

GM-320S

32" LED-framed Gaming Monitor with Touchscreen



Features

- 32" 16:9 LCD panel with LED backlight with 30,000-hour service life
- Display with surrounding LED (addressable RGB LEDs)
- 10-point PCAP touchscreen
- Anti-fingerprint surface treatment for ease of cleaning and enhanced readability
- Wide viewing angles support for both portrait and landscape modes

Ordering Information

- GM-320S
32" LED-framed Gaming Monitor with Touchscreen

Optional Accessories

- AC Adapter
- LED Control Board

GM-320S			
Display		Environmental	
Size	32"	Operating Temperature	0°C to 50°C
Resolution	1920 x 1080	Storage Temperature	-20°C to 60°C
Aspect Ratio	16:9	Humidity	10% to 80% @40°C (non-condensing)
Color	16.7M	Surface Hardness	6H
Brightness (nits)	250 nits	Vibration	Operating: 1G random 10 to 300Hz
Backlight Life (h)	30,000	Shock	Operating: 20G acceleration part to part, 11ms
Viewing Angle (U/D/R/L)	89/89/89/89	Certification & Compliance	CE/FCC
Contrast Ratio	1200:1	Power Input	DC-24V 2.5A Max.
Touchscreen	10-point, PCAP	Power Consumption	Max. 60W
Surface Treatment	Anti-finger coating	LED Strip Power	5V DC, 2.4A Max.
Bonding	Air bonding	Mechanical	
I/O		Weight	12.2 kg
USB Port	USB type B (for touch)	Dimension (H x W x D)	759.4 x 451.9 x 52 mm
Video	DPx1, DVlx1, VGAx1	Mounting	VESA Mount, M6 200mm x 200mm (Standard)
Audio	w/o Audio		