

ADi-SIOG-LEC1

Modular Gaming & Retail I/O controller with battery backed NVRAM and intrusion detection

Features

- Unique modular architecture
- Provides unmatched flexibility and performance to adapt to any given existing gaming or retail I/O requirement





Hardware Specifications

System architecture

Module with 120MHz Cortex M4 ARM MCU (SMARC form factor) and carrier boards for flexible coverage of any I/O requirements

Host interfaces

USB (MDB Host interfaces on request)

Battery-Backed NVRAM (SRAM)

Up to 4MB (two independent banks with high read and write speeds)

Independent Event Logging Processor

Event logging with date/time stamping Intrusion detection (Six external inputs) Battery monitoring

COM Ports

COM1: RS-232/422/485 COM2: RS-232/ CCTalk COM3: RS-232/CCTalk COM4: RS-232/ TTL COM5: RS-232/MDB (By MAX 3232)

• Digital GP Inputs

32 GPIs 5 V TTL with ESD protection Weak pull-up to 5 V; can be activated by software

Digital GP Outputs

32 GPOs, 250 mA open drain / up to 45 V 3 high-current GPOs, 3 A open drain / up to 45 V

Meter support

8x hard meter current-sensed hard meter support (ESD protected) Sec meter support

User Switches and LED's

8x user DIP switches 4x user LEDs 2x user function switches

• Dedicated Security Chip

SHA-256 (optional AES128 version) 32 byte RNG Unique ID

Other

2x EEPROM 1-Wire I²C interfaces 2.1 CH audio AMP

Power Supply

12V DC in @ 4A 24V DC in @ 2A

PCBA Dimensions

210mm x 84mm x 25.35mm (Max height)

Advanced Gaming Architecture

ADLINK Gaming Layer
 Hardware abstraction layer

Device Abstraction Service (DAS)
 API for peripherals

Hardware Abstraction Service (HWS)
 API for low-level components, NVRAM

 Slot Accounting System (SAS) Engine Software stack

 Operating System Support Windows 10, Linux, Debian

