PRELIMINARY

CYM26KNP72AV25

256K x 72 Pipelined MCM with NoBL™ Architecture

Features

- **No Bus Latency, no dead cycles between write and read cycles**
- **Internally synchronized registered outputs eliminate the need to control OE**
- **Single 2.5V –5% and +5% power supply V_{DD}**
- **Single WE (READ/WRITE) control pin**
- **Positive clock-edge triggered, address, data, and control signal registers for fully pipelined applications**
- **Interleaved or linear 4-word burst capability**
- **Individual byte write (BWSa – BWSh) control (may be tied LOW)**
- **CEN pin to enable clock and suspend operations**
- **Three chip enables for simple depth expansion**
- **Available in 209 fine-pitch ball BGA package**

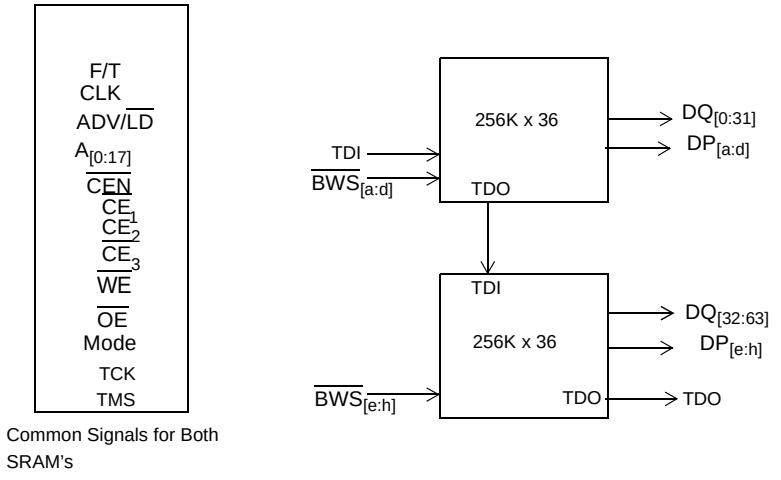
Functional Description

The CYM26KNP72AV25 is a 2.5V, 256K x 72 Synchronous-Pipelined Burst MCM. It is designed specifically to support unlimited true back-to-back Read/Write operations without the insertion of wait states. The CYM26KNP72AV25 is equipped with the advanced No Bus Latency™ (NoBL™) logic required to enable consecutive Read/Write operations with data being transferred on every clock cycle. This feature dramatically improves the throughput of data through the MCM, especially in systems that require frequent Write/Read transitions. The CYM26KNP72AV25 is pin compatible and functionally equivalent to ZBT devices.

All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock. The clock input is qualified by the Clock Enable ($\overline{CEN}$) signal, which, when deasserted, suspends operation and extends the previous clock cycle. Maximum access delay from the clock rise is 3.2 ns (200-MHz device).

Write operations for the CYM26KNP72AV25 are controlled by the Byte Write Selects ($\overline{BWS}_a$–$\overline{BWS}_h$) and a Write Enable ($\overline{WE}$) input. All writes are conducted with on-chip synchronous self-timed write circuitry. Three synchronous Chip Enable ($\overline{CE}_1$, $\overline{CE}_2$, $\overline{CE}_3$) and an asynchronous Output Enable ($\overline{OE}$) provide for easy bank selection and output three-state control. In order to avoid bus contention, the output drivers are synchronously three-stated during the data portion of a write sequence.

Logic Block Diagram



Selection Guide

		200 MHz	166 MHz	133 MHz	100 MHz
Maximum Access Time (ns)		3.2	3.5	4.2	5.0
Maximum Operating Current (mA)	Com'l	950	900	640	600
Maximum CMOS Standby Current (mA)	Com'l	20	20	20	20

Shaded areas contain advance information.

Pin Configuration

209-Ball Grid Array

	1	2	3	4	5	6	7	8	9	10	11
A	DQg	DQg	A	CE_2	A	ADV/$\overline{LD}$	A	$\overline{CE}_3$	A	DQb	DQb
B	DQg	DQg	$\overline{BWS}_c$	$\overline{BWS}_g$	NC	$\overline{WE}$	A	$\overline{BWS}_b$	$\overline{BWS}_f$	DQb	DQb
C	DQg	DQg	$\overline{BWS}_h$	$\overline{BWS}_d$	NC	$\overline{CE}_1$	NC	$\overline{BWS}_e$	$\overline{BWS}_a$	DQb	DQb
D	DQg	DQg	V_{SSQ}	NC	NC	$\overline{OE}$	NC	NC	V_{SSQ}	DQb	DQb
E	DQPg	DQPc	V_{DDQ}	V_{DDQ}	V_{DD}	V_{DD}	V_{DD}	V_{DDQ}	V_{DDQ}	DQPf	DQPb
F	DQc	DQc	V_{SSQ}	V_{SSQ}	V_{SS}	V_{SS}	V_{SS}	V_{SSQ}	V_{SSQ}	DQf	DQf
G	DQc	DQc	V_{DDQ}	V_{DDQ}	V_{DD}	V_{DD}	V_{DD}	V_{DDQ}	V_{DDQ}	DQf	DQf
H	DQc	DQc	V_{SSQ}	V_{SSQ}	V_{SS}	V_{SS}	V_{SS}	V_{SSQ}	V_{SSQ}	DQf	DQf
J	DQc	DQc	V_{DDQ}	V_{DDQ}	V_{DD}	V_{DD}	V_{DD}	V_{DDQ}	V_{DDQ}	DQf	DQf
K	NC	NC	CLK	NC	V_{SS}	$\overline{CEN}$	V_{SS}	NC	NC	NC	NC
L	DQh	DQh	V_{DDQ}	V_{DDQ}	V_{DD}	$\overline{F/T}$	V_{DD}	V_{DDQ}	V_{DDQ}	DQa0	DQa1
M	DQh	DQh	V_{SSQ}	V_{SSQ}	V_{SS}	V_{SS}	V_{SS}	V_{SSQ}	V_{SSQ}	DQa2	DQa3
N	DQh	DQh	V_{DDQ}	V_{DDQ}	V_{DD}	NC	V_{DD}	V_{DDQ}	V_{DDQ}	DQa4	DQa5
P	DQh	DQh	V_{SSQ}	V_{SSQ}	V_{SS}	V_{SS}	V_{SS}	V_{SSQ}	V_{SSQ}	DQa6	DQa7
R	DQPd	DQPh	V_{DDQ}	V_{DDQ}	V_{DD}	V_{DD}	V_{DD}	V_{DDQ}	V_{DDQ}	DQPa8	DQPe
T	DQd	DQd	V_{SSQ}	NC	NC	MODE	NC	NC	V_{SSQ}	DQe	DQe
U	DQd	DQd	NC	A	NC	A	NC	A	NC	DQe	DQe
V	DQd	DQd	A	A	A	A1	A	A	A	DQe	DQe
W	DQd	DQd	TMS	TDI	A	A0	A	TDO	TCK	DQe	DQe

Pin Definitions

Name	I/O Type	Description
A0 A1 A	Input- Synchronous	Address Inputs used to select one of the 256K address locations. Sampled at the rising edge of the CLK.
$\overline{BWS}$a $\overline{BWS}$b $\overline{BWS}$c $\overline{BWS}$d $\overline{BWS}$e $\overline{BWS}$f $\overline{BWS}$g $\overline{BWS}$h	Input- Synchronous	Byte Write Select Inputs, active LOW. Qualified with $\overline{WE}$ to conduct writes to the SRAM. Sampled on the rising edge of CLK. $\overline{BWS}$a controls DQa and DPa, $\overline{BWS}$b controls DQb and DPb, $\overline{BWS}$c controls DQc and DPc, $\overline{BWS}$d controls DQd and DPd, $\overline{BWS}$e controls DQe and DPe, $\overline{BWS}$f controls DQf and DPf, $\overline{BWS}$g controls DQg and DPg, $\overline{BWS}$h controls DQh and DPh.
$\overline{WE}$	Input- Synchronous	Write Enable Input, active LOW. Sampled on the rising edge of CLK if $\overline{CEN}$ is active LOW. This signal must be asserted LOW to initiate a write sequence.
ADV/$\overline{LD}$	Input- Synchronous	Advance/Load Input used to advance the on-chip address counter or load a new address. When HIGH (and $\overline{CEN}$ is asserted LOW) the internal burst counter is advanced. When LOW, a new address can be loaded into the device for an access. After being deselected, ADV/$\overline{LD}$ should be driven LOW in order to load a new address.
CLK	Input-Clock	Clock Input. Used to capture all synchronous inputs to the device. CLK is qualified with $\overline{CEN}$. CLK is only recognized if $\overline{CEN}$ is active LOW.
$\overline{CE}_1$	Input- Synchronous	Chip Enable 1 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with CE_2 and $\overline{CE}_3$ to select/deselect the device.
CE_2	Input- Synchronous	Chip Enable 2 Input, active HIGH. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3$ to select/deselect the device.
$\overline{CE}_3$	Input- Synchronous	Chip Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and CE_2 to select/deselect the device.
$\overline{OE}$	Input- Asynchronous	Output Enable, active LOW. Combined with the synchronous logic block inside the device to control the direction of the I/O pins. When LOW, the I/O pins are allowed to behave as outputs. When deasserted HIGH, I/O pins are three-stated, and act as input data pins. $\overline{OE}$ is masked during the data portion of a write sequence, during the first clock when emerging from a deselected state and when the device has been deselected.
$\overline{CEN}$	Input- Synchronous	Clock Enable Input, active LOW. When asserted LOW the clock signal is recognized by the SRAM. When deasserted HIGH the clock signal is masked. Since deasserting $\overline{CEN}$ does not deselect the device, $\overline{CEN}$ can be used to extend the previous cycle when required.
DQa DQb DQc DQd DQe DQf DQg DQh	I/O- Synchronous	Bidirectional Data I/O lines. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by $A_{[18:0]}$ during the previous clock rise of the read cycle. The direction of the pins is controlled by $\overline{OE}$ and the internal control logic. When $\overline{OE}$ is asserted LOW, the pins can behave as outputs. When HIGH, DQa–DQd are placed in a three-state condition. The outputs are automatically three-stated during the data portion of a write sequence, during the first clock when emerging from a deselected state, and when the device is deselected, regardless of the state of $\overline{OE}$.
DPa DPb DPc DPd DPe DPf DPg DPh	I/O- Synchronous	Bidirectional Data Parity I/O lines. Functionally, these signals are identical to DQ[31:0]. During write sequences, DPa is controlled by $\overline{BWS}$a, DPb is controlled by $\overline{BWS}$b, DPc is controlled by $\overline{BWS}$c, DPd is controlled by $\overline{BWS}$d, DPe is controlled by $\overline{BWS}$e, DPf is controlled by $\overline{BWS}$f, DPg is controlled by $\overline{BWS}$g, and DPh is controlled by $\overline{BWS}$h.
F/T	Input Strap pin	Flowthrough Input: Used as a control pin to select flowthrough or pipelined operation. High for Pieplined. Connect to V_{DD} for normal operation.

Pin Definitions (continued)

Name	I/O Type	Description
MODE	Input Strap Pin	Mode Input. Selects the burst order of the device. Tied HIGH selects the interleaved burst order. Pulled LOW selects the linear burst order. MODE should not change states during operation. When left floating MODE will default HIGH, to an interleaved burst order.
TDO	JTAG serial output Synchronous	Serial data-out to the JTAG circuit. Delivers data on the negative edge of TCK. (BGA Only)
TDI	JTAG serial input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. (BGA Only)
TMS	Test Mode Select Synchronous	This pin controls the Test Access Port state machine. Sampled on the rising edge of TCK. (BGA Only)
TCK	JTAG Clock	JTAG Clock
V_{DD}	Power Supply	Power supply inputs to the core of the device.
V_{DDQ}	I/O Power Supply	Power supply for the I/O circuitry.
V_{SS}	Ground	Ground for the device. Should be connected to ground of the system.
V_{SSQ}	Ground	Ground for the I/O circuitry. Should be connected to ground of the system.
NC	-	No connects.

Introduction

Functional Overview

The CYM26KNP72AV25 is a synchronous-pipelined Burst NoBL SRAM module designed specifically to eliminate wait states during Write/Read transitions. All synchronous inputs pass through input registers controlled by the rising edge of the clock. The clock signal is qualified with the Clock Enable input signal ($\overline{CEN}$). If $\overline{CEN}$ is HIGH, the clock signal is not recognized and all internal states are maintained. All synchronous operations are qualified with $\overline{CEN}$. All data outputs pass through output registers controlled by the rising edge of the clock. Maximum access delay from the clock rise (t_{CO}) is 4.2 ns (133-MHz device).

Accesses can be initiated by asserting all three Chip Enables ($\overline{CE_1}$, CE_2, $\overline{CE_3}$) active at the rising edge of the clock. If Clock Enable ($\overline{CEN}$) is active LOW and ADV/$\overline{LD}$ is asserted LOW, the address presented to the device will be latched. The access can either be a read or write operation, depending on the status of the Write Enable ($\overline{WE}$). $\overline{BWS_{[H:a]}}$ can be used to conduct byte write operations.

Write operations are qualified by the Write Enable ($\overline{WE}$). All writes are simplified with on-chip synchronous self-timed write circuitry.

Three synchronous Chip Enables ($\overline{CE_1}$, CE_2, $\overline{CE_3}$) and an asynchronous Output Enable ($\overline{OE}$) simplify depth expansion. All operations (Reads, Writes, and Deselects) are pipelined. ADV/$\overline{LD}$ should be driven LOW once the device has been deselected in order to load a new address for the next operation.

Single Read Accesses

A read access is initiated when the following conditions are satisfied at clock rise: (1) $\overline{CEN}$ is asserted LOW, (2) $\overline{CE_1}$, CE_2, and $\overline{CE_3}$ are ALL asserted active, (3) the Write Enable input signal $\overline{WE}$ is deasserted HIGH, and (4) ADV/$\overline{LD}$ is asserted LOW. The address presented to the address inputs is latched into the Address Register and presented to the memory core and control logic. The control logic determines that a read access is in progress and allows the requested data to propagate to the input of the output register. At the rising edge of the next clock the requested data is allowed to propagate through the output register and onto the data bus within 3.8 ns (150-MHz device) provided $\overline{OE}$ is active LOW. After the first clock of the read access the output buffers are controlled by $\overline{OE}$ and the internal control logic. $\overline{OE}$ must be driven LOW in order for the device to drive out the requested data. During the second clock, a subsequent operation (Read/Write/Deselect) can be initiated. Deselecting the device is also pipelined. Therefore, when the SRAM is deselected at clock rise by one of the chip enable signals, its output will three-state following the next clock rise.

Burst Read Accesses

The CYM26KNP72AV25 has an on-chip burst counter that allows the user to supply a single address and conduct up to four Reads without reasserting the address inputs. ADV/$\overline{LD}$ must be driven LOW in order to load a new address into the SRAM, as described in the Single Read Access section above. The sequence of the burst counter is determined by the MODE input signal. A LOW input on MODE selects a linear burst mode, a HIGH selects an interleaved burst sequence. Both burst counters use A0 and A1 in the burst sequence, and will wrap-around when incremented sufficiently. A HIGH input on ADV/$\overline{LD}$ will increment the internal burst counter regardless of the state of chip enables inputs or $\overline{WE}$. $\overline{WE}$ is latched at the beginning of a burst cycle. Therefore, the type of access (Read or Write) is maintained throughout the burst sequence.

Single Write Accesses

Write access are initiated when the following conditions are satisfied at clock rise: (1) $\overline{CEN}$ is asserted LOW, (2) $\overline{CE_1}$, CE_2, and $\overline{CE_3}$ are ALL asserted active, and (3) the write signal $\overline{WE}$ is asserted LOW. The address presented to A_x is loaded into the Address Register. The write signals are latched into the Control Logic block.

On the subsequent clock rise the data lines are automatically three-stated regardless of the state of the $\overline{OE}$ input signal. This allows the external logic to present the data on DQ and DQP (DQ_{a-h}/DP_{a-h} for CYM26KNP72AV25). In addition, the address for the subsequent access (Read/Write/Deselect) is latched into the Address Register (provided the appropriate control signals are asserted).

On the next clock rise the data presented to DQ and DP (DQ_{a-h}/DP_{a-h} for CYM26KNP72AV25) (or a subset for byte write operations, see Write Cycle Description table for details) inputs is latched into the device and the write is complete.

The data written during the Write operation is controlled by $\overline{BWS}$ ($\overline{BWS_{a-h}}$ for CYM26KNP72AV25) signals. The CYM26KNP72AV25 provides byte write capability that is described in the Write Cycle Description table. Asserting the Write Enable input ($\overline{WE}$) with the selected Byte Write Select ($\overline{BWS}$) input will selectively write to only the desired bytes. Bytes not selected during a byte write operation will remain unaltered. A Synchronous self-timed write mechanism has been provided to simplify the write operations. Byte write capability has been included in order to greatly simplify Read/Modify/Write sequences, which can be reduced to simple byte write operations.

Because the CYM26KNP72AV25 is a common I/O device, data should not be driven into the device while the outputs are active. The Output Enable ($\overline{OE}$) can be deasserted HIGH before presenting data to the DQ and DP (DQ_{a-h}/DP_{a-h} for CYM26KNP72AV25) inputs. Doing so will three-state the output drivers. As a safety precaution, DQ and DP (DQ_{a-h}/DP_{a-h} for CYM26KNP72AV25 are automatically three-stated during the data portion of a write cycle, regardless of the state of $\overline{OE}$.

Burst Write Accesses

The CYM26KNP72AV25 has an on-chip burst counter that allows the user the ability to supply a single address and conduct up to four WRITE operations without reasserting the address inputs. ADV/$\overline{LD}$ must be driven LOW in order to load the initial address, as described in the Single Write Access section above. When ADV/$\overline{LD}$ is driven HIGH on the subsequent clock rise, the chip enables ($\overline{CE_1}$, CE_2, and $\overline{CE_3}$) and $\overline{WE}$ inputs are ignored and the burst counter is incremented. The correct $\overline{BWS}$ ($\overline{BWS_{a-h}}$ for CYM26KNP72AV25) inputs must be driven in each cycle of the burst write in order to write the correct bytes of data.

Cycle Description Truth Table[1, 2, 3, 4, 5, 6]

Operation	Address Used	$\overline{CE}$	$\overline{CEN}$	ADV/ LD/	$\overline{WE}$	$\overline{BWS_x}$	CLK	Comments
Deselected	External	1	0	L	X	X	L-H	I/Os three-state following next recognized clock.
Suspend	-	X	1	X	X	X	L-H	Clock ignored, all operations suspended.
Begin Read	External	0	0	0	1	X	L-H	Address latched.
Begin Write	External	0	0	0	0	Valid	L-H	Address latched, data presented two valid clocks later.
Burst Read Operation	Internal	X	0	1	X	X	L-H	Burst Read operation. Previous access was a Read operation. Addresses incremented internally in conjunction with the state of Mode.
Burst Write Operation	Internal	X	0	1	X	Valid	L-H	Burst Write operation. Previous access was a Write operation. Addresses incremented internally in conjunction with the state of MODE. Bytes written are determined by $\overline{BWS}_{[H:a]}$.

Interleaved Burst Sequence

First Address	Second Address	Third Address	Fourth Address
A[1:0]	A[1:0]	A[1:0]	A[1:0]
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

Linear Burst Sequence

First Address	Second Address	Third Address	Fourth Address
A[1:0]	A[1:0]	A[1:0]	A[1:0]
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

Notes:

1. X = "Don't Care," 1 = Logic HIGH, 0 = Logic LOW, $\overline{CE}$ stands for ALL Chip Enables active. $\overline{BWS}_X$ = 0 signifies at least one Byte Write Select is active, $\overline{BWS}_X$ = Valid signifies that the desired byte write selects are asserted, see Write Cycle Description table for details.
2. Write is defined by $\overline{WE}$ and $\overline{BWS}_X$. See Write Cycle Description table for details.
3. The DQ and DP pins are controlled by the current cycle and the $\overline{OE}$ signal.
4. $\overline{CEN}$ = 1 inserts wait states.
5. Device will power-up deselected and the I/Os in a three-state condition, regardless of $\overline{OE}$.
6. $\overline{OE}$ assumed LOW.

Write Cycle Description[1]

Function (CYM26KNP72AV25)	$\overline{WE}$	BWSh	BWSg	BWSf	BWSe	$\overline{BWS_d}$	$\overline{BWS_c}$	$\overline{BWS_b}$	$\overline{BWS_a}$
Read	1	X	X	X	X	X	X	X	X
Write - No bytes written	0	1	1	1	1	1	1	1	1
Write Byte 0 - (DQa and DPa)	0	1	1	1	1	1	1	1	0
Write Byte 1 - (DQb and DPb)	0	1	1	1	1	1	1	0	1
Write Bytes 1, 0	0	1	1	1	1	1	1	0	0
Write Byte 2 - (DQc and DPc)	0	1	1	1	1	1	0	1	1
Write Bytes 2, 0	0	1	1	1	1	1	0	1	0
Write Bytes 2, 1	0	1	1	1	1	1	0	0	1
Write Bytes 2, 1, 0	0	1	1	1	1	1	0	0	0
Write Byte 3 - (DQd and DPd)	0	1	1	1	1	0	1	1	1
Write Bytes 3, 0	0	1	1	1	1	0	1	1	0
Write Bytes 3, 1	0	1	1	1	1	0	1	0	1
Write Bytes 3, 1, 0	0	1	1	1	1	0	1	0	0
Write Bytes 3, 2	0	1	1	1	1	0	0	1	1
Write Bytes 3, 2, 0	0	1	1	1	1	0	0	1	0
Write Bytes 3, 2, 1	0	1	1	1	1	0	0	0	1
Write Bytes 3,2,1,0	0	1	1	1	1	0	0	0	0
Write Byte 4 (DQe and DPe)	0	1	1	1	0	1	1	1	1
Write Bytes 4,0	0	1	1	1	0	1	1	1	0
Write Bytes 4,1	0	1	1	1	0	1	1	0	1
Write Bytes 4,1,0	0	1	1	1	0	1	1	0	0
Write Bytes 4,2	0	1	1	1	0	1	0	1	1
Write Bytes 4,2,0	0	1	1	1	0	1	0	1	0
Write Bytes 4,2,1	0	1	1	1	0	1	0	0	1
Write Bytes 4,2,1,0	0	1	1	1	0	1	0	0	0
Write Bytes 4,3	0	1	1	1	0	0	1	1	1
Write Bytes 4,3,0	0	1	1	1	0	0	1	1	0
Write Bytes 4,3,1	0	1	1	1	0	0	1	0	1
Write Bytes 4,3,1,0	0	1	1	1	0	0	1	0	0
Write Bytes 4,3,2	0	1	1	1	0	0	0	1	1
Write Bytes 4,3,2,0	0	1	1	1	0	0	0	1	0
Write Bytes 4,3,2,1	0	1	1	1	0	0	0	0	1
Write Bytes 4,3,2,1,0	0	1	1	1	0	0	0	0	0
Write Bytes 5-DQf and DPf	0	1	1	0	1	1	1	1	1
Write Bytes 5,0	0	1	1	0	1	1	1	1	0

Write Cycle Description[1] (continued)

Function (CYM26KNP72AV25)	$\overline{WE}$	BWSh	BWSg	BWSf	BWSe	$\overline{BWS_d}$	$\overline{BWS_c}$	$\overline{BWS_b}$	$\overline{BWS_a}$
Write Bytes 5,1	0	1	1	0	1	1	1	0	1
Write Bytes 5,1,0	0	1	1	0	1	1	1	0	0
Write Bytes 5,2	0	1	1	0	1	1	0	1	1
Write Bytes 5,2,0	0	1	1	0	1	1	0	1	0
*Write Bytes””	“	“	“	“	“	“	“	“	“
Write Bytes 7,6,5,4,3,2,1	0	0	0	0	0	0	0	0	1
Write All Bytes	0	0	0	0	0	0	0	0	0
***Not all Combos are specified**									

IEEE 1149.1 Serial Boundary Scan (JTAG)

The CYM26KNP72AV25 incorporates a serial boundary scan Test Access Port (TAP). This port operates in accordance with IEEE Standard 1149.1-1900, but does not have the set of functions required for full 1149.1 compliance. These functions from the IEEE specification are excluded because their inclusion places an added delay in the critical speed path of the SRAM. Note that the TAP controller functions in a manner that does not conflict with the operation of other devices using 1149.1 fully compliant TAPs. The TAP operates using JEDEC standard 3.3V I/O logic levels.

Disabling the JTAG Feature

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW (V_{SS}) to prevent clocking of the device. TDI and TMS are internally pulled up and may be unconnected. They may alternately be connected to V_{DD} through a pull-up resistor. TDO should be left unconnected. Upon power-up, the device will come up in a reset state which will not interfere with the operation of the device.

Test Access Port (TAP) - Test Clock

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

Test Mode Select

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this pin unconnected if the TAP is not used. The pin is pulled up internally, resulting in a logic HIGH level.

Test Data-In (TDI)

The TDI pin is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. For information on loading the instruction register, see the TAP Controller State Diagram. TDI is internally pulled up and can be unconnected if the TAP is unused in an application. TDI is connected to the Most Significant Bit (MSB) on any register.

Test Data Out (TDO)

The TDO output pin is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine (see TAP Controller State Diagram). The output changes on the falling edge of TCK. TDO is connected to the Least Significant Bit (LSB) of any register.

Performing a TAP Reset

A Reset is performed by forcing TMS HIGH (V_{DD}) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating. At power-up, the TAP is reset internally to ensure that TDO comes up in a High-Z state.

TAP Registers

Registers are connected between the TDI and TDO pins and allow data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction registers. Data is serially loaded into the TDI pin on the rising edge of TCK. Data is output on the TDO pin on the falling edge of TCK.

Instruction Register

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO pins as shown in the TAP Controller Block Diagram. Upon power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the CaptureIR state, the two least significant bits are loaded with a binary “01” pattern to allow for fault isolation of the board level serial test path.

Bypass Register

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain states. The bypass register is a single-bit register that can be placed between TDI and TDO pins. This allows data to be shifted through the SRAM with minimal delay. The bypass register is set LOW (V_{SS}) when the BYPASS instruction is executed.

Boundary Scan Register

The boundary scan register is connected to all the input and output pins on the SRAM. Several no connect (NC) pins are also included in the scan register to reserve pins for higher density devices. The x36 configuration has a 69-bit-long register.

The boundary scan register is loaded with the contents of the RAM Input and Output ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO pins when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the Input and Output ring.

The Boundary Scan Order tables show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI, and the LSB is connected to TDO.

Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in the Identification Register Definitions table.

TAP Instruction Set

Eight different instructions are possible with the three-bit instruction register. All combinations are listed in the Instruction Code table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions are described in detail below.

The TAP controller used in this SRAM is not fully compliant to the 1149.1 convention because some of the mandatory 1149.1 instructions are not fully implemented. The TAP controller cannot be used to load address, data, or control signals into the SRAM and cannot preload the Input or Output buffers. The SRAM does not implement the 1149.1 commands EXTEST or

INTEST or the PRELOAD portion of SAMPLE / PRELOAD; rather it performs a capture of the Inputs and Output ring when these instructions are executed.

Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO pins. To execute the instruction once it is shifted in, the TAP controller needs to be moved into the Update-IR state.

EXTEST

EXTEST is a mandatory 1149.1 instruction which is to be executed whenever the instruction register is loaded with all 0s. EXTEST is not implemented in the TAP controller, and therefore this device is not compliant to the 1149.1 standard.

The TAP controller does recognize an all-0 instruction. When an EXTEST instruction is loaded into the instruction register, the SRAM responds as if a SAMPLE / PRELOAD instruction has been loaded. There is one difference between the two instructions. Unlike the SAMPLE / PRELOAD instruction, EXTEST places the SRAM outputs in a High-Z state.

IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO pins and allows the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state. The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO pins when the TAP controller is in a Shift-DR state. It also places all SRAM outputs into a High-Z state.

SAMPLE / PRELOAD

SAMPLE / PRELOAD is a 1149.1 mandatory instruction. The PRELOAD portion of this instruction is not implemented, so the TAP controller is not fully 1149.1 compliant.

When the SAMPLE / PRELOAD instructions are loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the inputs and output pins is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 10 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output will undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This will not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible.

To guarantee that the boundary scan register will capture the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller's capture set-up plus hold times (t_{CS} and t_{CH}). The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE / PRELOAD instruction. If this is an issue, it is still possible to capture all other signals and simply ignore the value of the CK and CK# captured in the boundary scan register.

Once the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO pins.

Note that since the PRELOAD part of the command is not implemented, putting the TAP into the Update to the Update-DR state while performing a SAMPLE / PRELOAD instruction will have the same effect as the Pause-DR command.

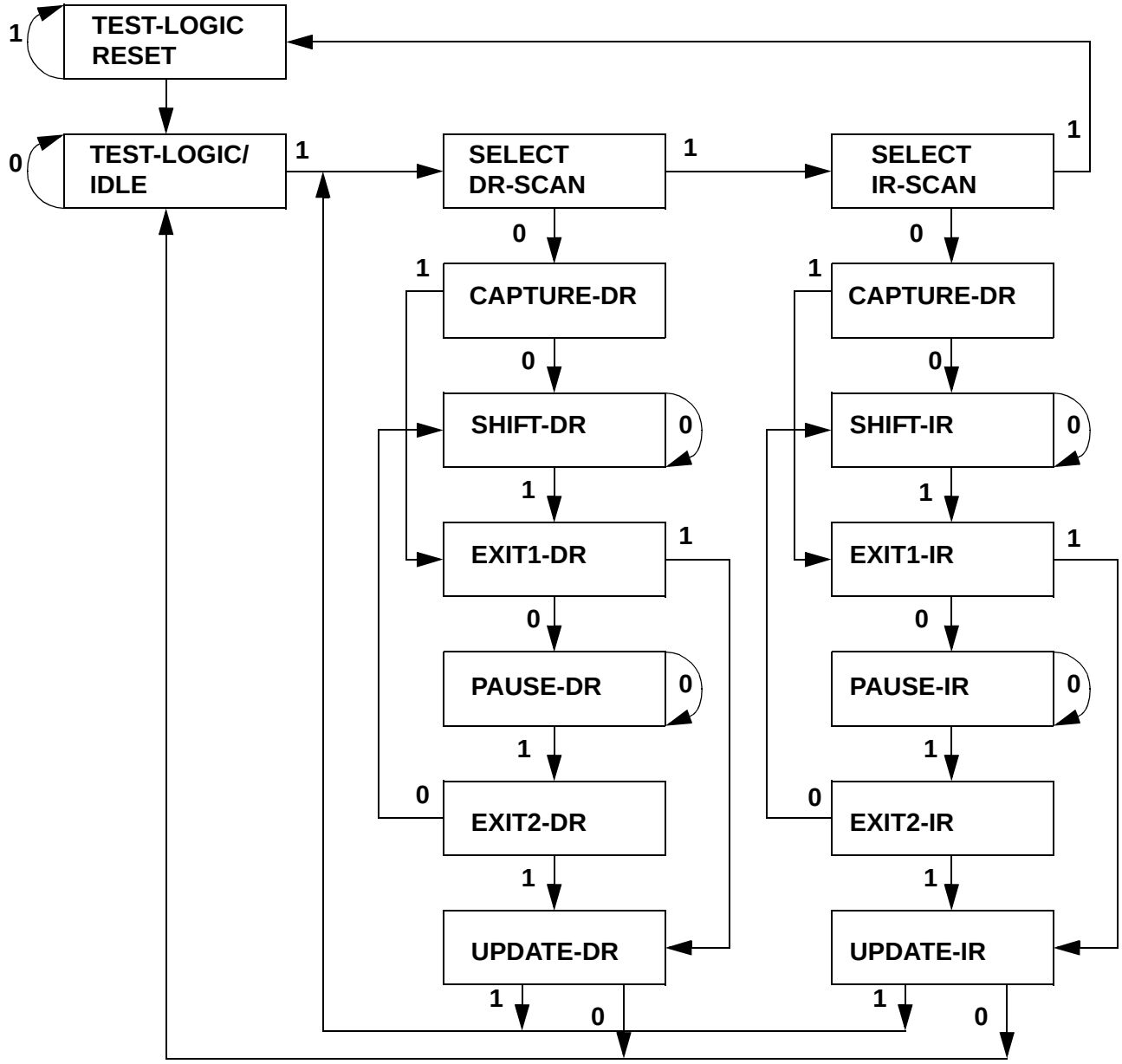
Bypass

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO pins. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

Reserved

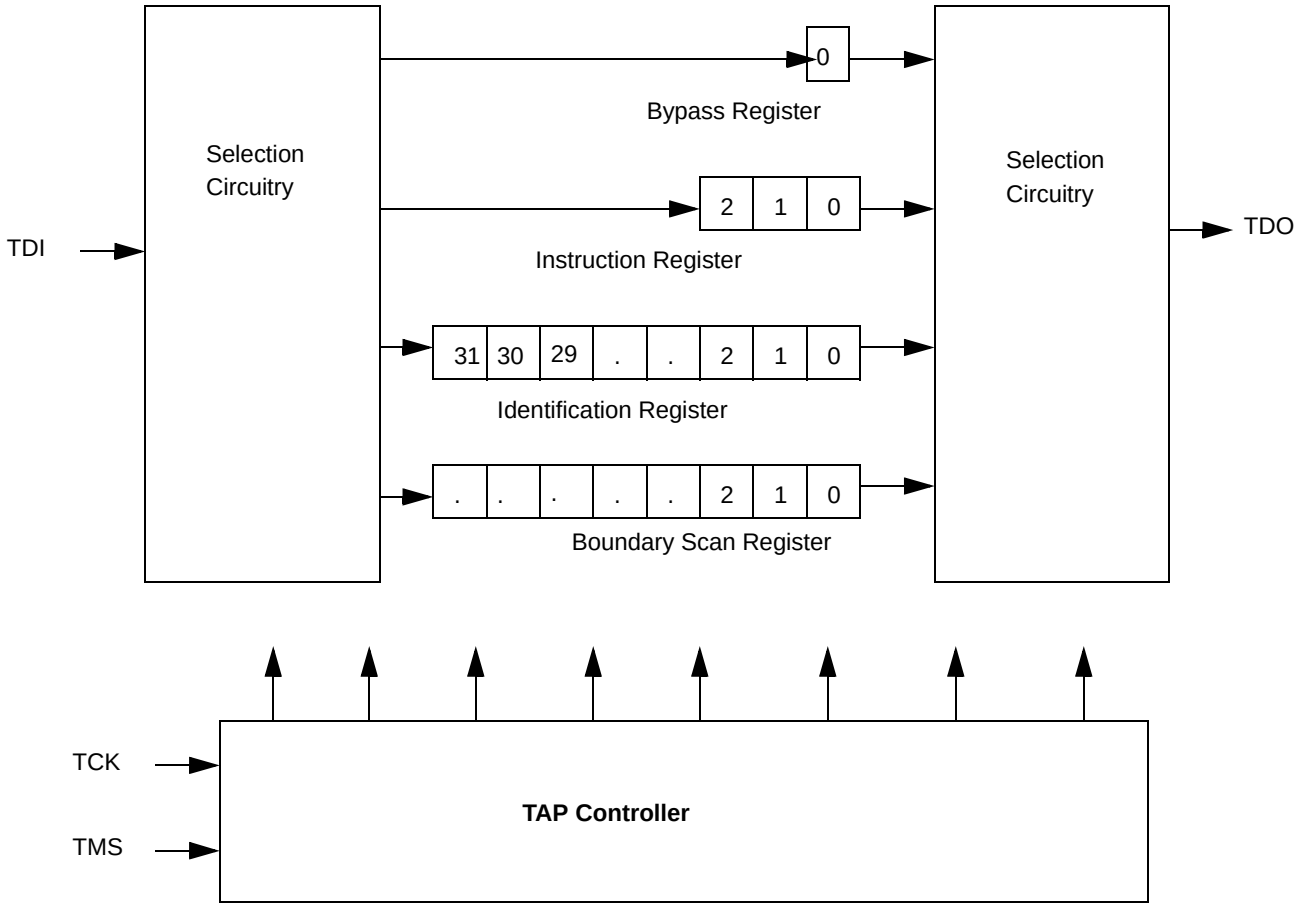
These instructions are not implemented but are reserved for future use. Do not use these instructions.

TAP Controller State Diagram



Note: The 0/1 next to each state represents the value at TMS at the rising edge of TCK.

TAP Controller Block Diagram



TAP Electrical Characteristics Over the Operating Range[7, 8]

Parameter	Description	Test Conditions	Min.	Max.	Unit
V_{OH1}	Output HIGH Voltage	I_{OH} = –2.0 mA	1.7		V
V_{OH2}	Output HIGH Voltage	I_{OH} = –100 µA	2.1		V
V_{OL1}	Output LOW Voltage	I_{OL} = 2.0 mA		0.7	V
V_{OL2}	Output LOW Voltage	I_{OL} = 100 µA		0.2	V
V_{IH}	Input HIGH Voltage		1.7	V_{DD} + 0.3	V
V_{IL}	Input LOW Voltage		–0.3	0.7	V
I_X	Input Load Current	$GND \le V_I \le V_{DDQ}$	–5	5	µA

Notes:
7. All Voltage referenced to Ground
8. Overshoot: $V_{IH}(AC) \le V_{DD}+1.5V$ for $t \le t_{TCYC}/2$. Undershoot: $V_{IL}(AC) \le 0.5V$ for $t \le t_{TCYC}/2$. Power-up: $V_{IH} < 2.6V$ and $V_{DD} < 2.4V$ and $V_{DDQ} < 1.4V$ for $t < 200$ ms.

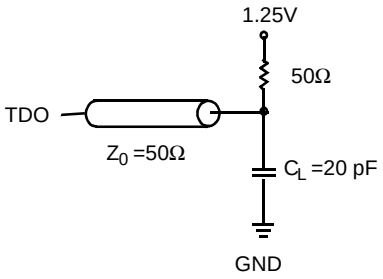
TAP AC Switching Characteristics Over the Operating Range[9, 10]

Parameter	Description	Min.	Max	Unit
t_{TCYC}	TCK Clock Cycle Time	100		ns
t_{TF}	TCK Clock Frequency		10	MHz
t_{TH}	TCK Clock HIGH	40		ns
t_{TL}	TCK Clock LOW	40		ns
Set-up Times				
t_{TMSS}	TMS Set-up to TCK Clock Rise	10		ns
t_{TDIS}	TDI Set-up to TCK Clock Rise	10		ns
t_{CS}	Capture Set-up to TCK Rise	10		ns
Hold Times				
t_{TMSH}	TMS Hold after TCK Clock Rise	10		ns
t_{TDIH}	TDI Hold after Clock Rise	10		ns
t_{CH}	Capture Hold after Clock Rise	10		ns
Output Times				
t_{TDOV}	TCK Clock LOW to TDO Valid		20	ns
t_{TDOX}	TCK Clock LOW to TDO Invalid	0		ns

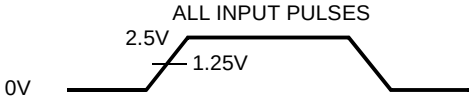
Notes:

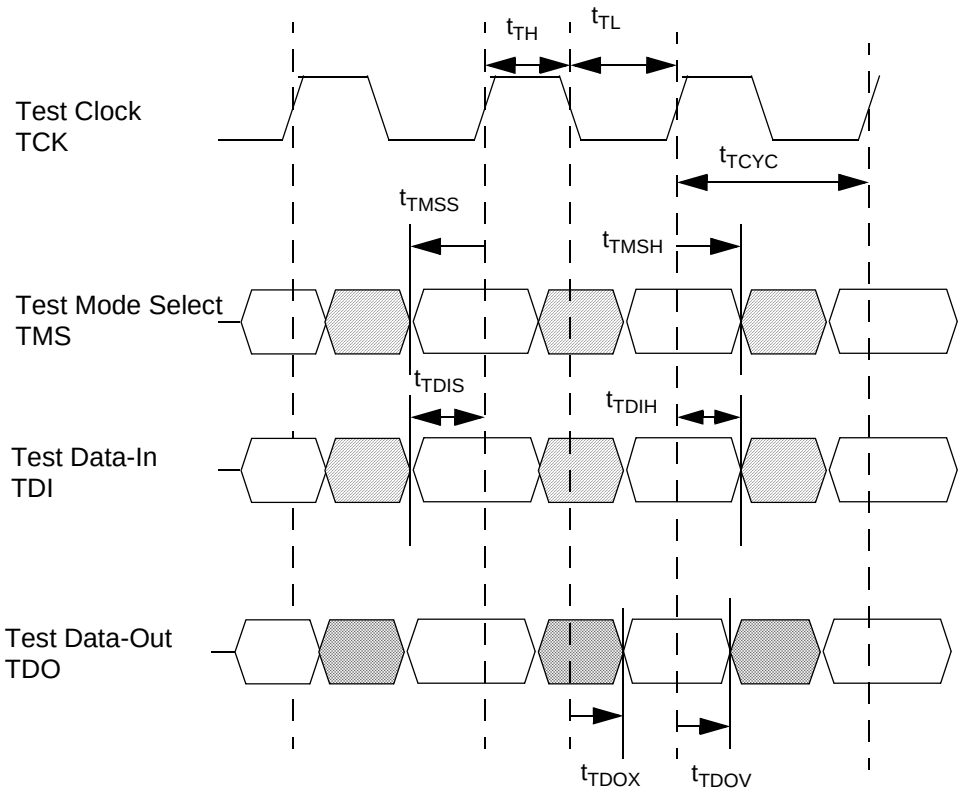
9. t_{CS} and t_{CH} refer to the set-up and hold time requirements of latching data from the boundary scan register.
10. Test conditions are specified using the load in TAP AC test conditions. t_R/t_F = 1 ns.

TAP Timing and Test Conditions



(a)





Identification Register Definitions

Instruction Field	Value	Description
Revision Number (31:29)	TBD	Version number.
Cypress Device ID (28:12)	TBD	Defines the type of SRAM.
Cypress JEDEC ID (11:1)	TBD	Allows unique identification of SRAM vendor.
ID Register Presence (0)	TBD	Indicate the presence of an ID register.

Scan Register sizes

Register Name	Bit Size
Instruction	3
Bypass	1
ID	32
Boundary Scan	TBD

Identification Codes

Instruction	Code	Description
EXTEST	000	Captures the Input/Output ring contents. Places the boundary scan register between the TDI and TDO. Forces all SRAM outputs to High-Z state. This instruction is not 1149.1 compliant.
IDCODE	001	Loads the ID register with the vendor ID code and places the register between TDI and TDO. This operation does not affect SRAM operation.
SAMPLE Z	010	Captures the Input/Output contents. Places the boundary scan register between TDI and TDO. Forces all SRAM output drivers to a High-Z state.
RESERVED	011	Do Not Use: This instruction is reserved for future use.
SAMPLE/PRELOAD	100	Captures the Input/Output ring contents. Places the boundary scan register between TDI and TDO. Does not affect the SRAM operation. This instruction does not implement 1149.1 preload function and is therefore not 1149.1 compliant.
RESERVED	101	Do Not Use: This instruction is reserved for future use.
RESERVED	110	Do Not Use: This instruction is reserved for future use.
BYPASS	111	Places the bypass register between TDI and TDO. This operation does not affect SRAM operation.

Boundary Scan Order (To Be Determined)

Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature ..... –65°C to +150°C

Ambient Temperature with Power Applied..... –55°C to +125°C

Supply Voltage on V_{DD} Relative to GND ..... –0.5V to +2.6V

DC Voltage Applied to Outputs in High Z State[12] ..... –0.5V to V_{DDQ} + 0.5V

DC Input Voltage[12] ..... –0.5V to V_{DDQ} + 0.5V

Current into Outputs (LOW) ..... 20 mA

Static Discharge Voltage ..... >2001V (per MIL-STD-883, Method 3015)

Latch-Up Current..... >200 mA

Operating Range

Range	Ambient Temperature[11]	V_{DD}/V_{DDQ}
Com'l	0°C to +70°C	2.5V ± 5%

Electrical Characteristics Over the Operating Range

Parameter	Description	Test Conditions		Min.	Max.	Unit
V_{DD}	Power Supply Voltage			2.375	2.625	V
V_{DDQ}	I/O Supply Voltage			2.375	2.625	V
V_{OH}	Output HIGH Voltage	V_{DD} = Min., I_{OH} = –1.0 mA		2.0		V
V_{OL}	Output LOW Voltage	V_{DD} = Min., I_{OL} = 1.0 mA			0.2	V
V_{IH}	Input HIGH Voltage			1.7	V_{DD} + 0.3V	V
V_{IL}	Input LOW Voltage			–0.3	0.7	V
I_X	Input Load Current	GND ≤ V_I ≤ V_{DDQ}		–10	10	µA
	Input Current of MODE			–60	60	µA
I_{OZ}	Output Leakage Current	GND ≤ V_I ≤ V_{DDQ}, Output Disabled		–5	5	µA
I_{DD}	V_{DD} Operating Supply	V_{DD} = MAX., I_{OUT} = 0 mA, f = f_{MAX} = 1/t_{CYC}	5-ns cycle, 200 MHz		950	mA
			6-ns cycle, 166 MHz		900	mA
			7.5-ns cycle, 133MHz		640	
			10-ns cycle, 100 MHz		600	mA
I_{SB1}	Automatic CE Power-Down Current—TTL Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{IH} or V_{IN} ≤ V_{IL} f = f_{MAX} = 1/t_{CYC}	5-ns cycle, 200 MHz		180	mA
			6-ns cycle, 166 MHz		160	mA
			7.5-ns cycle, 133 MHz		140	
			10-ns cycle, 100 MHz		130	
I_{SB2}	Automatic CE Power-Down Current—CMOS Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≤ 0.3V or V_{IN} ≥ V_{DDQ} – 0.3V, f = 0	All speed grades		20	mA
I_{SB3}	Automatic CE Power-Down Current—CMOS Inputs	Max. V_{DD}, Device Deselected, or V_{IN} ≤ 0.3V or V_{IN} ≥ V_{DDQ} – 0.3V f = f_{MAX} = 1/t_{CYC}	5-ns cycle, 200 MHz		90	mA
			6-ns cycle, 166 MHz		80	
			7.5-ns cycle, 133 MHz		70	mA
			10-ns cycle, 100MHz		60	mA
I_{SB4}	Automatic CS Power-Down Current—TTL Inputs	Max. V_{DD}, Device Deselected, V_{IN} ≥ V_{IH} or V_{IN} ≤ V_{IL}, f = 0	All Speeds		50	mA

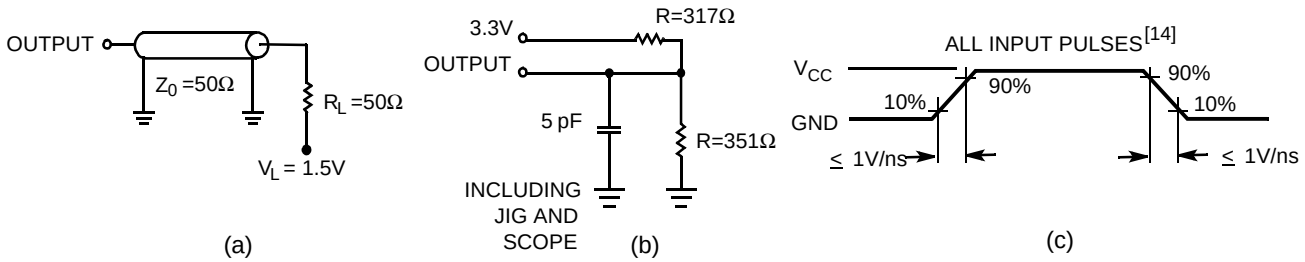
Notes:

11. T_A is the case temperature.
12. Minimum voltage equals –2.0V for pulse durations of less than 20 ns.
13. The load used for V_{OH} and V_{OL} testing is shown in figure (b) of the AC Test Conditions.

Capacitance[15]

Parameter	Description	Test Conditions	Max.	Unit
C_{IN}	Input Capacitance	T_A = 25°C, f = 1 MHz, V_{DD} = V_{DDQ} = 3.3V	4	pF
C_{CLK}	Clock Input Capacitance		4	pF
$C_{I/O}$	Input/Output Capacitance		6	pF

AC Test Loads and Waveforms



Thermal Resistance[15]

Description	Test Conditions	Symbol	BGATyp.	Units
Thermal Resistance (Junction to Ambient)	Still Air, soldered on a 4.25 x 1.125 inch, 4-layer printed circuit board	Q_{JA}	xx	°C/W
Thermal Resistance (Junction to Case)		Q_{JC}	xx	°C/W

Notes:
14. Input waveform should have a slew rate of ≥ 1 V/ns.
15. Tested initially and after any design or process change that may affect these parameters.

Switching Characteristics Over the Operating Range[16]

Parameter	Description	-200		-166		-133		-100		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	
Clock										
t_{CYC}	Clock Cycle Time	5		6		7.5		10.0		ns
F_{MAX}	Maximum Operating Frequency		200		166		133		100	MHz
t_{CH}	Clock HIGH	1.4		1.7		2.0		4.0		ns
t_{CL}	Clock LOW	1.4		1.7		2.0		4.0		ns
Output Times										
t_{CO}	Data Output Valid After CLK Rise		3.2		3.5		4.2		5.0	ns
t_{EOV}	$\overline{OE}$ LOW to Output Valid[15, 17, 19]		3.2		3.5		4.2		5.0	ns
t_{DOH}	Data Output Hold After CLK Rise	1.5		1.5		1.5		1.5		ns
t_{CHZ}	Clock to High-Z[15, 16, 17, 18, 19]	1.5	3.2	1.5	3.5	1.5	3.5	1.5	3.5	ns
t_{CLZ}	Clock to Low-Z[15, 16, 17, 18, 19]	1.5		1.5		1.5		1.5		ns
t_{EOHZ}	$\overline{OE}$ HIGH to Output High-Z[16, 17, 19]		3.0		3.3		4.0		4.8	ns
t_{EOLZ}	$\overline{OE}$ LOW to Output Low-Z[16, 17, 19]	0		0		0		0		ns
Set-Up Times										
t_{AS}	Address Set-Up Before CLK Rise	1.5		1.5		2.0		2.0		ns
t_{DS}	Data Input Set-Up Before CLK Rise	1.5		1.5		2.0		2.0		ns
t_{CENS}	$\overline{CEN}$ Set-Up Before CLK Rise	1.5		1.5		2.0		2.0		ns
t_{WES}	$\overline{WE}$, $\overline{BWS}_X$ Set-Up Before CLK Rise	1.5		1.5		2.0		2.0		ns
t_{ALS}	ADV/$\overline{LD}$ Set-Up Before CLK Rise	1.5		1.5		2.0		2.0		ns
t_{CES}	Chip Select Set-Up	1.5		1.5		2.0		2.0		ns
Hold Times										
t_{AH}	Address Hold After CLK Rise	0.5		0.5		0.5		0.5		ns
t_{DH}	Data Input Hold After CLK Rise	0.5		0.5		0.5		0.5		ns
t_{CENH}	$\overline{CEN}$ Hold After CLK Rise	0.5		0.5		0.5		0.5		ns
t_{WEH}	$\overline{WE}$, $\overline{BW}_X$ Hold After CLK Rise	0.5		0.5		0.5		0.5		ns
t_{ALH}	ADV/$\overline{LD}$ Hold after CLK Rise	0.5		0.5		0.5		0.5		ns
t_{CEH}	Chip Select Hold After CLK Rise	0.5		0.5		0.5		0.5		ns

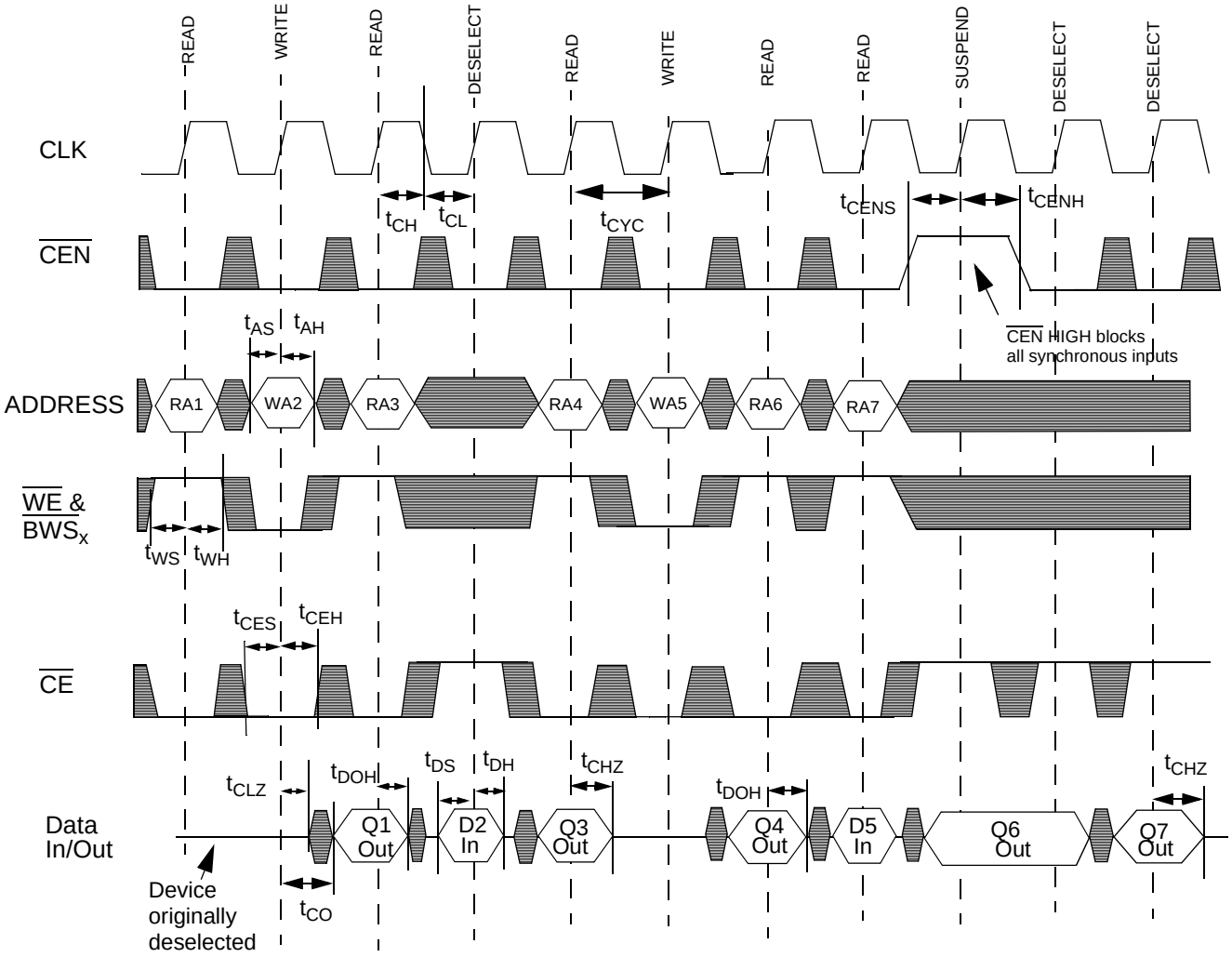
Shaded areas contain advance information.

Notes:

16. Unless otherwise noted, test conditions assume signal transition time of 2.5 ns or less, timing reference levels of 1.25V, input pulse levels of 0 to 2.5V, and output loading of the specified I_{OL}/I_{OH} and load capacitance. Shown in (a), (b) and (c) of AC Test Loads.
17. t_{CHZ}, t_{CLZ}, t_{OEV}, t_{EOLZ}, and t_{EOHZ} are specified with AC test conditions shown in part (a) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.
18. At any given voltage and temperature, t_{EOHZ} is less than t_{EOLZ} and t_{CHZ} is less than t_{CLZ} to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions.
19. This parameter is sampled and not 100% tested.

Switching Waveforms

READ/WRITE/DESELECT Sequence

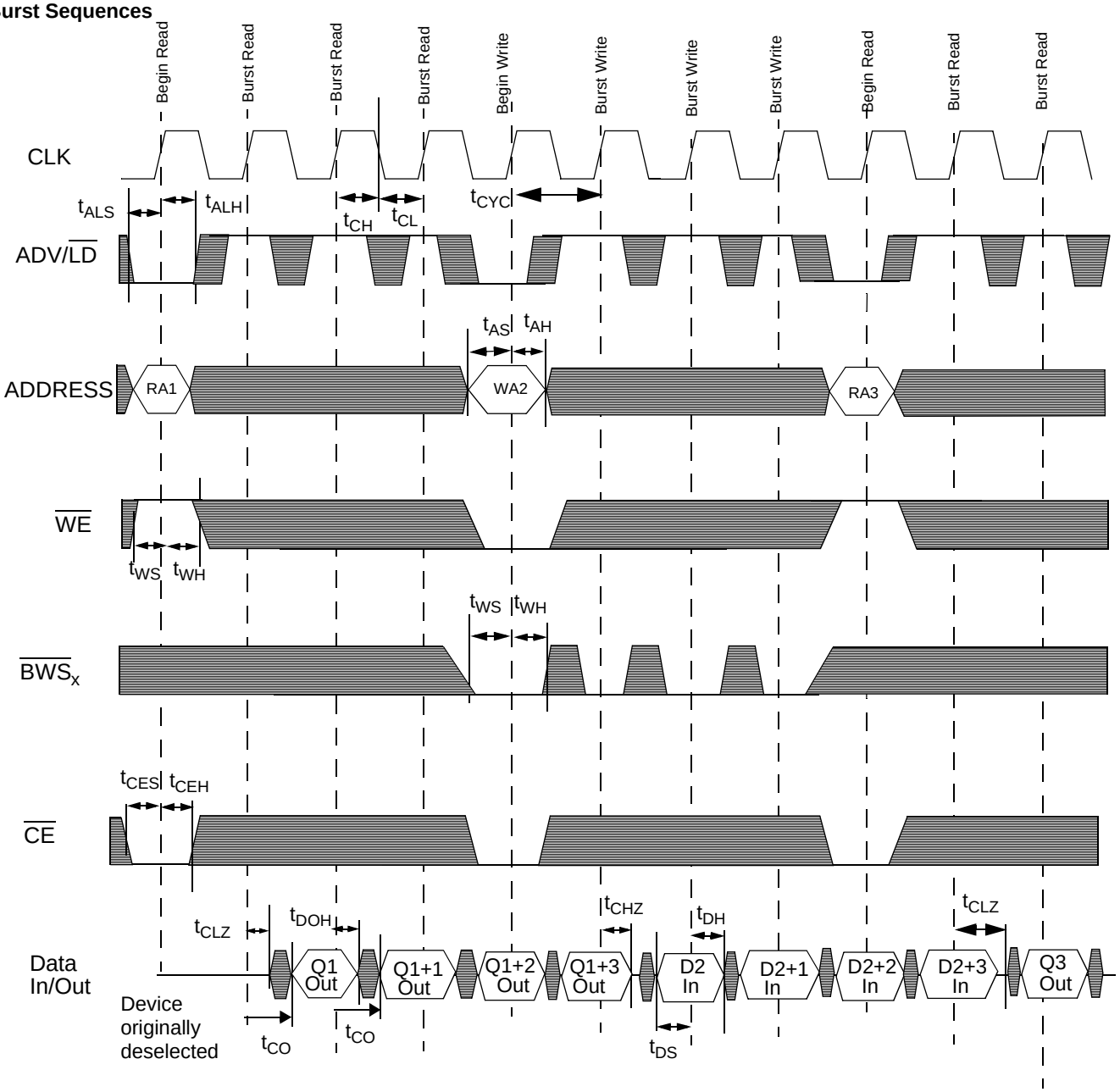


The combination of $\overline{WE}$ & $\overline{BWS}_x$ (x = a, b, c, d, e, f, g, h) define a write cycle (see Write Cycle Description table) $\overline{CE}$ is the combination of $\overline{CE}_1$, CE_2, and $\overline{CE}_3$. All chip enables need to be active in order to select the device. Any chip enable can deselect the device. RAx stands for Read Address X, WAx Write Address X, Dx stands for Data-in for location X, Qx stands for Data-out for location X. ADV/$\overline{LD}$ held LOW. $\overline{OE}$ held LOW.

= UNDEFINED

Switching Waveforms (continued)

Burst Sequences

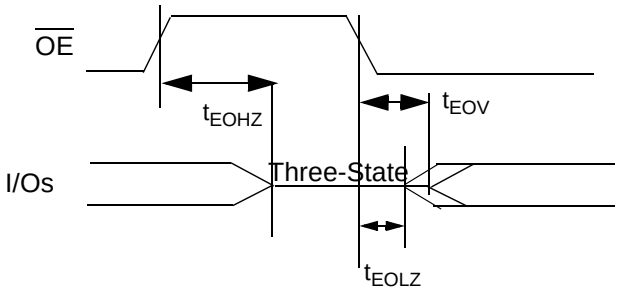


The combination of $\overline{WE}$ & $\overline{BWS_x}$(x = a, b c, d, e, f, g, h) define a write cycle (see Write Cycle Description table). $\overline{CE}$ is the combination of $\overline{CE_1}$, CE_2, and $\overline{CE_3}$. All chip enables need to be active in order to select the device. Any chip enable can deselect the device. RAx stands for Read Address X, WA stands for Write Address X, Dx stands for Data-in for location X, Qx stands for Data-out for location X. $\overline{CEN}$ held LOW. During burst writes, byte writes can be conducted by asserting the appropriate $\overline{BWS_x}$ input signals. Burst order determined by the state of the MODE input. $\overline{CEN}$ held LOW. $\overline{OE}$ held LOW.

= UNDEFINED

Switching Waveforms (continued)

$\overline{OE}$ Timing

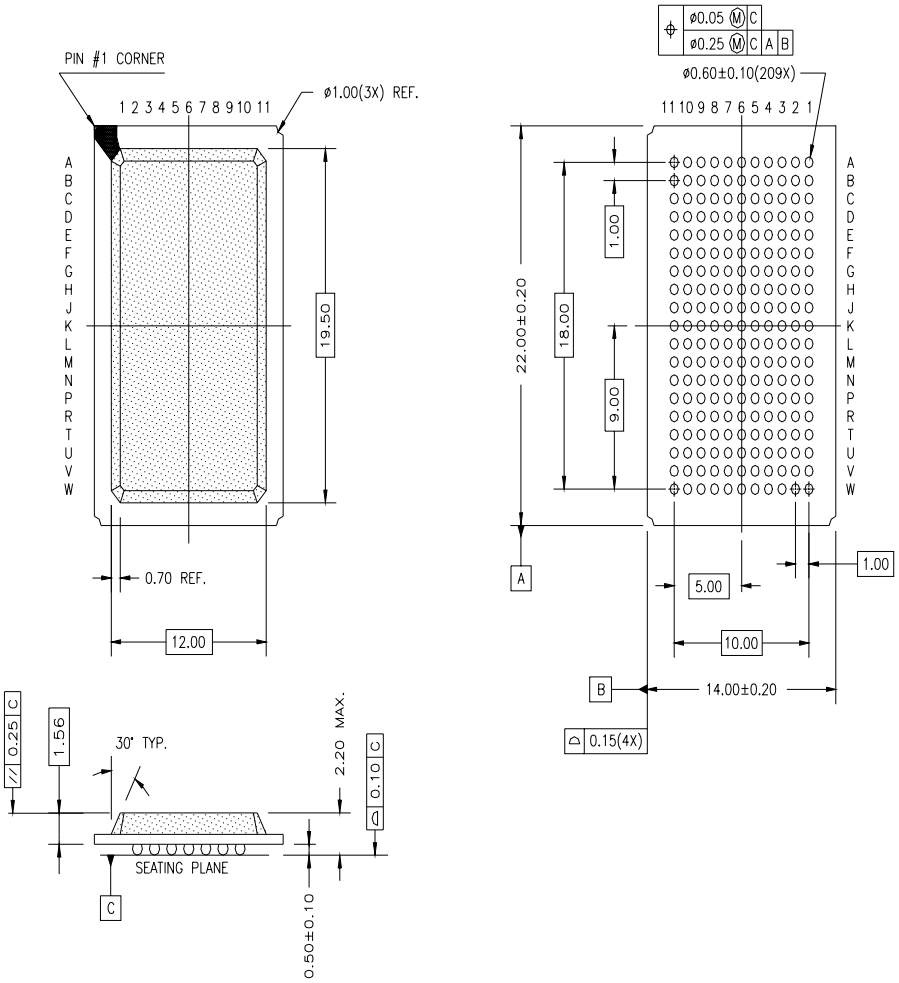


Ordering Information

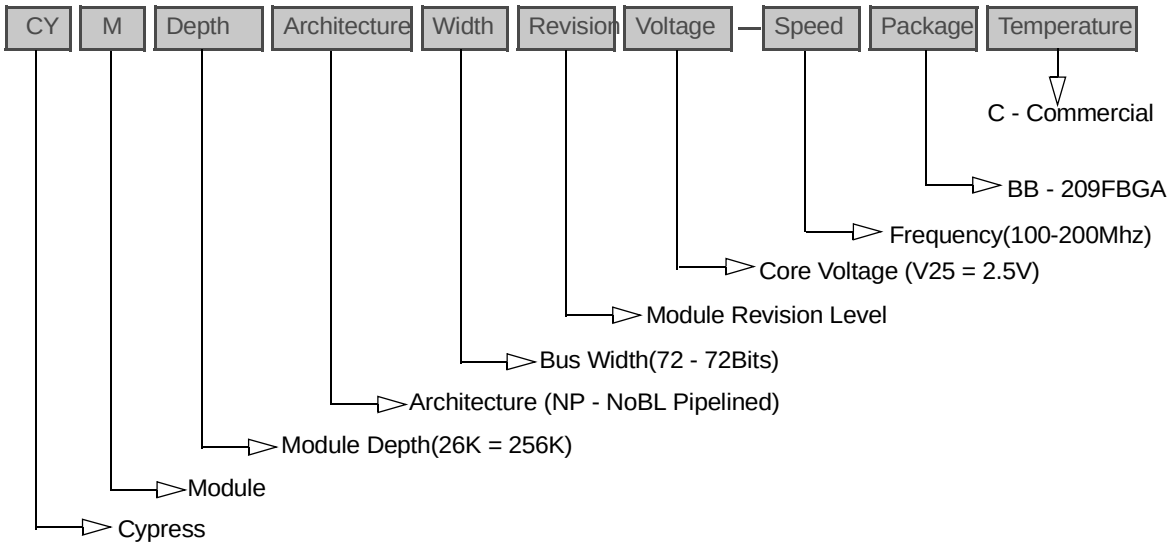
Speed (MHz)	Ordering Code	Package Name	Package Type	Operating Range
200	CYM26KNP72AV25-20BBC	BB209	209-Lead FBGA (14 x 22 x 2.2mm)	Commercial
166	CYM26KNP72AV25-16BBC	BB209	209-Lead FBGA (14 x 22 x 2.2mm)	Commercial
133	CYM26KNP72AV25-13BBC	BB209	209-Lead FBGA (14 x 22 x 2.2mm)	Commercial
100	CYM26KNP72AV25-10BBC	BB209	209-Lead FBGA (14 x 22 x 2.2mm)	Commercial

Package Drawing:

209-Ball FBGA (14 x 22 x 2.20 mm) BB209



Part Numbering Scheme



Document Title: CYM26KNP72AV25 256K x 72 Pipelined MCM with NoBL™ Architecture Document Number: 38-05111				
REV.	**ECN NO.**	**ISSUE DATE**	**ORIG. OF CHANGE**	**DESCRIPTION OF CHANGE**
**	107703	08/13/01	MEG	New Data Sheet