within Device #2. Bits 15:6 are programmable allowing the I/O Base to be located anywhere in 16bit I/O Address Space. Bits 2:1 are fixed and return zero; bit 0 is hardwired to a one indicating that 8 bytes of I/O space are decoded. Access to the 8Bs of IO space is allowed in PM state

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D0 when IO Enable (PCICMD bit 0) set. Access is disallowed in PM states D1-D3 or if IO Enable is clear or if Device #2 is turned off or if Internal graphics is disabled thru the fuse or fuse override mechanisms. Note that access to this IO BAR is independent of VGA functionality within Device #2. If accesses to this IO bar is allowed then all 8, 16 or 32 bit IO cycles from IA cores that falls within the 8B are claimed.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:6 | IOBASE | Set by the OS, these bits correspond to address signals [15:6]. | 000h | RW |
| 5:3 | RSVD | Reserved. | 0h | RO |
| 2:1 | МЕМТҮРЕ | Hardwired to 0s to indicate 32-bit address. | 0h | RO |
| 0 | MIOS | Hardwired to "1" to indicate IO space. | 1h | RO |

3.5.13 SVID2—Subsystem Vendor Identification

This register is used to uniquely identify the subsystem where the PCI device resides.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW_O |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SUBVID | This value is used to identify the vendor of the subsystem. This register should be programmed by BIOS during bootup. Once written, this register becomes Read_Only. This register can only be cleared by a Reset. | 0000h | RW_O |

3.5.14 SID2—Subsystem Identification

This register is used to uniquely identify the subsystem where the PCI device resides.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SUBID | This value is used to identify a particular subsystem. This field should be programmed by BIOS during boot-up. Once written, this register becomes Read_Only. This register can only be cleared by a Reset. | 0000h | RW_O |

3.5.15 ROMADR—Video BIOS ROM Base Address

The IGD does not use a separate BIOS ROM, therefore this register is hardwired to 0s.

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| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|-------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 30h |
| Bit Range | Acronym | Description | Default | Access |
| 31:18 | RBA | Hardwired to 0's. | 0000h | RO |
| continued | | | | |



| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 30h |
| Bit Range | Acronym | Description | Default | Access |
| 17:11 | ADMSK | Hardwired to 0s to indicate 256 KB address range. | 00h | RO |
| 10:1 | RSVD | Reserved. | 000h | RO |
| 0 | RBE | 0: ROM not accessible. | 0h | RO |

3.5.16 **CAPPOINT—Capabilities Pointer**

This register points to a linked list of capabilities implemented by this device.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 90h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CPV | This field contains an offset into the function's PCI Configuration Space for the first item in the New Capabilities Linked List, the MSI Capabilities ID registers at address 90h or the Power Management capability at D0h. This value is determined by the configuration in CAPL[0]. | 90h | RO_V |

3.5.17 **INTRLINE**—Interrupt Line

This 8-bit register is used to communicate interrupt line routing information. It is read/write and must be implemented by the device. POST software will write the routing information into this register as it initializes and configures the system. The value in this register tells which input of the system interrupt controller(s) the device's interrupt pin is connected to. The device itself does not use this value, rather it is used by device drivers and operating systems to determine priority and vector information.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTCON | Used to communicate interrupt line routing information. POST software writes the routing information into this register as it initializes and configures the system. The value in this register indicates to which input of the system interrupt controller the device's interrupt pin is connected. | 00h | RW |

3.5.18 **INTRPIN-Interrupt Pin**

This register tells which interrupt pin the device uses. The Integrated Graphics Device uses INTA#.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 01h | Address Offset: | 3Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTPIN | As a single function device, the IGD specifies INTA# as its interrupt pin. 01h: INTA#. | 01h | RO |

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3.5.19 MINGNT—Minimum Grant

The Integrated Graphics Device has no requirement for the settings of Latency Timers.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | MGV | The IGD does not burst as a PCI compliant master. | 00h | RO |

3.5.20 MAXLAT—Maximum Latency

The Integrated Graphics Device has no requirement for the settings of Latency Timers.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Fh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | MLV | The IGD has no specific requirements for how often it needs to access the PCI bus. | 00h | RO |

3.5.21 CAPIDO—Capabilities A

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 31:26 | RSVD | Reserved. | 00h | RO |
| 25 | ECCDIS | 0b ECC capable 1b Not ECC capable | 0h | RO_V |
| 24 | RSVD | Reserved. | 0h | RO |
| 23 | VTDD | 0: Enable VTd 1: Disable VTd | 0h | RO_V |
| 22:15 | RSVD | Reserved. | 00h | RO |
| 14 | DDPCD | Allows Dual Channel operation but only supports 1 DIMM per channel. 0: 2 DIMMs per channel enabled 1: 2 DIMMs per channel disabled. This setting hardwires bits 2 and 3 of the rank population field for each channel to zero. (MCHBAR offset 260h, bits 22-23 for channel 0 and MCHBAR offset 660h, bits 22-23 for channel 1) | Oh | RO_V |
| 13 | X2APIC_EN | Extended Interrupt Mode. 0b: Hardware does not support Extended APIC mode. 1b: Hardware supports Extended APIC mode. | 0h | RO_V |
| 12 | PDCD | Capable of Dual Channels Not Capable of Dual Channel - only single channel capable. | 0h | RO_V |
| 11:0 | RSVD | Reserved. | 000h | RO |



3.5.22 CAPIDO—Capabilities B

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V |
|-----------|--------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 48h |
| Bit Range | Acronym | Description | Default | Access |
| 31:29 | RSVD | Reserved. | 0h | RO |
| 28 | SMT | This setting indicates whether or not the CPU is SMT capable. | 0h | RO_V |
| 27:25 | CACHESZ | This setting indicates the supporting cache sizes. | 0h | RO_V |
| 24 | RSVD | Reserved. | 0h | RO |
| 23:21 | PLL_REF100_C FG | DDR3 Maximum Frequency Capability with 100 Memory. Maximum allowed memory frequency with 100 MHz ref clk. 0 - 100 MHz ref disabled 1 - up to DDR-1400 (7 x 200) 2 - up to DDR-1600 (8 x 200) 3 - up to DDR-1800 (8 x 200) 4 - up to DDR-2000 (10 x 200) 5 - up to DDR-2200 (11 x 200) 6 - up to DDR-2400 (12 x 200) 7 - no limit (but still limited by _DDR_FREQ200 to 2600) | 0h | RO_V |
| 20 | PEGG3_DIS | 0: Capable of running any of the Gen 3-compliant PEG controllers in Gen 3 mode (Devices 0/1/0, 0/1/1, 0/1/2) 1: Not capable of running any of the PEG controllers in Gen 3 mode | 0h | RO_V |
| 19 | RSVD | Reserved. | 0h | RO |
| 18 | ADDGFXEN | 0: Additive Graphics Disabled 1:Additive Graphics Enabled | 0h | RO_V |
| 17 | ADDGFXCAP | 0: Capable of Additive Graphics 1: Not capable of Additive Graphics | 0h | RO_V |
| 16:7 | RSVD | Reserved. | 000h | RO |
| 6:4 | DMFC | This field controls which values may be written to the Memory Frequency Select field 6:4 of the Clocking Configuration registers (MCHBAR Offset C00h). Any attempt to write an unsupported value will be ignored. 000: MC capable of DDR3 2667 (2667 is the upper limit) 001: MC capable of up to DDR3 2667 010: MC capable of up to DDR3 2400 011: MC capable of up to DDR3 2133 100: MC capable of up to DDR3 1867 101: MC capable of up to DDR3 1600 110: MC capable of up to DDR3 1333 111: MC capable of up to DDR3 1067 | Oh | RO_V |
| 3:0 | RSVD | Reserved. | 0h | RO |

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3.5.23 DEVENO—Device Enable

Allows for enabling/disabling of PCI devices and functions that are within the CPU package. The table below the bit definitions describes the behavior of all combinations of transactions to devices controlled by this register. All the bits in this register are Intel TXT Lockable.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RO_V |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 000000BFh | Address Offset: | 54h |
| Bit Range | Acronym | Description | Default | Access |
| 31:15 | RSVD | Reserved. | 00000h | RO |
| 14 | RSVD | Reserved. | 0h | RO_V |
| 13:8 | RSVD | Reserved. | 00h | RO |
| 7 | D4EN | 0: Bus 0 Device 4 is disabled and not visible. 1: Bus 0 Device 4 is enabled and visible. This bit will be set to 0b and remain 0b if Device 4 capability is disabled. | 1h | RO_V |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | D3EN | 0: Bus 0 Device 3 is disabled and hidden 1: Bus 0 Device 3 is enabled and visible This bit will be set to 0b and remain 0b if Device 3 capability is disabled. | 1h | RO_V |
| 4 | D2EN | 0: Bus 0 Device 2 is disabled and hidden 1: Bus 0 Device 2 is enabled and visible This bit will be set to 0b and remain 0b if Device 2 capability is disabled. | 1h | RO_V |
| 3 | D1F0EN | 0: Bus 0 Device 1 Function 0 is disabled and hidden. 1: Bus 0 Device 1 Function 0 is enabled and visible. This bit will be set to 0b and remain 0b if PEG10 capability is disabled. | 1h | RO_V |
| 2 | D1F1EN | 0: Bus 0 Device 1 Function 1 is disabled and hidden. 1: Bus 0 Device 1 Function 1 is enabled and visible. This bit will be set to 0b and remain 0b if PEG11 is disabled by strap (PEG0CFGSEL) | 1h | RO_V |
| 1 | D1F2EN | 0: Bus 0 Device 1 Function 2 is disabled and hidden. 1: Bus 0 Device 1 Function 2 is enabled and visible. This bit will be set to 0b and remain 0b if PEG12 is disabled by strap (PEG0CFGSEL) | 1h | RO_V |
| 0 | D0EN | Bus 0 Device 0 Function 0 may not be disabled and is therefore hardwired to 1. | 1h | RO |

3.5.24 MSAC—Multi Size Aperture Control

This register determines the size of the graphics memory aperture in function 0 and in the trusted space. Only the system BIOS will write this register based on pre-boot address allocation efforts, but the graphics may read this register to determine the correct aperture size. System BIOS needs to save this value on boot so that it can reset it correctly during S3 resume. This register is Intel TXT locked, becomes read-only when trusted environment is launched.

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| | B/D/F/Type: | 0/2/0/CFG | Access: | RW_K; RW |
|-----------|----------------|--|-----------------|----------|
| Size: 8 | Default Value: | 02h | Address Offset: | 62h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RSVDRW | Scratch Bits Only Have no physical effect on hardware | 0h | RW |
| 3 | RSVD | Reserved. | 0h | RO |
| 2 | LHSASH | This field is used in conjunction with LHSASL. The description below is for both fields (LHSASH & LHSASL). 11b Bits [28:27] of GMADR are RO, allowing 512MB of GMADR 10b Illegal Programming 01b Bit [28] of GMADR is RW but bit [27] of GMADR is RO, allowing 256MB of GMADR 00b Bits [28:27] of GMADR are RW, allowing 128MB of GMADR | 0h | RW_K |
| 1 | LHSASL | This field is used in conjunction with LHSASH. The description below is for both fields (LHSASH & LHSASL). 11b Bits [28:27] of GMADR are RO, allowing 512MB of GMADR 10b Illegal Programming 01b Bit [28] of GMADR is RW but bit [27] of GMADR is RO, allowing 256MB of GMADR 00b Bits [28:27] of GMADR are RW, allowing 128MB of GMADR | 1h | RW_K |
| 0 | RSVD | Reserved. | 0h | RO |

3.5.25 MSI—Message Signaled Interrupts Capability ID

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address. The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly to the PCI PM capability.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | D005h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | POINTNEXT | This contains a pointer to the next item in the capabilities list which is the Power Management capability. | D0h | RO |
| 7:0 | CAPID | Value of 05h identifies this linked list item (capability structure) as being for MSI registers. | 05h | RO |

3.5.26 MC—Message Control

Message Signaled Interrupt control register. System software can modify bits in this register, but the device is prohibited from doing so. If the device writes the same message multiple times, only one of those messages is guaranteed to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

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| | B/D/F/Type: | 0/2/0/CFG | Access: | RW; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 92h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7 | CAP64B | Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message address register and is incapable of generating a 64-bit memory address. | 0h | RO |
| 6:4 | ММЕ | System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below. | 0h | RW |
| 3:1 | ММС | System Software reads this field to determine the number of messages being requested by this device. Value: Number of requests 000: 1 All of the following are reserved in this implementation 001: 2 010: 4 011: 8 100: 16 101: 32 110: Reserved 111: Reserved | 0h | RO |
| 0 | MSIEN | Controls the ability of this device to generate MSIs. | 0h | RW |

3.5.27 MA—Message Address

This register contains the Message Address for MSIs sent by the device.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 94h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | MESSADD | Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address. | 00000000h | RW |
| 1:0 | FDWORD | Hardwired to 0 so that addresses assigned by system software are always aligned on a DWORD address boundary. | 0h | RO |

3.5.28 MD—Message Data

This register contains the Message Data for MSIs sent by the device.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | MESSDATA | Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register. | 0000h | RW |



3.5.29 **AFCIDNP—Advanced Features Capabilities Identifier and Next Pointer**

When this capability is linked into the list, the second function of the Internal Graphics Device can be reset independently of the first function.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0013h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NEXT_PTR | This contains a pointer to next item in capabilities list. This is the final capability in the list and must be set to 00h. | 00h | RO |
| 7:0 | CAP_ID | A value of 13h identifies that this PCI Function is capable of Advanced Features. | 13h | RO |

AFCTL—Advanced Features Control 3.5.30

See Conventional PCI 3.0 Specification ECN for Advanced Capabilities, July 27th, 2006

| | B/D/F/Type: | 0/2/0/CFG | Access: | RW1S |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:1 | RSVD | Reserved. | 00h | RO |
| 0 | INIT_FLR | A write of 1b initiates Function Level Reset (FLR). FLR requirements are defined in the PCI Express Base Specification. Registers and state information that do not apply to conventional PCI are exempt from the FLR requirements given there. Once written 1, FLR will be initiated. During FLR, a read will return 1's since device 2 reads abort. Once FLR completes, hardware will clear the bit to 0. | Oh | RW1S |

3.5.31 **AFSTS**—Advanced Features Status

See Conventional PCI 3.0 Specification ECN for Advanced Capabilities, July 27th, 2006

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | A9h |
| Bit Range | Acronym | Description | Default | Access |
| 7:1 | RSVD | Reserved. | 00h | RO |
| 0 | ТР | 1: The Function has issued one or more non-posted transactions which have not been completed, including non-posted transactions that a target has terminated with Retry. 0: All non-posted transactions have been completed. | 0h | RO |

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3.5.32 PMCAPID—Power Management Capabilities ID

This register contains the PCI Power Management Capability ID and the next capability pointer.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | A401h | Address Offset: | D0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NEXT_PTR | This contains a pointer to the next item in the capabilities list. | A4h | RO |
| 7:0 | CAP_ID | SIG defines this ID is 01h for power management. | 01h | RO |

3.5.33 PMCAP—Power Management Capabilities

This register provides information on the capabilities of the function related to powermanagement.

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0022h | Address Offset: | D2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | PMES | This field indicates the power states in which the IGD may assert PME#. Hardwired to 0 to indicate that the IGD does not assert the PME# signal. | 00h | RO |
| 10 | D2 | The D2 power management state is not supported. This bit is hardwired to 0. | 0h | RO |
| 9 | D1 | Hardwired to 0 to indicate that the D1 power management state is not supported. | 0h | RO |
| 8:6 | RSVD | Reserved. | 0h | RO |
| 5 | DSI | Hardwired to 1 to indicate that special initialization of the IGD is required before generic class device driver is to use it. | 1h | RO |
| 4 | RSVD | Reserved. | 0h | RO |
| 3 | PMECLK | Hardwired to 0 to indicate IGD does not support PME# generation. | 0h | RO |
| 2:0 | VER | Hardwired to 010b to indicate that there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the PCI Power Management Interface Specification. | 2h | RO |

3.5.34 PMCS—Power Management Control/Status

| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V; RO |
|-----------|----------------|---|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D4h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | PMESTS | This bit is 0 to indicate that IGD does not support PME# generation from D3 (cold). | 0h | RO |
| | | | | continued |



| | B/D/F/Type: | 0/2/0/CFG | Access: | RO_V; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | D4h |
| Bit Range | Acronym | Description | Default | Access |
| 14:13 | DSCALE | The IGD does not support data register. This bit always returns 00 when read, write operations have no effect. | 0h | RO |
| 12:9 | DSEL | The IGD does not support data register. This bit always returns 0h when read, write operations have no effect. | 0h | RO |
| 8 | PMEEN | This bit is 0 to indicate that PME# assertion from D3 (cold) is disabled. | Oh | RO |
| 7:2 | RSVD | Reserved. | 00h | RO |
| 1:0 | PWRSTAT | This field indicates the current power state of the IGD and can be used to set the IGD into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus, but the data is discarded and no state change occurs. On a transition from D3 to D0 the graphics controller is optionally reset to initial values. Bits[1:0] Power state 00: D0 Default 01: D1 Not Supported 10: D2 Not Supported 11: D3 | 0h | RO_V |

3.6 Audio Controller Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|-----------|
| 0 | VID—Vendor Identification on page 214 | 8086h | RO |
| 2 | DID—Device ID on page 214 | 0C0Ch | RO |
| 4 | PCICMD—PCI Command on page 214 | 0000h | RO; RW_V |
| 6 | STS—PCI Status on page 215 | 0010h | RO_V; RO |
| 8 | RID—Revision Identification on page 216 | 00h | RO |
| 9 | PI—Programming Interface on page 216 | 00h | RO |
| А | SCC—Sub Class Code on page 216 | 03h | RO |
| В | BCC—Base Class Code on page 216 | 04h | RO |
| С | CLS—Cache Line Size on page 217 | 00h | RW_V |
| 10 | HDALBAR—Intel HD Audio Base Lower Address on page 217 | 00000004h | RO; RW_V |
| 14 | HDAHBAR—Intel HD Audio Base Upper Address on page 217 | 00000000h | RW_V; RW |
| 2C | SVID—Subsystem Vendor ID on page 217 | 0000h | RW_O |
| 2E | SID—Subsystem ID on page 218 | 0000h | RW_O |
| 34 | CAPPTR—Capability Pointer on page 218 | 50h | RO |
| 3C | INTLN—Interrupt Line on page 218 | 00h | RW_V |
| 3D | INTPN—Interrupt Pin on page 218 | 01h | RO |
| 44 | CAPIDO—Capabilities A on page 218 | 00000000h | RO_V |
| 48 | CAPIDO—Capabilities B on page 219 | 00000000h | RO_V |
| | | | continued |

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| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|-----------------------|
| 4C | DEVEN—Device Enable on page 220 | 000000BFh | RO; RO_V |
| 50 | PID—PCI Power Management Capability ID on page 221 | 6001h | RO; RW_O |
| 52 | PC—Power Management Capabilities on page 221 | 0002h | RO |
| 54 | PMCS—Power Management Control And Status on page 221 | 00000000h | RO_V; RO |
| 60 | MID—MSI Capability ID on page 222 | 7005h | RO |
| 62 | MMC—MSI Message Control on page 222 | 0000h | RW_V; RO |
| 64 | MMA—MSI Message Lower Address on page 223 | 00000000h | RO; RW_V |
| 68 | MMD—MSI Message Data on page 223 | 0000h | RW_V |
| 70 | PXID—PCI Express Capability ID on page 223 | 0010h | RO |
| 72 | PXC—PCI Express Capabilities on page 223 | 0091h | RO |
| 74 | DEVCAP—Device Capabilities on page 224 | 10000FC0h | RO |
| 78 | DEVC—Device Control on page 224 | 0800h | RW_V; RO; RW; RW1S |
| 7A | DEVS—Device Status on page 225 | 0000h | RO; RO_V |

3.6.1 VID—Vendor Identification

This register combined with the Device Identification register uniquely identify any PCI device.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|-------------------------------------|-----------------|--------|
| Size: 16 | Default Value: | 8086h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | VID | Indicates that Intel is the vendor. | 8086h | RO |

3.6.2 DID—Device ID

This register combined with the Vendor Identification register uniquely identifies any PCI device.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|---------------------------------------|-----------------|--------|
| Size: 16 | Default Value: | 0C0Ch | Address Offset: | 2h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | DID | Indicates the device number assigned. | 0C0Ch | RO |

3.6.3 PCICMD—PCI Command

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RW_V |
|-----------|----------------|-------------|-----------------|-----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | RSVD | Reserved. | 00h | RO |
| | | | (| continued |



| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RW_V |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 10 | INTDIS | Enables the device to assert an INTx#. When set, the Intel® HD Audio controller's INTx# signal will be deasserted. When cleared, the INTx# signal may be asserted. Note that this bit does not affect the generation of MSI's. | 0h | RW_V |
| 9 | FB2B | Not implemented. Hardwired to 0. | 0h | RO |
| 8 | SEN | Functionality not implemented. | 0h | RW_V |
| 7 | wcc | Not implemented. Hardwired to 0. | 0h | RO |
| 6 | PER | Functionality not implemented. | 0h | RW_V |
| 5 | VPS | Not implemented. Hardwired to 0. | 0h | RO |
| 4 | MWIE | Not implemented. Hardwired to 0. | 0h | RO |
| 3 | SCE | Not implemented. Hardwired to 0. | 0h | RO |
| 2 | вме | 1 = Enable, 0 = Disable. Controls standard PCI Express bus mastering capabilities for Memory and IO, reads and writes. Note that this also controls MSI generation since MSI are essentially Memory writes. | 0h | RW_V |
| 1 | MAE | When set, enables memory space accesses to the Intel HD Audio controller. | 0h | RW_V |
| 0 | IOAE | The Intel HD Audio controller does not implement IO Space, therefore this bit is hardwired to 0. | 0h | RO |

3.6.4 STS-PCI Status

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | DPE | Not implemented. Hardwired to 0. | 0h | RO |
| 14 | SERRS | Not implemented. Hardwired to 0. | 0h | RO |
| 13 | RMA | Hardwired to '0' as master aborts are not tracked. | 0h | RO |
| 12 | RTA | Not implemented. Hardwired to 0. | 0h | RO |
| 11 | STA | Not implemented. Hardwired to 0. | 0h | RO |
| 10:9 | DEVT | Does not apply. Hardwired to 0. | 0h | RO |
| 8 | MDPE | Not implemented. Hardwired to 0. | 0h | RO |
| 7 | FBC | Does not apply. Hardwired to 0. | 0h | RO |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | C66 | Does not apply. Hardwired to 0. | 0h | RO |
| | <u> </u> | | | ontinued |

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| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 6h |
| Bit Range | Acronym | Description | Default | Access |
| 4 | CLIST | Indicates that the controller contains a capabilities pointer list. The first item is pointed to by looking at configuration offset 34h. | 1h | RO |
| 3 | IS | Reflects the state of the INTx# signal at the input of the enable/disable circuit. This bit is a 1 when the INTx# is asserted. This bit is a 0 after the interrupt is cleared (independent of the state of the Interrupt Disable bit in the command register). Note that this bit is not set by an MSI. | 0h | RO_V |
| 2:0 | RSVD | Reserved. | 0h | RO |

3.6.5 RID—Revision Identification

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|-----------------|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RID_MSB | Four MSB of RID | 0h | RO |
| 3:0 | RID | Four LSB of RID | 0h | RO |

3.6.6 PI—Programming Interface

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 9h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | PI | Value assigned to the Intel HD Audio controller. | 00h | RO |

3.6.7 SCC—Sub Class Code

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 8 | Default Value: | 03h | Address Offset: | Ah |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | SCC | This indicates the device is an Intel® HD Audio audio device, in the context of a multimedia device. | 03h | RO |

3.6.8 BCC—Base Class Code

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 04h | Address Offset: | Bh |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | BCC | This register indicates that the function implements a multimedia device. | 04h | RO |



CLS—Cache Line Size 3.6.9

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | CLS | Does not apply to PCI Express. PCI Express spec requires this to be implemented as a R/W register but has no functional impact. | 00h | RW_V |

3.6.10 HDALBAR-Intel® HD Audio Base Lower Address

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RW_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000004h | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 31:14 | МВА | Base address for the Intel® HD Audio controllers memory mapped configuration registers. 16 Kbytes are requested by hardwiring bits 13:4 to 0s. | 00000h | RW_V |
| 13:4 | ADM | Should be harwired to 0. | 000h | RO |
| 3 | PREFMEM | Indicates that this BAR is NOT pre-fetchable. | 0h | RO |
| 2:1 | МЕМТҮР | Indicates that this BAR can be located anywhere in 64-bit address space. | 2h | RO |
| 0 | MIOS | Indicates that this BAR is located in memory space. | 0h | RO |

3.6.11 HDAHBAR—Intel® HD Audio Base Upper Address

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V; RW |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 14h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | UMBA_RES | Reserved 25 bits of the Upper Base address for the Intel® HD Audio controller's memory mapped configuration registers. | 0000000h | RW |
| 6:0 | UMBA | These are the lower 7 bits of the upper base address which can be programmed | 00h | RW_V |

SVID—Subsystem Vendor ID 3.6.12

This value is used to identify the vendor of the subsystem.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_O |
|-----------|----------------|---------------------|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SVID | Subsystem Vendor ID | 0000h | RW_O |

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3.6.13 SID—Subsystem ID

This value is used to identify a particular subsystem.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_O |
|-----------|----------------|--------------|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 2Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | SID | Subsystem ID | 0000h | RW_O |

3.6.14 CAPPTR—Capability Pointer

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 50h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | СР | Indicates that the first capability pointer offset is offset 50h (Power Management Capability). | 50h | RO |

3.6.15 INTLN—Interrupt Line

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V |
|-----------|----------------|---|-----------------|--------|
| Size: 8 | Default Value: | 00h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 7:0 | INTLN | Hardware does not use this field directly. It is used to communicate to software the interrupt line that the interrupt pin is connected to. This register is not affected by FLR. | 00h | RW_V |

3.6.16 INTPN—Interrupt Pin

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|---------------|-----------------|--------|
| Size: 8 | Default Value: | 01h | Address Offset: | 3Dh |
| Bit Range | Acronym | Description | Default | Access |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3:0 | IP | Interrupt Pin | 1h | RO |

3.6.17 CAPIDO—Capabilities A

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V |
|-----------|----------------|-------------|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 31:26 | RSVD | Reserved. | 00h | RO |
| | | | (| ontinued |



| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 25 | ECCDIS | 0b ECC capable 1b Not ECC capable | 0h | RO_V |
| 24 | RSVD | Reserved. | 0h | RO |
| 23 | VTDD | 0: Enable VTd 1: Disable VTd | 0h | RO_V |
| 22:15 | RSVD | Reserved. | 00h | RO |
| 14 | DDPCD | Allows Dual Channel operation but only supports 1 DIMM per channel. 0: 2 DIMMs per channel enabled 1: 2 DIMMs per channel disabled. This setting hardwires bits 2 and 3 of the rank population field for each channel to zero. (MCHBAR offset 260h, bits 22-23 for channel 0 and MCHBAR offset 660h, bits 22-23 for channel 1) | 0h | RO_V |
| 13 | X2APIC_EN | Extended Interrupt Mode. 0b: Hardware does not support Extended APIC mode. 1b: Hardware supports Extended APIC mode. | 0h | RO_V |
| 12 | PDCD | 0: Capable of Dual Channels 1: Not Capable of Dual Channel - only single channel capable. | 0h | RO_V |
| 11:0 | RSVD | Reserved. | 000h | RO |

3.6.18 CAPIDO—Capabilities B

Control of bits in this register are only required for customer visible SKU differentiation.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V |
|-----------|--------------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 48h |
| Bit Range | Acronym | Description | Default | Access |
| 31:29 | RSVD | Reserved. | 0h | RO |
| 28 | SMT | This setting indicates whether or not the CPU is SMT capable. | 0h | RO_V |
| 27:25 | CACHESZ | This setting indicates the supporting cache sizes. | 0h | RO_V |
| 24 | RSVD | Reserved. | 0h | RO |
| 23:21 | PLL_REF100_C FG | DDR3 Maximum Frequency Capability with 100 Memory. Maximum allowed memory frequency with 100 MHz ref clk. 0 - 100 MHz ref disabled 1 - upto DDR-1400 (7 x 200) 2 - upto DDR-1600 (8 x 200) 3 - upto DDR-1800 (8 x 200) 4 - upto DDR-2000 (10 x 200) 5 - upto DDR-2200 (11 x 200) 6 - upto DDR-2400 (12 x 200) 7 - no limit (but still limited by _DDR_FREQ200 to 2600) | 0h | RO_V |
| 20 | PEGG3_DIS | 0: Capable of running any of the Gen 3-compliant PEG controllers in Gen 3 mode (Devices 0/1/0, 0/1/1, 0/1/2) 1: Not capable of running any of the PEG controllers in Gen 3 mode | 0h | RO_V |
| 19 | RSVD | Reserved. | 0h | RO |
| 18 | ADDGFXEN | 0 - Additive Graphics Disabled 1- Additive Graphics Enabled | 0h | RO_V |
| 17 | ADDGFXCAP | 0 - Capable of Additive Graphics 1 - Not capable of Additive Graphics | 0h | RO_V |
| | | | | ontinued |

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| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 48h |
| Bit Range | Acronym | Description | Default | Access |
| 16:7 | RSVD | Reserved. | 000h | RO |
| 6:4 | DMFC | This field controls which values may be written to the Memory Frequency Select field 6:4 of the Clocking Configuration registers (MCHBAR Offset C00h). Any attempt to write an unsupported value will be ignored. 000: MC capable of DDR3 2667 (2667 is the upper limit) 001: MC capable of up to DDR3 2667 010: MC capable of up to DDR3 2400 011: MC capable of up to DDR3 2133 100: MC capable of up to DDR3 1867 101: MC capable of up to DDR3 1333 111: MC capable of up to DDR3 1067 | Oh | RO_V |
| 3:0 | RSVD | Reserved. | 0h | RO |

3.6.19 **DEVEN-Device Enable**

Allows for enabling/disabling of PCI devices and functions that are within the CPU package. The table below the bit definitions describes the behavior of all combinations of transactions to devices controlled by this register. All the bits in this register are Intel TXT Lockable.

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 000000BFh | Address Offset: | 4Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:15 | RSVD | Reserved. | 00000h | RO |
| 14 | D7EN | 0: Bus 0 Device 7 is disabled and not visible. 1: Bus 0 Device 7 is enabled and visible. Non-production BIOS code should provide a setup option to enable Bus 0 Device 7. When enabled, Bus 0 Device 7 must be initialized in accordance to standard PCI device initialization procedures. | 0h | RO_V |
| 13:8 | RSVD | Reserved. | 00h | RO |
| 7 | D4EN | 0: Bus 0 Device 4 is disabled and not visible. 1: Bus 0 Device 4 is enabled and visible. This bit will be set to 0b and remain 0b if Device 4 capability is disabled. | 1h | RO_V |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | D3EN | 0: Bus 0 Device 3 is disabled and hidden 1: Bus 0 Device 3 is enabled and visible This bit will be set to 0b and remain 0b if Device 3 capability is disabled. | 1h | RO_V |
| 4 | D2EN | 0: Bus 0 Device 2 is disabled and hidden 1: Bus 0 Device 2 is enabled and visible This bit will be set to 0b and remain 0b if Device 2 capability is disabled. | 1h | RO_V |
| 3 | D1F0EN | 0: Bus 0 Device 1 Function 0 is disabled and hidden. 1: Bus 0 Device 1 Function 0 is enabled and visible. This bit will be set to 0b and remain 0b if PEG10 capability is disabled. | 1h | RO_V |
| | 1 | | <u> </u> | ontinued |



| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RO_V |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 000000BFh | Address Offset: | 4Ch |
| Bit Range | Acronym | Description | Default | Access |
| 2 | D1F1EN | 0: Bus 0 Device 1 Function 1 is disabled and hidden. 1: Bus 0 Device 1 Function 1 is enabled and visible. This bit will be set to 0b and remain 0b if: - PEG11 capability is disabled by fuses, OR - PEG11 is disabled by strap (PEG0CFGSEL) | 1h | RO_V |
| 1 | D1F2EN | 0: Bus 0 Device 1 Function 2 is disabled and hidden. 1: Bus 0 Device 1 Function 2 is enabled and visible. This bit will be set to 0b and remain 0b if: - PEG12 capability is disabled by fuses, OR - PEG12 is disabled by strap (PEG0CFGSEL) | 1h | RO_V |
| 0 | D0EN | Bus 0 Device 0 Function 0 may not be disabled and is therefore hardwired to 1. | 1h | RO |

3.6.20 PID—PCI Power Management Capability ID

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RW_O |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 6001h | Address Offset: | 50h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NEXT | Points to the next capability structure (MSI). | 60h | RW_O |
| 7:0 | САР | Indicates that this pointer is a PCI power management capability | 01h | RO |

PC—Power Management Capabilities 3.6.21

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 52h |
| Bit Range | Acronym | Description | Default | Access |
| 15:11 | PMES | PME# cannot be generated. | 00h | RO |
| 10 | D2S | The D2 state is not supported. | 0h | RO |
| 9 | D1S | The D1 state is not supported. | 0h | RO |
| 8:6 | AC | Not Supported. | 0h | RO |
| 5 | DSI | Indicates that no device-specificinitialization is required. | 0h | RO |
| 4 | RSVD | Reserved. | 0h | RO |
| 3 | PMEC | Does not apply. Hardwired to 0. | 0h | RO |
| 2:0 | VS | Indicates support for Revision 1.1 of the PCI PowerManagement Specification. | 2h | RO |

PMCS—Power Management Control And Status 3.6.22

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V; RO | |
|-----------|----------------|-------------|-----------------|----------|--|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 54h | |
| Bit Range | Acronym | Description | Default | Access | |
| 31:16 | RSVD | Reserved. | 0000h | RO | |
| | continued | | | | |

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| | B/D/F/Type: | 0/3/0/CFG | Access: | RO_V; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 54h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | PMESTS | PME# Cannot be generated. | 0h | RO |
| 14:9 | RSVD | Reserved. | 00h | RO |
| 8 | PMEEN | Cannot be generated. | 0h | RO |
| 7:2 | RSVD | Reserved. | 00h | RO |
| 1:0 | PWRSTAT | This field is used both to determine the current power state of the Intel HD Audio controller and to set a new power state. The values are:00 - D0 state 11 - D3HOT state If software attempts to write a value of 10b or 01b in to this field, the writeoperation must complete normally; however, the data is discarded and nostate change occurs. When in the D3HOT states, the Intel HD Audio controller's configuration spaceis available, but the I/O and memory spaces are not. Additionally, interrupts are blocked. When software changes this value from the D3 HOT state to the D0 state, an internal warm (soft) reset is generated, and software must re-initialize the function. | Oh | RO_V |

3.6.23 MID—MSI Capability ID

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 7005h | Address Offset: | 60h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NEXT | Points to the PCI Express* capability structure. | 70h | RO |
| 7:0 | CAP | Indicates that this pointer is a MSI capability | 05h | RO |

3.6.24 MMC—MSI Message Control

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V; RO |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 62h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7 | ADD64 | Indicates the ability to generate a 64-bit message address | 0h | RO |
| 6:4 | ММЕ | Normally this is a R/W register. However, since only 1 message is supported, these bits are hardwired to 000 = 1 message. | Oh | RO |
| 3:1 | ммс | Hardwired to 0 indicating request for 1 message | 0h | RO |
| 0 | ME | If set to 1 an MSI will be generated instead of an INTx#signal. If set to 0, an MSI may not be generated. | 0h | RW_V |



MMA-MSI Message Lower Address 3.6.25

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RW_V |
|-----------|----------------|---------------------------------|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 64h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | Address used for MSI Message. | 00000000h | RW_V |
| 1:0 | RESRV | Does not apply. Hardwired to 0. | 0h | RO |

3.6.26 MMD-MSI Message Data

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V |
|-----------|----------------|----------------------------|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 68h |
| Bit Range | Acronym | Description | Default | Access |
| 15:0 | MD | Data used for MSI Message. | 0000h | RW_V |

PXID—PCI Express Capability ID 3.6.27

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0010h | Address Offset: | 70h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NEXT | Indicates that this is the last capability structure in the list. | 00h | RO |
| 7:0 | CAP | Indicates that this pointer is a PCI Express capability structure. | 10h | RO |

PXC-PCI Express Capabilities 3.6.28

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0091h | Address Offset: | 72h |
| Bit Range | Acronym | Description | Default | Access |
| 15:14 | RSVD | Reserved. | 0h | RO |
| 13:9 | IMN | Hardwired to 0. | 00h | RO |
| 8 | SI | Hardwired to 0. | 0h | RO |
| 7:4 | DPT | Indicates that this is a Root Complex IntegratedEndpoint Device. | 9h | RO |
| 3:0 | CV | Indicates version #1 PCI Express capability | 1h | RO |

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3.6.29 **DEVCAP**—Device Capabilities

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 10000FC0h | Address Offset: | 74h |
| Bit Range | Acronym | Description | Default | Access |
| 31:29 | RSVD | Reserved. | 0h | RO |
| 28 | FLR | A indicates that the Display HD Audio controller supports the Function Level Reset capability. | 1h | RO |
| 27:26 | SPLS | Hardwired to 0. | 0h | RO |
| 25:18 | SPLV | Hardwired to 0. | 00h | RO |
| 17:15 | RSVD | Reserved. | 0h | RO |
| 14 | PIP | Hardwired to 0. | 0h | RO |
| 13 | AIP | Hardwired to 0. | 0h | RO |
| 12 | ABP | Hardwired to 0. | 0h | RO |
| 11:9 | L1CAP | Endpoint L1 Acceptable Latency | 7h | RO |
| 8:6 | LOSCAP | Endpoint L0s Acceptable Latency | 7h | RO |
| 5 | ETCAP | Indicates 5 bit tag supported. | 0h | RO |
| 4:3 | PFCAP | Indicates phantom functions not supported. | 0h | RO |
| 2:0 | MPCAP | Indicates 128B maximum payload size capability. | 0h | RO |

3.6.30 DEVC—Device Control

| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V; RO; RW; RW1S |
|-----------|----------------|--|-----------------|--------------------------|
| Size: 16 | Default Value: | 0800h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 15 | IFLR | Used to initiate FLR transition. A write of initiates FLR transition. Since hardware must not respond to any cycles until FLR completion, the read value by software from this bit is . | 0h | RW1S |
| 14:12 | MRRS | Hardwired to 000 enabling 128 B maximum read request size. | 0h | RO |
| 11 | NSNPEN | When set to 1 the Intel® HD Audio controller is permitted to set the No Snoop bit in the Requester Attributes of a bus master transaction. In this case VC0, VCp, or VC1 may be used for isochronous transfers. When set to 0 the Intel HD Audio controller will not set the No Snoop bit. In the case isochronous transfers will not use VC1(VCi) even if it is enabled since VC1 is never snooped. Isochronous transfers will use either VCp or VC0. This bit is not affected by D3HOT to D0 reset or FLR. | 1h | RW |
| 10 | AUXPEN | Hardwired to 0 indicating Intel HD Audio device does not draw AUX power. | 0h | RO |
| 9 | PFEN | Hardwired to 0 disabling phantom functions. | 0h | RO |
| | | | Č | ontinued |



| | B/D/F/Type: | 0/3/0/CFG | Access: | RW_V; RO; RW; RW1S |
|-----------|----------------|---|-----------------|--------------------------|
| Size: 16 | Default Value: | 0800h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 8 | ETEN | Hardwired to 0 enabling 5-bit tag. | 0h | RO |
| 7:5 | MAXPAY | Hardwired to 000 indicating 128 B. | 0h | RO |
| 4 | ROEN | Hardwired to 0 disabling relaxed ordering. | 0h | RO |
| 3 | URREN | Functionality not implemented. This bit is R/W to pass PCIe compliance testing. | Oh | RW_V |
| 2 | FEREN | Functionality not implemented. This bit is R/W to pass PCIe compliance testing. | Oh | RW_V |
| 1 | NFEREN | Functionality not implemented. This bit is R/W to pass PCIe compliance testing. | 0h | RW_V |
| 0 | CEREN | Functionality not implemented. This bit is R/W to pass PCIe compliance testing. | 0h | RW_V |

DEVS—Device Status 3.6.31

| | B/D/F/Type: | 0/3/0/CFG | Access: | RO; RO_V |
|-----------|----------------|---|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 7Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| 5 | ТХР | A 1 indicates that the Intel HD Audio controller has issued Non-Posted requests which have not been completed. A 0 indicates that Completions for all Non-Posted Requests have been received. | 0h | RO_V |
| 4 | AUXDET | Hardwired to 0 indicating the device is connected to Suspend power. | 0h | RO |
| 3 | URDET | Not implemented. Hardwired to 0. | 0h | RO |
| 2 | FEDET | Not implemented. Hardwired to 0. | 0h | RO |
| 1 | NFEDET | Not implemented. Hardwired to 0. | 0h | RO |
| 0 | CEDET | Not implemented. Hardwired to 0. | 0h | RO |

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4.0 Memory Configuration Registers

4.1 DMIBAR Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|--------------------|
| 0 | DMIVCECH—DMI Virtual Channel Enhanced Capability on page 227 | 04010002h | RO |
| 4 | DMIPVCCAP1—DMI Port VC Capability Register 1 on page 227 | 00000000h | RW_O; RO |
| 8 | DMIPVCCAP2—DMI Port VC Capability Register 2 on page 228 | 00000000h | RO |
| С | DMIPVCCTL—DMI Port VC Control on page 228 | 0000h | RO; RW |
| 10 | DMIVCORCAP—DMI VC0 Resource Capability on page 228 | 0000001h | RO |
| 14 | DMIVCORCTL—DMI VC0 Resource Control on page 229 | 8000007Fh | RO; RW |
| 1A | DMIVCORSTS—DMI VC0 Resource Status on page 229 | 0002h | RO_V |
| 1C | DMIVC1RCAP—DMI VC1 Resource Capability on page 230 | 00008001h | RO |
| 20 | DMIVC1RCTL—DMI VC1 Resource Control on page 230 | 01000000h | RO; RW |
| 26 | DMIVC1RSTS—DMI VC1 Resource Status on page 231 | 0002h | RO_V |
| 28 | DMIVCPRCAP—DMI VCp Resource Capability on page 232 | 00000001h | RO |
| 2C | DMIVCPRCTL—DMI VCp Resource Control on page 232 | 02000000h | RO; RW |
| 32 | DMIVCPRSTS—DMI VCp Resource Status on page 233 | 0002h | RO_V |
| 34 | DMIVCMRCAP—DMI VCm Resource Capability on page 233 | 00008000h | RO |
| 38 | DMIVCMRCTL—DMI VCm Resource Control on page 234 | 07000080h | RO; RW |
| 3E | DMIVCMRSTS—DMI VCm Resource Status on page 234 | 0002h | RO_V |
| 40 | DMIRCLDECH—DMI Root Complex Link Declaration on page 235 | 08010005h | RO |
| 44 | DMIESD—DMI Element Self Description on page 235 | 01000202h | RO; RW_O |
| 50 | DMILE1D—DMI Link Entry 1 Description on page 236 | 00000000h | RW_O; RO |
| 58 | DMILE1A—DMI Link Entry 1 Address on page 237 | 00000000h | RW_O |
| 5C | DMILUE1A—DMI Link Upper Entry 1 Address on page 237 | 00000000h | RW_O |
| 60 | DMILE2D—DMI Link Entry 2 Description on page 237 | 00000000h | RW_O; RO |
| 68 | DMILE2A—DMI Link Entry 2 Address on page 238 | 00000000h | RW_O |
| 84 | LCAP—Link Capabilities on page 238 | 0041AC42h | RW_OV; RO; RW_O |
| 88 | LCTL—Link Control on page 239 | 0000h | RW; RW_V |
| 8A | LSTS—DMI Link Status on page 240 | 0001h | RO_V |
| 98 | LCTL2—Link Control 2 on page 240 | 0002h | RWS; RWS_V |
| 9A | LSTS2—Link Status 2 on page 242 | 0000h | RO_V; RW1C |
| | | <u> </u> | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------|---------|
| 1C4 | DMIUESTS—DMI Uncorrectable Error Status on page 243 | 00000000h | RW1CS |
| 1C8 | DMIUEMSK—DMI Uncorrectable Error Mask on page 244 | 00000000h | RWS |
| 1CC | DMIUESEV—DMI Uncorrectable Error Severity on page 244 | 00060010h | RWS; RO |
| 1D0 | DMICESTS—DMI Correctable Error Status on page 245 | 00000000h | RW1CS |
| 1D4 | DMICEMSK—DMI Correctable Error Mask on page 245 | 00002000h | RWS |

DMIVCECH—DMI Virtual Channel Enhanced Capability 4.1.1

Indicates DMI Virtual Channel capabilities.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 04010002h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PNC | Pointer to Next Capability: This field contains the offset to the next PCI Express capability structure in the linked list of capabilities (Link Declaration Capability). | 040h | RO |
| 19:16 | PCIEVCCV | PCI Express Virtual Channel Capability Version: Hardwired to 1 to indicate compliances with the 1.1 version of the PCI Express specification. Note: This version does not change for 2.0 compliance. | 1h | RO |
| 15:0 | ECID | Extended Capability ID: Value of 0002h identifies this linked list item (capability structure) as being for PCI Express Virtual Channel registers. | 0002h | RO |

DMIPVCCAP1—DMI Port VC Capability Register 1 4.1.2

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6:4 | LPEVCC | Low Priority Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration. | 0h | RO |
| 3 | RSVD | Reserved. | 0h | RO |
| 2:0 | EVCC | Extended VC Count: Indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device. The Private Virtual Channel, VC1 and the Manageability Virtual Channel are not included in this count. | 0h | RW_O |

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4.1.3 DMIPVCCAP2—DMI Port VC Capability Register 2

Describes the configuration of PCI Express Virtual Channels associated with this port.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | VCATO | Reserved for VC Arbitration Table Offset: | 00h | RO |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7:0 | VCAC | Reserved for VC Arbitration Capability: | 00h | RO |

4.1.4 DMIPVCCTL—DMI Port VC Control

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0000h | Address Offset: | Ch |
| Bit Range | Acronym | Description | Default | Access |
| 15:4 | RSVD | Reserved. | 000h | RO |
| 3:1 | VCAS | VC Arbitration Select: This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. The value 000b when written to this field will indicate the VC arbitration scheme is hardware fixed (in the root complex). This field cannot be modified when more than one VC in the LPVC group is enabled. 000: Hardware fixed arbitration scheme. E.G. Round Robin Others: Reserved See the PCI express specification for more details. | Oh | RW |
| 0 | LVCAT | Reserved for Load VC Arbitration Table: | 0h | RO |

4.1.5 DMIVCORCAP—DMI VCO Resource Capability

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | REJSNPT | Reject Snoop Transactions: 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1: Any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request. | 0h | RO |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Port Arbitration Capability: Having only bit 0 set indicates that the only supported arbitration scheme for this VC is non-configurable hardware-fixed. | 01h | RO |



4.1.6 DMIVCORCTL—DMI VCO Resource Control

Controls the resources associated with PCI Express Virtual Channel 0.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 8000007Fh | Address Offset: | 14h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC0E | Virtual Channel 0 Enable: For VC0 this is hardwired to 1 and read only as VC0 can never be disabled. | 1h | RO |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VC0ID | Virtual Channel 0 ID: Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only. | 0h | RO |
| 23:20 | RSVD | Reserved. | 0h | RO |
| 19:17 | RSVD | Reserved. | 0h | RW |
| 16:8 | RSVD | Reserved. | 000h | RO |
| 7 | TCMVC0M | Traffic Class m / Vritual Channel 0 Map: | 0h | RO |
| 6:1 | TCVC0M | Traffic Class / Virtual Channel 0 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 3Fh | RW |
| 0 | TC0VC0M | Traffic Class 0 / Virtual Channel 0 Map: Traffic Class 0 is always routed to VC0. | 1h | RO |

4.1.7 DMIVCORSTS—DMI VCO Resource Status

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 1Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCONP | Virtual Channel 0 Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. BIOS Requirement: Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

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4.1.8 DMIVC1RCAP—DMI VC1 Resource Capability

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00008001h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | REJSNPT | Reject Snoop Transactions: 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request. | 1h | RO |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Port Arbitration Capability: Having only bit 0 set indicates that the only supported arbitration scheme for this VC is non-configurable hardware-fixed. | 01h | RO |

4.1.9 DMIVC1RCTL—DMI VC1 Resource Control

Controls the resources associated with PCI Express Virtual Channel 1.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 01000000h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC1E | Virtual Channel 1 Enable: 0: Virtual Channel is disabled. 1: Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. BIOS Requirement: 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel. | Oh | RW |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VC1ID | Virtual Channel 1 ID: Assigns a VC ID to the VC resource. Assigned value must be non-zero. This field can not be modified when the VC is already enabled. | 1h | RW |
| | | | | ontinued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 01000000h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 23:20 | RSVD | Reserved. | 0h | RO |
| 19:17 | PAS | Port Arbitration Select: Configures the VC resource to provide a particular Port Arbitration service. Valid value for this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. | 0h | RW |
| 16:8 | RSVD | Reserved. | 000h | RO |
| 7 | TCMVC1M | Traffic Class m / Virtual Channel 1: | 0h | RO |
| 6:1 | TCVC1M | Traffic Class / Virtual Channel 1 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 6 is set in this field, TC6 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. | 00h | RW |
| | | In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. BIOS Requirement: Program this field with the value 010001b, which maps TC1 and TC5 to VC1. | | |
| 0 | TC0VC1M | Traffic Class 0 / Virtual Channel 1 Map: Traffic Class 0 is always routed to VC0. | 0h | RO |

4.1.10 DMIVC1RSTS—DMI VC1 Resource Status

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 26h |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VC1NP | Virtual Channel 1 Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

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4.1.11 DMIVCPRCAP—DMI VCp Resource Capability

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000001h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PATO | Reserved for Port Arbitration Table Offset: | 00h | RO |
| 23 | RSVD | Reserved. | 0h | RO |
| 22:16 | MTS | Reserved for Maximum Time Slots: | 00h | RO |
| 15 | REJSNPT | Reject Snoop Transactions: 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request. | 0h | RO |
| 14:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | PAC | Reserved for Port Arbitration Capability: | 01h | RO |

4.1.12 DMIVCPRCTL—DMI VCp Resource Control

Controls the resources associated with the DMI Private Channel (VCp).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|--|-----------------|------------|
| Size: 32 | Default Value: | 02000000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VCPE | Virtual Channel private Enable: 0: Virtual Channel is disabled. 1: Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. BIOS Requirement: 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel. | Oh | RW |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VCPID | Virtual Channel private ID: Assigns a VC ID to the VC resource. This field can not be modified when the VC is already enabled. | 2h | RW |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7 | TCMVCPM | Traffic Class m / Vritual Channel private Map: | 0h | RO |
| 6:1 | TCVCPM | Traffic Class / Virtual Channel private Map: | 00h | RW |
| | · | · · · | <u>'</u> | continued. |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 02000000h | Address Offset: | 2Ch |
| Bit Range | Acronym | Description | Default | Access |
| | | It is recommended that private TC6 (01000000b) is the only value that should be programmed into this field for VCp traffic which will be translated by a virtualization engine, and TC2 (00000010b) is the only value that should be programmed into this field for VCp traffic which will not be translated by a virtualization engine. This strategy can simplify debug and limit validation permutations. BIOS Requirement: Program this field with the value 100010b, which maps TC2 and TC6 to VCp. Depends on how PCH programs TC2 and TC6 if they map VCP to TC2 or TC6. | | |
| 0 | TC0VCPM | Tc0 VCp Map: | 0h | RO |

DMIVCPRSTS—DMI VCp Resource Status 4.1.13

Reports the Virtual Channel specific status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 32h |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCPNP | Virtual Channel private Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | 1h | RO_V |
| 0 | RSVD | Reserved. | 0h | RO |

DMIVCMRCAP—DMI VCm Resource Capability 4.1.14

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00008000h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15 | REJSNPT | Reject Snoop Transactions: 0: Transactions with or without the No Snoop bit set within the TLP header are allowed on the VC. 1: When Set, any transaction for which the No Snoop attribute is applicable but is not Set within the TLP Header will be rejected as an Unsupported Request | 1h | RO |
| 14:0 | RSVD | Reserved. | 0000h | RO |

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4.1.15 DMIVCMRCTL—DMI VCm Resource Control

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 07000080h | Address Offset: | 38h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VCMEN | Virtual Channel enable: 0: Virtual Channel is disabled. 1: Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. BIOS Requirement: 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel. | Oh | RW |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VCID | Virtual Channel ID: Assigns a VC ID to the VC resource. Assigned value must be non-zero. This field can not be modified when the VC is already enabled. | 7h | RW |
| 23:8 | RSVD | Reserved. | 0000h | RO |
| 7:0 | TCVCMMAP | Traffic Class/Virtual Channel Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 80h | RO |

4.1.16 DMIVCMRSTS—DMI VCm Resource Status

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|---|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | VCNEGPND | Virtual Channel Negotiation Pending: 0: The VC negotiation is complete. 1: The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It | 1h | RO_V |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 3Eh |
| Bit Range | Acronym | Description | Default | Access |
| | | is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link. | | |
| 0 | RSVD | Reserved. | 0h | RO |

DMIRCLDECH-DMI Root Complex Link Declaration 4.1.17

This capability declares links from the respective element to other elements of the root complex component to which it belongs and to an element in another root complex component. See PCI Express specification for link/topology declaration requirements.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 08010005h | Address Offset: | 40h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PNC | Pointer to Next Capability: This field contains the offset to the next PCI Express capability structure in the linked list of capabilities (Internal Link Control Capability). | 080h | RO |
| 19:16 | LDCV | Link Declaration Capability Version: Hardwired to 1 to indicate compliances with the 1.1 version of the PCI Express specification. Note: This version does not change for 2.0 compliance. | 1h | RO |
| 15:0 | ECID | Extended Capability ID: Value of 0005h identifies this linked list item (capability structure) as being for PCI Express Link Declaration Capability. | 0005h | RO |

4.1.18 **DMIESD—DMI Element Self Description**

Provides information about the root complex element containing this Link Declaration Capability.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW_O |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 01000202h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | PORTNUM | Port Number: Specifies the port number associated with this element with respect to the component that contains this element. This port number value is utilized by the egress port of the component to provide arbitration to this Root Complex Element. | 01h | RO |
| 23:16 | CID | Component ID: Identifies the physical component that contains this Root Complex Element. BIOS Requirement: Must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS). | 00h | RW_O |
| | | | | ontinued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW_O |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 01000202h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 15:8 | NLE | Number of Link Entries: Indicates the number of link entries following the Element Self Description. This field reports 2 (one for MCH egress port to main memory and one to egress port belonging to ICH on other side of internal link). | 02h | RO |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3:0 | ETYP | Element Type: Indicates the type of the Root Complex Element. Value of 2h represents an Internal Root Complex Link (DMI). | 2h | RO |

4.1.19 DMILE1D—DMI Link Entry 1 Description

First part of a Link Entry which declares an internal link to another Root Complex Element.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 50h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | TPN | Target Port Number: Specifies the port number associated with the element targeted by this link entry (egress port of PCH). The target port number is with respect to the component that contains this element as specified by the target component ID. This can be programmed by BIOS, but the default value will likely be correct because the DMI RCRB in the PCH will likely be associated with the default egress port for the PCH meaning it will be assigned port number 0. | 00h | RW_O |
| 23:16 | TCID | Target Component ID: Identifies the physical component that is targeted by this link entry. BIOS Requirement: Must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS). | 00h | RW_O |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | LTYP | Link Type: Indicates that the link points to memory- mapped space (for RCRB). The link address specifies the 64-bit base address of the target RCRB. | 0h | RO |
| 0 | LV | Link Valid: 0: Link Entry is not valid and will be ignored. 1: Link Entry specifies a valid link. | 0h | RW_O |



4.1.20 DMILE1A—DMI Link Entry 1 Address

Second part of a Link Entry which declares an internal link to another Root Complex Element.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58h |
| Bit Range | Acronym | Description | Default | Access |
| 31:12 | LA | Link Address: Memory mapped base address of the RCRB that is the target element (egress port of PCH) for this link entry. | 00000h | RW_O |
| 11:0 | RSVD | Reserved. | 000h | RO |

4.1.21 DMILUE1A—DMI Link Upper Entry 1 Address

Second part of a Link Entry which declares an internal link to another Root Complex Element.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | RSVD | Reserved. | 000000h | RO |
| 7:0 | ULA | Upper Link Address: Memory mapped base address of the RCRB that is the target element (egress port of PCH) for this link entry. | 00h | RW_O |

4.1.22 DMILE2D—DMI Link Entry 2 Description

First part of a Link Entry which declares an internal link to another Root Complex Element.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O; RO |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 60h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | TPN | Target Port Number: Specifies the port number associated with the element targeted by this link entry (Egress Port). The target port number is with respect to the component that contains this element as specified by the target component ID. | 00h | RO |
| 23:16 | TCID | Target Component ID: Identifies the physical or logical component that is targeted by this link entry. BIOS Requirement: Must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS). | 00h | RW_O |
| 15:2 | RSVD | Reserved. | 0000h | RO |
| 1 | LTYP | Link Type: Indicates that the link points to memory- mapped space (for RCRB). The link address specifies the 64-bit base address of the target RCRB. | 0h | RO |
| 0 | LV | Link Valid: 0: Link Entry is not valid and will be ignored. 1: Link Entry specifies a valid link. | 0h | RW_O |

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4.1.23 DMILE2A—DMI Link Entry 2 Address

Second part of a Link Entry which declares an internal link to another Root Complex Element.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_O |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 68h |
| Bit Range | Acronym | Description | Default | Access |
| 31:12 | LA | Link Address: Memory mapped base address of the RCRB that is the target element (Egress Port) for this link entry. | 00000h | RW_O |
| 11:0 | RSVD | Reserved. | 000h | RO |

4.1.24 LCAP—Link Capabilities

Indicates DMI specific capabilities.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_OV; RO; RW_O |
|-----------|-------------------------|---|-----------------|--------------------|
| Size: 32 | Default Value: | 0041AC42h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| 31:23 | RSVD | Reserved. | 000h | RO |
| 22 | ASPM_OPT_COMP LIANCE | ASPM Optionality Compliance. This bit must be set to 1b in all Functions. Components implemented against certain earlier versions of this specification will have this bit set to 0b. Software is permitted to use the value of this bit to help determine whether to enable ASPM or whether to run ASPM compliance tests. | 1h | RO |
| 21:18 | RSVD | Reserved. | 0h | RO |
| 17:15 | L1SELAT | L1 Exit Latency: Indicates the length of time this Port requires to complete the transition from L1 to L0. The value 010b indicates the range of 2 us to less than 4 us. 000: Less than 1 us 001: 1 us to less than 2 us 010: 2 us to less than 4 us 011: 4 us to less than 8 us 100: 8 us to less than 16 us 101: 16 us to less than 32 us 110: 32 us-64 us 111: More than 64 us Both bytes of this register that contain a portion of this field must be written simultaneously in order to prevent an intermediate (and undesired) value from ever existing. | 3h | RW_O |
| 14:12 | LOSELAT | L0s Exit Latency: Indicates the length of time this Port requires to complete the transition from L0s to L0. 000: Less than 64 ns 001: 64 ns to less than 128 ns 010: 128 ns to less than 256 ns 011: 256 ns to less than 512 ns 100: 512 ns to less than 1 us 101: 1 us to less than 2 us 110: 2 us-4 us | 2h | RW_O |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_OV; RO; RW_O |
|-----------|----------------|--|-----------------|--------------------|
| Size: 32 | Default Value: | 0041AC42h | Address Offset: | 84h |
| Bit Range | Acronym | Description | Default | Access |
| | | 111: More than 4 us | | |
| 11:10 | ASLPMS | Active State Link PM Support: L0s & L1 entry supported. | 3h | RO |
| 9:4 | MLW | Indicates the maximum number of lanes supported for this link. | 04h | RO |
| 3:0 | MLS | This default value reflects gen1. Defined encodings are: 0001: 2.5 GT/s Link speed supported 0010: 5.0 GT/s and 2.5 GT/s Link speeds supported | 2h | RW_OV |

4.1.25 LCTL—Link Control

Allows control of PCI Express link.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; RW_V |
|-----------|----------------|--|-----------------|----------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 15:10 | RSVD | Reserved. | 00h | RO |
| 9 | HAWD | Hardware Autonomous Width Disable: Hardware Autonomous Width Disable - When Set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b. | 0h | RW |
| 8 | RSVD | Reserved. | 0h | RO |
| 7 | ES | Extended Synch: Extended synch 0: Standard Fast Training Sequence (FTS). 1: Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (e.g., logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns. | 0h | RW |
| 6 | RSVD | Reserved. | 0h | RO |
| 5 | RL | Retrain Link: 0: Normal operation. 1: Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0). | 0h | RW_V |
| 4:2 | RSVD | Reserved. | 0h | RO |
| 1:0 | ASPM | Active State PM: Controls the level of active state power management supported on the given link. 00: Disabled 01: L0s Entry Supported 10: Reserved 11: L0s and L1 Entry Supported | 0h | RW |

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4.1.26 LSTS-DMI Link Status

Indicates DMI status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 16 | Default Value: | 0001h | Address Offset: | 8Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | LTRN | Link Training: Indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete. | Oh | RO_V |
| 10 | RSVD | Reserved. | 0h | RO |
| 9:4 | NWID | Negotiated Width: Indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h: Reserved 01h: X1 02h: X2 04h: X4 All other encodings are reserved. | 00h | RO_V |
| 3:0 | NSPD | Negotiated Speed: Indicates negotiated link speed. 1h: 2.5 Gb/s 2h: 5.0 Gb/s All other encodings are reserved. The value in this field is undefined when the Link is not up. | 1h | RO_V |

4.1.27 LCTL2—Link Control 2

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS; RWS_V |
|-----------|--------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| 15:12 | ComplianceDee mphasis | Compliance De-emphasis: For 8 GT/s Data Rate: This field sets the Transmitter Preset level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. This bit sets the de-emphasis level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. Defined encodings are: 0001b -3.5 dB 0000b -6 dB When the Link is operating at 2.5 GT/s, the setting of this bit has no effect. Components that support only 2.5 GT/s speed are permitted to hardwire this bit to 0b. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0000b. | 0h | RWS |
| | | | | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS; RWS_V |
|-----------|--------------------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| | | This bit is intended for debug, compliance testing purposes. System firmware and software is allowed to modify this bit only during debug or compliance testing. | | |
| 11 | compsos | Compliance SOS: When set to 1b, the LTSSM is required to send SKP Ordered Sets periodically in between the (modified) compliance patterns. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The default value of this bit is 0b. This bit is applicable when the Link is operating at 2.5 GT/s or 5 GT/s data rates only. Components that support only the 2.5 GT/s speed are permitted to hardwire this field to 0b. | Oh | RWS |
| 10 | entermodcompl iance | Enter Modified Compliance: When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. Default value of this field is 0b. | 0h | RWS |
| 9:7 | txmargin | Transmit Margin: This field controls the value of the non-deemphasized voltage level at the Transmitter pins. This field is reset to 000b on entry to the LTSSM Polling.Configuration substate . Encodings: 000: Normal operating range 001: 800-1200 mV for full swing and 400-700 mV for half-swing 010 - (n-1): Values must be monotonic with a non-zero slope. The value of n must be greater than 3 and less than 7. At least two of these must be below the normal operating range n : 200-400 mV for full-swing and 100-200 mV for half-swing n - 111: reserved Default value is 000b. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. When operating in 5GT/s mode with full swing, the deemphasis ratio must be maintained within +/- 1dB from the spec defined operational value (either -3.5 or -6 dB). | Oh | RWS_V |
| 6 | selectabledeem phasis | Selectable De-emphasis: When the Link is operating at 5GT/s speed, selects the level of de-emphasis. Encodings: 1b -3.5 dB 0b -6 dB Default value is implementation specific, unless a specific value is required for a selected form factor or platform. When the Link is operating at 2.5GT/s speed, the setting of this bit has no effect. Components that support only the 2.5GT/s speed are permitted to hardwire this bit to 0b. | Oh | RWS |
| 5 | HASD | Hardware Autonomous Speed Disable: | 0h | RWS |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS; RWS_V |
|-----------|----------------|--|-----------------|---------------|
| Size: 16 | Default Value: | 0002h | Address Offset: | 98h |
| Bit Range | Acronym | Description | Default | Access |
| | | When set to 1b this bit disables hardware from changing the link speed for reasons other than attempting to correct unreliable link operation by reducing link speed. | | |
| 4 | EC | Enter Compliance: Software is permitted to force a link to enter Compliance mode at the speed indicated in the Target Link Speed field by setting this bit to 1b in both components on a link and then initiating a hot reset on the link. | 0h | RWS |
| 3:0 | TLS | Target Link Speed: For Downstream Ports, this field sets an upper limit on Link operational speed by restricting the values advertised by the Upstream component in its training sequences. The encoding is the binary value of the bit in the Supported Link Speeds Vector (in the Link Capabilities 2 register) that corresponds to the desired target Link speed. All other encodings are reserved. For example, 5.0 GT/s corresponds to bit 2 in the Supported Link Speeds Vector, so the encoding for a 5.0 GT/s target Link speed in this field is 0010b. If a value is written to this field that does not correspond to a supported speed (as indicated by the Max Link Speed Vector), the result is undefined. The default value of this field is the highest Link speed supported by the component (as reported in the Max Link Speed field of the Link Capabilities register) unless the corresponding platform/form factor requires a different default value. For both Upstream and Downstream Ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a Link into compliance mode. For a Multi-Function device associated with an Upstream Port, the field in Function 0 is of type RWS, and only Function 0 controls the components Link behavior. In all other Functions of that device, this field is of type RsvdP. | 2h | RWS |

4.1.28 LSTS2—Link Status 2

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V; RW1C |
|-----------|----------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 9Ah |
| Bit Range | Acronym | Description | Default | Access |
| 15:6 | RSVD | Reserved. | 000h | RO |
| 5 | LNKEQREQ | This bit is Set by hardware to request the Link equalization process to be performed on the Link. | 0h | RW1C |
| 4 | EQPH3SUCC | Equalization Phase 3 Successful When set to 1b, this bit indicates that Phase 3 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 3 | EQPH2SUCC | Equalization Phase 2 Successful When set to 1b, this bit indicates that Phase 2 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| | ' | | • | ontinued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V; RW1C |
|-----------|----------------|---|-----------------|---------------|
| Size: 16 | Default Value: | 0000h | Address Offset: | 9Ah |
| Bit Range | Acronym | Description | Default | Access |
| 2 | EQPH1SUCC | Equalization Phase 1 Successful When set to 1b, this bit indicates that Phase 1 of the Transmitter Equalization procedure has successfully completed. | 0h | RO_V |
| 1 | EQCOMPLETE | Equalization Complete When set to 1b, this bit indicates that the Transmitter Equalization procedure has completed. | 0h | RO_V |
| 0 | CURDELVL | Current De-emphasis Level: Current De-emphasis Level - When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. Encodings: 1b -3.5 dB 0b -6 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b. | 0h | RO_V |

4.1.29 DMIUESTS—DMI Uncorrectable Error Status

DMI Uncorrectable Error Status register. This register is for test and debug purposes only.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS |
|-----------|----------------|-----------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1C4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:21 | RSVD | Reserved. | 000h | RO |
| 20 | URES | Unsupported Request Error Status: | 0h | RW1CS |
| 19 | RSVD | Reserved. | 0h | RO |
| 18 | MTLPS | Malformed TLP Status: | 0h | RW1CS |
| 17 | ROS | Receiver Overflow Status: | 0h | RW1CS |
| 16 | UCS | Unexpected Completion Status: | 0h | RW1CS |
| 15 | RSVD | Reserved. | 0h | RO |
| 14 | CTS | Completion Timeout Status: | 0h | RW1CS |
| 13 | RSVD | Reserved. | 0h | RO |
| 12 | PTLPS | Poisoned TLP Status: | 0h | RW1CS |
| 11:5 | RSVD | Reserved. | 00h | RO |
| 4 | DLPES | Data Link Protocol Error Status: | 0h | RW1CS |
| 3:0 | RSVD | Reserved. | 0h | RO |

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4.1.30 DMIUEMSK-DMI Uncorrectable Error Mask

DMI Uncorrectable Error Mask register. This register is for test and debug purposes only.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS |
|-----------|----------------|---------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1C8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:21 | RSVD | Reserved. | 000h | RO |
| 20 | UREM | Unsupported Request Error Mask: | 0h | RWS |
| 19 | RSVD | Reserved. | 0h | RO |
| 18 | MTLPM | Malformed TLP Mask: | 0h | RWS |
| 17 | ROM | Receiver Overflow Mask: | 0h | RWS |
| 16 | UCM | Unexpected Completion Mask: | 0h | RWS |
| 15 | RSVD | Reserved. | 0h | RO |
| 14 | CPLTM | Completion Timeout Mask: | 0h | RWS |
| 13 | RSVD | Reserved. | 0h | RO |
| 12 | PTLPM | Poisoned TLP Mask: | 0h | RWS |
| 11:5 | RSVD | Reserved. | 00h | RO |
| 4 | DLPEM | Data Link Protocol Error Mask: | 0h | RWS |
| 3:0 | RSVD | Reserved. | 0h | RO |

4.1.31 DMIUESEV—DMI Uncorrectable Error Severity

DMI Uncorrectable Error Severity register. This register controls whether an individual error is reported as a non-fatal or fatal error. An error is reported as fatal when the corresponding error bit in the severity register is set. If the bit is cleared, the corresponding error is considered nonfatal. It is for test and debug purposes only.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS; RO |
|-----------|----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00060010h | Address Offset: | 1CCh |
| Bit Range | Acronym | Description | Default | Access |
| 31:21 | RSVD | Reserved. | 000h | RO |
| 20 | URES | Unsupported Request Error Severity: | 0h | RWS |
| 19 | ECRCES | Reserved for ECRC Error Severity: | 0h | RO |
| 18 | MTLPES | Malformed TLP Error Severity: | 1h | RWS |
| 17 | ROEV | Receiver Overflow Error Severity: | 1h | RWS |
| 16 | UCES | Unexpected Completion Error Severity: | 0h | RWS |
| 15 | CAES | Reserved for Completer Abort Error Severity: | 0h | RO |
| 14 | CTES | Completion Timeout Error Severity: | 0h | RWS |
| 13 | FCPES | Reserved for Flow Control Protocol Error Severity: | 0h | RO |
| | ' | | <u> </u> | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS; RO |
|-----------|----------------|------------------------------------|-----------------|---------|
| Size: 32 | Default Value: | 00060010h | Address Offset: | 1CCh |
| Bit Range | Acronym | Description | Default | Access |
| 12 | PTLPES | Poisoned TLP Error Severity: | 0h | RWS |
| 11:5 | RSVD | Reserved. | 00h | RO |
| 4 | DLPES | Data Link Protocol Error Severity: | 1h | RWS |
| 3:0 | RSVD | Reserved. | 0h | RO |

4.1.32 **DMICESTS-DMI Correctable Error Status**

DMI Correctable Error Status Register. This register is for test and debug purposes only.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1D0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:14 | RSVD | Reserved. | 00000h | RO |
| 13 | ANFES | Advisory Non-Fatal Error Status: When set, indicates that an Advisory Non-Fatal Error occurred. | 0h | RW1CS |
| 12 | RTTS | Replay Timer Timeout Status: | 0h | RW1CS |
| 11:9 | RSVD | Reserved. | 0h | RO |
| 8 | RNRS | REPLAY_NUM Rollover Status: | 0h | RW1CS |
| 7 | BDLLPS | Bad DLLP Status: | 0h | RW1CS |
| 6 | BTLPS | Bad TLP Status: | 0h | RW1CS |
| 5:1 | RSVD | Reserved. | 00h | RO |
| 0 | RES | Receiver Error Status: Physical layer receiver Error occurred. These errors include: elastic Buffer Collision, 8b/10b error, De-skew Timeout Error. | 0h | RW1CS |

4.1.33 **DMICEMSK-DMI Correctable Error Mask**

DMI Correctable Error Mask register. This register is for test and debug purposes only.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00002000h | Address Offset: | 1D4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:14 | RSVD | Reserved. | 00000h | RO |
| 13 | ANFEM | Advisory Non-Fatal Error Mask: When set, masks Advisory Non-Fatal errors from (a) signaling ERR_COR to the device control register, and (b) updating the Uncorrectable Error Status register. This register is set by default to enable compatibility with software that does not comprehend Role-Based Error Reporting. | 1h | RWS |
| 12:0 | RSVD | Reserved. | 0000h | RO |

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4.2 MCHBAR Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|--|--------------------|-----------|
| 4C04 | DDR—DDR timing on page 248 | 00000000h | RW_L |
| 4C14 | DDR—DDR Rank Timing on page 248 | 00000000h | RW_L |
| 4CB0 | PM—Power-down configuration register on page 248 | 00000000h | RW_L |
| 4E94 | TC—Refresh parameters on page 249 | 0000980Fh | RW_L |
| 4E98 | TC—Refresh timing parameters on page 249 | 46B41004h | RW_L |
| 4EEC | PM—Power Management DIMM Idle Energy on page 249 | 00000000h | RW_L |
| 4EF0 | PM—Power Management DIMM Power Down Energy on page 250 | 00000000h | RW_L |
| 4EF4 | PM—Power Management DIMM Activate Energy on page 250 | 00000000h | RW_L |
| 4EF8 | PM—Power Management DIMM RdCas Energy on page 250 | 00000000h | RW_L |
| 4EFC | PM—Power Management DIMM WrCas Energy on page 251 | 00000000h | RW_L |
| 5000 | MAD—Address decoder Channel configuration register on page 251 | 00000024h | RW_L |
| 5004 | MAD—Address decode channel 0 on page 251 | 00600000h | RW_L |
| 5008 | MAD—Address decode channel 1 on page 252 | 00600000h | RW_L |
| 5060 | PM—Self refresh config. register on page 253 | 00010200h | RW_L |
| 5880 | DDR—DDR_PTM_CTL_0 on page 253 | 00000000h | RW; RW_KL |
| 5884 | DRAM—DRAM_ENERGY_SCALEFACTOR_MCHBAR on page 255 | 00000003h | RW |
| 5888 | DRAM—DRAM_RAPL_CHANNEL_POWER_FLOOR_MCHBAR on page 255 | 00000000h | RW |
| 588C | DDR—DDR_THERM_PERDIMM_STATUS on page 255 | 00000000h | RO |
| 5890 | DDR—DDR_WARM_THRESHOLD_CH0 on page 256 | 0000FFFFh | RWS_L |
| 5894 | DDR—DDR_WARM_THRESHOLD_CH1 on page 256 | 0000FFFFh | RWS_L |
| 5898 | DDR—DDR_HOT_THRESHOLD_CH0 on page 256 | 0000FFFFh | RWS_L |
| 589C | DDR—DDR_HOT_THRESHOLD_CH1 on page 257 | 0000FFFFh | RWS_L |
| 58A0 | DDR_THERM—DDR_THERM_INTERRUPT_STATUS on page 257 | 00000000h | access |
| 58A8 | PACKAGE—PACKAGE_THERM_MARGIN on page 258 | 00007F00h | RO_V |
| 58B0 | DDR—DDR_DIMM_TEMPERATURE_CH0 on page 259 | 00000000h | RO |
| 58B4 | DDR—DDR_DIMM_TEMPERATURE_CH1 on page 259 | 00000000h | RO |
| 58B8 | DDR - DDR-DIMM-HOTTEST-ABSOLUTE —DDR DIMM Hottest Absolute on page 259 | 00000000h | RO |
| 58BC | DDR-DIMM_HOTTEST_RELATIVE—DDR DIMM Hottest Relative on page 259 | 00000000h | RO |
| 58C0 | DDR—DDR_THROTTLE_DURATION_CH0 on page 260 | 00000000000000000h | RO |
| 58C8 | DDR—DDR_THROTTLE_DURATION_CH1 on page 260 | 00000000000000000h | RO |
| 58D0 | DDR—DDR_WARM_BUDGET_CH0 on page 261 | 0000FFFFh | RWS_L |
| 58D4 | DDR—DDR_WARM_BUDGET_CH1 on page 261 | 0000FFFFh | RWS_L |
| | | • | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------------|-------------------|
| 58D8 | DDR—DDR_HOT_BUDGET_CH0 on page 261 | 0000FFFFh | RWS_L |
| 58DC | DDR—DDR_HOT_BUDGET_CH1 on page 261 | 0000FFFFh | RWS_L |
| 58E0 | DRAM—DRAM_POWER_LIMIT on page 262 | 000000000000000000h | RWS_L; RWS_KL |
| 58E8 | DRAM—DRAM_ENERGY_STATUS on page 262 | 00000000h | ROS_V |
| 58EC | DRAM—DRAM_RAPL_PERF_STATUS on page 263 | 00000000h | ROS_V |
| 58F0 | PACKAGE—PACKAGE_RAPL_PERF_STATUS on page 263 | 00000000h | ROS_V |
| 5920 | PRIMARY—PRIMARY_PLANE_TURBO_POWER_POLICY on page 263 | 00000000h | RW |
| 5924 | SECONDARY—SECONDARY_PLANE_TURBO_POWER_POLICY on page 264 | 0000010h | RW |
| 5928 | PRIMARY—PRIMARY_PLANE_ENERGY_STATUS on page 264 | 00000000h | RO_V |
| 592C | SECONDARY—SECONDARY_PLANE_ENERGY_STATUS on page 264 | 00000000h | RO_V |
| 5930 | PACKAGE—PACKAGE_POWER_SKU on page 264 | 0012024000600000h | ROS_V |
| 5938 | MSR—MSR_RAPL_POWER_UNIT on page 265 | 000A0E03h | RO_V |
| 593C | PACKAGE—PACKAGE_ENERGY_STATUS on page 265 | 00000000h | RO_V |
| 5948 | GT—GT_PERF_STATUS on page 266 | 00000000h | RO_V |
| 5950 | IA32—IA32_PLATFORM_ID on page 266 | 000000000000000000h | ROS_V |
| 5958 | PLATFORM—PLATFORM_INFO on page 266 | 000000030000000h | ROS_V; RO_V |
| 5994 | RP—RP_STATE_LIMITS on page 267 | 000000FFh | RW |
| 5998 | RP—RP_STATE_CAP on page 267 | 00000000h | RO |
| 599C | TEMPERATURE—TEMPERATURE_TARGET on page 268 | 00000000h | RO_V |
| 59A0 | CONFIG_TDP—Package RAPL Limit on page 268 | 00000000h | access |
| 59C0 | IA32—IA32_THERM_STATUS on page 269 | 08000000h | RO_V; RW0C; RO |
| 59C4 | IA32—IA32_THERM_INTERRUPT on page 270 | 00000000h | RW |
| 5D10 | SSKPD—SSKPD on page 271 | 00000000000000000h | RWS |
| 5E00 | DDR— BIOS Request Memory Clock Frequency on page 271 | 00000000h | access |
| 5F3C | CONFIG_TDP — CONFIG TDP Nominal on page 272 | 00000000h | access |
| 5F40 | CONFIG_TDP — CONFIG TDP Level 1 on page 272 | 00000000h | access |
| 5F48 | CONFIG_TDP — CONFIG TDP Level 2 on page 273 | 00000000h | access |
| 5F50 | CONFIG_TDP — CONFIG TDP Control on page 273 | 00000000h | access |
| 5F54 | CONFIG_TDP — CONFIG TDP Turbo Activation Ratio on page 274 | 00000000h | access |
| 6204 | DDR_THERM —DDR_THERM_STATUS_CONFIG on page 274 | 00000000h | access |
| 740C | CRDTCTL3—IOTrk and RRTrk shared credits on page 275 | 00000856h | RW_L |

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4.2.1 DDR—DDR timing

DDR timing

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4C04h |
| Bit Range | Acronym | Description | Default | Access |
| 31:30 | CMD_Stretch | CMD_Stretch: Defines the operation mode of the command bus. 00: 1N operation 10: 2N operation 11: 3N operation | 00b | RW-L |
| 29:0 | Reserved | Reserved | 0h | RW-L |

4.2.2 DDR—DDR Rank Timing

DDR Rank Timing

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4C14h |
| Bit Range | Acronym | Description | Default | Access |
| 31:10 | Reserved | Reserved | 0h | RW-L |
| 9:5 | Write CAS Latency | Write CAS latency in DCLK cycles (tWCL): Range 5 - 12 | 0h | RW-L |
| 4:0 | CAS Latency | CAS latency in DCLK cycles (tWCL): Range 5 - 16 | 0h | RW-L |

4.2.3 PM—Power-down configuration register

This register defines the power-down (CKE-off) operation - power-down mode, idle timer and global / per rank decision.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|-----------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4CB0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:12 | PDWN_mode | selects the mode of power-down: 0x0: No power-down 0x1: APD 0x2 - 0x5: Reserved 0x6: PPD-DLLoff 0x7 - 0xf: Reserved | 0h | RW_L |
| 11:0 | PDWN_idle_cou nter | This defines the rank idle period in DCLK cycles that causes power-down entrance. The minimum value for this filed should be greater then or equal to the worst case Round trip delay defined in SC_Roundt_lat plus Burst_Length | 000h | RW_L |



4.2.4 **TC—Refresh parameters**

Refresh parameters

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000980Fh | Address Offset: | 4E94h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:12 | Refresh_panic_ wm | tREFI count level in which the refresh priority is panic (default is 9). The Maximum value for this field is 9. | 9h | RW_L |
| 11:8 | Refresh_HP_W M | tREFI count level that turns the refresh priority to high (default is 8) | 8h | RW_L |
| 7:0 | OREF_RI | Rank idle period that defines an opportunity for refresh, in DCLK cycles | 0Fh | RW_L |

4.2.5 **TC—Refresh timing parameters**

Refresh timing parameters

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 46B41004h | Address Offset: | 4E98h |
| Bit Range | Acronym | Description | Default | Access |
| 31:25 | tREFIx9 | Maximum time allowed between refreshes to a rank (in intervals of 1024 DCLK cycles). Should be programmed to 8.9*tREFI/1024 (to allow for possible delays from ZQ or isoc). | 23h | RW_L |
| 24:16 | tRFC | Time of refresh - from beginning of refresh until next ACT or refresh is allowed (in DCLK cycles, default is 180) | 0B4h | RW_L |
| 15:0 | tREFI | defines the average period between refreshes, and the rate that tREFI counter is incremented (in DCLK cycles, default is 4100) | 1004h | RW_L |

PM—Power Management DIMM Idle Energy 4.2.6

This register defines the energy of an idle DIMM with CKE on. Each 6-bit field corresponds to an integer multiple of the base DRAM command energy for that DIMM. There are 2 6-bit fields, one per DIMM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|-----------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4EECh |
| Bit Range | Acronym | Description | Default | Access |
| 31:14 | RSVD | Reserved. | 00000h | RO |
| 13:8 | DIMM1_IDLE_E NERGY | This register defines the energy consumed by DIMM1 for one clock cycle when the DIMM is idle with cke on | 00h | RW_L |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:0 | DIMM0_IDLE_E NERGY | This register defines the energy consumed by DIMM0 for one clock cycle when the DIMM is idle with cke on. | 00h | RW_L |

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4.2.7 PM—Power Management DIMM Power Down Energy

This register defines the energy of an idle DIMM with CKE off. Each 6-bit field corresponds to an integer multiple of the base DRAM command energy for that DIMM. There are 2 6-bit fields, one per DIMM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|---------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4EF0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:14 | RSVD | Reserved. | 00000h | RO |
| 13:8 | DIMM1_PD_EN ERGY | This register defines the energy consumed by DIMM1 for one clock cycle when the DIMM is idle with cke off | 00h | RW_L |
| 7:6 | RSVD | Reserved. | 0h | RO |
| 5:0 | DIMMO_PD_EN ERGY | This register defines the energy consumed by DIMM0 for one clock cycle when the DIMM is idle with cke off | 00h | RW_L |

4.2.8 PM—Power Management DIMM Activate Energy

This register defines the combined energy contribution of activate and precharge commands. Each 8-bit field corresponds to an integer multiple of the base DRAM command energy for that DIMM. There are 2 8-bit fields, one per DIMM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4EF4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1_ACT_E NERGY | This register defines the combined energy contribution of activate and precharge commands. | 00h | RW_L |
| 7:0 | DIMM0_ACT_E NERGY | This register defines the combined energy contribution of activate and precharge commands. | 00h | RW_L |

4.2.9 PM—Power Management DIMM RdCas Energy

This register defines the energy contribution of a read CAS command. Each 8-bit field corresponds to an integer multiple of the base DRAM command energy for that DIMM. There are 2 8-bit fields, one per DIMM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|---------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4EF8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1_RD_EN ERGY | This register defines the energy contribution of a read CAS command. | 00h | RW_L |
| 7:0 | DIMM0_RD_EN ERGY | This register defines the energy contribution of a read CAS command. | 00h | RW_L |



4.2.10 PM—Power Management DIMM WrCas Energy

This register defines the energy contribution of a write CAS command. Each 8-bit field corresponds to an integer multiple of the base DRAM command energy for that DIMM. There are 2 8-bit fields, one per DIMM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|---------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 4EFCh |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1_WR_EN ERGY | This register defines the energy contribution of a write CAS command. | 00h | RW_L |
| 7:0 | DIMM0_WR_EN ERGY | This register defines the energy contribution of a write CAS command. | 00h | RW_L |

4.2.11 MAD-Address decoder Channel configuration register

This register defines which channel is assigned to be channel A, channel B and channel C according to the rule: size(A) >= size(B) >= size(C) Since the processor implements only two channels, channel C is always channel 2, and its size is always 0

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000024h | Address Offset: | 5000h |
| Bit Range | Acronym | Description | Default | Access |
| 31:6 | RSVD | Reserved. | 0000000h | RO |
| 5:4 | CH_C | CH_C - defines the smallest channel: 00: Channel 0 01: Channel 1 10: Channel 2 | 2h | RW_L |
| 3:2 | CH_B | CH_B - defines the mid-size channel: 00: Channel 0 01: Channel 1 10: Channel 2 | 1h | RW_L |
| 1:0 | CH_A | CH_A - defines the largest channel: 00: Channel 0 01: Channel 1 10: Channel 2 | 0h | RW_L |

4.2.12 MAD-Address decode channel 0

This register defines channel characteristics - number of DIMMs, number of ranks, size, ECC, interleave options and ECC options

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00600000h | Address Offset: | 5004h |
| Bit Range | Acronym | Description | Default | Access |
| 31:30 | RSVD | Reserved. | 0h | RO |
| 29:27 | HORIAddr | High Order Rank Interleave Address. Specifies which address bit 20-27 to use as the rank interleave bit 000: bit 20 001: bit 21 111: bit 27 | 0h | RW_L |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00600000h | Address Offset: | 5004h |
| Bit Range | Acronym | Description | Default | Access |
| 26 | HORI | High Order Rank Interleave 0 - off 1 - on | 0h | RW_L |
| 25:23 | RSVD | Reserved. | 0h | RO |
| 22 | Enh_Interleave | Enhanced interleave mode 0 - off 1 - on | 1h | RW_L |
| 21 | RI | Rank Interleave 0 - off 1 - on | 1h | RW_L |
| 20 | DBW | DBW: DIMM B width of DDR chips 0 - X8 chips 1 - X16 chips | 0h | RW_L |
| 19 | DAW | DAW: DIMM A width of DDR chips 0 - X8 chips 1 - X16 chips | 0h | RW_L |
| 18 | DBNOR | DIMM B number of ranks: 0 - single rank 1 - dual rank | 0h | RW_L |
| 17 | DANOR | DIMM A number of ranks: 0 - single rank 1 - dual rank | 0h | RW_L |
| 16 | DAS | Selects which of the DIMMs is DIMM A - should be the larger DIMM: 0 - DIMM 0 1 - DIMM 1 | 0h | RW_L |
| 15:8 | DIMM_B_Size | Size of DIMM B in 256 MB multiples | 00h | RW_L |
| 7:0 | DIMM_A_Size | Size of DIMM A in 256 MB multiples | 00h | RW_L |

4.2.13 MAD—Address decode channel 1

This register defines channel charesteristics - number of DIMMs, number of ranks, size, ECC, interleave options and ECC options $\frac{1}{2}$

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00600000h | Address Offset: | 5008h |
| Bit Range | Acronym | Description | Default | Access |
| 31:30 | RSVD | Reserved. | 0h | RO |
| 29:27 | HORIAddr | High Order Rank Interleave Address. Specifies which address bit 20-27 to use as the rank interleave bit 000: bit 20 001: bit 21 111: bit 27 | Oh | RW_L |
| 26 | HORI | High Order Rank Interleave 0 - off 1 - on | 0h | RW_L |
| 25:23 | RSVD | Reserved. | 0h | RO |
| 22 | Enh_Interleave | Enhanced interleave mode 0 - off 1 - on | 1h | RW_L |
| 21 | RI | Rank Interleave 0 - off 1 - on | 1h | RW_L |
| continued | | | | |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00600000h | Address Offset: | 5008h |
| Bit Range | Acronym | Description | Default | Access |
| 20 | DBW | DBW: DIMM B width of DDR chips 0 - X8 chips 1 - X16 chips | 0h | RW_L |
| 19 | DAW | DAW: DIMM A width of DDR chips 0 - X8 chips 1 - X16 chips | 0h | RW_L |
| 18 | DBNOR | DIMM B number of ranks: 0 - single rank 1 - dual rank | 0h | RW_L |
| 17 | DANOR | DIMM A number of ranks: 0 - single rank 1 - dual rank | 0h | RW_L |
| 16 | DAS | Selects which of the DIMMs is DIMM A - should be the larger DIMM: 0 - DIMM 0 1 - DIMM 1 | 0h | RW_L |
| 15:8 | DIMM_B_Size | Size of DIMM B in 256 MB multiples | 00h | RW_L |
| 7:0 | DIMM_A_Size | Size of DIMM A in 256 MB multiples | 00h | RW_L |

PM—Self refresh config. register 4.2.14

Self refresh mode control register - defines if and when DDR can go into SR

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00010200h | Address Offset: | 5060h |
| Bit Range | Acronym | Description | Default | Access |
| 31:17 | RSVD | Reserved. | 0000h | RO |
| 16 | SR_Enable | enables or disables self-refresh mechanism. In order to allow SR, both SREF_en bit should be set and SREF_exit signal should be cleared. PM_SREF_config may be updated in run-time | 1h | RW_L |
| 15:0 | Idle_timer | This value is used when the SREF_enable field is set. It defines the # of cycles that there should not be any transaction in order to enter self-refresh. It is programmable from 512 to 64K-1. In DCLK=800 it determines time of up to 82 us. This parameter has been adjusted to protect ODTLoff + 1 to MRS command timing. As part of the bug fix for bug 3138064/3538082 the minimum time has been increased to 512. See the bug for details. | 0200h | RW_L |

4.2.15 DDR-DDR_PTM_CTL_0

Mode control bits for DDR power and thermal management features.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; RW_KL |
|-----------|---------------------|--|-----------------|--------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5880h |
| Bit Range | Acronym | Description | Default | Access |
| 31:7 | RSVD | Reserved. | 0000000h | RO |
| 6 | PDWN_CONFIG _CTL | This bit determined whether BIOS or pcode will control DDR powerdown modes and idle counter (via programming the PM_PDWN_config regs in iMC). When clear, pcode will manage the modes based on either core P-states or | 0h | RW |
| | | | | continued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; RW_KL |
|-----------|-----------------------|---|-----------------|--------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5880h |
| Bit Range | Acronym | Description | Default | Access |
| | | IA32_ENERGY_PERFORMANCE_BIAS MSR value (when enabled). When set, BIOS is in control of DDR CKE mode and idle timer value, and pcode algorithm does not run. | | |
| 5 | LOCK_PTM_RE GS_PCU | When set, several PCU registers related to DDR power/ thermal management all become unwritable (writes will be silently ignored). List of registered locked by this bit is: DDR_WARM_THRESHOLD_CH*, DDR_HOT_THRESHOLD_CH*, DDR_WARM_BUDGET_CH*, DDR_HOT_BUDGET_CH*, (note that RAPL regs, such as RAPL_LIMIT, are NOT included as those have separate lock bit). Note that BIOS should complete its writes to all of the locked registers prior to setting this bit, since it can only be reset via uncore reset. | Oh | RW_KL |
| 4 | EXTTS_ENABLE | When clear (default), pcode ignores the EXTTS (external thermal status) indication which is obtained from the PCH (via PM_SYNC). When set, the value from EXTTS is used only when it is hotter than the thermal status reported by OLTM/CLTM algorithm (or used all of the time if neither of those modes is enabled). | 0h | RW |
| 3:2 | REFRESH_2X_ MODE | These bits are read by reset pcode and later broadcast (together with the thermal status) into the iMC cregs that control 2x refresh modes. When DRAM is hot, it accumulates bits errors more quickly. The iMC refresh mechanism is how those errors get prevented and corrected (using ECC). Thus in order to maintain an acceptable overall error rate, the refresh rate needs to increase with temperature. This is a very coarse grain mechanism for accomplishing that. A value of 00 means the iMC 2x refresh is disabled. A value of 01 means that the iMC will enable 2x refresh whenever thermal status is WARM or HOT. A value of 10 means the iMC will enable 2x refresh only when HOT. The value 11 is illegal, and will trigger an assertion in the iMC (BIOS should not do this). | Oh | RW |
| 1 | CLTM_ENABLE | A value of 1 means CLTM (Closed Loop Thermal Management) pcode algorithm will be used to compute the memory thermal status (which will be written to the iMC). Note that OLTM and CLTM modes are mutex, so if both OLTM_ENABLE and CLTM_ENABLE are set, the OLTM_ENABLE will be ignored and CTLM mode will be active. BIOS should enable CLTM whenever DIMM thermal sensor data is available and memory thermal management is desired. | Oh | RW |
| 0 | OLTM_ENABLE | A value of 1 means OLTM (Open Loop Thermal Management) pcode algorithm will be used to compute the memory thermal status (which will be written to the iMC). Note that OLTM and CLTM modes are mutex, so if both OLTM_ENABLE and CLTM_ENABLE are set, the OLTM_ENABLE will be ignored and CTLM mode will be active. BIOS should enable CLTM whenever DIMM thermal sensor data is not available, but memory thermal management is desired. Obviously lack of real temperature data means this mode will be somewhat conservative, and may result in the iMC throttling more often than necessary. Thus for perf reasons CLTM is preferred on systems with available DIMM thermal sensor data. | Oh | RW |



4.2.16 DRAM-DRAM ENERGY SCALEFACTOR MCHBAR

Defines the base energy unit for DDR energy values in iMC command energy config regs, iMC rank energy counters (used for OLTM and Memory RAPL), OLTM thresholds,

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000003h | Address Offset: | 5884h |
| Bit Range | Acronym | Description | Default | Access |
| 31:3 | RSVD | Reserved. | 00000000h | RO |
| 2:0 | SCALEFACTOR | Defines the base DDR energy unit of 2^(-30-scalefactor) Joules. The values are defined as follows: 0d0 = 3'b000 = 931.3pJ, 0d1 = 3'b001 = 465.7pJ, 0d2 = 3'b010 = 232.8pJ, 0d3 = 3'b011 = 116.4pJ, 0d4 = 3'b100 = 58.2pJ, 0d5 = 3'b101 = 29.1pJ, 0d6 = 3'b110 = 14.6pJ, 0d7 = 3'b111 = 7.3pJ. The default reset value is 0d3 = 3'b011 = 116.4pJ. | 3h | RW |

4.2.17 DRAM-DRAM RAPL CHANNEL POWER FLOOR MCHBAR

Defines the minimum required power consumption of each DDR channel, in order to satisfy minimum memory bandwidth requirements for the platform. DDR RAPL should never throttle below the levels defined here. It is the responsibility of BIOS to comprehend the power consumption on each channel in order to write meaningful values into this register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5888h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | CH1 | Minimum power level (in format of 5.3 W) used to clip DDR RAPL power budget for channel 1. | 00h | RW |
| 7:0 | CH0 | Minimum power level (in format of 5.3 W) used to clip DDR RAPL power budget for channel 0. | 00h | RW |

4.2.18 DDR-DDR_THERM_PERDIMM_STATUS

Per-DIMM thermal status values. The encoding of each DIMM thermal status is the same: 2'b00 = COLD, 2'b01 = WARM, 2'b11 = HOT, 2'b10 == Reserved.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO | |
|-----------|----------------|-------------------------------------|-----------------|--------|--|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 588Ch | |
| Bit Range | Acronym | Description | Default | Access | |
| 31:12 | RSVD | Reserved. | 00000h | RO | |
| 11:10 | CH1_DIMM1 | Thermal Status for Channel 1, DIMM1 | 0h | RO | |
| | continued | | | | |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|-------------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 588Ch |
| Bit Range | Acronym | Description | Default | Access |
| 9:8 | CH1_DIMM0 | Thermal Status for Channel 1, DIMM0 | 0h | RO |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3:2 | CH0_DIMM1 | Thermal Status for Channel 0, DIMM1 | 0h | RO |
| 1:0 | CH0_DIMM0 | Thermal Status for Channel 0, DIMM0 | 0h | RO |

4.2.19 DDR-DDR_WARM_THRESHOLD_CH0

Per-DIMM temp/power thresholds used for CLTM/OLTM thermal status computation. These values can impact iMC throttling and memory thermal interrrupts.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 5890h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | WARM_THRESHOLD for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | WARM_THRESHOLD for DIMM0 on this channel. | FFh | RWS_L |

4.2.20 DDR-DDR_WARM_THRESHOLD_CH1

Per-DIMM temp/power thresholds used for CLTM/OLTM thermal status computation. These values can impact iMC throttling and memory thermal interrrupts.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 5894h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | WARM_THRESHOLD for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | WARM_THRESHOLD for DIMM0 on this channel. | FFh | RWS_L |

4.2.21 DDR-DDR_HOT_THRESHOLD_CH0

Per-DIMM temp/power thresholds used for CLTM/OLTM thermal status computation. These values can impact iMC throttling and memory thermal interrrupts.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 5898h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | HOT_THRESHOLD for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | HOT_THRESHOLD for DIMM0 on this channel. | FFh | RWS_L |



DDR-DDR_HOT_THRESHOLD_CH1 4.2.22

Per-DIMM temp/power thresholds used for CLTM/OLTM thermal status computation. These values can impact iMC throttling and memory thermal interrrupts.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 589Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | HOT_THRESHOLD for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | HOT_THRESHOLD for DIMM0 on this channel. | FFh | RWS_L |

DDR_THERM-DDR_THERM_INTERRUPT_STATUS 4.2.23

Enable bits and policy-free thresholds used for controlling memory thermal interupt generation.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|---------------------------------|--|---------|--------|
| Size: 32 | Default Value: | lue: 00000000h | | 58A0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | POLICY_FREE_THRESHOL D2 | POLICY_FREE_THRESHOLD2: A threshold temperature value used only for interrupt generation. No iMC throttling or other actions should be directly affected by this value. This only works when CLTM is enabled. This is an 8-bit unsigned value with variable units format resolution. THRESHOLD1 and THRESHOLD2 values and enables are fully independent from each other. | 00h | RW |
| 23:16 | POLICY_FREE_THRESHOL D1 | POLICY_FREE_THRESHOLD1: A threshold temperature value used only for interrupt generation. No iMC throttling or other actions should be directly affected by this value. This only works when CLTM is enabled. This is an 8-bit unsigned value with variable units format resolution. THRESHOLD1 and THRESHOLD2 values and enables are fully independent from each other. | 00h | RW |
| 10:10 | ENABLE_THRESHOLD2_IN TERRUPT | ENABLE_THRESHOLD2_INTERRUPT: When set, interrupts will be generated on a rising transition of the hottest absolute DIMM temperature across the POLICYFREETHRESHOLD2 value. This interrupt will never get triggered in cases where CLTM is not enabled i.e. does not work with OLTM. THRESHOLD1 and THRESHOLD2 values and enables are fully independent from each other. | 0h | RW |
| 8:8 | ENABLE_THRESHOLD1_IN TERRUPT | ENABLE_THRESHOLD1_INTERRUPT: When set, interrupts will be generated on a rising transition of the hottest absolute DIMM temperature across the POLICYFREETHRESHOLD1 value. This interrupt will never get triggered in cases where CLTM is | 0h | RW |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|---------------------------------|--|--------------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58A0h |
| Bit Range | Acronym | Description | Default | Access |
| | | not enabled i.e. does not work with OLTM. THRESHOLD1 and THRESHOLD2 values and enables are fully independent from each other. | | |
| 4:4 | ENABLE_2X_REFRESH_IN TERRUPT | ENABLE_2X_REFRESH_INTERRUPT: When set, interrupts will be generated on a rising transition of the hottest DIMM thermal status across whichever threshold 2x refresh is configured for WARMTHRESHOLD, HOTTHRESHOLD, or never, depending on DDRPTMCTL.REFRESH2XMODE. This interrupt will never be triggered in cases where 2X refresh is disabled OR when no thermal status updates are being performed because CLTM, OLTM, and EXTTS are all disabled. | 0h | RW |
| 2:2 | ENABLE_HOT_INTERRUPT | ENABLE_HOT_INTERRUPT: When set, interrupts will be generated on a rising transition of the hottest DIMM thermal status from WARM to HOT i.e. rise to or above HOTTHRESHOLD. This interrupt will never get triggered in cases where CLTM, OLTM, and EXTTS are all disabled. | 0h | RW |
| 0:0 | ENABLE_WARM_INTERRUP T | POLICY_FREE_THRESHOLD1: When set, interrupts will be generated on a rising transition of the hottest DIMM thermal status from COLD to WARM i.e. rise to or above WARMTHRESHOLD. This interrupt will never get triggered in cases where CLTM, OLTM, and EXTTS are all disabled. | 0h | RW |

4.2.24 PACKAGE_PACKAGE_THERM_MARGIN

Temperature margin in PECI temperature counts from the thermal profile specification. Platform fan control SW is expected to read therm_margin value to control fan or blower speed.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00007F00h | Address Offset: | 58A8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:0 | THERM_MARGI N | Temperature margin in PECI temperature counts from the thermal profile specification. THERM_MARGIN is in 2's complement format (8.8 format where MSB equals 1 Sign bit + 7 bits of integer temperature value and the LSB equals 8 precison bits of temperature value). A value of zero indicates the hottest CPU die temperature is on the thermal profile line. A negative value indicates gap to the thermal profile that platform SW should increase cooling capacity. A sustained negative value should be avoided as it may impact part reliability. | 7F00h | RO_V |



4.2.25 DDR-DDR_DIMM_TEMPERATURE_CH0

Per-DIMM temperature values.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---------------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58B0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | Temperature of DIMM1 on this channel. | 00h | RO |
| 7:0 | DIMM0 | Temperature of DIMM0 on this channel. | 00h | RO |

4.2.26 DDR-DDR_DIMM_TEMPERATURE_CH1

Per-DIMM temperature values.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---------------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58B4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | Temperature of DIMM1 on this channel. | 00h | RO |
| 7:0 | DIMM0 | Temperature of DIMM0 on this channel. | 00h | RO |

4.2.27 DDR - DDR-DIMM-HOTTEST-ABSOLUTE - DDR DIMM Hottest **Absolute**

Hottest absolute DIMM temperature.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|-------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58B8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | Reserved | Reserved | 00000000h | access |
| 7:0 | DIMM_ABS_TE MP | DDR DIMM Hottest Absolute Temperature Hottest absolute DIMM temperature. Just a MAX across all sampled DDR_DIMM_TEMPERATURE registers. | 00h | RO_FW |

4.2.28 DDR-DIMM_HOTTEST_RELATIVE—DDR DIMM Hottest Relative

Hottest DIMM temperature relative to HOTTHRESHOLD.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access | |
|-----------|-------------------|---------------------------------------|-----------------|--------|--|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58BCh | |
| Bit Range | Acronym | Description | Default | Access | |
| 31:8 | Reserved | Reserved | 00000000h | access | |
| 7:0 | DIMM_ABS_TE MP | DDR DIMM Hottest Relative Temperature | 00h | RO_FW | |
| | continued | | | | |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58BCh |
| Bit Range | Acronym | Description | Default | Access |
| | | Hottest absolute DIMM temperature, relative to the per- DIMM HOT_THRESHOLD. | | |
| | | Just a MAX across all DIMMs HOTTHRESHOLD minus sampled DDR_DIMM_TEMPERATURE i.e. positive value means colder than the threshold. | | |

4.2.29 DDR-DDR_THROTTLE_DURATION_CH0

Per-DIMM throttle duration counters. These accumulate the duration (in absolute wall clock time) that the iMC rank throttlers have been blocking memory traffic due to OLTM/CLTM/EXTTS thermal status. Note that RAPL throttling is done at the channel level, and thus is NOT included in these values.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 58C0h |
| Bit Range | Acronym | Description | Default | Access |
| 63:32 | RSVD | Reserved. | 00000000h | RO |
| 31:16 | DIMM1 | Throttle duration of DIMM 1 on this channel, in units of 1/1024 seconds. | 0000h | RO |
| 15:0 | DIMM0 | Throttle duration of DIMM 0 on this channel, in units of 1/1024 seconds. | 0000h | RO |

4.2.30 DDR-DDR_THROTTLE_DURATION_CH1

Per-DIMM throttle duration counters. These accumulate the duration (in absolute wall clock time) that the iMC rank throttlers have been blocking memory traffic due to OLTM/CLTM/EXTTS thermal status. Note that RAPL throttling is done at the channel level, and thus is NOT included in these values.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 58C8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:32 | RSVD | Reserved. | 00000000h | RO |
| 31:16 | DIMM1 | Throttle duration of DIMM 1 on this channel, in units of 1/1024 seconds. | 0000h | RO |
| 15:0 | DIMM0 | Throttle duration of DIMM 0 on this channel, in units of 1/1024 seconds. | 0000h | RO |



4.2.31 DDR-DDR_WARM_BUDGET_CH0

Per-DIMM power budget for MC thermal throttling when thermal status is WARM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 58D0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | WARM_BUDGET for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | WARM_BUDGET for DIMM0 on this channel. | FFh | RWS_L |

4.2.32 DDR-DDR_WARM_BUDGET_CH1

Per-DIMM power budget for MC thermal throttling when thermal status is WARM.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 58D4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | WARM_BUDGET for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | WARM_BUDGET for DIMM0 on this channel. | FFh | RWS_L |

4.2.33 DDR-DDR_HOT_BUDGET_CH0

Per-DIMM power budget for MC thermal throttling when thermal status is HOT.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|---------------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 58D8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | HOT_BUDGET for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | HOT_BUDGET for DIMM0 on this channel. | FFh | RWS_L |

4.2.34 DDR-DDR_HOT_BUDGET_CH1

Per-DIMM power budget for MC thermal throttling when thermal status is HOT.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L |
|-----------|----------------|---------------------------------------|-----------------|--------|
| Size: 32 | Default Value: | 0000FFFFh | Address Offset: | 58DCh |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | DIMM1 | HOT_BUDGET for DIMM1 on this channel. | FFh | RWS_L |
| 7:0 | DIMM0 | HOT_BUDGET for DIMM0 on this channel. | FFh | RWS_L |

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4.2.35 DRAM-DRAM_POWER_LIMIT

Allows software to set power limits for the DRAM domain and measurement attributes associated with each limit.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS_L; RWS_KL |
|-----------|--------------------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 000000000000000h | Address Offset: | 58E0h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | LOCKED | When set, this entire register becomes read-only. This bit will typically be set by BIOS during boot. | 0h | RWS_KL |
| 62:56 | RSVD | Reserved. | 00h | RO |
| 55:54 | LIMIT2_TIME_ WINDOW_X | Power Limit[1] time window X value, for DDR domain. Actual time_window for RAPL is: $(1/1024 \text{ seconds}) * (1+(x/4)) * (2^y)$ | 0h | RWS_L |
| 53:49 | LIMIT2_TIME_ WINDOW_Y | Power Limit[1] time window Y value, for DDR domain. Actual time_window for RAPL is: (1/1024 seconds) * (1+(x/4)) * (2^y) | 00h | RWS_L |
| 48 | RSVD | Reserved. | 0h | RO |
| 47 | LIMIT2_ENABL E | Power Limit[1] enable bit for DDR domain. | 0h | RWS_L |
| 46:32 | LIMIT2_POWER | Power Limit[1] for DDR domain. Units=Watts, Format=11.3, Resolution=0.125W, Range=0-2047.875W. | 0000h | RWS_L |
| 31:24 | RSVD | Reserved. | 00h | RO |
| 23:22 | LIMIT1_TIME_ WINDOW_X | Power Limit[0] time window X value, for DDR domain. Actual time_window for RAPL is: $(1/1024 \text{ seconds}) * (1+(x/4)) * (2^y)$ | Oh | RWS_L |
| 21:17 | LIMIT1_TIME_ WINDOW_Y | Power Limit[0] time window Y value, for DDR domain. Actual time_window for RAPL is: $(1/1024 \text{ seconds}) * (1+(x/4)) * (2^y)$ | 00h | RWS_L |
| 16 | RSVD | Reserved. | 0h | RO |
| 15 | LIMIT1_ENABL E | Power Limit[0] enable bit for DDR domain. | 0h | RWS_L |
| 14:0 | LIMIT1_POWER | Power Limit[0] for DDR domain. Units=Watts, Format=11.3, Resolution=0.125W, Range=0-2047.875W. | 0000h | RWS_L |

4.2.36 DRAM-DRAM_ENERGY_STATUS

Accumulates the energy consumed by the DIMMs (summed across all channels).

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|---------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58E8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | JOULES_CONS UMED | Total Joules of energy consumed by all DIMMs: Format = 18.14 , Resolution = ~61 uJ, Range = 0 to 2.62 e5 J. | 00000000h | ROS_V |



4.2.37 DRAM-DRAM RAPL PERF STATUS

Memory RAPL performance excursion counter. This register can report the performance impact of power limiting.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58ECh |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | DURATION | Throttle duration due to RAPL (sum across all channels), in units of 1/1024 seconds. This data can serve as a proxy for the potential performance impacts of RAPL on memory accesses. This is a real time accumulator that is based on iMC counters at QCLK granularity, thus this register is more accurate than PACKAGE_RAPL_PERF_STATUS. | 00000000h | ROS_V |

4.2.38 PACKAGE—PACKAGE_RAPL_PERF_STATUS

Package RAPL Performance Status Register. This register provides information on the performance impact of the RAPL power limit and indicates the duration for processor went below the requested P-state due to package power constraint.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 58F0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | COUNTS | Counter of the time units within which RAPL was limiting P-states. If limitation occurred anywhere within the time window of 1/1024 seconds, the count will be incremented (limitation on accuracy). This data can serve as a proxy for the potential performance impacts of RAPL on cores performance. | 00000000h | ROS_V |

4.2.39 PRIMARY—PRIMARY_PLANE_TURBO_POWER_POLICY

The PRIMARY_PLANE_TURBO_POWER_POLICY and SECONDARY_PLANE_TURBO_POWER_POLICY are used together to balance the power budget betwen the two power planes. The power plane with the higher policy will get a higher priority. The default values for these registers give a higher priority to the secondary power plane.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5920h |
| Bit Range | Acronym | Description | Default | Access |
| 31:5 | RSVD | Reserved. | 0000000h | RO |
| 4:0 | PRIPTP | Priority Level. A higher number implies a higher priority. | 00h | RW |

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4.2.40 SECONDARY—SECONDARY_PLANE_TURBO_POWER_POLICY

The PRIMARY_PLANE_TURBO_POWER_POLICY and SECONDARY_PLANE_TURBO_POWER_POLICY are used together to balance the power budget betwen the two power planes. The power plane with the higher policy will get a higher priority. The default values for these registers give a higher priority to the secondary power plane.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000010h | Address Offset: | 5924h |
| Bit Range | Acronym | Description | Default | Access |
| 31:5 | RSVD | Reserved. | 0000000h | RO |
| 4:0 | SECPTP | Priority Level. A higher number implies a higher priority. | 10h | RW |

4.2.41 PRIMARY—PRIMARY_PLANE_ENERGY_STATUS

Reports total energy consumed. The counter will wrap around and continue counting when it reaches its limit. The energy status is reported in units which are defined in PACKAGE POWER SKU UNIT MSR[ENERGY UNIT].

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5928h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | DATA | Energy Value | 00000000h | RO_V |

4.2.42 SECONDARY—SECONDARY_PLANE_ENERGY_STATUS

Reports total energy consumed. The counter will wrap around and continue counting when it reaches its limit. The energy status is reported in units which are defined in PACKAGE POWER SKU UNIT MSR[ENERGY UNIT].

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 592Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | DATA | Energy Value | 00000000h | RO_V |

4.2.43 PACKAGE—PACKAGE_POWER_SKU

Defines allowed SKU power and timing parameters.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|----------------|---|-----------------|----------|
| Size: 64 | Default Value: | 0012024000600000h | Address Offset: | 5930h |
| Bit Range | Acronym | Description | Default | Access |
| 63:55 | RSVD | Reserved. | 000h | RO |
| 54:48 | PKG_MAX_WIN | The maximal time window allowed for the SKU. Higher values will be clamped to this value. x = PKG_MAX_WIN[54:53] y = PKG_MAX_WIN[52:48] The | 12h | ROS_V |
| | • | | | ontinued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0012024000600000h | Address Offset: | 5930h |
| Bit Range | Acronym | Description | Default | Access |
| | | timing interval window is Floating Point number given by 1.x * power(2,y). The unit of measurement is defined in PACKAGE_POWER_SKU_UNIT_MSR[TIME_UNIT]. | | |
| 47 | RSVD | Reserved. | 0h | RO |
| 46:32 | PKG_MAX_PWR | The maximal package power setting allowed for the SKU. Higher values will be clamped to this value. The maximum setting is typical (not guaranteed). The units for this value are defined in PACKAGE_POWER_SKU_MSR[PWR_UNIT]. | 0240h | ROS_V |
| 31 | RSVD | Reserved. | 0h | RO |
| 30:16 | PKG_MIN_PWR | The minimal package power setting allowed for this part. Lower values will be clamped to this value. The minimum setting is typical (not guaranteed). The units for this value are defined in PACKAGE_POWER_SKU_MSR[PWR_UNIT]. | 0060h | ROS_V |
| 15:0 | RSVD | Reserved. | 0000h | RO |

4.2.44 MSR-MSR_RAPL_POWER_UNIT

Defines units for calculating SKU power and timing parameters.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 000A0E03h | Address Offset: | 5938h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | RSVD | Reserved. | 000h | RO |
| 19:16 | TIME_UNIT | Time Units used for power control registers. The actual unit value is calculated by 1 s / Power(2,TIME_UNIT). The default value of Ah corresponds to 976 usec. | Ah | RO_V |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12:8 | ENERGY_UNIT | Energy Units used for power control registers. The actual unit value is calculated by 1 J / Power(2,ENERGY_UNIT). The default value of 14 corresponds to Ux.14 number. | 0eh | RO_V |
| 7:4 | RSVD | Reserved. | 0h | RO |
| 3:0 | PWR_UNIT | Power Units used for power control registers. The actual unit value is calculated by 1 W / Power(2,PWR_UNIT). The default value of 0011b corresponds to 1/8 W. | 3h | RO_V |

4.2.45 PACKAGE—PACKAGE_ENERGY_STATUS

Package energy consumed by the entire CPU (including IA, Integrated Graphics and Uncore). The counter will wrap around and continue counting when it reaches its limit. The energy status is reported in units which are defined in PACKAGE_POWER_SKU_UNIT_MSR[ENERGY_UNIT].

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------|--------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 593Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | DATA | Energy Value | 00000000h | RO_V |

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4.2.46 GT-GT_PERF_STATUS

 $\mbox{\sc P-state}$ encoding for the Secondary Power Plane's current PLL frequency and the current VID.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|----------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5948h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | RP_STATE_RAT IO | Ratio of the current RP-state. For this processor, when the graphics engine is in RC6, this field will reflect the last ratio in use. | 00h | RO_V |
| 7:0 | RP_STATE_VOL TAGE | Voltage of the current RP-state. | 00h | RO_V |

Indicates the platform that the processor is intended for.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V |
|-----------|----------------|---|---------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 5950h |
| Bit Range | Acronym | Description | Default | Access |
| 63:53 | RSVD | Reserved. | 000h | RO |
| 52:50 | PLATFORMID | The field gives information concerning the intended platform for the processor. | 0h | ROS_V |
| 49:0 | RSVD | Reserved. | 00000000000000 h | RO |

4.2.48 PLATFORM—PLATFORM_INFO

This register contains read-only package-level ratio information

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V; RO_V |
|-----------|--------------------------|--|-----------------|----------------|
| Size: 64 | Default Value: | 000000030000000h | Address Offset: | 5958h |
| Bit Range | Acronym | Description | Default | Access |
| 63:48 | RSVD | Reserved. | 0000h | RO |
| 47:40 | MAX_EFFICIEN CY_RATIO | Maximum Efficiency Ratio. This is given in units of 100 MHz. | 00h | ROS_V |
| 39:38 | RSVD | Reserved. | 0h | RO |
| 37 | TIMED_MWAIT _ENABLE | Timed MWAIT Enable. 0 = Timed MWAIT is disabled 1 = Timed MWAIT is enabled | 0h | ROS_V |
| 36:30 | RSVD | Reserved. | 00h | RO |
| 29 | PRG_TDP_LIM_ EN | Programmable TDP Limits for Turbo Mode. 0 = Programming Not Allowed 1 = Programming Allowed | 1h | ROS_V |
| 28 | PRG_TURBO_R ATIO_EN | Programmable Turbo Ratios per number of Active Cores 0 = Programming Not Allowed 1 = Programming Allowed | 1h | RO_V |
| | 1 | ' | <u> </u> | continued. |



| | B/D/F/Type: | 0/0/0/MEM | Access: | ROS_V; RO_V |
|-----------|-----------------------------|-----------------------------|-----------------|----------------|
| Size: 64 | Default Value: | 000000030000000h | Address Offset: | 5958h |
| Bit Range | Acronym | Description | Default | Access |
| 27:16 | RSVD | Reserved. | 000h | RO |
| 15:8 | MAX_NON_TUR BO_LIM_RATIO | The Maximum Non-Turbo Ratio | 00h | ROS_V |
| 7:0 | RSVD | Reserved. | 00h | RO |

4.2.49 RP-RP_STATE_LIMITS

This register allows SW to limit the maximum base frequency for the Integrated GFX Engine (GT) allowed during run-time.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 000000FFh | Address Offset: | 5994h |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | RSVD | Reserved. | 000000h | RO |
| 7:0 | RPSTT_LIM | This field indicates the maximum base frequency limit for the Integrated GFX Engine (GT) allowed during run-time. | FFh | RW |

4.2.50 RP-RP_STATE_CAP

This register contains the maximum base frequency capability for the Integrated GFX Engine (GT).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5998h |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | RSVD | Reserved. | 00h | RO |
| 23:16 | RPN_CAP | This field indicates the maximum RPN base frequency capability for the Integrated GFX Engine (GT). Values are in units of 100 MHz. | 00h | RO |
| 15:8 | RP1_CAP | This field indicates the maximum RP1 base frequency capability for the Integrated GFX Engine (GT). Values are in units of 100 MHz. | 00h | RO |
| 7:0 | RP0_CAP | This field indicates the maximum RP0 base frequency capability for the Integrated GFX Engine (GT). Values are in units of 100 MHz. | 00h | RO |

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4.2.51 TEMPERATURE—TEMPERATURE_TARGET

Legacy register holding temperature related constants for Platform use.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V |
|-----------|-------------------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 599Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:24 | RSVD | Reserved. | 00h | RO |
| 23:16 | TCC Activation Temperature | This field indicates the maximum junction temperature, also referred to as the Throttle Temperature, TCC Activation Temperature or Prochot Temperature. This is the temperature at which the Adaptive Thermal Monitor is activated. | 00h | RO_V |
| 15:0 | RSVD | Reserved. | 0000h | RO |

4.2.52 CONFIG_TDP—Package RAPL Limit

Intel Graphics driver and BIOS can balance the power budget between the Primary Power Plane IA and the Secondary Power Plane GT

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|------------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 59A0h |
| Bit Range | Acronym | Description | Default | Access |
| 63:63 | PKG_PWR_LIM _LOCK | Package Power Limit Lock(PKG_PWR_LIM_LOCK): When set, all settings in this register are locked and are treated as Read Only. This bit will typically set by BIOS during boot time or resume from Sx. | 0h | RW_KL |
| 55:49 | PKG_PWR_LIM _2_TIME | Package Power Limit 2 Time Window(PKG_PWR_LIM_2_TIME): x PKGPWRLIM2TIME55:54 y PKGPWRLIM2TIME53:49 The timing interval window is Floating Point number given by 1.x power2,y. The unit of measurement is defined in PACKAGEPOWERSKUUNITMSRTIMEUNIT. The maximal time window is bounded by PACKAGEPOWERSKUMSRPKGMAXWIN. The minimum time window is 1 unit of measurement as defined above. | Oh | RW_L |
| 48:48 | PKG_CLMP_LIM _2 | Package Clamping Limitation 2(PKG_CLMP_LIM_2): Package Clamping limitation #2 - Allow going below P1. 0b PBM is limited between P1 and P0. 1b PBM can go below P1. | 0h | RW_L |
| 47:47 | PKG_PWR_LIM _2_EN | Package Power Limit 2 Enable(PKG_PWR_LIM_2_EN): This bit enablesdisables PKGPWRLIM2. 0b Package Power Limit 2 is Disabled 1b Package Power Limit 2 is Enabled | 0h | RW_L |
| 46:32 | PKG_PWR_LIM | Package Power Limit 2(PKG_PWR_LIM_2): This field indicates the power limitation #2. | Oh | RW_L |



| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|------------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 59A0h |
| Bit Range | Acronym | Description | Default | Access |
| | | The unit of measurement is defined in PACKAGEPOWERSKUUNITMSRPWRUNIT. | | |
| 23:17 | PKG_PWR_LIM _1_TIME | Package Power Limit 1 Time Window(PKG_PWR_LIM_1_TIME): x PKGPWRLIM1TIME23:22 | 0h | RW_L |
| | | y PKGPWRLIM1TIME21:17 | | |
| | | The timing interval window is Floating Point number given by 1.x power2,y. | | |
| | | The unit of measurement is defined in PACKAGEPOWERSKUUNITMSRTIMEUNIT. | | |
| | | The maximal time window is bounded by PACKAGEPOWERSKUMSRPKGMAXWIN. The minimum time window is 1 unit of measurement as defined above. | | |
| 16:16 | PKG_CLMP_LIM _1 | Package Clamping Limitation 1(PKG_CLMP_LIM_1): Package Clamping limitation #1 - Allow going below P1. 0b PBM is limited between P1 and P0. 1b PBM can go below P1. | Oh | RW_L |
| 15:15 | PKG_PWR_LIM _1_EN | Package Power Limit 1 Enable(PKG_PWR_LIM_1_EN): This bit enablesdisables PKGPWRLIM1. 0b Package Power Limit 1 is Disabled 1b Package Power Limit 1 is Enabled | Oh | RW_L |
| 14:0 | PKG_PWR_LIM | Package Power Limit 1(PKG_PWR_LIM_1): This field indicates the power limitation #1. The unit of measurement is defined in PACKAGEPOWERSKUUNITMSRPWRUNIT. | 0h | RW_L |

4.2.53 IA32—IA32_THERM_STATUS

Contains status information about the processor's thermal sensor and automatic thermal monitoring facilities.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V; RW0C; RO |
|-----------|--------------------------|---|-----------------|-------------------|
| Size: 32 | Default Value: | 08000000h | Address Offset: | 59C0h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VALID | This bit indicates that the TEMPERATURE field is valid. | 0h | RO_V |
| 30:27 | RESOLUTION | Supported resolution in degrees C. | 1h | RO |
| 26:23 | RSVD | Reserved. | 0h | RO |
| 22:16 | TEMPERATURE | This is a temperature offset in degrees C below theTJ Max temperature. This number is meaningful only if VALID bit in this register is set. | 00h | RO_V |
| 15:12 | RSVD | Reserved. | 0h | RO |
| 11 | POWER_LIMITA TION_LOG | Sticky log bit that asserts when PP P-State is below the (max P-State - offset). Set by HW cleared by SW. Not Supported in A-Step. | 0h | RW0C |
| | • | | Ć | ontinued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO_V; RWOC; RO |
|-----------|-----------------------------|---|-----------------|-------------------|
| Size: 32 | Default Value: | 08000000h | Address Offset: | 59C0h |
| Bit Range | Acronym | Description | Default | Access |
| 10 | POWER_LIMITA TION_STATUS | Status log bit that notifies if the PP P-state is below the (max P-state - offset) Not supported in A-Step. | 0h | RO_V |
| 9 | THRESHOLD2_ LOG | Sticky log bit that asserts on a 0 to 1 or a 1 to 0 transition of the THRESHOLD2_STATUS bit. This bit is set by HW and cleared by SW. | 0h | RW0C |
| 8 | THRESHOLD2_ STATUS | Indicates that the current temperature is higher than or equal to Threshold 2 temperature. | 0h | RO_V |
| 7 | THRESHOLD1_ LOG | Sticky log bit that asserts on a 0 to 1 or a 1 to 0 transition of the THRESHOLD1_STATUS bit. This bit is set by HW and cleared by SW. | 0h | RW0C |
| 6 | THRESHOLD1_ STATUS | Indicates that the current temperature is higher than or equal to Threshold 1 temperature. | 0h | RO_V |
| 5 | CRIT_TEMP_LO G | Sticky log bit indicating that the processor operating out of its thermal specification since the last time this bit was cleared. This bit is set by HW on a 0 to 1 transition of OUT_OF_SPEC_STATUS. | 0h | RW0C |
| 4 | CRIT_TEMP_ST ATUS | Status bit indicating that the processor is operating out of its thermal specification. Once set, this bit should only clear on a reset. | 0h | RO_V |
| 3 | PROCHOT_LOG | Sticky log bit indicating that xxPROCHOT# has been asserted since the last time this bit was cleared by SW. This bit is set by HW on a 0 to 1 transition of PROCHOT_STATUS. | 0h | RW0C |
| 2 | PROCHOT_STA TUS | Status bit indicating that xxPROCHOT# is currently being asserted. | 0h | RO_V |
| 1 | THERMAL_MON ITOR_LOG | Sticky log bit indicating that the core has seen a thermal monitor event since the last time SW cleared this bit. This bit is set by HW on a 0 to 1 transition of THERMAL_MONITOR_STATUS. | 0h | RW0C |
| 0 | THERMAL_MON ITOR_STATUS | Status bit indicating that the Thermal Monitor has tripped and is currently thermally throttling. | 0h | RO_V |

4.2.54 IA32—IA32_THERM_INTERRUPT

Enables and disables the generation of an interrupt on temperature transitions detected with the processor's thermal sensors and thermal monitor.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 59C4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:25 | RSVD | Reserved. | 00h | RO |
| 24 | POWER_INT_E NABLE | When this bit is set, a thermal interrupt will be sent upon throttling due to power limitations. | 0h | RW |
| 23 | THRESHOLD_2 _INT_ENABLE | Controls the generation of a thermal interrupt whenever the Thermal Threshold 2 Temperature is crossed. | 0h | RW |
| | | | | ontinued. |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 59C4h |
| Bit Range | Acronym | Description | Default | Access |
| 22:16 | THRESHOLD_2 _REL_TEMP | This value indicates the offset in degrees below TJ Max Temperature that should trigger a Thermal Threshold 2 trip. | 00h | RW |
| 15 | THRESHOLD_1 _INT_ENABLE | Controls the generation of a thermal interrupt whenever the Thermal Threshold 1 Temperature is crossed. | 0h | RW |
| 14:8 | THRESHOLD_1 _REL_TEMP | This value indicates the offset in degrees below TJ Max Temperature that should trigger a Thermal Threshold 1 trip. | 00h | RW |
| 7:5 | RSVD | Reserved. | 0h | RO |
| 4 | CRIT_TEMP_IN T_ENABLE | Thermal interrupt enable for the critical temperature condition which is stored in the Critical Temperature Status bit in IA32_THERM_STATUS. | 0h | RW |
| 3 | RSVD | Reserved. | 0h | RO |
| 2 | PROCHOT_INT _ENABLE | Bidirectional PROCHOT# assertion interrupt enable. If set, a thermal interrupt is delivered on the rising edge of xxPROCHOT#. | 0h | RW |
| 1 | LOW_TEMP_IN T_ENABLE | Enables a thermal interrupt to be generated on the transition from a high-temperature to a low-temperature when set, where 'high temperature' is dictated by the thermal monitor trip temperature. | 0h | RW |
| 0 | HIGH_TEMP_IN T_ENABLE | Enables a thermal interrupt to be generated on the transition from a low-temperature to a high-temperature when set, where 'high temperature' is dictated by the thermal monitor trip temperature. | 0h | RW |

4.2.55 SSKPD-SSKPD

This register holds 64 writable bits with no functionality behind them. It is for the convenience of BIOS and graphics drivers.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RWS |
|-----------|----------------|--------------------------|-----------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 5D10h |
| Bit Range | Acronym | Description | Default | Access |
| 63:0 | SKPD | 4 WORDs of data storage. | 0000000000000 000h | RWS |

DDR— **BIOS** Request Memory Clock Frequency 4.2.56

This register allows BIOS request for memory controller clock frequency

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|--|-----------------|----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5E00h |
| Bit Range | Acronym | Description | Default | Access |
| 31:1 | Reserved | Reserved | 00000000h | Reserved |
| 3:0 | MEMCLOCKFRE Q | Request Memory Clock Frequency Other settings reserved | 0h | RW |
| | continued | | | |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|--------------------------------------|-------------|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5E00h |
| Bit Range | Acronym | Description | Default | Access |
| | 0101 = 1333 MT/s 0110 = 1600 MT/s | | | |

4.2.57 CONFIG_TDP — CONFIG TDP Nominal

This register is used to indicate the Nominal Configurable TDP ratio available for the specific processor SKU. System BIOS must use this value while building the PSS table if feature is enabled.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5F3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | Reserved | Reserved | 00000000h | RO_V |
| 7:0 | TDP_RATIO | Nominal TDP Ratio(TDP_RATIO): Nominal TDP level ratio to be used for this specific processor in units of 100 MHz. Note: A value of 0 in this field indicates invalidundefined TDP point | 00h | RO_V |

4.2.58 CONFIG_TDP — CONFIG TDP Level 1

Level 1 configurable TDP settings.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5F40h |
| Bit Range | Acronym | Description | Default | Access |
| 62:47 | PKG_MIN_PWR | Package Min Power (PKG_MIN_PWR): Min pkg power setting allowed for this config TDP level 1. Lower values will be clamped up to this value. Units defined in PACKAGEPOWERSKUMSRPWRUNIT. Similar to PACKAGEPOWERSKUPKGMINPWR. | 00000000h | RO_V |
| 46:32 | PKG_MAX_PWR | Package Max Power (PKG_MAX_PWR): Max pkg power setting allowed for this config TDP level1. Higher values will be clamped down to this value. Units defined in PACKAGEPOWERSKUMSRPWRUNIT. Similar to PACKAGEPOWERSKUPKGMAXPWR. | 00h | RO_V |
| 23:16 | TDP_RATIO | TDP Ratio (TDP_RATIO): TDP ratio for config tdp level 1. | | RO_V |
| 14:0 | PKG_TDP | TDP Power (PKG_TDP): Power for this TDP level 1. Units defined in PACKAGEPOWERSKUMSRPWRUNIT Similar to PACKAGEPOWERSKUPKGTDP | | RO_V |



4.2.59 **CONFIG_TDP** — **CONFIG TDP** Level 2

Level 1 configurable TDP settings.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5F48h |
| Bit Range | Acronym | Description | Default | Access |
| 62:47 | PKG_MIN_PWR | Package Min Power (PKG_MIN_PWR): Min pkg power setting allowed for this config TDP level 2. Lower values will be clamped up to this value. Units defined in PACKAGEPOWERSKUMSRPWRUNIT. Similar to PACKAGEPOWERSKUPKGMINPWR. | 00000000h | RO_V |
| 46:32 | PKG_MAX_PWR | Package Max Power (PKG_MAX_PWR): Max pkg power setting allowed for this config TDP level 2. Higher values will be clamped down to this value. Units defined in PACKAGEPOWERSKUMSRPWRUNIT. Similar to PACKAGEPOWERSKUPKGMAXPWR. | Oh | RO_V |
| 23:16 | TDP_RATIO | TDP Ratio (TDP_RATIO): TDP ratio for level 2. | | RO_V |
| 14:0 | PKG_TDP | TDP Power (PKG_TDP): Power for this TDP level 2. Units defined in PACKAGEPOWERSKUMSRPWRUNIT Similar to PACKAGEPOWERSKUPKGTDP | | RO_V |

4.2.60 **CONFIG_TDP** — **CONFIG TDP** Control

READ/WRITE register to allow platform SW to select TDP point and set lock.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|---------------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 5F50h |
| Bit Range | Acronym | Description | Default | Access |
| 31:1 | CONFIG_TDP_L OCK | Config TDP Level Select Lock (CONFIG_TDP_LOCK): 0 - unlocked. 1 - locked till next reset. | 0000000h | RW_KL |
| 0 | TDP_LEVEL | Config TDP level select (TDP_LEVEL): 0 nominal TDP level default 1 Level from CONFIGTDPLEVEL1 2 Level from CONFIGTDPLEVEL2 3 reserved | 0h | RW_L |

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4.2.61 CONFIG_TDP — CONFIG TDP Turbo Activation Ratio

READ/WRITE register to allow MSRMMIO access to the ACPI-state notify PCS 33.

| | B/D/F/Type: | 0/0/0/MEM | Access: | access | |
|-------------------------|------------------------------|--|---------|-------------------------|--|
| Size: 32 Default Value: | | | | ddress 5F54h Offset: | |
| Bit Range | Acronym | Description | Default | Access | |
| 31:31 | TURBO_ACTIVATION_RATIO_LOCK) | Turbo Activation Ratio Lock(TURBO_ACTIVATION_RATIO_LOCK): Lock this MSR until next reset 0 - unlocked 1 - locked | 0h | RW_KL | |
| 7:0 | MAX_NON_TURBO_RATI | Max non-turbo ratio(MAX_NON_TURBO_RATIO): CPU will treat any P-state request above this ratio as a request for max turbo 0 is special encoding which disables the feature. | 0h | RW_L | |

4.2.62 DDR_THERM -DDR_THERM_STATUS_CONFIG

Thermal Status for Memory Controller

| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|-----------------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 6204h |
| Bit Range | Acronym | Description | Default | Access |
| 11:11 | THRESHOLD2_ LOG | THRESHOLD2_LOG: Sticky log bit that asserts on a 0 to 1 transition of the THRESHOLD2STATUS bit. HW controls this transition. | 0h | RW0C_FW |
| 10:10 | THRESHOLD2_ STATUS | THRESHOLD2_STATUS: Status bit indicating that the hottest DIMM has crossed the THRESHOLD2 value programmed in bits 20:13 of DDR_THERM_INTERRUPT. | 0h | RO_VFW |
| 9:9 | THRESHOLD1_ LOG | THRESHOLD1_LOG: Sticky log bit that asserts on a 0 to 1 transition of the THRESHOLD1STATUS bit. HW controls this transition. | 0h | RW0C_FW |
| 8:8 | THRESHOLD1_ STATUS | THRESHOLD1_STATUS: Status bit indicating that the hottest DIMM has crossed the THRESHOLD1 value programmed in bits 11:4 of DDRTHERMCAMARILLOINTERRUPT. | 0h | RO_VFW |
| 7:7 | FORCEMEMPR_ LOG | FORCEMEMPR_LOG: Sticky log bit that asserts on a 0 to 1 transition of the FORCEMEMPRSTATUS bit. HW controls this transition. | 0h | RW0C_FW |
| 6:6 | FORCEMEMPR_ STATUS | FORCEMEMPR_STATUS: Status bit indicating that ForceMem PR# is currently being asserted. | Oh | RO_VFW |
| 5:5 | REFRESH2X_LO G | REFRESH2X_LOG: Sticky log bit that asserts on a 0 to 1 transition of the REFRESH2XSTATUS bit. HW controls this transition. | 0h | RW0C_FW |
| | | | | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | access |
|-----------|---------------------------|---|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 6204h |
| Bit Range | Acronym | Description | Default | Access |
| 4:4 | REFRESH2X_ST ATUS | REFRESH2X_STATUS: Status bit indicating that the DIMM refresh rate has changed either from 1x to 2x refresh or from 2x to 1x refresh. | Oh | RO_VFW |
| 3:3 | HOT_THRESHO LD_LOG | HOT_THRESHOLD_LOG: Sticky log bit that asserts on a 0 to 1 transition of the HOT_THRESHOLD_STATUS bit. HW controls this transition. | Oh | RW0C_FW |
| 2:2 | HOT_THRESHO LD_STATUS | HOT_THRESHOLD_STATUS: Status bit indicating that the DDR temperature is higher than or equal to the DDR Hot threshold defined in DDR_THERM_THRESHOLDS_CONFIG. | Oh | RO_VFW |
| 1:1 | WARM_THRESH OLD_LOG | WARM_THRESHOLD_LOG: Sticky log bit that asserts on a 0 to 1 transition of the WARM_THRESHOLD_STATUS bit. HW controls this transition. | Oh | RW0C_FW |
| 0:0 | WARM_THRESH OLD_STATUS | WARM_THRESHOLD_STATUS: Status bit indicating that the DDR temperature is higher than or equal to the DDR Warm threshold defined in DDR_THERM_THRESHOLDS_CONFIG. | 0h | RO_VFW |

CRDTCTL3—IOTrk and RRTrk shared credits 4.2.63

This register will have the minimum Read Return Tracker credits for each of the PEG/DMI/GSA streams.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000856h | Address Offset: | 740Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:13 | RSVD | Reserved. | 00000h | RO |
| 12:6 | RRTRK_SHRD | Number of RRTrk entries available to be shared across all VC. | 21h | RW_L |
| 5:0 | IOTRK_SHRD | Number of IOTrk entries available to be shared across all VCs. | 16h | RW_L |

GFXVTBAR Registers Summary 4.3

| Offset | Register ID—Description | Default Value | Access |
|--------|--|--------------------|-----------|
| 0 | VER—Version Register on page 277 | 0000010h | RO |
| 8 | CAP—Capability Register on page 277 | 00C0000020660462h | RO |
| 10 | ECAP—Extended Capability Register on page 279 | 0000000000F0101Ah | RO; ROV |
| 18 | GCMD—Global Command Register on page 280 | 00000000h | WO; RO |
| 1C | GSTS—Global Status Register on page 283 | 00000000h | ROV; RO |
| 20 | RTADDR—Root-Entry Table Address Register on page 284 | 00000000000000000h | RW |
| | | | continued |

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| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------------|-------------------------------|
| 28 | CCMD—Context Command Register on page 284 | 08000000000000000h | RW; ROV; RW_V |
| 34 | FSTS—Fault Status Register on page 286 | 00000000h | RW1CS; ROSV; RO |
| 38 | FECTL—Fault Event Control Register on page 287 | 80000000h | ROV; RW |
| 3C | FEDATA—Fault Event Data Register on page 288 | 00000000h | RW |
| 40 | FEADDR—Fault Event Address Register on page 288 | 00000000h | RW |
| 44 | FEUADDR—Fault Event Upper Address Register on page 288 | 00000000h | RW |
| 58 | AFLOG—Advanced Fault Log Register on page 289 | 00000000000000000h | RO |
| 64 | PMEN—Protected Memory Enable Register on page 289 | 00000000h | ROV; RW |
| 68 | PLMBASE—Protected Low-Memory Base Register on page 290 | 00000000h | RW |
| 6C | PLMLIMIT—Protected Low-Memory Limit Register on page 290 | 00000000h | RW |
| 70 | PHMBASE—Protected High-Memory Base Register on page 291 | 00000000000000000h | RW |
| 78 | PHMLIMIT—Protected High-Memory Limit Register on page 291 | 00000000000000000h | RW |
| 80 | IQH—Invalidation Queue Head Register on page 292 | 00000000000000000h | ROV |
| 88 | IQT—Invalidation Queue Tail Register on page 292 | 00000000000000000h | RW_L |
| 90 | IQA—Invalidation Queue Address Register on page 293 | 00000000000000000h | RW_L |
| 9C | ICS—Invalidation Completion Status Register on page 293 | 00000000h | RW1CS |
| A0 | IECTL—Invalidation Event Control Register on page 293 | 80000000h | ROV; RW_L |
| A4 | IEDATA—Invalidation Event Data Register on page 294 | 00000000h | RW_L |
| A8 | IEADDR—Invalidation Event Address Register on page 295 | 00000000h | RW_L |
| AC | IEUADDR—Invalidation Event Upper Address Register on page 295 | 00000000h | RW_L |
| B8 | IRTA—Interrupt Remapping Table Address Register on page 295 | 00000000000000000h | RW_L; ROV |
| 100 | IVA—Invalidate Address Register on page 296 | 00000000000000000h | RW |
| 108 | IOTLB—IOTLB Invalidate Register on page 297 | 02000000000000000h | RW; ROV; RW_V |
| 200 | FRCDL—Fault Recording Low Register on page 298 | 00000000000000000h | ROSV |
| 208 | FRCDH—Fault Recording High Register on page 299 | 000000000000000000h | ROSV; RO; RW1CS |
| FF0 | VTPOLICY—DMA Remap Engine Policy Control on page 299 | 02000000h | RO; RW_L; RO_KFW; RW_KL |



4.3.1 VER—**Version Register**

Register to report the architecture version supported. Backward compatibility for the architecture is maintained with new revision numbers, allowing software to load remapping hardware drivers written for prior architecture versions.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000010h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | RSVD | Reserved. | 000000h | RO |
| 7:4 | MAJOR | Indicates supported architecture version. | 1h | RO |
| 3:0 | MINOR | Indicates supported architecture minor version. | 0h | RO |

4.3.2 CAP—Capability Register

Register to report general remapping hardware capabilities

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|----------|
| Size: 64 | Default Value: | 00C0000020660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:56 | RSVD | Reserved. | 00h | RO |
| 55 | DRD | 0: Hardware does not support draining of DMA read requests. 1: Hardware supports draining of DMA read requests. | 1h | RO |
| 54 | DWD | 0: Hardware does not support draining of DMA write requests. 1: Hardware supports draining of DMA write requests. | 1h | RO |
| 53:48 | MAMV | The value in this field indicates the maximum supported value for the Address Mask (AM) field in the Invalidation Address register (IVA_REG) and IOTLB Invalidation Descriptor (iotlb_inv_dsc). This field is valid only when the PSI field in Capability register is reported as Set. | 00h | RO |
| 47:40 | NFR | Number of fault recording registers is computed as N+1, where N is the value reported in this field. Implementations must support at least one fault recording register (NFR = 0) for each remapping hardware unit in the platform. The maximum number of fault recording registers per remapping hardware unit is 256. | 00h | RO |
| 39 | PSI | 0: Hardware supports only domain and global invalidates for IOTLB 1: Hardware supports page selective, domain and global invalidates for IOTLB. Hardware implementations reporting this field as set are recommended to support a Maximum Address Mask Value (MAMV) value of at least 9. | 0h | RO |
| 38 | RSVD | Reserved. | 0h | RO |
| 37:34 | SPS | This field indicates the super page sizes supported by hardware. A value of 1 in any of these bits indicates the corresponding super-page size is supported. The super-page sizes corresponding to various bit positions within this field are: 0: 21-bit offset to page frame (2MB) 1: 30-bit offset to page frame (1GB) 2: 39-bit offset to page frame (512GB) 3: 48-bit offset to page frame (1TB) Hardware | 0h | RO |
| | | | | ontinued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 00C0000020660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| | | implementations supporting a specific super-page size must support all smaller super-page sizes, i.e. only valid values for this field are 0000b, 0001b, 0011b, 0111b, 1111b. | | |
| 33:24 | FRO | This field specifies the location to the first fault recording register relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first fault recording register is calculated as X+(16*Y). | 020h | RO |
| 23 | ISOCH | 0: Indicates the remapping hardware unit has no critical isochronous requesters in its scope. 1: Indicates the remapping hardware unit has one or more critical isochronous requesters in its scope. To guarantee isochronous performance, software must ensure invalidation operations do not impact active DMA streams from such requesters. This implies, when DMA is active, software performs page-selective invalidations (and not coarser invalidations). | 0h | RO |
| 22 | ZLR | 0: Indicates the remapping hardware unit blocks (and treats as fault) zero length DMA read requests to write-only pages. 1: Indicates the remapping hardware unit supports zero length DMA read requests to write-only pages. DMA remapping hardware implementations are recommended to report ZLR field as Set. | 1h | RO |
| 21:16 | MGAW | This field indicates the maximum DMA virtual addressability supported by remapping hardware. The Maximum Guest Address Width (MGAW) is computed as (N+1), where N is the value reported in this field. For example, a hardware implementation supporting 48-bit MGAW reports a value of 47 (101111b) in this field. If the value in this field is X, untranslated and translated DMA requests to addresses above 2^(x+1)-1 are always blocked by hardware. Translations requests to address above 2^(x+1)-1 from allowed devices return a null Translation Completion Data Entry with R=W=0. Guest addressability for a given DMA request is limited to the minimum of the value reported through this field and the adjusted guest address width of the corresponding page-table structure. (Adjusted guest address widths supported by hardware are reported through the SAGAW field). Implementations are recommended to support MGAW at least equal to the physical addressability (host address width) of the platform. | 26h | RO |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12:8 | SAGAW | This 5-bit field indicates the supported adjusted guest address widths (which in turn represents the levels of page-table walks for the 4KB base page size) supported by the hardware implementation. A value of 1 in any of these bits indicates the corresponding adjusted guest address width is supported. The adjusted guest address widths corresponding to various bit positions within this field are: 0: 30-bit AGAW (2-level page table) 1: 39-bit AGAW (3-level page table) 2: 48-bit AGAW (4-level page table) 3: 57-bit AGAW (5-level page table) 4: 64-bit AGAW (6-level page table) Software must ensure that the adjusted guest address width used to setup the page tables is one of the supported guest address widths reported in this field. | 04h | RO |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 00C0000020660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 7 | СМ | 0: Not-present and erroneous entries are not cached in any of the renmapping caches. Invalidations are not required for modifications to individual not present or invalid entries. However, any modifications that result in decreasing the effective permissions or partial permission increases require invalidations for them to be effective. 1: Not-present and erroneous mappings may be cached in the remapping caches. Any software updates to the remapping structures (including updates to "not-present" or erroneous entries) require explicit invalidation. Hardware implementations of this architecture must support a value of 0 in this field. | 0h | RO |
| 6 | PHMR | 0: Indicates protected high-memory region is not supported. 1: Indicates protected high-memory region is supported. | 1h | RO |
| 5 | PLMR | 0: Indicates protected low-memory region is not supported. 1: Indicates protected low-memory region is supported. | 1h | RO |
| 4 | RWBF | 0: Indicates no write-buffer flushing is needed to ensure changes to memory-resident structures are visible to hardware. 1: Indicates software must explicitly flush the write buffers to ensure updates made to memory-resident remapping structures are visible to hardware. | 0h | RO |
| 3 | AFL | 0: Indicates advanced fault logging is not supported. Only primary fault logging is supported. 1: Indicates advanced fault logging is supported. | 0h | RO |
| 2:0 | ND | 000b: Hardware supports 4-bit domain-ids with support for up to 16 domains. 001b: Hardware supports 6-bit domainids with support for up to 64 domains. 010b: Hardware supports 8-bit domain-ids with support for up to 256 domains. 011b: Hardware supports 10-bit domain-ids with support for up to 1024 domains. 100b: Hardware supports 12-bit domain-ids with support for up to 4K domains. 100b: Hardware supports 14-bit domain-ids with support for up to 16K domains. 110b: Hardware supports 16-bit domain-ids with support for up to 64K domains. 111b: Reserved. | 2h | RO |

ECAP—Extended Capability Register 4.3.3

Register to report remapping hardware extended capabilities

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|---|-----------------|----------|
| Size: 64 | Default Value: | 000000000F0101Ah | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 63:24 | RSVD | Reserved. | 0000000000h | RO |
| 23:20 | мнму | The value in this field indicates the maximum supported value for the Handle Mask (HM) field in the interrupt entry cache invalidation descriptor (iec_inv_dsc). This field is valid only when the IR field in Extended Capability register is reported as Set. | Fh | RO |
| 19:18 | RSVD | Reserved. | 0h | RO |
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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|--|-----------------|---------|
| Size: 64 | Default Value: | 000000000F0101Ah | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 17:8 | IRO | This field specifies the offset to the IOTLB registers relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first IOTLB invalidation register is calculated as X+(16*Y). | 010h | RO |
| 7 | SC | 0: Hardware does not support 1-setting of the SNP field in the page-table entries. 1: Hardware supports the 1-setting of the SNP field in the page-table entries. | 0h | RO |
| 6 | PT | 0: Hardware does not support pass-through translation type in context entries. 1: Hardware supports pass-through translation type in context entries. | 0h | RO |
| 5 | СН | 0: Hardware does not support IOTLB caching hints (ALH and EH fields in context-entries are treated as reserved). 1: Hardware supports IOLTB caching hints through the ALH and EH fields in context-entries. | 0h | RO |
| 4 | EIM | 0: On Intel®64 platforms, hardware supports only 8-bit APIC-IDs (xAPIC mode). 1: On Intel®64 platforms, hardware supports 32-bit APIC-IDs (x2APIC mode). This field is valid only on Intel®64 platforms reporting Interrupt Remapping support (IR field Set). | 1h | ROV |
| 3 | IR | 0: Hardware does not support interrupt remapping. 1: Hardware supports interrupt remapping. Implementations reporting this field as Set must also support Queued Invalidation (QI). | 1h | ROV |
| 2 | DI | 0: Hardware does not support device-IOTLBs. 1: Hardware supports Device-IOTLBs. Implementations reporting this field as Set must also support Queued Invalidation (QI). | 0h | RO |
| 1 | QI | 0: Hardware does not support queued invalidations. 1: Hardware supports queued invalidations. | 1h | ROV |
| 0 | С | This field indicates if hardware access to the root, context, page-table and interrupt-remap structures are coherent (snooped) or not. 0: Indicates hardware accesses to remapping structures are non-coherent. 1: Indicates hardware accesses to remapping structures are coherent. Hardware access to advanced fault log and invalidation queue are always coherent. | 0h | RO |

4.3.4 GCMD—Global Command Register

Register to control remapping hardware. If multiple control fields in this register need to be modified, software must serialize the modifications through multiple writes to this register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | TE | Software writes to this field to request hardware to enable/disable DMA-remapping: 0: Disable DMA remapping 1: Enable DMA remapping Hardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware | 0h | wo |



| | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| | | must enable or disable remapping logic only at determinstic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined. | | |
| 30 | SRTP | Software sets this field to set/update the root-entry table pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA_REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping hardware is active, software may update the root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. The value returned on read of this field is undefined. | Oh | WO |
| 29 | SFL | This field is valid only for implementations supporting advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log register. Hardware reports the status of the 'Set Fault Log' operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The value returned on read of this field is undefined. | 0h | RO |
| 28 | EAFL | This field is valid only for implementations supporting advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging: 0: Disable advanced fault logging. In this case, translation faults are reported through the Fault Recording registers. 1: Enable use of memory-resident fault log. When enabled, translation faults are recorded in the memory-resident log. The fault log pointer must be set in hardware (through the SFL field) before enabling advaned fault logging. Hardware reports the status of the advaned fault logging enable operation through the AFLS field in the Global Status register. The value returned on read of this field is undefined. | 0h | RO |
| 27 | WBF | This bit is valid only for implementations requiring write buffer flushing. Software sets this field to request that hardware flush the Root-Complex internal write buffers. This is done to ensure any updates to the memory-resident remapping structures are not held in any internal write posting buffers. Hardware reports the status of the write | 0h | RO |

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| Б/Б/1 / Турс. | 0/0/0/MEM | Access: | WO; RO |
|----------------------|---|--|--|
| Default Value: | 00000000h | Address Offset: | 18h |
| Acronym | Description | Default | Access |
| | buffer flushing operation through the WBFS field in the Global Status register. Cleraing this bit has no effect. The value returned on a read of this field is undefined. | | |
| QIE | This field is valid only for implementations supporting queued invalidations. Software writes to this field to enable or disable queued invalidations. 0: Disable queued invalidations. 1: Enable use of queued invalidations. Hardware reports the status of queued invalidation enable operation through QIES field in the Global Status register. The value returned on a read of this field is undefined. | 0h | wo |
| IRE | This field is valid only for implementations supporting interrupt remapping. 0: Disable interrupt-remapping hardware 1: Enable interrupt-remapping hardware Hardware reports the status of the interrupt remapping enable operation through the IRES field in the Global Status register. There may be active interrupt requests in the platform when software updates this field. Hardware must enable or disable interrupt-remapping logic only at deterministic transaction boundaries, so that any in-flight interrupts are either subject to remapping or not at all. Hardware implementations must drain any in-flight interrupts requests queued in the Root-Complex before completing the interrupt-remapping enable command and reflecting the status of the command through the IRES field in the Global Status register. The value returned on a read of this field is undefined. | 0h | WO |
| SIRTP | This field is valid only for implementations supporting interrupt-remapping. Software sets this field to set/update the interrupt remapping table pointer used by hardware. The interrupt remapping table pointer is specified through the Interrupt Remapping Table Address (IRTA_REG) register. Hardware reports the status of the 'Set Interrupt Remap Table Pointer' operation through the IRTPS field in the Global Status register. The 'Set Interrupt Remap Table Pointer' operation must be performed before enabling or reenabling (after disabling) interrupt-remapping hardware through the IRE field. After a 'Set Interrupt Remap Table Pointer' operation, software must globally invalidate the interrupt entry cache. This is required to ensure hardware uses only the interrupt-remapping entries referenced by the new interrupt remap table pointer, and not any stale cached entries. While interrupt remapping is active, software may update the interrupt remapping table pointer through this field. However, to ensure valid in-flight interrupt requests are deterministically remapped, software must ensure that the structures referenced by the new interrupt remap table pointer are programmed to provide the same remapping results as the structures referenced by the previous interrupt remap table pointer. Clearing this bit has no effect. The value returned on a read of this field is undefined. | Oh | wo |
| CFI | This field is valid only for Intel®64 implementations supporting interrupt-remapping. Software writes to this field to enable or disable Compatibility Format interrupts on Intel®64 platforms. The value in this field is effective only when interrupt-remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Block Compatibility format interrupts. 1: Process Compatibility format interrupts as pass-through (bypass interrupt | 0h | WO |
| CFI | | supporting interrupt remapping. Software writes to this field to enable or disable Compatibility Format interrupts on Intel®64 platforms. The value in this field is effective only when interrupt remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Block Compatibility format interrupts. 1: Process Compatibility | supporting interrupt-remapping. Software writes to this field to enable or disable Compatibility Format interrupts on Intel®64 platforms. The value in this field is effective only when interrupt-remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Block Compatibility format interrupts. 1: Process Compatibility |



| | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| | | remapping). Hardware reports the status of updating this field through the CFIS field in the Global Status register. The value returned on a read of this field is undefined. | | |
| 22:0 | RSVD | Reserved. | 000000h | RO |

4.3.5 GSTS—Global Status Register

Register to report general remapping hardware status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RO |
|-----------|----------------|--|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31 | TES | This field indicates the status of DMA-remapping hardware. 0: DMA-remapping hardware is not enabled 1: DMA-remapping hardware is enabled | 0h | ROV |
| 30 | RTPS | This field indicates the status of the root- table pointer in hardware. This field is cleared by hardware when software sets the SRTP field in the Global Command register. This field is set by hardware when hardware completes the 'Set Root Table Pointer' operation using the value provided in the Root-Entry Table Address register. | 0h | ROV |
| 29 | FLS | This field: - Is cleared by hardware when software Sets the SFL field in the Global Command register Is Set by hardware whn hardware completes the 'Set Fault Log Pointer' operation using the value provided in the Advanced Fault Log register. | 0h | RO |
| 28 | AFLS | This field is valid only for implementations supporting advanced fault logging. It indicates the advanced fault logging status: 0: Advanced Fault Logging is not enabled. 1: Advanced Fault Logging is enabled. | 0h | RO |
| 27 | WBFS | This field is valid only for implementations requiring write buffer flushing. This field indicates the status of the write buffer flush command. It is: - Set by hardware when software sets the WBF field in the Global Command register Cleared by hardware when hardware completes the write buffer flushing operation. | 0h | RO |
| 26 | QIES | This field indicates queued invalidation enable status. 0: queued invalidation is not enabled 1: queued invalidation is enabled | 0h | ROV |
| 25 | IRES | This field indicates the status of Interrupt-remapping hardware. 0: Interrupt-remapping hardware is not enabled 1: Interrupt-remapping hardware is enabled | 0h | ROV |
| 24 | IRTPS | This field indicates the status of the interrupt remapping table pointer in hardware. This field is cleared by hardware when software sets the SIRTP field in the Global Command register. This field is Set by hardware when hardware completes the set interrupt remap table pointer operation using the value provided in the Interrupt Remapping Table Address register. | 0h | ROV |
| 23 | CFIS | This field indicates the status of Compatibility format interrupts on Intel®64 implementations supporting interrupt-remapping. The value reported in this field is | 0h | ROV |
| 23 | CFIS | This field indicates the status of Compatibility format interrupts on Intel®64 implementations supporting interrupt-remapping. The value reported in this field is | | cont |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RO |
|-----------|----------------|--|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| | | applicable only when interrupt-remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Compatibility format interrupts are blocked. 1: Compatibility format interrupts are processed as passthrough (bypassing interrupt remapping). | | |
| 22:0 | RSVD | Reserved. | 000000h | RO |

4.3.6 RTADDR—Root-Entry Table Address Register

Register providing the base address of root-entry table.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | RTA | This register points to base of page aligned, 4KB-sized root-entry table in system memory. Hardware ignores and not implements bits 63:HAW, where HAW is the host address width. Software specifies the base address of the root-entry table through this register, and programs it in hardware through the SRTP field in the Global Command register. Reads of this register returns value that was last programmed to it. | 0000000h | RW |
| 11:0 | RSVD | Reserved. | 000h | RO |

4.3.7 CCMD—Context Command Register

Register to manage context cache. The act of writing the uppermost byte of the CCMD_REG with the ICC field Set causes the hardware to perform the context-cache invalidation.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 0800000000000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | ICC | Software requests invalidation of context-cache by setting this field. Software must also set the requested invalidation granularity by programming the CIRG field. Software must read back and check the ICC field is Clear to confirm the invalidation is complete. Software must not update this register when this field is set. Hardware clears the ICC field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the CAIG field. Software must submit a context-cache invalidation request through this field only when there are no invalidation requests pending at this remapping hardware unit. Since information from the context-cache may be used by hardware to tag IOTLB entries, software must perform domain-selective (or global) invalidation of IOTLB after the context cache invalidation has completed. Hardware implementations | Oh | RW_V |
| | · | • | | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV RW_V |
|-----------|----------------|---|-----------------|-----------------|
| Size: 64 | Default Value: | 0800000000000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| | | reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flush before invalidating the context cache. | | |
| 62:61 | CIRG | Software provides the requested invalidation granularity through this field when setting the ICC field: 00: Reserved. 01: Global Invalidation request. 10: Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11: Device-selective invalidation request. The target source-id(s) must be specified through the SID and FM fields, and the domain-id (that was programmed in the context-entry for these device(s)) must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the ICC field. At this time, hardware also indicates the granularity at which the actual invalidation was performed through the CAIG field. | Oh | RW |
| 60:59 | CAIG | Hardware reports the granularity at which an invalidation request was processed through the CAIG field at the time of reporting invalidation completion (by clearing the ICC field). The following are the encodings for this field: 00: Reserved. 01: Global Invalidation performed. This could be in response to a global, domain-selective or device-selective invalidation request. 10: Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or device-selective invalidation request. 11: Device-selective invalidation performed using the source-id and domain-id specified by software in the SID and FM fields. This can only be in response to a device-selective invalidation request. | 1h | ROV |
| 58:34 | RSVD | Reserved. | 0000000h | RO |
| 33:32 | FM | Software may use the Function Mask to perform device-selective invalidations on behalf of devices supporting PCI Express Phantom Functions. This field specifies which bits of the function number portion (least significant three bits) of the SID field to mask when performing device-selective invalidations. The following encodings are defined for this field: 00: No bits in the SID field masked. 01: Mask most significant bit of function number in the SID field. 10: Mask two most significant bit of function number in the SID field. 11: Mask all three bits of function number in the SID field. The context-entries corresponding to all the source-ids specified through the FM and SID fields must have to the domain-id specified in the DID field. | 0h | RW |
| 31:16 | SID | Indicates the source-id of the device whose corresponding context-entry needs to be selectively invalidated. This field along with the FM field must be programmed by software for device-selective invalidation requests. | 0000h | RW |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | DID | Indicates the id of the domain whose context-entries need to be selectively invalidated. This field must be programmed by software for both domain-selective and device-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to | 00h | RW |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 0800000000000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| | | this field is within this limit. Hardware may ignore and not implement bits15:N, where N is the supported domain-id width reported in the Capability register. | | |

4.3.8 FSTS—Fault Status Register

Register indicating the various error status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS; ROSV; RO |
|------------|----------------|---|-----------------|--------------------|
| Size: 32 D | Default Value: | 00000000h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 R | RSVD | Reserved. | 0000h | RO |
| 15:8 F | FRI | This field is valid only when the PPF field is Set. The FRI field indicates the index (from base) of the fault recording register to which the first pending fault was recorded when the PPF field was Set by hardware. The value read from this field is undefined when the PPF field is clear. | 00h | RO |
| 7 R | RSVD | Reserved. | 0h | RO |
| 6 I | TE | Hardware detected a Device-IOTLB invalidation completion time-out. At this time, a fault eent may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting device Device-IOTLBs implement this bit as RsvdZ. | 0h | RO |
| 5 10 | CE | Hardware received an unexpected or invalid Device-IOTLB invalidation completion. This could be due to either an invalid ITag or invalid source-id in an invalidation completion response. At this time, a fault event may be generated based on the programming of hte Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ. | 0h | RO |
| 4 I | QE | Hardware detected an error associated with the invalidation queue. This could be due to either a hardware error while fetching a descriptor from the invalidation queue, or hardware detecting an erroneous or invalid descriptor in the invalidation queue. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting queued invalidations implement this bit as RsvdZ. | 0h | RW1CS |
| 3 A | APF | When this field is Clear, hardware sets this field when the first fault record (at index 0) is written to a fault log. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ. | 0h | RO |
| 2 A | AFO | Hardware sets this field to indicate advanced fault log overflow condition. At this time, a fault event is generated based on the programming of the Fault Event Control | 0h | RO |
| | | | | continued. |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS; ROSV; RO |
|-----------|----------------|--|-----------------|--------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| | | register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ. | | |
| 1 | PPF | This field indicates if there are one or more pending faults logged in the fault recording registers. Hardware computes this field as the logical OR of Fault (F) fields across all the fault recording registers of this remapping hardware unit. 0: No pending faults in any of the fault recording registers 1: One or more fault recording registers has pending faults. The FRI field is updated by hardware whenever the PPF field is set by hardware. Also, depending on the programming of Fault Event Control register, a fault event is generated when hardware sets this field. | 0h | ROSV |
| 0 | PFO | Hardware sets this field to indicate overflow of fault recording registers. Software writing 1 clears this field. When this field is Set, hardware does not record any new faults until software clears this field. | 0h | RW1CS |

4.3.9 FECTL—Fault Event Control Register

Register specifying the fault event interrupt message control bits.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | 38h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | IM | 0: No masking of interrupt. When an interrupt condition is detected, hardware issues an interrupt message (using the Fault Event Data and Fault Event Address register values). 1: This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set. | 1h | RW |
| 30 | IP | Hardware sets the IP field whenever it detects an interrupt condition, which is defined as: When primary fault logging is active, an interrupt condition occurs when hardware records a fault through one of the Fault Recording registers and sets the PPF field in Fault Status register. When advanced fault logging is active, an interrupt condition occurs when hardware records a fault in the first fault record (at index 0) of the current fault log and sets the APF field in the Fault Status register. Hardware detected error associated with the Invalidation Queue, setting the IQE field in the Fault Status register. Hardware detected invalid Device-IOTLB invalidation completion, setting the ICE field in the Fault Status register. Hardware detected Device-IOTLB invalidation completion time-out, setting the ITE field in the Fault Status register. If any of the status fields in the Fault Status register was already Set at the time of setting any of these fields, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being Set or other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: Hardware issuing the interrupt message due to | Oh | ROV |
| | | either: Hardware issuing the interrupt message due to | | continued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|--|-----------------|---------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | 38h |
| Bit Range | Acronym | Description | Default | Access |
| | | either change in the transient hardware condition that caused interrupt message to be held pending, or due to software clearing the IM field Software servicing all the pending interrupt status fields in the Fault Status register as follows: - When primary fault logging is active, software clearing the Fault (F) field in all the Fault Recording registers with faults, causing the PPF field in Fault Status register to be evaluated as clear Software clearing other status fields in the Fault Status register by writing back the value read from the respective fields. | | |
| 29:0 | RSVD | Reserved. | 00000000h | RO |

4.3.10 FEDATA—Fault Event Data Register

Register specifying the interrupt message data

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | EIMD | This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data may treat this field as RsvdZ. | 0000h | RW |
| 15:0 | IMD | Data value in the interrupt request. | 0000h | RW |

4.3.11 FEADDR—Fault Event Address Register

Register specifying the interrupt message address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 40h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | MA | When fault events are enabled, the contents of this register specify the DWORD-aligned address (bits 31:2) for the interrupt request. | 00000000h | RW |
| 1:0 | RSVD | Reserved. | 0h | RO |

4.3.12 FEUADDR—Fault Event Upper Address Register

Register specifying the interrupt message upper address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | MUA | Hardware implementations supporting Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Extended Interrupt Mode may treat this field as RsvdZ. | 00000000h | RW |



4.3.13 AFLOG—Advanced Fault Log Register

Register to specify the base address of the memory-resident fault-log region. This register is treated as RsvdZ for implementations not supporting advanced translation fault logging (AFL field reported as 0 in the Capability register).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|--------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 58h |
| Bit Range | Acronym | Description | Default | Access |
| 63:12 | FLA | This field specifies the base of 4KB aligned fault-log region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address and size of the fault log region through this register, and programs it in hardware through the SFL field in the Global Command register. When implemented, reads of this field return the value that was last programmed to it. | 0000000000000 h | RO |
| 11:9 | FLS | This field specifies the size of the fault log region pointed by the FLA field. The size of the fault log region is 2^X * 4KB, where X is the value programmed in this register. When implemented, reads of this field return the value that was last programmed to it. | 0h | RO |
| 8:0 | RSVD | Reserved. | 000h | RO |

4.3.14 **PMEN-Protected Memory Enable Register**

Register to enable the DMA-protected memory regions setup through the PLMBASE, PLMLIMT, PHMBASE, PHMLIMIT registers. This register is always treated as RO for implementations not supporting protected memory regions (PLMR and PHMR fields reported as Clear in the Capability register). Protected memory regions may be used by software to securely initialize remapping structures in memory. To avoid impact to legacy BIOS usage of memory, software is recommended to not overlap protected memory regions with any reserved memory regions of the platform reported through the Reserved Memory Region Reporting (RMRR) structures.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|--|-----------------|-----------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 64h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | ЕРМ | This field controls DMA accesses to the protected low-memory and protected high-memory regions. 0: Protected memory regions are disabled. 1: Protected memory regions are enabled. DMA requests accessing protected memory regions are handled as follows: - When DMA remapping is not enabled, all DMA requests accessing protected memory regions are blocked When DMA remapping is enabled: - DMA requests processed as pass-through (Translation Type value of 10b in Context-Entry) and accessing the protected memory regions are blocked DMA requests with translated address (AT=10b) and accessing the protected memory regions are blocked DMA requests that are subject to address remapping, and accessing the protected memory regions may or may not be blocked by hardware. For such requests, software must not depend on hardware protection of the protected memory regions, and instead program the DMA-remapping page-tables to not allow DMA to protected memory regions. Remapping hardware access | Oh | RW |
| , | | | | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|--|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 64h |
| Bit Range | Acronym | Description | Default | Access |
| | | to the remapping structures are not subject to protected memory region checks. DMA requests blocked due to protected memory region violation are not recorded or reported as remapping faults. Hardware reports the status of the protected memory enable/disable operation through the PRS field in this register. Hardware implementations supporting DMA draining must drain any in-flight translated DMA requests queued within the Root-Complex before indicating the protected memory region as enabled through the PRS field. | | |
| 30:1 | RSVD | Reserved. | 00000000h | RO |
| 0 | PRS | This field indicates the status of protected memory region(s): 0: Protected memory region(s) disabled. 1: Protected memory region(s) enabled. | 0h | ROV |

4.3.15 PLMBASE—Protected Low-Memory Base Register

Register to set up the base address of DMA-protected low-memory region below 4GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register). The alignment of the protected low memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding the most significant zero bit position with 0 in the value read back from the register. Bits N:0 of this register is decoded by hardware as all 0s. Software must setup the protected low memory region below 4GB. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN_REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 68h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PLMB | This register specifies the base of protected low-memory region in system memory. | 000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.3.16 PLMLIMIT—Protected Low-Memory Limit Register

Register to set up the limit address of DMA-protected low-memory region below 4GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register). The alignment of the protected low memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1's to this register, and finding most significant zero bit position with 0 in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s. The Protected low-memory base and limit registers functions as follows: - Programming the protected low-memory base and limit registers with the same value in bits 31:(N+1) specifies a protected low-memory region of size 2^(N+1) bytes. - Programming the protected

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low-memory limit register with a value less than the protected low-memory base register disables the protected low-memory region. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 6Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PLML | This register specifies the last host physical address of the DMA-protected low-memory region in system memory. | 000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.3.17 PHMBASE—Protected High-Memory Base Register

Register to set up the base address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register). The alignment of the protected high memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1's to this register, and finding most significant zero bit position below host address width (HAW) in the value read back from the register. Bits N:0 of this register are decoded by hardware as all 0s. Software may setup the protected high memory region either above or below 4GB. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 70h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | РНМВ | This register specifies the base of protected (high) memory region in system memory. Hardware ignores, and does not implement, bits 63:HAW, where HAW is the host address width. | 00000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.3.18 PHMLIMIT—Protected High-Memory Limit Register

Register to set up the limit address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register). The alignment of the protected high memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine the value of N by writing all 1's to this register, and finding most significant zero bit position below host address width (HAW) in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s. The protected high-memory base & limit registers functions as follows. - Programming the protected low-memory base and limit registers with the same value in bits HAW:(N+1) specifies a protected low-memory region of size 2^(N +1) bytes. - Programming the protected high-memory limit register with a value less

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than the protected high-memory base register disables the protected high-memory region. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN_REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | PHML | This register specifies the last host physical address of the DMA-protected high-memory region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. | 00000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.3.19 IQH—Invalidation Queue Head Register

Register indicating the invalidation queue head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 63:19 | RSVD | Reserved. | 000000000000h | RO |
| 18:4 | QH | Specifies the offset (128-bit aligned) to the invalidation queue for the command that will be fetched next by hardware. Hardware resets this field to 0 whenever the queued invalidation is disabled (QIES field Clear in the Global Status register). | 0000h | ROV |
| 3:0 | RSVD | Reserved. | 0h | RO |

4.3.20 IQT—Invalidation Queue Tail Register

Register indicating the invalidation tail head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 63:19 | RSVD | Reserved. | 000000000000h | RO |
| 18:4 | QT | Specifies the offset (128-bit aligned) to the invalidation queue for the command that will be written next by software. | 0000h | RW_L |
| 3:0 | RSVD | Reserved. | 0h | RO |



4.3.21 IQA-Invalidation Queue Address Register

Register to configure the base address and size of the invalidation queue. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | IQA | This field points to the base of 4KB aligned invalidation request queue. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field return the value that was last programmed to it. | 0000000h | RW_L |
| 11:3 | RSVD | Reserved. | 000h | RO |
| 2:0 | QS | This field specifies the size of the invalidation request queue. A value of X in this field indicates an invalidation request queue of (2^X) 4KB pages. The number of entries in the invalidation queue is $2^(X + 8)$. | 0h | RW_L |

4.3.22 ICS—Invalidation Completion Status Register

Register to report completion status of invalidation wait descriptor with Interrupt Flag (IF) Set. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 9Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:1 | RSVD | Reserved. | 00000000h | RO |
| 0 | IWC | Indicates completion of Invalidation Wait Descriptor with Interrupt Flag (IF) field Set. Hardware implementations not supporting queued invalidations implement this field as RsvdZ. | 0h | RW1CS |

4.3.23 **IECTL**—Invalidation Event Control Register

Register specifying the invalidation event interrupt control bits. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW_L |
|-----------|----------------|---|-----------------|--------------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | IM | 0: No masking of interrupt. When a invalidation event condition is detected, hardware issues an interrupt message (using the Invalidation Event Data & Invalidation Event Address register values). 1: This is the value on | 1h | RW_L |
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| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW_L |
|-----------|----------------|--|-----------------|--------------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| | | reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is Set. | | |
| 30 | IP | Hardware sets the IP field whenever it detects an interrupt condition. Interrupt condition is defined as: - An Invalidation Wait Descriptor with Interrupt Flag (IF) field Set completed, setting the IWC field in the Invalidation Completion Status register If the IWC field in the Invalidation Completion Status register was already Set at the time of setting this field, it is not treated as a new interrupt condition. The IP field is kept Set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being Set, or due to other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: - Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending or due to software clearing the IM field Software servicing the IWC field in the Invalidation Completion Status register. | Oh | ROV |
| 29:0 | RSVD | Reserved. | 00000000h | RO |

4.3.24 IEDATA—Invalidation Event Data Register

Register specifying the Invalidation Event interrupt message data. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | EIMD | This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data treat this field as Rsvd. | 0000h | RW_L |
| 15:0 | IMD | Data value in the interrupt request. | 0000h | RW_L |



4.3.25 **IEADDR**—Invalidation Event Address Register

Register specifying the Invalidation Event Interrupt message address. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | MA | When fault events are enabled, the contents of this register specify the DWORD-aligned address (bits 31:2) for the interrupt request. | 00000000h | RW_L |
| 1:0 | RSVD | Reserved. | 0h | RO |

4.3.26 IEUADDR—Invalidation Event Upper Address Register

Register specifying the Invalidation Event interrupt message upper address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | ACh |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | MUA | Hardware implementations supporting Queued Invalidations and Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Queued Invalidations or Extended Interrupt Mode may treat this field as RsvdZ. | 00000000h | RW_L |

4.3.27 IRTA—Interrupt Remapping Table Address Register

Register providing the base address of Interrupt remapping table. This register is treated as RsvdZ by implementations reporting Interrupt Remapping (IR) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L; ROV |
|-----------|----------------|--|-----------------|--------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | IRTA | This field points to the base of 4KB aligned interrupt remapping table. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field returns value that was last programmed to it. | 0000000h | RW_L |
| 11 | EIME | This field is used by hardware on Intel®64 platforms as follows: 0: xAPIC mode is active. Hardware interprets only low 8-bits of Destination-ID field in the IRTEs. The high 24-bits of the Destination-ID field are treated as reserved. 1: x2APIC mode is active. Hardware interprets all 32-bits of | 0h | ROV |
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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L; ROV |
|-----------|----------------|---|-----------------|--------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| | | Destination-ID field in the IRTEs. This field is implemented as RsvdZ on implementations reporting Extended Interrupt Mode (EIM) field as Clear in Extended Capability register. | | |
| 10:4 | RSVD | Reserved. | 00h | RO |
| 3:0 | S | This field specifies the size of the interrupt remapping table. The number of entries in the interrupt remapping table is 2^(X+1), where X is the value programmed in this field. | 0h | RW_L |

4.3.28 IVA—Invalidate Address Register

Register to provide the DMA address whose corresponding IOTLB entry needs to be invalidated through the corresponding IOTLB Invalidate register. This register is a write-only register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 000000000000000h | Address Offset: | 100h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | ADDR | Software provides the DMA address that needs to be page-selectively invalidated. To make a page-selective invalidation request to hardware, software must first write the appropriate fields in this register, and then issue the appropriate page-selective invalidate command through the IOTLB_REG. Hardware ignores bits 63: N, where N is the maximum guest address width (MGAW) supported. | 0000000h | RW |
| 11:7 | RSVD | Reserved. | 00h | RO |
| 6 | IH | The field provides hint to hardware about preserving or flushing the non-leaf (page-directory) entries that may be cached in hardware: 0: Software may have modified both leaf and non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware must flush both the cached leaf and non-leaf page-table entries corresponding to the mappings specified by ADDR and AM fields. 1: Software has not modified any non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware may preserve the cached non-leaf page-table entries corresponding to mappings specified by ADDR and AM fields. | 0h | RW |
| 5:0 | АМ | The value in this field specifies the number of low order bits of the ADDR field that must be masked for the invalidation operation. This field enables software to request invalidation of contiguous mappings for size-aligned regions. For example: Mask ADDR bits Pages Value masked invalidated 0 None 1 1 12 2 2 13:12 4 3 14:12 8 4 15:12 16 | 00h | RW |



4.3.29 IOTLB—IOTLB Invalidate Register

Register to invalidate IOTLB. The act of writing the upper byte of the IOTLB_REG with IVT field Set causes the hardware to perform the IOTLB invalidation.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 020000000000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | IVT | Software requests IOTLB invalidation by setting this field. Software must also set the requested invalidation granularity by programming the IIRG field. Hardware clears the IVT field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the IAIG field. Software must not submit another invalidation request through this register while the IVT field is Set, nor update the associated Invalidate Address register. Software must not submit IOTLB invalidation requests when there is a context-cache invalidation request pending at this remapping hardware unit. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flushing before invalidating the IOTLB. | 0h | RW_V |
| 62 | RSVD | Reserved. | 0h | RO |
| 61:60 | IIRG | When requesting hardware to invalidate the IOTLB (by setting the IVT field), software writes the requested invalidation granularity through this field. The following are the encodings for the field. 00: Reserved. 01: Global invalidation request. 10: Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11: Page-selective invalidation request. The target address, mask and invalidation hint must be specified in the Invalidate Address register, and the domain-id must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the IVT field. At this time, the granularity at which actual invalidation was performed is reported through the IAIG field | 0h | RW |
| 59 | RSVD | Reserved. | 0h | RO |
| 58:57 | IAIG | Hardware reports the granularity at which an invalidation request was processed through this field when reporting invalidation completion (by clearing the IVT field). The following are the encodings for this field. 00: Reserved. This indicates hardware detected an incorrect invalidation request and ignored the request. Examples of incorrect invalidation requests include detecting an unsupported address mask value in Invalidate Address register for page-selective invalidation requests. 01: Global Invalidation performed. This could be in response to a global, domain-selective, or page-selective invalidation request. 10: Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or a page-selective invalidation request. 11: Domain-page-selective invalidation performed using the address, mask and hint specified by software in the Invalidate Address register and domain-id specified in DID field. This can be in response to a page-selective invalidation request. | 1h | ROV |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 0200000000000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 56:50 | RSVD | Reserved. | 00h | RO |
| 49 | DR | This field is ignored by hardware if the DRD field is reported as clear in the Capability register. When the DRD field is reported as Set in the Capability register, the following encodings are supported for this field: 0: Hardware may complete the IOTLB invalidation without draining any translated DMA read requests. 1: Hardware must drain DMA read requests. | 0h | RW |
| 48 | DW | This field is ignored by hardware if the DWD field is reported as Clear in the Capability register. When the DWD field is reported as Set in the Capability register, the following encodings are supported for this field: 0: Hardware may complete the IOTLB invalidation without draining DMA write requests. 1: Hardware must drain relevant translated DMA write requests. | 0h | RW |
| 47:40 | RSVD | Reserved. | 00h | RO |
| 39:32 | DID | Indicates the ID of the domain whose IOTLB entries need to be selectively invalidated. This field must be programmed by software for domain-selective and page-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware ignores and not implements bits 47:(32+N), where N is the supported domain-id width reported in the Capability register. | 00h | RW |
| 31:0 | RSVD | Reserved. | 00000000h | RO |

4.3.30 FRCDL—Fault Recording Low Register

Register to record fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging. This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROSV |
|-----------|----------------|--|--------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 200h |
| Bit Range | Acronym | Description | Default | Access |
| 63:12 | FI | When the Fault Reason (FR) field indicates one of the DMA-remapping fault conditions, bits 63:12 of this field contain the page address in the faulted DMA request. Hardware treats bits 63:N as reserved (0), where N is the maximum guest address width (MGAW) supported. When the Fault Reason (FR) field indicates one of the interrupt-remapping fault conditions, bits 63:48 of this field indicate the interrupt_index computed for the faulted interrupt request, and bits 47:12 are cleared. This field is relevant only when the F field is Set. | 0000000000000 h | ROSV |
| 11:0 | RSVD | Reserved. | 000h | RO |



4.3.31 FRCDH—Fault Recording High Register

Register to record fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging. This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROSV; RO; RW1CS |
|-----------|----------------|--|-----------------|--------------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 208h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | F | Hardware sets this field to indicate a fault is logged in this Fault Recording register. The F field is set by hardware after the details of the fault is recorded in other fields. When this field is Set, hardware may collapse additional faults from the same source-id (SID). Software writes the value read from this field to Clear it. | 0h | RW1CS |
| 62 | Т | Type of the faulted request: 0: Write request 1: Read request or AtomicOp request This field is relevant only when the F field is Set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions. | 0h | ROSV |
| 61:60 | AT | This field captures the AT field from the faulted DMA request. Hardware implementations not supporting Device-IOTLBs (DI field Clear in Extended Capability register) treat this field as RsvdZ. When supported, this field is valid only when the F field is Set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions. | 0h | RO |
| 59:40 | RSVD | Reserved. | 00000h | RO |
| 39:32 | FR | Reason for the fault. This field is relevant only when the F field is set. | 00h | ROSV |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:0 | SID | Requester-id associated with the fault condition. This field is relevant only when the F field is set. | 0000h | ROSV |

4.3.32 **VTPOLICY—DMA Remap Engine Policy Control**

This register contains all the bits related to the graphics DMA remap engine.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW_L; RO_KFW; RW_KL |
|-----------|------------------|--|-----------------|-------------------------------|
| Size: 32 | Default Value: | 02000000h | Address Offset: | FF0h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | DMAR_LCKDN | This register bit protects all the DMA remap engine specific policy configuration registers. Once this bit is set by software all the DMA remap engine registers within the range 0xF00 to 0xFFC will be read-only. This bit can only be clear through platform reset. | 0h | RW_KL |
| 30 | DMA_RSRV_CT L | This bit indicates whether Reserved Bit checking is supported or not (i.e. support for Fault Reason 0xA, 0xB, or 0xC). 0 - HW supports reserved field checking in root, | 0h | RW_L |
| | | | • | continued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW_L; RO_KFW; RW_KL |
|-----------|---------------------|---|-----------------|-------------------------------|
| Size: 32 | Default Value: | 02000000h | Address Offset: | FF0h |
| Bit Range | Acronym | Description | Default | Access |
| | | context and page translation structures. 1 - HW ignores reserved field checking in root, context, and page translation structures. | | |
| 29 | SCCAPDIS | This bit allows hiding the Snoop Control Capability. 0: ECAP_REG[SC] is determined by its own default value. 1: ECAP_REG[SC] is set to 0b. | 0h | RO |
| 28 | PTCAPDIS | This bit allows hiding the Pass Through Capability. 0: ECAP_REG[PT] is determined by its own default value. 1: ECAP_REG[PT] is set to 0b. | 0h | RO |
| 27 | IRCAPDIS | This bit allows hiding the Interrupt Remapping Capability. 0: ECAP_REG[IR] is determined by its own default value. 1: ECAP_REG[IR] is set to 0b. | 0h | RO_KFW |
| 26 | QICAPDIS | This bit allows hiding the Queued Invalidation Capability. 0: ECAP_REG[QI] is determined by its own default value. 1: ECAP_REG[QI] is set to 0b. | 0h | RO_KFW |
| 25 | SPCAPCTRL | This is a place holder for future and is not used by RTL | 1h | RW_L |
| | | This bit allows enabling/disabling the Super Page Capability. 0: CAP_REG[SPS] is set to 0x0 to disable superpages. 1: CAP_REG[SPS] is set to 0x3 to enable superpages. | | |
| 24:23 | RSVD | Reserved. | 0h | RO |
| 22 | NO_TLBLKUP_P END | When this bit is set, all entries which which hit to pending on another request's TLB allocation in the default engine are not allowed to look up peer aperture TLBs for a following graphics walk. They must do all page walks (including root and context) in the IGD engine. | 0h | RW_L |
| 21 | IQ_COH_DIS | When this bit is set to 1b, read requests from the Invalidation Queue are done in a non-coherent manner (no snoops are generated). | 0h | RW_L |
| 20 | L3_HIT2PEND_ DIS | When set, this bit forces a lookup which matches an L3 TLB entry in PEND state to be treated as a miss without allocation. | 0h | RW_L |
| 19 | L2_HIT2PEND_ DIS | When set, this bit forces a lookup which matches an L2 TLB entry in PEND state to be treated as a miss without allocation. | 0h | RW_L |
| 18 | L1_HIT2PEND_ DIS | When set, this bit forces a lookup which matches an L1 TLB entry in PEND state to be treated as a miss without allocation. | 0h | RW_L |
| 17 | L0_HIT2PEND_ DIS | When set, this bit forces a lookup which matches an L0 TLB entry in PEND state to be treated as a miss without allocation. | 0h | RW_L |
| 16 | CC_HIT2PEND_ DIS | When set, this bit forces a lookup which matches a context cache entry in PEND state to be treated as a miss without allocation. | 0h | RW_L |
| 15 | L3DIS | 1: L3 TLB is disabled, and each GPA request that looks up the L3 will result in a miss. 0: Normal mode (default). L3 is enabled. | 0h | RW_L |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW_L; RO_KFW; RW_KL |
|-----------|----------------|---|-----------------|-------------------------------|
| Size: 32 | Default Value: | 02000000h | Address Offset: | FF0h |
| Bit Range | Acronym | Description | Default | Access |
| 14 | L2DIS | 1: L2 TLB is disabled, and each GPA request that looks up the L2 will result in a miss. 0: Normal mode (default). L2 is enabled. | 0h | RW_L |
| 13 | L1DIS | 1: L1 TLB is disabled, and each GPA request that looks up the L1 will result in a miss. 0: Normal mode (default). L1 is enabled. | 0h | RW_L |
| 12 | LODIS | 1: L0 TLB is disabled, and each GPA request that looks up the L0 will result in a miss. 0: Normal mode (default). L0 is enabled. | 0h | RW_L |
| 11 | CCDIS | 1: Context Cache is disabled. Each GPA request results in a miss and will request a root walk. 0: Normal mode (default). Context Cache is enabled. | 0h | RW_L |
| 10:2 | RSVD | Reserved. | 000h | RO |
| 1 | GLBIOTLBINV | This bit controls the IOTLB Invalidation behaviour of the DMA remap engine. When this bit is set, any type of IOTLB Invalidation will be promoted to Global IOTLB Invalidation. This promotion applies to both register-based invalidation and queued invalidation. | 0h | RO |
| 0 | GLBCTXTINV | This bit controls the Context Invalidation behaviour of the DMA remap engine. When this bit is set, any type of Context Invalidation will be promoted to Global Context Invalidation. This promotion applies to both register-based invalidation and queued invalidation. | 0h | RO |

4.4 **PXPEPBAR Registers Summary**

| Offset | Register ID—Description | Default Value | Access |
|--------|--|---------------|--------|
| 14 | EPVCORCTL—EP VC 0 Resource Control on page 301 | 800000FFh | RO; RW |

4.4.1 **EPVCORCTL—EP VC 0 Resource Control**

Controls the resources associated with Egress Port Virtual Channel 0.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|---|-----------------|----------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 14h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | VC0E | VC0 Enable: For VC0 this is hardwired to 1 and read only as VC0 can never be disabled. | 1h | RO |
| 30:27 | RSVD | Reserved. | 0h | RO |
| 26:24 | VC0ID | VC0 ID: Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only. | 0h | RO |
| 23:20 | RSVD | Reserved. | 0h | RO |
| | ' | | | ontinued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; RW |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 800000FFh | Address Offset: | 14h |
| Bit Range | Acronym | Description | Default | Access |
| 19:17 | PAS | Port Arbitration Select: This field configures the VC resource to provide a particular Port Arbitration service. The value of 0h corresponds to the bit position of the only asserted bit in the Port Arbitration Capability field. | 0h | RW |
| 16:8 | RSVD | Reserved. | 000h | RO |
| 7:1 | TCVC0M | TC/VC0 Map: Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. | 7Fh | RW |
| 0 | TC0VC0M | TC0/VC0 Map: Traffic Class 0 is always routed to VC0. | 1h | RO |

4.5 VCOPREMAP Registers Summary

| Offset | Register ID—Description | Default Value | Access |
|--------|---|---------------------|--------------------|
| 0 | VER—Version Register on page 303 | 00000010h | RO |
| 8 | CAP—Capability Register on page 303 | 00D2008C20660462h | RO; ROV |
| 10 | ECAP—Extended Capability Register on page 306 | 0000000000F010DAh | RO; ROV |
| 18 | GCMD—Global Command Register on page 307 | 00000000h | WO; RO |
| 1C | GSTS—Global Status Register on page 309 | 00000000h | ROV; RO |
| 20 | RTADDR—Root-Entry Table Address Register on page 310 | 000000000000000000h | RW |
| 28 | CCMD—Context Command Register on page 311 | 000000000000000000h | RW; ROV; RW_V |
| 34 | FSTS—Fault Status Register on page 312 | 00000000h | RW1CS; ROSV; RO |
| 38 | FECTL—Fault Event Control Register on page 313 | 80000000h | ROV; RW |
| 3C | FEDATA—Fault Event Data Register on page 314 | 00000000h | RW |
| 40 | FEADDR—Fault Event Address Register on page 315 | 00000000h | RW |
| 44 | FEUADDR—Fault Event Upper Address Register on page 315 | 00000000h | RW |
| 58 | AFLOG—Advanced Fault Log Register on page 315 | 000000000000000000h | RO |
| 64 | PMEN—Protected Memory Enable Register on page 316 | 00000000h | ROV; RW |
| 68 | PLMBASE—Protected Low-Memory Base Register on page 316 | 00000000h | RW |
| 6C | PLMLIMIT—Protected Low-Memory Limit Register on page 317 | 00000000h | RW |
| 70 | PHMBASE—Protected High-Memory Base Register on page 317 | 000000000000000000h | RW |
| 78 | PHMLIMIT—Protected High-Memory Limit Register on page 318 | 00000000000000000h | RW |
| 80 | IQH—Invalidation Queue Head Register on page 319 | 00000000000000000h | ROV |
| 88 | IQT—Invalidation Queue Tail Register on page 319 | 000000000000000000h | RW_L |
| | | • | continued |



| Offset | Register ID—Description | Default Value | Access |
|--------|---|----------------------|--------------------|
| 90 | IQA—Invalidation Queue Address Register on page 319 | 00000000000000000h | RW_L |
| 9C | ICS—Invalidation Completion Status Register on page 320 | 00000000h | RW1CS |
| A0 | IECTL—Invalidation Event Control Register on page 320 | 80000000h | ROV; RW_L |
| A4 | IEDATA—Invalidation Event Data Register on page 321 | 00000000h | RW_L |
| A8 | IEADDR—Invalidation Event Address Register on page 321 | 00000000h | RW_L |
| AC | IEUADDR—Invalidation Event Upper Address Register on page 322 | 00000000h | RW_L |
| В8 | IRTA—Interrupt Remapping Table Address Register on page 322 | 000000000000000000h | RW_L; ROV |
| 100 | IVA—Invalidate Address Register on page 323 | 00000000000000000h | RW |
| 108 | IOTLB—IOTLB Invalidate Register on page 324 | 000000000000000000h | RW; ROV; RW_V |
| 200 | FRCDL—Fault Recording Low Register on page 325 | 000000000000000000h | ROSV |
| 208 | FRCDH—Fault Recording High Register on page 326 | 0000000000000000000h | ROSV; RO; RW1CS |

4.5.1 **VER-Version Register**

Register to report the architecture version supported. Backward compatibility for the architecture is maintained with new revision numbers, allowing software to load remapping hardware drivers written for prior architecture versions.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000010h | Address Offset: | 0h |
| Bit Range | Acronym | Description | Default | Access |
| 31:8 | RSVD | Reserved. | 000000h | RO |
| 7:4 | MAJOR | Indicates supported architecture version. | 1h | RO |
| 3:0 | MINOR | Indicates supported architecture minor version. | 0h | RO |

CAP—Capability Register 4.5.2

Register to report general remapping hardware capabilities

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|---|-----------------|----------|
| Size: 64 | Default Value: | 00D2008C20660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:56 | RSVD | Reserved. | 00h | RO |
| 55 | DRD | 0: Hardware does not support draining of DMA read requests. 1: Hardware supports draining of DMA read requests. | 1h | RO |
| 54 | DWD | 0: Hardware does not support draining of DMA write requests. 1: Hardware supports draining of DMA write requests. | 1h | RO |
| | ' | | ' | ontinued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|---|-----------------|------------------|
| Size: 64 | Default Value: | 00D2008C20660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| 53:48 | MAMV | The value in this field indicates the maximum supported value for the Address Mask (AM) field in the Invalidation Address register (IVA_REG) and IOTLB Invalidation Descriptor (iotlb_inv_dsc). This field is valid only when the PSI field in Capability register is reported as Set. | 12h | RO |
| 47:40 | NFR | Number of fault recording registers is computed as N+1, where N is the value reported in this field. Implementations must support at least one fault recording register (NFR = 0) for each remapping hardware unit in the platform. The maximum number of fault recording registers per remapping hardware unit is 256. | 00h | RO |
| 39 | PSI | 0: Hardware supports only domain and global invalidates for IOTLB 1: Hardware supports page selective, domain and global invalidates for IOTLB. Hardware implementations reporting this field as set are recommended to support a Maximum Address Mask Value (MAMV) value of at least 9. | 1h | RO |
| 38 | RSVD | Reserved. | 0h | RO |
| 37:34 | SPS | This field indicates the super page sizes supported by hardware. A value of 1 in any of these bits indicates the corresponding super-page size is supported. The superpage sizes corresponding to various bit positions within this field are: 0: 21-bit offset to page frame (2MB) 1: 30-bit offset to page frame (1GB) 2: 39-bit offset to page frame (512GB) 3: 48-bit offset to page frame (1TB) Hardware implementations supporting a specific super-page size must support all smaller super-page sizes, i.e. only valid values for this field are 0000b, 0001b, 0011b, 0111b, 1111b. | 3h | ROV |
| 33:24 | FRO | This field specifies the location to the first fault recording register relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first fault recording register is calculated as X+(16*Y). | 020h | RO |
| 23 | ISOCH | 0: Indicates the remapping hardware unit has no critical isochronous requesters in its scope. 1: Indicates the remapping hardware unit has one or more critical isochronous requesters in its scope. To guarantee isochronous performance, software must ensure invalidation operations do not impact active DMA streams from such requesters. This implies, when DMA is active, software performs page-selective invalidations (and not coarser invalidations). | 0h | RO |
| 22 | ZLR | 0: Indicates the remapping hardware unit blocks (and treats as fault) zero length DMA read requests to write-only pages. 1: Indicates the remapping hardware unit supports zero length DMA read requests to write-only pages. DMA remapping hardware implementations are recommended to report ZLR field as Set. | 1h | RO |
| 21:16 | MGAW | This field indicates the maximum DMA virtual addressability supported by remapping hardware. The Maximum Guest Address Width (MGAW) is computed as (N+1), where N is the value reported in this field. For example, a hardware implementation supporting 48-bit MGAW reports a value of 47 (101111b) in this field. If the value in this field is X, untranslated and translated DMA requests to addresses above 2^(x+1)-1 are always blocked by hardware. Translations requests to address above 2^(x+1)-1 from allowed devices return a null Translation Completion Data | 26h | RO continued. |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|--|-----------------|---------|
| Size: 64 | Default Value: | 00D2008C20660462h | Address Offset: | 8h |
| Bit Range | Acronym | Description | Default | Access |
| | | Entry with R=W=0. Guest addressability for a given DMA request is limited to the minimum of the value reported through this field and the adjusted guest address width of the corresponding page-table structure. (Adjusted guest address widths supported by hardware are reported through the SAGAW field). Implementations are recommended to support MGAW at least equal to the physical addressability (host address width) of the platform. | | |
| 15:13 | RSVD | Reserved. | 0h | RO |
| 12:8 | SAGAW | This 5-bit field indicates the supported adjusted guest address widths (which in turn represents the levels of page-table walks for the 4KB base page size) supported by the hardware implementation. A value of 1 in any of these bits indicates the corresponding adjusted guest address width is supported. The adjusted guest address widths corresponding to various bit positions within this field are: 0: 30-bit AGAW (2-level page table) 1: 39-bit AGAW (3-level page table) 2: 48-bit AGAW (4-level page table) 3: 57-bit AGAW (5-level page table) 4: 64-bit AGAW (6-level page table) Software must ensure that the adjusted guest address width used to setup the page tables is one of the supported guest address widths reported in this field. | 04h | RO |
| 7 | СМ | 0: Not-present and erroneous entries are not cached in any of the renmapping caches. Invalidations are not required for modifications to individual not present or invalid entries. However, any modifications that result in decreasing the effective permissions or partial permission increases require invalidations for them to be effective. 1: Not-present and erroneous mappings may be cached in the remapping caches. Any software updates to the remapping structures (including updates to "not-present" or erroneous entries) require explicit invalidation. Hardware implementations of this architecture must support a value of 0 in this field. | 0h | RO |
| 6 | PHMR | 0: Indicates protected high-memory region is not supported. 1: Indicates protected high-memory region is supported. | 1h | RO |
| 5 | PLMR | 0: Indicates protected low-memory region is not supported. 1: Indicates protected low-memory region is supported. | 1h | RO |
| 4 | RWBF | 0: Indicates no write-buffer flushing is needed to ensure changes to memory-resident structures are visible to hardware. 1: Indicates software must explicitly flush the write buffers to ensure updates made to memory-resident remapping structures are visible to hardware. | 0h | RO |
| 3 | AFL | 0: Indicates advanced fault logging is not supported. Only primary fault logging is supported. 1: Indicates advanced fault logging is supported. | 0h | RO |
| 2:0 | ND | 000b: Hardware supports 4-bit domain-ids with support for up to 16 domains. 001b: Hardware supports 6-bit domain-ids with support for up to 64 domains. 010b: Hardware supports 8-bit domain-ids with support for up to 256 domains. 011b: Hardware supports 10-bit domain-ids with support for up to 1024 domains. 100b: Hardware supports 12-bit domain-ids with support for up to 4K domains. 100b: Hardware supports 14-bit domain-ids with support for up to 16K domains. 110b: Hardware supports 16-bit domain-ids with support for up to 64K domains. 111b: Reserved. | 2h | RO |

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4.5.3 ECAP—Extended Capability Register

Register to report remapping hardware extended capabilities

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO; ROV |
|-----------|----------------|--|-----------------|---------|
| Size: 64 | Default Value: | 000000000F010DAh | Address Offset: | 10h |
| Bit Range | Acronym | Description | Default | Access |
| 63:24 | RSVD | Reserved. | 0000000000h | RO |
| 23:20 | мнм∨ | The value in this field indicates the maximum supported value for the Handle Mask (HM) field in the interrupt entry cache invalidation descriptor (iec_inv_dsc). This field is valid only when the IR field in Extended Capability register is reported as Set. | Fh | RO |
| 19:18 | RSVD | Reserved. | 0h | RO |
| 17:8 | IRO | This field specifies the offset to the IOTLB registers relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first IOTLB invalidation register is calculated as X+(16*Y). | 010h | RO |
| 7 | SC | 0: Hardware does not support 1-setting of the SNP field in the page-table entries. 1: Hardware supports the 1-setting of the SNP field in the page-table entries. | 1h | ROV |
| 6 | PT | 0: Hardware does not support pass-through translation type in context entries. 1: Hardware supports pass-through translation type in context entries. | 1h | ROV |
| 5 | СН | 0: Hardware does not support IOTLB caching hints (ALH and EH fields in context-entries are treated as reserved). 1: Hardware supports IOLTB caching hints through the ALH and EH fields in context-entries. | 0h | RO |
| 4 | EIM | 0: On Intel®64 platforms, hardware supports only 8-bit APIC-IDs (xAPIC mode). 1: On Intel®64 platforms, hardware supports 32-bit APIC-IDs (x2APIC mode). This field is valid only on Intel®64 platforms reporting Interrupt Remapping support (IR field Set). | 1h | ROV |
| 3 | IR | 0: Hardware does not support interrupt remapping. 1: Hardware supports interrupt remapping. Implementations reporting this field as Set must also support Queued Invalidation (QI). | 1h | ROV |
| 2 | DI | 0: Hardware does not support device-IOTLBs. 1: Hardware supports Device-IOTLBs. Implementations reporting this field as Set must also support Queued Invalidation (QI). | 0h | RO |
| 1 | QI | 0: Hardware does not support queued invalidations. 1: Hardware supports queued invalidations. | 1h | ROV |
| 0 | С | This field indicates if hardware access to the root, context, page-table and interrupt-remap structures are coherent (snooped) or not. 0: Indicates hardware accesses to remapping structures are non-coherent. 1: Indicates hardware accesses to remapping structures are coherent. Hardware access to advanced fault log and invalidation queue are always coherent. | Oh | RO |



4.5.4 GCMD—Global Command Register

Register to control remapping hardware. If multiple control fields in this register need to be modified, software must serialize the modifications through multiple writes to this register.

| TE Software writes to this field to request hardware to enable/ disable DMA-remapping 0: Disable DMA remapping 1: Enable DMA remapping 1 and Pardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at deterministic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined. 30 SRTP Software sets this field to set/update the root-entry table pointer used by hardware. The prot-entry table pointer is specified through the Root-entry Table Address (RTA, REG) register. Hardware reports the status of the "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TEF field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping partwurders referenced by the new root table pointer, and not stale cached entries. While DMA remapping partwurders referenced by the new root table pointer, ont-table pointer are programmed to provide the same remapping results as the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the new root table pointer are programmed to pro | | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|--|-----------|----------------|--|-----------------|--------|
| TE Software writes to this field to request hardware to enable/ disable DMA-remapping 0: Disable DMA remapping 1: Enable DMA remapping 1: Enable DMA remapping 1 and provided the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at deterministic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined. 30 SRTP Software sets this field to set/update the root-entry table pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA, REG) register. Hardware reports the status of the "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate the root table pointer whose the setting structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping structures referenced by the new root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must can be provided to request | Size: 32 | Default Value: | 00000000h | Address Offset: | 18h |
| disable DMA-remapping: 0: Disable DMA remapping 1: Enable DMA remapping Hardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at deterministic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined. 30 SRTP Software sets this field to set/update the root-entry table pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA, REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping hardware is active, software may update the root table pointer when the status of the remapping result that set the status of the new root table pointer are programmed to provide the same remapping results as the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. The value returned on read of | Bit Range | Acronym | Description | Default | Access |
| pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA_REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping hardware is active, software may update the root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. The value returned on read of this field is undefined. 29 SFL This field is valid only for implementations supporting advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The value returned on read of this field is undefined. 28 EAFL This field is valid only for implementations supporting advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault | 31 | TE | disable DMA-remapping: 0: Disable DMA remapping 1: Enable DMA remapping Hardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at determinstic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The | Oh | WO |
| advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log register. Hardware reports the status of the 'Set Fault Log' operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The value returned on read of this field is undefined. 28 EAFL This field is valid only for implementations supporting advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging: 0: Disable advanced fault logging. In this case, | 30 | SRTP | pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA_REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping hardware is active, software may update the root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. | Oh | WO |
| advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging: 0: Disable advanced fault logging. In this case, | 29 | SFL | advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log register. Hardware reports the status of the 'Set Fault Log' operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The | Oh | RO |
| translation faults are reported through the Fault Recording | 28 | EAFL | advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault | 0h | RO |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 0000000h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| | | registers. 1: Enable use of memory-resident fault log. When enabled, translation faults are recorded in the memory-resident log. The fault log pointer must be set in hardware (through the SFL field) before enabling advaned fault logging. Hardware reports the status of the advaned fault logging enable operation through the AFLS field in the Global Status register. The value returned on read of this field is undefined. | | |
| 27 | WBF | This bit is valid only for implementations requiring write buffer flushing. Software sets this field to request that hardware flush the Root-Complex internal write buffers. This is done to ensure any updates to the memory-resident remapping structures are not held in any internal write posting buffers. Hardware reports the status of the write buffer flushing operation through the WBFS field in the Global Status register. Cleraing this bit has no effect. The value returned on a read of this field is undefined. | 0h | RO |
| 26 | QIE | This field is valid only for implementations supporting queued invalidations. Software writes to this field to enable or disable queued invalidations. 0: Disable queued invalidations. 1: Enable use of queued invalidations. Hardware reports the status of queued invalidation enable operation through QIES field in the Global Status register. The value returned on a read of this field is undefined. | 0h | WO |
| 25 | IRE | This field is valid only for implementations supporting interrupt remapping. 0: Disable interrupt-remapping hardware 1: Enable interrupt-remapping hardware Hardware reports the status of the interrupt remapping enable operation through the IRES field in the Global Status register. There may be active interrupt requests in the platform when software updates this field. Hardware must enable or disable interrupt-remapping logic only at deterministic transaction boundaries, so that any in-flight interrupts are either subject to remapping or not at all. Hardware implementations must drain any in-flight interrupts requests queued in the Root-Complex before completing the interrupt-remapping enable command and reflecting the status of the command through the IRES field in the Global Status register. The value returned on a read of this field is undefined. | Oh | WO |
| 24 | SIRTP | This field is valid only for implementations supporting interrupt-remapping. Software sets this field to set/update the interrupt remapping table pointer used by hardware. The interrupt remapping table pointer is specified through the Interrupt Remapping Table Address (IRTA_REG) register. Hardware reports the status of the 'Set Interrupt Remap Table Pointer' operation through the IRTPS field in the Global Status register. The 'Set Interrupt Remap Table Pointer' operation must be performed before enabling or reenabling (after disabling) interrupt-remapping hardware through the IRE field. After a 'Set Interrupt Remap Table Pointer' operation, software must globally invalidate the interrupt entry cache. This is required to ensure hardware uses only the interrupt-remapping entries referenced by the new interrupt remap table pointer, and not any stale cached entries. While interrupt remapping is active, software may update the interrupt remapping table pointer through this field. However, to ensure valid in-flight interrupt requests are deterministically remapped, software must ensure that the structures referenced by the new interrupt remap table pointer are programmed to provide | Oh | WO |



| | B/D/F/Type: | 0/0/0/MEM | Access: | WO; RO |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 18h |
| Bit Range | Acronym | Description | Default | Access |
| | | the same remapping results as the structures referenced by the previous interrupt remap table pointer. Clearing this bit has no effect. The value returned on a read of this field is undefined. | | |
| 23 | CFI | This field is valid only for Intel®64 implementations supporting interrupt-remapping. Software writes to this field to enable or disable Compatibility Format interrupts on Intel®64 platforms. The value in this field is effective only when interrupt-remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Block Compatibility format interrupts. 1: Process Compatibility format interrupts as pass-through (bypass interrupt remapping). Hardware reports the status of updating this field through the CFIS field in the Global Status register. The value returned on a read of this field is undefined. | Oh | WO |
| 22:0 | RSVD | Reserved. | 000000h | RO |

4.5.5 GSTS—Global Status Register

Register to report general remapping hardware status.

| | B/D/F/Type: | | Access: | ROV; RO |
|-----------|----------------|---|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31 | TES | This field indicates the status of DMA-remapping hardware. 0: DMA-remapping hardware is not enabled 1: DMA-remapping hardware is enabled | 0h | ROV |
| 30 | RTPS | This field indicates the status of the root- table pointer in hardware. This field is cleared by hardware when software sets the SRTP field in the Global Command register. This field is set by hardware when hardware completes the 'Set Root Table Pointer' operation using the value provided in the Root-Entry Table Address register. | 0h | ROV |
| 29 | FLS | This field: - Is cleared by hardware when software Sets the SFL field in the Global Command register Is Set by hardware whn hardware completes the 'Set Fault Log Pointer' operation using the value provided in the Advanced Fault Log register. | 0h | RO |
| 28 | AFLS | This field is valid only for implementations supporting advanced fault logging. It indicates the advanced fault logging status: 0: Advanced Fault Logging is not enabled. 1: Advanced Fault Logging is enabled. | 0h | RO |
| 27 | WBFS | This field is valid only for implementations requiring write buffer flushing. This field indicates the status of the write buffer flush command. It is: - Set by hardware when software sets the WBF field in the Global Command register Cleared by hardware when hardware completes the write buffer flushing operation. | 0h | RO |
| 26 | QIES | This field indicates queued invalidation enable status. 0: queued invalidation is not enabled 1: queued invalidation is enabled | 0h | ROV |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RO |
|-----------|----------------|--|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 1Ch |
| Bit Range | Acronym | Description | Default | Access |
| 25 | IRES | This field indicates the status of Interrupt-remapping hardware. 0: Interrupt-remapping hardware is not enabled 1: Interrupt-remapping hardware is enabled | 0h | ROV |
| 24 | IRTPS | This field indicates the status of the interrupt remapping table pointer in hardware. This field is cleared by hardware when software sets the SIRTP field in the Global Command register. This field is Set by hardware when hardware completes the set interrupt remap table pointer operation using the value provided in the Interrupt Remapping Table Address register. | 0h | ROV |
| 23 | CFIS | This field indicates the status of Compatibility format interrupts on Intel®64 implementations supporting interrupt-remapping. The value reported in this field is applicable only when interrupt-remapping is enabled and Extended Interrupt Mode (x2APIC mode) is not enabled. 0: Compatibility format interrupts are blocked. 1: Compatibility format interrupts are processed as pass-through (bypassing interrupt remapping). | 0h | ROV |
| 22:0 | RSVD | Reserved. | 000000h | RO |

4.5.6 RTADDR—Root-Entry Table Address Register

Register providing the base address of root-entry table.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 20h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | RTA | This register points to base of page aligned, 4KB-sized root-entry table in system memory. Hardware ignores and not implements bits 63:HAW, where HAW is the host address width. Software specifies the base address of the root-entry table through this register, and programs it in hardware through the SRTP field in the Global Command register. Reads of this register returns value that was last programmed to it. | 0000000h | RW |
| 11:0 | RSVD | Reserved. | 000h | RO |



4.5.7 CCMD—Context Command Register

Register to manage context cache. The act of writing the uppermost byte of the CCMD_REG with the ICC field Set causes the hardware to perform the context-cache invalidation.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|------------|----------------|--|-----------------|------------------|
| Size: 64 D | Default Value: | 0000000000000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 63 I | CC | Software requests invalidation of context-cache by setting this field. Software must also set the requested invalidation granularity by programming the CIRG field. Software must read back and check the ICC field is Clear to confirm the invalidation is complete. Software must not update this register when this field is set. Hardware clears the ICC field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the CAIG field. Software must submit a context-cache invalidation request through this field only when there are no invalidation requests pending at this remapping hardware unit. Since information from the context-cache may be used by hardware to tag IOTLB entries, software must perform domain-selective (or global) invalidation of IOTLB after the context cache invalidation has completed. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flush before invalidating the context cache. | Oh | RW_V |
| 62:61 C | CIRG | Software provides the requested invalidation granularity through this field when setting the ICC field: 00: Reserved. 01: Global Invalidation request. 10: Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11: Device-selective invalidation request. The target source-id(s) must be specified through the SID and FM fields, and the domain-id (that was programmed in the context-entry for these device(s)) must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the ICC field. At this time, hardware also indicates the granularity at which the actual invalidation was performed through the CAIG field. | 0h | RW |
| 60:59 C | CAIG | Hardware reports the granularity at which an invalidation request was processed through the CAIG field at the time of reporting invalidation completion (by clearing the ICC field). The following are the encodings for this field: 00: Reserved. 01: Global Invalidation performed. This could be in response to a global, domain-selective or device-selective invalidation request. 10: Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or device-selective invalidation request. 11: Device-selective invalidation performed using the source-id and domain-id specified by software in the SID and FM fields. This can only be in response to a device-selective invalidation request. | 0h | ROV |
| 58:34 R | RSVD | Reserved. | 0000000h | RO |
| | | | | continued |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|---|-----------------|------------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 28h |
| Bit Range | Acronym | Description | Default | Access |
| 33:32 | FM | Software may use the Function Mask to perform device-selective invalidations on behalf of devices supporting PCI Express Phantom Functions. This field specifies which bits of the function number portion (least significant three bits) of the SID field to mask when performing device-selective invalidations. The following encodings are defined for this field: 00: No bits in the SID field masked. 01: Mask most significant bit of function number in the SID field. 10: Mask two most significant bit of function number in the SID field. 11: Mask all three bits of function number in the SID field. The context-entries corresponding to all the source-ids specified through the FM and SID fields must have to the domain-id specified in the DID field. | Oh | RW |
| 31:16 | SID | Indicates the source-id of the device whose corresponding context-entry needs to be selectively invalidated. This field along with the FM field must be programmed by software for device-selective invalidation requests. | 0000h | RW |
| 15:8 | RSVD | Reserved. | 00h | RO |
| 7:0 | DID | Indicates the id of the domain whose context-entries need to be selectively invalidated. This field must be programmed by software for both domain-selective and device-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware may ignore and not implement bits15:N, where N is the supported domain-id width reported in the Capability register. | 00h | RW |

4.5.8 FSTS—Fault Status Register

Register indicating the various error status.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS; ROSV; RO |
|-----------|----------------|--|-----------------|--------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:8 | FRI | This field is valid only when the PPF field is Set. The FRI field indicates the index (from base) of the fault recording register to which the first pending fault was recorded when the PPF field was Set by hardware. The value read from this field is undefined when the PPF field is clear. | 00h | RO |
| 7 | RSVD | Reserved. | 0h | RO |
| 6 | ITE | Hardware detected a Device-IOTLB invalidation completion time-out. At this time, a fault eent may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting device Device-IOTLBs implement this bit as RsvdZ. | 0h | RO |
| 5 | ICE | Hardware received an unexpected or invalid Device-IOTLB invalidation completion. This could be due to either an invalid ITag or invalid source-id in an invalidation completion response. At this time, a fault event may be | 0h | RO |
| | | | C | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS; ROSV; RO |
|-----------|----------------|--|-----------------|--------------------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 34h |
| Bit Range | Acronym | Description | Default | Access |
| | | generated based on the programming of hte Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ. | | |
| 4 | IQE | Hardware detected an error associated with the invalidation queue. This could be due to either a hardware error while fetching a descriptor from the invalidation queue, or hardware detecting an erroneous or invalid descriptor in the invalidation queue. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting queued invalidations implement this bit as RsvdZ. | 0h | RW1CS |
| 3 | APF | When this field is Clear, hardware sets this field when the first fault record (at index 0) is written to a fault log. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ. | 0h | RO |
| 2 | AFO | Hardware sets this field to indicate advanced fault log overflow condition. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ. | 0h | RO |
| 1 | PPF | This field indicates if there are one or more pending faults logged in the fault recording registers. Hardware computes this field as the logical OR of Fault (F) fields across all the fault recording registers of this remapping hardware unit. 0: No pending faults in any of the fault recording registers 1: One or more fault recording registers has pending faults. The FRI field is updated by hardware whenever the PPF field is set by hardware. Also, depending on the programming of Fault Event Control register, a fault event is generated when hardware sets this field. | 0h | ROSV |
| 0 | PFO | Hardware sets this field to indicate overflow of fault recording registers. Software writing 1 clears this field. When this field is Set, hardware does not record any new faults until software clears this field. | 0h | RW1CS |

FECTL—Fault Event Control Register 4.5.9

Register specifying the fault event interrupt message control bits.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|---|-----------------|-----------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | 38h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | IM | 0: No masking of interrupt. When an interrupt condition is detected, hardware issues an interrupt message (using the Fault Event Data and Fault Event Address register values). 1: This is the value on reset. Software may mask interrupt | 1h | RW |
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| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|---|-----------------|---------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | 38h |
| Bit Range | Acronym | Description | Default | Access |
| | | message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set. | | |
| 30 | IP | Hardware sets the IP field whenever it detects an interrupt condition, which is defined as: When primary fault logging is active, an interrupt condition occurs when hardware records a fault through one of the Fault Recording registers and sets the PPF field in Fault Status register. When advanced fault logging is active, an interrupt condition occurs when hardware records a fault in the first fault record (at index 0) of the current fault log and sets the APF field in the Fault Status register. Hardware detected error associated with the Invalidation Queue, setting the IQE field in the Fault Status register. Hardware detected invalid Device-IOTLB invalidation completion, setting the ICE field in the Fault Status register. Hardware detected Device-IOTLB invalidation completion time-out, setting the ITE field in the Fault Status register. If any of the status fields in the Fault Status register was already Set at the time of setting any of these fields, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being Set or other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending, or due to software clearing the IM field. Software servicing all the pending interrupt status fields in the Fault Status register as follows: - When primary fault logging is active, software clearing the Fault (F) field in all the Fault Recording registers with faults, causing the PPF field in Fault Status register to be evaluated as clear Software clearing other status fields in the Fault Status register by writing back the value read from the respective fields. | Oh | ROV |
| 29:0 | RSVD | Reserved. | 00000000h | RO |

4.5.10 FEDATA—Fault Event Data Register

Register specifying the interrupt message data

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 3Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | EIMD | This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data may treat this field as RsvdZ. | 0000h | RW |
| 15:0 | IMD | Data value in the interrupt request. | 0000h | RW |



4.5.11 FEADDR—Fault Event Address Register

Register specifying the interrupt message address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 40h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | When fault events are enabled, the contents of this register specify the DWORD-aligned address (bits 31:2) for the interrupt request. | 00000000h | RW |
| 1:0 | RSVD | Reserved. | 0h | RO |

FEUADDR—Fault Event Upper Address Register 4.5.12

Register specifying the interrupt message upper address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 44h |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | MUA | Hardware implementations supporting Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Extended Interrupt Mode may treat this field as RsvdZ. | 00000000h | RW |

4.5.13 **AFLOG—Advanced Fault Log Register**

Register to specify the base address of the memory-resident fault-log region. This register is treated as RsvdZ for implementations not supporting advanced translation fault logging (AFL field reported as 0 in the Capability register).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RO |
|-----------|----------------|--|--------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 58h |
| Bit Range | Acronym | Description | Default | Access |
| 63:12 | FLA | This field specifies the base of 4KB aligned fault-log region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address and size of the fault log region through this register, and programs it in hardware through the SFL field in the Global Command register. When implemented, reads of this field return the value that was last programmed to it. | 0000000000000 h | RO |
| 11:9 | FLS | This field specifies the size of the fault log region pointed by the FLA field. The size of the fault log region is 2^X * 4KB, where X is the value programmed in this register. When implemented, reads of this field return the value that was last programmed to it. | 0h | RO |
| 8:0 | RSVD | Reserved. | 000h | RO |



4.5.14 PMEN—Protected Memory Enable Register

Register to enable the DMA-protected memory regions setup through the PLMBASE, PLMLIMT, PHMBASE, PHMLIMIT registers. This register is always treated as RO for implementations not supporting protected memory regions (PLMR and PHMR fields reported as Clear in the Capability register). Protected memory regions may be used by software to securely initialize remapping structures in memory. To avoid impact to legacy BIOS usage of memory, software is recommended to not overlap protected memory regions with any reserved memory regions of the platform reported through the Reserved Memory Region Reporting (RMRR) structures.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW |
|-----------|----------------|---|-----------------|---------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 64h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | EPM | This field controls DMA accesses to the protected low-memory and protected high-memory regions. 0: Protected memory regions are disabled. 1: Protected memory regions are enabled. DMA requests accessing protected memory regions are handled as follows: - When DMA remapping is not enabled, all DMA requests accessing protected memory regions are blocked When DMA remapping is enabled: - DMA requests processed as pass-through (Translation Type value of 10b in Context-Entry) and accessing the protected memory regions are blocked DMA requests with translated address (AT=10b) and accessing the protected memory regions are blocked DMA requests that are subject to address remapping, and accessing the protected memory regions may or may not be blocked by hardware. For such requests, software must not depend on hardware protection of the protected memory regions, and instead program the DMA-remapping page-tables to not allow DMA to protected memory regions. Remapping hardware access to the remapping structures are not subject to protected memory region checks. DMA requests blocked due to protected memory region violation are not recorded or reported as remapping faults. Hardware reports the status of the protected memory enable/disable operation through the PRS field in this register. Hardware implementations supporting DMA draining must drain any in-flight translated DMA requests queued within the Root-Complex before indicating the protected memory region as enabled through the PRS field. | Oh | RW |
| 30:1 | RSVD | Reserved. | 00000000h | RO |
| 0 | PRS | This field indicates the status of protected memory region(s): 0: Protected memory region(s) disabled. 1: Protected memory region(s) enabled. | 0h | ROV |

4.5.15 PLMBASE—Protected Low-Memory Base Register

Register to set up the base address of DMA-protected low-memory region below 4GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register). The alignment of the protected low memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding the most significant zero bit position with 0 in the value read back from the register.

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Bits N:0 of this register is decoded by hardware as all 0s. Software must setup the protected low memory region below 4GB. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 68h |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PLMB | This register specifies the base of protected low-memory region in system memory. | 000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.5.16 PLMLIMIT—Protected Low-Memory Limit Register

Register to set up the limit address of DMA-protected low-memory region below 4GB. This register must be set up before enabling protected memory through PMEN REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register). The alignment of the protected low memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1's to this register, and finding most significant zero bit position with 0 in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s. The Protected low-memory base and limit registers functions as follows: - Programming the protected lowmemory base and limit registers with the same value in bits 31:(N+1) specifies a protected low-memory region of size 2^(N+1) bytes. - Programming the protected low-memory limit register with a value less than the protected low-memory base register disables the protected low-memory region. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN_REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 6Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:20 | PLML | This register specifies the last host physical address of the DMA-protected low-memory region in system memory. | 000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.5.17 PHMBASE—Protected High-Memory Base Register

Register to set up the base address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register). The alignment of the protected high memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1's to this register, and finding most significant zero bit position below host address width (HAW) in the value read back from the register. Bits N:0 of this register are decoded by hardware as all 0s. Software may setup the protected high memory region either above or below 4GB. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN REG).

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 70h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | РНМВ | This register specifies the base of protected (high) memory region in system memory. Hardware ignores, and does not implement, bits 63:HAW, where HAW is the host address width. | 00000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |

4.5.18 PHMLIMIT—Protected High-Memory Limit Register

Register to set up the limit address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN REG, and must not be updated when protected memory regions are enabled. This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register). The alignment of the protected high memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine the value of N by writing all 1's to this register, and finding most significant zero bit position below host address width (HAW) in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s. The protected high-memory base & limit registers functions as follows. - Programming the protected low-memory base and limit registers with the same value in bits HAW:(N+1) specifies a protected low-memory region of size 2^(N +1) bytes. - Programming the protected high-memory limit register with a value less than the protected high-memory base register disables the protected high-memory region. Software must not modify this register when protected memory regions are enabled (PRS field Set in PMEN REG).

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 78h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:20 | PHML | This register specifies the last host physical address of the DMA-protected high-memory region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. | 00000h | RW |
| 19:0 | RSVD | Reserved. | 00000h | RO |



4.5.19 IQH—Invalidation Queue Head Register

Register indicating the invalidation queue head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV |
|-----------|----------------|--|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 80h |
| Bit Range | Acronym | Description | Default | Access |
| 63:19 | RSVD | Reserved. | 000000000000h | RO |
| 18:4 | QH | Specifies the offset (128-bit aligned) to the invalidation queue for the command that will be fetched next by hardware. Hardware resets this field to 0 whenever the queued invalidation is disabled (QIES field Clear in the Global Status register). | 0000h | ROV |
| 3:0 | RSVD | Reserved. | 0h | RO |

IQT-Invalidation Queue Tail Register 4.5.20

Register indicating the invalidation tail head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 88h |
| Bit Range | Acronym | Description | Default | Access |
| 63:19 | RSVD | Reserved. | 000000000000h | RO |
| 18:4 | QT | Specifies the offset (128-bit aligned) to the invalidation queue for the command that will be written next by software. | 0000h | RW_L |
| 3:0 | RSVD | Reserved. | 0h | RO |

4.5.21 **IQA**—Invalidation Queue Address Register

Register to configure the base address and size of the invalidation queue. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L | |
|-----------|----------------|-------------------|-----------------|--------|--|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 90h | |
| Bit Range | Acronym | Description | Default | Access | |
| 63:39 | RSVD | Reserved. | 0000000h | RO | |
| | continued | | | | |

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| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 90h |
| Bit Range | Acronym | Description | Default | Access |
| 38:12 | IQA | This field points to the base of 4KB aligned invalidation request queue. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field return the value that was last programmed to it. | 0000000h | RW_L |
| 11:3 | RSVD | Reserved. | 000h | RO |
| 2:0 | QS | This field specifies the size of the invalidation request queue. A value of X in this field indicates an invalidation request queue of (2^X) 4KB pages. The number of entries in the invalidation queue is $2^X + 8$. | 0h | RW_L |

4.5.22 ICS—Invalidation Completion Status Register

Register to report completion status of invalidation wait descriptor with Interrupt Flag (IF) Set. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW1CS |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | 9Ch |
| Bit Range | Acronym | Description | Default | Access |
| 31:1 | RSVD | Reserved. | 00000000h | RO |
| 0 | IWC | Indicates completion of Invalidation Wait Descriptor with Interrupt Flag (IF) field Set. Hardware implementations not supporting queued invalidations implement this field as RsvdZ. | 0h | RW1CS |

4.5.23 IECTL—Invalidation Event Control Register

Register specifying the invalidation event interrupt control bits. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW_L |
|-----------|----------------|--|-----------------|--------------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| 31 | IM | 0: No masking of interrupt. When a invalidation event condition is detected, hardware issues an interrupt message (using the Invalidation Event Data & Invalidation Event Address register values). 1: This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is Set. | 1h | RW_L |
| 30 | IP | Hardware sets the IP field whenever it detects an interrupt condition. Interrupt condition is defined as: - An Invalidation Wait Descriptor with Interrupt Flag (IF) field Set completed, setting the IWC field in the Invalidation Completion Status register If the IWC field in the Invalidation Completion Status register was already Set at the time of setting this field, it is not treated as a new | 0h | ROV |
| , | | | | continued |



| | B/D/F/Type: | 0/0/0/MEM | Access: | ROV; RW_L |
|-----------|----------------|---|-----------------|--------------|
| Size: 32 | Default Value: | 80000000h | Address Offset: | A0h |
| Bit Range | Acronym | Description | Default | Access |
| | | interrupt condition. The IP field is kept Set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being Set, or due to other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: - Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending or due to software clearing the IM field Software servicing the IWC field in the Invalidation Completion Status register. | | |
| 29:0 | RSVD | Reserved. | 00000000h | RO |

IEDATA—Invalidation Event Data Register 4.5.24

Register specifying the Invalidation Event interrupt message data. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | A4h |
| Bit Range | Acronym | Description | Default | Access |
| 31:16 | EIMD | This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data treat this field as Rsvd. | 0000h | RW_L |
| 15:0 | IMD | Data value in the interrupt request. | 0000h | RW_L |

IEADDR—Invalidation Event Address Register 4.5.25

Register specifying the Invalidation Event Interrupt message address. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|---|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | A8h |
| Bit Range | Acronym | Description | Default | Access |
| 31:2 | МА | When fault events are enabled, the contents of this register specify the DWORD-aligned address (bits 31:2) for the interrupt request. | 00000000h | RW_L |
| 1:0 | RSVD | Reserved. | 0h | RO |

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4.5.26 IEUADDR—Invalidation Event Upper Address Register

Register specifying the Invalidation Event interrupt message upper address.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L |
|-----------|----------------|--|-----------------|--------|
| Size: 32 | Default Value: | 00000000h | Address Offset: | ACh |
| Bit Range | Acronym | Description | Default | Access |
| 31:0 | MUA | Hardware implementations supporting Queued Invalidations and Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Queued Invalidations or Extended Interrupt Mode may treat this field as RsvdZ. | 00000000h | RW_L |

4.5.27 IRTA—Interrupt Remapping Table Address Register

Register providing the base address of Interrupt remapping table. This register is treated as RsvdZ by implementations reporting Interrupt Remapping (IR) as not supported in the Extended Capability register.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW_L; ROV |
|-----------|----------------|---|-----------------|--------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | B8h |
| Bit Range | Acronym | Description | Default | Access |
| 63:39 | RSVD | Reserved. | 0000000h | RO |
| 38:12 | IRTA | This field points to the base of 4KB aligned interrupt remapping table. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field returns value that was last programmed to it. | 0000000h | RW_L |
| 11 | EIME | This field is used by hardware on Intel®64 platforms as follows: 0: xAPIC mode is active. Hardware interprets only low 8-bits of Destination-ID field in the IRTEs. The high 24-bits of the Destination-ID field are treated as reserved. 1: x2APIC mode is active. Hardware interprets all 32-bits of Destination-ID field in the IRTEs. This field is implemented as RsvdZ on implementations reporting Extended Interrupt Mode (EIM) field as Clear in Extended Capability register. | 0h | ROV |
| 10:4 | RSVD | Reserved. | 00h | RO |
| 3:0 | S | This field specifies the size of the interrupt remapping table. The number of entries in the interrupt remapping table is 2^(X+1), where X is the value programmed in this field. | 0h | RW_L |



4.5.28 IVA—Invalidate Address Register

Register to provide the DMA address whose corresponding IOTLB entry needs to be invalidated through the corresponding IOTLB Invalidate register. This register is a write-only register.

| write only register. | | | | | |
|----------------------|----------------|---|-----------------|--------|--|
| | B/D/F/Type: | 0/0/0/MEM | Access: | RW | |
| Size: 64 | Default Value: | 000000000000000 | Address Offset: | 100h | |
| Bit Range | Acronym | Description | Default | Access | |
| 63:39 | RSVD | Reserved. | 0000000h | RO | |
| 38:12 | ADDR | Software provides the DMA address that needs to be page-selectively invalidated. To make a page-selective invalidation request to hardware, software must first write the appropriate fields in this register, and then issue the appropriate page-selective invalidate command through the IOTLB_REG. Hardware ignores bits 63: N, where N is the maximum guest address width (MGAW) supported. | 0000000h | RW | |
| 11:7 | RSVD | Reserved. | 00h | RO | |
| 6 | IH | The field provides hint to hardware about preserving or flushing the non-leaf (page-directory) entries that may be cached in hardware: 0: Software may have modified both leaf and non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware must flush both the cached leaf and non-leaf page-table entries corresponding to the mappings specified by ADDR and AM fields. 1: Software has not modified any non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware may preserve the cached non-leaf page-table entries corresponding to mappings specified by ADDR and AM fields. | 0h | RW | |
| 5:0 | AM | The value in this field specifies the number of low order bits of the ADDR field that must be masked for the invalidation operation. This field enables software to request invalidation of contiguous mappings for size-aligned regions. For example: Mask ADDR bits Pages Value masked invalidated 0 None 1 1 12 2 2 13:12 4 3 14:12 8 4 15:12 16 | 00h | RW | |

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4.5.29 IOTLB—IOTLB Invalidate Register

Register to invalidate IOTLB. The act of writing the upper byte of the IOTLB_REG with IVT field Set causes the hardware to perform the IOTLB invalidation.

| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 000000000000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | IVT | Software requests IOTLB invalidation by setting this field. Software must also set the requested invalidation granularity by programming the IIRG field. Hardware clears the IVT field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the IAIG field. Software must not submit another invalidation request through this register while the IVT field is Set, nor update the associated Invalidate Address register. Software must not submit IOTLB invalidation requests when there is a context-cache invalidation request pending at this remapping hardware unit. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flushing before invalidating the IOTLB. | 0h | RW_V |
| 62 | RSVD | Reserved. | 0h | RO |
| 61:60 | IIRG | When requesting hardware to invalidate the IOTLB (by setting the IVT field), software writes the requested invalidation granularity through this field. The following are the encodings for the field. 00: Reserved. 01: Global invalidation request. 10: Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11: Page-selective invalidation request. The target address, mask and invalidation hint must be specified in the Invalidate Address register, and the domain-id must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the IVT field. At this time, the granularity at which actual invalidation was performed is reported through the IAIG field | 0h | RW |
| 59 | RSVD | Reserved. | 0h | RO |
| 58:57 | IAIG | Hardware reports the granularity at which an invalidation request was processed through this field when reporting invalidation completion (by clearing the IVT field). The following are the encodings for this field. 00: Reserved. This indicates hardware detected an incorrect invalidation request and ignored the request. Examples of incorrect invalidation requests include detecting an unsupported address mask value in Invalidate Address register for page-selective invalidation requests. 01: Global Invalidation performed. This could be in response to a global, domain-selective, or page-selective invalidation request. 10: Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or a page-selective invalidation request. 11: Domain-page-selective invalidation performed using the address, mask and hint specified by software in the Invalidate Address register and domain-id specified in DID field. This can be in response to a page-selective invalidation request. | 0h | ROV |



| | B/D/F/Type: | 0/0/0/MEM | Access: | RW; ROV; RW_V |
|-----------|----------------|--|-----------------|------------------|
| Size: 64 | Default Value: | 000000000000000h | Address Offset: | 108h |
| Bit Range | Acronym | Description | Default | Access |
| 56:50 | RSVD | Reserved. | 00h | RO |
| 49 | DR | This field is ignored by hardware if the DRD field is reported as clear in the Capability register. When the DRD field is reported as Set in the Capability register, the following encodings are supported for this field: 0: Hardware may complete the IOTLB invalidation without draining any translated DMA read requests. 1: Hardware must drain DMA read requests. | 0h | RW |
| 48 | DW | This field is ignored by hardware if the DWD field is reported as Clear in the Capability register. When the DWD field is reported as Set in the Capability register, the following encodings are supported for this field: 0: Hardware may complete the IOTLB invalidation without draining DMA write requests. 1: Hardware must drain relevant translated DMA write requests. | 0h | RW |
| 47:40 | RSVD | Reserved. | 00h | RO |
| 39:32 | DID | Indicates the ID of the domain whose IOTLB entries need to be selectively invalidated. This field must be programmed by software for domain-selective and page-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware ignores and not implements bits 47:(32+N), where N is the supported domain-id width reported in the Capability register. | 00h | RW |
| 31:0 | RSVD | Reserved. | 00000000h | RO |

4.5.30 FRCDL—Fault Recording Low Register

Register to record fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging. This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROSV |
|-----------|----------------|--|--------------------|--------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 200h |
| Bit Range | Acronym | Description | Default | Access |
| 63:12 | FI | When the Fault Reason (FR) field indicates one of the DMA-remapping fault conditions, bits 63:12 of this field contain the page address in the faulted DMA request. Hardware treats bits 63:N as reserved (0), where N is the maximum guest address width (MGAW) supported. When the Fault Reason (FR) field indicates one of the interrupt-remapping fault conditions, bits 63:48 of this field indicate the interrupt_index computed for the faulted interrupt request, and bits 47:12 are cleared. This field is relevant only when the F field is Set. | 0000000000000 h | ROSV |
| 11:0 | RSVD | Reserved. | 000h | RO |

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4.5.31 FRCDH—Fault Recording High Register

Register to record fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging. This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

| | B/D/F/Type: | 0/0/0/MEM | Access: | ROSV; RO; RW1CS |
|-----------|----------------|--|-----------------|--------------------|
| Size: 64 | Default Value: | 0000000000000000h | Address Offset: | 208h |
| Bit Range | Acronym | Description | Default | Access |
| 63 | F | Hardware sets this field to indicate a fault is logged in this Fault Recording register. The F field is set by hardware after the details of the fault is recorded in other fields. When this field is Set, hardware may collapse additional faults from the same source-id (SID). Software writes the value read from this field to Clear it. | Oh | RW1CS |
| 62 | Т | Type of the faulted request: 0: Write request 1: Read request or AtomicOp request This field is relevant only when the F field is Set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions. | 0h | ROSV |
| 61:60 | AT | This field captures the AT field from the faulted DMA request. Hardware implementations not supporting Device-IOTLBs (DI field Clear in Extended Capability register) treat this field as RsvdZ. When supported, this field is valid only when the F field is Set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions. | 0h | RO |
| 59:40 | RSVD | Reserved. | 00000h | RO |
| 39:32 | FR | Reason for the fault. This field is relevant only when the F field is set. | 00h | ROSV |
| 31:16 | RSVD | Reserved. | 0000h | RO |
| 15:0 | SID | Requester-id associated with the fault condition. This field is relevant only when the F field is set. | 0000h | ROSV |