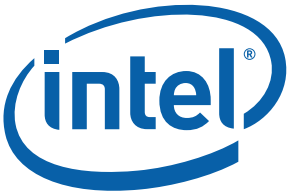

Mobile 3rd Generation Intel® Core™ Processor Family, Mobile Intel® Pentium® Processor Family, and Mobile Intel® Celeron® Processor Family

Datasheet – Volume 2 of 2

January 2013

Document Number: 326769-003

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Revision History

Revision Number	Description	Revision Date
001	Initial release	April 2012
002	• Updated Section 2.6 to reflect support for Functions 0–2. • Updated Section 2.7 to relfect support for Functions 0–2.	June 2012
003	• Added Mobile Intel® Pentium® processor family support • Added Mobile Intel® Celeron® processor family support	January 2013

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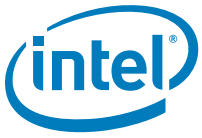

1 Introduction

This is Volume 2 of the Datasheet for the following products:

- Mobile 3rd Generation Intel® Core™ processor family
- Mobile Intel® Pentium® processor family
- Mobile Intel® Celeron® processor family

The processor contains one or more PCI devices within a single physical component. The configuration registers for these devices are mapped as devices residing on the PCI Bus assigned for the processor socket. This document describes the configuration space registers or device-specific control and status registers (CSRs) only. This document does NOT include Model Specific Registers (MSRs).

Note: Throughout this document, Mobile 3rd Generation Intel® Core™ processor family, Mobile Intel® Pentium® processor family, and Mobile Intel® Celeron® processor family may be referred to simply as "processor".

Note: Throughout this document, the Intel® 6/7 Series Chipset Platform Controller Hub may also be referred to as "PCH".

Note: The term "MBL" refers to mobile platforms.

Note: PCI Express* hot-plug is not supported on the processor.

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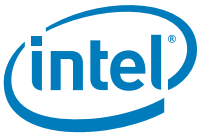
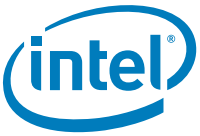




2 Processor Configuration Registers

This chapter contains the following:

- Register terminology
- PCI Devices and Functions on processor
- System address map
- Processor register introduction
- Detailed register bit descriptions

2.1 Register Terminology

Table 2-1 lists the register-related terminology and access attributes that are used in this document. Table 2-2 provides the attribute modifiers.

Table 2-1. Register Attributes and Terminology

Item	Description
RO	**Read Only:** These bits can only be read by software, writes have no effect. The value of the bits is determined by the hardware only.
RW	**Read / Write:** These bits can be read and written by software.
RW1C	**Read / Write 1 to Clear:** These bits can be read and cleared by software. Writing a '1' to a bit will clear it, while writing a '0' to a bit has no effect. Hardware sets these bits.
RW0C	**Read / Write 0 to Clear:** These bits can be read and cleared by software. Writing a '0' to a bit will clear it, while writing a '1' to a bit has no effect. Hardware sets these bits.
RW1S	**Read / Write 1 to Set:** These bits can be read and set by software. Writing a '1' to a bit will set it, while writing a '0' to a bit has no effect. Hardware clears these bits.
RsvdP	**Reserved and Preserved:** These bits are reserved for future RW implementations and their value must not be modified by software. When writing to these bits, software must preserve the value read. When software updates a register that has RsvdP fields, it must read the register value first so that the appropriate merge between the RsvdP and updated fields will occur.
RsvdZ	**Reserved and Zero:** These bits are reserved for future RW1C implementations. Software must use 0 for writes.
WO	**Write Only:** These bits can only be written by software, reads return zero. ***Note:*** Use of this attribute type is deprecated and can only be used to describe bits without persistent state.
RC	**Read Clear:** These bits can only be read by software, but a read causes the bits to be cleared. Hardware sets these bits. ***Note:*** Use of this attribute type is only allowed on legacy functions, as side-effects on reads are not desirable.
RSW1C	**Read Set / Write 1 to Clear:** These bits can be read and cleared by software. Reading a bit will set the bit to '1'. Writing a '1' to a bit will clear it, while writing a '0' to a bit has no effect.
RCW	**Read Clear / Write:** These bits can be read and written by software, but a read causes the bits to be cleared. ***Note:*** Use of this attribute type is only allowed on legacy functions, as side-effects on reads are not desirable.

Table 2-2. Register Attribute Modifiers

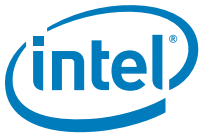
Attribute Modifier	Applicable Attribute	Description
S	RO (w/ -V)	**Sticky**: These bits are only re-initialized to their Reset Value by a "Power Good Reset". ***Note:*** Does not apply to RO (constant) bits.
	RW	
	RW1C	
	RW1S	
-K	RW	**Key:** These bits control the ability to write other bits (identified with a 'Lock' modifier)
-L	RW	**Lock:** Hardware can make these bits "Read Only" using a separate configuration bit or other logic. ***Note:*** Mutually exclusive with 'Once' modifier.
	WO	
-O	RW	**Once:** After reset, these bits can only be written by software once, after which they become "Read Only". ***Note:*** Mutually exclusive with 'Lock' modifier and does not make sense with 'Variant' modifier.
	WO	
-FW	RO	**Firmware Write:** The value of these bits can be updated by firmware (PCU, TAP, and so on).
-V	RO	**Variant:** The value of these bits can be updated by hardware. ***Note:*** RW1C and RC bits are variant by definition and therefore do not need to be modified.

2.2 PCI Devices and Functions

Table 2-3. PCI Devices and Functions

Description	DID	Device	Function
DRAM Controller	0154h	0	0
PCI Express* Controller	0151h	1	0
PCI Express Controller	0155h	1	1
PCI Express Controller	0159h	1	2
Integrated Graphics Device	0156h	2	0
PCI Express Controller	015Dh	6	0

Note: Not all devices are enabled in all configurations.



2.3 System Address Map

The processor supports 512 GB (39 bit) of addressable memory space and 64 KB+3 of addressable I/O space.

This section focuses on how the memory space is partitioned and the use of the separate memory regions. I/O address space has simpler mapping and is explained near the end of this section.

The processor supports PEG port upper prefetchable base/limit registers. This allows the PEG unit to claim I/O accesses above 32 bit. Addressing of greater than 4 GB is allowed on either the DMI Interface or PCI Express* (PCIe*) interface. The processor supports a maximum of 32 GB of DRAM. No DRAM memory will be accessible above 32 GB. DRAM capacity is limited by the number of address pins available. There is no hardware lock to stop someone from inserting more memory than is addressable.

When running in internal graphics mode, processor initiated TileX/Tiley/linear reads/writes to GMADR range are supported. Write accesses to GMADR linear regions are supported from both DMI and PEG. GMADR write accesses to tileX and tileY regions (defined using fence registers) are not supported from DMI or the PEG port. GMADR read accesses are not supported from either DMI or PEG.

In the following sections, it is assumed that all of the compatibility memory ranges reside on the DMI Interface. The exception to this rule is VGA ranges, which may be mapped to PCI Express, DMI, or to the internal graphics device (IGD). In the absence of more specific references, cycle descriptions referencing PCI should be interpreted as the DMI Interface/PCI, while cycle descriptions referencing PCI Express or IGD are related to the PCI Express bus or the internal graphics device respectively. The processor does not remap APIC or any other memory spaces above TOLUD (Top of Low Usable DRAM). The TOLUD register is set to the appropriate value by BIOS. The remapbase/remaplimit registers remap logical accesses bound for addresses above 4 GB onto physical addresses that fall within DRAM.

The Address Map includes a number of programmable ranges:

- Device 0:
  - PXPEPBAR – PxP egress port registers. (4 KB window)
  - MCHBAR – Memory mapped range for internal MCH registers. (32 KB window)
  - DMIBAR –This window is used to access registers associated with the processor/PCH Serial Interconnect (DMI) register memory range. (4 KB window)
  - GGC.GMS – Graphics Mode Select. Used to select the amount of main memory that is pre-allocated to support the internal graphics device in VGA (non-linear) and Native (linear) modes. (0–1 GB options).
  - GGC.GGMS – GTT Graphics Memory Size. Used to select the amount of main memory that is pre-allocated to support the Internal Graphics Translation Table. (0–2 MB options).

For each of the following five device functions:

- Device 1, Function 0: (PCIe* x16 Controller)
- Device 1, Function 1: (PCIe x8 Controller)
- Device 1, Function 2: (PCIe x4 Controller)

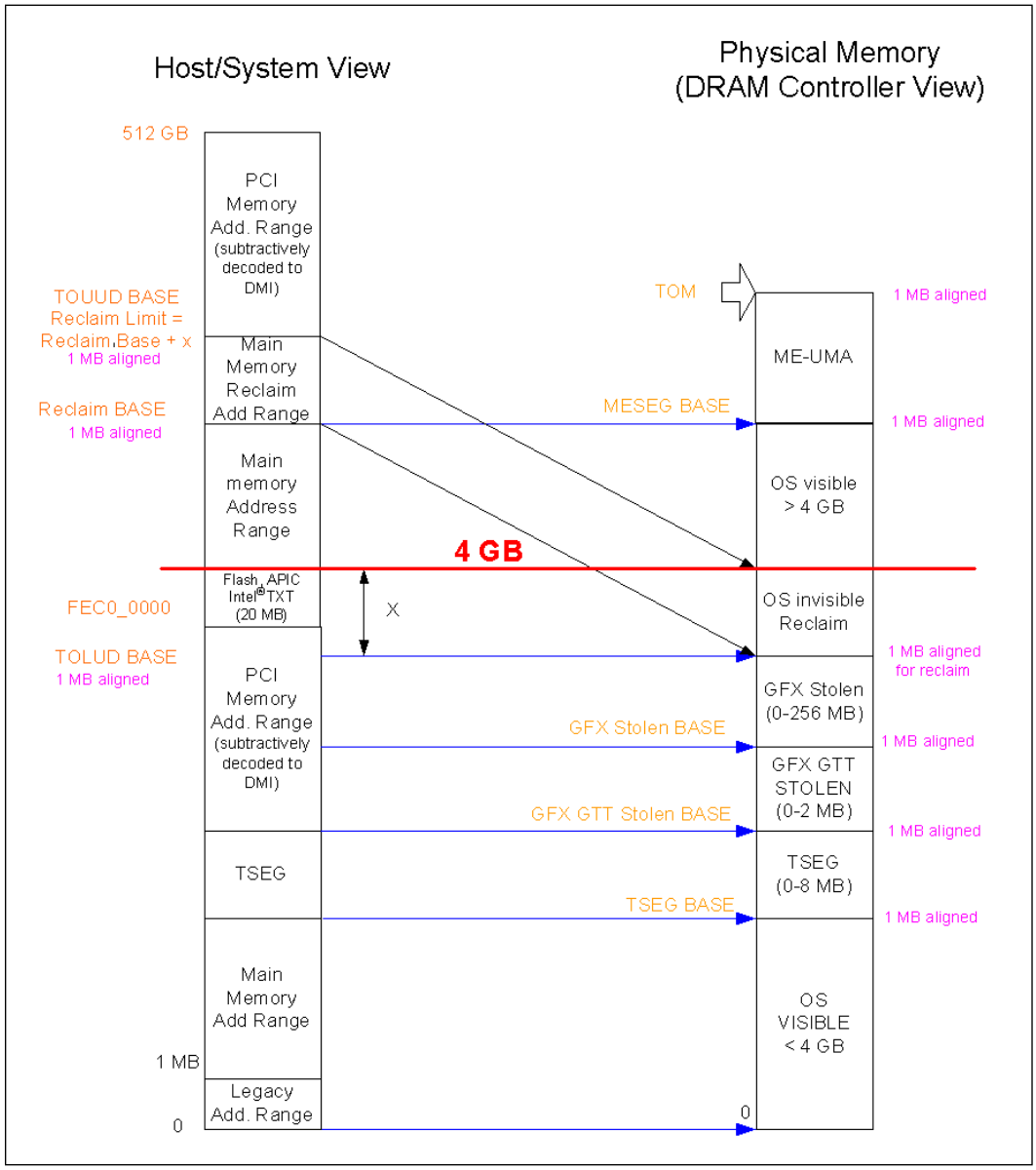
- Device 6, Function 0: (PCIe x4 Controller)
  - MBASE/MLIMIT – PCI Express port non-prefetchable memory access window.
  - PMBASE/PMLIMIT – PCI Express port prefetchable memory access window.
  - PMUBASE/PMULIMIT – PCI Express port upper prefetchable memory access window
  - IOBASE/IOLIMIT – PCI Express port I/O access window.
- Device 2, Function 0: (Integrated Graphics Device (IGD))
  - IOBAR – I/O access window for internal graphics. Through this window address/data register pair, using I/O semantics, the IGD and internal graphics instruction port registers can be accessed. Note, this allows accessing the same registers as GTTMMADR. The IOBAR can be used to issue writes to the GTTMMADR or the GTT table.
  - GMADR – Internal graphics translation window (128 MB, 256 MB, 512 MB window).
  - GTTMMADR – This register requests a 4 MB allocation for combined Graphics Translation Table Modification Range and Memory Mapped Range. GTTADR will be at GTTMMADR + 2 MB while the MMIO base address will be the same as GTTMMADR.

The rules for the above programmable ranges are:

1. For security reasons, the processor will now positively decode (FFE0_0000h to FFFF_FFFFh) to DMI. This ensures the boot vector and BIOS execute off PCH.
2. ALL of these ranges MUST be unique and NON-OVERLAPPING. It is the BIOS or system designers' responsibility to limit memory population so that adequate PCI, PCI Express, High BIOS, PCI Express Memory Mapped space, and APIC memory space can be allocated.
3. In the case of overlapping ranges with memory, the memory decode will be given priority. This is an Intel® Trusted Execution Technology (Intel® TXT) requirement. It is necessary to get Intel TXT protection checks, avoiding potential attacks.
4. There are NO Hardware Interlocks to prevent problems in the case of overlapping ranges.
5. Accesses to overlapped ranges may produce indeterminate results.
6. The only peer-to-peer cycles allowed below the Top of Low Usable memory (register TOLUD) are DMI Interface to PCI Express VGA range writes. Note that peer to peer cycles to the Internal Graphics VGA range are not supported.

Figure 2-1 shows the system memory address map in a simplified form.

Figure 2-1. System Address Range Example

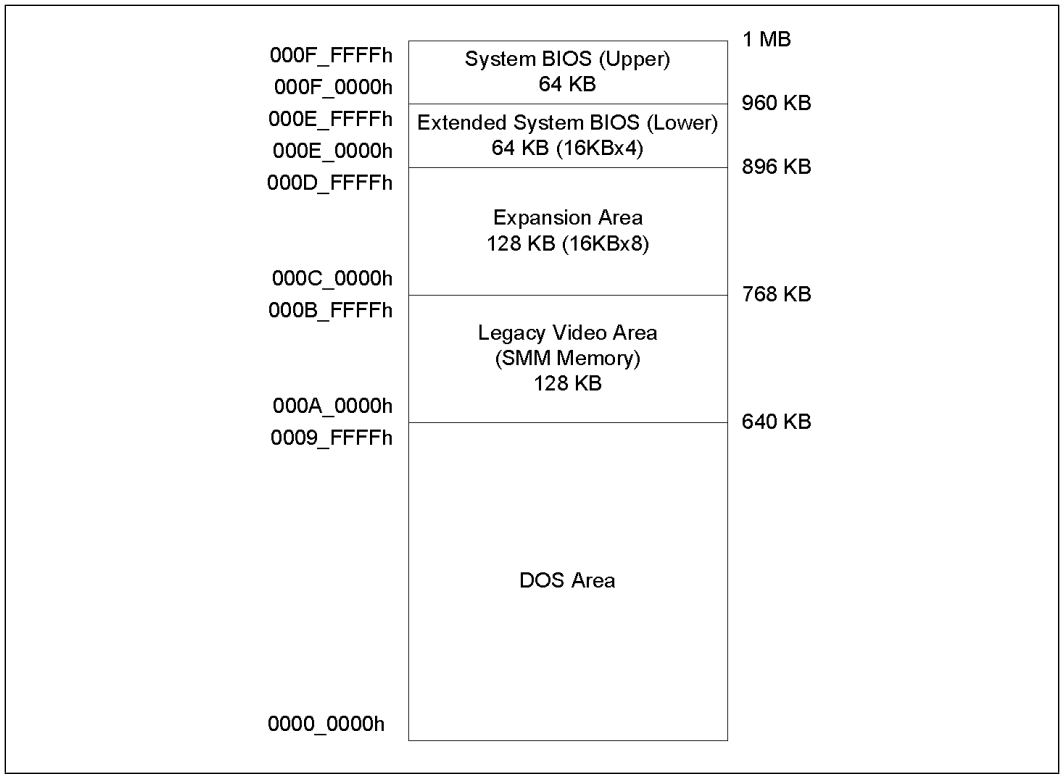


2.3.1 Legacy Address Range

This area is divided into the following address regions:

- 0–640 KB – DOS Area
- 640–768 KB – Legacy Video Buffer Area
- 768–896 KB in 16 KB sections (total of 8 sections) – Expansion Area
- 896–960 KB in 16 KB sections (total of 4 sections) – Extended System BIOS Area
- 960 KB–1 MB Memory – System BIOS Area

Figure 2-2. DOS Legacy Address Range



2.3.1.1 DOS Range (0h–9_FFFFh)

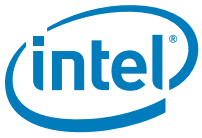
The DOS area is 640 KB (0000_0000h–0009_FFFFh) in size and is always mapped to the main memory controlled by the memory controller.

2.3.1.2 Legacy Video Area (A_0000h–B_FFFFh)

The legacy 128 KB VGA memory range, frame buffer, (000A_0000h–000B_FFFFh) can be mapped to IGD (Device 2), to PCI Express (Device 1 or Device 6), and/or to the DMI Interface. The appropriate mapping depends on which devices are enabled and the programming of the VGA steering bits. Based on the VGA steering bits, priority for VGA mapping is constant. The processor always decodes internally mapped devices first.

Non-SMM-mode processor accesses to this range are considered to be to the Video Buffer Area as described above.

The processor always positively decodes internally mapped devices, namely the IGD and PCI Express. Subsequent decoding of regions mapped to PCI Express or the DMI Interface depends on the Legacy VGA configuration bits (VGA Enable & MDAP). This region is also the default for SMM space.



Compatible SMRAM Address Range (A_0000h–B_FFFFh)

When compatible SMM space is enabled, SMM-mode processor accesses to this range route to physical system DRAM at 000A_0000h–000B_FFFFh.

PCI Express and DMI originated cycles to enable SMM space are not allowed and are considered to be to the Video Buffer Area, if IGD is not enabled as the VGA device. DMI initiated writes cycles are attempted as peer writes cycles to a VGA enabled PCIe port.

Monochrome Adapter (MDA) Range (B_0000h–B_7FFFh)

Legacy support requires the ability to have a second graphics controller (monochrome) in the system. Accesses in the standard VGA range are forwarded to IGD, PCI Express, or the DMI Interface (depending on configuration bits). Since the monochrome adapter may be mapped to any of these devices, the processor must decode cycles in the MDA range (000B_0000h–000B_7FFFh) and forward either to IGD, PCI Express, or the DMI Interface. This capability is controlled by the VGA steering bits and the legacy configuration bit (MDAP bit). In addition to the memory range B0000h to B7FFFh, the processor decodes I/O cycles at 3B4h, 3B5h, 3B8h, 3B9h, 3BAh and 3BFh and forwards them to the either IGD, PCI Express, and/or the DMI Interface.

PEG 16-bit VGA Decode

The *PCI to PCI Bridge Architecture Specification Revision 1.2*, it is required that 16-bit VGA decode be a feature.

When 16-bit VGA decode is disabled, the decode of VGA I/O addresses is performed on 10 lower bits only, essentially mapping also the aliases of the defined I/O addresses.

2.3.1.3 PAM (C_0000h–F_FFFFh)

The 13 sections from 768 KB to 1 MB comprise what is also known as the PAM Memory Area. Each section has Read enable and Write enable attributes.

The PAM registers are mapped in Device 0 configuration space.

- ISA Expansion Area (C_0000h–D_FFFFh)
- Extended System BIOS Area (E_0000h–E_FFFFh)
- System BIOS Area (F_0000h–F_FFFFh)

The processor decodes the core request; then routes to the appropriate destination (DRAM or DMI).

Snooped accesses from PCI Express or DMI to this region are snooped on processor caches.

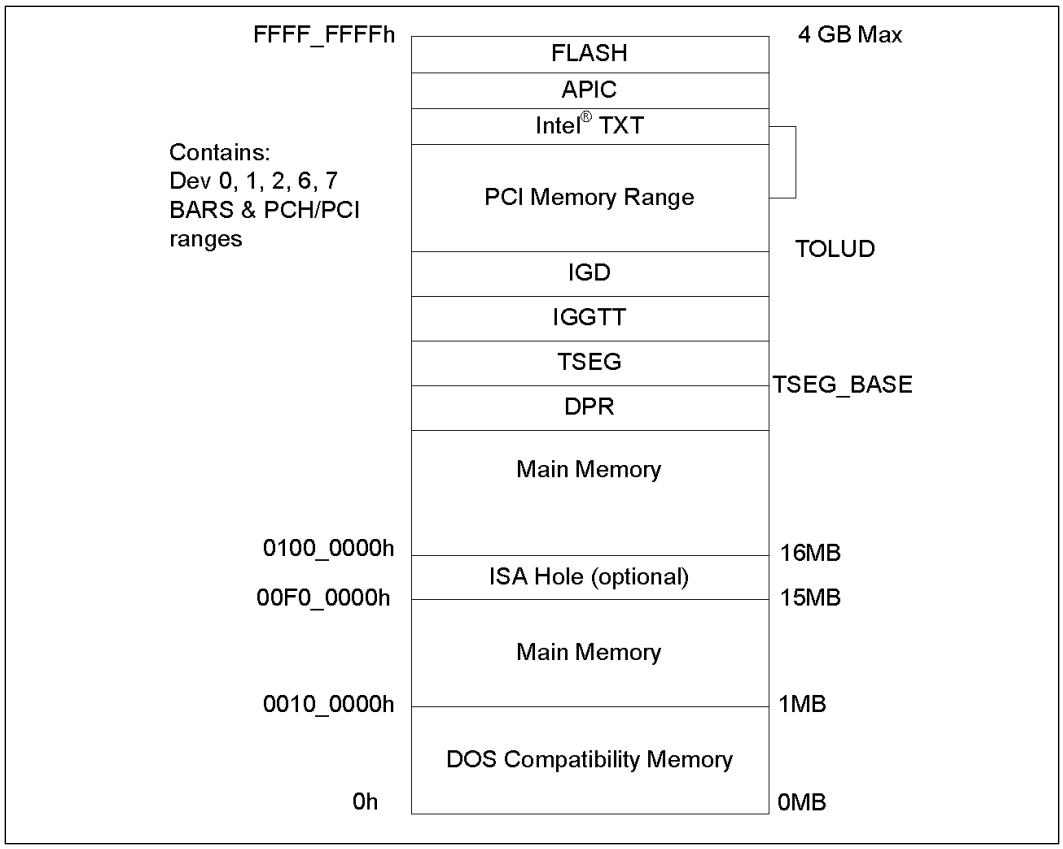
Non-snooped accesses from PCI Express or DMI to this region are always sent to DRAM.

Graphics translated requests to this region are not allowed. If such a mapping error occurs, the request will be routed to C_0000. Writes will have the byte enables de-asserted.

2.3.2 Main Memory Address Range (1 MB – TOLUD)

This address range extends from 1 MB to the top of Low Usable physical memory that is permitted to be accessible by the processor (as programmed in the TOLUD register). The processor will route all addresses within this range to the DRAM unless it falls into the optional TSEG, optional ISA Hole, or optional IGD stolen VGA memory.

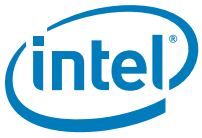
Figure 2-3. Main Memory Address Range



2.3.2.1 ISA Hole (15 MB – 16 MB)

The ISA Hole is enabled in the Legacy Access Control Register in Device 0 configuration space. If no hole is created, the processor will route the request to DRAM. If a hole is created, the processor will route the request to DMI, since the request does not target DRAM.

Graphics translated requests to the range will always route to DRAM.



2.3.2.2 TSEG

For processor initiated transactions, the processor relies on correct programming of SMM Range Registers (SMRR) to enforce TSEG protection.

TSEG is below IGD stolen memory, which is at the Top of Low Usable physical memory (TOLUD). BIOS will calculate and program the TSEG BASE in Device 0 (TSEGMB), used to protect this region from DMA access. Calculation is:
TSEGMB = TOLUD – DSM SIZE – GSM SIZE – TSEG SIZE

SMM-mode processor accesses to enabled TSEG access the physical DRAM at the same address.

When the extended SMRAM space is enabled, processor accesses to the TSEG range without SMM attribute or without WB attribute are handled by the processor as invalid accesses.

Non-processor originated accesses are not allowed to SMM space. PCI Express, DMI, and Internal Graphics originated cycle to enabled SMM space are handled as invalid cycle type with reads and writes to location C_0000h and byte enables turned off for writes.

2.3.2.3 Protected Memory Range (PMR) – (programmable)

For robust and secure launch of the MVMM, the MVMM code and private data needs to be loaded to a memory region protected from bus master accesses. Support for the protected memory region is required for DMA-remapping hardware implementations on platforms supporting Intel TXT, and is optional for non-Intel TXT platforms. Since the protected memory region needs to be enabled before the MVMM is launched, hardware must support enabling of the protected memory region independently from enabling the DMA-remapping hardware.

As part of the secure launch process, the SINIT-AC module verifies the protected memory regions are properly configured and enabled. Once launched, the MVMM can setup the initial DMA-remapping structures in protected memory (to ensure they are protected while being setup) before enabling the DMA-remapping hardware units.

To optimally support platform configurations supporting varying amounts of main memory, the protected memory region is defined as two non-overlapping regions:

- **Protected Low-memory Region**: This is defined as the protected memory region below 4 GB to hold the MVMM code/private data, and the initial DMA-remapping structures that control DMA to host physical addresses below 4 GB. DMA-remapping hardware implementations on platforms supporting Intel TXT are required to support protected low-memory region5.
- **Protected High-memory Region**: This is defined as a variable sized protected memory region above 4 GB, enough to hold the initial DMA-remapping structures for managing DMA accesses to addresses above 4 GB. DMA-remapping hardware implementations on platforms supporting Intel TXT are required to support protected high-memory region6, if the platform supports main memory above 4 GB.

Once the protected low/high memory region registers are configured, bus master protection to these regions is enabled through the Protected Memory Enable register. For platforms with multiple DMA-remapping hardware units, each of the DMA-remapping hardware units must be configured with the same protected memory regions and enabled.

2.3.2.4 DRAM Protected Range (DPR)

This protection range only applies to DMA accesses and GMADR translations. It serves a purpose of providing a memory range that is only accessible to processor streams.

The DPR range works independent of any other range, including the PMRC checks in VTd. It occurs post any VTd translation. Therefore, incoming cycles are checked against this range after the VTd translation and faulted if they hit this protected range, even if they passed the VTd translation.

The system will set up:

- 0 to (TSEG_BASE – DPR size – 1) for DMA traffic
- TSEG_BASE to (TSEG_BASE – DPR size) as no DMA.

After some time, software could request more space for not allowing DMA. It will get some more pages and make sure there are no DMA cycles to the new region. DPR size is changed to the new value. When it does this, there should not be any DMA cycles going to DRAM to the new region.

If there were cycles from a rogue device to the new region, then those could use the previous decode until the new decode can ensure PV. No flushing of cycles is required. On a clock by clock basis proper decode with the previous or new decode needs to be ensured.

All upstream cycles from 0 to (TSEG_BASE – 1 – DPR size), and not in the legacy holes (VGA), are decoded to DRAM.

Because Bus Master cycles can occur when the DPR size is changed, the DPR size needs to be treated dynamically.

2.3.2.5 Pre-allocated Memory

Voids of physical addresses that are not accessible as general system memory and reside within system memory address range (< TOLUD) are created for SMM-mode, legacy VGA graphics compatibility, and graphics GTT stolen memory. **It is the responsibility of BIOS to properly initialize these regions**.

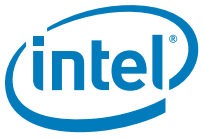
2.3.2.6 Graphics Stolen Spaces

2.3.2.6.1 GTT Stolen Space (GSM)

GSM is allocated to store the graphics (GFX) translation table entries.

GSM always exists regardless of Intel® Virtualization Technology (Intel® VT) for Directed I/O (Intel® VT-d) as long as internal graphics is enabled. This space is allocated to store accesses as page table entries are getting updated through virtual GTTMMADR range. Hardware is responsible to map PTEs into this physical space.

Direct accesses to GSM are not allowed; only hardware translations and fetches can be directed to GSM.



2.3.2.7 Intel® Management Engine (Intel® ME) UMA

Intel ME (the AMT Intel Management Engine) can be allocated UMA memory. Intel MEmemory is "stolen" from the top of the Host address map. The Intel ME stolen memory base is calculated by subtracting the amount of memory stolen by the Intel Management Engine from TOM.

Only Intel ME can access this space; it is not accessible by or coherent with any processor side accesses.

2.3.3 PCI Memory Address Range (TOLUD – 4 GB)

This address range, from the top of low usable DRAM (TOLUD) to 4 GB is normally mapped to the DMI Interface.

Device 0 exceptions are:

1. Addresses decoded to the egress port registers (PXPEPBAR)
2. Addresses decoded to the memory mapped range for internal MCH registers (MCHBAR)
3. Addresses decoded to the registers associated with the MCH/PCH Serial Interconnect (DMI) register memory range (DMIBAR)

For each PCI Express port, there are two exceptions to this rule:

1. Addresses decoded to the PCI Express Memory Window defined by the MBASE, MLIMIT, registers are mapped to PCI Express.
2. Addresses decoded to the PCI Express prefetchable Memory Window defined by the PMBASE, PMLIMIT, registers are mapped to PCI Express

In integrated graphics configurations, there are exceptions to this rule:

1. Addresses decoded to the internal graphics translation window (GMADR)
2. Addresses decoded to the internal graphics translation table or IGD registers (GTTMMADR)

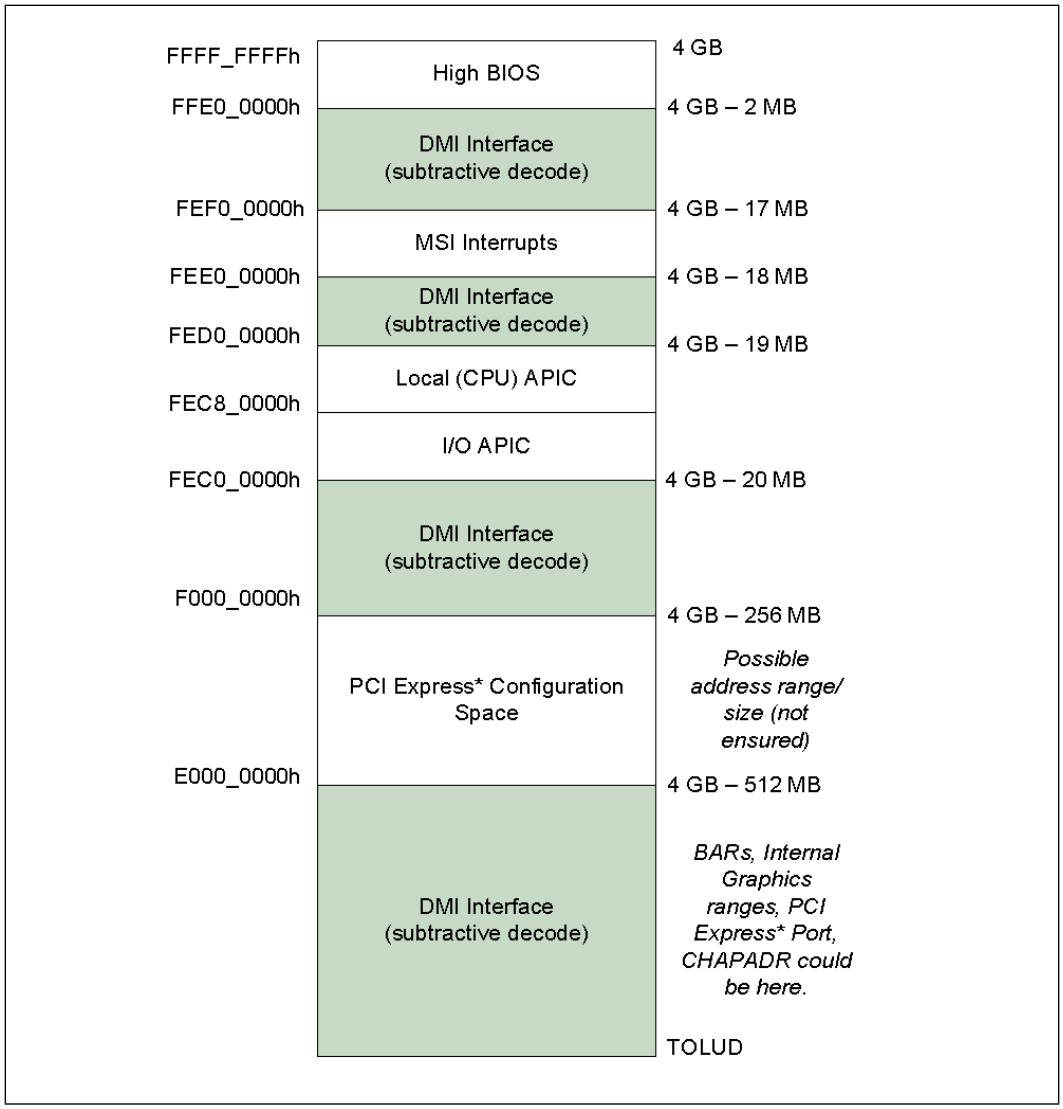
In a VT enabled configuration, there are exceptions to this rule:

1. Addresses decoded to the memory mapped window to Graphics VT remap engine registers (GFXVTBAR)
2. Addresses decoded to the memory mapped window to DMI VC1 VT remap engine registers (DMIVC1BAR)
3. Addresses decoded to the memory mapped window to PEG/DMI VC0 VT remap engine registers (VTDPVC0BAR)
4. TCm accesses (to Intel ME stolen memory) from PCH do not go through VT remap engines.

Some of the MMIO Bars may be mapped to this range or to the range above TOUUD.

There are sub-ranges within the PCI Memory address range defined as APIC Configuration Space, MSI Interrupt Space, and High BIOS Address Range. The exceptions listed above for internal graphics and the PCI Express ports **Must Not** overlap with these ranges.

Figure 2-4. PCI Memory Address Range

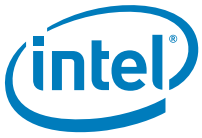


2.3.3.1 APIC Configuration Space (FEC0_0000h – FECF_FFFFh)

This range is reserved for APIC configuration space. The I/O APIC(s) usually reside in the PCH portion of the chipset, but may also exist as stand-alone components like PXH.

The IOAPIC spaces are used to communicate with IOAPIC interrupt controllers that may be populated in the system. Since it is difficult to relocate an interrupt controller using plug-and-play software, fixed address decode regions have been allocated for them. Processor accesses to the default IOAPIC region (FEC0_0000h to FEC7_FFFFh) are always forwarded to DMI.

The processor optionally supports additional I/O APICs behind the PCI Express "Graphics" port. When enabled using the APIC_BASE and APIC_LIMIT registers (mapped PCI Express Configuration space offset 240h and 244h), the PCI Express port(s) will positively decode a subset of the APIC configuration space.



Memory requests to this range would then be forwarded to the PCI Express port. This mode is intended for the entry Workstation/Server SKU of the MCH, and would be disabled in typical Desktop systems. When disabled, any access within entire APIC Configuration space (FEC0_0000h to FECF_FFFFh) is forwarded to DMI.

2.3.3.2 HSEG (FEDA_0000h – FEDB_FFFFh)

This decode range is not supported on the processor platform.

2.3.3.3 MSI Interrupt Memory Space (FEE0_0000 – FEEF_FFFF)

Any PCI Express or DMI device may issue a Memory Write to 0FEEx_xxxxh. This Memory Write cycle does not go to DRAM. The system agent will forward this Memory Write along with the data to the processor as an Interrupt Message Transaction.

2.3.3.4 High BIOS Area

For security reasons, the processor will positively decode this range to DMI. This positive decode will ensure any overlapping ranges will be ignored.

The top 2 MB (FFE0_0000h–FFFF_FFFFh) of the PCI Memory Address Range is reserved for System BIOS (High BIOS), extended BIOS for PCI devices, and the A20 alias of the system BIOS. The processor begins execution from the High BIOS after reset. This region is positively decoded to DMI. The actual address space required for the BIOS is less than 2 MB but the minimum processor MTRR range for this region is 2 MB so that full 2 MB must be considered.

2.3.4 Main Memory Address Space (4 GB to TOUUD)

The processor supports 39-bit addressing.

The maximum main memory size supported is 32 GB total DRAM memory. A hole between TOLUD and 4 GB occurs when main memory size approaches 4 GB or larger. As a result, TOM, and TOUUD registers and REMAPBASE/REMAPLIMIT registers become relevant.

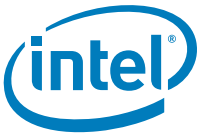
The remap configuration registers exist to remap lost main memory space. The greater than 32 bit remap handling will be handled similar to other Memory Controller Hubs (MCHs).

Upstream read and write accesses above 39-bit addressing will be treated as invalid cycles by PEG and DMI.

Top of Memory (TOM)

The “Top of Memory” (TOM) register reflects the total amount of populated physical memory. This is NOT necessarily the highest main memory address (holes may exist in main memory address map due to addresses allocated for memory mapped I/O above TOM).

The Intel Management Engine (ME) stolen size register reflects the total amount of physical memory stolen by the Intel Management Engine. The Intel ME stolen memory is located at the top of physical memory. The Intel ME stolen memory base is calculated by subtracting the amount of memory stolen by the Intel Management Engine from TOM.



Top of Upper Usable DRAM (TOUUD)

The Top of Upper Usable Dram (TOUUD) register reflects the total amount of addressable DRAM. If remap is disabled, TOUUD will reflect TOM minus Intel Management Engine stolen size. If remap is enabled, then it will reflect the remap limit.

Note: When there is more than 4 GB of DRAM and reclaim is enabled, the reclaim base will be the same as TOM minus Intel ME stolen memory size to the nearest 1 MB alignment (shown in the following case 2).

Top of Low Usable DRAM (TOLUD)

TOLUD register is restricted to 4 GB memory (A[31:20]), but the processor can support up to 32 GB, limited by DRAM pins. For physical memory greater than 4 GB, the TOUUD register helps identify the address range in between the 4 GB boundary and the top of physical memory. This identifies memory that can be directly accessed (including remap address calculation), which is useful for memory access indication and early path indication. TOLUD can be 1 MB aligned.

TSEG_BASE

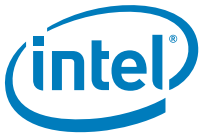
The "TSEG_BASE" register reflects the total amount of low addressable DRAM, below TOLUD. BIOS will calculate and program this register; so, the system agent has knowledge of where (TOLUD) – (GFX stolen) – (GFX GTT stolen) – (TSEG) is located. I/O blocks use this minus DPR for upstream DRAM decode.

2.3.4.1 Memory Re-claim Background

The following are examples of Memory Mapped I/O devices are typically located below 4 GB:

- High BIOS
- TSEG
- GFX stolen
- GTT stolen
- XAPIC
- Local APIC
- MSI Interrupts
- Mbase/Mlimit
- PMbase/PMlimit
- Memory Mapped IO space that supports only 32B addressing

The processor provides the capability to re-claim the physical memory overlapped by the Memory Mapped IO logical address space. The MCH re-maps physical memory from the Top of Low Memory (TOLUD) boundary up to the 4 GB boundary to an equivalent sized logical address range located just below the Intel Management Engine stolen memory.



2.3.4.2 Indirect Accesses to MCHBAR Registers

Similar to prior chipsets, MCHBAR registers can be indirectly accessed using:

- Direct MCHBAR access decode:
  - Cycle to memory from processor
  - Hits MCHBAR base, AND
  - MCHBAR is enabled, AND
  - Within MMIO space (above and below 4 GB)
- GTTMMADR (10000h–13FFFh) range -> MCHBAR decode:
  - Cycle to memory from processor, AND
  - Device 2 (IGD) is enabled, AND
  - Memory accesses for Device 2 is enabled, AND
  - Targets graphics MMIO Function 0, AND
  - MCHBAR is enabled or cycle is a read. If MCHBAR is disabled, only read access is allowed.
- MCHTMBAR -> MCHBAR (Thermal Monitor)
  - Cycle to memory from processor, AND
  - AND Targets MCHTMBAR base
- IOBAR -> GTTMMADR -> MCHBAR.
  - Follows IOBAR rules. See GTTMMADR information above as well.

2.3.4.3 Memory Remapping

An incoming address (referred to as a logical address) is checked to see if it falls in the memory re-map window. The bottom of the re-map window is defined by the value in the REMAPBASE register. The top of the re-map window is defined by the value in the REMAPLIMIT register. An address that falls within this window is remapped to the physical memory starting at the address defined by the TOLUD register. The TOLUD register must be 1M aligned.

2.3.4.4 Hardware Remap Algorithm

The following pseudo-code defines the algorithm used to calculate the DRAM address to be used for a logical address above the top of physical memory made available using re-claiming.

IF (ADDRESS_IN[38:20] ≥ REMAP_BASE[35:20]) AND

(ADDRESS_IN[38:20] ≤ REMAP_LIMIT[35:20]) THEN

ADDRESS_OUT[38:20] = (ADDRESS_IN[38:20] – REMAP_BASE[35:20]) + 0000000b & TOLUD[31:20]

ADDRESS_OUT[19:0] = ADDRESS_IN[19:0]

2.3.4.5 Programming Model

The memory boundaries of interest are:

- Bottom of Logical Address Remap Window defined by the REMAPBASE register, which is calculated and loaded by BIOS.
- Top of Logical Address Remap Window defined by the REMAPLIMIT register, which is calculated and loaded by BIOS.
- Bottom of Physical Remap Memory defined by the existing TOLUD register.
- Top of Physical Remap Memory, which is implicitly defined by either 4 GB or TOM minus Intel Management Engine stolen size.

Mapping steps:

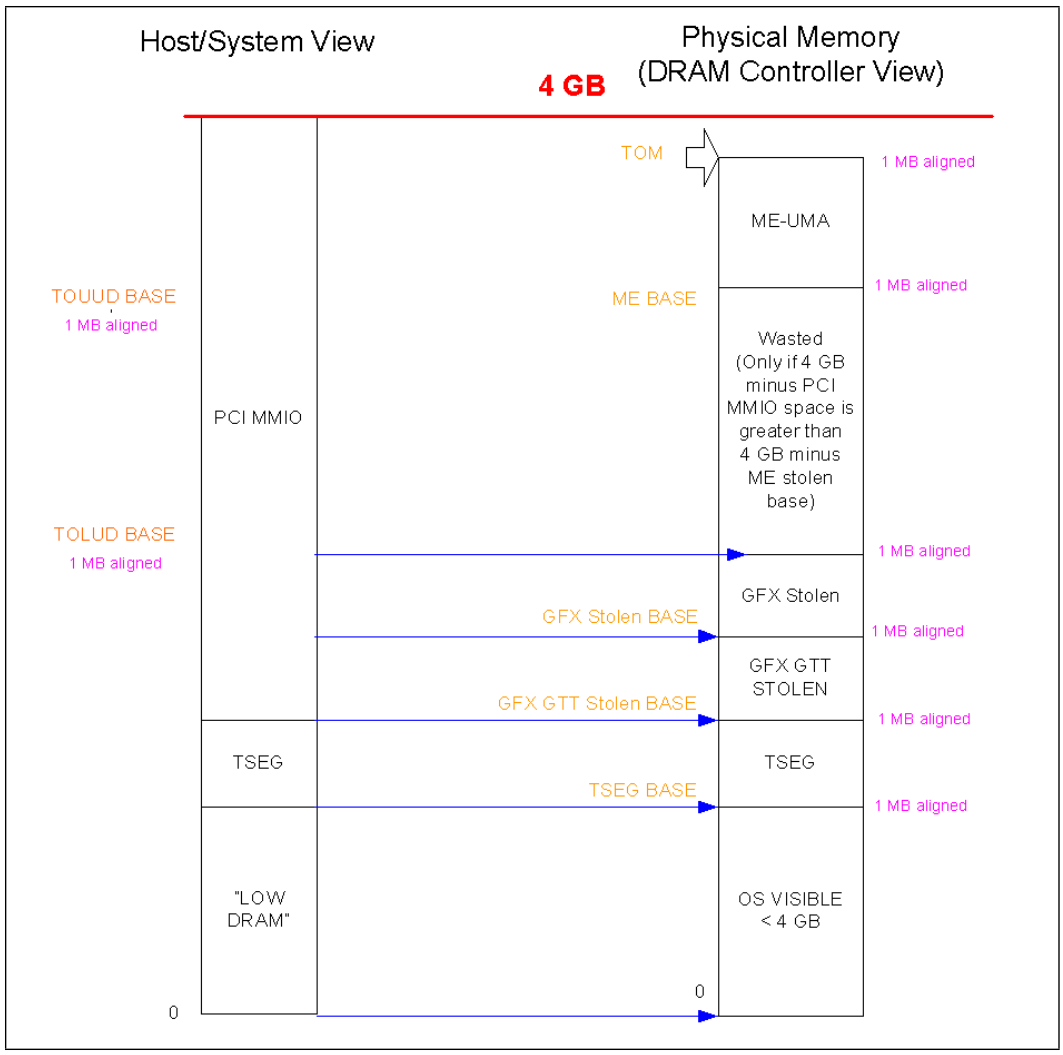
1. Determine TOM
2. Determine TOM minus Intel ME stolen size
3. Determine MMIO allocation
4. Determine TOLUD
5. Determine graphics stolen base
6. Determine graphics GTT stolen base
7. Determine TSEG base
8. Determine remap base/limit
9. Determine TOUUD

The following diagrams show the three possible general cases of remapping.

- Case 1: Less than 4 GB of Physical Memory, no remap
- Case 2: Greater than 4 GB of Physical Memory
- Case 3: 4 GB or Less of Physical Memory

2.3.4.5.1 Case 1 – Less than 4 GB of Physical Memory (no remap)

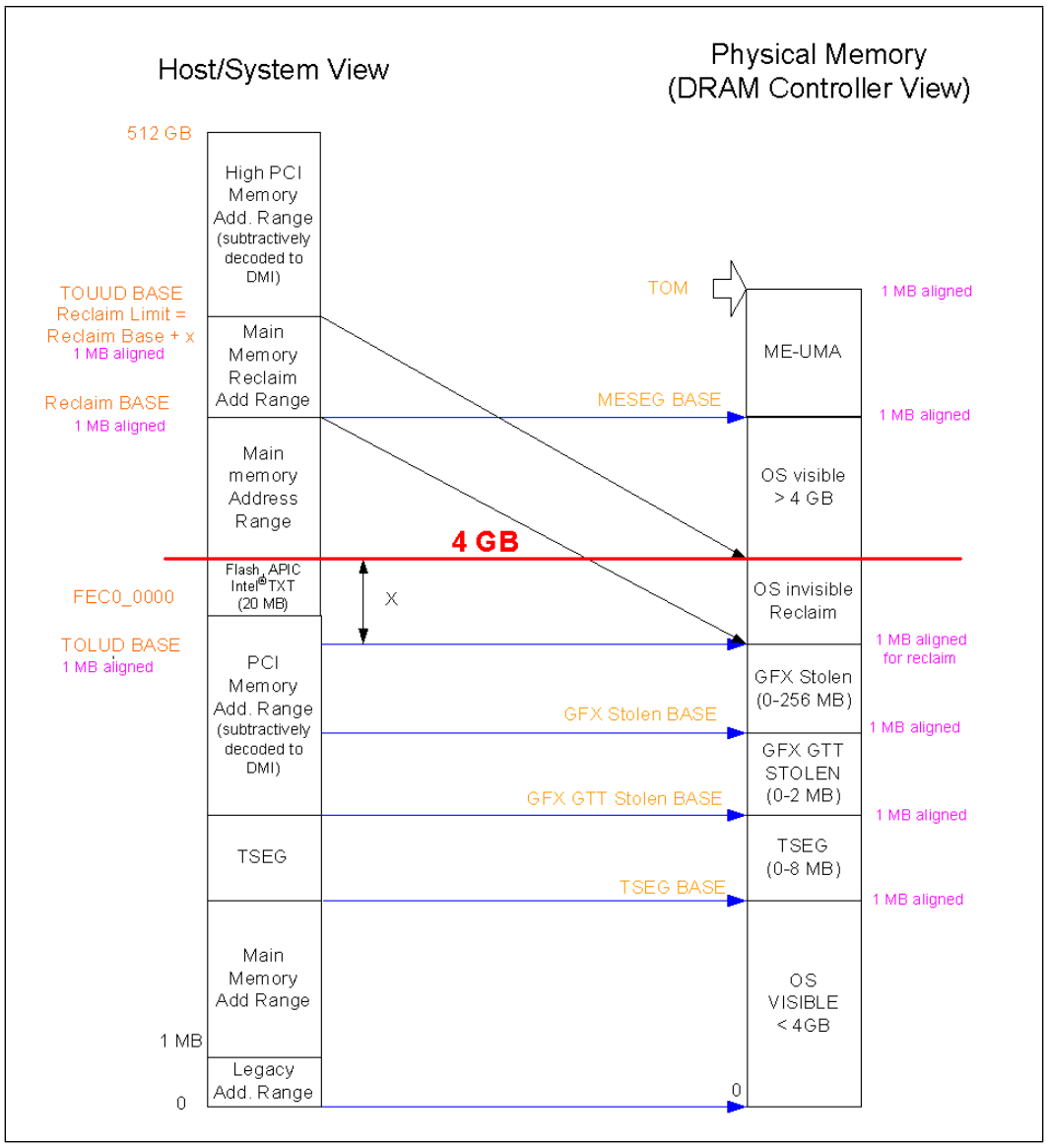
Figure 2-5. Case 1 – Less than 4 GB of Physical Memory (no remap)



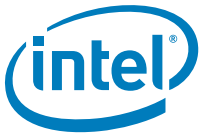
- Populated Physical Memory = 2 GB
- Address Space allocated to Memory Mapped IO = 1 GB
- Remapped Physical Memory = 0 GB
- TOM – 00_7FF0_0000h (2 GB)
- ME base – 00_7FF0_0000h (1 MB)
- ME Mask – 00_7FF0_0000h
- TOUUD – 00_0000_0000h (Disable – Avoid access above 4 GB)
- TOLUD – 00_7FE0_0000h (2 GB minus 1 MB)
- REMAPBASE – 7F_FFFF_0000h (default)
- REMAPLIMIT – 00_0000_0000h (0 GB boundary, default)

2.3.4.5.2 Case 2 – Greater than 4 GB of Physical Memory

Figure 2-6. Case 2 – Greater than 4 GB of Physical Memory



In this case the amount of memory remapped is the range between TOLUD and 4 GB. This physical memory will be mapped to the logical address range defined between the REMAPBASE and the REMAPLIMIT registers.



Example: 5 GB of Physical Memory, with 1 GB allocated to Memory Mapped IO

- Populated Physical Memory = 5 GB
- Address Space allocated to memory mapped IO (including Flash, APIC, and Intel TXT) = 1 GB
- Remapped Physical Memory = 1 GB
- TOM – 01_4000_0000h (5 GB)
- ME stolen size – 00000b (0 MB)
- TOUUD – 01_8000_0000h (6 GB) (1 MB aligned)
- TOLUD – 00_C000_000h (3 GB)
- REMAPBASE – 01_4000_0000h (5 GB)
- REMAPLIMIT – 01_7FF0_0000h (6 GB–1)

The Remap window is inclusive of the Base and Limit addresses. In the decoder A[19:0] of the Remap Base Address are assumed to be 0s. Similarly, A[19:0] of the Remap Limit Address are assumed to be Fs. Thus, the bottom of the defined memory range will be aligned to a MB boundary and the top of the defined range will be one less than a MB boundary.

Setting the Remap Base register to a value greater than that programmed into the Remap Limit register disables the remap function.

Software Responsibility and Restrictions

- BIOS is responsible for programming the REMAPBASE and REMAPLIMIT registers based on the values in the TOLUD, TOM, and Intel ME stolen size registers.
- The amount of remapped memory defined by the REMAPBASE and REMAPLIMIT registers **must** be equal to the amount of physical memory between the TOLUD and the lower of either 4 GB or TOM minus the Intel ME stolen size.
- Addresses of MMIO region must not overlap with any part of the Logical Address Memory Remap range.
- When TOM is equal to TOLUD, remap is not needed and must be disabled by programming REMAPBASE to a value greater than the value in the REMAPLIMIT register.

Interaction with other Overlapping Address Space

The following Memory Mapped IO address spaces are all logically addressed below 4 GB where they do not overlap the logical address of the re-mapped memory region:

GFXGTTstolen	At (TOLUD – GFXstolensize) to TOLUD
GFXstolen	At ((TOLUD – GFXstolensize) – GFXGTTstolensize) to (TOLUD – GFXstolensize)
TSEG	At ((TOLUD – GFXstolensize – GFXGTTstolensize) – TSEGSIZE) to (TOLUD – GFXGTTstolensize – GFXstolensize)
High BIOS	Reset vector just under 4 GB boundary (Positive decode to DMI occurs)
XAPIC	At fixed address below 4 GB
Local APIC	At fixed address below 4 GB

MSI Interrupts	At fixed address below 4 GB
GMADR	64 bit BARs
GTTMMADR	64 bit BARs MBASE/MLIMIT
PXPEPBAR	39 bit BAR
DMIBAR	39 bit BAR
MCHBAR	39 bit BAR
TMBAR	64 bit BAR
PMBASE/PMLIMIT	64 bit BAR (using Upper PMBASE/PMLIMIT)
CHAPADR	64 bit BAR
GFXVTBAR	39 bit BARs
VTDPVC0BAR	39 bit BARs

Implementation Notes

- Remap applies to transactions from all interfaces. All upstream PEG/DMI transactions that are snooped get remapped.
- Upstream PEG/DMI transactions that are not snooped (“Snoop not required” attribute set) get remapped.
- Upstream reads and writes above TOUUD are treated as invalid cycles.
- Remapped addresses remap starting at TOLUD. They do not remap starting at TSEG_BASE. DMI and PEG need to be careful with this for both snoop and non-snoop accesses. In other words, for upstream accesses, the range between (TOLUD – GfxStolensize – GFXGTTstolensize – TSEGSIZE-DPR) to TOLUD) will never map directly to memory.

Note: Accesses from PEG/DMI should be decoded as to the type of access before they are remapped. For instance, a DMI write to FEEx_xxxxh is an interrupt transaction, but there is a DMI address that will be re-mapped to the DRAM address of FEEx_xxxxh. In all cases, the remapping of the address is done only after all other decodes have taken place.

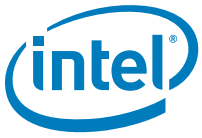
Unmapped addresses between TOLUD and 4 GB

Accesses that don’t hit DRAM or PCI space are subtractive decoded to DMI. Because the TOLUD register is used to mark the upper limit of DRAM space below the 4 GB boundary, no address between TOLUD and 4 GB ever decodes directly to main memory. Thus, even if remap is disabled, any address in this range has a non-memory destination.

The top of DRAM address space is either:

- TOLUD if there is less than 4 GB of DRAM or 32-bit addressing or
- TOUUD if there is more than 4 GB of DRAM and 36-bit addressing

Note: The system address space includes the remapped range. For instance, if there is 8 GB of DRAM and 1 GB of PCI space, the system has a 9 GB address space, where DRAM lies from 0–3 GB and 4–9 GB. BIOS will report an address space of 9 GB to the operating system.



2.3.5 PCI Express* Configuration Address Space

PCIEXBAR is located in Device 0 configuration space. The processor detects memory accesses targeting PCIEXBAR. BIOS must assign this address range such that it will not conflict with any other address ranges.

See the configuration portion of this document for more details.

2.3.6 PCI Express* Graphics Attach (PEG)

The processor can be programmed to direct memory accesses to a PCI Express interface. When addresses are within either of two ranges specified using registers in each PEG(s) configuration space.

- The first range is controlled using the Memory Base (MBASE) register and Memory Limit (MLIMIT) register.
- The second range is controlled using the Pre-fetchable Memory Base (PMBASE) register and Pre-fetchable Memory Limit (PMLIMIT) register.

Conceptually, address decoding for each range follows the same basic concept. The top 12 bits of the respective Memory Base and Memory Limit registers correspond to address bits A[31:20] of a memory address. For the purpose of address decoding, the processor assumes that address bits A[19:0] of the memory base are zero and that address bits A[19:0] of the memory limit address are F_FFFFh. This forces each memory address range to be aligned to 1 MB boundary and to have a size granularity of 1 MB.

The processor positively decodes memory accesses to PCI Express memory address space as defined by the following equations:

Memory_Base_Address ≤ Address ≤ Memory_Limit_Address

Prefetchable_Memory_Base_Address ≤ Address ≤ Prefetchable_Memory_Limit_Address

The window size is programmed by the plug-and-play configuration software. The window size depends on the size of memory claimed by the PCI Express device. Normally, these ranges will reside above the Top-of-Low Usable-DRAM and below High BIOS and APIC address ranges. They MUST reside above the top of low memory (TOLUD) if they reside below 4 GB and MUST reside above top of upper memory (TOUUD) if they reside above 4 GB or they will steal physical DRAM memory space.

It is essential to support a separate Pre-fetchable range in order to apply USWC attribute (from the processor point of view) to that range. The USWC attribute is used by the processor for write combining.

Note: The processor memory range registers described above are used to allocate memory address space for any PCI Express devices sitting on PCI Express that require such a window.

The PCICMD register can override the routing of memory accesses to PCI Express. In other words, the memory access enable bit must be set to enable the memory base/limit and pre-fetchable base/limit windows.

The upper PMUBASE/PMULIMIT registers are implemented for PCI Express Specification compliance. The processor locates MMIO space above 4 GB using these registers.

2.3.7 Graphics Memory Address Ranges

The integrated memory controller can be programmed to direct memory accesses to IGD when addresses are within any of two ranges specified using registers in MCH Device 2 configuration space.

1. The Graphics Memory Aperture Base Register (GMADR) is used to access graphics memory allocated using the graphics translation table.
2. The Graphics Translation Table Base Register (GTTADR) is used to access the translation table and graphics control registers. This is part of GTTMMADR register.

These ranges can reside above the Top-of-Low-DRAM and below High BIOS and APIC address ranges. They MUST reside above the top of memory (TOLUD) and below 4 GB so they do not steal any physical DRAM memory space.

Alternatively, these ranges can reside above 4 GB, similar to other BARs which are larger than 32 bits in size.

GMADR is a Prefetchable range in order to apply USWC attribute (from the processor point of view) to that range. The USWC attribute is used by the processor for write combining.

2.3.7.1 IOBAR Mapped Access to Device 2 MMIO Space

Device 2, integrated graphics device, contains an IOBAR register. If Device 2 is enabled, then IGD registers or the GTT table can be accessed using this IOBAR. The IOBAR is composed of an index register and a data register.

MMIO_Index: MMIO_INDEX is a 32 bit register. A 32-bit (all bytes enabled) I/O write to this port loads the offset of the MMIO register or offset into the GTT that needs to be accessed. An I/O Read returns the current value of this register. I/O read/write accesses less than 32 bits in size (all bytes enabled) will not target this register.

MMIO_Data: MMIO_DATA is a 32 bit register. A 32 bit (all bytes enabled) I/O write to this port is re-directed to the MMIO register pointed to by the MMIO-index register. An I/O read to this port is re-directed to the MMIO register pointed to by the MMIO-index register. I/O read/write accesses less than 32 bits in size (all bytes enabled) will not target this register.

The result of accesses through IOBAR can be:

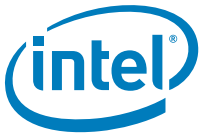
- Accesses directed to the GTT table (that is, route to DRAM).
- Accesses to internal graphics registers with the device.
- Accesses to internal graphics display registers now located within the PCH (that is, route to DMI).

Note: GTT table space writes (GTTADR) are supported through this mapping mechanism.

This mechanism to access internal graphics MMIO registers must not be used to access VGA I/O registers that are mapped through the MMIO space. VGA registers must be accessed directly through the dedicated VGA I/O ports.

2.3.7.2 Trusted Graphics Ranges

No trusted graphics ranges are supported.



2.3.8 System Management Mode (SMM)

The Core handles all SMM mode transaction routing. Also, the platform no longer supports HSEG. The processor will not allow I/O devices access to CSEG/TSEG/HSEG ranges.

DMI Interface and PCI Express masters are not allowed to access the SMM space.

Table 2-4. SMM Regions

SMM Space Enabled	Transaction Address Space	DRAM Space (DRAM)
Compatible	000A_0000h to 000B_FFFFh	000A_0000h to 000B_FFFFh
TSEG	(TOLUD – STOLEN – TSEG) to TOLUD –STOLEN	(TOLUD – STOLEN – TSEG) to TOLUD – STOLEN

2.3.9 SMM and VGA Access through GTT TLB

Accesses through GTT TLB address translation SMM DRAM space are not allowed. Writes will be routed to Memory address 000C_0000h with byte enables de-asserted and reads will be routed to Memory address 000C_0000h. If a GTT TLB translated address hits SMM DRAM space, the graphics device will report a page table error.

PCI Express and DMI Interface originated accesses are **never** allowed to access SMM space directly or through the GTT TLB address translation. If a GTT TLB translated address hits enabled SMM DRAM space, the graphics device will report a page table error.

PCI Express and DMI Interface write accesses through GMADR range will not be snooped. Only PCI Express and DMI assesses to GMADR linear range (defined using fence registers) are supported. PCI Express and DMI Interface tileY and tileX writes to GMADR are not supported. If, when translated, the resulting physical address is to enable SMM DRAM space, the request will be remapped to address 000C_0000h with de-asserted byte enables.

PCI Express and DMI Interface read accesses to the GMADR range are not supported; therefore, will have no address translation concerns. PCI Express and DMI Interface reads to GMADR will be remapped to address 000C_0000h. The read will complete with UR (unsupported request) completion status.

GTT fetches are always decoded (at fetch time) to ensure not in SMM (actually, anything above base of TSEG or 640 KB–1 MB). Thus, they will be invalid and go to address 000C_0000h, but that is not specific to PCI Express or DMI; it applies to processor or internal graphics engines.

2.3.10 ME Stolen Memory Accesses

There are only 2 ways to legally access Intel ME stolen memory:

- PCH accesses mapped to VCm will be decoded to ensure only Intel ME stolen memory is targeted. These VCm accesses will route non-snooped directly to DRAM. This is the means by which the Intel MEengine (located within the PCH) is able to access the Intel ME stolen range.
- The Display engine is allowed to access Intel ME stolen memory as part of KVM flows. Specifically, Display initiated HHP reads (for displaying a KVM frame) and display initiated LP non-snoop writes (for display writing a KVM captured frame) to Intel ME stolen memory are allowed.

2.3.11 I/O Address Space

The system agent generates either DMI Interface or PCI Express bus cycles for all processor I/O accesses that it does not claim. Configuration Address Register (CONFIG_ADDRESS) and the Configuration Data Register (CONFIG_DATA) are used to generate PCI configuration space access.

The processor allows 64K+3 bytes to be addressed within the I/O space. The upper 3 locations can be accessed only during I/O address wrap-around when address bit 16 is asserted. Address bit 16 is asserted on the processor bus whenever an I/O access is made to 4 bytes from address 0FFFDh, 0FFFEh, or 0FFFFh. Address bit 16 is also asserted when an I/O access is made to 2 bytes from address 0FFFFh.

A set of I/O accesses are consumed by the internal graphics device if it is enabled. The mechanisms for internal graphics I/O decode and the associated control is explained later.

The I/O accesses are forwarded normally to the DMI Interface bus unless they fall within the PCI Express I/O address range as defined by the mechanisms explained below. I/O writes are NOT posted. Memory writes to PCH or PCI Express are posted. The PCI Express devices have a register that can disable the routing of I/O cycles to the PCI Express device.

The processor responds to I/O cycles initiated on PCI Express or DMI with an UR status. Upstream I/O cycles and configuration cycles should never occur. If one does occur, the transaction will complete with an UR completion status.

I/O reads that lie within 8-byte boundaries but cross 4-byte boundaries are issued from the processor as 1 transaction. It will be divided into 2 separate transactions. I/O writes that lie within 8-byte boundaries but cross 4-byte boundaries will be split into 2 transactions by the processor.

2.3.11.1 PCI Express* I/O Address Mapping

The processor can be programmed to direct non-memory (I/O) accesses to the PCI Express bus interface when processor initiated I/O cycle addresses are within the PCI Express I/O address range. This range is controlled using the I/O Base Address (IOBASE) and I/O Limit Address (IOLIMIT) registers in Device 1 Functions 0, 1, 2 or Device 6 configuration space.

Address decoding for this range is based on the following concept. The top 4 bits of the respective I/O Base and I/O Limit registers correspond to address bits A[15:12] of an I/O address. For the purpose of address decoding, the device assumes that lower 12 address bits A[11:0] of the I/O base are zero and that address bits A[11:0] of the I/O limit address are FFFh. This forces the I/O address range alignment to 4 KB boundary and produces a size granularity of 4 KB.

The processor positively decodes I/O accesses to PCI Express I/O address space as defined by the following equation:

$$I/O\_Base\_Address \leq \text{processor I/O Cycle Address} \leq I/O\_Limit\_Address$$

The effective size of the range is programmed by the plug-and-play configuration software and it depends on the size of I/O space claimed by the PCI Express device.

The processor also forwards accesses to the Legacy VGA I/O ranges according to the settings in the PEG configuration registers BCTRL (VGA Enable) and PCICMD (IOAE), unless a second adapter (monochrome) is present on the DMI Interface/PCI (or ISA). The presence of a second graphics adapter is determined by the MDAP configuration bit. When MDAP is set, the processor will decode legacy monochrome I/O ranges and forward them to the DMI Interface. The I/O ranges decoded for the monochrome adapter are 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, and 3BFh.

Note: The PEG I/O address range registers defined above are used for all I/O space allocation for any devices requiring such a window on PCI Express.

The PCICMD register can disable the routing of I/O cycles to PCI Express.

2.3.12 MCTP and KVM Flows

Refer to THE DMI2 specification for details.

MCTP cycles are not processed within the processor. MCTP cycles are merely passed from input port to destination port based on routing ID.

2.3.13 Decode Rules and Cross-Bridge Address Mapping

2.3.13.1 DMI Interface Decode Rules

All "SNOOP semantic" PCI Express transactions are kept coherent with processor caches.

All "Snoop not required semantic" cycles must reference the main DRAM address range. PCI Express non-snoop initiated cycles are not snooped.

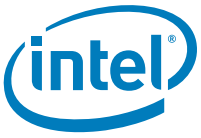
The processor accepts accesses from DMI Interface to the following address ranges:

- All snoop memory read and write accesses to Main DRAM including PAM region (except stolen memory ranges, TSEG, A0000h–BFFFFh space)
- Write accesses to enabled VGA range, MBASE/MLIMIT, and PMBASE/PMLIMIT will be routed as peer cycles to the PCI Express interface.
- Write accesses above the top of usable DRAM and below 4 GB (not decoding to PCI Express or GMADR space) will be treated as master aborts.
- Read accesses above the top of usable DRAM and below 4 GB (not decoding to PCI Express) will be treated as unsupported requests.
- Reads and accesses above the TOUUD will be treated as unsupported requests on VC0/VCp.

DMI Interface memory read accesses that fall between TOLUD and 4 GB are considered invalid and will master abort. These invalid read accesses will be reassigned to address 000C_0000h and dispatch to DRAM. Reads will return unsupported request completion. Writes targeting PCI Express space will be treated as peer-to-peer cycles.

There is a known usage model for peer writes from DMI to PEG. A video capture card can be plugged into the PCH PCI bus. The video capture card can send video capture data (writes) directly into the frame buffer on an external graphics card (writes to the PEG port). As a result, peer writes from DMI to PEG must be supported.

I/O cycles and configuration cycles are not supported in the upstream direction. The result will be an unsupported request completion status.



DMI Interface Accesses to the processor that Cross Device Boundaries

The processor does not support transactions that cross device boundaries. This should never occur because PCI Express transactions are not allowed to cross a 4 KB boundary. For reads, the processor will provide separate completion status for each naturally-aligned 64 byte block or, if chaining is enabled, each 128 byte block. If the starting address of a transaction hits a valid address, the portion of a request that hits that target device (PCI Express or DRAM) will complete normally.

If the starting transaction address hits an invalid address, the entire transaction will be remapped to address 000C_0000h and dispatched to DRAM. A single unsupported request completion will result.

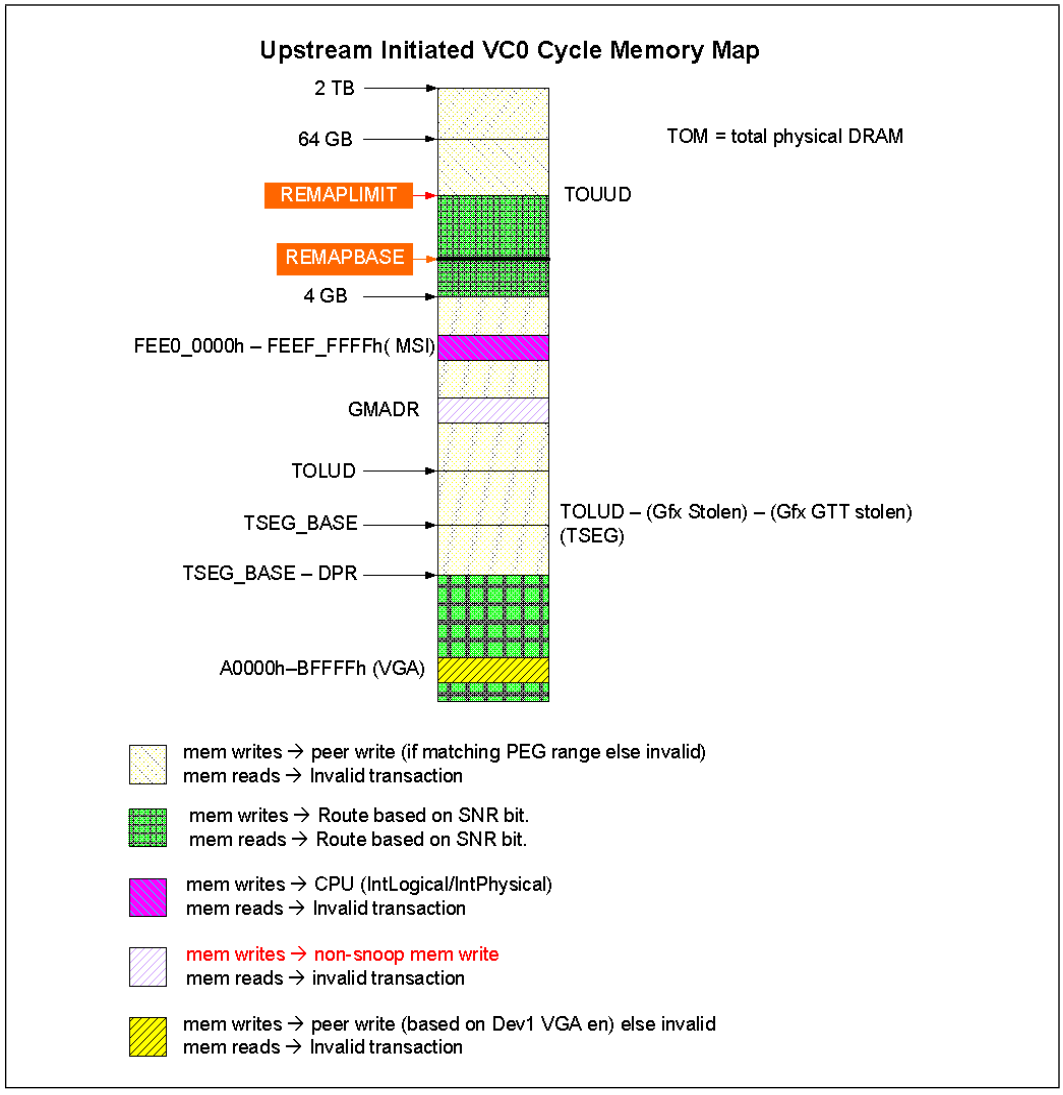
2.3.13.1.1 TC/VC Mapping Details

1. VC0 (enabled by default)
   a. Snoop port and Non-snoop Asynchronous transactions are supported.
   b. Internal Graphics GMADR writes can occur. These will NOT be snooped regardless of the snoop not required (SNR) bit.
   c. Internal Graphics GMADR reads (unsupported).
   d. Peer writes can occur. The SNR bit is ignored.
   e. MSI can occur. These will route and be sent to the cores as Intlogical/IntPhysical interrupts regardless of the SNR bit.
   f. VLW messages can occur. These will route and be sent to the cores as VLW messages regardless of the SNR bit.
   g. MCTP messages can occur. These are routed in a peer fashion.
2. VCp (Optionally enabled)
   a. Supports priority snoop traffic only. This VC is given higher priority at the snoop VC arbiter. Routed as an independent virtual channel and treated independently within the Cache module. VCp snoops are indicated as “high priority” in the snoop priority field. USB classic and USB2 traffic are expected to use this channel.
   Note: On prior chipsets, this was termed “snoop isochronous” traffic. “Snoop isochronous” is now termed “priority snoop” traffic.
   b. SNR bit is ignored.
   c. MSI on VCP is supported.
   d. Peer read and write requests are not supported. Writes will route to address 000C_0000h with byte enables deasserted, while reads will route to address 000C_0000h and an unsupported request completion.
   e. Internal Graphics GMADR writes are NOT supported. These will route to address 000C_0000h with byte enables de-asserted.
   f. Internal Graphics GMADR reads are not supported.
   g. See DMI2 TC mapping for expected TC to VCp mapping. This has changed from DMI to DMI2.
3. VC1 (Optionally enabled)
   a. Supports non-snoop transactions only. (Used for isochronous traffic). The PCI Express Egress port (PXPEPBAR) must also be programmed appropriately.
   b. The snoop not required (SNR) bit must be set. Any transaction with the SNR bit not set will be treated as an unsupported request.
   c. MSI and peer transactions will be treated as unsupported requests.
   d. No “pacer” arbitration or TWRR arbitration will occur. Never remaps to a different port. (PCH takes care of Egress port remapping). The PCH will meter TCm Intel ME accesses and Intel High Definition Audio TC1 access bandwidth.

e. Internal Graphics GMADR writes and GMADR reads are not supported.

4. VCm accesses
   a. See DMI2 specification for TC mapping to VCm. VCm access only map to Intel ME stolen DRAM. These transactions carry the direct physical DRAM address (no redirection or remapping of any kind will occur). This is how the PCH Intel Management Engine accesses its dedicated DRAM stolen space.
   b. DMI block will decode these transactions to ensure only Intel ME stolen memory is targeted, and abort otherwise.
   c. VCm transactions will only route non-snoop.
   d. VCm transactions will not go through VTd remap tables.
   e. The remapbase/remaplimit registers to not apply to VCm transactions.

Figure 2-7. Example: DMI Upstream VC0 Memory Map



2.3.13.2 PCI Express* Interface Decode Rules

All “SNOOP semantic” PCI Express transactions are kept coherent with processor caches.

All “Snoop not required semantic” cycles must reference the direct DRAM address range. PCI Express non-snoop initiated cycles are not snooped.

If a “Snoop not required semantic” cycle is outside of the address range mapped to system memory, then it will proceed as follows:

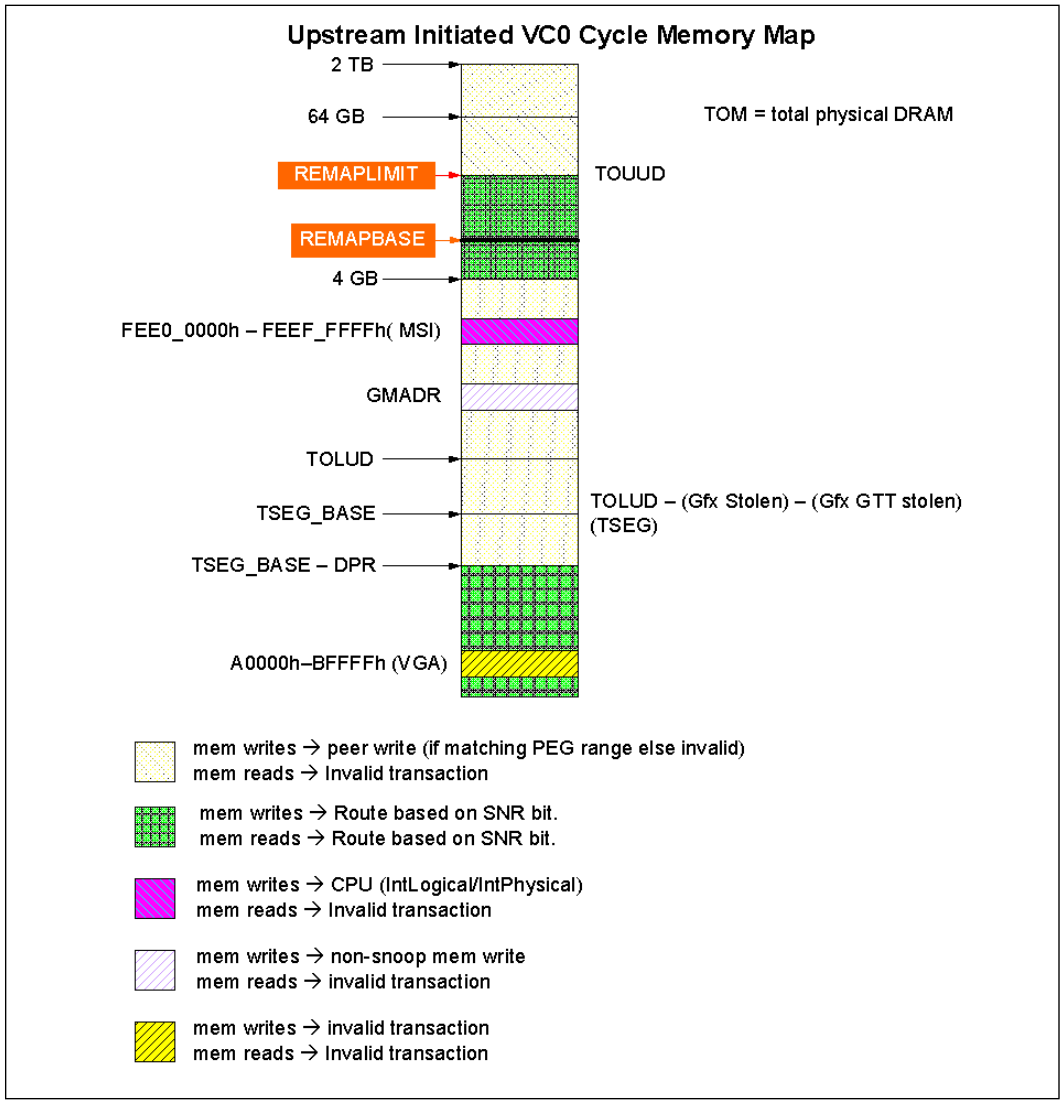
- Reads: Sent to DRAM address 000C_0000h (non-snooped) and will return “unsuccessful completion”.
- Writes: Sent to DRAM address 000C_0000h (non-snooped) with byte enables all disabled Peer writes from PEG to DMI are not supported.

If PEG bus master enable is not set, all reads and writes are treated as unsupported requests.

2.3.13.2.1 TC/VC Mapping Details

1. VC0 (enabled by default)
   a. Snoop port and Non-snoop Asynchronous transactions are supported.
   b. Internal Graphics GMADR writes can occur. These will NOT be snooped regardless of the snoop not required (SNR) bit.
   c. Internal Graphics GMADR reads (unsupported).
   d. Peer writes are only supported between PEG ports. PEG to DMI peer write accesses are NOT supported.
   e. MSI can occur. These will route to the cores (IntLogical/IntPhysical) regardless of the SNR bit.
2. VC1 is not supported
3. VCm is not supported

Figure 2-8. PEG Upstream VC0 Memory Map



2.3.13.3 Legacy VGA and I/O Range Decode Rules

The legacy 128 KB VGA memory range 000A_0000h–000B_FFFFh can be mapped to IGD (Device 2), PCI Express (Device 1 Functions or Device 6), and/or to the DMI Interface depending on the programming of the VGA steering bits. Priority for VGA mapping is constant in that the processor always decodes internally mapped devices first. Internal to the processor, decode precedence is always given to IGD. The processor always positively decodes internally mapped devices, namely the IGD. Subsequent decoding of regions mapped to either PCI Express port or the DMI Interface depends on the Legacy VGA configurations bits (VGA Enable & MDAP).

For the remainder of this section, PCI Express can refer to either the Device 1 port functions or the Device 6 port.

VGA range accesses will always be mapped as UC type memory.

Accesses to the VGA memory range are directed to IGD depend on the configuration. The configuration is specified by:

- Internal Graphics Controller in Device 2 is enabled (DEVEN.D2EN bit 4)
- Internal Graphics VGA in Device 0 Function 0 is enabled through register GGC bit 1.
- IGD Memory accesses (PCICMD2 04 – 05h, MAE bit 1) in Device 2 configuration space are enabled.
- VGA Compatibility Memory accesses (VGA Miscellaneous output Register – MSR Register, bit 1) are enabled.
- Software sets the proper value for VGA Memory Map Mode Register (VGA GR06 Register, bits 3:2). See Table 2-5 for translations.

Table 2-5. IGD Frame Buffer Accesses

Mem Access→ GR06(3:2)	A0000h–AFFFFh	B0000h–B7FFFh MDA	B8000h–BFFFFh
00	IGD	IGD	IGD
01	IGD	PCI Express Bridge or DMI Interface	PCI Express Bridge or DMI Interface
10	PCI Express Bridge or DMI Interface	IGD	PCI Express Bridge or DMI Interface
11	PCI Express Bridge or DMI Interface	PCI Express Bridge or DMI Interface	IGD

Note: Additional qualification within IGD comprehends internal MDA support. The VGA and MDA enabling bits detailed below control segments not mapped to IGD.

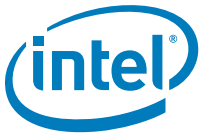
VGA I/O range is defined as addresses where A[15:0] are in the ranges 03B0h to 03BBh, and 03C0h to 03DFh. VGA I/O accesses directed to IGD depends on the following configuration:

- Internal Graphics Controller in Device 2 is enabled through register DEVEN.D2EN bit 4.
- Internal Graphics VGA in Device 0 function 0 is enabled through register GGC bit 1.
- IGD I/O accesses (PCICMD2 04 – 05h, IOAE bit 0) in Device 2 are enabled.
- VGA I/O decodes for IGD uses 16 address bits (15:0) there is no aliasing. This is different when compared to a bridge device (Device 1) that used only 10 address bits (A 9:0) for VGA I/O decode.
- VGA I/O input/output address select (VGA Miscellaneous output Register – MSR Register, bit 0) used to select mapping of I/O access as defined in Table 2-6.

Table 2-6. IGD VGA I/O Mapping

I/O Access → MSRb0	3CXh	3DXh	3B0h–3BBh	3BCh–3BFh
0	IGD	PCI Express Bridge or DMI Interface	IGD	PCI Express Bridge or DMI Interface
1	IGD	IGD	PCI Express Bridge or DMI Interface	PCI Express Bridge or DMI Interface

Note: Additional qualification within IGD comprehends internal MDA support. The VGA and MDA enabling bits detailed below control ranges not mapped to IGD.



For regions mapped outside of the IGD (or if IGD is disabled), the legacy VGA memory range A0000h–BFFFFh are mapped either to the DMI Interface or PCI Express depending on the programming of the VGA Enable bit in the BCTRL configuration register in the PEG configuration space, and the MDAPxx bits in the Legacy Access Control (LAC) register in Device 0 configuration space. The same register controls mapping VGA I/O address ranges. VGA I/O range is defined as addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (inclusive of ISA address aliases – A[15:10] are not decoded). The function and interaction of these two bits is described below:

VGA Enable: Controls the routing of processor initiated transactions targeting VGA compatible I/O and memory address ranges. When this bit is set, the following processor accesses will be forwarded to the PCI Express:

- memory accesses in the range 0A0000h to 0BFFFFh
- I/O addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (including ISA address aliases – A[15:10] are not decoded)

When this bit is set to a "1":

- Forwarding of these accesses issued by the processor is independent of the I/O address and memory address ranges defined by the previously defined base and limit registers.
- Forwarding of these accesses is also independent of the settings of the ISA Enable settings if this bit is "1".
- Accesses to I/O address range x3BCh–x3BFh are forwarded to DMI Interface.

When this bit is set to a "0":

- Accesses to I/O address range x3BCh–x3BFh are treated just like any other I/O accesses – that is, the cycles are forwarded to PCI Express if the address is within IOBASE and IOLIMIT and ISA enable bit is not set; otherwise, they are forwarded to DMI Interface.
- VGA compatible memory and I/O range accesses are not forwarded to PCI Express but rather they are mapped to DMI Interface unless they are mapped to PCI Express using I/O and memory range registers defined above (IOBASE, IOLIMIT)

Table 2-7 shows the behavior for all combinations of MDA and VGA.

Table 2-7. VGA and MDA I/O Transaction Mapping

VGA_en	MDAP	Range	Destination	Exceptions/Notes
0	0	VGA, MDA	DMI Interface	
0	1	Illegal		Undefined behavior results
1	0	VGA	PCI Express	
1	1	VGA	PCI Express	
1	1	MDA	DMI Interface	Note: x3BCh–x3BEh will also go to DMI Interface

The same registers control mapping of VGA I/O address ranges. VGA I/O range is defined as addresses where A[9:0] are in the ranges 3B0h to 3BBh and 3C0h to 3DFh (inclusive of ISA address aliases – A[15:10] are not decoded). The function and interaction of these two bits is described below.

MDA Present (MDAP): This bit works with the VGA Enable bit in the BCTRL register of Device 1 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set when the VGA Enable bit is not set. If the VGA enable bit is set, accesses to I/O address range x3BCh–x3BFh are forwarded to DMI Interface. If the VGA enable bit is not set, accesses to I/O address range x3BCh–x3BFh are treated just like any other I/O accesses – that is, the cycles are forwarded to PCI Express if the address is within IOBASE and IOLIMIT and ISA enable bit is not set; otherwise, they are forwarded to DMI Interface. MDA resources are defined as the following:

Memory: 0B0000h–0B7FFFh

I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh,
(Including ISA address aliases, A[15:10] are not used in decode)

Any I/O reference that includes the I/O locations listed above, or their aliases, will be forwarded to DMI Interface even if the reference includes I/O locations not listed above.

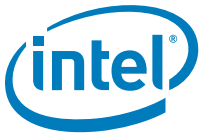
For I/O reads which are split into multiple DWord accesses, this decode applies to each DWord independently. For example, a read to x3B3 and x3B4 (quadword read to x3B0 with BE#=E7h) will result in a DWord read from PEG at 3B0 (BE#=Eh), and a DWord read from DMI at 3B4 (BE=7h). Since the processor will not issue I/O writes crossing the DWord boundary, this special case does not exist for writes.

Summary of decode priority:

1. Internal Graphics VGA, if enabled, gets:
   03C0h–03CFh: always
   03B0h–03BBh: if MSR[0]=0 (MSR is I/O register 03C2)
   03D0h–03DFh: if MSR[0]=1
   Note: 03BCh–03BFh never decodes to IGD; 3BCh–3BEh are parallel port I/Os, and 3BF is only used by true MDA devices, apparently.
2. Else, If MDA Present (if VGA on PEG is enabled), DMI gets:
   x3B4,5,8,9,A,F (any access with any of these bytes enabled, regardless of the other BEs)
3. Else, If VGA on PEG is enabled, PEG gets:
   x3B0h–x3BBh
   x3C0h–x3CFh
   x3D0h–x3DFh
4. Else, if ISA Enable=1, DMI gets:
   upper 768 bytes of each 1K block
5. Else, IOBASE/IOLIMIT apply

2.4 I/O Mapped Registers

The processor contains two registers that reside in the processor I/O address space – the Configuration Address (CONFIG_ADDRESS) Register and the Configuration Data (CONFIG_DATA) Register. The Configuration Address Register enables/disables the configuration space and determines what portion of configuration space is visible through the Configuration Data window.



2.5 PCI Device 0 Function 0 Configuration Space Registers

Table 2-8. PCI Device 0, Function 0 Configuration Space Register Address Map (Sheet 1 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–1h	VID	Vendor Identification	8086h	RO
2–3h	DID	Device Identification	0150h	RO-FW, RO-V
4–5h	PCICMD	PCI Command	0006h	RO, RW
6–7h	PCISTS	PCI Status	0090h	RW1C, RO
8h	RID	Revision Identification	00h	RO-FW
9–Bh	CC	Class Code	060000h	RO
C–Dh	RSVD	Reserved	0h	RO
Eh	HDR	Header Type	00h	RO
F–2Bh	RSVD	Reserved	0h	RO
2C–2Dh	SVID	Subsystem Vendor Identification	0000h	RW-O
2E–2Fh	SID	Subsystem Identification	0000h	RW-O
30–33h	RSVD	Reserved	0h	RO
34h	CAPPTR	Capabilities Pointer	E0h	RO
35–3Fh	RSVD	Reserved	0h	RO
40–47h	PXPEPBAR	PCI Express Egress Port Base Address	0000000000000000h	RW
48–4Fh	MCHBAR	Host Memory Mapped Register Range Base	0000000000000000h	RW
50–51h	GGC	GMCH Graphics Control Register	0028h	RW-L, RW-KL
52–53h	RSVD	Reserved	0h	RO
54–57h	DEVEN	Device Enable	0000209Fh	RW-L, RO, RW
58–5Bh	PAVPC	Protected Audio Video Path Control	00000000h	RW-L, RW-KL
5C–5Fh	DPR	DMA Protected Range	00000000h	RW-L, RO-V, RW-KL
60–67h	PCIEXBAR	PCI Express Register Range Base Address	0000000000000000h	RW, RW-V
68–6Fh	DMIBAR	Root Complex Register Range Base Address	0000000000000000h	RW
70–77h	MESEG_BASE	Intel Management Engine Base Address Register	0000007FFFF00000h	RW-L
78–7Fh	MESEG_MASK	Intel Management Engine Limit Address Register	0000000000000000h	RW-L, RW-KL
80h	PAM0	Programmable Attribute Map 0	00h	RW
81h	PAM1	Programmable Attribute Map 1	00h	RW
82h	PAM2	Programmable Attribute Map 2	00h	RW
83h	PAM3	Programmable Attribute Map 3	00h	RW
84h	PAM4	Programmable Attribute Map 4	00h	RW
85h	PAM5	Programmable Attribute Map 5	00h	RW
86h	PAM6	Programmable Attribute Map 6	00h	RW
87h	LAC	Legacy Access Control	00h	RW
88h	RSVD	Reserved	02h	RW-LV, RW-L, RW-KL, RO

Table 2-8. PCI Device 0, Function 0 Configuration Space Register Address Map (Sheet 2 of 2)

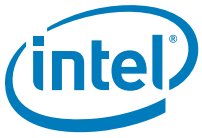
Address Offset	Register Symbol	Register Name	Reset Value	Access
89–8Fh	RSVD	Reserved	0h	RO
90–97h	REMAPBASE	Remap Base Address Register	0000000FFFF00000h	RW-L, RW-KL
98–9Fh	REMAPLIMIT	Remap Limit Address Register	0000000000000000h	RW-L, RW-KL
A0–A7h	TOM	Top of Memory	0000007FFFF00000h	RW-L, RW-KL
A8–AFh	TOUUD	Top of Upper Usable DRAM	0000000000000000h	RW-KL, RW-L
B0–B3h	BDSM	Base Data of Stolen Memory	00000000h	RW-KL, RW-L
B4–B7h	BGSM	Base of GTT stolen Memory	00100000h	RW-L, RW-KL
B8–BBh	TSEGMB	TSEG Memory Base	00000000h	RW-L, RW-KL
BC–BFh	TOLUD	Top of Low Usable DRAM	00100000h	RW-KL, RW-L
C0–DBh	RSVD	Reserved	0h	RO
DC–DFh	SKPD	Scratchpad Data	00000000h	RW
E0–E3h	RSVD	Reserved	0h	RO
E4–E7h	CAPID0_A	Capabilities A	00000000h	RO-FW, RO-KFW
E8–EBh	CAPID0_B	Capabilities B	00000000h	RO-FW, RO-KFW

2.5.1 VID—Vendor Identification Register

This register combined with the Device Identification register uniquely identifies any PCI device.

B/D/F/Type: 0/0/0/PCI
Address Offset: 0–1h
Reset Value: 8086h
Access: RO
Size: 16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO	8086h	Uncore	**Vendor Identification Number (VID)** PCI standard identification for Intel.



2.5.2 DID—Device Identification Register

This register combined with the Vendor Identification register uniquely identifies any PCI device.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**2–3h**
Reset Value:	**0150h**
Access:	**RO-FW, RO-V**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RO-FW	015h	Uncore	**Device Identification Number MSB (DID_MSB)** This is the upper part of device identification assigned to the processor.
3:2	RO-V	00b	Uncore	**Device Identification Number SKU (DID_SKU)** This is the middle part of device identification assigned to the processor.
1:0	RO-FW	00b	Uncore	**Device Identification Number LSB (DID_LSB)** This is the lower part of device identification assigned to the processor.

2.5.3 PCICMD—PCI Command Register

Since Device 0 does not physically reside on PCI_A many of the bits are not implemented.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**4–5h**
Reset Value:	**0006h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:10	RO	0h		**Reserved (RSVD)**
9	RO	0b	Uncore	**Fast Back-to-Back Enable (FB2B)** This bit controls whether or not the master can do fast back-to-back write. Since Device 0 is strictly a target this bit is not implemented and is hardwired to 0. Writes to this bit position have no effect.
8	RW	0b	Uncore	**SERR Enable (SERRE)** This bit is a global enable bit for Device 0 SERR messaging. The processor communicates the SERR condition by sending an SERR message over DMI to the PCH. 1 = The processor is enabled to generate SERR messages over DMI for specific Device 0 error conditions that are individually enabled in the ERRCMD and DMIUEMSK registers. The error status is reported in the ERRSTS, PCISTS, and DMIUEST registers. 0 = The SERR message is not generated by the Host for Device 0. This bit only controls SERR messaging for Device 0. Other integrated devices have their own SERRE bits to control error reporting for error conditions occurring in each device. The control bits are used in a logical OR manner to enable the SERR DMI message mechanism. 0 = Device 0 SERR disabled 1 = Device 0 SERR enabled

B/D/F/Type:	0/0/0/PCI
Address Offset:	4–5h
Reset Value:	0006h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	00h

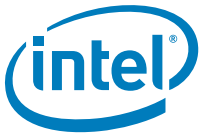
Bit	Access	Reset Value	RST/ PWR	Description
7	RO	0b	Uncore	**Address/Data Stepping Enable (ADSTEP)** Address/data stepping is not implemented in the processor, and this bit is hardwired to 0. Writes to this bit position have no effect.
6	RW	0b	Uncore	**Parity Error Enable (PERRE)** This bit controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0 = Master Data Parity Error bit in PCI Status register can NOT be set. 1 = Master Data Parity Error bit in PCI Status register CAN be set.
5	RO	0b	Uncore	**VGA Palette Snoop Enable (VGASNOOP)** The processor does not implement this bit and it is hardwired to a 0. Writes to this bit position have no effect.
4	RO	0b	Uncore	**Memory Write and Invalidate Enable (MWIE)** The processor will never issue memory write and invalidate commands. This bit is therefore hardwired to 0. Writes to this bit position will have no effect.
3	RO	0h		**Reserved (RSVD)**
2	RO	1b	Uncore	**Bus Master Enable (BME)** The processor is always enabled as a master on the backbone. This bit is hardwired to a 1. Writes to this bit position have no effect.
1	RO	1b	Uncore	**Memory Access Enable (MAE)** The processor always allows access to main memory, except when such access would violate security principles. Such exceptions are outside the scope of PCI control. This bit is not implemented and is hardwired to 1. Writes to this bit position have no effect.
0	RO	0b	Uncore	**I/O Access Enable (IOAE)** This bit is not implemented in the processor and is hardwired to a 0. Writes to this bit position have no effect.

2.5.4 PCISTS—PCI Status Register

This status register reports the occurrence of error events on Device 0's PCI interface. Since Device 0 does not physically reside on PCI_A many of the bits are not implemented.

B/D/F/Type:	0/0/0/PCI
Address Offset:	6–7h
Reset Value:	0090h
Access:	RW1C, RO
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Detected Parity Error (DPE)** This bit is set when this Device receives a Poisoned TLP.



B/D/F/Type:	0/0/0/PCI
Address Offset:	6–7h
Reset Value:	0090h
Access:	RW1C, RO
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
14	RW1C	0b	Uncore	**Signaled System Error (SSE)** This bit is set to 1 when Device 0 generates an SERR message over DMI for any enabled Device 0 error condition. Device 0 error conditions are enabled in the PCICMD, ERRCMD, and DMIUEMSK registers. Device 0 error flags are read/reset from the PCISTS, ERRSTS, or DMIUEST registers. Software clears this bit by writing a 1 to it.
13	RW1C	0b	Uncore	**Received Master Abort Status (RMAS)** This bit is set when the processor generates a DMI request that receives an Unsupported Request completion packet. Software clears this bit by writing a 1 to it.
12	RW1C	0b	Uncore	**Received Target Abort Status (RTAS)** This bit is set when the processor generates a DMI request that receives a Completer Abort completion packet. Software clears this bit by writing a 1 to it.
11	RO	0b	Uncore	**Signaled Target Abort Status (STAS)** The processor will not generate a Target Abort DMI completion packet or Special Cycle. This bit is not implemented and is hardwired to a 0. Writes to this bit position have no effect.
10:9	RO	00b	Uncore	**DEVSEL Timing (DEVT)** These bits are hardwired to 00. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. These bits are set to 00 (fast decode) so that optimum DEVSEL timing for PCI_A is not limited by the Host.
8	RW1C	0b	Uncore	**Master Data Parity Error Detected (DPD)** This bit is set when DMI received a Poisoned completion from PCH. This bit can only be set when the Parity Error Enable bit in the PCI Command register is set.
7	RO	1b	Uncore	**Fast Back-to-Back (FB2B)** This bit is hardwired to 1. Writes to these bit positions have no effect. Device 0 does not physically connect to PCI_A. This bit is set to 1 (indicating fast back-to-back capability) so that the optimum setting for PCI_A is not limited by the Host.
6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**66 MHz Capable (MC66)** Does not apply to PCI Express. Must be hardwired to 0.
4	RO	1b	Uncore	**Capability List (CLIST)** This bit is hardwired to 1 to indicate to the configuration software that this device/function implements a list of new capabilities. A list of new capabilities is accessed using register CAPPTR at configuration address offset 34h. Register CAPPTR contains an offset pointing to the start address within configuration space of this device where the Capability Identification register resides.
3:0	RO	0h		**Reserved (RSVD)**

2.5.5 RID—Revision Identification Register

This register contains the revision number of Device 0. These bits are read only and writes to this register have no effect.

B/D/F/Type:	0/0/0/PCI
Address Offset:	8h
Reset Value:	00h
Access:	RO-FW
Size:	8 bits

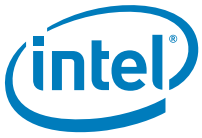
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO-FW	0h	Uncore	**Revision Identification Number (RID)** Refer to the processor Specification Update for the value of the RID register.

2.5.6 CC—Class Code Register

This register identifies the basic function of the device, a more specific sub-class, and a register-specific programming interface.

B/D/F/Type:	0/0/0/PCI
Address Offset:	9–Bh
Reset Value:	060000h
Access:	RO
Size:	24 bits

Bit	Access	Reset Value	RST/ PWR	Description
23:16	RO	06h	Uncore	**Base Class Code (BCC)** This is an 8-bit value that indicates the base class code for the Host Bridge device. This code has the value 06h, indicating a Bridge device.
15:8	RO	00h	Uncore	**Sub-Class Code (SUBCC)** This is an 8-bit value that indicates the category of Bridge into which the Host Bridge device falls. The code is 00h indicating a Host Bridge.
7:0	RO	00h	Uncore	**Programming Interface (PI)** This is an 8-bit value that indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device.



2.5.7 HDR—Header Type Register

This register identifies the header layout of the configuration space. No physical register exists at this location.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**Eh**
Reset Value:	**00h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**PCI Header (HDR)** This field always returns 0 to indicate that the Host Bridge is a single function device with standard header layout. Reads and writes to this location have no effect.

2.5.8 SVID—Subsystem Vendor Identification Register

This value is used to identify the vendor of the subsystem.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**2C–2Dh**
Reset Value:	**0000h**
Access:	**RW-O**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW-O	0000h	Uncore	**Subsystem Vendor ID (SUBVID)** This field should be programmed during boot-up to indicate the vendor of the system board. After it has been written once, it becomes read only.

2.5.9 SID—Subsystem Identification Register

This value is used to identify a particular subsystem.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**2E–2Fh**
Reset Value:	**0000h**
Access:	**RW-O**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW-O	0000h	Uncore	**Subsystem ID (SUBID)** This field should be programmed during BIOS initialization. After it has been written once, it becomes read only.

2.5.10 CAPPTR—Capabilities Pointer Register

The CAPPTR provides the offset that is the pointer to the location of the first device capability in the capability list.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**34h**
Reset Value:	**E0h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	E0h	Uncore	**Capabilities Pointer (CAPPTR)** Pointer to the offset of the first capability ID register block. In this case the first capability is the product-specific Capability Identifier (CAPID0).

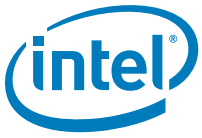
2.5.11 PXPEPBAR—PCI Express* Egress Port Base Address Register

This is the base address for the PCI Express Egress Port MMIO Configuration space. There is no physical memory within this 4 KB window that can be addressed. The 4 KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the EGRESS port MMIO configuration space is disabled and must be enabled by writing a 1 to PXPEPBAREN [Device 0, offset 40h, bit 0].

All the bits in this register are locked in Intel TXT mode.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**40–47h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**PCI Express Egress Port MMIO Base Address (PXPEPBAR)** This field corresponds to bits 38:12 of the base address PCI Express Egress Port MMIO configuration space. BIOS will program this register resulting in a base address for a 4 KB block of contiguous memory address space. This register ensures that a naturally aligned 4 KB space is allocated within the first 512 GB of addressable memory space. System software uses this base address to program the PCI Express Egress Port MMIO register set. All the bits in this register are locked in Intel TXT mode.
11:1	RO	0h		**Reserved (RSVD)**
0	RW	0b	Uncore	**PXPEPBAR Enable (PXPEPBAREN):** 0 = Disable. PXPEPBAR is disabled and does not claim any memory 1 = Enable. PXPEPBAR memory mapped accesses are claimed and decoded appropriately This register is locked by Intel TXT.



2.5.12 MCHBAR—Host Memory Mapped Register Range Base Register

This is the base address for the Host Memory Mapped Configuration space. There is no physical memory within this 32 KB window that can be addressed. The 32 KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the Host MMIO Memory Mapped Configuration space is disabled and must be enabled by writing a 1 to MCHBAREN [Device 0, offset 48h, bit 0].

All the bits in this register are locked in Intel TXT mode.

The register space contains memory control, initialization, timing, and buffer strength registers; clocking registers; and power and thermal management registers.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**48–4Fh**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**0000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:15	RW	000000h	Uncore	**Host Memory Mapped Base Address (MCHBAR)** This field corresponds to bits 38:15 of the base address Host Memory Mapped configuration space. BIOS will program this register resulting in a base address for a 32 KB block of contiguous memory address space. This register ensures that a naturally aligned 32 KB space is allocated within the first 512 GB of addressable memory space. System software uses this base address to program the Host Memory Mapped register set. All the bits in this register are locked in Intel TXT mode.
14:1	RO	0h		**Reserved (RSVD)**
0	RW	0b	Uncore	**MCHBAR Enable (MCHBAREN)** 0 = Disable. MCHBAR is disabled and does not claim any memory 1 = Enable. MCHBAR memory mapped accesses are claimed and decoded appropriately This register is locked by Intel TXT.

2.5.13 GGC—GMCH Graphics Control Register

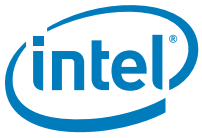
All the bits in this register are Intel TXT lockable.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**50–51h**
Reset Value:	**0028h**
Access:	**RW-L, RW-KL**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RO	0h		**Reserved (RSVD)**
14	RW-L	0b	Uncore	**Reserved (RSVD)**
13:10	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**50–51h**
Reset Value:	**0028h**
Access:	**RW-L, RW-KL**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
9:8	RW-L	0h	Uncore	**GTT Graphics Memory Size (GGMS)** This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics Translation Table. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. GSM is assumed to be a contiguous physical DRAM space with DSM, and BIOS needs to allocate a contiguous memory chunk. Hardware will derive the base of GSM from DSM only using the GSM size programmed in the register. Hardware functionality in case of programming this value to Reserved is not ensured. 0h = No Preallocated Memory 1h = 1 MB of Preallocated Memory 2h = 2 MB of Preallocated Memory 3h = Reserved
7:3	RW-L	05h	Uncore	**Graphics Mode Select (GMS)** This field is used to select the amount of Main Memory that is pre-allocated to support the Internal Graphics device in VGA (non-linear) and Native (linear) modes. The BIOS ensures that memory is pre-allocated only when Internal graphics is enabled. This register is also Intel TXT lockable. Hardware does not clear or set any of these bits automatically based on IGD being disabled/enabled. **BIOS Requirement:** BIOS must not set this field to 0h if IVD (bit 1 of this register) is 0. ***Note:*** It is recommended that the 1 GB pre-allocated memory option be used for systems with at least 2 GB physical DRAM. Encodings are as follows: 0h = 0 MB 1h = 32 MB 2h = 64 MB 3h = 96 MB 4h = 128 MB 5h = 160 MB 6h = 192 MB 7h = 224 MB 8h = 256 MB 9h = 288 MB Ah = 320 MB Bh = 352 MB Ch = 384 MB Dh = 416 MB Eh = 448 MB Fh = 480 MB 10h = 512 MB 11h = 1 GB Other = Reserved



B/D/F/Type:	0/0/0/PCI
Address Offset:	50–51h
Reset Value:	0028h
Access:	RW-L, RW-KL
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
2	RO	0h		**Reserved (RSVD)**
1	RW-L	0b	Uncore	**IGD VGA Disable (IVD)** 0 = Enable. Device 2 (IGD) claims VGA memory and I/O cycles, the Sub-Class Code within Device 2 Class Code register is 00. 1 = Disable. Device 2 (IGD) does not claim VGA cycles (Memory and I/O), and the Sub- Class Code field within Device 2 Function 0 Class Code register is 80. **BIOS Requirement:** BIOS must not set this bit to 0 if the GMS field (bits 7:3 of this register) pre-allocates no memory. This bit MUST be set to 1 if Device 2 is disabled either using a fuse or fuse override (CAPID0_A[IGD] = 1) or using a register (DEVEN[3] = 0). This register is locked by Intel TXT lock. 0 = Enable 1 = Disable
0	RW-KL	0b	Uncore	**GGC Lock (GGCLCK)** When set to 1b, this bit will lock all bits in this register.

2.5.14 DEVEN—Device Enable Register

This register allows for enabling/disabling of PCI devices and functions that are within the processor package. The following table bit definitions describe the behavior of all combinations of transactions to devices controlled by this register.

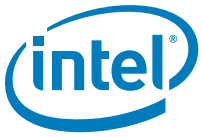
All the bits in this register are Intel TXT Lockable.

B/D/F/Type:	0/0/0/PCI
Address Offset:	54–57h
Reset Value:	0000209Fh
Access:	RW-L, RO, RW
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:15	RO	0h		**Reserved (RSVD)**
14	RW	0b	Uncore	**Chap Enable (D7EN)** 0 = Bus 0 Device 7 is disabled and not visible. 1 = Bus 0 Device 7 is enabled and visible. Non-production BIOS code should provide a setup option to enable Bus 0 Device 7. When enabled, Bus 0 Device 7 must be initialized in accordance to standard PCI device initialization procedures.
13	RW-L	1b	Uncore	**PEG60 Enable (D6F0EN)** 0 = Bus 0 Device 6 Function 0 is disabled and hidden. 1 = Bus 0 Device 6 Function 0 is enabled and visible. This bit will be set to 0b and remain 0b if PEG60 capability is disabled.
12:8	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**54–57h**
Reset Value:	**0000209Fh**
Access:	**RW-L, RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
7	RW-L	1b	Uncore	**Device 4 Enable (D4EN)** 0 = Bus 0 Device 4 is disabled and not visible. 1 = Bus 0 Device 4 is enabled and visible. This bit will be set to 0b and remain 0b if Device 4 capability is disabled.
6:5	RO	0h		**Reserved (RSVD)**
4	RW-L	1b	Uncore	**Internal Graphics Engine (D2EN)** 0 = Bus 0 Device 2 is disabled and hidden 1 = Bus 0 Device 2 is enabled and visible This bit will be set to 0b and remain 0b if Device 2 capability is disabled.
3	RW-L	1b	Uncore	**PEG10 Enable (D1F0EN)** 0 = Bus 0 Device 1 Function 0 is disabled and hidden. 1 = Bus 0 Device 1 Function 0 is enabled and visible. This bit will be set to 0b and remain 0b if PEG10 capability is disabled.
2	RW-L	1b	Uncore	**PEG11 Enable (D1F1EN)** 0 = Bus 0 Device 1 Function 1 is disabled and hidden. 1 = Bus 0 Device 1 Function 1 is enabled and visible. This bit will be set to 0b and remain 0b if: • PEG11 capability is disabled by fuses, OR • PEG11 is disabled by strap (PEG0CFGSEL)
1	RW-L	1b	Uncore	**PEG12 Enable (D1F2EN)** 0 = Bus 0 Device 1 Function 2 is disabled and hidden. 1 = Bus 0 Device 1 Function 2 is enabled and visible. This bit will be set to 0b and remain 0b if: • PEG12 capability is disabled by fuses, OR • PEG12 is disabled by strap (PEG0CFGSEL)
0	RO	1b	Uncore	**Host Bridge (D0EN)** Bus 0 Device 0 Function 0 may not be disabled and is therefore hardwired to 1.



2.5.15 PAVPC—Protected Audio Video Path Control Register

All the bits in this register are locked by Intel TXT. When locked, the RW bits are RO.

B/D/F/Type:	0/0/0/PCI
Address Offset:	58–5Bh
Reset Value:	00000000h
Access:	RW-L, RW-KL
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:3	RO	0h		**Reserved (RSVD)**
2	RW-KL	0b	Uncore	**PAVP Lock (PAVPLCK)** This bit will lock all writeable contents in this register when set (including itself). Only a hardware reset can unlock the register again. For the processor, this Lock bit needs to be set only if PAVP is enabled (bit_PAVPE = '1`).
1:0	RO	0h		**Reserved (RSVD)**

2.5.16 DPR—DMA Protected Range Register

DMA protected range register.

B/D/F/Type:	0/0/0/PCI
Address Offset:	5C–5Fh
Reset Value:	00000000h
Access:	RW-L, RO-V, RW-KL
Size:	32 bits
BIOS Optimal Default	000h

Bit	Access	Reset Value	RST/ PWR	Description
31:3	RO	0h		**Reserved (RSVD)**
2	RW-L	0b	Uncore	**Enable Protected Memory (EPM)** This field controls DMA accesses to the DMA Protected Range (DPR) region. 0 = DPR is disabled 1 = DPR is enabled. All DMA requests accessing DPR region are blocked. Hardware reports the status of DPR enable/disable through the PRS field in this register.
1	RO-V	0b	Uncore	**Protected Region Status (PRS)** This field indicates the status of DPR. 0 = DPR protection disabled 1 = DPR protection enabled
0	RO	0h		**Reserved (RSVD)**

2.5.17 PCIEXBAR—PCI Express* Register Range Base Address Register

This is the base address for the PCI Express configuration space. This window of addresses contains the 4 KB of configuration space for each PCI Express device that can potentially be part of the PCI Express Hierarchy associated with the Uncore. There is no actual physical memory within this window of up to 256 MB that can be addressed. The actual size of this range is determined by a field in this register.

Each PCI Express Hierarchy requires a PCI Express BASE register. The Uncore supports one PCI Express Hierarchy. The region reserved by this register does not alias to any PCI2.3 compliant memory mapped space. For example, the range reserved for MCHBAR is outside of PCIEXBAR space.

On reset, this register is disabled and must be enabled by writing a 1 to the enable field in this register. This base address shall be assigned on a boundary consistent with the number of buses (defined by the length field in this register), above TOLUD and still within 39-bit addressable memory space.

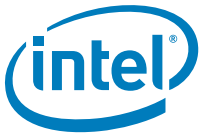
The PCI Express Base Address cannot be less than the maximum address written to the Top of physical memory register (TOLUD). Software must ensure that these ranges do not overlap with known ranges located above TOLUD.

Software must ensure that the sum of the length of the enhanced configuration region + TOLUD + any other known ranges reserved above TOLUD is not greater than the 39-bit addessable limit of 512 GB. In general, system implementation and the number of PCI/PCI Express/PCI-X buses supported in the hierarchy will dictate the length of the region.

All the bits in this register are locked in Intel TXT mode.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**60–67h**
Reset Value:	**0000000000000000h**
Access:	**RW, RW-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:28	RW	000h	Uncore	**PCI Express* Base Address (PCIEXBAR)** This field corresponds to bits 38:28 of the base address for PCI Express enhanced configuration space. BIOS will program this register resulting in a base address for a contiguous memory address space. The size of the range is defined by bits 2:1 of this register. This Base address shall be assigned on a boundary consistent with the number of buses (defined by the Length field in this register) above TOLUD and still within the 39-bit addressable memory space. The address bits decoded depend on the length of the region defined by this register. This register is locked by Intel TXT. The address used to access the PCI Express configuration space for a specific device can be determined as follows: PCI Express Base Address + Bus Number * 1MB + Device Number * 32 KB + Function Number * 4 KB This address is the beginning of the 4 KB space that contains both the PCI compatible configuration space and the PCI Express extended configuration space.



B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**60–67h**
Reset Value:	**0000000000000000h**
Access:	**RW, RW-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

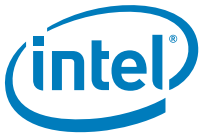
Bit	Access	Reset Value	RST/ PWR	Description
27	RW-V	0b	Uncore	**128 MB Base Address Mask (ADMSK128)** This bit is either part of the PCI Express Base Address (RW) or part of the Address Mask (RO, read 0b), depending on the value of bits 2:1 in this register.
26	RW-V	0b	Uncore	**64 MB Base Address Mask (ADMSK64)** This bit is either part of the PCI Express Base Address (RW) or part of the Address Mask (RO, read 0b), depending on the value of bits 2:1 in this register.
25:3	RO	0h		**Reserved (RSVD)**
2:1	RW	00b	Uncore	**Length (LENGTH)** This field describes the length of this region. 00 = 256 MB (buses 0–255). Bits 38:28 are decoded in the PCI Express Base Address Field. 01 = 128 MB (buses 0–127). Bits 38:27 are decoded in the PCI Express Base Address Field. 10 = 64 MB (buses 0–63). Bits 38:26 are decoded in the PCI Express Base Address Field. 11 = Reserved. This register is locked by Intel TXT.
0	RW	0b	Uncore	**PCIEXBAR Enable (PCIEXBAREN)** 0 = The PCIEXBAR register is disabled. Memory read and write transactions proceed as if there were no PCIEXBAR register. PCIEXBAR bits 38:26 are RW with no functionality behind them. 1 = The PCIEXBAR register is enabled. Memory read and write transactions whose address bits 38:26 match PCIEXBAR will be translated to configuration reads and writes within the Uncore. These Translated cycles are routed as shown in the above table. This register is locked by Intel TXT.

2.5.18 DMIBAR—Root Complex Register Range Base Address Register

This is the base address for the Root Complex configuration space. This window of addresses contains the Root Complex Register set for the PCI Express Hierarchy associated with the Host Bridge. There is no physical memory within this 4 KB window that can be addressed. The 4 KB reserved by this register does not alias to any PCI 2.3 compliant memory mapped space. On reset, the Root Complex configuration space is disabled and must be enabled by writing a 1 to DMIBAREN [Device 0, offset 68h, bit 0]. All the bits in this register are locked in Intel TXT mode.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**68–6Fh**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**DMI Base Address (DMIBAR)** This field corresponds to bits 38:12 of the base address DMI configuration space. BIOS will program this register resulting in a base address for a 4 KB block of contiguous memory address space. This register ensures that a naturally aligned 4 KB space is allocated within the first 512 GB of addressable memory space. System Software uses this base address to program the DMI register set. All the bits in this register are locked in Intel TXT mode.
11:1	RO	0h		**Reserved (RSVD)**
0	RW	0b	Uncore	**DMIBAR Enable (DMIBAREN)** 0 = Disable. DMIBAR is disabled and does not claim any memory 1 = Enable. DMIBAR memory mapped accesses are claimed and decoded appropriately This register is locked by Intel TXT.



2.5.19 MESEG_BASE—Intel® Management Engine Base Address Register

This register determines the Base Address register of the memory range that is pre-allocated to the Intel Management Engine. Together with the MESEG_MASK register it controls the amount of memory allocated to the ME.

This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

This register is locked by Intel TXT.

Note: BIOS must program MESEG_BASE and MESEG_MASK so that Intel ME stolen Memory is carved out from TOM.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**70–77h**
Reset Value:	**0000007FFFF00000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW-L	7FFFFh	Uncore	**ME UMA Memory Base Address (MEBASE)** This field corresponds to A[38:20] of the base address memory range that is allocated to the ME.
19:0	RO	0h		**Reserved (RSVD)**

2.5.20 MESEG_MASK—Intel® Management Engine Limit Address Register

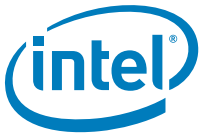
This register determines the Mask Address register of the memory range that is pre-allocated to the Intel Management Engine. Together with the MESEG_BASE register it controls the amount of memory allocated to the ME.

This register is locked by Intel TXT.

Note: BIOS must program MESEG_BASE and MESEG_MASK so that Intel ME stolen Memory is carved out from TOM.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**78–7Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-L, RW-KL**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW-L	00000h	Uncore	**ME UMA Memory Mask (MEMASK)** This field indicates the bits that must match MEBASE in order to qualify as an Intel MEMemory Range access. For example, if the field is set to 7FFFFh, then Intel MEMemory is 1 MB in size. Another example is that if the field is set to 7FFFEh, then Intel MEMemory is 2 MB in size. In other words, the size of Intel MEMemory Range is limited to power of 2 times 1 MB.
19:12	RO	0h		**Reserved (RSVD)**
11	RW-L	0b	Uncore	**ME Stolen Memory Enable (ME_STLEN_EN)** Indicates whether the Intel ME stolen Memory range is enabled or not.
10	RW-KL	0b	Uncore	**ME Range Lock (MELCK)** This field indicates whether all bits in the MESEG_BASE and MESEG_MASK registers are locked. When locked, updates to any field for these registers must be dropped.
9:0	RO	0h		**Reserved (RSVD)**



2.5.21 PAM0—Programmable Attribute Map 0 Register

This register controls the read, write and shadowing attributes of the BIOS range from F_0000h to F_FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 80h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 00h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0F0000–0FFFFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0F_0000h to 0F_FFFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:0	RO	0h		**Reserved (RSVD)**

2.5.22 PAM1—Programmable Attribute Map 1 Register

This register controls the read, write and shadowing attributes of the BIOS range from C_0000h to C_7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

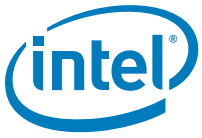
Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 81h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0C4000–0C7FFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0C_4000h to 0C_7FFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0C0000–0C3FFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0C0000h to 0C3FFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.



2.5.23 PAM2—Programmable Attribute Map 2 Register

This register controls the read, write and shadowing attributes of the BIOS range from C_8000h to C_FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 82h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0CC000–0CFFFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0CC000h to 0CFFFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0C8000–0CBFFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0C8000h to 0CBFFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.

2.5.24 PAM3—Programmable Attribute Map 3 Register

This register controls the read, write and shadowing attributes of the BIOS range from D0000h to D7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

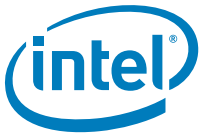
Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 83h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0D4000–0D7FFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0D4000h to 0D7FFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0D0000–0D3FFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0D0000h to 0D3FFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.



2.5.25 PAM4—Programmable Attribute Map 4 Register

This register controls the read, write and shadowing attributes of the BIOS range from D8000h to DFFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 84h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0DC000–0DFFFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0DC000h to 0DFFFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0D8000–0DBFFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0D8000h to 0DBFFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.

2.5.26 PAM5—Programmable Attribute Map 5 Register

This register controls the read, write and shadowing attributes of the BIOS range from E_0000h to E_7FFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

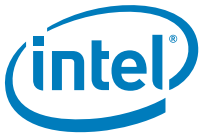
Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 85h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0E4000–0E7FFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0E4000h to 0E7FFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0E0000–0E3FFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0E0000h to 0E3FFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.



2.5.27 PAM6—Programmable Attribute Map 6 Register

This register controls the read, write and shadowing attributes of the BIOS range from E_8000h to E_FFFFh. The Uncore allows programmable memory attributes on 13 legacy memory segments of various sizes in the 768 KB to 1 MB address range. Seven Programmable Attribute Map (PAM) registers are used to support these features. Cacheability of these areas is controlled using the MTRR register in the core.

Two bits are used to specify memory attributes for each memory segment. These bits apply to host accesses to the PAM areas. These attributes are:

- RE – Read Enable. When RE=1, the host read accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when RE=0, the host read accesses are directed to DMI.
- WE – Write Enable. When WE=1, the host write accesses to the corresponding memory segment are claimed by the Uncore and directed to main memory. Conversely, when WE=0, the host read accesses are directed to DMI.

The RE and WE attributes permit a memory segment to be Read Only, Write Only, Read/Write or Disabled. For example, if a memory segment has RE=1 and WE=0, the segment is Read Only.

B/D/F/Type: 0/0/0/PCI
Address Offset: 86h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	0h		**Reserved (RSVD)**
5:4	RW	00b	Uncore	**0EC000–0EFFFF Attribute (HIENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0EC000h to 0EFFFFh. 00 = DRAM Disabled. All accesses are directed to DMI. 01 = Read Only. All reads are sent to DRAM, all writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM, all reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.
3:2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**0E8000–0EBFFF Attribute (LOENABLE)** This field controls the steering of read and write cycles that address the BIOS area from 0E8000h to 0EBFFFh. 00 = DRAM Disabled. All reads are sent to DRAM. All writes are forwarded to DMI. 01 = Read Only. All reads are sent to DRAM. All writes are forwarded to DMI. 10 = Write Only. All writes are sent to DRAM. All reads are serviced by DMI. 11 = Normal DRAM Operation. All reads and writes are serviced by DRAM. This register is locked by Intel TXT.

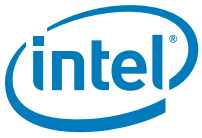
2.5.28 LAC—Legacy Access Control Register

This 8-bit register controls steering of MDA cycles and a fixed DRAM hole from 15–16 MB.

There can only be at most one MDA device in the system.

B/D/F/Type: 0/0/0/PCI
Address Offset: 87h
Reset Value: 00h
Access: RW
Size: 8 bits
BIOS Optimal Default 0h

Bit	Access	Reset Value	RST/ PWR	Description
7	RW	0b	Uncore	**Hole Enable (HEN)** This field enables a memory hole in DRAM space. The DRAM that lies "behind" this space is not remapped. 0 = No memory hole. 1 = Memory hole from 15 MB to 16 MB. This bit is Intel TXT lockable.
6:4	RO	0h		**Reserved (RSVD)**
3	RW	0b	Uncore	**PEG60 MDA Present (MDAP60)** This bit works with the VGA Enable bits in the BCTRL register of Device 6 Function 0 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if Device 6 VGA Enable bit is not set. If Device 6 Function 0 VGA enable bit is not set, then accesses to I/O address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to I/O address range x3BCh-x3BFh are forwarded to PCI Express* through Device 6 Function 0 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h–0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: **VGAEN / MDAP / Description** 0 / 0 — All References to MDA and VGA space are not claimed by Device 6 Function 0. 0 / 1 — Illegal combination 1 / 0 — All VGA and MDA references are routed to PCI Express Graphics Attach Device 6 function 0. 1 / 1 — All VGA references are routed to PCI Express Graphics Attach Device 6 Function 0. MDA references are not claimed by Device 6 Function 0. VGA and MDA memory cycles can only be routed across PEG60 when MAE (PCICMD60[1]) is set. VGA and MDA I/O cycles can only be routed across PEG60 if IOAE (PCICMD60[0]) is set. 0 = No MDA 1 = MDA Present

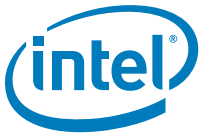


B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**87h**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
2	RW	0b	Uncore	**PEG12 MDA Present (MDAP12)** This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 2 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if Device 1 Function 2 VGA Enable bit is not set. If Device 1 Function 2 VGA enable bit is not set, then accesses to I/O address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to I/O address range x3BCh–x3BFh are forwarded to PCI Express through Device 1 Function 2 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h–0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: **VGAEN / MDAP / Description** 0 / 0 / All References to MDA and VGA space are not claimed by Device 1 Function 2. 0 / 1 / Illegal combination 1 / 0 / All VGA and MDA references are routed to PCI Express Graphics Attach Device 1 Function 2. 1 / 1 / All VGA references are routed to PCI Express Graphics Attach Device 1 Function 2. MDA references are not claimed by Device 1 Function 2. VGA and MDA memory cycles can only be routed across PEG12 when MAE (PCICMD12[1]) is set. VGA and MDA I/O cycles can only be routed across PEG12 if IOAE (PCICMD12[0]) is set.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**87h**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
1	RW	0b	Uncore	**PEG11 MDA Present (MDAP11)** This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 1 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if Device 1 Function 1 VGA Enable bit is not set. If Device 1 Function 1 VGA enable bit is not set, then accesses to I/O address range x3BCh-x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to I/O address range x3BCh-x3BFh are forwarded to PCI Express* through Device 1 Function 1 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h–0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: **VGAEN** **MDAP** **Description** 0 0 All References to MDA and VGA space are not claimed by Device 1 Function 1. 0 1 Illegal combination 1 0 All VGA and MDA references are routed to PCI Express Graphics Attach Device 1 Function 1. 1 1 All VGA references are routed to PCI Express Graphics Attach Device 1 Function 1. MDA references are not claimed by Device 1 Function 1. VGA and MDA memory cycles can only be routed across PEG11 when MAE (PCICMD11[1]) is set. VGA and MDA I/O cycles can only be routed across PEG11 if IOAE (PCICMD11[0]) is set.



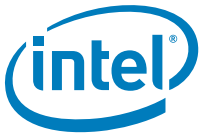
B/D/F/Type:	0/0/0/PCI
Address Offset:	87h
Reset Value:	00h
Access:	RW
Size:	8 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
0	RW	0b	Uncore	**PEG10 MDA Present (MDAP10)** This bit works with the VGA Enable bits in the BCTRL register of Device 1 Function 0 to control the routing of processor initiated transactions targeting MDA compatible I/O and memory address ranges. This bit should not be set if Device 1 Function 0 VGA Enable bit is not set. If Device 1 Function 0 VGA enable bit is not set, then accesses to I/O address range x3BCh–x3BFh remain on the backbone. If the VGA enable bit is set and MDA is not present, then accesses to I/O address range x3BCh–x3BFh are forwarded to PCI Express through Device 1 Function 0 if the address is within the corresponding IOBASE and IOLIMIT, otherwise they remain on the backbone. MDA resources are defined as the following: Memory: 0B0000h–0B7FFFh I/O: 3B4h, 3B5h, 3B8h, 3B9h, 3BAh, 3BFh, (including ISA address aliases, A[15:10] are not used in decode) Any I/O reference that includes the I/O locations listed above, or their aliases, will remain on the backbone even if the reference also includes I/O locations not listed above. The following table shows the behavior for all combinations of MDA and VGA: **VGAEN** / **MDAP** / **Description** 0 / 0 / All References to MDA and VGA space are not claimed by Device 1 Function 0. 0 / 1 / Illegal combination 1 / 0 / All VGA and MDA references are routed to PCI Express Graphics Attach Device 1 Function 0. 1 / 1 / All VGA references are routed to PCI Express Graphics Attach Device 1 Function 0. MDA references are not claimed by Device 1 Function 0. VGA and MDA memory cycles can only be routed across PEG10 when MAE (PCICMD10[1]) is set. VGA and MDA I/O cycles can only be routed across PEG10 if IOAE (PCICMD10[0]) is set.

2.5.29 REMAPBASE—Remap Base Address Register

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**90–97h**
Reset Value:	**0000000FFFF00000h**
Access:	**RW-L, RW-KL**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:36	RO	0h		**Reserved (RSVD)**
35:20	RW-L	FFFFh	Uncore	**Remap Base Address (REMAPBASE)** The value in this register defines the lower boundary of the Remap window. The Remap window is inclusive of this address. In the decoder A[19:0] of the Remap Base Address are assumed to be 0s. Thus the bottom of the defined memory range will be aligned to a 1 MB boundary. When the value in this register is greater than the value programmed into the Remap Limit register, the Remap window is disabled. These bits are Intel TXT lockable.
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.



2.5.30 REMAPLIMIT—Remap Limit Address Register

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**98–9Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-L, RW-KL**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:36	RO	0h		**Reserved (RSVD)**
35:20	RW-L	0000h	Uncore	**Remap Limit** Remap Base register, the Remap window is disabled. These Bits are Intel TXT lockable.
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.

2.5.31 TOM—Top of Memory Register

This Register contains the size of physical memory. BIOS determines the memory size reported to the OS using this Register.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**A0–A7h**
Reset Value:	**0000007FFFF00000h**
Access:	**RW-L, RW-KL**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW-L	7FFFFh	Uncore	**Top of Memory (TOM)** This register reflects the total amount of populated physical memory. This is NOT necessarily the highest main memory address (holes may exist in main memory address map due to addresses allocated for memory mapped IO). These bits correspond to address bits 38:20 (1 MB granularity). Bits 19:0 are assumed to be 0. All the bits in this register are locked in Intel TXT mode.
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.

2.5.32 TOUUD—Top of Upper Usable DRAM Register

This 64 bit register defines the Top of Upper Usable DRAM.

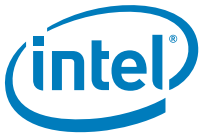
Configuration software must set this value to TOM minus all Intel ME stolen memory if reclaim is disabled. If reclaim is enabled, this value must be set to reclaim limit + 1 byte, 1 MB aligned, since reclaim limit is 1 MB aligned. Address bits 19:0 are assumed to be 000_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register and greater than or equal to 4 GB.

BIOS Restriction: Minimum value for TOUUD is 4 GB.

These bits are Intel TXT lockable.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**A8–AFh**
Reset Value:	**0000000000000000h**
Access:	**RW-KL, RW-L**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW-L	00000h	Uncore	**TOUUD (TOUUD)** This register contains bits 38:20 of an address one byte above the maximum DRAM memory above 4 GB that is usable by the operating system. Configuration software must set this value to TOM minus all Intel ME stolen memory if reclaim is disabled. If reclaim is enabled, this value must be set to reclaim limit 1 MB aligned since reclaim limit + 1byte is 1 MB aligned. Address bits 19:0 are assumed to be 000_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register and greater than 4 GB. All the bits in this register are locked in Intel TXT mode.
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.



2.5.33 BDSM—Base Data of Stolen Memory Register

This register contains the base address of graphics data stolen DRAM memory. BIOS determines the base of graphics data stolen memory by subtracting the graphics data stolen memory size (PCI Device 0 offset 52 bits 7:4) from TOLUD (PCI Device 0 offset BCh bits 31:20).

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**B0–B3h**
Reset Value:	**00000000h**
Access:	**RW-KL, RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW-L	000h	Uncore	**Graphics Base of Stolen Memory (BDSM):** This register contains bits 31:20 of the base address of stolen DRAM memory. BIOS determines the base of graphics stolen memory by subtracting the graphics stolen memory size (PCI Device 0 offset 52 bits 6:4) from TOLUD (PCI Device 0 offset BCh bits 31:20).
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.

2.5.34 BGSM—Base of GTT Stolen Memory Register

This register contains the base address of stolen DRAM memory for the GTT. BIOS determines the base of GTT stolen memory by subtracting the GTT graphics stolen memory size (PCI Device 0 offset 52h bits 9:8) from the Graphics Base of Data Stolen Memory (PCI Device 0 offset B0h bits 31:20).

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**B4–B7h**
Reset Value:	**00100000h**
Access:	**RW-L, RW-KL**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW-L	001h	Uncore	**Graphics Base of GTT Stolen Memory (BGSM)** This register contains the base address of stolen DRAM memory for the GTT. BIOS determines the base of GTT stolen memory by subtracting the GTT graphics stolen memory size (PCI Device 0 offset 52h bits 11:8) from the Graphics Base of Data Stolen Memory (PCI Device 0 offset B0h bits 31:20).
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.

2.5.35 TSEGMB—TSEG Memory Base Register

This register contains the base address of TSEG DRAM memory. BIOS determines the base of TSEG memory which must be at or below Graphics Base of GTT Stolen Memory (PCI Device 0 Offset B4h bits 31:20).

Note: BIOS must program TSEGMB to an 8 MB naturally aligned boundary.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**B8–BBh**
Reset Value:	**00000000h**
Access:	**RW-L, RW-KL**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW-L	000h	Uncore	**TESG Memory base (TSEGMB)** This register contains the base address of TSEG DRAM memory. BIOS determines the base of TSEG memory which must be at or below Graphics Base of GTT Stolen Memory (PCI Device 0 Offset B4h bits 31:20).
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK)** This bit will lock all writeable settings in this register, including itself.

2.5.36 TOLUD—Top of Low Usable DRAM Register

This 32 bit register defines the Top of Low Usable DRAM. TSEG, GTT Graphics memory and Graphics Stolen Memory are within the DRAM space defined. From the top, the Host optionally claims 1 to 64 MB of DRAM for internal graphics if enabled, 1 or 2 MB of DRAM for GTT Graphics Stolen Memory (if enabled) and 1, 2, or 8 MB of DRAM for TSEG if enabled.

Programming Example:

C1DRB3 is set to 4 GB

TSEG is enabled and TSEG size is set to 1 MB

Internal Graphics is enabled, and Graphics Mode Select is set to 32 MB

GTT Graphics Stolen Memory Size set to 2 MB

BIOS knows the OS requires 1 GB of PCI space.

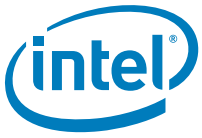
BIOS also knows the range from 0_FEC0_0000h to 0_FFFF_FFFFh is not usable by the system. This 20 MB range at the very top of addressable memory space is lost to APIC and Intel TXT.

According to the above equation, TOLUD is originally calculated to:
4 GB = 1_0000_0000h

The system memory requirements are:
4 GB (max addressable space) – 1G B (PCI space) – 35 MB (lost memory) = 3 GB – 35 MB (minimum granularity) = 0_ECB0_0000h

Since 0_ECB0_0000h (PCI and other system requirements) is less than 1_0000_0000h, TOLUD should be programmed to ECBh.

These bits are Intel TXT lockable.



B/D/F/Type:	0/0/0/PCI
Address Offset:	BC–BFh
Reset Value:	00100000h
Access:	RW-KL, RW-L
Size:	32 bits
BIOS Optimal Default	00000h

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW-L	001h	Uncore	**Top of Low Usable DRAM (TOLUD)** This register contains bits 31:20 of an address one byte above the maximum DRAM memory below 4 GB that is usable by the operating system. Address bits 31:20 programmed to 01h implies a minimum memory size of 1 MB. Configuration software must set this value to the smaller of the following 2 choices: maximum amount memory in the system minus Intel ME stolen memory plus one byte or the minimum address allocated for PCI memory. Address bits 19:0 are assumed to be 0_0000h for the purposes of address comparison. The Host interface positively decodes an address towards DRAM if the incoming address is less than the value programmed in this register. The Top of Low Usable DRAM is the lowest address above both Graphics Stolen memory and TSEG. BIOS determines the base of Graphics Stolen Memory by subtracting the Graphics Stolen Memory Size from TOLUD and further decrements by TSEG size to determine base of TSEG. All the Bits in this register are locked in Intel TXT mode. This register must be 1 MB aligned when reclaim is enabled.
19:1	RO	0h		**Reserved (RSVD)**
0	RW-KL	0b	Uncore	**Lock (LOCK):** This bit will lock all writeable settings in this register, including itself.

2.5.37 SKPD—Scratchpad Data Register

This register holds 32 writable bits with no functionality behind them. It is for the convenience of BIOS and graphics drivers.

B/D/F/Type:	0/0/0/PCI
Address Offset:	DC–DFh
Reset Value:	00000000h
Access:	RW
Size:	32 bits

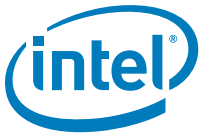
Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Scratchpad Data (SKPD)** 1 DWord of data storage.

2.5.38 CAPID0_A—Capabilities A Register

This register control of bits in this register are only required for customer visible SKU differentiation.

B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**E4–E7h**
Reset Value:	**00000000h**
Access:	**RO-FW, RO-KFW**
Size:	**32 bits**
BIOS Optimal Default:	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO-KFW	0b		**Reserved (RSVD)**
30	RO-KFW	0b		**Reserved (RSVD)**
29	RO-KFW	0b		**Reserved (RSVD)**
28	RO-KFW	0b		**Reserved (RSVD)**
27	RO-FW	0b		**Reserved (RSVD)**
26	RO-FW	0b		**Reserved (RSVD)**
25	RO-FW	0b	Uncore	**Reserved**
24	RO-FW	0b		**Reserved (RSVD)**
23	RO-KFW	0b	Uncore	**VTd Disable (VTDD)** 0 = Enable VTd 1 = Disable VTd
22	RO-FW	0b		**Reserved (RSVD)**
21	RO-FW	0b		**Reserved (RSVD)**
20:19	RO-FW	00b		**Reserved (RSVD)**
18	RO-FW	0b		**Reserved (RSVD)**
17	RO-FW	0b		**Reserved (RSVD)**
16	RO-FW	0b		**Reserved (RSVD)**
15	RO-KFW	0b		**Reserved (RSVD)**
14	RO-FW	0b	Uncore	**2 DIMMS per Channel Disable (DDPCD)** This bit allows Dual Channel operation but only supports 1 DIMM per channel. 0 = 2 DIMMs per channel enabled 1 = 2 DIMMs per channel disabled. This setting hardwires bits 2 and 3 of the rank population field for each channel to zero. (MCHBAR offset 260h, bits 22:23 for channel 0 and MCHBAR offset 660h, bits 22:23 for channel 1)
13	RO-FW	0b		**Reserved (RSVD)**
12	RO-FW	0b		**Reserved (RSVD)**
11	RO-KFW	0b		**Reserved (RSVD)**
10	RO-FW	0b		**Reserved (RSVD)**
9:8	RO-FW	00b		**Reserved (RSVD)**
7:4	RO-FW	0h		**Reserved (RSVD)**



B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**E4–E7h**
Reset Value:	**00000000h**
Access:	**RO-FW, RO-KFW**
Size:	**32 bits**
BIOS Optimal Default:	**000000h**

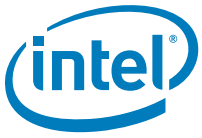
Bit	Access	Reset Value	RST/ PWR	Description
2	RO-FW	0b	Uncore	**IA Overclocking Enabled by DSKU (OC_ENABLED_DSKU)** The default constant (non-fuse) value is zero. When the VDM sets this bit, OC will be applied if OC_CTL_SSKU points to DSKU.
1	RO-FW	0b	Uncore	**On-die DDR write Vref generation allowed (DDR_WRTVREF)** This bit allow on-die DDR write Vref generation. PCODE will update this field with the value of FUSE_DDR_WRTVREF.
0	RO-FW	0b	Uncore	**DDR3L (1.35V DDR) operation allowed (DDR3L_EN)** This bit allows DDR3L (1.35V DDR) operation. PCODE will update this field with the value of FUSE_DDR3L_EN.

2.5.39 CAPID0_B—Capabilities B Register

Control of bits in this register are only required for customer visible SKU differentiation.

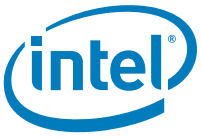
B/D/F/Type: 0/0/0/PCI
Address Offset: E8-EBh
Default Value: 00100000h
Access: RO-FW, RO-KFW
Size: 32 bits
BIOS Optimal Default: 000000h

Bit	Access	Reset Value	RST/ PWR	Description
31	RO-FW	0h		**Reserved (RSVD)**
30	RO-FW	0b		**Reserved (RSVD)**
29	RO-FW	0b		**Reserved (RSVD)**
28	RO-FW	0b	Uncore	**SMT Capability (SMT)** This setting indicates whether or not the processor is SMT capable.
27:25	RO-FW	000b	Uncore	**Cache Size Capability (CACHESZ)** This setting indicates the supporting cache sizes.
24	RO-FW	0b		**Reserved (RSVD)**
23:21	RO-FW	000b	Uncore	**DDR3 Maximum Frequency Capability with 100 Memory (PLL_REF100_CFG)** DDR3 Maximum Frequency Capability with 100 MHz memory. PCODE will update this field with the value of FUSE_PLL_REF100_CFG and then apply SSKU overrides. Maximum allowed memory frequency with 100 MHz reference clock. Also serves as defeature. Unlike 133 MHz reference fuses, these are normal 3-bit fields. 0 = 100 MHz ref disabled 1 = Up to DDR-1400 (7 x 200) 2 = Up to DDR-1600 (8 x 200) 3 = Up to DDR-1800 (8 x 200) 4 = Up to DDR-2000 (10 x 200) 5 = Up to DDR-2200 (11 x 200) 6 = Up to DDR-2400 (12 x 200) 7 = No limit (but still limited by %MAX_DDR_FREQ200 to 2600)
20	RO-FW	0b	Uncore	**PCIe Gen 3 Disable (PEGG3_DIS)** PCODE will update this field with the value of FUSE_PEGG3_DIS and then apply SSKU overrides. This is a defeature fuse – an un-programmed device should have PCIe Gen 3 capabilities enabled. 0 = Capable of running any of the Gen 3-compliant PEG controllers in Gen 3 mode (Devices 0/1/0, 0/1/1, 0/1/2) 1 = Not capable of running any of the PEG controllers in Gen 3 mode
19	RO-FW	0b		**Reserved (RSVD)**
18	RO-FW	0b	Uncore	**Additive Graphics Enabled (ADDGFXEN)** 0 = Additive Graphics Disabled 1 = Additive Graphics Enabled
17	RO-FW	0b	Uncore	**Additive Graphics Capable (ADDGFXCAP)** 0 = Capable of Additive Graphics 1 = Not capable of Additive Graphics
16	RO-FW	0b		**Reserved (RSVD)**
15:12	RO-FW	0h		**Reserved (RSVD)**



B/D/F/Type:	**0/0/0/PCI**
Address Offset:	**E8-EBh**
Default Value:	**00100000h**
Access:	**RO-FW, RO-KFW**
Size:	**32 bits**
BIOS Optimal Default:	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
11	RO-FW	0b		**Reserved (RSVD)**
10:8	RO-FW	000b		**Reserved (RSVD)**
7	RO-FW	0b		**Reserved (RSVD)**
6:4	RO-FW	000b	Uncore	**DDR3 Maximum Frequency Capability (DMFC)** PCODE will update this field with the value of FUSE_DMFC, and then apply SSKU overrides. Maximum allowed memory frequency with 133 MHz reference clock. This is a reversed 3-bit field: 7 = Up to DDR-1066 (4 x 266) 6 = Up to DDR-1333 (5 x 266) 5 = Up to DDR-1600 (6 x 266) 4 = Up to DDR-1866 (7 x 266) 3 = Up to DDR-2133 (8 x 266) 2 = Up to DDR-2400 (9 x 266) 1 = Up to DDR-2666 (10 x 266) 0 = Up to DDR-2933 (11 x 266) -- reserved fuse value; not really supported;
3	RO-FW	0b		**Reserved (RSVD)**
2	RO-FW	0b		**Reserved (RSVD)**
1	RO-FW	0b		**Reserved (RSVD)**
0	RO-FW	0b		**Reserved (RSVD)**



2.6 PCI Device 1 Function 0–2 Configuration Space Registers

Table 2-9. PCI Device 1 Function 0–2 Configuration Space Register Address Map (Sheet 1 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–1h	VID	Vendor Identification	8086h	RO
2–3h	DID	Device Identification	0151h	RO-FW
4–5h	PCICMD	PCI Command	0000h	RO, RW
6–7h	PCISTS	PCI Status	0010h	RO, RW1C, RO-V
8h	RID	Revision Identification	00h	RO-FW
9–Bh	CC	Class Code	060400h	RO
Ch	CL	Cache Line Size	00h	RW
Dh	RSVD	Reserved	0h	RO
Eh	HDR	Header Type	81h	RO
F–17h	RSVD	Reserved	0h	RO
18h	PBUSN	Primary Bus Number	00h	RO
19h	SBUSN	Secondary Bus Number	00h	RW
1Ah	SUBUSN	Subordinate Bus Number	00h	RW
1Bh	RSVD	Reserved	0h	RO
1Ch	IOBASE	I/O Base Address	F0h	RW
1Dh	IOLIMIT	I/O Limit Address	00h	RW
1E–1Fh	SSTS	Secondary Status	0000h	RW1C, RO
20–21h	MBASE	Memory Base Address	FFF0h	RW
22–23h	MLIMIT	Memory Limit Address	0000h	RW
24–25h	PMBASE	Prefetchable Memory Base Address	FFF1h	RO, RW
26–27h	PMLIMIT	Prefetchable Memory Limit Address	0001h	RW, RO
28–2Bh	PMBASEU	Prefetchable Memory Base Address Upper	00000000h	RW
2C–2Fh	PMLIMITU	Prefetchable Memory Limit Address Upper	00000000h	RW
30–33h	RSVD	Reserved	0h	RO
34h	CAPPTR	Capabilities Pointer	88h	RO
35–3Bh	RSVD	Reserved	0h	RO
3Ch	INTRLINE	Interrupt Line	00h	RW
3Dh	INTRPIN	Interrupt Pin	01h	RW-O, RO
3E–3Fh	BCTRL	Bridge Control	0000h	RO, RW
40–7Fh	RSVD	Reserved	0h	RO
80–83h	PM_CAPID	Power Management Capabilities	C8039001h	RO, RO-V
84–87h	PM_CS	Power Management Control/Status	00000008h	RO, RW
88–8Bh	SS_CAPID	Subsystem ID and Vendor ID Capabilities	0000800Dh	RO
8C–8Fh	SS	Subsystem ID and Subsystem Vendor ID	00008086h	RW-O
90–91h	MSI_CAPID	Message Signaled Interrupts Capability ID	A005h	RO

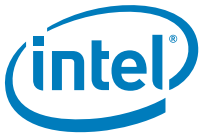


Table 2-9. PCI Device 1 Function 0–2 Configuration Space Register Address Map (Sheet 2 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
92–93h	MC	Message Control	0000h	RW, RO
94–97h	MA	Message Address	00000000h	RW, RO
98–99h	MD	Message Data	0000h	RW
9A–9Fh	RSVD	Reserved	0h	RO
A0–A1h	PEG_CAPL	PCI Express-G Capability List	0010h	RO
A2–A3h	PEG_CAP	PCI Express-G Capabilities	0142h	RO, RW-O
A4–A7h	DCAP	Device Capabilities	00008000h	RO, RW-O
A8–A9h	DCTL	Device Control	0020h	RO, RW
AA–ABh	DSTS	Device Status	0000h	RW1C, RO
AC–AFh	LCAP	Link Capabilities	0261CD03h	RO, RO-V, RW-O, RW-OV
B0–B1h	LCTL	Link Control	0000h	RW, RO, RW-V
B2–B3h	LSTS	Link Status	1001h	RW1C, RO-V, RO
B4–B7h	SLOTCAP	Slot Capabilities	00040000h	RW-O, RO
B8–B9h	SLOTCTL	Slot Control	0000h	RO
BA–BBh	SLOTSTS	Slot Status	0000h	RO, RW1C, RO-V
BC–BDh	RCTL	Root Control	0000h	RO, RW
BE–BFh	RSVD	Reserved	0h	RO
C0–C3h	RSTS	Root Status	00000000h	RO, RW1C, RO-V
C4–C7h	DCAP2	Device Capabilities 2	00000800h	RO, RW-O
C8–C9h	DCTL2	Device Control 2	0000h	RW-V, RW
CA–CBh	RSVD	Reserved	0h	RO
CC–CFh	LCAP2	Link Capabilities 2	0000000Eh	RO-V
D0–D1h	LCTL2	Link Control 2	0003h	RWS, RWS-V
D2–D3h	LSTS2	Link Status 2	0000h	RO-V, RW1C

2.6.1 VID—Vendor Identification Register

This register, combined with the Device Identification register, uniquely identify any PCI device.

B/D/F/Type: 0/1/0–2/PCI
Address Offset: 0–1h
Reset Value: 8086h
Access: RO
Size: 16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO	8086h	Uncore	**Vendor Identification (VID)** PCI standard identification for Intel.

2.6.2 DID—Device Identification Register

This register combined with the Vendor Identification register uniquely identifies any PCI device.

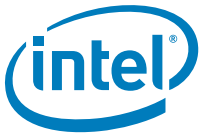
B/D/F/Type:	0/1/0–2/PCI
Address Offset:	2–3h
Reset Value:	0151h
Access:	RO-FW
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO-FW	0151h	Uncore	**Device Identification Number MSB (DID_MSB)** Identifier assigned to the processor root port (virtual PCI-to-PCI bridge, PCI Express Graphics port).

2.6.3 PCICMD—PCI Command Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	4–5h
Reset Value:	0000h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
15:11	RO	0h		**Reserved (RSVD)**
10	RW	0b	Uncore	**INTA Assertion Disable (INTAAD)** 0 = This device is permitted to generate INTA interrupt messages. 1 = This device is prevented from generating interrupt messages. Any INTA emulation interrupts already asserted must be de-asserted when this bit is set. This bit only affects interrupts generated by the device (PCI INTA from a PME or Hot-plug event) controlled by this command register. It does not affect upstream MSIs, upstream PCI INTA-INTD assert and deassert messages. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
9	RO	0b	Uncore	**Fast Back-to-Back Enable (FB2B)** Not Applicable or Implemented. Hardwired to 0.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	4–5h
Reset Value:	0000h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
8	RW	0b	Uncore	**SERR# Message Enable (SERRE)** This bit controls the root port's SERR# messaging. The processor communicates the SERR# condition by sending an SERR message to the PCH. This bit, when set, enables reporting of non-fatal and fatal errors detected by the device to the Root Complex. Note that errors are reported if enabled either through this bit or through the PCI Express* specific bits in the Device Control Register. In addition, for Type 1 configuration space header devices, this bit, when set, enables transmission by the primary interface of ERR_NONFATAL and ERR_FATAL error messages forwarded from the secondary interface. This bit does not affect the transmission of forwarded ERR_COR messages. 0 = The SERR message is generated by the root port only under conditions enabled individually through the Device Control Register. 1 = The root port is enabled to generate SERR messages which will be sent to the PCH for specific root port error conditions generated/detected or received on the secondary side of the virtual PCI to PCI bridge. The status of SERRs generated is reported in the PCISTS register.
7	RO	0h		**Reserved (RSVD)**
6	RW	0b	Uncore	**Parity Error Response Enable (PERRE)** This bit controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0 = Master Data Parity Error bit in PCI Status register can NOT be set. 1 = Master Data Parity Error bit in PCI Status register CAN be set.
5	RO	0b	Uncore	**VGA Palette Snoop (VGAPS)** Not Applicable or Implemented. Hardwired to 0.
4	RO	0b	Uncore	**Memory Write and Invalidate Enable (MWIE)** Not Applicable or Implemented. Hardwired to 0.
3	RO	0b	Uncore	**Special Cycle Enable (SCE)** Not Applicable or Implemented. Hardwired to 0.
2	RW	0b	Uncore	**Bus Master Enable (BME**) This bit controls the ability of the PEG port to forward Memory Read/Write Requests in the upstream direction. 0 = This device is prevented from making memory requests to its primary bus. Note that according to PCI Specification, as MSI interrupt messages are in-band memory writes, disabling the bus master enable bit prevents this device from generating MSI interrupt messages or passing them from its secondary bus to its primary bus. Upstream memory writes/reads, peer writes/reads, and MSIs will all be treated as illegal cycles. Writes are aborted. Reads are aborted and will return Unsupported Request status (or Master abort) in its completion packet. 1 = This device is allowed to issue requests to its primary bus. Completions for previously issued memory read requests on the primary bus will be issued when the data is available. This bit does not affect forwarding of Completions from the primary interface to the secondary interface.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	4–5h
Reset Value:	0000h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	00h

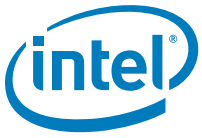
Bit	Access	Reset Value	RST/ PWR	Description
1	RW	0b	Uncore	**Memory Access Enable (MAE)** 0 = All of device's memory space is disabled. 1 = Enable the Memory and Pre-fetchable memory address ranges defined in the MBASE, MLIMIT, PMBASE, and PMLIMIT registers.
0	RW	0b	Uncore	**IO Access Enable (IOAE)** 0 = All of device's I/O space is disabled. 1 = Enable the I/O address range defined in the IOBASE, and IOLIMIT registers.

2.6.4 PCISTS—PCI Status Register

This register reports the occurrence of error conditions associated with primary side of the "virtual" Host-PCI Express* bridge embedded within the Root port.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	6–7h
Reset Value:	0010h
Access:	RO, RW1C, RO-V
Size:	16 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Detected Parity Error (DPE)** This bit is set by a Function whenever it receives a Poisoned TLP, regardless of the state the Parity Error Response bit in the Command register. On a Function with a Type 1 Configuration header, the bit is set when the Poisoned TLP is received by its Primary Side. Reset Value of this bit is 0b. This bit will be set only for completions of requests encountering ECC error in DRAM. Poisoned peer-to-peer posted forwarded will not set this bit. They are reported at the receiving port.
14	RW1C	0b	Uncore	**Signaled System Error (SSE)** This bit is set when this Device sends an SERR due to detecting an ERR_FATAL or ERR_NONFATAL condition and the SERR Enable bit in the Command register is '1'. Both received (if enabled by BCTRL1[1]) and internally detected error messages do not affect this field.
13	RO	0b	Uncore	**Received Master Abort Status (RMAS)** This bit is set when a Requester receives a Completion with Unsupported Request Completion Status. On a Function with a Type 1 Configuration header, the bit is set when the Unsupported Request is received by its Primary Side. Not applicable. UR not on primary interface.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	6–7h
Reset Value:	0010h
Access:	RO, RW1C, RO-V
Size:	16 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
12	RO	0b	Uncore	**Received Target Abort Status (RTAS)** This bit is set when a Requester receives a Completion with Completer Abort Completion Status. On a Function with a Type 1 Configuration header, the bit is set when the Completer Abort is received by its Primary Side. Reset Value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a Completer abort does not exist on primary side of this device.
11	RO	0b	Uncore	**Signaled Target Abort Status (STAS)** This bit is set when a Function completes a Posted or Non-Posted Request as a Completer Abort error. This applies to a Function with a Type 1 Configuration header when the Completer Abort was generated by its Primary Side. Reset Value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a target abort does not exist on primary side of this device.
10:9	RO	00b	Uncore	**DEVSELB Timing (DEVT)** This device is not the subtractively decoded device on bus 0. This bit field is therefore hardwired to 00 to indicate that the device uses the fastest possible decode. Does not apply to PCI Express and must be hardwired to 00b.
8	RW1C	0b	Uncore	**Master Data Parity Error (PMDPE)** This bit is set by a Requester (Primary Side for Type 1 Configuration Space header Function) if the Party Error Response bit in the Command register is 1b and either of the following two conditions occurs: • Requester receives a Completion marked poisoned • Requester poisons a write Request If the Parity Error Response bit is 0b, this bit is never set. Reset Value of this bit is 0b. This bit will be set only for completions of requests encountering ECC error in DRAM. Poisoned peer-to-peer posted forwarded will not set this bit. They are reported at the receiving port.
7	RO	0b	Uncore	**Fast Back-to-Back (FB2B)** Not Applicable or Implemented. Hardwired to 0.
6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**66/60MHz capability (CAP66)** Not Applicable or Implemented. Hardwired to 0.
4	RO	1b	Uncore	**Capabilities List (CAPL)** Indicates that a capabilities list is present. Hardwired to 1.
3	RO-V	0b	Uncore	**INTx Status (INTAS)** This bit indicates that an interrupt message is pending internally to the device. Only PME and Hot-plug sources feed into this status bit (not PCI INTA–INTD assert and deassert messages). The INTA Assertion Disable bit, PCICMD1[10], has no effect on this bit. ***Note:*** INTA emulation interrupts received across the link are not reflected in this bit. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
2:0	RO	0h		**Reserved (RSVD)**

2.6.5 RID—Revision Identification Register

This register contains the revision number of the processor root port. These bits are read only and writes to this register have no effect.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	8h
Reset Value:	00h
Access:	RO-FW
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO-FW	0h	Uncore	**Revision Identification Number (RID)** This is an 8-bit value that indicates the revision identification number for the root port. Refer to the processor Specification Update for the value of the RID register.

2.6.6 CC—Class Code Register

This register identifies the basic function of the device, a more specific sub-class, and a register-specific programming interface.

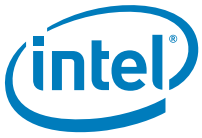
B/D/F/Type:	0/1/0–2/PCI
Address Offset:	9–Bh
Reset Value:	060400h
Access:	RO
Size:	24 bits

Bit	Access	Reset Value	RST/ PWR	Description
23:16	RO	06h	Uncore	**Base Class Code (BCC)** This field indicates the base class code for this device. This code has the value 06h indicating a Bridge device.
15:8	RO	04h	Uncore	**Sub-Class Code (SUBCC)** This field indicates the sub-class code for this device. The code is 04h indicating a PCI to PCI Bridge.
7:0	RO	00h	Uncore	**Programming Interface (PI)** This field indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device.

2.6.7 CL—Cache Line Size Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	Ch
Reset Value:	00h
Access:	RW
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Cache Line Size (CLS)** Implemented by PCI Express devices as a read-write field for legacy compatibility purposes but has no impact on any PCI Express device functionality.



2.6.8 HDR—Header Type Register

This register identifies the header layout of the configuration space. No physical register exists at this location.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**Eh**
Reset Value:	**81h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	81h	Uncore	**Header Type Register (HDR)** Device 1 returns 81h to indicate that this is a multi function device with bridge header layout. Device 6 returns 01h to indicate that this is a single function device with bridge header layout.

2.6.9 PBUSN—Primary Bus Number Register

This register identifies that this "virtual" Host-PCI Express* bridge is connected to PCI bus 0.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**18h**
Reset Value:	**00h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Primary Bus Number (BUSN)** Configuration software typically programs this field with the number of the bus on the primary side of the bridge. Since the processor root port is an internal device and its primary bus is always 0, these bits are read only and are hardwired to 0.

2.6.10 SBUSN—Secondary Bus Number Register

This register identifies the bus number assigned to the second bus side of the "virtual" bridge; that is, to PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**19h**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

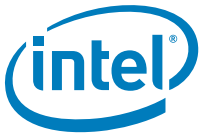
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Secondary Bus Number (BUSN)** This field is programmed by configuration software with the bus number assigned to PCI Express-G.

2.6.11 SUBUSN—Subordinate Bus Number Register

This register identifies the subordinate bus (if any) that resides at the level below PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**1Ah**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Subordinate Bus Number (BUSN)** This register is programmed by configuration software with the number of the highest subordinate bus that lies behind the processor root port bridge. When only a single PCI device resides on the PCI Express-G segment, this register will contain the same value as the SBUSN1 register.



2.6.12 IOBASE—I/O Base Address Register

This register controls the processor to PCI Express-G I/O access routing based on the following formula:

IO_BASE ≤ address ≤ IO_LIMIT

Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are treated as 0. Thus, the bottom of the defined I/O address range will be aligned to a 4 KB boundary.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**1Ch**
Reset Value:	**F0h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
7:4	RW	Fh	Uncore	**I/O Address Base (IOBASE)** This field corresponds to A[15:12] of the I/O addresses passed by the root port to PCI Express-G.
3:0	RO	0h		**Reserved (RSVD)**

2.6.13 IOLIMIT—I/O Limit Address Register

This register controls the processor to PCI Express-G I/O access routing based on the following formula:

IO_BASE ≤ address ≤ IO_LIMIT

Only upper 4 bits are programmable. For the purpose of address decode, address bits A[11:0] are assumed to be FFFh. Thus, the top of the defined I/O address range will be at the top of a 4 KB aligned address block.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**1Dh**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

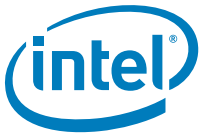
Bit	Access	Reset Value	RST/ PWR	Description
7:4	RW	0h	Uncore	**I/O Address Limit (IOLIMIT)** This field corresponds to A[15:12] of the I/O address limit of the root port. Devices between this upper limit and IOBASE1 will be passed to the PCI Express hierarchy associated with this device.
3:0	RO	0h		**Reserved (RSVD)**

2.6.14 SSTS—Secondary Status Register

SSTS is a 16-bit status register that reports the occurrence of error conditions associated with secondary side (that is, PCI Express-G side) of the "virtual" PCI-PCI bridge embedded within the processor.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**1E–1Fh**
Reset Value:	**0000h**
Access:	**RW1C, RO**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Detected Parity Error (DPE)** This bit is set by the Secondary Side for a Type 1 Configuration Space header device whenever it receives a Poisoned TLP, regardless of the state of the Parity Error Response Enable bit in the Bridge Control Register.
14	RW1C	0b	Uncore	**Received System Error (RSE)** This bit is set when the Secondary Side for a Type 1 configuration space header device receives an ERR_FATAL or ERR_NONFATAL.
13	RW1C	0b	Uncore	**Received Master Abort (RMA)** This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Unsupported Request Completion Status.
12	RW1C	0b	Uncore	**Received Target Abort (RTA)** This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Completer Abort Completion Status.
11	RO	0b	Uncore	**Signaled Target Abort (STA)** Not Applicable or Implemented. Hardwired to 0. The processor does not generate Target Aborts (The root port will never complete a request using the Completer Abort Completion status). UR detected inside the processor (such as in iMPH/MC will be reported in primary side status)
10:9	RO	00b	Uncore	**DEVSELB Timing (DEVT)** Not Applicable or Implemented. Hardwired to 0.
8	RW1C	0b	Uncore	**Master Data Parity Error (SMDPE)** When set indicates that the processor received across the link (upstream) a Read Data Completion Poisoned TLP (EP=1). This bit can only be set when the Parity Error Enable bit in the Bridge Control register is set.
7	RO	0b	Uncore	**Fast Back-to-Back (FB2B)** Not Applicable or Implemented. Hardwired to 0.
6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**66/60 MHz capability (CAP66)** Not Applicable or Implemented. Hardwired to 0.
4:0	RO	0h		**Reserved (RSVD)**



2.6.15 MBASE—Memory Base Address Register

This register controls the processor to PCI Express-G non-prefetchable memory access routing based on the following formula:

MEMORY_BASE ≤ address ≤ MEMORY_LIMIT

The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**20–21h**
Reset Value:	**FFF0h**
Access:	**RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	FFFh	Uncore	**Memory Address Base (MBASE)** This field corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G.
3:0	RO	0h		**Reserved (RSVD)**

2.6.16 MLIMIT—Memory Limit Address Register

This register controls the processor to PCI Express-G non-prefetchable memory access routing based on the following formula:

MEMORY_BASE ≤ address ≤ MEMORY_LIMIT

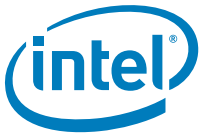
The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Memory range covered by MBASE and MLIMIT registers are used to map non-prefetchable PCI Express-G address ranges (typically where control/status memory-mapped I/O data structures of the graphics controller will reside) and PMBASE and PMLIMIT are used to map prefetchable address ranges (typically graphics local memory). This segregation allows application of USWC space attribute to be performed in a true plug-and-play manner to the prefetchable address range for improved processor-PCI Express memory access performance.

Note: Configuration software is responsible for programming all address range registers (prefetchable, non-prefetchable) with the values that provide exclusive address ranges; that is, prevent overlap with each other and/or with the ranges covered with the main memory. There is no provision in the processor hardware to enforce prevention of overlap and operations of the system in the case of overlap are not ensured.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**22–23h**
Reset Value:	**0000h**
Access:	**RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	000h	Uncore	**Memory Address Limit (MLIMIT)** This field corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G.
3:0	RO	0h		**Reserved (RSVD)**



2.6.17 PMBASE—Prefetchable Memory Base Address Register

This register in conjunction with the corresponding Upper Base Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Base Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**24–25h**
Reset Value:	**FFF1h**
Access:	**RO, RW**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	FFFh	Uncore	**Prefetchable Memory Base Address (PMBASE)** This field corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G.
3:0	RO	1h	Uncore	**64-bit Address Support (AS64)** This field indicates that the upper 32 bits of the prefetchable memory region base address are contained in the Prefetchable Memory base Upper Address register at 28h.

2.6.18 PMLIMIT—Prefetchable Memory Limit Address Register

This register, in conjunction with the corresponding Upper Limit Address register, controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (that is, prefetchable) from the processor perspective.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**26–27h**
Reset Value:	**0001h**
Access:	**RW, RO**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	000h	Uncore	**Prefetchable Memory Address Limit (PMLIMIT)** This field corresponds to A[31:20] of the upper limit of the address range passed to PCI Express* graphics.
3:0	RO	1h	Uncore	**64-bit Address Support (AS64B)** This field indicates that the upper 32 bits of the prefetchable memory region limit address are contained in the Prefetchable Memory Base Limit Address register at 2Ch.

2.6.19 PMBASEU—Prefetchable Memory Base Address Upper Register

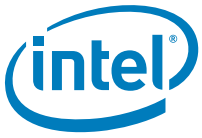
The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Base Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Base Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**28–2Bh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Prefetchable Memory Base Address (PMBASEU)** This field corresponds to A[63:32] of the lower limit of the prefetchable memory range that will be passed to PCI Express-G.



2.6.20 PMLIMITU—Prefetchable Memory Limit Address Upper Register

The functionality associated with this register is present in the PEG design implementation.

This register in conjunction with the corresponding Upper Limit Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Limit Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (that is, prefetchable) from the processor perspective.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**2C–2Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Prefetchable Memory Address Limit (PMLIMITU)** This field corresponds to A[63:32] of the upper limit of the prefetchable Memory range that will be passed to PCI Express-G.

2.6.21 CAPPTR—Capabilities Pointer Register

The capabilities pointer provides the address offset to the location of the first entry in this device's linked list of capabilities.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**34h**
Reset Value:	**88h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	88h	Uncore	**First Capability (CAPPTR1)** The first capability in the list is the Subsystem ID and Subsystem Vendor ID Capability.

2.6.22 INTRLINE—Interrupt Line Register

This register contains interrupt line routing information. The device itself does not use this value; rather, it is used by device drivers and operating systems to determine priority and vector information.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	3Ch
Reset Value:	00h
Access:	RW
Size:	8 bits

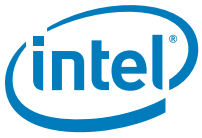
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Interrupt Connection (INTCON)** This field is used to communicate interrupt line routing information. **BIOS Requirement:** POST software writes the routing information into this register as it initializes and configures the system. The value indicates to which input of the system interrupt controller this device's interrupt pin is connected.

2.6.23 INTRPIN—Interrupt Pin Register

This register specifies which interrupt pin this device uses.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	3Dh
Reset Value:	01h
Access:	RW-O, RO
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:3	RO	00h	Uncore	**Reserved (RSVD)**
2:0	RW-O	1h	Uncore	**Interrupt Pin (INTPIN)** As a multifunction device, the PCI Express device may specify any INTx (x=A,B,C,D) as its interrupt pin. The Interrupt Pin register indicates which interrupt pin the device (or device function) uses. A value of 1 corresponds to INTA# (Default) A value of 2 corresponds to INTB# A value of 3 corresponds to INTC# A value of 4 corresponds to INTD# Devices (or device functions) that do not use an interrupt pin must put a 0 in this register. The values 05h through FFh are reserved. This register is write once. BIOS must set this register to select the INTx to be used by this root port.



2.6.24 BCTRL—Bridge Control Register

This register provides extensions to the PCICMD register that are specific to PCI-PCI bridges. The BCTRL provides additional control for the secondary interface (that is, PCI Express-G) as well as some bits that affect the overall behavior of the "virtual" Host-PCI Express bridge embedded within the processor; such as VGA compatible address ranges mapping.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**3E–3Fh**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RO	0b	Uncore	**Discard Timer SERR# Enable (DTSERRE)** Not Applicable or Implemented. Hardwired to 0.
10	RO	0b	Uncore	**Discard Timer Status (DTSTS)** Not Applicable or Implemented. Hardwired to 0.
9	RO	0b	Uncore	**Secondary Discard Timer (SDT)** Not Applicable or Implemented. Hardwired to 0.
8	RO	0b	Uncore	**Primary Discard Timer (PDT)** Not Applicable or Implemented. Hardwired to 0.
7	RO	0b	Uncore	**Fast Back-to-Back Enable (FB2BEN)** Not Applicable or Implemented. Hardwired to 0.
6	RW	0b	Uncore	**Secondary Bus Reset (SRESET)** Setting this bit triggers a hot reset on the corresponding PCI Express Port. This will force the LTSSM to transition to the Hot Reset state (using Recovery) from L0, L0s, or L1 states.
5	RO	0b	Uncore	**Master Abort Mode (MAMODE)** Does not apply to PCI Express. Hardwired to 0.
4	RW	0b	Uncore	**VGA 16-bit Decode (VGA16D**) Enables the PCI-to-PCI bridge to provide 16-bit decoding of VGA I/O address precluding the decoding of alias addresses every 1 KB. This bit only has meaning if bit 3 (VGA Enable) of this register is also set to 1, enabling VGA I/O decoding and forwarding by the bridge. 0 = Execute 10-bit address decodes on VGA I/O accesses. 1 = Execute 16-bit address decodes on VGA I/O accesses.
3	RW	0b	Uncore	**VGA Enable (VGAEN)** This bit controls the routing of processor initiated transactions targeting VGA compatible I/O and memory address ranges. See the VGAEN/MDAP table in Device 0, offset 97h[0].

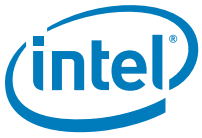
B/D/F/Type:	0/1/0–2/PCI
Address Offset:	3E–3Fh
Reset Value:	0000h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
2	RW	0b	Uncore	**ISA Enable (ISAEN)** Needed to exclude legacy resource decode to route ISA resources to legacy decode path. Modifies the response by the root port to an I/O access issued by the processor that target ISA I/O addresses. This applies only to I/O addresses that are enabled by the IOBASE and IOLIMIT registers. 0 = All addresses defined by the IOBASE and IOLIMIT for processor I/O transactions will be mapped to PCI Express-G. 1 = The root port will not forward to PCI Express-G any I/O transactions addressing the last 768 bytes in each 1 KB block, even if the addresses are within the range defined by the IOBASE and IOLIMIT registers.
1	RW	0b	Uncore	**SERR Enable (SERREN)** 0 = No forwarding of error messages from secondary side to primary side that could result in an SERR. 1 = ERR_COR, ERR_NONFATAL, and ERR_FATAL messages result in SERR message when individually enabled by the Root Control register.
0	RW	0b	Uncore	**Parity Error Response Enable (PEREN)** This bit controls whether or not the Master Data Parity Error bit in the Secondary Status register is set when the root port receives across the link (upstream) a Read Data Completion Poisoned TLP. 0 = Master Data Parity Error bit in Secondary Status register can NOT be set. 1 = Master Data Parity Error bit in Secondary Status register CAN be set.

2.6.25 PM_CAPID—Power Management Capabilities Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	80–83h
Reset Value:	C8039001h
Access:	RO, RO-V
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:27	RO	19h	Uncore	**PME Support (PMES)** This field indicates the power states in which this device may indicate PME wake using PCI Express messaging. D0, D3hot, and D3cold. This device is not required to do anything to support D3hot and D3cold; it simply must report that those states are supported. Refer to the *PCI Power Management 1.1 specification* for encoding explanation and other power management details.
26	RO	0b	Uncore	**D2 Power State Support (D2PSS)** Hardwired to 0 to indicate that the D2 power management state is NOT supported.
25	RO	0b	Uncore	**D1 Power State Support (D1PSS)** Hardwired to 0 to indicate that the D1 power management state is NOT supported.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	80–83h
Reset Value:	C8039001h
Access:	RO, RO-V
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
24:22	RO	000b	Uncore	**Auxiliary Current (AUXC)** Hardwired to 0 to indicate that there are no 3.3Vaux auxiliary current requirements.
21	RO	0b	Uncore	**Device Specific Initialization (DSI)** Hardwired to 0 to indicate that special initialization of this device is NOT required before generic class device driver is to use it.
20	RO	0b	Uncore	**Auxiliary Power Source (APS)** Hardwired to 0.
19	RO	0b	Uncore	**PME Clock (PMECLK)** Hardwired to 0 to indicate this device does NOT support PME# generation.
18:16	RO	011b	Uncore	**PCI PM CAP Version (PCIPMCV)** A value of 011b indicates that this function complies with Revision 1.2 of the *PCI Power Management Interface Specification*. (Was previously hardwired to 02h to indicate there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the *PCI Power Management Interface Specification*.)
15:8	RO-V	90h	Uncore	**Pointer to Next Capability (PNC)** This contains a pointer to the next item in the capabilities list. If MSICH (CAPL[0] @ 7Fh) is 0, then the next item in the capabilities list is the Message Signaled Interrupts (MSI) capability at 90h. If MSICH (CAPL[0] @ 7Fh) is 1, then the next item in the capabilities list is the PCI Express capability at A0h.
7:0	RO	01h	Uncore	**Capability ID (CID)** Value of 01h identifies this linked list item (capability structure) as being for PCI Power Management registers.

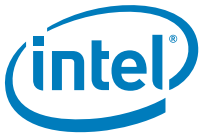
2.6.26 PM_CS—Power Management Control/Status Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	84–87h
Reset Value:	00000008h
Access:	RO, RW
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RO	0b	Uncore	**PME Status (PMESTS)** This bit indicates that this device does not support PME# generation from D3cold.
14:13	RO	00b	Uncore	**Data Scale (DSCALE)** This field indicates that this device does not support the power management data register.
12:9	RO	0h	Uncore	**Data Select (DSEL)** This field indicates that this device does not support the power management data register.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	84–87h
Reset Value:	00000008h
Access:	RO, RW
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
8	RW	0b	Uncore	**PME Enable (PMEE)** This bit indicates that this device does not generate PME# assertion from any D-state. 0 = PME# generation not possible from any D State 1 = PME# generation enabled from any D State The setting of this bit has no effect on hardware. See PM_CAP[15:11]
7:4	RO	0h		**Reserved (RSVD)**
3	RO	1b	Uncore	**No Soft Reset (NSR)** 1 = When set to 1 this bit indicates that the device is transitioning from D3hot to D0 because the power state commands do not perform an internal reset. Configuration context is preserved. Upon transition no additional operating system intervention is required to preserve configuration context beyond writing the power state bits. 0 = When clear the devices do not perform an internal reset upon transitioning from D3hot to D0 using software control of the power state bits. Regardless of this bit, the devices that transition from a D3hot to D0 by a system or bus segment reset will return to the device state D0 uninitialized with only PME context preserved if PME is supported and enabled.
2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**Power State (PS)** This field indicates the current power state of this device and can be used to set the device into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus; but the data is discarded and no state change occurs. 00 = D0 01 = D1 (Not supported in this device.) 10 = D2 (Not supported in this device.) 11 = D3 Support of D3cold does not require any special action. While in the D3hot state, this device can only act as the target of PCI configuration transactions (for power management control). This device also cannot generate interrupts or respond to MMR cycles in the D3 state. The device must return to the D0 state in order to be fully-functional. When the Power State is other than D0, the bridge will Master Abort (that is, not claim) any downstream cycles (with exception of type 0 configuration cycles). Consequently, these unclaimed cycles will go down DMI and come back up as Unsupported Requests, which the processor logs as Master Aborts in Device 0 PCISTS[13]. There is no additional hardware functionality required to support these Power States.



2.6.27 SS_CAPID—Subsystem ID and Vendor ID Capabilities Register

This capability is used to uniquely identify the subsystem where the PCI device resides. Because this device is an integrated part of the system and not an add-in device, it is anticipated that this capability will never be used. However, it is necessary because Microsoft will test for its presence.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**88–8Bh**
Reset Value:	**0000800Dh**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:8	RO	80h	Uncore	**Pointer to Next Capability (PNC)** This field contains a pointer to the next item in the capabilities list which is the PCI Power Management capability.
7:0	RO	0Dh	Uncore	**Capability ID (CID)** Value of 0Dh identifies this linked list item (capability structure) as being for SSID/SSVID registers in a PCI-to-PCI Bridge.

2.6.28 SS—Subsystem ID and Subsystem Vendor ID Register

System BIOS can be used as the mechanism for loading the SSID/SVID values. These values must be preserved through power management transitions and a hardware reset.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**8C–8Fh**
Reset Value:	**00008086h**
Access:	**RW-O**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW-O	0000h	Uncore	**Subsystem ID (SSID)** This field identifies the particular subsystem and is assigned by the vendor.
15:0	RW-O	8086h	Uncore	**Subsystem Vendor ID (SSVID)** This field identifies the manufacturer of the subsystem and is the same as the vendor ID which is assigned by the PCI Special Interest Group.

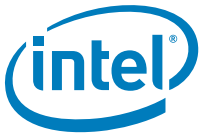
2.6.29 MSI_CAPID—Message Signaled Interrupts Capability ID Register

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address.

The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly from the PCI PM capability to the PCI Express capability.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**90–91h**
Reset Value:	**A005h**
Access:	**RO**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	A0h	Uncore	**Pointer to Next Capability (PNC)** This field contains a pointer to the next item in the capabilities list which is the PCI Express capability.
7:0	RO	05h	Uncore	**Capability ID (CID)** Value of 05h identifies this linked list item (capability structure) as being for MSI registers.



2.6.30 MC—Message Control Register

System software can modify bits in this register, but the device is prohibited from doing so.

If the device writes the same message multiple times, only one of those messages is ensured to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**92–93h**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	0h		**Reserved (RSVD)**
7	RO	0b	Uncore	**64-bit Address Capable (B64AC)** Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message Address register and is incapable of generating a 64-bit memory address.
6:4	RW	000b	Uncore	**Multiple Message Enable (MME)** System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below.
3:1	RO	000b	Uncore	**Multiple Message Capable (MMC)** System software reads this field to determine the number of messages being requested by this device. 000 = 1 Message Requested All of the following are reserved in this implementation: 001 = 2 010 = 4 011 = 8 100 = 16 101 = 32 110 = Reserved 111 = Reserved
0	RW	0b	Uncore	**MSI Enable (MSIEN)** This bit controls the ability of this device to generate MSIs. 0 = MSI will not be generated. 1 = MSI will be generated when we receive PME messages. INTA will not be generated and INTA Status (PCISTS1[3]) will not be set.

2.6.31 MA—Message Address Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	94–97h
Reset Value:	00000000h
Access:	RW, RO
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW	00000000h	Uncore	**Message Address (MA)** Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address.
1:0	RO	00b	Uncore	**Force DWord Align (FDWA)** Hardwired to 0 so that addresses assigned by system software are always aligned on a DWord address boundary.

2.6.32 MD—Message Data Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	98–99h
Reset Value:	0000h
Access:	RW
Size:	16 bits

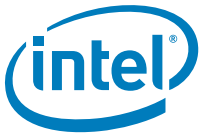
Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW	0000h	Uncore	**Message Data (MD)** Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register.

2.6.33 PEG_CAPL—PCI Express-G Capability List Register

This register enumerates the PCI Express* capability structure.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	A0–A1h
Reset Value:	0010h
Access:	RO
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	00h	Uncore	**Pointer to Next Capability (PNC)** This value terminates the capabilities list. The Virtual Channel capability and any other PCI Express specific capabilities that are reported using this mechanism are in a separate capabilities list located entirely within PCI Express Extended Configuration Space.
7:0	RO	10h	Uncore	**Capability ID (CID)** This field identifies this linked list item (capability structure) as being for PCI Express registers.



2.6.34 PEG_CAP—PCI Express-G Capabilities Register

This register indicates PCI Express* device capabilities.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**A2–A3h**
Reset Value:	**0142h**
Access:	**RO, RW-O**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:14	RO	0h		**Reserved (RSVD)**
13:9	RO	00h	Uncore	**Interrupt Message Number (IMN)** Not Applicable or Implemented. Hardwired to 0.
8	RW-O	1b	Uncore	**Slot Implemented (SI)** 0 = The PCI Express Link associated with this port is connected to an integrated component or is disabled. 1 = The PCI Express Link associated with this port is connected to a slot. **BIOS Requirement:** This field must be initialized appropriately if a slot connection is not implemented.
7:4	RO	4h	Uncore	**Device/Port Type (DPT)** Hardwired to 4h to indicate root port of PCI Express Root Complex.
3:0	RO	2h	Uncore	**PCI Express Capability Version (PCIECV)** Hardwired to 2h to indicate compliance to the PCI Express Capabilities Register Expansion ECN.

2.6.35 DCAP—Device Capabilities Register

This register indicates PCI Express* device capabilities.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**A4–A7h**
Reset Value:	**00008000h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RO	1b	Uncore	**Role Based Error Reporting (RBER)** This bit indicates that this device implements the functionality defined in the Error Reporting ECN as required by the PCI Express 1.1 specification.
14:6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**Extended Tag Field Supported (ETFS)** Hardwired to indicate support for 5-bit Tags as a Requestor.
4:3	RO	00b	Uncore	**Phantom Functions Supported (PFS)** Not Applicable or Implemented. Hardwired to 0.
2:0	RW-O	000b	Uncore	**Max Payload Size (MPS)** Default indicates 128B maximum supported payload for Transaction Layer Packets (TLP).

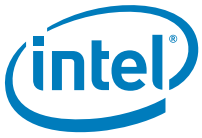
2.6.36 DCTL—Device Control Register

This register provides control for PCI Express* device specific capabilities.

The error reporting enable bits are in reference to errors detected by this device, not error messages received across the link. The reporting of error messages (ERR_CORR, ERR_NONFATAL, ERR_FATAL) received by Root Port is controlled exclusively by Root Port Command Register.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**A8–A9h**
Reset Value:	**0020h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RO	0h		**Reserved (RSVD)**
14:12	RO	000b	Uncore	**Reserved for Max Read Request Size (MRRS)**
11	RO	0b	Uncore	**Reserved for Enable No Snoop (NSE)**
10:5	RO	0h		**Reserved (RSVD)**
4	RO	0b	Uncore	**Reserved for Enable Relaxed Ordering (ROE)**
3	RW	0b	Uncore	**Unsupported Request Reporting Enable (URRE)** When set, this bit allows signaling ERR_NONFATAL, ERR_FATAL, or ERR_CORR to the Root Control register when detecting an unmasked Unsupported Request (UR). An ERR_CORR is signaled when an unmasked Advisory Non-Fatal UR is received. An ERR_FATAL or ERR_NONFATAL is sent to the Root Control register when an uncorrectable non-Advisory UR is received with the severity bit set in the Uncorrectable Error Severity register.
2	RW	0b	Uncore	**Fatal Error Reporting Enable (FERE)** When set, this bit enables signaling of ERR_FATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.
1	RW	0b	Uncore	**Non-Fatal Error Reporting Enable (NERE)** When set, this bit enables signaling of ERR_NONFATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.
0	RW	0b	Uncore	**Correctable Error Reporting Enable (CERE)** When set, this bit enables signaling of ERR_CORR to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.



2.6.37 DSTS—Device Status Register

This register reflects status corresponding to controls in the Device Control register. The error reporting bits are in reference to errors detected by this device, not errors messages received across the link.

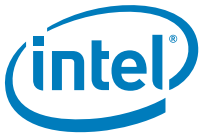
B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**AA–ABh**
Reset Value:	**0000h**
Access:	**RW1C, RO**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**Transactions Pending (TP)** 0 = All pending transactions (including completions for any outstanding non-posted requests on any used virtual channel) have been completed. 1 = Indicates that the device has transaction(s) pending (including completions for any outstanding non-posted requests for all used Traffic Classes). Not Applicable or Implemented. Hardwired to 0.
4	RO	0h		**Reserved (RSVD)**
3	RW1C	0b	Uncore	**Unsupported Request Detected (URD)** This bit indicates that the Function received an Unsupported Request. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.
2	RW1C	0b	Uncore	**Fatal Error Detected (FED)** This bit indicates status of Fatal errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.
1	RW1C	0b	Uncore	**Non-Fatal Error Detected (NFED)** This bit indicates status of Nonfatal errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.
0	RW1C	0b	Uncore	**Correctable Error Detected (CED)** This bit indicates status of correctable errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.

2.6.38 LCAP—Link Capabilities Register

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**AC–AFh**
Reset Value:	**0261CD03h**
Access:	**RO, RO-V, RW-O, RW-OV**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	02h	Uncore	**Port Number (PN)** This field indicates the PCI Express port number for the given PCI Express link. Matches the value in Element Self Description[31:24]. The value if this field differs between root ports 2h = Device 1 function 0 3h = Device 1 function 1 4h = Device 1 function 2 5h = Device 6 function 0
23	RO	0h		**Reserved (RSVD)**
22	RO	1b	Uncore	**ASPM Optionality Compliance (AOC)** This bit must be set to 1b in all Functions. Components implemented against certain earlier versions of this specification will have this bit set to 0b. Software is permitted to use the value of this bit to help determine whether to enable ASPM or whether to run ASPM compliance tests.
21	RO	1b	Uncore	**Link Bandwidth Notification Capability (LBNC)** A value of 1b indicates support for the Link Bandwidth Notification status and interrupt mechanisms. This capability is required for all Root Ports and Switch downstream ports supporting Links wider than x1 and/or multiple Link speeds. This field is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b.
20	RO	0b	Uncore	**Data Link Layer Link Active Reporting Capable (DLLLARC)** For a Downstream Port, this bit must be set to 1b if the component supports the optional capability of reporting the DL_Active state of the Data Link Control and Management State Machine. For a hot-plug capable Downstream Port (as indicated by the Hot-Plug Capable field of the Slot Capabilities register), this bit must be set to 1b. For Upstream Ports and components that do not support this optional capability, this bit must be hardwired to 0b. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
19	RO	0b	Uncore	**Surprise Down Error Reporting Capable (SDERC)** For a Downstream Port, this bit must be set to 1b if the component supports the optional capability of detecting and reporting a Surprise Down error condition. For Upstream Ports and components that do not support this optional capability, this bit must be hardwired to 0b.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	AC–AFh
Reset Value:	0261CD03h
Access:	RO, RO-V, RW-O, RW-OV
Size:	32 bits

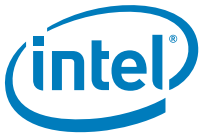
Bit	Access	Reset Value	RST/ PWR	Description
18	RO	0b	Uncore	**Clock Power Management (CPM)** A value of 1b in this bit indicates that the component tolerates the removal of any reference clock(s) when the link is in the L1 and L2/3 Ready link states. A value of 0b indicates the component does not have this capability and that reference clock(s) must not be removed in these link states. This capability is applicable only in form factors that support "clock request" (CLKREQ#) capability. For a multi-function device, each function indicates its capability independently. Power Management configuration software must only permit reference clock removal if all functions of the multifunction device indicate a 1b in this bit.
17:15	RO	0h		**Reserved (RSVD)**
14:12	RO-V	100b	Uncore	**L0s Exit Latency (L0SELAT)** This field indicates the length of time this Port requires to complete the transition from L0s to L0. 000 = Less than 64 ns 001 = 64 ns to less than 128 ns 010 = 128 ns to less than 256 ns 011 = 256 ns to less than 512 ns 100 = 512 ns to less than 1 us 101 = 1 us to less than 2 us 110 = 2 us–4 us 111 = More than 4 us The actual value of this field depends on the common Clock Configuration bit (LCTL[6]) and the Common and Non-Common clock L0s Exit Latency values in L0SLAT (Offset 22Ch)
11:10	RW-O	11b	Uncore	**Active State Link PM Support (ASLPMS)** Root port supports ASPM L0s and L1.
9:0	RO	0h		**Reserved (RSVD)**

2.6.39 LCTL—Link Control Register

This register allows control of PCI Express* link.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**B0–B1h**
Reset Value:	**0000h**
Access:	**RW, RO, RW-V**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RW	0b	Uncore	**Link Autonomous Bandwidth Interrupt Enable (LABIE)** When set, this bit enables the generation of an interrupt to indicate that the Link Autonomous Bandwidth Status bit has been set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b.
10	RW	0b	Uncore	**Link Bandwidth Management Interrupt Enable (LBMIE)** When set, this bit enables the generation of an interrupt to indicate that the Link Bandwidth Management Status bit has been set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches.
9	RW	0b	Uncore	**Hardware Autonomous Width Disable (HAWD)** When set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b.
8	RO	0b	Uncore	**Enable Clock Power Management (ECPM)** Applicable only for form factors that support a "Clock Request" (CLKREQ#) mechanism, this enable functions as follows 0 = Clock power management is disabled and device must hold CLKREQ# signal low 1 = When this bit is set to 1 the device is permitted to use CLKREQ# signal to power manage link clock according to protocol defined in appropriate form factor specification. Reset Value of this field is 0b. Components that do not support Clock Power Management (as indicated by a 0b value in the Clock Power Management bit of the Link Capabilities Register) must hardwire this bit to 0b.
7	RW	0b	Uncore	**Extended Synch (ES)** 0 = Standard Fast Training Sequence (FTS). 1 = Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (such as, logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	B0–B1h
Reset Value:	0000h
Access:	RW, RO, RW-V
Size:	16 bits
BIOS Optimal Default	00h

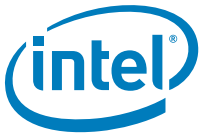
Bit	Access	Reset Value	RST/ PWR	Description
6	RW	0b	Uncore	**Common Clock Configuration (CCC)** 0 = Indicates that this component and the component at the opposite end of this Link are operating with asynchronous reference clock. 1 = Indicates that this component and the component at the opposite end of this Link are operating with a distributed common reference clock. The state of this bit affects the L0s Exit Latency reported in LCAP[14:12] and the N_FTS value advertised during link training. See L0SLAT at offset 22Ch.
5	RW-V	0b	Uncore	**Retrain Link (RL)** 0 = Normal operation. 1 = Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0).
4	RO	0h		**Link Disable (LD)** 0 = Normal operation 1 = Link is disabled. Forces the LTSSM to transition to the Disabled state (using Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on the 0 to1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. After clearing this bit, software must honor timing requirements defined in the PCIe Specification, Section 6.6.1, with respect to the first Configuration Read following a Conventional Reset.
3	RO	0b	Uncore	**Read Completion Boundary (RCB)** Hardwired to 0 to indicate 64 byte.
2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**Active State PM (ASPM)** This field controls the level of ASPM (Active State Power Management) supported on the given PCI Express Link.

2.6.40 LSTS—Link Status Register

The register indicates PCI Express* link status.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**B2–B3h**
Reset Value:	**1001h**
Access:	**RW1C, RO-V, RO**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Link Autonomous Bandwidth Status (LABWS)** This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change.
14	RW1C	0b	Uncore	**Link Bandwidth Management Status (LBWMS)** This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: • A link retraining initiated by a write of 1b to the Retrain Link bit has completed. Note: This bit is set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. • Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM time-out or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated as an autonomous change.
13	RO-V	0b	Uncore	**Data Link Layer Link Active (Optional) (DLLLA)** This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b.
12	RO	1b	Uncore	**Slot Clock Configuration (SCC)** 0 = The device uses an independent clock irrespective of the presence of a reference on the connector. 1 = The device uses the same physical reference clock that the platform provides on the connector.
11	RO-V	0b	Uncore	**Link Training (LTRN)** When set, this bit indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete.



B/D/F/Type:	0/1/0–2/PCI
Address Offset:	B2–B3h
Reset Value:	1001h
Access:	RW1C, RO-V, RO
Size:	16 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
10	RO	0h		**Reserved (RSVD)**
9:4	RO-V	00h	Uncore	**Negotiated Link Width (NLW)** This field indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h = Reserved 01h = X1 02h = X2 04h = X4 08h = X8 10h = X16 All other encodings are reserved.
3:0	RO	0h		**Current Link Speed (CLS)** This field indicates the negotiated Link speed of the given PCI Express Link. The encoding is the binary value of the bit location in the Supported Link Speeds Vector (in the Link Capabilities 2 register) that corresponds to the current Link speed. For example, a value of 0010b in this field indicates that the current Link speed is that corresponding to bit 2 in the Supported Link Speeds Vector, which is 5.0 GT/s. All other encodings are reserved. The value in this field is undefined when the Link is not up.

2.6.41 SLOTCAP—Slot Capabilities Register

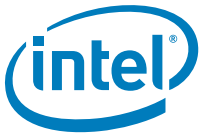
Note: PCI Express* Hot-Plug is not supported on the processor.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	B4–B7h
Reset Value:	00040000h
Access:	RW-O, RO
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:19	RW-O	0000h	Uncore	**Physical Slot Number (PSN)** This field indicates the physical slot number attached to this Port. **BIOS Requirement:** This field must be initialized by BIOS to a value that assigns a slot number that is globally unique within the chassis.
18	RO	1b	Uncore	**No Command Completed Support (NCCS)** When set to 1b, this bit indicates that this slot does not generate software notification when an issued command is completed by the Hot-Plug Controller. This bit is only permitted to be set to 1b if the hot-plug capable port is able to accept writes to all fields of the Slot Control register without delay between successive writes.
17	RO	0b	Uncore	**Reserved for Electromechanical Interlock Present (EIP)** When set to 1b, this bit indicates that an Electromechanical Interlock is implemented on the chassis for this slot.

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	B4–B7h
Reset Value:	00040000h
Access:	RW-O, RO
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
16:15	RW-O	00b	Uncore	**Slot Power Limit Scale (SPLS)** This field specifies the scale used for the Slot Power Limit Value. 00 = 1.0x 01 = 0.1x 10 = 0.01x 11 = 0.001x If this field is written, the link sends a Set_Slot_Power_Limit message.
14:7	RW-O	00h	Uncore	**Slot Power Limit Value (SPLV)** In combination with the Slot Power Limit Scale value, specifies the upper limit on power supplied by slot. Power limit (in Watts) is calculated by multiplying the value in this field by the value in the Slot Power Limit Scale field. If this field is written, the link sends a Set_Slot_Power_Limit message.
6	RO	0b	Uncore	**Reserved for Hot-plug Capable (HPC)** When set to 1b, this bit indicates that this slot is capable of supporting hot-plug operations.
5	RO	0b	Uncore	**Reserved for Hot-plug Surprise (HPS)** When set to 1b, this bit indicates that an adapter present in this slot might be removed from the system without any prior notification. This is a form factor specific capability. This bit is an indication to the operating system to allow for such removal without impacting continued software operation.
4	RO	0b	Uncore	**Reserved for Power Indicator Present (PIP)** When set to 1b, this bit indicates that a Power Indicator is electrically controlled by the chassis for this slot.
3	RO	0b	Uncore	**Reserved for Attention Indicator Present (AIP)** When set to 1b, this bit indicates that an Attention Indicator is electrically controlled by the chassis.
2	RO	0b	Uncore	**Reserved for MRL Sensor Present (MSP)** When set to 1b, this bit indicates that an MRL Sensor is implemented on the chassis for this slot.
1	RO	0b	Uncore	**Reserved for Power Controller Present (PCP)** When set to 1b, this bit indicates that a software programmable Power Controller is implemented for this slot/adapter (depending on form factor).
0	RO	0b	Uncore	**Reserved for Attention Button Present (ABP)** When set to 1b, this bit indicates that an Attention Button for this slot is electrically controlled by the chassis.



2.6.42 SLOTCTL—Slot Control Register

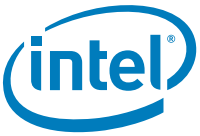
Note: PCI Express* Hot-Plug is not supported on the processor.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**B8–B9h**
Reset Value:	**0000h**
Access:	**RO**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:13	RO	0h		**Reserved (RSVD)**
12	RO	0b	Uncore	**Reserved for Data Link Layer State Changed Enable (DLLSCE)** If the Data Link Layer Link Active capability is implemented, when set to 1b, this field enables software notification when Data Link Layer Link Active field is changed. If the Data Link Layer Link Active capability is not implemented, this bit is permitted to be read-only with a value of 0b.
11	RO	0b	Uncore	**Reserved for Electromechanical Interlock Control (EIC)** If an Electromechanical Interlock is implemented, a write of 1b to this field causes the state of the interlock to toggle. A write of 0b to this field has no effect. A read to this register always returns a 0.
10	RO	0b	Uncore	**Reserved for Power Controller Control (PCC)** If a Power Controller is implemented, this field when written sets the power state of the slot per the defined encodings. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. Depending on the form factor, the power is turned on/off either to the slot or within the adapter. In some cases the power controller may autonomously remove slot power or not respond to a power-up request based on a detected fault condition, independent of the Power Controller Control setting. The defined encodings are: 0 = Power On 1 = Power Off If the Power Controller Implemented field in the Slot Capabilities register is set to 0b, then writes to this field have no effect and the read value of this field is undefined.
9:8	RO	00b	Uncore	**Reserved Power Indicator Control (PIC)** If a Power Indicator is implemented, writes to this field set the Power Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. 00 = Reserved 01 = On 10 = Blink 11 = Off If the Power Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read-only with a value of 00b.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**B8–B9h**
Reset Value:	**0000h**
Access:	**RO**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	00b	Uncore	**Reserved for Attention Indicator Control (AIC)** If an Attention Indicator is implemented, writes to this field set the Attention Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. If the indicator is electrically controlled by chassis, the indicator is controlled directly by the downstream port through implementation specific mechanisms. 00 = Reserved 01 = On 10 = Blink 11 = Off If the Attention Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read only with a value of 00b.
5	RO	0b	Uncore	**Reserved for Hot-plug Interrupt Enable (HPIE)** When set to 1b, this bit enables generation of an interrupt on enabled hot-plug events Reset Value of this field is 0b. If the Hot-plug Capable field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b.
4	RO	0b	Uncore	**Reserved for Command Completed Interrupt Enable (CCI)** If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), when set to 1b, this bit enables software notification when a hot-plug command is completed by the Hot-Plug Controller. If Command Completed notification is not supported, this bit must be hardwired to 0b.
3	RO	0b	Uncore	**Presence Detect Changed Enable (PDCE)** When set to 1b, this bit enables software notification on a presence detect changed event.
2	RO	0b	Uncore	**Reserved for MRL Sensor Changed Enable (MSCE)** When set to 1b, this bit enables software notification on a MRL sensor changed event. If the MRL Sensor Present field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b.
1	RO	0b	Uncore	**Reserved for Power Fault Detected Enable (PFDE)** When set to 1b, this bit enables software notification on a power fault event. If Power Fault detection is not supported, this bit is permitted to be read-only with a value of 0b
0	RO	0b	Uncore	**Reserved for Attention Button Pressed Enable (ABPE)** When set to 1b, this bit enables software notification on an attention button pressed event.



2.6.43 SLOTSTS—Slot Status Register

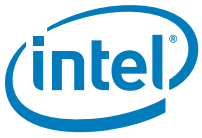
This is a PCI Express* Slot related register.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**BA–BBh**
Reset Value:	**0000h**
Access:	**RO, RW1C, RO-V**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:9	RO	0h		**Reserved (RSVD)**
8	RO	0b	Uncore	**Reserved for Data Link Layer State Changed (DLLSC)** This bit is set when the value reported in the Data Link Layer Link Active field of the Link Status register is changed. In response to a Data Link Layer State Changed event, software must read the Data Link Layer Link Active field of the Link Status register to determine if the link is active before initiating configuration cycles to the hot plugged device.
7	RO	0b	Uncore	**Reserved for Electromechanical Interlock Status (EIS)** If an Electromechanical Interlock is implemented, this bit indicates the current status of the Electromechanical Interlock. 0 = Electromechanical Interlock Disengaged 1 = Electromechanical Interlock Engaged
6	RO-V	0b	Uncore	**Presence Detect State (PDS)** In band presence detect state: 0 = Slot Empty 1 = Card present in slot This bit indicates the presence of an adapter in the slot, reflected by the logical "OR" of the Physical Layer in-band presence detect mechanism and, if present, any out-of-band presence detect mechanism defined for the slot's corresponding form factor. Note that the in-band presence detect mechanism requires that power be applied to an adapter for its presence to be detected. Consequently, form factors that require a power controller for hot-plug must implement a physical pin presence detect mechanism. 0 = Slot Empty 1 = Card Present in slot This register must be implemented on all Downstream Ports that implement slots. For Downstream Ports not connected to slots (where the Slot Implemented bit of the PCI Express Capabilities Register is 0b), this bit must return 1b.
5	RO	0b	Uncore	**Reserved for MRL Sensor State (MSS)** This register reports the status of the MRL sensor if it is implemented. 0 = MRL Closed 1 = MRL Open
4	RO	0b	Uncore	**Reserved for Command Completed (CC)** If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), this bit is set when a hot-plug command has completed and the Hot-Plug Controller is ready to accept a subsequent command. The Command Completed status bit is set as an indication to host software that the Hot-Plug Controller has processed the previous command and is ready to receive the next command; it provides no assurance that the action corresponding to the command is complete. If Command Completed notification is not supported, this bit must be hardwired to 0b.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**BA–BBh**
Reset Value:	**0000h**
Access:	**RO, RW1C, RO-V**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
3	RW1C	0b	Uncore	**Presence Detect Changed (PDC)** A pulse indication that the inband presence detect state has changed. This bit is set when the value reported in Presence Detect State is changed.
2	RO	0b	Uncore	**Reserved for MRL Sensor Changed (MSC)** If an MRL sensor is implemented, this bit is set when a MRL Sensor state change is detected. If an MRL sensor is not implemented, this bit must not be set.
1	RO	0b	Uncore	**Reserved for Power Fault Detected (PFD)** If a Power Controller that supports power fault detection is implemented, this bit is set when the Power Controller detects a power fault at this slot. Depending on hardware capability, it is possible that a power fault can be detected at any time, independent of the Power Controller Control setting or the occupancy of the slot. If power fault detection is not supported, this bit must not be set.
0	RO	0b	Uncore	**Reserved for Attention Button Pressed (ABP)** If an Attention Button is implemented, this bit is set when the attention button is pressed. If an Attention Button is not supported, this bit must not be set.



2.6.44 RCTL—Root Control Register

This register allows control of PCI Express* Root Complex specific parameters. The system error control bits in this register determine if corresponding SERRs are generated when our device detects an error (reported in this device's Device Status register) or when an error message is received across the link. Reporting of SERR as controlled by these bits takes precedence over the SERR Enable in the PCI Command Register.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**BC–BDh**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**000h**

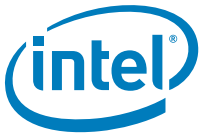
Bit	Access	Reset Value	RST/ PWR	Description
15:5	RO	0h		**Reserved (RSVD)**
4	RO	0b	Uncore	**Reserved for CRS Software Visibility Enable (CSVE)** This bit, when set, enables the Root Port to return Configuration Request Retry Status (CRS) Completion Status to software. Root Ports that do not implement this capability must hardwire this bit to 0b.
3	RW	0b	Uncore	**PME Interrupt Enable (PMEIE)** 0 = No interrupts are generated as a result of receiving PME messages. 1 = Enables interrupt generation upon receipt of a PME message as reflected in the PME Status bit of the Root Status Register. A PME interrupt is also generated if the PME Status bit of the Root Status Register is set when this bit is set from a cleared state. If the bit change from 1 to 0 and interrupt is pending than interrupt is deasserted
2	RW	0b	Uncore	**System Error on Fatal Error Enable (SEFEE)** Controls the Root Complex's response to fatal errors. 0 = No SERR generated on receipt of fatal error. 1 = Indicates that an SERR should be generated if a fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself.
1	RW	0b	Uncore	**System Error on Non-Fatal Uncorrectable Error Enable (SENFUEE)** Controls the Root Complex's response to non-fatal errors. 0 = No SERR generated on receipt of non-fatal error. 1 = Indicates that an SERR should be generated if a non-fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself.
0	RW	0b	Uncore	**System Error on Correctable Error Enable (SECEE)** Controls the Root Complex's response to correctable errors. 0 = No SERR generated on receipt of correctable error. 1 = Indicates that an SERR should be generated if a correctable error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself.

2.6.45 RSTS—Root Status Register

This register provides information about PCI Express* Root Complex specific parameters.

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**C0–C3h**
Reset Value:	**00000000h**
Access:	**RO, RW1C, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:18	RO	0h		**Reserved (RSVD)**
17	RO	0b	Uncore	**PME Pending (PMEP)** This bit indicates that another PME is pending when the PME Status bit is set. When the PME Status bit is cleared by software, the PME is delivered by hardware by setting the PME Status bit again and updating the Requestor ID appropriately. The PME pending bit is cleared by hardware if no more PMEs are pending.
16	RW1C	0b	Uncore	**PME Status (PMES)** This bit indicates that PME was asserted by the requestor ID indicated in the PME Requestor ID field. Subsequent PMEs are kept pending until the status register is cleared by writing a 1 to this field. An interrupt is asserted if PMEIE is asserted and PMES is changing from 0 to 1. An interrupt is deasserted if PMEIE is asserted and PMES is changing from 1 to 0. An Assert_PMEGPE is sent upstream if PMEGPEE in PEG Legacy Control register (PEGLC) is asserted and PMES is changing from 0 to 1. A Deassert_PMEGPE is sent upstream if PMEGPEE in PEG Legacy Control register (PEGLC) is asserted and PMES is changing from 1 to 0 An interrupt is deasserted if PMEIE is asserted and PMES is changing from 1 to 0.
15:0	RO-V	0000h	Uncore	**PME Requestor ID (PMERID)** This field indicates the PCI requestor ID of the last PME requestor.



2.6.46 DCAP2—Device Capabilities 2 Register

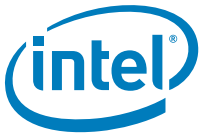
B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**C4–C7h**
Reset Value:	**00000800h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RO	0h		**Reserved (RSVD)**
11	RO	1b	Uncore	**Latency Tolerance and BW reporting Mechanism Supported (LTRS)** A value of 1b indicates support for the optional Latency Tolerance & Bandwidth Requirement Reporting (LTBWR) mechanism capability. Root Ports, Switches and Endpoints are permitted to implement this capability. For Switches that implement LTBWR, this bit must be set only at the upstream port. For a multi-Function device, each Function must report the same value for this bit. For Bridges, Downstream Ports, and components that do not implement this capability, this bit must be hardwired to 0b.
10:6	RO	0h		**Reserved (RSVD)**
5	RW-O	0b	Uncore	**ARI Forwarding Supported (ARIFS)** Applicable only to Switch Downstream Ports and Root Ports; must be 0b for other Function types. This bit must be set to 1b if a Switch Downstream Port or Root Port supports this optional capability.
4	RO	0b	Uncore	**Completion Time-out Disabled Supported (CTODS)** A value of 1b indicates support for the Completion Timeout Disable mechanism. The Completion Timeout Disable mechanism is required for Endpoints that issue Requests on their own behalf and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. This mechanism is optional for Root Ports. The Root port does not support Completion Timeout disable.
3:0	RO	0000b	Uncore	**Completion Timer Ranges Supported (CTOR)** Device Function support for the optional Completion Timeout programmability mechanism. This mechanism allows system software to modify the Completion Timeout value. This field is applicable only to Root Ports, Endpoints that issue Requests on their own behalf, and PCI Express to PCI/PCI-X Bridges that take ownership of Requests issued on PCI Express. For all other Functions, this field is reserved and must be hardwired to 0000b. 0000b = Completion Timeout programming not supported – the Function must implement a time-out value in the range 50 µs to 50 ms.

2.6.47 DCTL2—Device Control 2 Register

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**C8–C9h**
Reset Value:	**0000h**
Access:	**RW-V, RW**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RW-V	0b	Uncore	**Latency Tolerance and BW Reporting Mechanism Enable (LTREN)** When set to 1b, this bit enables the Latency Tolerance & Bandwidth Requirement Reporting (LTBWR) mechanism. This bit is required for all Functions that support the LTBWR Capability. For a Multi-Function device associated with an upstream port of a device that implements LTBWR, the bit in Function 0 is of type RW, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. Components that do not implement LTBWR are permitted to hardwire this bit to 0b. Reset Value of this bit is 0b. This bit is cleared when the port goes to DL_down state. Hardware ignores the value of this bit.
10:6	RO	0h		**Reserved (RSVD)**
5	RW	0b	Uncore	**ARI Forward Enable (ARIFEN)** When set, the Downstream Port disables its traditional Device Number field being 0 enforcement when turning a Type 1 Configuration Request into a Type 0 Configuration Request, permitting access to Extended Functions in an ARI Device immediately below the Port. Reset Value of this bit is 0b. It must be hardwired to 0b if the ARI Forwarding Supported bit is 0b.
4:0	RO	0h		**Reserved (RSVD)**



2.6.48 LCAP2—Link Capabilities 2 Register

B/D/F/Type:	0/1/0–2/MMR
Address Offset:	CC–CFh
Reset Value:	0000000Eh
Access:	RO-V
Size:	32 bits
BIOS Optimal Default	0000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:1	RO-V	07h	Uncore	**Supported Link Speeds Vector (SLSV)** This field indicates the supported Link speed(s) of the associated Port. For each bit, a value of 1b indicates that the corresponding Link speed is supported; otherwise, the Link speed is not supported. Bit definitions are: Bit 1 = 2.5 GT/s Bit 2 = 5.0 GT/s Bit 3 = 8.0 GT/s Bits 7:4 = Reserved Multi-Function devices associated with an Upstream Port must report the same value in this field for all Functions. DMI does not support this control register since it is Gen3 register.
0	RO	0h		**Reserved (RSVD)**

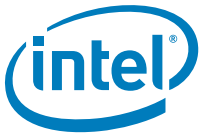
2.6.49 LCTL2—Link Control 2 Register

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	D0–D1h
Reset Value:	0003h
Access:	RWS, RWS-V
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:11	RO	0h		**Reserved (RSVD)**
10	RWS	0b	Powergood	**Enter Modified Compliance (ENTERMODCOMPLIANCE)** When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5 GT/s speed are permitted to hardwire this bit to 0b.
9:7	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	0/1/0–2/PCI
Address Offset:	D0–D1h
Reset Value:	0003h
Access:	RWS, RWS-V
Size:	16 bits

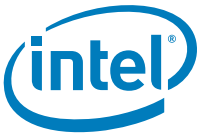
Bit	Access	Reset Value	RST/ PWR	Description
6	RWS	0b	Powergood	**Selectable De-emphasis (SELECTABLEDEEMPHASIS)** When the Link is operating at 5 GT/s speed, this bit selects the level of de-emphasis. 1 = -3.5 dB 0 = -6 dB Reset Value is implementation specific, unless a specific value is required for a selected form factor or platform. When the Link is operating at 2.5 GT/s speed, the setting of this bit has no effect. Components that support only the 2.5 GT/s speed are permitted to hardwire this bit to 0b.
5:4	RO	0h		**Reserved (RSVD)**
3:0	RWS	3h	Powergood	**Target Link Speed (TLS)** For Downstream ports, this field sets an upper limit on link operational speed by restricting the values advertised by the upstream component in its training sequences. Encodings are: 0001b = 2.5 Gb/s Target Link Speed 0010b = 5 Gb/s Target Link Speed 0011b = 8 Gb/s Target Link Speed All other encodings are reserved. If a value is written to this field that does not correspond to a speed included in the Supported Link Speeds field, the result is undefined. The Reset Value of this field is the highest link speed supported by the component (as reported in the Supported Link Speeds field of the Link Capabilities Register) unless the corresponding platform / form factor requires a different Reset Value. For both Upstream and Downstream ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a link into compliance mode.



2.6.50 LSTS2—Link Status 2 Register

B/D/F/Type:	**0/1/0–2/PCI**
Address Offset:	**D2–D3h**
Reset Value:	**0000h**
Access:	**RO-V, RW1C**
Size:	**16 bits**
BIOS Optimal Default	**000h**

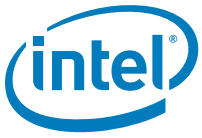
Bit	Access	Reset Value	RST/ PWR	Description
15:6	RO	0h		**Reserved (RSVD)**
5	RW1C	0b	Uncore	**Link Equalization Request (LNKEQREQ)** **T**his bit is set by hardware to request the Link equalization process to be performed on the Link. Refer to PCIe Specification, Sections 4.2.3 and 4.2.6.4.2 for details. The Reset Value of this bit is 0b.
4	RO-V	0b	Uncore	**Equalization Phase 3 Successful (EQPH3SUCC)** When set to 1b, this bit indicates that Phase 3 of the Transmitter Equalization procedure has successfully completed. Details of the Transmitter Equalization process and when this bit needs to be set to 1b is provided in PCIe Specification, Section 4.2.6.4.2. The Reset Value of this bit is 0b.
3	RO-V	0b	Uncore	**Equalization Phase 2 Successful (EQPH2SUCC)** When set to 1b, this bit indicates that Phase 2 of the Transmitter Equalization procedure has successfully completed. Details of the Transmitter Equalization process and when this bit needs to be set to 1b is provided in PCIe specification Section 4.2.6.4.2. The Reset Value of this bit is 0b.
2	RO-V	0b	Uncore	**Equalization Phase 1 Successful (EQPH1SUCC)** When set to 1b, this bit indicates that Phase 1 of the Transmitter Equalization procedure has successfully completed. Details of the Transmitter Equalization process and when this bit needs to be set to 1b is provided in PCIe specification Section 4.2.6.4.2. The Reset Value of this bit is 0b.
1	RO-V	0b	Uncore	**Equalization Complete (EQCOMPLETE)** When set to 1b, this bit indicates that the Transmitter Equalization procedure has completed. Details of the Transmitter Equalization process and when this bit needs to be set to 1b is provided in PCIe specification Section 4.2.6.4.2. The Reset Value of this bit is 0b.
0	RO-V	0b	Uncore	**Current De-emphasis Level (CURDELVL)** When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. 1 = -3.5 dB 0 = -6 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b.



2.7 PCI Device 1 Function 0–2 Extended Configuration Registers

Table 2-10. PCI Device 1 Function 0–2 Extended Configuration Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–103h	RSVD	Reserved	0h	RO
104–107h	PVCCAP1	Port VC Capability Register 1	00000000h	RO
108–10Bh	PVCCAP2	Port VC Capability Register 2	00000000h	RO
10C–10Dh	PVCCTL	Port VC Control	0000h	RW, RO
10E–10Fh	RSVD	Reserved	0h	RO
110–113h	VC0RCAP	VC0 Resource Capability	00000001h	RO
114–117h	VC0RCTL	VC0 Resource Control	800000FFh	RO, RW
118–119h	RSVD	Reserved	0h	RO
11A–11Bh	VC0RSTS	VC0 Resource Status	0002h	RO-V
11C–207h	RSVD	Reserved	0h	RO
208–20Bh	PEG_TC	PCI Express Completion Time-out	00010005h	RW
20C–D9Fh	RSVD	Reserved	02000100h	RO, RW-O
DA0–DA3h	EQCTL0_1	Lane 0/1 Equalization Control Register	07080708h	RW
DA4–DA7h	EQCTL2_3	Lane 2/3 Equalization Control Register	07080708h	RW
DA8–DABh	EQCTL4_5	Lane 4/5 Equalization Control Register	07080708h	RW
DAC–DAFh	EQCTL6_7	Lane 6/7 Equalization Control Register	07080708h	RW
DB0–DB3h	EQCTL8_9	Lane 8/9 Equalization Control Register	07080708h	RW
DB4–DB7h	EQCTL10_11	Lane 10/11 Equalization Control Register	07080708h	RW
DB8–DBBh	EQCTL12_13	Lane 12/13 Equalization Control Register	07080708h	RW
DBC–DBFh	EQCTL14_15	Lane 14/15 Equalization Control Register	07080708h	RW
DC0–DD7h	RSVD	Reserved	0h	RO
DD8–DDBh	EQCFG	Equalization Configuration Register	F9404400h	RW



2.7.1 PVCCAP1—Port VC Capability Register 1

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**104–107h**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:7	RO	0h		**Reserved (RSVD)**
6:4	RO	000b	Uncore	**Low Priority Extended VC Count (LPEVCC)** This field indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration.
3	RO	0h		**Reserved (RSVD)**
2:0	RO	000b	Uncore	**Extended VC Count (EVCC)** This field indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device.

2.7.2 PVCCAP2—Port VC Capability Register 2

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

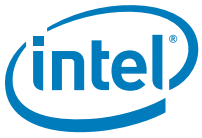
B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**108–10Bh**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**VC Arbitration Table Offset (VCATO)** This field indicates the location of the VC Arbitration Table. This field contains the zero-based offset of the table in DQWORDS (16 bytes) from the base address of the Virtual Channel Capability Structure. A value of 0 indicates that the table is not present (due to fixed VC priority).
23:8	RO	0h		**Reserved (RSVD)**
7:0	RO	00h	Uncore	**Reserved for VC Arbitration Capability (VCAC)**

2.7.3 PVCCTL—Port VC Control Register

B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**10C–10Dh**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RO	0h		**Reserved (RSVD)**
3:1	RW	000b	Uncore	**VC Arbitration Select (VCAS)** This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. Since there is no other VC supported than the default, this field is reserved.
0	RO	0b	Uncore	**Reserved for Load VC Arbitration Table (VCARB)** Used for software to update the VC Arbitration Table when VC arbitration uses the VC Arbitration Table. As a VC Arbitration Table is never used by this component this field will never be used.



2.7.4 VC0RCAP—VC0 Resource Capability Register

B/D/F/Type: 0/1/0–2/MMR
Address Offset: 110–113h
Reset Value: 00000001h
Access: RO
Size: 32 bits
BIOS Optimal Default 00h

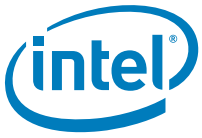
Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for Port Arbitration Table Offset (PATO)**
23	RO	0h		**Reserved (RSVD)**
22:16	RO	00h	Uncore	**Reserved for Maximum Time Slots (MTS)**
15	RO	0b	Uncore	**Reject Snoop Transactions (RSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1 = When set, any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request
14:8	RO	0h		**Reserved (RSVD)**
7:0	RO	01h	Uncore	**Port Arbitration Capability (PAC)** This field indicates types of Port Arbitration supported by the VC resource. This field is valid for all Switch Ports, Root Ports that support peer-to-peer traffic, and RCRBs, but not for PCI Express Endpoint devices or Root Ports that do not support peer-to-peer traffic. Each bit location within this field corresponds to a Port Arbitration Capability defined below. When more than one bit in this field is set, it indicates that the VC resource can be configured to provide different arbitration services. Software selects among these capabilities by writing to the Port Arbitration Select field (see below). Defined bit positions are: Bit 0 Non-configurable hardware-fixed arbitration scheme, such as., Round Robin (RR) Bit 1 Weighted Round Robin (WRR) arbitration with 32 phases Bit 2 WRR arbitration with 64 phases Bit 3 WRR arbitration with 128 phases Bit 4 Time-based WRR with 128 phases Bit 5 WRR arbitration with 256 phases Bits 6-7 Reserved Processor only supported arbitration indicates "Non-configurable hardware-fixed arbitration scheme".

2.7.5 VC0RCTL—VC0 Resource Control Register

This register controls the resources associated with PCI Express* Virtual Channel 0.

B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**114–117h**
Reset Value:	**800000FFh**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	1b	Uncore	**VC0 Enable (VC0E)** For VC0, this is hardwired to 1 and read only as VC0 can never be disabled.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RO	000b	Uncore	**VC0 ID (VC0ID)** Assigns a VC ID to the VC resource. For VC0, this is hardwired to 0 and read only.
23:20	RO	0h		**Reserved (RSVD)**
19:17	RW	000b	Uncore	**Port Arbitration Select (PAS)** This field configures the VC resource to provide a particular Port Arbitration service. This field is valid for RCRBs, Root Ports that support peer-to-peer traffic, and Switch Ports; but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. The permissible value of this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. This field does not affect the root port behavior.
16	RO	0h		**Reserved (RSVD)**
15:8	RW	00h	Uncore	**TC High VC0 Map (TCHVC0M)** Allow usage of high order TCs. BIOS should keep this field zeroed to allow usage of the reserved TC[3] for other purposes.
7:1	RW	7Fh	Uncore	**TC/VC0 Map (TCVC0M)** This field indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link.
0	RO	1b	Uncore	**TC0/VC0 Map (TC0VC0M)** Traffic Class 0 is always routed to VC0.



2.7.6 VC0RSTS—VC0 Resource Status Register

This register reports the Virtual Channel specific status.

B/D/F/Type:	0/1/0–2/MMR
Address Offset:	11A–11Bh
Reset Value:	0002h
Access:	RO-V
Size:	16 bits
BIOS Optimal Default	0000h

Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**VC0 Negotiation Pending (VC0NP)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.7.7 PEG_TC—PCI Express* Completion Timeout Register

This register reports PCI Express* configuration control of PCI Express Completion Timeout related parameters that are not required by the PCI Express specification.

B/D/F/Type:	0/1/0–2/MMR
Address Offset:	208h
Access:	RW

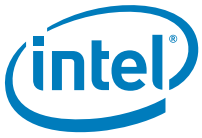
Bit	Access	Reset Value	RST/ PWR	Description
31:15	RO	000000000 00000000b		**Reserved (RSVD)**
14:12	RW	111b		**PCI Express Completion Timeout (PEG_TC)** This field determines the number of milliseconds the Transaction Layer will wait to receive an expected completion. To avoid hang conditions, the Transaction Layer will generate a dummy completion to the requestor if it does not receive the completion within this time period. 000 = Disable 001 = Reserved 010 = Reserved 100 = Reserved 101 = Reserved 110 = Reserved x11 = 48 ms – for normal operation
11:0	RO	000000000 000b		**Reserved (RSVD)**

2.7.8 EQCTL0_1—Lane 0/1 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**DA0–DA3h**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the *PCIe Base Specification 3.0*, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the *PCIe Base Specification 3.0*, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.



2.7.9 EQCTL2_3—Lane 2/3 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0–2/MMR**
Address Offset:	**DA4–DA7h**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

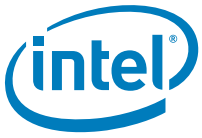
Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.

2.7.10 EQCTL4_5—Lane 4/5 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane).

B/D/F/Type:	**0/1/0–1/MMR**
Address Offset:	**DA8–DABh**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.



2.7.11 EQCTL6_7—Lane 6/7 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0–1/MMR**
Address Offset:	**DAC–DAFh**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

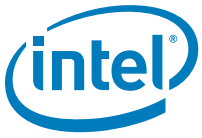
Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.

2.7.12 EQCTL8_9—Lane 8/9 Equalization Control Register

This the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0/MMR**
Address Offset:	**DB0–DB3h**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.



2.7.13 EQCTL10_11—Lane 10/11 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0/MMR**
Address Offset:	**DB4–DB7h**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

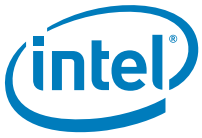
Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.

2.7.14 EQCTL12_13—Lane 12/13 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane).

B/D/F/Type:	**0/1/0/MMR**
Address Offset:	**DB8–DBBh**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.



2.7.15 EQCTL14_15—Lane 14/15 Equalization Control Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

B/D/F/Type:	**0/1/0/MMR**
Address Offset:	**DBC–DBFh**
Reset Value:	**07080708h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

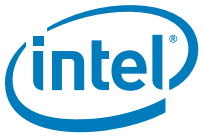
Bit	Access	Reset Value	RST/ PWR	Description
31	RO	0h		**Reserved (RSVD)**
30:28	RW	000b	Uncore	**Lane 1 Downstream Component Receiver Preset Hint (DCRPH1)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
27:24	RW	0111b	Uncore	**Lane 1 Downstream Component Transmitter Preset (DCTP1)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
23	RO	0h		**Reserved (RSVD)**
22:20	RW	000b	Uncore	**Lane 1 Upstream Component Receiver Preset Hint (UCRPH1)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
19:16	RW	1000b	Uncore	**Lane 1 Upstream Component Transmitter Preset (UCTP1)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
15	RO	0h		**Reserved (RSVD)**
14:12	RW	000b	Uncore	**Lane 0 Downstream Component Receiver Preset Hint (DCRPH0)** Receiver Preset Hint for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
11:8	RW	0111b	Uncore	**Lane 0 Downstream Component Transmitter Preset (DCTP0)** Transmitter Preset for Downstream Component. The Upstream Component must pass on this value in the EQ TS2's. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
7	RO	0h		**Reserved (RSVD)**
6:4	RW	000b	Uncore	**Lane 0 Upstream Component Receiver Preset Hint (UCRPH0)** Receiver Preset Hint for Upstream Component. The upstream component may use this hint for receiver equalization. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.
3:0	RW	1000b	Uncore	**Lane 0 Upstream Component Transmitter Preset (UCTP0)** Transmitter Preset for an Upstream Component. See the PCIe Base Specification 3.0, Section 4.2.3 for details. The encodings are defined in Section 4.2.3.2.

2.7.16 EQCFG—Equalization Configuration Register

This is the Lane Equalization Control Register – 2 lanes are combined; lane 0 is the lower numbered lane, lane 1 is the higher numbered lane.

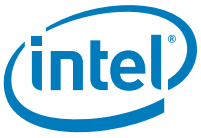
B/D/F/Type:	**0/1/0/MMR**
Address Offset:	**DD8–DDBh**
Reset Value:	**F9404400h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:26	RW	3Eh	Uncore	**Full Swing Value (FS)** FS is used to calculate the transmitter coefficients during Equalization. Default is 62d. **Note:** all equalization presets' coefficients have been calculated using the default FS value of 62d. If FS is changed, the preset tables located in EQPRESET* registers may need to be re-programmed to fulfill FS. FS = |Cm1| + C0 + |Cp1| (C0 > 0)
25:20	RW	14h	Uncore	**Low Frequency Value (LF)** LF is used to calculate the transmitter coefficients during Equalization. Default is 20d. **Note:** All equalization presets' coefficients have been calculated using the default LF value of 20d. If LF is changed, the preset tables located in EQPRESET* registers may need to be re-programmed to fulfill LF. Cm1 + C0 + Cp1 > LF
19:16	RO	0h		**Reserved (RSVD)**
15	RW	0b	Uncore	**Bypass Phase 2 Equalization (EQPH2BYP)** If set, after Phase 1 is complete, the LTSSM will bypass Phase 2 and 3 of equalization.
14	RW	1b	Uncore	**Bypass Phase 3 Equalization (EQPH3BYP)** If set, after Phase 2 is complete, the LTSSM will bypass Phase 3 of equalization and go back to Recovery.RcvrLock.
13	RW	0b	Uncore	**Disable Margining (MARGINDIS)** When set, it will disable Tx margining during Polling.Compliance and Recovery.
12:8	RO	0h		**Reserved (RSVD)**
7	RW	0b	Uncore	**Gen3 Bypass Levels (G3BYPLVL)** If this bit is set, the Tx Eq Levels will be bypassed only during Gen 3. The values of the bypass levels are found in the port EQBYPLVLBND* registers. When this bit is set, Phase 2 and Phase 3 equalization is expected to be bypassed.
6	RW	0b	Uncore	**Global Bypass Levels (GLBBYPLVL)** If this bit is set, the Tx Eq Levels will be bypassed for all speeds. The values of the bypass levels are found in the port EQBYPLVLBND* registers. When this bit is set, Phase 2 and Phase 3 equalization is expected to be bypassed.



B/D/F/Type:	0/1/0/MMR
Address Offset:	DD8–DDBh
Reset Value:	F9404400h
Access:	RW
Size:	32 bits
BIOS Optimal Default	0h

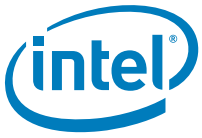
Bit	Access	Reset Value	RST/ PWR	Description
5:2	RW	0h	Uncore	**Bypass Coefficients During Phase 3 (BYPCOEFPH3)** Bit [0]: Controls the value of bit 7 in Symbol 6 of EQ TS1s during "Bypass Phase 3 Adaptation" 1 = use preset 0 = use coefficients The preset is defined by the per-lane DCTP field in EQCTL register. Coefficient values are defined within the appropriate EQPRESET* register, using DCTP as an index. Bits [3:1]: Undefined
1	RW	0b	Uncore	**Bypass Phase 3 Adaptation FSM (BYPADFSM)** When set, when Phase 3 is entered, “bypass” coefficients will be sent to the link partner. When the coefficients are accepted by the link partner, no adaptation will be done, and Phase 3 will be complete. This bit needs to be set before phase 3 start.
0	RO	0h		**Reserved (RSVD)**



2.8 PCI Device 2 Configuration Space Registers

Table 2-11. PCI Device 2 Configuration Space Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–1h	VID2	Vendor Identification	8086h	RO
2–3h	DID2	Device Identification	0152h	RO-V, RO-FW
4–5h	PCICMD2	PCI Command	0000h	RW, RO
6–7h	PCISTS2	PCI Status	0090h	RO, RO-V
8h	RID2	Revision Identification	00h	RO-FW
9–Bh	CC	Class Code	030000h	RO-V, RO
Ch	CLS	Cache Line Size	00h	RO
Dh	MLT2	Master Latency Timer	00h	RO
Eh	HDR2	Header Type	00h	RO
Fh	RSVD	Reserved	0h	RO
10–17h	GTTMMADR	Graphics Translation Table, Memory Mapped Range Address	000000000 0000004h	RO, RW
18–1Fh	GMADR	Graphics Memory Range Address	00000000 0000000Ch	RW, RO, RW-L
20–23h	IOBAR	I/O Base Address	00000001h	RW, RO
24–2Bh	RSVD	Reserved	0h	RO
2C–2Dh	SVID2	Subsystem Vendor Identification	0000h	RW-O
2E–2Fh	SID2	Subsystem Identification	0000h	RW-O
30–33h	ROMADR	Video BIOS ROM Base Address	00000000h	RO
34h	CAPPOINT	Capabilities Pointer	90h	RO-V
35–3Bh	RSVD	Reserved	0h	RO
3Ch	INTRLINE	Interrupt Line	00h	RW
3Dh	INTRPIN	Interrupt Pin	01h	RO
3Eh	MINGNT	Minimum Grant	00h	RO
3Fh	MAXLAT	Maximum Latency	00h	RO
40–61h	RSVD	Reserved	—	—
62h	MSAC	Multi Size Aperture Control	02h	RW, RW-K
63–FFh	RSVD	Reserved	—	—



2.8.1 VID2—Vendor Identification Register

This register combined with the Device Identification register uniquely identifies any PCI device.

B/D/F/Type:	0/2/0/PCI
Address Offset:	0–1h
Reset Value:	8086h
Access:	RO
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO	8086h	Uncore	**Vendor Identification Number (VID)** PCI standard identification for Intel.

2.8.2 DID2—Device Identification Register

This register combined with the Vendor Identification register uniquely identifies any PCI device.

This is a 16 bit value assigned to the processor Graphics device.

B/D/F/Type:	0/2/0/PCI
Address Offset:	2–3h
Reset Value:	0152h
Access:	RO-V, RO-FW
Size:	16 bits

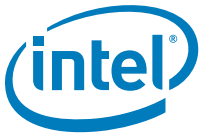
Bit	Access	Reset Value	RST/ PWR	Description
15:4	RO-FW	015h	Uncore	**Device Identification Number MSB (DID_MSB)** This is the upper part of a 16 bit value assigned to the Graphics device. Valid Values: 15h 16h
3:2	RO-V	00b	Uncore	**Device Identification Number – SKU (DID_SKU)** Those are bits 3:2 of the 16-bit value assigned to the processor Graphics device. **SKU** **Bits 3:2** Mobile 01
1:0	RO-V	10b	Uncore	**Device Identification Number LSB (DID_LSB)** This is the lower part of a 16 bit value assigned to the processor Graphics device.

2.8.3 PCICMD2—PCI Command Register

This 16-bit register provides basic control over the IGD's ability to respond to PCI cycles. The PCICMD Register in the IGD disables the IGD PCI compliant master accesses to main memory.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**4–5h**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:11	RO	0h		**Reserved (RSVD)**
10	RW	0b	FLR, Uncore	**Interrupt Disable (INTDIS)** This bit disables the device from asserting INTx#. 0 = Enable the assertion of this device's INTx# signal. 1 = Disable the assertion of this device's INTx# signal. DO_INTx messages will not be sent to DMI.
9	RO	0b	Uncore	**Fast Back-to-Back (FB2B)** Not Implemented. Hardwired to 0.
8	RO	0b	Uncore	**SERR Enable (SERRE)** Not Implemented. Hardwired to 0.
7	RO	0b	Uncore	**Address/Data Stepping Enable (ADSTEP)** Not Implemented. Hardwired to 0.
6	RO	0b	Uncore	**Parity Error Enable (PERRE)** Not Implemented. Hardwired to 0. Since the IGD belongs to the category of devices that does not corrupt programs or data in system memory or hard drives, the IGD ignores any parity error that it detects and continues with normal operation.
5	RO	0b	Uncore	**Video Palette Snooping (VPS)** This bit is hardwired to 0 to disable snooping.
4	RO	0b	Uncore	**Memory Write and Invalidate Enable (MWIE)** Hardwired to 0. The IGD does not support memory write and invalidate commands.
3	RO	0b	Uncore	**Special Cycle Enable (SCE)** This bit is hardwired to 0. The IGD ignores Special cycles.
2	RW	0b	FLR, Uncore	**Bus Master Enable (BME)** 0 = Disable IGD bus mastering. 1 = Enable the IGD to function as a PCI compliant master.
1	RW	0b	FLR, Uncore	**Memory Access Enable (MAE)** This bit controls the IGD's response to memory space accesses. 0 = Disable. 1 = Enable.
0	RW	0b	FLR, Uncore	**I/O Access Enable (IOAE)** This bit controls the IGD's response to I/O space accesses. 0 = Disable. 1 = Enable.



2.8.4 PCISTS2—PCI Status Register

PCISTS is a 16-bit status register that reports the occurrence of a PCI compliant master abort and PCI compliant target abort.

PCISTS also indicates the DEVSEL# timing that has been set by the IGD.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**6–7h**
Reset Value:	**0090h**
Access:	**RO, RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RO	0b	Uncore	**Detected Parity Error (DPE)** Since the IGD does not detect parity, this bit is always hardwired to 0.
14	RO	0b	Uncore	**Signaled System Error (SSE)** The IGD never asserts SERR#; therefore, this bit is hardwired to 0.
13	RO	0b	Uncore	**Received Master Abort Status (RMAS)** The IGD never gets a Master Abort; therefore, this bit is hardwired to 0.
12	RO	0b	Uncore	**Received Target Abort Status (RTAS)** The IGD never gets a Target Abort; therefore, this bit is hardwired to 0.
11	RO	0b	Uncore	**Signaled Target Abort Status (STAS)** Hardwired to 0. The IGD does not use target abort semantics.
10:9	RO	00b	Uncore	**DEVSEL Timing (DEVT)** N/A. These bits are hardwired to 00.
8	RO	0b	Uncore	**Master Data Parity Error Detected (DPD)** Since Parity Error Response is hardwired to disabled (and the IGD does not do any parity detection), this bit is hardwired to 0.
7	RO	1b	Uncore	**Fast Back-to-Back (FB2B)** Hardwired to 1. The IGD accepts fast back-to-back when the transactions are not to the same agent.
6	RO	0b	Uncore	**User Defined Format (UDF)** Hardwired to 0.
5	RO	0b	Uncore	**66 MHz PCI Capable (C66)** N/A – Hardwired to 0.
4	RO	1b	Uncore	**Capability List (CLIST)** This bit is set to 1 to indicate that the register at 34h provides an offset into the function's PCI Configuration Space containing a pointer to the location of the first item in the list.
3	RO-V	0b	Uncore	**Interrupt Status (INTSTS)** This bit reflects the state of the interrupt in the device. Only when the Interrupt Disable bit in the command register is a 0 and this Interrupt Status bit is a 1, will the devices INTx# signal be asserted.
2:0	RO	0h		**Reserved (RSVD)**

2.8.5 RID2—Revision Identification Register

This register contains the revision number for Device 2 Functions 0. These bits are read only and writes to this register have no effect.

B/D/F/Type:	0/2/0/PCI
Address Offset:	8h
Reset Value:	00h
Access:	RO-FW
Size:	8 bits

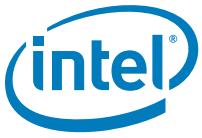
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO-FW	0h	Uncore	**Revision Identification Number (RID)** Refer to the processor Specification Update for the value of the RID register.

2.8.6 CC—Class Code Register

This register contains the device programming interface information related to the Sub-Class Code and Base Class Code definition for the IGD. This register also contains the Base Class Code and the function sub-class in relation to the Base Class Code.

B/D/F/Type:	0/2/0/PCI
Address Offset:	9–Bh
Reset Value:	030000h
Access:	RO-V, RO
Size:	24 bits

Bit	Access	Reset Value	RST/ PWR	Description
23:16	RO-V	03h	Uncore	**Base Class Code (BCC)** This is an 8-bit value that indicates the base class code. 03h = Display Controller.
15:8	RO-V	00h	Uncore	**Sub-Class Code (SUBCC)** 00h = VGA compatible.
7:0	RO	00h	Uncore	**Programming Interface (PI)** 00h = Display Controller.



2.8.7 CLS—Cache Line Size Register

The IGD does not support this register as a PCI slave.

B/D/F/Type:	0/2/0/PCI
Address Offset:	Ch
Reset Value:	00h
Access:	RO
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Cache Line Size (CLS)** This field is hardwired to 0s. The IGD as a PCI compliant master does not use the Memory Write and Invalidate command and, in general, does not perform operations based on cache line size.

2.8.8 MLT2—Master Latency Timer Register

The IGD does not support the programmability of the master latency timer because it does not perform bursts.

B/D/F/Type:	0/2/0/PCI
Address Offset:	Dh
Reset Value:	00h
Access:	RO
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Master Latency Timer Count Value (MLTCV)** Hardwired to 0s.

2.8.9 HDR2—Header Type Register

This register contains the Header Type of the IGD.

B/D/F/Type:	0/2/0/PCI
Address Offset:	Eh
Reset Value:	00h
Access:	RO
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7	RO	0b	Uncore	**Multi Function Status (MFUNC)** This bit indicates if the device is a Multi-Function Device. The Value of this register is hardwired to 0; processor graphics is a single function.
6:0	RO	00h	Uncore	**Header Code (H)** This is a 7-bit value that indicates the Header Code for the IGD. This code has the value 00h, indicating a type 0 configuration space format.

2.8.10 GTTMMADR—Graphics Translation Table, Memory Mapped Range Address Register

This register requests allocation for the combined Graphics Translation Table Modification Range and Memory Mapped Range. The range requires 4 MB combined for MMIO and Global GTT aperture, with 2 MB of that used by MMIO and 2 MB used by GTT. GTTADR will begin at (GTTMMADR + 2 MB) while the MMIO base address will be the same as GTTMMADR.

For the Global GTT, this range is defined as a memory BAR in graphics device configuration space. It is an alias into which software is required to write Page Table Entry values (PTEs). Software may read PTE values from the global Graphics Translation Table (GTT). PTEs cannot be written directly into the global GTT memory area.

The device snoops writes to this region in order to invalidate any cached translations within the various TLBs implemented on-chip.

The allocation is for 4 MB and the base address is defined by bits 38:22.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**10–17h**
Reset Value:	**0000000000000004h**
Access:	**RO, RW**
Size:	**64 bits**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RW	0000000h	FLR, Uncore	**Reserved for Memory Base Address (RSVDRW)** Must be set to 0 since addressing above 512 GB is not supported.
38:22	RW	00000h	FLR, Uncore	**Memory Base Address (MBA)** set by the operating system, these bits correspond to address signals 38:22. 4 MB combined for MMIO and Global GTT table aperture (2 MB for MMIO and 2 MB for GTT).
21:4	RO	00000h	Uncore	**Address Mask (ADM)** Hardwired to 0s to indicate at least 4 MB address range.
3	RO	0b	Uncore	**Prefetchable Memory (PREFMEM)** Hardwired to 0 to prevent prefetching.
2:1	RO	10b	Uncore	**Memory Type (MEMTYP)** 00 = To indicate 32 bit base address 01 = Reserved 10 = To indicate 64 bit base address 11 = Reserved
0	RO	0b	Uncore	**Memory/IO Space (MIOS)** Hardwired to 0 to indicate memory space.

2.8.11 GMADR—Graphics Memory Range Address Register

GMADR is the PCI aperture used by S/W to access tiled graphics surfaces in a linear fashion.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**18–1Fh**
Reset Value:	**000000000000000Ch**
Access:	**RW, RO, RW-L**
Size:	**64 bits**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RW	0000000h	FLR, Uncore	**Reserved for Memory Base Address (RSVDRW)** Must be set to 0 since addressing above 512 GB is not supported.
38:29	RW	00000000 00b	FLR, Uncore	**Memory Base Address (MBA)** set by the OS, these bits correspond to address signals 38:29.
28	RW-L	0b	FLR, Uncore	**512 MB Address Mask (ADMSK512)** This Bit is either part of the Memory Base Address (RW) or part of the Address Mask (RO), depending on the value of MSAC[2:1]. See Section 2.8.21, "MSAC—Multi Size Aperture Control Register" on page 159 for details.
27	RW-L	0b	FLR, Uncore	**256 MB Address Mask (ADMSK256)** This bit is either part of the Memory Base Address (RW) or part of the Address Mask (RO), depending on the value of MSAC[2:1]. See Section 2.8.21, "MSAC—Multi Size Aperture Control Register" on page 159 for details.
26:4	RO	000000h	Uncore	**Address Mask (ADM)** Hardwired to 0s to indicate at least 128 MB address range.
3	RO	1b	Uncore	**Prefetchable Memory (PREFMEM)** Hardwired to 1 to enable prefetching.
2:1	RO	10b	Uncore	**Memory Type (MEMTYP)** 00 = 32-bit address. 10 = 64-bit address
0	RO	0b	Uncore	**Memory/IO Space (MIOS)** Hardwired to 0 to indicate memory space.

2.8.12 IOBAR—I/O Base Address Register

This register provides the Base offset of the I/O registers within Device 2. Bits 15:6 are programmable allowing the I/O Base to be located anywhere in 16bit I/O Address Space. Bits 2:1 are fixed and return zero; bit 0 is hardwired to a one indicating that 8 bytes of I/O space are decoded. Access to the 8Bs of I/O space is allowed in PM state D0 when I/O Enable (PCICMD bit 0) set. Access is disallowed in PM states D1–D3 or if I/O Enable is clear or if Device 2 is turned off or if internal graphics is disabled thru the fuse or fuse override mechanisms.

Access to this I/O BAR is independent of VGA functionality within Device 2.

If accesses to this I/O bar are allowed, then all 8, 16 or 32-bit I/O cycles from IA cores that falls within the 8B are claimed.

B/D/F/Type: 0/2/0/PCI
Address Offset: 20–23h
Reset Value: 00000001h
Access: RW, RO
Size: 32 bits
BIOS Optimal Default 00000h

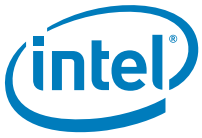
Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:6	RW	000h	FLR, Uncore	**IO Base Address (IOBASE)** Set by the OS, these bits correspond to address signals 15:6.
5:3	RO	0h		**Reserved (RSVD)**
2:1	RO	00b	Uncore	**Memory Type (MEMTYPE)** Hardwired to 0s to indicate 32-bit address.
0	RO	1b	Uncore	**Memory/IO Space (MIOS)** Hardwired to 1 to indicate I/O space.

2.8.13 SVID2—Subsystem Vendor Identification Register

This register is used to uniquely identify the subsystem where the PCI device resides.

B/D/F/Type: 0/2/0/PCI
Address Offset: 2C–2Dh
Reset Value: 0000h
Access: RW-O
Size: 16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW-O	0000h	Uncore	**Subsystem Vendor ID (SUBVID)** This value is used to identify the vendor of the subsystem. This register should be programmed by BIOS during boot-up. Once written, this register becomes Read-only. This register can only be cleared by a Reset.



2.8.14 SID2—Subsystem Identification Register

This register is used to uniquely identify the subsystem where the PCI device resides.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**2E–2Fh**
Reset Value:	**0000h**
Access:	**RW-O**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW-O	0000h	Uncore	**Subsystem Identification (SUBID)** This value is used to identify a particular subsystem. This field should be programmed by BIOS during boot-up. Once written, this register becomes Read-only. This register can only be cleared by a Reset.

2.8.15 ROMADR—Video BIOS ROM Base Address Register

The IGD does not use a separate BIOS ROM; therefore this register is hardwired to 0s.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**30–33h**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:18	RO	0000h	Uncore	**ROM Base Address (RBA)** Hardwired to 0s.
17:11	RO	00h	Uncore	**Address Mask (ADMSK)** Hardwired to 0s to indicate 256 KB address range.
10:1	RO	0h		**Reserved (RSVD)**
0	RO	0b	Uncore	**ROM BIOS Enable (RBE)** 0 = ROM not accessible.

2.8.16 CAPPOINT—Capabilities Pointer Register

This register points to a linked list of capabilities implemented by this device.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**34h**
Reset Value:	**90h**
Access:	**RO-V**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO-V	90h	Uncore	**Capabilities Pointer Value (CPV)** This field contains an offset into the function's PCI Configuration Space for the first item in the New Capabilities Linked List, the MSI Capabilities ID registers at address 90h or the Power Management capability at D0h. This value is determined by the configuration in CAPL[0].

2.8.17 INTRLINE—Interrupt Line Register

This 8-bit register is used to communicate interrupt line routing information. It is read/write and must be implemented by the device. POST software will write the routing information into this register as it initializes and configures the system.

The value in this register tells which input of the system interrupt controller(s) the device's interrupt pin is connected to. The device itself does not use this value; rather it is used by device drivers and operating systems to determine priority and vector information.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**3Ch**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Interrupt Connection (INTCON)** This field is used to communicate interrupt line routing information. POST software writes the routing information into this register as it initializes and configures the system. The value in this register indicates to which input of the system interrupt controller the device's interrupt pin is connected.

2.8.18 INTRPIN—Interrupt Pin Register

This register tells which interrupt pin the device uses. The Integrated Graphics Device uses INTA#.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**3Dh**
Reset Value:	**01h**
Access:	**RO**
Size:	**8 bits**

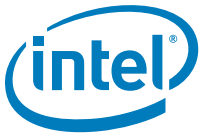
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	01h	Uncore	**Interrupt Pin (INTPIN)** As a single function device, the IGD specifies INTA# as its interrupt pin. 01h = INTA#.

2.8.19 MINGNT—Minimum Grant Register

The Integrated Graphics Device has no requirement for the settings of Latency Timers.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**3Eh**
Reset Value:	**00h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Minimum Grant Value (MGV)** The IGD does not burst as a PCI compliant master.



2.8.20 MAXLAT—Maximum Latency Register

The Integrated Graphics Device has no requirement for the settings of Latency Timers.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**3Fh**
Reset Value:	**00h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Maximum Latency Value (MLV)** The IGD has no specific requirements for how often it needs to access the PCI bus.

2.8.21 MSAC—Multi Size Aperture Control Register

This register determines the size of the graphics memory aperture in Function 0 and in the trusted space. Only the system BIOS will write this register based on pre- boot address allocation efforts, but the graphics may read this register to determine the correct aperture size. System BIOS needs to save this value on boot so that it can reset it correctly during S3 resume.

B/D/F/Type:	**0/2/0/PCI**
Address Offset:	**62h**
Reset Value:	**02h**
Access:	**RW, RW-K**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
7:4	RW	0h	Uncore	**Reserved RW (RSVDRW)** Scratch Bits Only -- Have no physical effect on hardware
3	RO	0h		**Reserved (RSVD)**
2	RW-K	0b	Uncore	**Untrusted Aperture Size High (LHSASH)** This field is used in conjunction with LHSASL. The description below is for both fields (LHSASH & LHSASL). 11 = Bits [28:27] of GMADR are RO, allowing 512 MB of GMADR 10 = Illegal Programming 01 = Bit [28] of GMADR is RW but bit [27] of GMADR is RO, allowing 256 MB of GMADR 00 = Bits [28:27] of GMADR are RW, allowing 128 MB of GMADR
1	RW-K	1b	Uncore	**Untrusted Aperture Size Low (LHSASL)** This field is used in conjunction with LHSASH. The description below is for both fields (LHSASH & LHSASL). 11 = Bits [28:27] of GMADR are RO, allowing 512 MB of GMADR 10 = Illegal Programming 01 = Bit [28] of GMADR is RW but bit [27] of GMADR is RO, allowing 256 MB of GMADR 00 = Bits [28:27] of GMADR are RW, allowing 128 MB of GMADR
0	RO	0h		**Reserved (RSVD)**

2.9 Device 2 IO Registers

Table 2-12. Device 2 IO Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–3h	Index	MMIO Address Register	00000000h	RW
4–7h	Data	MMIO Data Register	00000000h	RW

2.9.1 Index—MMIO Address Register

MMIO_INDEX: A 32 bit I/O write to this port loads the offset of the MMIO register or offset into the GTT that needs to be accessed. An I/O Read returns the current value of this register.

This mechanism to access internal graphics MMIO registers must not be used to access VGA I/O registers which are mapped through the MMIO space. VGA registers must be accessed directly through the dedicated VGA I/O ports.

B/D/F/Type: 0/2/0/PCI IO
Address Offset: 0–3h
Reset Value: 00000000h
Access: RW
Size: 32 bits
BIOS Optimal Default 00000000h

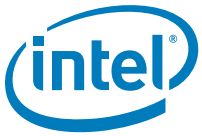
Bit	Access	Reset Value	RST/ PWR	Description
31:21	RO	0h		**Reserved (RSVD)**
20:2	RW	00000h	FLR, Uncore	**Register/GTT Offset (REGGTTO)** This field selects any one of the DWord registers within the MMIO register space of Device 2 if the target is MMIO Registers. This field selects a GTT offset if the target is the GTT.
1:0	RW	00b	FLR, Uncore	**Target (TARG)** 00 = MMIO Registers 01 = GTT 1X = Reserved

2.9.2 Data—MMIO Data Register

MMIO_DATA: A 32-bit I/O write to this port is re-directed to the MMIO register/GTT location pointed to by the MMIO-index register. A 32-bit I/O read to this port is re-directed to the MMIO register/GTT location pointed to by the MMIO-index register.

B/D/F/Type: 0/2/0/PCI IO
Address Offset: 4–7h
Reset Value: 00000000h
Access: RW
Size: 32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	FLR, Uncore	**MMIO Data Window (DATA)** This field is the data field associated with the IO2MMIO access.



2.10 PCI Device 6 Registers

Table 2-13. PCI Device 6 Register Address Map (Sheet 1 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–1h	VID	Vendor Identification	8086h	RO
2–3h	DID	Device Identification	015Dh	RO-FW
4–5h	PCICMD	PCI Command	0000h	RW, RO
6–7h	PCISTS	PCI Status	0010h	RW1C, RO, RO-V
8h	RID	Revision Identification	00h	RO-FW
9–Bh	CC	Class Code	060400h	RO
Ch	CL	Cache Line Size	00h	RW
Dh	RSVD	Reserved	0h	RO
Eh	HDR	Header Type	81h	RO
Fh	RSVD	Reserved	0h	RO
18h	PBUSN	Primary Bus Number	00h	RO
19h	SBUSN	Secondary Bus Number	00h	RW
1Ah	SUBUSN	Subordinate Bus Number	00h	RW
1Bh	RSVD	Reserved	0h	RO
1Ch	IOBASE	I/O Base Address	F0h	RW
1Dh	IOLIMIT	I/O Limit Address	00h	RW
1E–1Fh	SSTS	Secondary Status	0000h	RW1C, RO
20–21h	MBASE	Memory Base Address	FFF0h	RW
22–23h	MLIMIT	Memory Limit Address	0000h	RW
24–25h	PMBASE	Prefetchable Memory Base Address	FFF1h	RW, RO
26–27h	PMLIMIT	Prefetchable Memory Limit Address	0001h	RW, RO
28–2Bh	PMBASEU	Prefetchable Memory Base Address Upper	00000000h	RW
2C–2Fh	PMLIMITU	Prefetchable Memory Limit Address Upper	00000000h	RW
30–33h	RSVD	Reserved	0h	RO
34h	CAPPTR	Capabilities Pointer	88h	RO
35–3Bh	RSVD	Reserved	0h	RO
3Ch	INTRLINE	Interrupt Line	00h	RW
3Dh	INTRPIN	Interrupt Pin	01h	RW-O, RO
3E–3Fh	BCTRL	Bridge Control	0000h	RO, RW
40–7Fh	RSVD	Reserved	0h	RO
80–83h	PM_CAPID	Power Management Capabilities	C8039001h	RO, RO-V
84–87h	PM_CS	Power Management Control/Status	00000008h	RO, RW
88–8Bh	SS_CAPID	Subsystem ID and Vendor ID Capabilities	0000800Dh	RO
8C–8Fh	SS	Subsystem ID and Subsystem Vendor ID	00008086h	RW-O

Table 2-13. PCI Device 6 Register Address Map (Sheet 2 of 2)

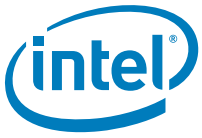
Address Offset	Register Symbol	Register Name	Reset Value	Access
90–91h	MSI_CAPID	Message Signaled Interrupts Capability ID	A005h	RO
92–93h	MC	Message Control	0000h	RO, RW
94–97h	MA	Message Address	00000000h	RW, RO
98–99h	MD	Message Data	0000h	RW
9A–9Fh	RSVD	Reserved	0h	RO
A0–A1h	PEG_CAPL	PCI Express-G Capability List	0010h	RO
A2–A3h	PEG_CAP	PCI Express-G Capabilities	0142h	RO, RW-O
A4–A7h	DCAP	Device Capabilities	00008000h	RO, RW-O
A8–A9h	DCTL	Device Control	0000h	RO, RW
AA–ABh	DSTS	Device Status	0000h	RO, RW1C
AC–AFh	LCAP	Link Capabilities	0521CC42h	RO, RW-O, RO-V, RW-OV
B0–B1h	LCTL	Link Control	0000h	RO, RW, RW-V
B2–B3h	LSTS	Link Status	1001h	RW1C, RO-V, RO
B4–B7h	SLOTCAP	Slot Capabilities	00040000h	RW-O, RO
B8–B9h	SLOTCTL	Slot Control	0000h	RO
BA–BBh	SLOTSTS	Slot Status	0000h	RO, RO-V, RW1C
BC–BDh	RCTL	Root Control	0000h	RW, RO
BE–CBh	RSVD	Reserved	—	—
CC–CFh	LCAP2	Link Capabilities 2	00000006h	RO-V
D0–D1h	RSVD	Reserved	0002h	RWS, RWS-V

2.10.1 VID—Vendor Identification Register

This register combined with the Device Identification register uniquely identify any PCI device.

B/D/F/Type: 0/6/0/PCI
Address Offset: 0–1h
Reset Value: 8086h
Access: RO
Size: 16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO	8086h	Uncore	**Vendor Identification (VID)** PCI standard identification for Intel.



2.10.2 DID—Device Identification Register

This register combined with the Vendor Identification register uniquely identifies any PCI device.

B/D/F/Type:	0/6/0/PCI
Address Offset:	2–3h
Reset Value:	015Dh
Access:	RO-FW
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RO-FW	015Dh	Uncore	**Device Identification Number MSB (DID_MSB)** Identifier assigned to the processor root port (virtual PCI-to-PCI bridge, PCI Express Graphics port).

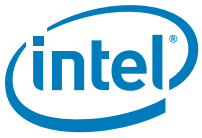
2.10.3 PCICMD—PCI Command Register

B/D/F/Type:	0/6/0/PCI
Address Offset:	4–5h
Reset Value:	0000h
Access:	RW, RO
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
15:11	RO	0h		**Reserved (RSVD)**
10	RW	0b	Uncore	**INTA Assertion Disable (INTAAD)** 0 = This device is permitted to generate INTA interrupt messages. 1 = This device is prevented from generating interrupt messages. Any INTA emulation interrupts already asserted must be de-asserted when this bit is set. Only affects interrupts generated by the device (PCI INTA from a PME or Hot-plug event) controlled by this command register. It does not affect upstream MSIs, upstream PCI INTA-INTD assert and deassert messages. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
9	RO	0b	Uncore	**Fast Back-to-Back Enable (FB2B)** Not Applicable or Implemented. Hardwired to 0.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**4–5h**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
8	RW	0b	Uncore	**SERR# Message Enable (SERRE)** This bit controls the root port's SERR# messaging. The processor communicates the SERR# condition by sending an SERR message to the PCH. This bit, when set, enables reporting of non-fatal and fatal errors detected by the device to the Root Complex. Note that errors are reported if enabled either through this bit or through the PCI Express* specific bits in the Device Control Register. In addition, for Type 1 configuration space header devices, this bit, when set, enables transmission by the primary interface of ERR_NONFATAL and ERR_FATAL error messages forwarded from the secondary interface. This bit does not affect the transmission of forwarded ERR_COR messages. 0 = The SERR message is generated by the root port only under conditions enabled individually through the Device Control Register. 1 = The root port is enabled to generate SERR messages which will be sent to the PCH for specific root port error conditions generated/detected or received on the secondary side of the virtual PCI to PCI bridge. The status of SERRs generated is reported in the PCISTS register.
7	RO	0h		**Reserved (RSVD)**
6	RW	0b	Uncore	**Parity Error Response Enable (PERRE)** This bit controls whether or not the Master Data Parity Error bit in the PCI Status register can bet set. 0 = Master Data Parity Error bit in PCI Status register can NOT be set. 1 = Master Data Parity Error bit in PCI Status register CAN be set.
5	RO	0b	Uncore	**VGA Palette Snoop (VGAPS)** Not Applicable or Implemented. Hardwired to 0.
4	RO	0b	Uncore	**Memory Write and Invalidate Enable (MWIE)** Not Applicable or Implemented. Hardwired to 0.
3	RO	0b	Uncore	**Special Cycle Enable (SCE)** Not Applicable or Implemented. Hardwired to 0.



B/D/F/Type:	0/6/0/PCI
Address Offset:	4–5h
Reset Value:	0000h
Access:	RW, RO
Size:	16 bits
BIOS Optimal Default	00h

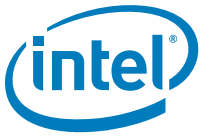
Bit	Access	Reset Value	RST/ PWR	Description
2	RW	0b	Uncore	**Bus Master Enable (BME)** THis bit controls the ability of the PEG port to forward Memory Read/Write Requests in the upstream direction. 0 = This device is prevented from making memory requests to its primary bus. According to PCI Specification, as MSI interrupt messages are in-band memory writes, disabling the bus master enable bit prevents this device from generating MSI interrupt messages or passing them from its secondary bus to its primary bus. Upstream memory writes/reads, peer writes/reads, and MSIs will all be treated as illegal cycles. Writes are aborted. Reads are aborted and will return Unsupported Request status (or Master abort) in its completion packet 1 = This device is allowed to issue requests to its primary bus. Completions for previously issued memory read requests on the primary bus will be issued when the data is available. This bit does not affect forwarding of Completions from the primary interface to the secondary interface.
1	RW	0b	Uncore	**Memory Access Enable (MAE)** 0 = All of device's memory space is disabled. 1 = Enable the Memory and Pre-fetchable memory address ranges defined in the MBASE, MLIMIT, PMBASE, and PMLIMIT registers.
0	RW	0b	Uncore	**IO Access Enable (IOAE)** 0 = All of device’s I/O space is disabled. 1 = Enable the I/O address range defined in the IOBASE, and IOLIMIT registers.

2.10.4 PCISTS—PCI Status Register

This register reports the occurrence of error conditions associated with primary side of the "virtual" Host-PCI Express bridge embedded within the Root port.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**6–7h**
Reset Value:	**0010h**
Access:	**RW1C, RO, RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Detected Parity Error (DPE)** This bit is set by a Function whenever it receives a Poisoned TLP, regardless of the state the Parity Error Response bit in the Command register. On a Function with a Type 1 Configuration header, the bit is set when the Poisoned TLP is received by its Primary Side. Reset Value of this bit is 0b. This bit will be set only for completions of requests encountering ECC error in DRAM. Poisoned peer-2-peer posted forwarded will not set this bit. They are reported at the receiving port.
14	RW1C	0b	Uncore	**Signaled System Error (SSE)** This bit is set when this Device sends an SERR due to detecting an ERR_FATAL or ERR_NONFATAL condition and the SERR Enable bit in the Command register is '1'. Both received (if enabled by BCTRL1[1]) and internally detected error messages do not affect this field.
13	RO	0b	Uncore	**Received Master Abort Status (RMAS):** This bit is set when a Requester receives a Completion with Unsupported Request Completion Status. On a Function with a Type 1 Configuration header, the bit is set when the Unsupported Request is received by its Primary Side. Not applicable. There is No UR on primary interface
12	RO	0b	Uncore	**Received Target Abort Status (RTAS)** This bit is set when a Requester receives a Completion with Completer Abort Completion Status. On a Function with a Type 1 Configuration header, the bit is set when the Completer Abort is received by its Primary Side. Reset Value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a Completer abort does not exist on primary side of this device.
11	RO	0b	Uncore	**Signaled Target Abort Status (STAS):** This bit is set when a Function completes a Posted or Non-Posted Request as a Completer Abort error. This applies to a Function with a Type 1 Configuration header when the Completer Abort was generated by its Primary Side. Reset Value of this bit is 0b. Not Applicable or Implemented. Hardwired to 0. The concept of a target abort does not exist on primary side of this device.
10:9	RO	00b	Uncore	**DEVSELB Timing (DEVT)** This device is not the subtractively decoded device on bus 0. This bit field is therefore hardwired to 00 to indicate that the device uses the fastest possible decode. Does not apply to PCI Express and must be hardwired to 00b.



B/D/F/Type:	0/6/0/PCI
Address Offset:	6–7h
Reset Value:	0010h
Access:	RW1C, RO, RO-V
Size:	16 bits
BIOS Optimal Default	0h

Bit	Access	Reset Value	RST/ PWR	Description
8	RW1C	0b	Uncore	**Master Data Parity Error (PMDPE)** This bit is set by a Requester (Primary Side for Type 1 Configuration Space header Function) if the Parity Error Response bit in the Command register is 1b and either of the following two conditions occurs: • Requester receives a Completion marked poisoned • Requester poisons a write Request If the Parity Error Response bit is 0b, this bit is never set. Reset Value of this bit is 0b. This bit will be set only for completions of requests encountering ECC error in DRAM. Poisoned peer-2-peer posted forwarded will not set this bit. They are reported at the receiving port.
7	RO	0b	Uncore	**Fast Back-to-Back (FB2B)** Not Applicable or Implemented. Hardwired to 0.
6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**66/60MHz capability (CAP66)** Not Applicable or Implemented. Hardwired to 0.
4	RO	1b	Uncore	**Capabilities List (CAPL)** Indicates that a capabilities list is present. Hardwired to 1.
3	RO-V	0b	Uncore	**INTx Status (INTAS)** This bit indicates that an interrupt message is pending internally to the device. Only PME and Hot-plug sources feed into this status bit (not PCI INTA–INTD assert and deassert messages). The INTA Assertion Disable bit, PCICMD1[10], has no effect on this bit. INTA emulation interrupts received across the link are not reflected in this bit. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
2:0	RO	0h		**Reserved (RSVD)**

2.10.5 RID—Revision Identification Register

This register contains the revision number of the processor root port. These bits are read only and writes to this register have no effect.

B/D/F/Type:	0/6/0/PCI
Address Offset:	8h
Reset Value:	00h
Access:	RO-FW
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO-FW	0h	Uncore	**Revision Identification Number (RID)** This is an 8-bit value that indicates the revision identification number for the root port. Refer to the processor Specification Update for the value of the RID register.

2.10.6 CC—Class Code Register

This register identifies the basic function of the device, a more specific sub-class, and a register- specific programming interface.

B/D/F/Type:	0/6/0/PCI
Address Offset:	9–Bh
Reset Value:	060400h
Access:	RO
Size:	24 bits

Bit	Access	Reset Value	RST/ PWR	Description
23:16	RO	06h	Uncore	**Base Class Code (BCC)** Indicates the base class code for this device. This code has the value 06h indicating a Bridge device.
15:8	RO	04h	Uncore	**Sub-Class Code (SUBCC)** Indicates the sub-class code for this device. The code is 04h indicating a PCI to PCI Bridge.
7:0	RO	00h	Uncore	**Programming Interface (PI)** Indicates the programming interface of this device. This value does not specify a particular register set layout and provides no practical use for this device.

2.10.7 CL—Cache Line Size Register

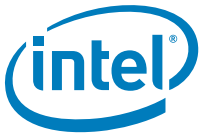
B/D/F/Type:	0/6/0/PCI
Address Offset:	Ch
Reset Value:	00h
Access:	RW
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Cache Line Size (CLS**) Implemented by PCI Express devices as a read-write field for legacy compatibility purposes but has no impact on any PCI Express device functionality.

2.10.8 HDR—Header Type Register

B/D/F/Type:	0/6/0/PCI
Address Offset:	Eh
Reset Value:	81h
Access:	RO
Size:	8 bits

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	81h	Uncore	**Header Type Register (HDR)** Device 1 returns 81h to indicate that this is a multi function device with bridge header layout. Device 6 returns 01h to indicate that this is a single function device with bridge header layout.



2.10.9 PBUSN—Primary Bus Number Register

This register identifies that this "virtual" Host-PCI Express* bridge is connected to PCI bus 0.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**18h**
Reset Value:	**00h**
Access:	**RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	00h	Uncore	**Primary Bus Number (BUSN)** Configuration software typically programs this field with the number of the bus on the primary side of the bridge. Since the processor root port is an internal device and its primary bus is always 0, these bits are read only and are hardwired to 0.

2.10.10 SBUSN—Secondary Bus Number Register

This register identifies the bus number assigned to the second bus side of the "virtual" bridge; that is, to PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**19h**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Secondary Bus Number (BUSN)** This field is programmed by configuration software with the bus number assigned to PCI Express-G.

2.10.11 SUBUSN—Subordinate Bus Number Register

This register identifies the subordinate bus (if any) that resides at the level below PCI Express-G. This number is programmed by the PCI configuration software to allow mapping of configuration cycles to PCI Express-G.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**1Ah**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Subordinate Bus Number (BUSN)** This register is programmed by configuration software with the number of the highest subordinate bus that lies behind the processor root port bridge. When only a single PCI device resides on the PCI Express-G segment, this register will contain the same value as the SBUSN1 register.

2.10.12 IOBASE—I/O Base Address Register

This register controls the processor to PCI Express-G I/O access routing based on the following formula:

IO_BASE ≤ address ≤ IO_LIMIT

Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are treated as 0. Thus the bottom of the defined I/O address range will be aligned to a 4 KB boundary.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**1Ch**
Reset Value:	**F0h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
7:4	RW	Fh	Uncore	**I/O Address Base (IOBASE:)** This field corresponds to A[15:12] of the I/O addresses passed by the root port to PCI Express-G.
3:0	RO	0h		Reserved (RSVD)

2.10.13 IOLIMIT—I/O Limit Address Register

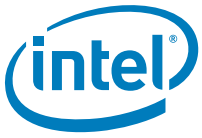
This register controls the processor to PCI Express-G I/O access routing based on the following formula:

IO_BASE ≤ address ≤ IO_LIMIT

Only upper 4 bits are programmable. For the purpose of address decode address bits A[11:0] are assumed to be FFFh. Thus, the top of the defined I/O address range will be at the top of a 4 KB aligned address block.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**1Dh**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
7:4	RW	0h	Uncore	**I/O Address Limit (IOLIMIT**) This field corresponds to A[15:12] of the I/O address limit of the root port. Devices between this upper limit and IOBASE1 will be passed to the PCI Express hierarchy associated with this device.
3:0	RO	0h		**Reserved (RSVD)**



2.10.14 SSTS—Secondary Status Register

SSTS is a 16-bit status register that reports the occurrence of error conditions associated with secondary side (that is, PCI Express-G side) of the "virtual" PCI-PCI bridge embedded within the processor.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**1E–1Fh**
Reset Value:	**0000h**
Access:	**RW1C, RO**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Detected Parity Error (DPE)** This bit is set by the Secondary Side for a Type 1 Configuration Space header device whenever it receives a Poisoned TLP, regardless of the state of the Parity Error Response Enable bit in the Bridge Control Register.
14	RW1C	0b	Uncore	**Received System Error (RSE)** This bit is set when the Secondary Side for a Type 1 configuration space header device receives an ERR_FATAL or ERR_NONFATAL.
13	RW1C	0b	Uncore	**Received Master Abort (RMA)** This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Unsupported Request Completion Status.
12	RW1C	0b	Uncore	**Received Target Abort (RTA)** This bit is set when the Secondary Side for Type 1 Configuration Space Header Device (for requests initiated by the Type 1 Header Device itself) receives a Completion with Completer Abort Completion Status.
11	RO	0b	Uncore	**Signaled Target Abort (STA)** Not Applicable or Implemented. Hardwired to 0. The processor does not generate Target Aborts (The root port will never complete a request using the Completer Abort Completion status). UR detected inside the processor (such as in iMPH/MC will be reported in primary side status)
10:9	RO	00b	Uncore	**DEVSELB Timing (DEVT)** Not Applicable or Implemented. Hardwired to 0.
8	RW1C	0b	Uncore	**Master Data Parity Error (SMDPE)** When set indicates that the processor received across the link (upstream) a Read Data Completion Poisoned TLP (EP=1**).** This bit can only be set when the Parity Error Enable bit in the Bridge Control register is set.
7	RO	0b	Uncore	**Fast Back-to-Back (FB2B)** Not Applicable or Implemented. Hardwired to 0.
6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**66/60 MHz capability (CAP66)** Not Applicable or Implemented. Hardwired to 0.
4:0	RO	0h		**Reserved (RSVD)**

2.10.15 MBASE—Memory Base Address Register

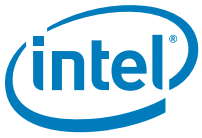
This register controls the processor to PCI Express-G non-prefetchable memory access routing based on the following formula:

MEMORY_BASE ≤ address ≤ MEMORY_LIMIT

The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**20–21h**
Reset Value:	**FFF0h**
Access:	**RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	FFFh	Uncore	**Memory Address Base (MBASE)** This field corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G.
3:0	RO	0h		**Reserved (RSVD)**



2.10.16 MLIMIT—Memory Limit Address Register

This register controls the processor to PCI Express-G non-prefetchable memory access routing based on the following formula:

MEMORY_BASE ≤ address ≤ MEMORY_LIMIT

The upper 12 bits of the register are read/write and correspond to the upper 12 address bits A[31:20] of the 32 bit address. The bottom 4 bits of this register are read-only and return zeroes when read. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Memory range covered by MBASE and MLIMIT registers are used to map non-prefetchable PCI Express-G address ranges (typically where control/status memory-mapped I/O data structures of the graphics controller will reside) and PMBASE and PMLIMIT are used to map prefetchable address ranges (typically graphics local memory). This segregation allows application of USWC space attribute to be performed in a true plug-and-play manner to the prefetchable address range for improved processor-PCI Express memory access performance.

Note: Configuration software is responsible for programming all address range registers (prefetchable, non-prefetchable) with the values that provide exclusive address ranges; that is, prevent overlap with each other and/or with the ranges covered with the main memory. There is no provision in the processor hardware to enforce prevention of overlap and operations of the system in the case of overlap are not ensured.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**22–23h**
Reset Value:	**0000h**
Access:	**RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	000h	Uncore	**Memory Address Limit (MLIMIT)** This field corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G.
3:0	RO	0h		**Reserved (RSVD)**

2.10.17 PMBASE—Prefetchable Memory Base Address Register

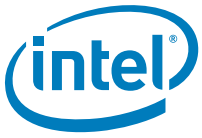
This register in conjunction with the corresponding Upper Base Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Base Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**24–25h**
Reset Value:	**FFF1h**
Access:	**RW, RO**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	FFFh	Uncore	**Prefetchable Memory Base Address (PMBASE)** This field corresponds to A[31:20] of the lower limit of the memory range that will be passed to PCI Express-G.
3:0	RO	1h	Uncore	**64-bit Address Support (AS64)** This field indicates that the upper 32 bits of the prefetchable memory region base address are contained in the Prefetchable Memory base Upper Address register at 28h.



2.10.18 PMLIMIT—Prefetchable Memory Limit Address Register

This register in conjunction with the corresponding Upper Limit Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 40-bit address. The lower 8 bits of the Upper Limit Address register are read/write and correspond to address bits A[39:32] of the 40-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (that is, prefetchable) from the processor perspective.

B/D/F/Type: 0/6/0/PCI
Address Offset: 26–27h
Reset Value: 0001h
Access: RW, RO
Size: 16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RW	000h	Uncore	**Prefetchable Memory Address Limit (PMLIMIT)** This field corresponds to A[31:20] of the upper limit of the address range passed to PCI Express-G.
3:0	RO	1h	Uncore	**64-bit Address Support (AS64B**) This field indicates that the upper 32 bits of the prefetchable memory region limit address are contained in the Prefetchable Memory Base Limit Address register at 2Ch

2.10.19 PMBASEU—Prefetchable Memory Base Address Upper Register

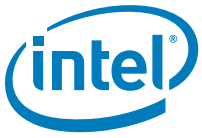
The functionality associated with this register is present in the PEG design implementation. This register in conjunction with the corresponding Upper Base Address register controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Base Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be 0. Thus, the bottom of the defined memory address range will be aligned to a 1 MB boundary.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**28–2Bh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Prefetchable Memory Base Address (PMBASEU)** This field corresponds to A[63:32] of the lower limit of the prefetchable memory range that will be passed to PCI Express-G.



2.10.20 PMLIMITU—Prefetchable Memory Limit Address Upper Register

The functionality associated with this register is present in the PEG design implementation.

This register, in conjunction with the corresponding Upper Limit Address register, controls the processor to PCI Express-G prefetchable memory access routing based on the following formula:

PREFETCHABLE_MEMORY_BASE ≤ address ≤ PREFETCHABLE_MEMORY_LIMIT

The upper 12 bits of this register are read/write and correspond to address bits A[31:20] of the 39-bit address. The lower 7 bits of the Upper Limit Address register are read/write and correspond to address bits A[38:32] of the 39-bit address. This register must be initialized by the configuration software. For the purpose of address decode, address bits A[19:0] are assumed to be FFFFFh. Thus, the top of the defined memory address range will be at the top of a 1 MB aligned memory block.

Note: Prefetchable memory range is supported to allow segregation by the configuration software between the memory ranges that must be defined as UC and the ones that can be designated as a USWC (that is, prefetchable) from the processor perspective.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**2C–2Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Prefetchable Memory Address Limit (PMLIMITU)** This field corresponds to A[63:32] of the upper limit of the prefetchable Memory range that will be passed to PCI Express-G.

2.10.21 CAPPTR—Capabilities Pointer Register

The capabilities pointer provides the address offset to the location of the first entry in this device's linked list of capabilities.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**34h**
Reset Value:	**88h**
Access:	**RO**
Size:	**8 bits**

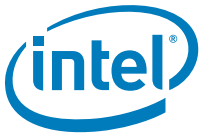
Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	88h	Uncore	**First Capability (CAPPTR1)** The first capability in the list is the Subsystem ID and Subsystem Vendor ID Capability.

2.10.22 INTRLINE—Interrupt Line Register

This register contains interrupt line routing information. The device itself does not use this value; rather it is used by device drivers and operating systems to determine priority and vector information.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**3Ch**
Reset Value:	**00h**
Access:	**RW**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RW	00h	Uncore	**Interrupt Connection (INTCON)** This field is used to communicate interrupt line routing information. **BIOS Requirement:** POST software writes the routing information into this register as it initializes and configures the system. The value indicates to which input of the system interrupt controller this device's interrupt pin is connected.



2.10.23 INTRPIN—Interrupt Pin Register

This register specifies which interrupt pin this device uses.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**3Dh**
Reset Value:	**01h**
Access:	**RW-O, RO**
Size:	**8 bits**

Bit	Access	Reset Value	RST/ PWR	Description
7:3	RO	00h	Uncore	**Reserved (RSVD)**
2:0	RW-O	1h	Uncore	**Interrupt Pin (INTPIN)** As a multifunction device, the PCI Express device may specify any INTx (x=A,B,C,D) as its interrupt pin. The Interrupt Pin register tells which interrupt pin the device (or device function) uses. A value of 1 corresponds to INTA# (Default) A value of 2 corresponds to INTB# A value of 3 corresponds to INTC# A value of 4 corresponds to INTD# Devices (or device functions) that do not use an interrupt pin must put a 0 in this register. The values 05h through FFh are reserved. This register is write once. BIOS must set this register to select the INTx to be used by this root port.

2.10.24 BCTRL—Bridge Control Register

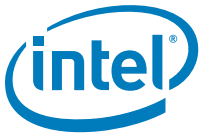
This register provides extensions to the PCICMD register that are specific to PCI-PCI bridges. The BCTRL provides additional control for the secondary interface (that is, PCI Express-G) as well as some bits that affect the overall behavior of the "virtual" Host-PCI Express bridge embedded within the processor; such as VGA compatible address ranges mapping.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**3E–3Fh**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RO	0b	Uncore	**Discard Timer SERR# Enable (DTSERRE)** Not Applicable or Implemented. Hardwired to 0.
10	RO	0b	Uncore	**Discard Timer Status (DTSTS)** Not Applicable or Implemented. Hardwired to 0.
9	RO	0b	Uncore	**Secondary Discard Timer (SDT)** Not Applicable or Implemented. Hardwired to 0.
8	RO	0b	Uncore	**Primary Discard Timer (PDT)** Not Applicable or Implemented. Hardwired to 0.
7	RO	0b	Uncore	**Fast Back-to-Back Enable (FB2BEN)** Not Applicable or Implemented. Hardwired to 0.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**3E–3Fh**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
6	RW	0b	Uncore	**Secondary Bus Reset (SRESET)** Setting this bit triggers a hot reset on the corresponding PCI Express Port. This will force the LTSSM to transition to the Hot Reset state (using Recovery) from L0, L0s, or L1 states.
5	RO	0b	Uncore	**Master Abort Mode (MAMODE)** Does not apply to PCI Express. Hardwired to 0.
4	RW	0b	Uncore	**VGA 16-bit Decode (VGA16D)** Enables the PCI-to-PCI bridge to provide 16-bit decoding of VGA I/O address precluding the decoding of alias addresses every 1 KB. This bit only has meaning if bit 3 (VGA Enable) of this register is also set to 1, enabling VGA I/O decoding and forwarding by the bridge. 0 = Execute 10-bit address decodes on VGA I/O accesses. 1 = Execute 16-bit address decodes on VGA I/O accesses.
3	RW	0b	Uncore	**VGA Enable (VGAEN)** Controls the routing of processor initiated transactions targeting VGA compatible I/O and memory address ranges. See the VGAEN/MDAP table in device 0, offset 97h[0].
2	RW	0b	Uncore	**ISA Enable (ISAEN)** Needed to exclude legacy resource decode to route ISA resources to legacy decode path. Modifies the response by the root port to an I/O access issued by the processor that target ISA I/O addresses. This applies only to I/O addresses that are enabled by the IOBASE and IOLIMIT registers. 0 = All addresses defined by the IOBASE and IOLIMIT for processor I/O transactions will be mapped to PCI Express-G. 1 = The root port will not forward to PCI Express-G any I/O transactions addressing the last 768 bytes in each 1 KB block even if the addresses are within the range defined by the IOBASE and IOLIMIT registers.
1	RW	0b	Uncore	**SERR Enable (SERREN)** 0 = No forwarding of error messages from secondary side to primary side that could result in an SERR. 1 = ERR_COR, ERR_NONFATAL, and ERR_FATAL messages result in SERR message when individually enabled by the Root Control register.
0	RW	0b	Uncore	**Parity Error Response Enable (PEREN)** Controls whether or not the Master Data Parity Error bit in the Secondary Status register is set when the root port receives across the link (upstream) a Read Data Completion Poisoned TLP 0 = Master Data Parity Error bit in Secondary Status register can NOT be set. 1 = Master Data Parity Error bit in Secondary Status register CAN be set.



2.10.25 PM_CAPID—Power Management Capabilities Register

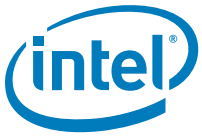
B/D/F/Type:	0/6/0/PCI
Address Offset:	80–83h
Reset Value:	C8039001h
Access:	RO, RO-V
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:27	RO	19h	Uncore	**PME Support (PMES)** This field indicates the power states in which this device may indicate PME wake using PCI Express messaging. D0, D3hot & D3cold. This device is not required to do anything to support D3hot & D3cold; it simply must report that those states are supported. Refer to the PCI Power Management 1.1 specification for encoding explanation and other power management details.
26	RO	0b	Uncore	**D2 Power State Support (D2PSS)** Hardwired to 0 to indicate that the D2 power management state is NOT supported.
25	RO	0b	Uncore	**D1 Power State Support (D1PSS)** Hardwired to 0 to indicate that the D1 power management state is NOT supported.
24:22	RO	000b	Uncore	**Auxiliary Current (AUXC)** Hardwired to 0 to indicate that there are no 3.3Vaux auxiliary current requirements.
21	RO	0b	Uncore	**Device Specific Initialization (DSI)** Hardwired to 0 to indicate that special initialization of this device is NOT required before generic class device driver is to use it.
20	RO	0b	Uncore	**Auxiliary Power Source (APS)** Hardwired to 0.
19	RO	0b	Uncore	**PME Clock (PMECLK)** Hardwired to 0 to indicate this device does NOT support PME# generation.
18:16	RO	011b	Uncore	**PCI PM CAP Version (PCIPMCV)** A value of 011b indicates that this function complies with revision 1.2 of the PCI Power Management Interface Specification. --Was Previously Hardwired to 02h to indicate there are 4 bytes of power management registers implemented and that this device complies with revision 1.1 of the PCI Power Management Interface Specification.
15:8	RO-V	90h	Uncore	**Pointer to Next Capability (PNC)** This contains a pointer to the next item in the capabilities list. If MSICH (CAPL[0] @ 7Fh) is 0, then the next item in the capabilities list is the Message Signaled Interrupts (MSI) capability at 90h. If MSICH (CAPL[0] @ 7Fh) is 1, then the next item in the capabilities list is the PCI Express capability at A0h.
7:0	RO	01h	Uncore	**Capability ID (CID)** Value of 01h identifies this linked list item (capability structure) as being for PCI Power Management registers.

2.10.26 PM_CS—Power Management Control/Status Register

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**84–87h**
Reset Value:	**00000008h**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RO	0b	Uncore	**PME Status (PMESTS)** This bit indicates that this device does not support PME# generation from D3cold.
14:13	RO	00b	Uncore	**Data Scale (DSCALE)** This field indicates that this device does not support the power management data register.
12:9	RO	0h	Uncore	**Data Select (DSEL)** This field indicates that this device does not support the power management data register.
8	RW	0b	Uncore	**PME Enable (PMEE)** This bit indicates that this device does not generate PME# assertion from any D-state. 0 = PME# generation not possible from any D State 1 = PME# generation enabled from any D State The setting of this bit has no effect on hardware. See PM_CAP[15:11]
7:4	RO	0h		**Reserved (RSVD)**
3	RO	1b	Uncore	**No Soft Reset (NSR)** When set to 1 this bit indicates that the device is transitioning from D3hot to D0 because the power state commands do not perform an internal reset. Configuration context is preserved. Upon transition no additional operating system intervention is required to preserve configuration context beyond writing the power state bits. When clear, the devices do not perform an internal reset upon transitioning from D3hot to D0 using software control of the power state bits. Regardless of this bit the devices that transition from a D3hot to D0 by a system or bus segment reset will return to the device state D0 uninitialized with only PME context preserved if PME is supported and enabled.
2	RO	0h		**Reserved (RSVD)**



B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**84–87h**
Reset Value:	**00000008h**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
1:0	RW	00b	Uncore	**Power State (PS)** This field indicates the current power state of this device and can be used to set the device into a new power state. If software attempts to write an unsupported state to this field, write operation must complete normally on the bus, but the data is discarded and no state change occurs. 00 = D0 01 = D1 (Not supported in this device.) 10 = D2 (Not supported in this device.) 11 = D3 Support of D3cold does not require any special action. While in the D3hot state, this device can only act as the target of PCI configuration transactions (for power management control). This device also cannot generate interrupts or respond to MMR cycles in the D3 state. The device must return to the D0 state in order to be fully-functional. When the Power State is other than D0, the bridge will Master Abort (that is, not claim) any downstream cycles (with exception of type 0 configuration cycles). Consequently, these unclaimed cycles will go down DMI and come back up as Unsupported Requests, which the processor logs as Master Aborts in Device 0 PCISTS[13] There is no additional hardware functionality required to support these Power States.

2.10.27 SS_CAPID—Subsystem ID and Vendor ID Capabilities Register

This capability is used to uniquely identify the subsystem where the PCI device resides. Because this device is an integrated part of the system and not an add-in device, it is anticipated that this capability will never be used. However, it is necessary because Microsoft will test for its presence.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**88–8Bh**
Reset Value:	**0000800Dh**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

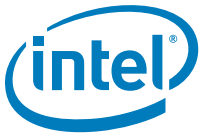
Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:8	RO	80h	Uncore	**Pointer to Next Capability (PNC)** This field contains a pointer to the next item in the capabilities list which is the PCI Power Management capability.
7:0	RO	0Dh	Uncore	**Capability ID (CID)** Value of 0Dh identifies this linked list item (capability structure) as being for SSID/SSVID registers in a PCI-to-PCI Bridge.

2.10.28 SS—Subsystem ID and Subsystem Vendor ID Register

System BIOS can be used as the mechanism for loading the SSID/SVID values. These values must be preserved through power management transitions and a hardware reset.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**8C–8Fh**
Reset Value:	**00008086h**
Access:	**RW-O**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW-O	0000h	Uncore	**Subsystem ID (SSID)** Identifies the particular subsystem and is assigned by the vendor.
15:0	RW-O	8086h	Uncore	**Subsystem Vendor ID (SSVID)** Identifies the manufacturer of the subsystem and is the same as the vendor ID which is assigned by the PCI Special Interest Group.



2.10.29 MSI_CAPID—Message Signaled Interrupts Capability ID Register

When a device supports MSI it can generate an interrupt request to the processor by writing a predefined data item (a message) to a predefined memory address.

The reporting of the existence of this capability can be disabled by setting MSICH (CAPL[0] @ 7Fh). In that case walking this linked list will skip this capability and instead go directly from the PCI PM capability to the PCI Express* capability.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**90–91h**
Reset Value:	**A005h**
Access:	**RO**
Size:	**16 bits**

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	A0h	Uncore	**Pointer to Next Capability (PNC)** This field contains a pointer to the next item in the capabilities list which is the PCI Express capability.
7:0	RO	05h	Uncore	**Capability ID (CID)** Value of 05h identifies this linked list item (capability structure) as being for MSI registers.

2.10.30 MC—Message Control Register

System software can modify bits in this register, but the device is prohibited from doing so.

If the device writes the same message multiple times, only one of those messages is ensured to be serviced. If all of them must be serviced, the device must not generate the same message again until the driver services the earlier one.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**92–93h**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	0h		**Reserved (RSVD)**
7	RO	0b	Uncore	**64-bit Address Capable (B64AC)** Hardwired to 0 to indicate that the function does not implement the upper 32 bits of the Message Address register and is incapable of generating a 64-bit memory address. This may need to change in future implementations when addressable system memory exceeds the 32b/4 GB limit.

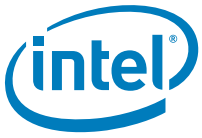
B/D/F/Type:	0/6/0/PCI
Address Offset:	92–93h
Reset Value:	0000h
Access:	RO, RW
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
6:4	RW	000b	Uncore	**Multiple Message Enable (MME)** System software programs this field to indicate the actual number of messages allocated to this device. This number will be equal to or less than the number actually requested. The encoding is the same as for the MMC field below.
3:1	RO	000b	Uncore	**Multiple Message Capable (MMC)** System software reads this field to determine the number of messages being requested by this device. 000 = 1 All of the following are reserved in this implementation: 001 = 2 010 = 4 011 = 8 100 = 16 101 = 32 110 = Reserved 111 = Reserved
0	RW	0b	Uncore	**MSI Enable (MSIEN)** This bit controls the ability of this device to generate MSIs. 0 = MSI will not be generated. 1 = MSI will be generated when we receive PME messages. INTA will not be generated and INTA Status (PCISTS1[3]) will not be set.

2.10.31 MA—Message Address Register

B/D/F/Type:	0/6/0/PCI
Address Offset:	94-97h
Reset Value:	00000000h
Access:	RW, RO
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW	00000000h	Uncore	**Message Address (MA)** Used by system software to assign an MSI address to the device. The device handles an MSI by writing the padded contents of the MD register to this address.
1:0	RO	00b	Uncore	**Force DWord Align (FDWA)** Hardwired to 0 so that addresses assigned by system software are always aligned on a DWord address boundary.



2.10.32 MD—Message Data Register

B/D/F/Type:	0/6/0/PCI
Address Offset:	98–99h
Reset Value:	0000h
Access:	RW
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:0	RW	0000h	Uncore	**Message Data (MD)** Base message data pattern assigned by system software and used to handle an MSI from the device. When the device must generate an interrupt request, it writes a 32-bit value to the memory address specified in the MA register. The upper 16 bits are always set to 0. The lower 16 bits are supplied by this register.

2.10.33 PEG_CAPL—PCI Express-G Capability List Register

This register enumerates the PCI Express* capability structure.

B/D/F/Type:	0/6/0/PCI
Address Offset:	A0–A1h
Reset Value:	0010h
Access:	RO
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:8	RO	00h	Uncore	**Pointer to Next Capability (PNC)** This value terminates the capabilities list. The Virtual Channel capability and any other PCI Express specific capabilities that are reported using this mechanism are in a separate capabilities list located entirely within PCI Express Extended Configuration Space.
7:0	RO	10h	Uncore	**Capability ID (CID)** This field identifies this linked list item (capability structure) as being for PCI Express registers.

2.10.34 PEG_CAP—PCI Express-G Capabilities Register

This register indicates PCI Express* device capabilities.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**A2–A3h**
Reset Value:	**0142h**
Access:	**RO, RW-O**
Size:	**16 bits**
BIOS Optimal Default	**0h**

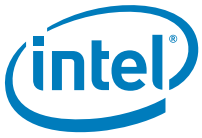
Bit	Access	Reset Value	RST/ PWR	Description
15:14	RO	0h		**Reserved (RSVD)**
13:9	RO	00h	Uncore	**Interrupt Message Number (IMN)** Not Applicable or Implemented. Hardwired to 0.
8	RW-O	1b	Uncore	**Slot Implemented (SI)** 0 = The PCI Express Link associated with this port is connected to an integrated component or is disabled. 1 = The PCI Express Link associated with this port is connected to a slot. **BIOS Requirement:** This field must be initialized appropriately if a slot connection is not implemented.
7:4	RO	4h	Uncore	**Device/Port Type (DPT)** Hardwired to 4h to indicate root port of PCI Express Root Complex.
3:0	RO	2h	Uncore	**PCI Express Capability Version (PCIECV)** Hardwired to 2h to indicate compliance to the PCI Express Capabilities Register Expansion ECN.

2.10.35 DCAP—Device Capabilities Register

This register indicates PCI Express* device capabilities.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**A4–A7h**
Reset Value:	**00008000h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RO	1b	Uncore	**Role Based Error Reporting (RBER)** This bit indicates that this device implements the functionality defined in the Error Reporting ECN as required by the PCI Express 1.1 specification.
14:6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**Extended Tag Field Supported (ETFS)** Hardwired to indicate support for 5-bit Tags as a Requestor.
4:3	RO	00b	Uncore	**Phantom Functions Supported (PFS)** Not Applicable or Implemented. Hardwired to 0.
2:0	RW-O	000b	Uncore	**Max Payload Size (MPS)** Default indicates 128B max supported payload for Transaction Layer Packets (TLP.).



2.10.36 DCTL—Device Control Register

This register provides control for PCI Express* device specific capabilities.

The error reporting enable bits are in reference to errors detected by this device, not error messages received across the link. The reporting of error messages (ERR_CORR, ERR_NONFATAL, ERR_FATAL) received by Root Port is controlled exclusively by Root Port Command Register.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**A8–A9h**
Reset Value:	**0000h**
Access:	**RO, RW**
Size:	**16 bits**
BIOS Optimal Default	**0h**

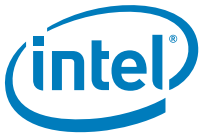
Bit	Access	Reset Value	RST/ PWR	Description
15	RO	0h		**Reserved (RSVD)**
14:12	RO	000b	Uncore	**Reserved for Max Read Request Size (MRRS)**
11	RO	0b	Uncore	**Reserved for Enable No Snoop (NSE)**
10:5	RO	0h		**Reserved (RSVD)**
4	RO	0b	Uncore	**Reserved for Enable Relaxed Ordering (ROE)**
3	RW	0b	Uncore	**Unsupported Request Reporting Enable (URRE)** When set, this bit allows signaling ERR_NONFATAL, ERR_FATAL, or ERR_CORR to the Root Control register when detecting an unmasked Unsupported Request (UR). An ERR_CORR is signaled when an unmasked Advisory Non-Fatal UR is received. An ERR_FATAL or ERR_NONFATAL is sent to the Root Control register when an uncorrectable non-Advisory UR is received with the severity bit set in the Uncorrectable Error Severity register.
2	RW	0b	Uncore	**Fatal Error Reporting Enable (FERE)** When set, this bit enables signaling of ERR_FATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.
1	RW	0b	Uncore	**Non-Fatal Error Reporting Enable (NERE)** When set, this bit enables signaling of ERR_NONFATAL to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.
0	RW	0b	Uncore	**Correctable Error Reporting Enable (CERE)** When set, this bit enables signaling of ERR_CORR to the Root Control register due to internally detected errors or error messages received across the link. Other bits also control the full scope of related error reporting.

2.10.37 DSTS—Device Status Register

This register reflects status corresponding to controls in the Device Control register. The error reporting bits are in reference to errors detected by this device, not errors messages received across the link.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**AA–ABh**
Reset Value:	**0000h**
Access:	**RO, RW1C**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:6	RO	0h		**Reserved (RSVD)**
5	RO	0b	Uncore	**Transactions Pending (TP)** 0 = All pending transactions (including completions for any outstanding non-posted requests on any used virtual channel) have been completed. 1 = Indicates that the device has transaction(s) pending (including completions for any outstanding non-posted requests for all used Traffic Classes). Not Applicable or Implemented. Hardwired to 0.
4	RO	0h		**Reserved (RSVD)**
3	RW1C	0b	Uncore	**Unsupported Request Detected (URD)** This bit indicates that the Function received an Unsupported Request. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.
2	RW1C	0b	Uncore	**Fatal Error Detected (FED)** This bit indicates status of Fatal errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.
1	RW1C	0b	Uncore	**Non-Fatal Error Detected (NFED)** This bit indicates status of Nonfatal errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function
0	RW1C	0b	Uncore	**Correctable Error Detected (CED)** This bit indicates status of correctable errors detected. Errors are logged in this register regardless of whether error reporting is enabled or not in the Device Control register. For a multi-Function device, each Function indicates status of errors as perceived by the respective Function.



2.10.38 LCAP—Link Capabilities Register

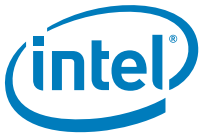
This register indicates PCI Express* device-specific capabilities.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**AC–AFh**
Reset Value:	**0521CC42h**
Access:	**RO, RW-O, RO-V, RW-OV**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	05h	Uncore	**Port Number (PN)** Indicates the PCI Express port number for the given PCI Express link. Matches the value in Element Self Description[31:24]. The value if this field differs between root ports 2h = device 1 Function 0 3h = device 1 Function 1 4h = device 1 Function 2 5h = device 6 Function 0
23:22	RO	0h		Reserved (RSVD)
21	RO	1b	Uncore	**Link Bandwidth Notification Capability (LBNC)** A value of 1b indicates support for the Link Bandwidth Notification status and interrupt mechanisms. This capability is required for all Root Ports and Switch downstream ports supporting Links wider than x1 and/or multiple Link speeds. This field is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b.
20	RO	0b	Uncore	**Data Link Layer Link Active Reporting Capable (DLLLARC)** For a Downstream Port, this bit must be set to 1b if the component supports the optional capability of reporting the DL_Active state of the Data Link Control and Management State Machine. For a hot-plug capable Downstream Port (as indicated by the Hot-Plug Capable field of the Slot Capabilities register), this bit must be set to 1b. For Upstream Ports and components that do not support this optional capability, this bit must be hardwired to 0b. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
19	RO	0b	Uncore	**Surprise Down Error Reporting Capable (SDERC)** For a Downstream Port, this bit must be set to 1b if the component supports the optional capability of detecting and reporting a Surprise Down error condition. For Upstream Ports and components that do not support this optional capability, this bit must be hardwired to 0b.
18	RO	0b	Uncore	**Clock Power Management (CPM)** A value of 1b in this bit indicates that the component tolerates the removal of any reference clock(s) when the link is in the L1 and L2/3 Ready link states. A value of 0b indicates the component does not have this capability and that reference clock(s) must not be removed in these link states. This capability is applicable only in form factors that support "clock request" (CLKREQ#) capability. For a multi-function device, each function indicates its capability independently. Power Management configuration software must only permit reference clock removal if all functions of the multifunction device indicate a 1b in this bit.
17:15	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**AC–AFh**
Reset Value:	**0521CC42h**
Access:	**RO, RW-O, RO-V, RW-OV**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
14:12	RO-V	100b	Uncore	**L0s Exit Latency (L0SELAT**) This field indicates the length of time this Port requires to complete the transition from L0s to L0. 000 = Less than 64 ns 001 = 64 ns to less than 128 ns 010 = 128 ns to less than 256 ns 011 = 256 ns to less than 512 ns 100 = 512 ns to less than 1 us 101 = 1 us to less than 2 us 110 = 2 us – 4 us 111 = More than 4 us The actual value of this field depends on the common Clock Configuration bit (LCTL[6]) and the Common and Non-Common clock L0s Exit Latency values in L0SLAT (Offset 22Ch)
11:10	RW-O	11b	Uncore	**Active State Link PM Support (ASLPMS**) Root port supports ASPM L0s and L1.
9:4	RW-OV	04h	Uncore	**Max Link Width (MLW):** This field indicates the maximum number of lanes supported for this link.
3:0	RO	0h		**Reserved (RSVD)**



2.10.39 LCTL—Link Control Register

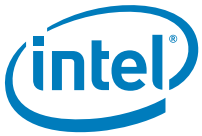
This register allows control of PCI Express* link.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**B0–B1h**
Reset Value:	**0000h**
Access:	**RO, RW, RW-V**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RW	0b	Uncore	**Link Autonomous Bandwidth Interrupt Enable (LABIE)** When set, this bit enables the generation of an interrupt to indicate that the Link Autonomous Bandwidth Status bit has been set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches. Devices that do not implement the Link Bandwidth Notification capability must hardwire this bit to 0b.
10	RW	0b	Uncore	**Link Bandwidth Management Interrupt Enable (LBMIE)** Link Bandwidth Management Interrupt Enable – When set, this bit enables the generation of an interrupt to indicate that the Link Bandwidth Management Status bit has been set. This bit is not applicable and is reserved for Endpoint devices, PCI Express to PCI/PCI-X bridges, and Upstream Ports of Switches.
9	RW	0b	Uncore	**Hardware Autonomous Width Disable (HAWD)** When set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b.
8	RO	0b	Uncore	**Enable Clock Power Management (ECPM)** Applicable only for form factors that support a "Clock Request" (CLKREQ#) mechanism, this enable functions as follows: 0 = Clock power management is disabled and device must hold CLKREQ# signal low 1 = When this bit is set to 1 the device is permitted to use CLKREQ# signal to power manage link clock according to protocol defined in appropriate form factor specification. Reset Value of this field is 0b. Components that do not support Clock Power Management (as indicated by a 0b value in the Clock Power Management bit of the Link Capabilities Register) must hardwire this bit to 0b.
7	RW	0b	Uncore	**Extended Synch (ES):** 0 = Standard Fast Training Sequence (FTS). 1 = Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (such as logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**B0–B1h**
Reset Value:	**0000h**
Access:	**RO, RW, RW-V**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
6	RW	0b	Uncore	**Common Clock Configuration (CCC**) 0 = This component and the component at the opposite end of this Link are operating with asynchronous reference clock. 1 = This component and the component at the opposite end of this Link are operating with a distributed common reference clock. The state of this bit affects the L0s Exit Latency reported in LCAP[14:12] and the N_FTS value advertised during link training. See L0SLAT at offset 22Ch.
5	RW-V	0b	Uncore	**Retrain Link (RL**) 0 = Normal operation. 1 = Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0).
4	RW	0b	Uncore	**Link Disable (LD):** 0 = Normal operation 1 = Link is disabled. Forces the LTSSM to transition to the Disabled state (using Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on 0 to 1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. After clearing this bit, software must honor timing requirements defined in the PCIe Specification, Section 6.6.1 with respect to the first Configuration Read following a Conventional Reset.
3	RO	0b	Uncore	**Read Completion Boundary (RCB)** Hardwired to 0 to indicate 64 byte.
2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**Active State PM (ASPM):** This field controls the level of ASPM (Active State Power Management) supported on the given PCI Express Link.



2.10.40 LSTS—Link Status Register

This register indicates PCI Express* link status.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**B2–B3h**
Reset Value:	**1001h**
Access:	**RW1C, RO-V, RO**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15	RW1C	0b	Uncore	**Link Autonomous Bandwidth Status (LABWS)** This bit is set to 1b by hardware to indicate that hardware has autonomously changed link speed or width, without the port transitioning through DL_Down status, for reasons other than to attempt to correct unreliable link operation. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was indicated as an autonomous change.
14	RW1C	0b	Uncore	**Link Bandwidth Management Status (LBWMS)** This bit is set to 1b by hardware to indicate that either of the following has occurred without the port transitioning through DL_Down status: A link retraining initiated by a write of 1b to the Retrain Link bit has completed. **Note:** This bit is set following any write of 1b to the Retrain Link bit, including when the Link is in the process of retraining for some other reason. Hardware has autonomously changed link speed or width to attempt to correct unreliable link operation, either through an LTSSM timeout or a higher level process. This bit must be set if the Physical Layer reports a speed or width change was initiated by the downstream component that was not indicated as an autonomous change.
13	RO-V	0b	Uncore	**Data Link Layer Link Active (Optional) (DLLLA)** This bit indicates the status of the Data Link Control and Management State Machine. It returns a 1b to indicate the DL_Active state, 0b otherwise. This bit must be implemented if the corresponding Data Link Layer Active Capability bit is implemented. Otherwise, this bit must be hardwired to 0b.
12	RO	1b	Uncore	**Slot Clock Configuration (SCC)** 0 = The device uses an independent clock irrespective of the presence of a reference on the connector. 1 = The device uses the same physical reference clock that the platform provides on the connector.
11	RO-V	0b	Uncore	**Link Training (LTRN)** This bit indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete.

B/D/F/Type:	0/6/0/PCI
Address Offset:	B2–B3h
Reset Value:	1001h
Access:	RW1C, RO-V, RO
Size:	16 bits
BIOS Optimal Default	0h

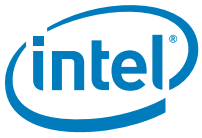
Bit	Access	Reset Value	RST/ PWR	Description
10	RO	0h		**Reserved (RSVD)**
9:4	RO-V	00h	Uncore	**Negotiated Link Width (NLW)** This field indicates negotiated link width. This field is valid only when the link is in the L0, L0s, or L1 states (after link width negotiation is successfully completed). 00h = Reserved 01h = X1 02h = X2 04h = X4 08h = X8 10h = X16 All other encodings are reserved.
3:0	RO	0h	Uncore	**Current Link Speed (CLS)** This field indicates the negotiated Link speed of the given PCI Express Link. The encoding is the binary value of the bit location in the Supported Link Speeds Vector (in the Link Capabilities 2 register) that corresponds to the current Link speed. For example, a value of 0010b in this field indicates that the current Link speed is that corresponding to bit 2 in the Supported Link Speeds Vector, which is 5.0 GT/s. All other encodings are reserved. The value in this field is undefined when the Link is not up.

2.10.41 SLOTCAP—Slot Capabilities Register

Note: PCI Express* Hot-Plug is not supported on the processor.

B/D/F/Type:	0/6/0/PCI
Address Offset:	B4–B7h
Reset Value:	00040000h
Access:	RW-O, RO
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:19	RW-O	0000h	Uncore	**Physical Slot Number (PSN)** This field indicates the physical slot number attached to this Port. **BIOS Requirement:** This field must be initialized by BIOS to a value that assigns a slot number that is globally unique within the chassis.
18	RO	1b	Uncore	**No Command Completed Support (NCCS)** When set to 1b, this bit indicates that this slot does not generate software notification when an issued command is completed by the Hot-Plug Controller. This bit is only permitted to be set to 1b if the hot-plug capable port is able to accept writes to all fields of the Slot Control register without delay between successive writes.
17	RO	0b	Uncore	**Reserved for Electromechanical Interlock Present (EIP)** When set to 1b, this bit indicates that an Electromechanical Interlock is implemented on the chassis for this slot.



B/D/F/Type:	0/6/0/PCI
Address Offset:	B4–B7h
Reset Value:	00040000h
Access:	RW-O, RO
Size:	32 bits

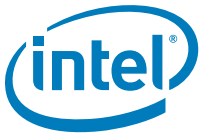
Bit	Access	Reset Value	RST/ PWR	Description
16:15	RW-O	00b	Uncore	**Slot Power Limit Scale (SPLS**) This field specifies the scale used for the Slot Power Limit Value. 00 = 1.0x 01 = 0.1x 10 = 0.01x 11 = 0.001x If this field is written, the link sends a Set_Slot_Power_Limit message.
14:7	RW-O	00h	Uncore	**Slot Power Limit Value (SPLV)** In combination with the Slot Power Limit Scale value, specifies the upper limit on power supplied by slot. Power limit (in Watts) is calculated by multiplying the value in this field by the value in the Slot Power Limit Scale field. If this field is written, the link sends a Set_Slot_Power_Limit message.
6	RO	0b	Uncore	**Reserved for Hot-plug Capable (HPC)** When set to 1b, this bit indicates that this slot is capable of supporting hot-plug operations.
5	RO	0b	Uncore	**Reserved for Hot-plug Surprise (HPS)** When set to 1b, this bit indicates that an adapter present in this slot might be removed from the system without any prior notification. This is a form factor specific capability. This bit is an indication to the operating system to allow for such removal without impacting continued software operation.
4	RO	0b	Uncore	**Reserved for Power Indicator Present (PIP)** When set to 1b, this bit indicates that a Power Indicator is electrically controlled by the chassis for this slot.
3	RO	0b	Uncore	**Reserved for Attention Indicator Present (AIP)** When set to 1b, this bit indicates that an Attention Indicator is electrically controlled by the chassis.
2	RO	0b	Uncore	**Reserved for MRL Sensor Present (MSP)** When set to 1b, this bit indicates that an MRL Sensor is implemented on the chassis for this slot.
1	RO	0b	Uncore	**Reserved for Power Controller Present (PCP)** When set to 1b, this bit indicates that a software programmable Power Controller is implemented for this slot/adapter (depending on form factor. (
0	RO	0b	Uncore	**Reserved for Attention Button Present (ABP)** When set to 1b, this bit indicates that an Attention Button for this slot is electrically controlled by the chassis.

2.10.42 SLOTCTL—Slot Control Register

Note: PCI Express* Hot-Plug is not supported on the processor.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**B8–B9h**
Reset Value:	**0000h**
Access:	**RO**
Size:	**16 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
15:13	RO	0h		**Reserved (RSVD)**
12	RO	0b	Uncore	**Reserved for Data Link Layer State Changed Enable (DLLSCE)** If the Data Link Layer Link Active capability is implemented, when set to 1b, this field enables software notification when Data Link Layer Link Active field is changed. If the Data Link Layer Link Active capability is not implemented, this bit is permitted to be read-only with a value of 0b.
11	RO	0b	Uncore	**Reserved for Electromechanical Interlock Control (EIC)** If an Electromechanical Interlock is implemented, a write of 1b to this field causes the state of the interlock to toggle. A write of 0b to this field has no effect. A read to this register always returns a 0.
10	RO	0b	Uncore	**Reserved for Power Controller Control (PCC)** If a Power Controller is implemented, this field when written sets the power state of the slot per the defined encodings. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. Depending on the form factor, the power is turned on/off either to the slot or within the adapter. Note that in some cases the power controller may autonomously remove slot power or not respond to a power-up request based on a detected fault condition, independent of the Power Controller Control setting. The defined encodings are: 0 = Power On 1 = Power Off If the Power Controller Implemented field in the Slot Capabilities register is set to 0b, then writes to this field have no effect and the read value of this field is undefined.
9:8	RO	00b	Uncore	**Reserved Power Indicator Control (PIC)** If a Power Indicator is implemented, writes to this field set the Power Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. 00 = Reserved 01 = On 10 = Blink 11 = Off If the Power Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read-only with a value of 00b.



B/D/F/Type:	0/6/0/PCI
Address Offset:	B8–B9h
Reset Value:	0000h
Access:	RO
Size:	16 bits
BIOS Optimal Default	0h

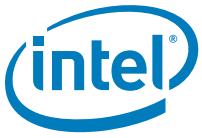
Bit	Access	Reset Value	RST/ PWR	Description
7:6	RO	00b	Uncore	**Reserved for Attention Indicator Control (AIC)** If an Attention Indicator is implemented, writes to this field set the Attention Indicator to the written state. Reads of this field must reflect the value from the latest write, even if the corresponding hot-plug command is not complete, unless software issues a write without waiting for the previous command to complete in which case the read value is undefined. If the indicator is electrically controlled by chassis, the indicator is controlled directly by the downstream port through implementation specific mechanisms. 00 = Reserved 01 = On 10 = Blink 11 = Off If the Attention Indicator Present bit in the Slot Capabilities register is 0b, this field is permitted to be read only with a value of 00b.
5	RO	0b	Uncore	**Reserved for Hot-plug Interrupt Enable (HPIE)** When set to 1b, this bit enables generation of an interrupt on enabled hot-plug events. Reset Value of this field is 0b. If the Hot-plug Capable field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b.
4	RO	0b	Uncore	**Reserved for Command Completed Interrupt Enable (CCI)** If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), when set to 1b, this bit enables software notification when a hot-plug command is completed by the Hot-Plug Controller. Reset Value of this field is 0b. If Command Completed notification is not supported, this bit must be hardwired to 0b.
3	RO	0b	Uncore	**Presence Detect Changed Enable (PDCE)** When set to 1b, this bit enables software notification on a presence detect changed event.
2	RO	0b	Uncore	**Reserved for MRL Sensor Changed Enable (MSCE)** When set to 1b, this bit enables software notification on a MRL sensor changed event. Reset Value of this field is 0b. If the MRL Sensor Present field in the Slot Capabilities register is set to 0b, this bit is permitted to be read-only with a value of 0b.
1	RO	0b	Uncore	**Reserved for Power Fault Detected Enable (PFDE)** When set to 1b, this bit enables software notification on a power fault event. Reset Value of this field is 0b. If Power Fault detection is not supported, this bit is permitted to be read-only with a value of 0b.
0	RO	0b	Uncore	**Reserved for Attention Button Pressed Enable (ABPE)** When set to 1b, this bit enables software notification on an attention button pressed event.

2.10.43 SLOTSTS—Slot Status Register

This is a PCI Express* Slot related register.

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**BA–BBh**
Reset Value:	**0000h**
Access:	**RO, RO-V, RW1C**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
15:9	RO	0h		**Reserved (RSVD)**
8	RO	0b	Uncore	**Reserved for Data Link Layer State Changed (DLLSC)** This bit is set when the value reported in the Data Link Layer Link Active field of the Link Status register is changed. In response to a Data Link Layer State Changed event, software must read the Data Link Layer Link Active field of the Link Status register to determine if the link is active before initiating configuration cycles to the hot plugged device.
7	RO	0b	Uncore	**Reserved for Electromechanical Interlock Status (EIS)** If an Electromechanical Interlock is implemented, this bit indicates the current status of the Electromechanical Interlock. 0 = Electromechanical Interlock Disengaged 1 = Electromechanical Interlock Engaged
6	RO-V	0b	Uncore	**Presence Detect State (PDS)** In band presence detect state: 0 = Slot Empty 1 = Card present in slot This bit indicates the presence of an adapter in the slot, reflected by the logical "OR" of the Physical Layer in-band presence detect mechanism and, if present, any out-of-band presence detect mechanism defined for the slot's corresponding form factor. The in-band presence detect mechanism requires that power be applied to an adapter for its presence to be detected. Consequently, form factors that require a power controller for hot-plug must implement a physical pin presence detect mechanism. 0 = Slot Empty 1 = Card Present in slot This register must be implemented on all Downstream Ports that implement slots. For Downstream Ports not connected to slots (where the Slot Implemented bit of the PCI Express Capabilities Register is 0b), this bit must return 1b. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
5	RO	0b	Uncore	**Reserved for MRL Sensor State (MSS)** This register reports the status of the MRL sensor if it is implemented. 0 = MRL Closed 1 = MRL Open



B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**BA–BBh**
Reset Value:	**0000h**
Access:	**RO, RO-V, RW1C**
Size:	**16 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
4	RO	0b	Uncore	**Reserved for Command Completed (CC)** If Command Completed notification is supported (as indicated by No Command Completed Support field of Slot Capabilities Register), this bit is set when a hot-plug command has completed and the Hot-Plug Controller is ready to accept a subsequent command. The Command Completed status bit is set as an indication to host software that the Hot-Plug Controller has processed the previous command and is ready to receive the next command; it provides no assurance that the action corresponding to the command is complete. If Command Completed notification is not supported, this bit must be hardwired to 0b. ***Note:*** PCI Express* Hot-Plug is not supported on the processor.
3	RW1C	0b	Uncore	**Presence Detect Changed (PDC)** A pulse indication that the inband presence detect state has changed This bit is set when the value reported in Presence Detect State is changed.
2	RO	0b	Uncore	**Reserved for MRL Sensor Changed (MSC)** If an MRL sensor is implemented, this bit is set when a MRL Sensor state change is detected. If an MRL sensor is not implemented, this bit must not be set.
1	RO	0b	Uncore	**Reserved for Power Fault Detected (PFD)** If a Power Controller that supports power fault detection is implemented, this bit is set when the Power Controller detects a power fault at this slot. Note that, depending on hardware capability, it is possible that a power fault can be detected at any time, independent of the Power Controller Control setting or the occupancy of the slot. If power fault detection is not supported, this bit must not be set.
0	RO	0b	Uncore	**Reserved for Attention Button Pressed (ABP)** If an Attention Button is implemented, this bit is set when the attention button is pressed. If an Attention Button is not supported, this bit must not be set.

2.10.44 RCTL—Root Control Register

This register allows control of PCI Express* Root Complex specific parameters. The system error control bits in this register determine if corresponding SERRs are generated when our device detects an error (reported in this device's Device Status register) or when an error message is received across the link. Reporting of SERR as controlled by these bits takes precedence over the SERR Enable in the PCI Command Register.

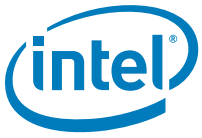
B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**BC–BDh**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:3	RO	0h		**Reserved (RSVD)**
2	RW	0b	Uncore	**System Error on Fatal Error Enable (SEFEE)** This bit controls the Root Complex's response to fatal errors. 0 = No SERR generated on receipt of fatal error. 1 = SERR should be generated if a fatal error is reported by any of the devices in the hierarchy associated with this Root Port, or by the Root Port itself.
1:0	RO	0h		**Reserved (RSVD)**

2.10.45 LCAP2—Link Capabilities 2 Register

B/D/F/Type:	**0/6/0/PCI**
Address Offset:	**CC–CFh**
Reset Value:	**00000006h**
Access:	**RO-V**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:1	RO-V	03h	Uncore	**Supported Link Speeds Vector (SLSV):** This field indicates the supported Link speed(s) of the associated Port. For each bit, a value of 1b indicates that the corresponding Link speed is supported; otherwise, the Link speed is not supported. Bit definitions are: Bit 1 = 2.5 GT/s Bit 2 = 5.0 GT/s Bit 3 = 8.0 GT/s Bits 7:4 = Reserved Multi-Function devices associated with an Upstream Port must report the same value in this field for all Functions. DMI does not support this control register since it is Gen3 register.
0	RO	0h		**Reserved (RSVD)**



2.11 PCI Device 6 Extended Configuration Registers

Table 2-14. PCI Device 6 Extended Configuration Register Address Map

Address Offset	Symbol	Register Name	Reset Value	Access
0–103h	RSVD	Reserved	0h	RO
104–107h	PVCCAP1	Port VC Capability Register 1	00000000h	RO
108–10Bh	PVCCAP2	Port VC Capability Register 2	00000000h	RO
10C–10Dh	PVCCTL	Port VC Control	0000h	RW, RO
10E–10Fh	RSVD	Reserved	0h	RO
110–113h	VC0RCAP	VC0 Resource Capability	00000001h	RO
114–117h	VC0RCTL	VC0 Resource Control	800000FFh	RO, RW
118–119h	RSVD	Reserved	0h	RO
11A–11Bh	VC0RSTS	VC0 Resource Status	0002h	RO-V
11C–13Fh	RSVD	Reserved	0h	RO
140–143h	RCLDECH	Root Complex Link Declaration Enhanced	00010005h	RO-V, RO
144–147h	ESD	Element Self Description	05000100h	RO, RW-O
148–14Fh	RSVD	Reserved	0h	RO
150–153h	LE1D	Link Entry 1 Description	00000000h	RO, RW-O
154–157h	RSVD	Reserved	0h	RO
158–15Bh	LE1A	Link Entry 1 Address	00000000h	RW-O
15C–15Fh	LE1AH	Link Entry 1 Address	00000000h	RW-O
160–23Fh	RSVD	Reserved	0h	RO
240–243h	APICBASE	APIC Base address	00000000h	RW
244–247h	APICLIMIT	APIC Base address Limit	00000000h	RW,
248–C33h	RSVD	Reserved	—	—
C34–C37h	CMNRXERR	Common Rx Error Register	00000000h	RW1CS
C38–D0Bh	RSVD	Reserved	0h	RO
D0C–D0Fh	PEGTST	PCI Express Test Modes	00000000h	RO-FW, RW
D10–D33h	RSVD	Reserved	0h	RO
D34–D37h	PEGUPDNCFG	PEG UPconfig/DNconfig Control	0000001Fh	RW, RW1CS
D38–D6Bh	RSVD	Reserved	0h	RO
D6C–D6Fh	BGFCTL3	BGF Control 3	400204E0h	RW
D70–DBFh	RSVD	Reserved	0h	RO
DC0–DC3h	EQPRESET1_2	Equalization Preset 1/2 Register	3400FBC0h	RW
DC4–DC7h	EQPRESET2_3_4	Equalization Preset 2/3/4 Register	0037100Ah	RW
DC8–DCBh	RSVD	Reserved	0h	RO
DCC–DCFh	EQPRESET6_7	Equalization Preset 6/7 Register	36200E06h	RW
DD0–DD7h	RSVD	Reserved	0h	RO
DD8–DDBh	EQCFG	Equalization Configuration Register	00000000h	RW

2.11.1 PVCCAP1—Port VC Capability Register 1

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**104–107h**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

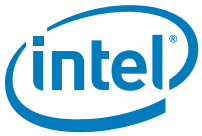
Bit	Access	Reset Value	RST/ PWR	Description
31:7	RO	0h		**Reserved (RSVD)**
6:4	RO	000b	Uncore	**Low Priority Extended VC Count (LPEVCC)** Indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration.
3	RO	0h		**Reserved (RSVD)**
2:0	RO	000b	Uncore	**Extended VC Count (EVCC)** Indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device.

2.11.2 PVCCAP2—Port VC Capability Register 2

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**108–10Bh**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**VC Arbitration Table Offset (VCATO):** Indicates the location of the VC Arbitration Table. This field contains the zero-based offset of the table in DQWORDS (16 bytes) from the base address of the Virtual Channel Capability Structure. A value of 0 indicates that the table is not present (due to fixed VC priority).
23:8	RO	0h		**Reserved (RSVD)**
7:0	RO	00h	Uncore	**Reserved for VC Arbitration Capability (VCAC):**



2.11.3 PVCCTL—Port VC Control Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**10C–10Dh**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RO	0h		**Reserved (RSVD)**
3:1	RW	000b	Uncore	**VC Arbitration Select (VCAS)** This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. Since there is no other VC supported than the default, this field is reserved.
0	RO	0b	Uncore	**Reserved for Load VC Arbitration Table (VCARB)** Used for software to update the VC Arbitration Table when VC arbitration uses the VC Arbitration Table. As a VC Arbitration Table is never used by this component this field will never be used.

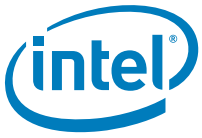
2.11.4 VC0RCAP—VC0 Resource Capability Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**110–113h**
Reset Value:	**00000001h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for Port Arbitration Table Offset (PATO)**
23	RO	0h		**Reserved (RSVD)**
22:16	RO	00h	Uncore	**Reserved for Maximum Time Slots (MTS)**
15	RO	0b	Uncore	**Reject Snoop Transactions (RSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1 = When set, any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request
14:8	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**110–113h**
Reset Value:	**00000001h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
7:0	RO	01h	Uncore	**Port Arbitration Capability (PAC)** Indicates types of Port Arbitration supported by the VC resource. This field is valid for all Switch Ports, Root Ports that support peer-to-peer traffic, and RCRBs, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. Each bit location within this field corresponds to a Port Arbitration Capability defined below. When more than one bit in this field is set, it indicates that the VC resource can be configured to provide different arbitration services. Software selects among these capabilities by writing to the Port Arbitration Select field (see below). Defined bit positions are: Bit 0 Non-configurable hardware-fixed arbitration scheme, such as Round Robin (RR) Bit 1 Weighted Round Robin (WRR) arbitration with 32 phases Bit 2 WRR arbitration with 64 phases Bit 3 WRR arbitration with 128 phases Bit 4 Time-based WRR with 128 phases Bit 5 WRR arbitration with 256 phases Bits 6-7 Reserved Processor only supported arbitration indicates "Non-configurable hardware-fixed arbitration scheme".



2.11.5 VC0RCTL—VC0 Resource Control Register

This register controls the resources associated with PCI Express* Virtual Channel 0.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**114–117h**
Reset Value:	**800000FFh**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	1b	Uncore	**VC0 Enable (VC0E)** For VC0 this is hardwired to 1 and read only as VC0 can never be disabled.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RO	000b	Uncore	**VC0 ID (VC0ID):** Assigns a VC ID to the VC resource. For VC0 this is hardwired to 0 and read only.
23:20	RO	0h		**Reserved (RSVD)**
19:17	RW	000b	Uncore	**Port Arbitration Select (PAS)** Port Arbitration Select – This field configures the VC resource to provide a particular Port Arbitration service. This field is valid for RCRBs, Root Ports that support peer to peer traffic, and Switch Ports, but not for PCI Express Endpoint devices or Root Ports that do not support peer to peer traffic. The permissible value of this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. This field does not affect the root port behavior.
16	RO	0h		**Reserved (RSVD)**
15:8	RW	00h	Uncore	**TC High VC0 Map (TCHVC0M):** Allow usage of high order TCs. BIOS should keep this field zeroed to allow usage of the reserved TC[3] for other purposes
7:1	RW	7Fh	Uncore	**TC/VC0 Map (TCVC0M)** Indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link.
0	RO	1b	Uncore	**TC0/VC0 Map (TC0VC0M)** Traffic Class 0 is always routed to VC0.

2.11.6 VC0RSTS—VC0 Resource Status Register

This register reports the Virtual Channel specific status.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**11A–11Bh**
Reset Value:	**0002h**
Access:	**RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

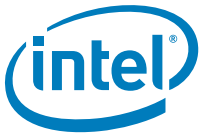
Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**VC0 Negotiation Pending (VC0NP)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.11.7 RCLDECH—Root Complex Link Declaration Enhanced

This capability declares links from this element (PEG) to other elements of the root complex component to which it belongs. See PCI Express* specification for link/topology declaration requirements.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**140–143h**
Reset Value:	**00010005h**
Access:	**RO-V, RO**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RO	0h		**Reserved (RSVD)**
19:16	RO	1h	Uncore	**Link Declaration Capability Version (LDCV)** Hardwired to 1 to indicate compliances with the 1.1 version of the PCI Express specification. Note: This version does not change for 2.0 compliance.
15:0	RO	0005h	Uncore	**Extended Capability ID (ECID)** Value of 0005 h identifies this linked list item (capability structure) as being for PCI Express Link Declaration Capability. See corresponding Egress Port Link Declaration Capability registers for diagram of Link Declaration Topology.



2.11.8 ESD—Element Self Description Register

This register provides information about the root complex element containing this Link Declaration Capability.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**144–147h**
Reset Value:	**05000100h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	05h	Uncore	**Port Number (PN)** Specifies the port number associated with this element with respect to the component that contains this element. Note the value is instantiation dependent: BDF 0.1.0 --> 02 BDF 0.1.1 --> 03 BDF 0.1.2 --> 04 BDF 0.6.0 --> 05
23:16	RW-O	00h	Uncore	**Component ID (CID)** Identifies the physical component that contains this Root Complex Element. **BIOS Requirement:** This field must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS).
15:8	RO	01h	Uncore	**Number of Link Entries (NLE)** Indicates the number of link entries following the Element Self Description. This field reports 1 (to Egress port only).
7:4	RO	0h		**Reserved (RSVD)**
3:0	RO	0h	Uncore	**Element Type (ET)** Indicates Configuration Space Element.

2.11.9 LE1D—Link Entry 1 Description Register

This register provides the first part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**150–153h**
Reset Value:	**00000000h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

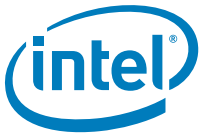
Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Target Port Number (TPN)** Specifies the port number associated with the element targeted by this link entry (Egress Port). The target port number is with respect to the component that contains this element as specified by the target component ID. 00h is the egress port (memory).
23:16	RW-O	00h	Uncore	**Target Component ID (TCID)** Identifies the physical or logical component that is targeted by this link entry. **BIOS Requirement:** This field must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS).
15:2	RO	0h		**Reserved (RSVD)**
1	RO	0b	Uncore	**Link Type (LTYP)** Indicates that the link points to memory-mapped space (for RCRB). The link address specifies the 64-bit base address of the target RCRB.
0	RW-O	0b	Uncore	**Link Valid (LV)** 0 = Link Entry is not valid and will be ignored. 1 = Link Entry specifies a valid link. BIOS should write 1 to this bit once it has programmed Link Entry 1 Address (LE1A) and while it writes the TCID in this register.

2.11.10 LE1A—Link Entry 1 Address Register

This register provides the second part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**158–15Bh**
Reset Value:	**00000000h**
Access:	**RW-O**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RW-O	00000h	Uncore	**Link Address (LA)** Memory mapped base address of the RCRB that is the target element (Egress Port) for this link entry. **BIOS Requirement:** This field is inserted by BIOS such that it matches PXPEPBAR.
11:0	RO	0h		**Reserved (RSVD)**



2.11.11 LE1AH—Link Entry 1 Address Register

This register provides the second part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**15C–15Fh**
Reset Value:	**00000000h**
Access:	**RW-O**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:0	RW-O	00h	Uncore	**Link Address (LA)** Memory mapped base address of the RCRB that is the target element (Egress Port) for this link entry. **BIOS Requirement:** This field is inserted by BIOS such that it matches PXPEPBAR.

2.11.12 APICBASE—APIC Base Address Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**240–243h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RO	0h		**Reserved (RSVD)**
11:4	RW	00h	Uncore	**APIC Base Address (APICBASE)** Bits 19:12 of the APIC Base Bits 31:20 are assumed to be FECh. Bits 0:11 are don't care for address decode. Address decoding to the APIC range is done as: APIC_BASE [31:12] ≤ A[31:12] ≤ APIC_LIMIT[31:12]
3:1	RO	0h		**Reserved (RSVD)**
0	RW	0b	Uncore	**APIC Range Enable (APICRE):** Enables the decode of the APIC window. 0 = Disable 1 = Enable

2.11.13 APICLIMIT—APIC Base Address Limit Register

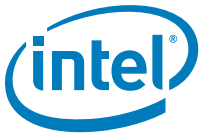
B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**244–247h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RO	0h		**Reserved (RSVD)**
11:4	RW	00h	Uncore	**APIC Base Address (APICLIMIT):** Bits 19:12 of the APIC Limit Bits 31:20 are assumed to be FECh. Bits 0:11 are don't care for address decode. Address decoding to the APIC range is done as: APIC_BASE [31:12] ≤ A[31:12] ≤ APIC_LIMIT[31:12]
3:0	RO	0h		**Reserved (RSVD)**

2.11.14 CMNRXERR—Common Rx Error Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**C34–C37h**
Reset Value:	**00000000h**
Access:	**RW1CS**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:3	RO	0h		**Reserved (RSVD)**
2	RW1CS	0b	Powergood	**Gen1/2 UFD Framing Error Status (UFDFRAMEERR):** Only applicable for Gen1/Gen2. When set, this field indicates that a framing error occurred in the Link. (that is, dropped STP, dropped SDP, dropped END)
1:0	RO	0h		**Reserved (RSVD)**



2.11.15 PEGTST—PCI Express* Test Modes Register

B/D/F/Type:	0/6/0/MMR
Address Offset:	D0C–D0Fh
Reset Value:	00000000h
Access:	RO-FW, RW
Size:	32 bits
BIOS Optimal Default	0000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:21	RO	0h		**Reserved (RSVD)**
20	RO-FW	0b	Uncore	**PEG Lane Reversal Strap Status (LANEREVSTS)** This register bit reflects the status of the PEG lane reversal strap. The PEGLaneReversal strap is mirrored in this register bit. 0 = PEG lane is not reversed. 1 = PEG lane is reversed. This bit is applicable only for Function 0 in Devices 1 and 6. ***Note:*** Lane reversal is done end-to-end regardless of bifurcation mode or not.
19:0	RO	0h		**Reserved (RSVD)**

2.11.16 PEGUPDNCFG—PEG UPconfig/DNconfig Control Register

This register allows software to dynamically limit the port width.

The sequence to change width is:

1. Write to this register the required width
2. Set Retrain link bit [5] in LCTL register
3. Wait till LSTS.LTRN [11] is clear

Note: Actual width may be lower due to card limitation.

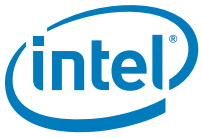
B/D/F/Type:	0/6/0/MMR
Address Offset:	D34–D37h
Reset Value:	0000001Fh
Access:	RW, RW1CS
Size:	32 bits
BIOS Optimal Default	0000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:7	RO	0h		**Reserved (RSVD)**
6	RW	0b	Uncore	**Advertise Upconfig Capability (ADUPCFG)** 0 = Do not advertise Upconfig support. 1 = Set the upconfig capable bit to 1 in our transmitted TS2s during Config.Complete.
5:0	RO	0h		**Reserved (RSVD)**

2.11.17 BGFCTL3—BGF Control 3 Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**D6C–D6Fh**
Reset Value:	**400204E0h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0b	Uncore	**Fclock Bubble Enable (FBEN)** This bit disable Bubble generator on Fclk side of BGF. 0 = Disabled 1 = Enabled.
30	RW	1b	Uncore	**Lclock Bubble Enable (LBEN)** This bit enable Bubble generator on Lclk side of BGF 0 = Disabled 1 = Enabled. Bubble generation is disabled on slow side
29:18	RO	0h		**Reserved (RSVD)**
17:13	RW	10000b	Uncore	**Slow ratio for gen 3 (SRG3)** This field defines the BGF slow ration for gen3
12:8	RW	00100b	Uncore	**BGF Ratio delta for Gen 3 (RDG3)** This register defines the BGF Ratio delta for Gen 3. Delta between the fast and slow clock multiplier
7:0	RO	0h		**Reserved (RSVD)**



2.11.18 EQPRESET1_2—Equalization Preset 1/2 Register

This register contains coefficients for Preset 1 and 2.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**DC0–DC3h**
Reset Value:	**3400FBC0h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:30	RO	0h		**Reserved (RSVD)**
29:24	RW	34h	Uncore	**Preset 2 Cursor Coefficient (CURSOR2)** Cursor coefficient for Preset 2.
23:18	RW	00h	Uncore	**Preset 2 Precursor Coefficient (PRECUR2)** Precursor coefficient for Preset 2.
17:6	RO	0h		**Reserved (RSVD)**
5:0	RW	00h	Uncore	**Preset 1 Precursor Coefficient (PRECUR1)** Precursor coefficient for Preset 1.

2.11.19 EQPRESET2_3_4—Equalization Preset 2/3/4 Register

This register contains coefficients for Presets 2, 3, 4.

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**DC4–DC7h**
Reset Value:	**0037100Ah**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RO	0h		**Reserved (RSVD)**
11:6	RW	00h	Uncore	**Preset 3 Precursor Coefficient (PRECUR3)** Precursor coefficient for Preset 3.
5:0	RW	0Ah	Uncore	**Preset 2 Postcursor Coefficient (POSTCUR2)** Postcursor coefficient for Preset 2.

2.11.20 EQPRESET6_7—Equalization Preset 6/7 Register

This register contains coefficients for Preset 6 and 7.

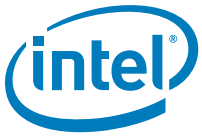
B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**DCC–DCFh**
Reset Value:	**36200E06h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:6	RO	0h		**Reserved (RSVD)**
5:0	RW	06h	Uncore	**Preset 6 Precursor Coefficient (PRECUR6):** Precursor coefficient for Preset 6.

2.11.21 EQCFG—Equalization Configuration Register

B/D/F/Type:	**0/6/0/MMR**
Address Offset:	**DD8–DDBh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:2	RO	0h		**Reserved (RSVD)**
1	RW	0	Uncore	**Disable Margining (MARGINDIS)** When set, it will disable Tx margining during Polling.Compliance and Recovery.
0	RO	0		**Reserved (RSVD)**



2.12 Direct Media Interface Base Address Registers (DMIBAR)

Table 2-15. DMIBAR Register Address Map (Sheet 1 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–3h	DMIVCECH	DMI Virtual Channel Enhanced Capability	04010002h	RO
4–7h	DMIPVCCAP1	DMI Port VC Capability Register 1	00000000h	RO, RW-O
8–Bh	DMIPVCCAP2	DMI Port VC Capability Register 2	00000000h	RO
C–Dh	DMIPVCCTL	DMI Port VC Control	0000h	RW, RO
E–Fh	RSVD	Reserved	0h	RO
10–13h	DMIVC0RCAP	DMI VC0 Resource Capability	00000001h	RO
14–17h	DMIVC0RCTL	DMI VC0 Resource Control	8000007Fh	RO, RW
18–19h	RSVD	Reserved	0h	RO
1A–1Bh	DMIVC0RSTS	DMI VC0 Resource Status	0002h	RO-V
1C–1Fh	DMIVC1RCAP	DMI VC1 Resource Capability	00008001h	RO
20–23h	DMIVC1RCTL	DMI VC1 Resource Control	01000000h	RO, RW
24–25h	RSVD	Reserved	0h	RO
26–27h	DMIVC1RSTS	DMI VC1 Resource Status	0002h	RO-V
28–2Bh	DMIVCPRCAP	DMI VCp Resource Capability	00000001h	RO
2C–2Fh	DMIVCPRCTL	DMI VCp Resource Control	02000000h	RO, RW
30–31h	RSVD	Reserved	0h	RO
32–33h	DMIVCPRSTS	DMI VCp Resource Status	0002h	RO-V
34–37h	DMIVCMRCAP	DMI VCm Resource Capability	00008000h	RO
38–3Bh	DMIVCMRCTL	DMI VCm Resource Control	07000080h	RW, RO
3C–3Dh	RSVD	Reserved	0h	RO
3E–3Fh	DMIVCMRSTS	DMI VCm Resource Status	0002h	RO-V
40–43h	DMIRCLDECH	DMI Root Complex Link Declaration	08010005h	RO
44–47h	DMIESD	DMI Element Self Description	01000202h	RO, RW-O
48–4Fh	RSVD	Reserved	0h	RO
50–53h	DMILE1D	DMI Link Entry 1 Description	00000000h	RW-O, RO
54–57h	RSVD	Reserved	0h	RO
58–5Bh	DMILE1A	DMI Link Entry 1 Address	00000000h	RW-O
5C–5Fh	DMILUE1A	DMI Link Upper Entry 1 Address	00000000h	RW-O
60–63h	DMILE2D	DMI Link Entry 2 Description	00000000h	RO, RW-O
64–67h	RSVD	Reserved	0h	RO
68–6Bh	DMILE2A	DMI Link Entry 2 Address	00000000h	RW-O
6C–6Fh	RSVD	Reserved	00000000h	RW-O
70–7Fh	RSVD	Reserved	0h	RO
80–83h	RSVD	Reserved	00010006h	RO
84–87h	LCAP	Link Capabilities	0001AC41h	RW-O, RO, RW-OV
88–89h	LCTL	Link Control	0000h	RW, RW-V

Table 2-15. DMIBAR Register Address Map (Sheet 2 of 2)

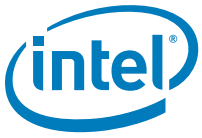
Address Offset	Register Symbol	Register Name	Reset Value	Access
8A–8Bh	LSTS	DMI Link Status	0001h	RO-V
8C–97h	RSVD	Reserved	0h	RO
98–99h	LCTL2	Link Control 2	0002h	RWS, RWS-V
9A–9Bh	LSTS2	Link Status 2	0000h	RO-V
9C–D33h	RSVD	Reserved	0h	RO
D34–D37h	RSVD	Reserved	0000005Fh	RW, RW1CS

2.12.1 DMIVCECH—DMI Virtual Channel Enhanced Capability Register

This register indicates DMI Virtual Channel capabilities.

B/D/F/Type: 0/0/0/DMIBAR
Address Offset: 0–3h
Reset Value: 04010002h
Access: RO
Size: 32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RO	040h	Uncore	**Pointer to Next Capability (PNC)** This field contains the offset to the next PCI Express capability structure in the linked list of capabilities (Link Declaration Capability).
19:16	RO	1h	Uncore	**PCI Express Virtual Channel Capability Version (PCIEVCCV)** Hardwired to 1 to indicate compliances with the 1.1 version of the PCI Express specification. **Note:** This version does not change for 2.0 compliance.
15:0	RO	0002h	Uncore	**Extended Capability ID (ECID)** Value of 0002h identifies this linked list item (capability structure) as being for PCI Express Virtual Channel registers.



2.12.2 DMIPVCCAP1—DMI Port VC Capability Register 1

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**4–7h**
Reset Value:	**00000000h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:7	RO	0h		**Reserved (RSVD)**
6:4	RO	000b	Uncore	**Low Priority Extended VC Count (LPEVCC)** This field indicates the number of (extended) Virtual Channels in addition to the default VC belonging to the low-priority VC (LPVC) group that has the lowest priority with respect to other VC resources in a strict-priority VC Arbitration. The value of 0 in this field implies strict VC arbitration.
3	RO	0h		**Reserved (RSVD)**
2:0	RW-O	000b	Uncore	**Extended VC Count (EVCC)** This field indicates the number of (extended) Virtual Channels in addition to the default VC supported by the device.

2.12.3 DMIPVCCAP2—DMI Port VC Capability Register 2

This register describes the configuration of PCI Express* Virtual Channels associated with this port.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**8–Bh**
Reset Value:	**00000000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for VC Arbitration Table Offset (VCATO)**
23:8	RO	0h		**Reserved (RSVD)**
7:0	RO	00h	Uncore	**Reserved for VC Arbitration Capability (VCAC)**

2.12.4 DMIPVCCTL—DMI Port VC Control Register

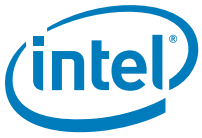
B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**C–Dh**
Reset Value:	**0000h**
Access:	**RW, RO**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:4	RO	0h		**Reserved (RSVD)**
3:1	RW	000b	Uncore	**VC Arbitration Select (VCAS)** This field will be programmed by software to the only possible value as indicated in the VC Arbitration Capability field. The value 000b when written to this field will indicate the VC arbitration scheme is hardware fixed (in the root complex). This field cannot be modified when more than one VC in the LPVC group is enabled. 000 = Hardware fixed arbitration scheme, such as Round Robin Others = Reserved See the PCI express specification for more details.
0	RO	0b	Uncore	**Reserved for Load VC Arbitration Table (LVCAT)**

2.12.5 DMIVC0RCAP—DMI VC0 Resource Capability Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**10–13h**
Reset Value:	**00000001h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for Port Arbitration Table Offset (PATO)**
23	RO	0h		**Reserved (RSVD)**
22:16	RO	00h	Uncore	**Reserved for Maximum Time Slots (MTS)**
15	RO	0b	Uncore	**Reject Snoop Transactions (REJSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1 = Any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request.
14:8	RO	0h		**Reserved (RSVD)**
7:0	RO	01h	Uncore	**Port Arbitration Capability (PAC)** Having only bit 0 set indicates that the only supported arbitration scheme for this VC is non-configurable hardware-fixed.



2.12.6 DMIVC0RCTL—DMI VC0 Resource Control Register

This register controls the resources associated with PCI Express* Virtual Channel 0.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**14–17h**
Reset Value:	**8000007Fh**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO	1b	Uncore	**Virtual Channel 0 Enable (VC0E)** For VC0, this is hardwired to 1 and read only as VC0 can never be disabled.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RO	000b	Uncore	**Virtual Channel 0 ID (VC0ID)** This field assigns a VC ID to the VC resource. For VC0, this is hardwired to 0 and read only.
23:20	RO	0h		**Reserved (RSVD)**
19:17	RW	000b	Uncore	**Port Arbitration Select (PAS)** This field configures the VC resource to provide a particular Port Arbitration service. A valid value for this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource. Because only bit 0 of that field is asserted. This field will always be programmed to '1'.
16:8	RO	0h		**Reserved (RSVD)**
7	RO	0b	Uncore	**Traffic Class m / Virtual Channel 0 Map (TCMVC0M)**
6:1	RW	3Fh	Uncore	**Traffic Class / Virtual Channel 0 Map (TCVC0M)** This field indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link.
0	RO	1b	Uncore	**Traffic Class 0 / Virtual Channel 0 Map (TC0VC0M)** Traffic Class 0 is always routed to VC0.

2.12.7 DMIVC0RSTS—DMI VC0 Resource Status Register

This register reports the Virtual Channel specific status.

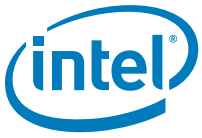
B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**1A–1Bh**
Reset Value:	**0002h**
Access:	**RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**Virtual Channel 0 Negotiation Pending (VC0NP)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. **BIOS Requirement:** Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.12.8 DMIVC1RCAP—DMI VC1 Resource Capability Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**1C–1Fh**
Reset Value:	**00008001h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for Port Arbitration Table Offset (PATO)**
23	RO	0h		**Reserved (RSVD)**
22:16	RO	00h	Uncore	**Reserved for Maximum Time Slots (MTS)**
15	RO	1b	Uncore	**Reject Snoop Transactions (REJSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1 = When set, any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request.
14:8	RO	0h		**Reserved (RSVD)**
7:0	RO	01h	Uncore	**Port Arbitration Capability (PAC)** Having only bit 0 set indicates that the only supported arbitration scheme for this VC is non-configurable hardware-fixed.



2.12.9 DMIVC1RCTL—DMI VC1 Resource Control Register

This register controls the resources associated with PCI Express* Virtual Channel 1.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**20–23h**
Reset Value:	**01000000h**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0b	Uncore	**Virtual Channel 1 Enable (VC1E)** 0 = Virtual Channel is disabled. 1 = Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. **BIOS Requirement:** 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RW	001b	Uncore	**Virtual Channel 1 ID (VC1ID)** Assigns a VC ID to the VC resource. Assigned value must be non-zero. This field cannot be modified when the VC is already enabled.
23:20	RO	0h		**Reserved (RSVD)**
19:17	RW	000b	Uncore	**Port Arbitration Select (PAS)** Configures the VC resource to provide a particular Port Arbitration service. Valid value for this field is a number corresponding to one of the asserted bits in the Port Arbitration Capability field of the VC resource.
16:8	RO	0h		**Reserved (RSVD)**
7	RO	0b	Uncore	**Traffic Class m / Virtual Channel 1 (TCMVC1M)**
6:1	RW	00h	Uncore	**Traffic Class / Virtual Channel 1 Map (TCVC1M)** This indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 6 is set in this field, TC6 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link. **BIOS Requirement:** Program this field with the value 010001b, which maps TC1 and TC5 to VC1.
0	RO	0b	Uncore	**Traffic Class 0 / Virtual Channel 1 Map (TC0VC1M)** Traffic Class 0 is always routed to VC0.

2.12.10 DMIVC1RSTS—DMI VC1 Resource Status Register

This register reports the Virtual Channel specific status.

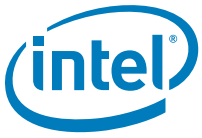
B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**26–27h**
Reset Value:	**0002h**
Access:	**RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**Virtual Channel 1 Negotiation Pending (VC1NP)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.12.11 DMIVCPRCAP—DMI VCp Resource Capability Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**28–2Bh**
Reset Value:	**00000001h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Reserved for Port Arbitration Table Offset (PATO)**
23	RO	0h		**Reserved (RSVD)**
22:16	RO	00h	Uncore	**Reserved for Maximum Time Slots (MTS)**
15	RO	0b	Uncore	**Reject Snoop Transactions (REJSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on this VC. 1 = Any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request.
14:8	RO	0h		**Reserved (RSVD)**
7:0	RO	01h	Uncore	**Reserved for Port Arbitration Capability (PAC)**



2.12.12 DMIVCPRCTL—DMI VCp Resource Control Register

This register controls the resources associated with the DMI Private Channel (VCp).

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**2C–2Fh**
Reset Value:	**02000000h**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0b	Uncore	**Virtual Channel private Enable (VCPE)** 0 = Virtual Channel is disabled. 1 = Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. **BIOS Requirement:** 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RW	010b	Uncore	**Virtual Channel private ID (VCPID)** This field assigns a VC ID to the VC resource. This field cannot be modified when the VC is already enabled.
23:8	RO	0h		**Reserved (RSVD)**
7	RO	0b	Uncore	**Traffic Class m / Virtual Channel private Map (TCMVCPM)**
6:1	RW	00h	Uncore	**Traffic Class / Virtual Channel private Map (TCVCPM)** It is recommended that private TC6 (01000000b) is the only value that should be programmed into this field for VCp traffic which will be translated by a virtualization engine, and TC2 (00000010b) is the only value that should be programmed into this field for VCp traffic which will not be translated by a virtualization engine. This strategy can simplify debug and limit validation permutations. **BIOS Requirement:** Program this field with the value 100010b, which maps TC2 and TC6 to VCp.
0	RO	0b	Uncore	**Tc0 VCp Map (TC0VCPM)**

2.12.13 DMIVCPRSTS—DMI VCp Resource Status Register

This register reports the Virtual Channel specific status.

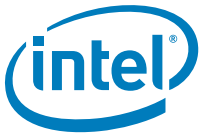
B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**32–33h**
Reset Value:	**0002h**
Access:	**RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**Virtual Channel private Negotiation Pending (VCPNP)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.12.14 DMIVCMRCAP—DMI VCm Resource Capability Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**34–37h**
Reset Value:	**00008000h**
Access:	**RO**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RO	1b	Uncore	**Reject Snoop Transactions (REJSNPT)** 0 = Transactions with or without the No Snoop bit set within the TLP header are allowed on the VC. 1 = Any transaction for which the No Snoop attribute is applicable but is not set within the TLP Header will be rejected as an Unsupported Request
14:0	RO	0h		**Reserved (RSVD)**



2.12.15 DMIVCMRCTL—DMI VCm Resource Control Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**38–3Bh**
Reset Value:	**07000080h**
Access:	**RW, RO**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0b	Uncore	**Virtual Channel enable (VCMEN)** 0 = Virtual Channel is disabled. 1 = Virtual Channel is enabled. See exceptions below. Software must use the VC Negotiation Pending bit to check whether the VC negotiation is complete. When VC Negotiation Pending bit is cleared, a 1 read from this VC Enable bit indicates that the VC is enabled (Flow Control Initialization is completed for the PCI Express port). A 0 read from this bit indicates that the Virtual Channel is currently disabled. **BIOS Requirement:** 1. To enable a Virtual Channel, the VC Enable bits for that Virtual Channel must be set in both Components on a Link. 2. To disable a Virtual Channel, the VC Enable bits for that Virtual Channel must be cleared in both Components on a Link. 3. Software must ensure that no traffic is using a Virtual Channel at the time it is disabled. 4. Software must fully disable a Virtual Channel in both Components on a Link before re-enabling the Virtual Channel.
30:27	RO	0h		**Reserved (RSVD)**
26:24	RW	111b	Uncore	**Virtual Channel ID (VCID)** This field assigns a VC ID to the VC resource. Assigned value must be non-zero. This field cannot be modified when the VC is already enabled.
23:8	RO	0h		**Reserved (RSVD)**
7:0	RO	80h	Uncore	**Traffic Class/Virtual Channel Map (TCVCMMAP):** This field indicates the TCs (Traffic Classes) that are mapped to the VC resource. Bit locations within this field correspond to TC values. For example, when bit 7 is set in this field, TC7 is mapped to this VC resource. When more than one bit in this field is set, it indicates that multiple TCs are mapped to the VC resource. In order to remove one or more TCs from the TC/VC Map of an enabled VC, software must ensure that no new or outstanding transactions with the TC labels are targeted at the given Link.

2.12.16 DMIVCMRSTS—DMI VCm Resource Status Register

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**3E–3Fh**
Reset Value:	**0002h**
Access:	**RO-V**
Size:	**16 bits**
BIOS Optimal Default	**0000h**

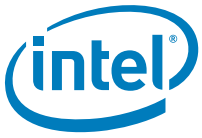
Bit	Access	Reset Value	RST/ PWR	Description
15:2	RO	0h		**Reserved (RSVD)**
1	RO-V	1b	Uncore	**Virtual Channel Negotiation Pending (VCNEGPND)** 0 = The VC negotiation is complete. 1 = The VC resource is still in the process of negotiation (initialization or disabling). Software may use this bit when enabling or disabling the VC. This bit indicates the status of the process of Flow Control initialization. It is set by default on Reset, as well as whenever the corresponding Virtual Channel is Disabled or the Link is in the DL_Down state. It is cleared when the link successfully exits the FC_INIT2 state. Before using a Virtual Channel, software must check whether the VC Negotiation Pending fields for that Virtual Channel are cleared in both Components on a Link.
0	RO	0h		**Reserved (RSVD)**

2.12.17 DMIRCLDECH—DMI Root Complex Link Declaration Register

This capability declares links from the respective element to other elements of the root complex component to which it belongs and to an element in another root complex component. See PCI Express* specification for link/topology declaration requirements.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**40–43h**
Reset Value:	**08010005h**
Access:	**RO**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RO	080h	Uncore	**Pointer to Next Capability (PNC)** This field contains the offset to the next PCI Express capability structure in the linked list of capabilities (Internal Link Control Capability).
19:16	RO	1h	Uncore	**Link Declaration Capability Version (LDCV)** Hardwired to 1 to indicate compliances with the 1.1 version of the PCI Express specification. **Note:** This version does not change for 2.0 compliance.
15:0	RO	0005h	Uncore	**Extended Capability ID (ECID)** a value of 0005h identifies this linked list item (capability structure) as being for PCI Express Link Declaration Capability.



2.12.18 DMIESD—DMI Element Self Description Register

This register provides information about the root complex element containing this Link Declaration Capability.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**44–47h**
Reset Value:	**01000202h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0h**

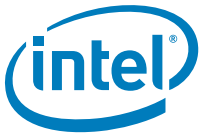
Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	01h	Uncore	**Port Number (PORTNUM)** This field specifies the port number associated with this element with respect to the component that contains this element. This port number value is utilized by the egress port of the component to provide arbitration to this Root Complex Element.
23:16	RW-O	00h	Uncore	**Component ID (CID)** This field identifies the physical component that contains this Root Complex Element. **BIOS Requirement:** This field must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS).
15:8	RO	02h	Uncore	**Number of Link Entries (NLE)** This field indicates the number of link entries following the Element Self Description. This field reports 2 (one for MCH egress port to main memory and one to egress port belonging to ICH on other side of internal link).
7:4	RO	0h		**Reserved (RSVD)**
3:0	RO	2h	Uncore	**Element Type (ETYP)** This field indicates the type of the Root Complex Element. a value of 2h represents an Internal Root Complex Link (DMI).

2.12.19 DMILE1D—DMI Link Entry 1 Description Register

This register provides the first part of a Link Entry which declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**50–53h**
Reset Value:	**00000000h**
Access:	**RW-O, RO**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RW-O	00h	Uncore	**Target Port Number (TPN)** This field specifies the port number associated with the element targeted by this link entry (egress port of PCH). The target port number is with respect to the component that contains this element as specified by the target component ID. This can be programmed by BIOS, but the Reset Value will likely be correct because the DMI RCRB in the PCH will likely be associated with the default egress port for the PCH meaning it will be assigned port number 0.
23:16	RW-O	00h	Uncore	**Target Component ID (TCID)** Identifies the physical component that is targeted by this link entry. **BIOS Requirement:** This field must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS).
15:2	RO	0h		**Reserved (RSVD)**
1	RO	0b	Uncore	**Link Type (LTYP)** This bit indicates that the link points to memory-mapped space (for RCRB). The link address specifies the 64-bit base address of the target RCRB.
0	RW-O	0b	Uncore	**Link Valid (LV)** 0 = Link Entry is not valid and will be ignored. 1 = Link Entry specifies a valid link.



2.12.20 DMILE1A—DMI Link Entry 1 Address Register

This register provides the second part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**58–5Bh**
Reset Value:	**00000000h**
Access:	**RW-O**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RW-O	00000h	Uncore	**Link Address (LA)** Memory mapped base address of the RCRB that is the target element (egress port of PCH) for this link entry.
11:0	RO	0h		**Reserved (RSVD)**

2.12.21 DMILUE1A—DMI Link Upper Entry 1 Address Register

This register provides the second part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**5C–5Fh**
Reset Value:	**00000000h**
Access:	**RW-O**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

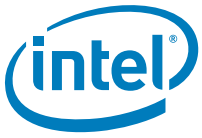
Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:0	RW-O	00h	Uncore	**Upper Link Address (ULA)** Memory mapped base address of the RCRB that is the target element (egress port of PCH) for this link entry.

2.12.22 DMILE2D—DMI Link Entry 2 Description Register

This register provides the first part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**60–63h**
Reset Value:	**00000000h**
Access:	**RO, RW-O**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	00h	Uncore	**Target Port Number (TPN)** This field specifies the port number associated with the element targeted by this link entry (Egress Port). The target port number is with respect to the component that contains this element as specified by the target component ID.
23:16	RW-O	00h	Uncore	**Target Component ID (TCID)** This field identifies the physical or logical component that is targeted by this link entry. **BIOS Requirement:** This field must be initialized according to guidelines in the PCI Express* Isochronous/Virtual Channel Support Hardware Programming Specification (HPS).
15:2	RO	0h		**Reserved (RSVD)**
1	RO	0b	Uncore	**Link Type (LTYP)** This field indicates that the link points to memory-mapped space (for RCRB). The link address specifies the 64-bit base address of the target RCRB.
0	RW-O	0b	Uncore	**Link Valid (LV)** 0 = Link Entry is not valid and will be ignored. 1 = Link Entry specifies a valid link.



2.12.23 DMILE2A—DMI Link Entry 2 Address Register

This register provides the second part of a Link Entry that declares an internal link to another Root Complex Element.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**68–6Bh**
Reset Value:	**00000000h**
Access:	**RW-O**
Size:	**32 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:12	RW-O	00000h	Uncore	**Link Address (LA)** Memory mapped base address of the RCRB that is the target element (Egress Port) for this link entry.
11:0	RO	0h		**Reserved (RSVD)**

2.12.24 LCAP—Link Capabilities Register

This register indicates DMI specific capabilities.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**84–87h**
Reset Value:	**0001AC41h**
Access:	**RW-O, RO, RW-OV**
Size:	**32 bits**
BIOS Optimal Default	**00002h**

Bit	Access	Reset Value	RST/ PWR	Description
31:18	RO	0h		**Reserved (RSVD)**
17:15	RW-O	011b	Uncore	**L1 Exit Latency (L1SELAT)** This field indicates the length of time this Port requires to complete the transition from L1 to L0. The value 011b indicates the range of 4 us to less than 8 us. 000 = Less than 1µs 001 = 1 µs to less than 2 µs 010 = 2 µs to less than 4 µs 011 = 4 µs to less than 8 µs 100 = 8 µs to less than 16 µs 101 = 16 µs to less than 32 µs 110 = 32 µs-64 µs 111 = More than 64 µs Both bytes of this register that contain a portion of this field must be written simultaneously in order to prevent an intermediate (and undesired) value from ever existing.
14:12	RW-O	010b	Uncore	**L0s Exit Latency (L0SELAT)** This field indicates the length of time this Port requires to complete the transition from L0s to L0. 000 = Less than 64 ns 001 = 64 ns to less than 128 ns 010 = 128 ns to less than 256 ns 011 = 256 ns to less than 512 ns 100 = 512 ns to less than 1 µs 101 = 1 µs to less than 2 µs 110 = 2 µs-4 µs 111 = More than 4 µs

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**84–87h**
Reset Value:	**0001AC41h**
Access:	**RW-O, RO, RW-OV**
Size:	**32 bits**
BIOS Optimal Default	**00002h**

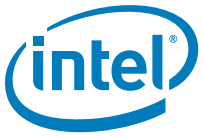
Bit	Access	Reset Value	RST/ PWR	Description
11:10	RO	11b	Uncore	**Active State Link PM Support (ASLPMS)** L0s & L1 entry supported.
9:4	RO	04h	Uncore	**Max Link Width (MLW)** This field indicates the maximum number of lanes supported for this link.
3:0	RW-OV	0001b	Uncore	**Max Link Speed (MLS)** This Reset Value reflects gen1. Later the field may be changed by BIOS to allow gen2 subject to Fuse enabled. Defined encodings are: 0001b = 2.5 GT/s Link speed supported 0010b = 5.0 GT/s and 2.5 GT/s Link speeds supported

2.12.25 LCTL—Link Control Register

This register allows control of PCI Express* link.

B/D/F/Type:	**0/0/0/DMIBAR**
Address Offset:	**88–89h**
Reset Value:	**0000h**
Access:	**RW, RW-V**
Size:	**16 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
15:10	RO	0h		**Reserved (RSVD)**
9	RW	0b	Uncore	**Hardware Autonomous Width Disable (HAWD)** When set, this bit disables hardware from changing the Link width for reasons other than attempting to correct unreliable Link operation by reducing Link width. Devices that do not implement the ability autonomously to change Link width are permitted to hardwire this bit to 0b.
8	RO	0h		**Reserved (RSVD)**
7	RW	0b	Uncore	**Extended Synch (ES)** 0 = Standard Fast Training Sequence (FTS). 1 = Forces the transmission of additional ordered sets when exiting the L0s state and when in the Recovery state. This mode provides external devices (such as logic analyzers) monitoring the Link time to achieve bit and symbol lock before the link enters L0 and resumes communication. This is a test mode only and may cause other undesired side effects such as buffer overflows or underruns.
6	RO	0h		**Reserved (RSVD)**
5	RW-V	0b	Uncore	**Retrain Link (RL)** 0 = Normal operation. 1 = Full Link retraining is initiated by directing the Physical Layer LTSSM from L0, L0s, or L1 states to the Recovery state. This bit always returns 0 when read. This bit is cleared automatically (no need to write a 0).



B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	88–89h
Reset Value:	0000h
Access:	RW, RW-V
Size:	16 bits
BIOS Optimal Default	000h

Bit	Access	Reset Value	RST/ PWR	Description
4	RW	0b	Uncore	**Link Disable (LD)** 0 = Normal operation 1 = link is disabled. Forces the LTSSM to transition to the Disabled state (using Recovery) from L0, L0s, or L1 states. Link retraining happens automatically on 0 to 1 transition, just like when coming out of reset. Writes to this bit are immediately reflected in the value read from the bit, regardless of actual Link state. After clearing this bit, software must honor timing requirements defined in Section 6.6.1 with respect to the first Configuration Read following a Conventional Reset.
3	RO	0b	Uncore	**Read Completion Boundary (RCB)** Hardwired to 0 to indicate 64 byte.
2	RO	0h		**Reserved (RSVD)**
1:0	RW	00b	Uncore	**Active State PM (ASPM)** This field controls the level of active state power management supported on the given link. 00 = Disabled 01 = L0s Entry Supported 10 = Reserved 11 = L0s and L1 Entry Supported

2.12.26 LSTS—DMI Link Status Register

This register indicates DMI status.

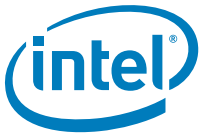
B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	8A–8Bh
Reset Value:	0001h
Access:	RO-V
Size:	16 bits
BIOS Optimal Default	00h

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RO	0h		**Reserved (RSVD)**
11	RO-V	0b	Uncore	**Link Training (LTRN)** This field indicates that the Physical Layer LTSSM is in the Configuration or Recovery state, or that 1b was written to the Retrain Link bit but Link training has not yet begun. Hardware clears this bit when the LTSSM exits the Configuration/Recovery state once Link training is complete.
10:0	RO	0h		**Reserved (RSVD)**

2.12.27 LCTL2—Link Control 2 Register

B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	98–99h
Reset Value:	0002h
Access:	RWS, RWS-V
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RWS	0000b	Powergood	**Compliance De-emphasis (COMPLIANCEDEEMPHASIS)** For 8 GT/s Data Rate: This field sets the Transmitter Preset level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. The encodings are defined in PCIe Specification, Section 4.2.3.2. For 5 GT/s Data Rate: This bit filed sets the de-emphasis level in Polling.Compliance state if the entry occurred due to the Enter Compliance bit being 1b. 0001b = -3.5 dB 0000b = -6 dB When the Link is operating at 2.5 GT/s, the setting of this bit has no effect. Components that support only 2.5 GT/s speed are permitted to hardwire this bit to 0b. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The Reset Value of this bit is 0b. This bit is intended for debug, compliance testing purposes. System firmware and software is allowed to modify this bit only during debug or compliance testing.
11	RWS	0b	Powergood	**Compliance SOS (COMPSOS)** When set to 1b, the LTSSM is required to send SKP Ordered Sets periodically in between the (modified) compliance patterns. For a Multi-Function device associated with an Upstream Port, the bit in Function 0 is of type RWS, and only Function 0 controls the component's Link behavior. In all other Functions of that device, this bit is of type RsvdP. The Reset Value of this bit is 0b. Components that support only the 2.5 GT/s speed are permitted to hardwire this field to 0b.
10	RWS	0b	Powergood	**Enter Modified Compliance (ENTERMODCOMPLIANCE)** When this bit is set to 1b, the device transmits modified compliance pattern if the LTSSM enters Polling.Compliance state. Components that support only the 2.5 GT/s speed are permitted to hardwire this bit to 0b. Reset Value of this field is 0b.



B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	98–99h
Reset Value:	0002h
Access:	RWS, RWS-V
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
9:7	RWS-V	000b	Powergood	**Transmit Margin (TXMARGIN)** This field controls the value of the non-deemphasized voltage level at the Transmitter pins. This field is reset to 000b on entry to the LTSSM Polling.Configuration substate (see PCIe Specification, Chapter 4 for details of how the transmitter voltage level is determined in various states). 000 = Normal operating range 001 = 800–1200 mV for full swing and 400–700 mV for half-swing 010 – (n-1) = Values must be monotonic with a non-zero slope. The value of n must be greater than 3 and less than 7. At least two of these must be below the normal operating range n = 200–400 mV for full-swing and 100–200 mV for half-swing n–111 = Reserved Reset Value is 000b. Components that support only the 2.5 GT/s speed are permitted to hardwire this bit to 0b. When operating in 5 GT/s mode with full swing, the de-emphasis ratio must be maintained within ±1 dB from the specification defined operational value (either -3.5 or -6 dB). The processor supports the following values: 000 = Normal operation (Reset Value); coefficients (cursor, precursor, postcursor) are at defined values 001 = Coefficients are divided by 2 010 = Coefficients are divided by 4 011 = Coefficients are divided by 8 All other codes are reserved. The coefficients translate to 4 "level" values that are sent to the AFE. Note that Tx margining has no effect on the levels if "bypass levels" are enabled.
6	RWS	0b	Powergood	**Selectable De-emphasis (SELECTABLEDEEMPHASIS)** When the Link is operating at 5 GT/s speed, selects the level of de-emphasis. Encodings: 1b = -3.5 dB 0b = -6 dB When the Link is operating at 2.5 GT/s speed, the setting of this bit has no effect. Components that support only the 2.5 GT/s speed are permitted to hardwire this bit to 0b. NOTE: For DMI this bit has no effect in functional mode as DMI is half-swing and will use -3.5 dB whenever de-emphasis is enabled.

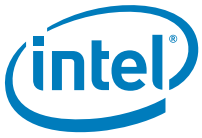
B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	98–99h
Reset Value:	0002h
Access:	RWS, RWS-V
Size:	16 bits

Bit	Access	Reset Value	RST/ PWR	Description
5	RWS	0b	Powergood	**Hardware Autonomous Speed Disable (HASD)** When set to 1b this bit disables hardware from changing the link speed for reasons other than attempting to correct unreliable link operation by reducing link speed.
4	RWS	0b	Powergood	**Enter Compliance (EC)** Software is permitted to force a link to enter Compliance mode at the speed indicated in the Target Link Speed field by setting this bit to 1b in both components on a link and then initiating a hot reset on the link.
3:0	RWS	2h	Powergood	**Target Link Speed (TLS)** For Downstream ports, this field sets an upper limit on link operational speed by restricting the values advertised by the upstream component in its training sequences. 0001b = 2.5 Gb/s Target Link Speed 0010b = 5 Gb/s Target Link Speed All other encodings are reserved. If a value is written to this field that does not correspond to a speed included in the Supported Link Speeds field, the result is undefined. The Reset Value of this field is the highest link speed supported by the component (as reported in the Supported Link Speeds field of the Link Capabilities Register) unless the corresponding platform / form factor requires a different Reset Value. For both Upstream and Downstream ports, this field is used to set the target compliance mode speed when software is using the Enter Compliance bit to force a link into compliance mode.

2.12.28 LSTS2—Link Status 2 Register

B/D/F/Type:	0/0/0/DMIBAR
Address Offset:	9A–9Bh
Reset Value:	0000h
Access:	RO-V
Size:	16 bits
BIOS Optimal Default	0000h

Bit	Access	Reset Value	RST/ PWR	Description
15:1	RO	0h		**Reserved (RSVD)**
0	RO-V	0b	Uncore	**Current De-emphasis Level (CURDELVL)** When the Link is operating at 5 GT/s speed, this reflects the level of de-emphasis. 1b = -3.5 dB 0b = -6 dB When the Link is operating at 2.5 GT/s speed, this bit is 0b.



2.13 MCHBAR Registers in Memory Controller—Channel 0 Registers

Table 2-16. MCHBAR Registers in Memory Controller – Channel 0 Register Address Map

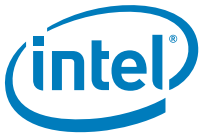
Address Offset	Register Symbol	Register Name	Reset Value	Access
0–3FFFh	RSVD	Reserved	0h	RO
4000–4003h	TC_DBP_C0	Timing of DDR – bin parameters	00146666h	RW-L
4004–4007h	TC_RAP_C0	Timing of DDR – regular access parameters	86104344h	RW-L
4008–4027h	RSVD	Reserved	—	—
4028–402Bh	SC_IO_LATENCY_C0	IO Latency configuration	000E0000h	RW-L
402C–409Fh	RSVD	Reserved	—	—
40A0–40A3h	PM_PDWN_config_C0	Power-down configuration register	00000000h	RW-L
40A4–40B3h	RSVD	Reserved	—	—
40BC–40C7h	RSVD	Reserved	0h	RO
40D0–4293h	RSVD	Reserved	—	—
4294–4297h	TC_RFP_C0	Refresh Parameters	0000980Fh	RW-L
4298–429Bh	TC_RFTP_C0	Refresh Timing Parameters	46B41004h	RW-L
429C–438Fh	RSVD	Reserved	—	—

2.13.1 TC_DBP_C0—Timing of DDR – Bin Parameters Register

This register defines the BIN timing parameters for safe logic – tRCD, tRP, tCL, tWCL and tRAS.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**4000–4003h**
Reset Value:	**00146666h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	0h		**Reserved (RSVD)**
23:16	RW-L	14h	Uncore	**tRAS in DCLK cycles (tRAS)** Minimum ACT to PRE timing Range is 10 to 40 DCLK cycles
15:12	RW-L	6h	Uncore	**Write CAS latency in DCLK cycles (tWCL)** Delay from CAS WR command to data valid on DDR pins. Range is 5–15. The value 5 should not be programmed if the DEC_WRD bit in TC_RWP register is set.
11:8	RW-L	6h	Uncore	**CAS latency in DCLK cycles (tCL)** This field is the Delay from CAS command to data out of DDR pins. This does not define the sample point in the IO. This is defined by training in round-trip register and other registers, because this is also affected by board delays. Delay from CAS command to data out of DDR pins. Range is 5–15. ***Notes:*** 1. This does not define the sample point in the IO. This is defined by training in round-trip register and other registers, because this is also affected by board delays. 2. The range of 12–15 is not yet defined by JEDEC, will be tested only when such definition will exist.
7:4	RW-L	6h	Uncore	**tRP in DCLK cycles (tRP)** PRE to ACT same bank delay range is 4–15 DCLK cycles.
3:0	RW-L	6h	Uncore	**tRCD in DCLK cycles (tRCD)** ACT to CAS (RD or WR) same bank delay tRCD range is between 4 and 15.



2.13.2 TC_RAP_C0—Timing of DDR – Regular Access Parameters Register

Thie register is for the regular timing parameters in DCLK cycles.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**4004–4007h**
Reset Value:	**86104344h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:30	RW-L	10b	Uncore	**1n 2N or 3N selection (CMD_STRETCH)** This field defines the operation mode of the command. 00 = N operation 10 = 2N operation 11 = 3N operation
29	RW-L	0b	Uncore	**Command 3-state options (CMD_3ST)** This bit defines when command & address bus is driving. 0 = Drive when channel is active. Tri-stated when all ranks are in CKE-off or when memory is in SR or deeper. 1 = Command bus is always driving. When no new valid command is driven, the previous command and address is driven
28:24	RW-L	06h	Uncore	**tWR in DCLK cycles (tWR)** Write recovery time. The range is 5 to 16 DCLK cycles.
23:16	RW-L	10h	Uncore	**tFAW in DCLK cycles (tFAW)** Four-activate window is the time frame in which maximum of 4 ACT commands to the same rank are allowed. The minimum value is 4*tRRD, whereas the maximum value is 63 DCLK cycles.
15:12	RW-L	4h	Uncore	**tWTR in DCLK cycles (tWTR)** Delay from internal WR transaction to internal RD transaction. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 8 DCLK cycles.
11:8	RW-L	3h	Uncore	**tCKE in DCLK cycles (tCKE)** CKE minimum pulse width in DCLK cycles. The minimum value is 3 DCLK cycles, whereas the maximum value is the actual value of tXP.
7:4	RW-L	4h	Uncore	**tRTP in DCLK cycles (tRTP)** Minimum delay from CAS-RD to PRE. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 8 DCLK cycles.
3:0	RW-L	4h	Uncore	**tRRD in DCLK cycles (tRRD)** tRRD is the minimum delay between two ACT commands targeted to different banks in the same rank. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 7 cycles.

2.13.3 SC_IO_LATENCY_C0—IO Latency configuration Register

This register identifies the I/O latency per rank, and I/O compensation (global).

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**4028–402Bh**
Reset Value:	**000E0000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00h**

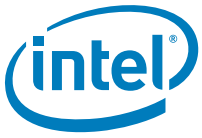
Bit	Access	Reset Value	RST/ PWR	Description
31:22	RO	0h		**Reserved (RSVD)**
21:16	RW-L	0Eh	Uncore	**Round trip – I/O compensation (RT_IOCOMP)**
15:12	RW-L	0h	Uncore	**IO latency Rank 1 DIMM 1 (IOLAT_R1D1)**
11:8	RW-L	0h	Uncore	**IO latency Rank 0 DIMM 1 (IOLAT_R0D1)**
7:4	RW-L	0h	Uncore	**IO latency Rank 1 DIMM 0 (IOLAT_R1D0)**
3:0	RW-L	0h	Uncore	**IO latency Rank 0 DIMM 0 (IOLAT_R0D0)**

2.13.4 TC_SRFTP_C0–Self Refresh Timing Parameters Register

This register is for the Self-refresh timing parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**42A4–42A7h**
Reset Value:	**0100B200h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:28	RW-L	0h	Uncore	**(tMOD)** This field is the time between MRS command and any other command in DCLK cycles. Actual value is 8 + programmed-Value. For example, when programming 4 in the field, tMOD value is actually 12 DCLK cycles
27:26	RO	0h		**Reserved (RSVD)**
25:16	RW-L	100h	Uncore	**(tZQOPER)** This field defines the period required for ZQCL after SR exit.
15:12	RW-L	Bh	Uncore	**(tXS_offset)** Delay from SR exit to the first DDR command. tXS = tRFC+10ns. Setup of tXS_offset is # of cycles for 10 ns. Range is between 3 and 11 DCLK cycles.
11:0	RW-L	200h	Uncore	**(tXSDLL)** Delay between DDR SR exit and the first command that requires data RD/WR from DDR is in the range of 128 to 1024 DCLK cycles; though all JEDEC DDRs assume 512 DCLK cycles.



2.13.5 PM_PDWN_config_C0–Power-down Configuration Register

This register defines the power-down (CKE-off) operation – power-down mode, idle timer and global / per rank decision.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**40B0–40B3h**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:13	RO	0h		**Reserved (RSVD)**
12	RW-L	0b	Uncore	**Global power-down (GLPDN)** 1 = When this bit is set, the power-down decision is global for channel. 0 = When this bit is clear, a separate decision is taken for each rank.
11:8	RW-L	0h	Uncore	**Power-down mode (PDWN_mode)** Selects the mode of power-down: 0h = No Power-Down 1h = APD 2h = PPD 3h = APD+PPD 4h = Reserved 5h = Reserved 6h = PPD_DLLoff 7h = APD+PPD_DLLoff 8h–Fh = Reserved ***Note:*** When selecting DLL-off or APD-DLL off, DIMM MR0 register bit 12 (PPD) must equal 0. ***Note:*** When selecting APD, PPD or APD-PPD DIMM MR0 register bit 12 (PPD) must equal 1. The value 0x0 (no power-down) is a don't care.
7:0	RW-L	00h	Uncore	**Power-down idle timer (PDWN_idle_counter)** This field defines the rank idle period in DCLK cycles that causes power-down entrance.

2.13.6 TC_RFP_C0—Refresh Parameters Register

This register provides the refresh parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**4294–4297h**
Reset Value:	**0000980Fh**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

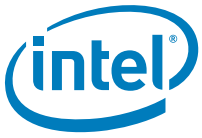
Bit	Access	Reset Value	RST/ PWR	Description
31:18	RO	0h		**Reserved (RSVD)**
17:16	RW-L	00b	Uncore	**Double Refresh Control (DOUBLE_REFRESH_CONTROL)** This field will allow the double self refresh enable/disable. 00 = Double refresh rate when DRAM is WARM/HOT. 01 = Force double self refresh regardless of temperature. 10 = Disable double self refresh regardless of temperature. 11 = Reserved
15:12	RW-L	9h	Uncore	**Refresh panic WM (REFRESH_PANIC_WM)** This field defines the tREFI count level in which the refresh priority is panic (default is 9). It is recommended to set the panic WM at least to 9, in order to use the maximum no-refresh period possible.
11:8	RW-L	8h	Uncore	**Refresh high priority WM (REFRESH_HP_WM)** This field defines the tREFI count level that turns the refresh priority to high (default is 8).
7:0	RW-L	0Fh	Uncore	**Rank idle timer for opportunistic refresh (OREF_RI)** This field defines the Rank idle period that defines an opportunity for refresh, in DCLK cycles.

2.13.7 TC_RFTP_C0—Refresh Timing Parameters Register

This register provides the refresh timing parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC0**
Address Offset:	**4298–429Bh**
Reset Value:	**46B41004h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:25	RW-L	23h	Uncore	**9 * tREFI** Period of minimum between 9*tREFI and tRAS maximum (normally 70 us) in 1024 * DCLK cycles (default is 35h).
24:16	RW-L	0B4h	Uncore	**Refresh execution time (tRFC)** Time of refresh – from beginning of refresh until next ACT or refresh is allowed (in DCLK cycles, default is 180h).
15:0	RW-L	1004h	Uncore	**tREFI period in DCLK cycles (tREFI)** This field defines the average period between refreshes, and the rate that tREFI counter is incremented (in DCLK cycles, default is 4100h).



2.14 MCHBAR Registers in Memory Controller – Channel 1

Table 2-17. MCHBAR Registers in Memory Controller – Channel 1 Register Address Map

Address	Register Symbol	Register Name	Reset Value	Access
0–43FFh	RSVD	Reserved	0h	RO
4400–4403h	TC_DBP_C1	Timing of DDR – bin parameters	00146666h	RW-L
4404–4407h	TC_RAP_C1	Timing of DDR – regular access parameters	86104344h	RW-L
4408–4427h	RSVD	Reserved	—	—
4428–442Bh	SC_IO_LATENCY_C1	IO Latency configuration	000E0000h	RW-L
442C–44AFh	RSVD	Reserved	—	—
44B0–44B3h	PM_PDWN_config_C1	Power-down configuration register	00000000h	RW-L
44BC–44C7h	RSVD	Reserved	0h	RO
44D0–4693h	RSVD	Reserved	—	—
4694–4697h	TC_RFP_C1	Refresh parameters	0000980Fh	RW-L
4698–469Bh	TC_RFTP_C1	Refresh timing parameters	46B41004h	RW-L
469C–469Fh	RSVD	Reserved	00000000h	RW-L
46A0–46A3h	RSVD	Reserved	00000000h	RW-L
46A4–46A7h	TC_SRFTP_C1	Self Refresh Timing Parameters	0100B200h	RW-L
46A8–478Fh	RSVD	Reserved	—	—

2.14.1 TC_DBP_C1—Timing of DDR – Bin Parameters Register

This register defines the BIN timing parameters for safe logic – tRCD, tRP, tCL, tWCL, and tRAS.

B/D/F/Type: 0/0/0/MCHBAR MC1
Address Offset: 4400–4403h
Reset Value: 00146666h
Access: RW-L
Size: 32 bits
BIOS Optimal Default 00h

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	0h		**Reserved (RSVD)**
23:16	RW-L	14h	Uncore	**tRAS in DCLK cycles (tRAS)** Minimum ACT to PRE timing Range is 10 to 40 DCLK cycles.
15:12	RW-L	6h	Uncore	**Write CAS latency in DCLK cycles (tWCL)** Delay from CAS WR command to data valid on DDR pins. Range is 5–15. The value 5 should not be programmed if the DEC_WRD bit in TC_RWP register is set.

B/D/F/Type:	0/0/0/MCHBAR MC1
Address Offset:	4400–4403h
Reset Value:	00146666h
Access:	RW-L
Size:	32 bits
BIOS Optimal Default	00h

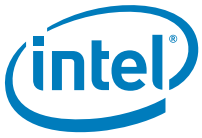
Bit	Access	Reset Value	RST/ PWR	Description
11:8	RW-L	6h	Uncore	**CAS latency in DCLK cycles (tCL)** Delay from CAS command to data out of DDR pins. This does not define the sample point in the I/O. This is defined by training in round-trip register and other registers, because this is also affected by board delays Delay from CAS command to data out of DDR pins. Range is 5–15. ***Note:*** This does not define the sample point in the IO. This is defined by training in round-trip register and other registers, because this is also affected by board delays. ***Note:*** The range of 12–15 is not yet defined by JEDEC, will be tested only when such definition will exist.
7:4	RW-L	6h	Uncore	**tRP in DCLK cycles (tRP)** PRE to ACT same bank delay range is 4–15 DCLK cycles
3:0	RW-L	6h	Uncore	**tRCD in DCLK cycles (tRCD)** ACT to CAS (RD or WR) same bank delay tRCD range is between 4 and 15.

2.14.2 TC_RAP_C1—Timing of DDR – Regular Access Parameters Register

This register provides the regular timing parameters in DCLK cycles.

B/D/F/Type:	0/0/0/MCHBAR MC1
Address Offset:	4404–4407h
Reset Value:	86104344h
Access:	RW-L
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:30	RW-L	10b	Uncore	**1n 2N or 3N selection (CMD_STRETCH)** This field defines the operation mode of the command 00 = 1N operation 10 = 2N operation 11 = 3N operation
29	RW-L	0b	Uncore	**Command 3-state options (CMD_3ST)** This bit defines when command & address bus is driving. 0 = Drive when channel is active. Tri-stated when all ranks are in CKE-off or when memory is in SR or deeper. 1 = Command bus is always driving. When no new valid command is driven, previous command & address is driven
28:24	RW-L	06h	Uncore	**tWR in DCLK cycles (tWR)** This field is the write recovery time. The range is 5 to 16 DCLK cycles.
23:16	RW-L	10h	Uncore	**tFAW in DCLK cycles (tFAW)** Four-activate window is the time frame in which a maximum of 4 ACT commands to the same rank are allowed. The minimum value is 4*tRRD, whereas the maximum value is 63 DCLK cycles.



B/D/F/Type:	0/0/0/MCHBAR MC1
Address Offset:	4404–4407h
Reset Value:	86104344h
Access:	RW-L
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
15:12	RW-L	4h	Uncore	**tWTR in DCLK cycles (tWTR)** Delay from internal WR transaction to internal RD transaction. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 8 DCLK cycles.
11:8	RW-L	3h	Uncore	**tCKE in DCLK cycles (tCKE)** CKE minimum pulse width in DCLK cycles. The minimum value is 3 DCLK cycles, whereas the maximum value is the actual value of tXP.
7:4	RW-L	4h	Uncore	**tRTP in DCLK cycles (tRTP)** Minimum delay from CAS-RD to PRE. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 8 DCLK cycles.
3:0	RW-L	4h	Uncore	**tRRD in DCLK cycles (tRRD)** tRRD is the minimum delay between two ACT commands targeted to different banks in the same rank. The minimum delay is 4 DCLK cycles, whereas the maximum delay is 7 cycles.

2.14.3 SC_IO_LATENCY_C1—IO Latency configuration Register

This register identifies the I/O latency per rank, and I/O compensation (global).

B/D/F/Type:	0/0/0/MCHBAR MC1
Address Offset:	4428–442Bh
Reset Value:	000E0000h
Access:	RW-L
Size:	32 bits
BIOS Optimal Default	00h

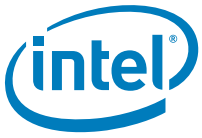
Bit	Access	Reset Value	RST/ PWR	Description
31:22	RO	0h		**Reserved (RSVD)**
21:16	RW-L	0Eh	Uncore	**Round trip – I/O compensation (RT_IOCOMP)**
15:12	RW-L	0h	Uncore	**IO latency Rank 1 DIMM 1 (IOLAT_R1D1)**
11:8	RW-L	0h	Uncore	**IO latency Rank 0 DIMM 1 (IOLAT_R0D1)**
7:4	RW-L	0h	Uncore	**IO latency Rank 1 DIMM 0 (IOLAT_R1D0)**
3:0	RW-L	0h	Uncore	**IO latency Rank 0 DIMM 0 (IOLAT_R0D0)**

2.14.4 PM_PDWN_config_C1—Power-down Configuration Register

This register defines the power-down (CKE-off) operation – power-down mode, idle timer and global / per rank decision.

B/D/F/Type:	**0/0/0/MCHBAR MC1**
Address Offset:	**44B0–44B3h**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:13	RO	0h		**Reserved (RSVD)**
12	RW-L	0b	Uncore	**Global power-down (GLPDN)** 1 = Power-down decision is global for channel. 0 = Separate decision is taken for each rank.
11:8	RW-L	0h	Uncore	**Power-down mode (PDWN_MODE)** Selects the mode of power-down: 0h = No Power-Down 1h = APD 2h = PPD 3h = APD+PPD 4h = Reserved 5h = Reserved 6h = PPD_DLLoff 7h = APD+PPD_DLLoff 8h–Fh = Reserved ***Note:*** When selecting DLL-off or APD-DLL off, DIMM MR0 register bit 12 (PPD) must equal 0. ***Note:*** When selecting APD, PPD or APD-PPD DIMM MR0 register bit 12 (PPD) must equal 1. The value 0h (no power-down) is a don't care.
7:0	RW-L	00h	Uncore	**Power-down idle timer (PDWN_IDLE_COUNTER)** This field defines the rank idle period in DCLK cycles that causes power-down entrance.



2.14.5 TC_RFP_C1—Refresh Parameters Register

This register provides refresh parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC1**
Address Offset:	**4694–4697h**
Reset Value:	**0000980Fh**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:18	RO	0h		**Reserved (RSVD)**
17:16	RW-L	00b	Uncore	**Double Refresh Control (DOUBLE_REFRESH_CONTROL)** This field will allow the double self refresh enable/disable. 00 = Double refresh rate when DRAM is WARM/HOT. 01 = Force double self refresh regardless of temperature. 10 = Disable double self refresh regardless of temperature. 11 = Reserved
15:12	RW-L	9h	Uncore	**Refresh panic WM (REFRESH_PANIC_WM)** tREFI count level in which the refresh priority is panic (default is 9) It is recommended to set the panic WM at least to 9, in order to use the maximum no-refresh period possible
11:8	RW-L	8h	Uncore	**Refresh high priority WM (REFRESH_HP_WM)** tREFI count level that turns the refresh priority to high (default is 8)
7:0	RW-L	0Fh	Uncore	**Rank idle timer for opportunistic refresh (OREF_RI)** Rank idle period that defines an opportunity for refresh, in DCLK cycles

2.14.6 TC_RFTP_C1—Refresh Timing Parameters Register

Thie register provides refresh timing parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC1**
Address Offset:	**4698–469Bh**
Reset Value:	**46B41004h**
Access:	**RW-L**
Size:	**32 bits**

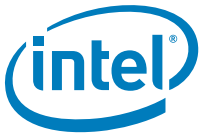
Bit	Access	Reset Value	RST/ PWR	Description
31:25	RW-L	23h	Uncore	**9 * tREFI (tREFIx9)** Period of minimum between 9*tREFI and tRAS maximum (normally 70 us) in 1024 * DCLK cycles (default is 35h) – need to reduce 100 DCLK cycles – uncertainty on timing of panic refresh
24:16	RW-L	0B4h	Uncore	**Refresh Execution Time (tRFC)** Time of refresh – from beginning of refresh until next ACT or refresh is allowed (in DCLK cycles, default is 180h)
15:0	RW-L	1004h	Uncore	**tREFI Period in DCLK Cycles (tREFI)** Defines the average period between refreshes, and the rate that tREFI counter is incremented (in DCLK cycles, default is 4100h)

2.14.7 TC_SRFTP_C1—Self refresh Timing Parameters Register

Thie register provides self refresh timing parameters.

B/D/F/Type:	**0/0/0/MCHBAR MC1**
Address Offset:	**46A4–46A7h**
Reset Value:	**0100B200h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:28	RW-L	0h	Uncore	**(tMOD)** The time between MRS command and any other command in DCLK cycles. Actual value is 8 + programmed-Value. For example when programming 4 in the field, tMOD value is actually 12 DCLK cycles.
27:26	RO	0h		**Reserved (RSVD)**
25:16	RW-L	100h	Uncore	**(tZQOPER)** This field defines the period required for ZQCL after SR exit.
15:12	RW-L	Bh	Uncore	**(tXS_offset)** Delay from SR exit to the first DDR command. tXS = tRFC+10ns. Setup of tXS_offset is # of cycles for 10 ns. The range is between 3 and 11 DCLK cycles.
11:0	RW-L	200h	Uncore	**(tXSDLL)** Delay between DDR SR exit and the first command that requires data RD/WR from DDR is in the range of 128 to 1024 DCLK cycles; though all JEDEC DDRs assume 512 DCLK cycles.



2.15 MCHBAR Registers in Memory Controller – Integrated Memory Peripheral Hub (IMPH)

Table 2-18. MCHBAR Registers in Memory Controller –Integrated Memory Peripheral Hub (IMPH) Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–740Bh	RSVD	Reserved	—	—
740C–740Fh	CRDTCTL3	Credit Control 3	B124F851h	RW-L
7410–7413h	CRDTCTL4	Credit Control 4	00000017h	RW-L
7410C–7FFFh	RSVD	Reserved	—	—

2.15.1 CRDTCTL3—Credit Control 3 Register

This register will have the minimum Read Return Tracker credits for each of the PEG/DMI/GSA streams.

B/D/F/Type: 0/0/0/MCHBAR IMPH
Address Offset: 740C–740Fh
Reset Value: B124F851h
Access: RW-L
Size: 32 bits

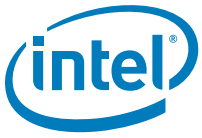
Bit	Access	Reset Value	RST/ PWR	Description
31:27	RW-L	16h	Uncore	**GSA VC1 Minimum Completion Credits (GSAVC1)** Minimum number of credits for GSA VC1 completions
26:24	RW-L	1h	Uncore	**GSA VC0 Minimum Completion Credits (GSAVC0)** Minimum number of credits for GSA VC0 completions
23:21	RW-L	1h	Uncore	**PEG60 VC0 Minimum Completion Credits (PEG60VC0)** Minimum number of credits for PEG60 VC0 completions
20:18	RW-L	1h	Uncore	**PEG12 VC0 Minimum Completion Credits (PEG12VC0)** Minimum number of credits for PEG12 VC0 completions
17:15	RW-L	1h	Uncore	**PEG11 VC0 Minimum Completion Credits (PEG11VC0)** Minimum number of credits for PEG11 VC0 completions
14:12	RW-L	7h	Uncore	**PEG10 VC0 Minimum Completion Credits (PEG10VC0)** Minimum number of credits for PEG10 VC0 completions
11:9	RW-L	4h	Uncore	**DMI VC1 Minimum Completion Credits (DMIVC1)** Minimum number of credits for DMI VC1 completions
8:6	RW-L	1h	Uncore	**DMI VCm Minimum Completion Credits (DMIVCM)** Minimum number of credits for DMI VCm completions
5:3	RW-L	2h	Uncore	**DMI VCp Minimum Completion Credits (DMIVCP)** Minimum number of credits for DMI VCp completions
2:0	RW-L	1h	Uncore	**DMI VC0 Minimum Completion Credits (DMIVC0)** Minimum number of credits for DMI VC0 completions

2.15.2 CRDTCTL4—Credit Control 4 Register

This register will have the minimum Read Return Tracker credits for each of the PEG/DMI/GSA streams.

B/D/F/Type:	**0/0/0/MCHBAR IMPH**
Address Offset:	**7410–7413h**
Reset Value:	**00000017h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:6	RO	0h	Uncore	**Reserved (RSVD)**
5:0	RW-L	17h	Uncore	**Read Return Tracker Shared Credits (RDRT_SHRD)** This field indicates the number of credits that are in the RDRTRN shared pool. BIOS should configure this field to a value that is equal to 64 minus the sum of all minimum dedicated RDRTN credits.



2.16 MCHBAR Registers in Memory Controller – Common

Table 2-19. MCHBAR Registers in Memory Controller – Common Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–4FFFh	RSVD	Reserved	0h	RO
5000–5003h	MAD_CHNL	Address decoder Channel Configuration	00000024h	RW-L
5004–5007h	MAD_DIMM_ch0	Address Decode Channel 0	00600000h	RW-L
5008–500Bh	MAD_DIMM_ch1	Address Decode Channel 1	00600000h	RW-L
500C–505Fh	RSVD	Reserved	—	—
5060–5063h	PM_SREF_config	Self Refresh Configuration	000100FFh	RW-L
5064–50FBh	RSVD	Reserved	—	—

2.16.1 MAD_CHNL—Address Decoder Channel Configuration Register

This register defines which channel is assigned to be channel A, channel B, and channel C according to the rule:

size(A) ≥ size (B) ≥ size(C)

Since the processor implements only two channels, channel C is always channel 2, and its size is always 0.

B/D/F/Type: 0/0/0/MCHBAR_MCMAIN
Address Offset: 5000–5003h
Reset Value: 00000024h
Access: RW-L
Size: 32 bits
BIOS Optimal Default 0000000h

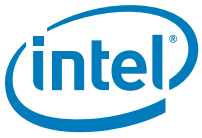
Bit	Access	Reset Value	RST/ PWR	Description
31:6	RO	0h		**Reserved (RSVD)**
5:4	RW-L	10b	Uncore	**Channel C assignment (CH_C)** CH_C defines the smallest channel: 00 = Channel 0 01 = Channel 1 10 = Channel 2
3:2	RW-L	01b	Uncore	**Channel B assignment (CH_B)** CH_B defines the mid-size channel: 00 = Channel 0 01 = Channel 1 10 = Channel 2
1:0	RW-L	00b	Uncore	**Channel A assignment (CH_A)** CH_A defines the largest channel: 00 = Channel 0 01 = Channel 1 10 = Channel 2

2.16.2 MAD_DIMM_ch0—Address Decode Channel 0 Register

This register defines channel characteristics – number of DIMMs, number of ranks, size, interleave options.

B/D/F/Type:	**0/0/0/MCHBAR_MCMAIN**
Address Offset:	**5004–5007h**
Reset Value:	**00600000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:26	RO	0h		**Reserved (RSVD)**
25:24	RO	00b		**Reserved (RSVD)**
23	RO	0h		**Reserved (RSVD)**
22	RW-L	1b	Uncore	**Enhanced Interleave mode (Enh_Interleave)** 0 = off 1 = on
21	RW-L	1b	Uncore	**Rank Interleave (RI)** 0 = off 1 = on
20	RW-L	0b	Uncore	**DIMM B DDR width (DBW)** 0 = X8 chips 1 = X16 chips
19	RW-L	0b	Uncore	**DIMM A DDR width (DAW)** 0 = X8 chips 1 = X16 chips
18	RW-L	0b	Uncore	**DIMM B number of ranks (DBNOR)** 0 = single rank 1 = dual rank
17	RW-L	0b	Uncore	**DIMM A number of ranks (DANOR)** 0 = single rank 1 = dual rank
16	RW-L	0b	Uncore	**DIMM A select (DAS)** Selects which of the DIMMs is DIMM A – should be the larger DIMM: 0 = DIMM 0 1 = DIMM 1
15:8	RW-L	00h	Uncore	**Size of DIMM B (DIMM_B_Size)** Size of DIMM B in 256 MB multiples
7:0	RW-L	00h	Uncore	**Size of DIMM A (DIMM_A_Size)** Size of DIMM A in 256 MB multiples



2.16.3 MAD_DIMM_ch1—Address Decode Channel 1 Register

This register defines channel characteristics – number of DIMMs, number of ranks, size, interleave options.

B/D/F/Type:	**0/0/0/MCHBAR_MCMAIN**
Address Offset:	**5008–500Bh**
Reset Value:	**00600000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00h**

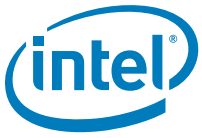
Bit	Access	Reset Value	RST/ PWR	Description
31:26	RO	0h		**Reserved (RSVD)**
25:24	RO	00b		**Reserved (RSVD)**
23	RO	0h		**Reserved (RSVD)**
22	RW-L	1b	Uncore	**Enhanced Interleave Mode (ENH_INTERLEAVE)** 0 = Off 1 = On
21	RW-L	1b	Uncore	**Rank Interleave (RI)** 0 = Off 1 = On
20	RW-L	0b	Uncore	**DIMM B DDR width (DBW)** 0 = X8 chips 1 = X16 chips
19	RW-L	0b	Uncore	**DIMM A DDR width (DAW)** 0 = X8 chips 1 = X16 chips
18	RW-L	0b	Uncore	**DIMM B number of ranks (DBNOR)** 0 = Single rank 1 = Dual rank
17	RW-L	0b	Uncore	**DIMM A number of ranks (DANOR)** 0 = Single rank 1 = Dual rank
16	RW-L	0b	Uncore	**DIMM A select (DAS)** Selects which of the DIMMs is DIMM A – should be the larger DIMM. 0 = DIMM 0 1 = DIMM 1
15:8	RW-L	00h	Uncore	**Size of DIMM B (DIMM_B_Size)** Size of DIMM B in 256 MB multiples
7:0	RW-L	00h	Uncore	**Size of DIMM A (DIMM_A_Size)** Size of DIMM A in 256 MB multiples

2.16.4 PM_SREF_config—Self Refresh Configuration Register

This is a self refresh mode control register – defines if and when DDR can go into Self-Refresh (SR).

B/D/F/Type:	**0/0/0/MCHBAR_MCMAIN**
Address Offset:	**5060–5063h**
Reset Value:	**000100FFh**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:0	RW-L	00FFh	Uncore	**Idle Timer Init Value (IDLE_TIMER)** This value is used when the "SREF_enable" field is set. It defines the number of cycles that there should not be any transaction in order to enter self refresh. It is programmable 1 to 64K-1. In DCLK=800 it determines time of up to 82 us.



2.17 Memory Controller MMIO Registers Broadcast Group Registers

Table 2-20. Memory Controller MMIO Registers Broadcast Group Register Address Map

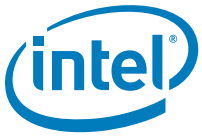
Address Offset	Register Symbol	Register Name	Reset Value	Access
0–4CAFh	RSVD	Reserved	—	—
4CB0–4CB3h	PM_PDWN_config	Power-down Configuration	00000000h	RW-L
4CB4–4CC7h	RSVD	Reserved	—	—
4CD0–4F83h	RSVD	Reserved	—	—
4F84–4F87h	PM_CMD_PWR	Power Management Command Power	00000000h	RW-LV
4F88–4F8Bh	PM_BW_LIMIT_config	BW Limit Configuration	FFFF03FFh	RW-L
4F8C–4F8Fh	RSVD	Reserved	FF1D1519h	RW-L

2.17.1 PM_PDWN_config—Power-down Configuration Register

This register defines the power-down (CKE-off) operation – power-down mode, idle timer and global / per rank decision.

B/D/F/Type:	**0/0/0/MCHBAR_MCBCAST**
Address Offset:	**4CB0–4CB3h**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:13	RO	0h		**Reserved (RSVD)**
12	RW-L	0b	Uncore	**Global Power-Down (GLPDN)** When this bit is set, the power-down decision is global for channel. When this register is clear, a separate decision is taken for each rank.
11:8	RW-L	0h	Uncore	**Power-down Mode (PDWN_MODE)** This field selects the mode of power-down. All encodings not listed below are reserved. ***Note:*** When selecting DLL-off or APD-DLL off, DIMM MR0 register bit 12 (PPD) must equal 0. ***Note:*** When selecting APD, PPD or APD-PPD DIMM MR0 register bit 12 (PPD) must equal 1. The value 0h (no power-down) is a don't care. 0h = No Power-Down 1h = APD 2h = PPD 3h = APD+PPD 4h = Reserved 5h = Reserved 6h = PPD_DLLoff 7h = APD+PPD_DLLoff 8h–Fh = Reserved
7:0	RW-L	00h	Uncore	**Power-down Idle Timer (PDWN_IDLE_COUNTER)** This field defines the rank idle period in DCLK cycles that causes power-down entrance.



2.17.2 PM_CMD_PWR—Power Management Command Power Register

This register defines the power contribution of each command – ACT+PRE, CAS-read, and CAS-write. Assumption is that the ACT is always followed by a PRE (although not immediately), and REF commands are issued in a fixed rate and there is no need to count them. The register has three 8-bit fields.

B/D/F/Type:	**0/0/0/MCHBAR_MCBCAST**
Address Offset:	**4F84–4F87h**
Reset Value:	**00000000h**
Access:	**RW-LV**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	0h		**Reserved (RSVD)**
23:16	RW-LV	00h	Uncore	**Power contribution of CAS Write command (PWR_CAS_W)**
15:8	RW-LV	00h	Uncore	**Power contribution of CAS Read command (PWR_CAS_R)**
7:0	RW-LV	00h	Uncore	**Power contribution of RAS command and PRE command (PWR_RAS_PRE)** The value should be the sum of the two commands, assuming that each RAS command for a given page is followed by a PRE command to the same page in the near future.

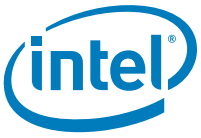
2.17.3 PM_BW_LIMIT_CONFIG—BW Limit Configuration Register

This register defines the BW throttling at temperature.

Note: The field "BW_limit_tf may not be changed in run-time. Other fields may be changed in run-time.

B/D/F/Type:	**0/0/0/MCHBAR_MCBCAST**
Address Offset:	**4F88–4F8Bh**
Reset Value:	**FFFF03FFh**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**5F7003FFh**

Bit	Access	Reset Value	RST/ PWR	Description
31:24	RW-L	FFh	Uncore	**BW Limit When Rank is Hot (BW_LIMIT_HOT)** This field contains the number of transactions allowed per rank when status of rank is hot. Range: 0–255h
23:16	RW-L	FFh	Uncore	**BW Limit When Rank is Warm (BW_LIMIT_WARM)** This field contains the number of transactions allowed per rank when status of rank is warm. Range: 0–255h
15:10	RO	0h		**Reserved (RSVD)**
9:0	RW-L	3FFh	Uncore	**BW Limit Time Frame (BW_LIMIT_TF)** This field contains the time frame in which the BW limit is enforced, in DCLK cycles. Range: 1–1023h **Note:** The field "BW_limit_tf may not be changed in run-time.



2.18 Integrated Graphics VTd Remapping Engine Registers

Table 2-21. Integrated Graphics VTd Remapping Engine Register Address Map (Sheet 1 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–3h	VER_REG	Version Register	00000010h	RO
4–7h	RSVD	Reserved	0h	RO
8–Fh	CAP_REG	Capability Register	00C0000020 E60262h	RO
10–17h	ECAP_REG	Extended Capability Register	0000000000 F0101Ah	RO, RO-V
18–1Bh	GCMD_REG	Global Command Register	00000000h	RO, WO
1C–1Fh	GSTS_REG	Global Status Register	00000000h	RO-V, RO
20–27h	RTADDR_REG	Root-Entry Table Address Register	0000000000 000000h	RW
28–2Fh	CCMD_REG	Context Command Register	0800000000 000000h	RW, RW-V, RO-V
30–33h	RSVD	Reserved	0h	RO
34–37h	FSTS_REG	Fault Status Register	00000000h	RO, ROS-V, RW1CS
38–3Bh	FECTL_REG	Fault Event Control Register	80000000h	RW, RO-V
3C–3Fh	FEDATA_REG	Fault Event Data Register	00000000h	RW
40–43h	FEADDR_REG	Fault Event Address Register	00000000h	RW
44–47h	FEUADDR_REG	Fault Event Upper Address Register	00000000h	RW
48–57h	RSVD	Reserved	0h	RO
58–5Fh	AFLOG_REG	Advanced Fault Log Register	0000000000 000000h	RO
60–63h	RSVD	Reserved	0h	RO
64–67h	PMEN_REG	Protected Memory Enable Register	00000000h	RW, RO-V
68–6Bh	PLMBASE_REG	Protected Low-Memory Base Register	00000000h	RW
6C–6Fh	PLMLIMIT_REG	Protected Low-Memory Limit Register	00000000h	RW
70–77h	PHMBASE_REG	Protected High-Memory Base Register	0000000000 000000h	RW
78–7Fh	PHMLIMIT_REG	Protected High-Memory Limit Register	0000000000 000000h	RW
80–87h	IQH_REG	Invalidation Queue Head Register	0000000000 000000h	RO-V
88–8Fh	IQT_REG	Invalidation Queue Tail Register	0000000000 000000h	RW-L
90–97h	IQA_REG	Invalidation Queue Address Register	0000000000 000000h	RW-L
98–9Bh	RSVD	Reserved	0h	RO
9C–9Fh	ICS_REG	Invalidation Completion Status Register	00000000h	RW1CS
A0–A3h	IECTL_REG	Invalidation Event Control Register	80000000h	RW-L, RO-V
A4–A7h	IEDATA_REG	Invalidation Event Data Register	00000000h	RW-L
A8–ABh	IEADDR_REG	Invalidation Event Address Register	00000000h	RW-L

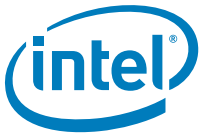


Table 2-21. Integrated Graphics VTd Remapping Engine Register Address Map (Sheet 2 of 2)

Address Offset	Register Symbol	Register Name	Reset Value	Access
AC–AFh	IEUADDR_REG	Invalidation Event Upper Address Register	00000000h	RW-L
B0–B7h	RSVD	Reserved	0h	RO
B8–BFh	IRTA_REG	Interrupt Remapping Table Address Register	000000000 0000000h	RW-L
C0–FFh	RSVD	Reserved	0h	RO
100–107h	IVA_REG	Invalidate Address Register	000000000 0000000h	RW
108–10Fh	IOTLB_REG	IOTLB Invalidate Register	020000000 0000000h	RO-V, RW, RW-V
110–1FFh	RSVD	Reserved	0h	RO
200–207h	FRCDL_REG	Fault Recording Low Register	000000000 0000000h	ROS-V
208–20Fh	FRCDH_REG	Fault Recording High Register	0000000000 000000h	RO, RW1CS, ROS-V
210–FEFh	RSVD	Reserved	0h	RO
FF0–FF3h	VTPOLICY	DMA Remap Engine Policy Control	00000000h	RW-L, RO, RO-KFW, RW-KL

2.18.1 VER_REG—Version Register

This register reports the architecture version supported. Backward compatibility for the architecture is maintained with new revision numbers, allowing software to load remapping hardware drivers written for prior architecture versions.

B/D/F/Type: 0/0/0/GFXVTBAR
Address Offset: 0–3h
Reset Value: 00000010h
Access: RO
Size: 32 bits
BIOS Optimal Default 000000h

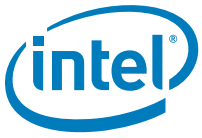
Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:4	RO	0001b	Uncore	**Major Version number (MAX)** Indicates supported architecture version.
3:0	RO	0000b	Uncore	**Minor Version number (MIN)** Indicates supported architecture minor version.

2.18.2 CAP_REG—Capability Register

This register reports general remapping hardware capabilities.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**8–Fh**
Reset Value:	**00C0000020E60262h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:56	RO	0h		**Reserved (RSVD)**
55	RO	1b	Uncore	**DMA Read Draining (DRD)** 0 = Hardware does not support draining of DMA read requests. 1 = Hardware supports draining of DMA read requests.
54	RO	1b	Uncore	**DMA Write Draining (DWD)** 0 = Hardware does not support draining of DMA write requests. 1 = Hardware supports draining of DMA write requests.
53:48	RO	000000b	Uncore	**Maximum Address Mask Value (MAMV)** The value in this field indicates the maximum supported value for the Address Mask (AM) field in the Invalidation Address register (IVA_REG) and IOTLB Invalidation Descriptor (iotlb_inv_dsc). This field is valid only when the PSI field in Capability register is reported as set.
47:40	RO	00000000b	Uncore	**Number of Fault-recording Registers (NFR)** Number of fault recording registers is computed as N+1, where N is the value reported in this field. Implementations must support at least one fault recording register (NFR = 0) for each remapping hardware unit in the platform. The maximum number of fault recording registers per remapping hardware unit is 256.
39	RO	0b	Uncore	**Page Selective Invalidation (PSI)** 0 = Hardware supports only domain and global invalidates for IOTLB 1 = Hardware supports page selective, domain and global invalidates for IOTLB. Hardware implementations reporting this field as set are recommended to support a Maximum Address Mask Value (MAMV) value of at least 9.
38:38	RO	0h		**Reserved (RSVD)**
37:34	RO	0000b	Uncore	**Super-Page Support (SPS)** This field indicates the super page sizes supported by hardware. A value of 1 in any of these bits indicates the corresponding super-page size is supported. The super-page sizes corresponding to various bit positions within this field are: 0 = 21-bit offset to page frame (2 MB) 1 = 30-bit offset to page frame (1 GB) 2 = 39-bit offset to page frame (512 GB) 3 = 48-bit offset to page frame (1 TB) Hardware implementations supporting a specific super-page size must support all smaller super-page sizes; that is, only valid values for this field are 0001b, 0011b, 0111b, 1111b.

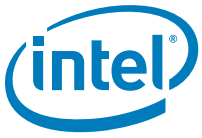


B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	8–Fh
Reset Value:	00C0000020E60262h
Access:	RO
Size:	64 bits
BIOS Optimal Default	000h

Bit	Access	Reset Value	RST/ PWR	Description
33:24	RO	020h	Uncore	**Fault-recording Register offset (FRO)** This field specifies the location to the first fault recording register relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first fault recording register is calculated as X+(16*Y).
23	RO	1b	Uncore	**Isochrony (ISOCH)** 0 = Remapping hardware unit has no critical isochronous requesters in its scope. 1 = Remapping hardware unit has one or more critical isochronous requesters in its scope. To ensure isochronous performance, software must ensure invalidation operations do not impact active DMA streams from such requesters. This implies, when DMA is active, software performs page-selective invalidations (and not coarser invalidations).
22	RO	1b	Uncore	**Zero Length Read (ZLR**) 0 = Remapping hardware unit blocks (and treats as fault) zero length DMA read requests to write-only pages. 1 = Remapping hardware unit supports zero length DMA read requests to write-only pages. DMA remapping hardware implementations are recommended to report ZLR field as set.
21:16	RO	100110b	Uncore	**Maximum Guest Address Width (MGAW)** This field indicates the maximum DMA virtual addressability supported by remapping hardware. The Maximum Guest Address Width (MGAW) is computed as (N+1), where N is the value reported in this field. For example, a hardware implementation supporting 48-bit MGAW reports a value of 47h (101111b) in this field. If the value in this field is X, untranslated and translated DMA requests to addresses above 2^(x+1)–1 are always blocked by hardware. Translations requests to address above 2^(x+1)–1 from allowed devices return a null Translation Completion Data Entry with R=W=0. Guest addressability for a given DMA request is limited to the minimum of the value reported through this field and the adjusted guest address width of the corresponding page-table structure. (Adjusted guest address widths supported by hardware are reported through the SAGAW field). Implementations are recommended to support MGAW at least equal to the physical addressability (host address width) of the platform.
15:13	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**8–Fh**
Reset Value:	**00C0000020E60262h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
12:8	RO	00010b	Uncore	**Supported Adjusted Guest Address Widths (SAGAW)** This 5-bit field indicates the supported adjusted guest address widths (which in turn represents the levels of page-table walks for the 4 KB base page size) supported by the hardware implementation. A value of 1 in any of these bits indicates the corresponding adjusted guest address width is supported. The adjusted guest address widths corresponding to various bit positions within this field are: 0 = 30-bit AGAW (2-level page table) 1 = 39-bit AGAW (3-level page table) 2 = 48-bit AGAW (4-level page table) 3 = 57-bit AGAW (5-level page table) 4 = 64-bit AGAW (6-level page table) Software must ensure that the adjusted guest address width used to setup the page tables is one of the supported guest address widths reported in this field.
7	RO	0b	Uncore	**Caching Mode (CM)** 0 = Not-present and erroneous entries are not cached in any of the remapping caches. Invalidations are not required for modifications to individual not present or invalid entries. However, any modifications that result in decreasing the effective permissions or partial permission increases require invalidations for them to be effective. 1 = Not-present and erroneous mappings may be cached in the remapping caches. Any software updates to the remapping structures (including updates to "not-present" or erroneous entries) require explicit invalidation. Hardware implementations of this architecture must support a value of 0 in this field.
6	RO	1b	Uncore	**Protected High-Memory Region (PHMR)** 0 = Protected high-memory region is not supported. 1 = Protected high-memory region is supported.
5	RO	1b	Uncore	**Protected Low-Memory Region (PLMR)** 0 = Protected low-memory region is not supported. 1 = Protected low-memory region is supported.



B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	8–Fh
Reset Value:	00C0000020E60262h
Access:	RO
Size:	64 bits
BIOS Optimal Default	000h

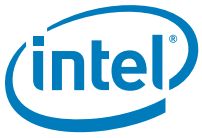
Bit	Access	Reset Value	RST/ PWR	Description
4	RO	0b	Uncore	**Required Write-Buffer Flushing (RWBF**) 0 = No write-buffer flushing is needed to ensure changes to memory-resident structures are visible to hardware. 1 = Software must explicitly flush the write buffers to ensure updates made to memory-resident remapping structures are visible to hardware.
3	RO	0b	Uncore	**Advanced Fault Logging (AFL)** 0 = Advanced fault logging is not supported. Only primary fault logging is supported. 1 = Advanced fault logging is supported.
2:0	RO	010b	Uncore	**Number of domains supported (ND)** 000 = Hardware supports 4-bit domain-ids with support for up to 16 domains. 001 = Hardware supports 6-bit domain-ids with support for up to 64 domains. 010 = Hardware supports 8-bit domain-ids with support for up to 256 domains. 011 = Hardware supports 10-bit domain-ids with support for up to 1024 domains. 100 = Hardware supports 12-bit domain-ids with support for up to 4K domains. 100 = Hardware supports 14-bit domain-ids with support for up to 16K domains. 110 = Hardware supports 16-bit domain-ids with support for up to 64K domains. 111 = Reserved.

2.18.3 ECAP_REG—Extended Capability Register

This Register reports remapping hardware extended capabilities.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**10–17h**
Reset Value:	**0000000000F0101Ah**
Access:	**RO, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:24	RO	0h		**Reserved (RSVD)**
23:20	RO	1111b	Uncore	**Maximum Handle Mask Value (MHMV)** The value in this field indicates the maximum supported value for the Handle Mask (HM) field in the interrupt entry cache invalidation descriptor (iec_inv_dsc). This field is valid only when the IR field in Extended Capability register is reported as set.
19:18	RO	0h		**Reserved (RSVD)**
17:8	RO	010h	Uncore	**IOTLB Register Offset (IRO)** This field specifies the offset to the IOTLB registers relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first IOTLB invalidation register is calculated as X+(16*Y).
7	RO	0b	Uncore	**Snoop Control (SC)** 0 = Hardware does not support 1-setting of the SNP field in the page-table entries. 1 = Hardware supports the 1-setting of the SNP field in the page-table entries.
6	RO	0b	Uncore	**Pass Through (PT)** 0 = Hardware does not support pass-through translation type in context entries. 1 = Hardware supports pass-through translation type in context entries.
5	RO	0b	Uncore	**Caching Hints (CH)** 0 = Hardware does not support IOTLB caching hints (ALH and EH fields in context-entries are treated as reserved(1 = Hardware supports IOLTB caching hints through the ALH and EH fields in context-entries.
4	RO	0h		**Reserved (RSVD)**
3	RO-V	1b	Uncore	**Interrupt Remapping Support (IR)** 0 = Hardware does not support interrupt remapping. 1 = Hardware supports interrupt remapping. Implementations reporting this field as set must also support Queued Invalidation (QI)
2	RO	0b	Uncore	**Device IOTLB Support (DI)** 0 = Hardware does not support device-IOTLBs. 1 = Hardware supports Device-IOTLBs. Implementations reporting this field as set must also support Queued Invalidation (QI)
1	RO-V	1b	Uncore	**Queued Invalidation Support (QI)** 0 = Hardware does not support queued invalidations. 1 = Hardware supports queued invalidations.



B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	10–17h
Reset Value:	0000000000F0101Ah
Access:	RO, RO-V
Size:	64 bits
BIOS Optimal Default	00000000000h

Bit	Access	Reset Value	RST/ PWR	Description
0	RO	0b	Uncore	**Coherency (C)** This field indicates if hardware access to the root, context, page-table and interrupt-remap structures are coherent (snooped) or not. 0 = Hardware accesses to remapping structures are non-coherent. 1 = Hardware accesses to remapping structures are coherent. Hardware access to advanced fault log and invalidation queue are always coherent.

2.18.4 GCMD_REG—Global Command Register

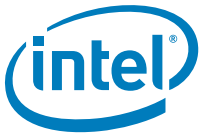
This register controls remapping hardware. If multiple control fields in this register need to be modified, software must serialize the modifications through multiple writes to this register.

B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	18–1Bh
Reset Value:	00000000h
Access:	RO, WO
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
31	WO	0b	Uncore	**Translation Enable (TE)** Software writes to this field to request hardware to enable/disable DMA-remapping: 0 = Disable DMA remapping 1 = Enable DMA remapping Hardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at deterministic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**18–1Bh**
Reset Value:	**00000000h**
Access:	**RO, WO**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
30	WO	0b	Uncore	**Set Root Table Pointer (SRTP)** Software sets this field to set/update the root-entry table pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA_REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries. While DMA remapping hardware is active, software may update the root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. The value returned on read of this field is undefined.
29	RO	0b	Uncore	**Set Fault Log (SFL)** This field is valid only for implementations supporting advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log register. Hardware reports the status of the 'Set Fault Log' operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The value returned on read of this field is undefined.
28	RO	0b	Uncore	**Enable Advanced Fault Logging (EAFL)** This field is valid only for implementations supporting advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging: 0 = Disable advanced fault logging. In this case, translation faults are reported through the Fault Recording registers. 1 = Enable use of memory-resident fault log. When enabled, translation faults are recorded in the memory-resident log. The fault log pointer must be set in hardware (through the SFL field) before enabling advanced fault logging. Hardware reports the status of the advanced fault logging enable operation through the AFLS field in the Global Status register. The value returned on read of this field is undefined.

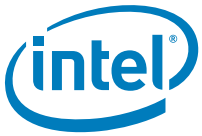


B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	18–1Bh
Reset Value:	00000000h
Access:	RO, WO
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
27	RO	0b	Uncore	**Write Buffer Flush (WBF)** This bit is valid only for implementations requiring write buffer flushing. Software sets this field to request that hardware flush the Root-Complex internal write buffers. This is done to ensure any updates to the memory-resident remapping structures are not held in any internal write posting buffers. Hardware reports the status of the write buffer flushing operation through the WBFS field in the Global Status register. Clearing this bit has no effect. The value returned on a read of this field is undefined.
26	WO	0b	Uncore	**Queued Invalidation Enable (QIE)** This field is valid only for implementations supporting queued invalidations. Software writes to this field to enable or disable queued invalidations. 0 = Disable queued invalidations. 1 = Enable use of queued invalidations. Hardware reports the status of queued invalidation enable operation through QIES field in the Global Status register. The value returned on a read of this field is undefined.
25	WO	0b	Uncore	**Interrupt Remapping Enable (IRE)** This field is valid only for implementations supporting interrupt remapping. 0 = Disable interrupt-remapping hardware 1 = Enable interrupt-remapping hardware Hardware reports the status of the interrupt remapping enable operation through the IRES field in the Global Status register. There may be active interrupt requests in the platform when software updates this field. Hardware must enable or disable interrupt-remapping logic only at deterministic transaction boundaries, so that any in-flight interrupts are either subject to remapping or not at all. Hardware implementations must drain any in-flight interrupts requests queued in the Root-Complex before completing the interrupt-remapping enable command and reflecting the status of the command through the IRES field in the Global Status register. The value returned on a read of this field is undefined.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**18–1Bh**
Reset Value:	**00000000h**
Access:	**RO, WO**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
24	WO	0b	Uncore	**Set Interrupt Remap Table Pointer (SIRTP)** This field is valid only for implementations supporting interrupt-remapping. Software sets this field to set/update the interrupt remapping table pointer used by hardware. The interrupt remapping table pointer is specified through the Interrupt Remapping Table Address (IRTA_REG) register. Hardware reports the status of the 'Set Interrupt Remap Table Pointer' operation through the IRTPS field in the Global Status register. The 'Set Interrupt Remap Table Pointer' operation must be performed before enabling or re-enabling (after disabling) interrupt-remapping hardware through the IRE field. After a 'Set Interrupt Remap Table Pointer' operation, software must globally invalidate the interrupt entry cache. This is required to ensure hardware uses only the interrupt-remapping entries referenced by the new interrupt remap table pointer, and not any stale cached entries. While interrupt remapping is active, software may update the interrupt remapping table pointer through this field. However, to ensure valid in-flight interrupt requests are deterministically remapped, software must ensure that the structures referenced by the new interrupt remap table pointer are programmed to provide the same remapping results as the structures referenced by the previous interrupt remap table pointer. Clearing this bit has no effect. The value returned on a read of this field is undefined.
23:0	RO	0h		**Reserved (RSVD)**



2.18.5 GSTS_REG—Global Status Register

This register reports general remapping hardware status.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**1C–1Fh**
Reset Value:	**00000000h**
Access:	**RO-V, RO**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

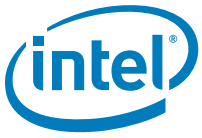
Bit	Access	Reset Value	RST/ PWR	Description
31	RO-V	0b	Uncore	**Translation Enable Status (TES)** This field indicates the status of DMA-remapping hardware. 0 = DMA-remapping hardware is not enabled 1 = DMA-remapping hardware is enabled
30	RO-V	0b	Uncore	**Root Table Pointer Status (RTPS)** This field indicates the status of the root table pointer in hardware. This field is: • Cleared by hardware when software sets the SRTP field in the Global Command register. • Set by hardware when hardware completes the 'Set Root Table Pointer' operation using the value provided in the Root-Entry Table Address register.
29	RO	0b	Uncore	**Fault Log Status (FLS)** This field is: • Cleared by hardware when software Sets the SFL field in the Global Command register. • Set by hardware when hardware completes the 'Set Fault Log Pointer' operation using the value provided in the Advanced Fault Log register.
28	RO	0b	Uncore	**Advanced Fault Logging Status (AFLS)** This field is valid only for implementations supporting advanced fault logging. It indicates the advanced fault logging status: 0 = Advanced Fault Logging is not enabled. 1 = Advanced Fault Logging is enabled.
27	RO	0b	Uncore	**Write Buffer Flush Status (WBFS)** This field is valid only for implementations requiring write buffer flushing. This field indicates the status of the write buffer flush command. • Set by hardware when software sets the WBF field in the Global Command register. • Cleared by hardware when hardware completes the write buffer flushing operation.
26	RO-V	0b	Uncore	**Queued Invalidation Enable Status (QIES)** This field indicates queued invalidation enable status. 0 = Queued invalidation is not enabled 1 = Queued invalidation is enabled
25	RO-V	0b	Uncore	**Interrupt Remapping Enable Status (IRES)** This field indicates the status of Interrupt-remapping hardware. 0 = Interrupt-remapping hardware is not enabled 1 = Interrupt-remapping hardware is enabled
24	RO-V	0b	Uncore	**Interrupt Remapping Table Pointer Status (IRTPS)** This field indicates the status of the interrupt remapping table pointer in hardware. This field is: • Cleared by hardware when software sets the SIRTP field in the Global Command register. • Set by hardware when hardware completes the set interrupt remap table pointer operation using the value provided in the Interrupt Remapping Table Address register.
23:0	RO	0h		**Reserved (RSVD)**

2.18.6 RTADDR_REG—Root-Entry Table Address Register

This register providing the base address of root-entry table.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**20–27h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**0000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**Root Table Address (RTA)** This field points to base of page aligned, 4 KB-sized root-entry table in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address of the root-entry table through this register, and programs it in hardware through the SRTP field in the Global Command register. Reads of this register returns value that was last programmed to it.
11:0	RO	0h		**Reserved (RSVD)**



2.18.7 CCMD_REG—Context Command Register

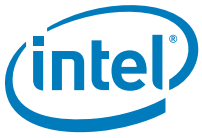
This register manages context cache. The act of writing the uppermost byte of the CCMD_REG with the ICC field set causes the hardware to perform the context-cache invalidation.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**28–2Fh**
Reset Value:	**0800000000000000h**
Access:	**RW, RW-V, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63	RW-V	0h	Uncore	**Invalidate Context-Cache (ICC)** Software requests invalidation of context-cache by setting this field. Software must also set the requested invalidation granularity by programming the CIRG field. Software must read back and check the ICC field is Clear to confirm the invalidation is complete. Software must not update this register when this field is set. Hardware clears the ICC field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the CAIG field. Software must submit a context-cache invalidation request through this field only when there are no invalidation requests pending at this remapping hardware unit. Since information from the context-cache may be used by hardware to tag IOTLB entries, software must perform domain-selective (or global) invalidation of IOTLB after the context cache invalidation has completed. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flush before invalidating the context cache.
62:61	RW	0h	Uncore	**Context Invalidation Request Granularity (CIRG)** Software provides the requested invalidation granularity through this field when setting the ICC field: 00 = Reserved. 01 = Global Invalidation request. 10 = Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11 = Device-selective invalidation request. The target source-id(s) must be specified through the SID and FM fields, and the domain-id (that was programmed in the context-entry for these device(s)) must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the ICC field. At this time, hardware also indicates the granularity at which the actual invalidation was performed through the CAIG field.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**28–2Fh**
Reset Value:	**0800000000000000h**
Access:	**RW, RW-V, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
60:59	RO-V	1h	Uncore	**Context Actual Invalidation Granularity (CAIG)** Hardware reports the granularity at which an invalidation request was processed through the CAIG field at the time of reporting invalidation completion (by clearing the ICC field). The following are the encodings for this field: 00 = Reserved. 01 = Global Invalidation performed. This could be in response to a global, domain-selective or device-selective invalidation request. 10 = Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or device-selective invalidation request. 11 = Device-selective invalidation performed using the source-id and domain-id specified by software in the SID and FM fields. This can only be in response to a device-selective invalidation request.
58:34	RO	0h		**Reserved (RSVD)**
33:32	RW	0h	Uncore	**Function Mask (FM)** Software may use the Function Mask to perform device-selective invalidations on behalf of devices supporting PCI Express Phantom Functions. This field specifies which bits of the function number portion (least significant three bits) of the SID field to mask when performing device-selective invalidations. The following encodings are defined for this field: 00 = No bits in the SID field masked. 01 = Mask most significant bit of function number in the SID field. 10 = Mask two most significant bit of function number in the SID field. 11 Mask all three bits of function number in the SID field. The context-entries corresponding to all the source-ids specified through the FM and SID fields must have to the domain-id specified in the DID field.
31:16	RW	0000h	Uncore	**Source ID (SID)** Indicates the source-id of the device whose corresponding context-entry needs to be selectively invalidated. This field along with the FM field must be programmed by software for device-selective invalidation requests.
15:8	RO	0h		**Reserved (RSVD)**
7:0	RW	00h	Uncore	**Domain-ID (DID)** This field indicates the id of the domain whose context-entries need to be selectively invalidated. This field must be programmed by software for both domain-selective and device-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware may ignore and not implement bits15:N, where N is the supported domain-id width reported in the Capability register.



2.18.8 FSTS_REG—Fault Status Register

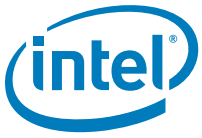
This register indicates the various error status.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**34–37h**
Reset Value:	**00000000h**
Access:	**RO, ROS-V, RW1CS**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:8	ROS-V	00h	Powergood	**Fault Record Index (FRI)** This field is valid only when the PPF field is set. The FRI field indicates the index (from base) of the fault recording register to which the first pending fault was recorded when the PPF field was set by hardware. The value read from this field is undefined when the PPF field is clear.
7	RO	0h		**Reserved (RSVD)**
6	RO	0b	Uncore	**Invalidation Time-out Error (ITE)** Hardware detected a Device-IOTLB invalidation completion time-out. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ.
5	RO	0b	Uncore	**Invalidation Completion Error (ICE)** Hardware received an unexpected or invalid Device-IOTLB invalidation completion. This could be due to either an invalid ITag or invalid source-id in an invalidation completion response. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ.
4	RW1CS	0b	Powergood	**Invalidation Queue Error (IQE)** Hardware detected an error associated with the invalidation queue. This could be due to either a hardware error while fetching a descriptor from the invalidation queue, or hardware detecting an erroneous or invalid descriptor in the invalidation queue. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting queued invalidations implement this bit as RsvdZ.
3	RO	0b	Uncore	**Advanced Pending Fault (APF)** When this field is clear, hardware sets this field when the first fault record (at index 0) is written to a fault log. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**34–37h**
Reset Value:	**00000000h**
Access:	**RO, ROS-V, RW1CS**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
2	RO	0b	Uncore	**Advanced Fault Overflow (AFO)** Hardware sets this field to indicate advanced fault log overflow condition. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ.
1	ROS-V	0b	Powergood	**Primary Pending Fault (PPF)** This field indicates if there are one or more pending faults logged in the fault recording registers. Hardware computes this field as the logical OR of Fault (F) fields across all the fault recording registers of this remapping hardware unit. 0 = No pending faults in any of the fault recording registers 1 = One or more fault recording registers has pending faults. The FRI field is updated by hardware whenever the PPF field is set by hardware. Also, depending on the programming of Fault Event Control register, a fault event is generated when hardware sets this field.
0	RW1CS	0b	Powergood	**Primary Fault Overflow (PFO)** Hardware sets this field to indicate overflow of fault recording registers. Software writing 1 clears this field. When this field is set, hardware does not record any new faults until software clears this field.



2.18.9 FECTL_REG—Fault Event Control Register

This register specifies the fault event interrupt message control bits.

B/D/F/Type:	0/0/0/GFXVTBAR
Address Offset:	38–3Bh
Reset Value:	80000000h
Access:	RW, RO-V
Size:	32 bits
BIOS Optimal Default	00000000h

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	1b	Uncore	**Interrupt Mask (IM)** 0 = No masking of interrupt. When an interrupt condition is detected, hardware issues an interrupt message (using the Fault Event Data and Fault Event Address register values). 1 = This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set.
30	RO-V	0h	Uncore	**Interrupt Pending (IP)** Hardware sets the IP field whenever it detects an interrupt condition, which is defined as: When primary fault logging is active, an interrupt condition occurs when hardware records a fault through one of the Fault Recording registers and sets the PPF field in Fault Status register. When advanced fault logging is active, an interrupt condition occurs when hardware records a fault in the first fault record (at index 0) of the current fault log and sets the APF field in the Fault Status register. Hardware detected error associated with the Invalidation Queue, setting the IQE field in the Fault Status register. Hardware detected invalid Device-IOTLB invalidation completion, setting the ICE field in the Fault Status register. Hardware detected Device-IOTLB invalidation completion time-out, setting the ITE field in the Fault Status register. If any of the status fields in the Fault Status register was already set at the time of setting any of these fields, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being set or other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: • Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending, or due to software clearing the IM field. • Software servicing all the pending interrupt status fields in the Fault Status register as follows: — When primary fault logging is active, software clearing the Fault (F) field in all the Fault Recording registers with faults, causing the PPF field in Fault Status register to be evaluated as clear. — Software clearing other status fields in the Fault Status register by writing back the value read from the respective fields.
29:0	RO	0h		**Reserved (RSVD)**

2.18.10 FEDATA_REG—Fault Event Data Register

This register specifies the interrupt message data.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**3C–3Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW	0000h	Uncore	**Extended Interrupt Message Data (EIMD)** This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data may treat this field as RsvdZ.
15:0	RW	0000h	Uncore	**Interrupt Message Data (IMD)** Data value in the interrupt request.

2.18.11 FEADDR_REG—Fault Event Address Register

This register specifies the interrupt message address.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**40–43h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

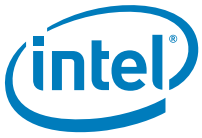
Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW	00000000h	Uncore	**Message Address (MA)** When fault events are enabled, the contents of this register specify the DWord-aligned address (bits 31:2) for the interrupt request.
1:0	RO	0h		**Reserved (RSVD)**

2.18.12 FEUADDR_REG—Fault Event Upper Address Register

This register specifies the interrupt message upper address.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**44–47h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Message upper address (MUA)** Hardware implementations supporting Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Extended Interrupt Mode may treat this field as RsvdZ.



2.18.13 AFLOG_REG—Advanced Fault Log Register

This register specifies the base address of the memory-resident fault-log region. This register is treated as RsvdZ for implementations not supporting advanced translation fault logging (AFL field reported as 0 in the Capability register).

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**58–5Fh**
Reset Value:	**0000000000000000h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:12	RO	00000000 00000h	Uncore	**Fault Log Address (FLA)** This field specifies the base of 4 KB aligned fault-log region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address and size of the fault log region through this register, and programs it in hardware through the SFL field in the Global Command register. When implemented, reads of this field return the value that was last programmed to it.
11:9	RO	0h	Uncore	**Fault Log Size (FLS)** This field specifies the size of the fault log region pointed by the FLA field. The size of the fault log region is 2^X * 4KB, where X is the value programmed in this register. When implemented, reads of this field return the value that was last programmed to it.
8:0	RO	0h		**Reserved (RSVD)**

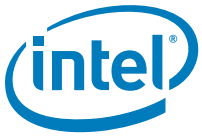
2.18.14 PMEN_REG—Protected Memory Enable Register

This register enables the DMA-protected memory regions setup through the PLMBASE, PLMLIMT, PHMBASE, PHMLIMIT registers. This register is always treated as RO for implementations not supporting protected memory regions (PLMR and PHMR fields reported as Clear in the Capability register).

Protected memory regions may be used by software to securely initialize remapping structures in memory. To avoid impact to legacy BIOS usage of memory, software is recommended to not overlap protected memory regions with any reserved memory regions of the platform reported through the Reserved Memory Region Reporting (RMRR) structures.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**64–67h**
Reset Value:	**00000000h**
Access:	**RW, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0h	Uncore	**Enable Protected Memory (EPM)** This field controls DMA accesses to the protected low-memory and protected high-memory regions. 0 = Disable. Protected memory regions are disabled. 1 = Enable. Protected memory regions are enabled. DMA requests accessing protected memory regions are handled as follows: — When DMA remapping is not enabled, all DMA requests accessing protected memory regions are blocked. — When DMA remapping is enabled: • DMA requests processed as pass-through (Translation Type value of 10b in Context-Entry) and accessing the protected memory regions are blocked. • DMA requests with translated address (AT=10b) and accessing the protected memory regions are blocked. • DMA requests that are subject to address remapping, and accessing the protected memory regions may or may not be blocked by hardware. For such requests, software must not depend on hardware protection of the protected memory regions, and instead program the DMA-remapping page-tables to not allow DMA to protected memory regions. Remapping hardware access to the remapping structures are not subject to protected memory region checks. DMA requests blocked due to protected memory region violation are not recorded or reported as remapping faults. Hardware reports the status of the protected memory enable/disable operation through the PRS field in this register. Hardware implementations supporting DMA draining must drain any in-flight translated DMA requests queued within the Root-Complex before indicating the protected memory region as enabled through the PRS field.
30:1	RO	0h		**Reserved (RSVD)**
0	RO-V	0h	Uncore	**Protected Region Status (PRS)** This field indicates the status of protected memory regions: 0 = Disable. Protected memory region(s) disabled. 1 = Enable. Protected memory region(s) enabled.



2.18.15 PLMBASE_REG—Protected Low-Memory Base Register

This register sets up the base address of DMA-protected low-memory region below 4 GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register).

The alignment of the protected low memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding the most significant zero bit position with 0 in the value read back from the register. Bits N:0 of this register are decoded by hardware as all 0s.

Software must setup the protected low memory region below 4 GB.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**68–6Bh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW	000h	Uncore	**Protected Low-Memory Base (PLMB)** This field specifies the base of protected low-memory region in system memory.
19:0	RO	0h		**Reserved (RSVD)**

2.18.16 PLMLIMIT_REG—Protected Low-Memory Limit Register

This register sets up the limit address of DMA-protected low-memory region below 4 GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register).

The alignment of the protected low memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding most significant zero bit position with 0 in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s.

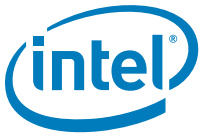
The Protected low-memory base and limit registers functions as follows:

- Programming the protected low-memory base and limit registers with the same value in bits 31)N+1) specifies a protected low-memory region of size 2^(N+1) bytes.
- Programming the protected low-memory limit register with a value less than the protected low-memory base register disables the protected low-memory region.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**6C–6Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW	000h	Uncore	**Protected Low-Memory Limit (PLML)** This register specifies the last host physical address of the DMA-protected low-memory region in system memory.
19:0	RO	0h		**Reserved (RSVD)**



2.18.17 PHMBASE_REG—Protected High-Memory Base Register

This register sets up the base address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register).

The alignment of the protected high memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding most significant zero bit position below Host Address Width (HAW) in the value read back from the register. Bits N:0 of this register are decoded by hardware as all 0s.

Software may setup the protected high memory region either above or below 4 GB.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**70–77h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW	00000h	Uncore	**Protected High-Memory Base (PHMB)** This register specifies the base of protected (high) memory region in system memory. Hardware ignores, and does not implement, bits 63:HAW, where HAW is the host address width.
19:0	RO	0h		**Reserved (RSVD)**

2.18.18 PHMLIMIT_REG—Protected High-Memory Limit Register

This register sets up the limit address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register).

The alignment of the protected high memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine the value of N by writing all 1s to this register, and finding most significant zero bit position below Host Address Width (HAW) in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s.

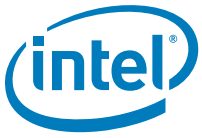
The protected high-memory base & limit registers functions as follows.

- Programming the protected low-memory base and limit registers with the same value in bits HAW:(N+1) specifies a protected low-memory region of size 2^(N+1) bytes.
- Programming the protected high-memory limit register with a value less than the protected high-memory base register disables the protected high-memory region.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**78–7Fh**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW	00000h	Uncore	**Protected High-Memory Limit (PHML)** This register specifies the last host physical address of the DMA-protected high-memory region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width.
19:0	RO	0h		**Reserved (RSVD)**



2.18.19 IQH_REG—Invalidation Queue Head Register

This register indicates the invalidation queue head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**80–87h**
Reset Value:	**0000000000000000h**
Access:	**RO-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:19	RO	0h		**Reserved (RSVD)**
18:4	RO-V	0000h	Uncore	**Queue Head (QH)** This field specifies the offset (128-bit aligned) to the invalidation queue for the command that will be fetched next by hardware. Hardware resets this field to 0 whenever the queued invalidation is disabled (QIES field Clear in the Global Status register).
3:0	RO	0h		**Reserved (RSVD)**

2.18.20 IQT_REG—Invalidation Queue Tail Register

This register indicates the invalidation tail head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**88–8Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:19	RO	0h		**Reserved (RSVD)**
18:4	RW-L	0000h	Uncore	**Queue Tail (QT)** This field specifies the offset (128-bit aligned) to the invalidation queue for the command that will be written next by software.
3:0	RO	0h		**Reserved (RSVD)**

2.18.21 IQA_REG—Invalidation Queue Address Register

This register configures the base address and size of the invalidation queue. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**90–97h**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW-L	0000000h	Uncore	**Invalidation Queue Base Address (IQA)** This field points to the base of 4 KB aligned invalidation request queue. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field return the value that was last programmed to it.
11:3	RO	0h		**Reserved (RSVD)**
2:0	RW-L	0h	Uncore	**Queue Size (QS)** This field specifies the size of the invalidation request queue. A value of X in this field indicates an invalidation request queue of (2^X) 4 KB pages. The number of entries in the invalidation queue is 2^(X + 8).

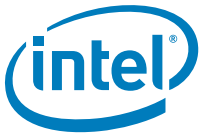
2.18.22 ICS_REG—Invalidation Completion Status Register

This register reports completion status of invalidation wait descriptor with Interrupt Flag (IF) set.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**9C–9Fh**
Reset Value:	**00000000h**
Access:	**RW1CS**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:1	RO	0h		**Reserved (RSVD)**
0	RW1CS	0b	Powergood	**Invalidation Wait Descriptor Complete (IWC)** This bit indicates completion of Invalidation Wait Descriptor with Interrupt Flag (IF) field set. Hardware implementations not supporting queued invalidations implement this field as RsvdZ.



2.18.23 IECTL_REG—Invalidation Event Control Register

This register specifies the invalidation event interrupt control bits.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**A0–A3h**
Reset Value:	**80000000h**
Access:	**RW-L, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW-L	1b	Uncore	**Interrupt Mask (IM)** 0 = No masking of interrupt. When an invalidation event condition is detected, hardware issues an interrupt message (using the Invalidation Event Data & Invalidation Event Address register values). 1 = This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set.
30	RO-V	0b	Uncore	**Interrupt Pending (IP)** Hardware sets the IP field whenever it detects an interrupt condition. Interrupt condition is defined as: • An Invalidation Wait Descriptor with Interrupt Flag (IF) field set completed, setting the IWC field in the Invalidation Completion Status register. • If the IWC field in the Invalidation Completion Status register was already set at the time of setting this field, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being set, or due to other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: • Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending or due to software clearing the IM field. • Software servicing the IWC field in the Invalidation Completion Status register.
29:0	RO	0h		**Reserved (RSVD)**

2.18.24 IEDATA_REG—Invalidation Event Data Register

This register specifies the Invalidation Event interrupt message data.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**A4–A7h**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW-L	0000h	Uncore	**Extended Interrupt Message Data (EIMD)** This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data treat this field as Rsvd.
15:0	RW-L	0000h	Uncore	**Interrupt Message data (IMD)** Data value in the interrupt request.

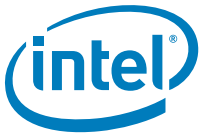
2.18.25 IEADDR_REG—Invalidation Event Address Register

This register specifies the Invalidation Event Interrupt message address.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**A8–ABh**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW-L	00000000 h	Uncore	**Message address (MA)** When fault events are enabled, the contents of this register specify the DWord-aligned address (bits 31:2) for the interrupt request.
1:0	RO	0h		**Reserved (RSVD)**



2.18.26 IEUADDR_REG—Invalidation Event Upper Address Register

This register specifies the Invalidation Event interrupt message upper address.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**AC–AFh**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW-L	00000000h	Uncore	**Message Upper Address (MUA)** Hardware implementations supporting Queued Invalidations and Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Queued Invalidations or Extended Interrupt Mode may treat this field as RsvdZ.

2.18.27 IRTA_REG—Interrupt Remapping Table Address Register

This register provides the base address of Interrupt remapping table. This register is treated as RsvdZ by implementations reporting Interrupt Remapping (IR) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**B8–BFh**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW-L	0000000h	Uncore	**Interrupt Remapping Table Address (IRTA)** This field points to the base of 4 KB aligned interrupt remapping table. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field returns value that was last programmed to it.
11:4	RO	0h		**Reserved (RSVD)**
3:0	RW-L	0h	Uncore	**Size (S)** This field specifies the size of the interrupt remapping table. The number of entries in the interrupt remapping table is 2^(X+1), where X is the value programmed in this field.

2.18.28 IVA_REG—Invalidate Address Register

This register provides the DMA address whose corresponding IOTLB entry needs to be invalidated through the corresponding IOTLB Invalidate register. This register is write-only.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**100–107h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**Address (ADDR)** Software provides the DMA address that needs to be page-selectively invalidated. To make a page-selective invalidation request to hardware, software must first write the appropriate fields in this register, and then issue the appropriate page-selective invalidate command through the IOTLB_REG. Hardware ignores bits 63: N, where N is the maximum guest address width (MGAW) supported.
11:7	RO	0h		**Reserved (RSVD)**
6	RW	0h	Uncore	**Invalidation Hint (IH)** The field provides hint to hardware about preserving or flushing the non-leaf (page-directory) entries that may be cached in hardware: 0 = Software may have modified both leaf and non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware must flush both the cached leaf and non-leaf page-table entries corresponding to the mappings specified by ADDR and AM fields. 1 = Software has not modified any non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware may preserve the cached non-leaf page-table entries corresponding to mappings specified by ADDR and AM fields.
5:0	RW	00h	Uncore	**Address Mask (AM)** The value in this field specifies the number of low order bits of the ADDR field that must be masked for the invalidation operation. This field enables software to request invalidation of contiguous mappings for size-aligned regions. For example: **Mask Value** / **ADDR bits masked** / **Pages invalidated** 0 / None / 1 1 / 12 / 2 2 / 13:12 / 4 3 / 14:12 / 8 4 / 15:12 / 16 When invalidating mappings for super-pages, software must specify the appropriate mask value. For example, when invalidating mapping for a 2 MB page, software must specify an address mask value of at least 9. Hardware implementations report the maximum supported mask value through the Capability register.

2.18.29 IOTLB_REG—IOTLB Invalidate Register

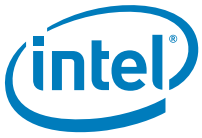
This register invalidates IOTLB. The act of writing the upper byte of the IOTLB_REG with IVT field set causes the hardware to perform the IOTLB invalidation.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**108–10Fh**
Reset Value:	**0200000000000000h**
Access:	**RO-V, RW, RW-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63	RW-V	0h	Uncore	**Invalidate IOTLB (IVT)** Software requests IOTLB invalidation by setting this field. Software must also set the requested invalidation granularity by programming the IIRG field. Hardware clears the IVT field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the IAIG field. Software must not submit another invalidation request through this register while the IVT field is set, nor update the associated Invalidate Address register. Software must not submit IOTLB invalidation requests when there is a context-cache invalidation request pending at this remapping hardware unit. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flushing before invalidating the IOTLB.
62:62	RO	0h		**Reserved (RSVD)**
61:60	RW	0h	Uncore	**IOTLB Invalidation Request Granularity (IIRG)** When requesting hardware to invalidate the IOTLB (by setting the IVT field), software writes the requested invalidation granularity through this field. The following are the encodings for the field. 00 = Reserved. 01 = Global invalidation request. 10 = Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11 = Page-selective invalidation request. The target address, mask and invalidation hint must be specified in the Invalidate Address register, and the domain-id must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the IVT field. At this time, the granularity at which actual invalidation was performed is reported through the IAIG field
59:59	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**108–10Fh**
Reset Value:	**0200000000000000h**
Access:	**RO-V, RW, RW-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
58:57	RO-V	1h	Uncore	**IOTLB Actual Invalidation Granularity (IAIG)** Hardware reports the granularity at which an invalidation request was processed through this field when reporting invalidation completion (by clearing the IVT field). The following are the encodings for this field. 00 = Reserved. This indicates hardware detected an incorrect invalidation request and ignored the request. Examples of incorrect invalidation requests include detecting an unsupported address mask value in Invalidate Address register for page-selective invalidation requests. 01 = Global Invalidation performed. This could be in response to a global, domain-selective, or page-selective invalidation request. 10 = Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or a page-selective invalidation request. 11 = Domain-page-selective invalidation performed using the address, mask and hint specified by software in the Invalidate Address register and domain-id specified in DID field. This can be in response to a page-selective invalidation request.
56:50	RO	0h		**Reserved (RSVD)**
49	RW	0b	Uncore	**Drain Reads (DR)** This field is ignored by hardware if the DRD field is reported as clear in the Capability register. When the DRD field is reported as set in the Capability register, the following encodings are supported for this field: 0 = Hardware may complete the IOTLB invalidation without draining any translated DMA read requests. 1 = Hardware must drain DMA read requests.
48	RW	0b	Uncore	**Drain Writes (DW)** This field is ignored by hardware if the DWD field is reported as Clear in the Capability register. When the DWD field is reported as set in the Capability register, the following encodings are supported for this field: 0 = Hardware may complete the IOTLB invalidation without draining DMA write requests. 1 = Hardware must drain relevant translated DMA write requests.
47:40	RO	0h		**Reserved (RSVD)**
39:32	RW	00h	Uncore	**Domain-ID (DID)** This field indicates the ID of the domain whose IOTLB entries need to be selectively invalidated. This field must be programmed by software for domain-selective and page-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware ignores and not implements bits 47:(32+N), where N is the supported domain-id width reported in the Capability register.
31:0	RO	0h		**Reserved (RSVD)**



2.18.30 FRCDL_REG—Fault Recording Low Register

This register records fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging.

This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**200–207h**
Reset Value:	**0000000000000000h**
Access:	**ROS-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:12	ROS-V	00000000 00000h	Powergood	**Fault Info (FI)** When the Fault Reason (FR) field indicates one of the DMA-remapping fault conditions, bits 63:12 of this field contain the page address in the faulted DMA request. Hardware treats bits 63:N as reserved (0), where N is the Maximum Guest Address Width (MGAW) supported. When the Fault Reason (FR) field indicates one of the interrupt-remapping fault conditions, bits 63:48 of this field indicate the interrupt_index computed for the faulted interrupt request, and bits 47:12 are cleared. This field is relevant only when the F field is set.
11:0	RO	0h		**Reserved (RSVD)**

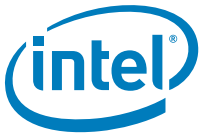
2.18.31 FRCDH_REG—Fault Recording High Register

This register records fault information when primary fault logging is active. Hardware reports the number and location of fault recording registers through the Capability register. This register is relevant only for primary fault logging.

This register is sticky and can be cleared only through power good reset or by software clearing the RW1C fields by writing a 1.

B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**208–20Fh**
Reset Value:	**0000000000000000h**
Access:	**RO, RW1CS, ROS-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63	RW1CS	0b	Powergood	**Fault (F)** Hardware sets this field to indicate a fault is logged in this Fault Recording register. The F field is set by hardware after the details of the fault is recorded in other fields. When this field is set, hardware may collapse additional faults from the same source-id (SID). Software writes the value read from this field to clear it.
62	ROS-V	0b	Powergood	**Type (T)** Type of the faulted request: 0 = Write request 1 = Read request or AtomicOp request This field is relevant only when the F field is set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions.
61:60	RO	00b	Uncore	**Address Type (AT)** This field captures the AT field from the faulted DMA request. Hardware implementations not supporting Device-IOTLBs (DI field Clear in Extended Capability register) treat this field as RsvdZ. When supported, this field is valid only when the F field is set, and when the fault reason (FR) indicates one of the DMA-remapping fault conditions.
59:40	RO	0h		**Reserved (RSVD)**
39:32	ROS-V	00h	Powergood	**Fault Reason (FR)** This field provides the reason for the fault. This field is relevant only when the F field is set.
31:16	RO	0h		**Reserved (RSVD)**
15:0	ROS-V	0000000000000000b	Powergood	**Source Identifier (SID)** This field provides the Requester-id associated with the fault condition. This field is relevant only when the F field is set.



2.18.32 VTPOLICY—DMA Remap Engine Policy Control Register

This register contains all the policy bits related to the DMA remap engine.

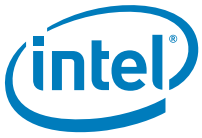
B/D/F/Type:	**0/0/0/GFXVTBAR**
Address Offset:	**FF0–FF3h**
Reset Value:	**00000000h**
Access:	**RW-L, RO, RO-KFW, RW-KL**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW-KL	0b	Uncore	**DMA Remap Engine Policy Lock-Down (DMAR_LCKDN)** This register bit protects all the DMA remap engine specific policy configuration registers. Once this bit is set by software, all the DMA remap engine registers within the range F00h to FFCh will be read-only. This bit can only be clear through platform reset.
30:0	RO	0h		**Reserved (RSVD)**

2.19 PCU MCHBAR Registers

Table 2-22. PCU MCHBAR Register Address Map

Address Offset	Register Symbol	Register Name	Reset Value	Access
0–587Fh	RSVD	Reserved	—	—
5880–5883h	MEM_TRML_ESTIMATION_CONFIG	Memory Thermal Estimation Configuration	CA9171E7h	RW
5884–5887h	RSVD	Reserved	00000000h	RW
5888–588Bh	MEM_TRML_THRESHOLDS_CONFIG	Memory Thermal Thresholds Configuration	00E4DAD0h	RW
588C–589Fh	RSVD	Reserved	—	—
58A0–58A3h	MEM_TRML_STATUS_REPORT	Memory Thermal Status Report	00000000h	RO-V
58A4–58A7h	MEM_TRML_TEMPERATURE_REPORT	Memory Thermal Temperature Report	00000000h	RO-V
58A8–58ABh	MEM_TRML_INTERRUPT	Memory Thermal Interrupt	00000000h	RW
58AC–5947h	RSVD	Reserved	—	—
5948–594Bh	GT_PERF_STATUS	GT Performance Status	00000000h	RO-V
594C–5993h	RSVD	Reserved	—	—
5994–5997h	RP_STATE_LIMITS	RP-State Limitations	000000FFh	RW
5998–599Bh	RP_STATE_CAP	RP State Capability	00000000h	RO-FW
599C–5C1Fh	RSVD	Reserved	—	—
5C20–5C23h	PCU_MMIO_FREQ_CLIPPING_CAUSE_STATUS	PCU MMIO Frequency Clipping Cause Status	00000000h	RW
5C24–5C27h	PCU_MMIO_FREQ_CLIPPING_CAUSE_LOG	PCU MMIO Frequency Clipping Cause Log	00000000h	RW
5C28–5D0Fh	RSVD	Reserved	—	—
5D10–5D17h	SSKPD	Sticky Scratchpad Data	0000000000000000h	RWS, RW
5D18–5F03h	RSVD	Reserved	—	—



2.19.1 MEM_TRML_ESTIMATION_CONFIG—Memory Thermal Estimation Configuration Register

This register contains configuration regarding VTS temperature estimation calculations that are done by PCODE.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5880–5883h**
Reset Value:	**CA9171E7h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**CA9171E7h**

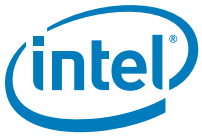
Bit	Access	Reset Value	RST/ PWR	Description
31:22	RW	10Eh	Uncore	**VTS multiplier (VTS_MULTIPLIER)** The VTS multiplier serves as a multiplier for the translation of the memory BW to temperature. The units are given in 1 / power(2,44).
21:12	RW	0C8h	Uncore	**VTS time constant (VTS_TIME_CONSTANT)** This factor is relevant only for BW based temperature estimation. It is equal to "1 minus alpha". The value of the time constant (1 – alpha) is determined by VTS_TIME_CONSTANT / power(2,25) per 1 mSec.
11	RO	0h		**Reserved (RSVD)**
10:4	RW	32h	Uncore	**VTS offset adder (VTS_OFFSET)** The offset is intended to provide a temperature proxy offset, so the option of having a fixed adder to VTS output is available.
3	RO	0h		**Reserved (RSVD)**
2	RW	1b	Uncore	**Disable EXTTS# (DISABLE_EXTTS)** When set, the processor will ignore the EXTTS# signal status that it receives from the PCH through PM_SYNC messaging. 0 = Enable 1 = Disable
1	RW	0b	Uncore	**Disable virtual Temperature Sensor (DISABLE_VTS)** When set, the processor will ignore the VTS. 0 = Enable 1 = Disable
0	RW	0b	Uncore	**Disable PECI Injected Temperature (DISABLE_PECI_INJECT_TEMP)** When set, the processor will ignore any DRAM temperature written to it over the PECI bus. 0 = Enable 1 = Disable

2.19.2 MEM_TRML_THRESHOLDS_CONFIG—Memory Thermal Thresholds Configuration Register

This register is used to describe the thresholds of the memory thermal management in the memory controller. The warm threshold defines when self refresh is at double data rate. Throttling can also be applied at this threshold based on the configuration in the memory controller. The hot threshold defines the threshold at which severe thermal throttling will occur. Self Refresh is also at double rate during a hot condition.

B/D/F/Type: 0/0/0/MCHBAR PCU
Address Offset: 5888–588Bh
Reset Value: 00E4DAD0h
Access: RW
Size: 32 bits
BIOS Optimal Default 00EDAD0h

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15	RW	1b	Uncore	**Hot Threshold Enable (HOT_THRESHOLD_ENABLE)** This bit must be set to allow the hot threshold.
14:8	RW	1010101b	Uncore	**Hot Threshold (HOT_THRESHOLD)** This threshold defines what is the acceptable temperature limitation. When this threshold is crossed, severe throttling takes place. The self refresh is also at double rate.
7	RW	1b	Uncore	**Warm Threshold Enable (WARM_THRESHOLD_ENABLE)** This bit must be set to allow the warm threshold.
6:0	RW	1010000b	Uncore	**Warm Threshold (WARM_THRESHOLD)** The warm temperature threshold defines when the self refresh is at double rate. Throttling can also be applied at this threshold based on the configuration in the memory controller.



2.19.3 MEM_TRML_STATUS_REPORT—Memory Thermal Status Report Register

This register reports the thermal status of DRAM.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**58A0–58A3h**
Reset Value:	**00000000h**
Access:	**RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00h**

Bit	Access	Reset Value	RST/ PWR	Description
31:25	RO	0h		**Reserved (RSVD)**
24	RO-V	0b	Uncore	**Double Self refresh (DSR)** 0 = Normal self refresh 1 = Double self refresh
23:16	RO-V	00h	Uncore	**Reserved (RSVD)**
15:8	RO-V	00h	Uncore	**Channel 1 Status (CHANNEL1_STATUS)** The format is for each channel and is defined as follows: 00 = Cold 01 = Warm 11 = Hot Bits 8:9: Rank 0 Channel 1 Bits 10:11: Rank 1 Channel 1 Bits 12:13: Rank 2 Channel 1 Bits 14:15: Rank 3 Channel 1
7:0	RO-V	00h	Uncore	**Channel 0 Status (CHANNEL0_STATUS)** The format is for each channel and is defined as follows: 00 = Cold 01 = Warm 11 = Hot Bits 0:1: Rank 0 Channel 0 Bits 2:3: Rank 1 Channel 0 Bits 4:5: Rank 2 Channel 0 Bits 6:7: Rank 3 Channel 0

2.19.4 MEM_TRML_TEMPERATURE_REPORT—Memory Thermal Temperature Report Register

This register is used to report the thermal status of the memory. The channel maximum temperature field is used to report the maximal temperature of all ranks.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**58A4–58A7h**
Reset Value:	**00000000h**
Access:	**RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00h**

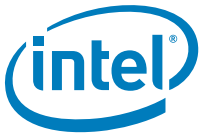
Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	0h		**Reserved (RSVD)**
23:16	RO-V	00h	Uncore	**Reserved (RSVD)**
15:8	RO-V	00h	Uncore	**Channel 1 Maximum Temperature (CHANNEL1_MAX_TEMPERATURE)** Temperature in Degrees C.
7:0	RO-V	00h	Uncore	**Channel 0 Maximum Temperature (CHANNEL0_MAX_TEMPERATURE)** Temperature in Degrees C.

2.19.5 MEM_TRML_INTERRUPT—Memory Thermal Interrupt Register

Hardware uses this information to determine whether a memory thermal interrupt is to be generated or not.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**58A8–58ABh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:5	RO	0h		**Reserved (RSVD)**
4	RW	0b		**Reserved (RSVD)**
3	RO	0h		**Reserved (RSVD)**
2	RW	0b	Uncore	**Hot Threshold Interrupt Enable (HOT_THRESHOLD_INT_ENABLE)** This bit controls the generation of a thermal interrupt whenever the Hot Threshold temperature is crossed.
1	RO	0h		**Reserved (RSVD)**
0	RW	0b	Uncore	**Warm Threshold Interrupt Enable (WARM_THRESHOLD_INT_ENABLE)** This bit controls the generation of a thermal interrupt whenever the Warm Threshold temperature is crossed.



2.19.6 GT_PERF_STATUS—GT Performance Status Register

This register provides the P-state encoding for the Secondary Power Plane's current PLL frequency and the current VID.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5948–594Bh**
Reset Value:	**00000000h**
Access:	**RO-V**
Size:	**32 bits**
BIOS Optimal Default	**0000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:8	RO-V	00h	Uncore	**RP-State Ratio (RP_STATE_RATIO)** This field provides the ratio of the current RP-state.
7:0	RO-V	00h		**Reserved (RSVD)**

2.19.7 RP_STATE_LIMITS—RP-State Limitations Register

This register allows software to limit the maximum base frequency for the Integrated Graphics Engine (GT) allowed during run-time.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5994–5997h**
Reset Value:	**000000FFh**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:0	RW	FFh	Uncore	**RP-State Limit (RPSTT_LIM)** This field indicates the maximum base frequency limit for the Integrated Graphics Engine (GT) allowed during run-time.

2.19.8 RP_STATE_CAP—RP State Capability Register

This register contains the maximum base frequency capability for the Integrated Graphics Engine (GT).

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5998–599Bh**
Reset Value:	**00000000h**
Access:	**RO-FW**
Size:	**32 bits**
BIOS Optimal Default	**00h**

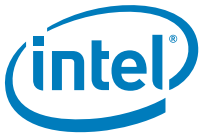
Bit	Access	Reset Value	RST/ PWR	Description
31:24	RO	0h		**Reserved (RSVD)**
23:16	RO-FW	00h	Uncore	**RPN Capability (RPN_CAP)** This field indicates the maximum RPN base frequency capability for the Integrated Graphics Engine (GT). Values are in units of 100 MHz.
15:8	RO-FW	00h	Uncore	**RP1 Capability (RP1_CAP):** This field indicates the maximum RP1 base frequency capability for the Integrated Graphics Engine (GT). Values are in units of 100 MHz.
7:0	RO-FW	00h	Uncore	**RP0 Capability (RP0_CAP):** This field indicates the maximum RP0 base frequency capability for the Integrated Graphics Engine (GT). Values are in units of 100 MHz.

2.19.9 PCU_MMIO_FREQ_CLIPPING_CAUSE_STATUS Register

This register provides the status of the frequency clipping cause in MMIO for both Power plane 0 (IA) and Power plane 1 (GT)

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5C20–5C23h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	00000000h	Uncore	**pp1_clipped** Set if the PP1 (GT) frequency requested was clipped.
30	RW	00000000h		**Reserved (RSVD)**
29	RW	00000000h	Uncore	**pp1_clipped_non_turbo** Set if the PP1 (GT) frequency requested was clipped, but current frequency is lower than RP1 (MAX_NON_TURBO).
28:25	RW	00000000h		**Reserved (RSVD)**
24	RW	00000000h	Uncore	**pp1_clipped_edp** Set if the PP1 (GT) frequency requested was clipped by EDP limit (Vmax, Iccmax, Reliability, and so on).
23	RW	00000000h		**Reserved (RSVD)**
22	RW	00000000h	Uncore	**pp1_clipped_hot_vr** Set if the PP1 (GT) frequency requested was clipped by HOT indication from VR on SVID.
21	RW	00000000h	Uncore	**p1_clipped_pl2** Set if the PP1 (GT) frequency requested was clipped by PL2 (POWER_LIMIT_2) power limiting algorithm.



B/D/F/Type:	0/0/0/MCHBAR PCU
Address Offset:	5C20–5C23h
Reset Value:	00000000h
Access:	RW
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
20:19	RW	00000000h		**Reserved (RSVD)**
18	RW	00000000h	Uncore	**pp1_clipped_pl1** Set if the PP1 (GT) frequency requested was clipped by PL1 (POWER_LIMIT_1) power limiting algorithm.
17	RW	00000000h	Uncore	**pp1_clipped_thermals** Set if the PP1 (GT) frequency requested was clipped by internal Thermal Throttling algorithm.
16	RW	00000000h	Uncore	**pp1_clipped_ext_prochot** Set if the PP1 (GT) frequency requested was clipped by external PROCHOT indication.
15	RW	00000000h	Uncore	**pp0_clipped** Set if the PP0 (IA) frequency requested by the operating system was clipped.
14	RW	00000000h	Uncore	**pp0_clipped_n_core_turbo** Set if the PP0 (IA) frequency requested by the operating system was clipped, but current frequency is lower than MAX_TURBO[n-cores].
13	RW	00000000h	Uncore	**pp0_clipped_non_turbo** Set if the PP0 (IA) frequency requested by the operating system was clipped, but current frequency is lower than MAX_NON_TURBO.
12:9	RW	00000000h		**Reserved (RSVD)**
8	RW	00000000h	Uncore	**pp0_clipped_edp** Set if the PP0 (IA) frequency requested by the operating system was clipped by EDP limit (Vmax, Iccmax, Reliability, and so on)
7	RW	00000000h	Uncore	**pp0_clipped_mct** Set if the PP0 (IA) frequency requested by the operating system was clipped by Multi Core Turbo demotion algorithm.
6	RW	00000000h	Uncore	**pp0_clipped_hot_vr** Set if the PP0 (IA) frequency requested by the operating system was clipped by HOT indication from VR on SVID.
5	RW	00000000h	Uncore	**pp0_clipped_pl2** Set if the PP0 (IA) frequency requested by the operating system was clipped by PL2 (POWER_LIMIT_2) power limiting algorithm.
4	RW	00000000h	Uncore	**pp0_clipped_gt_driver** Set if the PP0 (IA) frequency requested by the operating system was clipped by GT driver.
3	RW	00000000h		**Reserved (RSVD)**
2	RW	00000000h	Uncore	**pp0_clipped_pl1** Set if the PP0 (IA) frequency requested by the operating system was clipped by PL1 (POWER_LIMIT_1) power limiting algorithm.
1	RW	00000000h	Uncore	**pp0_clipped_thermals** Set if the PP0 (IA) frequency requested by the operating system was clipped by internal Thermal Throttling algorithm.
0	RW	00000000h	Uncore	**pp0_clipped_ext_prochot** Set if the PP0 (IA) frequency requested by the operating system was clipped by external PROCHOT indication.

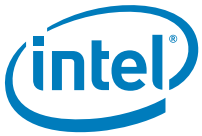
2.19.10 PCU_MMIO_FREQ_CLIPPING_CAUSE_LOG Register

This register is the log of the frequency clipping cause in MMIO for both Power plane 0 (IA) and Power plane 1 (GT). The bit definitions are the same as in PCU_MMIO_FREQ_CLIPPING_CAUSE_STATUS register; the processor will constantly 'or' in the status to give a log of any clipping since the last clear. Software can clear the log by writing zeros to this register.

Note: There is no assurance of atomicity of software read-clear and hardware read-modify-write; thus, there is a small chance of mis-reporting.

B/D/F/Type: 0/0/0/MCHBAR PCU
Address Offset: 5C24-5C27h
Default Value: 00000000h
Access: RW
Size: 32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	00000000h	Uncore	**pp1_clipped** Set if the PP1 (GT) frequency requested was clipped.
30	RW	00000000h		**Reserved (RSVD)**
29	RW	00000000h	Uncore	**pp1_clipped_non_turbo** Set if the PP1 (GT) frequency requested was clipped, but current frequency is lower than RP1 (MAX_NON_TURBO).
28:25	RW	00000000h		**Reserved (RSVD)**
24	RW	00000000h	Uncore	**pp1_clipped_edp** Set if the PP1 (GT) frequency requested was clipped by EDP limit (Vmax, Iccmax, Reliability, and so on).
23	RW	00000000h		**Reserved (RSVD)**
22	RW	00000000h	Uncore	**pp1_clipped_hot_vr** Set if the PP1 (GT) frequency requested was clipped by HOT indication from VR on SVID.
21	RW	00000000h	Uncore	**p1_clipped_pl2** Set if the PP1 (GT) frequency requested was clipped by PL2 (POWER_LIMIT_2) power limiting algorithm.
20-19	RW	00000000h		**Reserved (RSVD)**
18	RW	00000000h	Uncore	**pp1_clipped_pl1** Set if the PP1 (GT) frequency requested was clipped by PL1 (POWER_LIMIT_1) power limiting algorithm.
17	RW	00000000h	Uncore	**pp1_clipped_thermals** Set if the PP1 (GT) frequency requested was clipped by internal Thermal Throttling algorithm.
16	RW	00000000h	Uncore	**pp1_clipped_ext_prochot** Set if the PP1 (GT) frequency requested was clipped by external PROCHOT indication.
15	RW	00000000h	Uncore	**pp0_clipped** Set if the PP0 (IA) frequency requested by OS was clipped.
14	RW	00000000h	Uncore	**pp0_clipped_n_core_turbo** Set if the PP0 (IA) frequency requested by OS was clipped, but current frequency is lower than MAX_TURBO[n-cores].



B/D/F/Type:	0/0/0/MCHBAR PCU
Address Offset:	5C24-5C27h
Default Value:	00000000h
Access:	RW
Size:	32 bits

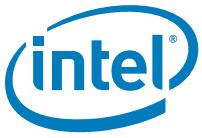
Bit	Access	Reset Value	RST/ PWR	Description
13	RW	00000000h	Uncore	**pp0_clipped_non_turbo** Set if the PP0 (IA) frequency requested by OS was clipped, but current frequency is lower than MAX_NON_TURBO.
12:9	RW	00000000h		**Reserved (RSVD)**
8	RW	00000000h	Uncore	**pp0_clipped_edp** Set if the PP0 (IA) frequency requested by OS was clipped by EDP limit (Vmax, Iccmax, Reliability, and so on).
7	RW	00000000h	Uncore	**pp0_clipped_mct** Set if the PP0 (IA) frequency requested by OS was clipped by Multi Core Turbo demotion algorithm.
6	RW	00000000h	Uncore	**pp0_clipped_hot_vr** Set if the PP0 (IA) frequency requested by OS was clipped by HOT indication from VR on SVID.
5	RW	00000000h	Uncore	**pp0_clipped_pl2** Set if the PP0 (IA) frequency requested by OS was clipped by PL2 (POWER_LIMIT_2) power limiting algorithm.
4	RW	00000000h	Uncore	**pp0_clipped_gt_driver** Set if the PP0 (IA) frequency requested by OS was clipped by GT driver.
3	RW	00000000h		**Reserved (RSVD)**
2	RW	00000000h	Uncore	**pp0_clipped_pl1** Set if the PP0 (IA) frequency requested by OS was clipped by PL1 (POWER_LIMIT_1) power limiting algorithm.
1	RW	00000000h	Uncore	**pp0_clipped_thermals** Set if the PP0 (IA) frequency requested by OS was clipped by internal Thermal Throttling algorithm.
0	RW	00000000h	Uncore	**pp0_clipped_ext_prochot** Set if the PP0 (IA) frequency requested by OS was clipped by external PROCHOT indication.

2.19.11 SSKPD—Sticky Scratchpad Data Register

This register holds 64 writable bits with no functionality behind them. It is for the convenience of BIOS and graphics drivers.

B/D/F/Type:	**0/0/0/MCHBAR PCU**
Address Offset:	**5D10–5D17h**
Reset Value:	**0000000000000000h**
Access:	**RWS, RW**
Size:	**64 bits**

Bit	Access	Reset Value	RST/ PWR	Description
63:32	RWS	00000000h	Powergood	**Scratchpad Data (SKPD**) 2 WORDs of data storage.
31:30	RWS	00b	Powergood	**Reserved for Future Use (RWSVD3)** Bit 30 controls the way BIOS calculate WM3 value. Bit 31 is reserved for future use.
29:24	RWS	00h	Powergood	**DDRIO Power down Shutdown Latency Time (WM3)** Number of microseconds to access memory if memory is in Self Refresh (SR) with DDRIO in Power down (EPG mode) (0.5 us granularity). 00h = 0 us 01h = 0.5 us 02h = 1 us ... 3Fh = 31.5 us ***Note:*** The value in this field corresponds to the memory latency requested to the Display Engine when Memory PLL Shutdown is enabled. The Display LP3 latency and watermark values (GTTMMADR offset 45110h) should be programmed to match the latency in this register.
23	RWS	0b	Powergood	**Reserved for Future Use (RWSVD2)** Reserved for Future Use
22	RW	0b	Uncore	**MPLL Fast Lock Disable (MPLL_FAST_DIS)** Copy of CR PCU [SBPLL_FAST_DIS]
21:16	RWS	000000b	Powergood	**MPLL Shutdown Latency Time (WM2)** Number of microseconds to access memory if the MPLL is shutdown (requires memory in Self Refresh). The value is programmed in 0.5 us granularity. 00h = 0 us 01h = 0.5 us 02h = 1 us ... 3Fh = 31.5 us ***Note:*** The value in this field corresponds to the memory latency requested to the Display Engine when MPLL shutdown is enabled. The Display LP2 latency and watermark values (GTTMMADR offset 4510Ch) should be programmed to match the latency in this register.
15:14	RWS	00b	Powergood	**Reserved for Future Use (RWSVD1)** Reserved for Future Use



B/D/F/Type:	0/0/0/MCHBAR PCU
Address Offset:	5D10–5D17h
Reset Value:	0000000000000000h
Access:	RWS, RW
Size:	64 bits

Bit	Access	Reset Value	RST/ PWR	Description
13:8	RWS	000000b	Powergood	**Self Refresh and MDLL Latency Time (WM1)** This field provides the number of microseconds to access memory if memory is in Self Refresh and MDLL is turned off (0.5 us granularity). 00h = 0 us 01h = 0.5 us 02h = 1 us ... 3Fh = 31.5 us ***Note:*** The value in this field corresponds to the memory latency requested to the Display Engine when Memory is in Self Refresh. The Display LP1 latency and watermark values (GTTMMADR offset 45108h) should be programmed to match the latency in this register.
7:6	RWS	00b	Powergood	**Reserved for Future Use (RWSVD0)** Reserved for Future Use
5:0	RWS	000000b	Powergood	**Normal Latency Time (WM0)** This field provides the number of microseconds to access memory for normal memory operations (0.1 us granularity). 00h = 0 us 01h = 0.1 us 02h = 0.2 us ... 3Fh = 6.3 us ***Note:*** For the processor, the worst-case latency is 0.6 us. WM0 latency is the sum of: • Partial Intel High Definition Audio request in front of the Display Request = 100 ns • Refresh just in front of the Intel High Definition Audio request = 300 ns • Maintenance (ZQCAL + some clocks) = 130 ns (DDR 1067) to 80 ns (DDR 1600) • Activate = 15 ns • CAS = 15 ns • SA Roundtrip = ~15 ns Total: 525 ns (DDR 1600) – 575 ns (DDR 1067)

2.20 PXPEPBAR Registers

Table 2-23. PXPEPBAR Address Map

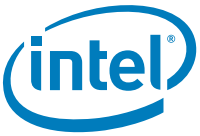
Address Offset	Register Symbol	Register Name	Reset Value	Access
0–13h	RSVD	Reserved	0h	RO
14–17h	EPVC0RCTL	EP VC 0 Resource Control	800000FFh	RO, RW
18–9Fh	RSVD	Reserved	—	—

2.20.1 EPVC0RCTL—EP VC 0 Resource Control Register

This register controls the resources associated with Egress Port Virtual Channel 0.

B/D/F/Type:	**0/0/0/PXPEPBAR**
Address Offset:	**14–17h**
Reset Value:	**800000FFh**
Access:	**RO, RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RO	0h		**Reserved (RSVD)**
19:17	RW	000b	Uncore	**Port Arbitration Select (PAS)** This field configures the VC resource to provide a particular Port Arbitration service. The value of 0h corresponds to the bit position of the only asserted bit in the Port Arbitration Capability field.
16:0	RO	0h		**Reserved (RSVD)**



2.21 Default PEG/DMI VTd Remapping Engine Registers

Table 2-24. Default PEG/DMI VTd Remapping Engine Register Address Map (Sheet 1 of 2)

Address Offset	Symbol	Register Name	Reset Value	Access
0–3h	VER_REG	Version Register	00000010h	RO
4–7h	RSVD	Reserved	0h	RO
8–Fh	CAP_REG	Capability Register	00C9008020660262h	RO
10–17h	ECAP_REG	Extended Capability Register	0000000000F010DAh	RO-V, RO
18–1Bh	GCMD_REG	Global Command Register	00000000h	RO, WO
1C–1Fh	GSTS_REG	Global Status Register	00000000h	RO, RO-V
20–27h	RTADDR_REG	Root-Entry Table Address Register	0000000000000000h	RW
28–2Fh	CCMD_REG	Context Command Register	0000000000000000h	RW-V, RW, RO-V
30–33h	RSVD	Reserved	0h	RO
34–37h	FSTS_REG	Fault Status Register	00000000h	RW1CS, ROS-V, RO
38–3Bh	FECTL_REG	Fault Event Control Register	80000000h	RW, RO-V
3C–3Fh	FEDATA_REG	Fault Event Data Register	00000000h	RW
40–43h	FEADDR_REG	Fault Event Address Register	00000000h	RW
44–47h	FEUADDR_REG	Fault Event Upper Address Register	00000000h	RW
48–57h	RSVD	Reserved	0h	RO
58–5Fh	AFLOG_REG	Advanced Fault Log Register	0000000000000000h	RO
60–63h	RSVD	Reserved	0h	RO
64–67h	PMEN_REG	Protected Memory Enable Register	00000000h	RW, RO-V
68–6Bh	PLMBASE_REG	Protected Low-Memory Base Register	00000000h	RW
6C–6Fh	PLMLIMIT_REG	Protected Low-Memory Limit Register	00000000h	RW
70–77h	PHMBASE_REG	Protected High-Memory Base Register	0000000000000000h	RW
78–7Fh	PHMLIMIT_REG	Protected High-Memory Limit Register	0000000000000000h	RW
80–87h	IQH_REG	Invalidation Queue Head Register	0000000000000000h	RO-V
88–8Fh	IQT_REG	Invalidation Queue Tail Register	0000000000000000h	RW-L
90–97h	IQA_REG	Invalidation Queue Address Register	0000000000000000h	RW-L
98–9Bh	RSVD	Reserved	0h	RO
9C–9Fh	ICS_REG	Invalidation Completion Status Register	00000000h	RW1CS
A0–A3h	IECTL_REG	Invalidation Event Control Register	80000000h	RW-L, RO-V
A4–A7h	IEDATA_REG	Invalidation Event Data Register	00000000h	RW-L
A8–ABh	IEADDR_REG	Invalidation Event Address Register	00000000h	RW-L

Table 2-24. Default PEG/DMI VTd Remapping Engine Register Address Map (Sheet 2 of 2)

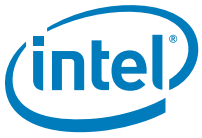
Address Offset	Symbol	Register Name	Reset Value	Access
AC–AFh	IEUADDR_REG	Invalidation Event Upper Address Register	00000000h	RW-L
B0–B7h	RSVD	Reserved	0h	RO
B8–BFh	IRTA_REG	Interrupt Remapping Table Address Register	0000000000000000h	RW-L
C0–FFh	RSVD	Reserved	0h	RO
100–107h	IVA_REG	Invalidate Address Register	0000000000000000h	RW
108–10Fh	IOTLB_REG	IOTLB Invalidate Register	0000000000000000h	RW, RW-V, RO-V
110–FF3h	RSVD	Reserved	—	—

2.21.1 VER_REG—Version Register

This register reports the architecture version supported. Backward compatibility for the architecture is maintained with new revision numbers, allowing software to load remapping hardware drivers written for prior architecture versions.

B/D/F/Type: 0/0/0/VC0PREMAP
Address Offset: 0–3h
Reset Value: 00000010h
Access: RO
Size: 32 bits
BIOS Optimal Default 000000h

Bit	Access	Reset Value	RST/ PWR	Description
31:8	RO	0h		**Reserved (RSVD)**
7:4	RO	0001b	Uncore	**Major Version number (MAX)** This field indicates supported architecture version.
3:0	RO	0000b	Uncore	**Minor Version number (MIN)** This bit indicates supported architecture minor version.



2.21.2 CAP_REG—Capability Register

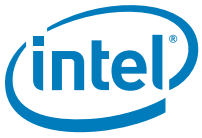
This register reports general remapping hardware capabilities.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**8–Fh**
Reset Value:	**00C9008020660262h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:56	RO	0h		**Reserved (RSVD)**
55	RO	1b	Uncore	**DMA Read Draining (DRD)** 0 = Hardware does not support draining of DMA read requests. 1 = Hardware supports draining of DMA read requests.
54	RO	1b	Uncore	**DMA Write Draining (DWD)** 0 = Hardware does not support draining of DMA write requests. 1 = Hardware supports draining of DMA write requests.
53:48	RO	001001b	Uncore	**Maximum Address Mask Value (MAMV)** The value in this field indicates the maximum supported value for the Address Mask (AM) field in the Invalidation Address register (IVA_REG) and IOTLB Invalidation Descriptor (iotlb_inv_dsc). This field is valid only when the PSI field in Capability register is reported as set.
47:40	RO	00000000 b	Uncore	**Number of Fault-recording Registers (NFR)** The number of fault recording registers is computed as N+1, where N is the value reported in this field. Implementations must support at least one fault recording register (NFR = 0) for each remapping hardware unit in the platform. The maximum number of fault recording registers per remapping hardware unit is 256.
39	RO	1b	Uncore	**Page Selective Invalidation (PSI)** 0 = Hardware supports only domain and global invalidates for IOTLB 1 = Hardware supports page selective, domain and global invalidates for IOTLB. Hardware implementations reporting this field as set are recommended to support a Maximum Address Mask Value (MAMV) value of at least 9.
38:38	RO	0h		**Reserved (RSVD)**
37:34	RO	0000b	Uncore	**Super-Page Support (SPS)** This field indicates the super page sizes supported by hardware. A value of 1 in any of these bits indicates the corresponding super-page size is supported. The super-page sizes corresponding to various bit positions within this field are: 0 = 21-bit offset to page frame (2 MB) 1 = 30-bit offset to page frame (1 GB) 2 = 39-bit offset to page frame (512 GB) 3 = 48-bit offset to page frame (1 TB) Hardware implementations supporting a specific super-page size must support all smaller super-page sizes; that is, only valid values for this field are 0001b, 0011b, 0111b, 1111b.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**8–Fh**
Reset Value:	**00C9008020660262h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
33:24	RO	020h	Uncore	**Fault-recording Register offset (FRO)** This field specifies the location to the first fault recording register relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first fault recording register is calculated as X+(16*Y).
23	RO	0b	Uncore	**Isochrony (ISOCH)** 0 = Remapping hardware unit has no critical isochronous requesters in its scope. 1 = Remapping hardware unit has one or more critical isochronous requesters in its scope. To ensure isochronous performance, software must ensure invalidation operations do not impact active DMA streams from such requesters. This implies, when DMA is active, software performs page-selective invalidations (and not coarser invalidations).
22	RO	1b	Uncore	**Zero Length Read (ZLR)** 0 = Indicates the remapping hardware unit blocks (and treats as fault) zero length DMA read requests to write-only pages. 1 = Indicates the remapping hardware unit supports zero length DMA read requests to write-only pages. DMA remapping hardware implementations are recommended to report ZLR field as set.
21:16	RO	100110b	Uncore	**Maximum Guest Address Width (MGAW)** This field indicates the maximum DMA virtual addressability supported by remapping hardware. The Maximum Guest Address Width (MGAW) is computed as (N+1), where N is the value reported in this field. For example, a hardware implementation supporting 48-bit MGAW reports a value of 47 (101111b) in this field. If the value in this field is X, untranslated and translated DMA requests to addresses above 2^(x+1)-1 are always blocked by hardware. Translations requests to address above 2^(x+1)-1 from allowed devices return a null Translation Completion Data Entry with R=W=0. Guest addressability for a given DMA request is limited to the minimum of the value reported through this field and the adjusted guest address width of the corresponding page-table structure. (Adjusted guest address widths supported by hardware are reported through the SAGAW field). Implementations are recommended to support MGAW at least equal to the physical addressability (host address width) of the platform.
15:13	RO	0h		**Reserved (RSVD)**

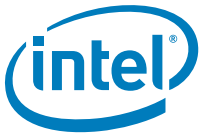


B/D/F/Type:	0/0/0/VC0PREMAP
Address Offset:	8–Fh
Reset Value:	00C9008020660262h
Access:	RO
Size:	64 bits
BIOS Optimal Default	000h

Bit	Access	Reset Value	RST/ PWR	Description
12:8	RO	00010b	Uncore	**Supported Adjusted Guest Address Widths (SAGAW)** This 5-bit field indicates the supported adjusted guest address widths (which in turn represents the levels of page-table walks for the 4 KB base page size) supported by the hardware implementation. A value of 1 in any of these bits indicates the corresponding adjusted guest address width is supported. The adjusted guest address widths corresponding to various bit positions within this field are: 0 = 30-bit AGAW (2-level page table) 1 = 39-bit AGAW (3-level page table) 2 = 48-bit AGAW (4-level page table) 3 = 57-bit AGAW (5-level page table) 4 = 64-bit AGAW (6-level page table) Software must ensure that the adjusted guest address width used to setup the page tables is one of the supported guest address widths reported in this field.
7	RO	0b	Uncore	**Caching Mode (CM)** 0 = Not-present and erroneous entries are not cached in any of the remapping caches. Invalidations are not required for modifications to individual not present or invalid entries. However, any modifications that result in decreasing the effective permissions or partial permission increases require invalidations for them to be effective. 1 = Not-present and erroneous mappings may be cached in the remapping caches. Any software updates to the remapping structures (including updates to "not-present" or erroneous entries) require explicit invalidation. Hardware implementations of this architecture must support a value of 0 in this field.
6	RO	1b	Uncore	**Protected High-Memory Region (PHMR)** 0 = Indicates protected high-memory region is not supported. 1 = Indicates protected high-memory region is supported.
5	RO	1b	Uncore	**Protected Low-Memory Region (PLMR)** 0 = Protected low-memory region is not supported. 1 = Protected low-memory region is supported.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**8–Fh**
Reset Value:	**00C9008020660262h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
4	RO	0b	Uncore	**Required Write-Buffer Flushing (RWBF)** 0 = Indicates no write-buffer flushing is needed to ensure changes to memory-resident structures are visible to hardware. 1 = Indicates software must explicitly flush the write buffers to ensure updates made to memory-resident remapping structures are visible to hardware.
3	RO	0b	Uncore	**Advanced Fault Logging (AFL)** 0 = Advanced fault logging is not supported. Only primary fault logging is supported. 1 = Advanced fault logging is supported.
2:0	RO	010b	Uncore	**Number of domains supported (ND)** 000 = Hardware supports 4-bit domain-ids with support for up to 16 domains. 001 = Hardware supports 6-bit domain-ids with support for up to 64 domains. 010 = Hardware supports 8-bit domain-ids with support for up to 256 domains. 011 = Hardware supports 10-bit domain-ids with support for up to 1024 domains. 100 = Hardware supports 12-bit domain-ids with support for up to 4K domains. 100 = Hardware supports 14-bit domain-ids with support for up to 16K domains. 110 = Hardware supports 16-bit domain-ids with support for up to 64K domains. 111 = Reserved.



2.21.3 ECAP_REG—Extended Capability Register

This register reports remapping hardware extended capabilities.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**10–17h**
Reset Value:	**0000000000F010DAh**
Access:	**RO-V, RO**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:24	RO	0h		**Reserved (RSVD)**
23:20	RO	1111b	Uncore	**Maximum Handle Mask Value (MHMV)** The value in this field indicates the maximum supported value for the Handle Mask (HM) field in the interrupt entry cache invalidation descriptor (iec_inv_dsc). This field is valid only when the IR field in Extended Capability register is reported as set.
19:18	RO	0h		**Reserved (RSVD)**
17:8	RO	010h	Uncore	**IOTLB Register Offset (IRO)** This field specifies the offset to the IOTLB registers relative to the register base address of this remapping hardware unit. If the register base address is X, and the value reported in this field is Y, the address for the first IOTLB invalidation register is calculated as X+(16*Y).
7	RO-V	1b	Uncore	**Snoop Control (SC)** 0 = Hardware does not support 1-setting of the SNP field in the page-table entries. 1 = Hardware supports the 1-setting of the SNP field in the page-table entries.
6	RO-V	1b	Uncore	**Pass Through (PT)** 0 = Hardware does not support pass-through translation type in context entries. 1 = Hardware supports pass-through translation type in context entries.
5	RO	0b	Uncore	**Caching Hints (CH)** 0 = Hardware does not support IOTLB caching hints (ALH and EH fields in context-entries are treated as reserved). 1 = Hardware supports IOLTB caching hints through the ALH and EH fields in context-entries.
4	RO	0h		**Reserved (RSVD)**
3	RO-V	1b	Uncore	**Interrupt Remapping Support (IR)** 0 = Hardware does not support interrupt remapping. 1 = Hardware supports interrupt remapping. Implementations reporting this field as set must also support Queued Invalidation (QI).
2	RO	0b	Uncore	**Device IOTLB Support (DI)** 0 = Hardware does not support device-IOTLBs. 1 = Hardware supports Device-IOTLBs. Implementations reporting this field as set must also support Queued Invalidation (QI).
1	RO-V	1b	Uncore	**Queued Invalidation Support (QI)** 0 = Hardware does not support queued invalidations. 1 = Hardware supports queued invalidations.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**10–17h**
Reset Value:	**0000000000F010DAh**
Access:	**RO-V, RO**
Size:	**64 bits**
BIOS Optimal Default	**00000000000h**

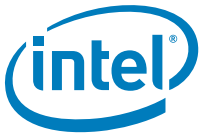
Bit	Access	Reset Value	RST/ PWR	Description
0	RO	0b	Uncore	**Coherency (C)** This field indicates if hardware access to the root, context, page-table and interrupt-remap structures are coherent (snooped) or not. 0 = Hardware accesses to remapping structures are non-coherent. 1 = Hardware accesses to remapping structures are coherent. Hardware access to advanced fault log and invalidation queue are always coherent.

2.21.4 GCMD_REG—Global Command Register

This register controls remapping hardware. If multiple control fields in this register need to be modified, software must serialize the modifications through multiple writes to this register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**18–1Bh**
Reset Value:	**00000000h**
Access:	**RO, WO**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	WO	0b	Uncore	**Translation Enable (TE)** Software writes to this field to request hardware to enable/disable DMA-remapping: 0 = Disable DMA remapping 1 = Enable DMA remapping Hardware reports the status of the translation enable operation through the TES field in the Global Status register. There may be active DMA requests in the platform when software updates this field. Hardware must enable or disable remapping logic only at deterministic transaction boundaries, so that any in-flight transaction is either subject to remapping or not at all. Hardware implementations supporting DMA draining must drain any in-flight DMA read/write requests queued within the Root-Complex before completing the translation enable command and reflecting the status of the command through the TES field in the Global Status register. The value returned on a read of this field is undefined.

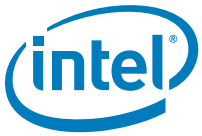


B/D/F/Type:	0/0/0/VC0PREMAP
Address Offset:	18–1Bh
Reset Value:	00000000h
Access:	RO, WO
Size:	32 bits
BIOS Optimal Default	000000h

Bit	Access	Reset Value	RST/ PWR	Description
30	WO	0b	Uncore	**Set Root Table Pointer (SRTP)** Software sets this field to set/update the root-entry table pointer used by hardware. The root-entry table pointer is specified through the Root-entry Table Address (RTA_REG) register. Hardware reports the status of the "Set Root Table Pointer" operation through the RTPS field in the Global Status register. The "Set Root Table Pointer" operation must be performed before enabling or re-enabling (after disabling) DMA remapping through the TE field. After a "Set Root Table Pointer" operation, software must globally invalidate the context cache and then globally invalidate of IOTLB. This is required to ensure hardware uses only the remapping structures referenced by the new root table pointer, and not stale cached entries.While DMA remapping hardware is active, software may update the root table pointer through this field. However, to ensure valid in-flight DMA requests are deterministically remapped, software must ensure that the structures referenced by the new root table pointer are programmed to provide the same remapping results as the structures referenced by the previous root-table pointer. Clearing this bit has no effect. The value returned on a read of this field is undefined.
29	RO	0b	Uncore	**Set Fault Log (SFL)** This field is valid only for implementations supporting advanced fault logging. Software sets this field to request hardware to set/update the fault-log pointer used by hardware. The fault-log pointer is specified through Advanced Fault Log register. Hardware reports the status of the 'Set Fault Log' operation through the FLS field in the Global Status register. The fault log pointer must be set before enabling advanced fault logging (through EAFL field). Once advanced fault logging is enabled, the fault log pointer may be updated through this field while DMA remapping is active. Clearing this bit has no effect. The value returned on a read of this field is undefined.
28	RO	0b	Uncore	**Enable Advanced Fault Logging (EAFL)** This field is valid only for implementations supporting advanced fault logging. Software writes to this field to request hardware to enable or disable advanced fault logging: 0 = Disable advanced fault logging. In this case, translation faults are reported through the Fault Recording registers. 1 = Enable use of memory-resident fault log. When enabled, translation faults are recorded in the memory-resident log. The fault log pointer must be set in hardware (through the SFL field) before enabling advanced fault logging. Hardware reports the status of the advanced fault logging enable operation through the AFLS field in the Global Status register. The value returned on a read of this field is undefined.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**18–1Bh**
Reset Value:	**00000000h**
Access:	**RO, WO**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
27	RO	0b	Uncore	**Write Buffer Flush (WBF)** This bit is valid only for implementations requiring write buffer flushing. Software sets this field to request that hardware flush the Root-Complex internal write buffers. This is done to ensure any updates to the memory-resident remapping structures are not held in any internal write posting buffers. Hardware reports the status of the write buffer flushing operation through the WBFS field in the Global Status register. Clearing this bit has no effect. The value returned on a read of this field is undefined.
26	WO	0b	Uncore	**Queued Invalidation Enable (QIE)** This field is valid only for implementations supporting queued invalidations. Software writes to this field to enable or disable queued invalidations. 0 = Disable queued invalidations. 1 = Enable use of queued invalidations. Hardware reports the status of queued invalidation enable operation through QIES field in the Global Status register. The value returned on a read of this field is undefined.
25	WO	0b	Uncore	**Interrupt Remapping Enable (IRE)** This field is valid only for implementations supporting interrupt remapping. 0 = Disable interrupt-remapping hardware 1 = Enable interrupt-remapping hardware Hardware reports the status of the interrupt remapping enable operation through the IRES field in the Global Status register. There may be active interrupt requests in the platform when software updates this field. Hardware must enable or disable interrupt-remapping logic only at deterministic transaction boundaries, so that any in-flight interrupts are either subject to remapping or not at all. Hardware implementations must drain any in-flight interrupts requests queued in the Root-Complex before completing the interrupt-remapping enable command and reflecting the status of the command through the IRES field in the Global Status register. The value returned on a read of this field is undefined.



B/D/F/Type:	0/0/0/VC0PREMAP
Address Offset:	18–1Bh
Reset Value:	00000000h
Access:	RO, WO
Size:	32 bits
BIOS Optimal Default	000000h

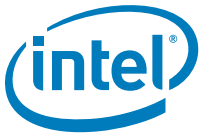
Bit	Access	Reset Value	RST/ PWR	Description
24	WO	0b	Uncore	**Set Interrupt Remap Table Pointer (SIRTP)** This field is valid only for implementations supporting interrupt-remapping. Software sets this field to set/update the interrupt remapping table pointer used by hardware. The interrupt remapping table pointer is specified through the Interrupt Remapping Table Address (IRTA_REG) register. Hardware reports the status of the 'Set Interrupt Remap Table Pointer' operation through the IRTPS field in the Global Status register. The 'Set Interrupt Remap Table Pointer' operation must be performed before enabling or re-enabling (after disabling) interrupt-remapping hardware through the IRE field. After a 'Set Interrupt Remap Table Pointer' operation, software must globally invalidate the interrupt entry cache. This is required to ensure hardware uses only the interrupt-remapping entries referenced by the new interrupt remap table pointer, and not any stale cached entries. While interrupt remapping is active, software may update the interrupt remapping table pointer through this field. However, to ensure valid in-flight interrupt requests are deterministically remapped, software must ensure that the structures referenced by the new interrupt remap table pointer are programmed to provide the same remapping results as the structures referenced by the previous interrupt remap table pointer. Clearing this bit has no effect. The value returned on a read of this field is undefined.
23:0	RO	0h		**Reserved (RSVD)**

2.21.5 GSTS_REG—Global Status Register

This register reports general remapping hardware status.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**1C–1Fh**
Reset Value:	**00000000h**
Access:	**RO, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RO-V	0b	Uncore	**Translation Enable Status (TES)** This field indicates the status of DMA-remapping hardware. 0 = DMA-remapping hardware is not enabled 1 = DMA-remapping hardware is enabled
30	RO-V	0b	Uncore	**Root Table Pointer Status (RTPS)** This field indicates the status of the root table pointer in hardware. This field is cleared by hardware when software sets the SRTP field in the Global Command register. This field is set by hardware when hardware completes the 'Set Root Table Pointer' operation using the value provided in the Root-Entry Table Address register.
29	RO	0b	Uncore	**Fault Log Status (FLS)** This field is: • Cleared by hardware when software Sets the SFL field in the Global Command register. • Set by hardware when hardware completes the 'Set Fault Log Pointer' operation using the value provided in the Advanced Fault Log register.
28	RO	0b	Uncore	**Advanced Fault Logging Status (AFLS)** This field is valid only for implementations supporting advanced fault logging. It indicates the advanced fault logging status: 0 = Advanced Fault Logging is not enabled. 1 = Advanced Fault Logging is enabled.
27	RO	0b	Uncore	**Write Buffer Flush Status (WBFS)** This field is valid only for implementations requiring write buffer flushing. This field indicates the status of the write buffer flush command. • Set by hardware when software sets the WBF field in the Global Command register. • Cleared by hardware when hardware completes the write buffer flushing operation.
26	RO-V	0b	Uncore	**Queued Invalidation Enable Status (QIES)** This field indicates queued invalidation enable status. 0 = queued invalidation is not enabled 1 = queued invalidation is enabled
25	RO-V	0b	Uncore	**Interrupt Remapping Enable Status (IRES)** This field indicates the status of Interrupt-remapping hardware. 0 = Interrupt-remapping hardware is not enabled 1 = Interrupt-remapping hardware is enabled
24	RO-V	0b	Uncore	**Interrupt Remapping Table Pointer Status (IRTPS)** This field indicates the status of the interrupt remapping table pointer in hardware. This field is: • Cleared by hardware when software sets the SIRTP field in the Global Command register. • Set by hardware when hardware completes the set interrupt remap table pointer operation using the value provided in the Interrupt Remapping Table Address register.
23:0	RO	0h		**Reserved (RSVD)**



2.21.6 RTADDR_REG—Root-Entry Table Address Register

This register provides the base address of root-entry table.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**20–27h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**0000000000h**

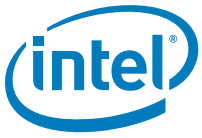
Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**Root Table Address (RTA)** This register points to base of page aligned, 4 KB-sized root-entry table in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address of the root-entry table through this register, and programs it in hardware through the SRTP field in the Global Command register. Reads of this register returns value that was last programmed to it.
11:0	RO	0h		**Reserved (RSVD)**

2.21.7 CCMD_REG—Context Command Register

This register manages context cache. The act of writing the uppermost byte of the CCMD_REG with the ICC field set causes the hardware to perform the context-cache invalidation.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**28–2Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-V, RW, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63	RW-V	0h	Uncore	**Invalidate Context-Cache (ICC)** Software requests invalidation of context-cache by setting this field. Software must also set the requested invalidation granularity by programming the CIRG field. Software must read back and check the ICC field is Clear to confirm the invalidation is complete. Software must not update this register when this field is set. Hardware clears the ICC field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the CAIG field. Software must submit a context-cache invalidation request through this field only when there are no invalidation requests pending at this remapping hardware unit. Since information from the context-cache may be used by hardware to tag IOTLB entries, software must perform domain-selective (or global) invalidation of IOTLB after the context cache invalidation has completed. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flush before invalidating the context cache.
62:61	RW	0h	Uncore	**Context Invalidation Request Granularity (CIRG)** Software provides the requested invalidation granularity through this field when setting the ICC field: 00 = Reserved. 01 = Global Invalidation request. 10 = Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11 = Device-selective invalidation request. The target source-id(s) must be specified through the SID and FM fields, and the domain-id (that was programmed in the context-entry for these device(s)) must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the ICC field. At this time, hardware also indicates the granularity at which the actual invalidation was performed through the CAIG field.



B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**28–2Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-V, RW, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

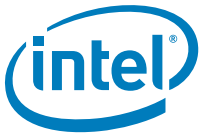
Bit	Access	Reset Value	RST/ PWR	Description
60:59	RO-V	0h	Uncore	**Context Actual Invalidation Granularity (CAIG)** Hardware reports the granularity at which an invalidation request was processed through the CAIG field at the time of reporting invalidation completion (by clearing the ICC field). The following are the encodings for this field: 00 = Reserved. 01 = Global Invalidation performed. This could be in response to a global, domain-selective or device-selective invalidation request. 10 = Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or device-selective invalidation request. 11 = Device-selective invalidation performed using the source-id and domain-id specified by software in the SID and FM fields. This can only be in response to a device-selective invalidation request.
58:34	RO	0h		**Reserved (RSVD)**
33:32	RW	0h	Uncore	**Function Mask (FM)** Software may use the Function Mask to perform device-selective invalidations on behalf of devices supporting PCI Express Phantom Functions. This field specifies which bits of the function number portion (least significant three bits) of the SID field to mask when performing device-selective invalidations. The following encodings are defined for this field: 00 = No bits in the SID field masked. 01 = Mask most significant bit of function number in the SID field. 10 = Mask two most significant bit of function number in the SID field. 11 = Mask all three bits of function number in the SID field. The context-entries corresponding to all the source-ids specified through the FM and SID fields must have to the domain-id specified in the DID field.
31:16	RW	0000h	Uncore	**Source ID (SID)** This field indicates the source-id of the device whose corresponding context-entry needs to be selectively invalidated. This field along with the FM field must be programmed by software for device-selective invalidation requests.
15:8	RO	0h		**Reserved (RSVD)**
7:0	RW	00h	Uncore	**Domain-ID (DID)** This field indicates the id of the domain whose context-entries need to be selectively invalidated. This field must be programmed by software for both domain-selective and device-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware may ignore and not implement bits15:N, where N is the supported domain-id width reported in the Capability register.

2.21.8 FSTS_REG—Fault Status Register

This register indicates the various error status.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**34–37h**
Reset Value:	**00000000h**
Access:	**RW1CS, ROS-V, RO**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RO	0h		**Reserved (RSVD)**
15:8	ROS-V	00h	Powergood	**Fault Record Index (FRI)** This field is valid only when the PPF field is set. The FRI field indicates the index (from base) of the fault recording register to which the first pending fault was recorded when the PPF field was set by hardware. The value read from this field is undefined when the PPF field is clear.
7	RO	0h		**Reserved (RSVD)**
6	RO	0b	Uncore	**Invalidation Time-out Error (ITE)** Hardware detected a Device-IOTLB invalidation completion time-out. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ.
5	RO	0b	Uncore	**Invalidation Completion Error (ICE)** Hardware received an unexpected or invalid Device-IOTLB invalidation completion. This could be due to either an invalid ITag or invalid source-id in an invalidation completion response. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting Device-IOTLBs implement this bit as RsvdZ.
4	RW1CS	0b	Powergood	**Invalidation Queue Error (IQE)** Hardware detected an error associated with the invalidation queue. This could be due to either a hardware error while fetching a descriptor from the invalidation queue, or hardware detecting an erroneous or invalid descriptor in the invalidation queue. At this time, a fault event may be generated based on the programming of the Fault Event Control register. Hardware implementations not supporting queued invalidations implement this bit as RsvdZ.
3	RO	0b	Uncore	**Advanced Pending Fault (APF)** When this field is clear, hardware sets this field when the first fault record (at index 0) is written to a fault log. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ.



B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**34–37h**
Reset Value:	**00000000h**
Access:	**RW1CS, ROS-V, RO**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

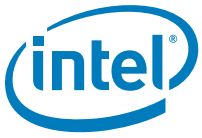
Bit	Access	Reset Value	RST/ PWR	Description
2	RO	0b	Uncore	**Advanced Fault Overflow (AFO)** Hardware sets this field to indicate advanced fault log overflow condition. At this time, a fault event is generated based on the programming of the Fault Event Control register. Software writing 1 to this field clears it. Hardware implementations not supporting advanced fault logging implement this bit as RsvdZ.
1	ROS-V	0b	Powergood	**Primary Pending Fault (PPF)** This field indicates if there are one or more pending faults logged in the fault recording registers. Hardware computes this field as the logical OR of Fault (F) fields across all the fault recording registers of this remapping hardware unit. 0 = No pending faults in any of the fault recording registers 1 = One or more fault recording registers has pending faults. The FRI field is updated by hardware whenever the PPF field is set by hardware. Also, depending on the programming of Fault Event Control register, a fault event is generated when hardware sets this field.
0	RW1CS	0b	Powergood	**Primary Fault Overflow (PFO)** Hardware sets this field to indicate overflow of fault recording registers. Software writing 1 clears this field. When this field is set, hardware does not record any new faults until software clears this field.

2.21.9 FECTL_REG—Fault Event Control Register

This register specifies the fault event interrupt message control bits.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**38–3Bh**
Reset Value:	**80000000h**
Access:	**RW, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	1b	Uncore	**Interrupt Mask (IM)** 0 = No masking of interrupt. When an interrupt condition is detected, hardware issues an interrupt message (using the Fault Event Data and Fault Event Address register values). 1 = This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set.
30	RO-V	0h	Uncore	**Interrupt Pending (IP)** Hardware sets the IP field whenever it detects an interrupt condition, which is defined as: When primary fault logging is active, an interrupt condition occurs when hardware records a fault through one of the Fault Recording registers and sets the PPF field in Fault Status register. When advanced fault logging is active, an interrupt condition occurs when hardware records a fault in the first fault record (at index 0) of the current fault log and sets the APF field in the Fault Status register. Hardware detected error associated with the Invalidation Queue, setting the IQE field in the Fault Status register. Hardware detected invalid Device-IOTLB invalidation completion, setting the ICE field in the Fault Status register. Hardware detected Device-IOTLB invalidation completion time-out, setting the ITE field in the Fault Status register. If any of the status fields in the Fault Status register was already set at the time of setting any of these fields, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being set or other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending, or due to software clearing the IM field. Software servicing all the pending interrupt status fields in the Fault Status register as follows: • When primary fault logging is active, software clearing the Fault (F) field in all the Fault Recording registers with faults, causing the PPF field in Fault Status register to be evaluated as clear. • Software clearing other status fields in the Fault Status register by writing back the value read from the respective fields.
29:0	RO	0h		**Reserved (RSVD)**



2.21.10 FEDATA_REG—Fault Event Data Register

This register specifies the interrupt message data.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**3C–3Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW	0000h	Uncore	**Extended Interrupt Message Data (EIMD)** This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data may treat this field as RsvdZ.
15:0	RW	0000h	Uncore	**Interrupt Message Data (IMD):** Data value in the interrupt request.

2.21.11 FEADDR_REG—Fault Event Address Register

This register specifies the interrupt message address.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**40–43h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**0h**

Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW	00000000h	Uncore	**Message Address (MA)** When fault events are enabled, the contents of this register specify the DWord-aligned address (bits 31:2) for the interrupt request.
1:0	RO	0h		**Reserved (RSVD)**

2.21.12 FEUADDR_REG—Fault Event Upper Address Register

This register specifies the interrupt message upper address.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**44–47h**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**

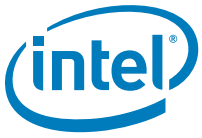
Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW	00000000h	Uncore	**Message upper address (MUA)** Hardware implementations supporting Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Extended Interrupt Mode may treat this field as RsvdZ.

2.21.13 AFLOG_REG—Advanced Fault Log Register

This register specifies the base address of the memory-resident fault-log region. This register is treated as RsvdZ for implementations not supporting advanced translation fault logging (AFL field reported as 0 in the Capability register).

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**58–5Fh**
Reset Value:	**0000000000000000h**
Access:	**RO**
Size:	**64 bits**
BIOS Optimal Default	**000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:12	RO	00000000 00000h	Uncore	**Fault Log Address (FLA)** This field specifies the base of 4 KB aligned fault-log region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Software specifies the base address and size of the fault log region through this register, and programs it in hardware through the SFL field in the Global Command register. When implemented, reads of this field return the value that was last programmed to it.
11:9	RO	0h	Uncore	**Fault Log Size (FLS)** This field specifies the size of the fault log region pointed by the FLA field. The size of the fault log region is 2^X * 4KB, where X is the value programmed in this register. When implemented, reads of this field return the value that was last programmed to it.
8:0	RO	0h		**Reserved (RSVD)**



2.21.14 PMEN_REG—Protected Memory Enable Register

This register enables the DMA-protected memory regions setup through the PLMBASE, PLMLIMT, PHMBASE, PHMLIMIT registers. The register is always treated as RO for implementations not supporting protected memory regions (PLMR and PHMR fields reported as Clear in the Capability register).

Protected memory regions may be used by software to securely initialize remapping structures in memory. To avoid impact to legacy BIOS usage of memory, software is recommended to not overlap protected memory regions with any reserved memory regions of the platform reported through the Reserved Memory Region Reporting (RMRR) structures.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**64–67h**
Reset Value:	**00000000h**
Access:	**RW, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW	0h	Uncore	**Enable Protected Memory (EPM)** This field controls DMA accesses to the protected low-memory and protected high-memory regions. 0 = Protected memory regions are disabled. 1 = Protected memory regions are enabled. DMA requests accessing protected memory regions are handled as follows: — When DMA remapping is not enabled, all DMA requests accessing protected memory regions are blocked. — When DMA remapping is enabled: • DMA requests processed as pass-through (Translation Type value of 10b in Context-Entry) and accessing the protected memory regions are blocked. • DMA requests with translated address (AT=10b) and accessing the protected memory regions are blocked. • DMA requests that are subject to address remapping, and accessing the protected memory regions may or may not be blocked by hardware. For such requests, software must not depend on hardware protection of the protected memory regions, and instead program the DMA-remapping page-tables to not allow DMA to protected memory regions. Remapping hardware access to the remapping structures are not subject to protected memory region checks. DMA requests blocked due to protected memory region violation are not recorded or reported as remapping faults. Hardware reports the status of the protected memory enable/disable operation through the PRS field in this register. Hardware implementations supporting DMA draining must drain any in-flight translated DMA requests queued within the Root-Complex before indicating the protected memory region as enabled through the PRS field.
30:1	RO	0h		**Reserved (RSVD)**
0	RO-V	0h	Uncore	**Protected Region Status (PRS)** This field indicates the status of protected memory regions: 0 = Protected memory region(s) disabled. 1 = Protected memory region(s) enabled.

2.21.15 PLMBASE_REG—Protected Low-Memory Base Register

This register sets up the base address of DMA-protected low-memory region below 4 GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register).

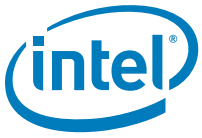
The alignment of the protected low memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding the most significant zero bit position with 0 in the value read back from the register. Bits N:0 of this register is decoded by hardware as all 0s.

Software must set up the protected low memory region below 4 GB.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**68–6Bh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW	000h	Uncore	**Protected Low-Memory Base (PLMB)** This register specifies the base of protected low-memory region in system memory.
19:0	RO	0h		**Reserved (RSVD)**



2.21.16 PLMLIMIT_REG—Protected Low-Memory Limit Register

This register sets up the limit address of DMA-protected low-memory region below 4 GB. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected low memory region (PLMR field reported as Clear in the Capability register).

The alignment of the protected low memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding most significant zero bit position with 0 in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s.

The Protected low-memory base and limit registers functions as follows:

- Programming the protected low-memory base and limit registers with the same value in bits 31:(N+1) specifies a protected low-memory region of size 2^(N+1) bytes.
- Programming the protected low-memory limit register with a value less than the Protected low-memory base register disables the protected low-memory region.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**6C–6Fh**
Reset Value:	**00000000h**
Access:	**RW**
Size:	**32 bits**
BIOS Optimal Default	**00000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:20	RW	000h	Uncore	**Protected Low-Memory Limit (PLML)** This register specifies the last host physical address of the DMA-protected low-memory region in system memory.
19:0	RO	0h		**Reserved (RSVD)**

2.21.17 PHMBASE_REG—Protected High-Memory Base Register

This register sets up the base address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register).

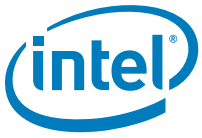
The alignment of the protected high memory region base depends on the number of reserved bits (N:0) of this register. Software may determine N by writing all 1s to this register, and finding most significant zero bit position below host address width (HAW) in the value read back from the register. Bits N:0 of this register are decoded by hardware as all 0s.

Software may set up the protected high memory region either above or below 4 GB.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**70–77h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW	00000h	Uncore	**Protected High-Memory Base (PHMB)** This register specifies the base of protected (high) memory region in system memory. Hardware ignores, and does not implement bits 63:HAW, where HAW is the host address width.
19:0	RO	0h		**Reserved (RSVD)**



2.21.18 PHMLIMIT_REG—Protected High-Memory Limit Register

This register sets up the limit address of DMA-protected high-memory region. This register must be set up before enabling protected memory through PMEN_REG, and must not be updated when protected memory regions are enabled.

This register is always treated as RO for implementations not supporting protected high memory region (PHMR field reported as Clear in the Capability register).

The alignment of the protected high memory region limit depends on the number of reserved bits (N:0) of this register. Software may determine the value of N by writing all 1s to this register, and finding most significant zero bit position below Host Address Width (HAW) in the value read back from the register. Bits N:0 of the limit register is decoded by hardware as all 1s.

The protected high-memory base and limit registers functions as follows.

- Programming the protected low-memory base and limit registers with the same value in bits HAW:(N+1) specifies a protected low-memory region of size 2^(N+1) bytes.
- Programming the protected high-memory limit register with a value less than the protected high-memory base register disables the protected high-memory region.

Software must not modify this register when protected memory regions are enabled (PRS field set in PMEN_REG).

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**78–7Fh**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:20	RW	00000h	Uncore	**Protected High-Memory Limit (PHML)** This register specifies the last host physical address of the DMA-protected high-memory region in system memory. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width.
19:0	RO	0h		**Reserved (RSVD)**

2.21.19 IQH_REG—Invalidation Queue Head Register

This register indicates the invalidation queue head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**80–87h**
Reset Value:	**0000000000000000h**
Access:	**RO-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

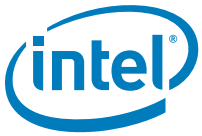
Bit	Access	Reset Value	RST/ PWR	Description
63:19	RO	0h		**Reserved (RSVD)**
18:4	RO-V	0000h	Uncore	**Queue Head (QH)** This field specifies the offset (128-bit aligned) to the invalidation queue for the command that will be fetched next by hardware. Hardware resets this field to 0 whenever the queued invalidation is disabled (QIES field Clear in the Global Status register).
3:0	RO	0h		**Reserved (RSVD)**

2.21.20 IQT_REG—Invalidation Queue Tail Register

This register indicates the invalidation tail head. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**88–8Fh**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:19	RO	0h		**Reserved (RSVD)**
18:4	RW-L	0000h	Uncore	**Queue Tail (QT)** This field specifies the offset (128-bit aligned) to the invalidation queue for the command that will be written next by software.
3:0	RO	0h		**Reserved (RSVD)**



2.21.21 IQA_REG—Invalidation Queue Address Register

This register configures the base address and size of the invalidation queue. This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**90–97h**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW-L	0000000h	Uncore	**Invalidation Queue Base Address (IQA)** This field points to the base of 4 KB aligned invalidation request queue. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field return the value that was last programmed to it.
11:3	RO	0h		**Reserved (RSVD)**
2:0	RW-L	0h	Uncore	**Queue Size (QS)** This field specifies the size of the invalidation request queue. A value of X in this field indicates an invalidation request queue of (2^X) 4 KB pages. The number of entries in the invalidation queue is 2^(X + 8).

2.21.22 ICS_REG—Invalidation Completion Status Register

This register reports completion status of invalidation wait descriptor with Interrupt Flag (IF) set.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**9C–9Fh**
Reset Value:	**00000000h**
Access:	**RW1CS**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31:1	RO	0h		**Reserved (RSVD)**
0	RW1CS	0b	Powergood	**Invalidation Wait Descriptor Complete (IWC)** This bit indicates completion of Invalidation Wait Descriptor with Interrupt Flag (IF) field set. Hardware implementations not supporting queued invalidations implement this field as RsvdZ.

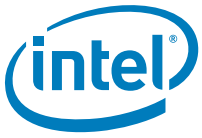
2.21.23 IECTL_REG—Invalidation Event Control Register

This register specifies the invalidation event interrupt control bits.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**A0–A3h**
Reset Value:	**80000000h**
Access:	**RW-L, RO-V**
Size:	**32 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
31	RW-L	1b	Uncore	**Interrupt Mask (IM)** 0 = No masking of interrupt. When an invalidation event condition is detected, hardware issues an interrupt message (using the Invalidation Event Data and Invalidation Event Address register values). 1 = This is the value on reset. Software may mask interrupt message generation by setting this field. Hardware is prohibited from sending the interrupt message when this field is set.



B/D/F/Type:	0/0/0/VC0PREMAP
Address Offset:	A0–A3h
Reset Value:	80000000h
Access:	RW-L, RO-V
Size:	32 bits
BIOS Optimal Default	00000000h

Bit	Access	Reset Value	RST/ PWR	Description
30	RO-V	0b	Uncore	**Interrupt Pending (IP)** Hardware sets the IP field whenever it detects an interrupt condition. Interrupt condition is defined as: • An Invalidation Wait Descriptor with Interrupt Flag (IF) field set completed, setting the IWC field in the Invalidation Completion Status register. • If the IWC field in the Invalidation Completion Status register was already set at the time of setting this field, it is not treated as a new interrupt condition. The IP field is kept set by hardware while the interrupt message is held pending. The interrupt message could be held pending due to interrupt mask (IM field) being set, or due to other transient hardware conditions. The IP field is cleared by hardware as soon as the interrupt message pending condition is serviced. This could be due to either: • Hardware issuing the interrupt message due to either change in the transient hardware condition that caused interrupt message to be held pending or due to software clearing the IM field. • Software servicing the IWC field in the Invalidation Completion Status register.
29:0	RO	0h		**Reserved (RSVD)**

2.21.24 IEDATA_REG—Invalidation Event Data Register

This register specifies the Invalidation Event interrupt message data.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	0/0/0/VC0PREMAP
Address Offset:	A4–A7h
Reset Value:	00000000h
Access:	RW-L
Size:	32 bits

Bit	Access	Reset Value	RST/ PWR	Description
31:16	RW-L	0000h	Uncore	**Extended Interrupt Message Data (EIMD)** This field is valid only for implementations supporting 32-bit interrupt data fields. Hardware implementations supporting only 16-bit interrupt data treat this field as Rsvd.
15:0	RW-L	0000h	Uncore	**Interrupt Message data (IMD)** Data value in the interrupt request.

2.21.25 IEADDR_REG—Invalidation Event Address Register

This register specifies the Invalidation Event Interrupt message address.

This register is treated as RsvdZ by implementations reporting Queued Invalidation (QI) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**A8–ABh**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**
BIOS Optimal Default	**0h**

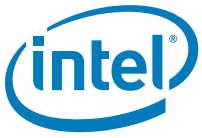
Bit	Access	Reset Value	RST/ PWR	Description
31:2	RW-L	00000000h	Uncore	**Message address (MA)** When fault events are enabled, the contents of this register specify the DWord-aligned address (bits 31:2) for the interrupt request.
1:0	RO	0h		**Reserved (RSVD)**

2.21.26 IEUADDR_REG—Invalidation Event Upper Address Register

This register specifies the Invalidation Event interrupt message upper address.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**AC–AFh**
Reset Value:	**00000000h**
Access:	**RW-L**
Size:	**32 bits**

Bit	Access	Reset Value	RST/ PWR	Description
31:0	RW-L	00000000h	Uncore	**Message Upper Address (MUA)** Hardware implementations supporting Queued Invalidations and Extended Interrupt Mode are required to implement this register. Hardware implementations not supporting Queued Invalidations or Extended Interrupt Mode may treat this field as RsvdZ.



2.21.27 IRTA_REG—Interrupt Remapping Table Address Register

This register provides the base address of Interrupt remapping table. This register is treated as RsvdZ by implementations reporting Interrupt Remapping (IR) as not supported in the Extended Capability register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**B8–BFh**
Reset Value:	**0000000000000000h**
Access:	**RW-L**
Size:	**64 bits**
BIOS Optimal Default	**00000000h**

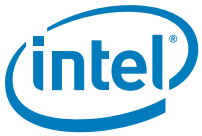
Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW-L	0000000h	Uncore	**Interrupt Remapping Table Address (IRTA)** This field points to the base of 4 KB aligned interrupt remapping table. Hardware ignores and does not implement bits 63:HAW, where HAW is the host address width. Reads of this field returns value that was last programmed to it.
11:4	RO	0h		**Reserved (RSVD)**
3:0	RW-L	0h	Uncore	**Size (S)** This field specifies the size of the interrupt remapping table. The number of entries in the interrupt remapping table is 2^(X+1), where X is the value programmed in this field.

2.21.28 IVA_REG—Invalidate Address Register

This register provides the DMA address whose corresponding IOTLB entry needs to be invalidated through the corresponding IOTLB Invalidate register. This register is a write-only register.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**100–107h**
Reset Value:	**0000000000000000h**
Access:	**RW**
Size:	**64 bits**
BIOS Optimal Default	**00000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63:39	RO	0h		**Reserved (RSVD)**
38:12	RW	0000000h	Uncore	**Address (ADDR)** Software provides the DMA address that needs to be page-selectively invalidated. To make a page-selective invalidation request to hardware, software must first write the appropriate fields in this register, and then issue the appropriate page-selective invalidate command through the IOTLB_REG. Hardware ignores bits 63: N, where N is the maximum guest address width (MGAW) supported.
11:7	RO	0h		**Reserved (RSVD)**
6	RW	0h	Uncore	**Invalidation Hint (IH)** The field provides hint to hardware about preserving or flushing the non-leaf (page-directory) entries that may be cached in hardware: 0 = Software may have modified both leaf and non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware must flush both the cached leaf and non-leaf page-table entries corresponding to the mappings specified by ADDR and AM fields. 1 = Software has not modified any non-leaf page-table entries corresponding to mappings specified in the ADDR and AM fields. On a page-selective invalidation request, hardware may preserve the cached non-leaf page-table entries corresponding to mappings specified by ADDR and AM fields.
5:0	RW	00h	Uncore	**Address Mask (AM)** The value in this field specifies the number of low-order bits of the ADDR field that must be masked for the invalidation operation. This field enables software to request invalidation of contiguous mappings for size-aligned regions. For example: **Mask Value** / **ADDR bits masked** / **Pages invalidated** 0 / None / 1 1 / 12 / 2 2 / 13:12 / 4 3 / 14:12 / 8 4 / 15:12 / 16 When invalidating mappings for super-pages, software must specify the appropriate mask value. For example, when invalidating mapping for a 2 MB page, software must specify an address mask value of at least 9. Hardware implementations report the maximum supported mask value through the Capability register.



2.21.29 IOTLB_REG—IOTLB Invalidate Register

This register invalidates IOTLB. The act of writing the upper byte of the IOTLB_REG with IVT field set causes the hardware to perform the IOTLB invalidation.

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**108–10Fh**
Reset Value:	**0000000000000000h**
Access:	**RW, RW-V, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
63	RW-V	0h	Uncore	**Invalidate IOTLB (IVT)** Software requests IOTLB invalidation by setting this field. Software must also set the requested invalidation granularity by programming the IIRG field. A Hardware clears the IVT field to indicate the invalidation request is complete. Hardware also indicates the granularity at which the invalidation operation was performed through the IAIG field. Software must not submit another invalidation request through this register while the IVT field is set, nor update the associated Invalidate Address register. Software must not submit IOTLB invalidation requests when there is a context-cache invalidation request pending at this remapping hardware unit. Hardware implementations reporting write-buffer flushing requirement (RWBF=1 in Capability register) must implicitly perform a write buffer flushing before invalidating the IOTLB.
62:62	RO	0h		**Reserved (RSVD)**
61:60	RW	0h	Uncore	**IOTLB Invalidation Request Granularity (IIRG)** When requesting hardware to invalidate the IOTLB (by setting the IVT field), software writes the requested invalidation granularity through this field. The following are the encodings for the field. 00 = Reserved. 01 = Global invalidation request. 10 = Domain-selective invalidation request. The target domain-id must be specified in the DID field. 11 = Page-selective invalidation request. The target address, mask and invalidation hint must be specified in the Invalidate Address register, and the domain-id must be provided in the DID field. Hardware implementations may process an invalidation request by performing invalidation at a coarser granularity than requested. Hardware indicates completion of the invalidation request by clearing the IVT field. At this time, the granularity at which actual invalidation was performed is reported through the IAIG field.
59:59	RO	0h		**Reserved (RSVD)**

B/D/F/Type:	**0/0/0/VC0PREMAP**
Address Offset:	**108–10Fh**
Reset Value:	**0000000000000000h**
Access:	**RW, RW-V, RO-V**
Size:	**64 bits**
BIOS Optimal Default	**0000000000000h**

Bit	Access	Reset Value	RST/ PWR	Description
58:57	RO-V	0h	Uncore	**IOTLB Actual Invalidation Granularity (IAIG)** Hardware reports the granularity at which an invalidation request was processed through this field when reporting invalidation completion (by clearing the IVT field). The following are the encodings for this field. 00 = Reserved. This indicates hardware detected an incorrect invalidation request and ignored the request. Examples of incorrect invalidation requests include detecting an unsupported address mask value in Invalidate Address register for page-selective invalidation requests. 01 = Global Invalidation performed. This could be in response to a global, domain-selective, or page-selective invalidation request. 10 = Domain-selective invalidation performed using the domain-id specified by software in the DID field. This could be in response to a domain-selective or a page-selective invalidation request. 11 = Domain-page-selective invalidation performed using the address, mask and hint specified by software in the Invalidate Address register and domain-id specified in DID field. This can be in response to a page-selective invalidation request.
56:50	RO	0h		**Reserved (RSVD)**
49	RW	0b	Uncore	**Drain Reads (DR)** This field is ignored by hardware if the DRD field is reported as clear in the Capability register. When the DRD field is reported as set in the Capability register, the following encodings are supported for this field: 0 = Hardware may complete the IOTLB invalidation without draining any translated DMA read requests. 1 = Hardware must drain DMA read requests.
48	RW	0b	Uncore	**Drain Writes (DW)** This field is ignored by hardware if the DWD field is reported as clear in the Capability register. When the DWD field is reported as set in the Capability register, the following encodings are supported for this field: 0 = Hardware may complete the IOTLB invalidation without draining DMA write requests. 1 = Hardware must drain relevant translated DMA write requests.
47:40	RO	0h		**Reserved (RSVD)**
39:32	RW	00h	Uncore	**Domain-ID (DID)** This field indicates the ID of the domain whose IOTLB entries need to be selectively invalidated. This field must be programmed by software for domain-selective and page-selective invalidation requests. The Capability register reports the domain-id width supported by hardware. Software must ensure that the value written to this field is within this limit. Hardware ignores and not implements bits 47:(32+N), where N is the supported domain-id width reported in the Capability register.
31:0	RO	0h		**Reserved (RSVD)**

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