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# Datasheet for Telink BLE SoC TLSR8232

DS-TLSR8232-E6

Ver 0.8.5

2022/1/4

## Keyword:

BLE; 2.4GHz; Memory; MCU; Wakeup sources; RF Transceiver; Baseband; Clock; Timers; Interrupt; Interface; PWM; QDEC; ADC; PGA; AES

## Brief:

This datasheet is dedicated for Telink BLE SoC TLSR8232. In this datasheet, key features, working mode, main modules, electrical specification and application of the TLSR8232 are introduced.



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## Revision History

Version	Major Changes	Date	Author
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0.8.1	Updated the following sections: 5.3 System Timer, 6.2 Register configuration and 9.7 Register table (removed QDEC interrupt and System Timer interrupt), 7.1.1.1 GPIO lookup table (notes),  7.1.3 Pull-up/Pull-down resistor, 7.3.5 I2C and SPI Usage, 10 SAR ADC. Added section 15 .	2018/2	M.Z.D., Y.C.Q., L.W.F., T.J.B., X.W.W., Cynthia
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0.8.5	Remove TLSR8232F128ET32 due to EOL.	2021/1	LC

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## 1 Overview

The TLSR8232 is Telink-developed BLE SoC solution, which is Bluetooth 4.2 fully standard compliant to allow easy connectivity with Bluetooth Smart Ready mobile phones, tablets, laptops. The TLSR8232 supports BLE slave and master mode operations. It also supports BLE 5.0 2Mbps mode and long packet length.

### 1.1 Block diagram

The TLSR8232 integrates a power-balanced 32-bit proprietary MCU, a high-performance BLE/2.4GHz Radio, 16kB SRAM, a 512kB/128kB flash, a general-purpose ADC, a quadrature decoder (QDEC), 6-channel PWM, flexible I/O interfaces and other peripheral blocks required for Bluetooth Low Energy application development.

The system's block diagram is as shown in Figure 1-1:

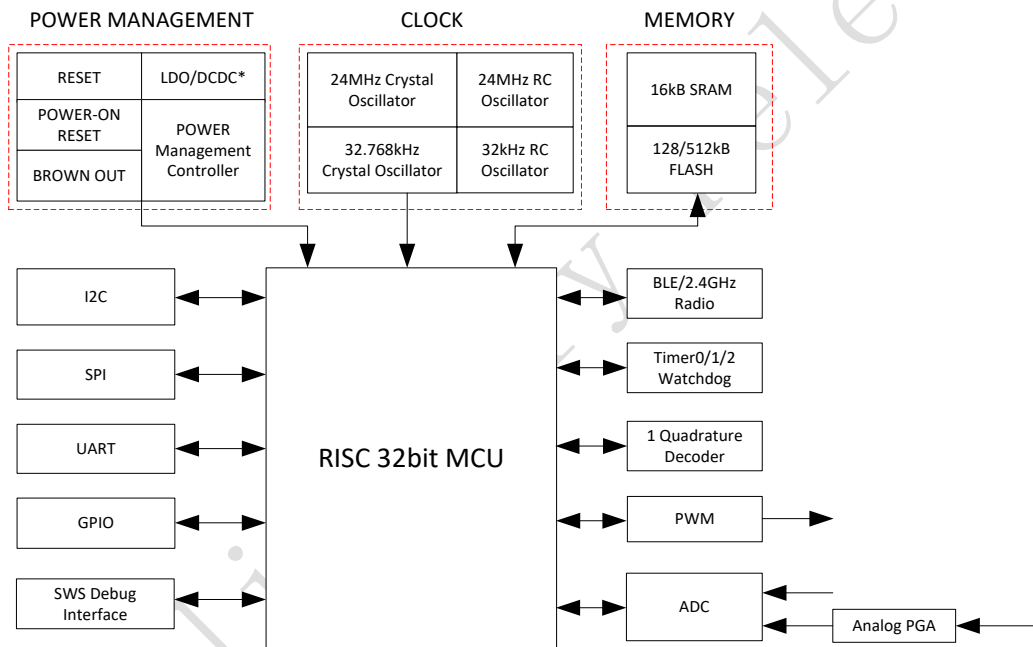


Figure 1- 1 Block diagram of the system

**\*Note:** The internal LDO regulators serve to supply power for 1.8V digital core and analog modules in Active/Idle/Suspend mode. The DCDC serves to supply power for internal flash.

## 1.2 Key features

### 1.2.1 General features

General features are as follows:

- 1) 32-bit proprietary microcontroller
  - ✧ Better power-balanced performance than ARM M0
  - ✧ Instruction cache controller with 2kB cache RAM memory
  - ✧ Maximum running speed up to 48MHz
- 2) Memory architecture
  - ✧ Program memory: 512kB/128kB flash
  - ✧ 16kB SRAM
- 3) Supports BLE and 2.4GHz proprietary protocols
- 4) RTC and other timers
  - ✧ Clock source of a 24MHz/32kHz Crystal or RC oscillator
  - ✧ Three general 32-bit timers, with four selectable modes in active mode
  - ✧ Watchdog timer
  - ✧ A low-frequency 32kHz timer available in low power mode
- 5) Digital and analog interfaces
  - ✧ Up to 23 or 16 GPIOs depending on package option
  - ✧ Configurable pull-up or pull-down resistors
  - ✧ SPI and I2C Master/Slave, UART interface
  - ✧ SWS (Single Wire Slave) interface for debugging
  - ✧ One quadrature decoder (QDEC)
  - ✧ Up to 6-channel PWM output
  - ✧ IR transmitter with DMA support
  - ✧ 10-channel ADC with 10.5 ENOB
  - ✧ 2-channel differential PGA.
- 6) Hardware AES and random number generator
- 7) Operating temperature range: -40°C~+85°C
- 8) Package:
  - ✧ QFN32 5x5mm, TLSR8232F512ET32
  - ✧ QFN24 4x4mm, TLSR8232F512/F128ET24
  - ✧ Completely RoHS-compliant

### 1.2.2 RF Features

RF features include:

- 1) BLE/2.4GHz RF transceiver in worldwide 2.4GHz ISM band
- 2) Bluetooth 4.2 Compliant and BLE 5.0 2Mbps and long packet length
- 3) 2.4GHz proprietary 2Mbps mode with Adaptive Frequency Hopping support
- 4) Rx Sensitivity: -91dBm @ 1Mbps mode
- 5) Tx Output power up to +8dBm
- 6) 50  $\Omega$  matched single-pin antenna input
- 7) RSSI monitoring with +/-4dB resolution

### 1.2.3 Features of power management module

Features of power management module include:

- 1) Power supply of 1.9V~3.6V
- 2) Battery monitor for low battery voltage detection
- 3) Brownout detection/shutoff and Power-On-Reset
- 4) Multiple-power-state to optimize power consumption
- 5) Low power consumption
  - ✧ Transmitter mode current: 14.5mA @ 0dBm power, 25mA @ 8dBm power
  - ✧ Receiver mode current: 16mA
  - ✧ Suspend mode current: 8uA (IO wakeup), 10uA (Timer wakeup)
  - ✧ Deep sleep mode current (Flash not included, without 32kHz external XOSC, and internal 32kHz RC OSC off): 1uA
  - ✧ Deep sleep mode current (Flash not included, with 32kHz external XOSC, and internal 32kHz RC OSC off): 1.7uA
  - ✧ Deep sleep mode current (Flash not included, without 32kHz external XOSC, and internal 32kHz RC OSC on): 2.2uA

### 1.2.4 Flash features

The TLSR8232 embeds Flash with features below:

- 1) TLSR8232F512: Total 512KB (4Mbits)
- 2) TLSR8232F128: Total 128KB (1Mbits)
- 3) Flexible architecture: 4KB per Sector, 64KB/32KB per block
- 4) Up to 256 Bytes per programmable page
- 5) Write protect all or portions of memory
- 6) Sector erase (4KB)

- 7) Block erase (32KB/64KB)
- 8) Cycle Endurance: 100,000 program/erases
- 9) Data Retention: typical 20-year retention

### 1.3 Typical application

The TLSR8232 can be applied to a variety of Bluetooth Low Energy applications. Typical applications include, but are not limited to:

- (Multi-sensor) Wearable devices
  - ✧ Consumer health
  - ✧ Fitness / activity trackers
  - ✧ Medical monitors
- Human interface devices
  - ✧ Remote control unit
  - ✧ Mouse/Keyboard

### 1.4 Ordering information

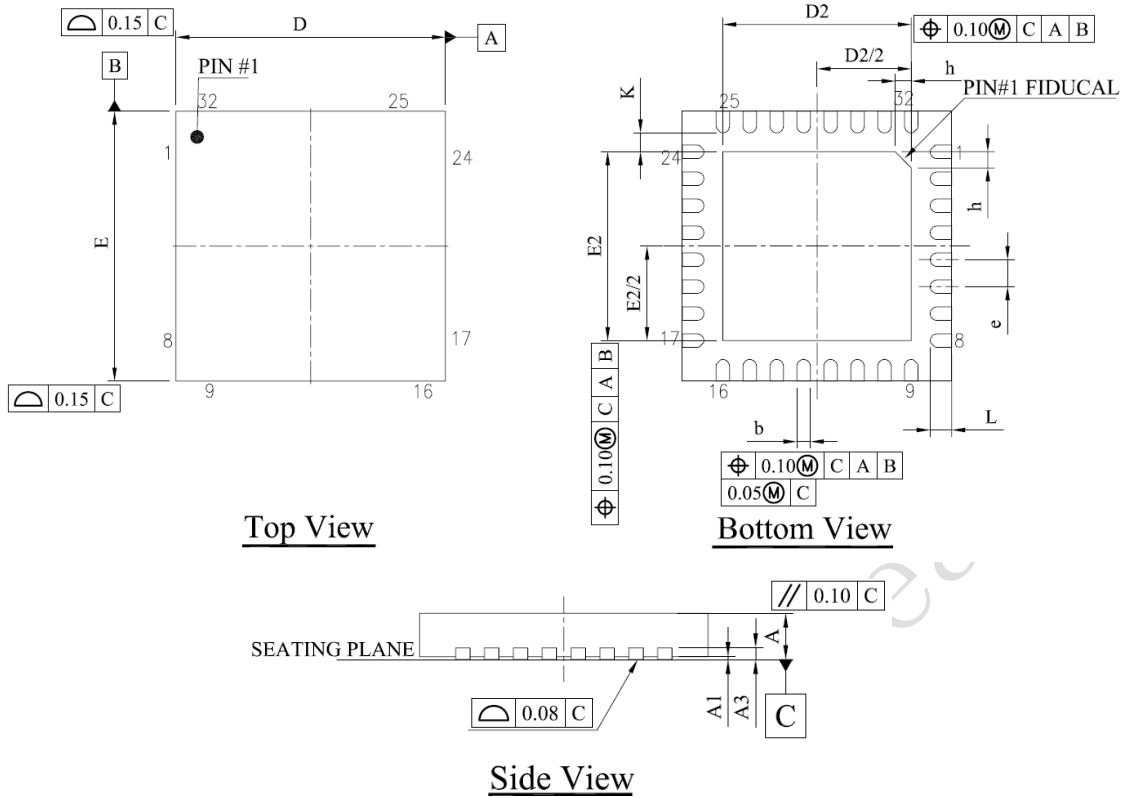
Table 1- 1 TLSR8232 ordering information

Product Series	Package Type	Temperature Range	Product Part No.	Packing Method	Ordering Number	Minimum Order Quantity
TLSR8232 F512	32-pin 5x5mm TQFN	40°C ~ +85°C	TLSR8232F512 ET32	TR	TLSR8232F512 ET32R	3000
	24-pin 4X4mm TQFN	-40°C ~ +85°C	TLSR8232F512 ET24	TR	TLSR8232F512 ET24R	3000
TLSR8232 F128	24-pin 4X4mm TQFN	-40°C ~ +85°C	TLSR8232F128 ET24	TR	TLSR8232F128 ET24R	3000

\*Note: Packing method "TR" means tape and reel.

### 1.5 Package

Package dimensions for the TLSR8232F512ET32 and TLSR8232F512/F128ET24 are shown as below.

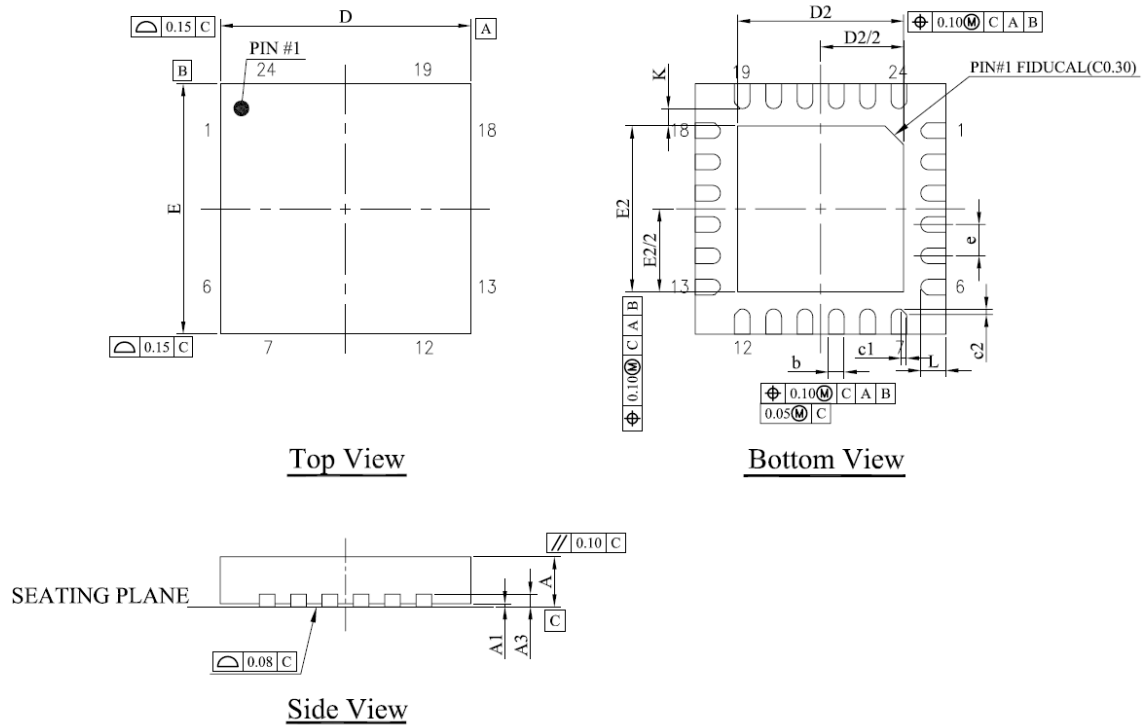


SYMBOL	DIMENSION (MM)			DIMENSION (MIL)		
	MIN.	NOM.	MAX.	MIN.	NOM.	MAX.
A	0.70	0.75	0.80	27.6	29.5	31.5
A1	0	0.02	0.05	0	0.8	2.0
A3	---	0.20REF	---	---	7.9REF	---
b	0.18	0.25	0.30	7.1	9.8	11.8
D	4.90	5.00	5.10	192.9	196.9	200.8
D2	3.40	3.50	3.60	133.9	137.8	141.7
E	4.90	5.00	5.10	192.9	196.9	200.8
E2	3.40	3.50	3.60	133.9	137.8	141.7
e	---	0.50TYP	---	---	19.7TYP	---
K	0.20	---	---	7.9	---	---
L	0.35	0.40	0.45	13.8	15.7	17.7
h	0.30	0.35	0.40	11.8	13.8	15.7

NOTE:

1. DIMENSIONING AND TOLERANCING CONFORM TO ASME Y14.5M-1994.
2. POD REF BASED ON CUSTOMER SPECS.
3. DIMENSION "b" APPLIES TO METALLIZED TERMINAL AND IS MEASURED BETWEEN 0.18 AND 0.30mm FROM TERMINAL TIP.
4. LEADFRAME MATERIAL IS 194FH AND THICKNESS IS 0.203MM (8 MIL).
5. DIMENSION "D" & "E" WILL INCLUDE ALL SIDE BURR INDUCED DURING ASSEMBLY.

Figure 1- 2 Package dimension for the TLSR8232F512ET32 (Unit: mm)



SYMBOL	DIMENSION (MM)			DIMENSION (MIL)		
	MIN.	NOM.	MAX.	MIN.	NOM.	MAX.
A	0.70	0.75	0.80	27.6	29.5	31.5
A1	0	0.02	0.05	0	0.8	2.0
A3	---	0.20REF	---	---	7.9REF	---
b	0.18	0.25	0.30	7.1	9.8	11.8
D	3.90	4.00	4.10	153.5	157.5	161.4
D2	2.55	2.65	2.75	100.4	104.3	108.3
E	3.90	4.00	4.10	153.5	157.5	161.4
E2	2.55	2.65	2.75	100.4	104.3	108.3
e	---	0.50BSC	---	---	19.7BSC	---
K	0.20	---	---	7.9	---	---
L	0.35	0.40	0.45	13.8	15.7	17.7
c1	---	0.08	---	---	3.1	---
c2	---	0.08	---	---	3.1	---

NOTE:

1. DIMENSIONING AND TOLERANCING CONFORM TO ASME Y14.5M-1994.
2. REFER TO JEDEC STD.MO-220 WGGD-6
3. DIMENSION "b" APPLIES TO METALLIZED TERMINAL AND IS MEASURED BETWEEN 0.18 AND 0.30mm FROM TERMINAL TIP.
4. LEADFRAME THICKNESS IS 0.203MM (8 MIL).
5. DIMENSION "D"&"E" WILL INCLUDE ALL SIDE BURR INDUCED DURING ASSEMBLY.

Figure 1- 3 Package dimension for TLSR8232F512/F128ET24 (Unit: mm)

## 1.6 Pin layout

### 1.6.1 Pin layout for TLSR8232F512ET32

The figure below shows pin assignment for the TLSR8232F512ET32.

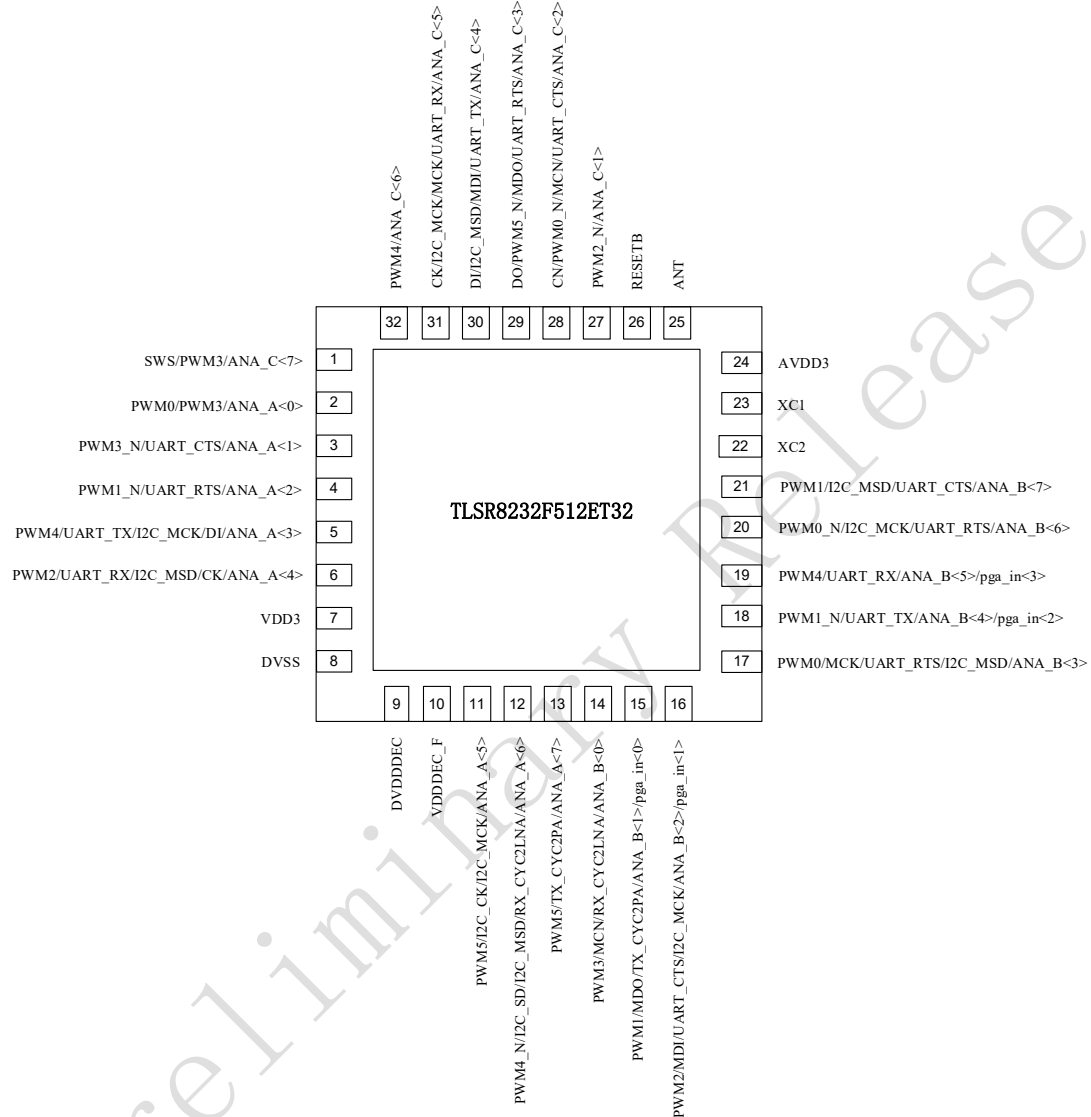


Figure 1- 4 Pin assignment for TLSR8232F512ET32

Functions of 32 pins for the TLSR8232F512ET32 are described in the table below:

Table 1- 2 Pin functions for TLSR8232F512ET32

No.	Pin Name	Type	Description
1	SWS/PWM3/ANA_C<7>	Digital I/O	Single wire slave / PWM3 output / GPIO PC[7]
2	PWM0/PWM3/ANA_A<0>	Digital I/O	PWM0 output / PWM3 output / GPIO PA[0]
3	PWM3_N/UART_CTS/ANA_A<1>	Digital I/O	PWM3 inverting output / UART_CTS / GPIO PA[1]
4	PWM1_N/UART_RTS/ANA_A<2>	Digital I/O	PWM1 inverting output / UART_RTS / GPIO



No.	Pin Name	Type	Description
			PA[2]
5	PWM4/UART_TX/I2C_MCK/DI/AN_A_A<3>	Digital I/O	PWM4 output / UART_TX / I2C Master clock / SPI Slave data input / GPIO PA[3]
6	PWM2/UART_RX/I2C_MSD/CK/AN_A_A<4>	Digital I/O	PWM2 output / UART_RX / I2C Master serial data / SPI Slave clock / GPIO PA[4]
7	VDD3	PWR	3.3V power supply
8	DVSS	GND	Digital LDO ground
9	DVDDDEC	PWR	Digital LDO output
10	VDDDEC_F	PWR	DCDC output voltage for internal flash. Connect external 1uF capacitor
11	PWM5/I2C_CK/I2C_MCK/ANA_A<5>	Digital I/O	PWM5 output / I2C Slave clock / I2C Master clock / GPIO PA[5]
12	PWM4_N/I2C_SD/I2C_MSD/RX_CYC2LNA/ANA_A<6>	Digital I/O	PWM4 inverting output / I2C Slave serial data / I2C Master serial data / Control external LNA / GPIO PA[6]
13	PWM5/TX_CYC2PA/ANA_A<7>	Digital I/O	PWM5 output / Control external PA / GPIO PA[7]
14	PWM3/MCN/RX_CYC2LNA/ANA_B<0>	Digital I/O	PWM3 output/ SPI Master chip select (active low) / Control external LNA / GPIO PB[0]
15	PWM1/MDO/TX_CYC2PA/ANA_B<1>/pga_in<0>	Digital I/O	PWM1 output / SPI Master data output / Control external PA / GPIO PB[1] / PGA input
16	PWM2/MDI/UART_CTS/I2C_MCK/ANA_B<2>/pga_in<1>	Digital I/O	PWM2 output / SPI Master data input / UART_CTS / I2C Master clock / GPIO PB[2] / PGA input
17	PWM0/MCK/UART_RTS/I2C_MSD/ANA_B<3>	Digital I/O	PWM0 output / SPI Master clock / UART_RTS / I2C Master serial data / GPIO PB[3] /
18	PWM1_N/UART_TX/ANA_B<4>/pga_in<2>	Digital I/O	PWM1 inverting output / UART_TX / GPIO PB[4] / PGA input
19	PWM4/UART_RX/ANA_B<5>/pga_in<3>	Digital I/O	PWM4 output / UART_RX / GPIO PB[5] / PGA input
20	PWM0_N/I2C_MCK/UART_RTS/ANA_B<6>	Digital I/O, Analog O	PWM0 inverting output / I2C Master clock / UART_RTS / GPIO PB[6] / (optional) 32kHz crystal output
21	PWM1/I2C_MSD/UART_CTS/ANA_B<7>	Digital I/O, Analog I	PWM1 output / I2C Master serial data / UART_CTS / GPIO PB[7] / (optional) 32kHz crystal input
22	XC2	Analog O	24MHz crystal output
23	XC1	Analog I	24MHz crystal input
24	AVDD3	PWR	Analog 3.3V power supply for RF
25	ANT	Analog I/O	RF antenna
26	RESETB	RESET	Power on reset, active low
27	PWM2_N/ANA_C<1>	Digital I/O	PWM2 inverting output / GPIO PC[1]
28	CN/PWM0_N/MCN/UART_CTS/ANA_C<2>	Digital I/O	SPI Slave chip select (active low) / PWM0 inverting output / SPI Master chip select

No.	Pin Name	Type	Description
			(active low) / UART_CTS / GPIO PC[2]
29	DO/PWM5_N/MDO/UART_RTS/ANA_C<3>	Digital I/O	SPI Slave data output / PWM5 inverting output / SPI Master data output / UART_RTS / GPIO PC[3]
30	DI/I2C_MSD/MDI/UART_TX/ANA_C<4>	Digital I/O	SPI Slave data input / I2C Master serial data / SPI Master data input / UART_TX / GPIO PC[4]
31	CK/I2C_MCK/MCK/UART_RX/ANA_C<5>	Digital I/O	SPI Slave clock / I2C Master clock / SPI Master clock / UART_RX / GPIO PC[5]
32	PWM4/ANA_C<6>	Digital I/O	PWM4 output / GPIO PC[6]

### 1.6.2 Pin layout for TLSR8232F512/F128ET24

The figure below shows pin assignment for the TLSR8232F512/F128ET24.

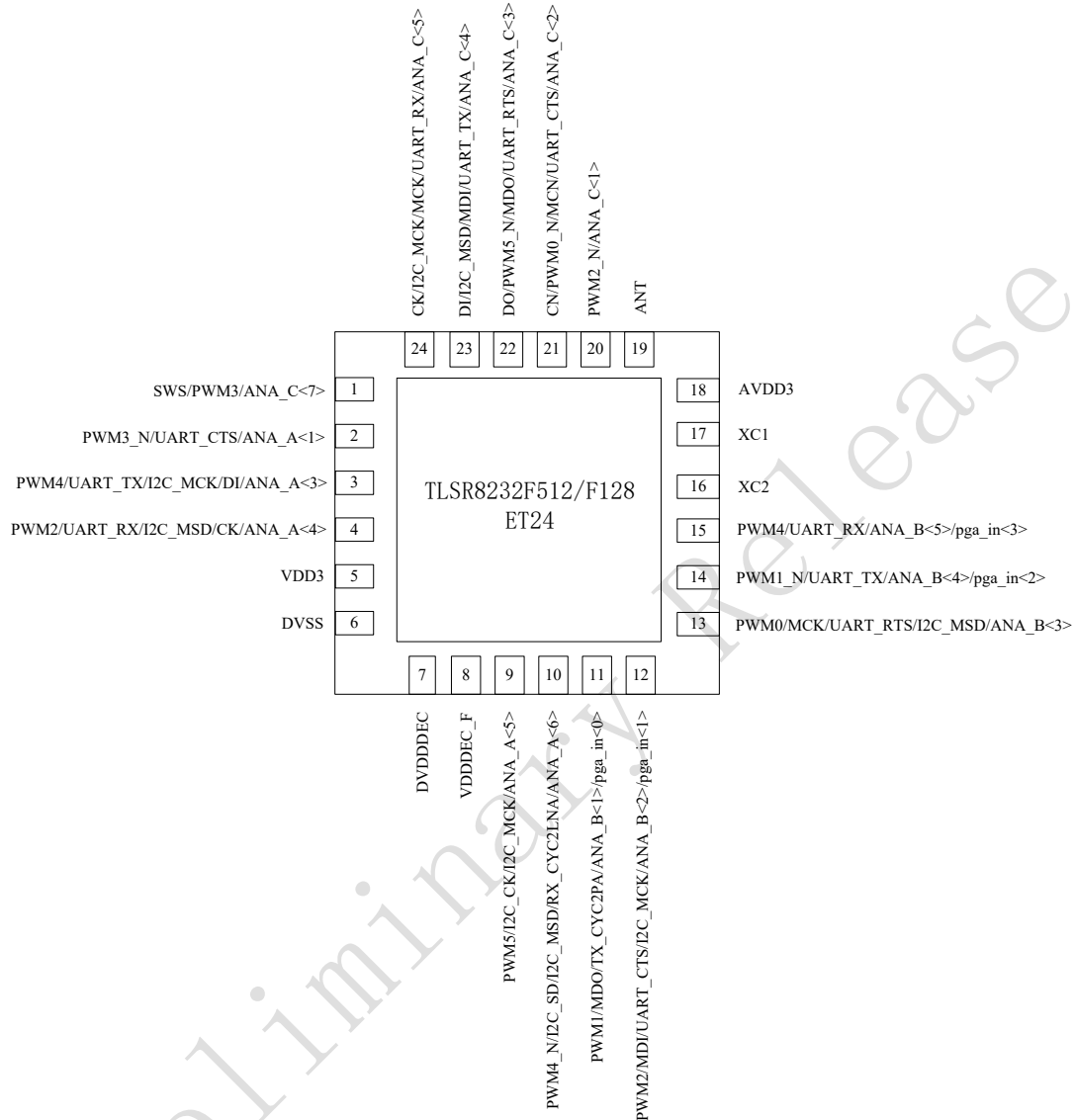


Figure 1- 5 Pin assignment for TLSR8232F512/F128ET24

Functions of 24 pins for the TLSR8232F512/F128ET24 are described in the table below:

Table 1- 3Pin functions for TLSR8232F512/F128ET24

No.	Pin Name	Type	Description
1	SWS/PWM3/ANA_C<7>	Digital I/O	Single wire slave / PWM3 output / GPIO PC[7]
2	PWM3_N/UART_CTS/ANA_A<1>	Digital I/O	PWM3 inverting output / UART_CTS / GPIO PA[1]
3	PWM4/UART_TX/I2C_MCK/DI/AN A_A<3>	Digital I/O	PWM4 output / UART_TX / I2C Master clock / SPI Slave data input / GPIO PA[3]

No.	Pin Name	Type	Description
4	PWM2/UART_RX/I2C_MSD/CK/ANA_A<4>	Digital I/O	PWM2 output / UART_RX / I2C Master serial data / SPI Slave clock / GPIO PA[4]
5	VDD3	PWR	3.3V power supply
6	DVSS	GND	Digital LDO ground
7	DVDDDEC	PWR	Digital LDO output
8	VDDDEC_F	PWR	DCDC output voltage for internal flash. Connect external 1uF capacitor
9	PWM5/I2C_CK/I2C_MCK/ANA_A<5>	Digital I/O	PWM5 output / I2C Slave clock / I2C Master clock / GPIO PA[5]
10	PWM4_N/I2C_SD/I2C_MSD/RX_C YC2LNA/ANA_A<6>	Digital I/O	PWM4 inverting output / I2C Slave serial data / I2C Master serial data / Control external LNA / GPIO PA[6]
11	PWM1/MDO/TX_CYC2PA/ANA_B<1>/pga_in<0>	Digital I/O	PWM1 output / SPI Master data output / Control external PA / GPIO PB[1] / PGA input
12	PWM2/MDI/UART_CTS/I2C_MCK/ ANA_B<2>/pga_in<1>	Digital I/O	PWM2 output / SPI Master data input / UART_CTS / I2C Master clock / GPIO PB[2] / PGA input
13	PWM0/MCK/UART_RTS/I2C_MSD/ ANA_B<3>	Digital I/O	PWM0 output / SPI Master clock / UART_RTS / I2C Master serial data / GPIO PB[3] /
14	PWM1_N/UART_TX/ANA_B<4>/pg a_in<2>	Digital I/O	PWM1 inverting output / UART_TX / GPIO PB[4] / PGA input
15	PWM4/UART_RX/ANA_B<5>/pga_ in<3>	Digital I/O	PWM4 output / UART_RX / GPIO PB[5] / PGA input
16	XC2	Analog O	24MHz crystal output
17	XC1	Analog I	24MHz crystal input
18	AVDD3	PWR	Analog 3.3V power supply for RF
19	ANT	Analog I/O	RF antenna
20	PWM2_N/ANA_C<1>	Digital I/O	PWM2 inverting output / GPIO PC[1]
21	CN/PWM0_N/MCN/UART_CTS/AN A_C<2>	Digital I/O	SPI Slave chip select (active low) / PWM0 inverting output / SPI Master chip select (active low) / UART_CTS / GPIO PC[2]
22	DO/PWM5_N/MDO/UART_RTS/A NA_C<3>	Digital I/O	SPI Slave data output / PWM5 inverting output / SPI Master data output / UART_RTS / GPIO PC[3]
23	DI/I2C_MSD/MDI/UART_TX/ANA_ C<4>	Digital I/O	SPI Slave data input / I2C Master serial data / SPI Master data input / UART_TX / GPIO PC[4]
24	CK/I2C_MCK/MCK/UART_RX/ANA _C<5>	Digital I/O	SPI Slave clock / I2C Master clock / SPI Master clock / UART_RX / GPIO PC[5]

### 1.6.3 Notes

- 1) All digital IOs including ANA\_A<0> ~ ANA\_C<7> can be used as GPIOs and have configurable pull-up/pull-down resistor.
- 2) I2C and SPI Master/Slave pins can be configured independently.
  - ✧ Pins marked with I2C\_MCK and I2C\_MSD can be configured as I2C Master clock and serial data.
  - ✧ Pins marked with I2C\_CK and I2C\_SD can be configured as I2C Slave clock and serial data.
  - ✧ Pins marked with MCN, MDO, MDI and MCK can be configured as SPI Master chip select (active low), data output, data input and clock.
  - ✧ Pins marked with CN, DO, DI and CK can be configured as SPI Slave chip select (active low), data output, data input and clock.
  - ✧ ANA\_A<3:4>/ANA\_C<4:5> SPI Slave DI, CK are multiplexed with I2C Slave I2C\_SD, I2C\_CK. Please refer to GPIO lookup table in **section 7.1.1.1**.
  - ✧ ANA\_B<0:3> RX\_CYC2LNA, TX\_CYC2PA, UART\_CTS, UART\_RTS are multiplexed with SPI Slave CN, DO, DI, CK. Please refer to GPIO lookup table in **section 7.1.1.1**.
- 3) RX\_CYC2LNA & TX\_CYC2PA: control enabling external PA/LNA. Please refer to **section 3.1** Block diagram.
- 4) UART with hardware flow control: UART\_TX, UART\_RX, UART\_CTS, UART\_RTS.
- 5) Analog PGA input: ANA\_B<1>~ANA\_B<2>, ANA\_B<4>~ANA\_B<5>. Please refer to **section 11 PGA**.
- 6) 32kHz crystal input and output: ANA\_B<7> and ANA\_B<6>.
- 7) Pin drive strength: ANA\_A<0> ~ ANA\_C<7> support drive strength up to 8mA (8mA when "DS"=1, 4mA when "DS"=0). Please refer to **section 7.1.1 Basic configuration** for the corresponding "DS" register address and the default setting.

## 2 Memory and MCU

### 2.1 Memory

The TLSR8232 embeds 16kB SRAM, 512kB internal FLASH (TLSR8232F512) or 128kB internal FLASH (TLSR8232F128).

#### 2.1.1 SRAM/Register

SRAM/Register memory map is shown as follows:

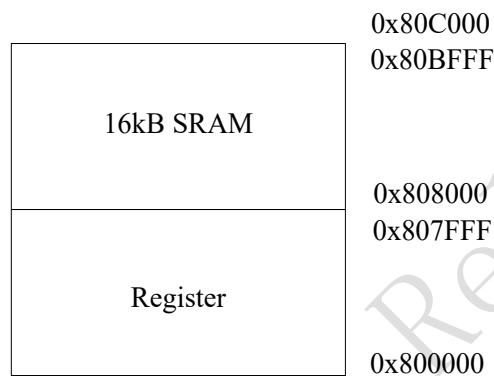


Figure 2- 1 Physical memory map

Register address: 0x800000 ~ 0x807FFF;

16kB SRAM address: 0x808000 ~ 0x80C000.

Both register and 16KB SRAM address can be accessed (read or write) via debugging interface (SPI/I2C, SWS interface).

#### 2.1.2 Flash

The internal Flash mainly supports page program, sector/block/chip erase operations, and deep power down operation. Please refer to “*AN\_RSPH- Telink RF SoC Programming Handbook*” and “*AN\_15070101\_Telink Internal 512KB (4Mbits) Flash Operation Manual*” for Telink Flash memory details.

For chip identification and traceability, the Flash is preloaded with 20-bit or 28-bit hexadecimal Unique Chip ID (UID). User is not allowed to modify this preloaded UID, but can read the UID via corresponding API interface.

### 2.2 MCU

The TLSR8232 integrates a powerful 32-bit MCU developed by Telink. The digital core is based on 32-bit RISC, and the length of instructions is 16 bits; four hardware breakpoints are supported.

## 2.3 Working modes

The TLSR8232 has four working modes: Active, Idle, Suspend and Deep Sleep. This section mainly gives the description of every working mode and mode transition.

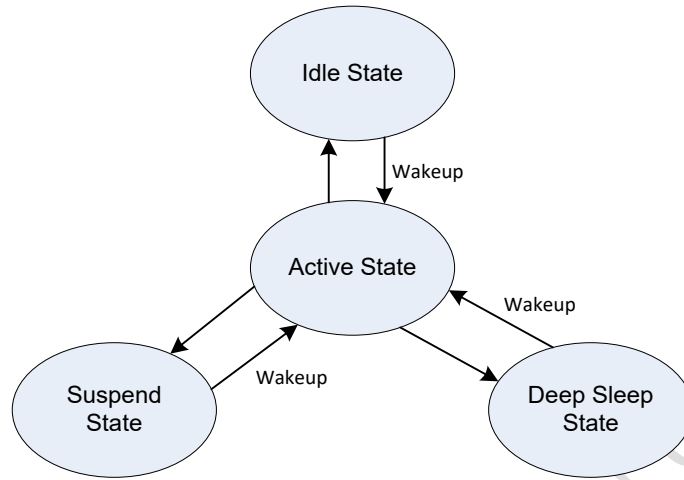


Figure 2- 2 Transition chart of working modes

### 2.4.1 Active mode

In active mode, the MCU block is at working state, and the TLSR8232 can transmit or receive data via its embedded RF transceiver. The RF transceiver can also be powered down if no data transfer is needed.

### 2.4.2 Idle mode

In Idle mode, the MCU block stalls, and the RF transceiver can be at working state or be powered down. The time needed for the transition from Idle mode to Active mode is negligible.

### 2.4.3 Power-saving mode

For the TLSR8232, there are two kinds of power-saving modes: suspend mode and deep sleep mode. The two modes have similar transition sequences but different register settings. For 1.8V digital core, it's still provided with the working power by 1.8V LDO in suspend mode; while in deep sleep mode, the 1.8V LDO will be turned off, and the digital core is powered down.

In suspend mode, the RF transceiver is powered down, and the clock of the MCU block is stopped. It only takes about 400us for the TLSR8232 to enter the active mode from suspend mode.

While in deep sleep mode, both the RF transceiver and the MCU block are powered down with only power management block being active. The transition time needed from deep sleep mode to active mode is 1ms, almost the same as power-up time.

Table 2- 1 Retention analog registers in deep sleep

Address	Description	Default value
afe_0x34	buffer, watchdog reset/software reset clean	0x00
afe_0x35	buffer, watchdog reset/software reset clean	0x00
afe_0x36	buffer, watchdog reset/software reset clean	0x00
afe_0x37	buffer, watchdog reset/software reset clean	0x00
afe_0x38	buffer, watchdog reset/software reset clean	0x00
afe_0x39	buffer, watchdog reset/software reset clean	0xff
afe_0x3a	buffer, only power on reset clean	0x00
afe_0x3b	buffer, only power on reset clean	0x00
afe_0x3c	buffer, only power on reset clean	0x00
afe_0x3d	buffer, only power on reset clean	0x00
afe_0x3e	buffer, only power on reset clean	0x00
afe_0x3f	buffer, only power on reset clean	0x6f

Analog registers (afe\_0x34 ~ afe\_0x3f) as shown in Table 2- 1 are retained in deep sleep mode and can be used to store program state information across deep sleep cycles.

- ✧ Analog registers afe\_0x3a~ afe\_0x3f are non-volatile even when chip enters deep sleep or chip is reset by watchdog or software, i.e. the contents of these registers won't be changed by deep sleep or watchdog reset or chip software reset.
- ✧ Analog registers afe\_0x34~ afe\_0x39 are non-volatile in deep sleep, but will be cleared by watchdog reset or chip software reset.
- ✧ After POR (Power-On-Reset), all registers will be cleared to their default values, including these analog registers.

User can set flag in these analog registers correspondingly, so as to check the booting source by reading the flag.

For chip software reset, please refer to **section 2.4 Reset**.



## 2.4 Reset

The chip supports three types of reset methods, including POR (Power-On-Reset), watchdog reset and software reset.

- 1) POR: After power on, the whole chip will be reset, and all registers will be cleared to their default values.
- 2) Watchdog reset: A programmable watchdog is supported to monitor the system. If watchdog reset is triggered, registers except for retention analog registers afe\_0x3a~ afe\_0x3f will be cleared.
- 3) Software reset: It is also feasible to carry out software reset for the whole chip or some modules.
  - ✧ Setting address 0x6f[5] to 1b'1 is to reset the whole chip. Similar to watchdog reset (see **section 2.4.3 Power-saving mode**), retention analog registers afe\_0x3a~ afe\_0x3f are non-volatile, while other registers including afe\_0x34~ afe\_0x39 will be cleared by chip software reset.
  - ✧ Addresses 0x60~0x62 serve to reset individual modules: if some bit is set to logic "1", the corresponding module is reset.

Table 2- 2 Register configuration for software reset

Address	Mnemonic	Type	Description	Reset Value
0x60	RST0	R/W	Reset control, 1 for reset, 0 for clear [0]: SPI [1]: I2C [2]: n/a [3]: n/a [4]: MCU [5]: n/a [6]: AIF [7]: ZB	c0
0x61	RST1	R/W	[0]: system_timer [1]: algm [2]: dma [3]: rs232 [4]: pwm [5]: aes [6]: n/a [7]: swires (SWS)	3f
0x62	RST2	R/W	[0]: n/a [1]: n/a [2]: n/a [3]: adc [4]: mcic [5]: soft reset to reset mcic enable	88

Address	Mnemonic	Type	Description	Reset Value
			[6]: rsvd (mspi) [7]: alg	
0x6f	PWDNEN	W	[0]: suspend enable [5]: rst all (act as watchdog reset) [6]: rsvd (mcu low power mode) [7]: stall mcu trig If bit[0] set 1, then system will go to suspend. Or only stall mcu.	00

## 2.5 Power Management

The multiple-stage Power Management (PM) module is flexible to control power state of the whole chip or individual functional blocks such as MCU, RF Transceiver, and peripherals.

### 2.5.1 Power-On-Reset (POR) and Brown-out detect

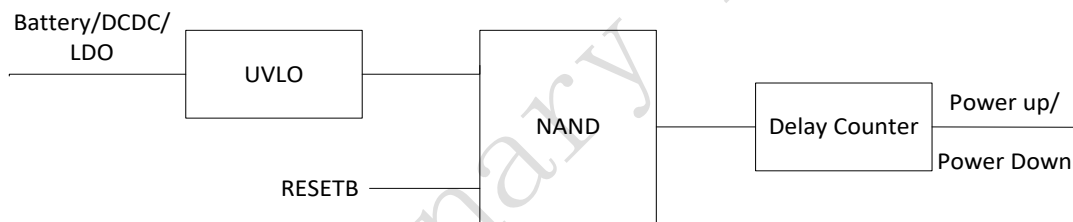


Figure 2- 3 Block diagram for power up/down

The whole chip power up and down is controlled by the UVLO (Ultra-low Voltage Lockout) module and the external RESETB pin via the logic shown in the above diagram. UVLO takes the external power supply as input and releases the lock only when the power supply voltage is higher than a preset threshold. The RESETB pin has an internal pull-up resistor; an external Cap can be connected on the RESETB pin to control the POR delay.

After both UVLO and RESETB release, there is further configurable delay before the system is released. This delay is adjusted by analog register afe\_0x20. Since the content of afe\_0x20 is reset to default only after power cycle, watchdog reset, or software reset, the delay change using afe\_0x20 is only applicable when the chip has not gone through these reset conditions. For example, after deep sleep wakeup, the setting in afe\_0x20 will take effect.

Table 2- 3 Analog register to control delay counter

Address	Description	Default
afe_0x20	r_dly: [6:0]: delay, 32kHz decrease counter. Default delay 1ms. [7] rsvd	0xe0

### Power up

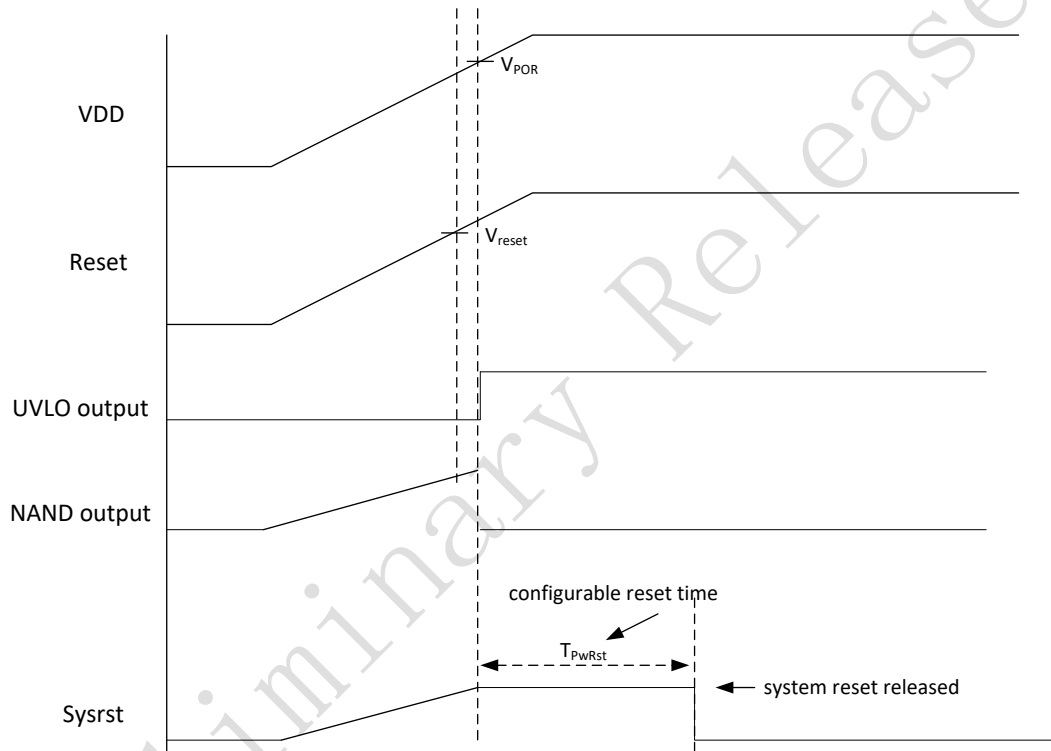


Figure 2- 4 Power-up sequence

## Power down

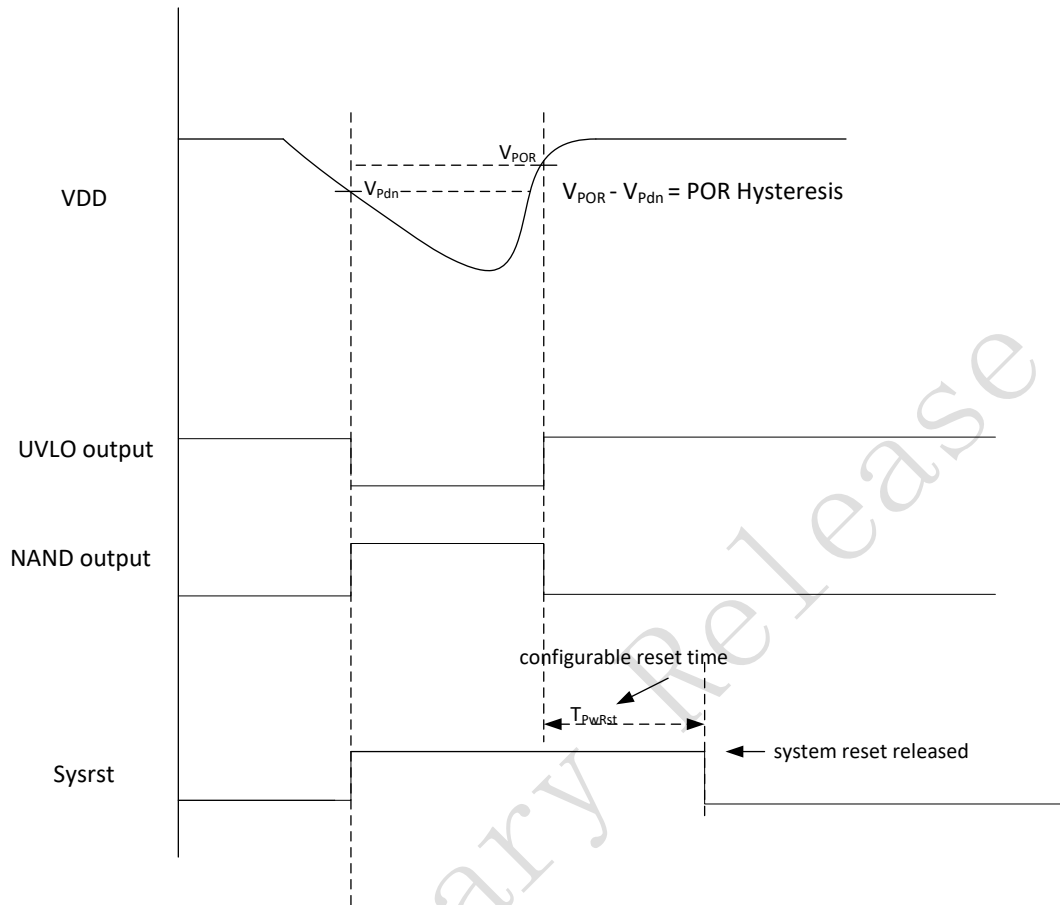


Figure 2-5 Power-down sequence

Table 2- 4 Characteristics of Power-up/ Power-down sequence

Symbol	Parameter	Min.	Typ.	Max.	Unit
V <sub>POR</sub>	VDD voltage when V <sub>UVLO</sub> turns to high level	TBD	1.71	TBD	V
V <sub>Pdn</sub>	VDD voltage when V <sub>UVLO</sub> turns to low level	TBD	1.63	TBD	V
T <sub>PwRst</sub>	Delay counter value	Configurable via analog register afe_0x20			

### 2.5.2 Working mode switch

The chip can switch to idle mode to stall the MCU.

To minimize power consumption, the chip can switch to power saving mode (suspend or deep sleep) correspondingly. In this case, the low-power 32kHz RC oscillator can still be running, and the low frequency wakeup timer LTIMER can be programmed to stay alive. The device can be activated to working state via external pin trigger or internal wakeup timer.

User can directly invoke corresponding library function to switch working mode of the chip.

If certain module doesn't need to work, user can power down this module in order to save power.

Table 2- 5 Analog registers for module power up/down control

Address	Local name	Default Value	Description
afe_0x05<0>	32K_rc_pd	0	Power down 32kHz RC oscillator 1: Power down 0: Power up
afe_0x05<1>	32K_xtal_pd	1	Power down 32kHz crystal oscillator 1: power down 0: active
afe_0x05<2>	24M_rc_pd	0	Power down of 24MHz RC oscillator 1: Power down 0: Power up
afe_0x05<3>	xtal_LDO_pd	0	Power down of 24MHz crystal oscillator 1: Power down 0: Power up
afe_0x05<4>	ldo_ana_pd	0	Power down of analog LDO 1: Power down 0: Power up
afe_0x05<5>	dcdc_pd	0	power down charge pump DCDC 1: power down 0: active
afe_0x05<6>	temp_pd	1	power down temperature sensor 1: power down 0: power up
afe_0x06<1>	rx_lnaLDO_pd	1	Power down LNA LDO in RF transceiver 1: Power down 0: Power up

Address	Local name	Default Value	Description
afe_0x06<2>	rx_anaLDO_pd	1	Power down analog LDO in RF transceiver 1: Power down 0: Power up
afe_0x06<3>	rx_rflDO_pd	1	Power down RF LDO in RF transceiver 1: Power down 0: Power up
afe_0x06<4>	pll_BG_pd	1	Power down Bandgap in PLL 1: Power down 0: Power up
afe_0x06<6>	pll_vco_ldo_pd	1	Power down VCO LDO 1: Power down 0: Power up
afe_0x06<7>	pll_cp_ldo_pd	1	Power down cp and prescaler analog circuit ldo 1: Power down 0: power up

### 2.5.3 LDO and DCDC

The chip embeds LDO regulators to generate 1.8V regulated voltage. The internal LDO regulators serve to supply power for 1.8V digital core and analog modules in Active/Idle/Suspend mode.

The chip also embeds a boost DCDC which can step up input voltage to the range of 2.7~3.6V. The DCDC output voltage supplies power for internal flash via the VDDDEC\_F pin of the chip.

While in deep sleep mode, the embedded 1.8V LDO regulators and the boost DCDC will be turned off.

### 2.6 Wakeup sources

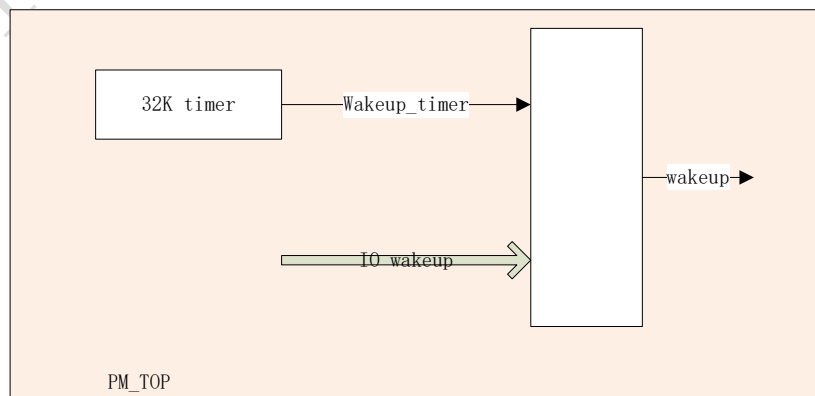


Figure 2- 6 Wakeup sources

### 2.6.1 Wakeup source – 32K timer

This wakeup source is able to wake up the system from suspend mode or deep sleep mode. Address afe\_0x26 bit[6] is the enabling bit for wakeup source from 32k timer.

### 2.6.2 Wakeup source – IO

This wakeup source is able to wake up the system from suspend mode or deep sleep mode. And IO wakeup supports high level or low level wakeup which is configurable via wakeup polarity control registers. Total wakeup pin can be up to 23.

Address afe\_0x26[4] should be set as 1b'1 to enable IO wakeup source.

Enabling control registers: PA[7:0] enabling control register is afe\_0x27[7:0], PB[7:0] enabling control register is afe\_0x28[7:0], PC[7:1] enabling control register is afe\_0x29[7:1].

Polarity control registers: PA[7:0] polarity control register is afe\_0x21[7:0], PB[7:0] polarity control register is afe\_0x22[7:0], PC[7:1] polarity control register is afe\_0x23[7:1].

The corresponding driver is available so that user can directly invoke it to use IO wakeup source.

### 2.6.3 Register table

Table 2- 6 Analog registers for Wakeup

Address	Description	Default Value
afe_0x21	pa_polarity: PA wakeup polarity select 0: high level, 1: low level	0x00
afe_0x22	pb_polarity: PB wakeup polarity select 0: high level, 1: low level	0x00
afe_0x23	pc_polarity: PC wakeup polarity select 0: high level, 1: low level	0x00
afe_0x26[3]	Enable/Mask filter for IO (Pad) wakeup 1: Select 16us filter to filter out jitter on IO PAD input. 0: IO Pad combinational logic output (disable filter)	0x00
afe_0x26[4]	1: Enable IO (pad) wakeup	
afe_0x26[5]	Rsvd (Enable dig wakeup)	
afe_0x26[6]	1: Enable 32kHz timer wakeup	
afe_0x27	wkup_pa_en: 1: Enable PA IO (pad) wakeup	0x00
afe_0x28	wkup_pb_en: 1: Enable PB IO (pad) wakeup	0x00
afe_0x29	wkup_pc_en: 1: Enable PC IO (pad) wakeup	0x00

Address	Description	Default Value
afe_0x44	State flag bits [1]: pm_irq, i.e. 32kHz timer wakeup status [2]: rsvd (dig wakeup status) [3] wkup_pad, i.e. IO wakeup status. Write 1 to clean. e.g. If bit[3] is 1, it indicates the system is wakened up by IO (pad) source.	0x00

Table 2- 7 Digital register for Wakeup

Address	Mnemonic	Type	Description	Reset Value
0x6e	WAKEUPEN	R/W	Wakeup enable [0]: rsvd (enable wakeup from I2C host) [1]: rsvd (enable wakeup from SPI host) [2]: rsvd [3]: enable wakeup from gpio [4]: rsvd (enable wakeup from QDEC synchronous interface) System resume control [7]: sleep wakeup reset system enable	00



### 3 BLE/2.4G RF Transceiver

#### 3.1 Block diagram

The TLSR8232 integrates an advanced BLE/2.4GHz RF transceiver. The RF transceiver works in the worldwide 2.4GHz ISM (Industrial Scientific Medical) band and contains an integrated Balun with a single-ended RF Tx/Rx port pin. No matching components are needed.

The transceiver consists of a fully integrated frequency synthesizer, a power amplifier, a modulator and a receiver. The transceiver can be configured to work in Bluetooth 4.2 standard-compliant 1Mbps BLE mode, BLE 5.0 2Mbps mode, and 2.4GHz proprietary 1Mbps and 2Mbps mode. All modes support FSK/GFSK/MSK modulations.

To control external PA and LNA, first follow the GPIO lookup table (see section 7.1.1.1 GPIO lookup table) to configure the specific two pins as TX\_CYC2PA and RX\_CYC2LNA function, respectively (Note that other functions with higher polarity should be disabled at the same time). After the two pins are configured as TX\_CYC2PA and RX\_CYC2LNA function, the output function is enabled. The two pins are high active: When both the two pins output low level, the external PA and LNA are disabled; when one of the two pins output high level, the external PA/LNA are enabled correspondingly; the two pins won't output high level simultaneously.

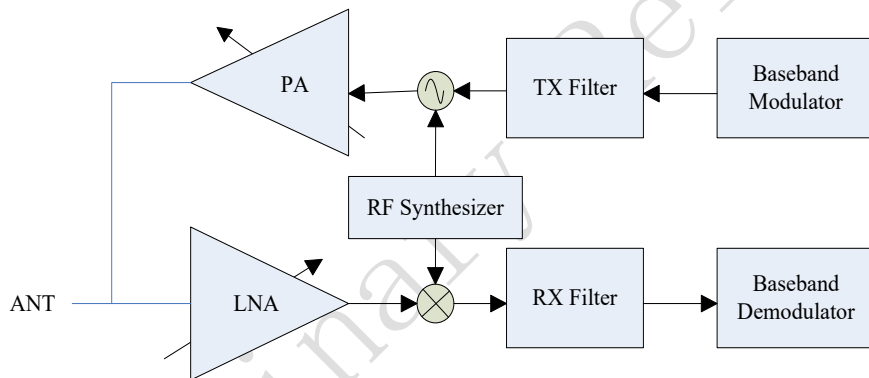


Figure 3- 1 Block diagram of RF transceiver

The internal PA can deliver a maximum 8dBm output power, avoiding the needs for an external RF PA.

#### 3.2 Function description

##### 3.2.1 Air interface data rate and RF channel frequency

Air interface data rate, the modulated signaling rate for RF transceiver when transmitting and receiving data, is configurable via related register setting: 1Mbps, 2Mbps.

For the TLSR8232, RF transceiver can operate with frequency ranging from 2.400GHz to 2.4835GHz. The RF channel frequency setting determines the center of the channel.

#### 3.3 Baseband

The baseband is disabled by default. The corresponding API is available for user to power on/down the baseband and enable/disable clock, so that the baseband can be turned on/off flexibly.

The baseband contains dedicated hardware logic to perform fast AGC control, access code

correlation, CRC checking, data whitening, and frequency hopping logic.

The baseband supports all features required by Bluetooth V4.2 specification. It also supports BLE 5.0 2Mbps mode and long packet length.

### 3.3.1 Packet format

Packet format in standard 1Mbps BLE mode is shown as Table 3- 1:

Table 3- 1 Packet Format in standard 1Mbps BLE mode

LSB		MSB	
Preamble (1 octet)	Access Address (4 octets)	PDU (2 ~ 257 octets)	CRC (3 octets)

Packet length 80bit ~ 2120bit (80~2120us @ 1Mbps).

Packet format in standard 2Mbps BLE mode is shown as Table 3- 2:

Table 3- 2 Packet format in standard 2Mbps BLE mode

LSB		MSB	
Preamble (2 octets)	Access Address (4 octets)	PDU (2 ~ 257 octets)	CRC (3 octets)

Packet format in 2.4GHz Proprietary mode is shown as Table 3- 3:

Table 3- 3 Packet format in Proprietary mode

LSB		MSB	
Preamble (8 bits)	Address code (configurable 3~5 bytes)	Packet Controller + Payload (1~63 bytes)	CRC (1~2 bytes)

### 3.3.2 RSSI and frequency offset

The TLSR8232 provides accurate RSSI (Receiver Signal Strength Indicator) and frequency offset indication.

- ✧ RSSI can be read from the 1byte at the tail of each received data packet.
- ✧ If no data packet is received (e.g. carrier or interfering Wi-Fi signal is detected), real-time RSSI can also be read from specific registers which will be updated automatically.
- ✧ RSSI resolution can reach +/-4dB.
- ✧ Frequency offset can be read from the 2bytes at the tail of the data packet. Valid bits of actual frequency offset may be less than 16bits, and different valid bits correspond to different tolerance range.

Telink supplies corresponding drivers for user to read RSSI and frequency offset as needed.



## 4.2 System clock

There are four selectable clock sources for MCU system clock: **RC\_24M** (derived from 24MHz RC oscillator), High speed clock "**FHS**", **HS divider clock 1** (derived from "FHS" via a configurable frequency divider), **HS divider clock 2** (derived from "FHS" via a fixed 2/3 frequency divider).

The high speed clock (FHS) is selectable via address {0x70[0], 0x66[7]} from the following sources: **48MHz** clock (derived from 24MHz crystal oscillator via a frequency doubler), **RC\_24M** (derived from 24MHz RC oscillator), and **Pad\_24M** (derived from 24MHz crystal oscillator).

The digital register CLKSEL (address 0x66) serves to set system clock: System clock source is selectable via bit[6:5].

- ✧ If address 0x66[6:5] is set to 2b'00 to select the RC\_24M, system clock frequency equals 24MHz.
- ✧ If address 0x66[6:5] is set to 2b'01 to select the FHS clock, system clock frequency equals the FHS frequency ( $F_{FHS}$ ).
- ✧ If address 0x66[6:5] is set to 2b'10 to select the HS divider clock 1, system clock frequency is adjustable via address 0x66[4:0]. The formula is shown as below:  

$$F_{\text{System clock}} = F_{FHS} / (\text{system clock divider value in address } 0x66[4:0]).$$
- ✧ If address 0x66[6:5] is set to 2b'11 to select the HS divider clock 2, system clock frequency equals  $F_{FHS} * 2/3$ .

## 4.3 Module clock

Registers CLKEN0~CLKEN2 (address 0x63~0x65) are used to enable or disable clock for various modules. By disable the clocks of unused modules, current consumption could be reduced.

### 4.3.1 System Timer clock

System Timer simultaneously uses system clock, a 16MHz clock, as well as a 32kHz clock.

- ✧ The 16MHz clock is derived from 24MHz crystal oscillator via a 2/3 frequency divider.
- ✧ The 32kHz clock is selectable as **Pad\_32k** or **RC\_32k** via analog register afe\_0x2d[7].
- ✧ Digital register 0x64 bit[0] and bit[6] should be enabled to drive the System Timer by the 16MHz clock, system clock, as well as the 32kHz clock.

### 4.3.2 QDEC clock

QDEC module simultaneously uses system clock as well as a 32kHz clock.

- ✧ The 32kHz clock is selectable as **Pad\_32k** or **RC\_32k** via analog register afe\_0x2d[7].
- ✧ Digital register 0x65 bit[0] and bit[5] should be enabled to drive the whole QDEC module by the 32kHz clock and system clock.

#### 4.4 Register table

Table 4- 1 Register table related to clock

Address	Mnemonic	R/W	Description	Default
<b>Digital register</b>				
0x63	CLKEN0	R/W	Clock enable control: 1 for enable; 0 for disable [0]: SPI [1]: I2C [2]: HOSTIRQ [3]: n/a [4]: MCU [5]: FPU (Float Point Unit) [6]: AIF [7]: ZB	13
0x64	CLKEN1	R/W	Clock enable control: 1 for enable; 0 for disable [0]: System timer (16M_clk and sys_clk for System timer) [1]: ALGM [2]: DMA [3]: RS232 [4]: PWM [5]: AES [6]: 32k_clk for system timer [7]: SWS	80
0x65	CLKEN2	R/W	Clock enable control: 1 for enable; 0 for disable [0]: 32k_clk for QDEC [1:3]: n/a [4]: MCIC [5]: QDEC (sys_clk for QDEC) [6:7]: n/a	10
0x66	CLKSEL	R/W	System clock select [4:0]: system clock divider. If 0x66[6:5] is set as 2b' 10, $F_{Sysclk} = F_{FHS} / CLKSEL[4:0]$ . FHS: refer to 0x70 FHS_sel. [6:5]: select system clock source 2'b00: RC_24M from RC oscillator 2'b01: FHS clock (High speed clock) 2'b10: HS divider clock 1 derived from FHS clock via a configurable divider (see 0x66[4:0]) 2'b11: HS divider clock 2 derived from FHS clock via a fixed 2/3 divider {0x70[0], 0x66[7]}: FHS select	06
0x70	FHS_sel	R/W	{0x70[0], 0x66[7]}: FHS select 2'b00: 48MHz clock doubled from 24MHz crystal oscillator 2'b01: RC_24M from RC oscillator 2'b1x: Pad_24M from 24MHz crystal oscillator	00

Address	Mnemonic	R/W	Description	Default
<b>Analog register</b>				
afe_0x2d		R/W	[7] select source for 32kHz clock 0: RC_32k from 32kHz RC oscillator 1: Pad_32k from 32kHz crystal oscillator	0

## 5 Timers

### 5.1 Timer0~Timer2

The TLSR8232 supports three general 32-bit timers in active mode, including Timer0~ Timer2. All of the three timers support four modes: Mode 0 (System Clock Mode), Mode 1 (GPIO Trigger Mode), Mode 2 (GPIO Pulse Width Mode) and Mode 3 (Tick Mode), which are selectable via the register TMR\_CTRL0 (address 0x620) ~ TMR\_CTRL1 (address 0x621).

Timer 2 can also be configured as “watchdog” timer to monitor firmware running.

#### 5.1.1 Register table

Table 5- 1 Register configuration for Timer0~Timer2

Address	Mnemonic	Type	Description	Reset Value
0x72	Wd_status	R/W	[0] watch dog status, write 1 to clear.	
0x620	TMR_CTRL0	RW	[0]Timer0 enable 1: enable [2:1] Timer0 mode. 0: using sclk, 1: using gpio, 2: count width of gpi, 3: tick [3]Timer1 enable [5:4] Timer1 mode. [6]Timer2 enable [7]Bit of timer2 mode	00
0x621	TMR_CTRL1	RW	[0]Bit of timer2 mode [7:1]Low bits of watch dog capture	00
0x622	TMR_CTRL2	RW	[6:0]High bits of watch dog capture. Watch dog capture is compared with [31:18] of timer2 ticker. [7]watch dog capture enable 1: enable	00
0x623	TMR_STATUS	RW	[0] timer0 status, write 1 to clear [1] timer1 status, write 1 to clear [2] timer2 status, write 1 to clear	
0x624	TMR_CAPT0_0	RW	Byte 0 of timer0 capture	00
0x625	TMR_CAPT0_1	RW	Byte 1 of timer0 capture	00
0x626	TMR_CAPT0_2	RW	Byte 2 of timer0 capture	00
0x627	TMR_CAPT0_3	RW	Byte 3 of timer0 capture	00
0x628	TMR_CAPT1_0	RW	Byte 0 of timer1 capture	00
0x629	TMR_CAPT1_1	RW	Byte 1 of timer1 capture	00
0x62a	TMR_CAPT1_2	RW	Byte 2 of timer1 capture	00
0x62b	TMR_CAPT1_3	RW	Byte 3 of timer1 capture	00
0x62c	TMR_CAPT2_0	RW	Byte 0 of timer2 capture	00
0x62d	TMR_CAPT2_1	RW	Byte 1 of timer2 capture	00
0x62e	TMR_CAPT2_2	RW	Byte 2 of timer2 capture	00
0x62f	TMR_CAPT2_3	RW	Byte 3 of timer2 capture	00

Address	Mnemonic	Type	Description	Reset Value
0x630	TMR_TICK0_0	RW	Byte 0 of timer0 ticker	
0x631	TMR_TICK0_1	RW	Byte 1 of timer0 ticker	
0x632	TMR_TICK0_2	RW	Byte 2 of timer0 ticker	
0x633	TMR_TICK0_3	RW	Byte 3 of timer0 ticker	
0x634	TMR_TICK1_0	RW	Byte 0 of timer1 ticker	
0x635	TMR_TICK1_1	RW	Byte 1 of timer1 ticker	
0x636	TMR_TICK1_2	RW	Byte 2 of timer1 ticker	
0x637	TMR_TICK1_3	RW	Byte 3 of timer1 ticker	
0x638	TMR_TICK2_0	RW	Byte 0 of timer2 ticker	
0x639	TMR_TICK2_1	RW	Byte 1 of timer2 ticker	
0x63a	TMR_TICK2_2	RW	Byte 2 of timer2 ticker	
0x63b	TMR_TICK2_3	RW	Byte 3 of timer2 ticker	

### 5.1.2 Mode0 (System Clock Mode)

In Mode 0, system clock is used as clock source.

After Timer is enabled, Timer Tick (i.e. counting value) is increased by 1 on each positive edge of system clock from preset initial Tick value. Generally the initial Tick value is set as 0.

Once current Timer Tick value matches the preset Timer Capture (i.e. timing value), Timer stops counting, Timer status is updated, and an interrupt is generated (if enabled).

Following is an example to show steps of setting Timer0 as Mode 0.

#### 1<sup>st</sup>: Set initial Tick value of Timer0

Set initial Tick value of Timer0 via registers TMR\_TICK0\_0~TMR\_TICK0\_3 (address 0x630~0x633). Address 0x630 is lowest byte and 0x633 is highest byte. It's recommended to clear initial Timer Tick value to 0.

#### 2<sup>nd</sup>: Set Capture value of Timer0

Set registers TMR\_CAPT0\_0~TMR\_CAPT0\_3 (address 0x624~0x627). Address 0x624 is lowest byte and 0x627 is highest byte.

#### 3<sup>rd</sup>: Set Timer0 as Mode 0 and enable Timer0

Set register TMR\_CTRL0 (address 0x620) [2:1] as 2b'00 to select Mode 0; Meanwhile set address 0x620[0] as 1b'1 to enable Timer0. Timer0 starts counting upward, and Tick value is increased by 1 on each positive edge of system clock until it reaches Timer0 Capture value.

### 5.1.3 Mode1 (GPIO Trigger Mode)

In Mode 1, GPIO is used as clock source. The "m0"/"m1"/"m2" register specifies the GPIO which generates counting signal for Timer0/Timer1/Timer2.

After Timer is enabled, Timer Tick (i.e. counting value) is increased by 1 on each positive/negative (configurable) edge of GPIO from preset initial Tick value. Generally the initial Tick value is set as 0. The "Polarity" register specifies the GPIO edge when Timer Tick counting increases.

**Note:** Refer to Section 7.1.2 for corresponding "m0", "m1", "m2" and "Polarity" register address.



Once current Timer Tick value matches the preset Timer Capture (i.e. timing value), timer stops counting and an interrupt is generated (if enabled).

Following is an example to show steps of setting Timer1 as Mode 1.

**1<sup>st</sup>: Set initial Tick value of Timer1**

Set initial Tick value of Timer1 via registers TMR\_TICK1\_0~TMR\_TICK1\_3 (address 0x634~0x637). Address 0x634 is lowest byte and 0x637 is highest byte. It's recommended to clear initial Timer Tick value to 0.

**2<sup>nd</sup>: Set Capture value of Timer1**

Set registers TMR\_CAPT1\_0~TMR\_CAPT1\_3 (address 0x628~0x62b). Address 0x628 is lowest byte and 0x62b is highest byte.

**3<sup>rd</sup>: Select GPIO source and edge for Timer1**

Select certain GPIO to be the clock source via setting "m1" register.

Select positive edge or negative edge of GPIO input to trigger Timer1 Tick increment via setting "Polarity" register.

**4<sup>th</sup>: Set Timer1 as Mode 1 and enable Timer1**

Set address 0x620[5:4] as 2b'01 to select Mode 1; Meanwhile set address 0x620[3] as 1b'1 to enable Timer1. Timer1 starts counting upward, and Timer1 Tick value is increased by 1 on each positive/negative (specified during the 3<sup>rd</sup> step) edge of the specified GPIO input until it reaches Timer1 Capture value.

#### 5.1.4 Mode2 (GPIO Pulse Width Mode)

In Mode 2, system clock is used as the unit to measure the width of GPIO pulse. The "m0"/"m1"/"m2" register specifies the GPIO which generates control signal for Timer0/Timer1/Timer2.

After Timer is enabled, Timer Tick is triggered by a positive/negative (configurable) edge of GPIO pulse. Then Timer Tick (i.e. counting value) is increased by 1 on each positive edge of system clock from preset initial Tick value. Generally the initial Tick value is set as 0. The "Polarity" register specifies the GPIO edge when Timer Tick starts counting.

**Note:** Refer to **Section 7.1.2** for corresponding "m0", "m1", "m2" and "Polarity" register address.

While a negative/positive edge of GPIO pulse is detected, timer stops counting and an interrupt is generated (if enabled). The GPIO pulse width could be calculated in terms of tick count and period of system clock.

Following is an example to show steps of setting Timer2 as Mode 2.

**1<sup>st</sup>: Set initial Timer2 Tick value**

Set Initial value of Tick via registers TMR\_TICK2\_0~TMR\_TICK2\_3 (address 0x638~0x63b). Address 0x638 is lowest byte and 0x63b is highest byte. It's recommended to clear initial Timer Tick value to 0.

**2<sup>nd</sup>: Select GPIO source and edge for Timer2**

Select certain GPIO source via setting "m2" register.

Select positive edge or negative edge of GPIO input to trigger Timer2 counting start via setting "Polarity" register.

**3<sup>rd</sup>: Set Timer2 as Mode 2 and enable Timer2**

Set address 0x620[7:6] to 2b'01 and address 0x621 [0] to 1b'1.

Timer2 Tick is triggered by a positive/negative (specified during the 2<sup>nd</sup> step) edge of the specified GPIO pulse. Timer2 starts counting upward and Timer2 Tick value is increased by 1 on each positive edge of system clock.

While a negative/positive edge of GPIO pulse is detected, Timer2 tick stops and an interrupt is generated (if enabled).

**4<sup>th</sup>: Read current Timer2 Tick value to calculate GPIO pulse width**

Read current Timer2 Tick value from address 0x638~0x63b.

Then GPIO pulse width is calculated as follows:

GPIO pulse width = System clock period \* (current Timer2 Tick – initial Timer2 Tick)

For initial Timer2 Tick value is set to the recommended value of 0, then:

GPIO pulse width = System clock period \* current Timer2 Tick.

### 5.1.5 Mode3 (Tick Mode)

In Mode 3, system clock is used as clock source.

After Timer is enabled, Timer Tick starts counting upward, and Timer Tick value is increased by 1 on each positive edge of system clock.

This mode could be used as time indicator. No interrupt will be generated. Timer Tick keeps rolling from 0 to 0xffffffff. When Timer tick overflows, it returns to 0 and starts counting upward again.

Following is an example to show steps of setting Timer0 as Mode 3.

**1<sup>st</sup>: Set initial Tick value of Timer0**

Set Initial value of Tick via address 0x630~0x633. Address 0x630 is lowest byte and address 0x633 is highest byte. It's recommended to clear initial Timer Tick value to 0.

**2<sup>nd</sup>: Set Timer0 as Mode 3 and enable Timer0**

Set address 0x620[2:1] as 2b'11 to select Mode 3, meanwhile set address 0x620[0] as 1b'1 to enable Timer0. Timer0 Tick starts to roll.

**3<sup>rd</sup>: Read current Timer0 Tick value**

Current Timer0 Tick value can be read from address 0x630~0x633.

### 5.1.6 Watchdog

Only Timer2 can be used as a watchdog timer, so that it could reset chip from unexpected hang up or malfunction.

Timer2 Tick has 32bits. Watchdog Capture has only 14bits, which consists of TMR\_CTRL2 (address 0x622) [6:0] as higher bits and TMR\_CTRL1 (address 0x621) [7:1] as lower bits. Chip will be reset when the Timer2 Tick[31:18] matches Watchdog Capture value.

Following shows steps of setting Timer2 as watchdog timer.

#### 1<sup>st</sup>: Clear Timer2 Tick value

Clear registers TMR\_TICK2\_0 ~TMR\_TICK2\_3 (address 0x638~0x63b). Address 0x638 is lowest byte and 0x63b is highest byte.

#### 2<sup>nd</sup>: Enable Timer2

Set register TMR\_CTRL0 (address 0x620) [6] as 1b'1 to enable Timer2.

#### 3<sup>rd</sup>: Set 14-bit Watchdog Capture value and enable Watchdog

Set higher 7 bits and lower 7 bits of Watchdog Capture via address 0x622[6:0] and 0x621[7:1]. Meanwhile set address 0x622[7] as 1b'1 to enable Watchdog.

Then Timer2 Tick starts counting upwards from 0.

If bits[31:18] of Timer2 Tick value read from address 0x638~0x63b reaches Watchdog Capture, the chip will be reset, and the status bit in address 0x72[0] will be set as 1b'1 automatically. User can read the watchdog status bit after chip reset to check if the reset source is watchdog, and needs to write 1b'1 to this bit to manually clear the flag.

## 5.2 32kHz LTIMER

The TLSR8232 also supports a low frequency (32kHz) timer "LTIMER" in suspend mode or deep sleep mode. This 32kHz timer can be used as one kind of wakeup source.

## 5.3 System Timer

The TLSR8232 also supports a System Timer. Please refer to section 4.3.1 for System Timer clock.

In suspend mode, both System Timer and Timer0~Timer2 stop counting, and 32kHz Timer starts counting. When the chip restores to active mode, Timer0~Timer2 will continue counting from the number when they stops; In contrast, System Timer will continue counting from an adjusted number which is a sum of the number when it stops and an offset calculated from the counting value of 32kHz Timer during suspend mode.

Table 5- 2 Register table for System Timer

Address	Mnemonic	R/W	Function	Default Value
0x740	Sys_timer[7:0]	R/W		00
0x741	Sys_timer[15:8]	R/W		00
0x742	Sys_timer[23:16]	R/W		00
0x743	Sys_timer[31:24]	R/W	System timer counter, write to set initial value. This is the sys timer counter	00
0x74a	Sys_timer_ctrl	R/W	[7]: enable of system timer [6]: rsvd [5:4]: calibration mode 2'b00: 4 cycles of 32kHz clock 2'b01: 8 cycles of 32kHz clock 2'b10: 16 cycles of 32kHz clock 2'b11: 32 cycles of 32kHz clock	21

Address	Mnemonic	R/W	Function	Default Value
			[3]: calibration enable [2]: set to 0 [1]: rsvd [0]: set 32kHz timer 1: write; 0: read	
0x74b	Sys_timer_cmd	WO	[7:6]: rsvd [5]: clear 32k read latch update flag [4]: rsvd [3]: start 32k count write/read [2:0]: rsvd	
0x74b	Sys_timer_status	RO	[7]: rsvd [6]: rd_busy_man_2d [5]: rd_update_man_2d [4]: rsvd [3]: ss_sync [2]: cmd_set_tgl [1:0]: rsvd	

**\*Note:** The lower three bits of address 0x740 is invalid, therefore, the resolution should be 0.5us.

#### 1. Get 32kHz Timer count value

0x74a[0] = 0; //set to 32kHz Timer read mode

0x74a[3] = 1; //enable calibration to provide 16MHz clock count value related to 32kHz cycle (0x74a[5:4])

0x74a[7] = 1; //kick system timer to tick

0x74b[5] = 0; //clear 32kHz read update flag

Wait for 0x74b[5]==1; //wait for the next 32kHz update flag

Read 32kHz Timer value from 0x744

#### 2. Set 32kHz Timer count value

0x74a[0] = 1; //set to 32kHz Timer write mode

Wait for 0x74b[6]==0; //see whether during 32kHz read

Write 32kHz Timer value to 0x74c;

0x74b[3] = 1; //start 32kHz write sync process

Wait for 0x74b[3] from 0 to 1; //wait 32kHz sync indicator from 16MHz to sys domain

Wait for 0x74b[3] from 1 to 0; //wait 32kHz sync indicator done

## 6 Interrupt System

### 6.1 Interrupt structure

The interrupting function is applied to manage dynamic program sequencing based on real-time events triggered by timers, pins and etc.

For the TLSR8232, there are 24 interrupt sources in all: 16 types are level-triggered interrupt sources (listed in address 0x640~0x641) and 8 types are edge-triggered interrupt sources (listed in address 0x642).

When CPU receives an interrupt request (IRQ) from some interrupt source, it will determine whether to respond to the IRQ. If CPU decides to respond, it pauses current routine and starts to execute interrupt service subroutine. Program will jump to certain code address and execute IRQ commands. After finishing interrupt service subroutine, CPU returns to the breakpoint and continues to execute main function.

### 6.2 Register configuration

Table 6- 1 Register table for Interrupt system

Address	Mnemonic	Type	Description	Reset Value
0x640	MASK_0	RW	Byte 0 interrupt mask, level-triggered type {irq_host_cmd, irq_uart, rsvd, irq_dma, rsvd, time2, time1, time0} [7] irq_host_cmd [6] irq_uart [5] rsvd [4] irq_dma [3] rsvd [2] time2 [1] time1 [0] time0	00
0x641	MASK_1	RW	Byte 1 interrupt mask, level-triggered type {an_irq, irq_pwm, irq_zb_rt, irq_software, 4'b0} [7] an_irq [6] irq_pwm [5] irq_zb_rt [4] irq_software [3:0] rsvd	00
0x642	MASK_2	RW	Byte 2 interrupt mask, edge-triggered type {gpio2risc[2:0], 1'b0, pm_irq, irq_gpio, 2'b0} [7] gpio2risc[2] [6] gpio2risc[1] [5] gpio2risc[0] [4] rsvd [3] pm_irq [2] irq_gpio [1:0] rsvd	00
0x643	IRQMODE	RW	[0] interrupt enable	00

Address	Mnemonic	Type	Description	Reset Value
			[1] reserved (Multi-Address enable)	
0x644	PRI0_0	RW	Byte 0 of priority 1: High priority; 0: Low priority	00
0x645	PRI0_1	RW	Byte 1 of priority	00
0x646	PRI0_2	RW	Byte 2 of priority	00
0x648	IRQSRC_0	R	Byte 0 of interrupt source	
0x649	IRQSRC_1	R	Byte 1 of interrupt source	
0x64a	IRQSRC_2	R	Byte 2 of interrupt source	

### 6.2.1 Enable/Mask interrupt sources

Various interrupt sources could be enabled or masked by registers MASK\_0~MASK\_2 (address 0x640~0x642).

Interrupt sources of level-triggered type:

- ✧ irq\_host\_cmd (0x640[7]): I2C Slave mapping mode or SPI Slave interrupt
- ✧ irq\_uart (0x640[6]): UART interrupt
- ✧ irq\_dma (0x640[4]): DMA interrupt
- ✧ time2, time1, timer0 (0x640[2]~0x640[0]): Timer2~Timer0 interrupt
- ✧ an\_irq (0x641[7]): pm\_irq, gpio2risc[2], gpio2risc[1] or gpio2risc[0] interrupt selectable via digital register 0x26[2:0], not recommended to use.
- ✧ irq\_pwm (0x641[6]): PWM interrupt
- ✧ irq\_zb\_rt (0x641[5]): Baseband interrupt
- ✧ irq\_software (0x641[4]): Software interrupt

Interrupt sources of edge-triggered type:

- ✧ gpio2risc[2:0] (0x642[7]~0x642[5]): gpio2risc[2]~gpio2risc[0] interrupt, please refer to section 7.1.2.
- ✧ pm\_irq (0x642[4]): 32kHz timer wakeup interrupt
- ✧ irq\_gpio (0x642[3]): GPIO interrupt, please refer to section 7.1.2.

### 6.2.2 Interrupt mode and priority

Interrupt mode is typically-used mode. Register IRQMODE (address 0x643)[0] should be set as 1b'1 to enable interrupt function.

IRQ tasks could be set as High or Low priority via registers PRI0\_0~PRI0\_2 (address 0x644~0x646). When more than one interrupt sources assert interrupt requests at the same time, CPU will respond depending on respective interrupt priority levels. It's recommended not to modify priority setting.

### 6.2.3 Interrupt source flag

Three bytes in registers IRQSRC\_0~IRQSRC\_2 (address 0x648~0x64a) serve to indicate IRQ sources. Once IRQ occurs from certain source, the corresponding IRQ source flag will be set as "1". User could identify IRQ source by reading address 0x648~0x64a.

When handling edge-triggered type interrupt, the corresponding IRQ source flag needs to be cleared via address 0x64a. Take the interrupt source irq\_gpio for example: First enable the interrupt source by setting address 0x642 bit[2] as 1b'1; then set address 0x643 bit[0] as 1b'1 to enable the interrupt. In interrupt handling function, 24-bit data is read from address 0x648~0x64a to check which IRQ source is valid; if data bit[18] is 1, it means the irq\_gpio IRQ source is valid. Clear this interrupt source by setting address 0x64a bit[2] as 1b'1.

As for level-type interrupt, IRQ interrupt source status needs to be cleared via setting corresponding module status register. Take Timer0 IRQ interrupt source for example: First enable the interrupt source by setting address 0x640 bit[0] as 1b'1; then set address 0x643 bit[0] as 1b'1 to enable the interrupt. In interrupt handling function, 24-bit data is read from address 0x648~0x64a to check which IRQ source is valid; if data bit[0] is 1, it means the Timer0 IRQ source is valid. Register TMR\_STATUS (address 0x623) [0] should be written with 1b'1 to manually clear Timer0 status (refer to section 5.1.1 Register table).

## 7 Interface

### 7.1 GPIO

The TLSR8232F512ET32 and TLSR8232F512/F128ET24 support up to 23 and 16 GPIOs respectively. All digital IOs including ANA\_A<0>~ANA\_C<7> can be used as GPIOs (general purpose IOs).

All GPIOs have configurable pull-up/pull-down resistor. Please refer to **section 7.1.3 Pull-up/Pull-down** resistor for details.

#### 7.1.1 Basic configuration

Please refer to the table in **section 7.1.1.1** for various GPIO interface configuration.

##### 7.1.1.1 GPIO lookup table

Table 7- 1GPIO lookup table

Pin	Default function	Pad Function Mux					GPIO Setting						
		Register=3	Register=2	Register=1	Register=0	Register	Input (R)	IE	OEN	Output	Polarity	DS	Act as GPIO
PWM0/ PWM3/ ANA_A<0>	GPIO	Rsvd	Rsvd	PWM3	PWM0	0x5a8[1:0]	0x580[0]	0x581[0]	0x582[0]	0x583[0]	0x584[0]	0x585[0]	0x586[0]
PWM3_N/ UART_CTS/ ANA_A<1>	GPIO	Rsvd	Rsvd	UART_CTS	PWM3_N	0x5a8[3:2]	0x580[1]	0x581[1]	0x582[1]	0x583[1]	0x584[1]	0x585[1]	0x586[1]
PWM1_N/ UART_RTS/ ANA_A<2>	GPIO	Rsvd	Rsvd	UART_RTS	PWM1_N	0x5a8[5:4]	0x580[2]	0x581[2]	0x582[2]	0x583[2]	0x584[2]	0x585[2]	0x586[2]
PWM4/ UART_TX/ I2C_MCK/ DI/ ANA_A<3>	GPIO	DI/ I2C_SD	I2C_MCK	UART_TX	PWM4	0x5a8[7:6]	0x580[3]	0x581[3]	0x582[3]	0x583[3]	0x584[3]	0x585[3]	0x586[3]
PWM2/ UART_RX/ I2C_MSD/ CK/ ANA_A<4>	GPIO	CK/ I2C_CK	I2C_MSD	UART_RX	PWM2	0x5a9[1:0]	0x580[4]	0x581[4]	0x582[4]	0x583[4]	0x584[4]	0x585[4]	0x586[4]
PWM5/ I2C_CK/ I2C_MCK/ ANA_A<5>	GPIO	I2C_MCK	Rsvd	I2C_CK	PWM5	0x5a9[3:2]	0x580[5]	afe_0xb6 [5]	0x582[5]	0x583[5]	0x584[5]	afe_0xb8 [5]	0x586[5]



Pin	Default function	Pad Function Mux					GPIO Setting						
		Register=3	Register=2	Register=1	Register=0	Register	Input (R)	IE	OEN	Output	Polarity	DS	Act as GPIO
PWM4_N/ I2C_SD/ I2C_MSD/ RX_CYC2LNA/ ANA_A<6>	GPIO	I2C_MSD	RX_CYC2LNA	I2C_SD	PWM4_N	0x5a9[5:4]	0x580[6]	afe_0xb6 [6]	0x582[6]	0x583[6]	0x584[6]	afe_0xb8 [6]	0x586[6]
PWM5/ TX_CYC2PA/ ANA_A<7>	GPIO	Rsvd	TX_CYC2PA	Rsvd	PWM5	0x5a9[7:6]	0x580[7]	afe_0xb6 [7]	0x582[7]	0x583[7]	0x584[7]	afe_0xb8 [7]	0x586[7]
PWM3/ MCN/ RX_CYC2LNA/ ANA_B<0>	GPIO	Rsvd	RX_CYC2LNA/ CN	MCN	PWM3	0x5aa[1:0]	0x588[0]	afe_0xb9 [0]	0x58a[0]	0x58b[0]	0x58c[0]	afe_0xbb [0]	0x58e[0]
PWM1/ MDO/ TX_CYC2PA/ ANA_B<1>	GPIO	Rsvd	TX_CYC2PA/ DO	MDO	PWM1	0x5aa[3:2]	0x588[1]	afe_0xb9 [1]	0x58a[1]	0x58b[1]	0x58c[1]	afe_0xbb [1]	0x58e[1]
PWM2/ MDI/ UART_CTS/ I2C_MCK/ ANA_B<2>	GPIO	I2C_MCK	UART_CTS/ DI	MDI	PWM2	0x5aa[5:4]	0x588[2]	afe_0xb9 [2]	0x58a[2]	0x58b[2]	0x58c[2]	afe_0xbb [2]	0x58e[2]
PWM0/ MCK/ UART_RTS/ I2C_MSD/ ANA_B<3>	GPIO	I2C_MSD	UART_RTS/ CK	MCK	PWM0	0x5aa[7:6]	0x588[3]	afe_0xb9 [3]	0x58a[3]	0x58b[3]	0x58c[3]	afe_0xbb [3]	0x58e[3]
PWM1_N/ UART_TX/ ANA_B<4>	GPIO	Rsvd	UART_TX	Rsvd	PWM1_N	0x5ab[1:0]	0x588[4]	afe_0xb9 [4]	0x58a[4]	0x58b[4]	0x58c[4]	afe_0xbb [4]	0x58e[4]
PWM4/ UART_RX/ ANA_B<5>	GPIO	Rsvd	UART_RX	Rsvd	PWM4	0x5ab[3:2]	0x588[5]	afe_0xb9 [5]	0x58a[5]	0x58b[5]	0x58c[5]	afe_0xbb [5]	0x58e[5]
PWM0_N/ I2C_MCK/ UART_RTS/ ANA_B<6>	GPIO	Rsvd	UART_RTS	I2C_MCK	PWM0_N	0x5ab[5:4]	0x588[6]	afe_0xb9 [6]	0x58a[6]	0x58b[6]	0x58c[6]	afe_0xbb [6]	0x58e[6]

Pin	Default function	Pad Function Mux					GPIO Setting						
		Register=3	Register=2	Register=1	Register=0	Register	Input (R)	IE	OEN	Output	Polarity	DS	Act as GPIO
PWM1/ I2C_MSD/ UART_CTS/ ANA_B<7>	GPIO	Rsvd	UART_CTS	I2C_MSD	PWM1	0x5ab[7:6]	0x588[7]	afe_0xb9 [7]	0x58a[7]	0x58b[7]	0x58c[7]	afe_0xbb [7]	0x58e[7]
PWM2_N/ ANA_C<1>	GPIO	Rsvd	Rsvd	Rsvd	PWM2_N	0x5ac[3:2]	0x590[1]	0x591[1]	0x592[1]	0x593[1]	0x594[1]	0x595[1]	0x596[1]
CN/ PWM0_N/ MCN/ UART_CTS/ ANA_C<2>	CN	UART_CTS	MCN	PWM0_N	CN	0x5ac[5:4]	0x590[2]	0x591[2]	0x592[2]	0x593[2]	0x594[2]	0x595[2]	0x596[2]
DO/ PWM5_N/ MDO/ UART_RTS/ ANA_C<3>	DO	UART_RTS	MDO	PWM5_N	DO	0x5ac[7:6]	0x590[3]	0x591[3]	0x592[3]	0x593[3]	0x594[3]	0x595[3]	0x596[3]
DI/ I2C_MSD/ MDI/ UART_TX/ ANA_C<4>	DI	UART_TX	MDI	I2C_MSD	DI/ I2C_SD	0x5ad[1:0]	0x590[4]	0x591[4]	0x592[4]	0x593[4]	0x594[4]	0x595[4]	0x596[4]
CK/ I2C_MCK/ MCK/ UART_RX/ ANA_C<5>	CK	UART_RX	MCK	I2C_MCK	CK/ I2C_CK	0x5ad[3:2]	0x590[5]	0x591[5]	0x592[5]	0x593[5]	0x594[5]	0x595[5]	0x596[5]
PWM4/ ANA_C<6>	GPIO	Rsvd	Rsvd	Rsvd	PWM4	0x5ad[5:4]	0x590[6]	0x591[6]	0x592[6]	0x593[6]	0x594[6]	0x595[6]	0x596[6]
SWS/ PWM3/ ANA_C<7>	SWS	N/A	N/A	PWM3	SWS	0x5ad[7:6]	0x590[7]	0x591[7]	0x592[7]	0x593[7]	0x594[7]	0x595[7]	0x596[7]

**\*Notes:**

- (1) IE: Input enable, high active. 1: enable input, 0: disable input.
- (2) OEN: Output enable, low active. 0: enable output, 1: disable output.
- (3) Register: Configure multiplexed functions in “Pad Function Mux” column.
- (4) Output: configure GPO output.
- (5) Input: read GPI input.
- (6) DS: Drive strength. Default: 1.

- (7) Act as GPIO: enable (1) or disable (0) GPIO function.
- (8) Polarity: see **section 7.1.2 Connection relationship between GPIO and related modules**.
- (9) Default function: By default, ANA\_C<2:5> are used as SPI Slave function, ANA\_C<7> is used as SWS function, while the other GPIOs are used as GPIO function.
- (10) Priority: "Act as GPIO" has the highest priority. To configure as multiplexed function, disable GPIO function first.
- (11) For all unused GPIOs, corresponding "IE" must be set as 0.
- (12) When SWS/ANA\_C<7> "IE" is set as 1, this pin must be fixed as pull-up/pull-down state (float state is not allowed).
- (13) afe\_0xb6, afe\_0xb8, afe\_0xb9 and afe\_0xbb marked in red color are analog registers; others are digital registers.
- (14) Rsvd: reserved for internal debugging.

#### 7.1.1.2 Multiplexed functions

Each pin listed in Table 7-1 acts as the function in the "Default Function" column by default. By default, ANA\_C<2:5> are used as SPI Slave function, ANA\_C<7> is used as SWS function, while the other GPIOs are used as GPIO function.

If a pin with multiplexed functions does not act as GPIO function by default, to use it as GPIO, first set the bit in "Act as GPIO" column as 1b'1. After GPIO function is enabled, if the pin is used as output, both the bits in "IE" and "OEN" columns should be set as 1b'0, then set the register value in the "Output" column; if the pin is used as input, both the bits in "IE" and "OEN" columns should be set as 1b'1, and the input data can be read from the register in the "Input" column.

To use a pin as certain multiplexed function (neither the default function nor GPIO function), first clear the bit in "Act as GPIO" column to disable GPIO function, and then configure "Register" in "Pad Function Mux" column to enable multiplexed function correspondingly.

**Example 1:** PWM0/PWM3/ ANA\_A<0>.

- (1) This pin acts as GPIO function by default.
  - ✧ To use this pin as general output, both address 0x581[0] (IE) and 0x582[0] (OEN) should be set as 1b'0, then configure address 0x583[0] (Output).
  - ✧ To use this pin as general input, both address 0x581[0] (IE) and 0x582[0] (OEN) should be set as 1b'1, and the input data can be read from address 0x580[0] (Input).
- (2) To use this pin as PWM0 function, address 0x586[0] (Act as GPIO) should be set as 1b'0, and 0x5a8[1:0] (Register) should be set as 2b'00.
- (3) To use this pin as PWM3 function, address 0x586[0] (Act as GPIO) should be set as 1b'0, and 0x5a8[1:0] (Register) should be set as 2b'01.

**Example 2:** CN/PWM0\_N/MCN/UART\_CTS/ANA\_C<2>.

- (1) This pin acts as SPI Slave CN function by default.
- (2) To use this pin as GPIO function, first set address 0x596[2] (Act as GPIO) as 1b'1.

- ✧ If the pin is used as general output, both address 0x591[2] (IE) and 0x592[2] (OEN) should be set as 1b'0, then configure address 0x593[2] (Output).
- ✧ If the pin is used as general input, both address 0x591[2] (IE) and 0x592[2] (OEN) should be set to 1b'1, and the input data can be read from address 0x590[2] (Input).
- (3) To use it as PWM0\_N function, set address 0x596[2] (Act as GPIO) as 1b'0, and set 0x5ac[5:4] (Register) to 2b'01.
- (4) To use it as SPI Master MCN function, set address 0x596[2] (Act as GPIO) as 1b'0, and set 0x5ac[5:4] (Register) to 2b'10.
- (5) To use it as UART\_CTS function, set address 0x596[2] (Act as GPIO) as 1b'0, and set 0x5ac[5:4] (Register) to 2b'11.

### 7.1.1.3 Drive strength

The registers in the “DS” column are used to configure the corresponding pin’s driving strength: “1” indicates maximum drive level, while “0” indicates minimal drive level.

The “DS” configuration will take effect when the pin is used as output. It’s set as the strongest driving level by default. In actual applications, driving strength can be decreased to lower level if necessary.

- ✧ ANA\_A<0>~ANA\_C<7>: maximum=8mA (“DS”=1), minimum=4mA (“DS”=0).

### 7.1.2 Connection relationship between GPIO and related modules

GPIO can be used to generate GPIO interrupt signal for interrupt system, counting or control signal for Timer/Counter module, or GPIO2RISC interrupt signal for interrupt system.

For the “Exclusive Or (XOR)” operation result for input signal from any GPIO pin and respective “Polarity” value, on one hand, it takes “And” operation with “irq” and generates GPIO interrupt request signal; on the other hand, it takes “And” operation with “m0/m1/m2”, and generates counting signal in Mode 1 or control signal in Mode 2 for Timer0/Timer1/Timer2, or generates GPIO2RISC[0]/GPIO2RISC[1]/GPIO2RISC[2] interrupt request signal.

GPIO interrupt request signal =  $| ((input \wedge polarity) \& irq);$

Counting (Mode 1) or control (Mode 2) signal for Timer0 =  $| ((input \wedge polarity) \& m0);$

Counting (Mode 1) or control (Mode 2) signal for Timer1 =  $| ((input \wedge polarity) \& m1);$

Counting (Mode 1) or control (Mode 2) signal for Timer2 =  $| ((input \wedge polarity) \& m2);$

GPIO2RISC[0] interrupt request signal =  $| ((input \wedge polarity) \& m0);$

GPIO2RISC[1] interrupt request signal =  $| ((input \wedge polarity) \& m1);$

GPIO2RISC[2] interrupt request signal =  $| ((input \wedge polarity) \& m2);$

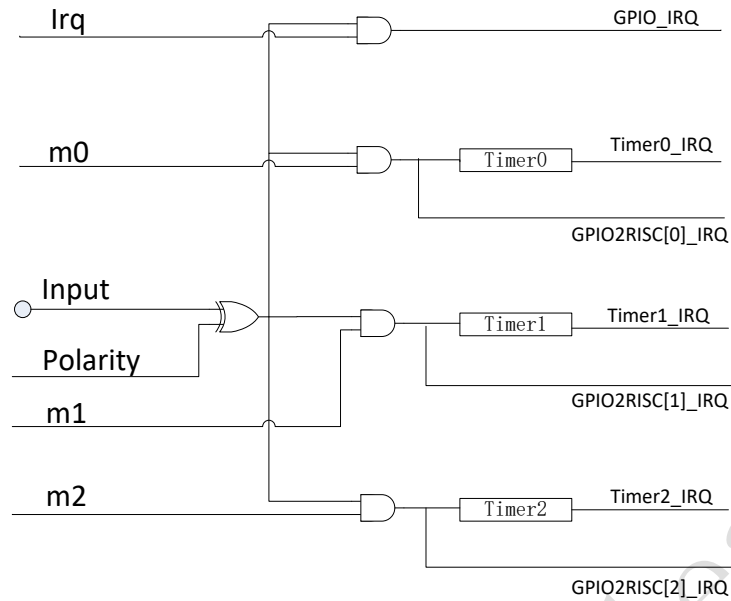


Figure 7- 1 Logic relationship between GPIO and related modules

Please refer to Table 7- 2 and Table 6- 1 to learn how to configure GPIO for interrupt system or Timer/Counter (Mode 1 or Mode 2).

- (1) First enable GPIO function, enable IE and disable OEN. Please see section 7.1.1 Basic configuration.

- (2) GPIO IRQ signal:

Select GPIO interrupt trigger edge (positive edge or negative edge) via configuring “**Polarity**”, and set corresponding GPIO interrupt enabling bit “**Irq**”.

Then set address 0x5b5[3] to enable GPIO IRQ.

Finally enable GPIO interrupt (irq\_gpio) via MASK\_2 (address 0x642[2]).

User can read addresses 0x5e0 ~ 0x5e2 to see which GPIO asserts GPIO interrupt request signal. Note: 0x5e0[7:0] --> ANA\_A<7>~ANA\_A<0>, 0x5e1[7:0] --> ANA\_B<7>~ANA\_B<0>, 0x5e2[7:1] --> ANA\_C<7>~ANA\_C<1>.

- (3) Timer/Counter counting or control signal:

Configure “**Polarity**”. In Timer Mode 1, it determines GPIO edge when Timer Tick counting increases. In Timer Mode 2, it determines GPIO edge when Timer Tick starts counting.

Then set “**m0/m1/m2**” to specify the GPIO which generates counting signal (Mode 1)/control signal (Mode 2) for Timer0/Timer1/Timer2.

User can read addresses 0x5e8~0x5ea/0x5f0~0x5f2/0x5f8~0x5fa to see which GPIO asserts counting signal (in Mode 1) or control signal (in Mode 2) for Timer0/Timer1/Timer2. Note: Timer0: 0x5e8[7:0] --> ANA\_A<7>~ANA\_A<0>, 0x5e9[7:0] --> ANA\_B<7>~ANA\_B<0>, 0x5ea[7:1] --> ANA\_C<7>~ANA\_C<1>; Timer1: 0x5f0[7:0] --> ANA\_A<7>~ANA\_A<0>, 0x5f1[7:0] --> ANA\_B<7>~ANA\_B<0>, 0x5f2[7:1] --> ANA\_C<7>~ANA\_C<1>; Timer2: 0x5f8[7:0]

--> ANA\_A<7>~ANA\_A<0>, 0x5f9[7:0] --> ANA\_B<7>~ANA\_B<0>, 0x5fa[7:1] --> ANA\_C<7>~ANA\_C<1>.

#### (4) GPIO2RISC IRQ signal:

Select GPIO2RISC interrupt trigger edge (positive edge or negative edge) via configuring “**Polarity**”, and set corresponding GPIO enabling bit “**m0**”/“**m1**”/“**m2**”.

Enable GPIO2RISC[0]/GPIO2RISC[1]/GPIO2RISC[2] interrupt via MASK\_2, i.e. “gpio2risc[0]” (address 0x642[5]) / “gpio2risc[1]” (address 0x642[6]) / “gpio2risc[2]” (address 0x642[7]).

Table 7- 2 GPIO lookup table2

Pin	Input (R)	Polarity 1: active low 0: active high	Irq	m0	m1	m2
ANA_A<0>	0x580[0]	0x584[0]	0x587[0]	0x5b8[0]	0x5c0[0]	0x5c8[0]
ANA_A<1>	0x580[1]	0x584[1]	0x587[1]	0x5b8[1]	0x5c0[1]	0x5c8[1]
ANA_A<2>	0x580[2]	0x584[2]	0x587[2]	0x5b8[2]	0x5c0[2]	0x5c8[2]
ANA_A<3>	0x580[3]	0x584[3]	0x587[3]	0x5b8[3]	0x5c0[3]	0x5c8[3]
ANA_A<4>	0x580[4]	0x584[4]	0x587[4]	0x5b8[4]	0x5c0[4]	0x5c8[4]
ANA_A<5>	0x580[5]	0x584[5]	0x587[5]	0x5b8[5]	0x5c0[5]	0x5c8[5]
ANA_A<6>	0x580[6]	0x584[6]	0x587[6]	0x5b8[6]	0x5c0[6]	0x5c8[6]
ANA_A<7>	0x580[7]	0x584[7]	0x587[7]	0x5b8[7]	0x5c0[7]	0x5c8[7]
ANA_B<0>	0x588[0]	0x58c[0]	0x58f[0]	0x5b9[0]	0x5c1[0]	0x5c9[0]
ANA_B<1>	0x588[1]	0x58c[1]	0x58f[1]	0x5b9[1]	0x5c1[1]	0x5c9[1]
ANA_B<2>	0x588[2]	0x58c[2]	0x58f[2]	0x5b9[2]	0x5c1[2]	0x5c9[2]
ANA_B<3>	0x588[3]	0x58c[3]	0x58f[3]	0x5b9[3]	0x5c1[3]	0x5c9[3]
ANA_B<4>	0x588[4]	0x58c[4]	0x58f[4]	0x5b9[4]	0x5c1[4]	0x5c9[4]
ANA_B<5>	0x588[5]	0x58c[5]	0x58f[5]	0x5b9[5]	0x5c1[5]	0x5c9[5]
ANA_B<6>	0x588[6]	0x58c[6]	0x58f[6]	0x5b9[6]	0x5c1[6]	0x5c9[6]
ANA_B<7>	0x588[7]	0x58c[7]	0x58f[7]	0x5b9[7]	0x5c1[7]	0x5c9[7]
ANA_C<1>	0x590[1]	0x594[1]	0x597[1]	0x5ba[1]	0x5c2[1]	0x5ca[1]
ANA_C<2>	0x590[2]	0x594[2]	0x597[2]	0x5ba[2]	0x5c2[2]	0x5ca[2]
ANA_C<3>	0x590[3]	0x594[3]	0x597[3]	0x5ba[3]	0x5c2[3]	0x5ca[3]
ANA_C<4>	0x590[4]	0x594[4]	0x597[4]	0x5ba[4]	0x5c2[4]	0x5ca[4]
ANA_C<5>	0x590[5]	0x594[5]	0x597[5]	0x5ba[5]	0x5c2[5]	0x5ca[5]
ANA_C<6>	0x590[6]	0x594[6]	0x597[6]	0x5ba[6]	0x5c2[6]	0x5ca[6]
ANA_C<7>	0x590[7]	0x594[7]	0x597[7]	0x5ba[7]	0x5c2[7]	0x5ca[7]

### 7.1.3 Pull-up/Pull-down resistor

All GPIOs (including ANA\_A<0>~ANA\_C<7>) support configurable pull-up resistor of rank x1 and x100 or pull-down resistor of rank x10 which are all disabled by default. Analog registers afe\_0x08~afe\_0x0d serve to control the pull-up/ pull-down resistor for each GPIO.

Please refer to Table 7- 3 for details.

Take the ANA\_A<5> for example: Setting analog register afe\_0x08<1:0> to 2b'01/2b'10/2b'11 is to respectively enable pull-up resistor of rank x100 / pull-up resistor of rank x1 / pull-down resistor of rank x10 for ANA\_A<5>; Clearing the two bits (default value) disables pull-up and pull-down resistor for ANA\_A<5>.

Table 7- 3 Analog registers for pull-up/pull-down resistor control

Address	Mnemonic	Default	Description
<b>Rank</b> x1 x10 x100 Note: Since all the pull-up and pull-down resistors are implemented via MOSFET in the circuit, the corresponding absolute values may have large variation range at PVT (Process Voltage Temperature).			
<b>Nominal range</b> 8kohm~60kohm 80kohm~600kohm 500kohm~2Mohm			
afe_0x08<1:0>	pullupdown_ctrl<1:0>	00	ANA_A<5> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x08<3:2>	pullupdown_ctrl<1:0>	00	ANA_A<6> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x08<5:4>	pullupdown_ctrl<1:0>	00	ANA_A<7> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x08<7:6>	pullupdown_ctrl<1:0>	00	ANA_B<0> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x09<1:0>	pullupdown_ctrl<1:0>	00	ANA_B<1> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor

Address	Mnemonic	Default	Description
afe_0x09<3:2>	pullupdown_ctrl<1:0>	00	ANA_B<2> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x09<5:4>	pullupdown_ctrl<1:0>	00	ANA_B<3> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x09<7:6>	pullupdown_ctrl<1:0>	00	ANA_B<4> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0a<1:0>	pullupdown_ctrl<1:0>	00	ANA_B<5> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0a<3:2>	pullupdown_ctrl<1:0>	00	ANA_B<6> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0a<5:4>	pullupdown_ctrl<1:0>	00	ANA_B<7> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0a<7:6>	pullupdown_ctrl<1:0>	00	ANA_A<0> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0b<1:0>	pullupdown_ctrl<1:0>	00	ANA_A<1> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0b<3:2>	pullupdown_ctrl<1:0>	00	ANA_A<2> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor



Address	Mnemonic	Default	Description
afe_0x0b<5:4>	pullupdown_ctrl<1:0>	00	ANA_A<3> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0b<7:6>	pullupdown_ctrl<1:0>	00	ANA_A<4> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0c<3:2>	pullupdown_ctrl<1:0>	00	ANA_C<1> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0c<5:4>	pullupdown_ctrl<1:0>	00	ANA_C<2> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0c<7:6>	pullupdown_ctrl<1:0>	00	ANA_C<3> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0d<1:0>	pullupdown_ctrl<1:0>	00	ANA_C<4> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0d<3:2>	pullupdown_ctrl<1:0>	00	ANA_C<5> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0d<5:4>	pullupdown_ctrl<1:0>	00	ANA_C<6> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor
afe_0x0d<7:6>	pullupdown_ctrl<1:0>	00	ANA_C<7> pull up/down control 00 – No pull up/down resistor 01 – x100 pull-up resistor 10 – x1 pull-up resistor 11 – x10 pull-down resistor

## 7.2 SWS

The TLSR8232 supports Single Wire Slave (SWS) interface for debugging. SWS represents the Slave device of the single wire communication system developed by Telink. The maximum data rate can be up to 2Mbps.

SWS usage is not supported in power-saving mode (deep sleep or suspend).

## 7.3 I2C

The TLSR8232 embeds I2C hardware module, which could act as Master mode or Slave mode. I2C is a popular inter-IC interface requiring only 2 bus lines, a serial data line (SDA) and a serial clock line (SCL).

I2CSCT (address 0x03) bit[1] and bit[4] serves to select I2C Master mode or Slave mode. By default, 0x03 bit[4] is set as 1b'1 and bit[1] is set as 1b'0, therefore I2C module of the TLSR8232 acts as Slave mode by default.

### 7.3.1 Communication protocol

Telink I2C module supports standard mode (100kbps), Fast-mode (400kbps) and Fast-mode plus (1Mbps) with restriction that system clock must be by at least 10x of data rate.

Two wires, SDA and SCL (SCK) carry information between Master device and Slave device connected to the bus. Each device is recognized by unique address (ID). Master device is the device which initiates a data transfer on the bus and generates the clock signals to permit that transfer. Slave device is the device addressed by a Master.

Both SDA and SCL are bidirectional lines connected to a positive supply voltage via a pull-up resistor. It's recommended to use the internal pull-up resistor of rank x1 first. In order to speed up the pull-up process, user can use external pull-up resistor with smaller resistance value (e.g. 3.3kΩ or 4.7kΩ) instead.

When the bus is free, both lines are HIGH. It's noted that data in SDA line must keep stable when clock signal in SCL line is at high level, and level state in SDA line is only allowed to change when clock signal in SCL line is at low level.

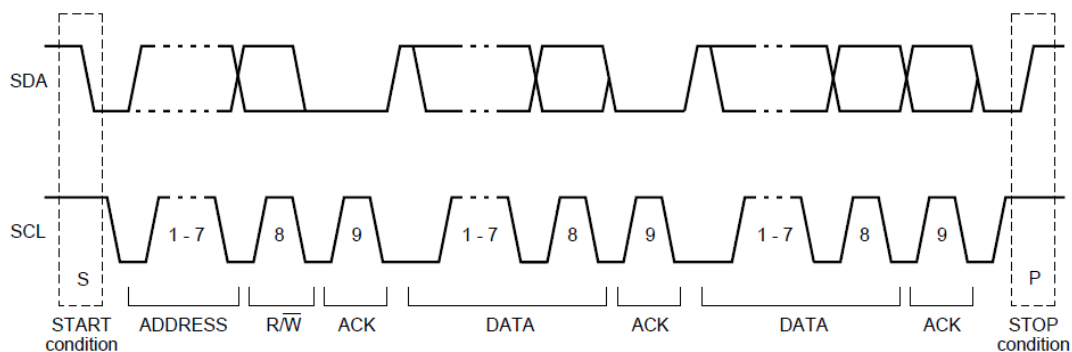


Figure 7- 2 I2C timing chart

### 7.3.2 Register table

Table 7- 4 Register configuration for I2C

Address	Name	R/W	Description	Reset Value
0x00	I2CSP	RW	I2C master clock speed	0x1f
0x01	I2CMID	RW	[7:1] I2C master ID	0x5c
0x02	I2CMST	RW	[0]: master busy [1]: master packet busy [2]: master received status 0 for ACK; 1 for NAK	
0x03	I2CSCT	RW	[0]: address auto increase enable [1]: I2C master enable (1) [2]: sub-mode select in I2C slave mode 0- DMA mode 1- Mapping Mode [4]: I2C slave enable (1)	0x11
0x04	I2CAD	RW	[7:0] Data buffer in master mode	0x5a
0x05	I2CDW	RW	[7:0] Data buffer in master mode	0xf1
0x06	I2CDR	RW	[7:0] Data buffer for Read or Write in master mode	0x00
0x07	I2CCLT	RW	[0]: launch ID cycle [1]: launch address cycle (send I2CAD data) [2]: launch data write cycle [3]: launch data read cycle For Master Write: 0: I2CAD&I2CDW, 1: I2CAD&I2CDW&I2CDR To write 3 bytes: bit[3]=1; To write 2 bytes: bit[3]=0. For Master Read: always 1. [4]: launch start cycle [5]: launch stop cycle [6]: enable read ID [7]: enable ACK in read command	0x00
0x20	ADROFFSET	RO	[6:0] mapped host address offset	
0x21	HOSTIRQ	RO	[0]: host cmd irq flag, I2C host operation have happened. Write 1 to clear. [1]: host read flag, I2C host operation have happened and is read operation. Write 1 to clear [2]: software irq flag, write 1 to clear [3]: software irq, write 1 to set	
0x22	MAPADRL	R/W	Low byte of Mapping mode buffer address	0x80
0x23	MAPADRH	R/W	High byte of Mapping mode buffer address	0x9f

### 7.3.3 I2C Slave mode

I2C module of the TLSR8232 acts as Slave by default (Address 0x03[4] should be set as 1b'1 to enable I2C Slave mode).

I2C slave address can be configured via register I2CID (address 0x01) [7:1].

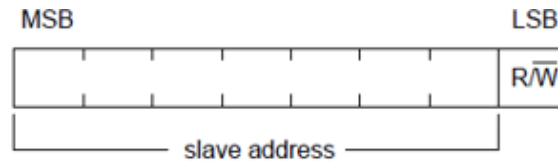


Figure 7-3 Byte consisted of slave address and R/W flag bit

I2C slave mode supports two sub modes including Direct Memory Access (DMA) mode and Mapping mode, which is selectable via I2CSCT (address 0x03) bit[2].

In I2C Slave mode, Master could initiate transaction anytime. I2C slave module will reply with ACK automatically. To monitor the start of I2C transaction, user could set interrupt from GPIO for SCA or SCL.

#### 7.3.3.1 DMA mode

By default, I2CSCT (address 0x03) bit[2] is set as 1b'0, therefore DMA mode is selected by default.

In DMA mode, other devices (Master) could access (read/write) designated address in Register and/or SRAM of the TLSR8232 according to I2C protocol. I2C module of the TLSR8232 will execute the read/write command from I2C Master automatically. But user needs to notice that the system clock shall be at least 10x faster than I2C bit rate.

The access address designated by Master is offset by 0x800000. In the TLSR8232, Register address starts from 0x800000 and SRAM address starts from 0x808000. For example, if Addr High(AddrH) is 0xaa and Addr Low (AddrL) is 0xcc, the real address of accessed data is 0x80aacc.

In DMA mode, Master could read/write data byte by byte. The designated access address is initial address and it supports auto increment by setting I2CSCT (address 0x03) bit[0] to 1b'1.

#### Read Format in DMA mode

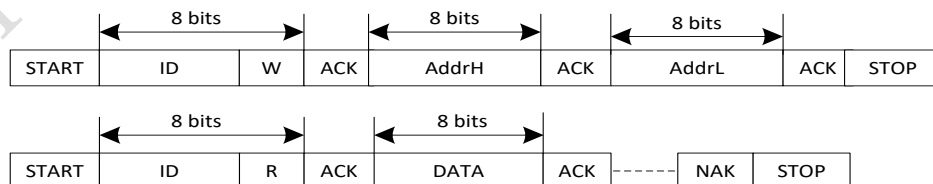


Figure 7-4 Read format in DMA mode

## Write Format in DMA mode



Figure 7- 5 Write format in DMA mode

### 7.3.3.2 Mapping mode

Mapping mode could be enabled via setting register I2CSCT (address 0x03) bit[2] as 1b'1.

In Mapping mode, data written and read by I2C master will be redirected to specified 128-byte buffer in SRAM. User could specify the initial address of the buffer by configuring registers MAPADR1 (address 0x22, lower byte) and MAPADRH (address 0x23, higher byte). The first 64-byte buffer is for written data and following 64-byte buffer is for read data. Every time the data access will start from the beginning of the Write-buffer/Read-buffer after I2C stop condition occurs. The last accessed data address could be checked in register ADROFFSET (address 0x20) [6:0] which is only updated after I2C STOP occurs.

## Read Format in mapping mode

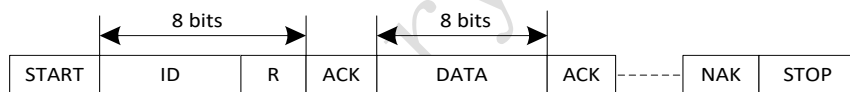


Figure 7- 6 Read format in Mapping mode

## Write Format in mapping mode

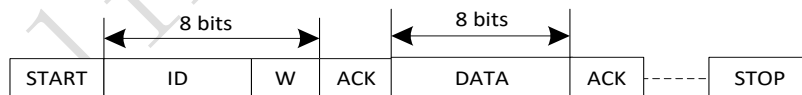


Figure 7- 7 Write format in Mapping mode

### 7.3.4 I2C Master mode

I2CSCT (address 0x03) bit[1] should be set as 1b'1 to enable I2C master mode for the TLSR8232.

Address 0x00 serves to set I2C Master clock:  $F_{I2C} = \text{System Clock} / (4 * \text{clock speed configured in address 0x00})$ .

A complete I2C protocol contains START, Slave Address, R/W bit, data, ACK and STOP. Slave address could be configured via address 0x01[7:1].

I2C Master (i.e. I2C module of the TLSR8232) could send START, Slave Address, R/W bit, data and STOP cycle by configuring address 0x07. I2C master will send enabled cycles in the correct sequence.

Address 0x02 serves to indicate whether Master/Master packet is busy, as well as Master received status. Bit[0] will be set to 1 when one byte is being sent, and this bit can be automatically cleared after a start signal/ address byte/acknowledge signal/data /stop signal is sent. Bit[1] is set to 1 when the start signal is sent, and this bit will be automatically cleared after the stop signal is sent. Bit[2] indicates whether to succeed in sending acknowledgement signal.

#### 7.3.4.1 I2C Master Write transfer

I2C Master has 3-byte buffer for write data, which are I2CAD (0x04), I2CDW (0x05) and I2CDR (0x06). Write transfer will be completed by I2C master module.

For example, to implement an I2C write transfer with 3-byte data, which contains START, Slave Address, Write bit, ack from Slave, 1st byte, ack from slave, 2nd byte, ack from slave, 3rd byte, ack from slave and STOP, user needs to configure I2C slave address to I2CID (0x01) [7:1], 1st byte data to I2CAD, 2nd byte data to I2CDW and 3rd byte to I2CDR. To start I2C write transfer, I2CCLT (0x07) is configured to 0x3f (0011 1111). I2C Master will launch START, Slave address, Write bit, load ACK to I2CMST (0x02) [2], send I2CAD data, load ACK to I2CMST[2], send I2CDW data, load ACK to I2CMST[2], send I2CDR data, load ACK to I2CMST[2] and then STOP sequentially.

For I2C write transfer whose data are more than 3 bytes, user could split the cycles according to I2C protocol.

#### 7.3.4.2 I2C Master Read transfer

I2C Master has one byte buffer for read data, which is I2CDR (0x06). Read transfer will be completed by I2C Master.

For example, to implement an I2C read transfer with 1 byte data, which contains START, Slave Address, Read bit, Ack from Slave, 1<sup>st</sup> byte from Slave, Ack by master and STOP, user needs to configure I2C slave address to I2CID (0x01) [7:1]. To start I2C read transfer, I2CCLT (0x07) is configured to 0xf9 (1111 1001). I2C Master will launch START, Slave address, Read bit, load ACK to I2CMST (0x02) [2], load data to I2CDR, reply ACK and then STOP sequentially.

For I2C read transfer whose data are more than 1 byte, user could split the cycles according to I2C protocol.

#### 7.3.5 I2C and SPI Usage

I2C hardware and SPI hardware modules in the chip share part of the hardware, as a result, when both hardware interfaces are used, the restrictions listed within this section need to be taken into consideration.

I2C and SPI hardware cannot be used as Slave at the same time.

The other cases are supported, including:

- ✧ I2C and SPI can be used as Master at the same time.
- ✧ I2C Master and SPI Slave can be used at the same time.
- ✧ I2C Slave and SPI Master can be used at the same time.

## 7.4 SPI

The TLSR8232 embeds SPI (Serial Peripheral interface), which could act as Master mode or Slave mode. SPI is a high-speed, full-duplex and synchronous communication bus requiring 4 bus lines including a chip select (CS) line, a data input (DI) line, a data output (DO) line and a clock (CK) line.

Register SPICT (address 0x09) bit[1] and bit[6] serve to select SPI Master mode or Slave mode. By default, 0x09 bit[1] is set as 1b'0 and bit[6] is set as 1b'1, therefore SPI acts as Slave mode by default.

### 7.4.1 Register table

Table 7- 5 Register configuration for SPI

Address	Name	R/W	Description	Reset Value
0x08	SPIDAT	RW	SPI data access	00
0x09	SPICT	RW	[0]: p_csn [1]: enable SPI master mode (1) [2]: spi data output disable [3]: 1 for read command; 0 for write command [4]: address auto increase [5]: share_mode [6]: enable SPI slave mode (1) [7]: busy status	51
0x0a	SPISP	RW	[6:0]: SPI clock speed [7]: SPI function mode, p_csn, p_scl, p_sda and p_sdo function as SPI if 1	05
0x0b	SPIMODE	RW	[0]: inverse SPI clock output [1]: delay half clk for SPI data output	00

### 7.4.2 SPI Master mode

Address 0x09 bit[1] should be set as 1b'1 to enable SPI Master mode.

Register SPISP (address 0x0a) serves to configure SPI pin and clock: setting 0x0a bit[7] as 1b'1 is to enable SPI function mode, and corresponding pins can be used as SPI pins; SPI clock = system clock/((clock speed configured in address 0x0a bit[6:0] +1)\*2).

SPIDAT (address 0x08) serves as the data register. One reading/writing operation of 0x08 enables the SPI\_CLK pin to generate 8 SPI clock cycles.

Telink SPI supports four standard working modes: Mode 0~Mode 3. Register SPIMODE (address 0x0b) serves to select one of the four SPI modes:

Table 7- 6 SPI mode

SPI mode	CPOL/CPHA	SPIMODE register (Address 0x0b)
Mode 0	CPOL=0, CPHA=0	bit[0]=0, bit[1]=0
Mode 1	CPOL=0, CPHA=1	bit[0]=0, bit[1]=1
Mode 2	CPOL=1, CPHA=0	bit[0]=1, bit[1]=0
Mode 3	CPOL=1, CPHA=1	bit[0]=1, bit[1]=1
CPOL: Clock Polarity When CPOL=0, SPI_CLK keeps low level in idle state; When CPOL=1, SPI_CLK keeps high level in idle state. CPHA: Clock Phase When CPHA=0, data is sampled at the first edge of clock period When CPHA=1, data is sampled at the latter edge of clock period		

Address 0x09 bit[0] serves to control the CS line: when the bit is set to 1, the CS level is high; when the bit is cleared, the CS level is low.

Address 0x09 bit[2] is the disabling bit for SPI Master output. When the bit is cleared, MCU writes data into address 0x08, then the SPI\_DO pin outputs the data bit by bit during the 8 clock cycles generated by the SPI\_CLK pin. When the bit is set to 1b'1, SPI\_DO output is disabled.

Address 0x09 bit[3] is the enabling bit for SPI Master reading data function. When the bit is set to 1b'1, MCU reads the data from address 0x08, then the input data from the SPI\_DI pin is shifted into address 0x08 during the 8 clock cycles generated by the SPI\_CLK pin. When the bit is cleared, SPI Master reading function is disabled.

Address 0x09[5] is the enabling bit for share mode, i.e. whether SPI\_DI and SPI\_DO share one common line.

Users can read address 0x09 bit[7] to get SPI busy status, i.e. whether the 8 clock pulses have been sent.

### 7.4.3 SPI Slave mode

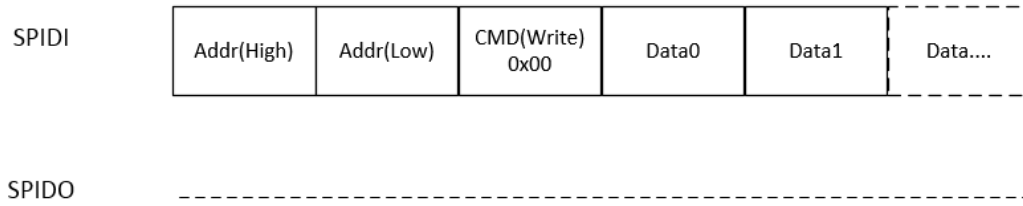
SPI for the TLSR8232 acts as Slave mode by default. (Address 0x09 bit[6] should be set as 1b'1 to enable SPI Slave mode.)

SPI Slave mode supports DMA. User could access registers of the TLSR8232 by SPI interface. It's noted that system clock of TLSR8232 shall be at least 5x faster than SPI clock for reliable connection. Address 0x0a should be written with data 0xa5 by the SPI host to activate SPI Slave mode.

Address 0x09[4] is dedicated for SPI Slave mode and indicates address auto increment. SPI write command format and read command format are illustrated in Figure 7-8:



### SPI Write Format



### SPI Read Format

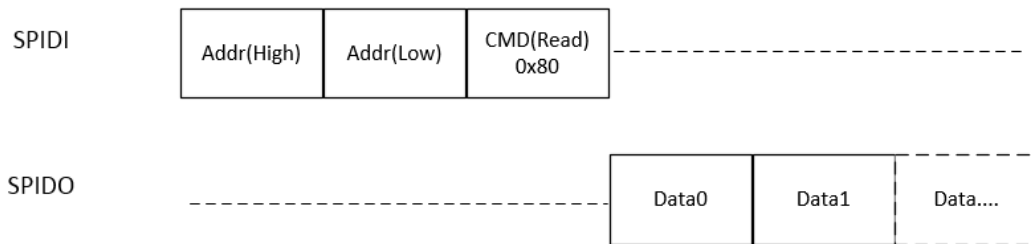


Figure 7- 8 SPI write/read command format

#### 7.4.4 I2C and SPI Usage

I2C hardware and SPI hardware modules in the chip share part of the hardware, as a result, when both hardware interfaces are used, certain restrictions apply. See **Section 7.3.5 I2C and SPI Usage** for detailed instructions.

## 7.5 UART

The TLSR8232 embeds UART (Universal Asynchronous Receiver/Transmitter) to implement full-duplex transmission and reception via UART TX and RX interface. Both TX and RX interface are 4-layer FIFO (First In First Out) interface.

Hardware flow control is supported via RTS and CTS.

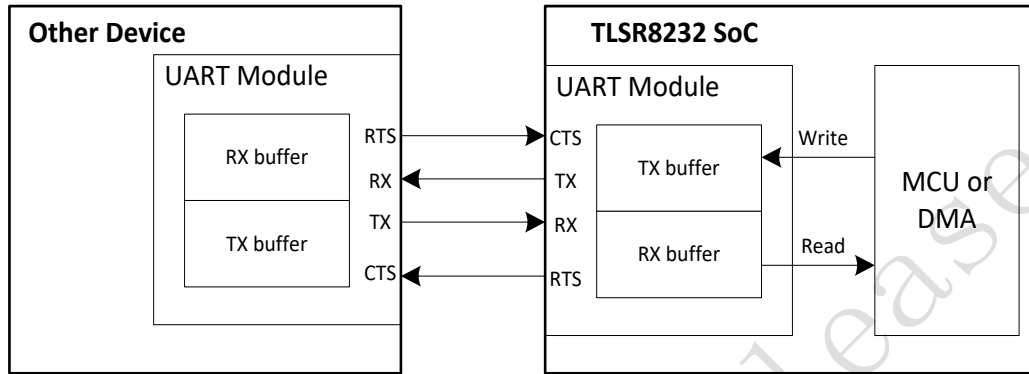


Figure 7- 9 UART communication

As shown in Figure 7-9, data to be sent is first written into TX buffer by MCU or DMA, then UART module transmits the data from TX buffer to other device via pin TX. Data to be read from other device is first received via pin RX and sent to RX buffer, then the data is read by MCU or DMA.

If RX buffer of the TLSR8232 UART is close to full, the TLSR8232 will send a signal (configurable high or low level) via pin RTS to inform other device that it should stop sending data. Similarly, if the TLSR8232 receives a signal from pin CTS, it indicates that RX buffer of other device is close to full and the TLSR8232 should stop sending data.

Table 7- 7 Register configuration for UART

Address	Name	R/W	Description	Reset Value
0x90	uart_data_buf0	R/W	write/read buffer[7:0]	
0x91	Uart_data_buf1	R/W	Write/read buffer[15:8]	
0x92	Uart_data_buf2	RW	Write/read buffer[23:16]	
0x93	Uart_data_buf3	R/W	Write/read buffer[31:24]	
0x94	uart_clk_div[7:0]	RW	uart clk div register:	0xff
0x95	Uart_clk_div[15:8]	R/W	uart_sclk = sclk/(uart_clk_div[14:0]+1) uart_clk_div[15] : 1: enable clock divider, 0: disable.	0x0f
0x96	Uart ctrl0	R/W	[3:0] bwpc, bit width, should be larger than 2 Baudrate = uart_sclk/(bwpc+1) [4] rx dma enable [5] tx dma enable [6] rx interrupt enable [7]tx interrupt enable	0x0f
0x97	Uart_ctrl1	R/W	[0] cts select, 0: cts_i, 1: cts_i inverter [1]:cts enable, 1: enable, 0, disable	0x0e

Address	Name	R/W	Description	Reset Value
			[2]:Parity, 1: enable, 0 :disable [3]: even Parity or odd [5:4]: stop bit 00: 1 bit, 01, 1.5bit 1x: 2bits [6]: ttl [7]: uart tx, rx loopback	
0x98	Uart_ctrl2	R/W	[3:0] rts trig level [4] rts Parity [5] rts manual value [6] rts manual enable [7] rts enable	0xa5
0x99	Uart_ctrl3	R/W	[3:0]: rx_irq_trig level [7:4] tx_irq_trig level	0x44
0x9a	R_rxtimeout_o[7:0]	R/W	The setting is transfer one bytes need cycles base on uart_clk. For example, if transfer one bytes (1 start bit+8bits data+1 priority bit+2 stop bits) total 12 bits, this register setting should be (bwpc+1)*12.	0x0f
0x9b	R_rxtimeout_o[9:8]	R/W	2'b00:rx timeout time is r_rxtimeout[7:0] 2'b01:rx timeout time is r_rxtimeout[7:0]*2 2'b10:rx timeout time is r_rxtimeout[7:0]*3 3'b11: rx timeout time is r_rxtimeout[7:0]*4 R_rxtimeout is for rx dma to decide the end of each transaction. Supposed the interval between each byte in one transaction is very short.	0x00
0x9c	Buf_cnt	R	[3:0]: r_buf_cnt [7:4]: t_buf_cnt	
0x9d	Uart_sts	R	[2:0] rbcnt [3] irq [6:4]wbcnt [6] write 1 clear rx [7] rx_err, write 1 clear tx	

Addresses 0x90~0x93 serve to write data into TX buffer or read data from RX buffer.

Addresses 0x94~0x95 serve to configure UART clock.

Address 0x96 serves to set baud rate (bit[3:0]), enable RX/TX DMA mode (bit[4:5]), and enable RX/TX interrupt (bit[6:7]).

Address 0x97 mainly serves to configure CTS. Bit[1] should be set to 1b'1 to enable CTS. Bit[0] serves to configure CTS signal level. Bit[2:3] serve to enable parity bit and select even/odd parity. Bit[5:4] serve to select 1/1.5/2 bits for stop bit. Bit[6] serves to configure whether RX/TX level

should be inverted.

Address 0x98 serves to configure RTS. Bit[7] and Bit[3:0] serve to enable RTS and configure RTS signal level.

Address 0x99 serves to configure the number of bytes in RX/TX buffer to trigger interrupt.

The number of bytes in RX/TX buffer can be read from address 0x9c.

Preliminary Release

## 8 PWM

The TLSR8232 supports 6-channel PWM (Pulse-Width-Modulation) output. Each PWM#n (n=0~5) has its corresponding inverted output at PWM#n\_N pin.

### 8.1 Register table

Table 8- 1 Register table for PWM

Address	Mnemonic	Type	Description	Reset Value
0x780	PWM_EN	R/W	[0]: 0--disable PWM0, 1--enable PWM0 [1]: 0--disable PWM1, 1--enable PWM1 [2]: 0--disable PWM2, 1--enable PWM2 [3]: 0--disable PWM3, 1--enable PWM3 [4]: 0--disable PWM4, 1--enable PWM4 [5]: 0--disable PWM5, 1--enable PWM5	0x00
0x781	PWM_CLK	R/W	(PWM_CLK+1)*sys_clk	0x00
0x782	PWM_MODE	R/W	[3:0]: PWM0 mode select 0000-pwm0 normal mode 0001-pwm0 count mode 0011-pwm0 IR mode 0111-pwm0 IR FIFO mode 1111-pwm0 IR DMA FIFO mode	0x00
0x783	PWM_CC0	R/W	[5:0]:1'b1 invert PWM output	0x00
0x784	PWM_CC1	R/W	[5:0]:1'b1 invert PWM_INV output	0x00
0x785	PWM_CC2	R/W	[5:0]: Signal frame polarity of PWM5~PWM0 1b'0-high level first 1b'1-low level first	0x00
0x788~ 0x793	reserved			
0x794	PWM_TCMP0	R/W	[7:0] bits 7-0 of PWM0's high time or low time(if pola[0]=1)	0x00
0x795	PWM_TCMP0	R/W	[15:8] bits 15-8 of PWM0's high time or low time	0x00
0x796	PWM_TMAX0	R/W	[7:0] bits 7-0 of PWM0's cycle time	0x00
0x797	PWM_TMAX0	R/W	[15:8] bits 15-8 of PWM0's cycle time	0x00
0x798	PWM_TCMP1	R/W	[7:0] bits 7-0 of PWM1's high time or low time(if pola[1]=1)	0x00
0x799	PWM_TCMP1	R/W	[15:8] bits 15-8 of PWM1's high time	0x00

Address	Mnemonic	Type	Description	Reset Value
			or low time	
0x79a	PWM_TMAX1	R/W	[7:0] bits 7-0 of PWM1's cycle time	0x00
0x79b	PWM_TMAX1	R/W	[15:8] bits 15-8 of PWM1's cycle time	0x00
0x79c	PWM_TCMP2	R/W	[7:0] bits 7-0 of PWM2's high time or low time(if pola[2]=1)	0x00
0x79d	PWM_TCMP2	R/W	[15:8] bits 15-8 of PWM2's high time or low time	0x00
0x79e	PWM_TMAX2	R/W	[7:0] bits 7-0 of PWM2's cycle time	0x00
0x79f	PWM_TMAX2	R/W	[15:8] bits 15-8 of PWM2's cycle time	0x00
0x7a0	PWM_TCMP3	R/W	[7:0] bits 7-0 of PWM3's high time or low time(if pola[3]=1)	0x00
0x7a1	PWM_TCMP3	R/W	[15:8] bits 15-8 of PWM3's high time or low time	0x00
0x7a2	PWM_TMAX3	R/W	[7:0] bits 7-0 of PWM3's cycle time	0x00
0x7a3	PWM_TMAX3	R/W	[15:8] bits 15-8 of PWM3's cycle time	0x00
0x7a4	PWM_TCMP4	R/W	[7:0] bits 7-0 of PWM4's high time or low time(if pola[4]=1)	0x00
0x7a5	PWM_TCMP4	R/W	[15:8] bits 15-8 of PWM4's high time or low time	0x00
0x7a6	PWM_TMAX4	R/W	[7:0] bits 7-0 of PWM4's cycle time	0x00
0x7a7	PWM_TMAX4	R/W	[15:8] bits 15-8 of PWM4's cycle time	0x00
0x7a8	PWM_TCMP5	R/W	[7:0] bits 7-0 of PWM5's high time or low time(if pola[5]=1)	0x00
0x7a9	PWM_TCMP5	R/W	[15:8] bits 15-8 of PWM5's high time or low time	0x00
0x7aa	PWM_TMAX5	R/W	[7:0] bits 7-0 of PWM5's cycle time	0x00
0x7ab	PWM_TMAX5	R/W	[15:8] bits 15-8 of PWM5's cycle time	0x00
0x7ac	PWM_PNUM0	R/W	[7:0]PWM0 Pulse number in count mode and IR mode	0x00
0x7ad	PWM_PNUM0	R/W	[13:8]	0x00
0x7ae~ 0x7af	reserved			
0x7b0	PWM_MASK0	R/W	INT mask [0] PWM0 Pnum int 0: disable 1: Enable [1] PWM0 ir dma fifo mode int 0: disable 1: Enable [2] PWM0 frame int 0: disable 1: Enable [3] PWM1 frame int 0: disable 1: Enable	0x00

Address	Mnemonic	Type	Description	Reset Value
			[4] PWM2 frame int 0: disable 1: Enable [5] PWM3 frame int 0: disable 1: Enable [6] PWM4 frame int 0: disable 1: Enable [7] PWM5 frame int 0: disable 1: Enable	
0x7b1	PWM_INT0	R/W	INT status, write 1 to clear [0]: PWM0 pnum int (have sent PNUM pulses, PWM_NCNT==PWM_PNUM) [1]: PWM0 ir dma fifo mode int (pnum int & fifo empty in ir dma fifo mode) [2]: PWM0 cycle done int (PWM_CNT==PWM_TMAX) [3]: PWM1 cycle done int (PWM_CNT==PWM_TMAX) [4]: PWM2 cycle done int (PWM_CNT==PWM_TMAX) [5]: PWM3 cycle done int (PWM_CNT==PWM_TMAX) [6]: PWM4 cycle done int (PWM_CNT==PWM_TMAX) [7]: PWM5 cycle done int (PWM_CNT==PWM_TMAX)	0x00
0x7b2	PWM_MASK1	R/W	[0]: PWM0 fifo mode fifo cnt int mask 0: disable, 1: Enable	0x00
0x7b3	PWM_INT1	R/W	INT status, write 1 to clear [0]: fifo mode cnt int, when FIFO_NUM (0x7cd[3:0]) is less than FIFO_NUM_LVL (0x7cc[3:0])	0x00
0x7b4	PWM_CNT0	R	[7:0] PWM0 cnt value	
0x7b5	PWM_CNT0		[15:8] PWM0 cnt value	
0x7b6	PWM_CNT1	R	[7:0] PWM1 cnt value	
0x7b7	PWM_CNT1		[15:8] PWM1 cnt value	
0x7b8	PWM_CNT2	R	[7:0] PWM2 cnt value	
0x7b9	PWM_CNT2		[15:8] PWM2 cnt value	
0x7ba	PWM_CNT3	R	[7:0] PWM3 cnt value	
0x7bb	PWM_CNT3		[15:8] PWM3 cnt value	
0x7bc	PWM_CNT4	R	[7:0] PWM4 cnt value	
0x7bd	PWM_CNT4		[15:8] PWM4 cnt value	
0x7be	PWM_CNT5	R	[7:0] PWM5 cnt value	
0x7bf	PWM_CNT5		[15:8] PWM5 cnt value	

Address	Mnemonic	Type	Description	Reset Value
0x7c0	PWM_NCNT0	R	[7:0]PWM0 pluse_cnt value	
0x7c1	PWM_NCNT0		[15:8]PWM0 pluse_cnt value	
0x7c2 ~ 0x7c3	reserved			
0x7c4	PWM_TCMP0_SHADOW	R/W	[7:0] bits 7-0 of PWM0's high time or low time(if pola[0]=1),if shadow bit(fifo data[14]) is 1'b1 in ir fifo mode or dma fifo mode	0x55
0x7c5	PWM_TCMP0_SHADOW	R/W	[15:8] bits 15-8 of PWM0's high time or low time ,if shadow bit(fifo data[14]) is 1'b1 in ir fifo mode or dma fifo mode	0x55
0x7c6	PWM_TMAX0_SHADOW	R/W	[7:0] bits 7-0 of PWM0's cycle time, if shadow bit(fifo data[14]) is 1'b1 in ir fifo mode or dma fifo mode	0x00
0x7c7	PWM_TMAX0_SHADOW	R/W	[15:8] bits 15-8 of PWM0's cycle time, if shadow bit(fifo frame[14]) is 1'b1 in ir fifo mode or dma fifo mode	0x00
0x7c8	FIFO_DAT0_ENTRY	R/W	Use in ir fifo mode	
0x7c9	FIFO_DAT1_ENTRY	R/W	Use in ir fifo mode	
0x7ca	FIFO_DAT2_ENTRY	R/W	Use in ir fifo mode	
0x7cb	FIFO_DAT3_ENTRY	R/W	Use in ir fifo mode	
0x7cc	FIFO_NUM_LVL	R/W	FIFO num int trigger level	0x00
0x7cd	FIFO_SR	R	[3:0]:FIFO DATA NUM(byte) [4]:FIFO EMPTY [5]:FIFO FULL	
0x7ce	FIFO_CLR	W1	[0]: write 1 to clear data in FIFO	0x00

## 8.2 Enable PWM

Register PWM\_EN (address 0x780)[5:0] serves to enable PWM5~PWM0 respectively via writing “1” for the corresponding bits.

## 8.3 Set PWM clock

PWM clock derives from system clock. Register PWM\_CLK (address 0x781) serves to set the frequency dividing factor for PWM clock. Formula below applies:

$$F_{PWM} = F_{System\ clock} / (PWM\_CLK + 1)$$

## 8.4 PWM waveform, polarity and output inversion

Each PWM channel has independent counter and 2 status including “Count” and “Remaining”. Count and Remaining status form a signal frame.



#### 8.4.1 Waveform of signal frame

When PWM#n is enabled, first PWM#n enters Count status and outputs High level signal by default. When PWM#n counter reaches cycles set in register PWM\_TCMP#n (address 0x794~0x795, 0x798~0x799, 0x79c~0x79d, 0x7a0~0x7a1, 0x7a4~0x7a5, 0x7a8~0x7a9) / PWM\_TCMP0\_SHADOW (0x7c4~0x7c5), PWM#n enters Remaining status and outputs Low level till PWM#n cycle time configured in register PWM\_TMAX#n (address 0x796~0x797, 0x79a~0x79b, 0x79e~0x79f, 0x7a2~0x7a3, 0x7a6~0x7a7, 0x7aa~0x7ab) / PWM\_TMAX0\_SHADOW (0x7c6~0x7c7) expires.

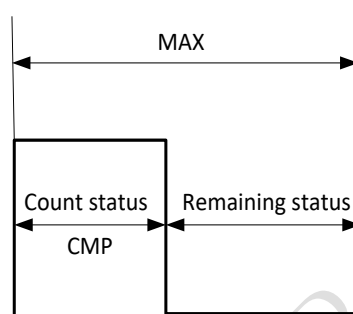


Figure 8- 1 A signal frame

An interruption will be generated at the end of each signal frame if enabled via register PWM\_MASK (address 0x7b0[2:7]).

#### 8.4.2 Invert PWM output

PWM#n and PWM#n\_N output could be inverted independently via register PWM\_CC0 (address 0x783) and PWM\_CC1 (address 0x784). When the inversion bit is enabled, waveform of the corresponding PWM channel will be inverted completely.

#### 8.4.3 Polarity for signal frame

By default, PWM#n outputs High level at Count status and Low level at Remaining status. When the corresponding polarity bit is enabled via register PWM\_CC2 (address 0x785[5:0]), PWM#n will output Low level at Count status and High level at Remaining status.

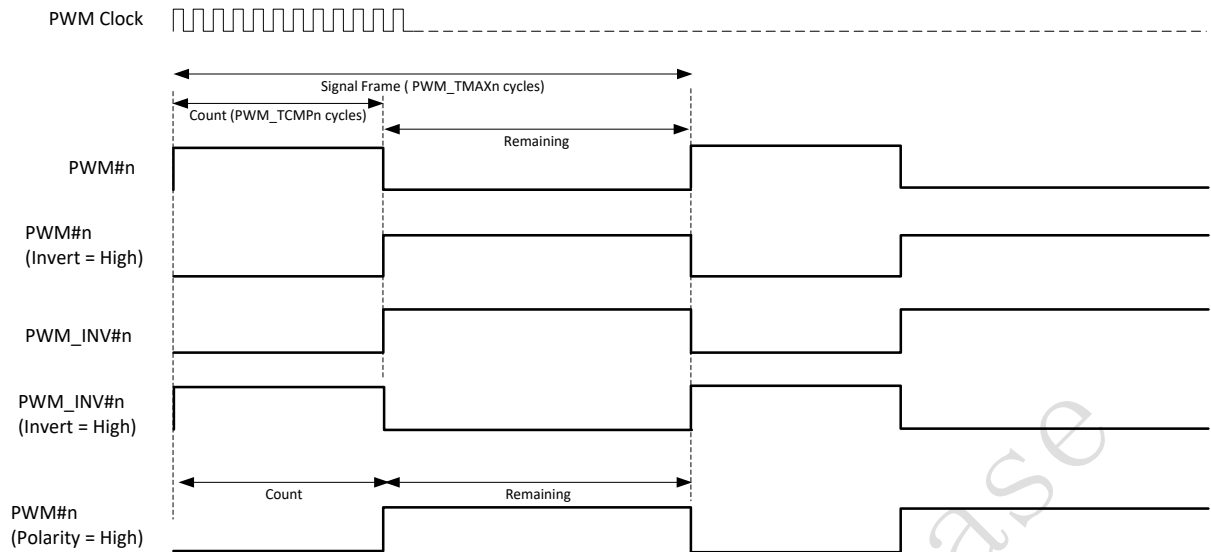


Figure 8-2 PWM output waveform chart

## 8.5 PWM mode

### 8.5.1 Select PWM mode

PWM0 supports four modes, including Continuous mode (normal mode, default), Counting mode, IR mode, IR FIFO mode, IR DMA FIFO mode.

PWM1~PWM5 only support Continuous mode.

Register PWM\_MODE (address 0x782) serves to select PWM0 mode.

### 8.5.2 Continuous mode

PWM0~PWM5 all support Continuous mode. In this mode, PWM#n continuously sends out signal frames. PWM#n should be disabled via address 0x780 to stop it; when stopped, the PWM output will turn low immediately.

During Continuous mode, waveform could be changed freely via PWM\_TCMpn and PWM\_TMAX#n. New configuration for PWM\_TCMpn and PWM\_TMAX#n will take effect in the next signal frame.

After each signal frame is finished, corresponding PWM cycle done interrupt flag bit (0x7b1[2:7]) will be automatically set to 1b'1. If the interrupt is enabled by setting PWM\_MASK0 (address 0x7b0[2:7]) as 1b'1, a frame interruption will be generated. User needs to write 1b'1 to the flag bit to manually clear it.

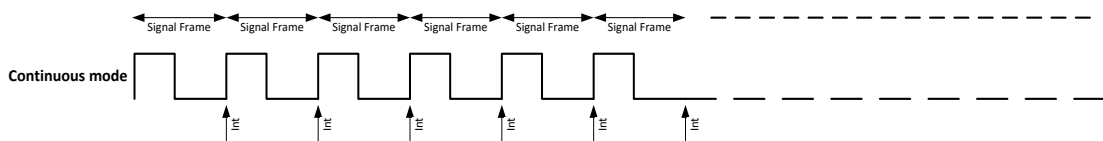


Figure 8-3 Continuous mode

### 8.5.3 Counting mode

Only PWM0 supports Counting mode. Address 0x782[3:0] should be set as 4b'0001 to select PWM0 counting mode.

In this mode, PWM0 sends out specified number of signal frames which is defined as a pulse group. The number is configured via register PWM\_PNUM0 (address 0x7ac~0x7ad).

After each signal frame is finished, PWM0 cycle done interrupt flag bit (0x7b1[2]) will be automatically set to 1b'1. If the interrupt is enabled by setting PWM\_MASK0 (address 0x7b0[2]) as 1b'1, a frame interruption will be generated. User needs to write 1b'1 to the flag bit to manually clear it.

After a pulse group is finished, PWM0 will be disabled automatically, and PWM0 pnum interrupt flag bit (0x7b1[0]) will be automatically set to 1b'1. If the interrupt is enabled by setting PWM\_MASK0 (address 0x7b0[0]) as 1b'1, a Pnum interruption will be generated. User needs to write 1b'1 to the flag bit to manually clear it.

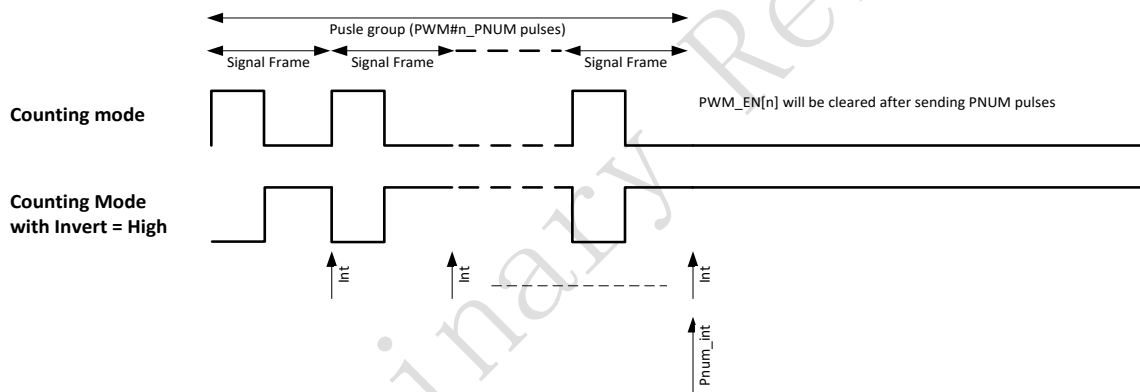


Figure 8-4 Counting mode (n=0)

Counting mode also serves to stop IR mode gracefully. Refer to **section 8.5.4** for details.

### 8.5.4 IR mode

Only PWM0 supports IR mode. Address 0x782[3:0] should be set as 4b'0011 to select PWM0 IR mode.

In this mode, specified number of frames is defined as one pulse group. In contrast to Counting mode where PWM0 stops after first pulse group is finished, PWM0 will constantly send pulse groups in IR mode.

During IR mode, PWM0 output waveform could also be changed freely via WM\_TCMP0, PWM\_TMAX0 and PWM\_PNUM0. New configuration for PWM\_TCMP0, PWM\_TMAX0 and PWM\_PNUM0 will take effect in the next pulse group.

To stop IR mode and complete current pulse group, user can switch PWM0 from IR mode to Counting mode so that PWM0 will stop after current pulse group is finished. If PWM0 is disabled

directly via PWM\_EN (0x780[0]), PWM0 output will turn Low immediately despite of current pulse group.

After each signal frame/pulse group is finished, PWM0 cycle done interrupt flag bit (0x7b1[2])/PWM0 pnum interrupt flag bit (0x7b1[0]) will be automatically set to 1b'1. A frame interruption/Pnum interruption will be generated (if enabled by setting address 0x7b0[2]/0x7b0[0] as 1b'1).

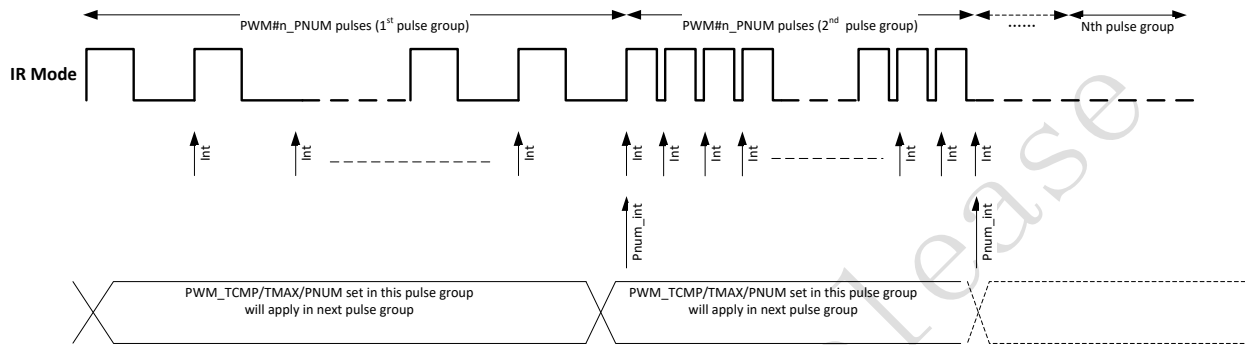


Figure 8-5 IR mode (n=0)

### 8.5.5 IR FIFO mode

IR FIFO mode is designed to allow IR transmission of long code patterns without the continued intervention of MCU, and it is designed as a selectable working mode on PWM0. The IR carrier frequency is divided down from the system clock and can be configured to be any normal IR frequencies, e.g. 36kHz, 38kHz, 40kHz, or 56kHz.

Only PWM0 supports IR FIFO mode. Address 0x782[3:0] should be set as 4b'0111 to select PWM0 IR FIFO mode.

An element ("FIFO CFG Data") is defined as basic unit of IR waveform, and written into FIFO. This element consists of 16 bits, including:

- ✧ bit[13:0] defines PWM pulse number of current group.
- ✧ bit[14] determines duty cycle and period for current PWM pulse group.
  - 0: use configuration of TCMP0 and TMAX0 in 0x794~0x797;
  - 1: use configuration of TCMP0\_SHADOW and TMAX0\_SHADOW in 0x7c4~0x7c7.
- ✧ bit[15] determines whether current PWM pulse group is used as carrier, i.e. whether PWM will output pulse (1) or low level (0).

User should use FIFO\_DATA\_ENTRY in 0x7c8~0x7cb to write the 16-bit "FIFO CFG Data" into FIFO by byte or half word or word.

- ✧ To write by byte, user should successively write 0x7c8, 0x7c9, 0x7ca and 0x7cb.
- ✧ To write by half word, user should successively write 0x7c8 and 0x7ca.
- ✧ To write by word, user should write 0x7c8.

FIFO depth is 8 bytes. User can read the register FIFO\_SR in 0x7cd to view FIFO empty/full

status and check FIFO data number.

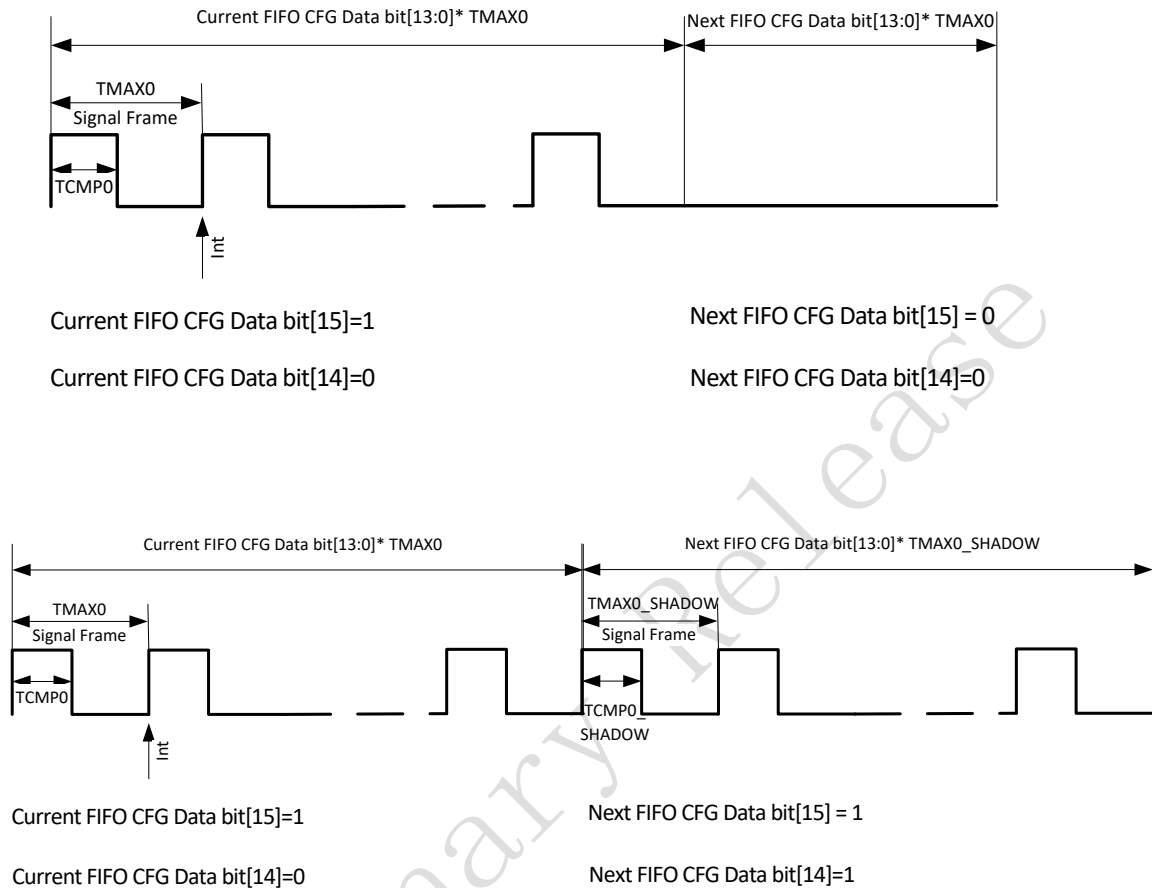


Figure 8- 6 IR format examples

When “FIFO CFG Data” is configured in FIFO and PWM0 is enabled via PWM\_EN (address 0x780[0]), the configured waveforms will be output from PWM0 in sequence. As long as FIFO doesn’t overflow, user can continue to add waveforms during IR waveforms sending process, and long IR code that exceeds the FIFO depth can be implemented this way. After all waveforms are sent, FIFO becomes empty, PWM0 will be disabled automatically.

The FIFO\_CLR register (address 0x7ce[0]) serves to clear data in FIFO. Writing 1b’1 to this register will clear all data in the FIFO. Note that the FIFO can only be cleared when not in active transmission.

### 8.5.6 IR DMA FIFO mode

IR DMA FIFO mode is designed to allow IR transmission of long code patterns without occupation of MCU, and it is designed as a selectable working mode on PWM0. The IR carrier frequency is divided down from the system clock and can be configured to be any normal IR frequencies, e.g. 36kHz, 38kHz, 40kHz, or 56kHz.

Only PWM0 supports IR DMA FIFO mode. Address 0x782[3:0] should be set as 4b’1111 to select PWM0 IR DMA FIFO mode.

This mode is similar to IR FIFO mode, except that “FIFO CFG Data” is written into FIFO by DMA instead of MCU. User should write the configuration of “FIFO CFG Data” into RAM, and then enable DMA channel 5. DMA will automatically write the configuration into FIFO.

**\*Note:** In this mode, when DMA channel 5 is enabled, PWM will automatically output configured waveform, without the need to manually enable PWM0 via 0x780[0] (i.e. 0x780[0] will be set as 1b'1 automatically).

#### Example 1:

**Suppose** Mark carrier (pulse) frequency1(F1) = 40kHz, duty cycle 1/3

Mark carrier (pulse) frequency2(F2) = 50kHz, duty cycle 1/2

Space carrier (low level) frequency(F3) = 40kHz

If user wants to make PWM send waveforms in following format (PWM CLK =24MHz):

Burst(20[F1]), i.e. 20 F1 pulses

Burst(30[F2]),

Burst(50[F1]) ,

Burst(50[F2]),

Burst(20[F1],10[F3]),

Burst(30[F2],10[F3])

**Step1:** Set carrier F1 frequency as 40kHz, set duty cycle as 1/3.

Set **PWM\_TMAX0** as 0x258 (i.e. 24MHz/40kHz=600=0x258).

Since duty cycle is 1/3, set **PWM\_TCMPO** as 0xc8 (i.e. 600/3=200=0xc8).

Set carrier F2 frequency as 50kHz, set duty cycle as 1/2.

Set **PWM\_TMAX0\_SHADOW** as 0x1e0 (i.e. 24MHz/50kHz=480=0x1e0).

Since duty cycle is 1/2, set **PWM\_TCMPO\_SHADOW** as 0xf0 (i.e. 480/2=240=0xf0).

**Step2:** Generate “FIFO CFG Data” sequence.

Burst(20[F1]): {[15]: 1'b1, [14]: 1'b0, [13:0]: 'd20}=0x8014.

Burst(30[F2]): {[15]: 1'b1, [14]: 1'b1, [13:0]: 'd30}=0xc01e.

Burst(50[F1]) : {[15]: 1'b1, [14]: 1'b0, [13:0]: 'd50}=0x8032.

Burst(50[F2]): {[15]: 1'b1, [14]: 1'b1, [13:0]: 'd50}=0xc032.

Burst(20[F1],10[F3]): {[15]: 1'b1, [14]: 1'b0, [13:0]: 'd20}=0x8014,

{[15]: 1'b0, [14]: 1'b0, [13:0]: 'd10}=0x000a.

Burst(30[F2],10[F3]): {[15]: 1'b1, [14]: 1'b1, [13:0]: 'd30}=0xc01e,

{[15]:1'b0, [14]: 1'b0, [13:0]: 'd10}=0x000a.

**Step3:** Write "FIFO CFG Data" into SRAM in DMA format.

DMA SOURCE ADDRESS+0x00: 0x0000\_0010 (dma transfer-length: 16byte)

DMA SOURCE ADDRESS+0x04: 0xc01e\_8014 (LITTLE ENDIAN)

DMA SOURCE ADDRESS+0x08: 0xc032\_8032

DMA SOURCE ADDRESS+0x0c: 0x000a\_8014

DMA SOURCE ADDRESS+0x10: 0x000a\_c01e

**Step4:** Enable DMA channel 5 to send PWM waveforms.

Write 1'b1 to address 0x524[5] to enable DMA channel 5.

After all waveforms are sent, FIFO becomes empty, PWM0 will be disabled automatically (address 0x780[0] is automatically cleared). The FIFO mode stop interrupt flag bit (address 0x7b3[0]) will be automatically set as 1b'1. If the interrupt is enabled by setting PWM\_MASK1 (address 0x7b2[0]) as 1b'1, a FIFO mode stop interrupt will be generated. User needs to write 1b'1 to the flag bit to manually clear it.

#### Example 2:

**Suppose** carrier frequency is 38kHz, system clock frequency is 24MHz, duty cycle is 1/3, and the format of IR code to be sent is shown as below:

- 1) Preamble waveform: 9ms carrier + 4.5ms low level.
- 2) Data 1 waveform: 0.56ms carrier + 0.56ms low level.
- 3) Data 0 waveform: 0.56ms carrier + 1.69ms low level.
- 4) Repeat waveform: 9ms carrier + 2.25ms low level + 0.56ms carrier. Repeat waveform duration is 11.81ms, interval between two adjacent repeat waveforms is 108ms.
- 5) End waveform: 0.56ms carrier.

User can follow the steps below to configure related registers:

**Step1:** Set carrier frequency as 38kHz, set duty cycle as 1/3.

Set **PWM\_TMAX0** as 0x277 (i.e.  $24\text{MHz}/38\text{kHz}=631=0x277$ ).

Since duty cycle is 1/3, set **PWM\_TCMPO** as 0xd2 (i.e.  $631/3=210=0xd2$ ).

**Step2:** Generate "FIFO CFG Data" sequence.

#### Preamble waveform:

9ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]:  $9*38=d\ 342=14'h\ 156$ }=0x8156

4.5ms low level: {[15]:1'b0, [14]:1'b0, [13:0]:  $4.5*38=d\ 171=14'h\ ab$ }=0x00ab

**Data 1 waveform:**

0.56ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]: 0.56\*38='d 21=14'h 15}=0x8015

0.56ms low level: {[15]:1'b0, [14]:1'b0, [13:0]: 0.56\*38='d 21=14'h 15}=0x0015

**Data 0 waveform:**

0.56ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]: 0.56\*38='d 21=14'h 15}=0x8015

1.69ms low level: {[15]:1'b0, [14]:1'b0, [13:0]: 1.69\*38='d 64=14'h 40}=0x0040

**Repeat waveform:**

9ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]: 9\*38='d 342=14'h 156}=0x8156

2.25ms low level: {[15]:1'b0, [14]:1'b0, [13:0]: 2.25\*38='d 86=14'h 56}=0x0056

0.56ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]: 0.56\*38='d 21=14'h 15}=0x8015

108ms -11.81ms =96.19ms low level:

{[15]:1'b0, [14]:1'b0, [13:0]: 96.19\*38='d 3655=14'h e47}=0x0e47

**End waveform:**

0.56ms carrier: {[15]:1'b1, [14]:1'b0, [13:0]: 0.56\*38='d 21=14'h 15}=0x8015

**Step3:** Write "IR CFG Data" into SRAM in DMA format.

If user want PWM0 to send IR waveform in following format:

Preamble+0x5a+Repeat+End

Preamble: 0x8156, 0x00ab

0x5a=8'b01011010

Data 0: 0x8015, 0x0040

Data 1: 0x8015, 0x0015

Data 0: 0x8015, 0x0040

Data 1: 0x8015, 0x0015

Data 1: 0x8015, 0x0015

Data 0: 0x8015, 0x0040

Data 1: 0x8015, 0x0015

Data 0: 0x8015, 0x0040

Repeat: 0x8156, 0x0056, 0x8015, 0x0e47

End: 0x8015.

User needs to write the configuration information above into source address of DMA channel 5, as shown below:

DMA SOURCE ADDRESS+0x00: 0x0000\_002e (dma transfer-length: 46byte)

DMA SOURCE ADDRESS+0x04: 0x00ab\_8156 (Preamble) (LITTLE ENDIAN)

DMA SOURCE ADDRESS+0x08: 0x0040\_8015 (Data 0)



DMA SOURCE ADDRESS+0x0c: 0x0015\_8015 (Data 1)  
DMA SOURCE ADDRESS+0x10: 0x0040\_8015 (Data 0)  
DMA SOURCE ADDRESS+0x14: 0x0015\_8015 (Data 1)  
DMA SOURCE ADDRESS+0x18: 0x0015\_8015 (Data 1)  
DMA SOURCE ADDRESS+0x1c: 0x0040\_8015 (Data 0)  
DMA SOURCE ADDRESS+0x20: 0x0015\_8015 (Data 1)  
DMA SOURCE ADDRESS+0x24: 0x0040\_8015 (Data 0)  
DMA SOURCE ADDRESS+0x28: 0x0056\_8156 (Repeat)  
DMA SOURCE ADDRESS+0x2c: 0x0e47\_8015 (Repeat)  
DMA SOURCE ADDRESS+0x30: 0x8015 (End)

**Step4:** Enable DMA channel 5 to send PWM waveforms.

Write 1'b1 to address 0x524[5] to enable DMA channel 5.

After all waveforms are sent, FIFO becomes empty, PWM0 will be disabled automatically (address 0x780[0] is automatically cleared). The FIFO mode stop interrupt flag bit (address 0x7b3[0]) will be automatically set as 1b'1. If the interrupt is enabled by setting PWM\_MASK1 (address 0x7b2[0]) as 1b'1, a FIFO mode stop interrupt will be generated. User needs to write 1b'1 to the flag bit to manually clear it.

## 8.6 PWM interrupt

There are 9 interrupt sources from PWM function.

After each signal frame, PWM#n (n=0~5) will generate a frame-done IRQ (Interrupt Request) signal.

In Counting mode and IR mode, PWM0 will generate a Pnum IRQ signal after completing a pulse group.

In IR FIFO mode, PWM0 will generate a FIFO mode count IRQ signal when the FIFO\_NUM value is less than the FIFO\_NUM\_LVL, and will generate a FIFO mode stop IRQ signal after FIFO becomes empty.

In IR DMA FIFO mode, PWM0 will generate an IR waveform send done IRQ signal, after DMA has sent all configuration data, FIFO becomes empty and final waveform is sent.

To enable PWM interrupt, the total enabling bit "irq\_pwm" (address 0x641[6], see **section 6 Interrupt**) should be set as 1b'1. To enable various PWM interrupt sources, PWM\_MASK0 (address 0x7b0[7:0]) and PWM\_MASK1 (address 0x7b2[0]) should be set as 1b'1 correspondingly.

Interrupt status can be cleared via register PWM\_INT0 (address 0x7b1[7:0]) and PWM\_INT1 (address 0x7b3[0]).

## 9 Quadrature Decoder

The TLSR8232 embeds one quadrature decoder (QDEC) which is designed mainly for applications such as wheel. The QDEC implements debounce function to filter out jitter on the two phase inputs, and generates smooth square waves for the two phase.

### 9.1 Input pin selection

The QDEC supports two-phase input; each input is selectable from the 8 pins of PortA, PortB and PortC via setting address 0xd2[2:0]/0xd3[2:0] (for channel a)/0xd3[2:0] (for channel b).

Table 9- 1 Input pin selection

Address 0xd2[2:0]/0xd3[2:0]	Pin
0	ANA_C<1>
1	ANA_C<2>
2	ANA_C<3>
3	ANA_B<0>
4	ANA_B<1>
5	ANA_B<2>
6	ANA_A<1>
7	ANA_A<2>

**Note:** To use corresponding IO as QDEC input pin, it's needed first to enable GPIO function, enable "IE" (1) and disable "OEN" (1) for this IO.

### 9.2 Common mode and double accuracy mode

The QDEC embeds an internal hardware counter, which is not connected with bus.

Address 0xd7[0] serves to select common mode or double accuracy mode.

For each wheel rolling step, two pulse edges (rising edge or falling edge) are generated.

If address 0xd7[0] is cleared to select common mode, the QDEC Counter value (real time counting value) is increased/decreased by 1 only when the same rising/falling edges are detected from the two phase signals.

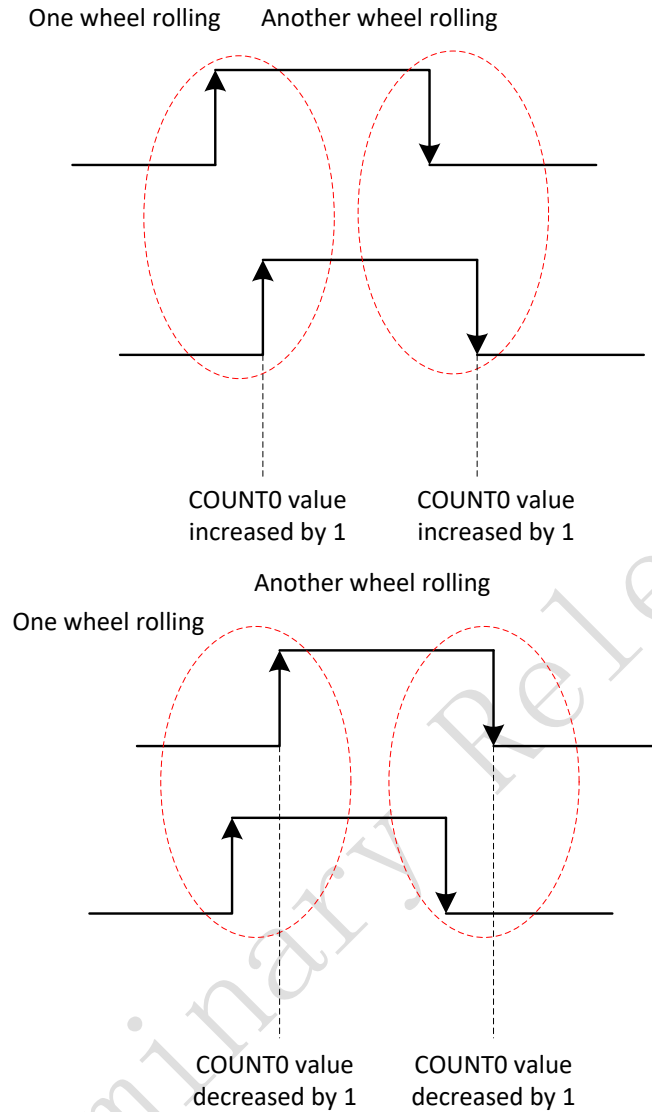


Figure 9- 1      Common mode

If address 0xd7[0] is set to 1b'1 to select double accuracy mode, the QDEC Counter value (real time counting value) is increased/decreased by 1 on each rising/falling edge of the two phase signals; the COUNT0 will be increased/decreased by 2 for one wheel rolling.

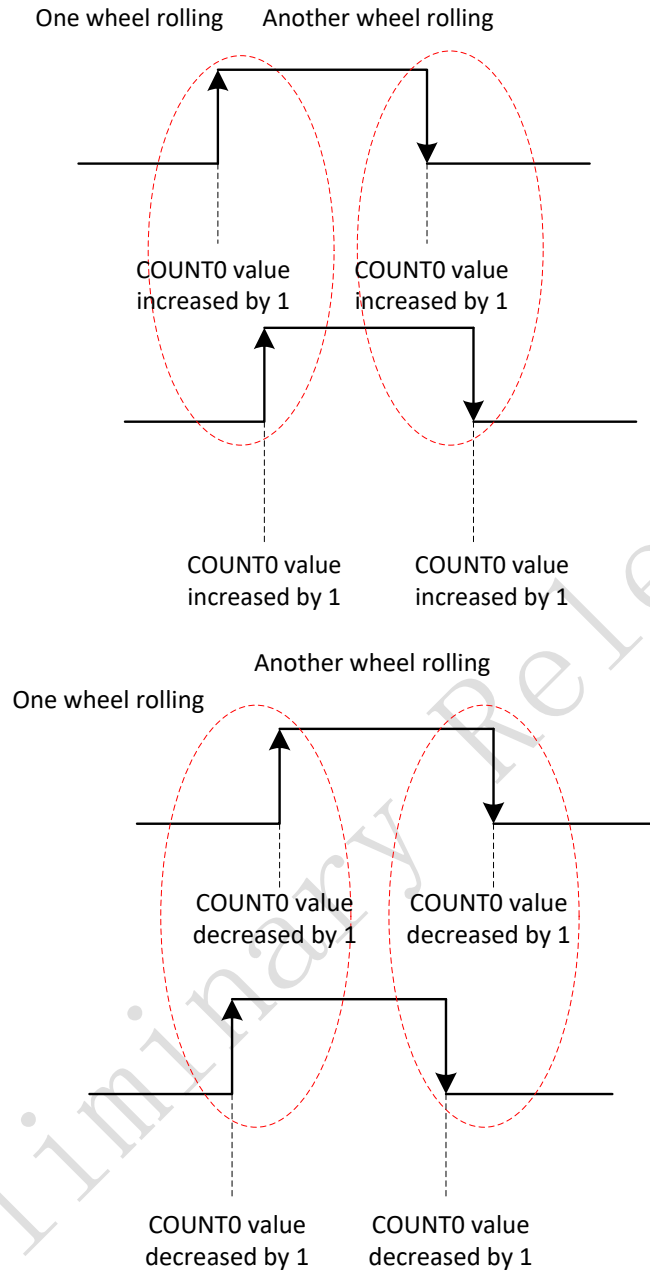


Figure 9- 2      Double accuracy mode

### 9.3 Read real time counting value

Neither can Hardware Counter value be read directly via software, nor can the counting value in address 0xd0 be updated automatically.

To read real time counting value, first write address 0xd8[0] with 1b'1 to load Hardware Counter data into the QDEC\_COUNT register, then read address 0xd0.

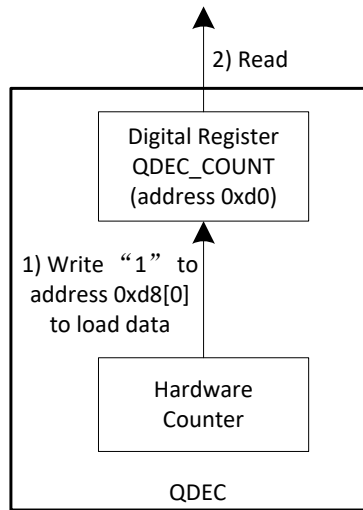


Figure 9- 3 Read real time counting value

#### 9.4 QDEC reset

Address 0xd6[0] serves to reset the QDEC. The QDEC Counter value is cleared to zero.

#### 9.5 Other configuration

The QDEC supports hardware debouncing. Address 0xd1[2:0] serves to set filtering window duration. All jitter with period less than the value will be filtered out and thus does not trigger count change.

Address 0xd1[4] serves to set input signal initial polarity.

Address 0xd1[5] serves to enable shuttle mode. Shuttle mode allows non-overlapping two phase signals as shown below.

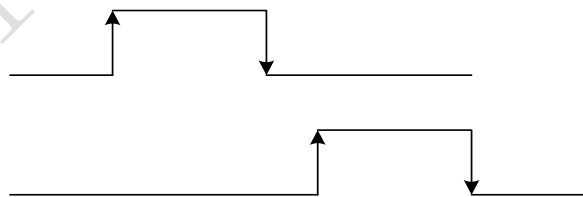


Figure 9- 4 Shuttle mode

## 9.6 Timing sequence

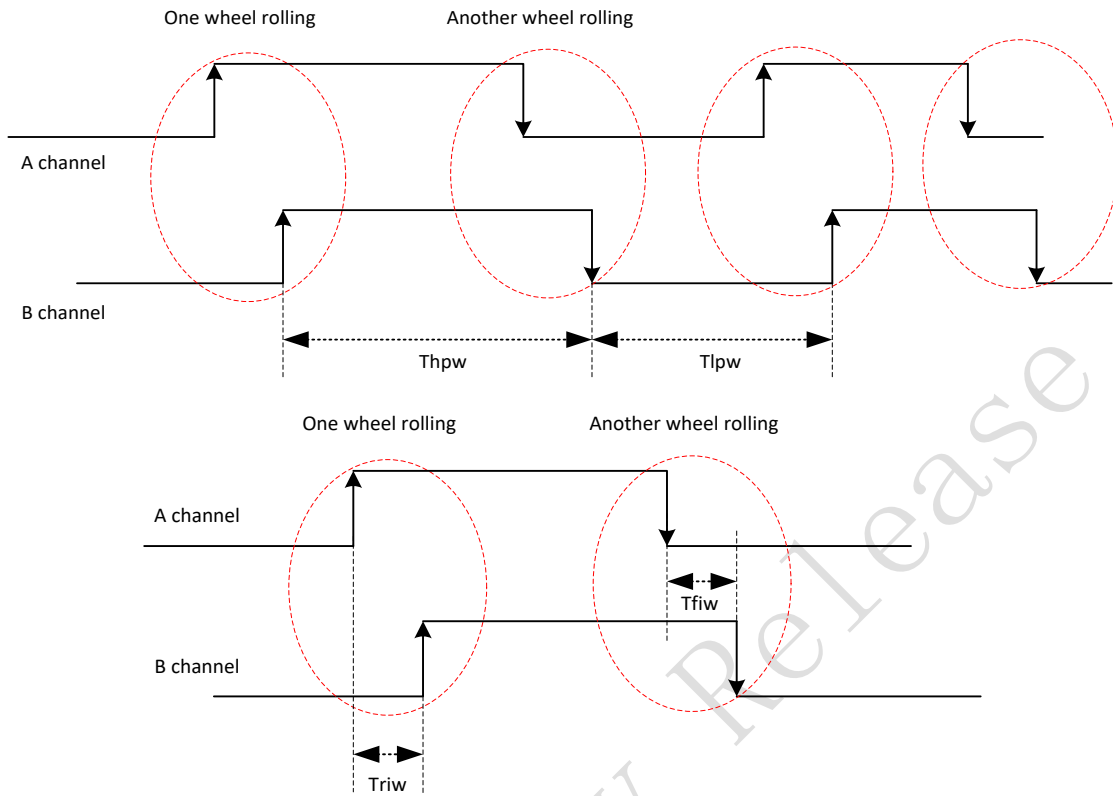


Figure 9- 5 Timing sequence chart

Table 9- 2 Timing

Time interval	Min Value
$T_{hpw}$ (High-level pulse width)	$2^{(n+1)} * clk\_32kHz * 3$ ( $n=0xd1[2:0]$ )
$T_{lpw}$ (Low-level pulse width)	$2^{(n+1)} * clk\_32kHz * 3$ ( $n=0xd1[2:0]$ )
$T_{riw}$ (Interval width between two rising edges)	$2^{(n+1)} * clk\_32kHz$ ( $n=0xd1[2:0]$ )
$T_{fiw}$ (Interval width between two falling edges)	$2^{(n+1)} * clk\_32kHz$ ( $n=0xd1[2:0]$ )

QDEC module works based on 32kHz clock to ensure it can work in suspend mode. QDEC module supports debouncing function, and any signal with width lower than the threshold (i.e. " $2^{(n+1)} * clk\_32kHz * 3$  ( $n=0xd1[2:0]$ )") will be regarded as jitter. Therefore, effective signals input from Channel A and B should contain high/low level with width  $T_{hpw}/T_{lpw}$  more than the threshold. The  $2^n * clk\_32kHz$  clock is used to synchronize input signal of QDEC module, so the interval between two adjacent rising/falling edges from Channel A and B, which are marked as  $T_{riw}$  and  $T_{fiw}$ , should exceed " $2^{(n+1)} * clk\_32kHz$ ".

Only when the timing requirements above are met, can QDEC module recognize wheel rolling times correctly.

## 9.7 Register table

Table 9- 3 Register table for QDEC

Address	Mnemonic	Type	Description	Reset value
0xd0	QDEC_COUNT	R	QDEC Counting value (read to clear): Pulse edge number	
0xd1	QDEC_CC	R/W	[2:0] : filter time (can filter $2^n \cdot \text{clk\_32kHz} \cdot 2$ width deglitch) [4]: pola, input signal pola 0: no signal is low, 1: no signal is high [5]: shuttle mode 1 to enable shuttle mode	
0xd2	QDEC_CHNA	R/W	[2:0] QDEC input pin select for channel a choose 1 of 8 pins for input channel a 0~7: {PC[1:3], PB[0:2], PA[1:2]}	0x00
0xd3	QDEC_CHNB	R/W	[2:0] QDEC input pin select for channel b choose 1 of 8 pins for input channel b 0~7: {PC[1:3], PB[0:2], PA[1:2]}	0x01
0xd6	QDEC_RST	R/W	[0]Write 1 to reset QDEC	0x0
0xd7	QDEC_DOUBLE	R/W	[0]QDEC mode select 0-Select common mode 1-Enable double accuracy mode	0x0
0xd8	DATA_LOAD	R/W	[0]write 1 to load data when load completes it will be 0	

## 10 SAR ADC

The TLSR8232 integrates one SAR ADC module, which can be used to sample analog input signals such as battery voltage, temperature sensor RSSI signals, as well as internal noise signal.

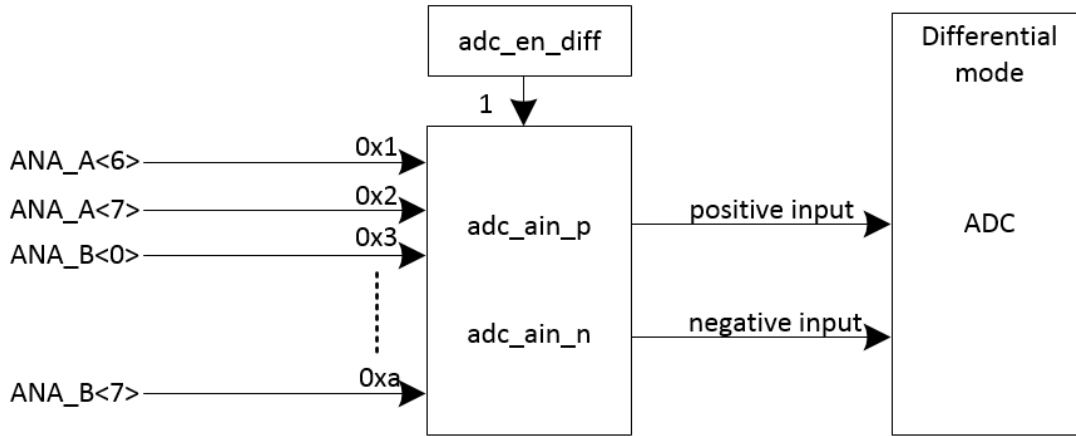


Figure 10- 1 Block diagram of ADC

### 10.1 Power on/down

The SAR ADC is disabled by default. To power on the ADC, the analog register `adc_pd` (`afe_0xfc<5>`) should be set as `1b'0`.

### 10.2 ADC clock

ADC clock is derived from external 24MHz crystal source, with frequency dividing factor configurable via the analog register `adc_clk_div` (`afe_0xf4<2:0>`).

$$\text{ADC clock frequency (marked as } F_{\text{ADC\_clk}}) = 24\text{MHz}/(\text{adc\_clk\_div}+1)$$



### 10.3 ADC control in auto mode

#### 10.3.1 Set max state and enable channel

The SAR ADC supports up to four channels including RNG channel, left channel, right channel and Misc channel. The RNG channel only contains one “Capture” state (state 0), while the left, right and Misc channels all consist of one “Set” state and one “Capture” state.

- ✧ The analog register `r_max_scnt` (`afe_0xf2<6:4>`) serves to set the max state index. As shown in the example below, the `r_max_scnt` should be set as 0x06.

0	1	2	3	4	5	6
Capture	Set	Capture	Set	Capture	Set	Capture

- ✧ The RNG/left/Misc channel can be enabled independently via `r_en_rns` (`afe_0xf2<3>`), `r_en_left` (`afe_0xf2<0>`), `r_en_misc` (`afe_0xf2<2>`).
- ✧ Only when the left channel is enabled, can the right channel be enabled via `r_en_right` (`afe_0xf2<1>`).
- ✧ To sample internal noise signals, the RNG channel should be enabled.
- ✧ RSSI signal sampling channel is multiplexed with the Misc channel.

Note: To sample RSSI signal, it's not needed to enable the Misc channel, and Misc channel input is automatically set as differential `RSSI_n` and `RSSI_p`. Both sampling time and resolution differ.

#### 10.3.2 “Set” state

The length of “Set” state for left, right and Misc channel is configurable via the analog register `r_max_s` (`afe_0xf1<3:0>`).

$$\text{“Set” state duration (marked as } T_{sd}) = r\_max\_s / 24\text{MHz.}$$

Each “Set” state serves to set ADC control signals for current channel via corresponding analog registers, including:

- ✧ `adc_en_diff`: `afe_0xec<4>` (left channel), `afe_0xec<5>` (right channel), `afe_0xec<6>` (Misc channel). MUST set as 1b'1 to select differential input mode.
- ✧ `adc_ain_p`: `afe_0xe8<7:4>` (Misc channel), `afe_0xe9<7:4>` (left channel), `afe_0xea<7:4>` (right channel). Select positive input in differential mode.
- ✧ `adc_ain_n`: `afe_0xe8<3:0>` (Misc channel), `afe_0xe9<3:0>` (left channel), `afe_0xea<3:0>` (right channel). Select negative input in differential mode.

**\*Note:** For RSSI signal sample channel, differential input mode is automatically selected without the need to set `afe_0xec<6>`, while Misc channel input is automatically set as differential `RSSI_n` and `RSSI_p` without the need to set `afe_0xe8`.

- ✧ `adc_vref`: `afe_0xe7<1:0>` (left channel), `afe_0xe7<3:2>` (right channel), `afe_0xe7<5:4>` (Misc channel). Set reference voltage  $V_{REF}$ . ADC maximum input range is the determined by the ADC reference voltage.

- ✧ `adc_sel_ai_scale`: `afe_0xfa<7:6>`. Set scaling factor for ADC analog input as 1 (default), 1/2, 1/4 or 1/8.

By setting this scaling factor, ADC maximum input range can be extended based on the  $V_{REF}$ .

For example, suppose the  $V_{REF}$  is set as 1.2V:

Since the scaling factor is 1 by default, the ADC maximum input range should be -1.2V~+1.2V (differential mode).

If the scaling factor is set as 1/2, ADC maximum input range should change to -2.4V~+2.4V (differential mode).

- ✧ `adc_res`: `afe_0xeb<1:0>` (left channel), `afe_0xeb<5:4>` (right channel), `afe_0xec<1:0>` (Misc channel). Set resolution as 8/10/12/14 bits.

**\*Note:** For RSSI signal sample channel, resolution is fixed as 8bits without the need to set `afe_0xec<1:0>`.

ADC data is always 15-bit format no matter how the resolution is set. For example, 14 bits resolution indicates ADC data consists of 14-bit valid data and 1-bit sign extension bit.

- ✧ `adc_tsamp`: `afe_0xed<3:0>` (left channel), `afe_0xed<7:4>` (right channel), `afe_0xee<3:0>` (Misc channel), `afe_0xee<7:4>` (RSSI signal sample channel). Set sampling time which determines the speed to stabilize input signals.

$$\bullet \text{ Sampling time (marked as } T_{\text{samp}}) = \text{adc\_tsamp} / F_{\text{ADC\_clk}}$$

The lower sampling cycle, the shorter ADC convert time.

- ✧ `pga_boost`, `pga_gain`: Set PGA gain in Boost stage and Gain stage. See PGA section.

### 10.3.3 “Capture” state

For the RNG channel, the “Capture” state serves to capture random number sequence (RNS) derived from internal noise.

For the left, right and Misc channels, at the beginning of each “Capture” state, run signal is issued automatically to start an ADC sampling and conversion process; at the end of each “Capture” state, ADC output data is captured.

- ✧ The length of “Capture” state for RNS and Misc channel is configurable via the analog register `r_max_mc[9:0]` (`afe_0xf1<7:6>`, `afe_0xef<7:0>`).

“Capture” state duration for RNS & Misc channel (marked as  $T_{cd}$ ) = `r_max_mc` / 24MHz.

- ✧ The length of “Capture” state for left and right channel is configurable via the analog register `r_max_c[9:0]` (`afe_0xf1<5:4>`, `afe_0xf0<7:0>`).
- “Capture” state duration for left & right channel (marked as  $T_{cd}$ ) =  $r\_max\_c / 24\text{MHz}$ .
- ✧ The RNG channel will output 1bit random number, and user can read the analog register `rng[15:0]` (`afe_0xf6<7:0>`~`afe_0xf5<7:0>`) to obtain the 16-bit random number consisting of 1-bit real-time random number output and 15-bit buffered RNS.
- ✧ The “VLD” bit (`afe_0xf8<7>`) will be set as 1b’1 at the end of “Capture” state to indicate the ADC data is valid, and this flag bit will be cleared automatically.
- ✧ The 15-bit ADC output data for Misc channel can be read from the analog register `adc_dat[14:0]` (`afe_0xf8<6:0>`, `afe_0xf7<7:0>`).

Note: The total duration “ $T_{td}$ ”, which is the sum of the length of “Set” state and “Capture” state for all channels available, determines the sampling rate.

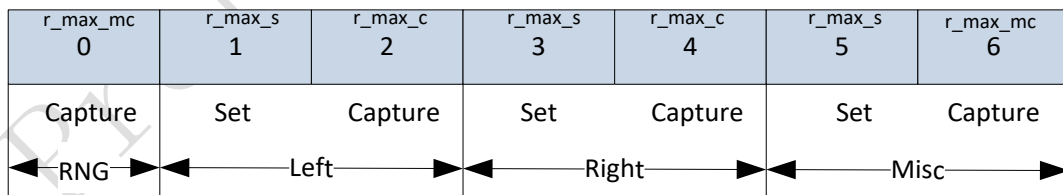
$$\text{Sampling frequency (marked as } F_s) = 1 / T_{td}$$

### 10.3.4 Usage cases

#### 10.3.4.1 Case 1: 4-channel sampling for random number, Left, Right and Misc

In this case, the RNG, left, right and Misc channels should be enabled by setting `afe_0xf2<3:0>` as `0xf`, and the max state index should be set as “6” by setting `afe_0xf2<6:4>` as `0x6`.

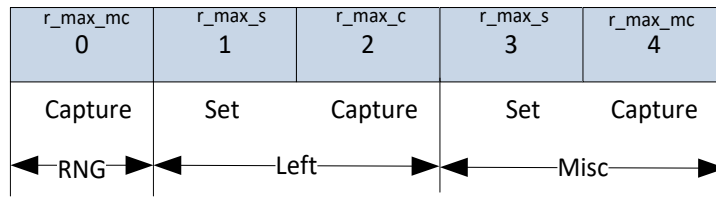
The total duration (marked as  $T_{td}$ ) =  $(2*r\_max\_mc+3*r\_max\_s+2*r\_max\_c) / 24\text{MHz}$ .



#### 10.3.4.2 Case 2: 3-channel sampling for random number, Left and Misc

In this case, `afe_0xf2<3:0>` should be set as `0xd`, so as to enable the RNG, left and Misc channels and disable the right channel, the max state index should be set as “4” by setting `afe_0xf2<6:4>` as `0x4`.

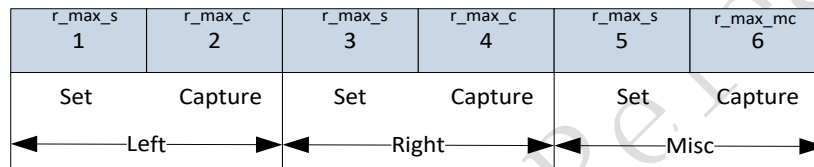
The total duration (marked as  $T_{td}$ ) =  $(2*r\_max\_mc+2*r\_max\_s+1*r\_max\_c) / 24\text{MHz}$ .



#### 10.3.4.3 Case 3: 3-channel sampling for Left, Right and Misc

In this case, `afe_0xf2<3:0>` should be set as 0x7, so as to enable the left, right and Misc channels and disable the RNG channel, the max state index should be set as “6” by setting `afe_0xf2<6:4>` as 0x6.

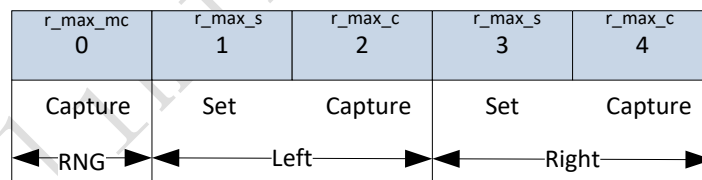
The total duration (marked as  $T_{td}$ ) =  $(1*r\_max\_mc+3*r\_max\_s+2*r\_max\_c) / 24MHz$ .



#### 10.3.4.4 Case 4: 3-channel sampling for random number, Left and Right

In this case, `afe_0xf2<3:0>` should be set as 0xB, so as to enable the RNG, left and right channels and disable the Misc channel, the max state index should be set as “4” by setting `afe_0xf2<6:4>` as 0x4.

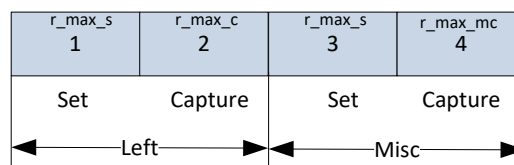
The total duration (marked as  $T_{td}$ ) =  $(1*r\_max\_mc+2*r\_max\_s+2*r\_max\_c) / 24MHz$ .



#### 10.3.4.5 Case 5: 2-channel sampling for Left and Misc

In this case, `afe_0xf2<3:0>` should be set as 0x5, so as to enable the left and Misc channels and disable the RNG and right channels, the max state index should be set as “4” by setting `afe_0xf2<6:4>` as 0x4.

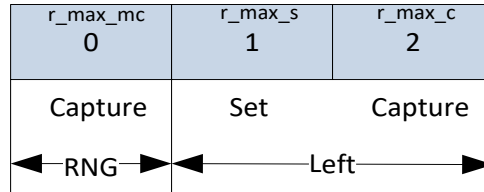
The total duration (marked as  $T_{td}$ ) =  $(1*r\_max\_mc+2*r\_max\_s+1*r\_max\_c) / 24MHz$ .



#### 10.3.4.6 Case 6: 2-channel sampling for random number and Left

In this case, `afe_0xf2<3:0>` should be set as `0x9`, so as to enable the RNG and left channels and disable the right and Misc channels, the max state index should be set as “2” by setting `afe_0xf2<6:4>` as `0x2`.

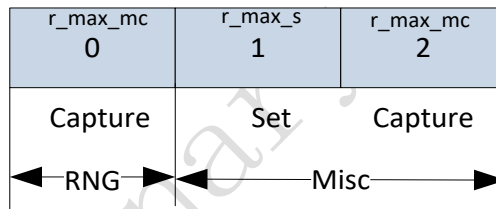
The total duration (marked as  $T_{td}$ ) =  $(1 * r\_max\_mc + 1 * r\_max\_s + 1 * r\_max\_c) / 24MHz$ .



#### 10.3.4.7 Case 7: 2-channel sampling for random number and Misc

In this case, `afe_0xf2<3:0>` should be set as `0xC`, so as to enable the RNG and Misc channels and disable the left and right channels, the max state index should be set as “2” by setting `afe_0xf2<6:4>` as `0x2`.

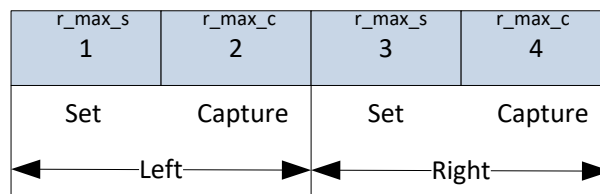
The total duration (marked as  $T_{td}$ ) =  $(2 * r\_max\_mc + 1 * r\_max\_s) / 24MHz$ .



#### 10.3.4.8 Case 8: 2-channel sampling for Left and Right

In this case, `afe_0xf2<3:0>` should be set as `0x3`, so as to enable the left and right channels and disable the RNG and Misc channels, the max state index should be set as “4” by setting `afe_0xf2<6:4>` as `0x4`.

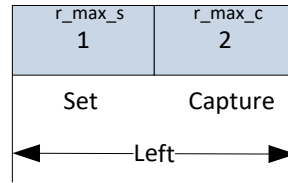
The total duration (marked as  $T_{td}$ ) =  $(2 * r\_max\_s + 2 * r\_max\_c) / 24MHz$ .



#### 10.3.4.9 Case 9: 1-channel sampling for Left

In this case, `afe_0xf2<3:0>` should be set as `0x1`, so as to enable the left channel and disable the RNG, right and Misc channels, the max state index should be set as “2” by setting `afe_0xf2<6:4>` as `0x2`.

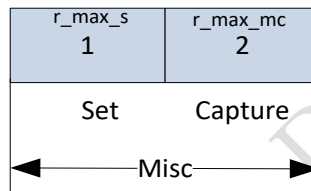
The total duration (marked as  $T_{td}$ ) =  $(1 * r\_max\_s + 1 * r\_max\_c) / 24\text{MHz}$ .



#### 10.3.4.10 Case 10: 1-channel sampling for Misc

In this case,  $afe\_0xf2<3:0>$  should be set as 0x4, so as to enable the Misc channel and disable the RNG, left and right channels, the max state index should be set as “2” by setting  $afe\_0xf2<6:4>$  as 0x2.

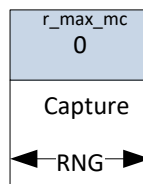
The total duration (marked as  $T_{td}$ ) =  $(1 * r\_max\_s + 1 * r\_max\_mc) / 24\text{MHz}$ .



#### 10.3.4.11 Case 11: 1-channel sampling for RNG

In this case,  $afe\_0xf2<3:0>$  should be set as 0x8, so as to enable the RNG channel and disable the left, right and Misc channels, the max state index should be set as “0” by setting  $afe\_0xf2<6:4>$  as 0x0.

The total duration (marked as  $T_{td}$ ) =  $1 * r\_max\_mc / 24\text{MHz}$ .



#### 10.3.4.12 Case 12: RSSI capture

RSSI signal sampling channel is shared with the Misc channel. It's not needed to set  $r\_en\_misc$  ( $afe\_0xf2<2>$ ) to enable Misc channel, while sampling time and resolution differ.

In this case, the  $rst\_st\_en$  ( $afe\_0xf4<7>$ ) may be set as 1b'1, which means when RSSI (Received Signal Strength Indication) signal is ready for measurement, the state machine will be restarted to ensure that the measurement starts from the “Set” state.

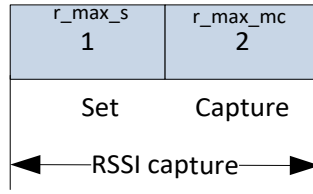
In the “Set” state, the  $adc\_tsamprssi$  ( $afe\_0xee<7:4>$ ) should be set to configure sampling time.

The sampling resolution is automatically set as 8bits.

RSSI capture channel is automatically set as differential RSSI\_n and RSSI\_p input.

The other configurations are the same as the Misc channel.

The total duration (marked as  $T_{td}$ ) =  $(1*r_{max\_s}+1*r_{max\_mc}) / 24MHz$ .



#### 10.3.4.13 Case 13 with detailed register setting

This case introduces the register setting details for 3-channel sampling of left, right and Misc channels.

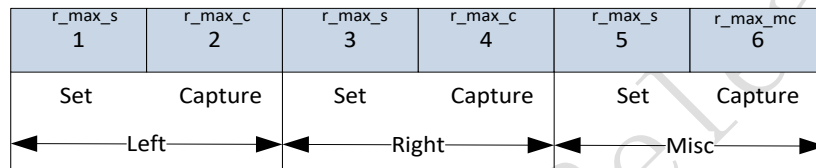


Table 10- 1 Overall register setting

Function	Register setting
Power on the ADC	$afe\_0xfc<5> = 1b'0$
Set $F_{ADC\_clk}$ (ADC clock frequency) as 4MHz	$afe\_0xf4<2:0> = 5$ $F_{ADC\_clk} = 24MHz/(5+1)=4MHz$
Enable the left, right and Misc channels	$afe\_0xf2<3:0> = 0x7$
Set the max state index as "6"	$afe\_0xf2<6:4> = 0x6$

Table 10- 2 Register setting for L/R/M channel

Function	Register setting		
	Left	Right	Misc
Set $T_{sd}$ ("Set" state duration)	$afe\_0xf1<3:0> = 10$ $T_{sd} = r_{max\_s}/24MHz = 10/24MHz = 0.417us$		
Set $T_{cd}$ ("Capture" state duration)	$afe\_0xf1<5:4>=0, afe\_0xf0<7:0>=170$ $T_{cd} = r_{max\_c}[9:0]/24MHz = 170/24MHz = 7.1us$		$afe\_0xf1<7:6>=0, afe\_0xef<7:0>=130$ $T_{cd} = r_{max\_mc}[9:0]/24MHz = 130/24MHz = 5.4us$
$T_{td}$ (total duration)	$T_{td} = (1*r_{max\_mc}+3*r_{max\_s}+2*r_{max\_c}) / 24MHz = 500/24MHz = 20.83us$		
$F_s$ (Sampling frequency)	$F_s = 1 / T_{td} = 24MHz/500 = 48kHz$		

Function	Register setting		
	Left	Right	Misc
Select differential input	afe_0xec<4>=1 differential input	afe_0xec<5>=1 differential input	afe_0xec<6>=1 differential input
Set input channel	afe_0xe9=0x12 Select A<6> and A<7> as positive input and negative input	afe_0xea=0x34 Select B<0> and B<1> as positive input and negative input	afe_0xe8=0xaf Select B<7> as positive input, select GND as negative input
Set reference voltage $V_{REF}$	afe_0xe7<1:0>=0 $V_{REF} = 0.6V$	afe_0xe7<3:2>=1 $V_{REF} = 0.9V$	afe_0xe7<5:4>=2 $V_{REF} = 1.2V$
Set scaling factor for ADC analog input	afe_0xfa<7:6>=0 scaling factor: 1		
	ADC maximum input range: -0.6~+0.6V	ADC maximum input range: -0.9~+0.9V	ADC maximum input range: 0 ~ +1.2V
Set resolution	afe_0xeb<1:0>=1 resolution: 10bits	afe_0xeb<5:4>=2 resolution: 12bits	afe_0xec<1:0>=3 resolution: 14bits
Set $T_{smp}$ (determines the speed to stabilize input before sampling)	afe_0xed<3:0>=1 $T_{smp} = adc\_tsmp / F_{ADC\_clk}$ $F_{ADC\_clk} = 6/4MHz=1.5us$	afe_0xed<7:4>=2 $T_{smp} = adc\_tsmp / F_{ADC\_clk}$ $= 9/4MHz=2.25us$	afe_0xee<3:0>=3 $T_{smp} = adc\_tsmp / F_{ADC\_clk} = 12/4MHz=3us$



## 10.4 Register table

Table 10- 3 Register table related to SAR ADC

Address	Mnemonic	Default value	Description
afe_0xe7<1:0>	adc_vrefl	00	Select $V_{REF}$ for left channel 0x0: 0.6V 0x1: 0.9V 0x2: 1.2V 0x3: VBAT/N (N=2/3/4, when afe_1P2V_reg121<3:2> is set as 0x3/0x2/0x1).
afe_0xe7<3:2>	adc_vrefr	00	Select $V_{REF}$ for right channel 0x0: 0.6V 0x1: 0.9V 0x2: 1.2V 0x3: VBAT/N (N=2/3/4, when afe_1P2V_reg121<3:2> is set as 0x3/0x2/0x1)
afe_0xe7<5:4>	adc_vrefm	00	Select $V_{REF}$ for Misc channel 0x0: 0.6V 0x1: 0.9V 0x2: 1.2V 0x3: VBAT/N (N=2/3/4, when afe_0xf9<3:2> is set as 0x3/0x2/0x1)
afe_0xe7<7:6>	RSVD		
afe_0xe8<3:0>	adc_ain_m_n	0000	Select negative input for Misc channel: 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_n<0> (PGA negative output) 0xc: rsvd 0xd: rsvd 0xe: tempsensor_n (temperature sensor negative output) 0xf: Ground
afe_0xe8<7:4>	adc_ain_m_p	0000	Select positive input for Misc channel: (For RNS mode, must set as 0x0.) 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_p<0> (PGA positive output)

Address	Mnemonic	Default value	Description
			0xc: rsvd 0xd: rsvd 0xe: tempsensor_p (Temperature sensor positive output) 0xf: Vbat (Battery voltage)
afe_0xe9<3:0>	adc_ain_l_n	00	Select negative input for left channel 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_n<0> (PGA negative output) 0xc: rsvd 0xd: rsvd 0xe: tempsensor_n (temperature sensor negative output) 0xf: Ground
afe_0xe9<7:4>	adc_ain_l_p	00	Select positive input for left channel: (For RNS mode, must set as 0x0) 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_p<0> (PGA positive output) 0xc: rsvd 0xd: rsvd 0xe: tempsensor_p (Temperature sensor positive output) 0xf: Vbat (Battery voltage)
afe_0xea<3:0>	adc_ain_r_n	00	Select negative input for right channel: 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_n<0> (PGA negative output) 0xc: rsvd 0xd: rsvd 0xe: tempsensor_n (temperature sensor negative

Address	Mnemonic	Default value	Description
			output) 0xf: Ground
afe_0xea<7:4>	adc_ain_r_p	0000	Select positive input for right channel: (For RNS mode, must set as 0x0) 0x0: No input 0x1: A<6> 0x2: A<7> 0x3: B<0> 0x4: B<1> ..... 0xa: B<7> 0xb: pga_channel_p<0> (PGA positive output) 0xc: rsvd 0xd: rsvd 0xe: tempsensor_p (Temperature sensor positive output) 0xf: Vbat (Battery voltage)
afe_0xeb<1:0>	adc_resl	11	Set resolution for left channel If RNS mode is set, resolution is set to 1. Otherwise ADC mode setting is: 0x0: 8bits 0x1: 10bits 0x2: 12bits 0x3: 14bits
afe_0xeb<3:2>	RSVD		
afe_0xeb<5:4>	adc_resr	11	Set resolution for right channel If RNS mode is set, resolution is set to 1bit. Otherwise ADC mode setting is: 0x0: 8bits 0x1: 10bits 0x2: 12bits 0x3: 14bits
afe_0xeb<7:6>	RSVD		
afe_0xec<1:0>	adc_resm	11	Set resolution for Misc channel If RNS mode is set, resolution is set to 1. Otherwise ADC mode setting is: 0x0: 8bits 0x1: 10bits 0x2: 12bits 0x3: 14bits
afe_0xec<3:2>	RSVD		
afe_0xec<4>	adc_en_diff1	0	Select input mode for left channel. 0: rsvd 1: differential mode

Address	Mnemonic	Default value	Description
afe_0xec<5>	adc_en_diff	0	Select input mode for right channel. 0: rsvd 1: differential mode
afe_0xec<6>	adc_en_diffm	0	Select input mode for Misc channel. 0: rsvd 1: differential mode
afe_0xec<7>	RSVD		
afe_0xed<3:0>	adc_tsampl	0000	Number of ADC clock cycles in sampling phase for left channel to stabilize the input before sampling: 0x0: 3 cycles (RNS mode default) 0x1: 6 cycles 0x2: 9 cycles 0x3: 12 cycles ... 0xf: 48 cycles
afe_0xed<7:4>	adc_tsampr	0000	Number of ADC clock cycles in sampling phase for right channel to stabilize the input before sampling: 0x0: 3 cycles (RNS mode default) 0x1: 6 cycles 0x2: 9 cycles 0x3: 12 cycles ... 0xf: 48 cycles
afe_0xee<3:0>	adc_tsampm	0000	Number of ADC clock cycles in sampling phase for Misc channel to stabilize the input before sampling: 0x0: 3 cycles (RNS mode default) 0x1: 6 cycles 0x2: 9 cycles 0x3: 12 cycles ... 0xf: 48 cycles
afe_0xee<7:4>	adc_tsamprssi	0000	
afe_0xef<7:0>	r_max_mc[7:0]		r_max_mc[9:0] serves to set length of "capture" state for RNS and Misc channel. r_max_c[9:0] serves to set length of "capture" state for left and right channel. r_max_s serves to set length of "set" state for left, right and Misc channel. Note: State length indicates number of 24MHz clock cycles occupied by the state.
afe_0xf0<7:0>	r_max_c[7:0]		
afe_0xf1<3:0>	r_max_s		
afe_0xf1<5:4>	r_max_c[9:8]		
afe_0xf1<7:6>	r_max_mc[9:8]		
afe_0xf2<0>	r_en_left	0	Enable left channel. 1: enable

Address	Mnemonic	Default value	Description
afe_0xf2<1>	r_en_right	0	Enable right channel. 1: enable
afe_0xf2<2>	r_en_misc		Enable Misc channel sampling. 1: enable
afe_0xf2<3>	r_en_rns	0	Enable RNS sampling. 1: enable
afe_0xf2<6:4>	r_max_scnt	00	Set total length for sampling state machine (i.e. max state index)
afe_0xf2<7>	rsvd		
afe_0xf3<7:0>	rsvd		
afe_0xf4<2:0>	adc_clk_div	011	ADC clock (derive from external 24MHz crystal) ADC clock frequency = 24MHz/(adc_clk_div+1)
afe_0xf4<6:3>	rsvd		
afe_0xf4<7>	rst_st_en		1: enable state machine restart, 0: disable
afe_0xf5<7:0>	rng[7:0]		Read only, random number [7:0]
afe_0xf6<7:0>	rng[15:8]		Read only, random number [15:8]
afe_0xf7<7:0>	adc_dat[7:0]		Read only, Misc adc dat[7:0]
afe_0xf8<7:0>	adc_dat[15:8]		Read only [7]: vld, ADC data valid status bit (This bit will be set as 1 at the end of capture state to indicate the ADC data is valid, and will be cleared when set state starts.) [6:0]: Misc adc_dat[14:8]
afe_0xf9<3:2>	adc_vbat_div	00	Vbat divider select (see adc_vref) 0x0: OFF 0x1: VBAT/4 0x2: VBAT/3 0x3: VBAT/2
afe_0xfa<7:6>	adc_sel_ai_scale	0	Analog input pre-scaling select sel_ai_scale[1:0]: scaling factor 0x0: 1 0x1: 1/2 0x2: 1/4 0x3: 1/8
afe_0xfc<4>	adc_mode	0	0: normal mode 1: rsvd (RNS mode)
afe_0xfc<5>	adc_pd	1	Power down ADC 1: Power down 0: Power up

## 11 PGA

The TLSR8232 integrates a PGA (Programmable Gain Amplifier) module.

The PGA consists of Boost stage pre-amplifier and Gain stage post-amplifier.

The PGA is used in combination with the ADC module: By adjusting the gain of pre-amplifier and post-amplifier, the PGA can amplify differential analog input signals from specific pins before ADC sampling.

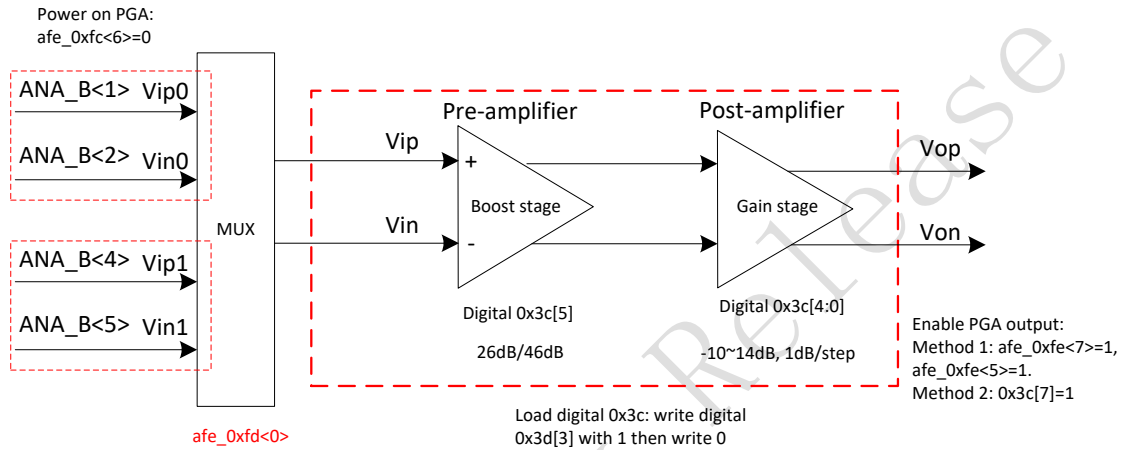


Figure 11- 1 Block diagram of PGA

**\*Note:**

Vip<0>, Vin<0>: Positive input 0 and Negative input 0;

Vip<1>, Vin<1>: Positive input 1 and Negative input 1;

Vop, Von: Positive and Negative output.

### 11.1 Power on/down

The PGA is disabled by default.

To power on the PGA, the analog register pga\_pd (afe\_0xfc<6>) should be set as 1b'0.

### 11.2 Select input channel

The PGA differential input is selectable via the analog register pga\_sel\_vin (afe\_0xfd<0>).

- ✧ If afe\_0xfd<0> is set as 1b'0, ANA\_B<1> and ANA\_B<2> are selected as positive and negative input, respectively.
- ✧ If afe\_0xfd<0> is set as 1b'1, ANA\_B<4> and ANA\_B<5> are selected as positive and negative input, respectively.

### 11.3 Adjust gain

The PGA gain is adjustable via digital register 0x3c:

- ✧ Address 0x3c[5] serves to set gain for the pre-amplifier as 26dB or 46dB.
- ✧ Address 0x3c[4:0] serves to set gain for the post-amplifier as -10dB (0x0) ~ 14dB (0x18) with step of 1dB.
- ✧ The total PGA gain should be the sum of the two gain values.

### 11.4 Enable/Disable PGA output

User can enable/disable PGA output by using either analog registers or digital register.

- ✧ Use analog register "pga\_mute\_m\_en" (afe\_0xfe<7>) and "pga\_mute\_m" (afe\_0xfe<5>). User can enable PGA output by setting both afe\_0xfe<7> and afe\_0xfe<5> as 1b'1.
- ✧ Use digital register 0x3c[7]. User can also enable PGA output by setting 0x3c[7] as 1b'1.
- ✧ Digital register 0x3d[4] indicates whether PGA output is enabled or disabled.

### 11.5 Load digital register 0x3c

User should write digital register 0x3d[3] with 1b'1 and 1b'0 to load the value of digital register 0x3c, so that the configuration of 0x3c can take effect.

## 11.6 Register table

Table 11- 1 Analog register table related to PGA

Address	Mnemonic	Default	Description
<b>Analog register</b>			
afe_0xfc<6>	pga_pd	1	Power down PGA 1: Power down, 0: Power up
afe_0xfd<0>	pga_sel_vin	0	Select PGA differential input source. Gate off all input with pga_pd. 0: select ANA_B<1> (positive) and ANA_B<2> (negative) 1: select ANA_B<4> (positive) and ANA_B<5> (negative)
afe_0xfe<7>	pga_mute_m_en	0	Enable using analog register pga_mute_m 0: disable using analog register afe_0xfe<5> 1: enable using analog register afe_0xfe<5>
afe_0xfe<5>	pga_mute_m	0	When afe_0xfe<7> = 0x1, this bit can be used 0: not mute pga 1: mute pga
<b>Digital register</b>			
0x3c		0x00	[4:0]: set gain for the post-amplifier 0x0~0x18: -10dB~14dB, step 1dB [5]: set gain for the pre-amplifier 0: 26dB, 1: 46dB [7]: mute PGA using digital register
0x3d		0x00	[3]: write 1 and then write 0 to trigger PGA load 0x3c value [4]: read only indicate PGA mute release status 0: not release 1: release



## 12 Temperature Sensor

The TLSR8232 integrates a temperature sensor and it's used in combination with the SAR ADC to detect real-time temperature.

The temperature sensor is disabled by default. The analog register afe\_0x05<6> should be set as 1b'0 to enable the temperature sensor.

Table 12- 1 Analog register for temperature sensor

Address	Name	Description	Default Value
afe_0x05<6>	temp_pd	Power on/down temperature sensor: 0: Power up 1: Power down	1

The temperature sensor embeds two diodes. It takes the real-time temperature (T) as input, and outputs two-way forward voltage drop ( $V_{BE}$ ) signals of diodes as positive and negative output respectively.

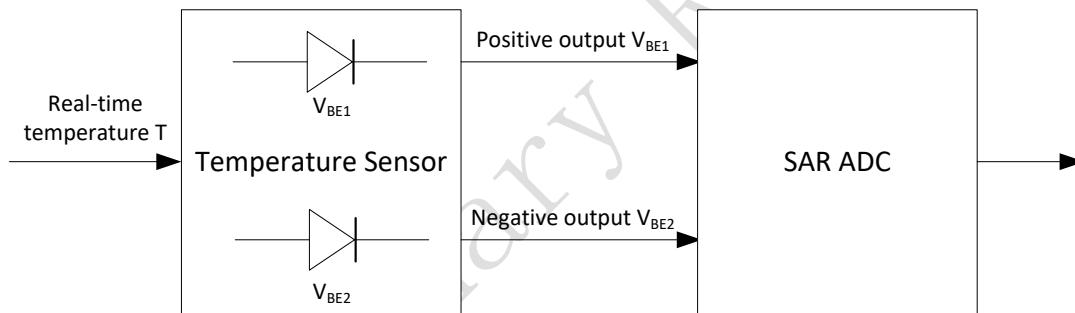


Figure 12- 1 Block diagram of temperature sensor

The difference of the two-way  $V_{BE}$  signals ( $\Delta V_{BE}$ ) is determined by the real-time temperature T, as shown below:

$$\begin{aligned}\Delta V_{BE} &= 130mV + 0.51mV/^{\circ}C * (T - (-40^{\circ}C)) \\ &= 130mV + 0.51mV/^{\circ}C * (T + 40^{\circ}C)\end{aligned}$$

In this formula, "130mV" indicates the value of  $\Delta V_{BE}$  at the temperature of "-40°C".

To detect the temperature, the positive and negative output of the temperature sensor should be enabled as the input channels of the SAR ADC. The ADC will convert the two-way  $V_{BE}$  signals into digital signal.

- ✧ When the ADC is configured as differential mode, the positive and negative output of the temperature sensor should be configured as differential input of the ADC. The ADC should initiate one operation and obtain one output signal (ADCOUT), therefore,

$$\Delta V_{BE} = \frac{ADCOUT}{2^N - 1} * V_{REF}$$

In the formula, "N" and " $V_{REF}$ " indicates the selected resolution and reference voltage of the SAR ADC.

Then the real-time temperature T can be calculated according to the  $\Delta V_{BE}$ .

## 13 AES

The TLSR8232 embeds AES module with encryption and decryption function. The input 128bit plaintext in combination of key is converted into the final output ciphertext via encryption; the 128bit ciphertext in combination of key can also be converted into 128bit plaintext via decryption.

The AES hardware accelerator provides automatic encryption and decryption. It only takes (1000\*system clock cycles) to implement AES encryption/decryption. Suppose system clock is 20MHz, the time needed for AES encryption/decryption is 50us.

### 13.1 RISC mode

For RISC mode, configuration of related registers is as follows:

- 1) Set the value of key via writing registers AES\_KEY0~ AES\_KEY15 (address 0x550~0x55f).
- 2) Set operation method of AES module via register AES\_CTRL: set address 0x540[0] as 1b'1 for decryption method, while clear this bit for encryption method.
- 3) For encryption method, write registers AES-DAT0~ AES-DAT3 (address 0x548~0x54b) for four times to set the 128bit plaintext. After encryption, the 128bit ciphertext can be obtained by reading address 0x548~0x54b for four times.
- 4) For decryption method, write registers AES-DAT0~ AES-DAT3 (address 0x548~0x54b) for four times to set the 128bit ciphertext. After decryption, the 128bit plaintext can be obtained by reading address 0x548~0x54b for four times.
- 5) Address 0x540 bit[1] and bit[2] are read only bits: bit[1] will be cleared automatically after quartic writing of address 0x548~0x54b; bit[2] will be set as 1 automatically after encryption/decryption, and then cleared automatically after quartic reading of address 0x548~0x54b.

### 13.2 AES-CCM

The AES-CCM (Counter with the CBC-MAC) mode is disabled by default. AES output is directly determined by current encryption and decryption, irrespective of previous encryption and decryption result.

If 0x540[7] is set as 1b'1 to enable AES-CCM mode, AES output will also take previous encryption and decryption result into consideration.

### 13.3 Register table

Table 13- 1 Register table related to AES

Address	Mnemonic	Type	Description	Reset Value
0x540	AES_CTRL	R/W	[0] Select decrypt/encrypt. 1: decrypt, 0: encrypt [1] Read-only. 1: input data needed, 0: input data ready. [2] Read-only. 0: output data not ready, 1: output data ready. [7] 1: enable AES-CCM mode.	00
0x548	AES-DAT0		Input/Output Data byte 0	
0x549	AES-DAT1		Input/Output Data byte 1	
0x54a	AES-DAT2		Input/Output Data byte 2	
0x54b	AES-DAT3		Input/Output Data byte 3	
0x550	AES_KEY0	R/W	[7:0] KEY0	00
0x551	AES_KEY1	R/W	[7:0] KEY1	00
0x552	AES_KEY2	R/W	[7:0] KEY2	00
0x553	AES_KEY3	R/W	[7:0] KEY3	00
0x554	AES_KEY4	R/W	[7:0] KEY4	00
0x555	AES_KEY5	R/W	[7:0] KEY5	00
0x556	AES_KEY6	R/W	[7:0] KEY6	00
0x557	AES_KEY7	R/W	[7:0] KEY7	00
0x558	AES_KEY8	R/W	[7:0] KEY8	00
0x559	AES_KEY9	R/W	[7:0] KEY9	00
0x55a	AES_KEY10	R/W	[7:0] KEY10	00
0x55b	AES_KEY11	R/W	[7:0] KEY11	00
0x55c	AES_KEY12	R/W	[7:0] KEY12	00
0x55d	AES_KEY13	R/W	[7:0] KEY13	00
0x55e	AES_KEY14	R/W	[7:0] KEY14	00
0x55f	AES_KEY15	R/W	[7:0] KEY15	00

## 14 Key Electrical Specifications

**Note:** The electrical characteristics currently listed in this section are target specifications and only supplied for reference. Some data may be updated according to actual test results.

### 14.1 Absolute maximum ratings

Table 14- 1 Absolute Maximum Ratings

Characteristics	Sym.	Min.	Max	Unit	Test Condition
Supply Voltage	VDD	-0.3	3.9	V	All AVDD and DVDD pin must have the same voltage
Voltage on Input Pin	V <sub>In</sub>	-0.3	VDD+0.3	V	
Output Voltage	V <sub>Out</sub>	0	VDD	V	
Storage temperature Range	T <sub>Str</sub>	-65	150	°C	
Soldering Temperature	T <sub>Sld</sub>		260	°C	

**CAUTION:** Stresses above those listed in “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress only rating and operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied.

### 14.2 Recommended operating condition

Table 14- 2 Recommended operation condition

Item	Sym.	Min	Typ.	Max	Unit	Condition
Power-supply voltage	VDD	1.9	3.3	3.6	V	
Supply rise time (from 1.6V to 2.8V)	t <sub>R</sub>			1	ms	
Operating Temperature Range	T <sub>Opr</sub>	-40		85	°C	

### 14.3 DC characteristics

Table 14- 3 DC characteristics (T=25℃)

Mode	Sym.	Min	Typ.	Max	Unit	Condition
Tx	$I_{TX}$		14.5		mA	Continuous TX transmission, 0dBm output power
			25		mA	8dBm output power
Rx	$I_{RX}$		16		mA	Continuous Rx reception
Suspend	$I_{Susp}$		8		uA	IO wakeup
	$I_{Susp}$		10		uA	Timer wakeup
Deep sleep	$I_{Deep1}$		1		uA	Flash not included, without 32kHz external XOSC, and internal 32kHz RC OSC off
	$I_{Deep2}$		1.7		uA	Flash not included, with 32kHz external XOSC, and internal 32kHz RC OSC off
	$I_{Deep3}$		2.2		uA	Flash not included, without 32kHz external XOSC, and internal 32kHz RC OSC on

### 14.4 AC characteristics

Table 14- 4 AC Characteristics

Item	Sym.	Min	Typ.	Max	Unit	Condition
Digital inputs/outputs						
Input high voltage	V <sub>IH</sub>	0.7VDD		VDD	V	
Input low voltage	V <sub>IL</sub>	VSS		0.3VDD	V	
Output high voltage	V <sub>OH</sub>	VDD-0.3		VDD	V	
Output low voltage	V <sub>OL</sub>	VSS		0.3	V	
RF performance						
Item		Min	Typ	Max	Unit	
RF frequency range		2380		2500	MHz	Programmable in 1MHz step
Data rate	1Mbps, ±250kHz deviation 2Mbps, ±500kHz deviation					
BLE 1Mbps RF_Rx performance (±250kHz deviation, 30.8%PER)						
Sensitivity	1Mbps		-91		dBm	
Frequency Offset Tolerance		-300		+300	kHz	
Co-channel rejection			-6		dB	Wanted signal at -67dBm
In-band blocking	±1 MHz		6		dB	Wanted signal at

Item	Sym.	Min	Typ.	Max	Unit	Condition
rejection (Single Tone Interference)	offset					-67dBm
	-2 MHz offset		35		dB	
	+2 MHz offset		42		dB	
	-3 MHz offset		32		dB	
	+3 MHz offset		40		dB	
	>4MHz offset		36		dB	
In-band blocking rejection (Equal Modulation Interference)	±1MHz offset		-3		dB	
	-2 MHz offset		26		dB	
	+2 MHz offset		22		dB	
	-3 MHz offset		31		dB	
	+3 MHz offset		35		dB	
	>4MHz offset		32		dB	
Image rejection			33		dB	Wanted signal at -67dBm
● BLE 1Mbps RF_Tx performance						
Output power, maximum setting			8		dBm	supply power by battery directly
Output power, minimum setting			-22		dBm	supply power by battery directly
Programmable output power range			30		dB	
Modulation 20dB bandwidth			1.3		MHz	
Harmonic levels	2nd harmonic		-44		dBm	pi-type LC filtering circuit, 1.5pF/2.2nH/1.5 pF
	3rd harmonic		-48		dBm	
	4th harmonic		-48		dBm	
Adjacent channel power ratio	ACPR		-32		dBc	
BLE 2Mbps RF_Rx performance (±500kHz deviation, 30.8%PER)						
Sensitivity	2Mbps		-88		dBm	
Frequency Offset		-200		+200	kHz	

Item	Sym.	Min	Typ.	Max	Unit	Condition
Tolerance						
Co-channel rejection			-7		dB	Wanted signal at -67dBm
In-band blocking rejection	±1 MHz offset		-5		dB	Wanted signal at -67dBm
	±2 MHz offset		4		dB	
	±3 MHz offset		20		dB	
	±4MHz offset		25		dB	
	>5MHz offset		52		dB	
Image rejection			30		dB	Wanted signal at -67dBm
<b>BLE 2Mbps RF_Tx performance</b>						
Output power, maximum setting			8		dBm	supply power by battery directly
Output power, minimum setting			-22		dBm	supply power by battery directly
Programmable output power range			30		dB	
Modulation 20dB bandwidth			2.6		MHz	
<b>RSSI</b>						
RSSI range		-88		-30	dBm	@BLE 1M mode
RSSI Resolution			+/-4		dB	
<b>24MHz crystal</b>						
Nominal frequency (parallel resonant)	$f_{\text{NOM}}$		24		MHz	
Frequency tolerance	$f_{\text{TOL}}$	-60		+60	ppm	
Load capacitance	$C_L$	5	12	18	pF	Programmable on chip load cap
Equivalent series resistance	ESR		50	100	ohm	
<b>32.768kHz crystal</b>						
Nominal frequency (parallel resonant)	$f_{\text{NOM}}$		32.768		kHz	
Frequency tolerance	$f_{\text{TOL}}$	-100		+100	ppm	
Load capacitance	$C_L$	6	9	12.5	pF	External cap load
Equivalent series resistance	ESR		50	80	kohm	



Item	Sym.	Min	Typ.	Max	Unit	Condition
<b>24MHz RC oscillator</b>						
Nominal frequency	$f_{\text{NOM}}$		24		MHz	
Frequency tolerance	$f_{\text{TOL}}$		1		%	On chip calibration
<b>32kHz RC oscillator</b>						
Nominal frequency	$f_{\text{NOM}}$		32		kHz	
Frequency tolerance	$f_{\text{TOL}}$		2.5		%	On chip calibration
Calibration time			3		ms	
<b>ADC</b>						
Differential nonlinearity	DNL		3.3			
Integral nonlinearity	INL		6.7			
Signal-to-noise and distortion ratio	SINAD		56			$f_{\text{in}}=1\text{kHz}$ , $f_{\text{S}}=16\text{kHz}$
Spurious free dynamic range	SFDR		63			$f_{\text{in}}=1\text{kHz}$ , $f_{\text{S}}=16\text{kHz}$
Effective Number of Bits	ENOB		10.5			
Sampling frequency	$F_{\text{S}}$		200		kHz	

## 15 Reference Design

## 15.1 Application example

Herein an application example of the TSLR8232F512ET32 with the most complete pins is presented for user reference. Clipping is needed when applying to QFN24 package.

### 15.1.1 Reference Schematic

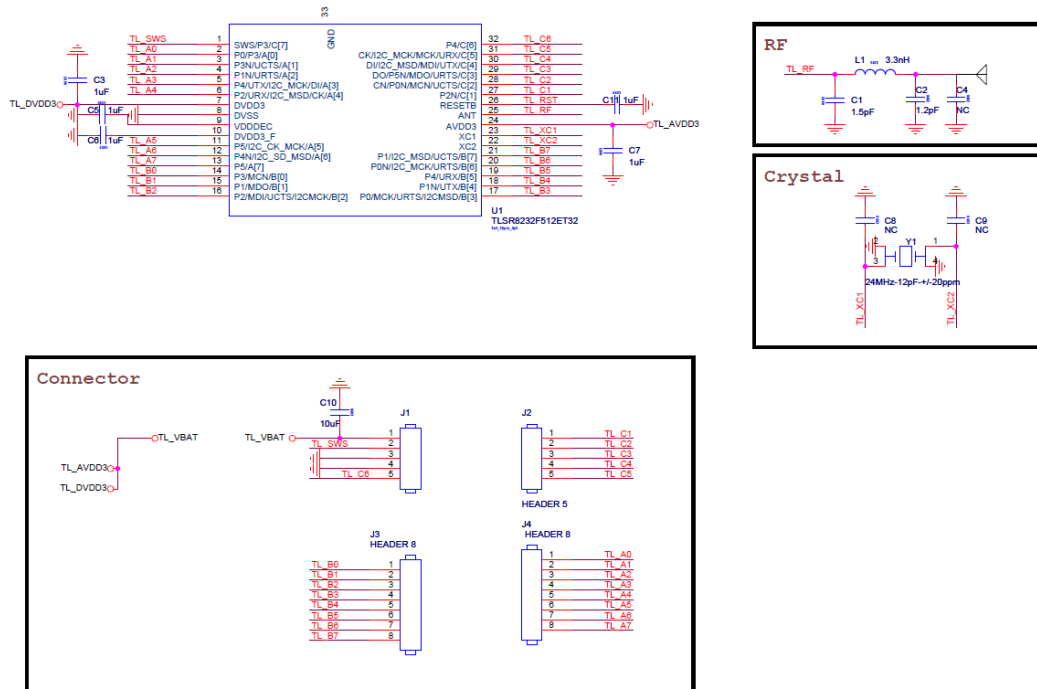


Figure 15-1 Reference Schematic

### 15.1.2 BOM (Bill of Material)

Table 15- 1 BOM table

Quantity	Reference	Value	PCB Footprint
1	C1	1.5pF	0603C
1	C2	1.2pF	0603C
5	C3	1uF	0603C
	C5	1uF	0603C
	C6	1uF	0603C
	C7	1uF	0603C
	C11	1uF	0603C
1	C10	10uF	0603C
1	L1	3.3nH	0603C
1	U1	TLSR8232F512ET32	qfn_5x5_32pin_0p5
1	Y1	24MHz-12pF-+/-20ppm	osccc250x320x110

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