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## 4-Port Gigabit Ethernet Transceiver with QSGMII/ Q-USGMII, IEEE 1588, SyncE and TSN Support

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### Features

- Quad-Port Gigabit Ethernet Transceiver
- QSGMII/Q-USGMII Version 1.3 MAC Interface
- Synchronous Ethernet (SyncE) Support
  - Two configurable recovered clock outputs
  - Fast Link Failure (FLF) indication
- On-Chip LDO Controller to Support Single 2.5V or 3.3V Supply Operation
- Jumbo Frame Support Up to 16 KB
- Clocked from Crystal or External 25/125 MHz Reference Clock Input
- Time Sensitive Networking (TSN) Frame Preemption support per IEEE 802.3™-2018 clause 99
- 1588™-2008/PTP
  - Layer 2, UDP/IPV4 and UDP/IPV6 formats
  - Tagged and non-tagged frame formats
  - One-step and two-step modes of operation
  - $\pm 8$  ns PTP accuracy
  - OC Master/Slave, BC, and TC all supported
- IEEE 802.3-2018 Energy Efficient Ethernet (EEE)
- Two Programmable LED Outputs per Port for Link, Activity, and Speed
- Coma mode to Eliminate Port Link Bouncing at Startup and Synchronize LEDs
- 24 GPIOs
- LinkMD® TDR-based Cable Diagnostic to Identify Faulty Copper Cabling
- Signal Quality Indication
- Loopback modes for Diagnostics
- Automatic MDI/MDI-X Crossover to Detect and Correct Pair Swaps, Pair Skew, and Pair Polarity
- Shared Management Data Input/Output (MDIO) Interface for PHY Register Configuration
- Interrupt Pin Option
- Die Temperature Monitor
- Power-Down and Power-Saving Modes
  - Energy Detect Power Down
  - Chip Power Down
  - EEE Low Power Idle mode
  - Smart power savings up to 20 mW for cables <70m
- Operating Voltages
  - Digital Core (VDDCORE): 1.1V (On-chip 1.1V LDO with External FET)
  - Analog Operation: 1.1V (VDDAL) and 2.5V, 3.3V (VDD33REF)
  - VDD I/O (VDDIO): 3.3V, 2.5V, or 1.8V
  - Transceiver (VDDAH): 3.3V or 2.5V
- 128-pin TQFP (14 × 14 mm body) Package
- Temperature Support
  - Commercial temperature range (0° to +85°C)
  - Industrial temperature range (-40° to +85°C)

### Target Applications

- Enterprise/SMB Switches
- Industrial Switches
- Cellular Infrastructure
- Routers
- Wi-Fi Access Points
- Gateways
- FPGA Based Systems
- General Embedded

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## 1.0 PREFACE

### 1.1 General Terms

**TABLE 1-1: GENERAL TERMS**

Term	Description
<b>1000BASE-T</b>	1 Gbps Ethernet over twisted pair, IEEE 802.3 compliant
<b>100BASE-TX</b>	100 Mbps Ethernet over twisted pair, IEEE 802.3 compliant
<b>10BASE-T</b>	10 Mbps Ethernet over twisted pair, IEEE 802.3 compliant
<b>10BASE-Te</b>	Energy-efficient version of 10BASE-T, IEEE 802.3 compliant
<b>ADC</b>	Analog-to-Digital Converter
<b>AFE</b>	Analog Front End
<b>AGC</b>	Automatic Gain Control
<b>AN</b>	Auto-Negotiation
<b>AWG</b>	Additive White Gaussian
<b>BC</b>	IEEE-1588 Boundary Clock
<b>BER</b>	Bit Error Rate
<b>Byte</b>	8 bits
<b>CF</b>	IEEE-1588 Correction Field
<b>DPLL</b>	Digital Phase-Locked Loop
<b>DCQ</b>	Dynamic Channel Quality
<b>DSP</b>	Digital Signal Processing
<b>E2E TC</b>	IEEE-1588 End to End TC
<b>EDPD</b>	Energy-Detect Power-Down
<b>EEC</b>	Ethernet Equipment Clock
<b>EEE</b>	Energy Efficient Ethernet
<b>EMI</b>	Electromagnetic interference
<b>FCS</b>	Frame Check Sequence
<b>FIFO</b>	First In First Out buffer
<b>FLF</b>	Fast Link Failure
<b>FLP</b>	Fast Link Pulse
<b>GMII</b>	Gigabit Media Independent Interface
<b>GPIO</b>	General Purpose I/O
<b>HBM</b>	Human Body Model. Simulates ESD from humans.

**TABLE 1-1: GENERAL TERMS (CONTINUED)**

Term	Description
<b>Host</b>	External System (includes processor, application software, etc.)
<b>ISI</b>	Inter-symbol interference
<b>JTP</b>	Jitter Test Pattern
<b>LDO</b>	Linear Drop-Out regulator
<b>LFSR</b>	Linear Feedback Shift Register
<b>LPI</b>	Low Power Idle
<b>LSB</b>	Least significant byte
<b>LTC</b>	IEEE-1588 Local Time Counter
<b>MAC</b>	Media Access Controller
<b>MCH</b>	Microchip Control Header, proprietary extension to PCH
<b>MDI</b>	Medium Dependent Interface
<b>MDIO</b>	Management Data Input/Output
<b>MDIX</b>	Media Dependent Interface with crossover
<b>MII</b>	Media Independent Interface
<b>MLT-3</b>	Multi-Level Transmission Encoding (3-levels). A tri-level encoding method where a change in the logic level represents a code bit "1" and the logic output remaining at the same level represents a code bit "0"
<b>N/A</b>	Not Applicable
<b>NC</b>	No Connect
<b>NLP</b>	Normal Link Pulse
<b>MMD</b>	MDIO Manageable Device
<b>MSE</b>	Mean Squared Error
<b>OC</b>	IEEE-1588 Ordinary Clock
<b>OCXO</b>	Oven Controlled Crystal (Xtal) Oscillator
<b>PAM5</b>	5-level Pulse Amplitude Modulation
<b>P2P TC</b>	IEEE-1588 Peer to Peer TC
<b>PCH</b>	Packet Control Header, standard format
<b>PCS</b>	Physical Coding Sublayer
<b>PEC</b>	Packet-based Equipment Clock
<b>PHY</b>	Physical layer
<b>PLL</b>	Phase-Locked Loop

**TABLE 1-1: GENERAL TERMS (CONTINUED)**

Term	Description
<b>POR</b>	Power On Ready
<b>PTP</b>	Precision Time Protocol
<b>QSGMII</b>	Quad Serial Gigabit Media Independent Interface
<b>Q-USGMII</b>	Quad USGMII. See USGMII.
<b>RESERVED</b>	Refers to a reserved bit field or address. Unless otherwise noted, reserved bits must always be zero for write operations. Unless otherwise noted, values are not guaranteed when reading reserved bits. Unless otherwise noted, do not read or write to reserved addresses.
<b>SerDes</b>	Serializer/Deserializer
<b>SFD</b>	Start of Frame Delimiter. The 8-bit value indicating the end of the preamble of an Ethernet frame.
<b>SMD</b>	Start mPacket Delimiter
<b>SNR</b>	Signal to Noise Ratio
<b>SoC</b>	System-on-Chip
<b>SOF</b>	Start of Frame
<b>SPD</b>	Start of Packet Delimiter. Used in QSGMII
	Software Power-Down
<b>SPI</b>	Serial Peripheral Interface
<b>SQI</b>	Serial Quad Interface
<b>STI</b>	Serial Timestamp Interface
<b>TC</b>	IEEE-1588 Transparent Clock. See E2E TC and P2P TC.
<b>TDR</b>	Time Domain Reflectometry
<b>TOD</b>	Time Of Day
<b>TQFP</b>	Thin Quad Flat Pack
<b>TS</b>	Timestamp
<b>TSN</b>	Time Sensitive Networking
<b>TSU</b>	Time Stamp Unit
<b>UDP</b>	User Datagram Protocol. A connectionless protocol run on top of IP networks.
<b>USGMII</b>	Universal Serial Gigabit Media Independent Interface. See also Q-USGMII.
<b>UTP</b>	Unshielded Twisted Pair

## 1.2 Buffer Types

TABLE 1-2: BUFFER TYPE DESCRIPTIONS

Buffer	Description
AI	Analog input
AO	Analog output
AIO	Analog bidirectional
GND	Ground pin
ICLK	Crystal oscillator input pin
LVDS1	LVDS1 input pin
LVDS2	LVDS2 input pin
OCLK	Crystal oscillator output pin
SRL	Slew Rate Limited output
VIS	Variable voltage Schmitt-triggered input
VO12	Variable voltage output with 12 mA sink and 12 mA source
VOD12	Variable voltage open-drain output with 12 mA sink
VOS12	Variable voltage open-source output with 12 mA source
PU	70 k $\Omega$ (typical) internal pull-up. Unless otherwise noted in the pin description, internal pull-ups are always enabled. <b>Note:</b> Internal pull-up resistors prevent unconnected inputs from floating. Do not rely on internal resistors to drive signals external to the device. When connected to a load that must be pulled high, an external resistor must be added.
PD	70 k $\Omega$ (typical) internal pull-down. Unless otherwise noted in the pin description, internal pull-downs are always enabled. <b>Note:</b> Internal pull-down resistors prevent unconnected inputs from floating. Do not rely on internal resistors to drive signals external to the device. When connected to a load that must be pulled low, an external resistor must be added.
P	Power pin

**Note:** Digital signals are not 5V tolerant unless specified.

### 1.3 Pin Reset States

The pin reset state definitions are detailed in [Table 1-3](#). Refer to [Table 3-1](#) for details on individual pin reset states.

**TABLE 1-3: PIN RESET STATE LEGEND**

Symbol	Description
AI	Analog input
AO	Analog output
PD	Hardware enables pull-down
PU	Hardware enables pull-up
Y	Hardware enables function
Z	Hardware disables output driver (high impedance)

### 1.4 Reference Documents

1. *IEEE Standard for Ethernet*, IEEE 802.3-2018, [https://standards.ieee.org/standard/802\\_3-2018.html](https://standards.ieee.org/standard/802_3-2018.html)
2. *IEEE Standard for a Precision Clock Synchronization Protocol for Networked Measurement and Control Systems*, IEEE 1588-2008, <https://standards.ieee.org/standard/1588-2008.html>
3. *IEEE Standard for Ethernet Amendment 5: Specification and Management Parameters for Interspersing Express Traffic*, IEEE 802.3br™-2016, [https://standards.ieee.org/standard/802\\_3br-2016.html](https://standards.ieee.org/standard/802_3br-2016.html)
4. *IEEE Standard for Local and Metropolitan Area Networks Bridges and Bridged Networks Amendment 26: Frame Preemption*, IEEE 802.1Qbu™-2016, [https://standards.ieee.org/standard/802\\_1Qbu-2016.html](https://standards.ieee.org/standard/802_1Qbu-2016.html)
5. *ITU-T Timing and Synchronization Aspects in Packet Networks*, ITU-T G.8261 08/2013, <https://www.itu.int/rec/T-REC-G.8261>
6. *Cisco QSGMII Specification*, EDCS-540123 Rev. 1.3
7. *Cisco Q-USGMII Specification*, EDCS-1155168 Rev. 4.2

# LAN8814

## 2.0 INTRODUCTION

### 2.1 General Description

The LAN8814 is a low-power, quad-port triple-speed (10BASE-T/100BASE-TX/1000BASE-T) Ethernet physical layer transceiver (PHY) that supports transmission and reception of data on standard CAT-5, as well as CAT-5e and CAT-6, Unshielded Twisted Pair (UTP) cables.

The LAN8814 supports industry-standard QSGMII (Quad Serial Gigabit Media Independent Interface) and Q-USGMII (Quad Universal Serial Gigabit Media Independent Interface) providing chip-to-chip connection to four Gigabit Ethernet MACs using a single serialized link (differential pair) in each direction.

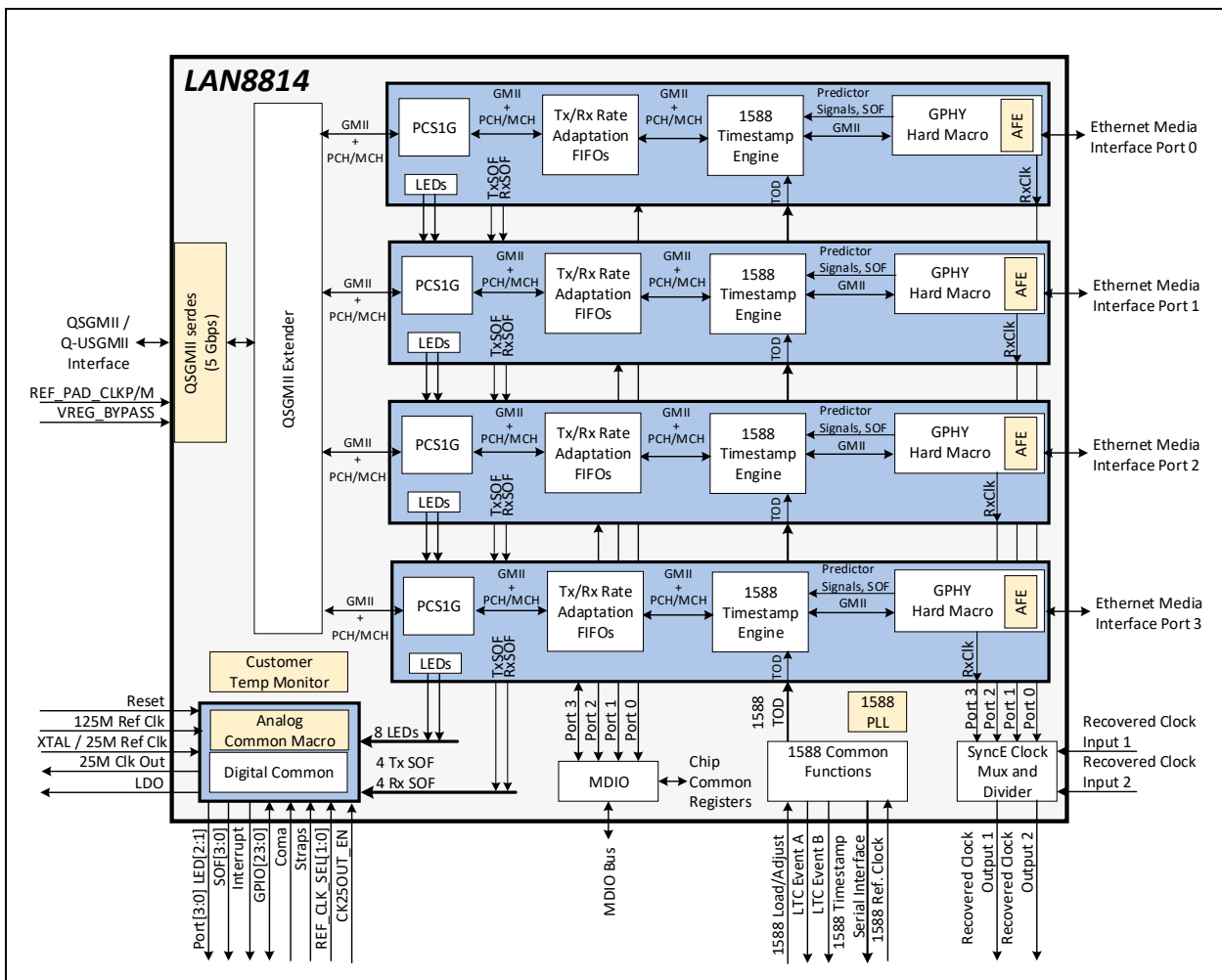
The LAN8814 supports high-accuracy timestamping functions to support IEEE-1588 solutions using Microchip Ethernet switches, as well as customer solutions based on SoCs and FPGAs. The LAN8814 also provides Synchronous Ethernet (SyncE) and TSN frame preemption support.

The LAN8814 reduces board cost and simplifies board layout by using on-chip termination resistors for the line-facing differential pairs and by integrating an Linear Drop-Out regulator (LDO) controller to drive a low-cost MOSFET to supply the 1.1V core.

The LAN8814 offers diagnostic features to facilitate system bring-up and debugging in production testing and in product deployment. The LinkMD TDR-based cable diagnostic identifies faulty copper cabling. Integrated loopback functions verify analog and digital data paths.

The LAN8814 is available in a 128-pin, RoHS Compliant TQFP package with commercial (0°C to +85°C) and industrial (-40°C to +85°C) temperature ranges. An internal block diagram of the LAN8814 is shown in [Figure 2-1](#).

**FIGURE 2-1: INTERNAL BLOCK DIAGRAM**





The LAN8814 is designed for two primary target applications:

- [Switch Application](#)
- [SoC Application](#)

Figure 2-2 details a 64 Gbps industrial Ethernet switch configuration example that is based on the Microchip VSC7546 SparX-5i and six LAN8814 PHYs. The 24x 1GbE + 4x 10GbE is a typical configuration for the 64 Gbps Stock Keeping Unit. The SparX-5i industrial Ethernet switch family is available in 64 Gbps through 200 Gbps and supports up to 48x1GbE using twelve QSGMII/Q-USGMII interfaces.

FIGURE 2-2: SWITCH APPLICATION

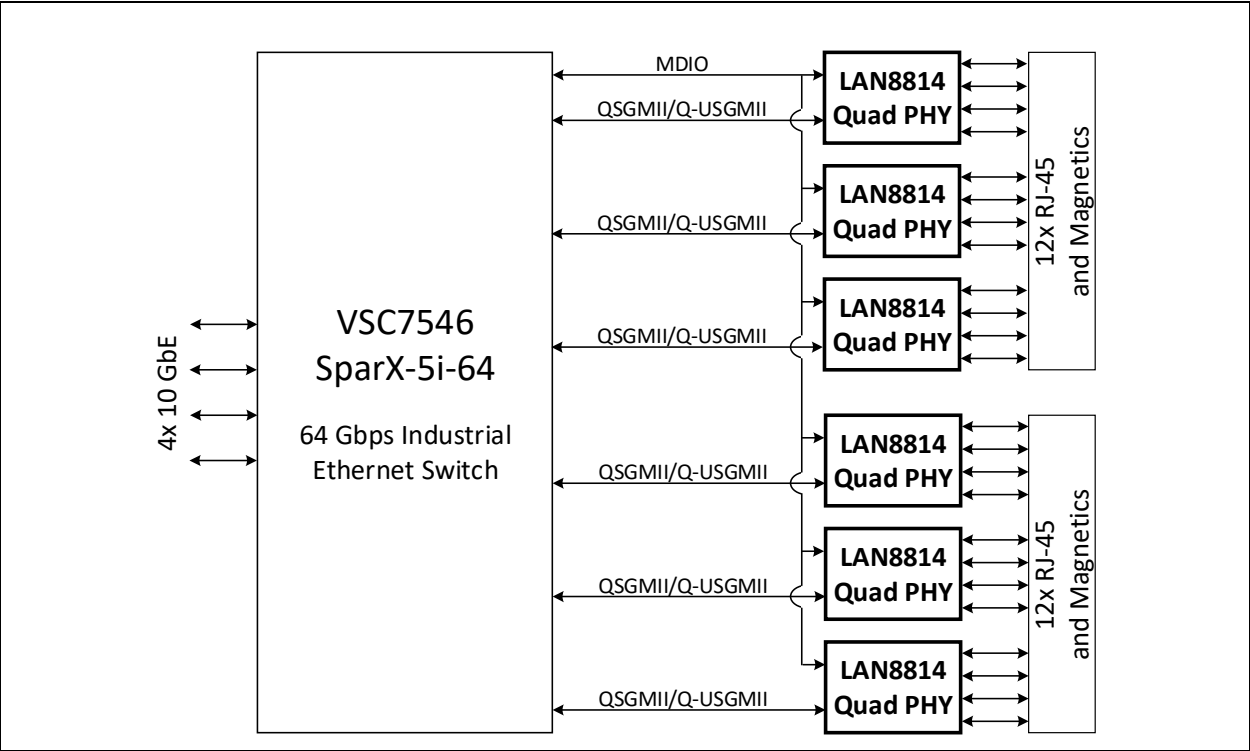
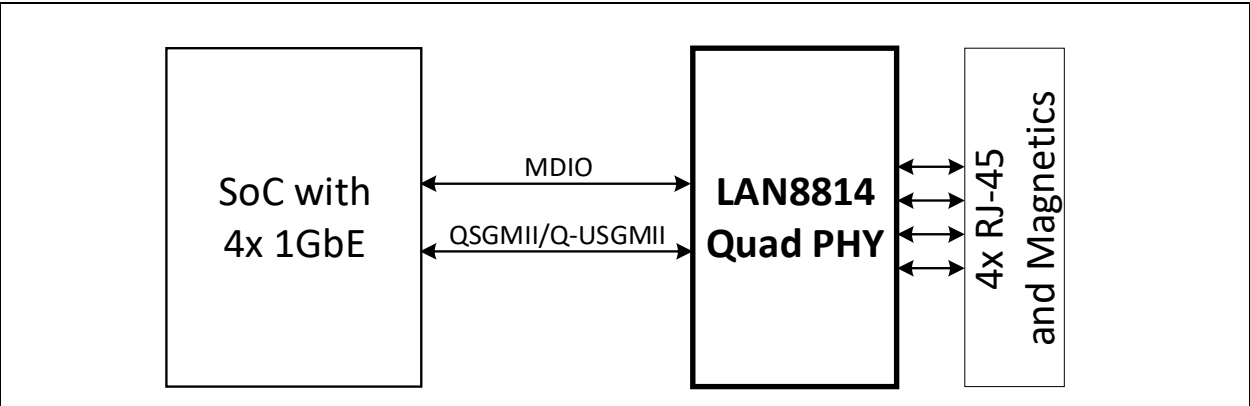


Figure 2-3 details a typical 4 Gbps industrial Ethernet System-on-Chip (SoC) application using a single LAN8814 PHY.

FIGURE 2-3: SOC APPLICATION

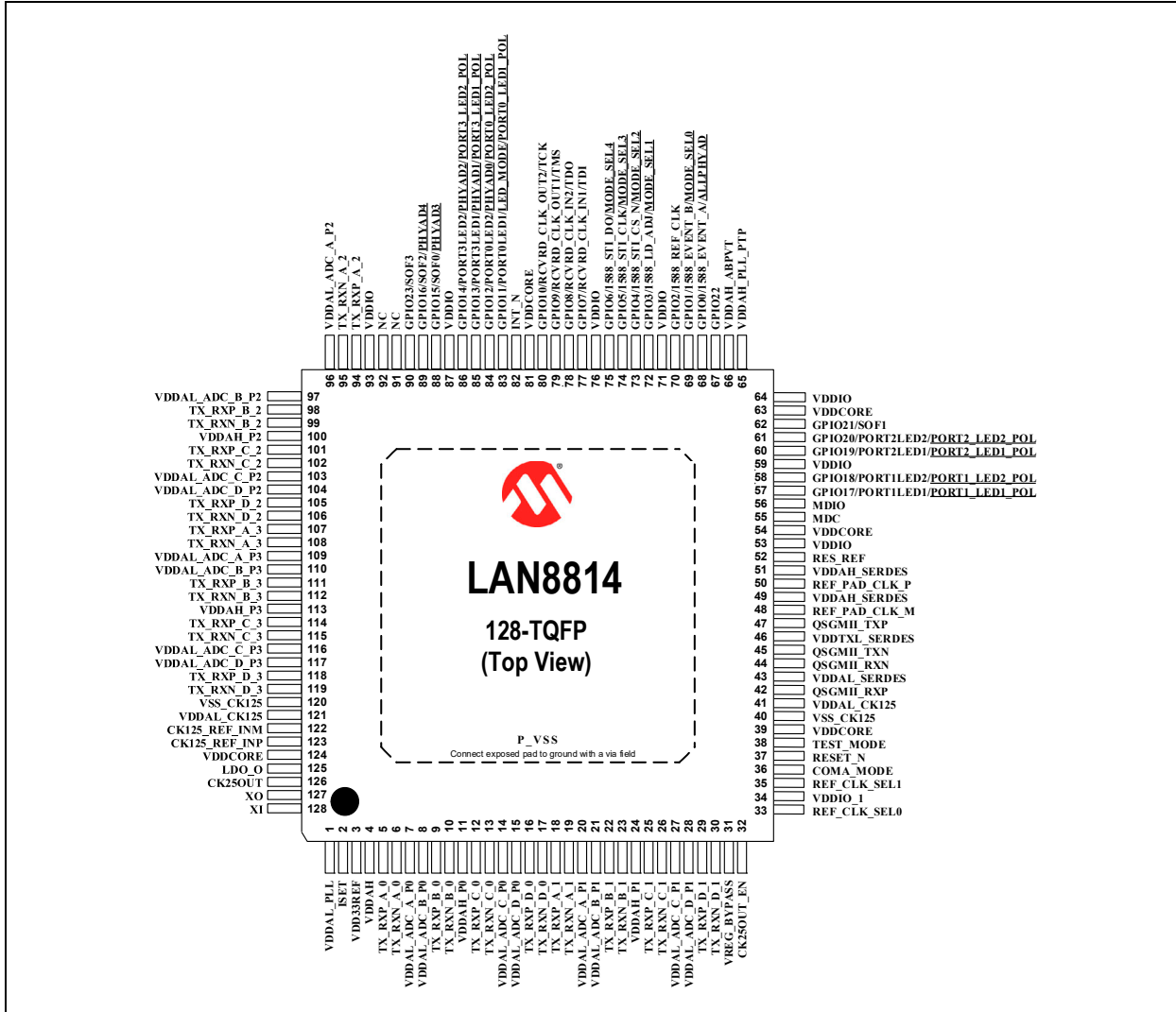


# LAN8814

## 3.0 PIN DESCRIPTIONS AND CONFIGURATION

### 3.1 Pin Assignments

FIGURE 3-1: PIN ASSIGNMENTS (TOP VIEW)



**TABLE 3-1: PIN ASSIGNMENTS**

Pin Num.	Pin Name	Reset	Pin Num.	Pin Name	Reset
1	VDDAL_PLL	Z	65	VDDAH_PLL_PTP	Z
2	ISSET	AI	66	VDDAH_ABPVT	Z
3	VDD33REF	Z	67	GPIO22	PD
4	VDDAH	Z	68	GPIO0/1588_EVENT_A/ <u>ALLPHYAD</u>	PD
5	TX_RXP_A_0	AI	69	GPIO1/1588_EVENT_B/ <u>MODE_SEL0</u>	PD
6	TX_RXN_A_0	AI	70	GPIO2/1588_REF_CLK	Z
7	VDDAL_ADC_A_P0	Z	71	VDDIO	Z
8	VDDAL_ADC_B_P0	Z	72	GPIO3/1588_LD_ADJ/ <u>MODE_SEL1</u>	PD
9	TX_RXP_B_0	AI	73	GPIO4/1588_STI_CS_N/ <u>MODE_SEL2</u>	PD
10	TX_RXN_B_0	AI	74	GPIO5/1588_STI_CLK/ <u>MODE_SEL3</u>	PU
11	VDDAH_P0	Z	75	GPIO6/1588_STI_DO/ <u>MODE_SEL4</u>	PU
12	TX_RXP_C_0	AI	76	VDDIO	AI
13	TX_RXN_C_0	AI	77	GPIO7/RCVRD_CLK_IN1/TDI	Z
14	VDDAL_ADC_C_P0	Z	78	GPIO8/RCVRD_CLK_IN2/TDO	Z
15	VDDAL_ADC_D_P0	Z	79	GPIO9/RCVRD_CLK_OUT1/TMS	Y
16	TX_RXP_D_0	AI	80	GPIO10/RCVRD_CLK_OUT2/TCK	Y
17	TX_RXN_D_0	AI	81	VDDCORE	AI
18	TX_RXP_A_1	AI	82	INT_N	PU
19	TX_RXN_A_1	AI	83	GPIO11/PORT0LED1/ <u>LED_MODE/</u> <u>PORT0_LED1_POL</u>	PD
20	VDDAL_ADC_A_P1	Z	84	GPIO12/PORT0LED2/ <u>PHYAD0/</u> <u>PORT0_LED2_POL</u>	PD
21	VDDAL_ADC_B_P1	Z	85	GPIO13/PORT3LED1/ <u>PHYAD1/</u> <u>PORT3_LED1_POL</u>	PD
22	TX_RXP_B_1	AI	86	GPIO14/PORT3LED2/ <u>PHYAD2/</u> <u>PORT3_LED2_POL</u>	PD
23	TX_RXN_B_1	AI	87	VDDIO	Z
24	VDDAH_P1	Z	88	GPIO15/SOF0/ <u>PHYAD3</u>	PD
25	TX_RXP_C_1	AI	89	GPIO16/SOF2/ <u>PHYAD4</u>	PD
26	TX_RXN_C_1	AI	90	GPIO23/SOF3	PD
27	VDDAL_ADC_C_P1	Z	91	NC	PD
28	VDDAL_ADC_D_P1	Z	92	NC	PD
29	TX_RXP_D_1	AI	93	VDDIO	Z
30	TX_RXN_D_1	AI	94	TX_RXP_A_2	AI
31	VREG_BYPASS	PU	95	TX_RXN_A_2	AI
32	CK25OUT_EN	PD	96	VDDAL_ADC_A_P2	Z
33	REF_CLK_SEL0	PU	97	VDDAL_ADC_B_P2	Z
34	VDDIO_1	Z	98	TX_RXP_B_2	AI
35	REF_CLK_SEL1	PU	99	TX_RXN_B_2	AI
36	COMA_MODE	PD	100	VDDAH_P2	Z
37	RESET_N	PU	101	TX_RXP_C_2	AI
38	TEST_MODE	PD	102	TX_RXN_C_2	AI
39	VDDCORE	Z	103	VDDAL_ADC_C_P2	Z
40	VSS_CK125	Z	104	VDDAL_ADC_D_P2	Z
41	VDDAL_CK125	Z	105	TX_RXP_D_2	AI
42	QSGMII_RXP	AI	106	TX_RXN_D_2	AI
43	VDDAL_SERDES	AI	107	TX_RXP_A_3	AI
44	QSGMII_RXN	AI	108	TX_RXN_A_3	AI

# LAN8814

Pin Num.	Pin Name	Reset	Pin Num.	Pin Name	Reset
45	QSGMII_TXN	AO	109	VDDAL_ADC_A_P3	Z
46	VDDTXL_SERDES	Z	110	VDDAL_ADC_B_P3	Z
47	QSGMII_TXP	AO	111	TX_RXP_B_3	AI
48	REF_PAD_CLK_M	AI	112	TX_RXN_B_3	AI
49	VDDAH_SERDES	Z	113	VDDAH_P3	Z
50	REF_PAD_CLK_P	AI	114	TX_RXP_C_3	AI
51	VDDAH_SERDES	Z	115	TX_RXN_C_3	AI
52	RES_REF	AI	116	VDDAL_ADC_C_P3	Z
53	VDDIO	Z	117	VDDAL_ADC_D_P3	Z
54	VDDCORE	Z	118	TX_RXP_D_3	AI
55	MDC	Z	119	TX_RXN_D_3	AI
56	MDIO	Z	120	VSS_CK125	Z
57	<u>GPIO17/PORT1LED1/PORT1_LED1_POL</u>	PD	121	VDDAL_CK125	Z
58	<u>GPIO18/PORT1LED2/PORT1_LED2_POL</u>	PD	122	CK125_REF_INM	AI
59	VDDIO	Z	123	CK125_REF_INP	AI
60	<u>GPIO19/PORT2LED1/PORT2_LED1_POL</u>	PD	124	VDDCORE	AI
61	<u>GPIO20/PORT2LED2/PORT2_LED2_POL</u>	PD	125	LDO_O	AO
62	GPIO21/SOF1	PD	126	CK25OUT	AO
63	VDDCORE	Z	127	XO	AO
64	VDDIO	Z	128	XI	AI'
Exposed Pad (P_VSS) must be connected to ground.					

The pin reset state definitions are detailed in [Section 1.3, “Pin Reset States”](#).

## 3.2 Pin Descriptions

This section contains descriptions of the various LAN8814 pins. The “\_N” symbol in the signal name indicates that the active, or asserted, state occurs when the signal is at a low voltage level. For example, **RESET\_N** indicates that the reset signal is active low. When “\_N” is not present after the signal name, the signal is asserted when at the high voltage level. The pin buffer type definitions are detailed in [Section 1.2, “Buffer Types”](#).

The pin function descriptions have been broken into functional groups as follows:

- [Ethernet Media Interface Pins](#)
- [QSGMII/Q-USGMII Interface Pins](#)
- [System Clock and Synchronous Ethernet Pins](#)
- [IEEE 1588 Pins](#)
- [Miscellaneous Pins](#)
- [JTAG Pins](#)
- [Configuration Strap Input Pins](#)
- [Power and Ground Pins](#)

**TABLE 3-2: ETHERNET MEDIA INTERFACE PINS**

Name	Symbol	Buffer Type	Description
Ethernet Port 0 TX/RX Positive Channel A	<b>TX_RXP_A_0</b>	AIO	Port 0 Channel A positive signal of differential pair
Ethernet Port 0 TX/RX Negative Channel A	<b>TX_RXN_A_0</b>	AIO	Port 0 Channel A negative signal of differential pair
Ethernet Port 0 TX/RX Positive Channel B	<b>TX_RXP_B_0</b>	AIO	Port 0 Channel B positive signal of differential pair
Ethernet Port 0 TX/RX Negative Channel B	<b>TX_RXN_B_0</b>	AIO	Port 0 Channel B negative signal of differential pair
Ethernet Port 0 TX/RX Positive Channel C	<b>TX_RXP_C_0</b>	AIO	Port 0 Channel C positive signal of differential pair
Ethernet Port 0 TX/RX Negative Channel C	<b>TX_RXN_C_0</b>	AIO	Port 0 Channel C negative signal of differential pair
Ethernet Port 0 TX/RX Positive Channel D	<b>TX_RXP_D_0</b>	AIO	Port 0 Channel D positive signal of differential pair
Ethernet Port 0 TX/RX Negative Channel D	<b>TX_RXN_D_0</b>	AIO	Port 0 Channel D negative signal of differential pair
Ethernet Port 1 TX/RX Positive Channel A	<b>TX_RXP_A_1</b>	AIO	Port 1 Channel A positive signal of differential pair
Ethernet Port 1 TX/RX Negative Channel A	<b>TX_RXN_A_1</b>	AIO	Port 1 Channel A negative signal of differential pair
Ethernet Port 1 TX/RX Positive Channel B	<b>TX_RXP_B_1</b>	AIO	Port 1 Channel B positive signal of differential pair

**TABLE 3-2: ETHERNET MEDIA INTERFACE PINS (CONTINUED)**

Name	Symbol	Buffer Type	Description
Ethernet Port 1 TX/RX Negative Channel B	TX_RXN_B_1	AIO	Port 1 Channel B negative signal of differential pair
Ethernet Port 1 TX/RX Positive Channel C	TX_RXP_C_1	AIO	Port 1 Channel C positive signal of differential pair
Ethernet Port 1 TX/RX Negative Channel C	TX_RXN_C_1	AIO	Port 1 Channel C negative signal of differential pair
Ethernet Port 1 TX/RX Positive Channel D	TX_RXP_D_1	AIO	Port 1 Channel D positive signal of differential pair
Ethernet Port 1 TX/RX Negative Channel D	TX_RXN_D_1	AIO	Port 1 Channel D negative signal of differential pair
Ethernet Port 2 TX/RX Positive Channel A	TX_RXP_A_2	AIO	Port 2 Channel A positive signal of differential pair
Ethernet Port 2 TX/RX Negative Channel A	TX_RXN_A_2	AIO	Port 2 Channel A negative signal of differential pair
Ethernet Port 2 TX/RX Positive Channel B	TX_RXP_B_2	AIO	Port 2 Channel B positive signal of differential pair
Ethernet Port 2 TX/RX Negative Channel B	TX_RXN_B_2	AIO	Port 2 Channel B negative signal of differential pair
Ethernet Port 2 TX/RX Positive Channel C	TX_RXP_C_2	AIO	Port 2 Channel C positive signal of differential pair
Ethernet Port 2 TX/RX Negative Channel C	TX_RXN_C_2	AIO	Port 2 Channel C negative signal of differential pair
Ethernet Port 2 TX/RX Positive Channel D	TX_RXP_D_2	AIO	Port 2 Channel D positive signal of differential pair
Ethernet Port 2 TX/RX Negative Channel D	TX_RXN_D_2	AIO	Port 2 Channel D negative signal of differential pair
Ethernet Port 3 TX/RX Positive Channel A	TX_RXP_A_3	AIO	Port 3 Channel A positive signal of differential pair
Ethernet Port 3 TX/RX Negative Channel A	TX_RXN_A_3	AIO	Port 3 Channel A negative signal of differential pair
Ethernet Port 3 TX/RX Positive Channel B	TX_RXP_B_3	AIO	Port 3 Channel B positive signal of differential pair
Ethernet Port 3 TX/RX Negative Channel B	TX_RXN_B_3	AIO	Port 3 Channel B negative signal of differential pair

**TABLE 3-2: ETHERNET MEDIA INTERFACE PINS (CONTINUED)**

Name	Symbol	Buffer Type	Description
Ethernet Port 3 TX/RX Positive Channel C	TX_RXP_C_3	AIO	Port 3 Channel C positive signal of differential pair
Ethernet Port 3 TX/RX Negative Channel C	TX_RXN_C_3	AIO	Port 3 Channel C negative signal of differential pair
Ethernet Port 3 TX/RX Positive Channel D	TX_RXP_D_3	AIO	Port 3 Channel D positive signal of differential pair
Ethernet Port 3 TX/RX Negative Channel D	TX_RXN_D_3	AIO	Port 3 Channel D negative signal of differential pair

**TABLE 3-3: QSGMII/Q-USGMII INTERFACE PINS**

Name	Symbol	Buffer Type	Description
QSGMII/Q-USGMII Transmitter Output Positive	QSGMII_TXP	AO	QSGMII/Q-USGMII PHY to MAC positive signal of differential pair
QSGMII/Q-USGMII Transmitter Output Negative	QSGMII_TXN	AO	QSGMII/Q-USGMII PHY to MAC negative signal of differential pair
QSGMII/Q-USGMII Receiver Input Positive	QSGMII_RXP	AI	QSGMII/Q-USGMII MAC to PHY positive signal of differential pair
QSGMII/Q-USGMII Receiver Input Negative	QSGMII_RXN	AI	QSGMII/Q-USGMII MAC to PHY negative signal of differential pair
QSGMII/Q-USGMII External Reference Clock Input Positive	REF_PAD_CLK_P	LVDS2	Positive signal of differential pair. For Serializer/Deserializer (SerDes) testing. Refer to REF_CLK_SEL[1:0] for additional information.
QSGMII/Q-USGMII External Reference Clock Input Negative	REF_PAD_CLK_M	LVDS2	Negative signal of differential pair. For SerDes testing. Refer to REF_CLK_SEL[1:0] for additional information.

**TABLE 3-4: SYSTEM CLOCK AND SYNCHRONOUS ETHERNET PINS**

Name	Symbol	Buffer Type	Description
Crystal Input / System Reference Clock Input	<b>XI</b>	ICLK	When using a 25 MHz crystal, this input is connected to one lead of the crystal. Refer to <b>REF_CLK_SEL[1:0]</b> for additional information.  When using a 25 MHz system reference clock, this is the input from the external 25 MHz oscillator.
Crystal Output	<b>XO</b>	OCLK	When using a 25 MHz crystal, this output is connected to one lead of the crystal. Refer to <b>REF_CLK_SEL[1:0]</b> for additional information.  When using a 25 MHz system reference clock source, this pin is not connected.
System Reference Clock Input Positive	<b>CK125_REF_INP</b>	LVDS1	Positive signal of differential pair. When using a 125 MHz system reference clock source, this is connected to the external 125 MHz oscillator. Refer to <b>REF_CLK_SEL[1:0]</b> for additional information.
System Reference Clock Input Negative	<b>CK125_REF_INM</b>	LVDS1	Negative signal of differential pair. When using a 125 MHz system reference clock source, this is connected to the external 125 MHz oscillator. Refer to <b>REF_CLK_SEL[1:0]</b> for additional information.
System Clock Output	<b>CK25OUT</b>	OCLK	Buffered copy of internal 25 MHz reference clock. This output clock is powered by <b>VDDAH</b> .
Recovered Clock Output 1	<b>RCVRD_CLK_OUT1</b>	SRL	Recovered clock output 2.5, 25, or 125 MHz. Can be configured to always output 2.5 MHz regardless of the PHY speed.
Recovered Clock Output 2	<b>RCVRD_CLK_OUT2</b>	SRL	Recovered clock output 2.5, 25, or 125 MHz. Can be configured to always output 2.5 MHz regardless of the PHY speed.
Recovered Clock Input 1	<b>RCVRD_CLK_IN1</b>	SRL	Recovered clock input 2.5, 25, or 125 MHz.
Recovered Clock Input 2	<b>RCVRD_CLK_IN2</b>	SRL	Recovered clock input 2.5, 25, or 125 MHz.



**TABLE 3-5: IEEE 1588 PINS**

Name	Symbol	Buffer Type	Description
1588 Load/Adjust Input	<b>1588_LD_ADJ</b>	VIS	This input controls loading and adjusting of the 1588 LTC.  This pin is shared with other functions.
1588 Reference Clock Input	<b>1588_REF_CLK</b>	SRL	10, 25, or 125 MHz. This input optionally supports ePPS format, where the PPS is combined with the clock.  This pin is shared with other functions.
1588 Serial Timestamp Interface Clock Output	<b>1588_STI_CLK</b>	VO12	1588 serial timestamp interface clock output.  This pin is shared with other functions.
1588 Serial Timestamp Interface Chip Select Output	<b>1588_STI_CS_N</b>	VO12	1588 serial timestamp interface chip select.  This pin is shared with other functions.
1588 Serial Timestamp Interface Data Output	<b>1588_STI_DO</b>	VO12	1588 serial timestamp interface data output.  This pin is shared with other functions.
1588 LTC Event A	<b>1588_EVENT_A</b>	SRL	When asserted, this pin signals that 1588 LTC Event A has occurred. This pin can also be configured to provide a 1588 PPS Out.  This pin is shared with other functions.
1588 LTC Event B	<b>1588_EVENT_B</b>	SRL	When asserted, this pin signals that 1588 LTC Event B has occurred. This pin can also be configured to provide a 1588 PPS Out.  This pin is shared with other functions.

**TABLE 3-6: MISCELLANEOUS PINS**

Name	Symbol	Buffer Type	Description
Management Interface Data	<b>MDIO</b>	VIS/ VO12 VOD12	PHY Management data interface.  <b>Note:</b> An external pull-up resistor to <b>VDDIO</b> in the range of 1.0 kΩ to 4.7 kΩ is required.  The buffer type (push-pull or open-drain/open-source) depends on the setting of the MDIO Buffer Type bit in the Output Control register, as well as the test_a1_a2_en bit in each port's direct register 17.
Management Interface Clock	<b>MDC</b>	VIS	PHY Management clock input.
PHY Interrupt	<b>INT_N</b>	VO12/ VOD12 (PU)	Programmable interrupt output.  The buffer type (push-pull or open-drain) depends on the setting of the INT Buffer Type bit in the Output Control register and defaults to open-drain.  The polarity depends on the setting of the Intr Polarity Invert bit in the Control register and defaults to active low.
Start of Frame Ports 3-0	<b>SOF[3:0]</b>	SRL	RX and TX Start of Frame indicator. A pulse indicates Start of Frame is detected on the selected transmit or receive port. These pins can be configured via the GPIO SOF Select register. This pin is shared with other functions.
General Purpose I/O	<b>GPIO[23:0]</b>	VIS/VO12/ VOD12/ SRL (PU)	General purpose I/O.  These I/Os are shared with various other functions. Buffer type and alternate function selection is configured via GPIO registers.  <b>Note:</b> <b>GPIO[0:2]</b> , <b>GPIO[7:10]</b> , <b>GPIO[15:16]</b> , <b>GPIO21</b> and <b>GPIO23</b> utilize the SRL buffer type. All other GPIOs utilize VIS/VO12/VOD12.
System Reset	<b>RESET_N</b>	VIS (PU)	Chip reset (active low).  At power-up, RESET_N must not be deasserted until all power and clocks have been stable for the specified minimum duration.  Hardware pin configurations are strapped-in at the de-assertion (rising edge) of RESET_N. See the <a href="#">Configuration Strap Input Pins</a> section for details.
Port 0 LED 1	<b>PORT0LED1</b>	VO12/ VOD12/ VOS12	Programmable Port 0 LED 1 output.  The polarity of this pin depends on the <b>PORT0_LED1_POL</b> configuration strap which is shared with this pin.
Port 0 LED 2	<b>PORT0LED2</b>	VO12/ VOD12/ VOS12	Programmable Port 0 LED 2 output.  The polarity of this pin depends on the <b>PORT0_LED2_POL</b> configuration strap which is shared with this pin.
Port 1 LED 1	<b>PORT1LED1</b>	VO12/ VOD12/ VOS12	Programmable Port 1 LED 1 output.  The polarity of this pin depends on the <b>PORT1_LED1_POL</b> configuration strap which is shared with this pin.

**TABLE 3-6: MISCELLANEOUS PINS (CONTINUED)**

Name	Symbol	Buffer Type	Description
Port 1 LED 2	<b>PORT1LED2</b>	VO12/ VOD12/ VOS12	Programmable Port 1 LED 2 output.  The polarity of this pin depends on the <b><u>PORT1_LED2_POL</u></b> configuration strap which is shared with this pin.
Port 2 LED 1	<b>PORT2LED1</b>	VO12/ VOD12/ VOS12	Programmable Port 2 LED 1 output.  The polarity of this pin depends on the <b><u>PORT2_LED1_POL</u></b> configuration strap which is shared with this pin.
Port 2 LED 2	<b>PORT2LED2</b>	VO12/ VOD12/ VOS12	Programmable Port 2 LED 2 output.  The polarity of this pin depends on the <b><u>PORT2_LED2_POL</u></b> configuration strap which is shared with this pin.
Port 3 LED 1	<b>PORT3LED1</b>	VO12/ VOD12/ VOS12	Programmable Port 3 LED 1 output.  The polarity of this pin depends on the <b><u>PORT3_LED1_POL</u></b> configuration strap which is shared with this pin.
Port 3 LED 2	<b>PORT3LED2</b>	VO12/ VOD12/ VOS12	Programmable Port 3 LED 2 output.  The polarity of this pin depends on the <b><u>PORT3_LED2_POL</u></b> configuration strap which is shared with this pin.
Coma Mode Control	<b>COMA_MODE</b>	VIS (PU)	Drive high to activate Coma mode. After all ports are configured, drive low to enable normal operation. Hold low to disable this feature.
Reference Clock Select	<b>REF_CLK_SEL[1:0]</b>	VIS	These pins control reference clock selection of the System PLL and QSGMII SerDes MPLL.  <b>REF_CLK_SEL[1:0]</b> <b>00:</b> SYSPLL Reference 25 MHz from XI/XO QSGMII Reference 25 MHz from XI/XO  <b>01:</b> RESERVED  <b>10:</b> SYSPLL Reference 25 MHz from CK125_REF_INP/M QSGMII Reference 125 MHz from CK125_REF_INP/M  <b>11:</b> RESERVED  <b>Note:</b> These are live pins, not configuration straps, and must be permanently tied high/low.  <b>Note:</b> XI/XO can be a 25 MHz crystal or a 25 MHz external clock. CK125_REF_INP/M is a 125 MHz external clock.
System Clock Output Enable	<b>CK25OUT_EN</b>	VIS	<b>CK25OUT</b> enable/disable: <b>0:</b> Disabled <b>1:</b> Enabled  <b>Note:</b> This is a live pin, not a configuration strap.
QSGMII SerDes Voltage Regulator Bypass	<b>VREG_BYPASS</b>	VIS	QSGMII SerDes voltage regulator bypass: <b>0:</b> SerDes powered from internal 3.3V to 2.5V regulator (regulator in use) <b>1:</b> SerDes powered directly from 2.5V (regulator bypassed)  <b>Note:</b> This pin must be permanently tied high/low.

**TABLE 3-6: MISCELLANEOUS PINS (CONTINUED)**

Name	Symbol	Buffer Type	Description
LDO Controller Output	LDO_O	AO	On-chip +1.1V LDO controller output. This pin drives the input gate of a P-channel MOSFET to generate +1.1V for the device's core voltages. <b>Note:</b> If the system provides 1.1V, this pin is not used and can be left unconnected.
SerDes Bias Resistor	RES_REF	AI	This pin must be connected to ground through a 200 $\Omega$ 1% 100ppm/°C resistor.
PHY Bias Resistor	ISET	AI	This pin must be connected to ground through a 6.04 k $\Omega$ 1% resistor.
Test Mode	TEST_MODE	VIS	For normal operation, this pin must be pulled-down to ground.
No Connect	NC	-	For normal operation, this pin must be left unconnected.

**TABLE 3-7: JTAG PINS**

Name	Symbol	Buffer Type	Description
JTAG Mux Select	TMS	SRL	JTAG test mode select
JTAG Clock	TCK	SRL	JTAG test clock
JTAG Data Input	TDI	SRL	JTAG data input
JTAG Data Output	TDO	SRL	JTAG data output

**TABLE 3-8: CONFIGURATION STRAP INPUT PINS**

Name	Symbol	Buffer Type	Description
PHY Base Address Configuration Straps	<u><b>PHYAD[4:0]</b></u>	VIS	<p>Configures the PHY Management base address, used with MDIO bus transactions. The PHY base address, <u><b>PHYAD[4:0]</b></u>, is sampled and latched at power-up/reset and is configurable to any value from 0 to 1Fh. Each PHY address bit is configured as follows:</p> <p>Pulled-up = 1 Pulled-down = 0</p> <p>The addresses of each of the 4 PHYs are the base value, as defined by <u><b>PHYAD[4:0]</b></u>, plus offsets of 0, 1, 2 and 3. Refer to <a href="#">Section 3.3.2, "PHY Address (PHYAD[4:0])"</a> for additional information.</p> <p><b>Note:</b> <u><b>PHYAD[4:0]</b></u> must never be greater than 'h1C.</p>
LED Polarity Configuration Straps	<u><b>PORT0_LED1_POL</b></u> <u><b>PORT0_LED2_POL</b></u> <u><b>PORT1_LED1_POL</b></u> <u><b>PORT1_LED2_POL</b></u> <u><b>PORT2_LED1_POL</b></u> <u><b>PORT2_LED2_POL</b></u> <u><b>PORT3_LED1_POL</b></u> <u><b>PORT3_LED2_POL</b></u>	VIS	<p>Configures LED polarity as Active High or Active Low. Since the LED pins are shared with configuration straps, the default polarity of the LED pins is determined during strap loading.</p> <p>If the strap value on a pin is a 0, the LED is set as active high (<u><b>PORTx_LEDy_POL</b></u>=1), since it is assumed that a LED to ground is used as the pull-down.</p> <p><b>Note:</b> When using a LED as a pull-down strap, an external supplemental pull-down resistor may be needed to ensure a valid low level.</p> <p>If the strap value on a pin is 1, the LED is set as active low (<u><b>PORTx_LEDy_POL</b></u>=0), since it is assumed that a LED to VDDIO is used as the pull-up.</p> <p>Refer to <a href="#">Section 3.3.5, "LED Polarity (PORT[3:0]_LED[2:1]_POL)"</a> for additional information.</p>
Device Mode Configuration Straps	<u><b>MODE_SEL[4:0]</b></u>	VIS	<p>Configures the specific functional mode of all PHYs. The <u><b>MODE[4:0]</b></u> configuration straps are sampled and latched at power-up/reset and are defined in <a href="#">Section 3.3.1, "Device Mode Select (MODE_SEL[4:0])"</a>.</p>
PHY Broadcast Mode Configuration Strap	<u><b>ALLPHYAD</b></u>	VIS	<p>Configures the default support for PHY Broadcast access using PHY Address 0. The <u><b>ALLPHYAD</b></u> configuration strap is sampled and latched at power-up/reset and are defined as follows:</p> <p><b>0:</b> Enable PHY Broadcast accesses by default <b>1:</b> Disable PHY Broadcast accesses by default</p> <p>Refer to <a href="#">Section 3.3.3, "All PHYs Address (ALLPHYAD)"</a> for additional information.</p>
LED Mode Configuration Strap	<u><b>LED_MODE</b></u>	VIS	<p>Configures the device's LED behavior as Individual or Tri-Color. All 8 LEDs are configured with identical behavior. The <u><b>LED_MODE</b></u> configuration strap is sampled and latched at power-up/reset and is defined as follows:</p> <p><b>0:</b> Tri-color-LED mode <b>1:</b> Individual-LED mode</p> <p>Refer to <a href="#">Section 3.3.4, "LED Mode Select (LED_MODE)"</a> for additional information.</p>

**TABLE 3-9: POWER AND GROUND PINS**

Name	Symbol	Buffer Type	Description
+2.5/3.3V Analog I/O Power Supply	VDDAH VDDAH_P[3:0] VDDAH_SERDES VDDAH_PLL_PTP VDDAH_ABPVT	P	+2.5/3.3V analog I/O power supply
+2.5/3.3V Analog Power Supply	VDD33REF	P	+2.5/3.3V analog power supply
+1.1V Analog Power Supply	VDDAL_ADC_A_P[3:0] VDDAL_ADC_B_P[3:0] VDDAL_ADC_C_P[3:0] VDDAL_ADC_D_P[3:0] VDDAL_PLL VDDAL_SERDES VDDTXL_SERDES VDDAL_CK125	P	+1.1V analog power supply
+3.3/2.5/1.8V Variable I/O Power Supply Input	VDDIO VDDIO_1	P	+3.3/2.5/1.8V variable I/O digital power supply input
+1.1V Digital Core Power Supply Input	VDDCORE	P	+1.1V digital core power supply input
Paddle Ground	P_VSS	GND	Common ground. This exposed paddle must be connected to the ground plane with a via array.
Ground	VSS_CK125	GND	Ground

## 3.3 Configuration Straps

Configuration straps allow various features of the device to be automatically configured to user defined values. Configuration straps are latched upon the release of pin reset (**RESET\_N**). Configuration straps do not include internal resistors and require the use of external resistors.

**Note:** The system designer must ensure that configuration strap pins meet timing requirements. If configuration strap pins are not at the correct voltage level prior to being latched, the device may capture incorrect strap values.

**Note:** When externally pulling configuration straps high, the strap must be tied to **VDDIO**.

**APPLICATION NOTE:** All straps must be pulled-up or pulled-down externally on the PCB to enable the desired operational state.

### 3.3.1 DEVICE MODE SELECT (**MODE\_SEL[4:0]**)

The **MODE\_SEL[4:0]** configuration straps select the device mode as follows:

**Note:** **MODE\_SEL[4:0]** definitions are preliminary and subject to change.

**Note:** 1000BT Half Duplex is not advertised in any of the below device modes.

**Note:** When no strap-based configured is wanted, it is recommended to set **MODE\_SEL[4:0]** to either 0x18 (single-port system) or 0x19 (multi-port system). Both values enable 1000FD 100FD/HD 10FD/HD with EEE.

**TABLE 3-10: DEVICE MODE SELECTIONS (PRELIMINARY)**

Test Modes	
<b>MODE_SEL[4:0]</b>	Mode
00010	RESERVED
00011	RESERVED
00100	RESERVED
00101	RESERVED
00110	RESERVED
00111	RESERVED
Functional Modes	
Power Down	
01000	Software Power Down PLL Enabled
01001	RESERVED
Auto-Negotiation Disabled, Auto MDIX Disabled, EEE Disabled	
01010	1000FD Master
01011	100FD
<b>Legend:</b> 1000FD = 1000BASE-T Full Duplex 100FD = 100BASE-TX Full Duplex 100HD = 100BASE-TX Half Duplex 10FD = 10BASE-T Full Duplex 10HD = 10BASE-T Half Duplex "X" means "is advertised by auto-negotiation" (for example 10BT FD and 10BT HD are both available auto-negotiation results when <b>MODE_SEL</b> = 10000).	

**TABLE 3-10: DEVICE MODE SELECTIONS (PRELIMINARY) (CONTINUED)**

01100	100HD	Auto-Negotiation Enabled, Auto MDIX Enabled, EEE Disabled, Asym and Sym Pause										
		Auto-Negotiation Advertisement									10BT cat3/5	AMDIX
		1000BT			100BT			10BT		Asym / Sym Pause		
		FD	Single / Multi	EEE	FD	HD	EEE	FD	HD			
10000	1000FD Single Port 100FD/HD 10FD/HD	X	S		X	X		X	X	X	cat3	X
10001	1000FD Multi Port 100FD/HD 10FD/HD	X	M		X	X		X	X	X	cat3	X
10010	1000FD Single Port	X	S							X	N/A	X
10011	1000FD Multi Port	X	M							X	N/A	X
10100	100FD/HD				X	X				X	N/A	X
10101	100FD				X					X	N/A	X
10110	100HD					X				X	N/A	X
10111	100FD/HD 10FD/HD				X	X		X	X	X	cat3	X
Auto-Negotiation Enabled, Auto MDIX Enabled, EEE Enabled, Asym and Sym Pause												
		Auto-Negotiation Advertisement									10BT cat3/5	AMDIX
		1000BT			100BT			10BT		Asym / Sym Pause		
		FD	Single / Multi	EEE	FD	HD	EEE	FD	HD			
11000	1000FD Single Port 100FD/HD 10FD/HD	X	S	X	X	X	X	X	X	X	cat5	X
11001	1000FD Multi Port 100FD/HD 10FD/HD	X	M	X	X	X	X	X	X	X	cat5	X
11010	1000FD Single Port	X	S	X						X	N/A	X
11011	1000FD Multi Port	X	M	X						X	N/A	X
11100	100FD/HD				X	X	X			X	N/A	X
11101	100FD				X		X			X	N/A	X
11111	100FD/HD 10FD/HD				X	X	X	X	X	X	cat5	X
RESERVED												
00000	RESERVED											
00001	RESERVED											
01101	RESERVED											
Legend:												
1000FD = 1000BASE-T Full Duplex												
100FD = 100BASE-TX Full Duplex												
100HD = 100BASE-TX Half Duplex												
10FD = 10BASE-T Full Duplex												
10HD = 10BASE-T Half Duplex												
"X" means "is advertised by auto-negotiation" (for example 10BT FD and 10BT HD are both available auto-negotiation results when MODE_SEL = 10000).												



**TABLE 3-10: DEVICE MODE SELECTIONS (PRELIMINARY) (CONTINUED)**

01110	RESERVED
01111	RESERVED
11110	RESERVED
<b>Legend:</b> 1000FD = 1000BASE-T Full Duplex 100FD = 100BASE-TX Full Duplex 100HD = 100BASE-TX Half Duplex 10FD = 10BASE-T Full Duplex 10HD = 10BASE-T Half Duplex “X” means “is advertised by auto-negotiation” (for example 10BT FD and 10BT HD are both available auto-negotiation results when MODE_SEL = 10000).	

### 3.3.2 PHY ADDRESS (PHYAD[4:0])

The PHYAD[4:0] configuration straps set the base value of the PHY's management address. The addresses of each of the 4 PHYs are the base value, as defined by PHYAD[4:0], plus offsets of 0, 1, 2 and 3.

### 3.3.3 ALL PHYs ADDRESS (ALLPHYAD)

The ALLPHYAD configuration strap sets the default of the All-PHYAD Enable bit in the Common Control register which enables (pulled-down) or disables (pulled-up) the PHY's ability to respond to PHY Address 0 as well as it's assigned PHY address.

**Note:** This strap input is inverted compared to the register bit.

### 3.3.4 LED MODE SELECT (LED\_MODE)

The LED\_MODE configuration strap selects between Individual-LED (pulled-up) or Tri-color-LED (pulled-down) modes. All 8 LEDs are configured with identical behavior. The LED\_MODE configuration strap is sampled and latched at power-up/reset and is defined as follows:

**0:** Tri-color-LED mode

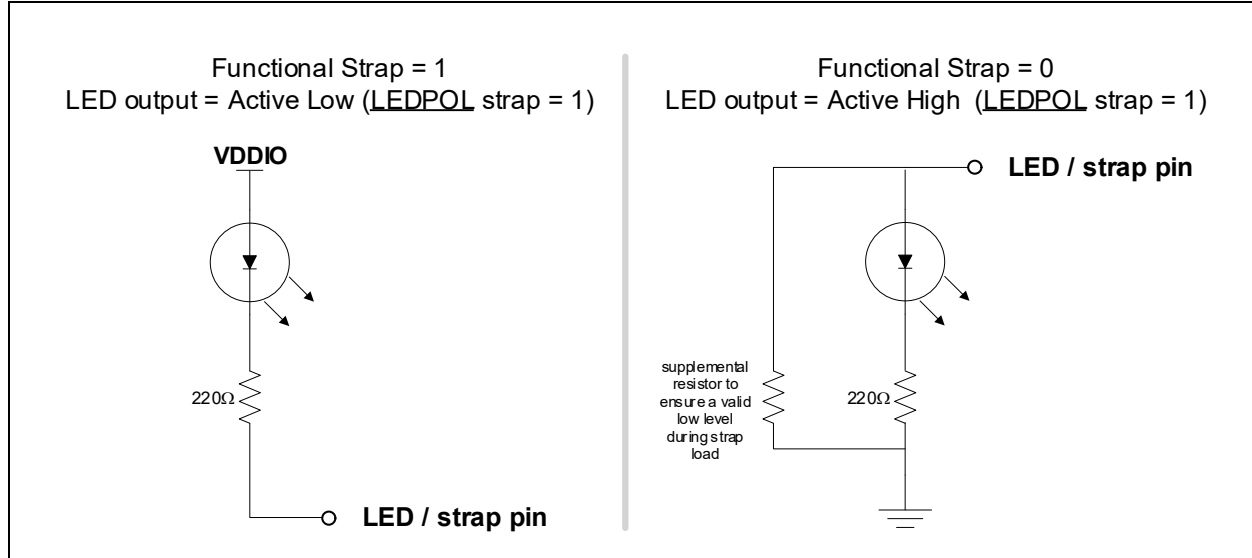
**1:** Individual-LED mode

LED operation is described in [Section 5.19, “LEDs”](#).

## 3.3.5 LED POLARITY (PORT[3:0]\_LED[2:1]\_POL)

The **PORT[3:0]\_LED[2:1]\_POL** configuration straps set the default polarity of the LED pins. When a LED pin is used as a function mode strap (for example a PHY address bit), the default LED pin polarity is automatically selected based on the inverse of the strap value. A LED, via a resistor, is then used as a pull-up or pull-down. This is shown in [Figure 3-2](#).

**FIGURE 3-2: STRAP ON LED WITH POLARITY**



LED operation is described in [Section 5.19, "LEDs"](#).

## 4.0 DEVICE CONNECTIONS

The following example device connection information and diagrams are included in this section:

- [Voltage Regulator and Power Connections](#)
- [QSGMII/Q-USGMII MAC Interface](#)
- [Ethernet Media Interface](#)

### 4.1 Voltage Regulator and Power Connections

The LAN8814 integrates an optional LDO controller for use with an external P-channel MOSFET to generate the 1.1V supply from an existing 2.5V or 3.3V source. Use of the LDO controller and MOSFET is not required. An external 1.1V supply can be alternatively utilized.

#### 4.1.1 MOSFET SELECTION

The selected MOSFET should exceed the following minimum requirements:

- P-channel
- 500 mA (continuous current)
- 3.3V or 2.5V (source – input voltage)
- 1.1V (drain – output voltage)

The VGS for the MOSFET must be operating in the constant current saturated region and not towards the threshold voltage for the cut-off region of the MOSFET, VGS(th).

A 220  $\mu$ F electrolytic capacitor between 1.1V and ground is required for proper LDO operation.

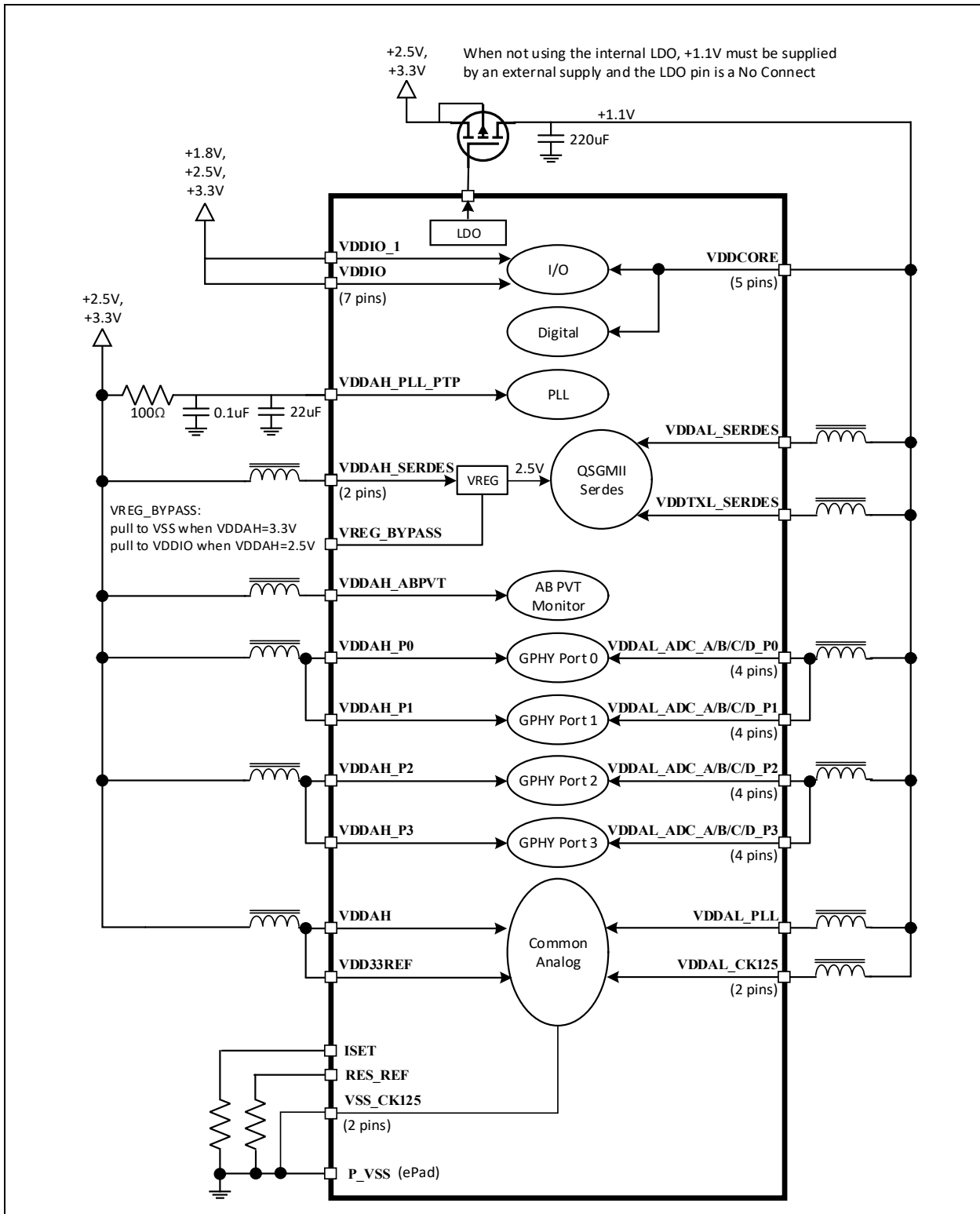
#### 4.1.2 LDO DISABLE

The LDO controller is enabled by default. It may alternatively be disabled via internal register settings. An external source of 1.1V is necessary if the LDO is disabled.

#### 4.1.3 POWER CONNECTIONS

[Figure 4-1](#) illustrates the device power connections.

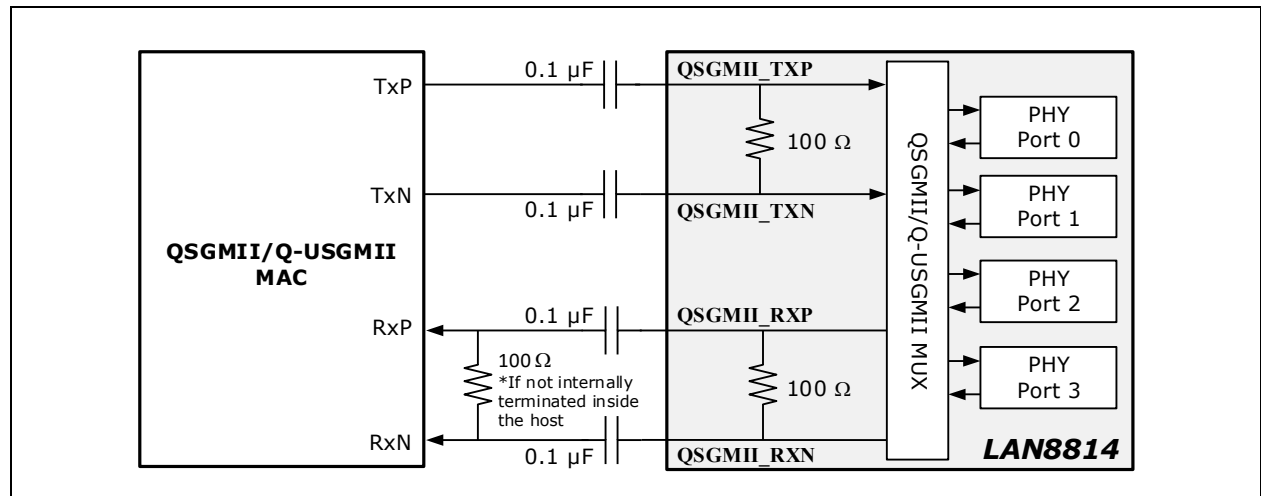
**FIGURE 4-1: POWER CONNECTIONS**



## 4.2 QSGMII/Q-USGMII MAC Interface

Figure 4-2 illustrates the device QSGMII/Q-USGMII MAC interface connections.

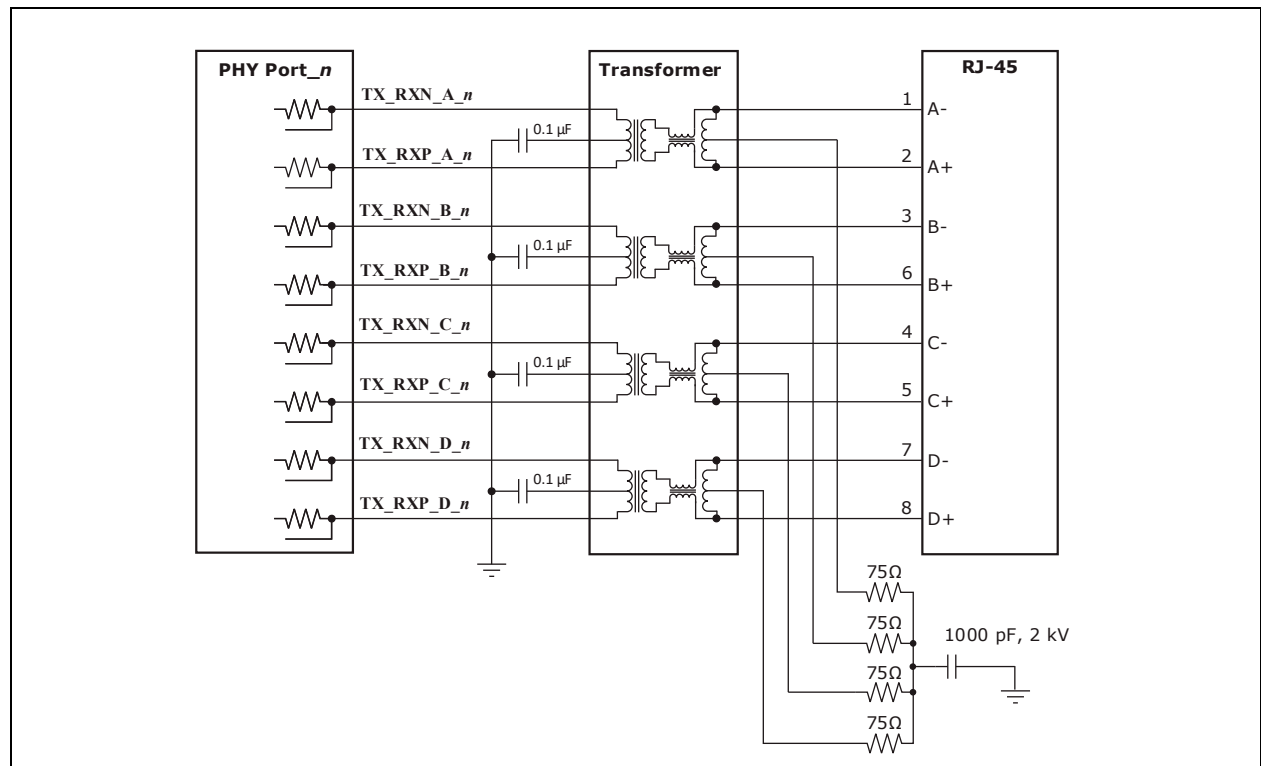
**FIGURE 4-2: QSGMII/Q-USGMII MAC INTERFACE CONNECTIONS**



## 4.3 Ethernet Media Interface

Figure 4-3 illustrates the device Ethernet media interface connections.

**FIGURE 4-3: ETHERNET MEDIA INTERFACE CONNECTIONS**



**Note:** The device supports integrated connector magnetics with ganged center taps.

## 5.0 FUNCTIONAL DESCRIPTIONS

This section provides additional details of the major features supported by the LAN8814:

- [10BASE-T/100BASE-TX Transceiver](#)
- [1000BASE-T Transceiver](#)
- [Auto MDI/MDIX \(Pair-Swap\)](#)
- [Alignment and Polarity Detection/Correction](#)
- [Wave Shaping, Slew-Rate Control, and Partial Response](#)
- [Auto-Negotiation](#)
- [LinkMD Cable Diagnostics](#)
- [Synchronous Ethernet](#)
- [IEEE 1588 \(PTP\)](#)
- [Energy Efficient Ethernet \(EEE\)](#)
- [IEEE 802.3-2018 Frame Preemption](#)
- [Start of Frame Indication](#)
- [Signal Quality Index](#)
- [Loopbacks](#)
- [QSGMII/Q-USGMII](#)
- [MIIM \(MDIO\) Interface](#)
- [Interrupts](#)
- [GPIOs](#)
- [LEDs](#)
- [Coma Mode](#)
- [Power Management](#)
- [PLL/Clocks and Resets](#)
- [JTAG](#)

### 5.1 10BASE-T/100BASE-TX Transceiver

#### 5.1.1 100BASE-TX TRANSMIT

The 100BASE-TX transmit function performs parallel-to-serial conversion, 4B/5B coding, scrambling, NRZ-to-NRZI conversion, and MLT-3 encoding and transmission.

The circuitry starts with a parallel-to-serial conversion, which converts the MII data from the MAC into a 125 MHz serial bit stream. The data and control stream is then converted into 4B/5B coding, followed by a scrambler. The serialized data is further converted from NRZ-to-NRZI format, and then transmitted in MLT-3 current output. The output current is set by an external 6.04 k $\Omega$  1% resistor for the 1:1 transformer ratio.

The output signal has a typical rise/fall time of 4 ns and complies with the ANSI TP-PMD standard regarding amplitude balance, and overshoot. The wave-shaped 10BASE-T output is also incorporated into the 100BASE-TX transmitter.

#### 5.1.2 100BASE-TX RECEIVE

The 100BASE-TX receiver function performs adaptive equalization, DC restoration, MLT-3-to-NRZI conversion, data and clock recovery, NRZI-to-NRZ conversion, de-scrambling, 4B/5B decoding, and serial-to-parallel conversion.

The receiving side starts with the equalization filter to compensate for inter-symbol interference (ISI) over the twisted pair cable. Because the amplitude loss and phase distortion are a function of the cable length, the equalizer must adjust its characteristics to optimize performance. In this design, the variable equalizer makes an initial estimation based on comparisons of incoming signal strength against some known cable characteristics, then tunes itself for optimization. This is an ongoing process and self-adjusts against environmental changes such as temperature variations.

Next, the equalized signal goes through a DC-restoration and data-conversion block. The DC-restoration circuit compensates for the effect of baseline wander and improves the dynamic range. The differential data conversion circuit converts the MLT-3 format back to NRZI. The slicing threshold is also adaptive.

The clock-recovery circuit extracts the 125 MHz clock from the edges of the NRZI signal. This recovered clock is then used to convert the NRZI signal into the NRZ format. This signal is sent through the de-scrambler followed by the 4B/5B decoder. Finally, the NRZ serial data is converted to the MII/GMII or Reduced Gigabit Media Independent Interface format and provided as the input data to the MAC.

## 5.1.3 SCRAMBLER/DE-SCRAMBLER (100BASE-TX ONLY)

The purpose of the scrambler is to spread the power spectrum of the signal to reduce electromagnetic interference (EMI) and baseline wander. Transmitted data is scrambled using an 11-bit wide Linear Feedback Shift Register (LFSR). The scrambler generates a 2047-bit non-repetitive sequence, then the receiver de-scrambles the incoming data stream using the same sequence as at the transmitter.

## 5.1.4 10BASE-T TRANSMIT

The 10BASE-T output drivers are incorporated into the 100BASE-TX drivers to allow for transmission with the same magnetic. The drivers perform internal wave-shaping and pre-emphasis, and output signals with typical amplitude of 2.5V peak for standard 10BASE-T mode and 1.75V peak for energy-efficient 10BASE-Te mode. The 10BASE-T/10BASE-Te signals have harmonic contents that are at least 31 dB below the fundamental frequency when driven by an all-ones Manchester-encoded signal.

## 5.1.5 10BASE-T RECEIVE

On the receive side, input buffer and level-detecting squelch circuits are used. A differential input receiver circuit and a Phase-Locked Loop (PLL) perform the decoding function. The Manchester-encoded data stream is separated into clock signal and NRZ data. A squelch circuit rejects signals with levels less than 300 mV or with short pulse widths to prevent noises at the receive inputs from falsely triggering the decoder. When the input exceeds the squelch limit, the PLL locks onto the incoming signal and the device decodes a data frame. The receiver clock is maintained active during idle periods between receiving data frames.

The device removes all 7 bytes of the preamble and presents the received frame starting with the Start of Frame Delimiter (SFD) to the MAC.

Auto-polarity correction is provided for the receiving differential pair to automatically swap and fix the incorrect  $\pm$  polarity wiring in the cabling.

## 5.2 1000BASE-T Transceiver

The 1000BASE-T transceiver is based on a mixed-signal/digital-signal processing (DSP) architecture, which includes the analog front-end, digital channel equalizers, trellis encoders/decoders, echo cancelers, cross-talk cancelers, precision clock recovery scheme, and power-efficient line drivers.

### 5.2.1 ANALOG ECHO-CANCELLATION CIRCUIT

In 1000BASE-T mode, the analog echo-cancellation circuit helps to reduce the near-end echo. This analog hybrid circuit relieves the burden of the ADC and the adaptive equalizer.

This circuit is disabled in 10BASE-T/100BASE-TX mode.

### 5.2.2 AUTOMATIC GAIN CONTROL (AGC)

In 1000BASE-T mode, the AGC circuit provides initial gain adjustment to boost up the signal level. This pre-conditioning circuit is used to improve the signal-to-noise ratio of the receive signal.

### 5.2.3 ANALOG-TO-DIGITAL CONVERTER (ADC)

In 1000BASE-T mode, the ADC digitizes the incoming signal. ADC performance is essential to the overall performance of the transceiver.

This circuit is disabled in 10BASE-T/100BASE-TX mode.

## 5.2.4 TIMING RECOVERY CIRCUIT

In 1000BASE-T mode, the mixed-signal clock recovery circuit together with the digital PLL is used to recover and track the incoming timing information from the received data. The digital PLL has very low long-term jitter to maximize the signal-to-noise ratio of the receive signal.

The 1000BASE-T slave PHY must transmit the exact receive clock frequency recovered from the received data back to the 1000BASE-T master PHY. Otherwise, the master and slave will not be synchronized after long transmission. This also helps to facilitate echo cancellation and NEXT removal.

## 5.2.5 ADAPTIVE EQUALIZER

In 1000BASE-T mode, the adaptive equalizer provides the following functions:

- Detection for partial response signaling
- Removal of NEXT and ECHO noise
- Channel equalization

Signal quality is degraded by residual echo that is not removed by the analog hybrid because of impedance mismatch. The device uses a digital echo canceler to further reduce echo components on the receive signal.

In 1000BASE-T mode, data transmission and reception occurs simultaneously on all four pairs of wires (four channels). This results in high-frequency cross-talk coming from adjacent wires. The device uses three NEXT cancelers on each receive channel to minimize the cross-talk induced by the other three channels.

In 10BASE-T/100BASE-TX mode, the adaptive equalizer needs only to remove the inter-symbol interference and recover the channel loss from the incoming data.

## 5.2.6 TRELLIS ENCODER AND DECODER

In 1000BASE-T mode, the transmitted 8-bit data is scrambled into 9-bit symbols and further encoded into 4D-PAM5 symbols. The initial scrambler seed is determined by the specific PHY address to reduce EMI when more than one device is used on the same board. On the receiving side, the idle stream is examined first. The scrambler seed, pair skew, pair order, and polarity must be resolved through the logic. The incoming 4D-PAM5 data is then converted into 9-bit symbols and de-scrambled into 8-bit data.

## 5.3 Auto MDI/MDIX (Pair-Swap)

The Automatic MDI/MDI-X feature eliminates the need to determine whether to use a straight cable or a crossover cable between the device and its link partner. This auto-sense function detects the MDI/MDI-X pair mapping from the link partner, and assigns the MDI/MDI-X pair mapping of the device accordingly.

[Table 5-1](#) shows the device 10/100/1000 pin configuration assignments for MDI/MDI-X pin mapping.

**TABLE 5-1: MDI/MDI-X PIN MAPPING**

Pin (RJ-45 Pair)	MDI			MDI-X		
	1000BASE-T	100BASE-T	10BASE-T	1000BASE-T	100BASE-T	10BASE-T
TXRXP/M_A (1, 2)	A+/-	TX+/-	TX+/-	A+/-	RX+/-	RX+/-
TXRXP/M_B (3, 6)	B+/-	RX+/-	RX+/-	B+/-	TX+/-	TX+/-
TXRXP/M_C (4, 5)	C+/-	Not Used	Not Used	C+/-	Not Used	Not Used
TXRXP/M_D (7, 8)	D+/-	Not Used	Not Used	D+/-	Not Used	Not Used



Auto-MDIX detection is enabled in the device by default.

Auto-MDIX can be disabled by setting the swapoff bit in the Digital Debug Control 1 register. The MDI/MDI-X mode may then be manually selected by the mdi\_set bit in the Digital Debug Control 1 register.

The Auto-MDIX status bits are located in the Digital AX/AN Status register.

An isolation transformer with symmetrical transmit and receive data paths is recommended to support Auto MDI/MDI-X.

## 5.4 Alignment and Polarity Detection/Correction

In 1000BASE-T mode, the device supports 50 ns  $\pm$  10 ns difference in propagation delay between pairs of channels in accordance with the IEEE 802.3 standard, and automatically corrects the data skew so the corrected four pairs of data symbols are synchronized.

Additionally, the device detects and corrects polarity errors on all MDI pairs, a useful capability that exceeds the requirements of the standard. Polarity detection and correction applies to 10BASE-T and 1000BASE-T and is not required for 100BASE-TX.

## 5.5 Wave Shaping, Slew-Rate Control, and Partial Response

In communication systems, signal transmission encoding methods are used to provide the noise-shaping feature and to minimize distortion and error in the transmission channel.

- For 1000BASE-T, a special partial-response signaling method is used to provide the band-limiting feature for the transmission path.
- For 100BASE-TX, a simple slew-rate control method is used to minimize EMI.
- For 10BASE-T, pre-emphasis is used to extend the signal quality through the cable.

## 5.6 Auto-Negotiation

The device conforms to the auto-negotiation protocol, defined in Clause 28 of the IEEE 802.3 Specification [\[1\]](#).

Auto-negotiation allows UTP link partners to select the highest common mode of operation.

During auto-negotiation, link partners advertise capabilities across the UTP link to each other, and then compare their own capabilities with those they received from their link partners. The highest speed and duplex setting that is common to the two link partners is selected as the operating mode.

The following list shows the speed and duplex operation mode from highest to lowest:

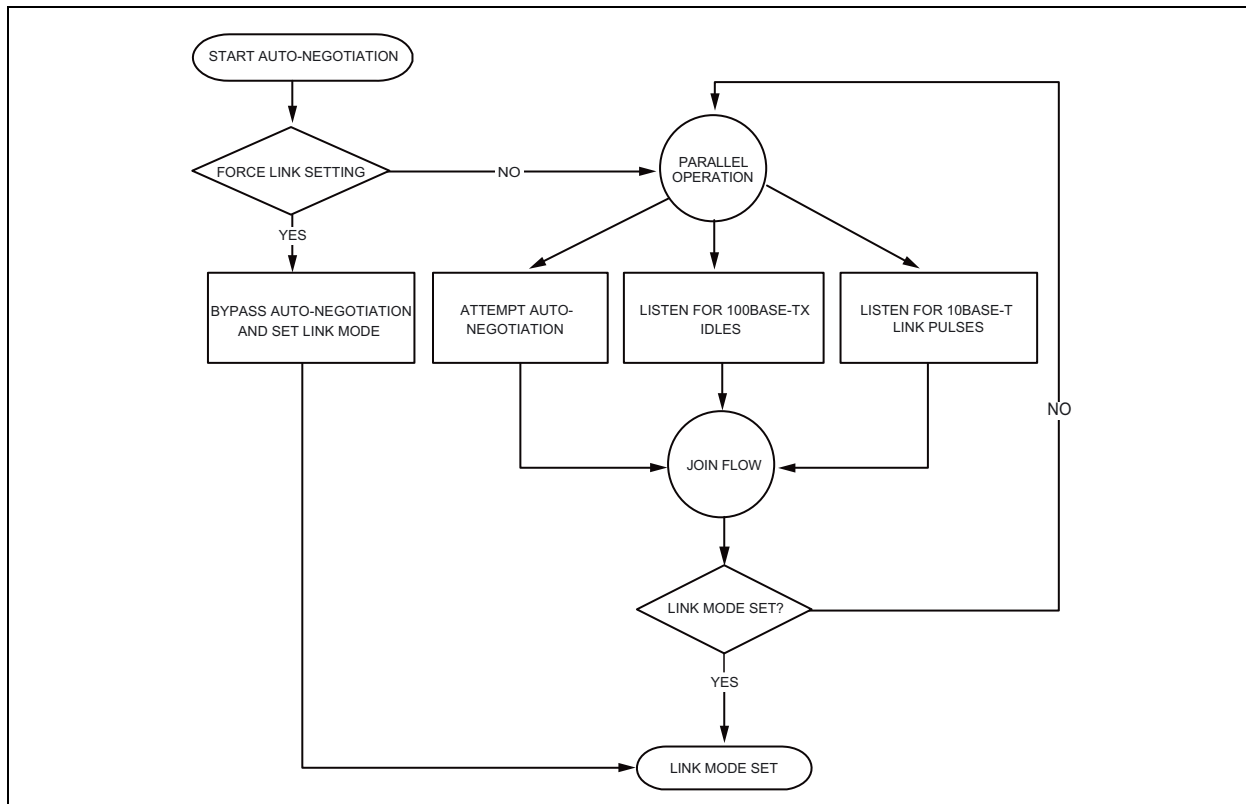
- Priority 1: 1000BASE-T, full-duplex
- Priority 2: 1000BASE-T, half-duplex ([Note 5-1](#))
- Priority 3: 100BASE-TX, full-duplex
- Priority 4: 100BASE-TX, half-duplex
- Priority 5: 10BASE-T, full-duplex
- Priority 6: 10BASE-T, half-duplex

**Note 5-1** The device does not support 1000BASE-T, half-duplex and may not be enabled to advertise such.

If auto-negotiation is not supported or the device's link partner is forced to bypass auto-negotiation for 10BASE-T and 100BASE-TX modes, the device sets its operating mode by observing the input signal at its receiver. This is known as parallel detection, and allows the device to establish a link by listening for a fixed signal protocol in the absence of the auto-negotiation advertisement protocol.

The auto-negotiation link-up process is shown in [Figure 5-1](#).

**FIGURE 5-1: AUTO-NEGOTIATION FLOW CHART**



For 1000BASE-T mode, auto-negotiation is required and always used to establish a link. During 1000BASE-T auto-negotiation, the master and slave configuration is first resolved between link partners. Then the link is established with the highest common capabilities between link partners.

Auto-negotiation is enabled by default after power-up or hardware reset. After that, auto-negotiation can be enabled or disabled through the Basic Control register, bit[12]. If auto-negotiation is disabled, the speed is set by the Basic Control register, bits[6, 13] and the duplex is set by the Basic Control register, bit[8].

If the speed is changed on the fly, the link goes down and either auto-negotiation and parallel detection initiate until a common speed between the device and its link partner is re-established for a link.

If the link is already established and there is no change of speed on the fly, the changes (for example, duplex and pause capabilities) will not take effect unless either auto-negotiation is restarted through the Basic Control register, bit[9], or a link-down to link-up transition occurs (that is, disconnecting and reconnecting the cable).

After auto-negotiation is completed, the link status is updated in the Basic Status register, bit[2], and the link partner capabilities are updated in Registers 5h, 6h, 8h, and Ah.

The auto-negotiation finite state machines use interval timers to manage the auto-negotiation process. The duration of these timers under normal operating conditions is summarized in [Table 5-2](#).

**TABLE 5-2: AUTO-NEGOTIATION TIMERS**

Auto-Negotiation Interval Timers	Time Duration
Transmit Burst Interval	16 ms
Transmit Pulse Interval	68 $\mu$ s
FLP Detect Minimum Time	17.2 $\mu$ s
FLP Detect Maximum Time	185 $\mu$ s
Receive Minimum Burst Interval	6.8 ms
Receive Maximum Burst Interval	112 ms
Data Detect Minimum Interval	35.4 $\mu$ s
Data Detect Maximum Interval	95 $\mu$ s
Normal Link Pulse (NLP) Test Minimum Interval	4.5 ms
NLP Test Maximum Interval	30 ms
Link Loss Time	52 ms
Break Link Time	1480 ms
Parallel Detection Wait Time	830 ms
Link Enable Wait Time	1000 ms

#### 5.6.1 AUTO-NEGOTIATION NEXT PAGE USAGE

The device supports “Next Page” capability which is used to negotiate Gigabit Ethernet and Energy Efficient Ethernet functionality as well as to support software controlled pages.

As described in IEEE 802.3 Annex 40C “Add-on interface for additional Next Pages”, the device will autonomously send and receive the Gigabit Ethernet and Energy Efficient Ethernet next pages and then optionally send and receive software controlled next pages.

Gigabit Ethernet next pages consist of one message and two unformatted pages. The message page contains an 8 as the message code. The first unformatted page contains the information from the Auto-Negotiation Master Slave Control register. The second unformatted page contains the Master-Slave Seed value used to resolve the Master-Slave selection. The result of the Gigabit Ethernet next pages exchange is stored in Auto-Negotiation Master Slave Status register.

Gigabit Ethernet next pages are always transmitted, regardless of the advertised settings in the Auto-Negotiation Master Slave Control register.

Energy Efficient Ethernet (EEE) next pages consist of one message and one unformatted page. The message page contains a 10 as the message code (this value can be overridden in the EEE Message Code register). The unformatted page contains the information from the EEE Advertisement register. The result of the Gigabit Ethernet next pages exchange is stored in EEE Link Partner Ability register.

EEE next pages are transmitted only if the advertised setting in the EEE Advertisement register is not zero.

**APPLICATION NOTE:** The Gigabit Ethernet and EEE next pages may be viewed in Auto-Negotiation Next Page RX register as they are exchanged.

Following the EEE next page exchange, software controlled next pages are exchanged when the Next Page bit in the Auto-Negotiation Advertisement register is set. Software controlled next page status is monitored via the Auto-Negotiation Expansion register and Auto-Negotiation Next Page RX register.

#### 5.6.2 PARALLEL DETECT DUPLEX

Normally, and according to IEEE 802.3, when parallel detection is used to establish the link, the resulting operation is set to half duplex. An option exists to force this result to full duplex. This is enabled by setting the LP Force 100 FD Override and/or LP Force 10 FD Override bits in the Parallel Detect Full Duplex Override register.

## 5.7 LinkMD Cable Diagnostics

The LinkMD function uses Time Domain Reflectometry (TDR) to analyze the cabling plant for common cabling problems, such as open circuits, short circuits, and impedance mismatches as well as the distance to the fault. Each of the four twisted pairs are tested separately.

LinkMD operates by sending a pulse of known amplitude and duration down the selected differential pair, then analyzing the polarity and shape of the reflected signal to determine the type of fault: open circuit for a positive/non-inverted amplitude reflection and short circuit for a negative/inverted amplitude reflection. The time duration for the reflected signal to return provides the approximate distance to the cabling fault. The LinkMD function processes this TDR information and presents it as a numerical value that can be translated to a cable distance.

LinkMD is initiated by accessing the Cable Diagnostic register, in conjunction with the Digital Debug Control 1 register. The latter register is needed to disable the Auto MDI/MDI-X function before running the LinkMD test. Additionally, a software reset (Basic Control register, bit[15] = 1) must be performed before and after running the LinkMD test. The reset helps to ensure the device is in the normal operating state before and after the test.

Prior to running the cable diagnostics, Auto-negotiation must be disabled, Auto MDI/MDI-X disabled, full duplex set and the link speed set to 1000 Mbps via the Basic Control register. The Master-Slave configuration must be set to Slave by writing a value of 0x1000 to the Auto-Negotiation Master Slave Control register.

Wait 10 ms prior to testing the pairs.

To test each individual cable pair, set the cable pair in the Cable Diagnostics Test Pair (VCT\_PAIR[1:0]) field of the Cable Diagnostic register, along with setting the Cable Diagnostics Test Enable (VCT\_EN) bit. The Cable Diagnostics Test Enable (VCT\_EN) bit will self clear when the test is concluded.

The test results (for the pair just tested) are available in the Cable Diagnostic register. With Auto-Negotiation Master Slave with the bit[9:0] Definition (VCT\_SEL[1:0]) field set to '0', the Cable Diagnostics Status (VCT\_ST[1:0]) field will indicate a Normal (properly terminated), Open or Short condition.

If the test result was Open or Short, the Cable Diagnostics Data or Threshold (VCT\_DATA[7:0]) field indicates the distance to the fault in meters as approximately:

- distance to fault =  $(VCT\_DATA - 22) * 4 / \text{cable propagation velocity}$

With an accuracy of  $\pm 2\%$  to  $3\%$  for short and medium cables and  $\pm 5\%$  to  $6\%$  for long cables.

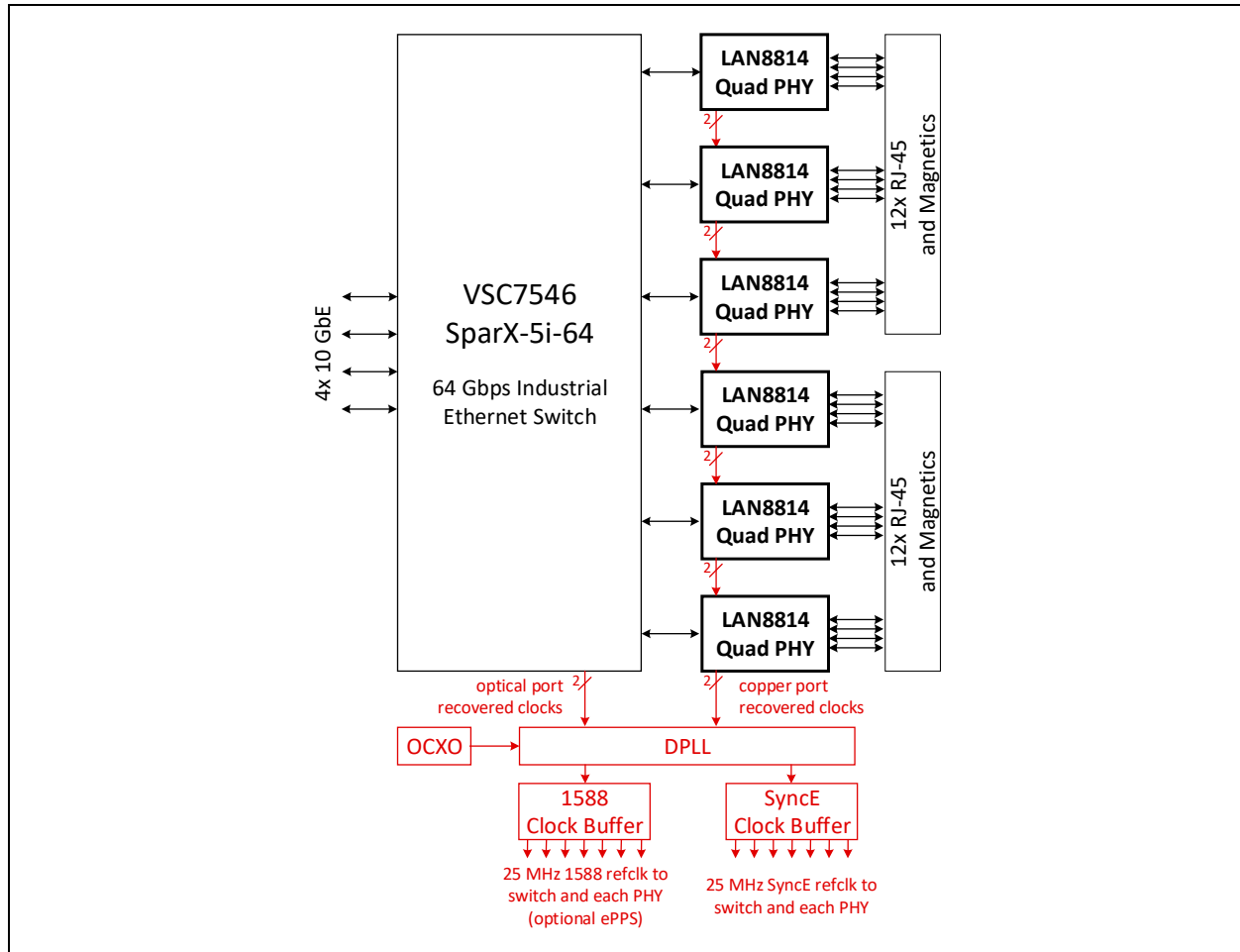
**APPLICATION NOTE:** If the Cable Diagnostics Status (VCT\_ST[1:0]) field indicates Failed, it is possible the link partner is forced to 100BASE-TX or 1000BASE-T mode.

**APPLICATION NOTE:** Any signal received from a link partner will interfere with the TDR test. Energy detection must first be checked on each wire pair by using the procedure in [Section 5.21.2, "Energy-Detect Power-Down Mode"](#).

## 5.8 Synchronous Ethernet

The device supports Synchronous Ethernet (SyncE), as specified by ITU-T G.8261. Figure 5-2 illustrates Synchronous Ethernet and IEEE-1588 in an Ethernet switch system. A system may have both SyncE and 1588, SyncE only, 1588 only, or neither SyncE nor 1588. Oscillator and Digital Phase-Locked Loop (DPLL) selection will vary accordingly. IEEE 1588 is discussed in Section 5.9, “IEEE 1588 (PTP)”.

**FIGURE 5-2: SYNCHRONOUS ETHERNET AND IEEE 1588 SYSTEM DIAGRAM**



SyncE requirements for such a system are:

- Ability to select any timing source as the Primary timing reference, and any other timing source as the Secondary timing reference. Each multi-port device in this system must therefore provide two recovered timing outputs. Each of the two outputs must be able to select any port recovered timing, or either of the two recovered timing inputs. The two recovered timing outputs from each PHY are daisy-chained through the PHYs, ultimately providing two recovered timing outputs to the DPLL (the combined PHY functionality is two 24:1 recovered clock muxes toward the DPLL). The external DPLL provides cleanup, frequency conversion, failover between Primary/Secondary/ Holdover, etc.
- Ability to use a local high-quality oscillator as a timing reference, which might be Primary or Secondary or to provide a holdover timing mode when both Primary and Secondary are not available. In Figure 5-2, the Oven Controlled Crystal (Xtal) Oscillator (OCXO) provides this function.
- Ability to use the 1588 Packet-based Equipment Clock (PEC) as a SyncE timing reference, typically this is the Secondary timing reference. Recovering timing from 1588 packets is called “syntonization”.
- Ability to use the selected timing reference as the transmit timing on all ports in the system. The SyncE clock buffer provides this fanout to the switch and all PHYs. For the LAN8814, this is connected to the system reference clock input.

- The external DPLL must monitor any backup timing source for quality before failing over to it. There are many specifications on allowable timing degradations (e.g., jitter and wander) and timeframes during a timing failover. These are handled by the external DPLL and are beyond the scope of this document, but the timing failure must be detected and the external DPLL notified within a small number of milliseconds.
  - FLF clock output squelching is used to meet these requirements.

Each device transmit port can run directly on its own recovered receive timing, or on a clock reference from the System PLL.

## 5.8.1 FAST LINK FAILURE

To aid Synchronous Ethernet applications, the device can indicate unstable link operation leading to link failure in ~1 ms. By comparison, standard IEEE 1000BASE-T link failure detection requires a minimum of 750 ms, which is unacceptable for Synchronous Ethernet applications.

If enabled, each PHY detects FLF and indicates the result via:

- An internal signal used to squelch the associated recovered clock output
- An internal register which can be read by software
- An interrupt to software (if enabled)
- If enabled, FLF may also be used directly as a link down indication

FLF is supported at all three port speeds as follows:

- At 1000 Mbps, FLF is asserted when remote receiver status goes low (part of the scrambled idles), or when the local descrambler loses lock.
- At 100 Mbps, FLF is asserted when the local descrambler loses lock.
- At 10 Mbps, FLF is asserted when remote link status (NLP) is not received in time to maintain Link Up.

At 100 and 1000 Mbps, FLF performance will be < 1 ms, measured by forcing the remote link partner off (e.g., reset or power-down). FLF is measured from the time the remote link partner is off until the time the local FLF signal is asserted.

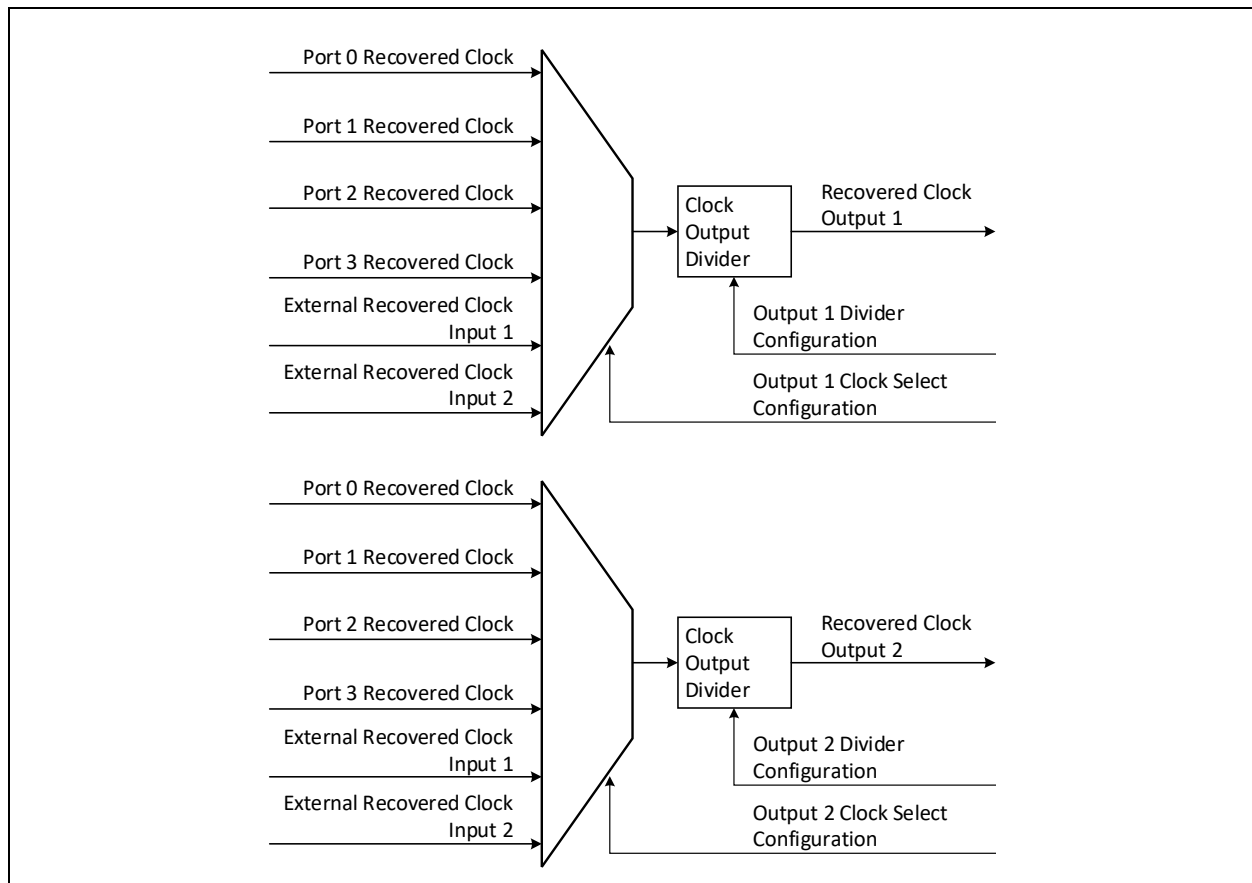
At 10 Mbps, FLF performance is limited by the rate of NLP pulses which are specified in 802.3 as  $16 \pm 8$  ms. FLF at 10 Mbps will be 100 ms.

## 5.8.2 SYNCHRONOUS ETHERNET RECOVERED CLOCK OUTPUTS AND INPUTS

Two recovered receive clock outputs are provided from the device, each from any of the four ports or the two recovered timing inputs. The frequency of the recovered receive clocks depends on the speed of the associated PHY port (2.5 MHz, 25 MHz, or 125 MHz). Each output has the option to squelch the recovered clock if:

- The associated link is down
- The associated link is determined to be unstable based on the FLF feature
- The associated link is in 10BASE-T or 1000BASE-T Master mode
- The output is disabled by software

**FIGURE 5-3: SYNCE RECOVERED CLOCK OUTPUTS**



In addition, each recovered clock output supports a configurable divider capable of always providing 2.5 MHz as per the [Table 5-3](#).

**TABLE 5-3: RECOVERED CLOCK DIVIDERS**

Clock Output Mux Source	Port Speed	Internal RX Port Clock Frequency	Clock Output Divider ( )	Clock Output Frequency
Internal Port	10 Mbps	2.5 MHz	/ 1	2.5 MHz
	100 Mbps	25 MHz	/ 10	2.5 MHz
	1000 Mbps	125 MHz	/ 50	2.5 MHz
Recovered Clock External Input	Any	N/A	/ 1	Same as external input

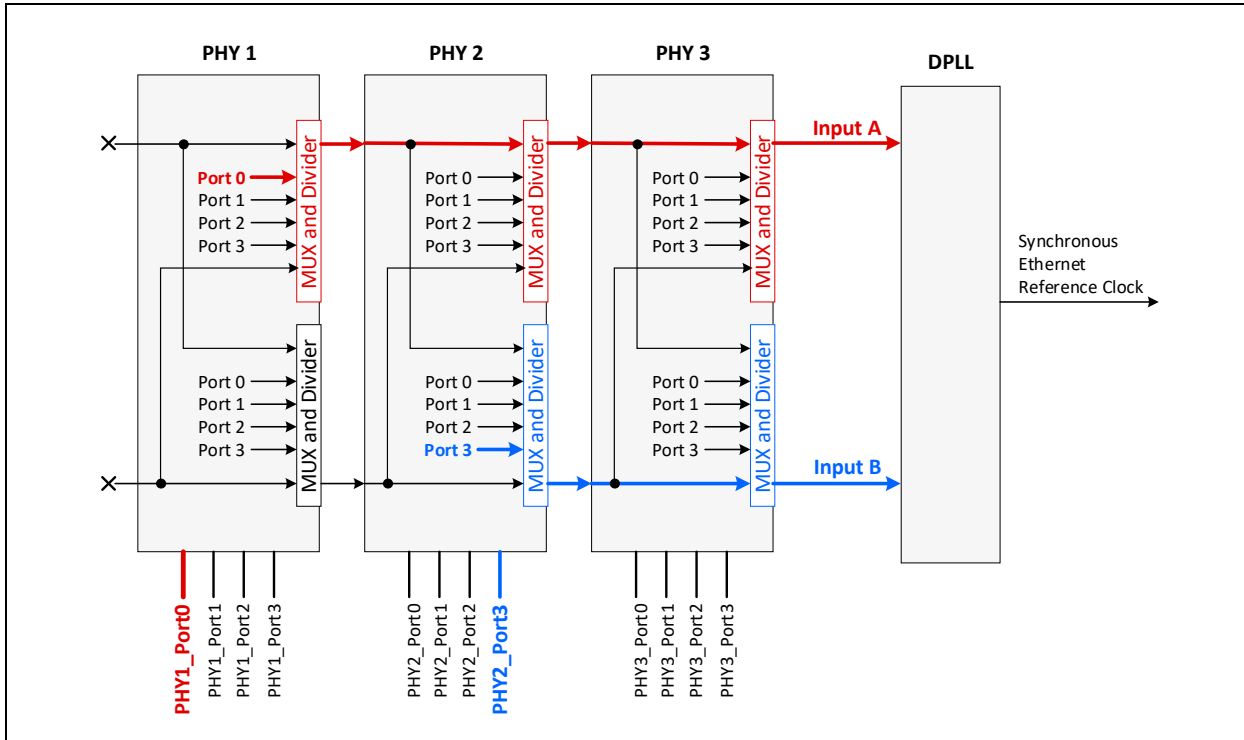
**Note 5-2** These are the settings configured by a customer desiring 2.5 MHz clock output frequency for all port speeds. It is also possible to configure / 1 for all port speeds.

For applications with multiple PHY devices, the recovered output clocks can be daisy-chained as shown in [Figure 5-4](#). [Figure 5-4](#) illustrates a 12-port application using three LAN8814 PHYs. Synchronous Ethernet is configured to use recovered line timing from PHY1\_Port0 as the primary reference, and the recovered line timing from PHY2\_Port3 as the secondary reference. Due to the daisy-chaining of recovered line clocks, a DPLL with only two inputs can be used, saving DPLL component cost and board layout complications.

In daisy-chained applications, it is recommended that the PHY providing the recovered line clock provides a 2.5 MHz recovered clock output, and the daisy-chain PHY Dividers are set to divide-by-one. This ensures minimal duty cycle distortion through the recovered clock daisy-chain.

To use Synchronous Ethernet Recovered Clock Inputs and Outputs, they must be enabled as GPIOs and GPIO Alternate Functions. The GPIO Buffer Type and GPIO Direction must also be set appropriately.

**FIGURE 5-4: SYNCHRONOUS ETHERNET RECOVERED CLOCK DAISY-CHAINING**



## 5.9 IEEE 1588 (PTP)

The device provides hardware support for the IEEE 1588-2008 Precision Time Protocol (PTP), allowing time synchronization with remote Ethernet devices, packet time stamping and time driven event generation.

**Note:** Support for the IEEE 1588-2002 (v1) packet format is not provided.

The device may function as a master or a slave clock per the IEEE 1588-2008 specification. End-to-end and peer-to-peer link delay mechanisms are supported as are one-step and two-step operations.

A 48-bit seconds and 30-bit nanoseconds tunable Local Time Counter is provided that is used as the time source for all PTP timestamp related functions. A 1588 Local Time Events sub-module provides 1588 Local Time Counter comparison based interrupt generation and timestamp-related GPIO event generation. GPIO pins, when configured as an input, can be used to trigger a timestamp capture or the setting of the tunable Local Time Counter. When configured as an output, the GPIO pins can provide a signal based on a 1588 Local Time Target compare event. All features of the IEEE 1588 unit can be monitored and configured via their respective configuration and status registers.



IEEE 1588-2008 specifies a Precision Time Protocol (PTP) used by master and slave clock devices to pass time information in order to achieve clock synchronization. Ten network message types are defined:

- Sync
- Follow\_Up
- Delay\_Req
- Delay\_Resp
- Pdelay\_Req
- Pdelay\_Resp
- Pdelay\_Resp\_Follow\_Up
- Announce
- Signaling
- Management

The first seven message types are used for clock synchronization. Using these messages, the protocol software may calculate the offset and network delay between timestamps, adjusting the slave clock frequency as needed. Refer to the IEEE 1588-2008 protocol for message definitions and proper usage.

A PTP domain is segmented into PTP sub-domains, which are then segmented into PTP communication paths. Within each PTP communication path there is a maximum of one master clock, which is the source of time for each slave clock. The determination of which clock is the master and which clock(s) is(are) the slave(s) is not fixed, but determined by the IEEE 1588-2008 protocol. Similarly, each PTP sub-domain may have only one master clock, referred to as the Grand Master Clock.

PTP communication paths are conceptually equivalent to Ethernet collision domains and may contain devices which extend the network. However, unlike Ethernet collision domains, the PTP communication path does not stop at a network switch, bridge, or router. This leads to a loss of precision when the network switch/bridge/router introduces a variable delay. Boundary clocks are defined which conceptually bypass the switch/bridge/router (either physically or via device integration). Essentially, a boundary clock acts as a slave to an upstream master, and as a master to a downstream slave. A boundary clock may contain multiple ports, but a maximum of one slave port is permitted.

Although boundary clocks solve the issue of the variable delay influencing the synchronization accuracy, they add clock jitter as each boundary clock tracks the clock of its upstream master. Another approach that is supported is the concept of transparent clocks. These devices measure the delay they have added when forwarding a message (the residence time) and report this additional delay either in the forwarded message (one-step) or in a subsequent message (two-step).

The PTP relies on the knowledge of the path delays between the master and the slave. With this information, and the knowledge of when the master has sent the packet, a slave can calculate its clock offset from the master and make appropriate adjustments. There are two methods of obtaining the network path delay. Using the end-to-end method, packets are exchanged between the slave and the master. Any intermediate variable bridge or switch delays are compensated by the transparent clock method described above. Using the round trip time and accounting for the residence time reported, the slave can calculate the mean delay from the master. Each slave sends and receives its own messages and calculates its own delay. While the end-to-end method is the simplest, it does add burden on the master since the master must process packets from each slave in the system. This is amplified when boundary clocks are replaced by transparent clocks. Also, the end-to-end delays must be recalculated if there is a change in the network topology. Using the peer-to-peer method, packets are exchanged only between adjacent master, slaves and transparent clocks. Each peer pair calculates the receive path delay. As time synchronization packets are forwarded between the master and the slave, the transparent clock adds the pre-measured receive path delay into the residence time. The final receiver adds its receive path delay. Using the peer-to-peer method, the full path delay is accounted for without the master having to service each slave. The peer-to-peer method better supports network topology changes since each path delay is kept up-to-date regardless of the port status.

High-level IEEE-1588 system operation is illustrated in [Section 5.8, "Synchronous Ethernet"](#). [Figure 5-2](#) is applicable to both the Switch and SoC applications, where the SoC application is a subset of what is shown (fewer PHYs), and noting there are functional differences that don't appear in the diagram but are described in this section.

Note, the SoC application also supports simplified 1588 operation using only the internal PLL with no external DPLL. In this lightweight configuration, 1588 software is still required and full 1588 accuracy is available. Recovered clock jitter and wander performance will be significantly worse compared to having an external DPLL, and it is not possible to maintain separate SyncE and 1588 timing.

Any timing source including the OCXO or Synchronous Ethernet Equipment Clock (EEC) might be selected as the reference clock into the 1588 Packet-based Equipment Clock (PEC). The output of the PEC provides the 1588 reference clock used in the Switch/SoC and PHY 1588 functions. The EEC function is related to SyncE, while to PEC function is related to PTP/1588.

System operation requires the same Time of Day (TOD) (within acceptable accuracy tolerances) exists in the switch and PHYs. Software is able to adjust the 1588 reference clock phase and frequency in the internal PLL or external DPLL, as well as the 1588 TOD in each device.

The device provides four 1588 Timestamp Engine instances, operating off the following clock domains:

- RX processing functions operate on each port-specific PHY RX clock domain.
- TX processing functions operate on each port-specific PHY TX clock domain.
- Control/Status Registers operate on the System clock domain.

The device also provides one instance of 1588 common functions, operating off the following clock domains:

- 1588 LTC, PPS and Event functions operate on the 1588 clock domain
- 1588 Serial Timestamp Interface and Control/Status Registers operate on the System clock domain.

The device support two basic 1588 operating modes:

- [1588 Standalone Mode Operation](#), in which the full classification and 1588 processing capabilities are available. This mode is to be used where the host device is not an advanced Microchip switch or other 1588 engine capable of operating with PCH or MCH headers.
- [1588 PCH Mode Operation](#), in which no classification is available and only limited 1588 processing capabilities are used. This mode is to be used where the host device is an advanced Microchip switch (SparX-5i, etc.) or other 1588 engine capable of operating with PCH or MCH headers.

## 5.9.1 1588 OPERATION WITH FRAME PREEMPTION

The device supports 1588 timestamping of unfragmented e-frames. Timestamping of 1588 e-frames works in the presence of fragmented or unfragmented p-frames.

## 5.9.2 1588 STANDALONE MODE OPERATION

### 5.9.2.1 Standalone Mode RX

In Standalone mode RX, arriving 1588 frames are identified and parsed, and the arrival timestamp is captured and placed into the Timestamp FIFO for use in the RX or TX frame modification block, which modifies PTP Message Timestamps and correctionField (CF).

To interoperate with legacy VSC 1588 PHYs using E2E TC mode, arriving 1588 frames are identified and parsed, and the arrival timestamp is captured and placed in the PTP Message header four-byte Reserved field. The format is 30-bit subseconds with the upper two Reserved bits set to zero, compatible with legacy VSC timestamping PHYs.

UDP checking and updating is as follows:

- UDP/IPv4: verify zero or valid checksum. If invalid, force FCF error. If valid, clear to zero.
- UDP/IPv6: verify non-zero (if enabled) and valid checksum. If invalid, force FCS error. If valid, update checksum pad types (if enabled).

FCS checking and updating is as follows:

- Incrementally update FCS based on all frame modifications. If arriving FCS or UDP checksum fails, ensure departing FCS fails.

### 5.9.2.2 Standalone Mode TX

In Standalone mode TX, departing 1588 frames are identified and parsed, and the departure timestamp captured and placed into the Timestamp FIFO for use in the TX frame modification block which modifies PTP Message Timestamps and correctionField.

To interoperate with legacy VSC 1588 PHYs using E2E TC mode, departing 1588 frames are identified and parsed. The departure timestamp is captured and the 30-bit subseconds arrival timestamp is extracted from the PTP Message header four-byte Reserved field. The arrival timestamp and departure timestamp are placed into the Timestamp FIFO for use in the TX frame modification block, which updates the PTP Message correctionField as follows:

$CF = A \text{ (original CF of the frame)} + \text{departure timestamp} + \text{TX delay} - \text{arrival timestamp}$

TX delay accounts for all known fixed/static plus variable delays from the TX timestamping point to the TX PHY port.

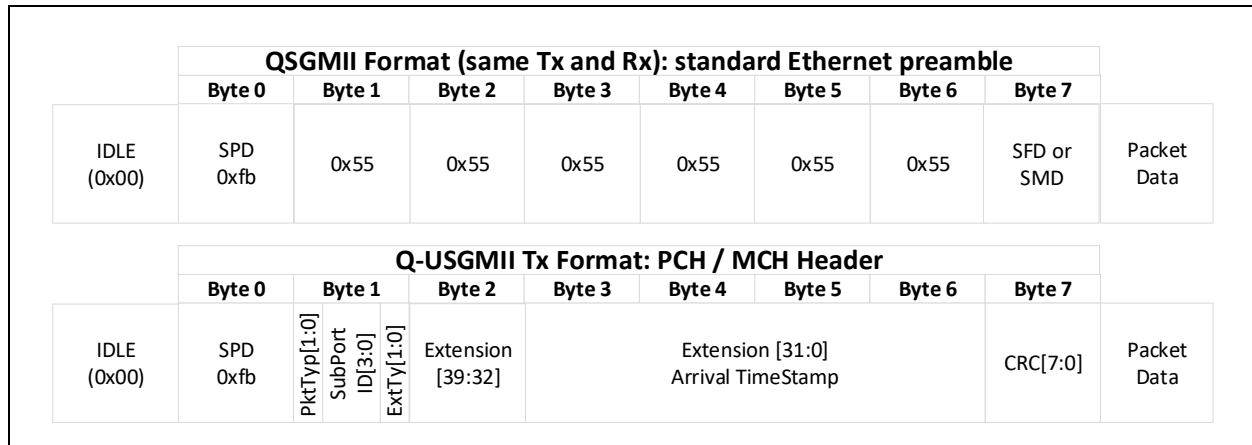
The device also updates the Ethernet FCS and UDP checksum pad bytes (if IPv6 and enabled) accordingly. If IPv4 and enabled, the device clears the UDP checksum field to zeros.

## 5.9.3 1588 PCH MODE OPERATION

### 5.9.3.1 PCH Mode RX

In PCH mode RX, arriving 1588 frames are not identified or parsed by the device. All arriving frames are given an arrival timestamp, which is in the ENT RSRV30 format. The preamble is replaced with a PCH/MCH TX header containing the arrival timestamp as shown in [Figure 5-5](#), and this is passed to the QSGMII TX functions. Note, QSGMII TX and 1588 RX are the same direction, which is PHY to MAC. In this mode, arriving frames must have a minimum of three preamble bytes (e.g., 0x55, 0x55, 0xD5) to be properly handled and passed along toward QSGMII.

**FIGURE 5-5: PCH / MCH TX HEADER FORMAT (TOWARD QSGMII)**



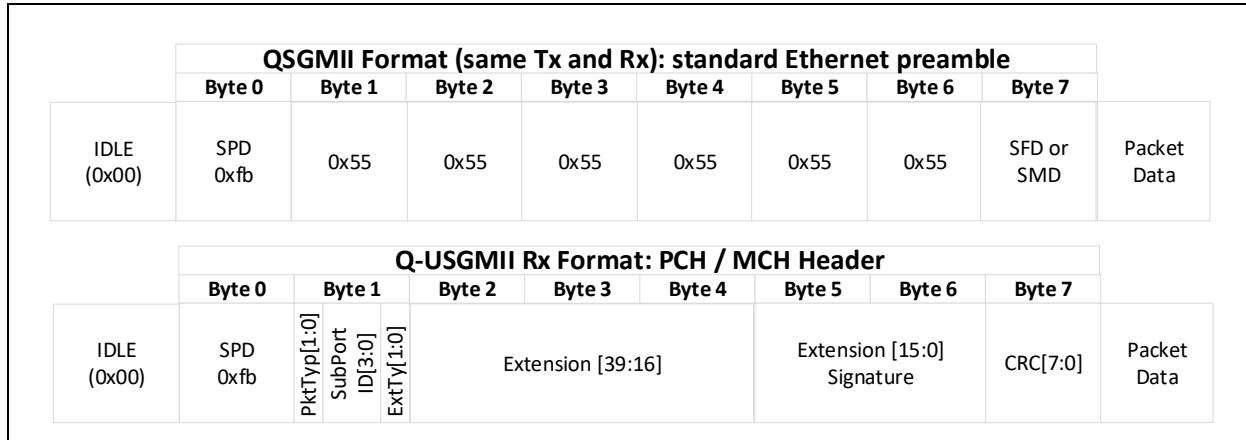
PCH/MCH Bytes 1 and 2 control frame preemption and timestamping. The following values are used:

- PktTyp[1:0]=00 (other values reserved)
- SubPortID[3:0]= Device port number (0, 1, 2, or 3)
- ExtTy[1:0]=01 (preemption disabled on this PHY port) or 10 (preemption enabled on this PHY port). ExtTy will be the same value for all frames on a port.
- Extension[39:32] convey preemption state. Refer to the USGMII specification for details.
  - Preemption Verify and Respond mPackets are passed transparently across the Q-USGMII using Extension values. The device does not generate or respond to these mPackets, it is left to the Q-USGMII link partner to handle Preemption Verification.
- Extension[31:0]=[0,0,30-bit arrival subseconds]
- CRC[7:0]=CRC-8 covering PCH/MCH as per USGMII specification

## 5.9.3.2 PCH Mode TX

In PCH mode TX, departing frames arrive from the QSGMII RX functions with their preamble replaced with a PCH or MCH RX header. 1588 frames of interest are identified by the device based on PCH or MCH header fields. Note, QSGMII RX and 1588 TX are the same direction, MAC to PHY.

**FIGURE 5-6: PCH / MCH RX HEADER FORMAT (FROM QSGMII)**



PCH/MCH Bytes 2-4 control frame preemption and timestamping. The following values are used:

- PktTyp[1:0] = '00'
- SubPortID[3:0] = Device port number (0, 1, 2, or 3)
- Extension[39:32] = convey preemption state. Refer to the USGMII specification for details.
  - Preemption Verify and Respond mPackets are passed transparently across the Q-USGMII using Extension values. The device does not generate or respond to these mPackets, it is left to the Q-USGMII link partner to handle Preemption Verification.
- PCH (preemption enabled, PCH only supports two-step):
  - All frames on the port are expected to have ExtTy[1:0] = '10'.
  - However, frames with ExtTy[1:0] = '00' are treated as valid unfragmented frames. These frames will be passed to the line with valid preambles and will not be counted as Extension Type Mismatch errors.
  - Frames with ExtTy[1:0] = '01' or '11' are treated as invalid frames. They are counted as Extension Type Mismatch errors and discarded by the transmit PHY.
  - Extension[31] = indicates a departure timestamp is to be captured for this frame
  - Extension[15:0] = Signature (two-step Frame Signature)
- PCH (preemption disabled, PCH only supports two-step):
  - All frames on the port are expected to have ExtTy[1:0] = '00' or '01'.
  - ExtTy[1:0] = '00' indicates a frame not needing timestamp functions.
  - ExtTy[1:0] = '01' indicates a frame needing timestamp functions.
  - Frames having ExtTy[1:0] = '10' or '11' are treated as invalid frames. They are counted as Extension Type Mismatch errors and discarded by the transmit PHY.
  - Extension[31] = unused/ignore (ExtTy indicates when a departure timestamp is to be captured for this frame)
  - Extension[15:0] = Signature (two-step Frame Signature)
- MCH: Extension[31] = unused/ignore (DataCmd indicates when a departure timestamp operation is to be performed)
- Extension[30:16] = unused/ignore
- MCH: Extension[15] = indicates one-step or two-step
- MCH (preemption enabled):
  - All frames on the port are expected to have ExtTy[1:0] = '10'.
  - However, frames with ExtTy[1:0] = '00' are treated as valid unfragmented frames. These frames will be passed to the line with valid preambles and will not be counted as Extension Type Mismatch errors.

- Frames with ExtTy[1:0] = '01' or '11' are treated as invalid frames. They are counted as Extension Type Mismatch errors and discarded by the transmit PHY.
- MCH (preemption disabled):
  - All frames on the port are expected to have ExtTy[1:0] = '01'.
  - However, frames with ExtTy[1:0] = '00' are treated as valid unfragmented frames. These frames will be passed to the line with valid preambles and will not be counted as Extension Type Mismatch errors.
- Frames with ExtTy[1:0] = '10' or '11' are treated as invalid frames. They are counted as Extension Type Mismatch errors and discarded by the transmit PHY. MCH (two-step):
  - Extension[15] = '0'
  - Extension[14:10] = Signature (Frame Signature for two-step operation)
  - Extension[9] = unused/ignore
  - Extension[8:7] = unused/ignore
  - Extension[6:0] = unused/ignore
- MCH (one-step):
  - Extension[15] = '1'
  - Extension[14:10] = unused/ignore
  - Extension[9] = UdpFix. UdpFix = '1' indicates this is a PTP/UDP/IPv6 frame and the two UDP checksum pad bytes are to be incrementally updated.
  - Extension[8:7] = DataCmd[1:0]. DataCmd[1:0] = '10' indicates this is a PTP frame to be timestamped and the correctionField must be updated using the ADD48\_CF (48-bit add) operation. Other values of DataCmd[1:0] are unused by the device and must be ignored (these frames are not timestamped).
  - Extension[6:0] = DataOfs[6:0]. For PTP frames where the correctionField must be updated, this provides the sixteen-bit location of the correctionField, starting with the first 16 bits of packet data following MCH CRC(7:0).
- CRC[7:0] = CRC-8 covering PCH/MCH as per USGMII specification

PCH is a standardized header supporting two-step operation using a Frame Signature. Frames with a valid Frame Signature are processed as 1588 frames. For these frames the departure 80-bit timestamp is captured and placed into the Timestamp FIFO along with the Signature [15:0] field to be either read by software over MDIO, or pushed off-chip via the 1588 Serial Timestamp Interface. Note, the 80-bit timestamp is really only 78 bits, with two bits always set to '00b'.

MCH is a non-standard extension of PCH enabling one-step operation in a PHY without classification capabilities. Frames with MCH DataCmd = '01' = ADD48\_CF (48-bit add) are processed as 1588 frames. For these frames, the departure 80-bit timestamp (78 bits plus two bits always set to '00b') is captured and placed into the Timestamp FIFO, along with the following MCH fields:

- For one-step frames, the DataOfs and UdpFix fields are put into the Timestamp FIFO along with the departure timestamp and sent to the Frame Modification block.
- For two-step frames, the Signature[14:0] field is put into the Timestamp FIFO along with the departure timestamp and is either read by software over MDIO or pushed off-chip via the 1588 Serial Timestamp Interface.

PCH/MCH frame signature is read by software via the PTP\_TX\_MSG\_HEADER2 register. Departure timestamp is read by software via the PTP\_TX\_SYNC\_SEC\_HI/MID/LO and PTP\_TX\_SYNC\_NS\_HI/LO registers.

The MCH processing essentially implements a TC between the PHY and the switch, where the switch has subtracted an arrival value from CF, and the PHY adds the departure timestamp to CF. All other 1588 operations are performed in the switch.

## 5.9.4 1588 LOCAL TIME COUNTER

The device contains a single 1588 LTC, shared by the four per-port 1588 Timestamp Engines.

The 1588 LTC is 48 bits of seconds and 30 bits of nanoseconds, plus 32 bits of sub-nanoseconds for precise adjustment. The 1588 LTC runs from a reference clock, which can be either not frequency-locked to any PHY timing (e.g., 250 MHz based on an independent reference), or locked to PHY timing but not at a frequency which is a direct multiple (e.g., 200 MHz based on the same reference clock as PHY timing).

The 1588 LTC is able to be set (initial load) and adjusted using configuration registers, the external **1588\_LD\_ADJ** pin, and the ePPS. LTC updates from the external **1588\_LD\_ADJ** pin and ePPS are configurable to be either one-shot or static (repeating).

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The following LTC TOD load options are supported:

- Software-based: TOD is loaded from PTP\_LTC\_SET\_x registers when software writes to the PTP\_LTC\_LOAD register.
- 1PPS: TOD is loaded from PTP\_LTC\_SET\_x registers when a rising edge is detected on the **1588\_LD\_ADJ** pin.
- 1PPS with TOD: TOD is loaded when a 1PPS rising edge is detected on the **1588\_LD\_ADJ** pin, and the TOD is also serially encoded on the same pin.
- ePPS: TOD is loaded from PTP\_LTC\_SET\_x registers when a PPS is detected on the **1588\_REF\_CLK** pin.

## 5.9.5 EXTERNAL 1588 INTERFACE

The device provides the following 1588 I/O pins:

- **1588\_REF\_CLK**: This input pin can provide an independent reference clock to use with the 1588 LTC functions. Other reference clock options are also supported.
  - This pin also supports Embedded 1 Pulse Per Second (ePPS) capability, where the PPS is coded into the clock signal by moving the falling edge of the clock signal at the appropriate time. ePPS is supported by Microchip Timing products and the SparX-5 at 25 MHz clock.
- **1588\_LD\_ADJ**: This input pin can be used to synchronize one or more LAN8814 1588 LTCs with the system 1588 TOD. This pin controls initial setting (load) and incremental update (adjust) of the internal 1588 LTC. It supports the “1PPS” and “1PPS with TOD” modes described in [Section 5.9.4, “1588 Local Time Counter”](#). Note that while this signal is typically a 1PPS, it can also be a non-repeating signal or a signal which repeats at some rate other than 1 Hz.
- 1588 Serial Timestamp Interface (1588 STI) (**1588\_STI\_CLK**, **1588\_STI\_CS\_N**, **1588\_STI\_DO**): When enabled, the 1588 STI is used to export 1588 timestamp and signature to software during two-step PCH mode operation. This bus uses Serial Peripheral Interface (SPI) format where the device is the SPI Master.
- **1588\_EVENT\_A**, **1588\_EVENT\_B**: These output pins provide notification that a configurable 1588 LTC Event has occurred. The notification is triggered when the internal 1588 LTC has reached the software-configured Event TOD.
  - Either of these pins can also be used as a 1588 PPS OUT signal
- 1588 Event LTC Capture pins: Up to eight GPIOs can be designated as PTP GPIO Capture pins. A transition in the state of any of these input pins causes the 1588 LTC value to be latched in its corresponding set of software-readable PTP GPIO Capture registers, and optionally generate an interrupt. Refer to [Section 5.18, “GPIOs”](#) for details.

The 1PPS with TOD format is as follows (refer to [Section 6.6.12, “1588 1PPS Format and Timing”](#) for additional information.):

- 1PPS: Rising edge indicates the 1PPS position, the pulse width is 1  $\mu$ s.
- Waiting: a gap of 20  $\mu$ s (logic low) between PPS and TOD
- TOD: 16 TOD octets, each occupies 10  $\mu$ s consisting of a start bit (logic high), eight TOD bits (LSB-first) and a stop bit (logic low).
  - The first six octets are Seconds in IEEE 1588-2008 format. The device will use these octets to load the LTC.
  - The next six octets are Date in 0xYYMMHHMMSS decimal format. These octets are ignored by the device.
  - The final four octets are Reserved. These octets are ignored by the device.
- Idle: a gap of 999819  $\mu$ s (logic low) between TOD and the next PPS rising edge

The format of the 1588 Serial Timestamp Interface is detailed in [Section 6.6.13, “1588 Serial Timestamp Interface \(STI\) Format and Timing”](#):

- **Port** is the 5-bit PHY Address.
- **Frame Signature** is the 16-bit value from the PCH/MCH header.
- **TimeStamp** is the 80-bit departure timestamp
  - 48 bits seconds
  - 30 bits nanoseconds (upper two bits = 2'b0)

The 1588 Serial Timestamp Interface is configurable as follows:

- **1588\_STI\_CLK** pin frequency is configurable between 13.89 MHz and 62.5 MHz, based on dividing the system 125 MHz clock by integer values between [2, 8]. It is also configurable to the **1588\_STI\_DO** clock output based on rising or falling edge.

- Number of 1588\_STI\_CLK periods (1588\_STI\_CS\_N deasserted) between consecutive timestamp outputs.
- Number of 1588\_STI\_CLKs between 1588\_STI\_CS\_N assertion and first valid bit of 1588\_STI\_DO.
- Enable/Disable of the 1588 STI. Egress timestamps and signatures may either be read by software from internal registers (1588 STI Disabled), or are pushed off-chip via the 1588 STI (1588 STI Enabled).

The ePPS format is detailed in [Section 6.6.10, “1588\\_REF\\_CLK Reference Clock Timing”](#).

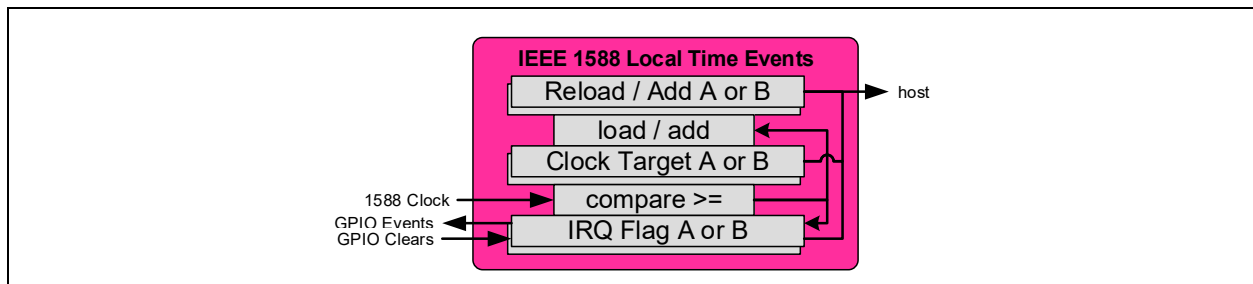
To use external 1588 Interface pins they must be enabled as GPIOs and GPIO Alternate Functions. GPIO Buffer Type and GPIO Direction must also be set appropriately.

## 5.9.6 1588 LOCAL TIME EVENTS

The 1588 Local Time Events block is responsible for generating and controlling all 1588 Local Time related events. Two Local Time event channels, A and B, are available.

A block diagram of the 1588 Local Time Events is shown in [Figure 5-7](#).

**FIGURE 5-7: 1588 LOCAL TIME EVENTS TARGET BLOCK DIAGRAM**



For each Local Time event channel, a comparator compares the 1588 Local Time Counter with a Local Time Target loaded in the PTP LTC Target x Seconds High/Low Registers (PTP\_LTC\_TARGET\_SEC\_HI/LO\_x) and PTP LTC Target x Nanoseconds High/Low Registers (PTP\_LTC\_TARGET\_NS\_HI/LO\_x). Only the lower 32 bits of seconds is considered.

The Local Time Target register set requires four 16-bit write cycles, one to each quarter, before the register set is affected. The writes may be in any order. There is a register set for each Local Time event channel (A and B).

The Local Time Target can be read by setting the LTC Target Read (PTP\_LTC\_TARGET\_READ) bit in the PTP Command and Control register (PTP\_CMD\_CTL). This saves the current value of the both Local Time Targets (A and B) into the PTP LTC Target x Seconds High/Low Registers (PTP\_LTC\_TARGET\_SEC\_HI/LO\_x) and PTP LTC Target x Nanoseconds High/Low Registers (PTP\_LTC\_TARGET\_NS\_HI/LO\_x) where they can be read.

When the 1588 Local Time Counter reaches or passes the Local Time Target for a Local Time event channel, a Local Time event occurs, which triggers the following:

- The maskable interrupt for that Local Time event channel (PTP Timer Interrupt A (PTP\_TIMER\_INT\_A) or PTP Timer Interrupt B (PTP\_TIMER\_INT\_B)) is set in the PTP Interrupt Status register (PTP\_INT\_STS).
- The PTP LTC Target x Actual Nanoseconds High/Low Registers is loaded from the nanoseconds portion of the 1588 Local Time Counter.

**APPLICATION NOTE:** Since the Local Time Target compare is a “greater than equals to” function, it is possible that it triggers with the 1588 Local Time Counter exceeding the Local Time Target value. These registers can be used to account for the variation.

- The Reload/Add A (RELOAD\_ADD\_A) or Reload/Add B (RELOAD\_ADD\_B) bit in the PTP General Configuration register (PTP\_GENERAL\_CONFIG) is checked to determine the new Local Time Target behavior:

- RELOAD\_ADD = '1':

The new Local Time Target is loaded from the Reload/Add Registers (PTP LTC Target x Reload/Add Seconds High/Low Registers (PTP\_LTC\_TARGET\_RELOAD\_SEC\_HI/LO\_x) and PTP LTC Target x Reload/Add Nanoseconds High/Low Registers (PTP\_LTC\_TARGET\_RELOAD\_NS\_HI/LO\_x)).

- RELOAD\_ADD = '0':

The Local Time Target is incremented by the Reload/Add Registers (PTP LTC Target x Reload/Add Seconds High/Low Registers (PTP\_LTC\_TARGET\_RELOAD\_SEC\_HI/LO\_x) and PTP LTC Target x Reload/Add Nanoseconds High/Low Registers (PTP\_LTC\_TARGET\_RELOAD\_NS\_HI/LO\_x)). The Local Time Target Nanoseconds rolls over at  $10^9$  and the carry is added to the Local Time Target Seconds.



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The Local Time Target Reload/Add register set requires four 16-bit write cycles, one to each quarter, before the register set is affected. The writes may be in any order. There is a register set for each Local Time event channel (A and B).

**Note:** Writing the 1588 Local Time Counter may cause the interrupt event to occur if the new 1588 Local Time Counter value is set equal to or greater than the current Local Time Target.

The Local Time Target reload function (RELOAD\_ADD = '1') allows the Host to pre-load the next trigger time in advance. The add function (RELOAD\_ADD = '0') allows for a automatic repeatable event.

## 5.9.7 1588 GPIOs

In addition to time stamping PTP packets, the 1588 Local Time Counter value can be saved into a set of Local Time capture registers based on the GPIO inputs. The GPIO inputs can also be used to clear the 1588 Local Time Target compare event interrupt. When configured as outputs, GPIOs can be used to output a signal based on an 1588 Local Time Target compare events. Refer to [Section 5.18, "GPIOs"](#) for additional information.

## 5.9.8 1588 PROCESSING ENABLE/DISABLE

1588 chip functions such as Local Time Counter are enabled when the PTP Enable (PTP\_ENABLE) bit in the PTP Command and Control register (PTP\_CMD\_CTL) is set.

1588 packet processing functions (detection, frame modification, etc.) are separately enabled on each port using the Time-Stamp Unit Enable (TSU\_ENABLE) bit in the applicable port TSU General Configuration register (TSU\_GENERAL\_CONFIG).

**APPLICATION NOTE:** The setting of PTP Enable (PTP\_ENABLE) without setting Time-Stamp Unit Enable (TSU\_ENABLE) allows the 1588 Local Time Counter, Local Time Target and GPIOs, etc. to be used without network interaction.

**APPLICATION NOTE:** 1588 packet processing requires TSU\_ENABLE to be set for each applicable port and PTP\_ENABLE to be set for the chip. Individual port TSU functions may be initially configured by assuring PTP\_ENABLE is cleared (TSU\_ENABLE can be either set or cleared in this case). Individual port TSU functions may also be configured while other 1588 functions are running by assuring the applicable port TSU\_ENABLE is cleared (PTP\_ENABLE is typically already set in this case).

If the PTP Disable (PTP\_DISABLE) bit is set, any frame modifications in process are completed, however no modifications are made to subsequent frames. Once all sub-modules are idle, the PTP Enable (PTP\_ENABLE) and PTP Disable (PTP\_DISABLE) bits are cleared.

When the PTP Enable (PTP\_ENABLE) bit goes low, the 1588 Local Time Counter is halted, no packet detection is performed, no GPIO timestamping is performed, no GPIO event indication is done and no frame modifications are performed. Ingress and egress frames are passed without any pipeline delays. Register writes are still allowed and any register status is preserved.

## 5.9.9 1588 TIMING

For 1588 timing information, refer to the following [Section 6.6, "AC Specifications"](#) sub-sections:

- [1588 GPIO Timing](#)
- [1588\\_REF\\_CLK Reference Clock Timing](#)
- [1588\\_LD\\_ADJ Timing](#)
- [1588 1PPS Format and Timing](#)
- [1588 Serial Timestamp Interface \(STI\) Format and Timing](#)
- [1588\\_EVENT\\_A/B Timing](#)
- [GPIO PTP Capture Timing](#)
- [RCVRD\\_CLK\\_OUT1/2 Timing](#)



## 5.10 Energy Efficient Ethernet (EEE)

The device implements Energy Efficient Ethernet (EEE) as described in IEEE Standard 802.3az. The specification is defined around an EEE-compliant MAC on the host side and an EEE-compliant link partner on the line side that support the special signaling associated with EEE. EEE saves power by keeping the AC signal on the copper Ethernet cable at approximately 0V peak-to-peak as often as possible during periods of no traffic activity, while maintaining the link-up status. This is referred to as Low Power Idle (LPI) mode or state.

As set by the **MODE\_SEL[4:0]** configuration straps, the device has the EEE function enabled or disabled as the power-up default setting. The EEE function can be enabled or disabled by setting or clearing the following EEE advertisement bits in the EEE Advertisement register (MDIO Manageable Device (MMD) Address 7h, register 3Ch), followed by restarting auto-negotiation (writing a '1' to the Basic Control register, bit[9]):

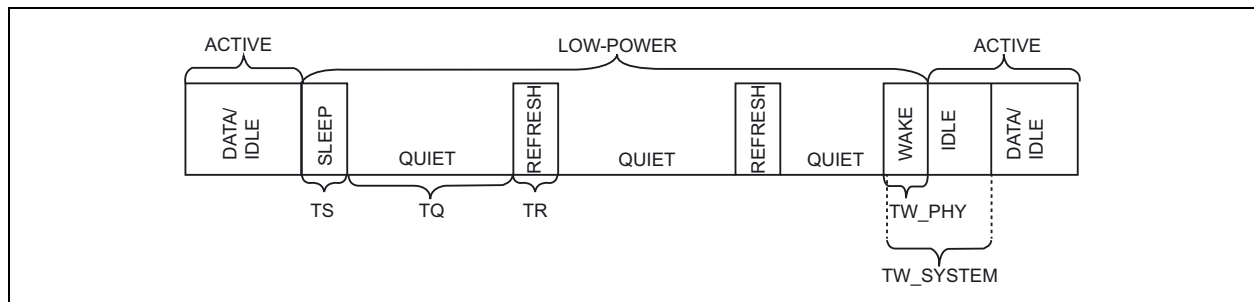
- 1000BASE-T EEE (bit[2]) = '0/1' // Disable/Enable 1000 Mbps EEE mode
- 100BASE-TX EEE (bit[1]) = '0/1' // Disable/Enable 100 Mbps EEE mode

During LPI mode, the copper link responds automatically when it receives traffic and resumes normal PHY operation immediately, without blockage of traffic or loss of packet. This involves exiting LPI mode and returning to normal 100/1000 Mbps operating mode. Wake-up times are <16  $\mu$ s for 1000BASE-T and <30  $\mu$ s for 100BASE-TX. The LPI state is controlled independently for transmit and receive paths, allowing the LPI state to be active (enabled) for:

- Transmit cable path only
- Receive cable path only
- Both transmit and receive cable paths

During LPI mode, refresh transmissions are used to maintain the link; power savings occur in quiet periods. Approximately every 20 to 22 milliseconds, a refresh transmission of 200 to 220 microseconds is sent to the link partner. The refresh transmissions and quiet periods are shown in [Figure 5-8](#).

**FIGURE 5-8: LPI MODE (REFRESH TRANSMISSIONS AND QUIET PERIODS)**



### 5.10.1 TRANSMIT DIRECTION CONTROL (MAC-TO-PHY)

The PHY enters the LPI Sleep state for the transmit direction when the attached EEE-compliant MAC asserts the LPI opcode toward the PHY. The PHY remains in the transmit LPI Sleep state until the attached EEE-compliant MAC asserts a non-LPI opcode toward the PHY. While in the LPI Sleep state, the PHY will periodically send Refreshes to the EEE-compliant Link Partner to maintain the Link, clock recovery, etc.

### 5.10.2 RECEIVE DIRECTION CONTROL (PHY-TO-MAC)

The PHY enters LPI mode for the receive direction when it receives the /P/ code bit pattern (Sleep/Refresh) from its EEE-compliant Link Partner. The PHY will pass the Sleep Request to the attached EEE-compliant MAC. The PHY remains in the receive LPI Sleep state while it continues to receive Refreshes from its Link Partner, and it will continue to inform the attached EEE-compliant MAC that it is in the receive LPI Sleep state. When the PHY receives a non /P/ code bit pattern (non-refresh), it exits the receive LPI Sleep state and signals a normal frame or normal idle to the attached EEE-compliant MAC.

## 5.11 IEEE 802.3-2018 Frame Preemption

IEEE Standard 802.3-2018 [1] specifies a method for interspersing express traffic by preempting the transmission of a normal packet, transmitting the express packet and then resuming the normal packet. The receiver likewise reassembles the fragmented normal packet.

The preemption and reassembly is performed using a newly defined mPacket format. This mPacket format starts with the normal preamble but supplements the normal Start of Frame Delimiter (SFD = 0xD5) with newly defined Start mPacket Delimiters (SMDs) of various values. Also added for certain mPackets is a fragment count octet.

If Frame Preemption is not in use, the SFD appears ahead of every Ethernet frame on the PHY port. If Frame Preemption is in use, one of several possible SMDs may appear in place of the SFD on the PHY ports. When using QSGMII, the SMD and SFD characters are passed transparently across QSGMII (no PCH/MCH header). When using Q-USGMII, the SMD and SFD characters are passed across Q-USGMII using the PCH or MCH header. See the IEEE 1588 PCH mode sections for format specifics. 1588 processing is supported with Frame Preemption but only for Express frames.

[Section 5.12, “Start of Frame Indication”](#) defines SOF pulse generation support for the SMDs.

**APPLICATION NOTE:** Preemption is not supported at 10 Mbps.

## 5.12 Start of Frame Indication

The device supports the generation of an SOF pulse for the receive and transmit paths. Four SOF outputs are available, each of which is configurable to be any of the eight available SOF pulses (TX SOF and RX SOF on each port). The SOF pulse is generated when the Start of Frame Delimiter (SFD octet 0xD5 immediately following the preamble) is detected by the PCS and can be output onto any enabled GPIO pin by setting the corresponding bits in the General Purpose IO Data Select 1 register (GPIO\_DATA\_SEL1) or the General Purpose IO Data Select 2 register (GPIO\_DATA\_SEL2). The SOF pulse is always active high. For details on SOF detection timing, refer to [Section 6.6.8, “GPIO SOF Detection Timing”](#).

<b>Note:</b> The GPIO needs to be enabled and its direction set as an output via the General Purpose IO Enable register (GPIO_EN) and the General Purpose IO Direction register (GPIO_DIR). The GPIO Buffer Type (GPIO_BUF) field in the General Purpose IO Buffer Type register (GPIO_BUF) also applies.
---

The SOF pulse can also be configured to detect 802.3-2018 SMDs. When the SOF\_preemption\_enable bits in MMD2 register 75 are set to “10”, the SOF pulse is generated for any of the SMD values listed in 802.3-2018 *except* for the continuation frame: SMD-V (0x07), SMD-R (0x19), SMD-E (0xD5) and SMD-S[0,1,2,3] (0xE6, 0x4C, 0x7F or 0xB3). When the SOF\_preemption\_enable bits are set to ‘11’, the SOF pulse is also generated for the continuation SMD values: SMD-C[0,1,2,3] (0x61, 0x52, 0x9E or 0x2A).

## 5.13 Signal Quality Index

### 5.13.1 BACKGROUND

MLT-3 modulation is used for data transmission in 100BASE-TX and PAM5 modulation is used for data transmission in 1000BASE-T.

Logically, 100BASE-TX (MLT-3) and 1000BASE-T (PAM5) have signal values of {-1, 0, +1} and {-2, -1, 0, +1, +2}, respectively. These logic levels are mapped to slicer reference levels of {-128, 0, 128} for 100BASE-TX and {-128, -64, 0, 64, 128} for 1000BASE-T. The middle points (the compare thresholds) are {-64, 64} for 100BASE-TX and are {-96, -32, 32, 96} for 1000BASE-T.

Ideally, each receive data sample would be the maximum distance from the compare thresholds, with error values of 0. But because of noise and imperfection in real applications, the sampled data may be off from its ideal. The closer to the compare threshold, the worse the signal quality.

The slicer error is a measurement of how far the processed data is off from its ideal location. The largest instantaneous slicer error for 1000BASE-T is  $\pm 32$ . The largest instantaneous slicer error for 100BASE-TX is  $\pm 64$ .

A higher absolute slicer error means a degraded signal receiving condition.

## 5.13.2 NON OPEN ALLIANCE LOW PASS FILTERED ERROR

**Note:** All registers references in this section are in MMD Device Address 1.

With this method, the slicer error is converted into an absolute value and then filtered by a programmable low pass filter. This is similar to taking the average of absolute slicer error over a long moving time window.

This mode is enabled by setting the `sqi_enable` bit in the Dynamic Channel Quality (DCQ) Configuration register.

For each data sample, the difference between the absolute slicer error (scaled by x2 (before squaring) for 1000BASE-T) and the current filtered value is added back into the current filtered value. The `sqi_squ_mode_en` bit in the DCQ Configuration register is used to square the (scaled) slicer error.

The `sqi_kp` field in the DCQ Configuration register sets the weighting of the add back as a divide by  $2^{\text{sqi\_kp}}$ , effectively setting the filter bandwidth. As the `sqi_kp` value is increased, the weighing is decreased, and the mean slicer error value takes a longer time to settle to a stable value. Also, as the `sqi_kp` value is increased, there will be less variation in the mean slicer error value reported.

The filtered error value is saved every 1.0 ms (125,000 symbols).

In order to capture the current error value, the DCQ Read Capture bit in the DCQ Configuration register needs to be written as a high with the desired cable pair specified in the DCQ Channel Number field of the same register. The DCQ Read Capture bit immediately self-clears and the result is available in the Mean Slicer Error register.

A software based lookup table (derived empirically in lab conditions) may be used to report a Serial Quad Interface (SQI) number.

## 5.13.3 OPEN ALLIANCE TC1/TC12 DCQ MEAN SQUARE ERROR

**Note:** All registers references in this section are in MMD Device Address 1.

This section defines the implementation of section 6.1.1 of the TC1 and TC12 specifications. The PHY can provide detailed information of the dynamic signal quality by means of an MSE value. This mode is enabled by setting the `sqi_enable` bit in the DCQ Configuration register.

With this method, the slicer error is converted into a squared value and then filtered by a programmable low pass filter. This is similar to taking the average of absolute slicer error over a long moving time window.

For each data sample, the difference between the absolute slicer error (scaled by x2 (before squaring) for 1000BASE-T) and the current filtered value is added back into the current filtered value.

The `sqi_squ_mode_en` bit in the DCQ Configuration register must be set to choose square mode.

The `sqi_kp` field in the DCQ Configuration register sets the weighting of the add back as a divide by  $2^{\text{sqi\_kp}}$ , effectively setting the filter bandwidth. As the `sqi_kp` value is increased, the weighing is decreased, and the mean slicer error value takes a longer time to settle to a stable value. Also, as the `sqi_kp` value is increased, there will be less variation in the mean slicer error value reported.

The `scale611` field in the DCQ Configuration register is used to set a divide by factor (divide by  $2^{\text{scale611}}$ ) such that the Mean Squared Error (MSE) value is linearly scaled to the range of 0 to 511. If the divide by factor is too small, the MSE value is capped at a maximum of 511.

The filtered error value is saved every 1.0 ms (125,000 symbols).

In order to capture the MSE value, the DCQ Read Capture bit in the DCQ Configuration register needs to be written as a high with the desired cable pair specified in the DCQ Channel Number field of the same register. The DCQ Read Capture= bit will immediately self-clear and the result will be available in the DCQ Mean Square Error register.

In addition to the current MSE value the worst case MSE value since the last read of DCQ Mean Square Error register is stored in DCQ Mean Square Error Worst Case register.

## 5.13.4 OPEN ALLIANCE TC1/TC12 DCQ SIGNAL QUALITY INDEX

**Note:** All registers references in this section are in MMD Device Address 1.

This section defines the implementation of section 6.1.2 of the TC1 and TC12 specifications. This mode builds upon the [OPEN Alliance TC1/TC12 DCQ Mean Square Error](#) method by mapping the MSE value onto a simple quality index. This mode is enabled by setting the sqi\_enable bit, in the DCQ Configuration register.

**Note:** As in the [OPEN Alliance TC1/TC12 DCQ Mean Square Error](#) method, the sqi\_squ\_mode-en bit in the DCQ Configuration register must be set to choose square mode.

**Note:** As above in the [OPEN Alliance TC1/TC12 DCQ Mean Square Error](#) method, the scale611 field in the DCQ Configuration register is used to set the divide by factor (divide by  $2^{\text{scale611}}$ ) such that the MSE value is linearly scaled to the range of 0 to 511.

The MSE value is compared to the thresholds set in the DCQ SQI Table Registers to provide an SQI value between 0 (worst value) and 7 (best value) as follows:

**TABLE 5-4: MSE TO SQI MAPPING**

MSE Value		SQI Value
Greater Than	Less Than or Equal To	
—	SQI_TBL7.SQI_VALUE	7
SQI_TBL7.SQI_VALUE	SQI_TBL6.SQI_VALUE	6
SQI_TBL6.SQI_VALUE	SQI_TBL5.SQI_VALUE	5
SQI_TBL5.SQI_VALUE	SQI_TBL4.SQI_VALUE	4
SQI_TBL4.SQI_VALUE	SQI_TBL3.SQI_VALUE	3
SQI_TBL3.SQI_VALUE	SQI_TBL2.SQI_VALUE	2
SQI_TBL2.SQI_VALUE	SQI_TBL1.SQI_VALUE	1
SQI_TBL1.SQI_VALUE	—	0

In order to capture the SQI value, the DCQ Read Capture bit in the DCQ Configuration register needs to be written as a high with the desired cable pair specified in the DCQ Channel Number field of the same register. The DCQ Read Capture bit will immediately self-clear and the result will be available in the DCQ SQI register.

In addition to the current SQI, the worst case (lowest) SQI since the last read is available in the SQI Worst Case field.

The correlation between the SQI values stored in the DCQ SQI register and an according Signal to Noise Ratio (SNR) based on Additive White Gaussian (AWG) noise (bandwidth of 80 MHz @ 100 Mbps / 550 MHz @ 1000 Mbps) is shown in [Table 5-5](#). The bit error rates to be expected in the case of white noise as interference signal is shown in the table as well for information purposes.

A link loss only occurs if the SQI value is 0.

**TABLE 5-5: SQI VALUE CORRELATION**

SQI Value	SNR Value @ MDI - AWG Noise	Recommended Bit Error Rate (BER) for AWG Noise Model
0	< 18 dB	BER>10 <sup>-10</sup>
1	18 dB ≤ SNR < 19 dB	
2	19 dB ≤ SNR < 20 dB	
3	20 dB ≤ SNR < 21 dB	BER<10 <sup>-10</sup>
4	21 dB ≤ SNR < 22 dB	
5	22 dB ≤ SNR < 23 dB	
6	23 dB ≤ SNR < 24 dB	
7	24 dB ≤ SNR	

#### 5.13.5 OPEN ALLIANCE TC1/TC12 DCQ PEAK MSE VALUE

**Note:** All registers references in this section are in MMD Device Address 1.

This section defines the implementation of section 6.1.3 of the TC1 and TC12 specifications. The peak MSE value is intended to identify transient disturbances, which are typically in the microsecond range. This mode is enabled by setting the `sqi_enable` bit, in the DCQ Configuration register.

With this method, the slicer error is converted into a squared value and then filtered by a programmable low pass filter. This is similar to taking the average of absolute slicer error over a moving time window.

For each data sample, the difference between the absolute slicer error (scaled by x2 (before squaring) for 1000BASE-T) and the current filtered value is added back into the current filtered value.

**Note:** The `sqi_squ_mode_en` bit in the DCQ Configuration register must be set to choose square mode.

The `sqi_kp3` field in the DCQ Configuration register sets the weighting of the add back as a divide by  $2^{(sqi\_kp3)}$ , effectively setting the filter bandwidth. As the `sqi_kp3` value is increased, the weighing is decreased, and the mean slicer error value takes a longer time to settle to a stable value.

Every 1.0 ms (125,000 symbols), the highest filtered value over that previous 1.0 ms period is saved.

The `scale613` field in the DCQ Configuration register is used to set a divide by factor (divide by  $2^{(scale613+3)}$ ) such that the peak MSE value is linearly scaled to the range of 0 to 63. If the divided by factor is too small, the peak MSE value is capped at a maximum of 63.

In order to capture the peak MSE value, the DCQ Read Capture bit in the DCQ Configuration register needs to be written as a high with the desired cable pair specified in the DCQ Channel Number field of the same register. The DCQ Read Capture bit will immediately self-clear and the result will be available in the DCQ Peak MSE register.

In addition to the current peak MSE value, the worst case peak MSE value since the last read of DCQ Peak MSE register is stored in the same register.

## 5.14 Loopbacks

The device supports the following loopback operations to verify analog and/or digital paths:

- [Digital \(Near-End\) Loopback](#)
- [Remote \(Far-End\) Loopback](#)
- [External Connector Loopback](#)
- [QSGMII/Q-USGMII Loopback](#)

All loopbacks are enabled on an individual per-port basis.

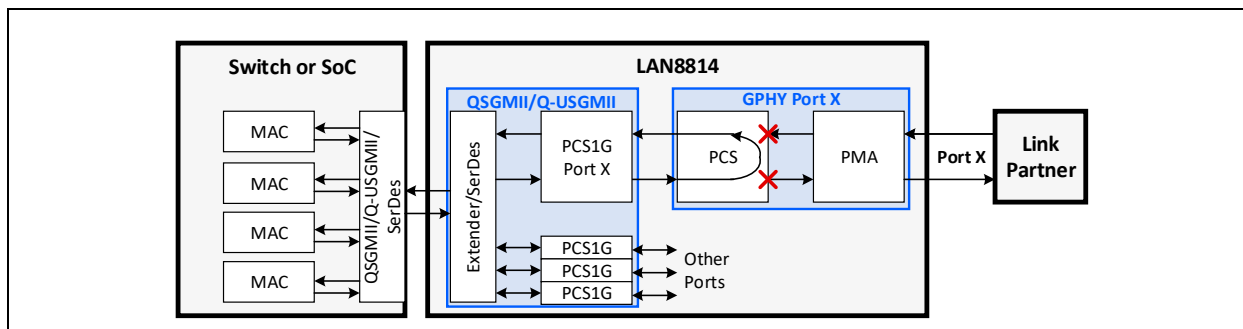
### 5.14.1 DIGITAL (NEAR-END) LOOPBACK

This loopback mode checks the QSGMII/Q-USGMII transmit and receive data paths between the device and the external MAC, and is supported for all three speeds (10/100/1000 Mbps) at full-duplex.

The loopback data path is shown in [Figure 5-9](#).

1. QSGMII/Q-USGMII MAC transmits frames to the device.
2. Frames are wrapped around inside the device.
3. The device transmits frames back to QSGMII/Q-USGMII MAC.

**FIGURE 5-9: DIGITAL (NEAR-END) LOOPBACK**



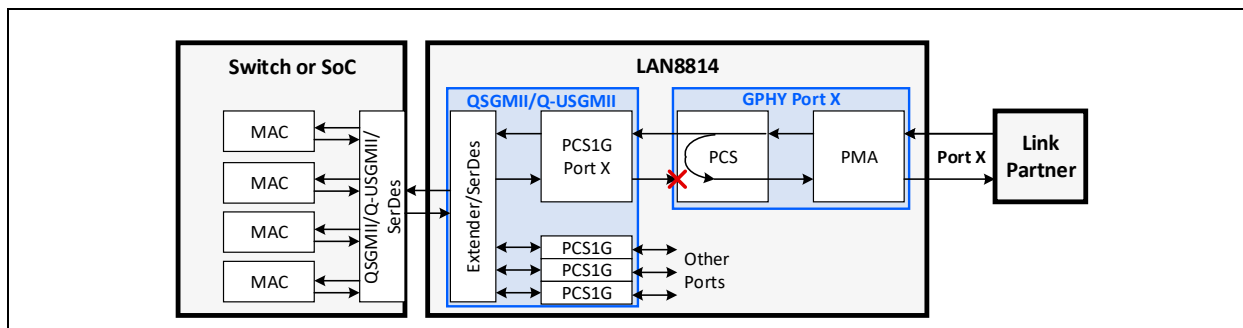
### 5.14.2 REMOTE (FAR-END) LOOPBACK

This loopback mode checks the line (differential pairs, transformer, RJ-45 connector, Ethernet cable) transmit and receive data paths between the device and its link partner, and is supported for 1000BASE-T full-duplex mode only.

The loopback data path is shown in [Figure 5-10](#).

1. The Gigabit PHY link partner transmits frames to the device.
2. Frames are wrapped around inside the device.
3. The device transmits frames back to the Gigabit PHY link partner.

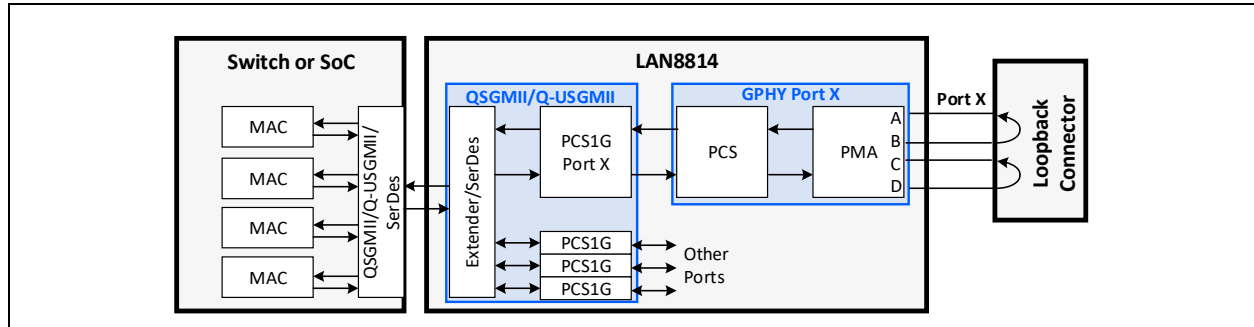
**FIGURE 5-10: REMOTE (FAR-END) LOOPBACK**



## 5.14.3 EXTERNAL CONNECTOR LOOPBACK

The external connector loopback testing feature allows the twisted pair interface to be looped back externally. This loopback tests the PHY digital and MAC connectivity. When using this feature, the PHY must be connected to a loopback connector or a loopback cable. Pair A must be connected to pair B, and pair C to pair D, as shown in Figure 5-11. The connector loopback feature functions at all available interface speeds.

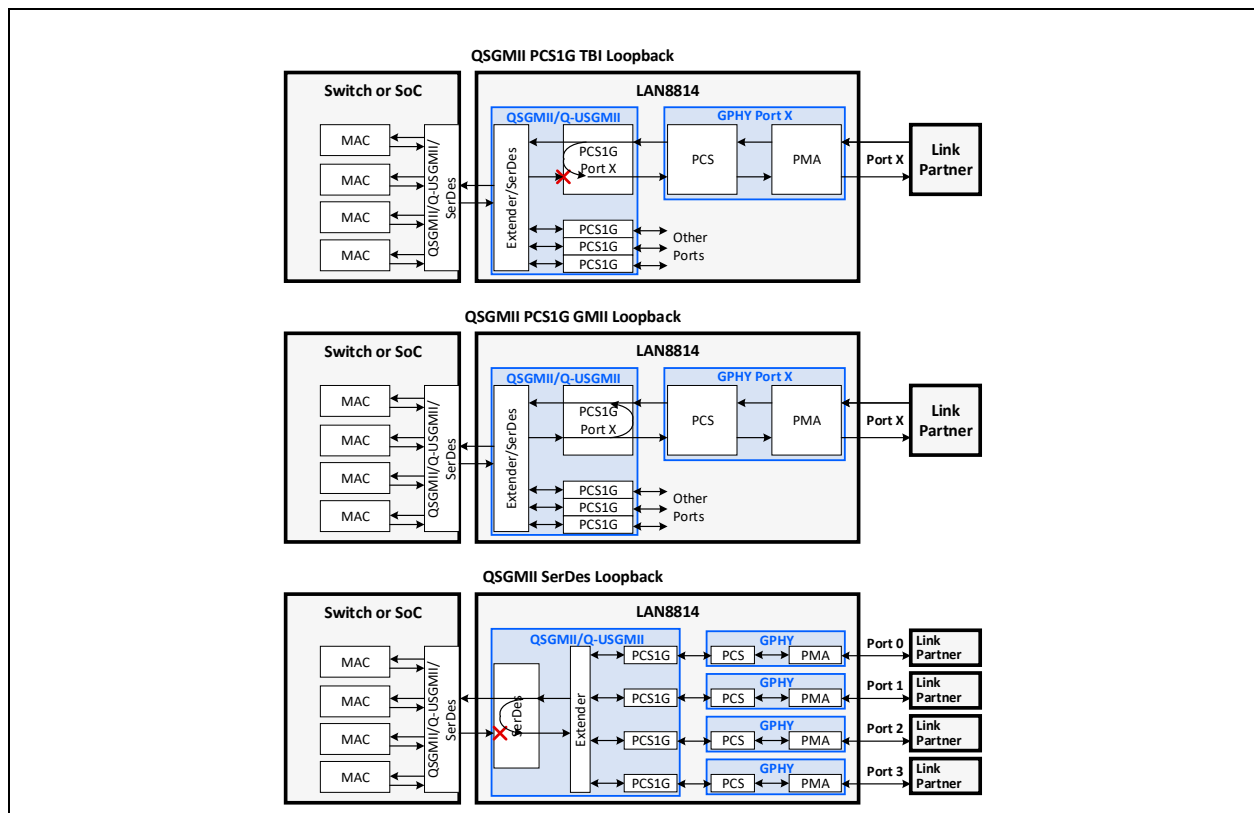
**FIGURE 5-11: EXTERNAL CONNECTOR LOOPBACK**



## 5.14.4 QSGMII/Q-USGMII LOOPBACK

This QSGMII/Q-USGMII loopback testing feature calls various portions of the QSGMII/Q-USGMII block to be tested, as shown in Figure 5-12. When frames are looped in the QSGMII/Q-USGMII PCS1G, individual ports are looped, not the entire QSGMII/Q-USGMII. When frames are looped in the QSGMII/Q-USGMII SerDes, all four ports are looped.

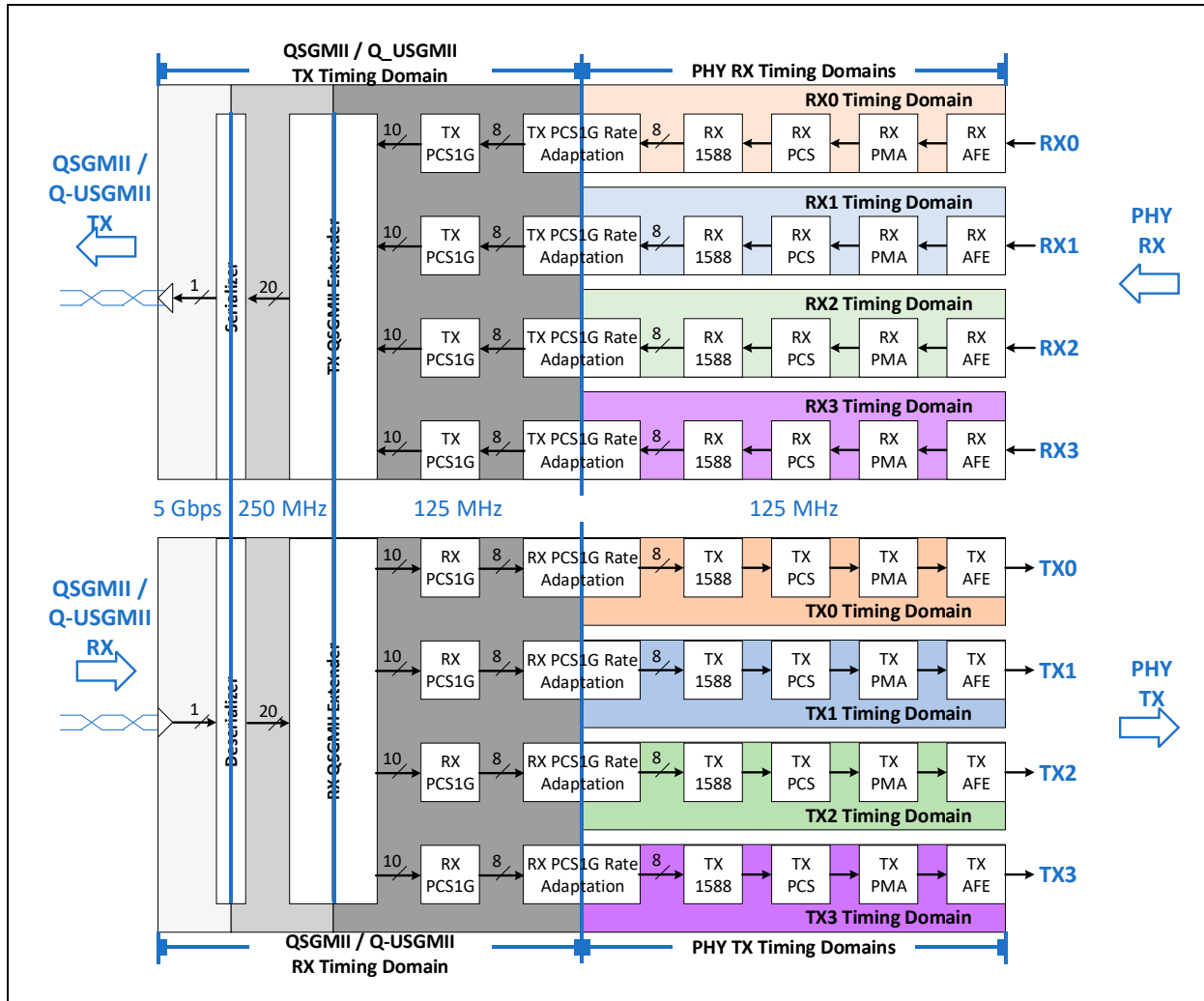
**FIGURE 5-12: QSGMII/Q-USGMII LOOPBACK**



## 5.15 QSGMII/Q-USGMII

The device provides a QSGMII/Q-USGMII interface that adheres to the QSGMII Specification Rev. 1.3 [6] (EDCS-540123) and Q-USGMII Specification Rev. 4.2 (EDCS-115168) [7]. QSGMII/Q-USGMII is a serial chip-chip connection that connects the LAN8814 PHY ports with four MACs in the Switch or SoC. Figure 5-13 illustrates QSGMII/Q-USGMII operation, with the switch/SoC on the left and the LAN8814 on the right.

**FIGURE 5-13: QSGMII/Q-USGMII SYSTEM DIAGRAM**



Each device PHY connects to an SGMII “PCS1G” block (each is shown in Figure 5-13 as a separate TX PCS1G and RX PCS1G). The four SGMII TX PCS1G outputs are multiplexed together by the TX QSGMII Extender, which then swaps the Port 0 K28.5 symbol to K28.1 for Port 0 in the TX QSGMII Extender, before multiplexing the four ports together.

Each PCS1G instance includes a Jitter Test Pattern (JTP) Generator and Checker. The JTP Generator supports the following test patterns:

- High Frequency Test Pattern – repeated transmission of D21.5 code group
- Low Frequency Test Pattern – repeated transmission of K28.7 code group
- Mixed Frequency Test Pattern – repeated transmission of K28.5 code group
- Long Continuous Random Test Pattern – 1524 byte frames
- Short Continuous Random Test Pattern – 360 byte frames

The JTP Checker provides Checker Lock and Error Detected indications, as well as an error count.



The RX QSGMII Extender uses the K28.1 symbol to locate Port 0, then swaps the K28.1 symbol back to the original K28.5, before sending the four demultiplexed streams to their RX PCS1G blocks.

**Note:** PHY TX and RX directions are relative to the Ethernet Media Interfaces. QSGMII/Q-USGMII TX and RX directions are relative to the QSGMII/Q-USGMII SerDes interface. So device frames received from the Ethernet Media Interfaces are processed in RX GPHY and 1588 blocks, and in TX QSGMII/Q-USGMII blocks.

**Note:** Frame Preemption operates as follows (consistent with the Q-USGMII specification and SparX-5i operation):

- Frame Preemption over Q-USGMII: With Q-USGMII, the PCH/MCH header replaces the Preamble bytes including the SMD/SFD and FRAG\_COUNT symbols. So the Frame Preemption information is conveyed as part of the PCH/MCH header.
- Frame Preemption over QSGMII: The SMD/SFD and FRAG\_COUNT symbols are passed transparently through the QSGMII interface as a normal part of the preamble.

In both cases, SPD always appears ahead of each frame across QSGMII or Q-USGMII. Refer to [Section 5.9, "IEEE 1588 \(PTP\)"](#) for format details.

**Note:** If Energy Efficient Ethernet (EEE) is enabled, it is controlled using LPI symbols, which pass transparently through QSGMII/Q-USGMII.

**Note:** Coma mode has no effect on QSGMII/Q-USGMII functions.

The following QSGMII preamble formats are supported:

- In PCH/MCH mode, all frames on the PCS1G GMII from the 1588 TSU towards MAC must have exactly 8 bytes of preamble (including 'h55, SFD/SMD, and FRAG\_COUNT if applicable). The 1588 TSU module will reconstruct the field to be 8 bytes if it isn't already, including ensuring an even number of nibbles (integer number of bytes) exists.
- In PCH/MCH mode, all frames on the PCS1G GMII from MAC towards the 1588 TSU must have 8 bytes of preamble (including 'h55, SFD/SMD, and FRAG\_COUNT if applicable). The 1588 TSU is not required to perform any preamble reconstruction or nibble alignment.  
Note, in PCH/MCH mode the first preamble byte will be 10-bit encoded 'hFB crossing the SerDes.
- In non PCH/MCH mode, frames on the PCS1G GMII from the 1588 TSU towards the MAC do not need to have 8 bytes of preamble. The 1588 TSU module will however ensure an even number of nibbles (integer number of bytes) exists.
- In non PCH/MCH mode, frames on the PCS1G GMII from MAC towards the 1588 TSU must have an integer number of preamble bytes, but do not need to have exactly 8 bytes of preamble. The 1588 TSU is not required to perform any preamble reconstruction or nibble alignment.  
Note, in non PCH/MCH mode the first preamble byte will be 10-bit encoded 'hFB crossing the SerDes.

QSGMII/Q-USGMII loopbacks are discussed in [Section 5.14.4, "QSGMII/Q-USGMII Loopback"](#).

## 5.16 MIIM (MDIO) Interface

The device supports the IEEE 802.3 MII management interface, also known as the Management Data Input/Output (MDIO) interface. This interface allows upper-layer devices to monitor and control the state of the device. An external device with MIIM capability is used to read the PHY status and/or configure the PHY settings. More details about the MIIM interface can be found in Clause 22.2.4 of the IEEE 802.3 Specification [1].

The MIIM interface consists of the following:

- A physical connection that incorporates the clock line (**MDC**) and the data line (**MDIO**).
- A specific protocol that operates across the physical connection mentioned earlier, which allows an external controller to communicate with one or more devices. Each device is assigned a unique PHY address between 0h and 1Fh by the **PHYAD[4:0]** strapping pins. Refer to Section 3.3.3, “All PHYs Address (ALLPHYAD)” for additional information.
- A 32-register address space for direct access to IEEE-defined registers and vendor-specific registers, and for indirect access to MMD addresses and registers.

Table 5-6 shows the MII management frame format for the device.

**TABLE 5-6: MII MANAGEMENT FRAME FORMAT**

	Preamble	Start of Frame	Read/Write OP Code	PHY Address Bits[4:0]	REG Address Bits[4:0]	TA	Data Bits[15:0]	Idle
<b>Read</b>	32 1's	01	10	AAAAA	RRRRR	Z0	DDDDDDDD_DDDDDDDD	Z
<b>Write</b>	32 1's	01	01	AAAAA	RRRRR	10	DDDDDDDD_DDDDDDDD	Z

### 5.16.1 ALL PHYS ADDRESS

Normally, the Ethernet PHYs are accessed at the PHY addresses set by the **PHYAD[4:0]** strapping pins.

PHY Address 0h is optionally supported as the broadcast PHY address, which allows for a single write command to simultaneously program an identical PHY register for two or more PHY devices (for example, using PHY Address 0h to set the Basic Control register to a value of 0x1940 to set bit[11] to a value of one to enable software power-down).

PHY Address 0 is enabled (in addition to the PHY address set by the **PHYAD[4:0]** strapping pins) when the All-PHYAD Enable bit in the Common Control register is set to '1'. The **ALLPHYAD** configuration strap can also be used to set the default of the All-PHYAD Enable bit.

### 5.16.2 MDIO OUTPUT DRIVE MODE

The **MDIO** output pin drive mode is controlled by the MDIO Buffer Type bit in the Output Control register. When set to a '0', the **MDIO** output is open-drain. When set to '1', the **MDIO** output is push-pull.

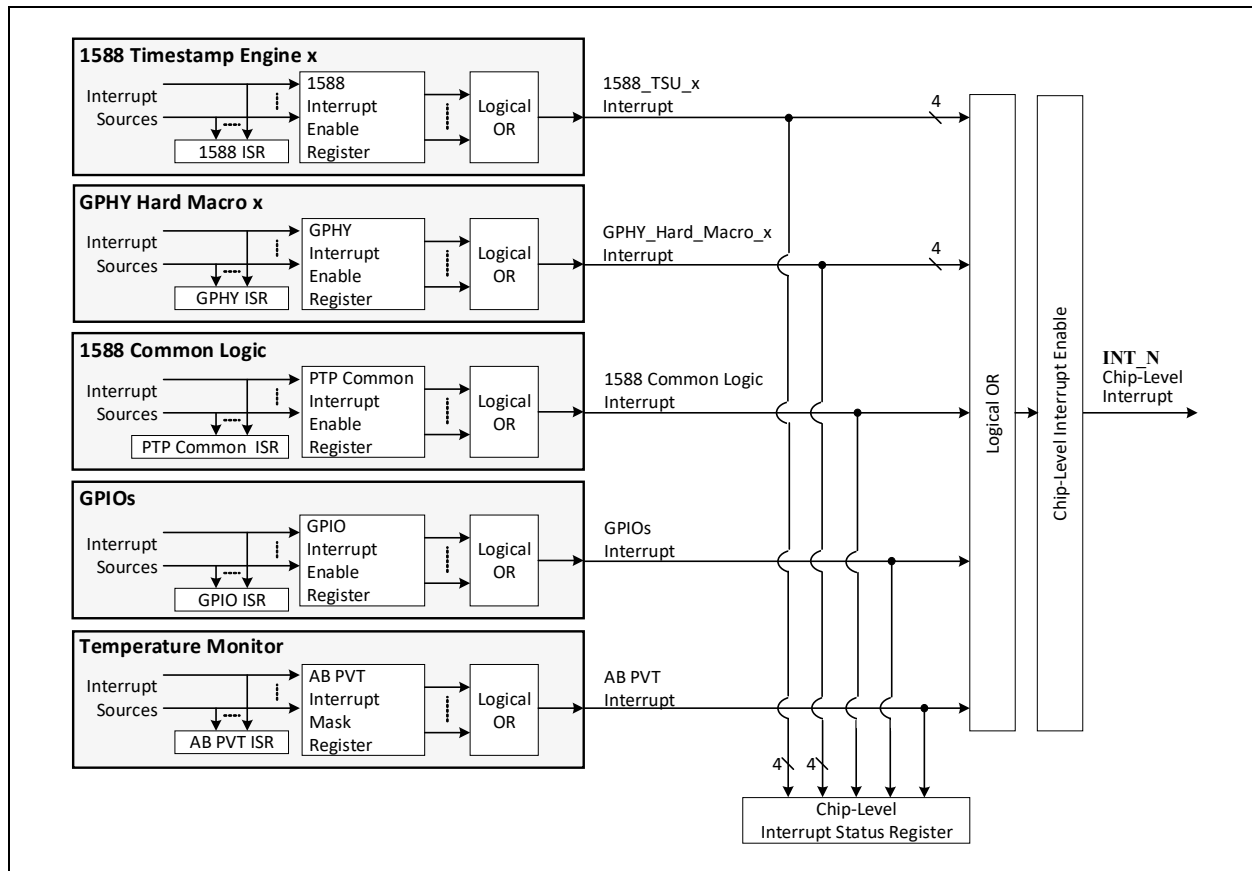
## 5.17 Interrupts

The **INT\_N** pin is an optional interrupt signal that is used to inform the external controller that there has been a status update in the device. The Interrupt Enable register contains the interrupt control bits that enable and disable the conditions for asserting the **INT\_N** signal. The Interrupt Status register contains the interrupt status bits that indicate which interrupt conditions have occurred. Most interrupt status bits are cleared upon reading. Some bits are read only and have a lower level register to indicate individual sources.

**Note:** Bits in the Interrupt Status register are set by the interrupt events regardless of the value of the corresponding bits in the Interrupt Enable register.

The interrupt structure of the device is detailed in [Figure 5-14](#).

**FIGURE 5-14: INTERRUPT STRUCTURE**



The **INT\_N** buffer type is selectable between open-drain and push-pull and is configured by the **INT Buffer Type** field in the **Output Control** register. The default is open-drain.

The **Intr Polarity Invert** bit in the **Control** register sets the interrupt level to active high or active low. The default is active low. If the buffer type is set to open-drain, the polarity is forced to be active low.

## 5.18 GPIOs

The General Purpose I/Os (GPIOs) consist of 24 programmable input/output pins that are shared with other pins. These pins are individually configurable via the GPIO registers.

GPIOs support the following functions:

- **Software-readable GPIO.** The GPIO is an input and its value can be directly read via the GPIO Data register. In addition, these GPIOs can also be configured to generate interrupts and PTP GPIO Capture events, and clear the PTP Timer interrupt.
- **Software-writable GPIO.** The GPIO is an output and its value can be directly set via the GPIO Data register.
- **GPIO Alternate Function.** The GPIO pin is shared with some other function. Depending on the alternate function, the GPIO pin may be either an input or output. If the GPIO pin is an input, it can still be configured to perform any GPIO input function in addition to the alternate function.

For a pin to function as its GPIO, the GPIO must be enabled via the corresponding bit in the GPIO Enable Registers.

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When configured as an input, via the GPIO Direction register (GPIO\_DIR1 or GPIO\_DIR2), the pin's pull-up is enabled. Each bit in the GPIO Data Registers reflects the current state of the corresponding GPIO input.

**Note:** Extreme care must be taken on strap input pins that may be used for General Purpose Inputs. The General Purpose Inputs must be conditioned or otherwise disabled such that they do not drive incorrect strap input values during the strap loading time.

When configured as an output, the output buffer type is selected by the corresponding bit in the GPIO Buffer Type Registers. Push/pull and open-drain output buffers are supported for each GPIO.

- When functioning as an open-drain driver, the GPIO output pin is driven low when the corresponding bit in the GPIO Data Registers is cleared to '0' and is not driven when set to '1'.
- When functioning as a push/pull output, the GPIO output pin is driven low or high by the corresponding bit in the GPIO Data Registers.

When a GPIO is set to an output, the pin's pull-up is disabled, however the pin's input buffer remains enabled. A read of the GPIO Data Registers returns the state of the GPIO inputs (not the previous values written to these registers).

## 5.18.1 GPIO ALTERNATE FUNCTIONS

Many GPIOs have the ability to be used as an alternate function. Once enabled as a GPIO, the alternate function is selected by the bits in the GPIO Alternate Function Select Registers.

The alternate function buffer type is still selected via the GPIO Buffer Type Registers. If the alternate function is a Port LED and the GPIO Buffer Type is open-drain, the output buffer will automatically select between open-source and open-drain based on the applicable LED Polarity.

Alternate Functions input pins can be read by software via the GPIO Data register, can generate GPIO Interrupts. [Table 5-7](#) describes the alternate function mappings. Alternate functions are each described fully in [Section 3.0, "Pin Descriptions and Configuration"](#).

**TABLE 5-7: GPIO ALTERNATE FUNCTIONS**

GPIO	Alternate Function	Configuration Strap	Comments
GPIO23	SOF3	—	—
GPIO22	—		
GPIO21	SOF1		
GPIO20	PORT2LED2	<u>PORT2_LED2_POL</u>	To enable LED operation with either a pull-up or pull-down, LED Polarity takes on the inverted value of the configuration strap. Refer to <a href="#">Section 5.19, "LEDs"</a> and <a href="#">Section 3.3.5, "LED Polarity (PORT[3:0]_LED[2:1]_POL)"</a> for additional information.
GPIO19	PORT2LED1	<u>PORT2_LED1_POL</u>	
GPIO18	PORT1LED2	<u>PORT1_LED2_POL</u>	
GPIO17	PORT1LED1	<u>PORT1_LED1_POL</u>	
GPIO16	SOF2	<u>PHYAD4</u>	—
GPIO15	SOF0	<u>PHYAD3</u>	

**TABLE 5-7: GPIO ALTERNATE FUNCTIONS (CONTINUED)**

GPIO	Alternate Function	Configuration Strap	Comments
GPIO14	PORT3LED2	<u>PHYAD2/</u> <u>PORT3_LED2_POL</u>	To enable LED operation with either a pull-up or pull-down, LED Polarity takes on the inverted value of the configuration strap. Refer to <a href="#">Section 5.19, “LEDs”</a> and <a href="#">Section 3.3.5, “LED Polarity (PORT[3:0]_LED[2:1]_POL)”</a> for additional information.
GPIO13	PORT3LED1	<u>PHYAD1/</u> <u>PORT3_LED1_POL</u>	
GPIO12	PORT0LED2	<u>PHYAD0/</u> <u>PORT0_LED2_POL</u>	
GPIO11	PORT0LED1	<u>LED_MODE/</u> <u>PORT0_LED1_POL</u>	
GPIO10	RCVRD_CLK_OUT2	—	—
GPIO9	RCVRD_CLK_OUT1		
GPIO8	RCVRD_CLK_IN2		
GPIO7	RCVRD_CLK_IN1		
GPIO6	1588_STI_DO	<u>MODE_SEL4</u>	
GPIO5	1588_STI_CLK	<u>MODE_SEL3</u>	
GPIO4	1588_STI_CS_N	<u>MODE_SEL2</u>	
GPIO3	1588_LD_ADJ	<u>MODE_SEL1</u>	
GPIO2	1588_REF_CLK	—	
GPIO1	1588_EVENT_B	<u>MODE_SEL0</u>	
GPIO0	1588_EVENT_A	<u>ALLPHYAD</u>	

**Note:** The following must be considered when using GPIOs:

- Configuring a pin as a GPIO input automatically enables an internal pull-up.
- Internal pull-up resistors prevent unconnected inputs from floating. Do not rely on internal resistors to drive signals external to the device. When connected to a load that must be pulled high, an external resistor must be added.
- Configuring a pin as a GPIO output automatically disables the internal pull-up. Open-drain outputs may require an external pull-up depending on the application.

## 5.18.2 GPIO INTERRUPTS

Each GPIO provides the ability to trigger a unique GPIO interrupt in the GPIO Interrupt Status Registers. Reading the GPIO Interrupt Status Registers provides the current status of all GPIO interrupts. Each interrupt is enabled by setting the corresponding bit in the GPIO Interrupt Enable Registers. The GPIO Controller aggregates the enabled interrupt values into an internal signal that is sent to the main interrupt logic and is reflected via the GPIO Interrupt bit in the Chip-level Interrupt Status register.

Bits in the GPIO Interrupt Status Registers are set by the interrupt events regardless of the value of the corresponding bits in the GPIO Interrupt Enable Registers.

**Note:** Upon reset, GPIOs that were outputs may generate an active interrupt status as the system settles - typically when a low GPIO pin slowly rises due to the internal pull-up. The interrupt status bits within the GPIO Interrupt Status Registers must be cleared as part of the device initialization software routine.

Each GPIO interrupt polarity can be set individually via the GPIO Interrupt Polarity Registers. When the Interrupt Polarity bit is set to '1', a high logic level on the GPIO pin will set the corresponding interrupt bit in the GPIO Interrupt Status Registers. When the Interrupt Polarity bit is set to '0', a low logic level on the GPIO pin will set the corresponding interrupt bit in the GPIO Interrupt Status Registers.

Any two GPIOs can optionally be used to clear the PTP Timer Interrupt A and PTP Timer Interrupt B, configured using the PTP GPIO Interrupt Clear Configuration register.

### 5.18.3 PTP GPIO CAPTURE REGISTERS

Eight GPIOs can be configured to generate PTP GPIO Capture events, stored in eight corresponding PTP GPIO Capture register sets. GPIOs [15:0] are available for this purpose and are selected via the PTP GPIO Capture Map Registers.

When a GPIO is configured as an Input and PTP GPIO Capture is enabled via the corresponding bit in the PTP GPIO Capture Enable register, a rising or falling edge on the GPIO will capture the 1588 LTC value in the corresponding PTP GPIO Capture register. Rising or falling edge capture behavior is also configured in the PTP GPIO Capture Enable Registers.

Eight PTP GPIO Capture register sets exist with each set consisting of the following (where "x" is a value between 1 and 8):

- PTP GPIO x Rising Edge LTC Seconds High Capture register
- PTP GPIO x Rising Edge LTC Seconds Low Capture register
- PTP GPIO x Rising Edge LTC Nanoseconds High Capture register
- PTP GPIO x Rising Edge LTC Nanoseconds Low Capture register
- PTP GPIO x Falling Edge LTC Seconds High Capture register
- PTP GPIO x Falling Edge LTC Seconds Low Capture register
- PTP GPIO x Falling Edge LTC Nanoseconds High Capture register
- PTP GPIO x Falling Edge LTC Nanoseconds Low Capture register

Capture status of each PTP GPIO Capture register set is provided in the PTP GPIO Capture Status register and the corresponding PTP\_GPIO interrupt is asserted.

A Lock bit for each GPIO is also provided in the PTP GPIO Capture Lock register, which prevents the corresponding PTP GPIO Capture Registers from being overwritten (and another interrupt generated) if the corresponding PTP GPIO Capture Status is already set.

Software can also trigger a Manual PTP Capture into one configurable PTP GPIO Capture register set.

### 5.18.4 GPIO TIMING

For GPIO timing information, refer to the following [Section 6.6, "AC Specifications"](#) sub-sections:

- [GPIO Timing](#)
- [GPIO SOF Detection Timing](#)
- [1588 GPIO Timing](#)

## 5.19 LEDs

The device provides eight programmable LEDs, two per port (**PORT[0:3]LED[1:2]**), which are configurable to support multiple LED modes. The LED mode is configured by the **LED\_MODE** configuration strap as well as port-specific instances of the LED Control Register 1 and 2. All eight LEDs are configured with identical behavior via the **LED\_MODE** configuration strap. Port-specific LED configuration can be accomplished via the LED Control Register 1 and 2. The supported LED modes are:

- **Individual-LED Mode** (LED Control Register 1, bit[6] (KSZ0931 LED mode) = '1', **LED\_MODE** pulled-up)
- **Tri-color-LED Mode** (LED Control Register 1, bit[6] (KSZ0931 LED mode) = '1', **LED\_MODE** pulled-down)
- **Enhanced LED Mode** (LED Control Register 1, bit[6] (KSZ0931 LED mode) = '0', **LED\_MODE** unused)

To use LEDs, they must be enabled as GPIOs and GPIO Alternate Functions. The GPIOs must be configured as Outputs, and the proper output driver type selected (open-drain or push-pull). If open-drain type is selected, the output driver will automatically choose between open-source and open-drain based on LED polarity.

The **PORT[3:0]LED[2:1]POL** configuration straps set the default polarity of the LED pins. Refer to [Section 3.3.5, "LED Polarity \(PORT\[3:0\]LED\[2:1\]POL\)"](#) for additional LED polarity information. Refer to [Section 3.3.4, "LED Mode Select \(LED\\_MODE\)"](#) for additional **LED\_MODE** information.

**Note:** Coma mode disables all LED functions. When the Coma mode input transitions from low to high, LED functions begin normal operation. Refer to [Section 5.20, "Coma Mode"](#) for additional information.

### 5.19.1 INDIVIDUAL-LED MODE

In Individual-LED mode, the **PORTxLED2** pin indicates the link status while the **PORTxLED1** pin indicates the activity status, as shown in [Table 5-8](#).

**Note:** The LEDs are forced off when any of the following occurs:

- The Isolate (PHY\_ISO) bit in the Basic Control register is set.
- The Power Down bit in the Basic Control register is set.
- Coma mode is asserted via the **COMA\_MODE** pin.

**TABLE 5-8: INDIVIDUAL-LED MODE OPERATION**

PORTxLED2	PORTxLED1	Definition
Inactive	Inactive	No link
Active	Inactive	Link any speed, no activity
Active	Blinking	Link any speed, TX or RX activity
Other States		N/A

### 5.19.2 TRI-COLOR-LED MODE

In Tri-color-LED mode, the link and activity status are indicated by the **PORTxLED2** pin for 1000BASE-T; by the **PORTxLED1** pin for 100BASE-TX; and by both **PORTxLED2** and **PORTxLED1** pins, working in conjunction, for 10BASE-T. This is summarized in [Table 5-9](#).

**Note:** The LEDs are forced off when any of the following occurs:

- The Isolate (PHY\_ISO) bit in the Basic Control register is set.
- The Power Down bit in the Basic Control register is set.
- Coma mode is asserted via the **COMA\_MODE** pin.

**TABLE 5-9: TRI-COLOR-LED MODE OPERATION**

PORTxLED2	PORTxLED1	Definition
Inactive	Inactive	No link
Inactive	Active	100 Mbps link, no activity
Inactive	Blinking	100 Mbps link, TX or RX activity
Active	Inactive	1000 Mbps link, no activity
Blinking	Inactive	1000 Mbps link, TX or RX activity
Active	Active	10 Mbps link, no activity
Blinking	Blinking	10 Mbps link, TX or RX activity
Other States		N/A

## 5.19.3 ENHANCED LED MODE

Enhanced mode is enabled when the KSZ9031 LED mode bit in the corresponding port's LED Control Register 1 is cleared. In Enhanced LED mode, each LED can be configured to display different status information that can be selected by setting the corresponding LED Configuration field of the port's LED Control Register 2. The modes are detailed in [Table 5-10](#). The blink/pulse-stretch and other LED setting can be configured via the LED Behavior register.

- Note:** The LEDs are forced off when any of the following occurs:
- The Isolate (PHY\_ISO) bit in the Basic Control register is set.
  - The Power Down bit in the Basic Control register is set.
  - Coma mode is asserted via the **COMA\_MODE** pin.

**TABLE 5-10: EXTENDED MODE OPERATION**

Mode	PORTxLEDy	Definition
Enhanced Mode 0 (Link/Activity)	Inactive	No link
	Active	Link any speed, no activity any speed
	Blinking	Link any speed, activity any speed
Enhanced Mode 1 (Link1000/Activity)	Inactive	No 1000 Mbps link
	Active	1000 Mbps link, no 1000 Mbps activity
	Blinking	1000 Mbps link, 1000 Mbps activity
Enhanced Mode 2 (Link100/Activity)	Inactive	No 100 Mbps link
	Active	100 Mbps link, no 100 Mbps activity
	Blinking	100 Mbps link, 100 Mbps activity
Enhanced Mode 3 (Link10/Activity)	Inactive	No 10 Mbps link
	Active	10 Mbps link, no 10 Mbps activity
	Blinking	10 Mbps link, 10 Mbps activity



**TABLE 5-10: EXTENDED MODE OPERATION (CONTINUED)**

Mode	PORTxLEDy	Definition
Enhanced Mode 4 (Link100/1000/Activity)	Inactive	No 100/1000 Mbps link
	Active	100/1000 Mbps link, no 100/1000 Mbps activity
	Blinking	100/1000 Mbps link, 100/1000 Mbps activity
Enhanced Mode 5 (Link10/1000/Activity)	Inactive	No 10/1000 Mbps link
	Active	10/1000 Mbps link, no 10/1000 Mbps activity
	Blinking	10/1000 Mbps link, 10/1000 Mbps activity
Enhanced Mode 6 (Link10/100/Activity)	Inactive	No 10/100 Mbps link
	Active	10/100 Mbps link, no 10/100 Mbps activity
	Blinking	10/100 Mbps link, 10/100 Mbps activity
Enhanced Mode 7	N/A	Reserved
Enhanced Mode 8 (Duplex/Collision)	Inactive	Half-Duplex link or no link
	Active	Full-Duplex link
	Blinking	Half-Duplex link, collisions detected
Enhanced Mode 9 (Collision)	Inactive	No collisions detected
	Active	N/A
	Blinking	Collisions detected
Enhanced Mode 10 (Activity)	Inactive	No activity
	Active	N/A
	Blinking	Activity
Enhanced Mode 11	N/A	Reserved
Enhanced Mode 12 (Parallel Detect Fault)	Inactive	No parallel detect fault
	Active	Parallel detect fault
	Blinking	N/A
Enhanced Mode 13	N/A	Reserved
Enhanced Mode 14 (Force LED Off)	Inactive	LED off
	Active	N/A
	Blinking	N/A
Enhanced Mode 15 (Force LED On)	Inactive	N/A
	Active	LED on
	Blinking	N/A

## 5.20 Coma Mode

Coma mode is designed to hold the PHY in a suspended state until system initialization is complete. When enabled by driving the **COMA\_MODE** pin high, all the errors, alarms, link up/down notifications, etc. are suppressed until **COMA\_MODE** is driven low. This is useful in designs with multiple PHYs, as it allows all errors to be suppressed until the entire board is configured. Coma mode operates as per [Table 5-11](#).

**TABLE 5-11: COMA MODE OPERATION**

Chip Function	Coma Mode Active
Gigabit PHY Hard Macros	Gigabit PHYs held in disabled state (except configuration registers). No data is sent to the line or MAC, no recovered clock, no interrupt/error/etc. indications given to the system.
LEDs	LEDs inactive
Interrupt	Interrupts inactive
1588 Timestamp Engines	No affect
1588 Common Functions	No affect
QSGMII PCS1G Block	No affect
QSGMII Extender	No affect
SerDes	No affect
System PLL	No affect
1588 PLL	No affect
SyncE Clock Mux	No affect (internal recovered clocks will be disabled, but daisy-chain recovered clock inputs may still be available)
MDIO Functions	No affect

## 5.21 Power Management

The device incorporates a number of power-management modes and features that provide methods to consume less energy. These are discussed in the following sections.

### 5.21.1 SMART POWER SAVING

For shorter cable lengths (< ~70 meters) the SNR is sufficiently high to allow the reduction of ADC resolution as well as DSP taps. Based on the detected cable length, the device automatically reduces power consumption by approximately 20 mW.

### 5.21.2 ENERGY-DETECT POWER-DOWN MODE

The device supports an Energy-Detect Power-Down (EDPD) mode to save power when there is no link partner sending signals.

In EDPD mode, the device shuts down all transceiver blocks, except for the transmitter and energy detect circuits. Power can be reduced further by extending the time interval between the transmissions of link pulses to check for the presence of a link partner. The periodic transmission of link pulses is needed to ensure the device and its link partner, when operating in the same low-power state and with Auto-MDI/MDI-X disabled, can wake up when the cable is connected between them.

By default, EDPD mode is disabled after power-up. EDPD is enabled by setting the `p_edpd_en` bit in the EDPD Control register within the MMD address space.

EDPD operation may be adjusted via the `p_edpd_mask_timer[1:0]`, `p_edpd_timer[1:0]`, and `p_EDPD_random_dis` fields in the EDPD Control register within the MMD address space.

The energy detection change status can be read from the Interrupt Status register. The current energy detection status can be read from the EDPD low power bit in the Analog Control Register 8.

While the `p_edpd_en` bit is set, the cable link status will be down, and the energy detection normally monitors pairs A and B for energy. If the link speed is forced to 1000 Mbps (by disabling auto-negotiation and setting the speed manually), the energy detection monitors all four pairs. For cable diagnostic purposes, individual wire pairs may be monitored by forcing the link speed to 1000 Mbps and selecting the wire pair using the EDPD Wire Pair Selection bits in the Analog Control Register 8.

The device's PLL is normally enabled during EDPD. It can be set to be disabled during EDPD by setting the `DGT_edpd_pll_dis` bit in MMD31 Register 19.

Normally, previous register settings are maintained when EDPD mode is cleared. With the PLL disabled, a device reset occurs following the removal of EDPD (or if the `DGT_edpd_pll_dis` bit is cleared during EDPD), in which case register settings will return to their defaults.

### 5.21.3 SOFTWARE POWER-DOWN MODE

The device supports a Software Power-Down (SPD) mode. This mode is used to power down the device when it is not in use after power-up. SPD mode is enabled by writing a one to the Power Down bit in the Basic Control register. The device may also be placed into software power-down by default by setting the **MODE\_SEL[4:0]** configuration straps to '0100x'. The device exits the SPD state after a zero is written to the Power Down bit.

In the SPD state, the device disables most internal functions. During SPD, the crystal oscillator and PLL are enabled and the internal (125 MHz and 250 MHz) clocks are gated. The standard registers (0 through 31) and the MII Management Interface operate using the crystal clock.

Previous register settings are maintained during and following the removal of SPD.

**APPLICATION NOTE:** The internal (125 MHz and 250 MHz) clock gating maybe overridden by setting the `spd_clock_gate_override` bit in the Digital Debug Control 2 register at the cost of increased power.

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The following remain operational during SPD:

- MII Management Interface
  - Only access to the standard registers (0 through 31) is supported.
  - Access to MMD address spaces other than MMD Address Space 1 is possible if the `spd_clock_gate_override` bit is set.
  - Access to MMD Address Space 1 is not possible.
- Voltage Regulator Controller (LDO)
  - The LDO controller can be disabled by setting the active low LDO enable bit in the Analog Control Register 11. An external source of 1.2V is necessary for operation in this case.
- PLL
  - Normally the PLL is enabled during SPD. It may be disabled by setting the `spd_pll_disable` bit described below.
- Crystal Oscillator
  - Normally the Crystal Oscillator is enabled during SPD. It may be disabled by setting the `enXTALb` bit described below.
- Bandgap
  - This is always enabled.
- Internal Slow Oscillator
  - This is always enabled.

The following are normally disabled during SPD:

- ADC/PGA/TX/common bias circuits
- DLL
- TX and RX clocks
  - If the above mentioned `spd_clock_gate_override` bit is set, TX and RX clocks would be enabled. They may alternately be stopped by setting the Isolate (PHY\_ISO) bit in the Basic Control register.

## 5.21.3.1 SPD Extra Power Savings

To achieve a lower power usage, the PLL may be disabled during SPD mode by setting the `spd_pll_disable` bit in the Digital Debug Control 2 register prior to entering SPD. The device may also be placed into software power-down with the PLL disabled by default by setting the **MODE\_SEL[4:0]** configuration straps to '01001'.

With the PLL disabled, a device reset occurs following the removal of SPD (or if the `spd_pll_disable` bit is cleared during SPD). Register settings will return to their defaults, determined by the Operation Mode Strap Override Low register and the Operation Mode Strap Override High register.

**APPLICATION NOTE:** If either the `spd_pll_dis_mode` or `spd_pll_en_mode` bits in the Operation Mode Strap Override Low register are set, the device will return to SPD mode, potentially with the PLL disabled. In order to avoid this logical loop, software must clear the `spd_pll_dis_mode` and `spd_pll_en_mode` bits before exiting SPD.

To further reduce power usage, the crystal oscillator may be disabled by setting the `enXTALb` bit in the Analog Control Register 1 after setting the `spd_pll_disable` bit and entering SPD.

Since the MII Management Interface operates using the crystal clock, once this bit is set, the device will become inaccessible. A pin reset or power cycle is required to resume operation.

## 5.22 PLL/Clocks and Resets

The device provides the following PLLs:

- **System PLL:** Generates the internal system clocks and clocks required for the internal PHYs. See [Section 5.22.1, “System Clocks”](#) for additional information.
- **1588 PLL:** Generates the internal 1588 clock. See [Section 5.22.2, “1588 Clock”](#) for additional information.
- **QSGMII SerDes MPLL:** Generates the clocks needed by the SerDes. See [Section 5.22.3, “QSGMII SerDes Clock”](#) for additional information.

**Note:** Coma mode has no effect on these functions. Refer to [Section 5.20, “Coma Mode”](#) for additional information.

The reference clock selection of the System PLL and QSGMII SerDes MPLL are controlled via the REF\_CLK\_SEL[1:0] pins. Refer to [Table 3-6](#) for detailed REF\_CLK\_SEL[1:0] setting information.

### 5.22.1 SYSTEM CLOCKS

System clocks are generated by the System PLL and are used for many common (not port-specific) functions such as QSGMII TX and configuration registers. These clocks are also selectable by each PHY port for use as PHY TX timing.

The System PLL generates the following clocks:

- 250 MHz system clock
- 25 MHz system clock

The System PLL can use any of the following as its input reference clock:

- 25 MHz Crystal
- 25 MHz system single-ended reference clock input
- 125 MHz system differential clock inputs

### 5.22.2 1588 CLOCK

The 1588 clock is used for 1588 common functions such as the 1588 LTC. This PLL performs the following functions:

- Ensures 50/50 duty cycle of internal 1588 clock. Since both edges are used by some logic, this helps with timing closure and contributes to accuracy.
- Balances out internal insertion and clock distribution delays, which contributes to accuracy.
- Enables high precision timestamping with any supported 1588 reference frequency (250 MHz reference not required).
- Enables use of input ePPS as implemented by the Microchip SparX-5i, improving accuracy and simplifying system considerations.
- Enables highest precision timestamping based on 250 MHz when the 1588 reference clock is not frequency-locked to port timing (and therefore has some ppm frequency differences).
- Enables slightly reduced precision timestamping based on 200 MHz when the 1588 reference clock is frequency-locked to port timing. In this case, the 250 MHz clock must not be used as it introduces static timestamping errors which cannot be filtered, so a slightly reduced frequency is used to ensure port clock and timestamping clock edges drift relative to each other.

Note that timestamping is based on both 1588 clock edges, so 200 MHz clock indicates sampling every 2.5 ns. The PTP timestamping engine assumes sampling at a whole-nanosecond rate, so an additional 0.5 ns of timestamp error may result when using 200 MHz.

The 1588 PLL can use any of these as its input reference clock:

- 1588 reference clock input (10, 25, or 125 MHz)
- 125 MHz System clock
- 125 MHz QSGMII RX recovered timing
- 25 MHz or 125 MHz recovered port timing (2.5 MHz not supported)

## 5.22.3 QSGMII SERDES CLOCK

The 250 MHz QSGMII SerDes clock is generated by the SerDes MPLL.

The QSGMII SerDes MPLL can use any of these as its input reference clock:

- 25 MHz system clock (from crystal or single-ended external clock input)
- 125 MHz system differential clock inputs

## 5.22.4 RESETS

The device supports the following software resets from configuration registers:

- Chip hard and soft resets (all logic and macros in the chip)
  - Chip soft reset (EP4.9) does not reset the Gigabit PHYs. If needed, the GPHY Hard Macro soft reset must be used for this.
  - GPHY resistor calibration is also run based on the chip hard reset.
- QSGMII hard and soft resets (QSGMII SerDes, extender, and per-port PCS1Gs)
- QSGMII SerDes transmitter and receiver resets
- 1588 Local Time Clock hard and soft resets
- 1588 Serial Timestamp Interface hard and soft resets
- 1588 PLL reset
- Port hard and soft resets (all port-specific logic and macros in each port)
  - Neither port hard reset (EP5.80) nor soft reset (EP5.81) will reset the GPHY. If needed, the GPHY Macro hard or soft reset must be used for this.
- Gigabit PHY hard macro hard and soft resets (per port)
- 1588 Timestamp Engine hard and soft resets (per port)

The device also provides a **RESET\_N** input pin. This pin must adhere to the timing requirements detailed in [Section 6.6.2, “Power Sequence Timing”](#) and [Section 6.6.3, “Reset Pin Configuration Strap Timing”](#). Release from reset is based on the **RESET\_N** input pin transitioning from low to high.

## 5.22.5 POWER ON READY (POR) WITH OVER/UNDER VOLTAGE PROTECTION

POR monitors three voltages (Refer to [Table 6-14](#) for the exact specification):

- +1.1V Analog Power Supply (on **VDDAL\_x**) set for ~0.8V (typical) - it is assumed that **VDDCORE** and **VDDAL\_x** are externally connected, therefore VDD is indirectly monitored.
- +2.5 / 3.3V Analog Power Supply (on **VDDAH\_x**) set for ~2.1V (typical)
- Variable I/O Power Supply (on **VDDIO**) set for ~1.5V (typical)

The POR circuits have a “dead zone” between bottom range of valid operational voltage and where POR trips (e.g., -15%/20%). The Over/Under Voltage Protection enables tightening this range to just under the bottom of the supply range.

### 5.23 JTAG

An IEEE 1149.1 compliant TAP Controller supports boundary scan and various test modes.

The device includes an integrated JTAG boundary-scan test port for board-level testing. The interface consists of four pins (**TDO**, **TDI**, **TCK** and **TMS**) and includes a state machine, data register array and an instruction register. The JTAG pins are described in [Table 3-7](#). The JTAG interface conforms to the IEEE Standard 1149.1 - 2001 *Standard Test Access Port (TAP) and Boundary-Scan Architecture*.

All input and output data is synchronous to the **TCK** test clock input. TAP input signals **TMS** and **TDI** are clocked into the test logic on the rising edge of **TCK**, while the output signal **TDO** is clocked on the falling edge.

JTAG pins are multiplexed with the GPIO pins. The JTAG functionality is selected when the **TESTMODE** pin is asserted.

The implemented JTAG instructions and their op codes are shown in [Table 5-12](#). JTAG timing information is provided in [Section 6.6.6, "JTAG Timing"](#).

**TABLE 5-12: JTAG OP CODES**

INSTRUCTION	OP CODE
CLAMP	4'b0000
EXTEST	4'b0001
EXTEST_PULSE	4'b0010
EXTEST_TRAIN	4'b0011
INTEST	4'b0100
SAMPLE_PRELOAD	4'b0101
HIGHZ	4'b0110
HOST-IJTAG ACCESS	4'b0111
ID CODE	4'b1000
BYPASS	4'b1001 to 4'b1111

**Note:** The JTAG device ID is 00331445h.

**Note:** All digital I/O pins support IEEE 1149.1 operation. Analog pins do not support IEEE 1149.1 operation.

## 6.0 OPERATIONAL CHARACTERISTICS

### 6.1 Absolute Maximum Ratings\*

Supply Voltage (VDDAL_x, VDDTXL_SERDES, VDDCORE) (Note 6-1)	-0.5V to +1.21V
Supply Voltage (VDDAH, VDDAH_x, VDD33REF, VDDIO, VDDIO_1) (Note 6-1)	-0.5V to +3.63V
Input Voltage (all inputs)	-0.5V to +3.63V
Output Voltage (all outputs)	-0.5V to +3.63V
Storage Temperature (T <sub>S</sub> )	-55°C to +150°C
Lead Temperature (soldering, 10s)	+260°C
Maximum Junction Temperature (T <sub>J</sub> )	+125°C
HBM ESD Performance	TBD

**Note 6-1** When powering this device from laboratory or system power supplies, it is important that the absolute maximum ratings not be exceeded or device failure can result. Some power supplies exhibit voltage spikes on their outputs when AC power is switched on or off. In addition, voltage transients on the AC power line may appear on the DC output. If this possibility exists, it is suggested that a clamp circuit be used.

\*Stresses exceeding those listed in this section could cause permanent damage to the device. This is a stress rating only. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at any condition exceeding those indicated in [Section 6.2, "Operating Conditions\\*\\*"](#), [Section 6.5, "DC Specifications"](#), or any other applicable section of this specification is not implied.

### 6.2 Operating Conditions\*\*

Supply Voltage (VDDAL_x, VDDTXL_SERDES, VDDCORE)	(-5%/+10%) +1.05V to +1.21V
Supply Voltage (VDDAH, VDDAH_x, VDD33REF @ 3.3V)	(-5%/+10%) +3.135V to +3.63V
Supply Voltage (VDDAH, VDDAH_x, VDD33REF @ 2.5V)	(-5%/+10%) +2.375V to +2.75V
Supply Voltage (VDDIO, VDDIO_1 @ 3.3V)	(-5%/+10%) +3.135V to +3.63V
Supply Voltage (VDDIO, VDDIO_1 @ 2.5V)	(-5%/+10%) +2.375V to +2.75V
Supply Voltage (VDDIO, VDDIO_1 @ 1.8V)	(-5%/+10%) +1.71V to +1.98V
Input Voltage (all inputs)	-0.3V to +3.63V
Output Voltage (all outputs)	-0.3V to +3.63V
Ambient Operating Temperature in Still Air (T <sub>A</sub> )	<a href="#">Note 6-2</a>

**Note 6-2** 0°C to +85°C for commercial version, -40°C to +85°C for industrial version.

\*\*Proper operation of the device is guaranteed only within the ranges specified in this section.



## 6.3 Power Consumption

This section details the power consumption of the device as measured during various modes of operation at various operating voltages. Power dissipation is impacted by temperature, supply voltage and external source/sink requirements. All typical measurements were taken at +25°C unless otherwise noted. All worst-case measurements were taken at +6% power supply and +125°C junction temperature.

Power consumption data is split into the following tables:

- [Typical Four Port Operation](#)
  - [Typical Four Port \(1.1V, 3.3V, 3.3V\) Power Consumption](#)
  - [Typical Four Port \(1.1V, 2.5V, 2.5V\) Power Consumption](#)
  - [Typical Four Port \(1.1V, 2.5V, 1.8V\) Power Consumption](#)
- [Worst-Case Four Port Operation](#)
  - [Worst-Case Four Port \(1.17V, 3.5V, 3.5V\) Power Consumption](#)
  - [Worst-Case Four Port \(1.17V, 2.65V, 2.65V\) Power Consumption](#)
  - [Worst-Case Four Port \(1.17V, 2.65V, 1.91V\) Power Consumption](#)

**Note 6-3** 1.1V Total includes: VDDCORE, VDDAL\_PLL, VDDAL\_SERDES, VDDTXL\_SERDES, VDDAL\_CK125

**Note 6-4** VDD<sub>AH</sub> Total includes: VDDAH, VDDAH\_SERDES, VDDAH\_PLL\_PTP, VDDAH\_ABVPT, VDD33REF, VDDAH\_Px

**Note 6-5** VDD<sub>IO</sub> Total includes: VDDIO, VDDIO\_1

### 6.3.1 TYPICAL FOUR PORT OPERATION

All typical measurements were taken at +25°C unless otherwise noted.

**TABLE 6-1: TYPICAL FOUR PORT (1.1V, 3.3V, 3.3V) POWER CONSUMPTION**

Device Conditions	1.1V Total (mA) (Note 6-3)	3.3V VDD <sub>AH</sub> Total (mA) (Note 6-4)	3.3V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	683	339	18.0	1928
4 ports + QSGMII, 100BASE-TX link-up, no traffic	233	166	4.8	820
4 ports + QSGMII, 10BASE-T link-up, no traffic	99	118	0.56	499
4 ports + QSGMII, 10BASE-T <sub>e</sub> link-up, no traffic	99	118	0.56	499
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	713	337	18.0	1954
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	234	166	5.1	821
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	100	172	0.6	677
4 ports + QSGMII, 10BASE-T <sub>e</sub> full-duplex, 100% utilization	100	172	0.6	678
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	197	225	17.9	1015

**TABLE 6-1: TYPICAL FOUR PORT (1.1V, 3.3V, 3.3V) POWER CONSUMPTION (CONTINUED)**

Device Conditions	1.1V Total (mA) (Note 6-3)	3.3V VDD <sub>AH</sub> Total (mA) (Note 6-4)	3.3V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	129	130	3.3	581
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	60	31	0.4	168
4 ports + QSGMII, Software Power Down mode, QSGMII up	68	25	0.4	156
4 ports + QSGMII, Software Power Down mode, QSGMII down	35	20	0.8	104
4 ports + QSGMII, hardware reset	13	18	0.4	72
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	713	338	17.9	1955
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	234	166	2.3	812
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	100	172	0.5	677

**TABLE 6-2: TYPICAL FOUR PORT (1.1V, 2.5V, 2.5V) POWER CONSUMPTION**

Device Conditions	1.1V Total (mA) (Note 6-3)	2.5V VDD <sub>AH</sub> Total (mA) (Note 6-4)	2.5V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	684	313	16.6	1574
4 ports + QSGMII, 100BASE-TX link-up, no traffic	234	191	3.3	742
4 ports + QSGMII, 10BASE-T link-up, no traffic	100	183	0.6	568
4 ports + QSGMII, 10BASE-T <sub>e</sub> link-up, no traffic	99	186	0.6	576
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	606	264	16.0	1601
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	323	200	3.3	763
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	99	221	0.6	661

**TABLE 6-2: TYPICAL FOUR PORT (1.1V, 2.5V, 2.5V) POWER CONSUMPTION (CONTINUED)**

Device Conditions	1.1V Total (mA) (Note 6-3)	2.5V VDD <sub>AH</sub> Total (mA) (Note 6-4)	2.5V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	99	222	0.6	664
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	197	200	17.9	760
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	129	194	3.3	633
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	60	29	0.2	137
4 ports + QSGMII, Software Power Down mode, QSGMII up	68	24	0.2	133
4 ports + QSGMII, Software Power Down mode, QSGMII down	35	17	0.4	81
4 ports + QSGMII, hardware reset	13	16	0.2	65
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	713	312	17.6	1870
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	233	199	3.3	923
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	100	222	0.6	842

**TABLE 6-3: TYPICAL FOUR PORT (1.1V, 2.5V, 1.8V) POWER CONSUMPTION**

Device Conditions	1.1V Total (mA) (Note 6-3)	2.5V VDD <sub>AH</sub> Total (mA) (Note 6-4)	1.8V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	682	313	11.9	1553
4 ports + QSGMII, 100BASE-TX link-up, no traffic	234	191	3.3	739
4 ports + QSGMII, 10BASE-T link-up, no traffic	100	183	0.5	567
4 ports + QSGMII, 10BASE-T link-up, no traffic	99	186	0.5	575
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	713	311	11.9	1582

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**TABLE 6-3: TYPICAL FOUR PORT (1.1V, 2.5V, 1.8V) POWER CONSUMPTION (CONTINUED)**

Device Conditions	1.1V Total (mA) (Note 6-3)	2.5V VDD <sub>AH</sub> Total (mA) (Note 6-4)	1.8V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	233	200	2.3	759
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	100	221	0.5	661
4 ports + QSGMII, 10BASE-T <sub>e</sub> full-duplex, 100% utilization	100	222	0.5	664
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	198	200	11.9	738
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	129	194	3.3	631
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	61	29	0.2	137
4 ports + QSGMII, Software Power Down mode, QSGMII up	68	24	0.2	133
4 ports + QSGMII, Software Power Down mode, QSGMII down	35	17	0.1	81
4 ports + QSGMII, hardware reset	13	16	0.4	53
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	713	312	11.7	1584
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	233	199	3.3	759
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	99	222	0.5	664

## 6.3.2 WORST-CASE FOUR PORT OPERATION

All worst-case measurements were taken at +6% power supply and +125°C junction temperature.

**TABLE 6-4: WORST-CASE FOUR PORT (1.17V, 3.5V, 3.5V) POWER CONSUMPTION**

Device Conditions	1.17V Total (mA) (Note 6-3)	3.5V VDD <sub>AH</sub> Total (mA) (Note 6-4)	3.5V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	764	374	24.6	2289
4 ports + QSGMII, 100BASE-TX link-up, no traffic	293	189	6.4	1008
4 ports + QSGMII, 10BASE-T link-up, no traffic	153	131	6.6	658
4 ports + QSGMII, 10BASE-T <sub>e</sub> link-up, no traffic	153	131	6.8	660
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	795	373	24.5	2318
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	290	184	6.8	1006
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	153	187	6.7	856
4 ports + QSGMII, 10BASE-T <sub>e</sub> full-duplex, 100% utilization	154	186	6.6	853
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	258	256	23.7	1280
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	184	143	8.9	745
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	128	34	0.4	266
4 ports + QSGMII, Software Power Down mode, QSGMII up	123	27	0.6	238
4 ports + QSGMII, Software Power Down mode, QSGMII down	63	21	2.2	153
4 ports + QSGMII, hardware reset	55	19	1.2	132
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	795	373	23.6	2317
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	290	185	6.4	1008
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	154	187	6.9	858

**TABLE 6-5: WORST-CASE FOUR PORT (1.17V, 2.65V, 2.65V) POWER CONSUMPTION**

Device Conditions	1.17V Total (mA) (Note 6-3)	2.65V VDD <sub>AH</sub> Total (mA) (Note 6-4)	2.65V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	761	345	17.5	1849
4 ports + QSGMII, 100BASE-TX link-up, no traffic	290	169	5.4	800
4 ports + QSGMII, 10BASE-T link-up, no traffic	151	116	3.5	492
4 ports + QSGMII, 10BASE-T <sub>e</sub> link-up, no traffic	151	116	3.4	493
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	793	342	17.6	1881
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	288	169	6.4	800
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	151	174	3.4	646
4 ports + QSGMII, 10BASE-T <sub>e</sub> full-duplex, 100% utilization	152	173	3.4	643
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	251	225	12.8	921
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	183	128	5.4	566
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	124	57	0.2	295
4 ports + QSGMII, Software Power Down mode, QSGMII up	121	26	0.2	208
4 ports + QSGMII, Software Power Down mode, QSGMII down	63	19	1.2	126
4 ports + QSGMII, hardware reset	55	18	0.2	112
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	792	342	17.9	1880
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	288	169	5.4	797
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	152	175	3.5	650

**TABLE 6-6: WORST-CASE FOUR PORT (1.17V, 2.65V, 1.91V) POWER CONSUMPTION**

Device Conditions	1.17V Total (mA) (Note 6-3)	2.65V VDD <sub>AH</sub> Total (mA) (Note 6-4)	1.91V VDD <sub>IO</sub> Total (mA) (Note 6-5)	Total Device Power (mW)
<b>1588 and SyncE Disabled</b>				
4 ports + QSGMII, 1000BASE-T link-up, no traffic	766	345	13.6	1835
4 ports + QSGMII, 100BASE-TX link-up, no traffic	293	169	6.4	801
4 ports + QSGMII, 10BASE-T link-up, no traffic	152	116	6.6	497
4 ports + QSGMII, 10BASE-T <sub>e</sub> link-up, no traffic	153	116	6.8	499
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	795	342	14.7	1864
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	292	169	6.8	800
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	156	174	6.7	655
4 ports + QSGMII, 10BASE-T <sub>e</sub> full-duplex, 100% utilization	156	173	6.6	652
4 ports + QSGMII, 1000BASE-T, EEE Sleep state	250	225	6.5	898
4 ports + QSGMII, 100BASE-TX, EEE Sleep state	183	128	2.5	556
4 ports + QSGMII, Energy Detect Power Down mode, QSGMII up	104	57	0.2	271
4 ports + QSGMII, Software Power Down mode, QSGMII up	114	26	0.6	201
4 ports + QSGMII, Software Power Down mode, QSGMII down	63	19	0.8	124
4 ports + QSGMII, hardware reset	55	18	0.2	112
<b>1588 and SyncE Enabled</b>				
4 ports + QSGMII, 1000BASE-T full-duplex, 100% utilization	795	342	14.6	1864
4 ports + QSGMII, 100BASE-TX full-duplex, 100% utilization	292	169	6.4	799
4 ports + QSGMII, 10BASE-T full-duplex, 100% utilization	155	175	6.5	656

## 6.4 Package Thermal Specifications

**TABLE 6-7: PACKAGE THERMAL PARAMETERS**

Parameter	Symbol	Value	Units	Description
Thermal Resistance Junction to Ambient	$\Theta_{JA}$	16.72	°C/W	Measured in still air
		13.67	°C/W	Airflow 1 m/s
		12.76	°C/W	Airflow 2.5 m/s
Thermal Resistance Junction to Bottom of Case	$\Psi_{JT}$	0.11	°C/W	Measured in still air
Thermal Resistance Junction to Top of Case	$\Theta_{JC}$	2.44	°C/W	—
Thermal Resistance Junction to Board	$\Theta_{JB}$	5.36	°C/W	
Thermal Parameter Junction to Board	$\Psi_{JB}$	5.45	°C/W	Measured in still air

**Note:** Thermal parameters are measured or estimated for devices in a multi-layer 2S2P PCB per JESDN51.

## 6.5 DC Specifications

**TABLE 6-8: NON-VARIABLE I/O DC ELECTRICAL CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
<b>ICLK Type Input Buffer</b>						Note 6-6
Low Input Level	$V_{IL}$	—	—	0.5	V	
High Input Level	$V_{IH}$	2.0	—	—	V	
Input Leakage	$I_{IH}$	-10	—	10	μA	
<b>LVDS1 Type Input Buffer</b>						Note 6-7
Input Common mode Voltage Range	$V_{CM}$	$V_{ID}/2$	—	$2.4-V_{ID}/2$	V	
Input Peak Diff. Voltage	$V_{ID}$	100	—	600	mV	
<b>LVDS2 Type Input Buffer</b>						Note 6-7
Input Common mode Voltage Range	$V_{CM}$	0	—	1.1	V	
Input Peak Diff. Voltage	$V_{ID}$	300	—	—	mV	

**Note 6-6** XI can optionally be driven from a 25 MHz single-ended clock oscillator to which these specifications apply.

**Note 6-7** The maximum input frequency for LVDS1/LVDS2 pins is 150 MHz.



**TABLE 6-9: VARIABLE I/O DC ELECTRICAL CHARACTERISTICS VDDIO = 3.3V/2.5V/1.8V**

Parameter	Symbol	Min	Typ 1.8	Typ 2.5	Typ 3.3	Max	Units	Notes
VIS Type Input Buffer								
Low Input Level	V <sub>IL</sub>	—	—	—	—	0.39xVDDIO	V	Note 6-8
High Input Level	V <sub>IH</sub>	0.63xVDDIO	—	—	—		V	
Schmitt Falling Trip Point	V <sub>T-</sub>	0.67	0.8	1.1	1.46	1.68	V	
Schmitt Rising Trip Point	V <sub>T+</sub>	0.8	0.94	1.25	1.62	1.85	V	
Schmitt Trigger Hysteresis (V <sub>IHT</sub> - V <sub>ILT</sub> )	V <sub>HYS</sub>	109.9	149	148	164	219.4	mV	
Input Leakage (V <sub>IN</sub> = P_VSS or VDDIO)	I <sub>IH</sub>	-10	—	—	—	10	μA	
Input Capacitance (generic guess)	C <sub>IN</sub>	—	—	—	—	3	pF	
Effective Pull-Up Resistance (V <sub>IN</sub> = P_VSS)	R <sub>PU</sub>	58.9	70	—	—	83.7	kΩ	
Effective Pull-Down Resistance (V <sub>IN</sub> = VDDIO)	R <sub>PD</sub>	58.7	70	—	—	84.5	kΩ	
VO12 Type Buffer								
Low Output Level	V <sub>OL</sub>	—	—			0.4	V	I <sub>OL</sub> = -12 mA
High Output Level	V <sub>OH</sub>	VDDIO-0.4	—			—	V	I <sub>OH</sub> = 12 mA
Output Tri-State Leakage	I <sub>OZ</sub>	-10	—			10	μA	Note 6-8
VOD12 Type Buffer								
Low Output Level	V <sub>OL</sub>	—	—			0.4	V	I <sub>OL</sub> = -12 mA
Output Tri-State Leakage	I <sub>OZ</sub>	-10	—			10	μA	Note 6-8
VOS12 Type Buffer								
High Output Level	V <sub>OH</sub>	VDDIO-0.4	—			—	V	I <sub>OH</sub> = 12 mA
Output Tri-State Leakage	I <sub>OZ</sub>	-10	—			10	μA	Note 6-8

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**TABLE 6-9: VARIABLE I/O DC ELECTRICAL CHARACTERISTICS VDDIO = 3.3V/2.5V/1.8V**

Parameter	Symbol	Min	Typ 1.8	Typ 2.5	Typ 3.3	Max	Units	Notes
<b>SRL Type Input Buffer</b>								
Low Input Level	$V_{IL}$	—	—	—	—	0.4xVDDIO	V	—
High Input Level	$V_{IH}$	0.6xVDDIO	—	—	—	—	V	—
Schmitt Falling Trip Point	$V_{T-}$	0.76	0.90	1.11	1.42	1.64	V	—
Schmitt Rising Trip Point	$V_{T+}$	0.85	0.99	1.23	1.55	1.76	V	—
Schmitt Trigger Hysteresis ( $V_{IHT} - V_{ILT}$ )	$V_{HYS}$	60	90	121	127	150	mV	—
Input Leakage ( $V_{IN} = P\_VSS$ or VDDIO)	$I_{IH}$	-15	—	—	—	15	μA	—
Input Capacitance	$C_{IN}$	—	—	—	—	3	pF	—
<b>SRL Type Output Buffer</b>								
Low Output Level	$V_{OL}$	—	—	—	—	0.4	V	$I_{OL} = -5\text{ mA}$
High Output Level	$V_{OH}$	VDDIO-0.4	—	—	—	—	V	$I_{OH} = 5\text{ mA}$
Output Impedance	$R_O$	—	50	50	50	—	Ω	—

**Note 6-8** This specification applies to all inputs without pull-ups or pull-downs and three-stated bi-directional pins.

**TABLE 6-10: 1000BASE-T TRANSCEIVER CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
Peak Differential Output Voltage IEEE 802.3 clause 40.6.1.2.1	$V_{OP}$	670	—	820	mV	<a href="#">Note 6-9</a>
Signal Amplitude Symmetry IEEE 802.3 clause 40.6.1.2.1	$V_{SS}$	—	—	1	%	<a href="#">Note 6-9</a>
Signal Scaling IEEE 802.3 clause 40.6.1.2.1	$V_{SC}$	—	—	2	%	<a href="#">Note 6-10</a>
Output Droop IEEE 802.3 clause 40.6.1.2.2	$V_{OD}$	73.1	—	—	%	<a href="#">Note 6-9</a>
Transmission Distortion IEEE 802.3 clause 40.6.1.2.4	—	—	—	10	mV	<a href="#">Note 6-11</a>

**Note 6-9** IEEE 802.3 clause 40.6.1.1.2 Test Mode 1

**Note 6-10** From 1/2 of average  $V_{OP}$ , Test Mode 1

**Note 6-11** IEEE 802.3 clause 40.6.1.1.2 distortion processing

**TABLE 6-11: 100BASE-TX TRANSCEIVER CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
Peak Differential Output Voltage ANSI X3.263 clause 9.1.2.2	$V_{OUT}$	$\pm 0.95$	—	$\pm 1.05$	V	Note 6-12
Signal Amplitude Symmetry ANSI X3.263 clause 9.1.4	$V_{SS}$	—	—	2	%	Note 6-12
Signal Rise and Fall Time ANSI X3.263 clause 9.1.6	$T_{RF}$	3	—	5	ns	Note 6-12
Rise and Fall Symmetry ANSI X3.263 clause 9.1.6	$T_{RFS}$	0	—	0.5	ns	Note 6-12
Duty Cycle Distortion ANSI X3.263 clause 9.1.8	$D_{CD}$	—	—	$\pm 0.25$	ns	Note 6-13
Overshoot and Undershoot ANSI X3.263 clause 9.1.3	$V_{OS}$	—	—	5	%	—
Output Jitter ANSI X3.263 clause 9.1.9	—	—	0.7	1.4	ns	Note 6-14
Reference Voltage of ISET (using 6.04k $\Omega$ - 1% resistor)	$V_{SET}$	—	0.61	—	V	—

**Note 6-12** Measured at line side of transformer, line replaced by 100 $\Omega$  ( $\pm 1\%$ ) resistor.

**Note 6-13** Offset from 16 ns pulse width at 50% of pulse peak.

**Note 6-14** Peak to Peak, measured differentially.

**TABLE 6-12: 10BASE-T/10BASE-Te TRANSCEIVER CHARACTERISTICS**

Parameter	Symbol	Min	Typ	Max	Units	Notes
Transmitter Peak Differential Output Voltage IEEE 802.3 clause 14.3.1.2.1	$V_{OUT}$ 10BASE-T	2.2	2.5	2.8	V	Note 6-15
	$V_{OUT}$ 10BASE-Te	1.54	—	1.96	V	Note 6-15
Output Jitter IEEE 802.3 clause 14.3.1.2.3	—	—	1.8	3.5	ns	Note 6-16
Signal Rise and Fall Time	$T_{RF}$	—	25	—	ns	—
Receiver Differential Squelch Threshold IEEE 802.3 clause 14.3.1.3.2	$V_{DS}$	300	400	—	mV	Note 6-17

**Note 6-15** Measured with 100 $\Omega$  resistive load.

**Note 6-16** Measured differentially following the twisted-pair model with a 100 $\Omega$  resistive load.

**Note 6-17** 5 MHz square wave.

**TABLE 6-13: LDO CONTROLLER**

Parameter	Symbol	Min	Typ	Max	Units	Notes
Output drive range for LDO_O to gate input of P-channel MOSFET	V <sub>LDO_O</sub>	0.85	—	2.8 (Note 6-18)	V	VDDAH = 3.3V for MOSFET source voltage
		0.85	—	2.0 (Note 6-18)	V	VDDAH = 2.5V for MOSFET source voltage
Output of P-channel MOSFET	—	1.05	1.1	1.16	V	-4.5% / +5%

**Note 6-18** Value when LDO is enabled. V<sub>LDO\_O</sub> maximum may be as high as VDDAH when LDO is disabled.

**Note:** A capacitor between 1.1V and ground is required to meet the parameters in this table. See [Section 4.1.1, “MOSFET Selection”](#) for details.

**TABLE 6-14: POR THRESHOLDS**

POR	Conditions	Rising Threshold (Volts)			Falling Threshold (Volts)			Hysteresis (Millivolts)		
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max
1.1V Ethernet PHY Analog (VDDAL)	VDDAH = 2.5V	0.73	0.76	0.80	0.64	0.68	0.80	0	80	114
	VDDAH = 3.3V	0.73	0.76	0.82	0.63	0.70	0.82	0	65	120
2.5V/3.3V Ethernet PHY Analog (VDDAH)	—	1.9	2.1	2.2	1.9	2.0	2.1	65	110	145
1.1V Digital Core (VDDCORE)	VDDIO = 1.8V Rise/Fall = 10 $\mu$ s	0.913	0.929	0.948	0.65	0.68	0.706	0.217	0.248	0.295
	VDDIO = 1.8V Rise/Fall = 10 ms	0.853	0.862	0.876	0.737	0.749	0.758	0.107	0.112	0.122
	VDDIO = 2.5V Rise/Fall = 10 $\mu$ s	0.916	0.933	0.954	0.644	0.677	0.704	0.221	0.256	0.308
	VDDIO = 2.5V Rise/Fall = 10 ms	0.853	0.862	0.877	0.737	0.749	0.757	0.107	0.112	0.123
	VDDIO = 3.3V Rise/Fall = 10 $\mu$ s	0.918	0.937	0.962	0.638	0.672	0.701	0.226	0.265	0.322
	VDDIO = 3.3V Rise/Fall = 10 ms	0.853	0.862	0.877	0.737	0.749	0.757	0.107	0.112	0.123

**TABLE 6-14: POR THRESHOLDS (CONTINUED)**

POR	Conditions	Rising Threshold (Volts)			Falling Threshold (Volts)			Hysteresis (Millivolts)		
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max
3.3V/2.5V/1.8V Variable I/O (VDDIO)	VDDIO = 1.8V Rise/Fall = 10 $\mu$ s	1.62	1.8	1.98	0.815	0.997	1.167	0.453	0.802	1.164
	VDDIO = 1.8V Rise/Fall = 10 ms	1.454	1.47	1.491	1.218	1.231	1.262	0.212	0.238	0.243
	VDDIO = 2.5V Rise/Fall = 10 $\mu$ s	2.02	2.17	2.67	0.8	0.986	1.159	0.88	1.183	1.81
	VDDIO = 2.5V Rise/Fall = 10 ms	1.454	1.47	1.491	1.216	1.23	1.261	0.213	0.240	0.245
	VDDIO = 3.3V Rise/Fall = 10 $\mu$ s	2.15	2.34	3.0	0.645	0.973	1.152	1.0	1.373	2.16
	VDDIO = 3.3V Rise/Fall = 10 ms	1.455	1.47	1.491	1.215	1.228	1.26	0.214	0.242	0.247

## 6.6 AC Specifications

This section details the various AC timing specifications of the device.

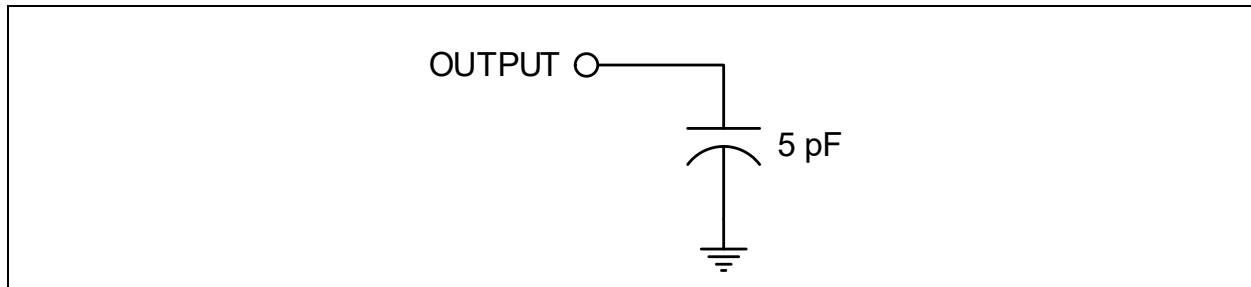
**Note:** The QSGMII timing adheres to the QSGMII Specification. Refer to the QSGMII Specification Rev. 1.3 (EDCS-540123) [\[6\]](#) for additional QSGMII timing information.

**Note:** The Q-USGMII timing adheres to the Q-USGMII Specification. Refer to the Q-USGMII Specification Rev. 4.2 (EDCS-115168) [\[7\]](#) for additional Q-USGMII timing information.

### 6.6.1 EQUIVALENT TEST LOAD

Output timing specifications assume a 5 pF equivalent test load, unless otherwise noted, as illustrated in [Figure 6-1](#).

**FIGURE 6-1: OUTPUT EQUIVALENT TEST LOAD**





6.6.3 RESET PIN CONFIGURATION STRAP TIMING

Figure 6-3 illustrates the RESET\_N timing requirements and its relation to the configuration straps. RESET\_N must be asserted for the minimum period specified.

FIGURE 6-3: RESET\_N CONFIGURATION STRAP TIMING

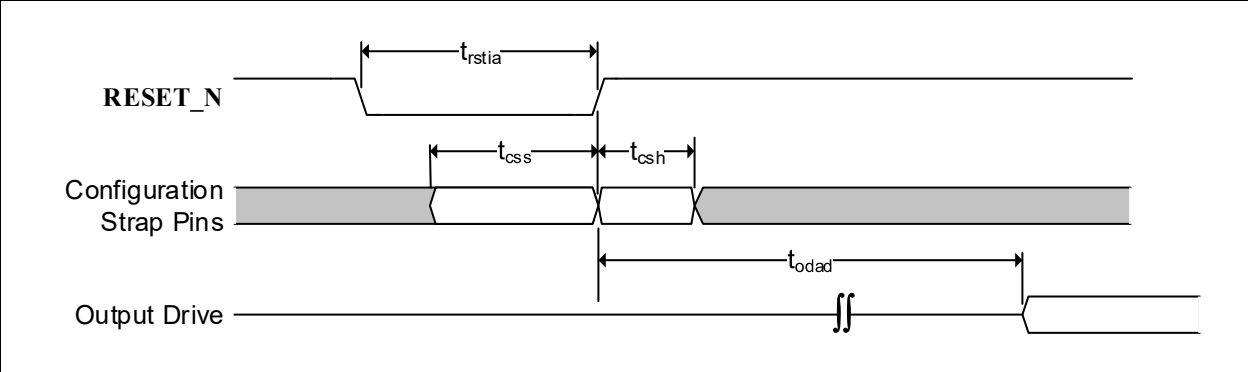


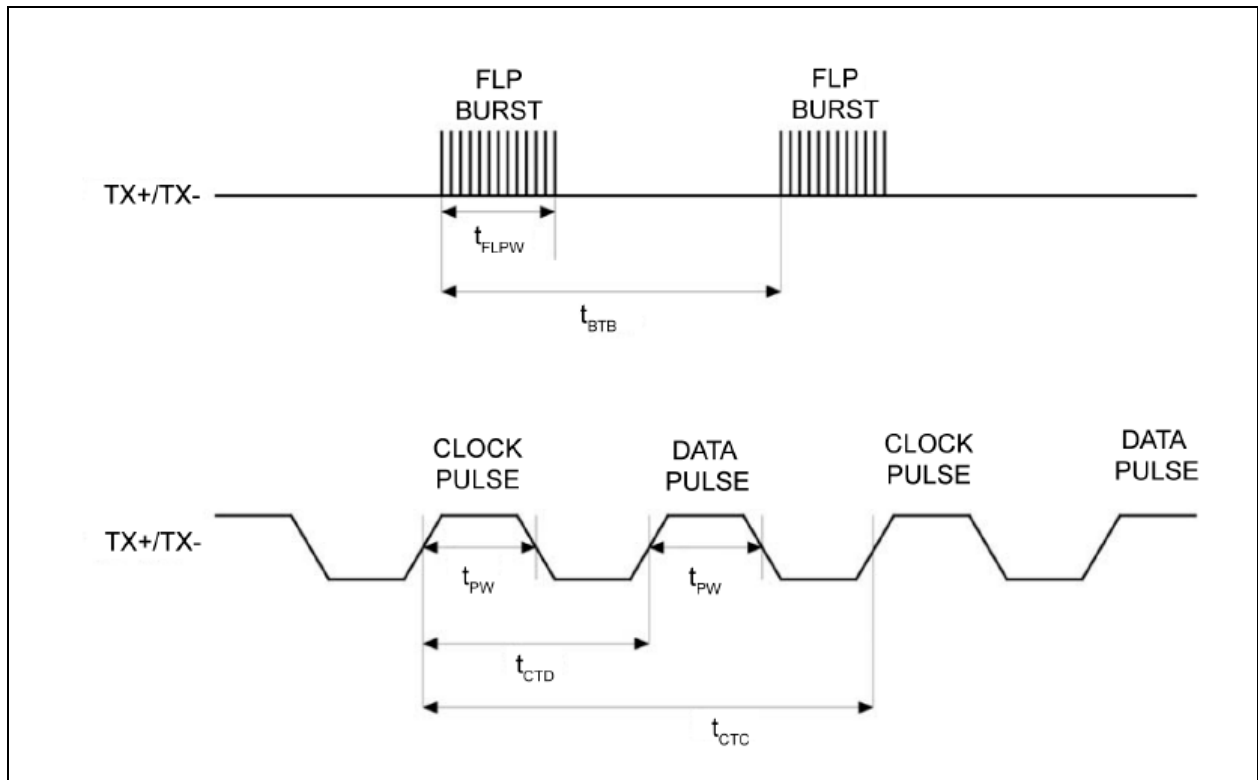
TABLE 6-16: RESET\_N CONFIGURATION STRAP TIMING

Symbol	Description	Min	Typ	Max	Units
t <sub>rstia</sub>	RESET_N input assertion time	1	—	—	μs
t <sub>css</sub>	Configuration strap setup before RESET_N de-assertion	TBD	—	—	ns
t <sub>csh</sub>	Configuration strap hold after RESET_N de-assertion	TBD	—	—	ns
t <sub>odad</sub>	Output drive after RESET_N de-assertion	TBD	—	—	ns



## 6.6.4 AUTO-NEGOTIATION FAST LINK PULSE (FLP) TIMING

**FIGURE 6-4: AUTO-NEGOTIATION FLP TIMING**



**TABLE 6-17: AUTO-NEGOTIATION FLP TIMING PARAMETERS**

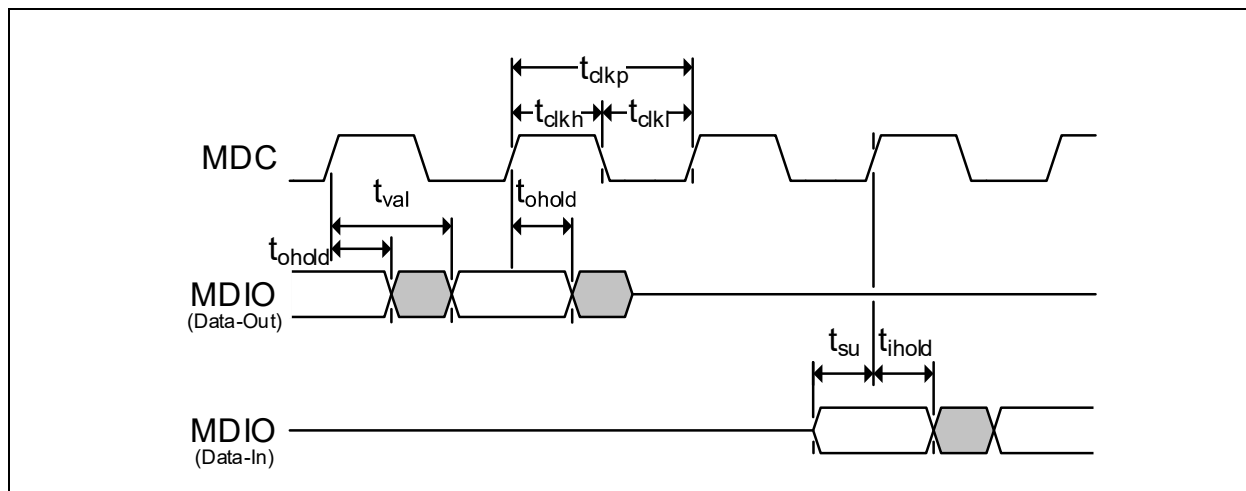
Symbol	Description	Min	Typ	Max	Units
$t_{BTB}$	FLP burst to FLP burst	8	16	24	ms
$t_{FLPW}$	FLP burst width	—	2	—	ms
$t_{PW}$	Clock/Data pulse width	—	100	—	ns
$t_{CTD}$	Clock pulse to data pulse	55.5	64	69.5	$\mu$ s
$t_{CTC}$	Clock pulse to clock pulse	111	128	139	$\mu$ s
	Number of clock/data pulses per FLP burst	17	—	33	—

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## 6.6.5 MDC/MDIO TIMING

This section specifies the MDC/MDIO timing of the device.

**FIGURE 6-5: MDC/MDIO TIMING**



**TABLE 6-18: MDC/MDIO TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{clkp}$	MDC period	40	—	Note 6-19	ns
$t_{clkh}$	MDC high time	10	—	—	ns
$t_{clkl}$	MDC low time	10	—	—	ns
$t_{val}$	MDIO (read from PHY) output valid from rising edge of MDC	—	—	20	ns
$t_{ohold}$	MDIO (read from PHY) output hold from rising edge of MDC	4	—	—	ns
$t_{su}$	MDIO (write to PHY) input setup time to rising edge of MDC	8 Note 6-20	—	—	ns
$t_{ihold}$	MDIO (write to PHY) input hold time after rising edge of MDC	8 Note 6-20	—	—	ns

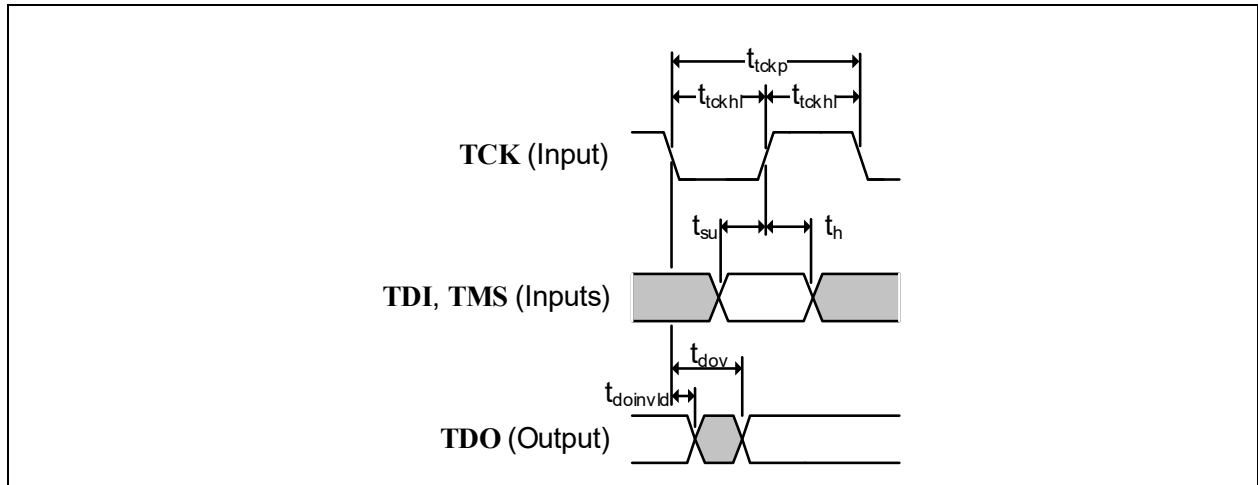
**Note 6-19** The device can operate with MDC clock frequencies generated from bit banging in the 10s/100s of Hertz.

**Note 6-20** These values provide 2 ns margin beyond the IEEE specification.

## 6.6.6 JTAG TIMING

This section specifies the JTAG timing of the device.

**FIGURE 6-6: JTAG TIMING**



**TABLE 6-19: JTAG TIMING VALUES**

Symbol	Description	Min	Max	Units	Notes
$t_{tckp}$	TCK clock period	40	—	ns	—
$t_{tckhl}$	TCK clock high/low time	$t_{tckp} * 0.4$	$t_{tckp} * 0.6$	ns	
$t_{su}$	TDI, TMS setup to TCK rising edge	15	—	ns	
$t_h$	TDI, TMS hold from TCK rising edge	4	—	ns	
$t_{dov}$	TDO output valid from TCK falling edge	—	16	ns	
$t_{doinvld}$	TDO output invalid from TCK falling edge	0	—	ns	

**Note:** Timing values are with respect to an equivalent test load of 25 pF.

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## 6.6.7 GPIO TIMING

This section specifies the general GPIO timing of the device.

**TABLE 6-20: GPIO TIMING VALUES**

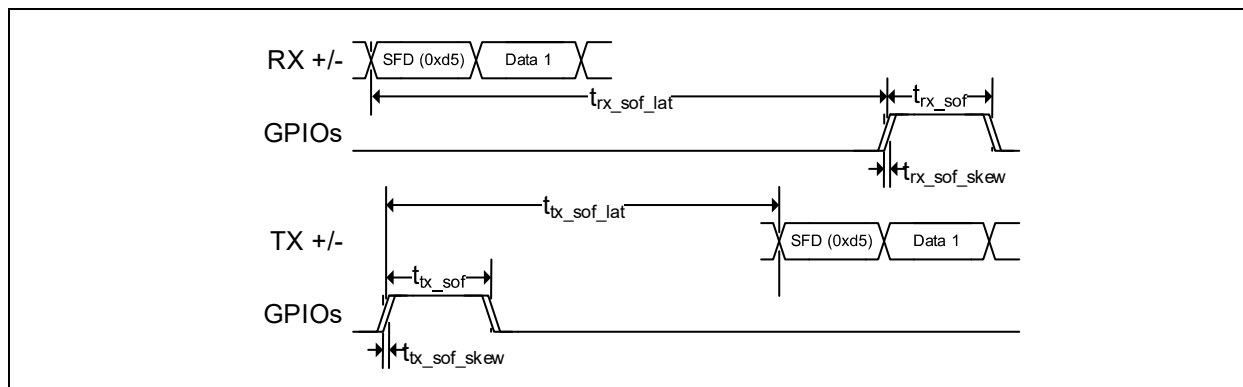
Symbol	Description	Min	Typ	Max	Units
$t_{\text{input\_pulse}}$	GPIO input pulse width	18	—	—	ns
$t_{\text{output\_pulse}}$	GPIO output pulse width	14	—	—	ns
$t_{\text{input\_su}}$	GPIO input setup/hold timing	N/A, treat as asynchronous (Note 6-21)			
$t_{\text{output\_hold}}$	GPIO output valid/hold timing	N/A, treat as asynchronous (Note 6-21)			

**Note 6-21** GPIOs must have pulse widths with a minimum of two 125 MHz clocks, but no synchronous timing relationship is specified. GPIOs configured as alternate functions may have synchronous timing relationships.

## 6.6.8 GPIO SOF DETECTION TIMING

This section specifies the GPIO SOF timing of the device.

**FIGURE 6-7: GPIO SOF TIMING**



**TABLE 6-21: GPIO SOF TIMING VALUES**

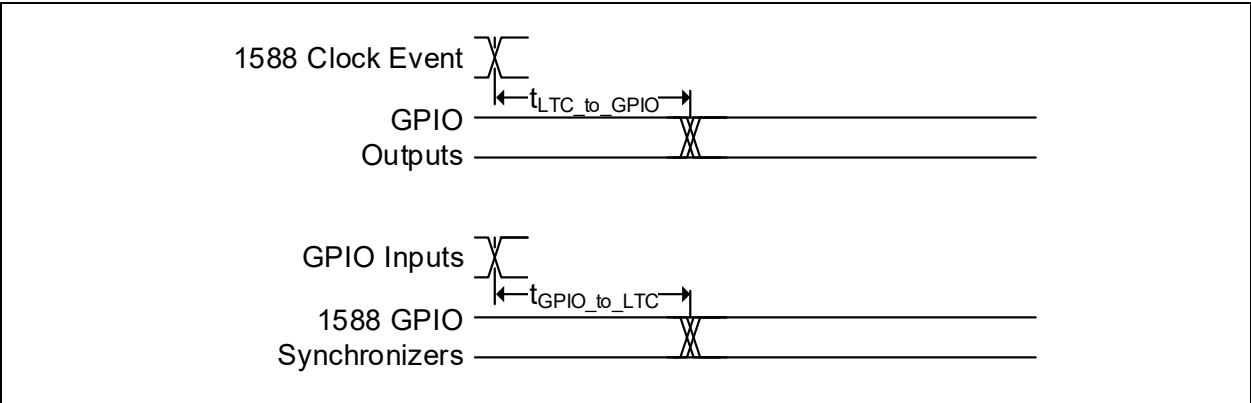
Symbol	Description	Min	Typ	Max	Units
$t_{\text{rx\_sof\_lat}}$	RX SOF latency 1000M 100M 10M	—	472 456 7696	—	ns
$t_{\text{rx\_sof}}$	RX SOF pulse width	—	Note 6-22	—	ns
$t_{\text{rx\_sof\_skew}}$	RX SOF skew between GPIOs	—	0.5	1	ns
$t_{\text{tx\_sof\_lat}}$	TX SOF latency 1000M 100M 10M	—	59 150 645	—	ns
$t_{\text{tx\_sof}}$	TX SOF pulse width	—	Note 6-22	—	ns
$t_{\text{tx\_sof\_skew}}$	TX SOF skew between GPIOs	—	0.5	1	ns

**Note 6-22** 8 ns for 1000BASE-T operation, 40 ns for 100BASE-TX operation, 400 ns for 10BASE-T operation.

6.6.9 1588 GPIO TIMING

This section specifies the 1588 GPIO timing of the device.

**FIGURE 6-8: 1588 GPIO ASYNCHRONOUS INPUT AND OUTPUT TIMING**



**TABLE 6-22: 1588 GPIO ASYNCHRONOUS INPUT AND OUTPUT TIMING VALUES**

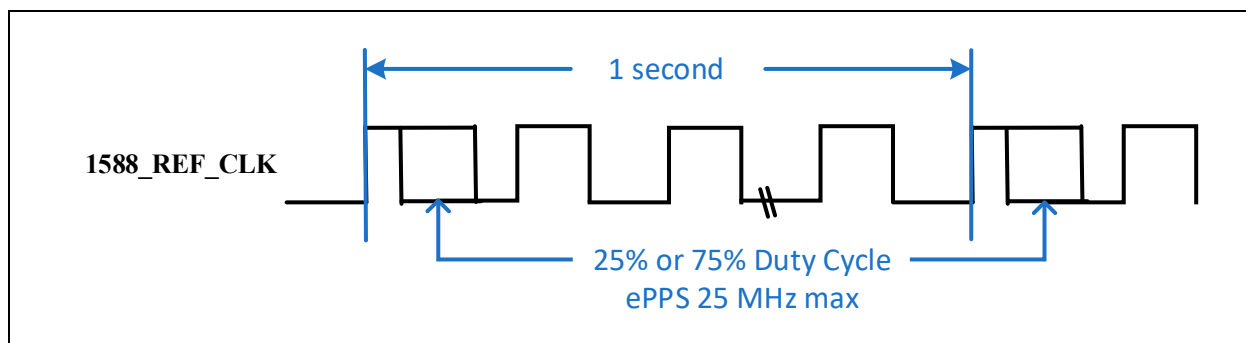
Symbol	Description	Min	Typ	Max	Units
$t_{LTC\_to\_GPIO}$	LTC to GPIO time	TBD			ns
$t_{GPIO\_to\_LTC}$	GPIO to LTC time	TBD			ns

## 6.6.10 1588\_REF\_CLK REFERENCE CLOCK TIMING

This section specifies the **1588\_REF\_CLK** reference clock timing of the device.

- Non ePPS mode
  - Duty Cycle: (40% minimum, 50% typical, 60% maximum)
  - Jitter: < 100 ps rms
  - Frequency: 10 MHz, 25 MHz, or 125 MHz  $\pm$  50 ppm
- ePPS mode
  - Duty Cycle except for ePPS edge: (40% minimum, 50% typical, 60% maximum)
  - Duty cycle at ePPS edge: (20% minimum, 25% typical, 30% maximum) or (70% minimum, 75% typical, 80% maximum)
  - Jitter: < 100 ps rms
  - Frequency: 25 MHz  $\pm$  50 ppm

**FIGURE 6-9: 1588 REFERENCE CLOCK TIMING**



6.6.11 1588\_LD\_ADJ TIMING

This section specifies the 1588\_LD\_ADJ pin timing of the device.

The 1588\_LD\_ADJ pin can be used to synchronize one or more LAN8814 1588 LTC with the system 1588 TOD. The 1588\_LD\_ADJ pin controls initial setting (load) and incremental updates (adjust) of the internal 1588 LTC. It supports the “1PPS” and “1PPS with TOD” mode.

**Note:** 1588\_LD\_ADJ is typically a 1PPS, it can also be a non-repeating signal or a signal which repeats at some rate other than 1 Hz.

FIGURE 6-10: 1588\_LD\_ADJ TIMING

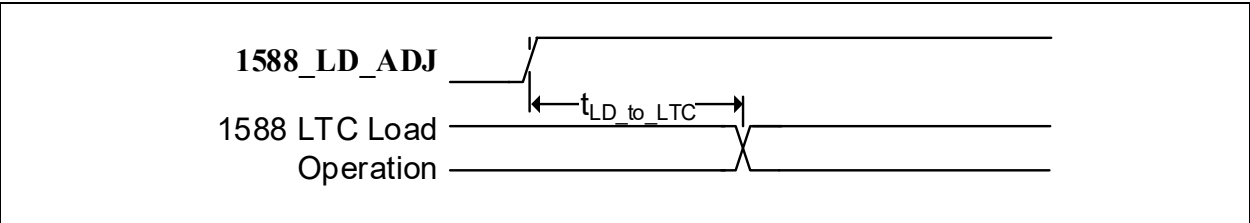


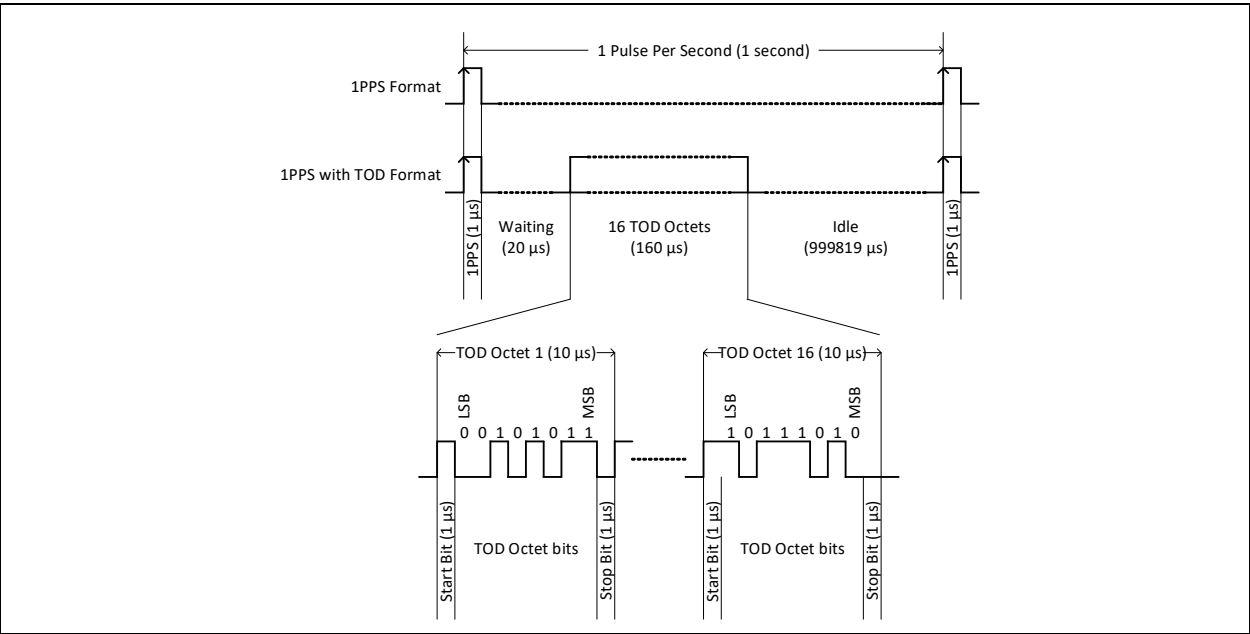
TABLE 6-23: 1588\_LD\_ADJ TIMING VALUES

Symbol	Description	Min	Typ	Max	Units
$t_{LD\_to\_LTC}$	1588_LD_ADJ assertion to LTC time	TBD			ns

6.6.12 1588 1PPS FORMAT AND TIMING

This section specifies the 1588 1PPS (with and without TOD) format and timing of the device.

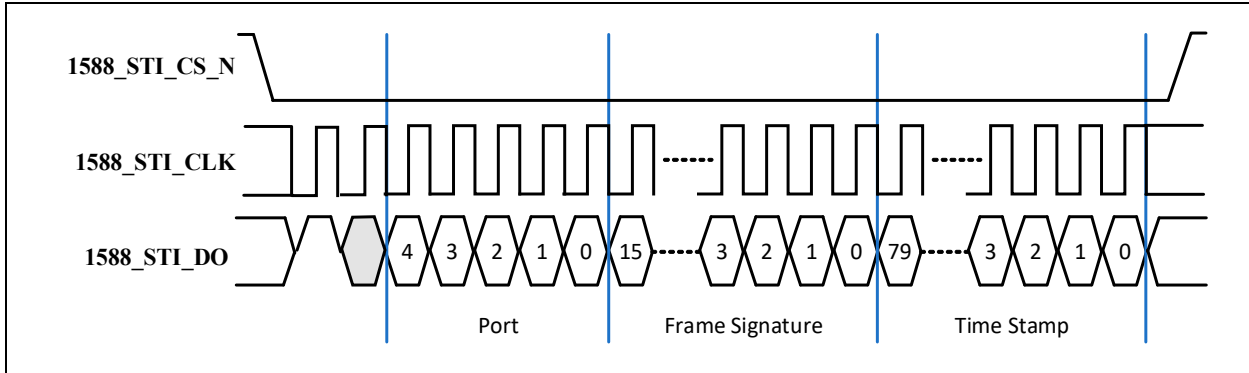
FIGURE 6-11: 1588 1PPS FORMAT AND TIMING



## 6.6.13 1588 SERIAL TIMESTAMP INTERFACE (STI) FORMAT AND TIMING

This section specifies the 1588 Serial Timestamp Interface format and timing of the device.

**FIGURE 6-12: 1588 SERIAL TIMESTAMP INTERFACE FORMAT AND TIMING**



**TABLE 6-24: 1588 SERIAL TIMESTAMP INTERFACE TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{clkp}$	1588_STI_CLK period	16	—	72	ns
$t_{clk duty}$	1588_STI_CLK duty cycle	40	—	60	%
$t_{cs\_val}$	1588_STI_CS_N output valid prior to rising edge of 1588_STI_CLK	4	—	—	ns
$t_{cs\_hold}$	1588_STI_CS_N output hold time after rising edge of 1588_STI_CLK	4	—	—	ns
$t_{do\_val}$	1588_STI_DO output valid prior to rising edge of 1588_STI_CLK	4	—	—	ns
$t_{do\_hold}$	1588_STI_DO output hold time after rising edge of 1588_STI_CLK	4	—	—	ns

## 6.6.14 1588\_EVENT\_A/B TIMING

This section specifies the 1588\_EVENT\_A/B timing of the device.

**TABLE 6-25: 1588\_EVENT\_A/B TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{clkp}$	LTC Time of Day to 1588_EVENT_A/B output latency	TBD			ns



## 6.6.15 GPIO PTP CAPTURE TIMING

Eight GPIOs can be configured to generate PTP GPIO Capture events. This section specifies the GPIO PTP capture timing of the device.

**TABLE 6-26: GPIO PTP CAPTURE TIMING VALUES**

Symbol	Description	Min	Typ	Max	Units
$t_{\text{GPIOtoLTC}}$	GPIO Rising or falling edge to LTC Time of Day capture latency	TBD			ns

## 6.6.16 RCVRD\_CLK\_OUT1/2 TIMING

This section specifies the **RCVRD\_CLK\_OUT1/2** recovered clock timing of the device.

- When based on internal recovered clocks:
  - Duty Cycle: (40% minimum, 50% typical, 60% maximum)
  - Jitter: < 100 ps rms
- When based on external recovered clock inputs:
  - Pulse width degradation: **TBD**
  - Jitter degradation: **TBD** < 100 ps rms

## 6.6.17 CK25OUT TIMING

This section specifies the **CK25OUT** reference clock timing of the device.

- Duty Cycle: (40% minimum, 50% typical, 60% maximum)
- Jitter: < 100 ps rms

## 6.6.18 CK125\_REF\_INP/M TIMING

This section specifies the **CK125\_REF\_INP/M** reference clock timing of the device.

- Duty Cycle: (40% minimum, 50% typical, 60% maximum)
- Jitter: < 100 ps rms
- Frequency: 125 MHz  $\pm$  50 ppm

## 6.7 Clock Circuit

The device can accept either a 25 MHz crystal (preferred) or a 25 MHz single-ended clock oscillator ( $\pm 50$  ppm, max jitter 100 ps rms) input. If the single-ended clock oscillator method is implemented, **XO** must be left unconnected and **XI** must be driven with a nominal 0-3.3V clock signal. The input clock duty cycle is 40% minimum, 50% typical and 60% maximum.

It is recommended that a crystal utilizing matching parallel load capacitors be used for the crystal input/output signals (**XI/XO**). See [Table 6-27](#) for the recommended crystal specifications.

**TABLE 6-27: CRYSTAL SPECIFICATIONS**

Parameter	Symbol	Min	Nom	Max	Units	Notes
Crystal Cut	AT, typ					—
Crystal Oscillation Mode	Fundamental Mode					
Crystal Calibration Mode	Parallel Resonant Mode					
Frequency	F <sub>fund</sub>	—	25.000	—	MHz	
Frequency Tolerance @ 25°C	F <sub>tol</sub>	—	—	±50	ppm	<a href="#">Note 6-23</a>
Frequency Stability Over Temp	F <sub>temp</sub>	—	—	±50	ppm	<a href="#">Note 6-23</a>
Frequency Deviation Over Time	F <sub>age</sub>	—	±3 to 5	—	ppm	<a href="#">Note 6-24</a>
Total Allowable PPM Budget		—	—	±50	ppm	<a href="#">Note 6-25</a>
Shunt Capacitance	C <sub>O</sub>	—	—	6	pF	—
Load Capacitance	C <sub>L</sub>	—	—	25	pF	
Motional Inductance	LM	—	—	10	mH	
Drive Level	P <sub>W</sub>	—	—	100	μW	
Equivalent Series Resistance	R <sub>1</sub>	—	—	50	Ohm	
Operating Temperature Range	—	<a href="#">Note 6-26</a>	—	<a href="#">Note 6-27</a>	°C	
<b>XI</b> Pin Capacitance	—	—	2 typ	—	pF	<a href="#">Note 6-28</a>
<b>XO</b> Pin Capacitance	—	—	2 typ	—	pF	<a href="#">Note 6-28</a>
Crystal Startup Time	t <sub>xso</sub>	<b>TBD</b>				—

**Note 6-23** The maximum allowable values for Frequency Tolerance and Frequency Stability are application dependent. Since any particular application must meet the IEEE  $\pm 50$  ppm Total PPM Budget, the combination of these two values must be approximately  $\pm 45$  ppm (allowing for aging).

**Note 6-24** Frequency Deviation Over Time is also referred to as Aging.

**Note 6-25** The total deviation for the Transmitter Clock Frequency is specified by IEEE 802.3u as  $\pm 50$  ppm.

**Note 6-26** 0°C ambient for commercial version, -40°C ambient for industrial version.

**Note 6-27** +85°C ambient.

**Note 6-28** This number includes the pad, the bond wire and the lead frame. PCB capacitance is not included in this value. The **XO/XI** pin and PCB capacitance values are required to accurately calculate the value of the two external load capacitors. These two external load capacitors determine the accuracy of the 25.000 MHz frequency.

## 7.0 PACKAGE OUTLINE

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

**FIGURE 7-1: 128-TQFP PACKAGE (DRAWING)**

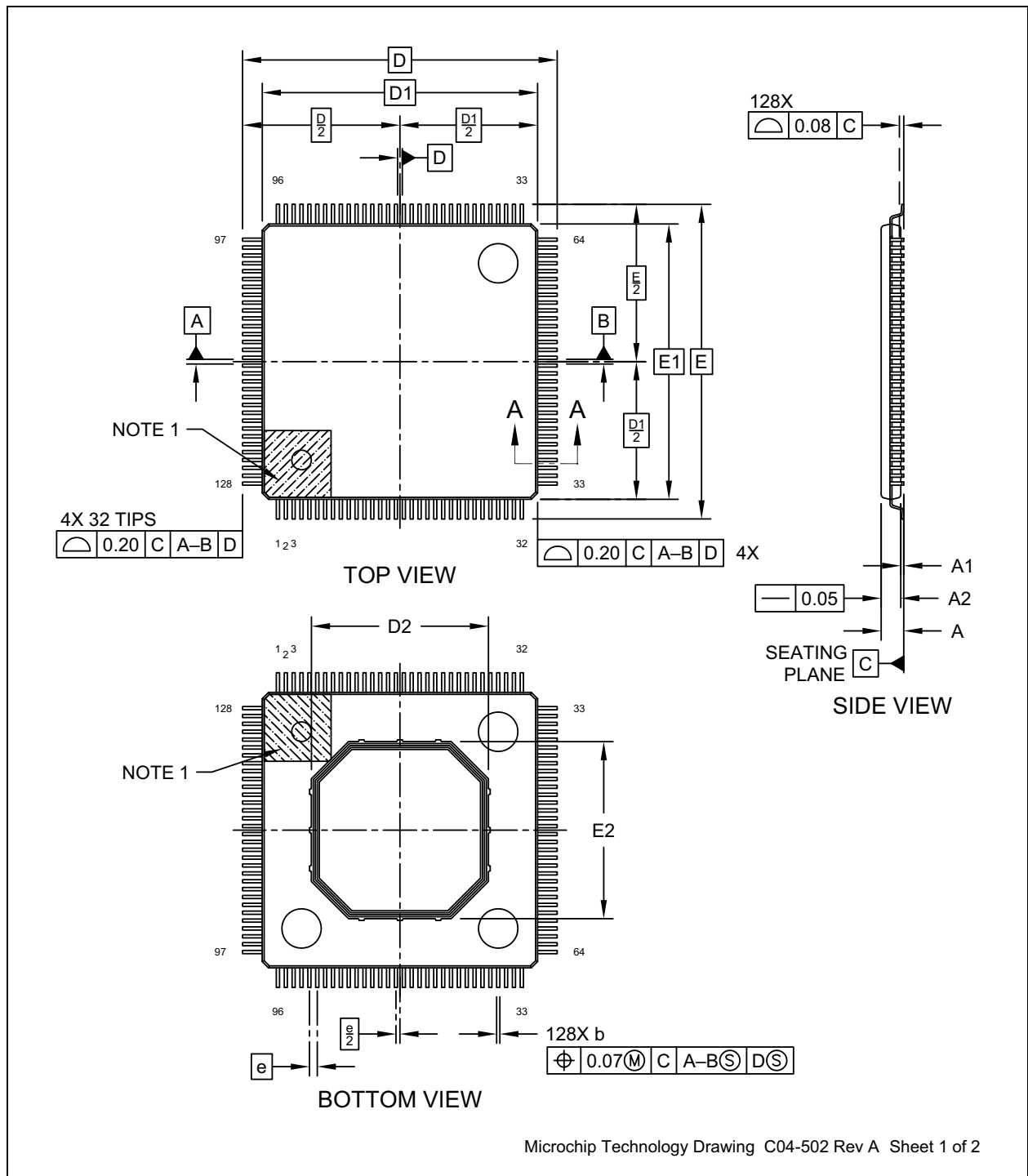
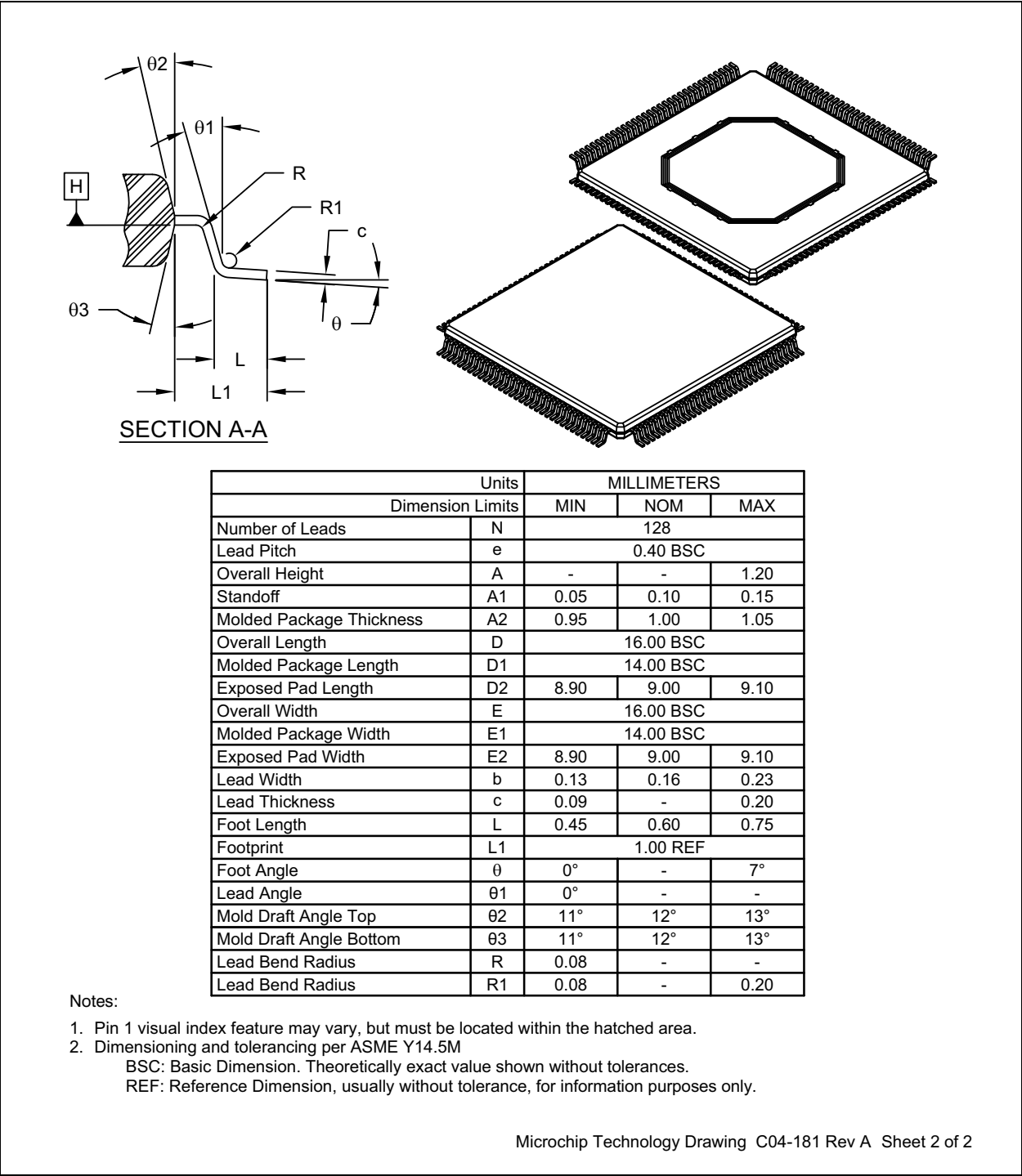
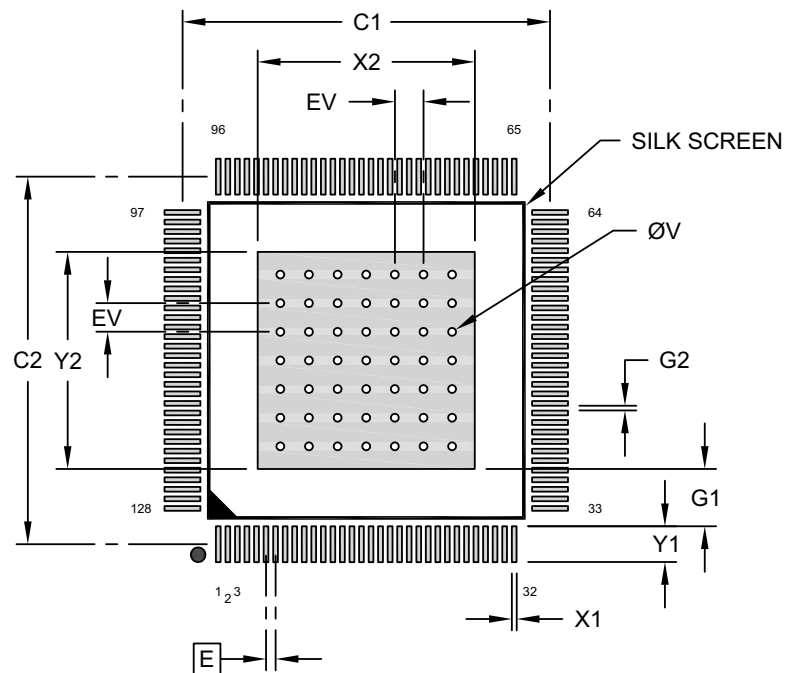


FIGURE 7-2: 128-TQFP PACKAGE (DIMENSIONS)



**FIGURE 7-3: 128-TQFP PACKAGE (LAND PATTERN)**



## RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.40 BSC		
Optional Center Pad Width	X2			9.10
Optional Center Pad Length	Y2			9.10
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X128)	X1			0.20
Contact Pad Length (X128)	Y1			1.50
Contact Pad to Center Pad (X128)	G1	2.40		
Contact Pad to Contact Pad (X124)	G2	0.20		
Thermal Via Diameter	V		0.33	
Thermal Via Pitch	EV		1.20	

### Notes:

- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
- For best soldering results, thermal vias, if used, should be filled or tented to avoid solder loss during reflow process

Microchip Technology Drawing C04-2502 Rev A

## APPENDIX A: DOCUMENT REVISION HISTORY

TABLE A-1: REVISION HISTORY

Revision	Section/Figure/Entry	Correction
DS00003592C (02-01-22)	General	Removed confidential ranking
DS00003592B (11-17-21)	General	Changed temperature range for commercial parts to “0°C to 85°C” and for industrial parts to “-40°C to 85°C”
	Cover	Updated Time Sensitive Networking bullet for clarity: “Time Sensitive Networking (TSN) Frame Preemption support per IEEE 802.3-2018 clause 99”
	Table 1-1	Added 10BASE-Te definition
	Table 1-2, Table 3-3, Table 3-4, Table 6-8	<ul style="list-style-type: none"> <li>Updated LVDS buffer type to LVDS1 and LVDS2</li> <li>CLK125_REF_INP/INM assigned LVDS1, REF_PAD_CLK_P/M assigned LVDS2</li> <li>Updated buffer characteristics to include both LVDS1 and LVDS2</li> </ul>
	Figure 3-1, Table 3-1	Updated the following port 2 and port 3 VDDAL ADC naming conventions to match silicon revision B0: <ul style="list-style-type: none"> <li>VDDAL_ADC_D_P2/P3 changed to VDDAL_ADC_A_P2/P3</li> <li>VDDAL_ADC_C_P2/P3 changed to VDDAL_ADC_B_P2/P3</li> <li>VDDAL_ADC_B_P2/P3 changed to VDDAL_ADC_C_P2/P3</li> <li>VDDAL_ADC_A_P2/P3 changed to VDDAL_ADC_D_P2/P3</li> </ul>
	Figure 3-1	Updated Pin 1 orientation
	Table 3-1	Changed MDIO and MDC pin reset states to Z
	Table 3-4	Updated CK25OUT definition to include: “This output clock is powered by VDDAH.”
	Table 3-6	<ul style="list-style-type: none"> <li>Added additional information to MDIO description</li> <li>Removed pull-ups on MDIO and MDC pins</li> <li>Updated REF_CLK_SEL[1:0] definition for 01 to “RESERVED” and added note</li> </ul>
	Table 3-8	<ul style="list-style-type: none"> <li>Added note to PHYAD[4:0] definition: “PHYAD[4:0] must not be greater than ‘h1C.’”</li> </ul>
	Table 3-10	<ul style="list-style-type: none"> <li>Updated “01001” definition to RESERVED</li> <li>Added legend entry to indicate what ‘X’ means</li> <li>Changed ‘y’ to ‘X’</li> </ul>
	Section 4.1, Voltage Regulator and Power Connections	Corrected electrolytic capacitor value to 220 µF

**TABLE A-1: REVISION HISTORY (CONTINUED)**

Revision	Section/Figure/Entry	Correction
DS00003592B (11-17-21)	Figure 4-1	<ul style="list-style-type: none"> <li>Updated to separate <b>VDDAL_SERDES</b> and <b>VDDTXL_SERDES</b> into two separate ferrite beads</li> <li>Added RC circuit to <b>VDDAH_PLL_PTP</b> signal</li> </ul>
	Figure 4-2	Updated to include note on external termination resistor.
	Figure 4-3	<ul style="list-style-type: none"> <li>Corrected RJ-45 pins (+/-)</li> <li>Added note under figure "The device supports integrated connector magnetics with ganged center taps."</li> </ul>
	Section 4.1.1, MOSFET Selection	Added sentence to end of section: "A 300 $\mu$ F electrolytic capacitor between 1.1V and ground is required for proper LDO operation."
	Table 5-6	Changed 5-bit MII Read and Write PHY register addresses from "00AAA" to "AAAAA"
	Table 5-10	Updated Enhanced Mode 12 descriptions
	Section 5.9.1, 1588 Operation with Frame Preemption	Corrected "Ethernet frames" to "e-frames"
	Section 5.9.3.1, PCH Mode RX	Added additional information to end of first paragraph regarding minimum preamble bytes
	Section 5.9.3.2, PCH Mode TX	Corrected "ExTy" references to "ExtTy"
	Section 5.9.4, 1588 Local Time Counter	Clarified "software registers" references to "PTP_LTC_SET_x registers"
	Section 5.9.5, External 1588 Interface	In 1588_LD_ADJ bullet, corrected "LAN88x4" to "LAN8814"
	Section 5.9.5, External 1588 Interface	Updated 1588_STI_CLK minimum frequency from 15.625 to 13.89
	Section 5.9.8, 1588 Processing Enable/Disable	Updated description for clarity and added additional application note
	Section 5.11, IEEE 802.3-2018 Frame Preemption, Section 5.12, Start of Frame Indication	Updated "802.3br-2016" references to "802.3-2018/PTP"
	Section 5.15, QSGMII/Q-USGMII	Reworked Frame Preemption operation note
	Section 5.18, GPIOs	Corrected number of GPIOs from 23 to 24
	Section 5.22.4, Resets	Updated descriptions to detail Gigabit PHY reset. Clarified/added sub-bullets. Removed mention of Analog Common VCO reset. Removed "Gigabit PHY PCS (per port)" bullet
	Section 6.1, Absolute Maximum Ratings*	Corrected <b>VDDAL_x</b> , <b>VDDTXL_SERDES</b> , <b>VDDCORE</b> supply voltage max to 1.21V

TABLE A-1: REVISION HISTORY (CONTINUED)

Revision	Section/Figure/Entry	Correction
DS00003592B (11-17-21)	<a href="#">Section 6.3, Power Consumption</a>	<ul style="list-style-type: none"><li>Added power consumption data</li><li>Updated description to indicate worst-case measurements taken at 125°C junction temperature</li></ul>
	<a href="#">Table 6-13</a>	Added notes under table
	<a href="#">Table 6-21</a>	Updated table values, removed TBDs
	<a href="#">Table 6-24</a>	Updated 1588_STI_CLK max frequency from 64 ns to 72 ns
	<a href="#">Product Identification System</a>	<ul style="list-style-type: none"><li>Removed “TBD” and changed it to “ZMX”</li><li>Removed Tape &amp; Reel information</li></ul>
DS00003592A (08-19-20)	All	Initial release



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# LAN8814

## PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<u>PART NO.</u>		<u>LXI</u>	/	<u>XXX</u>
Device		Temp.		Package
Device:	LAN8814			
Temperature:	Blank = 0°C to +85°C (Commercial) V = -40°C to +85°C (Industrial)			
Package:	ZMX = 128-pin TQFP (9.0 mm ePad)			

**Examples:**  
a) LAN8814/ZMX  
128-pin TQFP, Tray,  
Commercial Temperature  
b) LAN8814-V/ZMX  
128-pin TQFP, Tray,  
Industrial Temperature

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