

## Introduction

The evaluation board is designed to help the customer evaluate the following devices.

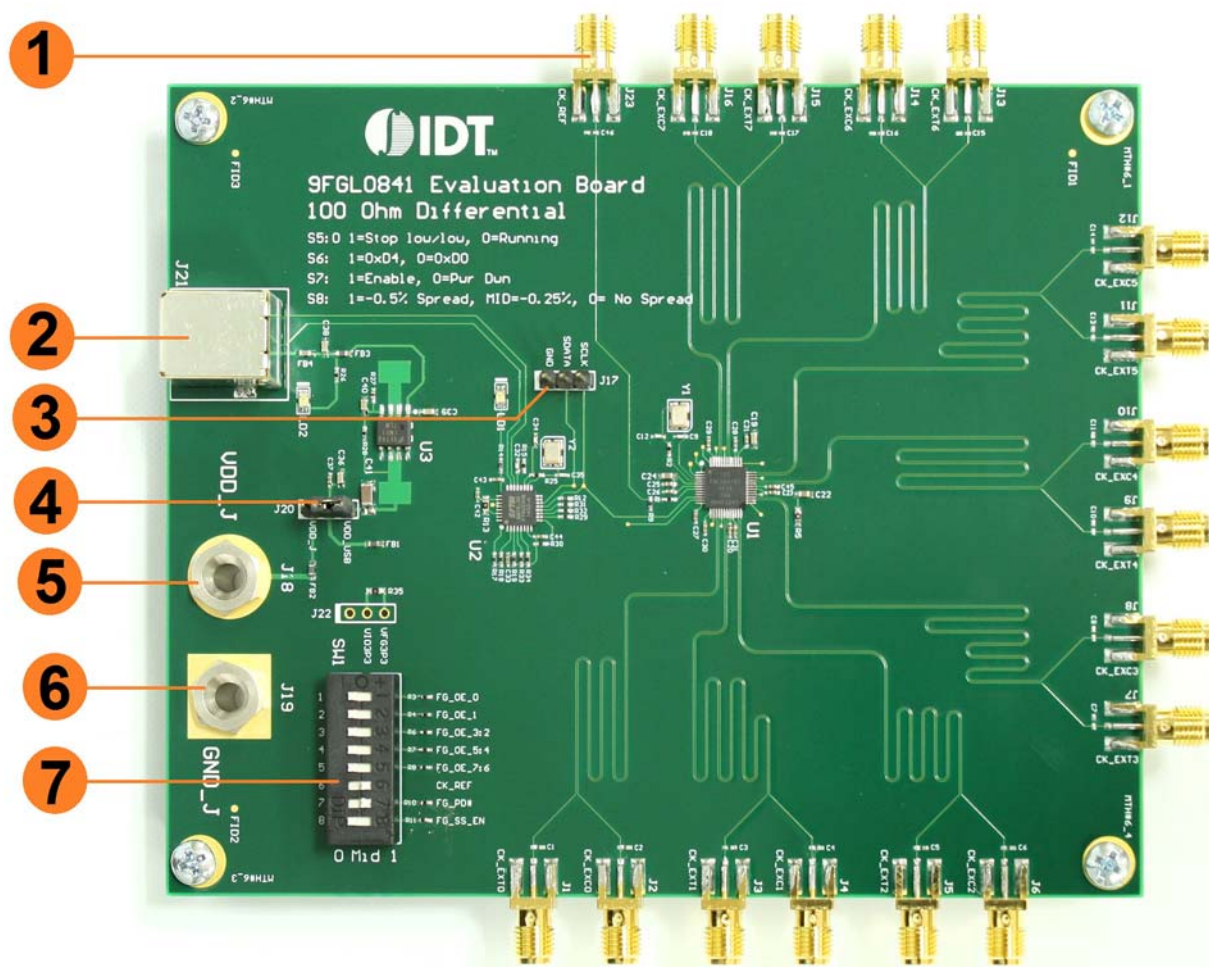
| Product Number | Description                                    |
|----------------|--|
| 9FGL0841       | 8-output PCIe Clock Generator 3.3V ZOUT = 100Ω |
| 9FGV0841       | 8-output PCIe Clock Generator 1.8V ZOUT = 100Ω |
| 9FGU0841       | 8-output PCIe Clock Generator 1.5V ZOUT = 100Ω |
| 9FGL0851       | 8-output PCIe Clock Generator 3.3V ZOUT = 85Ω  |

The devices are programmable through SMBus interface. This user guide details the board set and connection as well as the companion GUI installation for communicating to the device. The board has a self contained USB to SMBus interface.

## Board Overview

Use the following diagram and table to identify: power supply jacks, USB connector, input and output frequency SMA connectors.

**Figure 1. Evaluation Board Overview for the 9FGL0841–100Ω Differential**



**Table 1: EBV Pins and Functions**

| Item | Name                             | On-Board Connector Label | Function  |
|------|----------------------------------|--------------------------|---|
| 1    | Outputs 0-7                      | J1-J16                   | Low power HCSL outputs  |
| 2    | USB Interface                    | J21                      | Used for connection with a PC and for interaction with the IDT PCIe GUI   |
| 3    | I <sup>2</sup> C Connection Port | J17                      | Used for an external I <sup>2</sup> C connection  |
| 4    | Input Voltage Selector           | J20                      | Used for selection of USB power supply or external power supply from J18  |
| 5    | Power Supply Jack                | J18                      | Input power supply  |
| 6    | Ground Jack                      | J19                      | Used for GND  |
| 7    | DIP Switch                       | SW1                      | S1: FG_OE_0<br>S2: FG_OE_1<br>S3: FG_OE_3:2<br>S4: FG_OE_5:4<br>S5: FG_OE_7:6<br>S6: CK_REF<br>S7: FG_PD#<br>S8: FG_SS_EN |

## Board Power Supply

By default, the board is powered from the USB connector.

**Bench Power Supply** – An external power supply can be used by connecting jumper J20 between the central pin and the VDD\_J position. VDD\_J must then be connected to the appropriate power supply for the device ordered.

- 9FGL= 3.3V
- 9FGV= 1.8V
- 9FGU = 1.5V

**USB Power Supply** – When the board is connected to a PC through a USB cable, on-board voltage regulators can supply the appropriate voltage to the clock chip. USB power is selected by connecting J20 between the central pin and the VDD\_USB pin.

Depending on the evaluation board ordered, the R22 resistor will be pre-populated as follows:

- For VDD = 1.5V: R22 = 49.9Ω
- For VDD = 1.8V: R22 = 107Ω
- For VDD = 3.3V: R22 = 402Ω

**Figure 2. Connecting the jumper to VDD\_J or VDD\_USB. Default is to power by USB**

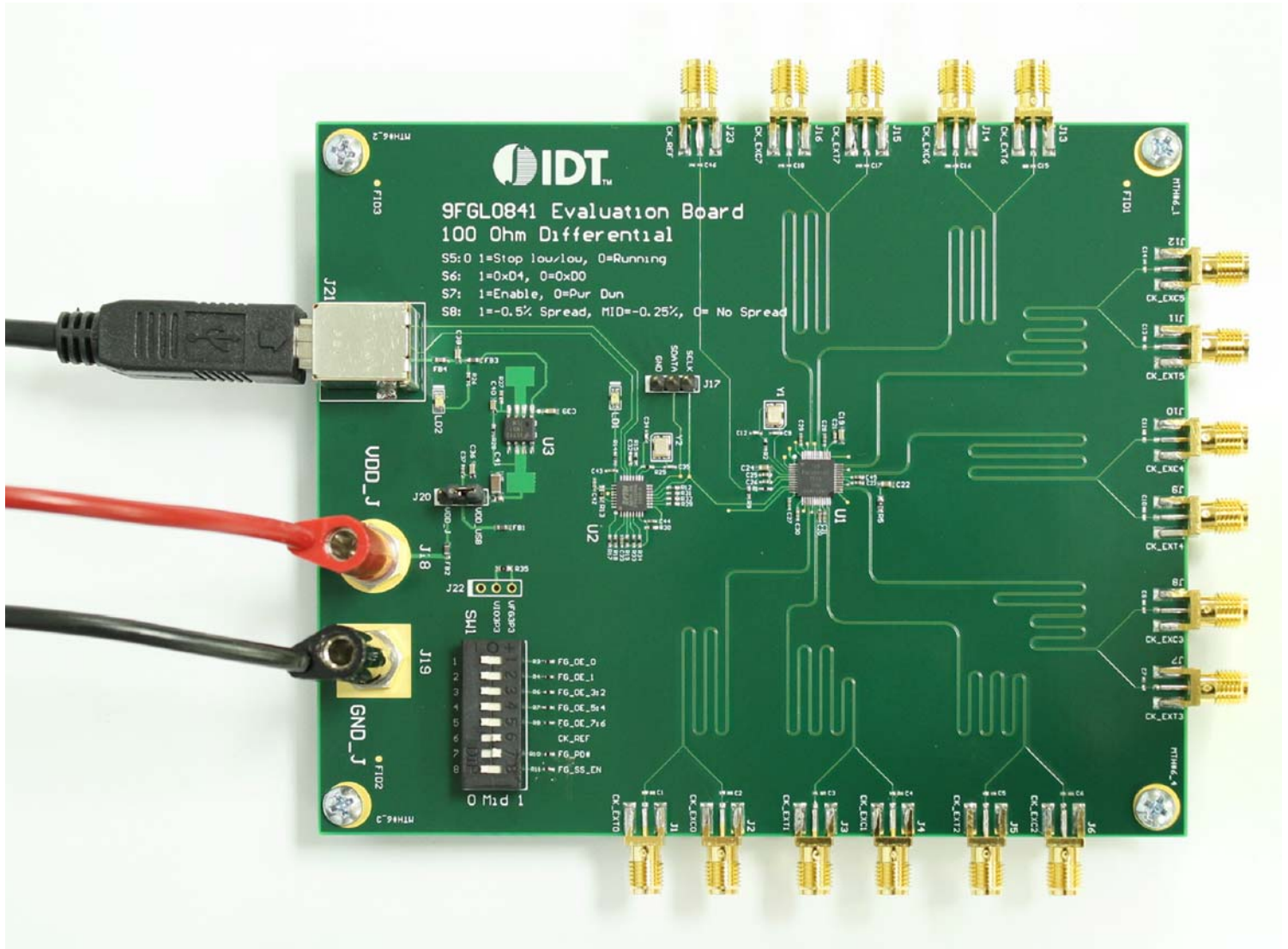


## Connecting the Board

The board is connected to a PC through a USB connector for configuring the device, as shown in Figure 3 below. The USB interface will also provide +5V power supply to the board, from which on-board voltage regulators generate various voltages for the core as well as for each output. LED LD2 will light up to indicate a successful connection

The board can also be powered by a bench power supply by connecting one banana jack J18 for the core voltage, respectively. Please see board power supply section for details.

**Figure 3. Connecting the Board with USB Port for Communications with Software GUI**



## PCIe GUI Installation Setup

First the GUI requires a driver for the FTDI IC that interface between the USB and SMBus interfaces.

1. Unzip the files from the PCIe GUI archive on your PC. PCIe GUI zip file can be found at <http://www.idt.com/document/swr/software-pcie-evaluation-kits>
2. Extract the FTDI windows driver from the PCIe GUI archive or go to the FTDI website to download the latest driver and install on your computer.

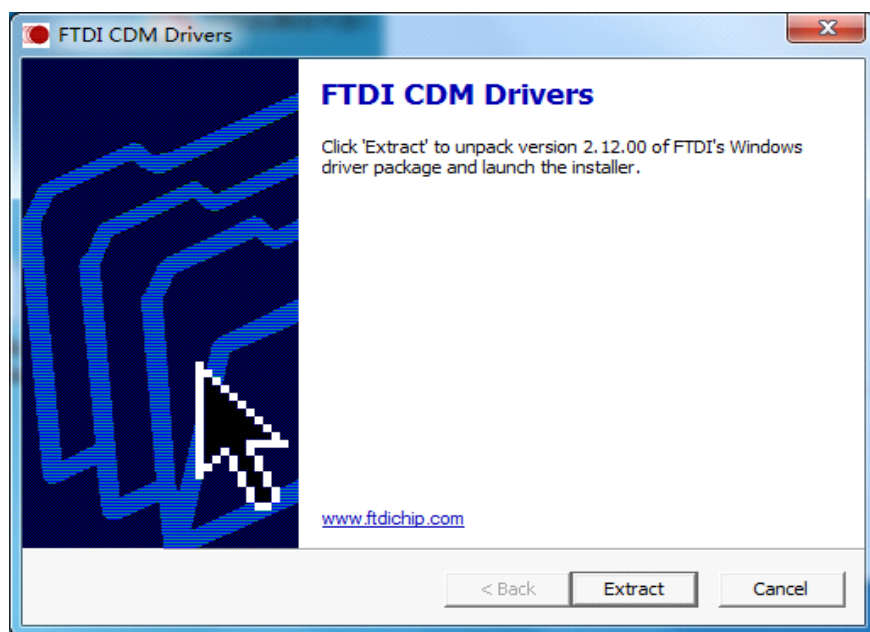
Note: For non-Windows operating systems, download the respective driver from the FTDI website.

<http://www.ftdichip.com/Drivers/D2XX.htm>

Currently Supported D2XX Drivers:

| Operating System     | Release Date | Processor Architecture  |                        |                       |  |                         |                         |                         | Comments   |
|----------------------|--------------|---|------------------------|-----------------------|--|-------------------------|-------------------------|-------------------------|--|
|                      |              | x86 (32-bit)  | x64 (64-bit)           | PPC                   | ARM  | MIPSII                  | MIPSIV                  | SH4                     |  |
| Windows*             | 2014-09-29   | Available as <a href="#">setup executable</a><br>Contact <a href="mailto:support1@ftdichip.com">support1@ftdichip.com</a> if looking to create customised drivers |                        | -                     | -  | -                       | -                       | -                       | 2.12.00 WHQL Certified<br>Available as setup executable<br><a href="#">Release Notes</a> |
| Windows RT           | 2014-07-04   | <a href="#">1.0.2</a>   | -                      | -                     | <a href="#">1.0.2</a>                                | -                       | -                       | -                       | A guide to support the driver (AN_271) is available <a href="#">here</a>                 |
| Linux                | 2012-06-29   | <a href="#">1.1.12</a>  | <a href="#">1.1.12</a> | -                     | <a href="#">1.1.12</a><br>Suitable for Raspberry Pi  | -                       | -                       | -                       | <a href="#">ReadMe</a>   |
| Mac OS X             | 2012-10-30   | <a href="#">1.2.2</a>   | <a href="#">1.2.2</a>  | <a href="#">1.2.2</a> | -  | -                       | -                       | -                       | Requires Mac OS X 10.4 (Tiger) or later<br><a href="#">ReadMe</a>                        |
| Windows CE 4.2-5.2** | 2014-22-04   | <a href="#">1.0.1.10</a>  | -                      | -                     | <a href="#">1.0.1.10</a>                             | <a href="#">1.0.1.6</a> | <a href="#">1.0.1.6</a> | <a href="#">1.0.1.6</a> |  |
| Windows CE 6.0/7.0   | 2014-22-04   | <a href="#">1.0.1.10</a><br>CE 6.0 CAT<br>CE 7.0 CAT  | -                      | -                     | <a href="#">1.0.1.10</a><br>CE 6.0 CAT<br>CE 7.0 CAT | <a href="#">1.0.1.6</a> | <a href="#">1.0.1.6</a> | <a href="#">1.0.1.6</a> | For use of the CAT files supplied for ARM and x86 builds refer to <a href="#">AN_319</a> |

3. Double click the executable file to install the driver.



4. Connect the board to the computer using the supplied USB cable. Double click on the Application file ClockCtl.exe to start the PCIe GUI support application.

If no board is connected, the following message will appear:



The screenshot shows the 'IDT PCIe devices SMBus register tool' interface. It features a top title bar, a left sidebar with a tree view, and a main workspace. The workspace is divided into several sections: a top control area with dropdowns for 'Interface' (set to 'USB\_SMBus') and 'Speed' (set to '100'), and fields for 'Address' (D0) and 'Type Xfer' (Blk); a middle section with fields for 'Begin Rd Reg#', 'Begin Wr Reg#', 'Byte Cnt Reg#', 'Read Byte Cnt', 'Writ Byte Cnt', and 'Header Byte Cnt'; a bottom left section with four buttons labeled 'Read', 'Rd->Wrt', 'Write', and 'Undo'; a bottom middle section with two buttons labeled 'Write Register File to Device' and 'Save Register's Value to File'; and a bottom right section with a large table of registers (Reg# 0-31) and a radio button selection for register ranges (0-31, 32-63, 64-95, 96-127, 128-159, 160-191, 192-223, 224-255). The IDT logo and 'Integrated Device Technology' text are at the bottom left. Numbered callouts 6.1 through 6.9 point to various elements: 6.1 points to the title bar, 6.2 to the 'Interface' dropdown, 6.3 to the 'Speed' dropdown, 6.4 to the 'Read' button, 6.5 to the 'Write Register File to Device' button, 6.6 to the 'Save Register's Value to File' button, 6.7 to the register table, 6.8 to the radio button selection, and 6.9 to the '0-31' radio button.

6.1

6.2

6.3

6.4

6.5

6.6

6.7

6.8

6.9

|           |   |
|-----------|---|
| Address   | D0  |
| Type Xfer | Blk  |

|               |      |
|---------------|------|
| Type Xfer     | Blk  |
| Read Byte Cnt | Byte |
|               | Word |

| Interface | Speed |
|-----------|-------|
| USB_SMBus | 100   |



Only USB to SMBus is available, you can change the SMBus speed, but please note that the speed of SMBus is from 10KHz to 100KHz.

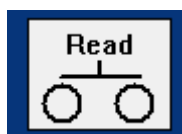
### 6.3 Begin Reg# and Byte Count

|               |   |                 |    |
|---------------|---|-----------------|----|
| Begin Rd Reg# | 0 | Read Byte Cnt   | 18 |
| Begin Wr Reg# | 0 | Wr Byte Cnt     | 18 |
| Byte Cnt Reg# | 8 | Header Byte Cnt | 22 |

- Begin Rd Reg# is the begin register address of read operation.
- Read Byte Cnt is the byte count of read operation.
- Begin Wr Reg# is the begin register address of write operation.
- Wr Byte Cnt is the byte count of write operation.

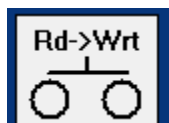
### 6.4 Register Operations

#### 6.4.1 Read Operation



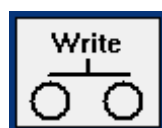
Pressing the read button will initiate a read. If a chipset is used for reading, the byte count is determined by the value in the device byte count register. The byte count cannot be larger than 32 dec. Non-read locations in the read grid will be grayed out.

Rd->Wrt Operation



Pressing the Rd>Wrt button will copy all of the read cells to the write cell contents

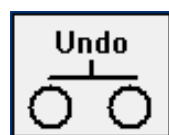
#### 6.4.2 Write Operation



Write button operation. If the chipset is used for writing, the byte count is controlled by the value in the GUI panel byte count register. Registers that will not be written because of the starting location setting and byte count will be grayed out.

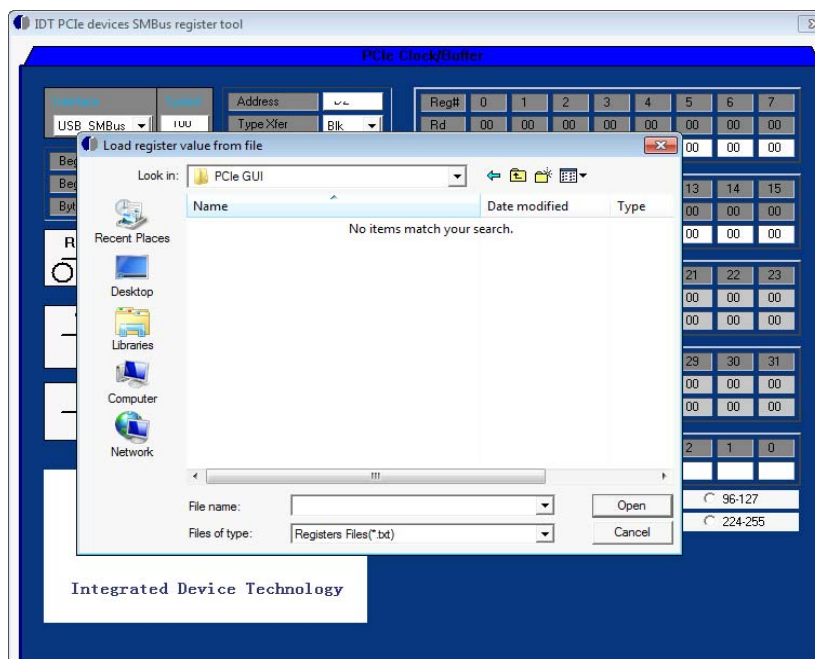
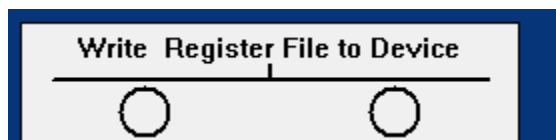
The hex values for data to be written will be in a cell with a white background.

#### 6.4.3 Undo Operation



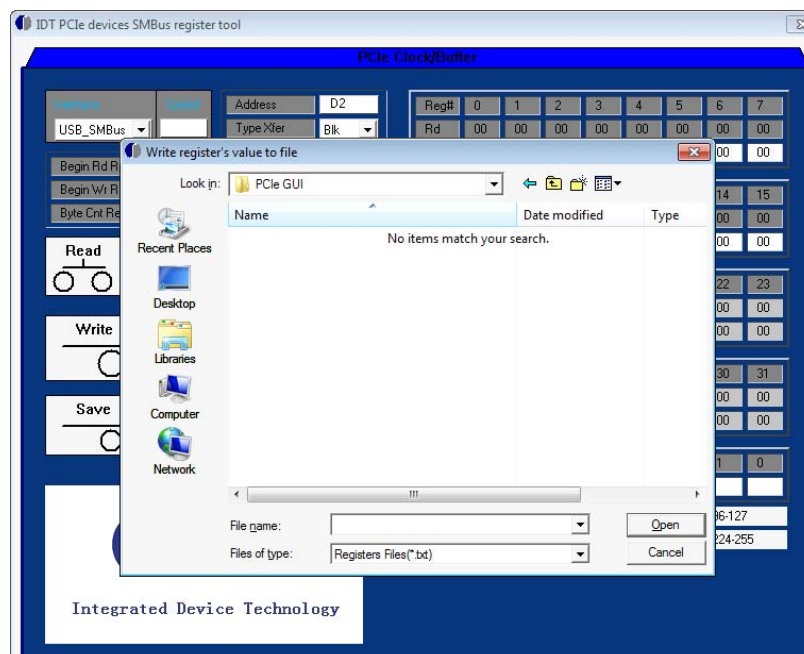
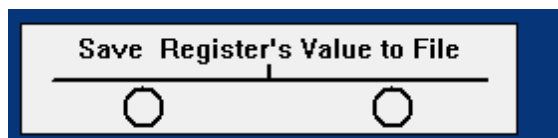
Reverts the last performed operation.

## 6.5 Write from file



To Write register from file, click "Write Register File to Device" button, it will pop up a window, select the file path and the file name, then click "Open", the GUI will read all registers' value from the file then down load to device.

## 6.6 Save registers to file



To save registers to file, click "Save Registers Value to File" button, it will pop up a window, select the file path and fill the file name, then click "Save", the GUI will dump all registers' value then save to the file.

#### 6.7 Register Value field

| Reg# | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  |
|------|----|----|----|----|----|----|----|----|
| Rd   | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| Wrt  | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |

The hexadecimal read information will be grayed background reminding the user that it cannot be altered. Hexadecimal write information will be on a white background.

#### 6.8 Binary display table

| Reg# | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|---|---|---|---|---|---|---|---|
| 0    |   |   |   |   |   |   |   |   |

Clicking on a Reg# Rd window will display the binary decode of the hex value. This may be used for entering binary data instead of hexadecimal data.

#### 6.9 Byte count range switch

|                                       |                               |                               |                               |
|---------------------------------------|-------------------------------|-------------------------------|-------------------------------|
| <input checked="" type="radio"/> 0-31 | <input type="radio"/> 32-63   | <input type="radio"/> 64-95   | <input type="radio"/> 96-127  |
| <input type="radio"/> 128-159         | <input type="radio"/> 160-191 | <input type="radio"/> 192-223 | <input type="radio"/> 224-255 |

Since there is 32-byte value could be display at the time, if the byte count exceed 32, need to switch the range.

### 6. Read/Write Operations

#### Read

Pressing the read button will initiate a read. If a chip set is used for reading, the byte count is determined by the value in the device byte count register. The byte count cannot be larger than 32 dec. Non-read locations in the read grid will be grayed out.

#### Rd->Wrt

Pressing the Rd>Wrt button will copy all of the read cells to the write cell contents.

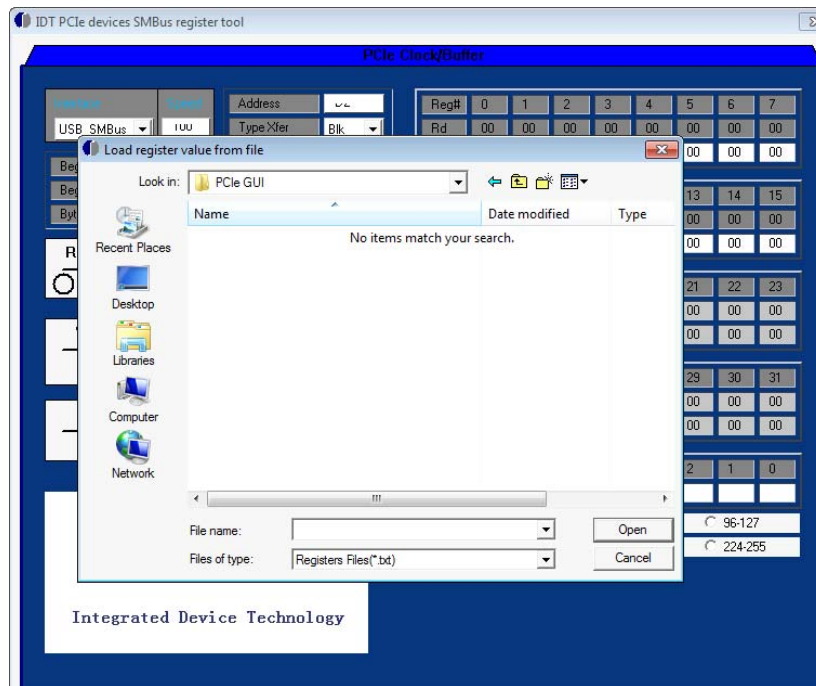
#### Write

Write button operation. If the chip set is used for writing, the byte count is controlled by the value in the GUI panel byte count register. Registers that will not be written because of the starting location setting and byte count will be grayed out.

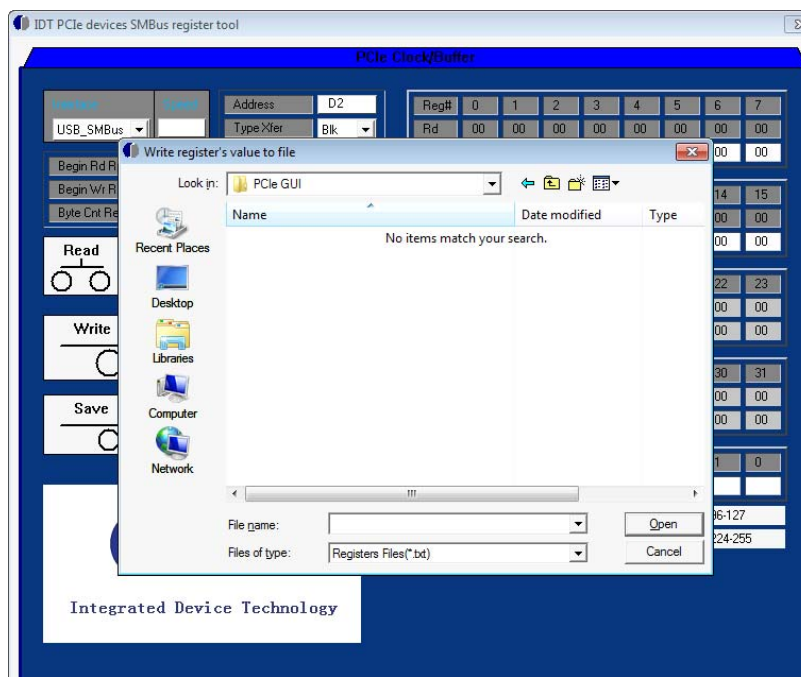
The hex values for data to be written will be in a cell with a white background.



## 7. Read/Write from file



To Write register from file, click "Write Register File to Device" button, it will pop up a window, select the file path and the file name, then click "Open", the GUI will read all registers' value from the file then down load to device.



To save registers to file, click "Save Registers Value to File" button, it will pop up a window, select the file path and fill the file name, then click "Save", the GUI will dump all registers' value then save to the file.

**Note:** LED LD1 will light up on every SDATA operation.

## Board Schematics

### Figure 4. 9FGL0841 Schematics

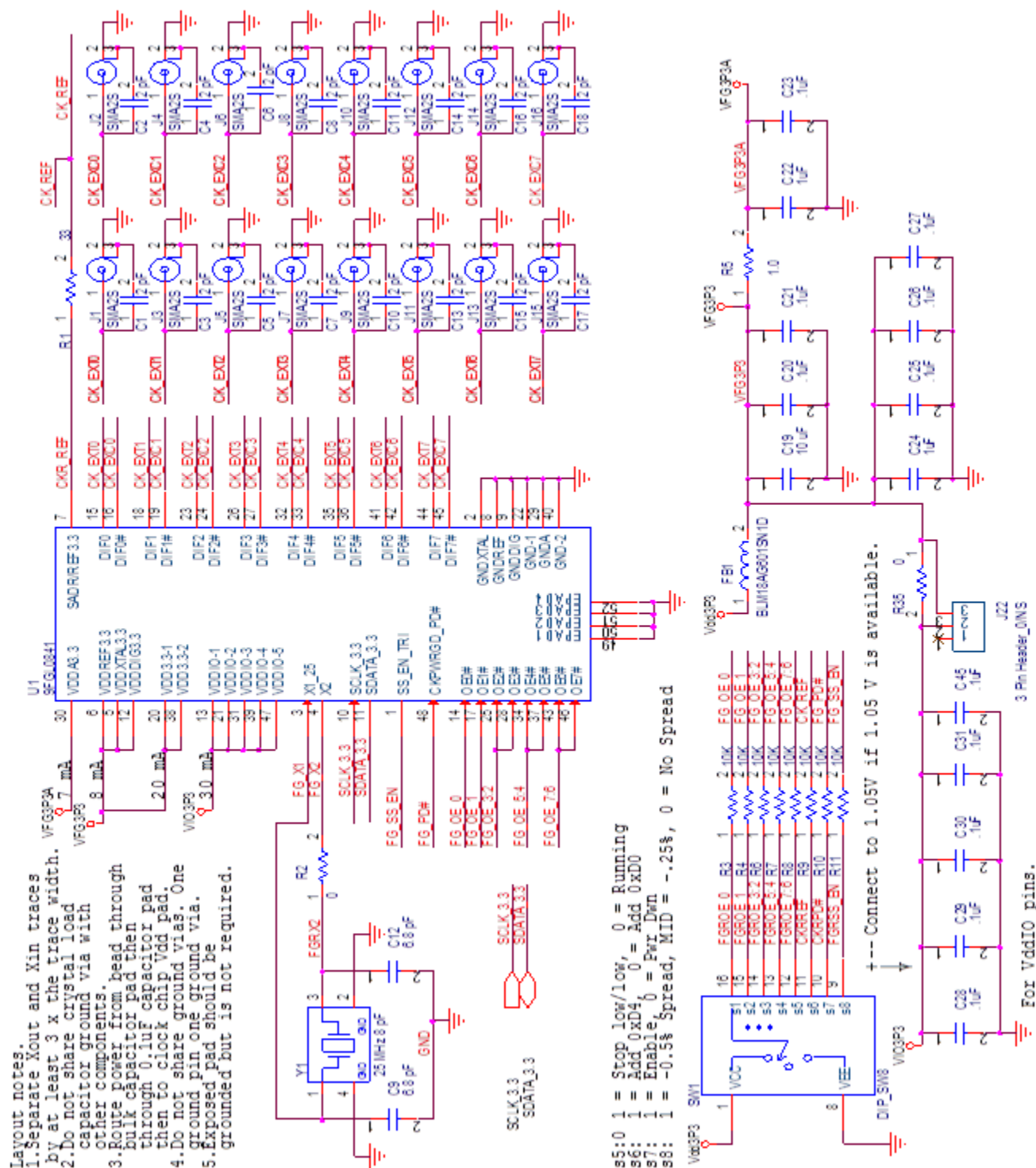
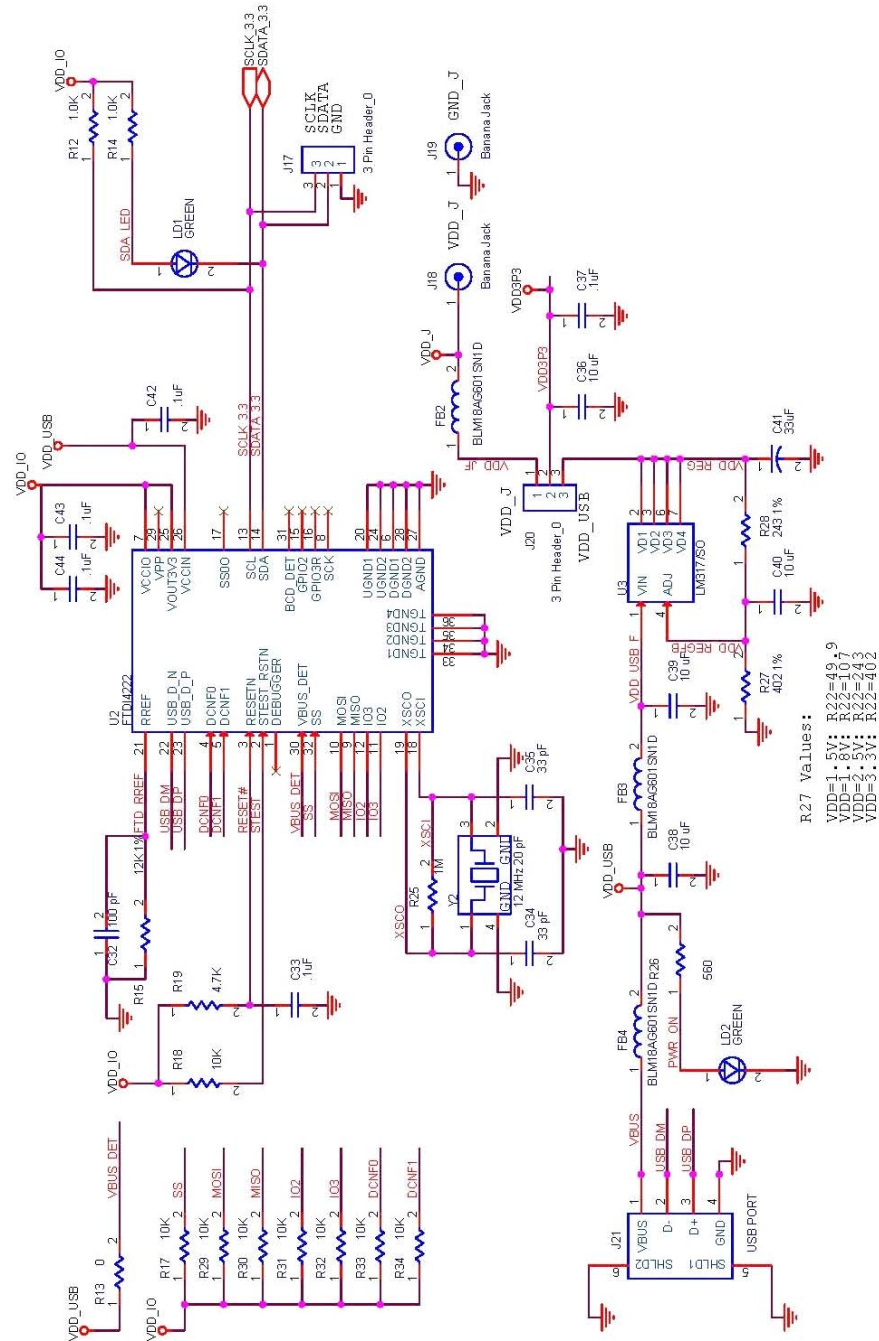


Figure 5. USB Interface and Power



## Orderable Part Numbers

The following evaluation board part numbers are available for order.

**Table 2: Orderable Part Numbers**

| Part Number | Description             |
|-------------|-------------------------|
| EVK9FGL0841 | 9FGL0841 Evaluation Kit |
| EVK9FGV0841 | 9FGV0841 Evaluation Kit |
| EVK9FGU0841 | 9FGU0841 Evaluation Kit |
| EVK9FGL0851 | 9FGL0851 Evaluation Kit |



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