QB-RL78I1A

In-Circuit Emulator

User's Manual

Target Devices RL78/I1A

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1. Circumstances not covered by product guarantee

- If the product was disassembled, altered, or repaired by the customer
- If it was dropped, broken, or given another strong shock
- Use at overvoltage, use outside guaranteed temperature range, storing outside guaranteed temperature range
- If power was turned on while connection to the AC adapter, USB interface cable, or target system was in an unsatisfactory state
- If the cable of the AC adapter, the USB interface cable, the emulation probe, or the like was bent or pulled excessively
- If an AC adapter other than the supplied product was used
- If the product got wet
- If this product is connected to the target system when there is a potential difference between the GND of this product and GND of the target system.
- If the connectors or cables are plugged/unplugged while this product is in the power-on state.
- If excessive load is applied to the connectors or sockets (As for handling, please see **2.3 Mounting and Connecting Connectors**).
- If a metal part of the power switch, cooling fan, or another such part comes in contact with an electrostatic charge.
- If the product is used or stored in an environment where an electrostatic or electrical noise is likely to occur.

2. Safety precautions

- If used for a long time, the product may become hot (50°C to 60°C). Be careful of low temperature burns and other dangers due to the product becoming hot.
- Be careful of electrical shock. There is a danger of electrical shock if the product is used as described above in 1. Circumstances not covered by product guarantee.

How to Use This Manual

Readers	This manual is intended for	users who wish to perform debugging using the QB-	
		is manual are assumed to be familiar with the device	
	functions and usage, and to have knowledge of debuggers.		
Purpose	-	give users an understanding of the basic specifications and	
	correct usage of the QB-RL		
Organization	This manual is divided into		
organization	General		
	Setup procedure		
	Settings at product shipm	ent	
	Cautions		
How to Read This Manual		ers of this manual have general knowledge in the fields of	
		circuits, and microcontrollers.	
		pasic setup procedures and how to set switches.	
	To understand the overall f	unctions and usages of the QB-RL78I1A	
	ightarrow Read this manual in the	order of the CONTENTS . The mark <r> shows major</r>	
	revised points. The revise	ed points can be easily searched by copying an " <r>" in the</r>	
	PDF file and specifying it in the "Find what:" field.		
	To know the manipulations	, command functions, and other software-related settings of	
	the QB-RL78I1A		
	ightarrow See the user's manual o	f the debugger (supplied with the QB-RL78I1A) to be used.	
Conventions	Note:	Footnote for item marked with Note in the text	
	Caution:	Information requiring particular attention	
	Remark:	Supplementary information	
	Numeric representation:	Binary xxxx or xxxxB	
		Decimal xxxx	
		Hexadecimal xxxxH	
	Prefix indicating power of 2		
	(address space, memory		
	capacity):	K (kilo): 2 ₁₀ = 1,024	
		M (mega): 2 ₂₀ = 1,024 ₂	

Terminology

The meanings of the terms used in this manual are described in the table below.

Term	Meaning
Target device	This is the device to be emulated.
Target system	This is the system to be debugged. This includes the target program and the hardware provided by the user.
IECUBE ™	Generic name for Renesas Electronics' high-performance / compact in-circuit emulator.

 Related Documents
 Please use the following documents in conjunction with this manual.

 The related documents listed below may include preliminary versions. However,

 preliminary versions are not marked as such.

Documents Related to Development Tools (User's Manuals)

Document Na	Document Number		
QB-RL78I1A In-Circuit Emulator	QB-RL78I1A In-Circuit Emulator		
RL78 Family User's Manual :Software	R01US0015E		
	Start	R20UT0727E	
CubeSuite+ Integrated Development	RL78 Design	R20UT0728E	
	RL78,78K0R Cording	R20UT0729E	
	RL78,78K0R Build	R20UT0730E	
	RL78 Debug	R20UT0733E	
	Analysis	R20UT0735E	
	Message	R20UT0727E	

Caution The related documents listed above are subject to change without notice. Be sure to use the latest version of each document for designing, etc.

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PC/AT is a trademark of International Business Machines Corporation.

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4.1 Cautions Regarding Differences between rarget Device and Emulator	

CHAPTER 1 GENERAL

The QB-RL78I1A is an in-circuit emulator for emulating the RL78/I1A.

Hardware and software can be debugged efficiently in the development of systems in which the RL78/I1A is used. This manual descries basic setup procedures, hardware specifications, system specifications, and how to set switches.



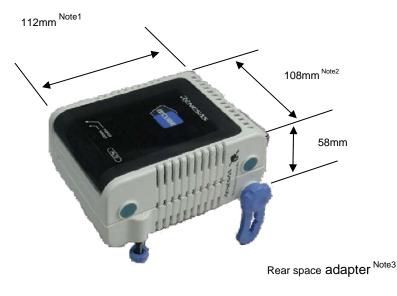
1.1 Hardware Specifications

Parameter		er	Specification
Target device			RL78/I1A
Operating voltag	ge		2.7~5.5V
Operating	Main	High-speed	$2.7 \text{ V} \leq \text{Vdd} \leq 5.5 \text{ V}$: 1~20 MHz
frequency	system	system clock	At using Phase locked loop (PLL) : 32 MHz Max
	ClOCk Note1	Internal high-speed	$2.7 \text{ V} \leq \text{Vdd} \leq 5.5 \text{V}$: 1~32 MHz
		oscillation clock	
	Low-speed	System clock Note1	$2.7 \text{ V} \leq \text{Vdd} \leq 5.5 \text{ V}$: 15 kHz
	Subsystem clock Note2		$2.7 \text{ V} \leq \text{Vdd} \leq 5.5 \text{ V} \ : \ 32.768 \text{ kHz}$
	(only 38pin device)		
	Phase locked loop (PLL) Note3		$2.7 \text{ V} \leq \text{Vdd} \leq 5.5 \text{ V} : 64 \text{ MHz}$
Operating temperature range		Э	0 to 40°C (No condensation)
Storage temperature range			−15 to 60°C (No condensation)
External dimens	External dimensions		See figure below
Power	Target system power supply		Voltage: 2.7 to 5.5 V
consumption			Current: approx. 250 mA MAX
Weight			Approx. 400 g
Host interface			USB interface (1.1, 2.0)

Table 1-1. QB-RL78I1A Hardware Specifications

- **Note1** Errors are within ±0.05%. However, this does not apply to errors of the oscillator or clock system on the target board.
- **Note2** Errors are within ±0.005%. However, this does not apply to errors of the oscillator or clock system on the target board.
- **Note3** When supplying 64MHz to the16-bit timers KB0, KB1, KB2 and KC0, comparator and programmable gain amplifier, 32MHz or 16MHz is supplied to CPU and other peripheral function.



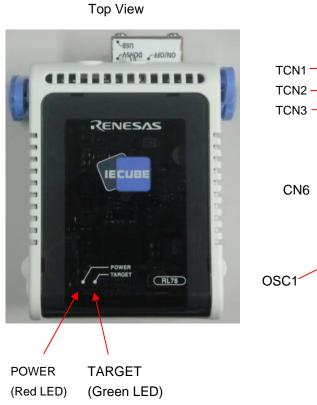


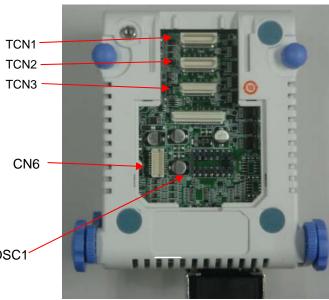
Front space adapter Note4

- Notes 1. Does not include projection of power switch
 - 2. Includes projection of screw that fixes rear space adapter
 - 3. Rear space adapter can adjust the height from 30 mm (longest) to 0 mm (shortest)
 - 4. Front space adapter can adjust the height from 20 mm (longest) to 5 mm (shortest)



1.2 Names and Functions of Hardware





Bottom View

ED)
Power switch
Side View
Power supply connector

Cooling fan

Figure 1-1. Names of Parts of QB-RL78I1A



(1) TCN1, TCN2, TCN3

These are connectors for connecting a check pin adapter or emulation probe.

(2) OSC1

This is a socket for mounting the oscillator.

(3) CN6

This is a connector for the shipment inspection. It is not something that the user will need.

(4) POWER (Red LED)

This is an LED that shows whether the power supply of the QB-RL78I1A is switched on.

LED State	QB-RL78I1A State	
Lit	Power switch ON	
Not lit	Power switch OFF or AC adapter not connected to QB-RL78I1A	
Blinking	Internal error occurred (Contact an Renesas Electronics sales representative or	
	distributor)	

(5) TARGET (Green LED)

This is an LED that shows whether the power supply of the target system is switched on.

LED State	Target System State
Lit	Target system power supply ON
Not lit	Target system power supply OFF or target system not connected

(6) Power switch

This is the power switch of the QB-RL78I1A. It is OFF at shipment.

(7) Cooling fun

This is the cooling fun of the QB-RL78I1A.

It works when the power supply of the QB-RL78I1A is switched on.



1.3 System Specifications

This section shows the QB-RL78I1A system specifications.

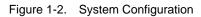
Parameter		Specification	
Emulation memory capacity	Internal ROM	512 KB (MAX.)	
	Internal RAM	61.75 KB (MAX.)	
Program execution functions	Real-time execution function	Go, Start from Here, Come Here, Restart, Return Out, Ignore break points and Go	
	Non-real-time execution function	Step In, Next Over, Slowmotion, Go & Go	
Memory manipulation		Available (initialize, copy, compare)	
Register manipulation		Available (general-purpose registers, control registers, SFRs)	
Disassemble function		Available	
Local variable view		Local variables	
Watch data view		Local variables, global variables, or else	
Stack trace view		Available	
Break functions	Event break	Execution: 8 points Access: 8 points	
	Software break	2000 points	
	Pre-execution break	4 points	
	Fail-safe break	Non-map, write protect, SFR illegal access, stack overflow, or else	
	Other	Forcible break, trace full break, trace delay break, timeout break, timer overflow break	
Trace functions	Trace data types	Program address, program data, access address, access data, status, time tag	
	Trace modes	Unconditional trace, section trace, qualify trace, delay trigger trace	
	Trace functions	Non-stop, full stop, full break, delay trigger stop, delay trigger break	
	Memory capacity	128K frames	
Real-time RAM monitoring fu	inction	All internal RAM spaces	
Time measurement	Measurement clock	120 MHz	
functions	Measurement objects	Start through end of program execution Start event through end event	
	Maximum measurement time	Approx. 40 hours and 43 minutes	
	Minimum resolution	8ns	
	Number of timers for measurement	Start through end of program execution: 1 Start event through end event: 2	
	Measurement results	Execution time (start through end of execution) Maximum, minimum, average, total, pass count (between events)	
	Other	Timer overflow break function, timeout break function	
Other functions		Command functions set in the console, mapping function, event function, coverage function, snapshot function, DMM function, power-off emulation function, pin mask function, flash self programming emulation function, Open break function	

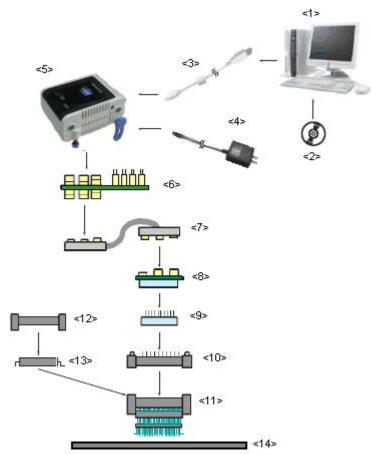
Table 1-2.	QB-RL78I1A System Specifications
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1.4 System Configuration

This section shows the system configuration when using the QB-RL78I1A connected to a PC (Windows[™] PC, PC/AT[™] compatible). Connection is possible even without optional products.





- <1> Host machine
- <2> Accessory Disk
- <3> USB interface cable
- <4> AC adapter
- <5> QB-RL78I1A
- <6> Check pin adapter (optional)
- <7> Emulation probe
- <8> Exchange adapter
- <9> Space adapter (optional)
- <10> YQ connector
- <11> Target connector
- <12> Mount adapter (optional)
- <13> Device
- <14> Target system

- : Windows PC, IBM PC/AT compatible can be used
- : Manual, etc.
- : Cable connecting QB-RL78I1A to host machine
- : AC adapters classified by region
- : This product
- : Adapter used for monitoring waveforms with oscilloscope
- : High-characteristic FPC type emulation probe
- : Adapter that performs pin conversion
- : Adapter used for height adjustment
- : Connector that connects exchange adapter to target connector
- : Connector soldered to target system
- : Adapter used for mounting target device into socket
- : Target device



Remarks 1. Refer to 1.6 Package Contents for the purchase forms of the above products.

- 2. As for handling of connectors, refer to 2.3 Mounting and Connecting Connectors.
- The part number of <4> differs depending on the region of use. See Table 1-5 Part Numbers of AC Adapter for IECUBE Classified by Region for the part numbers. The IECUBE requires an AC adapter that must be purchased separately.
- 4. See Table 1-4 Common Probe and Adapter for the part numbers of <6> and <7>.
- The combination of <8>, <9>, <10>, <11>, and <12> varies depending on the emulation device. See
 Table 1-3 Adapters and Connectors for Each Target Device for the combinations.

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1.5 System Configuration for Each Target Device

The following table lists the system configuration for each target device of the QB-RL7811A. The adapter and connector for each device, and common probe and adapter are sold separately. An exchange adapter, a YQ connector, a target connector, and an emulation probe are included, depending on the order product name. For details, refer to **1.6 Package Contents.**

Remark For the package drawings of the connector, adapter, and probe, refer to the following URL. http://www2.renesas.com/micro/en/development/asia/Emulator/IE/iecube.html

Target Device	Package	Exchange Adaptor	Space Adaptor	YQ Connector	Target Connector	Mount Adaptor
RL78/I1A	20SP	QB-20SP-EA-02T	_	_	QB-20SP-NQ-02T	_
	30SP	QB-30SP-EA-02T	QB-30SP-YS-01T	QB-30SP-YQ-01T	QB-30SP-NQ-01T	QB-30SP-HQ-01T
	32NA	Under development	_	—	Under development	—
	38SP	QB-38SP-EA-01T	QB-38SP-YS-01T	QB-38SP-YQ-01T	QB-38SP-NQ-01T	QB-38SP-HQ-01T

Table 1-3. Adapters and Connectors for Each Target Device

Table 1-4. Common Probe and Adapter

Name	Part Number	Target Device
Check pin adapter	QB-144-CA-01	RL78/I1A
Emulation probe	QB-80-EP-01T	RL78/I1A,

1.6 Package Contents

The included products are described for each order product name.

Products supplied with QB-RL78I1A-ZZZ

- 1: QB-RL78I1A
- 2: USB interface cable (2 meters)
- 3: Probe holder
- 4: Online user registration card (warranty card and software contract in one)
- 5: Packing list

Products supplied with QB-RL78I1A-T20SP

1 to 5

- 6: Emulation probe QB-80-EP-01T
- 7: Exchange adapter QB-20SP-EA-02T
- 8: Target connector QB-20SP-NQ-02T



Products supplied with QB-RL78I1A-T30SP

1 to 5

- 6: Emulation probe QB-80-EP-01T
- 7: Exchange adapter QB-30SP-EA-02T
- 8: YQ connector QB-30SP-YQ-01T
- 9: Target connector QB-30SP-NQ-01T

Products supplied with QB-RL78I1A-T32NA (Under development)

1 to 5

- 6: Emulation probe QB-80-EP-01T
- 7: Exchange adapter Under development
- 8: Target connector Under development

Products supplied with QB-RL78I1A-T38SP

1 to 5

- 6: Emulation probe QB-80-EP-01T
- 7: Exchange adapter QB-38SP-EA-01T
- 8: YQ connector QB-38SP-YQ-01T
- 9: Target connector QB-38SP-NQ-01T



1.7 AC Adapter for IECUBE

The specifications of the AC adapter for IECUBE differ depending on the region of use. Be sure to use an AC adapter corresponding to the region of use.

Product	Destination (Region)Notes 1, 2	Part NumberNote 3
AC adapter	Japan	QB-COMMON-PW-JP
(sold separately)	USA	QB-COMMON-PW-EA
	China	QB-COMMON-PW-CN
	Hong Kong	QB-COMMON-PW-HK
	South Korea	QB-COMMON-PW-KR
	Singapore	QB-COMMON-PW-SG
	Taiwan	QB-COMMON-PW-TW

Table 1-5. Part Numbers of AC Adapter for IECUBE Classified by Region

Notes 1. Products are shipped only on order from each region.

- **2.** Contact a distributor or a Renesas Electronics sales representative for information on regions other than the above.
- 3. Only the AC adapter usable in each region can be ordered



CHAPTER 2 SETUP PROCEDURE

This chapter explains the QB-RL78I1A setup procedure.

Setup can be completed by performing installation setup in the order in which it appears in this chapter. Perform setup along the lines of the following procedure.

See 1.2 Names and Functions of Hardware for clock positions.

Software settings
2.1 Software Settings.
Clock settings
2.2 See Clock Settings.
Mounting and connecting connectors
2.3 See Mounting and connecting connectors.
Connecting QB-RL78I1A to target system
2.4 See Connecting QB-RL78I1A to target system.
Connecting USB interface cable and AC adapter
2.6 See Connecting USB interface cable and AC adapter.
Switching power on and off
2.7 See Switching power on and off.



2.1 Software Settings

Check the user's manual for the debugger that will be used.

2.2 Clock Settings

The IECUBE clock must be set to the clock used by the target device. For details about how to set the clock, check the user's manual for the debugger that will be used.

IECUBE clock settings for the clock used by the target device are shown below.

Oscillation with the resonator on the target system is not supported. Therefore, the in-circuit emulator cannot emulate the oscillation operation of the clock on the target system.

Clock Used	Clock Supply
(1) High-speed system clock	(a) When the clock generated within the emulator is used
(X1 oscillator or External input)	(b) When the clock (a square wave) is supplied from the target system
	(c) When the oscillator (OSC1) mounted onto the emulator is used
(2) Internal high-speed	Uses the clock internally generated from the emulator
oscillation clock	
(3) Internal low-speed oscillation clock	Uses the clock internally generated from the emulator
(4) Subsystem clock	(a) When the clock generated within the emulator is used
(XT1 oscillator or External input)	(b) When the clock (a square wave) is supplied from the target system

Table 2-1. List of clock settings



(1) High-speed system clock

The clock settings are listed below.

Table 2-2.	Settings for High-Speed System Clock
------------	--------------------------------------

Type of Clock to Be Used	OSC1
(a) When the clock generated within the emulator is used	-
(b) When the clock (a square wave) is supplied from the target system Note	-
(c) When the oscillator (OSC1) mounted onto the emulator is used	Oscillator mounted

Note This setting is not possible when TARGET LED is not lit.

Remarks 1. Settings other than the above are prohibited.

- 2. Selection of (a) or (b) is possible regardless of whether the oscillator is not mounted in the OSC1socket.
- (a) When the clock generated within the emulator is used

This method uses the clock generated inside the emulator.

The oscillation frequency that will be used must be set in the debugger. For details about how to set the oscillation frequency, check the user's manual for the debugger that will be used.

(b) When the clock (a square wave) is supplied from the target system

The clock input from the target system is then used.

To input a clock from the target system, input to the clock pin (X2) the square-wave signal with the same voltage potential as that of the target device supply voltage (VDD). Inputting the inverted signal to X1 is not necessary.

The selectable frequencies are same as those of the target device.

For debugger settings, check the user's manual for the debugger that will be used. Oscillation by a resonator in the target system is not supported.

(c) When the oscillator (OSC1) mounted onto the emulator is used

Mount an oscillator in the OSC1 socket in the emulator and then select the "Clock socket" in the debugger. The clock generated from the oscillator mounted on the emulator is used.

The selectable frequencies are same as those of the target device.

To modify the clock setting, the acrylic board on the bottom of the QB-RL78G1A must be removed.

The acrylic board can be removed by lifting it up.

For debugger settings, check the user's manual for the debugger that will be used.



Figure 2-1. Acrylic Board Removal Method



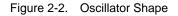
As an oscillator^{Note} to be mounted in the OSC1 socket in the emulator, use the one that satisfies the following specifications.

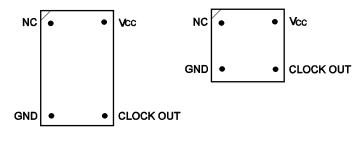
- Supply voltage: 5 .0V
- Output level: CMOS

Note An oscillator that uses a resonator cannot be used.









Top View



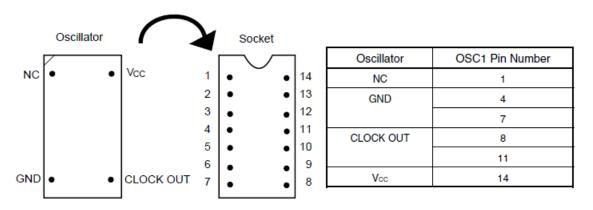


Figure 2-3. Mapping of Oscillator to Socket

Remark Insert the oscillator into the socket, take care for the pin 1 position.

(2) Internal high-speed oscillation clock

This method uses the clock inside the emulator by configuring the use of the high-speed oscillation clock in the user program.

(3) Internal low-speed oscillation clock

This method uses the clock inside the emulator by configuring the use of the low-speed oscillation clock in the user program.

(4) Subsystem clock

The clock settings are listed below.

	Table 2-3.	Settings for Subsystem Clock
--	------------	------------------------------

Type of Clock to Be Used			
(a) When the clock generated within the emulator is used			
(b) When the clock (a square wave) is supplied from the target system			

(a) When the clock generated within the emulator is used

This method uses the clock inside the emulator by configuring the use of the subsystem clock in the user program. For debugger settings, check the user's manual for the debugger that will be used.

(b) When the clock is (a square wave) supplied from the target system

Select the "External" in the debugger. The clock input from the target system is then used.

Oscillation with the resonator on the target system is not supported. To input a clock from the target system, input to the clock pin (XT2) the square-wave signal with the same voltage potential as that of the target

device supply voltage (V_{DD}). Inputting the inverted signal to XT1 is not necessary.

The selectable frequencies are same as those of the target device.



2.3 Mounting and Connecting Connectors

This section describes the methods of connecting the QB-RL78I1A and target system. Make connections with both the QB-RL78I1A and target system powered OFF. The following abbreviations are used in this section:

- NQ: Target connector
- YQ: YQ connector
- EA: Exchange adapter
- MA: Mount adapter
- CA: Check pin adapter
- SA: Space adapter

2.3.1 Mounting NQ to target system

- (1) Thinly apply a two-component epoxy adhesive (hardening time at least 30 minutes) to the ends of the four projections on the base of the NQ and adhere the NQ to the user board (clean the surface of the target system board using alcohol or the like). If alignment of target system pads to NQ leads is difficult, align them as in (2).
- (2) Align by inserting the guide pins for alignment for the NQ (NQGUIDE) through the pin holes on the top of the NQ. Accessory holes are \$1.0 mm non-through holes in two or three places.
 (For hole positions, see the particular NQ drawing.)
- (3) Solder after fitting the MA to the NQ. This is to prevent troubles such as flux or solder splashing and adhering to the NQ contact pins when soldering.

- Soldering conditions	Solder reflow	260°C \times 10 seconds or less
	Manual soldering	$350^{\circ}C \times 5$ seconds or less (1 pin)

Caution Do not perform washing by flux immersion or vapor.

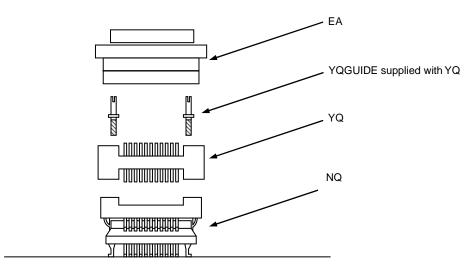
(4) Take away the guide pins.

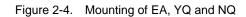


2.3.2 Mounting YQ to NQ

- (1) After confirming that there are no broken or bent YQ contact pins, fit the YQ in the NQ and fasten it using the supplied YQGUIDE (for the fastening method, see the next step, (2)). If repeatedly inserting and removing, be sure to inspect the YQ pins before fitting. If pins are bent, correct them using something thin and flat such as the edge of a knife.
- (2) Fasten YQ to the NQ on the target system using the supplied YQGUIDE. Fasten the screws equally in the four corners using the supplied flat-blade screwdriver or a torque driver. The tightening torque of the YQGUIDE is 0.054 Nm (MAX.). Too great tightening causes bad connections.

However, four screws for fitting to the NQ (M2 x 10 mm / 4 units) are included with the YQ.





Target system

2.3.3 Plugging EA into YQ

Match the pin 1 position of the YQ or SA (corner cuts match in both) to the pin 1 position of the EA and plug in.

- When plugging or unplugging, press on the NQ, YQ, and SA with a finger so that there is no force on the NQ.
- When plugging or unplugging, be careful of the direction of wiggling.

As a tool when unplugging, insert some kind of thin non-conductive material such as a wooden stick between the YQ (SA) and EA and wiggle while slowly unplugging. Be careful since the connector will be damaged if this is done in the wrong direction.



2.3.4 Precautions for handling NQ, YQ, SA, and CA

- (1) When taking the NQ from the box, press down on the body and take out the sponge first.
- (2) Since the pins of the YQ are thin and easily bent, be careful. When inserting it in the NQ, confirm that there are no bent pins.
- (3) When screwing a YQ soldered to a board to the NQ, fasten the screws in four places in turn using a #0 or #1 Phillips precision screwdriver or torque driver after tentatively tightening them. Fix the torque at 0.054 Nm (MAX.).

If just one place is overtightened, it may cause poor contact. Moreover, a board being connected to the YQ must have accessory holes in prescribed positions (four places: ϕ 2.3 mm or ϕ 3.3 mm). The ϕ 3.8 mm or ϕ 4.3 mm that is the screw head size is an area where wiring is prohibited.

- (4) In YQ and SA removal, since there is a danger of YQ pins being bent or broken when prying and wiggling, remove them gradually using a flatbladed screwdriver from four directions. Moreover, to connect and use the YQ and SA, screw the YQ to the NQ according to the YQGUIDE (included with the YQ) using a 2.3 mm flatbladed screwdriver and then connect it to the SA. Fix the torque at 0.054 Nm (MAX.). If even one place is overtightened, it may cause poor contact.
- (5) For the NQ, YQ, and SA, since there is a danger that washing fluid on the structure will remain in the connector, do not perform washing.
- (6) NQ, IC, and YQ cannot be used in combination.
- (7) A NQ/YQ system cannot be used in an environment of vibrations or shocks.
- (8) It is assumed that this product will be used in system development and evaluation. Moreover, when used in Japan, Electrical Appliance and Material Control Law and electromagnetic disturbance countermeasures have not been applied.
- (9) Since there are rare cases of shape change if the box is left for a long time in a place where it is 50°C or higher, for safekeeping, store it in a place where it is no higher than 40°C and direct sunlight does not hit it.
- (10) For details about handling the NQ, YQ, and SA, see the NQPACK series technical materials at the website of Tokyo Eletech Corporation.

URL: http://www.tetc.co.jp/

(11) CA

The CA is an optional product for IECUBE, and can be used to measure the waveform between IECUBE and the target system.

Since the pins on the CA do not correspond to the pin layout in each device, the pin header cover must be mounted according to the device to be used. For mounting methods of the pin header cover, refer to URL. http://www.renesas.com/gb_144_ca_01



2.3.5 Precautions for mounting IC using NQ and MA

- (1) Confirm that there is no weld flash in the resin (sealant part) of the IC. If there is weld flash, remove it using a knife or the like.
- (2) Confirm that there is no weld flash breaking or bending of IC leads. In particular, confirm the planarity of IC leads. If there is abnormality in the planarity, correct that portion.
- (3) Viewing the NQ contact pins from the top, if there are foreign bodies on them, remove them using a brush or the like.

After confirming (1) to (3), fit the IC to the NQ. Also fit the MA.

- (4) Put the supplied M2 x 6 mm screws in the four accessory holes of the MA and fasten the screws in opposite corners. At that time, use either the dedicated screwdriver that is supplied or a torque driver to fasten them equally in turn with a tightening torque of 0.054 Nm (MAX.). Since the contact is poor if tightening is too great, once you have lightly fastened the MA screws, tighten them again.
- (5) Depending on the use environment, when starting up a device that has been left for a long time, starting it may be difficult. In this case, loosen the screws slightly and then retighten them.
- (6) If startup still is difficult after (5) above, check (1) to (3) again.
- (7) Tightening the screws of the MA too much may give rise to cracks in the molded part of the MA (plastic part) and bend the mold into a bowed shape, making contact poor.
- (8) After soldering the NQ, do not perform cleaning by flux immersion or vapor.



2.4 Connecting QB-RL78I1A to Target System

If connecting the emulation probe (QB-80-EP-01T), connect it to the QB-RL78I1A and the target system by the following procedure.

(a) Connect the QB-RL78I1A to the probe.

Connect the emulation probe to the QB-RL78I1A, as shown below. Insert CN1 and CN2 of the probe into TCN1 and TCN3 of the QB-RL78I1A.



Figure 2-5. Connect the QB-RL78I1A to the probe

(b) Connection of emulation probe GND wire

There are three GND wires in the emulation probe. Connect them to the QB-RL78I1A and target system.
<1> Fasten the GND wire on the QB-RL78I1A side of the emulation probe to the nut on the bottom of the QB-RL78I1A using a #0 or #1 Phillips precision screwdriver (connection of B to A in Figure 2-6).
<2> Next insert the connector on the top of the emulation probe into the connector at the opening on the bottom of the QB-RL78I1A from below being careful of the insertion direction.

Figure 2-6. GND Wire

Target system

- <3> Connect the exchange adapter and emulation probe to the target connector.
- <4> Connect the GND wires on the target system side of the emulation probe to the target system GND. If a pin or screw is fastened to the target system GND, remove the transparent terminal cover on the end of the GND wire and fasten the Y terminal of the GND wire to the target system (C in Figure 2-6). If the GND on the target system is an exposed pad, likewise fasten the Y terminal to the pad on the target system by soldering (recommended soldering iron temperature setting: 300°C).
- <5> Since the length of the GND wire below the head (insulated part) is approximately 60 mm, there must be a GND to which it can be connected to within the range of the two approximately 60 mm radius sections of the target system for connecting the emulation probe, as shown in Figure 2-7.

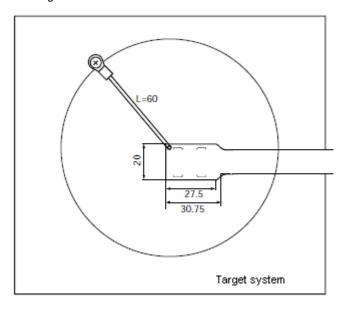


Figure 2-7 Where GND Wire Can Be Connected

(c) Ensuring isolation

When connecting the target system to the QB-RL7811A using an emulation probe, perform height regulation using the front spacer or rear spacer of the QB-RL7811A and ensure isolation from the target system.

- (d) Precautions related to emulation probe
 - <1> Be careful that stress of the emulation probe is not placed on the target connector. Moreover, when removing the emulation probe, remove it slowly while pressing down on the exchange adapter with a finger so that there is no stress on the target connector.
 - <2> Be sure to connect the GND wire of the emulation probe to the QB-RL78I1A and the target system. If it cannot be connected, the impedance of the cable is unstable and could bring about lowering of signal transmission characteristics or distortion of the output waveform for an input waveform.



2.5 Notes on Power Supply and GND Pin Connection

For power supplies and GND pins of the target device, be sure to connect all pins to each power supply or GND.

2.6 Connecting USB Interface Cable and AC Adapter

Plug the USB interface cable supplied with the QB-RL78I1A into the USB connector of the host machine, and plug the other side into the USB connector on the rear of the QB-RL78I1A.

Plug the AC adapter supplied with the QB-RL78I1A into a receptacle and plug the other side into the power supply connector on the rear of the QB-RL78I1A.

For QB-RL78I1A connector positions, see Figure 2-8.

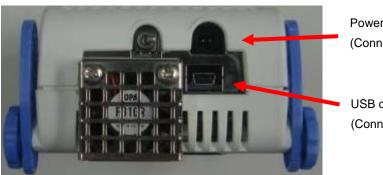


Figure 2-8. Connector Positions

Power supply connector (Connect AC adapter)

USB connector (Connect USB interface cable)

2.7 Switching Power On and Off

Be sure to switch the power on and off according to the following procedures.

- Switching power on	- Switching power off
<1> QB-RL78I1A power on	<1> Debugger termination
<2> Target system power on Note	<2> Target system power off ^{Note}
<3> Debugger startup	<3> QB-RL78I1A power off

Note In the procedures, <2> is unnecessary if the target system is not connected.

Caution If the wrong sequence was used for the operation, the target system or QB-RL78I1A may fail



CHAPTER 3 SETTINGS AT PRODUCT SHIPMENT

Item	Setting	Remarks
OSC1	Not mounted	Oscillator can be mounted ^{Note} .
Power switch	ONOFF	Set to OFF at shipment.

Table 3-1. Settings at Shipment

Note The oscillation circuit using an oscillation cannot be used.



CHAPTER 4 CAUTIONS

4.1 Cautions Regarding Differences Between Target Device and Emulator

When debugging is performed by connecting the QB-RL78I1A to the target system, the QB-RL78I1A emulates the target device as if it operates in the target system. However, the target device and the QB-RL78I1A operate differently in the following ways. Consequently, the target device should be used for final evaluation before launching mass production, and the customer is to be responsible for judging the appropriateness of applying the QB-RL78I1A.

- On-chip debug function

The on-chip debug function cannot be emulated.

- Oscillator

The QB-RL78I1A does not support clock input by an oscillator in the target system. Consequently, the operation clock frequency when the target device is mounted in the target system may differ from the operation clock frequency when the QB-RL78I1A is connected.

- Pin characteristics

The pin characteristics of the QB-RL78I1A slightly differ when the target device is mounted to the target system, because a connector, adapter, emulation probe, and circuit board exist between the QB-RL78I1A and the target system. In particular, note that the A/D converter conversion results are commonly-affected.

- Current consumption

The current consumption of the QB-RL78I1A differs from that of the target device. The maximum current consumption is around 150 mA. In the same manner, the current consumption in standby mode also differs from that of the target device.

- Setting the reference voltage on the A/D converter to the internal reference voltage

When selecting the internal reference voltage (1.45V), after setting ADREFP1 =0 and ADREFP0 = 1, 1ms (device is 1μ s) is required as the stabilization wait time. After stabilized, set until set ADCE.

- 3-wire serial (CSI)

A communication baud rate of 16Mbps and 12Mbps is not supported.



- P122 pin input characteristics

The input characteristics of the P122 pin differ between the target device and emulator.

Item	Input Characteristics of P122 Pin	
Target device	VIH MIN	0.8VDD
	VIL MAX	0.2VDD
IECUBE	VIH MIN	0.7VDD
	VIL MAX	0.3VDD

Table 4-1. Input Characteristics of P122 Pin

- Power-on-reset (POR) voltage value

The power-on-reset (POR) voltage value differs from that of the target device.

Item		MIN.	TYP.	MAX.
Target device	V _{POR}	1.48 V	1.51 V	1.54 V
	V _{PDR}	1.47 V	1.50 V	1.53 V
IECUBE	V _{POR}	-	1.54 V	-
	V _{PDR}		1.47 V	-

Table 4-2. Power-on-reset (POR) voltage value

- TTL input buffer characteristics

If the port input mode register (PIM) is used to set the input of a pin that can be set for the TTL buffer to the TTL level, the high-level input voltage characteristics differ between the target device and emulator. See Table 4-3 for details. The following pins can be set for the TTL buffer.

Item		Conditions
Target device		2.1V $(4.0 V \le VDD \le 5.5 V)$
	VIH MIN	$2.0V \hspace{0.1 cm} (2.7 \hspace{0.1 cm} V \hspace{-0.1 cm} \le \hspace{-0.1 cm} V \hspace{-0.1 cm} D \hspace{-0.1 cm} \le \hspace{-0.1 cm} 4.0 \hspace{0.1 cm} V)$
		$1.28V$ (1.6 V \leq VDD< 3.3 V)
		0.8V (4.0 V ≤ VDD ≤ 5.5 V)
	VIL MAX	0.5V (2.7 V≤ VDD<4.0 V)
		$0.32V$ (2.7 V \leq VDD < 3.3 V)
IECUBE	VIH MIN	$2.0V \hspace{0.1 cm} (3.3 \hspace{0.1 cm} V \hspace{-0.1 cm} \leq \hspace{-0.1 cm} V \hspace{-0.1 cm} D \hspace{-0.1 cm} \leq \hspace{-0.1 cm} 5.5 \hspace{0.1 cm} V)$
		$1.17V (2.7 V \le VDD < 3.3 V)$
		$0.8V (3.3 V \le VDD \le 5.5 V)$
VIL MAX		$0.63V (2.7 V \le VDD < 3.3 V)$

Table 4-3. High-Level Input Voltage Characteristics

.

- The detection voltage value of the voltage detector (LVD)

The $V_{\mbox{\scriptsize LVIH}}$ value of the detection voltage differs from that of the target device.

Target device		IECUBE	
Rising edge	Failing edge	Rising edge	Failing edge
2.81V	2.75V	2.76V	
2.92V	2.86V	2.87V	
3.02V	2.96V	2.97V	
3.13V	3.06V	3.07V	
3.75V	3.67V	3.68V	
4.06V	3.98V	3.9	9V

Table 4-4. The detection voltage



4.2 Debugging Note

- Operation after target system power application

After power application, a program will be executed for the target device mounted in the target system when reset is released. However, with the QB-RL78I1A, the program does not start until an operation to start execution is performed after the program is downloaded using the debugger.

- Relation between Standby function and Break function

The break is interrupt function of CPU. The standby mode is released by the break for using the following debug function.

- Stops execution of the user program.
- Step execution of the standby instruction (Stops user program after execution instruction)
- Pseudo real-time RAM monitor function (Break When Readout)
- Pseudo Dynamic Memory Modification (Break When Write)
- Breakpoint setting executing of the user program.

- Invalid memory access detection function (IAW)

The behavior when detecting an invalid memory access is different between target device and emulator.

Target device : Reset IECUBE : Fail-safe break

- Programmable gain amplifier (PGA)

Gain error of programmable gain amplifier (PGA) is different between target device and emulator.

Gain	Target device	IECUBE
4 times	±1%	±1%
8 times	±1%	- 6 %
16 times	± 1.5 %	+ 4 % to + 11 %
32 times	±2%	- 4 % to + 10 %

Table 4-5. Gain error

- Inverter control pins (TKBO)

The timer pin which controls inverter circuit has a function that sets the timer pin to high impedance during a CPU stop (open-break function).

The following pins are subject to the open-break function. For the settings of the open-break function, refer to the Check the user's manual for the debugger that will be used.

Target pins : TKBO00, TKBO01, TKBO10, TKBO11, TKBO20, TKBO21



REVISION HISTORY

Revisions up to the previous edition are shown below. The "Applied to" column indicates the chapter in each edition to which the revision was applied.

Edition	Description	Applied to	
2th edition	1.1 Hardware SpecificationsChange of Operating frequency for Table 1-1	CHAPTER 1 GENERAL	
	 1.5 System Configuration for Each Target Device - Addition and change in Table 1-3 Adapters and Connectors for Each Target Device 1.6 Package Contents - Addition and change Package Contents. 		
	CHAPTER 2 SETUP PROCEDURE - Description about debugger is corrected.	CHAPTER 2 SETUP PROCEDURE	
	4.1 Cautions Regarding Differences Between Target Device and EmulatorCaution about P121 pin input characteristics is deleted.	CHAPTER 4 CAUTIONS	

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